Announcement

My office hour this week are Wednesday 12 - 1 (only one person today!) and on Friday 11 - 12 PM.



What do you want covered in MT 1 review?

- 61A-style coding questions

 Java Syntax
- Inheritance (Overloading/Overriding/Implements)
- Different forms of Lists (DLLists in particular)
- Comparators and Comparables (x2)
- Generics
- **Data Structure Review**
- Inner Classes

Lecture 10 (Inheritance 3)

Iterators, Object Methods

CS61B, Spring 2025 @ UC Berkeley

Slides credit: Josh Hug





Today's Goal: ArraySet

Lecture 10, CS61B, Fall 2024

Today's Goal: ArraySet

Iteration

- The Enhanced For Loop
- iterator, next, hasNext
- iterator, next, hasNext for ArraySet
- Iterable

Object Methods

- == vs. equals
- toString
- Better toString (Bonus)
- .of (Bonus)



Sets in Java and Python

Today's goal: Build an implementation of a Set called ArraySet.

- Won't be implementing any interface (for now).
- Starting from basic implementation, we'll add some "industrial strength" features to the ArraySet like iteration, equality checking, and toString.

```
ArraySet<String> S = new ArraySet<>();
S.add("Oakland");
S.add("Toronto");
S.add("Minneapolis");
S.add("Oakland"); // no effect
S.add("Taipei");
System.out.println(S.contains("Oakland"));
```

```
s = set()
s.add("Oakland")
s.add("Toronto")
s.add("Minneapolis")
s.add("Oakland") # no effect
s.add("Taipei")
print("Oakland" in s)
```

```
$ java SetExample
true
$ python set_example.py
True
```

Goals

Starting point: A class ArraySet with the following methods:

- add(value): Add the value to the ArraySet if it is not already present.
- contains(value): Checks to see if ArraySet contains the key.
- size(): Returns number of values.

For simplicity, I'll ignore resizing.

The basic functionality is quite straightforward, so I'll avoid live coding.



ArraySet (Basic Implementation)

```
public class ArraySet<T> {
   private T[] items;
   private int size;
   public ArraySet() {
       items = (T[]) new Object[100];
       size = 0;
```

Array implementation of a Set:

- Use an array as the core data structure.
- contains(x): Checks to see if x is in the underlying array.
- add(x): Checks to see if x is in the underlying array, and if not, adds it.

"Unchecked cast" compiler warning here. Nothing we can do about it.



ArraySet (Basic Implementation)

```
public boolean contains(T x) {
   for (int i = 0; i < size; i += 1) {
       if (items[i].equals(x)) {
           return true;
   return false;
```

```
public void add(T x) {
   if (!contains(x)) {
      items[size] = x;
      size += 1;
   }
}
```

We used items[i].equals(x), not items[i] == x. Recall: == just compares the addresses. We'll cover what equals does later today.

Can also throw an IllegalArgumentException if you want to disallow null.



The Enhanced For Loop

Lecture 10, CS61B, Fall 2024

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The Enhanced For Loop

Java allows us to iterate through Lists and Sets using a convenient shorthand syntax sometimes called the "for-each loop" or "enhanced for loop".

```
Set<Integer> javaset = new HashSet<>();
javaset.add(5);
javaset.add(23);
javaset.add(42);
for (int i : javaset) {
    System.out.println(i);
}
```



The Enhanced For Loop

@®®

Java allows us to iterate through Lists and Sets using a convenient shorthand syntax sometimes called the "for-each loop" or "enhanced for loop".

- This doesn't work with our ArraySet.
- Let's strip away the magic so we can build our own classes that support this.

```
ArraySet<Integer> aset = new ArraySet<>();
aset.add(5);
aset.add(23);
aset.add(42);
                            $ javac IterationDemo
for (int i : aset) {
                            error: for-each not applicable to expression type
   System.out.println(i);
                                    for (int i : aset) {
                              required: array or java.lang.Iterable
                              found:
                                        ArraySet<Integer>
```

iterator, next, hasNext

Lecture 10, CS61B, Fall 2024

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Why Doesn't the Enhanced For Loop Work?

The enhanced for loop works by first calling the .iterator method of the object.

- This returns an object of type Iterator<Integer>.
- The Iterator interface has its own API for fetching values one-by-one:
 - hasNext: Tells us whether there are more values.
 - next: gets the next value.



How Iteration Really Works

An alternate, uglier way to iterate through a Set is to use the iterator() method.

```
Set.java: public Iterator<E> iterator();
```

Suppose we have a **Set<Integer>** called **javaset**.

In that case, we can iterate with either of the two equivalent pieces of code.

Left code is shorthand for right code, i.e. the code on the left is LITERALLY

doing the thing on the right.

```
for (int x : javaset) {
    System.out.println(x);
}

"Nice" iteration.
```

"Ugly" iteration.

Iterator<Integer> seer

while (seer.hasNext()) {

int x = seer.next();

System.out.println(x);

= javaset.iterator();

```
javaset: 5 23 42
```





```
$ java IteratorDemo.java
```





```
$ java IteratorDemo.java
```



```
$ java IteratorDemo.java
5
```





```
$ java IteratorDemo.java
5
```



```
$ java IteratorDemo.java
5
23
```





```
$ java IteratorDemo.java
5
23
```













iterator, next, hasNext for ArraySet

Lecture 10, CS61B, Fall 2024

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The Secret of the Enhanced For Loop

The secret: The code on the left is just shorthand for the code on the right. For code on right to compile, which checks does the compiler need to do?

- A. Does the Set interface have an iterator() method?
- B. Does the Set interface have next/hasNext() methods?
- C. Does the Iterator interface have an iterator method?
- D. Does the Iterator interface have next/hasNext() methods?

```
Set<Integer> javaset = new HashSet<Integer>();
```

```
for (int x : javaset) {
    System.out.println(x);
}
```

The Secret of the Enhanced For Loop

The secret: The code on the left is just shorthand for the code on the right. For code on right to compile, which checks does the compiler need to do?

- A. Does the Set interface have an iterator() method?
- B. Does the Set interface have next/hasNext() methods?
- C. Does the Iterator interface have an iterator method?
- D. Does the Iterator interface have next/hasNext() methods?

```
Set<Integer> javaset = new HashSet<Integer>();
```

```
for (int x : javaset) {
    System.out.println(x);
}
```

Supporting Ugly Iteration in ArraySets

To support ugly iteration:

- Add an iterator() method to ArraySet that returns an Iterator<T>.
- The Iterator<T> that we return should have a useful hasNext() and next() method.

```
public interface Iterator<T> {
   boolean hasNext();
   T next();
}
Iterator
```

Iterator<T>

```
Coding Demo: Iteration
     ArraySet.java
```

```
public class ArraySet<T> {
   public static void main(String[] args) {
       ArraySet<Integer> aset = new ArraySet<>();
       aset.add(5);
      aset.add(23);
      aset.add(42);
```

```
Coding Demo: Iteration

ArraySet.java
```

```
public class ArraySet<T> {
   public static void main(String[] args) {
       ArraySet<Integer> aset = new ArraySet<>();
       aset.add(5);
       aset.add(23);
       aset.add(42);
       Iterator<Integer> aseer = aset.iterator();
```

```
ArraySet.java
public class ArraySet<T> {
   public static void main(String[] args) {
       ArraySet<Integer> aset = new ArraySet<>();
       aset.add(5);
       aset.add(23);
       aset.add(42);
       Iterator<Integer> aseer = aset.iterator();
       while (aseer.hasNext()) {
```

```
ArraySet.java
public class ArraySet<T> {
   public static void main(String[] args) {
       ArraySet<Integer> aset = new ArraySet<>();
       aset.add(5);
       aset.add(23);
       aset.add(42);
       Iterator<Integer> aseer = aset.iterator();
       while (aseer.hasNext()) {
           int i = aseer.next();
```

```
ArraySet.java
```

```
public class ArraySet<T> {
   public static void main(String[] args) {
       ArraySet<Integer> aset = new ArraySet<>();
       aset.add(5);
       aset.add(23);
       aset.add(42);
       Iterator<Integer> aseer = aset.iterator();
      while (aseer.hasNext()) {
           int i = aseer.next();
           System.out.println(i);
```

```
public class ArraySet<T> {
  public Iterator<T> iterator() {
  }
}
```

```
public class ArraySet<T> {
    /** returns an iterator (a.k.a. seer) into ME */
    public Iterator<T> iterator() {
    }
}
```

ArraySet.java

```
public class ArraySet<T> {
    /** returns an iterator (a.k.a. seer) into ME */
    public Iterator<T> iterator() {
        return new ???;
    }
```

```
ArraySet.java
```

```
public class ArraySet<T> {
  /** returns an iterator (a.k.a. seer) into ME */
  public Iterator<T> iterator() {
      return new ???;
  private class ArraySetIterator implements Iterator<T> {
```



ArraySet.java

```
public class ArraySet<T> {
  /** returns an iterator (a.k.a. seer) into ME */
  public Iterator<T> iterator() {
      return new ???;
  private class ArraySetIterator implements Iterator<T> {
```

```
public boolean hasNext() {
```

```
ArraySet.java
```

```
public class ArraySet<T> {
  /** returns an iterator (a.k.a. seer) into ME */
  public Iterator<T> iterator() {
      return new ???;
  private class ArraySetIterator implements Iterator<T> {
      public boolean hasNext() {
      public T next() {
```

Coding Demo: Iteration ArraySet.java public class ArraySet<T> { /** returns an iterator (a.k.a. seer) into ME */ public Iterator<T> iterator() { return new ArraySetIterator(); private class ArraySetIterator implements Iterator<T> { public boolean hasNext() { public T next() {

```
ArraySet.java
public class ArraySet<T> {
   /** returns an iterator (a.k.a. seer) into ME */
   public Iterator<T> iterator() {
       return new ArraySetIterator();
   private class ArraySetIterator implements Iterator<T> {
       private int wizPos;
       public boolean hasNext() {
       public T next() {
```



ArraySet.java public class ArraySet<T> { /** returns an iterator (a.k.a. seer) into ME */ public Iterator<T> iterator() { return new ArraySetIterator(); private class ArraySetIterator implements Iterator<T> { private int wizPos; public ArraySetIterator() { public boolean hasNext() { public T next() {

Coding Demo: Iteration ArraySet.java public class ArraySet<T> { /** returns an iterator (a.k.a. seer) into ME */ public Iterator<T> iterator() { return new ArraySetIterator(); private class ArraySetIterator implements Iterator<T> { private int wizPos; public ArraySetIterator() { wizPos = 0;

public boolean hasNext() {

public T next() {

Coding Demo: Iteration ArraySet.java public class ArraySet<T> { /** returns an iterator (a.k.a. seer) into ME */ public Iterator<T> iterator() { return new ArraySetIterator(); private class ArraySetIterator implements Iterator<T> { private int wizPos; public ArraySetIterator() { wizPos = 0; public boolean hasNext() { return wizPos < size;</pre>

public T next() {

ArraySet.java public class ArraySet<T> {

```
/** returns an iterator (a.k.a. seer) into ME */
public Iterator<T> iterator() {
    return new ArraySetIterator();
private class ArraySetIterator implements Iterator<T> {
    private int wizPos;
    public ArraySetIterator() {
        wizPos = 0;
    public boolean hasNext() {
        return wizPos < size;</pre>
    public T next() {
        T returnItem = items[wizPos];
```

ArraySet.java public class ArraySet<T> {

```
/** returns an iterator (a.k.a. seer) into ME */
public Iterator<T> iterator() {
    return new ArraySetIterator();
private class ArraySetIterator implements Iterator<T> {
    private int wizPos;
    public ArraySetIterator() {
        wizPos = 0;
    public boolean hasNext() {
        return wizPos < size;</pre>
    public T next() {
        T returnItem = items[wizPos];
        wizPos += 1;
```



ArraySet.java public class ArraySet<T> { /** returns an iterator (a.k.a. seer) into ME */ public Iterator<T> iterator() { return new ArraySetIterator(); private class ArraySetIterator implements Iterator<T> { private int wizPos; public ArraySetIterator() { wizPos = 0; public boolean hasNext() { return wizPos < size;</pre> public T next() { T returnItem = items[wizPos]; wizPos += 1; return returnItem;

Completed ArraySet iterator Method

To support ugly iteration:

- Add an iterator() method to ArraySet that returns an Iterator<T>.
- The Iterator<T> that we return should have a useful hasNext() and next() method.

```
private class ArraySetIterator implements Iterator<T> {
   private int wizPos;
   public ArraySetIterator() { wizPos = 0; }
   public boolean hasNext() { return wizPos < size; }</pre>
   public T next() {
       T returnItem = items[wizPos];
       wizPos += 1;
                             public Iterator<T> iterator() {
       return returnItem;
                                return new ArraySetIterator();
```

Iterable

Lecture 10, CS61B, Fall 2024

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- == vs. equals
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The Enhanced For Loop

Our code now supports "ugly" iteration, but enhanced for loop still doesn't work.

The problem: Java isn't smart enough to realize that our ArraySet has an iterator() method.

Luckily there's an interface for that.

```
ArraySet<Integer> aset = new ArraySet<>();
aset.add(5);
aset.add(23);
aset.add(42);
                            $ javac IterationDemo
for (int i : aset) {
                            error: for-each not applicable to expression type
   System.out.println(i);
                                    for (int i : aset) {
                              required: array or java.lang.Iterable
                              found:
                                        ArraySet<Integer>
```



For-each Iteration And ArraySets

To support the enhanced for loop, we need to make ArraySet implement the Iterable interface.

There are also some default methods in Iterable, not shown.

```
public interface Iterable<T> {
    Iterator<T> iterator();
}

public class ArraySet<T> implements Iterable<T> {
    ...
    public Iterator<T> iterator() { ... }
}
ArraySet<T>
```



ArraySet.java public class ArraySet<T> { /** returns an iterator (a.k.a. seer) into ME */ public Iterator<T> iterator() { return new ArraySetIterator(); private class ArraySetIterator implements Iterator<T> { private int wizPos; public ArraySetIterator() { wizPos = 0; public boolean hasNext() { return wizPos < size;</pre> public T next() { T returnItem = items[wizPos]; wizPos += 1; return returnItem;

ArraySet.java public class ArraySet<T> implements Iterable<T> { /** returns an iterator (a.k.a. seer) into ME */ public Iterator<T> iterator() { return new ArraySetIterator(); private class ArraySetIterator implements Iterator<T> { private int wizPos; public ArraySetIterator() { wizPos = 0; public boolean hasNext() { return wizPos < size;</pre> public T next() { T returnItem = items[wizPos]; wizPos += 1; return returnItem;

The Iterable Interface

By the way, this is how Set works as well.

Source code for Iterable: <u>Link</u>, Set: <u>Link</u>, Collection: <u>Link</u>.

```
Iterable<T>
        public interface Iterable<T> {
           Iterator<T> iterator(); ...
                                                       Collection<E>
public interface Collection<E> extends Iterable<E> {
  public Iterator<E> iterator();
                                                           Set<E>
public interface Set<E> extends Collection<E> {
  public Iterator<E> iterator();
```

Iteration Summary

To support the enhanced for loop:

- Add an iterator() method to your class that returns an Iterator<T>.
- The Iterator<T> returned should have a useful hasNext() and next() method.
- Add implements Iterable<T> to the line defining your class.

We'll do this in the last part of project 1B.



Add a slide about autoboxing with an Integer vs. int example.



toString

Lecture 10, CS61B, Fall 2024

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- toString
- == vs. equals
- Better toString (Bonus)
- .of (Bonus)



Object Methods

All classes are hyponyms of Object.

- String toString()
- boolean equals(Object obj)
- int hashCode() -
- Class<?> getClass()
- protected Object clone()
- protected void finalize()
- void notify()
- void notifyAll()
- void wait()
- void wait(long timeout)
- void wait(long timeout, int nanos)

Today

Coming later.

Won't discuss or use in 61B.



toString()

The toString() method provides a string representation of an object.

- System.out.println(Object x) calls x.toString()
 - If you're curious: <u>println</u> calls <u>String.valueOf</u> which calls toString

```
Set<Integer> javaset = new HashSet<>();
javaset.add(5);
javaset.add(23);
javaset.add(42);

System.out.println(javaset);
```

\$ java JavaSetPrintDemo
[5, 23, 42]



toString()

The toString() method provides a string representation of an object.

- System.out.println(Object x) calls x.toString()
- The <u>implementation of toString() in Object</u> is the the name of the class, then an @ sign, then the memory location of the object.
 - See 61C for what the "memory location" really means.

```
ArraySet<Integer> aset = new ArraySet<>();
aset.add(5);
aset.add(23);
aset.add(42);

System.out.println(aset);
```

\$ java ArraySetPrintDemo
ArraySet@75412c2f



ArraySet toString

Let's try implementing toString for ArraySet.



```
ArraySet.java
public class ArraySet<T> implements Iterable<T> {
   public String toString() {
```



```
ArraySet.java
public class ArraySet<T> implements Iterable<T> {
   @Override
   public String toString() {
```



```
ArraySet.java
public class ArraySet<T> implements Iterable<T> {
   @Override
   public String toString() {
       String returnString = "{";
```



```
ArraySet.java
public class ArraySet<T> implements Iterable<T> {
   @Override
   public String toString() {
       String returnString = "{";
       for (T item : this) {
```



```
ArraySet.java
public class ArraySet<T> implements Iterable<T> {
   @Override
   public String toString() {
       String returnString = "{";
       for (T item : this) {
           returnString += item.toString();
```

```
ArraySet.java
public class ArraySet<T> implements Iterable<T> {
   @Override
   public String toString() {
       String returnString = "{";
       for (T item : this) {
           returnString += item.toString();
           returnString += ", ";
```



```
ArraySet.java
public class ArraySet<T> implements Iterable<T> {
   @Override
   public String toString() {
       String returnString = "{";
       for (T item : this) {
           returnString += item.toString();
           returnString += ", ";
       returnString += "}";
```



```
ArraySet.java
public class ArraySet<T> implements Iterable<T> {
   @Override
   public String toString() {
       String returnString = "{";
       for (T item : this) {
           returnString += item.toString();
           returnString += ", ";
       returnString += "}";
       return returnString;
```

ArraySet toString

One approach is shown below.

 Warning: This code is slow. Intuition: Adding even a single character to a string creates an entirely new string. Will discuss why at end of course.

```
@Override
public String toString() {
   String returnString = "{";
   for (int i = 0; i < size; i += 1) {
       returnString += keys[i];
       returnString += ", ";
   returnString += "}";
   return returnString;
```

Spoiler: It's because Strings are "immutable".

keys[i] might not be a string, but Java will automatically call toString so that you can add it to a string.

You can modify this code to avoid the extra comma at the end, if you want.



ArraySet toString

Much faster approach is shown below.

- Intuition: Append operation for a StringBuilder is fast.
- See the videos for more details about StringBuilder.

```
@Override
public String toString() {
   StringBuilder returnSB = new StringBuilder("{");
   for (int i = 0; i < size; i += 1) {
       returnSB.append(items[i]);
       returnSB.append(", ");
   returnSB.append("}");
   return returnSB.toString();
```



== vs. equals

Lecture 10, CS61B, Fall 2024

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All classes are hyponyms of Object.

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- protected Object clone()
- protected void finalize()
- void notify()
- void notifyAll()
- void wait()
- void wait(long timeout)
- void wait(long timeout, int nanos)

Coming in another lecture soon.

Coming later.

Won't discuss or use in 61B.



Equals vs. ==

As mentioned in an offhand manner previously, == and .equals() behave differently.

== compares the bits. For references, == means "referencing the same object."



Equals vs. ==

As mentioned in an offhand manner previously, == and .equals() behave differently.

• == compares the bits. For references, == means "referencing the same object."

```
Set<Integer> javaset = Set.of(5, 23, 42);
Set<Integer> javaset2 = Set.of(5, 23, 42);
System.out.println(javaset.equals(javaset2));

$\frac{1}{3}\text{ javaset} \frac{5}{23}\text{ 42} \\
$\frac{1}{3}\text{ javaset} \frac{5}{23}\text{ 42} \\
$\frac{1}{3}\text{ True}$
$\frac{
```

To test equality in the sense we usually mean it, use:

- equals for classes. Requires writing a .equals method for your classes.
 - <u>Default implementation</u> of .equals uses == (probably not what you want).
- BTW: Use Arrays.equal or Arrays.deepEquals for arrays.



this: Address of Current Object

this is a reference to the current object. Example from lecture 2:

```
public Dog maxDog(Dog uddaDog) {
   if (size > uddaDog.size) {
      return this;
   }
   return uddaDog;
}
```



this: Address of Current Object

Naturally, can also use this to access your own instance variables or methods.

- Unlike Python, where self is mandatory, using this is not mandatory.
- Two code snippets below are exactly identical in behavior.

```
public Dog maxDog(Dog o) {
   if (this.size > o.size) {
      return this;
   }
   return o;
}
```

```
public Dog maxDog(Dog o) {
   if (size > o.size) {
      return this;
   }
   return o;
}
```



Naturally, can also use this to access your own instance variables or methods.

• Unlike Python, where self is mandatory, using this is not mandatory.

Works correctly!

 If there's ever a name conflict where a local variable has the same name as an instance variable (left), you must use this if you want to access the instance variable.

```
public Dog(int size) {
    size = size;
}

public Dog(int s) {
    size = s;
}

works correctly!

public Dog(int size) {
    this.size = size;
}

public Dog(int s) {
    this.size = size;
```

Works correctly!

The Default Implementation of Equals

Below, we see the actual code for the default equals method in Object.java.

 Code available here if you want to poke around: https://github.com/openjdk/jdk17/blob/master/src/java.base/share/classes/java/lang/Object.java#L162

```
public class Object {
    ...

public boolean equals(Object obj) {
    return (this == obj);
    }
}
```



The Default Implementation of Equals

```
ArraySet<Integer> aset = new ArraySet<>();
aset.add(5);
aset.add(23);
aset.add(42);
System.out.println(aset);
ArraySet<Integer> aset2 = new ArraySet<>();
aset2.add(5);
aset2.add(23);
aset2.add(42);
System.out.println(aset.equals(aset2));
```

\$ java EqualsDemo
False

Returns false because the default implementation of equals just uses ==.



instanceOf Demo (for hypothetical Dog equals method)

The instanceof keyword is very powerful in Java.

- Checks to see if o is pointing at a Dog. If no, returns false.
- If yes, returns true and puts o in a new variable of type Dog called uddaDog.
- Works correctly, even if o is null.

```
@Override
public boolean equals(Object o) {
   if (o instanceof Dog uddaDog) {
      return this.size == uddaDog.size;
   }
   return false;
}
```

Let's try to write ArraySet's equals method.



```
Coding Demo: equals
    ArraySet.java
   public class ArraySet<T> implements Iterable<T> {
      public boolean equals(ArraySet o) {
```



```
ArraySet.java
```

```
public class ArraySet<T> implements Iterable<T> {
    @Override
    public boolean equals(ArraySet o) {
```

Compiler error. Not actually overriding the equals method in the Object class.

```
ArraySet.java
public class ArraySet<T> implements Iterable<T> {
  @Override
  public boolean equals(Object o) {
```



```
ArraySet.java
public class ArraySet<T> implements Iterable<T> {
   @Override
  public boolean equals(Object o) {
       if (o instanceof ArraySet oas) {
```



```
ArraySet.java
public class ArraySet<T> implements Iterable<T> {
   @Override
   public boolean equals(Object o) {
       if (o instanceof ArraySet oas) {
       // o is not an arrayset, so return false
       return false;
```



```
ArraySet.java
```

```
public class ArraySet<T> implements Iterable<T> {
  @Override
  public boolean equals(Object o) {
      if (o instanceof ArraySet oas) {
           // check sets are of the same size
          if (oas.size != this.size) {
               return false;
       // o is not an arrayset, so return false
      return false;
```

ArraySet.java

```
public class ArraySet<T> implements Iterable<T> {
  @Override
  public boolean equals(Object o) {
       if (o instanceof ArraySet oas) {
           // check sets are of the same size
           if (oas.size != this.size) {
               return false;
           // check that all of MY items are in the other array set
       // o is not an arrayset, so return false
      return false;
```



ArraySet.java @Override

```
public class ArraySet<T> implements Iterable<T> {
  public boolean equals(Object o) {
      if (o instanceof ArraySet oas) {
           // check sets are of the same size
          if (oas.size != this.size) {
               return false;
          // check that all of MY items are in the other array set
          for (T x : this) {
       // o is not an arrayset, so return false
      return false;
```

ArraySet.java

```
public class ArraySet<T> implements Iterable<T> {
  @Override
  public boolean equals(Object o) {
       if (o instanceof ArraySet oas) {
           // check sets are of the same size
           if (oas.size != this.size) {
               return false;
           // check that all of MY items are in the other array set
           for (T x : this) {
               if (!oas.contains(x)) {
                   return false;
       // o is not an arrayset, so return false
      return false;
```

ArraySet.java

```
public class ArraySet<T> implements Iterable<T> {
  @Override
  public boolean equals(Object o) {
       if (o instanceof ArraySet oas) {
           // check sets are of the same size
           if (oas.size != this.size) {
               return false;
           // check that all of MY items are in the other array set
           for (T x : this) {
               if (!oas.contains(x)) {
                   return false;
           return true;
       // o is not an arrayset, so return false
       return false;
```

ArraySet equals

The code below is pretty close to what a standard equals method looks like.

```
@Override
public boolean equals(Object other) {
                                                     Technically a raw type
                                                     without a type placeholder
   if (this == other) { return true; }
                                                     like ArraySet<T>, but
                                                     don't worry about it.
   if (other instanceof ArraySet otherSet) {
       if (this.size != otherSet.size) { return false; }
       for (T x : this) {
            if (!otherSet.contains(x)) {
                return false;
       return true;
   return false;
```

ArraySet equals

The code below is pretty close to what a standard equals method looks like.

```
@Override
public boolean equals(Object other) {
                                                     Doesn't affect correctness,
                                                     but saves us time if this
   if (this == other) { return true; } ←
                                                     and other reference the
                                                     same object.
   if (other instanceof ArraySet otherSet) {
       if (this.size != otherSet.size) { return false; }
       for (T x : this) {
            if (!otherSet.contains(x)) {
                return false;
       return true;
   return false;
```

Historical Note: Old School Equals Methods

Equals methods written before March 2021 were ugly.

- Lots of manual type checking, "casting", and null checking.
- See the CS61B <u>2021 slides</u>.
- You should avoid the old way (explicit casting).

```
@Override // OLD SCHOOL APPROACH. NOT PREFERRED IN 61B.
public boolean equals(Object o) {
   if (o == null) { return false; }
   if (this == o) { return true; } // optimization
   if (this.getClass() != o.getClass()) { return false; }
   ArraySet<T> other = (ArraySet<T>) o;
   ...
}
```

Summary

We built our own Array based Set implementation.

To make it more industrial strength we:

- Added an exception if a user tried to add null to the set. (See videos.)
 - o There are other ways to deal with nulls. Our choice was arguably bad.
- Added support for "ugly" then "nice" iteration.
 - Ugly iteration: Creating a subclass with next and hasNext methods.
 - Nice iteration: Declaring that ArraySet implements Iterable.
- Added a toString() method.
 - Beware of String concatenation.
- Added an equals(Object) method.
 - Used instanceof to check the class of the passed object.



Better toString (Bonus)

Lecture 10, CS61B, Fall 2024

Today's Goal: ArraySet

Iteration

- The Enhanced For Loop
- iterator, next, hasNext
- iterator, next, hasNext for ArraySet
- Iterable

Object Methods

- == vs. equals
- toString
- Better toString (Bonus)
- .of (Bonus)



The Lazy Way

Can use the String.join method to convert list of strings into a single string.

```
@Override
public String toString() {
   List<String> listOfItems = new ArrayList<>();
   for (T x : this) {
       listOfItems.add(x.toString());
   return "{" + String.join(", ", listOfItems) + "}";
```



ArraySet.of (Bonus)

Lecture 10, CS61B, Fall 2024

Today's Goal: ArraySet

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- The Enhanced For Loop
- iterator, next, hasNext
- iterator, next, hasNext for ArraySet
- Iterable

Object Methods

- == vs. equals
- toString
- Better toString (Bonus)
- .of (Bonus)



We can write our own of method as follows:

- Below stuff is a so-called "var arg".
 - Object passed is an array.
 - Values filled out using comma separated syntax.

```
public static <Glerp> ArraySet<Glerp> of(Glerp... stuff) {
    ArraySet<Glerp> returnSet = new ArraySet<Glerp>();
    for (Glerp x : stuff) {
        returnSet.add(x);
    }
    return returnSet;
}
```

