

# Loops & Iterators

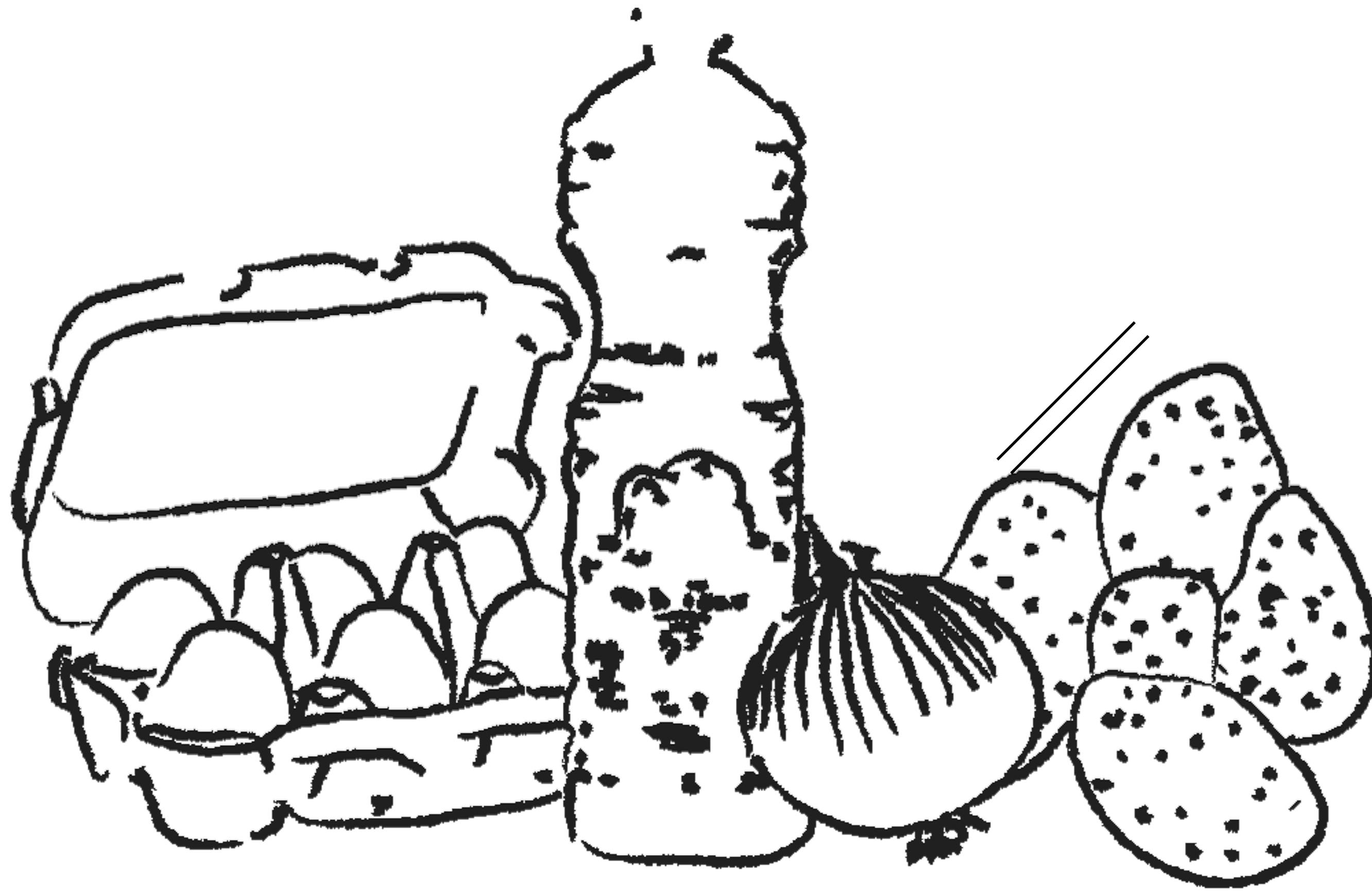
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## Coding a Spanish Omelette

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# What Do We Need

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## Ingredients:

5 potatoes

6 eggs

1 onion

Olive oil

Salt

# What They Do

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A loop is the **repetitive execution**  
of a piece of code.

**for a given amount of repetitions**  
**or**  
**until a certain condition is met**



# Simple Loop

Looping is so simple

The **simplest way** to create a loop in Ruby.

# Simple Loop

A **loop** will execute any code within the block until you manually intervene with **Ctrl+c**.

recipe.rb

```
$ ruby recipe.rb
```

```
Cooking a Spanish Omelette  
Cooking a Spanish Omelette  
Cooking a Spanish Omelette  
Cooking a Spanish Omelette  
Cooking a Spanish Omelette  
Cooking a Spanish Omelette  
Cooking a Spanish Omelette  
Cooking a Spanish Omelette
```

```
. . .
```

**Interrupt with Ctrl+C**

```
loop do  
  puts "Cooking a Spanish Omelette"  
end  
  
loop { puts "Cooking a Spanish Omelette" }
```

# Controlling Loop Execution - Break

**break** allows us to exit a loop at any point, so any code after a **break** will not be executed.

recipe.rb

```
$ ruby recipe.rb
```

```
Scrape potato 1.
```

```
counter = 0
loop do
  counter = counter + 1
  puts "Scrape potato #{counter}."
  break      # this will exit the loop
end
```



# Controlling Loop Execution - Conditions

We can also include **conditions** within a loop, to make it accomplish what we wish.

```
$ ruby recipe.rb
```

```
Scrape potato 1.  
Scrape potato 2.  
Scrape potato 3.  
Scrape potato 4.  
Scrape potato 5.
```

recipe.rb

```
counter = 0  
loop do  
  counter = counter + 1  
  puts "Scrape potato #{counter}."  
  if counter == 5  
    break  
  end  
end
```

# Controlling Loop Execution - Next

**next** skips the rest of the current iteration and start executing the next iteration.

```
$ ruby recipe.rb
```

```
Scrape potato 1.  
Scrape potato 2.  
Scrape potato 4.  
Scrape potato 5.
```

recipe.rb

```
counter = 0  
loop do  
  counter = counter + 1  
  if counter == 3  
    next # skip rest of iteration  
  end  
  puts "Scrape potato #{counter}."  
  if counter == 5  
    break  
  end  
end
```





# While Loop

Execute, add, repeat

Repeat action **while** certain **condition is true**.

# While Loop

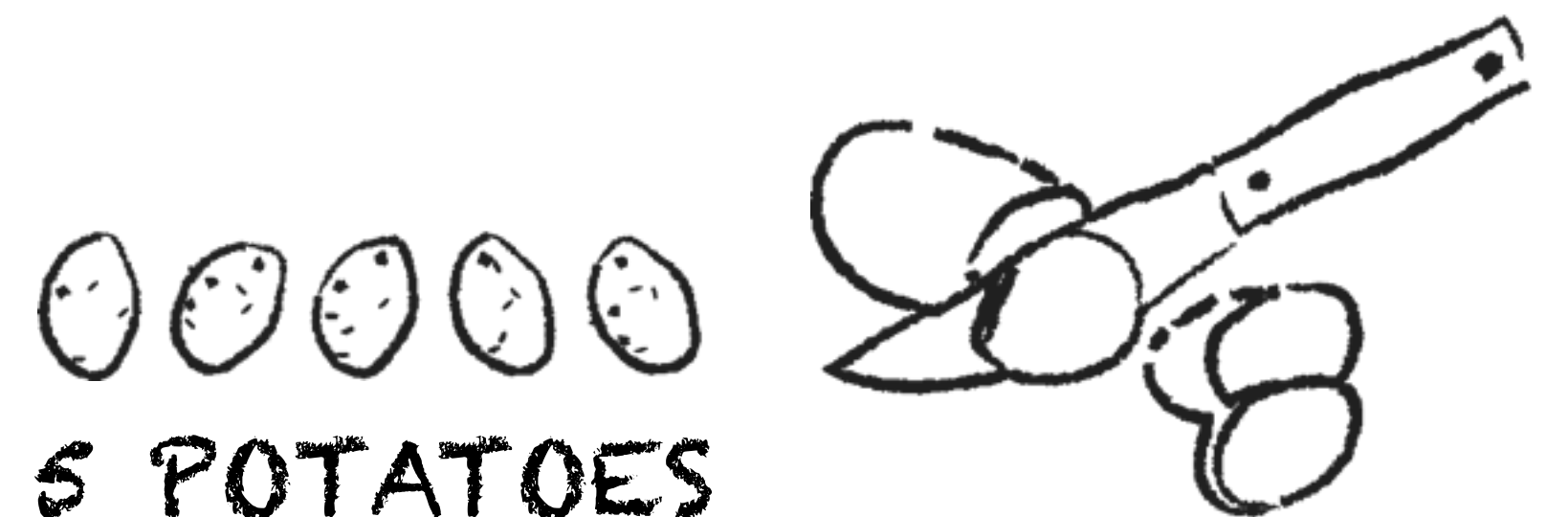
As soon as **condition stops being true**,  
the while loop stops.

recipe.rb

```
$ ruby recipe.rb
```

```
Cut potato 1 in slices.  
Cut potato 2 in slices.  
Cut potato 3 in slices.  
Cut potato 4 in slices.  
Cut potato 5 in slices.
```

```
counter = 0  
while counter < 5  
  counter = counter + 1  
  puts "Cut potato #{counter} in slices."  
end
```



# Refactoring Assignment Operators

Nice way to say the same thing  
but with less typing.

```
counter = counter + 1  
counter += 1
```

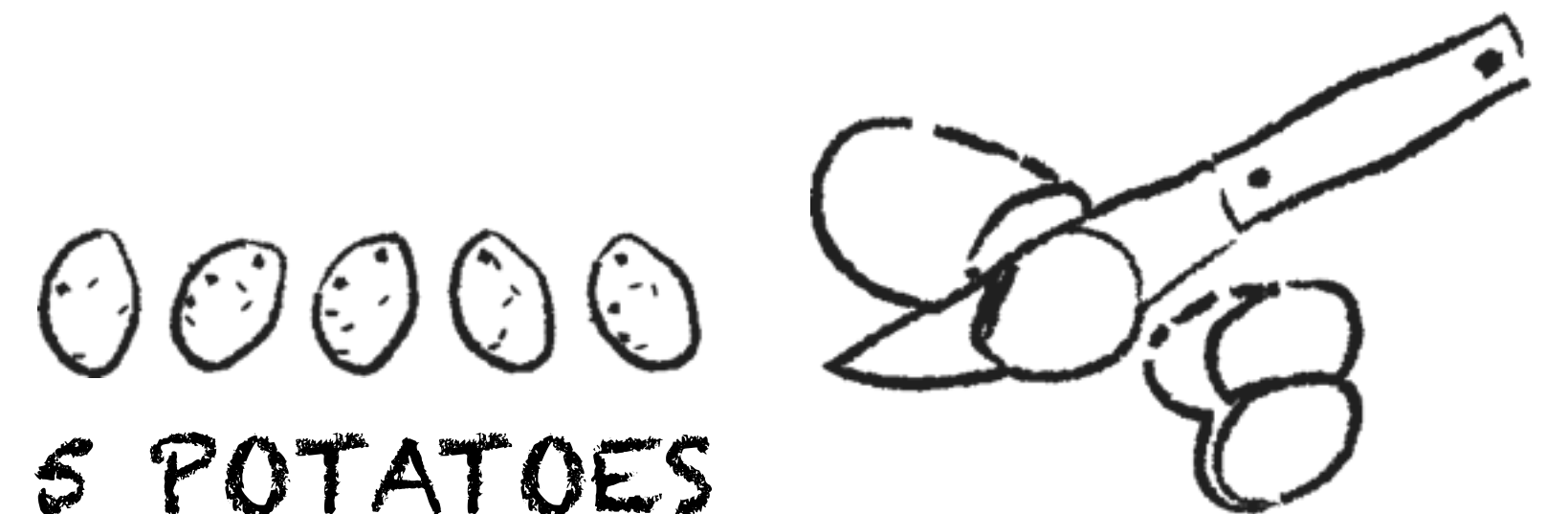
```
counter = counter - 1  
counter -= 1
```

```
counter = counter * 1  
counter *= 1
```

```
counter = counter / 1  
counter /= 1
```

recipe.rb

```
counter = 0  
while counter < 5  
  counter += 1  
  puts "Cut potato #{counter} in slices."  
end
```





# For Loop

Fixed number of times

Looping over a **collection of elements**.

# For Loop with Range

**for** loops have a definite end,  
since loops over a **finite number** of elements.

```
$ ruby recipe.rb
```

```
Add potato 1 to the pan.  
Add potato 2 to the pan.  
Add potato 3 to the pan.  
Add potato 4 to the pan.  
Add potato 5 to the pan.
```

recipe.rb

```
for counter in 1...6  
  puts "Add potato #{counter} to the pan."  
end
```

5 POTATOES



# For Loop with Array

**for** loops also work with **arrays**.

recipe.rb

```
$ ruby recipe.rb
```

```
Add potato 1 to the pan.  
Add potato 2 to the pan.  
Add potato 3 to the pan.  
Add potato 4 to the pan.  
Add potato 5 to the pan.
```

```
potatoes = [1, 2, 3, 4, 5]
```

```
for potato in potatoes  
  puts "Add potato #{potato} to the pan."  
end
```

5 POTATOES





# Arrays

Ordered lists of items

An array is a collection of items  
ordered from first to last.

# Arrays

---

An **array** is an ordered list of elements of any type placed between **brackets []**.

arrays.rb

```
empty_array = [ ]  
string_array = [ "potatoes", "eggs", "onion", "oil", "salt" ]  
number_array = [ 88, 54, 13, 6, 8 ]  
mixed_array = [ 88, "potatoes", [ 4, 5 ], 0.16 ]
```



# Finding Elements within Arrays

---

To find the first and the last elements of an array, we can just use the **first** and **last** methods.

arrays.rb

```
ingredients = [ "potatoes", "eggs", "onion", "oil", "salt" ]
```

```
ingredients.first
```

```
=> "potatoes"
```

```
ingredients.last
```

```
=> "salt"
```

# Finding Elements within Arrays

Arrays are what we call **indexed lists**.  
Reference any element by its **index** (location) number.

arrays.rb

```
ingredients = [ "potatoes", "eggs", "onion", "oil", "salt" ]
```

0

1

2

3

4

```
ingredients[2]
```

```
=> "onion"
```

```
ingredients[3]
```

```
=> "oil"
```

Programmers start counting by 0.

# While Loop & Arrays

We can access **array indexes** within a **while loop**.

```
$ ruby recipe.rb
```

```
0: potatoes  
1: eggs  
2: onion  
3: oil  
4: salt
```

recipe.rb

```
ingredients = [ "potatoes", "eggs",  
                "onion", "oil", "salt" ]  
  
index = 0  
  
while index < ingredients.length  
  puts "#{index}: #{ingredients[index]}"  
  index += 1  
end
```

# Modifying Arrays

---

Use the **pop** method  
to remove the last item of an array.

arrays.rb

```
ingredients = [ "potatoes", "eggs", "onion", "oil", "salt" ]
```

```
ingredients.pop  
=> "salt"
```

```
ingredients  
=> [ "potatoes", "eggs", "onion", "oil" ]
```

# Modifying Arrays

---

Use the **push** method  
to add any item to an array.

arrays.rb

```
ingredients = [ "potatoes", "eggs", "onion", "oil", "salt" ]
```

```
ingredients.push("salt")
```

```
=> [ "potatoes", "eggs", "onion", "oil", "salt" ]
```

```
# Or using the shovel operator
```

```
ingredients << "salt"
```

```
=> [ "potatoes", "eggs", "onion", "oil", "salt" ]
```



# Each Method

Powerful iterator

The Ruby Way to `iterate over a collection of items.`

# What Is An Iterator

---

Iterators are methods that  
**naturally loop over a given set of data.**

They allows you to operate on  
**each element in the collection.**

# Each Iterator Over Array

---

recipe.rb

```
ingredients = [ "potatoes", "eggs", "onion", "oil", "salt" ]  
ingredients.each { |ingredient| puts "You need #{ingredient}." }
```

You can use the **each** method to iterate over an **array**.

```
$ ruby recipe.rb
```

```
You need potatoes.  
You need eggs.  
You need onion.  
You need oil.  
You need salt.
```



# Each Iterator Over Array

recipe.rb

```
ingredients = [ "potatoes", "eggs", "onion", "oil", "salt" ]  
  
ingredients.each { |ingredient| puts "You need #{ingredient}." }
```



```
$ ruby recipe.rb
```

```
1) You need potatoes.  
2) You need eggs.  
3) You need onion.  
4) You need oil.  
5) You need salt.
```

recipe.rb

```
ingredients = [ "potatoes", "eggs",  
                "onion", "oil", "salt" ]  
  
counter = 1  
  
ingredients.each do |ingredient|  
  puts "#{counter}) You need #{ingredient}."  
  counter += 1  
end
```



# Hashes

Associative collections

A hash is a collection of key/value pairs  
storing the association between each key and value.

# Hashes

---

Entries in a hash are often referred to as **key-value pairs**, which creates an **associative representation** of data.

hashes.rb

```
old_syntax_hash = { :name => 'potato' }
```

```
# OR
```

```
new_syntax_hash = { name: 'potato' }
```

hashes.rb

```
ingredient = { name: 'potato', quantity: 5, unit: 'piece' }
```

# Hashes

---

Add a new key-value pair to existing hash.

hashes.rb

```
ingredient = { name: 'potato', quantity: 5, unit: 'piece' }
```

```
ingredient[:origin] = 'Spain'
```

```
ingredient
```

```
=> { name: 'potato', quantity: 5, unit: 'piece', origin: 'Spain' }
```

# Hashes

---

Remove existing key-value pair to existing hash.

hashes.rb

```
ingredient = { name: 'potato', quantity: 5, unit: 'piece' }
```

```
ingredient.delete(:unit)
```

```
ingredient
```

```
=> { name: 'potato', quantity: 5 }
```

# Hashes

---

Retrieve a piece of information from a hash.

hashes.rb

```
ingredient = { name: 'potato', quantity: 5, unit: 'piece' }
```

```
ingredient[:name]  
=> 'potato'
```

```
ingredient[:quantity]  
=> 5
```

```
ingredient[:unit]  
=> 'piece'
```

# Iterating Over Hashes

We can use the **each** method to iterate over hashes (like with arrays) but with small differences.

```
$ ruby recipe.rb
```

```
Ingredient's name is potato.  
Ingredient's quantity is 5.  
Ingredient's unit is piece.
```

recipe.rb

```
ingredient = { name: 'potato',  
               quantity: 5,  
               unit: 'piece' }
```

```
ingredient.each do |key, value|  
  puts "Ingredient's #{key} is #{value}."  
end
```

# Hashes vs. Arrays

---

Does this data need to be  
associated with a specific label?

**Hash**

Does order matter?

**Array**



# Combining Hashes & Arrays

In some cases it will make sense to combine arrays and hashes.

```
$ ruby recipe.rb
```

```
Ingredient's name is potatoes.  
Ingredient's quantity is 5.  
***
```

```
Ingredient's name is eggs.  
Ingredient's quantity is 6.  
***
```

```
Ingredient's name is onion.  
Ingredient's quantity is 1.  
***
```

```
Ingredient's name is oil.  
Ingredient's quantity is some.  
***
```

```
Ingredient's name is salt.  
Ingredient's quantity is some.
```

recipe.rb

```
ingredients = [  
  { name: 'potatoes', quantity: 5 },  
  { name: 'eggs', quantity: 6 },  
  { name: 'onion', quantity: 1 },  
  { name: 'oil', quantity: 'some' },  
  { name: 'salt', quantity: 'some' },  
]  
  
ingredients.each do |ingredient|  
  ingredient.each do |key, value|  
    puts "Ingredient's #{key} is #{value}."  
  end  
  puts "****"  
end
```

# Combining Hashes & Arrays

Remember how to access each of the values in a hash?

```
$ ruby recipe.rb
```

```
We need 5 potatoes.
```

```
We need 6 eggs.
```

```
We need 1 onion.
```

```
We need some oil.
```

```
We need some salt.
```

recipe.rb

```
ingredients = [  
  { name: 'potatoes', quantity: 5 },  
  { name: 'eggs', quantity: 6 },  
  { name: 'onion', quantity: 1 },  
  { name: 'oil', quantity: 'some' },  
  { name: 'salt', quantity: 'some' },  
]
```

```
ingredients.each do |ingredient|  
  puts "We need #{ingredient[:quantity]}  
        #{ingredient[:name]}."  
end
```

**The End**

