□ (269) 491-4686 | ■ liamniehusstaab@gmail.com | ♠ niehusstaab.com | □ niehusst | □ liam-niehus-staab

Experience _____

Software Engineer II (iOS) Full Remote

Honey (PayPal)

February 2021-Present

- Developed UI for product detail and checkout pages using Swift and Xcode for the Honey iOS app.
- Led the design and implementation of automated translation system for both mobile teams, saving 6 hours of dev time each release.
- Implemented new toast notification UI, causing a 40% increase in iOS checkout flow engagement.
- Helped port the Honey iOS app from React Native to native Swift.
- Created shared CI/CD distribution pipeline to make sharing SDKs between Honey and PayPal possible.
- Led multiple team culture/bonding activities, including regular bookclub and happy hour meetings.

Software Engineering Intern (Android)

Boulder, CO (remote)

HONEY (PAYPAL)

June 2020 - September 2020

- Fixed critical app accessibility issues for screen readers, keyboard navigation, and large font sizes
- · Developed and maintained automated UI tests using Espresso and MockK for key parts of the app
- Built a showcase of custom UI components in Kotlin, enabling greater reuse and easier tweaking of their functionality

Head of Android Development

Grinnell, IA

GRAMMIEGRAM LLC

August 2018 - June 2019

- Created a proof-of-concept mobile app in Java that mirrored the behavior of the GrammieGram web app
- Led a team of three engineers in an Agile environment, with a test-driven approach
- Developed REST API in Python with Django for use in iOS and Android apps

Senior Member, Android

Grinnell, IA

APPDEV CLUB, GRINNELL COLLEGE

January 2018 - May 2020

- Maintained the Grinnell-Directory Android app, used by staff and students of Grinnell College
- Wrote tests using JUnit, Mockito and Espresso to support a large Java code base

Projects _

partyq Android App

Summer 2020 - Spring 2021

(SIDE PROJECT)

- · Distributed music queue mobile app that connects guests via bluetooth and wifi and plays music through the Spotify dev SDK
- Developed in Kotlin using MVVM design pattern and released as open source
- Used Firebase for analytics + monitoring and beta release distribution
- Used GitHub Actions and Fastlane tools to automate releases to the Play Store
- See project at https://github.com/niehusst/partyq
- See on Google Play Store at https://play.google.com/store/apps/details?id=com.niehusst.partyq

Education

Grinnell CollegeBachelor's Degree

Grinnell, IA

Graduate of the Class of 2020

- Computer Science Major
- Major GPA: 3.76 Overall GPA: 3.6

Skills

Programming Languages Swift, Kotlin, Python, Java, JavaScript, Ruby

Web Django, APIs

Mobile Android Native, iOS Native