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2018-11-22

Code Coverage

(Assignment 1, pt. 2 for 2DV610)

Code Coverage 1, 2018-11-16: 98.31%

Hierarchy	Not Covered (Blocks)	Not Covered (% Blocks)	Covered (Blocks)	Covered (% Blocks)
▲ ⬛ Taint_DESKTOP-U6DAR6S 2018-11-16 12_47_44.coverage	6	3.68%	157	96.32%
▲ ⬛ csyahtzee.exe	1	1.69%	58	98.31%
▲ {} CSYahtzee	1	100.00%	0	0.00%
▷ 🔧 Program	1	100.00%	0	0.00%
▲ {} CSYahtzee.model	0	0.00%	56	100.00%
▷ 🔧 DiceCup	0	0.00%	37	100.00%
▷ 🔧 DiceCup.<>c	0	0.00%	6	100.00%
▷ 🔧 Die	0	0.00%	13	100.00%
▲ {} CSYahtzee.model.rules	0	0.00%	2	100.00%
▷ 🔧 DieFactory	0	0.00%	2	100.00%

Effectively, the code coverage is 100% due to only the model being implemented so far. Program.cs is not covered which makes up the missing percentage.

Code Coverage 2, 2018-11-19: 96.81%

Hierarchy	Not Covered (Blocks)	Not Covered (% Blocks)	Covered (Blocks)	Covered (% Blocks)
▲ ⬛ Taint_DESKTOP-U6DAR6S 2018-11-...	14	4.93%	270	95.07%
▲ ⬛ csyahtzee.exe	3	3.19%	91	96.81%
▷ {} CSYahtzee	1	100.00%	0	0.00%
▷ {} CSYahtzee.controller	1	12.50%	7	87.50%
▷ {} CSYahtzee.model	1	1.32%	75	98.68%
▷ {} CSYahtzee.model.rules	0	0.00%	2	100.00%
▷ {} CSYahtzee.view	0	0.00%	7	100.00%

There are a few blocks missing, but those mainly consist of unimplemented constructors.

Code Coverage 3, 2018-11-22: 99.17%

Hierarchy	Not Covered (Blocks)	Not Covered (% Blocks)	Covered (Blocks)	Covered (% Blocks)
▲ ⬛ Taint_DESKTOP-U6DAR6S 2018-11-...	13	2.74%	461	97.26%
▲ ⬛ csyahtzee.exe	1	0.83%	120	99.17%
▷ {} CSYahtzee	1	100.00%	0	0.00%
▷ {} CSYahtzee.controller	0	0.00%	20	100.00%
▷ {} CSYahtzee.model	0	0.00%	82	100.00%
▷ {} CSYahtzee.model.rules	0	0.00%	2	100.00%
▷ {} CSYahtzee.view	0	0.00%	16	100.00%

Lookin' good, slugger.