# Numpy 3

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# Sorting

• np.sort returns a sorted copy of an array.

```
import numpy as np
a = np.array([4, 7, 0, 3, 8, 2, 5, 1, 6, 9])
a
    array([4, 7, 0, 3, 8, 2, 5, 1, 6, 9])
b = np.sort(a)
b
    array([0, 1, 2, 3, 4, 5, 6, 7, 8, 9])
a # no change is reflected in the original array
    array([4, 7, 0, 3, 8, 2, 5, 1, 6, 9])
```

▼ We can directly call sort method on array but it can change the original array as it is an inplace operation.

```
a.sort() # sorting is performed inplace
a
array([0, 1, 2, 3, 4, 5, 6, 7, 8, 9])
```

#### → Sorting in 2D array

Note: By default, the np.sort() functions sorts along the last axis.

```
a = np.array([[23,4,43], [12, 89, 3], [69, 420, 0]])
np.sort(a) # default axis = -1 (last axis)
    array([[ 4, 23, 43],
        [ 3, 12, 89],
        [ 0, 69, 420]])
```

# Element-Wise Multiplication

Element-wise multiplication in NumPy involves multiplying corresponding elements of two arrays with the same shape to produce a new array where each element is the product of the corresponding elements from the input arrays.

```
a = np.arange(1, 6)
а
     array([1, 2, 3, 4, 5])
     array([ 5, 10, 15, 20, 25])
b = np.arange(6, 11)
     array([ 6, 7, 8, 9, 10])
     array([ 6, 14, 24, 36, 50])
Both arrays should have the same shape.
c = np.array([1, 2, 3])
a * c
                                                Traceback (most recent call last)
    <ipython-input-17-3f6f667472ca> in <cell line: 1>()
      ---> 1 a * c
     ValueError: operands could not be broadcast together with shapes (5,) (3,)
     SEARCH STACK OVERFLOW
d = np.arange(12).reshape(3, 4)
e = np.arange(13, 25).reshape(3, 4)
print(d)
print(e)
     [[0 1 2 3]
     [4567]
      [8 9 10 11]]
     [[13 14 15 16]
      [17 18 19 20]
      [21 22 23 24]]
d * e
     array([[ 0, 14, 30, 48],
            [ 68, 90, 114, 140],
[168, 198, 230, 264]])
```

```
array([[ 0, 5, 10, 15], [20, 25, 30, 35], [40, 45, 50, 55]])
```

#### Takeaway:

- Array \* Number -> WORKS
- Array \* Array (same shape) -> WORKS
- Array \* Array (different shape) -> DOES NOT WORK

# Matrix Multiplication

Rule: Number of columns of the first matrix should be equal to number of rows of the second matrix.

```
• (A,B) * (B,C) -> (A,C)
```

• (3,4) \* (4,3) -> (3,3)

Visual Demo: <a href="https://www.geogebra.org/m/ETHXK756">https://www.geogebra.org/m/ETHXK756</a>

a@5

```
ValueError

<ipython_input-27-16572c98568d> in <cell line: 1>()
----> 1 a@5

ValueError: matmul: Input operand 1 does not have enough dimensions (has 0, gufunc core with signature (n?,k),(k,m?)->(n:

SEARCH STACK OVERFLOW
```

```
np.matmul(a, 5)
```

```
ValueError
                                                Traceback (most recent call last)
    <ipython-input-28-875bf147741b> in <cell line: 1>()
        -> 1 np.matmul(a, 5)
    ValueError: matmul: Input operand 1 does not have enough dimensions (has 0, gufunc core with signature (n?,k),(k,m?)->(n?
     SEARCH STACK OVERFLOW
np.dot(a, 5)
    array([[ 5, 10, 15, 20],
            [25, 30, 35, 40],
            [45, 50, 55, 60]])
Important:
```

- dot() function supports the vector multiplication with a scalar value, which is not possible with matmul().
- Vector \* Vector will work for matmul() but Vector \* Scalar won't.

#### Vectorization

type(cool\_operation)

Vectorization in NumPy refers to performing operations on entire arrays or array elements simultaneously, which is significantly faster and more efficient than using explicit loops.

```
a = np.arange(10)
     array([0, 1, 2, 3, 4, 5, 6, 7, 8, 9])
Note:
   · 1d np array --> vector
   · 2d np array --> matrix
   • 3d onwards --> tensors
def random_operation(x):
    if x % 2 == 0:
        x += 2
    else:
        x -= 2
    return x
random_operation(a)
     ValueError
                                                Traceback (most recent call last)
    <ipython-input-32-83503709589d> in <cell line: 1>()
        -> 1 random_operation(a)
     <ipython-input-31-1b21f73a20a9> in random_operation(x)
          1 def random_operation(x):
                 if x % 2 == 0:
          2
                    x += 2
          3
          4
                 else:
           5
                     x -= 2
     ValueError: The truth value of an array with more than one element is ambiguous. Use a.any() or a.all()
     SEARCH STACK OVERFLOW
cool_operation = np.vectorize(random_operation)
```

```
NameError

Sipython-input-33-6717d289c693>
Traceback (most recent call last)

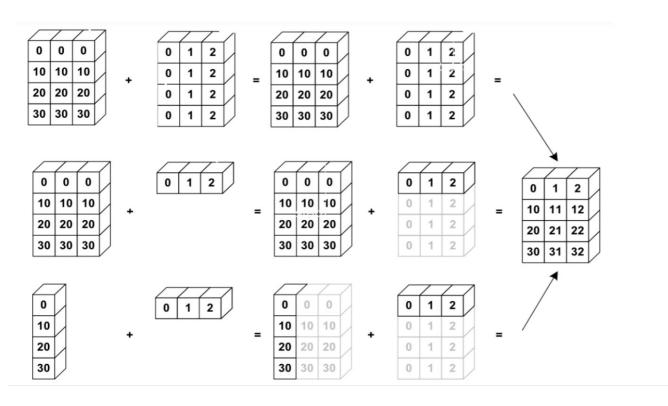
Sipython-input-33-6717d289c693>
Traceback (most recent call last)
```

- np.vectorize()
  - It is a generalised function for vectorization.
  - It takes the function and returns an object (which acts like function but can take an array as input and perform the operations).

cool\_operation(a)

# Broadcasting

Broadcasting in NumPy is the automatic and implicit extension of array dimensions to enable element-wise operations between arrays with different shapes.



✓ Case 1: If dimension in both matrix is equal, element-wise addition will be done.

#### Note:

- numpy.tile(array, reps) constructs an array by repeating A the number of times given by reps along each dimension.
- np.tile(array, (repetition\_rows, repetition\_cols))

```
a=a.T
a

array([[0, 0, 0],
[10, 10, 10],
[20, 20, 20],
[30, 30, 30]))

b = np.tile(np.arange(0,3), (4,1))

array([[0, 1, 2],
[0, 1, 2],
[0, 1, 2],
[0, 1, 2]])

print(a.shape, b.shape)

(4, 3) (4, 3)

Since a and b have the same shape, they can be added without any issues.

a+b

array([[0, 1, 2],
[10, 11, 12],
[20, 21, 22],
[30, 31, 32]])
```

Case 2: Right array should be of 1-D and number of columns should be same of both the arrays and it will automatically do n-tile.

- · c was broadcasted along rows (vertically)
- so that a and c can be made compatible

Case 3: If the left array is column matrix (must have only 1 column) and right array is row matrix, then it will do the n-tile such that element wise addition is possible.

- d was stacked (broadcasted) along columns (horizontally)
- · c was stacked (broadcasted) along rows (vertically)

#### Will broadcasting work in this case?

#### Broadcasting in 2D Arrays

- A + A (same shape)-> Works
- A + A (1D) -> Works
- A + number -> Works
- A + A (different shape but still 2D) -> DOES NOT WORK

### Is broadcasting possible in this case?

```
array([[-1, 0, 3], [-4, 0, 6], [-7, 0, 9]])
```

Yes! Broadcasting is possible for all the operations.

# Why did it throw an error?

Are the number of dimensions same for both array? No.

- Shape of A  $\Rightarrow$  (3,4)
- Shape of  $B \Rightarrow (3,)$

So, Rule 1 will be invoked to pad 1 to the shape of B.

So, the shape of B becomes (1,3).

Now, we check whether broadcasting conditions are met or not?

Starting from the right most side,

• Right most dimension is not equal (4 and 3).

Hence, broadcasting is not possible as per Rule 3.

Question: Given two arrays,

```
1. Array A of shape (8, 1, 6, 1)
```

2. Array B of shape (7, 1, 5)

Is broadcasting possible in this case? If yes, what will be the shape of output?

Answer: Broadcasting possible; Shape will be (8, 7, 6, 5)

#### **Explanation:**

As number of dimensions are not equal, Rule 1 is invoked.

The shape of B becomes (1, 7, 1, 5)

Next, it checks whether broadcasting is possible.

$$A \Rightarrow (8, 1, 6, 1)$$
  
 $B \Rightarrow (1, 7, 1, 5)$ 

- Right most dimension, one of the dimension is 1 (1 vs 5)
- · Next, comparing 6 and 1, We have one dimension as 1
- Similarly, we have one of the dimension as 1 in both leading dimensions.

Hence, broadcasting is possible.

Now, as per Rule  $\,$  2 , dimension with value 1 is streched to match dimension of other array.

- Right most dimension of array is streched to match 5
- Leading dimension of array B (1) is streched to match array A dim (6)

So, the output shape becomes: (8, 7, 6, 5).