

Performance

Values are estimated and may vary. The <u>performance</u> score is calculated directly from these metrics. <u>See calculator.</u>

▲ 0-49 50-89 90-100



First Contentful Paint

0.5 s

Expand view

Largest Contentful Paint

0.5 s

Total Blocking Time Cumulative Layout Shift

0 ms 0

Speed Index

1.7 s

View Treemap

Later this year, insights will replace performance audits. <u>Learn more and provide</u> <u>feedback here</u>.

▲ Use HTTP/2 — 10 requests not served via HTTP/2

Try insights

Show audits relevant to: All <u>FCP</u> <u>LCP</u> <u>TBT</u>

DIAGNOSTICS

HTTP/2 offers many benefits over HTTP/1.1, including binary headers and multiplexing. <u>Learn more about HTTP/2</u>. [LCP] [FCP]

URL Protocol
192.168.1.35 First Party

URL	Protocol
http://192.168.1.35:3000	http/1.1
/assets/index-Df8XoHu1.js (192.168.1.35)	http/1.1
/assets/vendor-rejs (192.168.1.35)	http/1.1
/assets/vendor-utjs (192.168.1.35)	http/1.1
/assets/vendor-fojs (192.168.1.35)	http/1.1
/assets/vendor-state-COakgktF.js (192.168.1.35)	http/1.1
/assets/index-CfFzv1-c.css (192.168.1.35)	http/1.1
/vite.svg (192.168.1.35)	http/1.1
/assets/CreateEmpjs (192.168.1.35)	http/1.1
/assets/Button-BiYhVCoA.js (192.168.1.35)	http/1.1

▲ Reduce unused JavaScript — Potential savings of 658 KiB

Reduce unused JavaScript and defer loading scripts until they are required to decrease bytes consumed by network activity. Learn how to reduce unused JavaScript. FCP LCP

✓ Show 3rd-party resources (4)

URL	Transfer size	Poter savi
axe DevTools - Web Accessibility Testing Chrome Extension	802.4 KiB	484.4
<pre>chrome-extension://lhdoppojpmngadmnindnejefpokejbdd/axe-versions/latest/axe.js</pre>	565.3 KiB	296.5
<pre>chrome-extension://lhdoppojpmngadmnindnejefpokejbdd/vendor.bundle.js</pre>	130.4 KiB	116.3
<pre>chrome-extension://lhdoppojpmngadmnindnejefpokejbdd/content.bundle.js</pre>	106.7 KiB	71.5
Unattributable	236.1 KiB	108.7
<pre>chrome-extension://pejdijmoenmkgeppbflobdenhhabjlaj/content_script.js</pre>	135.9 KiB	41.1
<pre>chrome- extension://fmkadmapgofadopljbjfkapdkoienihi/build/react_devtools_backend_compact.js</pre>	54.5 KiB	35.7
//react-devtools-shared/src/utils.js	8.1 KiB	7.4
//react-devtools-shared/src/backend/agent.js	8.8 KiB	5.3
//react-devtools-shared/src/hydration.js	4.2 KiB	3.9
//react-devtools-shared/src/backend/views/Highlighter/Overlay.js	2.5 KiB	2.4

URL	Transfer size	Poter savi
//node_modules/yallist.js	2.7 KiB	2.4
chrome-extension://fmkadmapgofadopljbjfkapdkoienihi/build/installHook.js	45.7 KiB	31.8
//react-devtools-shared/src/backend/fiber/renderer.js	16.2 KiB	8.5
//build/oss-experimental/react-debug-tools/cjs/react-debug-tools.production.js	4.1 KiB	3.7
//react-devtools-shared/src/backend/legacy/renderer.js	3.6 KiB	3.6
//react-devtools-shared/src/backend/profilingHooks.js	2.9 KiB	2.7
//build/oss-experimental/react/cjs/react.production.js	2.9 KiB	2.2
192.168.1.35 First Party	52.5 KiB	44.1
/assets/vendor-fojs (192.168.1.35)	52.5 KiB	44.1
react-datepicker/dist/index.es.js	25.3 KiB	21.8
@tanstack/table-core/build/lib/index.mjs	14.0 KiB	13.5
react-hook-form/dist/index.esm.mjs	6.5 KiB	3.9
@floating-ui/dom/dist/floating-ui.dom.mjs	1.8 KiB	1.8
@floating-ui/core/dist/floating-ui.core.mjs	1.4 KiB	1.4
Adobe Acrobat : outils de modif., de conversion et de signature de PDF Chrome Extension	27.9 KiB	20.6
chrome-extension://efaidnbmnnnibpcajpcglclefindmkaj/libs/jquery-3.1.1.min.js	27.9 KiB	20.6

Minify JavaScript — Potential savings of 141 KiB

Minifying JavaScript files can reduce payload sizes and script parse time. <u>Learn how to minify JavaScript</u>. FCP LCP

✓ Show 3rd-party resources (1)

URL	Transfer size	Potential savings
Unattributable	219.8 KiB	136.1 KiB
<pre>chrome-extension://gighmmpiobklfepjocnamgkkbiglidom/vendor/@eyeo/webext-ad- filtering-solution/content.js</pre>	92.2 KiB	75.0 KiB
<pre>chrome- extension://fmkadmapgofadopljbjfkapdkoienihi/build/react_devtools_backend_co mpact.js</pre>	54.5 KiB	23.2 KiB
chrome-extension://gighmmpiobklfepjocnamgkkbiglidom/globals-front.js	26.1 KiB	14.3 KiB
chrome-extension://gighmmpiobklfepjocnamgkkbiglidom/polyfill.js	10.6 KiB	5.7 KiB
chrome-extension://gighmmpiobklfepjocnamgkkbiglidom/polyfill.js	10.6 KiB	5.7 KiB

URL	Transfer size	Potential savings	
<pre>chrome-extension://gighmmpiobklfepjocnamgkkbiglidom/cookie-banner- detection.preload.js</pre>	9.9 KiB	5.3 KiB	
<pre>chrome-extension://gighmmpiobklfepjocnamgkkbiglidom/adblock- picreplacement.js</pre>	9.1 KiB	3.8 KiB	
chrome-extension://gighmmpiobklfepjocnamgkkbiglidom/adblock-functions.js	6.9 KiB	3.2 KiB	
Three.js DevTools Chrome Extension	12.1 KiB	4.9 KiB	
chrome-extension://jechbjkglifdaldbdbigibihfaclnkbo/bridge.js	12.1 KiB	4.9 KiB	

Serve static assets with an efficient cache policy — 8 resources found

A long cache lifetime can speed up repeat visits to your page. <u>Learn more about efficient cache policies</u>.

URL	Cache TTL	Transfer size
192.168.1.35 (First Party)		195 KiB
/assets/index-Df8XoHu1.js (192.168.1.35)	None	58 KiB
/assets/vendor-fojs (192.168.1.35)	None	53 KiB
/assets/vendor-utjs (192.168.1.35)	None	26 KiB
/assets/CreateEmpjs (192.168.1.35)	None	19 KiB
/assets/vendor-rejs (192.168.1.35)	None	16 KiB
/assets/vendor-state-COakgktF.js (192.168.1.35)	None	11 KiB
/assets/index-CfFzv1-c.css (192.168.1.35)	None	8 KiB
/assets/Button-BiYhVCoA.js (192.168.1.35)	None	4 KiB

Eliminate render-blocking resources — Potential savings of 0 ms

Resources are blocking the first paint of your page. Consider delivering critical JS/CSS inline and deferring all non-critical JS/styles. <u>Learn how to eliminate render-blocking resources</u>. FCP <u>LCP</u>

URL	Transfer size	Potential savings
192.168.1.35 First Party	8.4 KiB	80 ms

URL	Transfer size	Potential savings
/assets/index-CfFzv1-c.css (192.168.1.35)	8.4 KiB	80 ms

Remove duplicate modules in JavaScript bundles — Potential savings of 21 KiB

Remove large, duplicate JavaScript modules from bundles to reduce unnecessary bytes consumed by network activity. FCP LCP

Source	Transfer size	Potential savings
node_modules/webextension-polyfill		20 KiB
chrome-extension://gighmmpiobklfepjocnamgkkbiglidom/polyfill.js	10 KiB	
<pre>chrome-extension://gighmmpiobklfepjocnamgkkbiglidom/globals-front.js</pre>	10 KiB	
<pre>chrome-extension://gighmmpiobklfepjocnamgkkbiglidom/cookie-banner- detection.preload.js</pre>	10 KiB	
chrome-extension://gighmmpiobklfepjocnamgkkbiglidom/polyfill.js	10 KiB	

Avoid serving legacy JavaScript to modern browsers — Potential savings of 62 KiB

Polyfills and transforms enable legacy browsers to use new JavaScript features. However, many aren't necessary for modern browsers. Consider modifying your JavaScript build process to not transpile Baseline features, unless you know you must support legacy browsers. Learn why most sites can deploy ES6+ code without transpiling (FCP) (LCP)

	Show 3rd-part	y resources
URL		Potential savings
axe DevTools - Web Accessibility Testing Chrome Extension		61.1 KiB
<pre>chrome-extension://lhdoppojpmngadmnindnejefpokejbdd/axe- versions/latest/axe.js</pre>		50.5 KiB
axe.js:2	@babel/plugin- transform-classes	
axe.js:2	@babel/plugin- transform-spread	
axe.js:2	Array.from	
axe.js:2	Array.prototype.f ind	
axe.js:2	Array.prototype.f indIndex	
axe.js:2	Array.prototype.f	

URL		Potential savings
axe.js:2	Array.prototype.i	
axe.js:2	Array.prototype.s	
axe.js:2	Object.assign	
axe.js:2	Object.hasOwn	
axe.js:2	Object.values	
axe.js:2	String.prototype.	
<pre>chrome- extension://lhdoppojpmngadmnindnejefpokejbdd/vendor.bundle.js</pre>		10.6 KiB
vendor.bundle.js:2	@babel/plugin- transform-classes	
vendor.bundle.js:2	@babel/plugin-	
	transform-spread	
vendor.bundle.js:2	Object.assign	
vendor.bundle.js:2	Object.entries	
vendor.bundle.js:2	Object.is	
vendor.bundle.js:2	Object.keys	
192.168.1.35 First Party		0.7 KiB
/assets/vendor-state-COakgktF.js (192.168.1.35)		0.4 KiB
vendor-state-COakgktF.js:1	@babel/plugin- transform-spread	
/assets/index-Df8XoHu1.js (192.168.1.35)		0.3 KiB
index-Df8XoHu1.js:11	@babel/plugin- transform-classes	

 \bigcirc User Timing marks and measures - 2 user timings

Consider instrumenting your app with the User Timing API to measure your app's real-world performance during key user experiences. <u>Learn more about User Timing marks</u>.

Name	Туре	Start Time	Duration
v3	Mark	0.00 ms	
clearMarks	Mark	31.48 ms	

The critical request chains below show you what resources are loaded with a high priority. Consider reducing the length of chains, reducing the download size of resources or deferring the download of unnecessary resources to improve page load. <u>Learn how to avoid chaining critical requests</u>.

Maximum critical path latency: 62.521 ms

Initial Navigation

http://192.168.1.35:3000

/assets/index-Df8XoHu1.js (192.168.1.35) - 27.032 ms, 58.23 KiB /assets/index-CfFzv1-c.css (192.168.1.35) - 38.724 ms, 8.36 KiB

O Minimise third-party usage — Third-party code blocked the main thread for 0 ms

Third-party code can significantly impact load performance. Limit the number of redundant third-party providers and try to load third-party code after your page has primarily finished loading. <u>Learn how to minimise third-party impact</u>. (TBT)

Third-party	Transfer size	Main- thread blocking time
axe DevTools - Web Accessibility Testing Chrome Extension	587 KiB	0 ms
chrome-extension://lhdoppojpmngadmnindnejefpokejbdd/axe-versions/latest/axe.js	565 KiB	0 ms
chrome-extension://lhdoppojpmngadmnindnejefpokejbdd/highlighter.js	21 KiB	0 ms
Adobe Acrobat : outils de modif., de conversion et de signature de PDF Chrome Extension	14 KiB	0 ms
<pre>chrome-extension://efaidnbmnnnibpcajpcglclefindmkaj/content_scripts/express/express- fte.js</pre>	7 KiB	0 ms
chrome-extension://efaidnbmnnnibpcajpcglclefindmkaj/content_scripts/gsuite/fte-utils.js	4 KiB	0 ms
chrome-extension://efaidnbmnnnibpcajpcglclefindmkaj/common/local-storage.js	2 KiB	0 ms
<pre>chrome-extension://efaidnbmnnnibpcajpcglclefindmkaj/content_scripts/express/express-fte- utils.js</pre>	2 KiB	0 ms
Three.js DevTools Chrome Extension	12 KiB	0 ms
<pre>chrome-extension://jechbjkglifdaldbdbigibihfaclnkbo/bridge.js</pre>	12 KiB	0 ms
Vue.js devtools Chrome Extension	1 KiB	0 ms
chrome—extension://nhdogjmejiglipccpnnnanhbledajbpd/dist/detector.js	1 KiB	0 ms

○ Largest contentful paint element — 500 ms

This is the largest contentful element painted within the viewport. <u>Learn more about the Largest Contentful Paint element (LCP)</u>



Phase	% of LCP	Timing
TTFB	25%	120 ms
Load delay	0%	0 ms
Load time	0%	0 ms
Render delay	75%	370 ms

○ Avoid long main-thread tasks — 1 long task found

Lists the longest tasks on the main thread – useful for identifying worst contributors to input delay. <u>Learn how to avoid long main-thread tasks</u> (TBT)

URL	Start Time	Duration
192.168.1.35 (First Party)		91 ms
http://192.168.1.35:3000	163 ms	91 ms

More information about the performance of your application. These numbers don't <u>directly affect</u> the performance score.

Properly size images

Serve images that are appropriately-sized to save mobile data and improve load time. Learn how to size images.

FCP LCP

Defer off-screen images

Consider lazy loading offscreen and hidden images after all critical resources have finished loading to lower Time to Interactive. Learn how to defer offscreen images. FCP LCP

Minify CSS

A

Minifying CSS files can reduce network payload sizes. <u>Learn how to minify CSS</u>. FCP <u>LCP</u>

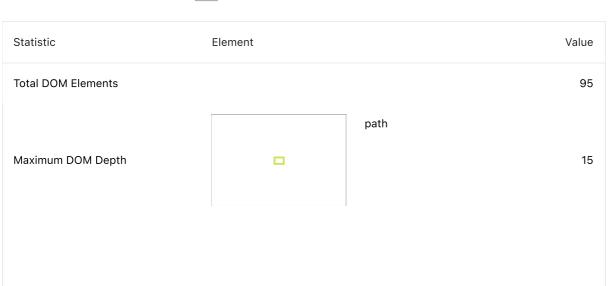
Reduce unused CSS	^
Reduce unused rules from stylesheets and defer CSS not used for above-the-fold content to decrease bytes consumed by network activity. <u>Learn how to reduce unused CSS</u> . <u>FCP</u> <u>LCP</u>	
Efficiently encode images	^
Optimised images load faster and consume less mobile data. <u>Learn how to efficiently encode images</u> . <u>FCP</u> <u>LCP</u>	
Serve images in next-gen formats	^
Image formats like WebP and AVIF often provide better compression than PNG or JPEG, which means faster downloads and less data consumption. <u>Learn more about modern image formats</u> . FCP LCP	
Enable text compression	^
Text-based resources should be served with compression (gzip, deflate or brotli) to minimise total network bytes <u>Learn more about text compression</u> . FCP <u>LCP</u>	5.
Pre-connect to required origins	^
Consider adding preconnect or dns-prefetch resource hints to establish early connections to important third-party origins. Learn how to preconnect to required origins. LCP FCP	-
Initial server response time was short — Root document took 0 ms	^
Keep the server response time for the main document short because all other requests depend on it. <u>Learn more about the Time to First Byte metric</u> . FCP <u>LCP</u>	
URL Time Spe	nt
192.168.1.35 First Party 0 m	ns
http://192.168.1.35:3000 0 n	ns
Avoid multiple page redirects	^
Redirects introduce additional delays before the page can be loaded. <u>Learn how to avoid page redirects</u> . <u>LCP</u> <u>FC</u>	CP)
Use video formats for animated content	^
Large GIFs are inefficient for delivering animated content. Consider using MPEG4/WebM videos for animations ar PNG/WebP for static images instead of GIF to save network bytes. Learn more about efficient video formats FCP LCP	
Preload largest contentful paint image	^

Large network payloads cost users real money and are highly correlated with long load times. <u>Learn how to reduce payload sizes</u>.

URL	Transfer size
192.168.1.35 First Party	197.5 KiB
/assets/index-Df8XoHu1.js (192.168.1.35)	58.2 KiB
/assets/vendor-fojs (192.168.1.35)	52.9 KiB
/assets/vendor-utjs (192.168.1.35)	26.4 KiB
/assets/CreateEmpjs (192.168.1.35)	19.2 KiB
/assets/vendor-rejs (192.168.1.35)	16.0 KiB
/assets/vendor-state-COakgktF.js (192.168.1.35)	10.8 KiB
/assets/index-CfFzv1-c.css (192.168.1.35)	8.4 KiB
/assets/Button-BiYhVCoA.js (192.168.1.35)	3.5 KiB
/vite.svg (192.168.1.35)	1.1 KiB
http://192.168.1.35:3000	1.1 KiB

Avoids an excessive DOM size - 95 elements

A large DOM will increase memory usage, cause longer <u>style calculations</u> and produce costly <u>layout reflows</u>. <u>Learn how to avoid an excessive DOM size</u>. (TBT)



Statistic	Element	Value
Maximum Child Elements		svg.mr-3.text-lg

JavaScript execution time -0.1 s

Consider reducing the time spent parsing, compiling and executing JS. You may find delivering smaller JS payloads helps with this. <u>Learn how to reduce Javascript execution time</u>. (TBT)

URL	Total CPU Time	Script Evaluation	Script Parse
192.168.1.35 (First Party)	124 ms	37 ms	51 ms
http://192.168.1.35:3000	124 ms	37 ms	51 ms

Minimises main-thread work -0.3 s

Consider reducing the time spent parsing, compiling and executing JS. You may find delivering smaller JS payloads helps with this. Learn how to minimise main-thread work [TBT]

Category	Time Spent
Script Evaluation	116 ms
Script Parsing & Compilation	72 ms
Other	66 ms
Style & Layout	16 ms
Parse HTML & CSS	10 ms
Rendering	4 ms

All text remains visible during webfont loads

Leverage the font-display CSS feature to ensure that text is user-visible while webfonts are loading. <u>Learn more about font-display</u>.

Lazy load third-party resources with facades

Largest contentful paint image was not lazily loaded	^
Above-the-fold images that are lazily loaded render later in the page lifecycle, which can delay the Lar Contentful Paint. <u>Learn more about optimal lazy loading</u> . <u>LCP</u>	gest
Avoid large layout shifts	^
These are the largest layout shifts observed on the page. Each table item represents a single layout shift the element that shifted the most. Below each item are possible root causes that led to the layout shift these layout shifts may not be included in the CLS metric value due to windowing. Learn how to improve	t. Some of
Uses passive listeners to improve scrolling performance	^
Consider marking your touch and wheel event listeners as passive to improve your page's scroll perf Learn more about adopting passive event listeners.	ormance.
Avoids document.write()	^
For users on slow connections, external scripts dynamically injected via document.write() can delatens of seconds. Learn how to avoid document.write().	y page load by
Avoid non-composited animations	^
Animations that are not composited can be poor, slow and increase CLS. <u>Learn how to avoid non-comanimations</u> <u>CLS</u>	<u>posited</u>
Image elements have explicit width and height	^
Set an explicit width and height on image elements to reduce layout shifts and improve CLS. <u>Learn how dimensions</u> <u>CLS</u>	v to set image
Has a <meta name="viewport"/> tag with width or initial-scale	^
A <meta name="viewport"/> not only optimises your app for mobile screen sizes, but also prevents a millisecond delay to user input. Learn more about using the viewport meta tag.	a 300
Page didn't prevent back-forward cache restoration	^
Many navigations are performed by going back to a previous page, or forwards again. The back-forwa (bfcache) can speed up these return navigations. <u>Learn more about the bfcache</u>	rd cache
Captured at 20 Jun 2025, <u>Emulated desktop with</u> <u>Single-page sess</u>	ion

Lighthouse 12.6.0

Custom throttling

Using Chromium 137.0.0.0

with devtools

Some third-party embeds can be lazy loaded. Consider replacing them with a facade until they are required. Learn

how to defer third-parties with a facade. (TBT)

10:36 CEST

Initial page load

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