

## CS 5135/6035 Learning Probabilistic Models

### Lecture 20: Monte Carlo Integration

Gowtham Atluri

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November 12, 2018

1 / 28

## Reading Material

- Chapter 3. Monte Carlo Integration  
Christian Robert and George Casella. Introducing Monte Carlo Methods with R
- Chapter 5. Monte Carlo Integration  
[http://www.math.chalmers.se/Stat/Grundutb/CTH/tms150/1516/MC\\_20151008.pdf](http://www.math.chalmers.se/Stat/Grundutb/CTH/tms150/1516/MC_20151008.pdf)
- Andrieu et al. An introduction to MCMC for machine learning, Machine learning, 2003.

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November 12, 2018

2 / 28

## Topics

- Monte Carlo Integration Methods
- Probability Interpretation
- Convergence
  - Estimate convergence
  - Error in the estimate
- Importance Sampling

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3 / 28

## Integrals in Bayesian approaches

Bayesian approaches require solving integrals in different scenarios:

- 1 Normalization (e.g., for determining the posterior distribution)
- 2 Marginalization (e.g., for averaging nuisance parameters)
- 3 Expectation (e.g., to obtain summary statistics of the posterior)

Challenges:

- Integrals in large dimensional spaces

$$p(\theta_1|y) = \int_{\theta_2 \dots \theta_k} p([\theta_1, \theta_2, \dots, \theta_k]|y) d\theta_2 \dots d\theta_k$$

- Closed form solutions to integrals are not always possible

Solution: - Monte Carlo Methods

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4 / 28

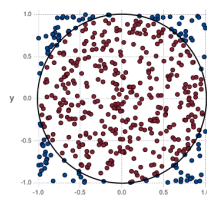
## Monte Carlo Methods: a general introduction

- Monte Carlo methods are a broad class of computational algorithms
  - that rely on repeated random sampling to estimate a desired quantity

**Example:** Can we determine the value of  $\pi$  using MC method?

**Approach:**

- 1 Draw a square, and inscribe a circle in it
- 2 Uniformly scatter points over the square
- 3 Count the number of points inside the circle
- 4 Compute fraction of points inside the circle
  - Area of Circle/Square =  $\pi r^2 / (2r)^2 = \pi/4$
- 5  $\hat{\pi} = 4 \times$  fraction of points in circle



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5 / 28

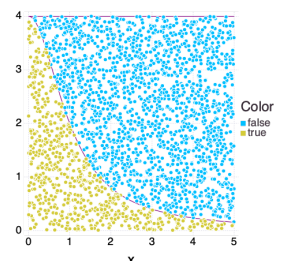
## Monte Carlo Integration: Introduction

- Computing a definite integral  $\int_a^b f(x)dx$  is equivalent to computing the area under the curve

Example: compute  $\int_0^5 \frac{4}{1+x^2} dx$

- The same Monte Carlo approach for computing  $\pi$  applies here too!

- We know value of integral  $A_1 = \int_0^5 1 dx = 5$ ;  $A = 4A_1 = 20$
- Scatter  $n$  points uniformly in the range  $[0, 5]$
- Compute proportion of points  $p$  in region of interest
- Area under the curve is the area  $A_p$



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6 / 28

## Monte Carlo Integration: Problem and Solution

### Problem:

- We are interested in computing the value of the integral

$$I(f) = \int_{\mathbf{x}^{\min}}^{\mathbf{x}^{\max}} f(\mathbf{x}) d\mathbf{x}$$

- $I(f)$  is a  $d$ -dimensional integral of a function  $f$
- $\mathbf{x}$  is a  $d$ -dimensional vector

$$I(f) = \int f(\mathbf{x}) d\mathbf{x} = \int_{x_1=x_1^{\min}}^{x_1=x_1^{\max}} \dots \int_{x_d=x_d^{\min}}^{x_d=x_d^{\max}} f(x_1, \dots, x_d) dx_1 \dots dx_d$$

### Solution:

- Monte Carlo approximation of the integral  $I(f)$  is given by

$$S_n = \frac{1}{n} \sum_{i=1}^n g(\mathbf{x}_i)$$

- where  $f(\mathbf{x}) = g(\mathbf{x})p(\mathbf{x})$
- $n$  samples  $\{\mathbf{x}_1, \dots, \mathbf{x}_n\}$  are drawn i.i.d. from  $p(\mathbf{x})$

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7 / 28

## Monte Carlo Integration: Probability Interpretation

$$I(f) = \int_{\mathbf{x}^{\min}}^{\mathbf{x}^{\max}} f(\mathbf{x}) d\mathbf{x} = \int_{\mathbf{x}^{\min}}^{\mathbf{x}^{\max}} g(\mathbf{x})p(\mathbf{x}) d\mathbf{x} = \mathbb{E}_{p(\mathbf{x})}[g(\mathbf{x})] \approx \frac{1}{n} \sum_{i=1}^n g(\mathbf{x}_i)$$

- Factorize  $f(\mathbf{x}) = g(\mathbf{x})p(\mathbf{x})$
- $p(\mathbf{x})$  can be interpreted as a probability density
  - $p(\mathbf{x}) \geq 0$   $\int p(\mathbf{x}) d\mathbf{x} = 1$
- Samples  $\{\mathbf{x}_1, \dots, \mathbf{x}_n\}$  are drawn i.i.d. from density  $p(\mathbf{x})$

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8 / 28

## Monte Carlo Integration: Probability Interpretation

$$I(f) = \int_{\mathbf{x}^{\min}}^{\mathbf{x}^{\max}} f(\mathbf{x}) d\mathbf{x} = \int_{\mathbf{x}^{\min}}^{\mathbf{x}^{\max}} g(\mathbf{x})p(\mathbf{x}) d\mathbf{x} = \mathbb{E}_{p(\mathbf{x})}[g(\mathbf{x})] \approx \frac{1}{n} \sum_{i=1}^n g(\mathbf{x}_i)$$

- Factorize  $f(\mathbf{x}) = g(\mathbf{x})p(\mathbf{x})$
- $p(\mathbf{x})$  can be interpreted as a probability density
  - $p(\mathbf{x}) \geq 0$   $\int p(\mathbf{x}) d\mathbf{x} = 1$
- Samples  $\{\mathbf{x}_1, \dots, \mathbf{x}_n\}$  are drawn i.i.d. from density  $p(\mathbf{x})$
- This approach is similar to
  - simulation approach* in nuisance parameter averaging
  - Inv-transform sampling from a mixture of distributions
  - Key difference is in factorization of  $f(\mathbf{x})$
- Factorization of  $f(\mathbf{x}) = g(\mathbf{x})p(\mathbf{x})$  is key for MC to work
  - We need to find  $g(\mathbf{x})$  and  $p(\mathbf{x})$  such that  $I(f) = \mathbb{E}_{p(\mathbf{x})}[g(\mathbf{x})]$

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8 / 28

## Monte Carlo Integration: Probability Interpretation

$$I(f) = \int_{\mathbf{x}^{\min}}^{\mathbf{x}^{\max}} f(\mathbf{x}) d\mathbf{x} \quad \text{In MC integration } f(\mathbf{x}) = g(\mathbf{x})p(\mathbf{x})$$

Often  $p(\mathbf{x})$  is chosen to be Uniform

$$p(\mathbf{x}) = \begin{cases} \frac{1}{\delta} & \mathbf{x}^{\min} \leq \mathbf{x} \leq \mathbf{x}^{\max} \\ 0 & \text{otherwise} \end{cases} \quad \text{where } \delta = \mathbf{x}^{\max} - \mathbf{x}^{\min}$$

Then,

$$I(f) = \int_{\mathbf{x}^{\min}}^{\mathbf{x}^{\max}} f(\mathbf{x}) d\mathbf{x} = \int_{\mathbf{x}^{\min}}^{\mathbf{x}^{\max}} g(\mathbf{x}) \frac{1}{\delta} d\mathbf{x} = \mathbb{E}_{p(\mathbf{x})}[g(\mathbf{x})] \approx \frac{1}{n} \sum_{i=1}^n g(\mathbf{x}_i)$$

where  $g(\mathbf{x}) = \delta f(\mathbf{x})$

This ( $p(\mathbf{x}) = \text{Uniform}$ ) is called *ordinary* Monte Carlo Integration.

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9 / 28

## Monte Carlo Integration: Example

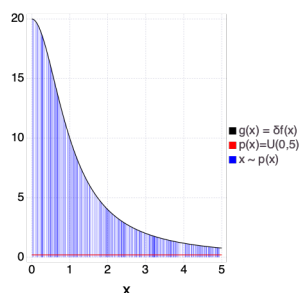
$$\text{Compute } I(f) = \int_0^5 \frac{4}{1+x^2} dx \quad (\text{Here } d=1)$$

Using *ordinary* MC method

- $p(x) = \text{Uniform}(0, 5) = \frac{1}{5} = \frac{1}{\delta}$  and  $g(x) = \delta f(x)$
- $S_n = \frac{1}{n} \sum_{i=1}^n \delta f(x_i)$

Algorithm:

- Initialize  $x_1, \dots, x_n$  to 0s
- for  $i = 1, \dots, n$  times
- Draw  $x_i \sim U(0, 5)$
- end
- Compute  $S_n = \frac{1}{n} \sum_{i=1}^n \delta f(x_i)$
- Return  $S_n$



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November 12, 2018

10 / 28

## Monte Carlo Integration: Example

$$\text{Compute } I(f) = \int_0^5 \frac{4}{1+x^2} dx \quad (\text{Here } d=1)$$

Using *ordinary* MC method

- $p(x) = \text{Uniform}(0, 5) = \frac{1}{5} = \frac{1}{\delta}$  and  $g(x) = \delta f(x)$
- $S_n = \frac{1}{n} \sum_{i=1}^n \delta f(x_i)$

Algorithm:

- Initialize  $x_1, \dots, x_n$  to 0s
- for  $i = 1, \dots, n$  times
- Draw  $x_i \sim U(0, 5)$
- end
- Compute  $S_n = \frac{1}{n} \sum_{i=1}^n \delta f(x_i)$
- Return  $S_n$

```
n=10000;
delta = 5;
f(x) = 4/(1+x^2);
x = rand(Uniform(0,5),n);
S = sum(delta.*f.(x))/n

## 5.436633068714979
```

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November 12, 2018

11 / 28

## Monte Carlo methods: Convergence

$$I(f) = \int f(\mathbf{x}) d\mathbf{x} = \int g(\mathbf{x}) p(\mathbf{x}) d\mathbf{x} = \mathbb{E}_{p(\mathbf{x})}[g(\mathbf{x})] \approx \frac{1}{n} \sum_{i=1}^n g(\mathbf{x}_i) = S_n$$

Questions:

- Does the Monte Carlo integration method converge to the true value as larger and larger sets of samples are used?
  - We will *Law of Large Numbers* to answer this.
- How to choose  $n$  in terms of desired accuracy and the confidence interval on the accuracy?
  - We will use *Central Limit Theorem* to answer this

## Monte Carlo methods: Convergence (Q1)

$$I(f) = \int f(\mathbf{x}) d\mathbf{x} = \int g(\mathbf{x}) p(\mathbf{x}) d\mathbf{x} = \mathbb{E}_{p(\mathbf{x})}[g(\mathbf{x})] \approx \frac{1}{n} \sum_{i=1}^n g(\mathbf{x}_i) = S_n$$

- If the expectation  $\mathbb{E}_{p(\mathbf{x})}[g(\mathbf{x})] = \mu$ ,

$$\mathbb{E}[S_n] = \mathbb{E}\left[\frac{1}{n}(g(\mathbf{x}_1) + \dots + g(\mathbf{x}_n))\right] = \frac{1}{n} \mathbb{E}[g(\mathbf{x}_1) + \dots + g(\mathbf{x}_n)] = \frac{n}{n} \mu = \mu$$

- Expectation of  $S_n$  is the same as  $\mathbb{E}_{p(\mathbf{x})}[g(\mathbf{x})]$

- If the variance  $\text{Var}[g(\mathbf{x})] = \sigma^2$ ,

$$\begin{aligned} \text{Var}[S_n] &= \text{Var}\left[\frac{1}{n}(g(\mathbf{x}_1) + \dots + g(\mathbf{x}_n))\right] = \frac{1}{n^2} \text{Var}[g(\mathbf{x}_1) + \dots + g(\mathbf{x}_n)] \\ &= \frac{1}{n^2} \text{Var}[g(\mathbf{x}_1)] + \dots + \text{Var}[g(\mathbf{x}_n)] = \frac{\sigma^2 + \dots + \sigma^2}{n^2} = \frac{\sigma^2}{n} \end{aligned}$$

- Variance of the estimate  $S_n$  is  $O(1/n)$

## Monte Carlo methods: Convergence (Q1)

$$I(f) = \int f(\mathbf{x}) d\mathbf{x} = \int g(\mathbf{x}) p(\mathbf{x}) d\mathbf{x} = \mathbb{E}_{p(\mathbf{x})}[g(\mathbf{x})] \approx \frac{1}{n} \sum_{i=1}^n g(\mathbf{x}_i) = S_n$$

$$\mathbb{E}[S_n] = \mu = \mathbb{E}_{p(\mathbf{x})}[g(\mathbf{x})] \quad \text{Var}[S_n] = \frac{\sigma^2}{n} = \frac{\text{Var}[g(\mathbf{x})]}{n}$$

- Monte Carlo methods converge to the true value as  $n \rightarrow \infty$ .
- **Strong Law of Large Numbers:** Let  $x_1, x_2, \dots, x_n$  be i.i.d. with  $\mathbb{E}[x_i] = \mu \in \mathbb{R}$ ,  $\text{Var}(x_i) = \sigma^2 \in (0, \infty)$ .

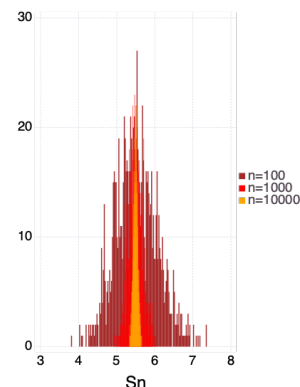
$$\text{If } \bar{x}_i = \frac{1}{n} \sum_{i=1}^n x_i \text{ then } \bar{x}_i \rightarrow \mu$$

- LLN gives us the mean of the estimate  $S_n$  behavior when  $n \rightarrow \infty$

## Monte Carlo methods: Convergence (Q1)

Visualizing convergence for  $I(f) = \int_0^5 \frac{4}{1+x^2} dx$ , using  $S_n = \frac{1}{n} \sum_{i=1}^n \delta f(x_i)$

```
n=[100, 1000, 10000];
delta = 5;
f(x) = 4/(1+x^2);
S1 = zeros(1000);
S2 = zeros(1000);
S3 = zeros(1000);
for i=1:1000
    x1 = rand(Uniform(0,5),n[1]);
    S1[i] = sum(delta.*f.(x1))/n[1];
    x2 = rand(Uniform(0,5),n[2]);
    S2[i] = sum(delta.*f.(x2))/n[2];
    x3 = rand(Uniform(0,5),n[3]);
    S3[i] = sum(delta.*f.(x3))/n[3];
end
plot(layer(x=S3, Geom.histogram),
     layer(x=S2, Geom.histogram),
     layer(x=S1, Geom.histogram));
```



## Monte Carlo methods: Convergence (Q2)

- **Question:** How to choose  $n$  in terms of desired accuracy?
- **Approach:** We can estimate the error, for a chosen value of  $n$ , and work backwards

$$\epsilon_n = \mathbb{E}_{p(\mathbf{x})}[g(\mathbf{x})] - \frac{1}{n} \sum_{i=1}^n g(\mathbf{x}_i)$$

- **Central Limit Theorem:**

- Let  $x_1, x_2, \dots, x_n$  be i.i.d. with  $\mathbb{E}[x_i^2] < +\infty$ .
- Let  $\sigma^2$  denote the variance of  $x_i$ , i.e.,  $\sigma^2 = \mathbb{E}((x_i - \mathbb{E}(x_i))^2)$  and
- $\epsilon_n = \mathbb{E}(x) - \frac{1}{n} \sum_{i=1}^n x_i$ .

$$\text{then } \left(\frac{\sqrt{n}}{\sigma} \epsilon_n\right) \text{ converges in distribution to } \mathcal{N}(0, 1)$$

## Monte Carlo methods: Convergence (Q2)

- **Central Limit Theorem:**

- Let  $x_1, x_2, \dots, x_n$  be i.i.d. with  $\mathbb{E}[x_i^2] < +\infty$ .
- Let  $\sigma^2$  denote the variance of  $x_i$ , i.e.,  $\sigma^2 = \mathbb{E}((x_i - \mathbb{E}(x_i))^2)$  and
- $\epsilon_n = \mathbb{E}(x) - \frac{1}{n} \sum_{i=1}^n x_i$ .

$$\text{then } \left(\frac{\sqrt{n}}{\sigma} \epsilon_n\right) \text{ converges in distribution to } \mathcal{N}(0, 1)$$

- From this, it follows that for any  $a$  and  $b$

$$\lim_{n \rightarrow \infty} p\left(\frac{\sigma}{\sqrt{n}} a \leq \epsilon_n \leq \frac{\sigma}{\sqrt{n}} b\right) = \int_a^b \frac{1}{\sqrt{2\pi}} e^{-x^2/2} dx$$

- We observe that when  $x \sim \mathcal{N}(0, 1)$ ,  $p(|x| \leq 1.96) \approx 0.95$ , using this we can say

$$|\epsilon_n| \leq 1.96 \frac{\sigma}{\sqrt{n}}, \text{ with a probability close to } 0.95$$

- **Error  $\epsilon_n$  is not dependent on the dimensionality of the integral  $d$** 
  - It is of the order  $O(1/\sqrt{n})$

## Observations

- Error in the estimate of  $I(f)$  for  $n$  samples is

$$|\epsilon_n| \leq 1.96 \frac{\sigma}{\sqrt{n}}, \text{ with a probability close to 0.95}$$

- If want to reduce the error in the estimate
  - Increase  $n$  significantly
    - when unlimited computing resources and time are available
  - (Somehow) reduce  $\sigma^2$ 
    - useful when constraints are on computing resources and time
- Importance sampling
  - Reduces variance ( $\sigma^2$ )

## Monte Carlo methods: Importance Sampling

- Importance Sampling is a **MC Integration** approach
  - not a *sampling approach*
- The *idea* is to sample random numbers from a density that is close to the shape of the integrand.
  - Shape of  $f(x)$  and  $q(x)$  should look similar,  $\text{support}(f) \subset \text{support}(q)$

$$I(f) = \int f(x) dx = \int \frac{f(x)}{q(x)} q(x) dx$$

- Choosing  $q(x)$  requires some effort
  - $q(x)$  must be a probability density, i.e.,  $q(x) \geq 0$  and  $\int p(x) dx = 1$
- Using Monte Carlo integration on this 'factorization', we have Importance Sampling approach

## Monte Carlo methods: Importance Sampling

$$I(f) = \int f(x) dx = \int \frac{f(x)}{q(x)} q(x) dx$$

### Importance Sampling Approach:

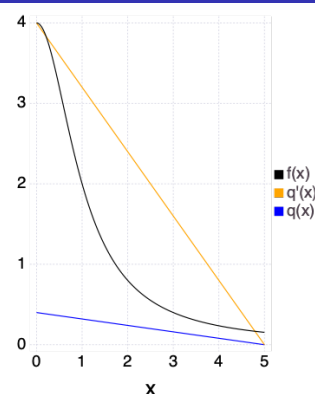
- Initialize  $x_1, \dots, x_n$  to 0s
- for  $i = 1, \dots, n$  times
- Draw  $x_i \sim q(x)$
- end
- Compute  $S_n = \frac{1}{n} \sum_{i=1}^n \frac{f(x_i)}{q(x_i)}$
- Return  $S_n$

## Importance Sampling: Example

$$\text{Compute } I(f) = \int_0^5 \frac{4}{1+x^2} dx$$

$$I(f) = \int f(x) dx = \int \frac{f(x)}{q(x)} q(x) dx$$

- We need to select  $q(x)$  such that
  - $q(x)$  and  $f(x)$  are similar in shape
  - $q(x) \geq 0$ , for  $x \in [0, 5]$
  - $\int_0^5 q(x) dx = 1$
- $q'(x) = \frac{100-20x}{25}$
- $\int q'(x) dx = 10$
- $q(x) = \frac{10-2x}{25}$



- We need to draw samples from  $q(x)$  (accept-reject method?)

## Importance Sampling

### Accept-Reject Method

```
function accept_reject_method(n)
    x = 0:0.01:5;
    f(x) = (10-2x)/25;
    g(x) = pdf(Uniform(0,5),x);
    M = maximum(f(x)./g(x));
    count = 0;
    samples = [];
    while(count < n)
        y = rand(Uniform(0,5));
        u = rand(Uniform(0,1));
        if(u < f(y)/(M*g(y)))
            samples = [samples; y];
            count += 1;
        end
    end
    return samples;
end
```

### Importance Sampling

- Initialize  $x_1, \dots, x_n$  to 0s
- for  $i = 1, \dots, n$  times
- Draw  $x_i \sim q(x)$
- end
- Compute  $S_n = \frac{1}{n} \sum_{i=1}^n \frac{f(x_i)}{q(x_i)}$
- Return  $S_n$

```
f(x) = 4/(1+x^2);
q(x) = (10-2x)/25;

n = 10000;
x = accept_reject_method(n);
S = sum(f(x)./(q(x)))/length(x)
```

## 5.477582181147847

## Importance Sampling: Variance reduction

- In *ordinary* MC:  $I(f) = \int f(x) dx = \int g(x)p(x) dx$ 
  - Variance of the estimate  $S_n$

$$\text{Var}[S_n] = \frac{\text{Var}[g(x)]}{n}$$

- In addition to  $n$ , variance depends on  $\text{Var}[g(x)]$
- In Importance sampling:

$$I(f) = \int f(x) dx = \int \frac{f(x)}{q(x)} q(x) dx$$

- Variance of the estimate is

$$\text{Var}[S_n] = \frac{\text{Var}[\frac{f(x)}{q(x)}]}{n}$$

- If the shape of  $q$  is similar to  $f$ , the ratio  $f/q$  will be (nearly) constant
  - This will keep the term  $\text{Var}[\frac{f(x)}{q(x)}]$  small
  - Due to this estimate in Importance Sampling has low variance
    - when  $q$  is selected appropriately

## Comparing variance Ordinary MC and IS

### Ordinary MC Integration

```
n = 10000;
delta = 5;
f(x) = 4/(1+x^2);
S = zeros(100);
for i = 1:100
    x = rand(Uniform(0,5),n);
    S[i] = sum(delta.*f.(x))/n;
end
mean(S)
```

## 5.499100825974856

var(S)

## 0.0027350615959637506

### Importance Sampling

```
n = 10000;
f(x) = 4/(1+x^2);
p(x) = (10-2x)/25;
S = zeros(100);
for i = 1:100
    x = accept_reject_method(n);
    S[i] = sum(f.(x)./(p.(x)))/n;
end
mean(S)
```

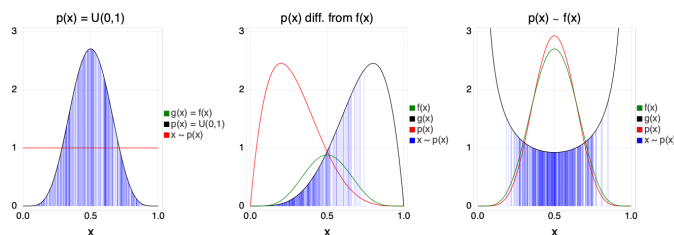
## 5.495252969036046

var(S)

## 0.0006740964975615764

## Comparing variance Ordinary MC and IS

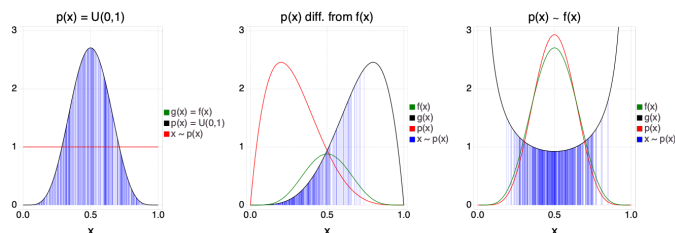
$$I(f) = \int f(x)dx = \int g(x)p(x)dx \quad I(f) = \int f(x)dx = \int \frac{f(x)}{q(x)}q(x)dx$$



- Sampling well in places where  $g(x)$  is high is critical to good approximation
- When  $p(x) = \text{Uniform}$ 
  - Regions where  $f(x)$  takes a high value are not given a priority
    - Takes more samples to get a good approximation in those regions

## Comparing variance Ordinary MC and IS

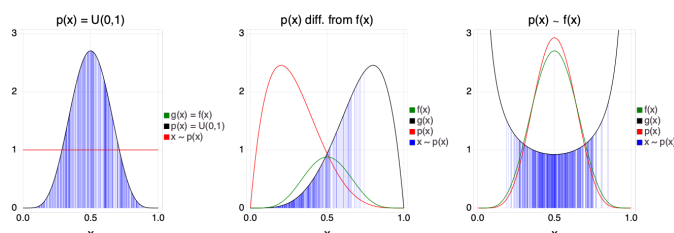
$$I(f) = \int f(x)dx = \int g(x)p(x)dx \quad I(f) = \int f(x)dx = \int \frac{f(x)}{q(x)}q(x)dx$$



- When  $p(x)$  has a shape different from  $g(x)$ 
  - Regions where  $g(x)$  is higher are poorly sampled
    - Takes a LOT of samples to get a good approximation in those regions

## Comparing variance Ordinary MC and IS

$$I(f) = \int f(x)dx = \int g(x)p(x)dx \quad I(f) = \int f(x)dx = \int \frac{f(x)}{q(x)}q(x)dx$$



- When  $p(x)$  has a shape similar to  $f(x)$ 
  - $g(x) = f(x)/p(x)$  is nearly a constant (when  $f(x)$  takes high values)
  - Small number of samples can result in good approximation

## Summary

- Monte Carlo Integration
  - Ordinary MC ( $p(x) = U(a, b)$ )
  - Importance Sampling ( $q(x)$  has a similar shape as  $f(x)$ )
- Probability interpretation
- Convergence
  - Estimate converges
  - Variance of the estimate  $\text{Var}(g(x))/n$ 
    - Depends on both  $\text{Var}[g(x)]$  and  $n$
- Importance Sampling
  - reduces variance of the estimate
  - by reducing the value of the term  $\text{Var}[g(x)] = \text{Var}\left[\frac{f(x)}{q(x)}\right]$