Categories Holy Hack scoring

Innovation & Creativity Prize

- <u>Innovativeness:</u> featuring new methods; advanced and original
 - o Is the solution distinctive or fundamentally different from existing approaches?
 - Does it do something entirely novel, or at least take a fresh approach to an old problem?
 - o Is it original and cleverly thought out?
- **Creativity:** Wow factor.
 - How creative was the team in developing an innovative solution for the challenge?
 - o Is the idea defensible or unique?
 - o Was the team endlessly creative and inventive?
 - Did they build things that no one thought possible in the scope of 24hrs?

Quality of prototype Prize

- **Execution:** The technique or style with which it is produced or carried out.
 - o Is the hack **usable** in its current state?
 - o Is the user experience smooth?
 - o Does everything appear to work?
 - o Is it well designed?
- **Functionality:** The quality of being suited to serve a purpose well; practicality.
 - How well does the product or solution work in terms of its claimed functionality?
 - o To what extent is this prototype likely to be **effective in achieving** what we want to achieve?
 - o To what extent is this prototype likely to be **feasible in the real world**?

Most Market Potential Prize

- **Sustainability & Usefulness:** Examine and evaluate the teams and map it against the market.
 - Does the solution have the ability to continually generate revenue to sustain the operations of the team's innovation/venture?
 - o Is the hack practical?
 - o Is it something people would actually use?
 - o Did the team create an application that can have a real and valuable impact?

Scalability & Feasibility:

- What is the **growth potential** of this application?
- o Could the solution be **viably be implemented** with existing technologies / if pursued could it actually work in the real world?
- o Could this product be used as a **stepping stone** for even better products?
- o Will this project be able to reach a point of completion?

Other scores





• Quality of the pitch:

- o Would the pitch **inspire** people to support it?
- o How well was the project presented?
- Did it make the hack more compelling?
- o Did it give a good idea of its purpose?

• Adherence to the case:

- o Does the hack adhere to the problem stated in the case?
- o Does it address that problem fully or just partially?
- o How well did the project meet its own objectives?
- What score would you give this hack overall?

