## **Code Coverage**

(Assignment 1, pt. 2 for 2DV610)

## Code Coverage 1, 2018-11-16: 98.31%

Hierarchy	Not Covered (Blocks)	Not Covered (% Blocks)	Covered (Blocks)	Covered (% Blocks)
▲ Taint_DESKTOP-U6DAR6S 2018-11-16 12_47_44.coverage	6	3.68%	157	96.32%
		1.69%	58	98.31%
✓ { } CSYahtzee		100.00%		0.00%
🕨 🔩 Program		100.00%		0.00%
<ul> <li>() CSYahtzee.model</li> </ul>		0.00%	56	100.00%
▷ 🔩 DiceCup		0.00%	37	100.00%
Þ 🏘 DiceCup.<>c		0.00%	6	100.00%
Þ 🔩 Die		0.00%	13	100.00%
<ul> <li>{} CSYahtzee.model.rules</li> </ul>		0.00%		100.00%
🕨 🔩 DieFactory		0.00%	2	100.00%

Effectively, the code coverage is 100% due to only the model being implemented so far. Program.cs is not covered which makes up the missing percentage.

## Code Coverage 1, 2018-11-16: 96.81%

Hierarchy	Not Covered (Blocks)	Not Covered (% Blocks)	Covered (Blocks)	Covered (% Blocks)
Taint_DESKTOP-U6DAR6S 2018-11	14	4.93%	270	95.07%
	3	3.19%	91	96.81%
	1	100.00%	0	0.00%
▷ { } CSYahtzee.controller	1	12.50%	7	87.50%
	1	1.32%	75	98.68%
( ) CSYahtzee.model.rules	0	0.00%	2	100.00%
	0	0.00%	7	100.00%

There are a few blocks missing, but those mainly consist of unimplemented constructors.