

Nicolò Smaniotto

Game Programmer

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Mestre (VE), Italy
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[PORTFOLIO](#)

WORK EXPERIENCE

ITIS Zuccante, Mestre (VE), Italy

IT High School Teacher

OCT 2023 - AUG 2024

Main activities and responsibilities:

Teaching the fundamentals of programming languages and the most common technical approaches in industry.

Ennova Research S.r.l, Mestre (VE), Italy

Full Stack Developer

NOV 2021 - FEB 2023

Main activities and responsibilities:

- logic management of complex applications and web pages,
- testing - debugging.

EDUCATION

Event Horizon School, Padova (PD), Italy

Professional qualification

OCT 2022 - SEP 2025

Game programming course.

Ca' Foscari University, Venice (VE), Italy

Bachelor's Degree Programme in Data Science

SEP 2018 - OCT 2021

Ca' Foscari University, Venice (VE), Italy

Bachelor's Degree Programme in Language, Culture and Society of Asia and Mediterranean Africa

SEP 2014 - SEP 2018

HARD SKILLS

C++

C#

C

UNITY

UE5

Typescript

Javascript

HTML

CSS

LANGUAGES

Italian (Native Language)

English (Spoken, written)

Portuguese (Spoken)

LINKS

[Portfolio](#)

[Github](#)

[Itch](#)

[LinkedIn](#)