

Binary Search 👍

we need already sorted array / list.

```
class Solution {
public:
    int search(vector<int>& nums, int target) {

        int start = 0;
        int end = nums.size()-1;

        int mid = start + (end-start)/2; //if start & end, in case INT_MAX k barabar ya aas pas pahuch jata h to bhi mid confuse n ho

        while(start<=end)
        {
            if(nums[mid]==target)
            {
                return mid;
            }
            else if(nums[mid]<target)
            {
                start = mid +1;
            }
            else
            {
                end = mid-1;
            }
            mid = start + (end-start)/2;
        }

        return -1;
    }
};
```

Ques 1.

https://www.codingninjas.com/studio/problems/first-and-last-position-of-an-element-in-sorted-array_1082549?source=youtube&campaign=love_babbar_codestudio2&utm_source=youtube&utm_medium=affiliate&utm_campaign=love_babbar_codestudio2&leftPanelTabValue=PROBLEM

Problem statement

You have been given a sorted array/list '**arr**' consisting of '**n**' elements. You are also given an integer '**k**'.

Now, your task is to find the first and last occurrence of '**k**' in '**arr**'.

Note :

1. If '**k**' is not present in the array, then the first and the last occurrence will be -1.
2. '**arr**' may contain duplicate elements.

Example:

Input: '**arr**' = [0,1,1,5] , '**k**' = 1

Output: 1 2

Explanation:

If '**arr**' = [0, 1, 1, 5] and '**k**' = 1, then the first and last occurrence of 1 will be 1(0 - indexed) and 2.

```
#include<vector>
```

```

using namespace std;
int firstOcc(vector<int>& arr, int n, int key) {

    int s = 0, e = n - 1;
    int mid = s + (e - s) / 2;
    int ans = -1;
    while(s <= e) {

        if(arr[mid] == key){
            ans = mid;
            e = mid - 1;    // ans k left m jakr check kro khi key already pahle to ni aa chuki h
        }
        else if(key > arr[mid]) {    //Right me jao
            s = mid + 1;
        }
        else if(key < arr[mid]) {    //left me jao
            e = mid - 1;
        }

        mid = s + (e - s) / 2;
    }
    return ans;
}

int lastOcc(vector<int>& arr, int n, int key) {

    int s = 0, e = n - 1;
    int mid = s + (e - s) / 2;
    int ans = -1;
    while(s <= e) {

        if(arr[mid] == key){
            ans = mid;
            s = mid + 1;    // ans k right m jakr check kro khi key already bad m to ni aa chuki h
        }
        else if(key > arr[mid]) { //Right me jao
            s = mid + 1;
        }
        else if(key < arr[mid]) { //left me jao
            e = mid - 1;
        }

        mid = s + (e - s) / 2;
    }
    return ans;
}

pair<int, int> firstAndLastPosition(vector<int>& arr, int n, int k)
{
    pair<int, int> p;
    p.first = firstOcc(arr, n, k);
    p.second = lastOcc(arr, n, k);

    return p;
}

```

Que 2. Total no. of occurrence : (lastOcc - firstOcc) + 1

Que 3.

<https://leetcode.com/problems/find-peak-element/> similarly, <https://leetcode.com/problems/peak-index-in-a-mountain-array/>

Peak of mountains —

You must write an algorithm that runs in $O(\log n)$ time. In this Question array is 'partially sorted'

Example 1:

Input: nums = [1,2,3,1]

Output: 2

Explanation: 3 is a peak element and your function should return the index number 2.

Example 2:

Input: nums = [1,2,1,3,5,6,4]

Output: 5

Explanation: Your function can return either index number 1 where the peak element is 2, or index number 5 where the peak element is 6.

```
class Solution {
public:
    int findPeakElement(vector<int>& a) {
        int s=0;
        int e=a.size()-1;
        int mid = s+(e-s)/2;
        while(s<e)
        {
            if(a[mid]<a[mid+1])
            {
                s=mid+1;
            }
            else
            {
                e=mid;
            }
            mid=s+(e-s)/2;
        }
        return s;
    }
};
```

Solution in O(n) with brute force approach, Question a little different <https://leetcode.com/problems/find-the-peaks/>

Que 4. Find Pivot in an Sorted & Rotated Array using Binary Search

Que 5. Binary Search in 2d Array

A). <https://leetcode.com/problems/search-a-2d-matrix/>

```
bool searchMatrix(vector<vector<int>>& matrix, int target) {
    int rows = matrix.size();
    int cols = matrix[0].size();

    int s = 0, e = rows * cols - 1;

    while(s <= e)
    {
        int mid = s + (e - s)/2;
        int row = mid / cols;
        int col = mid % cols;

        if(matrix[row][col] == target)
            return 1;
        else if(matrix[row][col] < target)
            s = mid + 1;
        else
            e = mid - 1;
    }
    return 0;
}
```

1	3	5	7
10	11	16	20
23	30	34	60

```
}
```

Time Complexity:

- $O(\log(\text{rows} * \text{cols}))$ for arrays sorted in both dimensions.
- $O(\log(\text{rows}) + \text{cols})$ for arrays sorted in one dimension.

B). <https://leetcode.com/problems/search-a-2d-matrix-ii/>

```
bool searchMatrix(vector<vector<int>>& matrix, int target) {
    int n = matrix.size();
    int m = matrix[0].size();

    int i = 0, j = m - 1;

    while(i < n && j >= 0 )
    {

        if(matrix[i][j] == target)
            return 1;
        else if(matrix[i][j] < target)
            i++;
        else
            j--;
    }
    return 0;
}
```

1	4	7	11	15
2	5	8	12	19
3	6	9	16	22
10	13	14	17	24
18	21	23	26	30

#Find minimum element in array in optimize way

#Find minimum element using binary search for partially sorted and rotated sorted array

#Reverse a number in optimize way

#Binary to decimal in optimise way

Que 6. Find pivot element in array where pivot is the index of that element which the continuity of the sorted array like `arr = [3, 8, 10, 17, 1]` so there **pivot is 4** which is index of element 1

```
int getPivot(int arr[], int n)
{
    while(s < e)
    {
        if(arr[mid] >= arr[0])
        {
            s = mid + 1;
        }
        else{
            e = mid;
        }
        mid = s + (e-s)/2;
    }
}
```

Que 7. Finding sqrt using Binary Search <https://leetcode.com/problems/sqrtx/>

```

int mySqrt(int n) {
    int s = 0;
    int e = n;
    long long int mid = s + (e-s)/2;
    long long int ans = -1;
    while(s<=e)
    {
        long long int sqaure = mid * mid;
        if(sqaure == n)
        {
            return mid;
        }
        else if(sqaure < n)
        {
            ans = mid;
            s = mid + 1;
        }
        else
        {
            e = mid -1;
        }
        mid = s + (e-s)/2;
    }
    return ans;
}

```

For finding more precise value of sqrt like sqrt(37) == 6.082

```
double morePrecision(int n,int precision,int tempSol){
```

```
double factor =1, ans = tempSol;
```

```
for(int i=0;i<precision;i++){
factor = factor /10;
```

```

    for(double j = ans; j*j < n; j= j+factor){
        ans = j;
    }
}
return ans;
}

```

Que 8. Book Allocation Problem

https://www.codingninjas.com/studio/problems/ayush-and-ninja-test_1097574?source=youtube&campaign=love_babbar_codestudio2&utm_source=youtube&utm_medium=affiliate&utm_campaign=love_babbar_codestudio2

```
bool ispossible(int n , int m ,vector<int> time , long long int mid){
```

```
    long long int totaltime =0 ;
```

```
    long long int days = 1 ;
```

```
    for(long long int i = 0 ; i<m ;i++){
```

```
        if(totaltime + time[i] <= mid) {
```

```
            totaltime += time[i] ;
```

```
        }
```

```
    else{
```

```
        days++;
```

```
        if( days>n || time[i]>mid){
```

```
            return false;
```

```
        }
```

```
        totaltime = time[i];
```

```
    }
```

```
    }
```

```
    return true;
```

```
}
```

```
long long ayushGivesNinjataest(int n, int m, vector<int> time)
```

```
{
```

```

if(n>m) {

    return -1;

}

long long int s = 0 ;

long long int sum = 0 ;

for(long long int i=0 ; i<m ; i++) {

    sum += time[i];

}

long long int e = sum ;

long long int mid = s +((e-s)/2) ;

long long int ans=-1;

while(s<=e) {

    if(ispossible(n,m,time,mid)) {

        ans = mid ;

        e = mid -1 ;

    }

    else {

        s = mid + 1 ;

    }

    mid = s +((e-s)/2);

}

return ans;

}

```

Que 9. Aggressive Cows

https://www.codingninjas.com/studio/problems/aggressive-cows_1082559?source=youtube&campaign=love_babbar_codestudio2&utm_source=youtube&utm_medium=affiliate&utm_campaign=love_babbar_codestudio2&ref=PanelTabValue=SUBMISSION

```

bool possible(vector<int> &stalls,int k ,int mid){
    int count=1;
    int lastpos = stalls[0];
    for(int i=0;i<stalls.size();i++){
        if(stalls[i] - lastpos >= mid ){
            count++;
            if(count == k){
                return 1;
            }
            lastpos =stalls[i];
        }
    }
    return 0;
}

```

```

int aggressiveCows(vector<int> &stalls, int k)
{
    sort(stalls.begin(),stalls.end());
    int s=0;
    int maxi = -1;
    for(int i=0;i<stalls.size();i++){
        maxi=max(maxi,stalls[i]);
    }
    int e = maxi;
    int ans =-1;
    int mid = s +(e-s)/2;
}

```

```

while(s<=e){
    if(possible(stalls,k,mid)){
        ans = mid;
        s = mid +1;
    }
    else
        e = mid -1;
        mid = s +(e-s)/2;
    }
    return ans;
}

```

Que 10. Painter's Algorithm

https://www.codingninjas.com/studio/problems/painter's-partition-problem_1089557?source=youtube&campaign=love_babbar_codestudio2&utm_source=youtube&utm_medium=affiliate&utm_campaign=love_babbar_codestudio2&leftPanelTabValue=SUBMISSION

```

bool isPossible(vector<int> &boards,int k,int mid){
    int pages = 1;
    int Count = 1;
    for(int i=0;i<boards.size();i++){
        if(boards[i] >= mid){
            pages++;
        }
        else{
            Count++;
            if(Count > k){
                return 0;
            }
            pages = boards[i];
        }
    }
    return 1;
}

int findLargestMinDistance(vector<int> &boards, int k)
{
    int s = 0;
    int sum = 0;
    for(int i=0;i<boards.size();i++){
        sum+=boards[i];
    }
    int e = sum;
    int mid = s + (e-0)/2;
    int ans = -1;

    while(s<=e){
        if(isPossible(boards,k,mid)){
            ans = mid;
            s = mid +1;
        }
        else{
            e = mid -1;
        }
        mid = s + (e-0)/2;
    }
    return ans;
}

```

Que 11. More Problems on Binary Search Advance Concepts

https://www.codingninjas.com/studio/problems/search-in-rotated-sorted-array_1082554?source=youtube&campaign=love_babbar_codestudio2&utm_source=youtube&utm_medium=affiliate&utm_campaign=love_babbar_codestudio2

https://www.codingninjas.com/studio/problems/cooking-ninjas_1164174?source=youtube&campaign=love_babbar_codestudio2&utm_source=youtube&utm_medium=affiliate&utm_campaign=love_babbar_codestudio2

Que 12. Bubble sort https://www.codingninjas.com/studio/problems/bubble-sort_980524?source=youtube&campaign=love_babbar_codestudio2&utm_source=youtube&utm_medium=affiliate&utm_campaign=love_babbar_codestudio2

```

void bubbleSort(vector<int>& arr, int n)
{
    for(int i=1;i<n;i++){
        for(int j=0;j<n-i;j++){
            if(arr[j]>arr[j+1]){
                swap(arr[j],arr[j+1]);
            }
        }
    }
}

```

Que 13. Selection Sort https://www.codingninjas.com/studio/problems/selection-sort_981162?source=youtube&campaign=love_babbar_codestudio2&utm_source=youtube&utm_medium=affiliate&utm_campaign=love_babbar_codestudio2&leftPanelTabValue=SUBMISSION

```

#include <bits/stdc++.h>
void selectionSort(vector<int>& arr, int n)
{
    for(int i=0;i<n-1;i++)

```

```

{
    int minIndex = i;
    for(int j = i+1; j<n; j++){
        if(arr[j]<arr[minIndex]){
            minIndex = j;
        }
    }
    swap(arr[i],arr[minIndex]);
}
}

```

Que 14. Insertion Sort

https://www.codingninjas.com/studio/problems/insertion-sort_3155179?source=youtube&campaign=love_babbar_codestudio2&utm_source=youtube&utm_medium=affiliate&utm_campaign=love_babbar_codestudio2

```

#include <bits/stdc++.h>
void insertionSort(int n, vector<int> &arr){
    for(int i=1; i<n; i++){
        int temp = arr[i];
        int j= i-1;

        while(arr[j] > temp && j>=0){
            arr[j+1] = arr[j];
            j--;
        }
        arr[j+1] = temp;
    }
}

```

Que 15. Reverse Array

```

void reverseArray(vector<int> &arr , int m)
{
    int s=m+1;
    int e=arr.size()-1;

    while(s<e)
    {
        swap(arr[s++],arr[e--]);
    }
}

```

Que 16. Merged Sorted Array

<https://leetcode.com/problems/merge-sorted-array/>

Que 17. Rotate Array

<https://leetcode.com/problems/rotate-array/>

```

class Solution {
public:
    void rotate(vector<int>& nums, int k) {
        reverse(nums.begin(),nums.end());
        reverse(nums.begin(),nums.begin()+ k % nums.size());
        reverse(nums.begin()+k % nums.size(),nums.end());
    }
};

```


Que 18. Practice Questions

<https://leetcode.com/problems/check-if-array-is-sorted-and-rotated/discuss/>

https://www.codingninjas.com/studio/problems/reverse-the-array_1262298?utm_source=youtube&utm_medium=affiliate&utm_campaign=love_babbar_codestudio3

https://www.codingninjas.com/studio/problems/sum-of-two-arrays_893186?utm_source=youtube&utm_medium=affiliate&utm_campaign=love_babbar_4

https://www.codingninjas.com/studio/problems/check-if-the-string-is-a-palindrome_1062633?utm_source=youtube&utm_medium=affiliate&utm_campaign=love_babbar_5

<https://www.geeksforgeeks.org/problems/maximum-occurring-character-1587115620/1>

https://www.codingninjas.com/studio/problems/replace-spaces_1172172?utm_source=youtube&utm_medium=affiliate&utm_campaign=love_babbar_5

<https://leetcode.com/problems/string-compression/>

<https://leetcode.com/problems/remove-all-adjacent-duplicates-in-string/>

<https://leetcode.com/problems/remove-all-occurrences-of-a-substring/>

<https://leetcode.com/problems/permutation-in-string/>

<https://leetcode.com/problems/unique-number-of-occurrences/>

Que 19. Matrix

a. wave



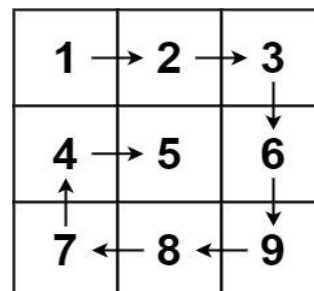
```
vector<int> wavePrint(vector<vector<int>>> arr, int nRows, int mCols)
{
    vector<int> v;
    int row=0;
    bool t =1;
    while(mCols>0)
    {
        if(t)
            for(int i=0;i<nRows;i++){
                v.push_back(arr[i][row]);
            }
        else
            for(int i=nRows-1;i>=0;i--){
                v.push_back(arr[i][row]);
            }
        row++;
        mCols--;
        t = !t;
    }
    return v;
}
```

https://www.codingninjas.com/studio/problems/print-like-a-wave_893268?leftPanelTabValue=SUBMISSION

b. Spiral

<https://leetcode.com/problems/spiral-matrix/>

```
class Solution {
public:
    vector<int> spiralOrder(vector<vector<int>>& matrix) {
        int nrow = matrix.size();
        int ncol = matrix[0].size();
```



```

int count =0;
int total = nrow*ncol;

int Startingrow =0;
int Startingcol =0;
int Endingrow = nrow-1;
int Endingcol = ncol -1;

vector<int> v;

while(count < total){
    for(int i=Startingcol;count < total && i<=Endingcol;i++){
        v.push_back(matrix[Startingrow][i]);
        count++;
    }
    Startingrow++;
    for(int i = Startingrow;count < total && i<=Endingrow;i++){
        v.push_back(matrix[i][Endingcol]);
        count++;
    }
    Endingcol--;

    for(int i=Endingcol;count < total && i>=Startingcol;i--){
        v.push_back(matrix[Endingrow][i]);
        count++;
    }
    Endingrow--;
    for(int i=Endingrow;count < total && i>=Startingrow;i--){
        v.push_back(matrix[i][Startingcol]);
        count++;
    }

    Startingcol++;
}
return v;
}
};

```

c. Transpose

<https://leetcode.com/problems/rotate-image/submissions/>

```

void rotate(vector<vector<int>>& matrix) {
    // 1. Swap respect to main Diagonal
    //2. reverse each row
    // 3. remember that's all going in place

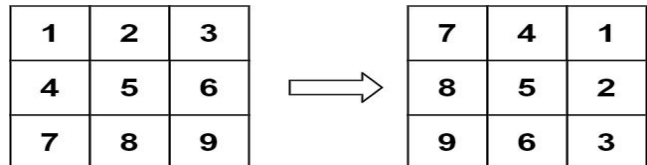
    int n = matrix.size();

    // Transpose the matrix
    for (int i = 0; i < n; i++) {
        for (int j = 0; j < i; j++) {
            swap(matrix[i][j], matrix[j][i]);
        }
    }

    // Reverse each row
    for (int i = 0; i < n; i++) {
        reverse(matrix[i].begin(), matrix[i].end());
    }

}

```



Note : for learning Pointers

<https://www.codingninjas.com/studio/guided-paths/pointers>

MATHEMATICS

Prime Number

sieve of eratosthenes (the most efficient ways to find all primes smaller than n when n is smaller than 10 million)

```
void SieveOfEratosthenes(int n)           // most suitable for long range
{
    bool prime[n + 1];
    memset(prime, true, sizeof(prime));

    for (int p = 2; p * p <= n; p++) {
        if (prime[p] == true) {
            for (int i = p * p; i <= n; i += p)
                prime[i] = false;
        }
    }

    // Print all prime numbers
    for (int p = 2; p <= n; p++)
        if (prime[p])
            cout << p << " ";
}
```

Time Complexity: $O(n \cdot \log(\log(n)))$

Auxiliary Space: $O(n)$

```
bool isPrime(int num) {                               // Trial division

    if (num <= 1) { // Handle cases less than or equal to 1
        return false;
    }
    if (num <= 3) { // Handle base cases 2 and 3
        return true;
    }
    if (num % 2 == 0 || num % 3 == 0) { // Check divisibility by 2 and 3
        return false;
    }

    for (int i = 5; i * i <= num; i += 6) { // Check divisibility by 6k +/- 1
        if (num % i == 0 || num % (i + 2) == 0) {
            return false;
        }
    }

    return true; // If no divisors found, it's prime
}
```

1. Key Points:
2. Time Complexity: $O(\sqrt{n})$ for each number
3. Suitable for: Small ranges of numbers
4. Not efficient for: Large ranges or frequent primality tests
5. Alternatives for larger ranges: *Sieve of Eratosthenes*, *Sieve of Sundaram*, *Miller-Rabin test*

GCD or HCF

1. If a is equal to 0, then the GCD of a and b is b.
2. If b is equal to 0, then the GCD of a and b is a.
3. If a and b are equal, the GCD is a or b.
4. If $a > b$, call the gcd function recursively with parameters $(a - b, b)$. Or either we can use $(a \% b, b)$.
5. Else, call the gcd function recursively with parameters $(a, b - a)$. Or either we can use $(a, b \% a)$.

Euclidean Algorithm

Iterative method :

```
int gcd(int a, int b) {
    while (b != 0) {
        int temp = b;
        b = a % b;
        a = temp;
    }
    return a;
}
```

Recursive method :

```
int gcd(int a, int b) {
    if (b == 0) {
        return a;
    } else {
        return gcd(b, a % b);
    }
}
```

Time Complexity: $O(\log(\max(a, b)))$

Binary GCD Algorithm

Good for very long numbers

```
int gcd(int a, int b) {
    if (a == 0) {
        return b;
    }
    if (b == 0) {
        return a;
    }

    int shift = 0;
    while (!(a & 1) && !(b & 1)) {

```

```

        a >>= 1;
        b >>= 1;
        shift++;
    }

    while (!(a & 1)) {
        a >>= 1;
    }
    while (b != 0) {
        while (!(b & 1)) {
            b >>= 1;
        }
        if (a > b) {
            std::swap(a, b);
        }
        b = b - a;
    }

    return a << shift;
}

```

Time Complexity: $O(\log(a) + \log(b))$

Pointer

<https://www.codingninjas.com/studio/guided-paths/pointers>

Static & Dynamic Memory Allocation, Macros, Inline

<https://www.codingninjas.com/studio/guided-paths/basics-of-c/content/118785/offering/1381146>

Recursion :

<https://leetcode.com/problems/valid-palindrome/>

<https://leetcode.com/problems/fibonacci-number/>

<https://takeuforward.org/data-structure/reverse-a-given-array/>

<https://takeuforward.org/data-structure/factorial-of-a-number-iterative-and-recursive/>

<https://takeuforward.org/data-structure/sum-of-first-n-natural-numbers/>

<https://takeuforward.org/recursion/print-n-to-1-using-recursion/>

<https://takeuforward.org/recursion/print-1-to-n-using-recursion/>

<https://takeuforward.org/recursion/print-name-n-times-using-recursion/>

Above are Basic recursion Problem,

IsSortedArray, Linear Search and Binary Search

https://www.codingninjas.com/studio/problems/binary-search_972?leftPanelTab=0&utm_source=youtube&utm_medium=affiliate&utm_campaign=love_habbar_11

Merge Sort :

https://www.codingninjas.com/studio/problems/merge-sort_2034?leftPanelTab=0&utm_source=youtube&utm_medium=affiliate&utm_campaign=love_habbar_14

```

void merge(vector<int> &arr,int start,int end,int mid){
    int i = start, j = mid + 1, k = 0;
    vector<int> result(end-start+1,0);

    while(i <= mid && j <= end){
        if(arr[i] < arr[j])
            result[k++] = arr[i++];
        else
            result[k++] = arr[j++];
    }

    while(i <= mid)
        result[k++] = arr[i++];
    while(j <= end)
        result[k++] = arr[j++];

    for(int i = start; i <= end; i++){
        arr[i] = result[i-start];
    }
}

```

```

void MergeSort(vector<int> &arr, int start,int end){
    int mid;
    if(start<end){
        mid = start + (end - start)/2;
        MergeSort(arr,start,mid);
        MergeSort(arr,mid+1,end);
        merge(arr,start,end,mid);
    }
}

```

```

void mergeSort(vector < int > & arr, int n) {
    MergeSort(arr,0,arr.size()-1);
}

```

Quick Sort :

https://www.codingprogs.com/solving-problems/quick-sort-88447dm_kvscg-wnvwlkdm_medium-wnhldkdm_campaign-rcourseoflifePanelTabView=SUBMISSION

```

int partition( int arr[], int s, int e) {

    int pivot = arr[s];
    int cnt = 0;
    for(int i = s+1; i<=e; i++) {
        if(arr[i] <=pivot) {
            cnt++;
        }
    }

    //place pivot at right position
    int pivotIndex = s + cnt;
    swap(arr[pivotIndex], arr[s]);

    int i = s, j = e;

    while(i < pivotIndex && j > pivotIndex) {

```

```

        while(arr[i] <= pivot)
        {
            i++;
        }

        while(arr[j] > pivot) {
            j--;
        }

        if(i < pivotIndex && j > pivotIndex) {
            swap(arr[i++], arr[j--]);
        }

    }

    return pivotIndex;
}

void quickSort(int arr[], int s, int e) {

    //base case
    if(s >= e)
        return ;
    int p = partition(arr, s, e);
    quickSort(arr, s, p-1);
    quickSort(arr, p+1, e);

}

```

Subset

<https://leetcode.com/problems/subsets/>

```

void solve(vector<int> nums, vector<int> output, int index, vector<vector<int>> &ans){

    if(index >= nums.size()){
        ans.push_back(output);
        return;
    }

    //exclude
    solve(nums,output,index+1,ans);

    //include
    int element = nums[index];
    output.push_back(element);
    solve(nums,output,index+1,ans);

}

vector<vector<int>> subsets(vector<int>& nums) {
    vector<vector<int>> ans;
    vector<int> output;
    int index =0;

    solve(nums,output,index,ans);

    return ans;
}

```

SubSequence

https://www.geogebra.org/m/dujvtdmms/subsequences-of-string-488037?ref=author&author=pratikshukla_madhu&offset=0&from_presentation_viewer_10

```

void solve(string str, vector<string> &ans, string output,int index){
    if(index >= str.size()){
        if(output.size()>0)
            ans.push_back(output);
        return;
    }

    //exclude
    solve(str,ans,output, index+1);

    //inclusion
    output += str[index];

    solve(str,ans,output, index+1);
}

vector<string> subsequences(string str){

    vector<string> ans;
    string output="";
    int index = 0;
    solve(str,ans,output,index);
    return ans;
}

```

Phone keypad Problem

<https://leetcode.com/problems/letter-combinations-of-a-phone-number/>

```

void solve(string digits, string output, int index, vector<string> &ans, string mapping[]){

    //Base case
    if(index >= digits.size()){
        ans.push_back(output);
        return;
    }

    int element = digits[index] - '0';
    string value = mapping[element];

    for(int i=0;i<value.size();i++){
        output.push_back(value[i]);
        solve(digits,output,index+1,ans,mapping);
        output.pop_back();
    }
}

public:
vector<string> letterCombinations(string digits) {
    vector<string > ans;
    string output="";
    int index = 0;

    if(digits.size() == 0){
        return ans;
    }

    string mapping[10] = { "", "", "abc", "def", "ghi", "jkl", "mno", "pqrs", "tuv", "wxyz"};
    solve(digits,output,index,ans,mapping);
}

```



```

    return ans;
}

```

Permutation of String

<https://leetcode.com/problems/permutations/>

```

void solve(vector<int> nums, vector<vector<int>>& ans, int index){

    //base case
    if(index >= nums.size())
    {
        ans.push_back(nums);
        return ;
    }

    for(int i = index;i<nums.size();i++){
        swap(nums[index],nums[i]);
        solve(nums,ans,index+1);
        //backtracking
        swap(nums[index],nums[i]);
    }

}

public:
vector<vector<int>> permute(vector<int>& nums) {
    vector<vector<int>> ans;
    int index =0 ;

    solve(nums,ans,index);
    return ans;
}

```

Rat in a maze Problem

<https://www.geeksforgeeks.org/problems/rat-in-a-maze-problem/1>

```

class Solution{
private:
bool isSafe(int x, int y, int n, vector<vector<int>> visited, vector<vector<int>> &m){
    if((x >= 0 && x < n) && (y >= 0 && y < n) && visited[x][y] == 0 && m[x][y] == 1 ){
        return 1;
    }
    return 0;
}

void solve(vector<vector<int>> &m, int n, vector<string> & ans, int x, int y,vector<vector<int>> visited,string path){

    //you have reached x,y here

    //base case
    if(x == n-1 && y == n-1){
        ans.push_back(path);
        return;
    }

    visited[x][y] = 1;

    //4 choices - D, L, R, U

```

```

//Down
int newx = x+1;
int newy = y;
if(isSafe(newx, newy, n, visited, m)){
    path.push_back('D');
    solve(m,n,ans,newx,newy,visited,path);
    path.pop_back();
}

//left
newx = x;
newy = y-1;
if(isSafe(newx, newy, n, visited, m)){
    path.push_back('L');
    solve(m,n,ans,newx,newy,visited,path);
    path.pop_back();
}

//Right
newx = x;
newy = y+1;
if(isSafe(newx, newy, n, visited, m)){
    path.push_back('R');
    solve(m,n,ans,newx,newy,visited,path);
    path.pop_back();
}

//UP
newx = x-1;
newy = y;
if(isSafe(newx, newy, n, visited, m)){
    path.push_back('U');
    solve(m,n,ans,newx,newy,visited,path);
    path.pop_back();
}

visited[x][y] = 0;
}
public:
vector<string> findPath(vector<vector<int>> &m, int n) {
    vector<string> ans;

    if(m[0][0] == 0){
        return ans;
    }

    int srcx = 0;
    int srcy = 0;

    vector<vector<int>> visited = m;

    for(int i=0;i<n;i++){
        for(int j=0;j<n;j++){
            visited[i][j] = 0;
        }
    }

    string path = "";
    solve(m,n,ans,srcx,srcy,visited,path);
    sort(ans.begin(),ans.end());
}

```

```

        return ans;
    }
};

```

Time Complexity and Space Complexity of Recursive Algorithm

<https://www.codingninjas.com/studio/guided-paths/competitive-programming/content/126222/offering/1476042>

OOPS and its Concepts

<https://www.codingninjas.com/studio/guided-paths/basics-of-c/content/118817/offering/1382190>

Linked List

https://www.codingninjas.com/studio/guided-paths/data-structures-algorithms/course/youtudef/campaign=youtudef_CoderKuldi_coderkultar23kLdLm_source=youtudefum_medium=offlitedum_campaign=youtudef_CoderKuldi_coderkultar23kLdLm

Questions

Reverse a linked list

https://www.codingninjas.com/studio/guided-paths/data-structures-algorithms/course/youtudef/campaign=youtudef_CoderKuldi_coderkultar23kLdLm_source=youtudefum_medium=offlitedum_campaign=youtudef_CoderKuldi_coderkultar23kLdLm

```

Node* reverseLinkedList(Node* head) {
    if (head == NULL || head->next == NULL)
        return head;

```

```

    Node* curr = head;
    Node* prev = NULL;
    Node* next = NULL;

```

```

    while (curr != NULL) {
        next = curr->next;
        curr->next = prev;
        prev = curr;
        curr = next;
    }

```

```

    return prev;
}

```

Above logic Using recursion

```

void reverse(Node* &head, Node* curr, Node* prev){

```

```

    //base case
    if(curr == NULL){
        head = prev;
        return;
    }

```

```

    Node* forward = curr -> next;
    reverse(head, forward, curr);
    curr -> next = prev;
}

```

```

Node* reverseLinkedList(Node *head){
    Node* curr = head;
    Node* prev = NULL;
    reverse(head, curr, prev);
    return head;
}

```

Reverse a Linked-List Using Recursion

```

Node* reverse(LinkedListNode<int>* head){

```

```
//base case
if(head == NULL || head-> next == NULL){
    return head;
}

Node* chotaHead = reverse(head -> next);
head -> next -> next = head;
head -> next = NULL;

return chotaHead;
}

Node* reverseLinkedList(Node* head){
    return reverse( head);
}
```

Time Complexity for above code : $O(n)$
Space Complexity for above code : $O(n)$

Reverse Doubly LinkedList (H/w solution)

```
Node* reverseDoublyLL(Node* head){
if(head==NULL || head->next==NULL)
return head;

Node* temp=head;
Node* store=NULL;
While(temp!=NULL){
//Swapping the addresses
store=temp->prev;
temp->prev=temp->next;
temp->next=store;
temp=temp->prev;}
return store->prev;
}
```

Middle of Linked List

https://www.codegym.io/studio/problems/middle-of-linked-list/973250?source=youtu.be&utm_campaign=Lowbabbarcodestudio-24h/in&utm_source=youtu.be&utm_medium=affiliate&utm_campaign=Lowbabbarcodestudio-24h/in&utm_referrer=TabValue=SUBMISSION

Approach 1,

```
int getLength(Node* head){
    int len = 0;
    while(head != NULL) {
        len++;
        head = head->next;
    }
    return len;
}

Node* findMiddle(Node* head) {
    int len = getLength(head);
    int ans = (len / 2);

    Node* temp = head;
```

```

int cnt = 0;

while (cnt < ans) {
    temp = temp->next;
    cnt++;
}
return temp;
}

```

Approach 2

```

Node *findMiddle(Node *head) {
    if(head == NULL || head->next == NULL){
        return head;
    }

    if(head->next->next == NULL){
        return head->next;
    }

    Node* fast = head->next;
    Node* slow = head;

    while(fast != NULL){
        fast = fast->next;
        if(fast != NULL){
            fast = fast->next;
        }

        slow = slow->next;
    }

    return slow;
}

```

Reverse a Liked list in k-Group

https://www.youtube.com/watch?v=redwrt-mobes&description=redwrt-mobes&list=PLUqg3N7YUWApHqG5C7y5S63SF3ZD6qaf8u3uBQ2LuchWwNkF1Twa5Hq6dUM1Yac2Mw6q2hef-u8FPV0N6u8rTn4mQ2D0uWURGNCOQJYnKZREYNMh_u8D9FYU8MwU5u4ZC3p2af7AG2uR64u8mpu4G55D9FY1gpm14t7u8F9M6u8D9FY4q=https://3A12F73P8k.9.52F3h.1-CPE8u-6v4ndQL0

```

Node* kReverse(Node* head, int k) {
    Node* temp = head;
    int len=0;
    while(temp != NULL){
        temp = temp->next;
        len++;
    }
    // Base Case
    if(len<k || len==0){
        return head;
    }

    //step1: reverse first k nodes
    Node* next = NULL;
    Node* curr = head;
    Node* prev = NULL;
    int count= 0;

    while( curr != NULL && count < k ) {

```

Time Complexity for above code : $O(n)$
Space Complexity for above code : $O(n)$

[https://www.codingninjas.com/studio/problems/circularly-linked-list?utm_source=youtube&utm_campaign=cavabbar_codeninjas_26thjan&utm_medium=affiliate&utm_campaign=cavabbar_codeninjas_26thjan](https://www.codingninjas.com/studio/problems/circularly-linked-list?utm_source=youtube&utm_campaign=cavabbar_codeninjas_26thjan&utm_medium=affiliate&utm_campaign=cavabbar_codeninjas_26thjan&utm_source=youtube&utm_medium=affiliate&utm_campaign=cavabbar_codeninjas_26thjan)

Some more approaches..

- ## Detect loop

```

        slow = slow -> next;

        if(slow == fast) {
            return slow;
        }
    }

    return NULL;
}

```

Note : take detail description about why floyd works

Remove loop https://www.codinggryps.com/studio/problems/interview-shuriken-42-detect-and-remove-loop_241044?ref=PanelTab-0%3Fsource%3Dyoutube&page=YouTube_codestudio_devtabler289jpn

```

Node *removeLoop(Node *head)
{
    if(head == NULL){
        return NULL;
    }

```

```

    Node *slow = head, *fast = head;

```

```

    while(slow != NULL && fast != NULL){
        fast = fast->next;
        if(fast != NULL){
            fast = fast->next;
        }
        slow = slow->next;

```

```

        if(slow == fast){
            slow->next = NULL;
            break;
        }
    }

```

```

    return head;
}

```

https://www.codinggryps.com/studio/problems/unique-sorted-list_242028?ref=PanelTab-0%3Fsource%3Dyoutube&page=YouTube_devtabler296jpn&ref=PanelTabValue=0.88655526

```

Node * uniqueSortedList(Node * head) {
    //empty List
    if(head == NULL)
        return NULL;

```

```

    //non empty list
    Node* curr = head;

```

```

    while(curr != NULL) {

```

```

        if( (curr -> next != NULL) && curr -> data == curr -> next -> data) {
            Node* next_next = curr ->next -> next;
            Node* nodeToDelete = curr -> next;
            delete(nodeToDelete);
            curr -> next = next_next;
        }

```

```

        else //not equal
        {
            curr = curr -> next;
        }
    }
}

```

```

    return head;
}

https://www.cplusplus.com/stable/set/set\_difference\_algorithm/
#include<bits/stdc++.h>
Node *removeDuplicates(Node *head)
{
    Node* curr = head;
    Node* prev = NULL;
    unordered_map<int, int> visited;

    while(curr != NULL){
        if(!visited[curr->data]){
            visited[curr->data] = 1;
            prev = curr;
            curr = curr -> next;
        }
        else{
            prev -> next = curr -> next;
            delete curr;
        }
        curr = prev -> next;
    }
    return head;
}

```

Note : Vector – upper_bound and lower_bound

```

#include <algorithm> // for lower_bound, upper_bound and sort
#include <iostream>
#include <vector> // for vector

using namespace std;

int main()
{
    // Note that the array is sorted
    int gfg[] = { 5, 5, 5, 6, 6, 6, 7, 7 };

    vector<int> v(gfg, gfg + 8); // 5 5 5 6 6 6 7 7

    vector<int>::iterator lower, upper;
    lower = lower_bound(v.begin(), v.end(), 6);    // 3
    upper = upper_bound(v.begin(), v.end(), 6);    // 6

    cout << "lower_bound for 6 at index "
          << (lower - v.begin()) << '\n';
    cout << "upper_bound for 6 at index "
          << (upper - v.begin()) << '\n';

    return 0;
}

```

⇒ i). so simply if **target is not presented** in array than it returns **next index** in lower and upper bound both cases,

Like in above example **target == 4**, than result **index is 1** for both cases and if **target == 8** than **index is 8**.

ii). target is presented in array than in above example answer is mentioned.

Above stl function complexity is **log n**.

Using Binary Search implementing Upper and lower Bound

```
int lowerBound(const std::vector<int>& arr, int target) {
    int left = 0;
    int right = arr.size();

    while (left < right) {
        int mid = left + (right - left) / 2;

        if (arr[mid] < target) {
            left = mid + 1;
        } else {
            right = mid;
        }
    }

    return left; // Return the index of the first element not less than target
}
```

```
int upperBound(const std::vector<int>& arr, int target) {
    int left = 0;
    int right = arr.size();

    while (left < right) {
        int mid = left + (right - left) / 2;

        if (arr[mid] <= target) {
            left = mid + 1;
        } else {
            right = mid;
        }
    }

    return left; // Return the index of the first element greater than target
}
```