ID	0	Task Mode	File	Task Name	Programador	Duratio	n	Start	Finish	Predecessors	Resource Names	ay '2 M	
1	<b>V</b>	*	GROUND.	ASM Draw	Nicolás	1 day		Wed 20/5/20	Wed 20/5/20			111	
2	<b>V</b>	*	GROUND.	ASM setCoord	Ezequiel	4 days		Thu 21/5/20	Tue 26/5/20	1			
3	<b>V</b>	*	GROUND.	ASM getCoord	Ezequiel	4 days		Thu 21/5/20	Tue 26/5/20	1			
4	<b>V</b>	*	GROUND.	ASM chgCoord	Adrian	4 days		Thu 21/5/20	Tue 26/5/20	1			
5	<b>V</b>	*	GROUND.	ASM getPos	Mateo	4 days		Thu 21/5/20	Tue 26/5/20	1			
6	<b>V</b>	*	GROUND.	ASM getPosXY	Mateo	4 days		Thu 21/5/20	Tue 26/5/20	1			
7	<b>V</b>	*	GROUND.	ASM fillSq	Adrian	4 days		Thu 21/5/20	Tue 26/5/20	1			
8	<b>V</b>	*	KEYBOARD	O.ASN getScanCode	Ezequiel	3 days		Wed 27/5/2	Fri 29/5/20				
9	<b>V</b>	*	KEYBOARD	O.ASN SCtoASCII	Nicolás	3 days		Wed 27/5/2	Fri 29/5/20				
10	<b>V</b>	*	TIMER.ASI	<mark>√l</mark> timRst	Lucas	4 days		Wed 27/5/2	Mon 1/6/20				
11	<b>V</b>	*	TIMER.ASI	<mark>√l</mark> timSet	Mateo	4 days		Wed 27/5/2	Mon 1/6/20				
12	<b>V</b>	*	TIMER.ASI	M timsSetC	Adrian	4 days		Wed 27/5/2	Mon 1/6/20				
13		*	TIMER.ASI	<mark>∕I</mark> getTim	Mateo	4 days		Wed 27/5/2	Mon 1/6/20				
14	<b>V</b>	*	TIMER.ASI	<mark>√</mark> getTimC	Ezequiel	4 days		Wed 27/5/2	Mon 1/6/20				
15		*	TIMER.ASI	M cmpMicroSec	Lucas	4 days		Wed 27/5/2	Mon 1/6/20				
16	<b>V</b>	*	PALLETE.A	SM DrawPallete	Adrian	3 days		Wed 27/5/2	Fri 29/5/20	2;3;4;5;6;7			
17	<b>V</b>	*	PALLETE.A	SM setPalettePos	Lucas	3 days		Wed 27/5/2	Fri 29/5/20	2;3;4;5;6;7			
18	<b>V</b>	*	PALLETE.A	SM getPalettePos	Lucas	3 days		Wed 27/5/2	Fri 29/5/20	2;3;4;5;6;7			
19	<b>V</b>	*	PALLETE.A	SM goUp	Ezequiel	2 days		Sat 30/5/20	Mon 1/6/20	17;18			
20	<b>V</b>	*	PALLETE.A	SM goDown	Ezequiel	2 days		Sat 30/5/20	Mon 1/6/20	17;18			
21	<b>V</b>	*	PALLETE.A	SM isPaletteAt	Mateo	2 days		Sat 30/5/20	Mon 1/6/20	17;18			
22		*	BALL.ASM	refreshBall	Adrian	5 days		Tue 2/6/20	Mon 8/6/20				
				Task		Inactive Summary			External Tasks				
				Split		Manual Task			External Milestone	<b>\langle</b>			
				Milestone	<b>•</b>	Duration-only			Deadline	•			
Project: Division de Ta Date: Wed 3/6/20		areas Pong	Summary		Manual Summary Rollup			Late					
Date:	wed	3/6/20		Project Summary		Manual Summary	_		Progress				
				Inactive Task		Start-only	E		Manual Progress				
				Inactive Milestone		Finish-only	]						
						Page 1							

ID	A	Task	File	Task Name	Programador	Duration	Start	Finish	Predecessors	Resource Names	ay '2	
23	•	Mode	BALL.ASM	moveBall	Mateo	5 days	Tue 2/6/20	Mon 8/6/20			M	<u> </u>
24		*	BALL.ASM	initialPosBall	Mateo	5 days	Tue 2/6/20	Mon 8/6/20				
25		*	BALL.ASM	getBallPos	Ezequiel	5 days	Tue 2/6/20	Mon 8/6/20				
26		*	BALL.ASM	setBallPos	Ezequiel	5 days	Tue 2/6/20	Mon 8/6/20				
27		*	BALL.ASM	getBallDirec	Lucas	5 days	Tue 2/6/20	Mon 8/6/20				
28		*	BALL.ASM	setBallDirec	Lucas	5 days	Tue 2/6/20	Mon 8/6/20				
29		*	SCORE.ASM	DrawPunt		4 days	Tue 9/6/20	Fri 12/6/20				
30		*	SCORE.ASM	addScore		4 days	Tue 9/6/20	Fri 12/6/20				
31		*?	SCORE.ASM	ASCIItoGRAF	Fabio							
32		*	SCORE.ASM	rstScore		4 days	Tue 9/6/20	Fri 12/6/20				
33		*	SCORE.ASM	clrPunt		4 days	Tue 9/6/20	Fri 12/6/20				
34		*	PONG.ASM	MAIN		10 days	Sat 13/6/20	Thu 25/6/20	1;2;3;4;5;6;7;8;9;			





