

# Nicolas Mitchell

University of Louisville | JB Speed School of Engineering

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<b>EDUCATION</b>	<b>Bachelor of Science in Computer Engineering/Computer Science</b>	Expected May 2020
	J.B. Speed School of Engineering, University of Louisville, Louisville, Kentucky	<b>GPA 3.354/4.0</b>
		Hours Completed: 128

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## LANGUAGES/TECHNOLOGIES

- **Languages:** C, C++, Java, Python, Golang
  - Assembly and embedded systems programming using microcontrollers
  - Experience with RESTful APIs
  - Containerization with Docker
  - GNU/Linux environment, including GCC, Bash, and Ubuntu
  - SQL and NoSQL databases
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**APPLIED EXPERIENCE** **Hardware:** Designed and assembled a gaming computer from scratch, used an Arduino to interact with electrical systems such as an LED screen and vehicle ECU, designed and built a self-orienting solar panel using an ATmega328P Microcontroller and stepper motor  
**Go:** Worked on a backend application and RESTful API that processed HTTP requests to schedule AWS tasks and interact with databases, built a computer vision parking spot detector for a hackathon using darknet  
**C/C++:** Used for Data Structures assignments, Embedded systems projects, Arduino programming, and Operating Systems class projects  
**Python:** Used in conjunction with TensorFlow to create image recognition software as part of a hackathon, built an automated phishing email response system using NLU, NLP, and text generation

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<b>WORK EXPERIENCE</b>	<b>Visiting Research Assistant</b>	January 2019-May 2019
	<i>University of Southern California Information Sciences Institute</i>	Waltham, MA
	<ul style="list-style-type: none"><li>• Researched and developed a system component for a DARPA funded project to automatically detect and respond to phishing emails</li><li>• Worked with a team to develop new features and fix bugs for a Natural Language Processing library</li></ul>	
	<b>Software Developer Intern</b>	January 2018-April 2018
	<i>El Toro</i>	Louisville, KY
	<ul style="list-style-type: none"><li>• Wrote software in Go to interact with and test various databases including MongoDB, Aerospike, and PostgreSQL</li><li>• Wrote a RESTful API with Golang to handle and process requests using Amazon Web Services</li><li>• Used Docker containers to control and automate tests</li></ul>	
	<b>Student Tutor</b>	August 2017-December 2018
	<i>Resources for Academic Achievement (REACH) Computer Resource Center</i>	Louisville, KY
	<ul style="list-style-type: none"><li>• Tutored for Computer Information Systems and Computer Engineering classes</li></ul>	

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<b>ACTIVITIES/HONORS</b>	<b>Electronics Team Member, Formula SAE</b>	January 2018-Present
	<ul style="list-style-type: none"><li>• Designed LED screen to show vehicle RPMs using an Arduino</li><li>• Wrote code to control gear shifting and tracking of speed and RPM from the ECU</li></ul>	
	<b>Hackathons:</b> FirstBuild 2017, VandyHacks 2017, DerbyHacks 2018, FirstBuild 2018	
	<b>VP of Finance and Loss Prevention, Delta Upsilon Fraternity</b>	January 2018-Present
	<ul style="list-style-type: none"><li>• Prepared the budget, tracked expenses, and handled collection of dues</li><li>• Ensured the chapter suite was kept clean and rules were followed during social events</li></ul>	
	<b>VP of Associate Member Education, Delta Upsilon Fraternity</b>	April 2017-November 2017

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