

Selecting a Set

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MELBOURNE



0-1 Basic Yellow Turban Model (yellow01Basic.mzn)

```
enum MOVES;
int: timeBound;
array[MOVES] of int: power;
array[MOVES] of int: duration;

array[MOVES] of var int: occur;

constraint forall(i in MOVES) (occur[i] >= 0);
constraint forall(i in MOVES) (occur[i] <= 1);

constraint (sum(i in MOVES) (duration[i] *
    occur[i])) <= timeBound;

solve maximize sum(i in MOVES) (power[i] *
    occur[i]);
output [show(occur)];
```


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int: timeBound;
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array[MOVES] of int: power;
```

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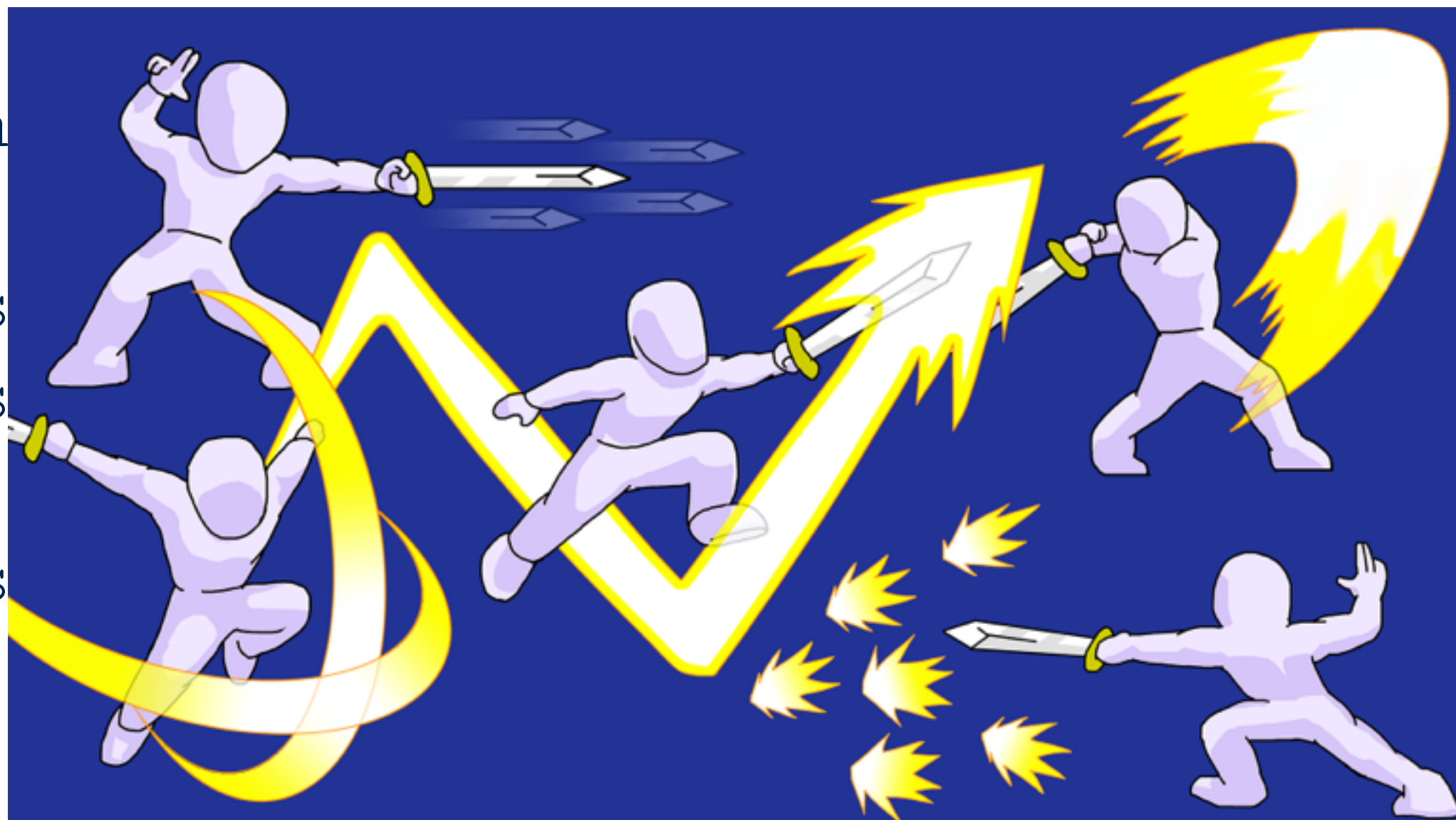
```
arra
```

```
cons
```

```
cons
```

```
cons
```

```
solve maximize sum(1 in MOVES) (power[1] *  
    occur[i]);
```



```
>= 0) ;
```

```
<= 1) ;
```

```
] *
```

```
*
```

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Power	6	8	5	3	4
Duration	4	5	3	2	3

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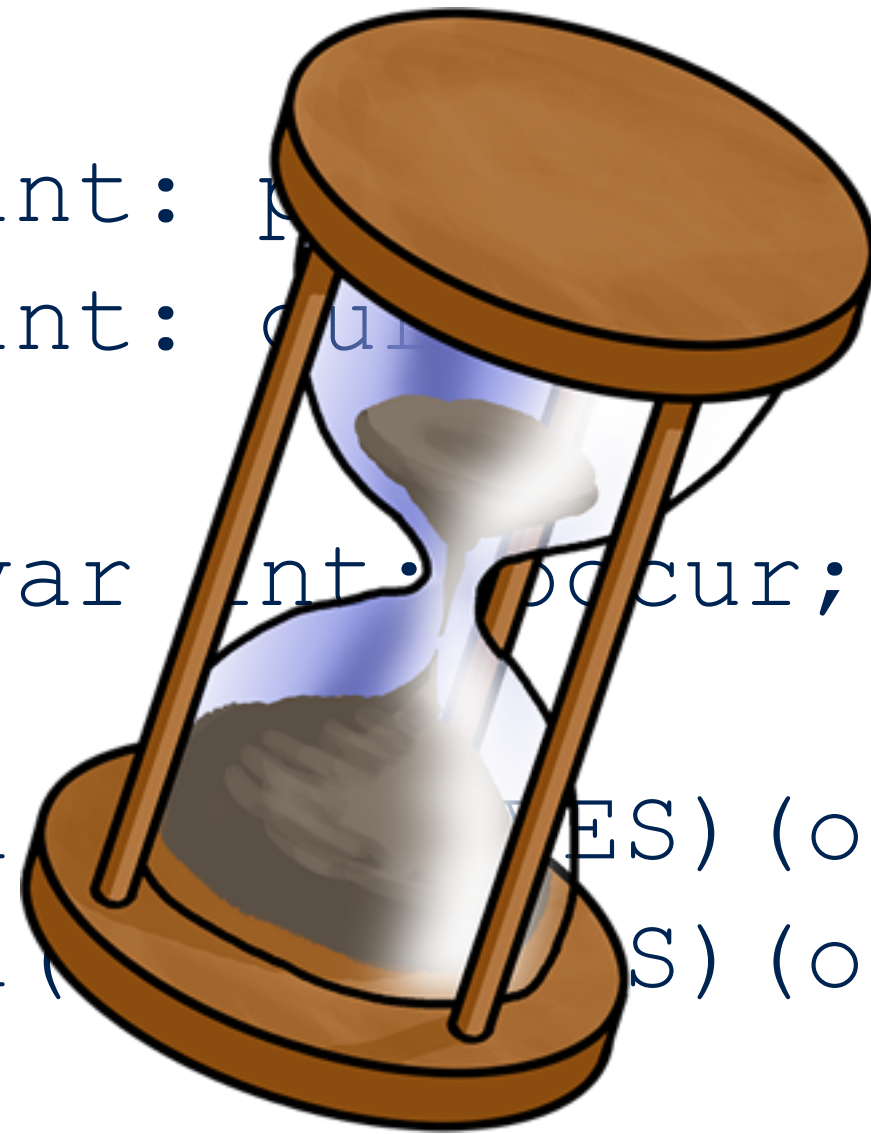
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0-1 Yellow Turban Model (yellow01.mzn)

```
enum MOVES;  
int: timeBound;  
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array[MOVES] of var 0..1: occur;  
  
constraint forall(i in MOVES) (occur[i] >= 0);  
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    occur[i])) <= timeBound;  
  
solve maximize sum(i in MOVES) (power[i] *  
    occur[i]);
```

0-1 Boolean Yellow Turban Model (yellow01Bool.mzn)

```
enum MOVES;  
int: timeBound;  
array[MOVES] of int: power;  
array[MOVES] of int: duration;  
  
array[MOVES] of var bool: occur;  
  
constraint (sum(i in MOVES) (duration[i] *  
    bool2int(occur[i]))) <= timeBound;  
  
solve maximize sum(i in MOVES) (power[i] *  
    bool2int(occur[i]));
```

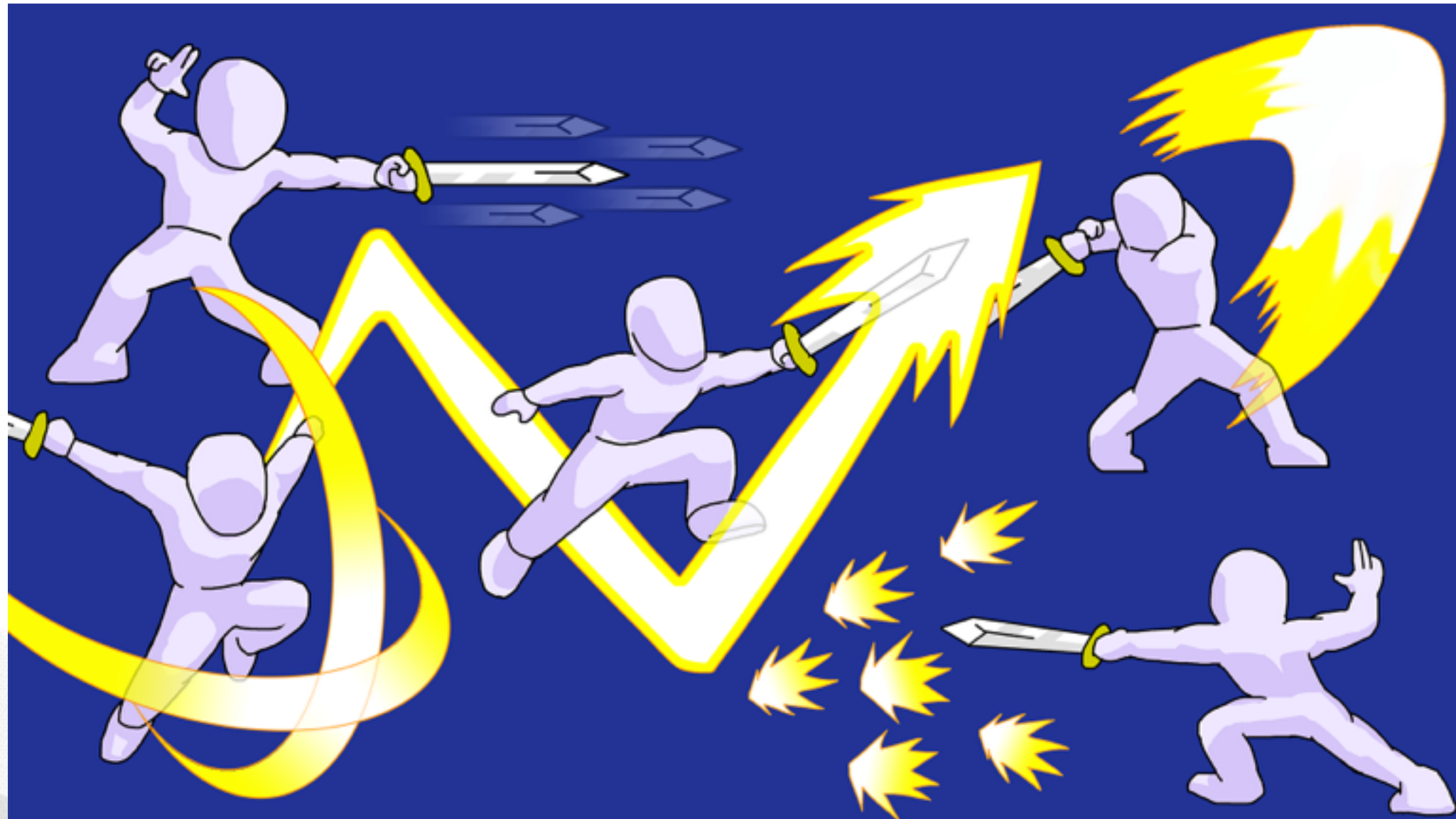

- ⌘ Casting a Boolean to an integer
 - ⦿ `bool2int(false) = 0`
 - ⦿ `bool2int(true) = 1`
- ⌘ Many solvers will use the same internal representation for 0-1 integers and Booleans
- ⌘ When you use a Boolean where MiniZinc expects an integer, MiniZinc will automatically “add” the `bool2int` function

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    bool2int(occur[i])) <= timeBound;  
  
solve maximize sum(i in MOVES) (power[i] *  
    bool2int(occur[i]));
```

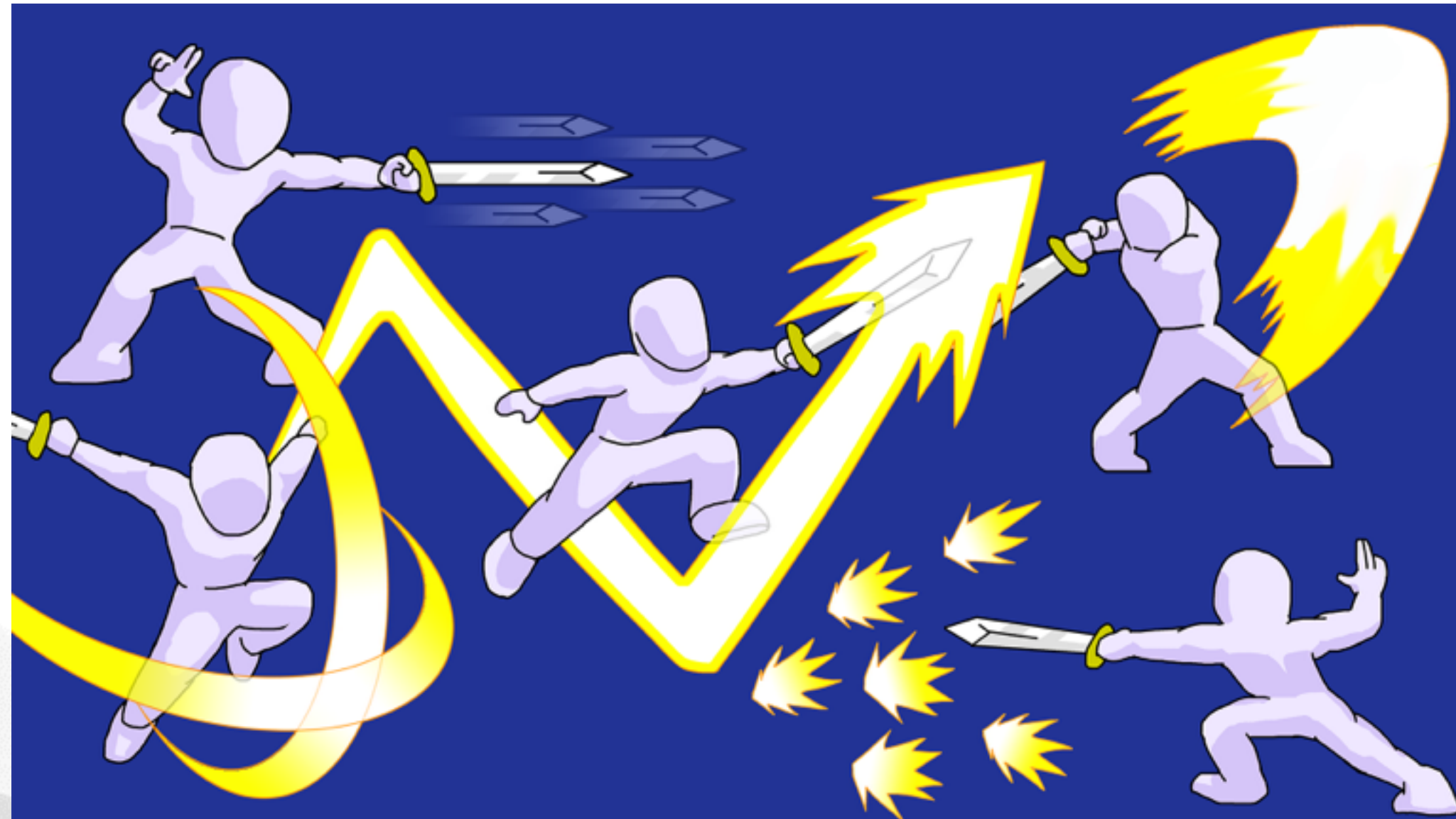

Choosing from a Set of Objects

- ⌘ The **Yellow Turban Rebellion** story is a typical problem requiring us to select a **subset** from a set of objects that
 - ⦿ Meets some criteria; and
 - ⦿ Optimizes some objective functions



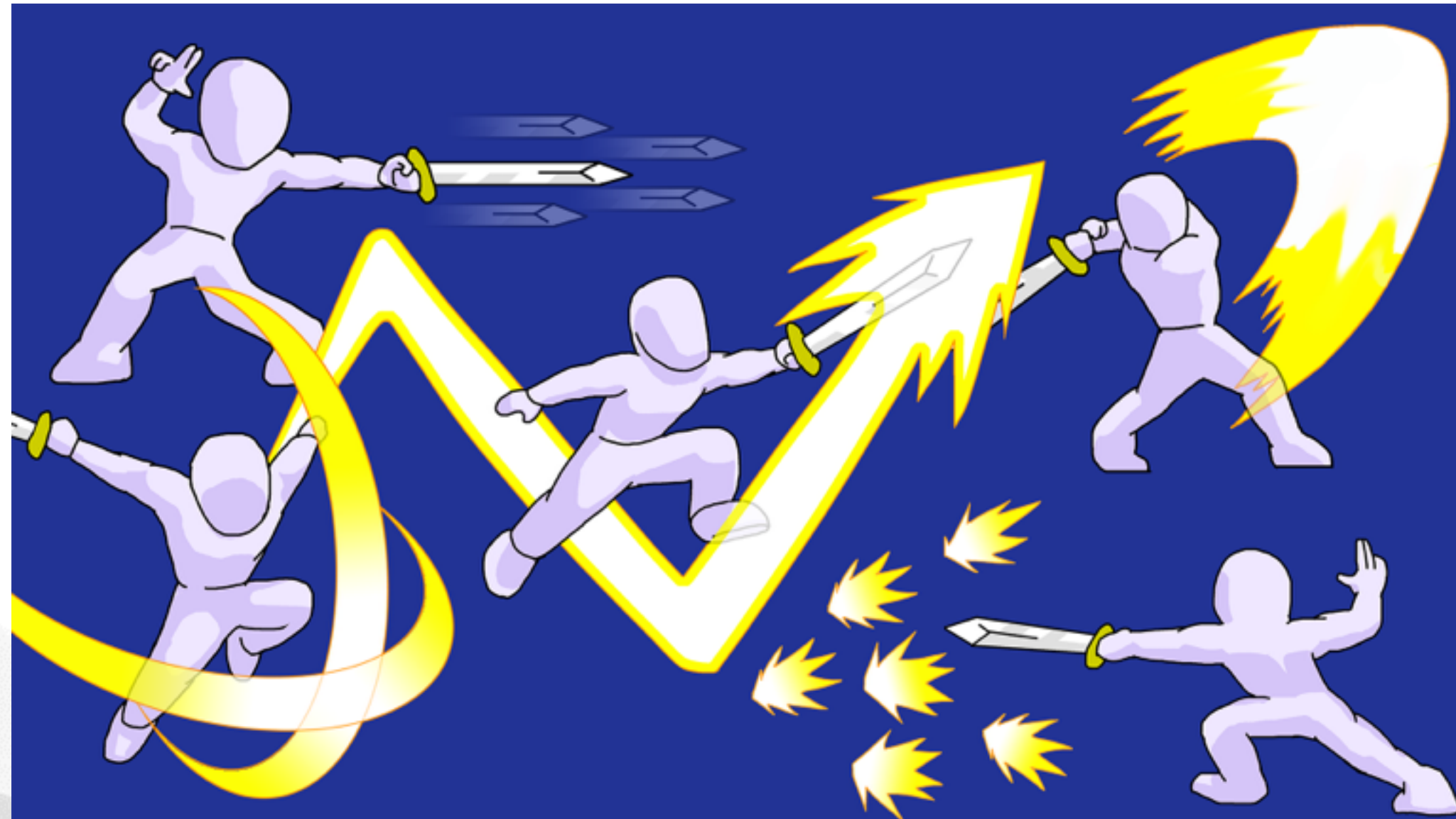
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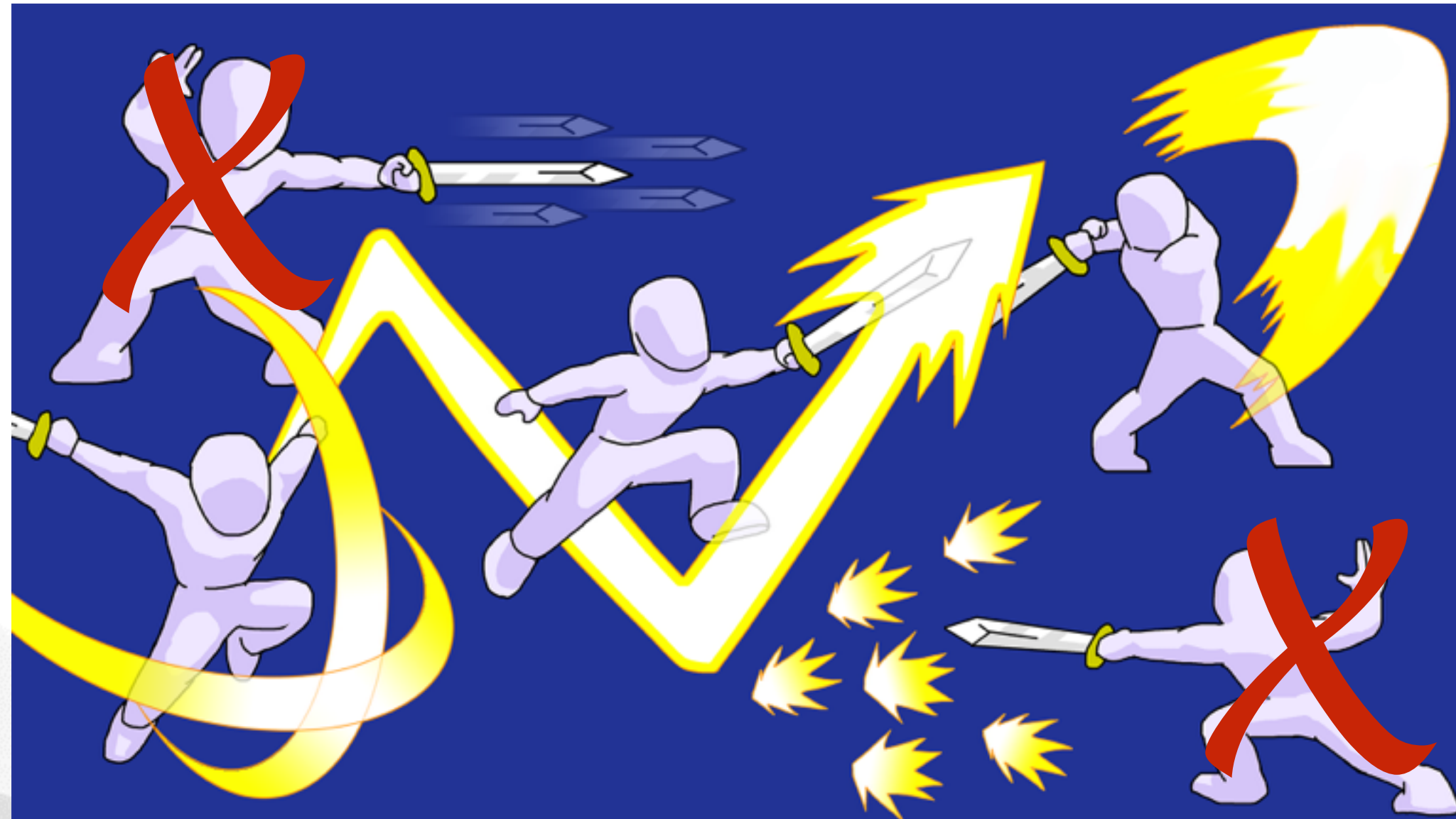


Choosing from a Set of Objects

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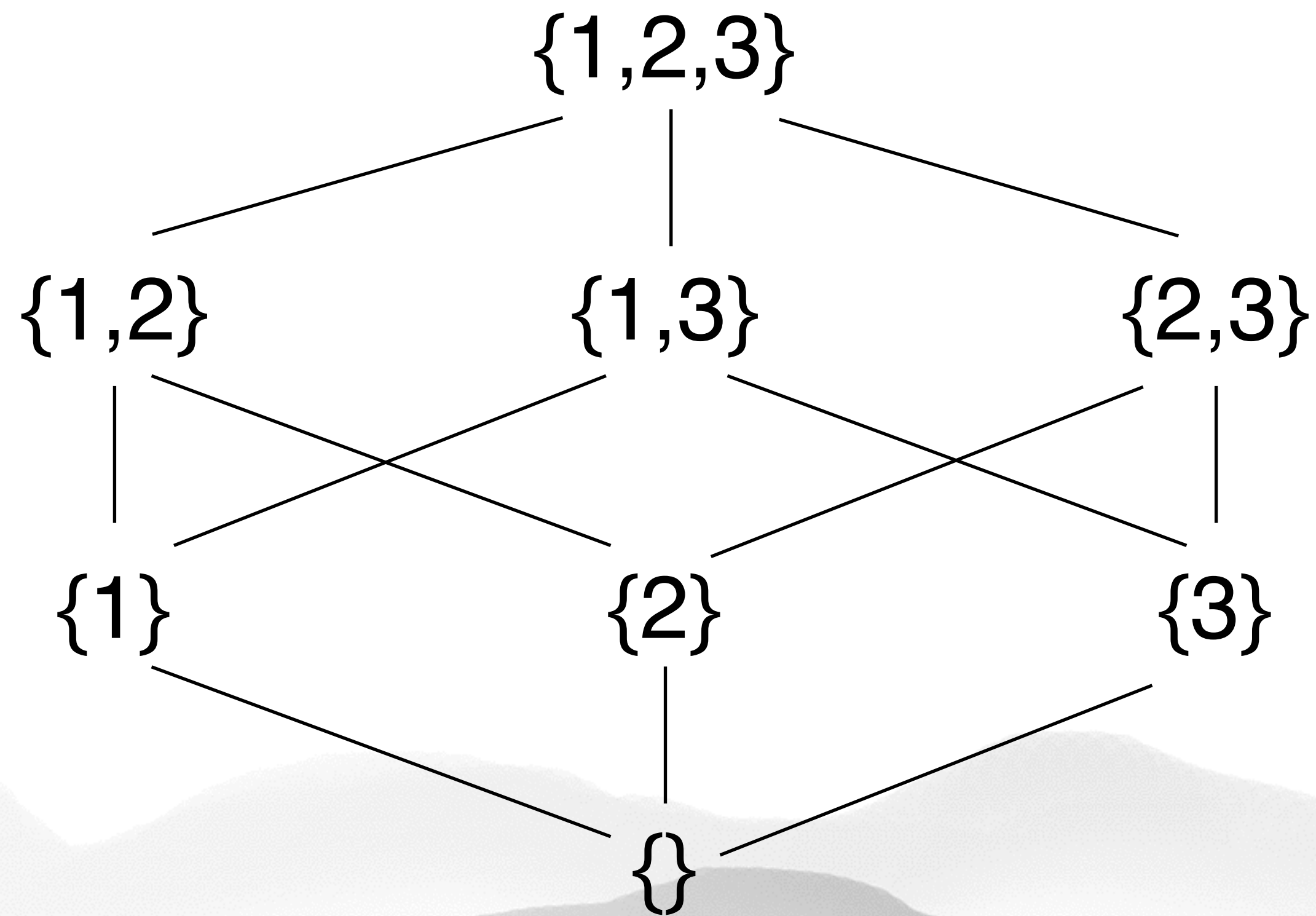
0-1/Set Selection Problem

- ⌘ An array of 0-1 variables
- ⌘ An array of Boolean variables
- ⌘ A **set** variable

Set Variables

- Set variables in MiniZinc choose a set from a given fixed superset, e.g.

```
var set of {1,2,3} : x;
```



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solve maximize sum(i in MOVES) (power[i] *  
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```

0-1 Set Yellow Turban Model (yellow01Set.mzn)

```
enum MOVES;  
int: timeBound;  
array[MOVES] of int: power;  
array[MOVES] of int: duration;  
  
var set of MOVES: occur;  
  
constraint (sum(i in MOVES) (duration[i] *  
    (i in occur))) <= timeBound;  
  
solve maximize sum(i in MOVES) (power[i] *  
    (i in occur));
```

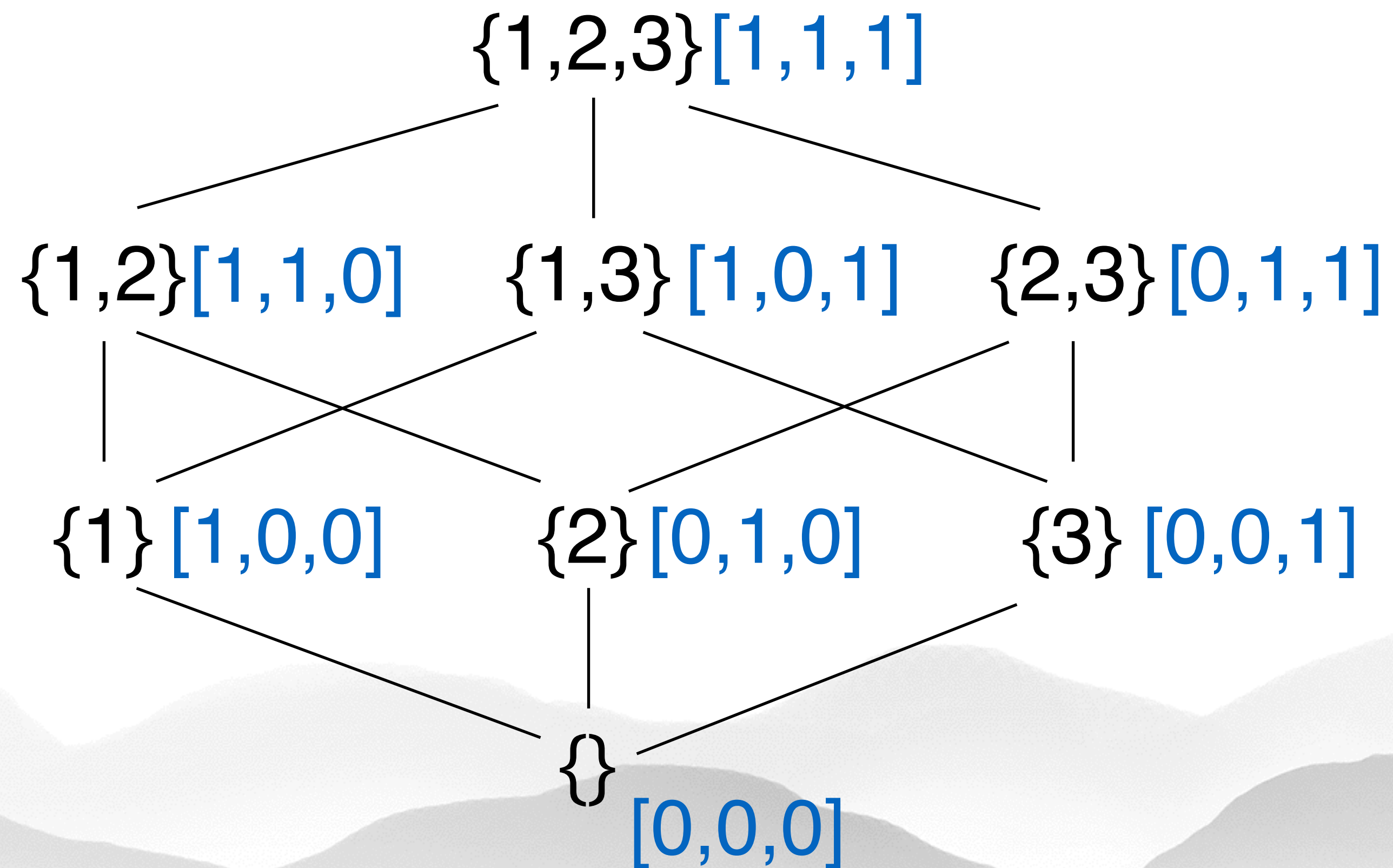

Concise Yellow Turban Model (yellow01SetConcise.mzn)

```
enum MOVES;  
int: timeBound;  
array[MOVES] of int: power;  
array[MOVES] of int: duration;  
  
var set of MOVES: occur;  
  
constraint (sum(i in occur) (duration[i]))  
    <= timeBound;  
  
solve maximize sum(i in occur) (power[i]);
```

Other Set Representations

- Other set representations that **model** the possible values of a set variable, e.g.

```
array[1..3] of var 0..1: x;
```



Set Operators

⌘ MiniZinc provides (infix) set operations

- ◉ `in` (membership e.g. `x in s`)
- ◉ `subset`, `superset`
- ◉ `intersect` (intersection)
- ◉ `union`
- ◉ `card` (cardinality)
- ◉ `diff` (set difference, e.g. `x diff y = x \ y`)
- ◉ `symdiff` (symmetric difference)
 - e.g. `{1, 2, 5, 6} symdiff {2, 3, 4, 5} = {1, 3, 4, 6}`

Which Model is the Best?

- ⌘ Most solvers treats each model the same
 - ⦿ CP solvers may treat the last model better since they can combine cardinality reasoning with other set reasoning
- ⌘ Model whichever makes it easier to express the constraints
 - ⦿ the 0-1 integer first version
- ⌘ Model using the highest level model
 - ⦿ the set last version

Summary

- ⌘ Modeling with sets is common for combinatorial problems
- ⌘ The **Yellow Turban Rebellion** story is actually an adaptation of the well-known 0-1 Knapsack Problem
 - ⦿ it appears frequently in the real world for e.g : selection of investments, least wasteful cutting of raw materials, and knapsack cryptosystems
- ⌘ There are at least **3** modeling approaches
 - ⦿ Indicator variables: 0-1 or bool variables
 - ⦿ Native set variables



Image Credits

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