



Nigel Jean-Peter Durham

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User Experience Designer

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Education

March 2018 - May 2018

User Experience Design Immersive

*General Assembly
New York, NY*

UX designer concerned with how empathy can drive the growth of healthier communities.

Designed applications addressing freelance musicianship, plant care, and artist discovery.

September 2013 - May 2014

Industrial Design, Painting & Drawing

*California College of the Arts
San Francisco, CA*

Painter investigating the relationship between fine art and industrial design, concerned with the social and ethical issues implicit to product design. Developed skills in painting, drawing, model fabrication, and wood construction.

Left degree program.

September 2007 - May 2010

Neuroscience, Bachelors of Arts

*Boston University
Boston, MA*

Honors student fascinated with the relationship between the brain and behavior. Completed honors thesis on neuropharmacological cognitive enhancement in aging.

Graduated with Distinction, Cum Laude in 3 years.

Work Experience

January 2017 - Present

User Experience Designer

*Freelance: BlueberryX, EventHollow
Brooklyn, NY*

Designing simple, elegant solutions for product, web and mobile, leveraging mobile-first design for responsive products. Clients include Blueberry, USFS, EventHollow, among others.

December 2016 - January 2017

Interaction Designer

*Nootbot
Brooklyn, NY*

Conducted ethnographic analysis of student populations to aid the development of a chat bot-based web application connecting users with nootropic supplements. Research insights drove design decisions in chat design, UI, and service-side processes.

October 2015 - November 2016

Molecular Biologist

*Sloan-Kettering Institute
New York, NY*

Developed and implemented a stem-cell protocol for the treatment of Parkinson's Disease. Gained experience working with a small, interdisciplinary team on a rapid translational project.

Tools

Sketch
Figma
Illustrator
Photoshop
Invision
Marvel
Balsamiq
Principle

HTML
CSS
Javascript
PHP
SQL

Solidworks
CAD
EPhys:
Neuralynx
Plexon
Mol. Bio:
IHC
Histology
Perfusion
Sectioning

Skills

Interaction Design
Animation Design
Research Study Design
Visual/Graphic Design
User Experience Design

Wireframing
Prototyping
Usability Testing
User Research
User Interviews
Personas
User Journey
Site Maps
MVP
Feature Prioritization
iOS Design
Android/Material

Agile Development

Data Visualization
Ethnography
Quantitative Research
Qualitative Research