(#) Kegworlds in C :
They are predefined, resource worlds in C language & each of which have their special meaning.

Example : int, return, it, else

(#) Identifiers in C

Such as variable, Junctions etc.

Example int a;

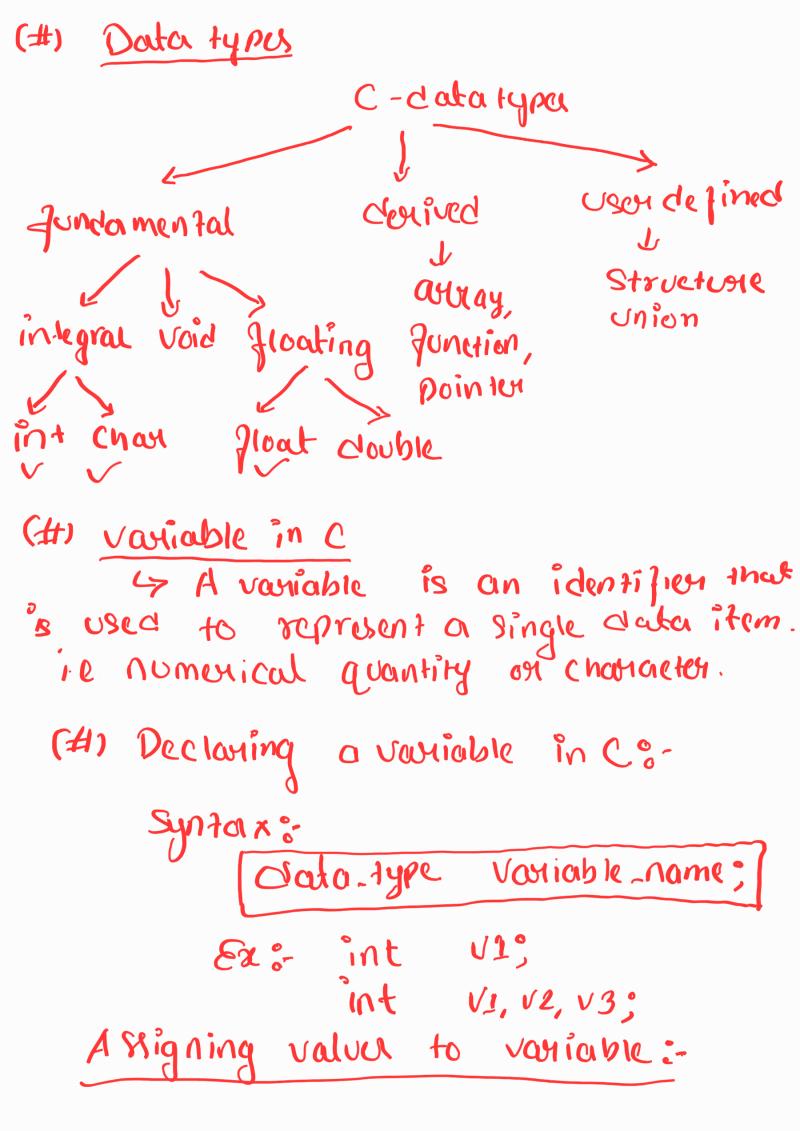
Kules Jose naming identifier

(1) A valid identifier can have Lettern

cigits, undersome (-)

(2) Figur letter of an identifier should be either a letter on undersome

3 Keywonds cannot be identifier.



```
Vorliable - name = Constant;
                             42,3,2.4
           Example: int a;
                       Q = 5°
(4) Illustration of program execution
 with respect to memory.
              Ex:- int o, b, c;
                    0.59
                    b= 6°, Integer takes
                   C= 0+6° 2091 4 bytes.
 (I)
  variable >
  vame
                                   1008
  Action
            1000
                        1004
(II)
         1000
 (#) Reading
                Valuer of a variable
  from Reyboard Using Scanf (7;
       Scand ("Control String", & vorsiable);
                             add rest of
                   <u>%C</u>
                                variable
```

Example Scanf ("%d", 2a);

Scanf ("1.d",d", 20,2b);

"d > int . 1,2,3...

%f > qloat - . 2.5,3.6,...
%c > char . . 'a' 'b', '1!,...