

# Mathematical Overview: Multiple Outcomes and Chained Races

AccumulatR notes

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## 1 Goal

This note summarizes what must be added mathematically to extend the current race framework to:

1. multiple outcomes per trial (generation and likelihood), and
2. chained races where later races start when earlier races finish, with possibly unobserved intermediate outcomes.

## 2 Current single-response race model

### 2.1 Accumulator-level timing

For accumulator  $i$ , define a defective finishing time

$$T_i = \begin{cases} o_i + t0_i + X_i, & \text{with probability } 1 - q_i, \\ \infty, & \text{with probability } q_i, \end{cases}$$

where  $X_i$  has base density/CDF  $(g_i, G_i)$  on  $(0, \infty)$ .

Hence

$$\begin{aligned} f_i(t) &= (1 - q_i) g_i(t - o_i - t0_i) \mathbf{1}\{t \geq o_i + t0_i\}, \\ S_i(t) &= q_i + (1 - q_i) [1 - G_i(t - o_i - t0_i)]. \end{aligned}$$

### 2.2 Expression-level events

Let  $E_j$  denote expression events built from accumulators/pools/guards.

**OR / first-of** If  $E = \bigvee_{j=1}^m E_j$  (first completion among independent branches),

$$f_E(t) = \sum_{j=1}^m f_{E_j}(t) \prod_{k \neq j} S_{E_k}(t), \quad S_E(t) = \prod_{j=1}^m S_{E_j}(t).$$

**AND / all-of** If  $E = \bigwedge_{j=1}^m E_j$  (all finished by  $t$ ),

$$F_E(t) = \prod_{j=1}^m F_{E_j}(t), \quad f_E(t) = \sum_{j=1}^m f_{E_j}(t) \prod_{k \neq j} F_{E_k}(t).$$

**Guard** For  $E = \text{guard}(\text{blocker} = B, \text{reference} = R)$ ,

$$f_E(t) = f_R(t) S_B^{\text{eff}}(t), \quad F_E(t) = \int_0^t f_R(u) S_B^{\text{eff}}(u) du.$$

**$k$ -of- $n$  pool** If  $N(t) = \sum_{i=1}^n \mathbf{1}\{T_i \leq t\}$ , then for the  $k$ -th order event:

$$S_{k:n}(t) = \mathbb{P}(N(t) < k), \quad f_{k:n}(t) = \frac{d}{dt} [1 - S_{k:n}(t)].$$

### 2.3 Current single observed outcome

With observed ( $R = r$ ,  $rt = t$ ) and competitor set  $C(r)$ :

$$p(r, t) = d_r(t), \quad d_r(t) = f_{\nu(r)}(t) \prod_{c \in C(r)} S_{\nu(c)}(t).$$

With component mixture  $m$  and weights  $w_m$ :

$$p(r, t) = \sum_m w_m d_{r,m}(t).$$

This is the current one-event-per-trial target.

## 3 A. Multiple outcomes

### 3.1 A1. Multiple labels for one latent event

If one latent event  $e$  is mapped to a vector label  $y$  via map  $h$ :

$$p(Y = y, t) = \sum_{e: h(e)=y} d_e(t).$$

This is a latent-label summation only (no extra time convolution).

### 3.2 A2. Multiple observed event outcomes within trial

Suppose trial observation is an ordered sequence

$$(r_1, t_1), \dots, (r_K, t_K), \quad 0 < t_1 < \dots < t_K.$$

Let  $\mathcal{H}_{k-1}$  be the history/forced-state after the first  $k-1$  events. Define conditional event hazard term:

$$\lambda_{r_k}(t_k \mid \mathcal{H}_{k-1}) = f_{r_k}(t_k \mid \mathcal{H}_{k-1}) \prod_{c \in C_{r_k}(\mathcal{H}_{k-1})} S_c(t_k \mid \mathcal{H}_{k-1}).$$

Then

$$p(r_{1:K}, t_{1:K}) = \mathbf{1}\{t_1 < \dots < t_K\} \prod_{k=1}^K \lambda_{r_k}(t_k \mid \mathcal{H}_{k-1}).$$

If times are missing/latent:

$$p(r_{1:K}) = \int_{0 < t_1 < \dots < t_K < \infty} \prod_{k=1}^K \lambda_{r_k}(t_k \mid \mathcal{H}_{k-1}) dt_{1:K}.$$

If intermediate outcomes are latent too, also sum over latent labels.

**Key new object** The core new integral for multi-outcome likelihood is an ordered-simplex integral over latent event times.

## 4 B. Chained races

### 4.1 Two-stage chain

Let stage 1 output  $(Z_1, T_1)$ . Stage 2 starts at

$$B_2 = T_1 + \delta(Z_1),$$

and has relative finish  $U_2$ , absolute finish  $T_2 = B_2 + U_2$ .

If both stages observed:

$$p(z_1, t_1, z_2, t_2) = d_{z_1}^{(1)}(t_1) d_{z_2|z_1}^{(2)}(t_2 - t_1 - \delta(z_1)) \mathbf{1}\{t_2 > t_1 + \delta(z_1)\}.$$

If stage 1 is unobserved:

$$p(z_2, t_2) = \sum_{z_1} \int_0^{t_2 - \delta(z_1)} d_{z_1}^{(1)}(u) d_{z_2|z_1}^{(2)}(t_2 - u - \delta(z_1)) du.$$

This is a sum of convolutions over hidden stage-1 time.

### 4.2 Many chained stages

Use forward recursion (semi-Markov style):

$$\alpha_s(z, t) = \sum_{z'} \int_0^t \alpha_{s-1}(z', u) k_s(z, t | z', u) du,$$

where  $k_s$  is the stage- $s$  conditional race kernel.

## 5 Likelihood framework placement

Your low-level event mathematics can remain mostly unchanged. The main extension is at trial likelihood composition:

- current: one  $(R, rt)$  contribution per trial;
- extended: event-sequence contribution, with product form when fully observed, and forward integral/sum recursion when partially observed.

## 6 Computational implications

Case	New math cost		Efficient strategy
All event times observed	Mostly repeated	densi-	cache node evals by state/time
Hidden event times	ties/survivals		
Hidden chained stage(s)	ordered simplex integrals		forward recursion + 1D quadrature
Many latent branches	convolutions		adaptive 1D quadrature or FFT on grid
	large sums of tiny terms		log-sum-exp accumulation

**Practical recommendation** For small/moderate latent dimension, adaptive Gauss-Kronrod recursion is natural. For repeated convolutions on fixed grids, FFT methods can reduce cost from  $O(N^2)$  to  $O(N \log N)$  per convolution.

## 7 Takeaway

Mathematically, both requested extensions require replacing the single-event trial target with a *path probability* over event histories:

(products of conditional hazards)  $\times$  (integrals over latent times)  $\times$  (sums over latent outcomes).

Your current event/pool/guard primitives are already close to what this requires; the major change is trial-level composition and inference recursion.