

Types of Consistency

- Strong Consistency
 - After the update completes, **any subsequent access** will return the **same** updated value.
- Weak Consistency
 - It is **not guaranteed** that subsequent accesses will return the updated value.
- **Eventual Consistency**
 - Specific form of weak consistency
 - It is guaranteed that if **no new updates** are made to object, **eventually** all accesses will return the last updated value (e.g., *propagate updates to replicas in a lazy fashion*)