

# Sandboxing .NET Assemblies for fun, profit and, of course Security!

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# Who am I?



- Niels Tanis
- Principal Security Researcher @ Veracode
  - Background .NET Development, Pentesting/ethical hacking, and software security consultancy
  - ISC<sup>2</sup> CSSLP
  - Research on static analysis for .NET apps



# Agenda



- Introduction
- The security risks of third party libraries
- Sandboxing techniques
- Let's create a sandbox!
- Conclusion
- QA

# Third Party Libraries

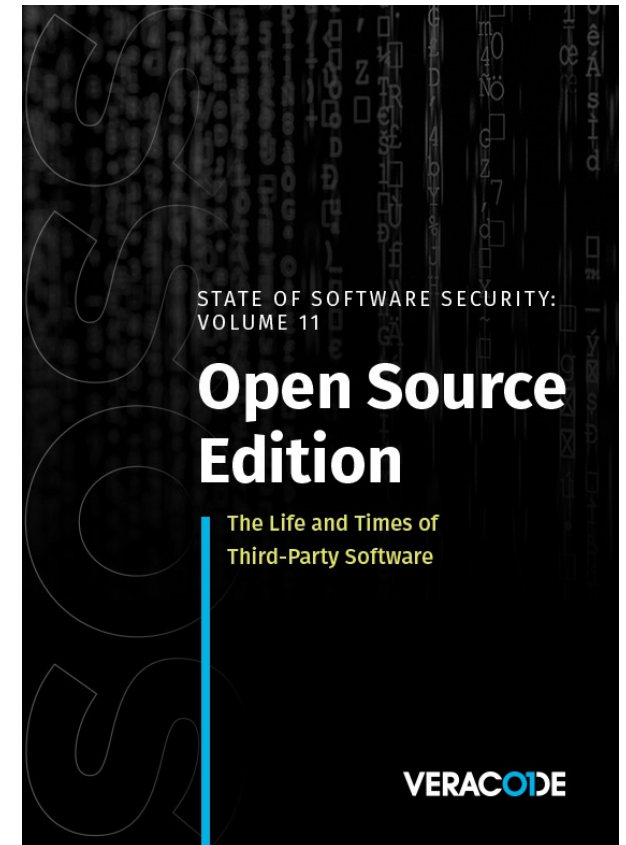
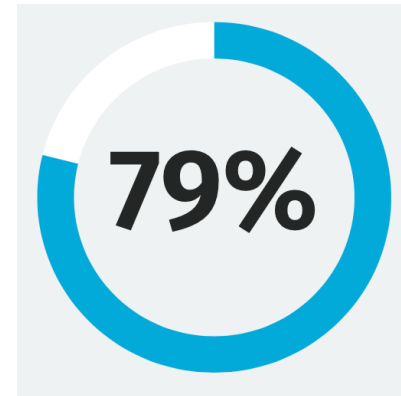


- Big chunk (80%+) of our apps consists of 3rd party libraries
- Efficient in time, why reinvent the wheel?
- How actively is it maintained?
- What do they do for security?

# State Of Software Security v11 2021



*“Despite this dynamic landscape, 79 percent of the time, developers never update third-party libraries after including them in a codebase.”*



# Vulnerabilities in libraries



The screenshot shows a GitHub issue page for the repository `dotnet/announcements`. The issue title is "Microsoft Security Advisory CVE-2022-24512 | .NET Remote Code Execution Vulnerability #213". It was opened by `dcwhittaker` on March 8th. The issue is currently "Open" and has 0 comments. The issue content includes an "Executive summary" section stating that Microsoft is releasing this security advisory to provide information about a vulnerability in .NET 6.0, .NET 5.0, and .NET Core 3.1. It also mentions that a Remote Code Execution vulnerability exists in .NET 6.0, .NET 5.0, and .NET Core 3.1 where a stack buffer overrun occurs in the .NET Double Parse routine. A "Discussion" section at the bottom indicates that the discussion for this issue can be found at [dotnet/runtime#66348](#). On the right side of the issue, there are sections for "Assignees" (No one assigned), "Labels" (Monthly-Update, .NET Core 3.1, .NET 5.0, .NET 6.0, Patch-Tuesday, Security), "Projects" (None yet), and "Milestone" (No milestone).

# Vulnerabilities in libraries



CYBERSECURITY  
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[Alerts and Tips](#)

[Resources](#)

[Industrial Control Systems](#)

[National Cyber Awareness System](#) > [Current Activity](#) > [Malware Discovered in Popular NPM Package, ua-parser-js](#)

## Malware Discovered in Popular NPM Package, ua-parser-js

Original release date: October 22, 2021



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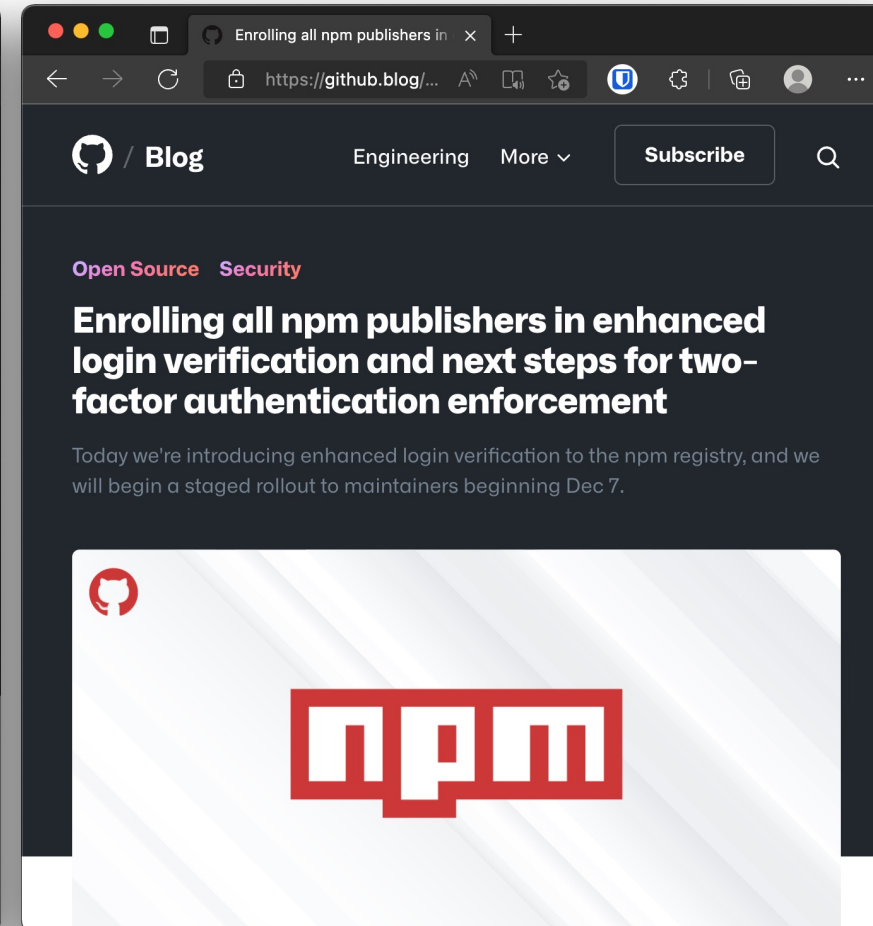
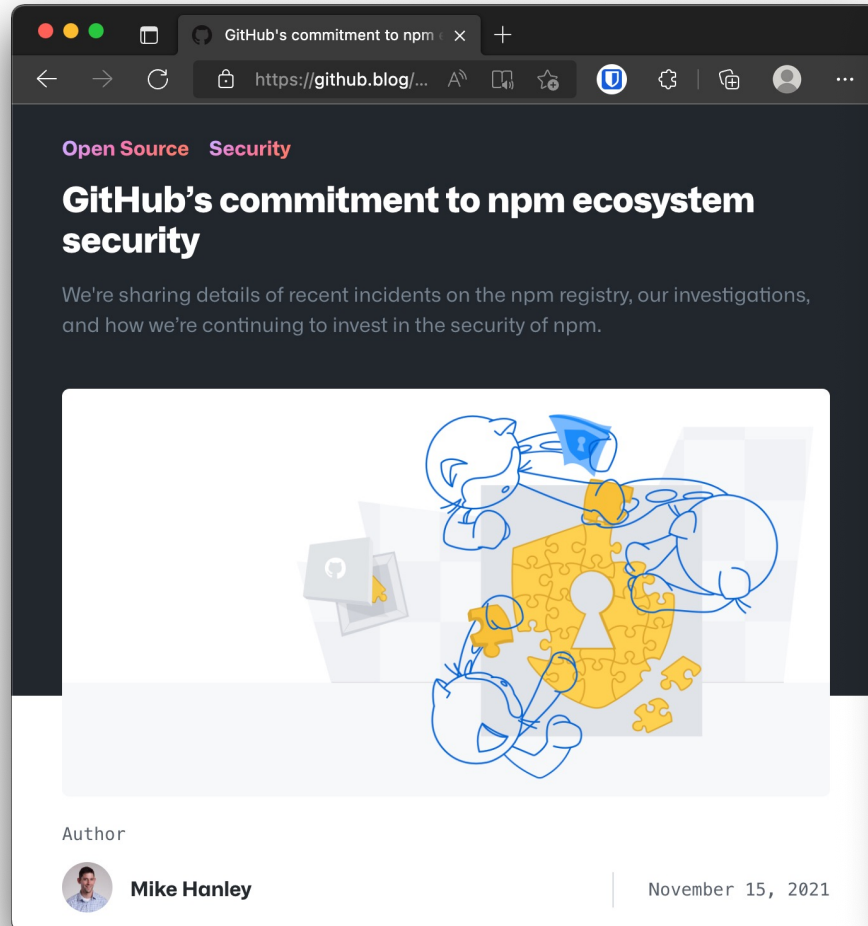
Share

Versions of a popular NPM package named [ua-parser-js](#) was found to contain malicious code . [ua-parser-js](#) is used in apps and websites to discover the type of device or browser a person is using from User-Agent data. A computer or device with the affected software installed or running could allow a remote attacker to obtain sensitive information or take control of the system.

CISA urges users and administrators using compromised ua-parser-js versions 0.7.29, 0.8.0, and 1.0.0 to update to the respective patched versions: 0.7.30, 0.8.1, 1.0.1

For more information, see [Embedded malware in ua-parser-js](#) .

# Vulnerabilities in libraries





# Vulnerabilities in libraries



## Third-party code comes with some baggage

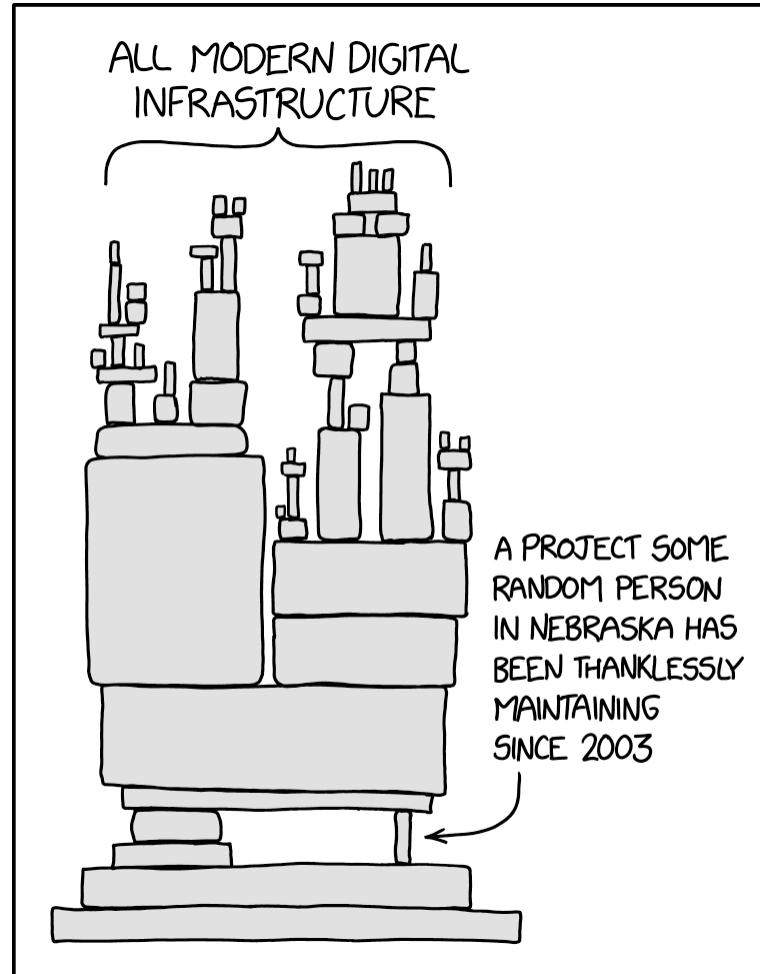


## Recognizing risks introduced by statically linked third-party libraries

### Introduction

Developing software solutions is a complex task requiring a lot of time and resources. In order to accelerate time to market and reduce the cost, software developers create smaller pieces of functional code which can be reused across

# XKDC - Dependency



# Sandboxing .NET Assemblies



- Is there a way we can do a better job?
- A way for us to reduce the security risks?
- Keep in mind it's not a matter of how it's more when!

# Sandboxing .NET Assemblies

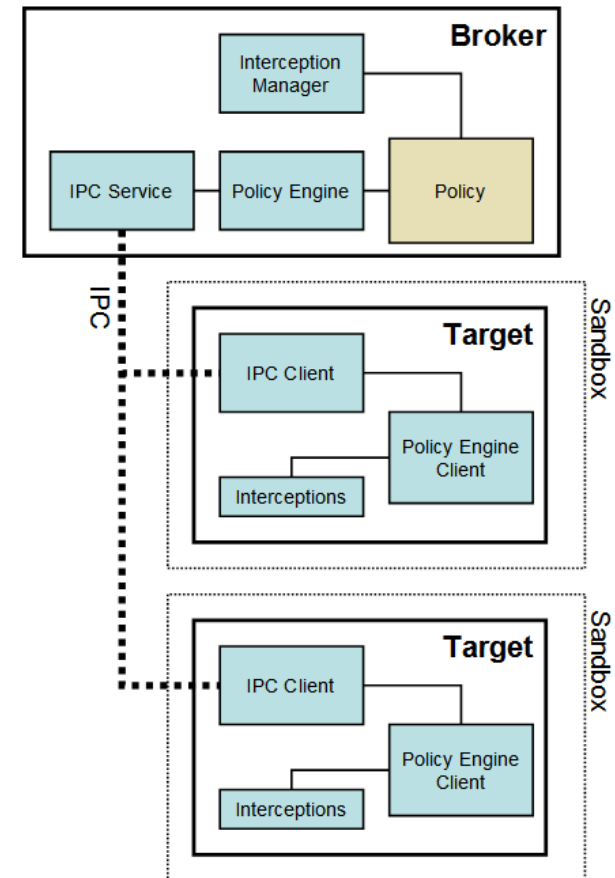


- We want to use the library without modification
- Can we maybe create a controlled (restricted) sandbox?
- A sandbox with limited capabilities?

# Browser Sandbox



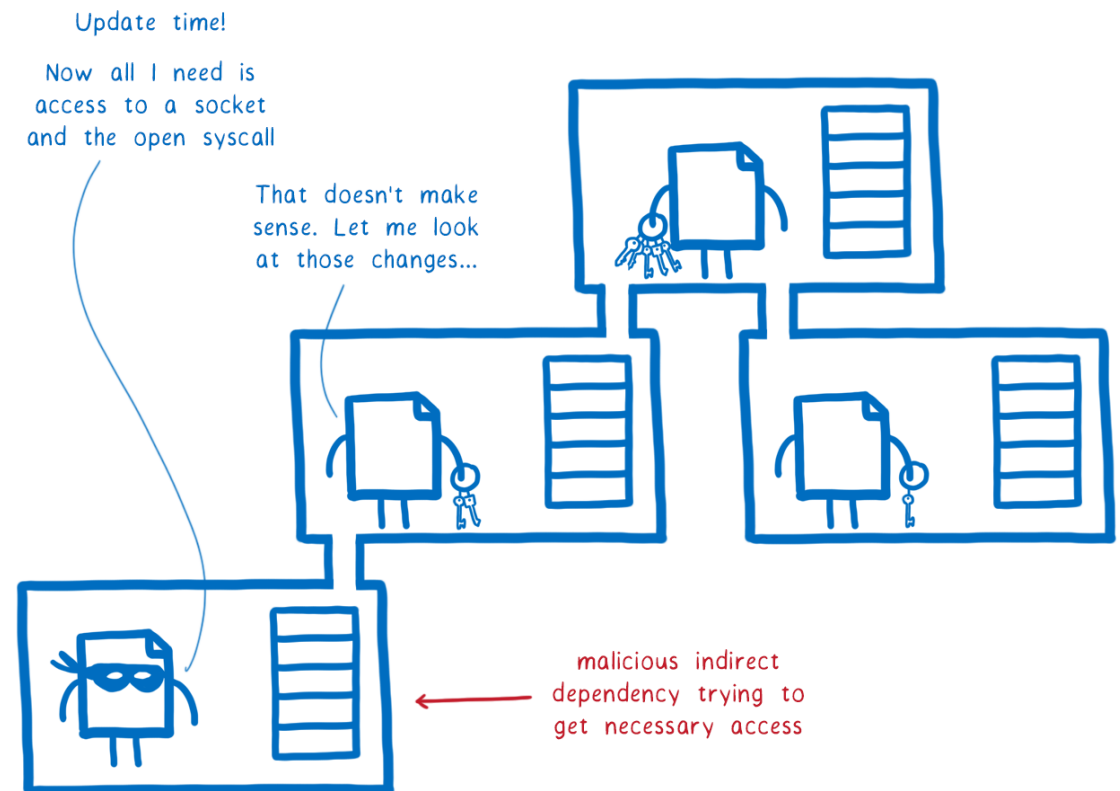
- Chromium Sandbox
- No direct system access
- Each OS related call is done via IPC
- Firefox Sandbox
  - Containers & Site Isolation
  - RLBox



# WebAssembly Nanoprocess



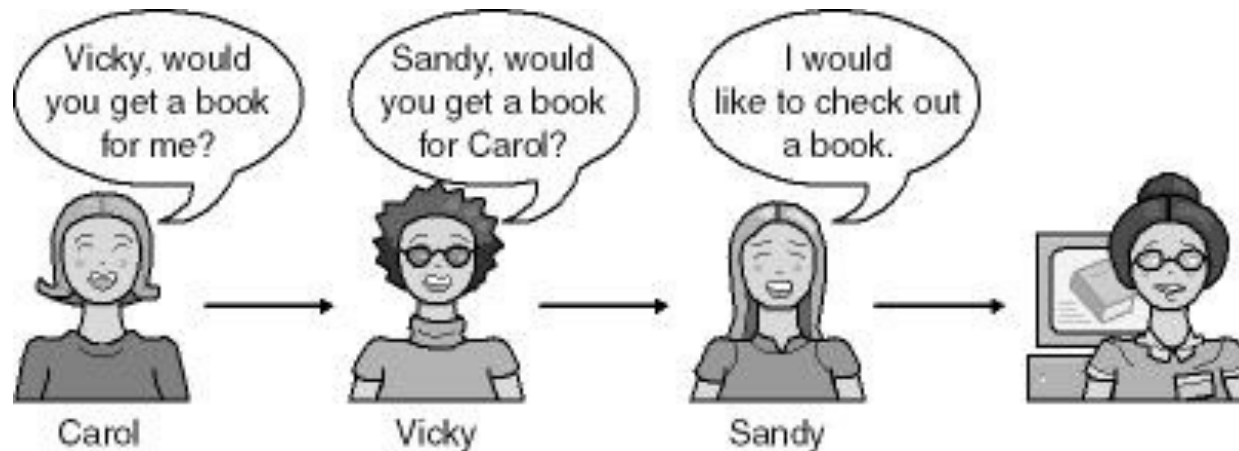
- Linear memory model
- WASM module isolation
- Declarative permissions
- Interface types
- WASI for BCL calls



# Code Access Security



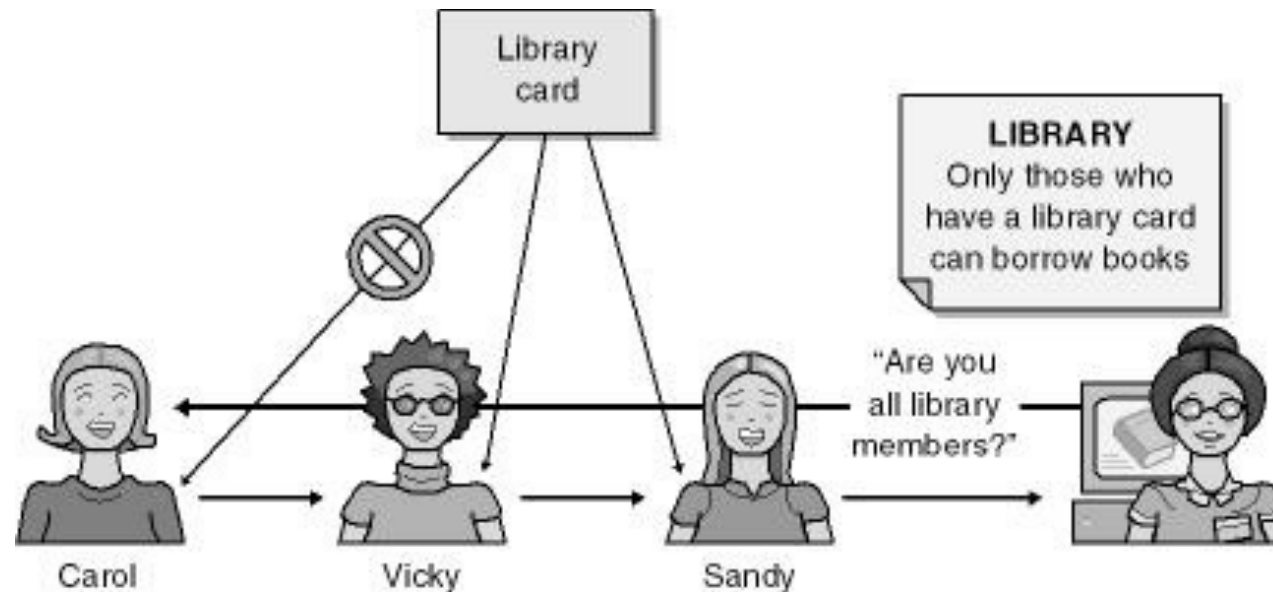
- Evidence based model
- Code from different origins have different sets of rights
- Stack-walks that protect against luring attacks



# Code Access Security



- Evidence library card
- Policy → Librarian only allows members

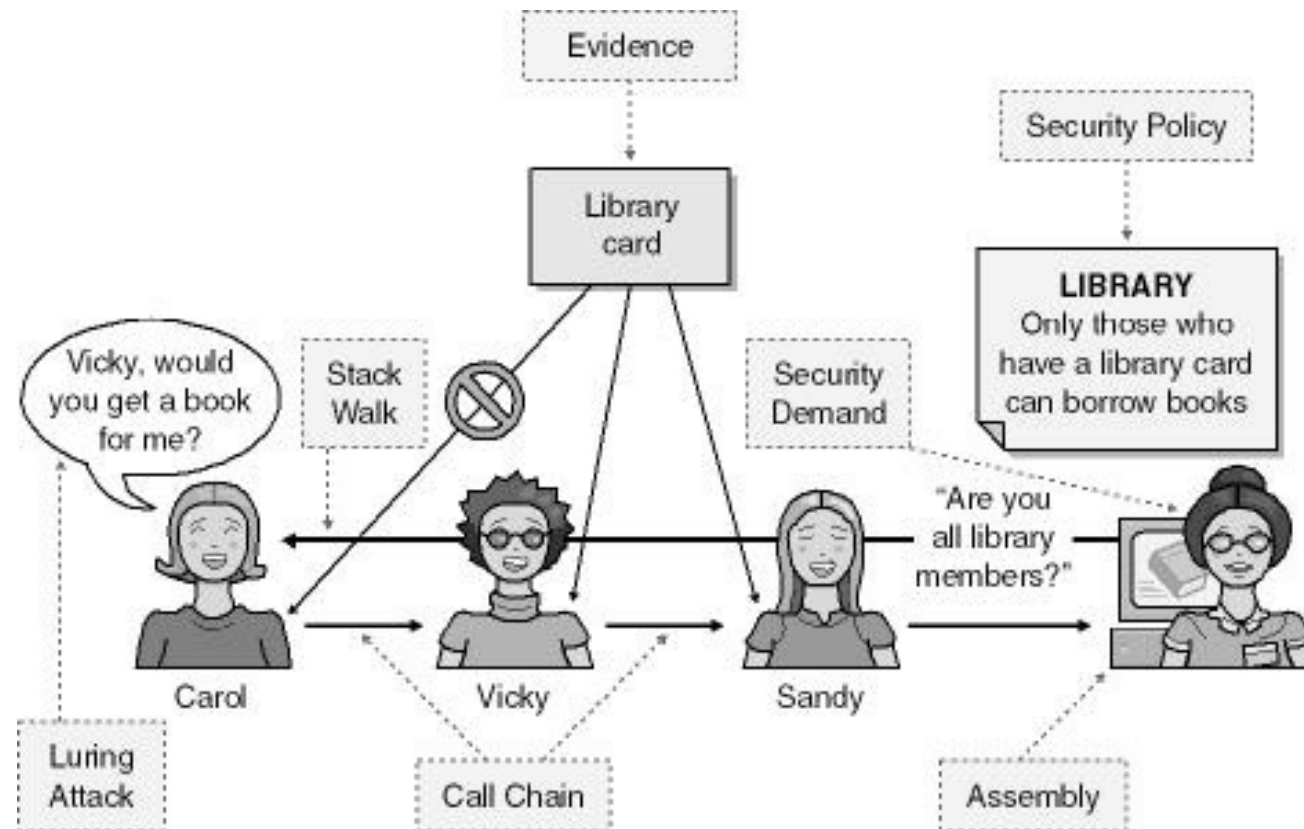




# Code Access Security



- Stack walk



# Code Access Security



- Most practical example, ASP.NET Medium Trust
- CAS is deprecated since .NET Framework 4
- Too complex in administering and use?
- Too early?

# Demo time!

0101  
0101



# DocumentProcessor Package



- Use package as is!
  - Disclaimer: always comply with library license!
  - Not allowed to reverse engineer/decompile
- We do want to change behaviour:
  - Opening documents directly from URL - SSRF
  - Writing files to any arbitrary directory - Path Traversal
- There are *several* ways to *fix* this!

# AssemblyLoadContext



- Only single AppDomain in .NET Core.
- AssemblyLoadContext replaces the isolation mechanisms provided by multiple AppDomain instances in .NET Framework.
- Conceptually, a load context creates a scope for loading, resolving, and potentially unloading a set of assemblies.

# AssemblyLoadContext



- It allows multiple versions of the same assembly to be loaded within a single process.
- It does not provide any security features. All code has full permissions of the process.
- But it does allow us to control what gets loaded!

# AssemblyLoadContext



- Interface project used as shared contract
- Remove DocumentProcessor package from ConsoleApp
  - Add reference to interface project
- Create Library that implements interface
  - Reference interface project and DocumentProcessor Package
  - Self-contained deployment to folder that has all to be loaded by our sandboxed loadcontext

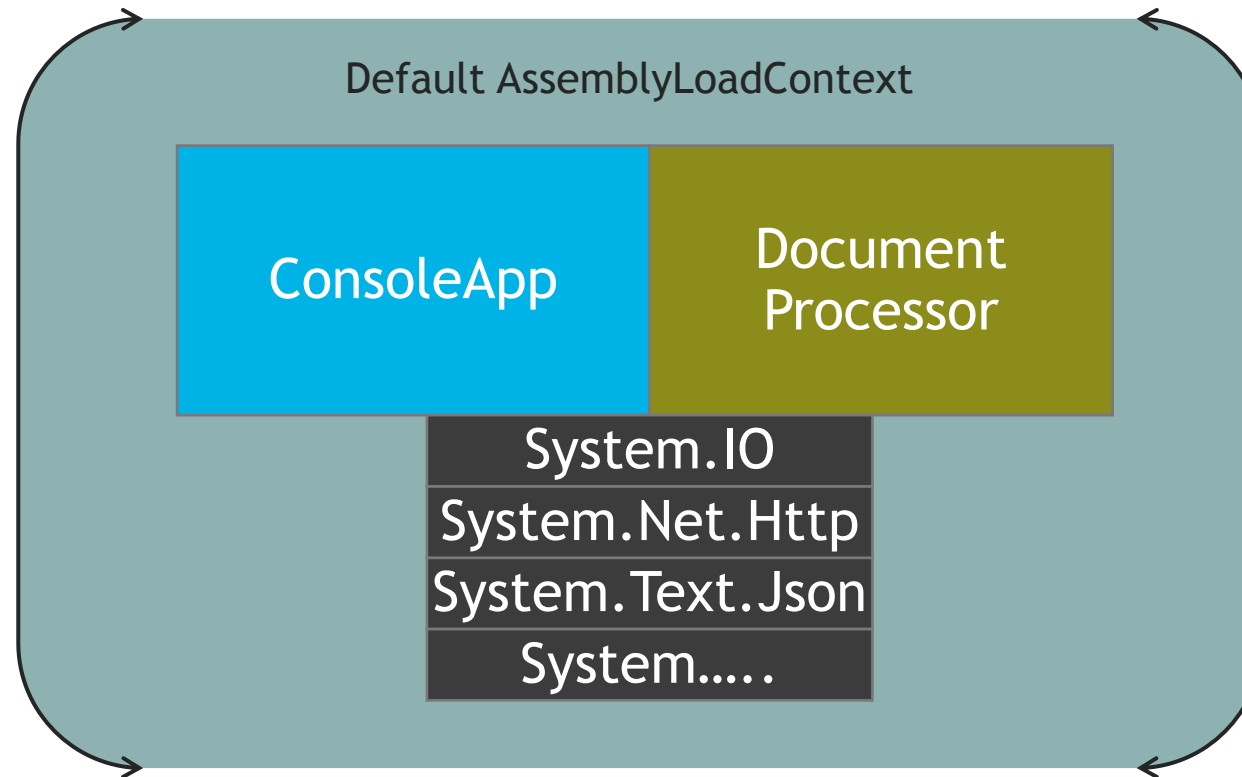


# Sandboxing DocumentProcessor

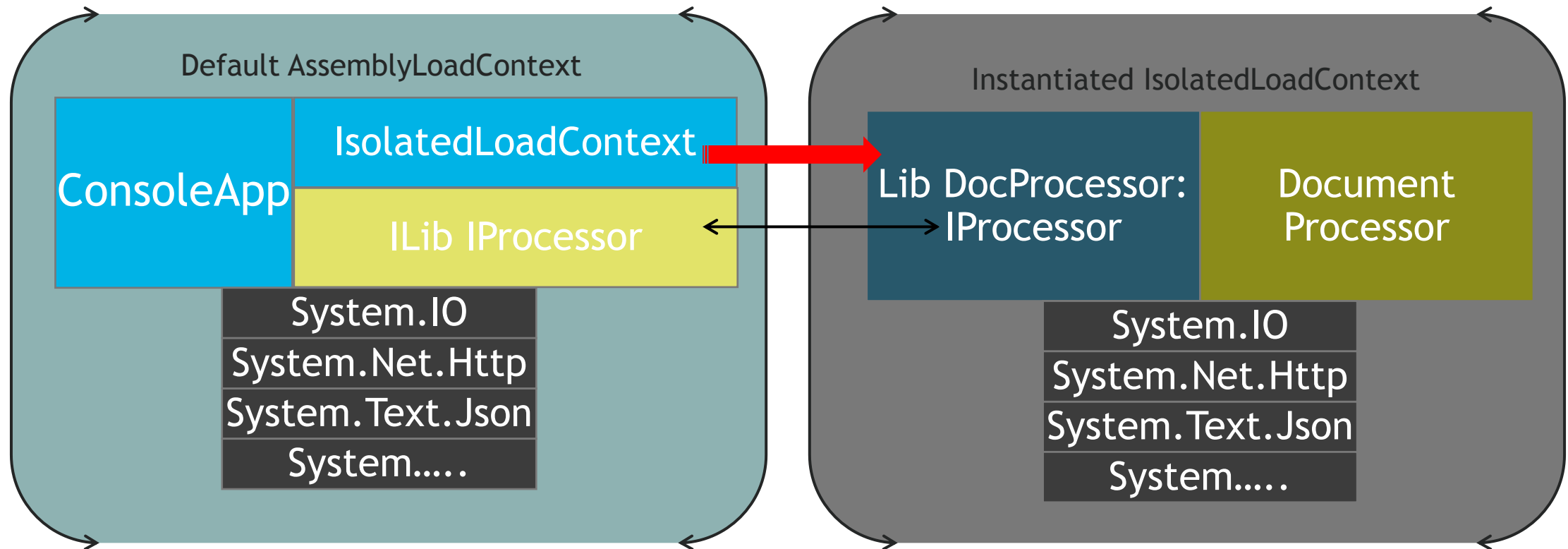




# ConsoleApp Start



# ConsoleApp & Sandboxed Library



# Removing Types?



- Self contained set of assemblies, could we not remove types?
- What about trimming that got introduced with .NET 5?
- Maybe we need something more rigorous?



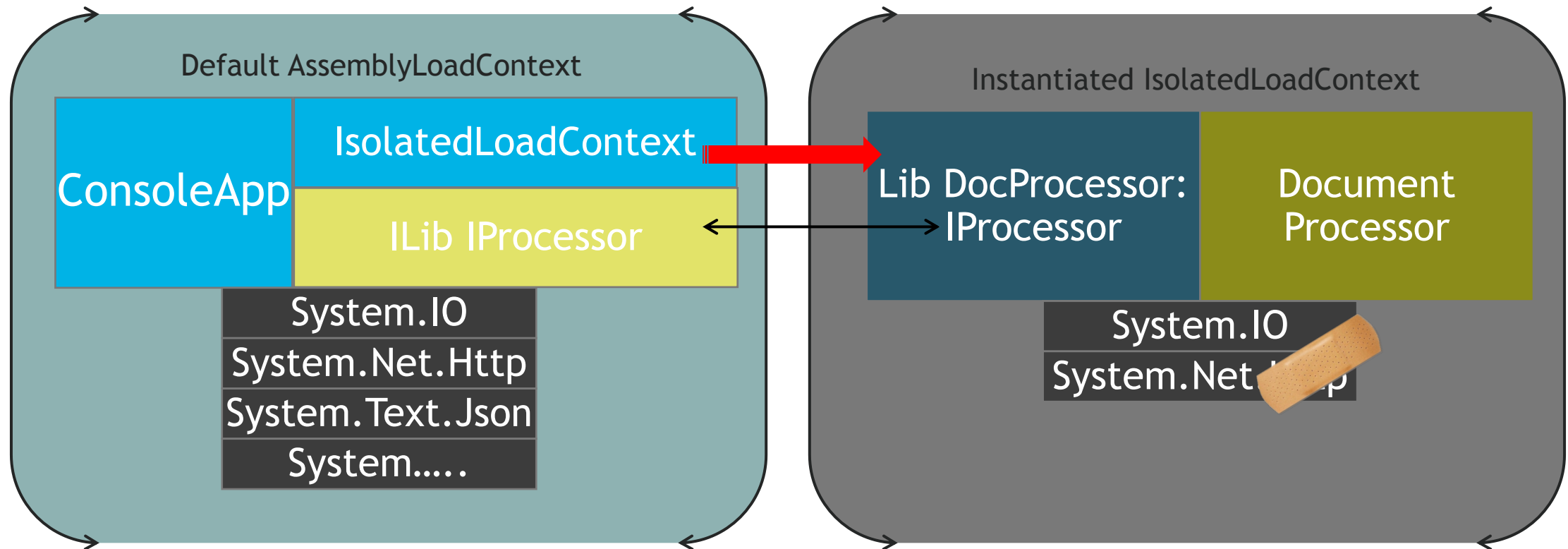
# Patching with Harmony2

- A library for patching, replacing and decorating .NET and Mono methods during runtime.
  - Patch at runtime (pre- and postfix)
  - Transpile at compile time (rewrite IL)
- Harmony v2
  - Lib.Harmony on NuGet
  - <https://github.com/pardeike/Harmony>

# Sandbox & Patching with Harmony2



# ConsoleApp & Sandboxed Library



# Conclusion



- Update libraries; security problems get fixed
- Integrate security into your development lifecycle
- Know what libraries are used, where and what's inside and most important what you'd expect from it.

# Conclusion



- Futures of this Sandbox Concept
  - Easier developer integration (e.g. source generator)
  - Package + good guidance on how this can be used in different application contexts like ASP.NET Core.
  - Basic patches/policy that can be applied on libraries



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# Thanks! Questions?

<https://github.com/nielstanis/ndcsydney2022>

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