

Nicolas Mitchell

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OBJECTIVE

First Computer Engineering/Science Co-op Position

January 2 - May 4, 2018

EDUCATION

Bachelor of Science in Computer Engineering/Computer Science Master of Engineering in Computer Engineering/Computer Science J.B. Speed School of Engineering, University of Louisville, Louisville, Kentucky

Expected May 2020 Expected May 2021 GPA 3.466/4.0

Hours Completed: 80

SKILLS/COURSEWORK

Fluent in C, C++, Java, Python, C#, and Javascript

Web Design with HTML and

- Calculus I-III
- Differential Equations*
- Logic Design*
- Data Structures*

- Graphic Design and 2D **Animation Experience**
- Game Development using Unity and C#
- Fluent in Spanish
- Musician have played guitar for 8 years

CERTIFICATIONS

IC3 - Certified through a Computer Applications course in High School

Adobe – Certified through a series of Graphics and animation courses in High School

APPLIED EXPERIENCE

High School: Designed and assembled a gaming computer from scratch in 2013 Java: Several class assignments, also a tutor for students taking the Java class at UofL

C#: Used C# in conjunction with Unity game engine to build computer games C/C++: Used for Data Structures class, also used in conjunction with Arduino

Python: Used in conjunction with Tensorflow to create image recognition software as part of a hackathon HTML/CSS/JavaScript: Self-taught using online resources and books, currently building a personal website

WORK EXPERIENCE

Student Tutor Resources for Academic Achievement (REACH) Computer Resource Center

Louisville,KY

August 2017-Present

- Helped students and staff with IT issues
- Tutored in Computer Information Systems and Computer Engineering/Computer Science classes
- Helped students solve problems with Microsoft applications, Python, C, C++, C#, and Java

Desk Staff

University of Louisville Campus Housing

May 2017 - Present Louisville, KY

- Kept track of visitors, watched the front lobby, and answered phone calls in various dormitories
- Used spreadsheets to track mail and rooms
- Used security and administrative software to log and address problems faced by residents

ACTIVITIES/HONORS

Second Place, FirstBuild "Hack the Home" Mega Hackathon, 9/9/2017-9/10/2017

- Team created "Fridge VZN" hacked a refrigerator by adding a camera and running an image recognition algorithm that displayed the types of items and quantities on a UI
- Also won PCI LTD Smart Home award and GE's Best Digital Experience Award

Vice President of Associate Member Education, Delta Upsilon Fraternity, April 2017-Present

- Teaching new members about fraternity history and values and planning events to reinforce material
- Keeping track of the progress and grades of new members

High School:

Member, National Honors Society, 2013-2016

Maintained a high GPA and participated in community service and volunteer work

Member, Student Technology Leadership Program, 2013

- Hosted fundraising events such as LAN parties
- Worked on simple tech projects and IT work for teachers and students

³D modeling in Blender and Solidworks

^{*}Courses being taken in Fall 2017