# Goal

In this Lab, you will

- 1. Find collisions on a (toy) hash function and experiment the birthday paradox;
- 2. Test the diffusion properties of AES;
- 3. Perform an attack on ciphertexts encrypted using AES in CBC mode with padding RFC2040.

# 0. Before starting

Download the file Lib.zip and extract it in the folder containing folders Lib\_light, Lab1 and Lab2

```
$ wget https://www.enseignement.polytechnique.fr/informatique/INF558/TD/Lib.zip
$ unzip Lib.zip
```

Compile the library files.

```
$ cd Lib

$ make clean

$ make

$ cd ..
```

Then remove the former Lib\_light directory.

```
$ rm -rf Lib_light
```

In Lib, we included some tool files such as <code>buffer.c</code> that you used last week and <code>bits.c</code> on which you worked in the previous lab. We also add some files to do crypto, namely : <code>aes.c</code> (an implementation by <code>Brad Conte</code>), <code>operating\_modes.c</code> and <code>sha3.c</code>. Details are given further when

necessary.

Download the source files Lab3.zip, unzip them and move to this directory.

```
$ wget https://www.enseignement.polytechnique.fr/informatique/INF558/TD/td_3/Lab3.zip
$ unzip Lab3.zip
$ cd Lab3
```

You are now ready to code. Open your favorite source-code editor. If you are used to working with VS Code, this can be done with:

```
$ code .
```

# 1. Birthday paradox

A toy hash function is implemented in <code>easy\_hash.c.</code> Your goal is to program the search for collisions on this function using a hash table. An implementation of hashtables is provided in <code>Lib/hashtable.{c,h}</code>. In the file <code>collisions.c</code>, you should complete the function <code>find\_collision</code> such that it computes hash values for many random buffers of length 4 and waits for a collision. We ask that you print the corresponding strings. Proceed as follows:

- Generate a hash table H and a table of buffers tab that you will use to store the buffers you already treated.
- Generate imax random buffers of length 4 (using function buffer\_random in Lib/Tools/buffer.c). For the i-th one, compute its hash h and search in the hash table if this h has already been found using the function hash\_get;
  - if not, put the pair (key, value) = (h, i) in the hash table using function hash\_put.
  - Else, print the corresponding pair of buffers providing a collision using the print\_collision function.

```
void print_collision(buffer_t *value1, buffer_t *value2)
```

• Finally, put the buffer at the ith entry of tab.

To test your program, simply try

```
$ make -f MakefileEx1
$ ./testEx1 <imax>
```

for increasing values of imax.

Upload your file collisions. c on VPL

# 2. AES, diffusion

In file aes. c in folder Lib/Crypto you have functions to perform AES encryption and decryption. For the moment we will only consider the case of encryption of one single block of 128 bits (i.e. 16 bytes).

Note. In this whole Lab we will only consider AES128, i.e. AES with 128 bits keys, i.e. 16 bytes keys.

The functions you can use are:

- void aes\_key\_generation(buffer\_t \*key, int byte\_length, uint seed) fills in the buffer key with byte\_length random bytes. In this Lab, byte\_length will always be 16;
- void aes\_block\_encrypt(buffer\_t \*out, buffer\_t \*in, buffer\_t \*key) performs encryption and writes the ciphertext in buffer out;
- void aes\_block\_decrypt(buffer\_t \*out, buffer\_t \*in, buffer\_t \*key) performs decryption and writes the decrypted text in buffer out;
- void aes\_block\_encrypt\_few\_rounds(buffer\_t \*out, buffer\_t \*in, buffer\_t \*key, int Nr) performs encryption with Nr < 11 rounds and writes the ciphertext in buffer out. This last function will be useful in 2.2.

You can quickly test encryption and decryption using

```
$ make -f MakefileEx2
$ ./testEx2 0
```

that encrypts and decrypts the 16 bytes message "Crypto is great!".

#### 2.1. DIFFUSION TEST

We want to test the diffusion property of the AES function. To do so, you are expected to complete the following functions in file diffusion. c

```
double diffusion_test_for_key(buffer_t *key, int nr_tests)double diffusion_test_for_msg(buffer_t *msg, int nr_tests)
```

which work as follows.

The function diffusion\_test\_for\_key takes as input a key and performs nr\_tests times the following test:

- define a random value for the message msg using buffer\_random;
- compute the AES encryption of the message with the key and write the result in buffer encrypted;
- draw a random integer position in [0, L [ where L denotes the bit size of the key (different from the byte size) using the function rand();
- flip the position-th bit of the key using the function buffer\_flip\_bit of bits.c, this yields kev2:
- compute the AES encryption of the message with the new key after this bit flipping and save the result in buffer <code>encrypted2</code>;
- compute the number of bits where the two ciphertexts differ using the function HammingDistance in bits. c;
- return the average number of distinct positions of the ciphertexts over nr\_tests tests.

The function diffusion\_test\_for\_msg does the same but flips a bit of the plaintext instead of the key.

Test your functions with

```
$ make -f MakefileEx2
$ ./testEx2 1
```

and

```
$ ./testEx2 2
```

Give an interpretation of these results. If you cannot, ask your professor.

# 2.2. DIFFUSION TEST WITH VARIOUS NUMBER OF ROUNDS

The number of rounds is a fundamental variable to perform an optimal diffusion. To observe it, fill in function double diffusion\_test\_nr\_rounds(buffer\_t \*msg, uint seed, int Nr, int nr\_tests) which is very similar to diffusion\_test\_for\_msg but using aes\_block\_encrypt\_few\_rounds instead of aes\_block\_encrypt and performs Nr rounds for AES encryption.

Test your function with:

\$ ./testEx2 3

Upload your file diffusion. c on VPL

# 3. CBC operating mode, padding and an attack from S. Vaudenay

#### **INTRODUCTION**

The raw use of AES for encrypting blocks is unsafe for several reasons explained during the lecture. Hence we use operating modes. In this exercise we will focus on Cipher Block Chaining (CBC) mode. This mode is described in slide number 27/28 of the lecture slides and implemented in <code>operating\_modes.c.</code>

More precisely, the file <code>operating\_modes.c</code> contains functions <code>aes\_raw\_CBC\_encrypt</code> and <code>aes\_raw\_CBC\_decrypt</code> that performs encryption and decryption in CBC mode.

**Last block padding RFC2040.** For this operating mode to be possible, the number of bits (resp. bytes) you encrypt should be a multiple of 128 (resp. 16). Since it does not hold for any plaintext, one should add extra characters to the last block to obtain a length that is a multiple of 128 bits. This operation is called *padding*. There are several methods to perform such a padding. One of them, called RFC2040 proceeds as follows.

o If the last block misses a bytes to be complete (for instance if the last block contains 11 bytes, it misses 5 bytes to be complete), then you complete it by appending a additional bytes whose value is a. For instance, if the last block has 11 bytes

• Else, if the last block is complete, then you append an additional block containing only

To extract the plaintext from the padded text, it suffices to read the last byte a and remove the a last bytes.

In an article published in 2002, Serge Vaudenay proved that the padding RFC2040 is unsecure when using CBC mode. The goal of this exercise is to program a part of this attack.

### **A**N ORACLE

Suppose that you have an oracle which does the following: given a ciphertext, returns true if it is valid (i.e. if it is the CBC encryption of a plaintext with RFC2040 padding) and returns false

otherwise. Such an oracle is provided in file attack\_RFC2040. c by the oracle function.

```
\ int oracle(buffer_t *encrypted, buffer_t *key)
```

In the real world, such an oracle can be simulated since, if a ciphertext is invalid, the receiver could send an error message or ask you to resend it.

### A FUNNY PROPERTY

Suppose the ciphertext is composed of the following 16 byte blocks:  $e_0 \ e_1 \ \dots \ e_n$  ( $e_0$  is the initial value IV) and the corresponding plaintext is  $p_1 \ \dots \ p_n$ . Let i be an integer, 0 < i < = n. Suppose then that we replace the block  $e_{i-1}$  in the ciphertext by  $e_{i-1} \ \oplus \ s$  for some 16 byte word s. Prove that the corresponding decrypted text will have  $p_i \ \oplus \ s$  as its i-th block. Write the proof in the file funny, txt and upload it on VPL.

# VAUDENAY'S ATTACK

Using the previous property and the oracle, one can build an attack as follows.

#### FINDING THE PADDING POSITION

Given an encrypted message, we know that the last block contains some padding. Using the property above, let us find at which position in the block the padding starts.

Consider the block  $e_{n-1}$  of the ciphertext. It is composed of 16 bytes:  $e_{n-1} = e_{n-1, 0} \dots e_{n-1, 15}$ .

Xor  $e_{n-1,\,0}$  with the value 1 and ask the oracle. If the oracle returns false, this means that the padding was starting at the 0-th byte of the block. Else, if the oracle returns true, keep going: Xor  $e_{n-1,\,1}$  with 1, ask the oracle, etc. This way, you can identify the position of the first byte of the padding.

Complete the function

```
$ int get_padding_position(buffer_t *encrypted, buffer_t *key)
```

that performs this search and returns the position in  $\{0..15\}$  of the first byte of padding.

You can test your function with

```
$ make -f MakefileEx3
$ ./testEx3 2
```

Note that instead of Xoring with 1 you can Xor with any othe value. Why is that? Explain this in funny. txt and upload it once more.

#### FINDING THE VALUE OF THE LAST BYTE

When you know the position of the first byte of the padding, you know how the plaintext is padded. Suppose it is padded with the value 5, you can proceed as follows. Consider the 5 last bytes of  $e_{n-1}$  in the ciphertext and Xor them with  $5 \oplus 6$ . Then, consider the byte number 10 (the 6th one starting from the right) of the block  $e_{n-1} = e_{n-1, 0} \dots e_{n-1, 15}$  of the ciphertext. For any  $x \in \{0..255\}$ , Xor this byte with a and ask the oracle. When the oracle returns true, it means that the actual value of the last byte of the plaintext is  $x \oplus 6$ . Hence we can find the value of the plaintext of the byte.

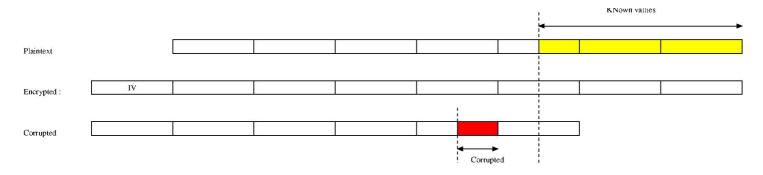
Why is this true? Give your answer in funny. txt an upload it again.

#### PREPARING THE CORRUPTED CIPHERTEXT

In the general case, we know certain bytes of the padded plaintext (in yellow on the figure). They are stored in a buffer decrypted which has the same length as the padded plaintext and whose last bytes are those of the padded plaintext which we already know. Next, we create a buffer corrupted from the encrypted text by modifying some bytes in order to guess a new byte of the plaintext. Corrupted bytes appear in red on the figure.

Suppose that we know the value of all bytes indexed from position known\_positions in the plaintext. If we were to cut the plaintext at the position known\_positions, let a be the integer that would be used for padding.

- o Define a corrupted buffer, whose values are equal to those of the encrypted text encrypted. The position known\_positions of the plaintext should correspond correspond to the last block in corrupted, so the corrupted buffer might be shorter than the encrypted one (be careful, remember that the plaintext is one block shorter).
- In the penultimate block of corrupted, change the value of the a rightmost bytes by Xoring the known value and a+1.
- In the same block, corrupt the (a+1)-th byte (from the right), by Xoring a+1.



# **Example**

```
Plaintext = [070, 100, 049, 041, 100, 134, 237, 156, 215, 031, 194, 007, 037, 072, 032, 162]

Key = [231, 055, 082, 144, 096, 231, 016, 169, 062, 151, 024, 221, 062, 041, 065, 142]
```

```
IV =
[080, 107, 078, 091, 140, 143, 164, 219, 027, 149, 211, 232, 197, 197, 251, 090]

Encrypted =
[080, 107, 078, 091, 140, 143, 164, 219, 027, 149, 211, 232, 197, 197, 251, 090]
[110, 250, 126, 196, 136, 200, 151, 123, 050, 061, 061, 104, 137, 033, 031, 023]
```

Imaging that we know the value of the plaintext starting from byte 12 (ie you know the last 4 bytes 037, 072, 032, 162). We want to find the value of byte 11. We prepare the corrupted text as follows:

```
Corrupted = [080, 107, 078, 091, 140, 143, 164, 219, 027, 149, 211, 237, 229, 136, 222, 253] [110, 250, 126, 196, 136, 200, 151, 123, 050, 061, 061, 104, 137, 033, 031, 023]
```

**Explainations:** For the last byte, we know that the plaintext is 162 and we want to turn it into a 005. To do this we Xor 162^005=167 to the last byte of the previous block, which becomes 090^167=253. We do the same for the three previous bytes. Concerning the byte that we want to guess (the 5-th starting from the end), we Xor 005 to the corresponding byte in the previous block, which becomes 232^005=237. If we send this to the oracle, it will decrypt to the following value:

```
Decrypted (oracle) = [070, 100, 049, 041, 100, 134, 237, 156, 215, 031, 194, 002, 005, 005, 005, 005] => the oracle returns FALSE.
```

# Example (in the case where the number of known bytes is a multiple of 16)

```
Plaintext =
[070, 100, 049, 041, 100, 134, 237, 156, 215, 031, 194, 007, 037, 072, 032, 162]
[196, 168, 090, 235, 011, 032, 065, 073, 079, 139, 241, 248, 205, 048, 241, 019]

Key =
[231, 055, 082, 144, 096, 231, 016, 169, 062, 151, 024, 221, 062, 041, 065, 142]

IV =
[080, 107, 078, 091, 140, 143, 164, 219, 027, 149, 211, 232, 197, 197, 251, 090]

Encrypted =
[080, 107, 078, 091, 140, 143, 164, 219, 027, 149, 211, 232, 197, 197, 251, 090]
[110, 250, 126, 196, 136, 200, 151, 123, 050, 061, 061, 104, 137, 033, 031, 023]
[015, 127, 022, 176, 043, 020, 148, 222, 203, 005, 144, 202, 063, 061, 192, 208]
```

Imaging that we know the value of the plaintext starting from byte 16 of the plaintext (ie you know the last block). We want to find the value of byte 15. We prepare the corrupted text as follows:

```
Corrupted (prepared) = [080, 107, 078, 091, 140, 143, 164, 219, 027, 149, 211, 232, 197, 197, 251, 091]
```

```
[110, 250, 126, 196, 136, 200, 151, 123, 050, 061, 061, 104, 137, 033, 031, 023]
```

**Explainations:** We pretend that the plaintext is one block shorter. We Xor 001 to the last byte of the penultimate block of the corrupted ciphertext which becomes 090^001=091. If we send this to the oracle, it will decrypt to the following value:

```
Decrypted (oracle) = [070, 100, 049, 041, 100, 134, 237, 156, 215, 031, 194, 007, 037, 072, 032, 163] => the oracle returns FALSE because this is not correctly padded.
```

Complete the function prepare which fills in this corrupted buffer. Be carefull, you should also consider the case where a is a multiple of 16.

**Caution!** As you see, the buffers do not have the same lengths since the ciphertext starts with the IV. This makes things a bit cumbersome.

You can test your function with

```
$ make -f MakefileEx3
$ ./testEx3 3
```

## **G**UESSING A NEW BYTE

We are ready to guess a new byte of the plaintext using our corrupted text. For this, we define the function find\_last\_byte.

This function take as input the corrupted buffer (we can suppose that this vector has been properly prepared using the prepare function) and the integer corresponding to the position (indexed as in the ecrypted text) that we want to guess. Proceed as follow:

- For all possible values x, take your buffer corrupted and replace the position corresponding to the byte you wish to guess (offset by the block length because position corresponds to the index in encrypted) by this byte Xored with x.
- $\circ$  Then call the decryption oracle with corrupted. If the oracle returns true, then you got the guessed value: x else, increment the value of x.
- Note that x is a uchar, thus there are at most 256 tries to perform.

## **Example**

We continue with the values of the previous example. Starting from the corrupted vector (from the prepare function), we iterate on all possible values of the byte. We replace 237 by (237)

 $\hat{x}$  for all values x from 0 to 255. We consult the oracle. For the value x = 007 (and only this value), we obtain:

```
Corrupted =
[080, 107, 078, 091, 140, 143, 164, 219, 027, 149, 211, 234, 229, 136, 222, 253]
[110, 250, 126, 196, 136, 200, 151, 123, 050, 061, 061, 104, 137, 033, 031, 023]

Decrypted (oracle) =
[070, 100, 049, 041, 100, 134, 237, 156, 215, 031, 194, 005, 005, 005, 005]
=> the oracle returns TRUE.
```

For all other values of x, the oracle returns FALSE. Hence, we deduce that the value of the byte in the plaintext is 007.

## Example (in the case where the number of known bytes is a multiple of 16)

We continue with the values of the previous example. Starting from the corrupted vector (from the prepare function), we iterate on all possible values of the byte. We replace 091 by (091  $^{\circ}$  x) for all values x from 0 to 255. We consult the oracle.

```
Corrupted =
Corrupted (prepared) =
[080, 107, 078, 091, 140, 143, 164, 219, 027, 149, 211, 232, 197, 197, 251, 091^x]
[110, 250, 126, 196, 136, 200, 151, 123, 050, 061, 061, 104, 137, 033, 031, 023]

Decrypted (oracle) =
[070, 100, 049, 041, 100, 134, 237, 156, 215, 031, 194, 007, 037, 072, 032, 163^x]
```

The oracle will return TRUE if and only if x==162.

Complete the function find\_last\_byte. You can test your function with

```
$ make -f MakefileEx3
$ ./testEx3 4
```

#### THE FULL ATTACK

Finally, complete the function  ${\tt full\_attack}$  that permits to decrypt completely the message. You can test your function with

```
$ make -f MakefileEx3
$ ./testEx3 5
```

Upload your file attack\_RFC2040. c on VPL