ASSIGNMENT 2

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Question 1

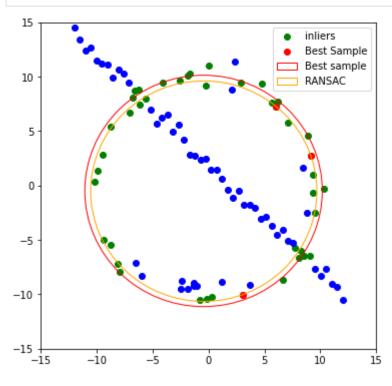
```
In [ ]: # determine a circle using 3 points (radius and center)
def circleRadius(b, c, d):
    temp = c[0]**2 + c[1]**2
    bc = (b[0]**2 + b[1]**2 - temp) / 2
    cd = (temp - d[0]**2 - d[1]**2) / 2
    det = (b[0] - c[0]) * (c[1] - d[1]) - (c[0] - d[0]) * (b[1] - c[1])
    if abs(det) < 1.0e-10:
        return None
    # Center of circle
    cx = (bc*(c[1] - d[1]) - cd*(b[1] - c[1])) / det
    cy = ((b[0] - c[0]) * cd - (c[0] - d[0]) * bc) / det
    radius = ((cx - b[0])**2 + (cy - b[1])**2)**.5
    return ((cx,cy) , radius)</pre>
```

```
X_new = np.concatenate((X_circ, X_line),axis=0)
In [ ]:
         candidates = [] # circles after ransac and MAE
         #RANSAC
         maximum_iterations = 30
         for iter in range(maximum iterations):
           # 1. Select any 3 points
           one, two, three=np.random.choice(50), np.random.choice(50), np.random.choice(50)
           first,second,third= X_circ[one],X_circ[two],X_circ[three]
           best_circles = [] # from ransac
           # 2. Finding the circle that passes through these three points
           center , radius = circleRadius(first, second, third)
           # Define threshold distance to find inliers
           threshold distance = 1
           # 3.Finding inliers
           inliers = []
           sq distance = 0
           for i in range(100):
               sq_distance = (X_new[i][0] - center[0])**2 + (X_new[i][1] - center[1])**2
               sq_distance = np.sqrt(sq_distance)
               if sq distance > radius - threshold distance and sq distance < radius + threshold</pre>
                 inliers.append(X new[i])
           # 4. define a threshold for inlier count to distinguish circles(best)
           inlier threshold = 40
           if len(inliers) > inlier threshold:
               best circles.append([center, radius])
               # 5. determine a new candidate circle using all the inlier points
               # Least Square Circle Fit
               x_bar = sum(inliers[i][0] for i in range(len(inliers))) /len(inliers)
               y bar = sum(inliers[i][1] for i in range(len(inliers))) /len(inliers)
               u_i = X_{circ}[:,0] - x_{bar}
               v_i = X_{circ}[:,1] - y_{bar}
               s u = sum(u i)
               s_u = sum(u_i ** 2)
               s_uuu = sum(u_i ** 3)
```

```
s_v = sum(v_i)
             s vv = sum(v i ** 2)
             s_vvv = sum(v_i ** 3)
             s_uv = sum(u_i * v_i)
             s uvv = sum(u i * v i * v i)
             s_vuu = sum(v_i * u_i * u_i)
             u_c = 0.5 * ((s_uuu + s_uvv) * s_vv - (s_vvv + s_vuu) * s_uv) / (s_uu * s_vv - s_vvv + s_vuu) * s_uv) / (s_uu * s_vv - s_vvvv + s_vvu) / (s_uu * s_vvv - s_vvvv + s_vvu) / (s_uu * s_vvv + s_vvu) / (s_uu * s_vvu) / (s_uu * s_vvv + s_vvu) / (s_uu * s_vvu)
             v_c = 0.5 * ((s_uuu + s_uvv) * s_uv - (s_vvv + s_vuu) * s_uu) / (s_uv ** 2 - s_uu)
            x_c = u_c + x_{bar} # center
            y c = v c + y bar # center
            Radius = np.sqrt(u_c**2 + v_c**2 + (s_uu + s_vv)/len(inliers))
             # 6.Find all new inliner points and new outlier points for new candidate circle
            new inliers=[]
            new_outliers=[]
             for i in range(100):
                  sq_distance2 = (X_new[i][0] - x_c)**2 + (X_new[i][1] - y_c)**2
                  sq_distance2 = np.sqrt(sq_distance2)
                  if sq distance2 > Radius - threshold distance and sq distance2 < Radius + thres</pre>
                      new inliers.append(list(X new[i]))
                  else: new_outliers.append(list(X_new[i]))
    #7.If the count of inlier points is less than threshold inlier count then skip this n
    # If the count exceeds threshold inlier count then move on to next step
             if len(new inliers) > inlier threshold:
        # 8. Calculate the mean absolute error for the new candidate circle using the new i
                      MAE = sum(np.sqrt((np.array(new_inliers)[:,0]-x_c)**2 + (np.array(new_inliers)
        # 9. Add this candidate circle to the shortlist along with count of inlier points a
                      candidates.append([(x_c,y_c), Radius, len(new_inliers), MAE, new_inliers, new
        # 10. Go back to the first step and repeat for max iterations number of times
#11.When max iterations is completed, examine the shortlist of candidate circles and pi
# If more than candidate circles with same inliner count then pick the candidate circle
```

In []: | # get the best condidate circle with highest inliers

In []: import matplotlib.patches as mpatches
figure, axes = plt.subplots(figsize=(6,6))



Question 2

```
In [ ]:
         def mouse_handler(event, x, y, flags, data) :
             if event == cv.EVENT_LBUTTONDOWN :
                 cv.circle(data['im'], (x,y),3, (0,0,255), 5, 16)
                 cv.imshow("Image", data['im'])
                 if len(data['points']) < 4 :</pre>
                     data['points'].append([x,y])
         image = [('Images/Go_Home_Gota.jpg',"Images/Galle_Fort.jpg"),("Images/I_lv_u2.jpg","Ima
         for (src, dst) in image:
             # Read source image.
             # Create a vector of source points.
             # Read destination image
             # Get four corners
             # Calculate Homography between source and destination points
             h, status = cv.findHomography(pts_src, pts_dst)
             # Warp source image
             im_temp = cv.warpPerspective(im_src, h, (im_dst.shape[1],im_dst.shape[0]))
             # Black out polygonal area in destination image.
             # Add warped source image to destination image.
             im_dst = im_dst + im_temp
```





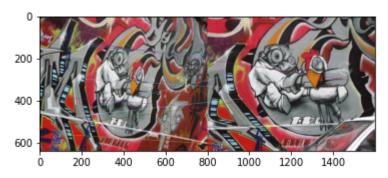


There are three pairs of images and here is the non-technical rationale of them :D,

- 1) For the country and respect the people who are fighting for #GoHomeGota
- 2) For my love
- 3) Just for fun we took over the civil department under our custedy.

Question 3

```
In []: # read images
#sift
sift = cv.SIFT_create()
keypoints_1, descriptors_1 = sift.detectAndCompute(img1,None)
keypoints_2, descriptors_2 = sift.detectAndCompute(img2,None)
#feature matching
bf = cv.BFMatcher(cv.NORM_L1, crossCheck=True)
matches = bf.match(descriptors_1,descriptors_2)
matches = sorted(matches, key = lambda x:x.distance)
```



Out[]: (<matplotlib.image.AxesImage at 0x1e609227ee0>, None)

```
In [ ]: # find homography between images
good_kp_l = np.array([keypoints_1[m.queryIdx].pt for m in matches[10:20]])
good_kp_r = np.array([keypoints_2[m.trainIdx].pt for m in matches[10:20]])
H, masked = cv.findHomography(good_kp_r, good_kp_l, cv.RANSAC, 5.0)
```

```
In [ ]:
         def warpTwoImages(img1, img2, H):
             h1, w1 = img1.shape[:2]
             h2, w2 = img2.shape[:2]
             pts1 = np.float32([[0, 0], [0, h1], [w1, h1], [w1, 0]]).reshape(-1, 1, 2)
             pts2 = np.float32([[0, 0], [0, h2], [w2, h2], [w2, 0]]).reshape(-1, 1, 2)
             pts2_ = cv.perspectiveTransform(pts2, H)
             pts = np.concatenate((pts1, pts2 ), axis=0)
             [xmin, ymin] = np.int32(pts.min(axis=0).ravel() - 0.5)
             [xmax, ymax] = np.int32(pts.max(axis=0).ravel() + 0.5)
             t = [-xmin, -ymin]
             Ht = np.array([[1, 0, t[0]], [0, 1, t[1]], [0, 0, 1]]) # translate
             result = cv.warpPerspective(img2, Ht@H, (xmax-xmin, ymax-ymin))
             result[t[1]:h1+t[1], t[0]:w1+t[0]] = img1
             return result
         result = warpTwoImages(img1, img2, H)
```

