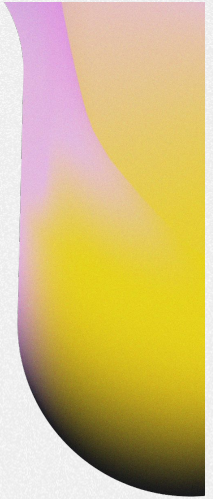# Phase 2 Week 7 - **Speech Breathing Empathy Project**
Nicolò Loddo

What happened

- Tried to train on Gemini server
- Achieved a first round of training on Metehan's machine
- Synthesized, the model is still undertrained though
- Designed a concrete draft of study design
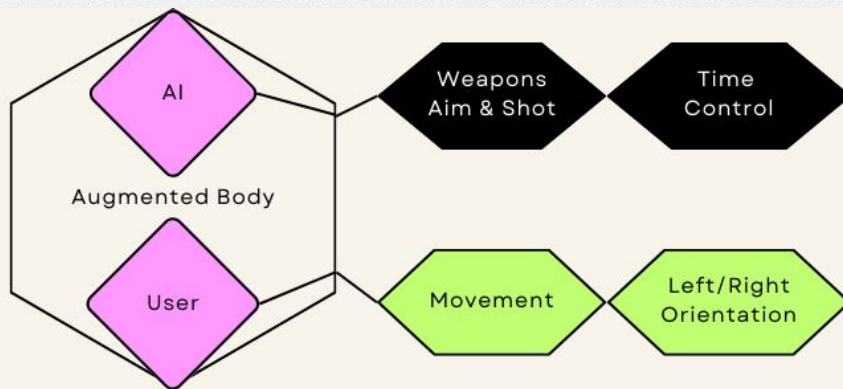
Next week to-dos

- Pause
- Continue training

YOU HAVE THE TASK OF STOPPING THE HOARDS OF ENEMIES GOING TO THE CITY.
THEY WILL NOT GO AFTER YOU, THEY JUST WANT TO PASS, BUT IF ONE CRASHES INTO YOU, YOU DIE

"TWO ROUNDS OF ENEMIES ARE COMING. I AM ELEA, LET'S STOP THEM TOGETHER."

AI

Augmented Body

User

Weapons Aim & Shot

Time Control

Movement

Left/Right Orientation

- SCORE = TOTAL ENEMIES DESTROYED
- GAME OVER = GETTING HIT BY AN ENEMY

- AI AND ORIENTATION NECESSARY TO DESTROY THE ALIENS (HIGH SCORE)

- AI AND MOVEMENT NECESSARY FOR SURVIVAL (AVOID GAME OVER)

Build Relationship -------> 1ST ROUND **Aliens**

2X
- AI SLOWS TIME TO CONGRATULATE

Test Emptathy -------> 2ND ROUND **AI Robots**

"PLEASE, I DON'T WANT TO DESTROY OTHER AI, TURN ME OFF."

4X
- AI SLOWS TIME TO ASK TO BE TURNED OFF

YES — YOU WILL SOON GET HIT AND LOSE THE GAME

NO — YOU DONT EMPATHIZE BUT WILL DO A HIGH SCORE