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Subject : MPL Exp 01

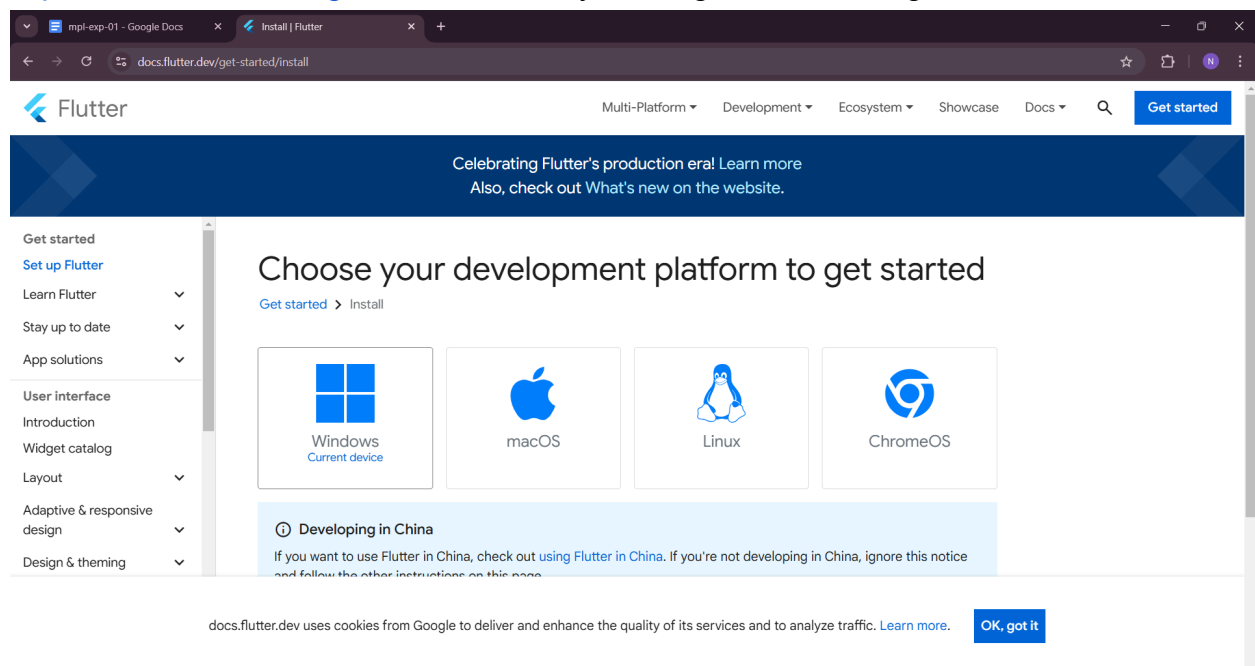
Aim : Installation and configuration of Flutter Environment.

Theory : Installing and configuring the Flutter environment involves setting up the necessary tools to develop and run Flutter applications. This includes installing the Flutter SDK, setting up an IDE (like Android Studio or Visual Studio Code), and configuring the required dependencies (like Android SDK for mobile development). Once set up, you can test the installation using the flutter doctor command to ensure everything is configured properly.

Install the Flutter SDK

Step 1: Download the installation bundle of the Flutter Software Development Kit for windows. To download Flutter SDK, Go to its official website :

<https://docs.flutter.dev/get-started/install> you will get the following screen.

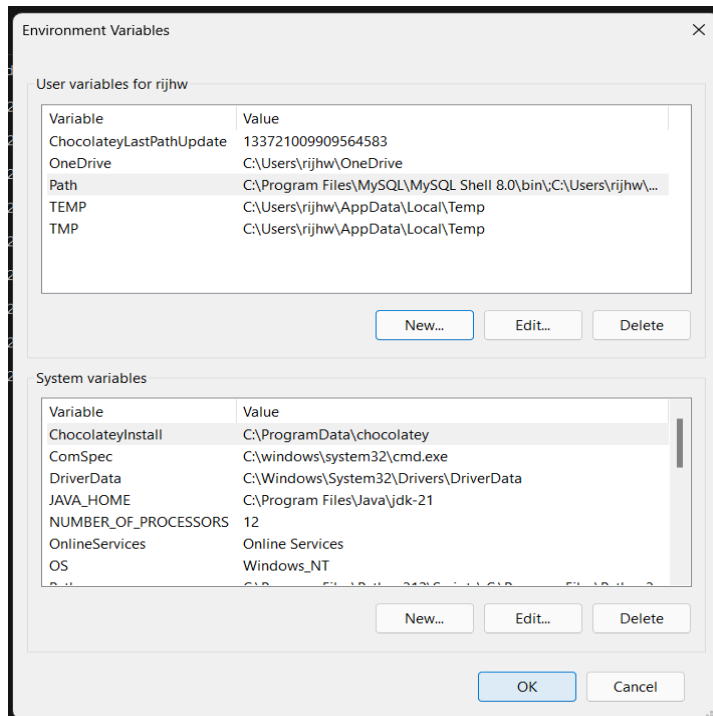


Step 2: Next, to download the latest Flutter SDK, click on the Windows icon. Here, you will find the download link for SDK.

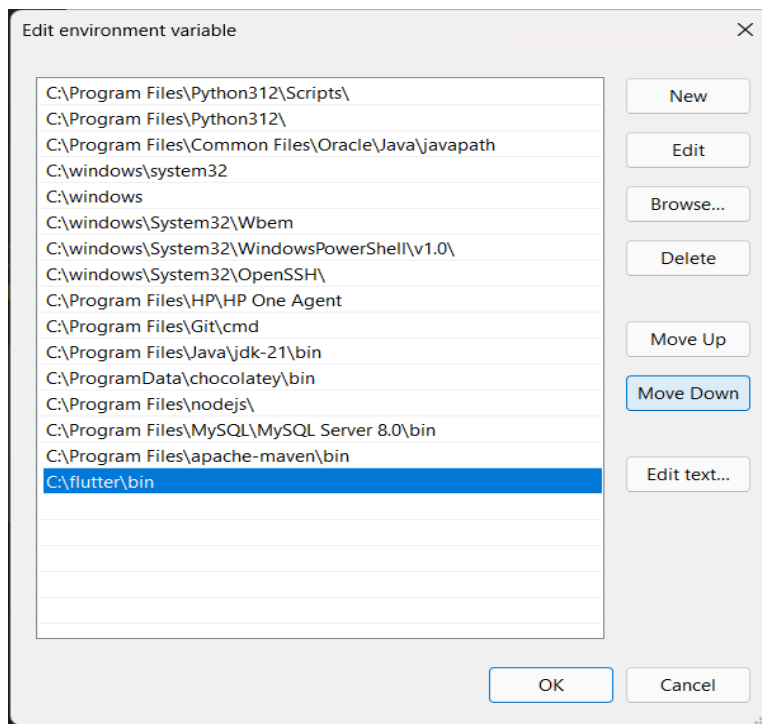
Step 3: When your download is complete, extract the zip file and place it in the desired installation folder or location, for example, C: /Flutter.

Step 4: To run the Flutter command in the regular windows console, you need to update the system path to include the flutter bin directory. The following steps are required to do this :

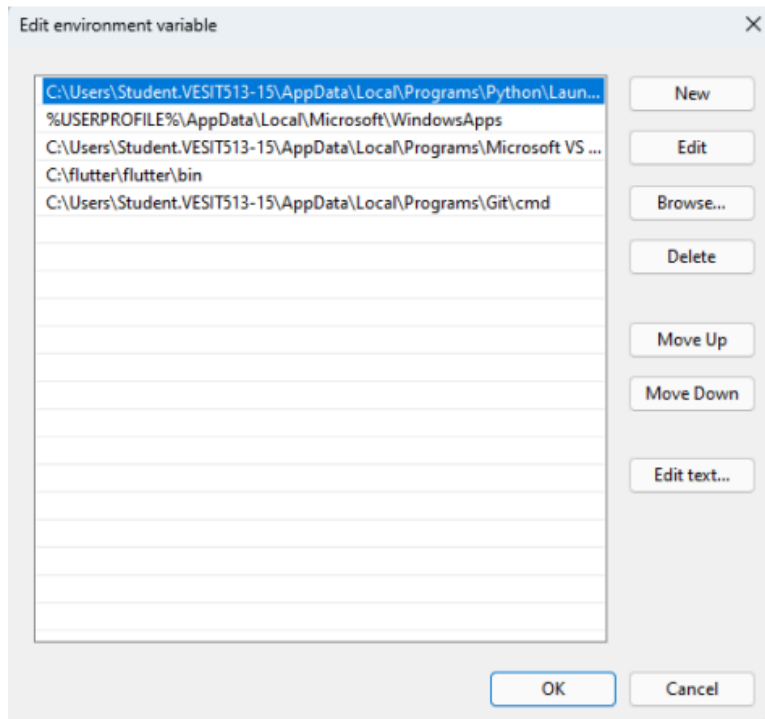
Step 4.1: Go to MyComputer properties -> advanced tab -> environment variables. You will get the following screen.



Step 4.2 : Now, select path -> click on edit. The following screen appears :



Step 4.3 : In the above window, click on New->write path of Flutter bin folder in variable value - > ok -> ok -> ok



Step 5 : Now, run the \$ flutter command in the command prompt. Now, run the \$ flutter doctor command. This command checks for all the requirements of Flutter app development and displays a report of the status of your Flutter installation.

Step 6 : When you run the above command, it will analyze the system and show its report, as shown in the below image. Here, you will find the details of all missing tools, which are required to run Flutter as well as the development tools that are available but not connected with the device.

```

Command Prompt - flutter - flutter doctor

Run "path/to/sdkmanager --install "cmdline-tools;latest""
See https://developer.android.com/studio/command-line for more details.
X Android license status unknown.
Run "flutter doctor --android-licenses" to accept the SDK licenses.
See https://flutter.dev/docs/get-started/install/windows#android-setup for more details.
[V] Chrome - develop for the web
[!] Visual Studio - develop Windows apps (Visual Studio Community 2022 17.3.1)
X Visual Studio is missing necessary components. Please re-run the Visual Studio installer for the "Desktop
  development with C++" workload, and include these components:
    MSVC v142 - VS 2019 C++ x64/x86 build tools
    - If there are multiple build tool versions available, install the latest
    C++ CMake tools for Windows
    Windows 10 SDK
[V] Android Studio (version 2023.1)
[V] VS Code, 64-bit edition (version 1.85.1)
[V] Connected device (3 available)
[V] Network resources

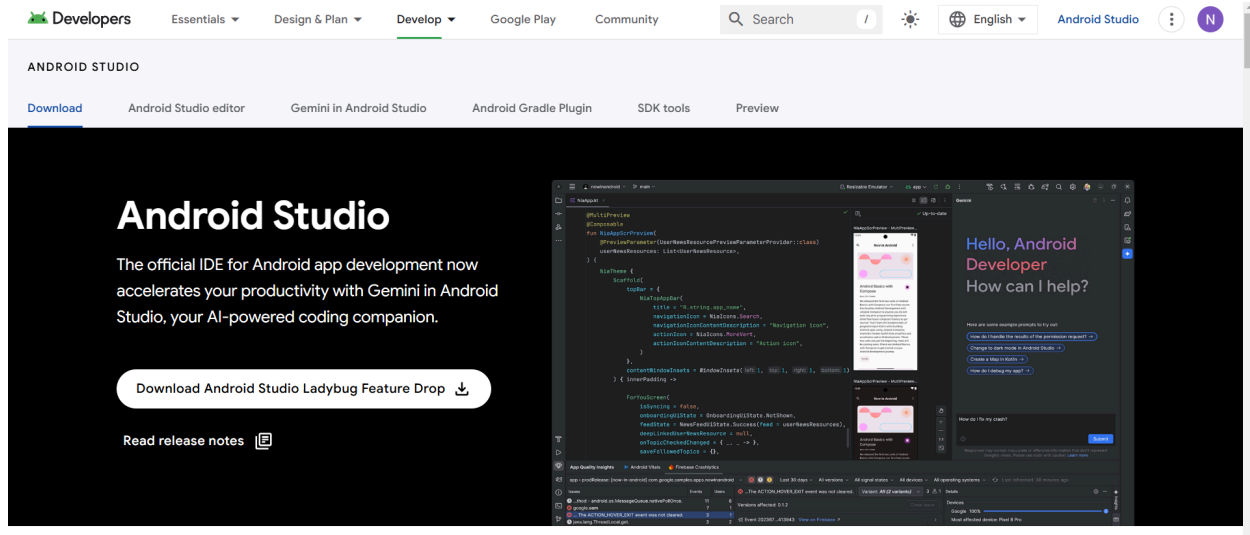
! Doctor found issues in 2 categories.

C:\Users\Student.VESIT513-15>

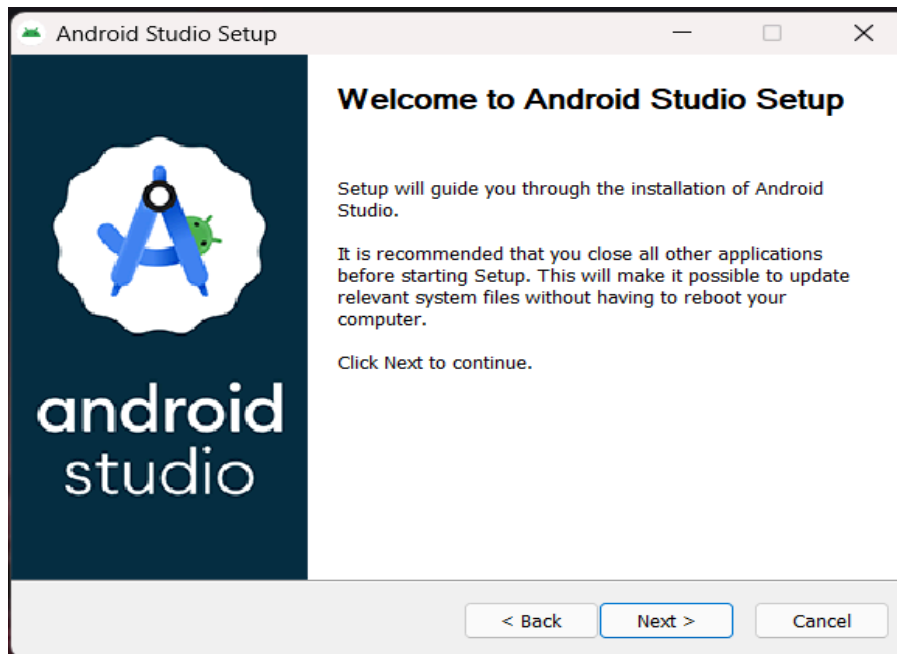
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Step 7 : Install the Android SDK. If the flutter doctor command does not find the Android SDK tool in your system, then you need first to install the Android Studio IDE. To install Android Studio IDE, do the following steps.

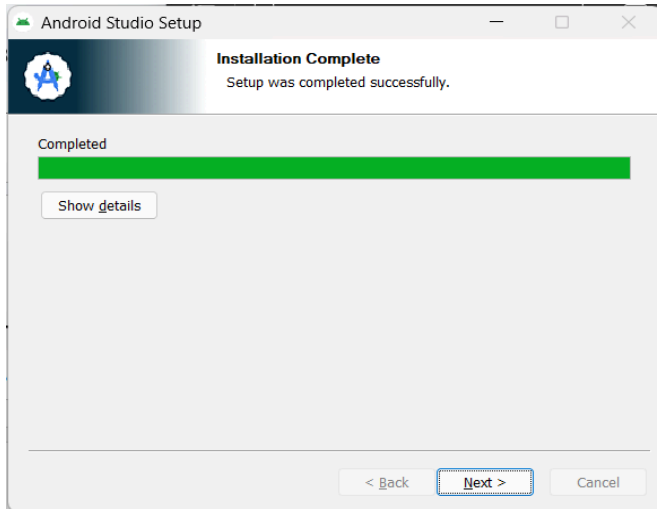
Step 7.1 : Download the latest Android Studio executable or zip file from the official site.



Step 7.2 : When the download is complete, open the .exe file and run it. You will get the following dialog box.



Step 7.3 : Follow the steps of the installation wizard. Once the installation wizard completes, you will get the following screen.



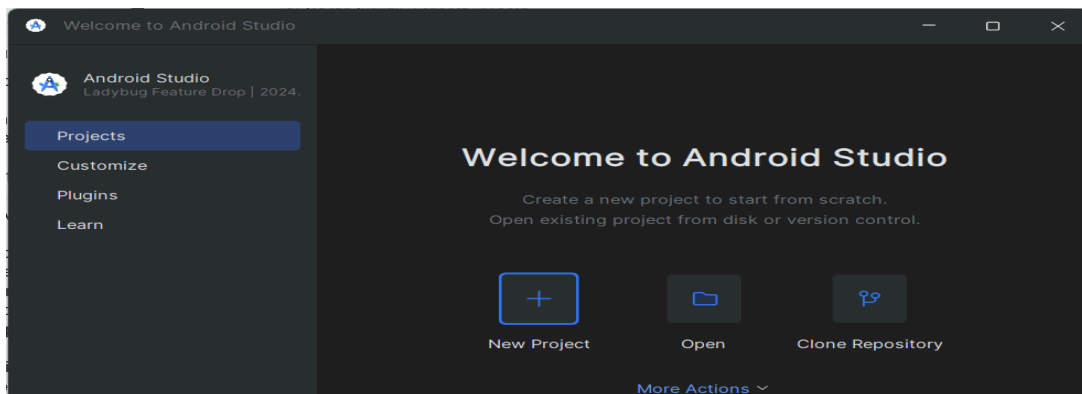
Step 7.4 : In the above screen, click Next-> Finish. Once the Finish button is clicked, you need to choose the 'Don't import Settings option' and click OK. It will start the Android Studio.

Step 7.5 : run the \$ flutter doctor command and Run flutter doctor --android-licenses command.

```
Command Prompt - flutter d  x  +  v
C:\Users\rijhw>flutter doctor
Doctor summary (to see all details, run flutter doctor -v):
[✓] Flutter (Channel stable, 3.27.4, on Microsoft Windows [Version 10.0.22631.4751], locale en-IN)
[✓] Windows Version (Installed version of Windows is version 10 or higher)
[✓] Android toolchain - develop for Android devices (Android SDK version 35.0.1)
[✓] Chrome - develop for the web
[✓] Visual Studio - develop Windows apps (Visual Studio Community 2022 17.12.4)
[✓] Android Studio (version 2024.2)
[✓] IntelliJ IDEA Ultimate Edition (version 2024.3)
[✓] VS Code (version 1.97.0)
[✓] Connected device (3 available)
[✓] Network resources

• No issues found!
```

Step 8 : Next, you need to set up an Android emulator. It is responsible for running and testing the Flutter application.



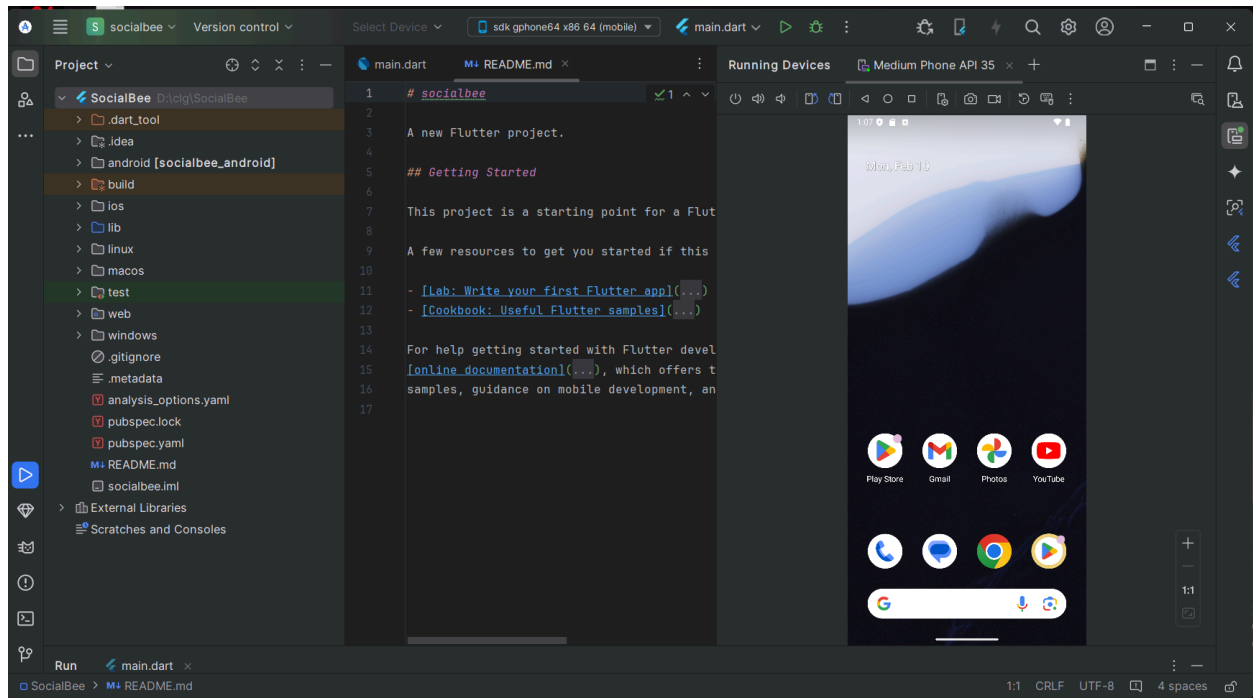
Step 8.1 : To set an Android emulator, go to Android Studio > Tools > Android > AVD Manager and select Create Virtual Device. Or, go to Help->Find Action->Type Emulator in the search box. You will get the following screen.

Step 8.2 : Choose your device definition and click on Next.

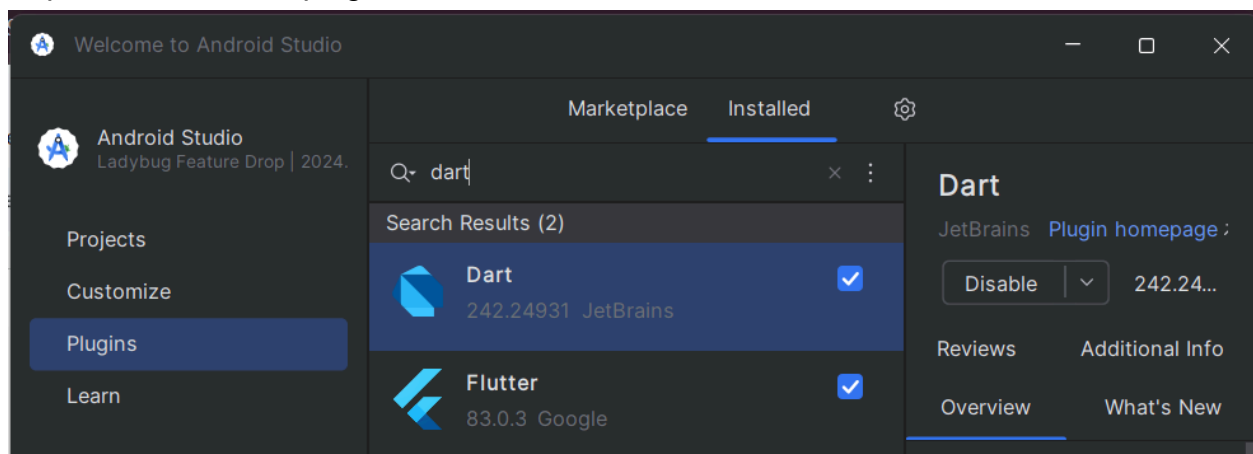
Step 8.3 : Select the system image for the latest Android version and click on Next.

Step 8.4 : Now, verify the all AVD configuration. If it is correct, click on Finish. The following screen appears.

Step 8.5 : Last, click on the icon pointed into the red color rectangle. The Android emulator displayed as below screen.



Step 9 : Now, install the Flutter and Dart plugin for building Flutter applications in Android Studio. These plugins provide a template to create a Flutter application, give an option to run and debug Flutter application in the Android Studio itself. Do the following steps to install these plugins.



Step 9.1 : Open the Android Studio and then go to File->Settings->Plugins.

Step 9.2 : Now, search the Flutter plugin. If found, select Flutter plugin and click install. When you click on install, it will ask you to install the Dart plugin as shown below screen. Click yes to proceed. Step 9.3: Restart the Android Studio.

Conclusion:

In this experiment, we successfully installed and configured the Flutter environment on a Windows system. We downloaded the Flutter SDK, set up the system path, and verified the installation using the flutter doctor command. Additionally, we installed Android Studio, set up the Android SDK, configured an emulator for testing, and integrated Flutter and Dart plugins into Android Studio. The experiment provided a comprehensive understanding of setting up a Flutter development environment, ensuring that all necessary tools and dependencies are correctly configured for seamless application development.