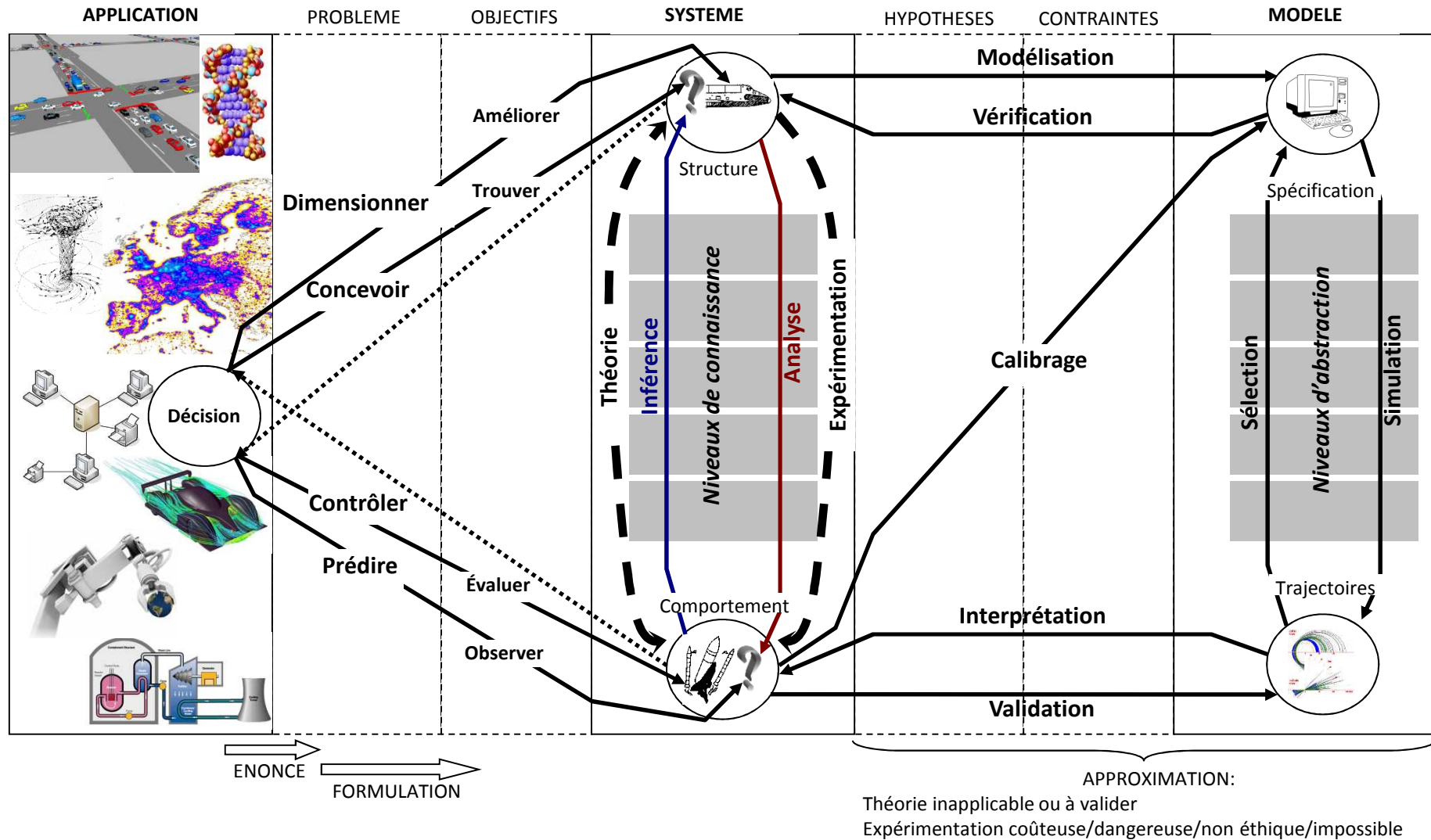


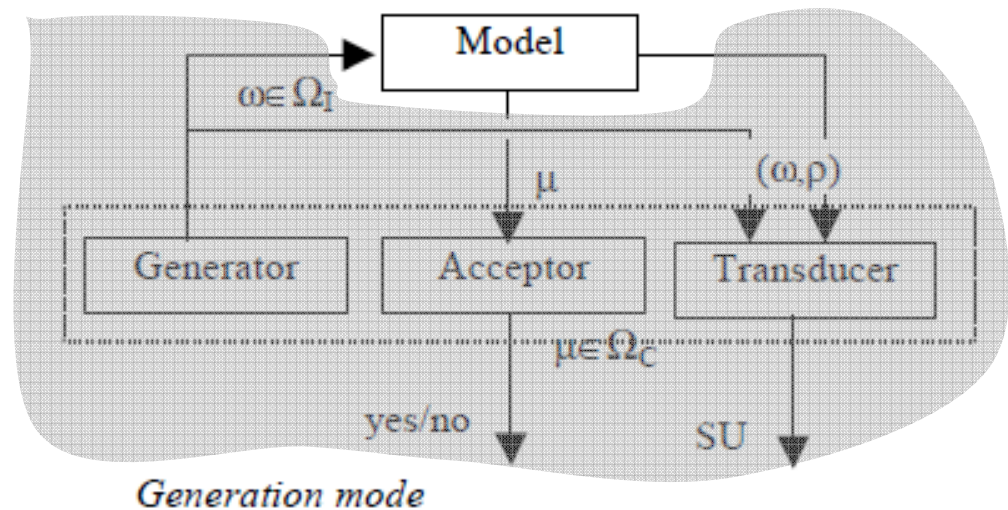
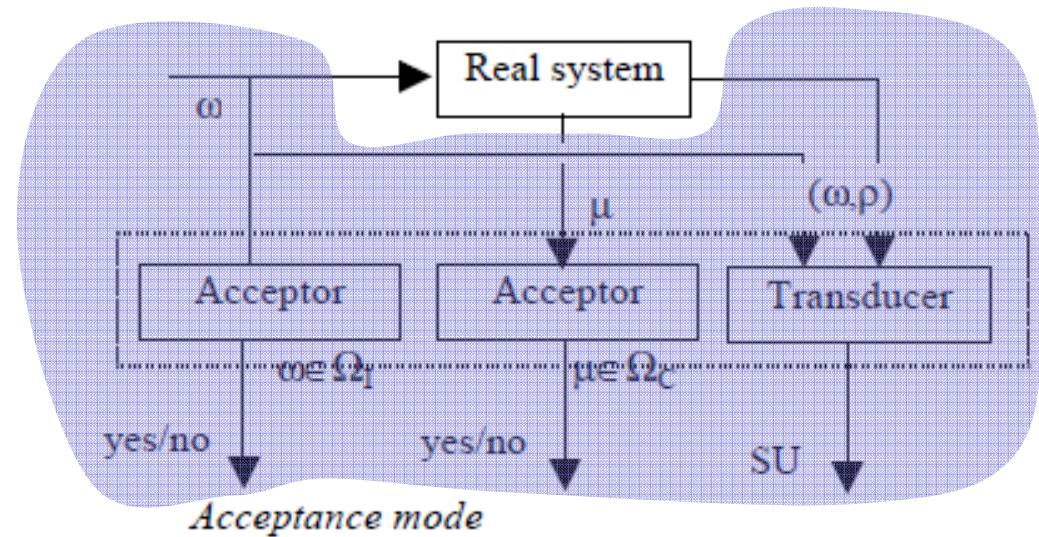
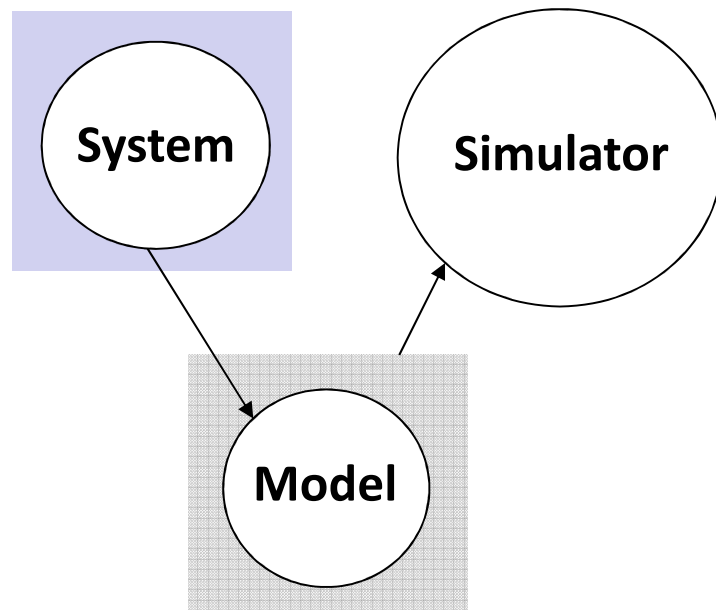
**DEVS**

# Understanding simulation models in their life-cycle

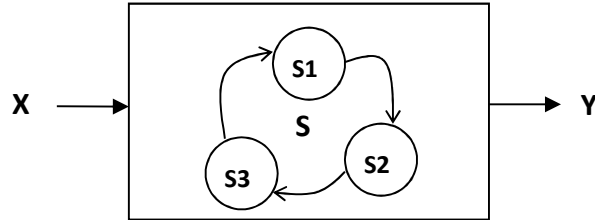


# DEVS paradigm

## Experimental Frame

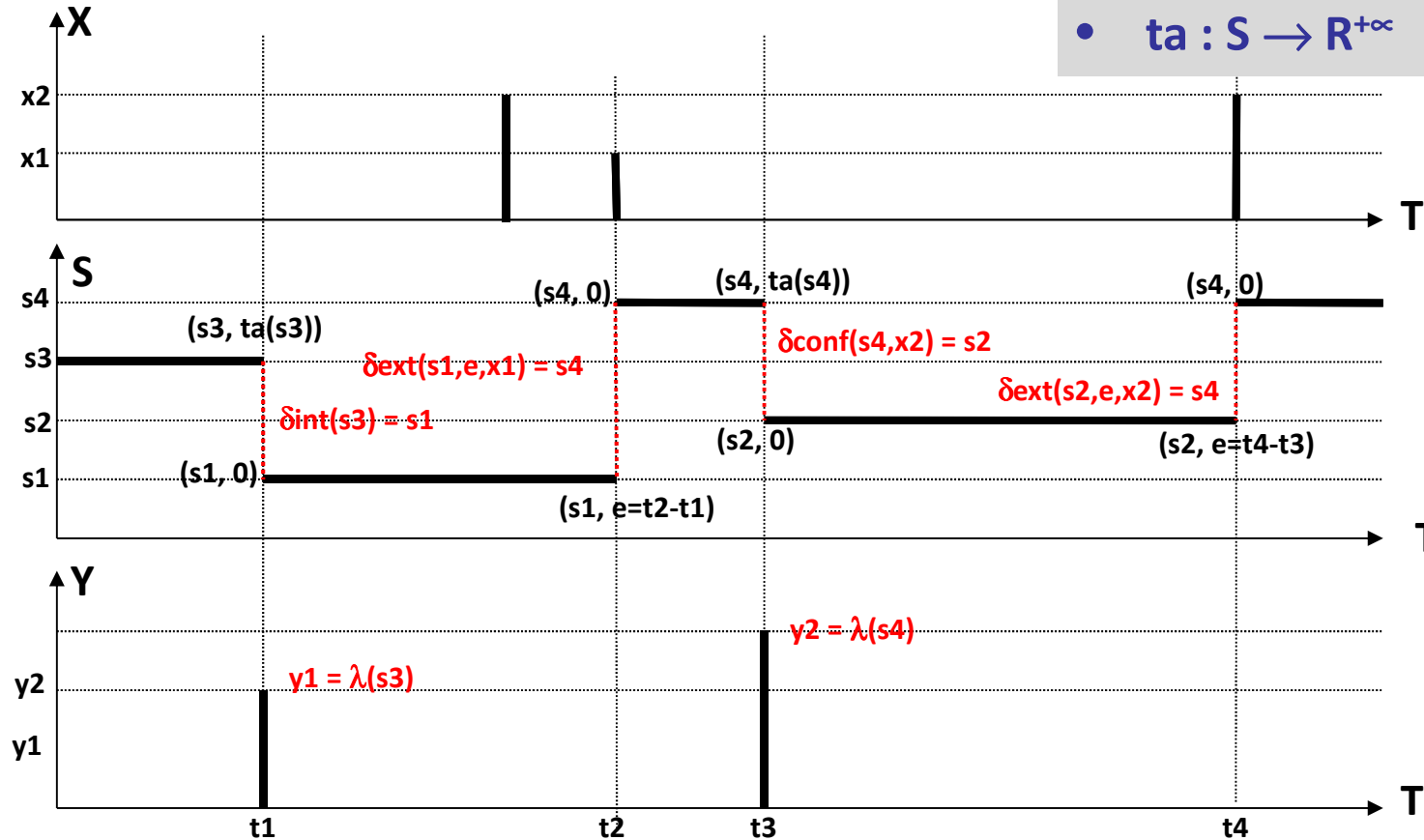


# Atomic model

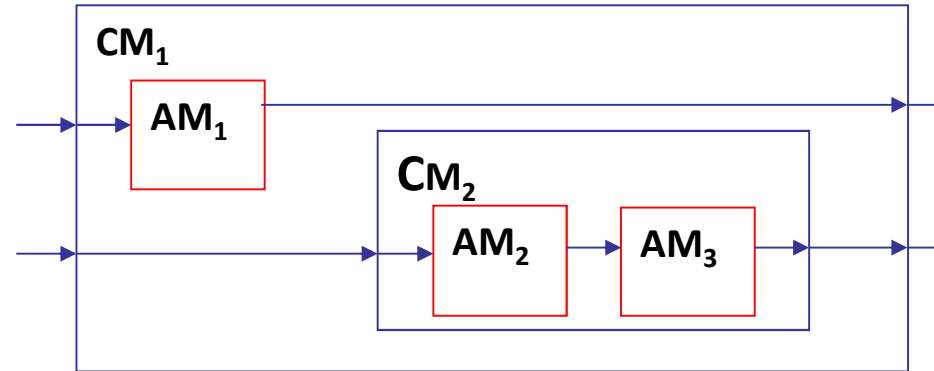


$M = \langle X, Y, S, \delta_{\text{int}}, \delta_{\text{ext}}, \delta_{\text{conf}}, \lambda, \text{ta} \rangle$

- $\delta_{\text{int}} : S \rightarrow S$
- $\delta_{\text{ext}} : Q \times X^b \rightarrow S$
- $Q = \{(s, e) \mid s \in S, 0 \leq e < \text{ta}(s)\}$
- $\delta_{\text{conf}} : S \times X^b \rightarrow S$
- $\lambda : S \rightarrow Y^b$
- $\text{ta} : S \rightarrow \mathbb{R}^{+\infty}$



# Coupled model

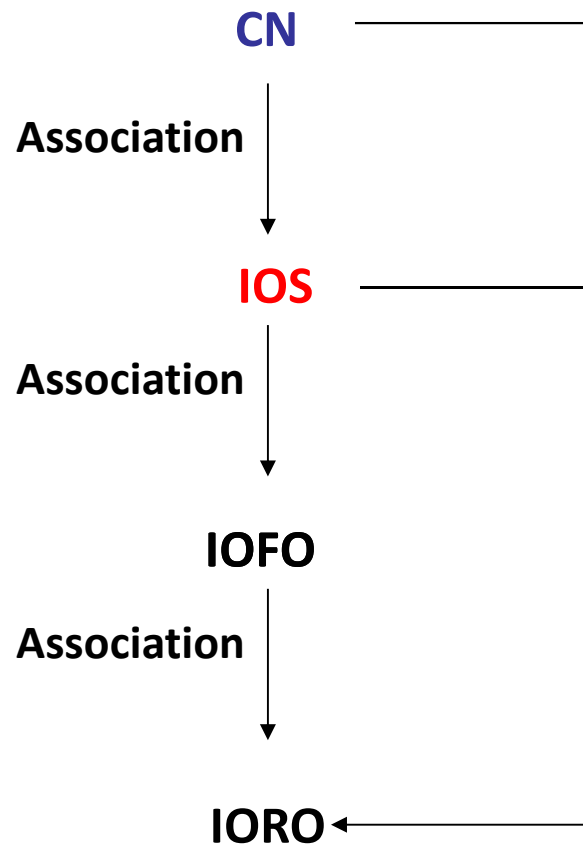


$$M = \langle X, Y, D, \{M_d, d \in D\}, EIC, EOC, IC \rangle$$

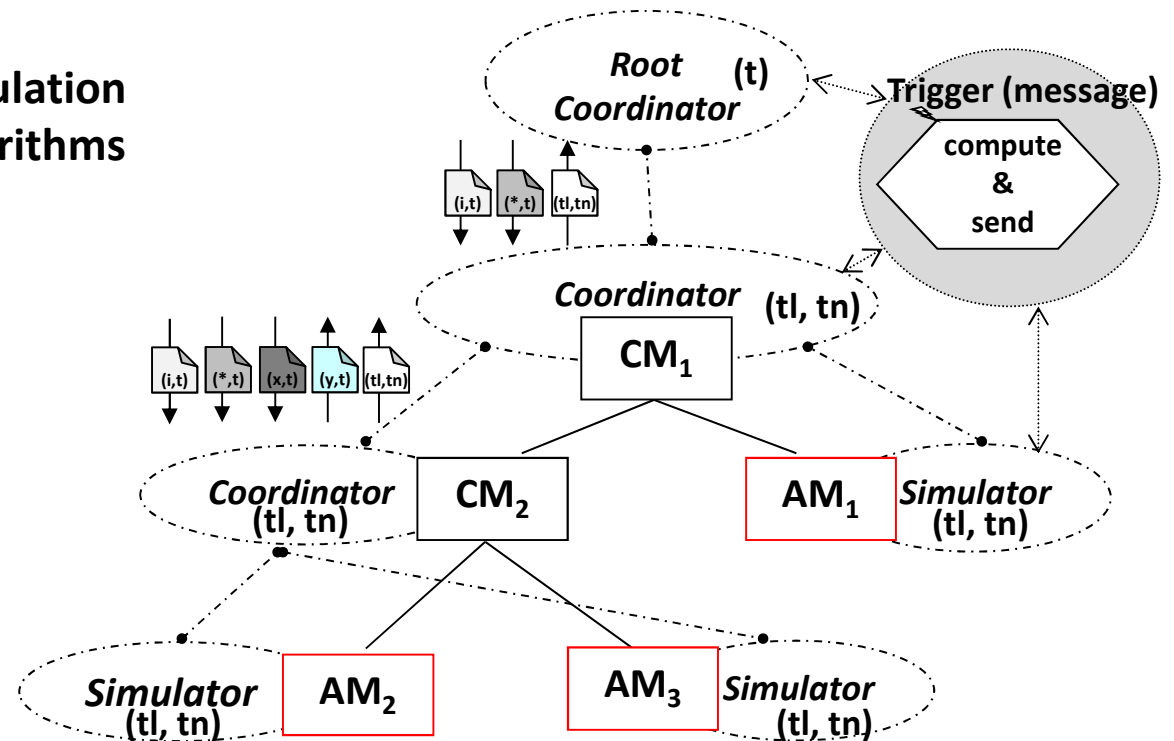
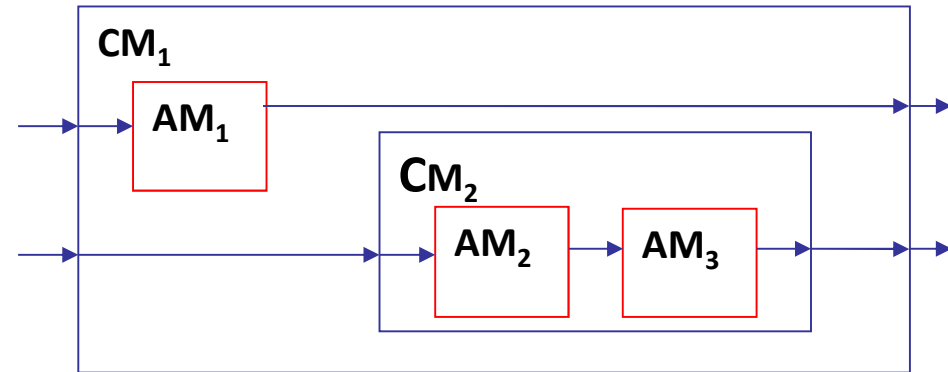
$$M = \langle X_{\text{self}}, Y_{\text{self}}, D, \{M_d\}_D, \{I_d\}_D, \{Z_{i,j}\}_{D \cup \{\text{self}\}} \rangle$$

- $\forall i \in D \cup \{\text{self}\} : I_i \subseteq D \cup \{\text{self}\}$
- $\forall i \in D \cup \{\text{self}\} : i \notin I_i$
- $Z_{\text{self},j} : X_{\text{self}} \rightarrow X_j \quad \forall j \in D$
- $Z_{i,\text{self}} : Y_i \rightarrow Y_{\text{self}} \quad \forall i \in D$
- $Z_{ij} : Y_i \rightarrow X_j \quad \forall i,j \in D$
- $\text{Select} : 2^D \rightarrow D$

# Simulation protocol



Simulation algorithms



# Simulator

**(@,t)**

```
if  $t = tN$  then
     $y := \lambda(s)$ 
    send (y, t) to the parent coordinator
    send (done, t) to the parent coordinator
else raise error
```

**(q, t)**

```
lock the bag, add event q to the bag and unlock the bag
send (done, t) to the parent coordinator
```

**(\*, t)**

```
case  $tL \leq t < tN$  and bag is not empty
     $e := t - tL$ 
     $s := \delta_{ext}(s, e, bag)$ 
    empty bag
     $tL := t$ 
     $tN := tL + ta(s)$ 
case  $t = tN$  and bag is empty
     $s := \delta_{int}(s)$ 
     $tL := t$ 
     $tN := tL + ta(s)$ 
case  $t = tN$  and bag is not empty
     $s := \delta_{con}(s, bag)$ 
    empty bag
     $tL := t$ 
     $tN := tL + ta(s)$ 
case  $t > tN$  or  $t < tL$  raise error
send (done, tN) to parent coordinator
```

# Coordinator

(@, t)

```
if  $t = t_N$  then
     $t_L := t$ 
    for all imminent child processors  $i$  with minimum  $t_N$ 
        send (@, t) to child  $i$ 
        cache  $i$  in the synchronize set
    wait until (done, t) are received from all imminent processors
    send (done, t) to the parent coordinator
else raise an error
```

(q, t)

lock the bag, add event  $q$  to the bag and unlock the bag

(\*, t)

```
if  $t_L \leq t < t_N$  then
    for all receivers,  $j \in I_{\text{self}}$  and all  $q \in \text{bag}$ 
         $q := Z_{\text{self},j}(q)$ 
        send (q, t) to  $j$ 
        cache  $j$  in the synchronize set
    empty bag
    wait until all (done, t) are received
    for all  $i$  in the synchronize set send (*, t) to  $i$ 
    wait until all (done,  $t_N$ ) are received
     $t_L := t$  and  $t_N := \text{minimum of components' } t_N\text{'s}$ 
    clear the synchronize set
    send (done, t) to parent coordinator
else raise an error
```

(y, t)

```
for all influencees  $j$  of child  $i$ 
     $q := Z_{i,j}(y)$ 
    send (q, t) to child  $j$ 
    cache  $j$  in the synchronize set
wait until all (done, t) are received from  $j$ 's
if  $\text{self} \in I_i$  (y is to be transmitted upward) then
     $y := Z_{i,\text{self}}(y)$ 
    send (y, t) to the parent coordinator
```



## Root coordinator

**t := tN of the topmost coordinator**

**while t  $\neq \infty$**

**send (@, t) to the topmost coordinator**

**wait until (done, t) is received from it**

**send (\*, t) to the topmost coordinator**

**wait until (done, tN) is received from it**

**raise simulation completed**