

CAS Front-End Engineering

UNIT- AND INTEGRATION TESTING, TEST-DRIVEN DESIGN

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Die Vorlesung soll die Teilnehmer befähigen, automatisiertes Testing im Front-End Umfeld gezielt einzusetzen.

Die Teilnehmer können...

- die wichtigsten Argumente für automatisiertes Testen im Front-End Umfeld erläutern.
- das Konzept von Test-Doubles/Mock-Objects anwenden.
- Test-First Design mit Jasmine einsetzen.
- Test-Smells erkennen und Refactorings zur Verbesserung der Tests einsetzen.
- die Konzepte des TDD (Test-Driven Design) erklären und die TDD-Praktiken im Grundsatz anwenden.

Table of Contents I

■ Introduction

17:15 - 18:15 **Lecture**

■ Test-Driven Design

■ Basics

■ Testing with Jasmine

18:15 - 18:30 **Break**

18:30 - 18:45 **Exercise I**

■ Testing Advanced

18:45 - 19:30 **Lecture**

■ Unit Test Patterns I

19:30 - 20:00 **Break / Evening Meal**

20:00 - 20:30 **Exercise II**

Table of Contents I

■ Testing Advanced

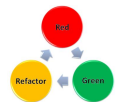
■ Unit Test Patterns II

20:30 - 21:00 **Lecture**

Exercise III / Self-Study

■ Test Automation

21:00 - 21:10 **Lecture**

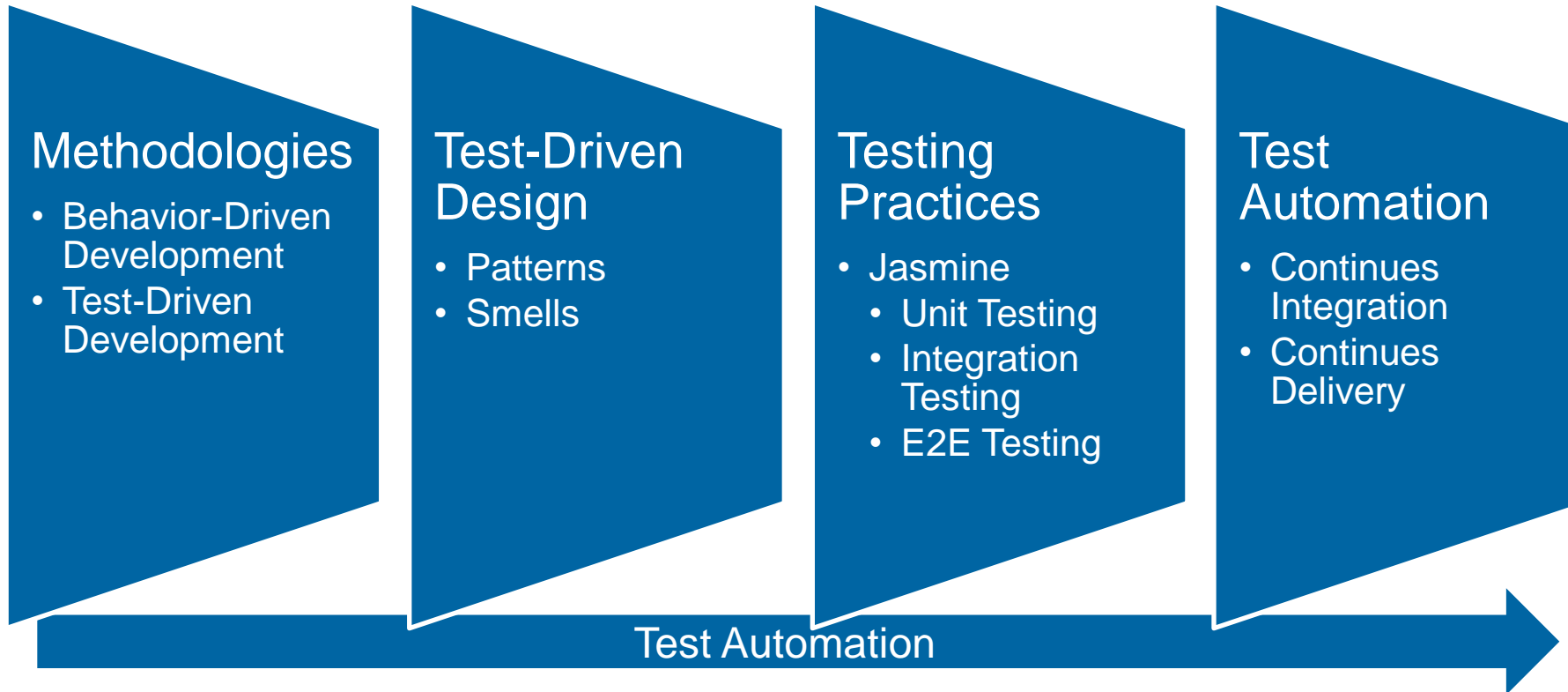


TDD Katas / Workshop

21:10 - 21:45 ***Exercise IV / Optional***

INTRODUCTION

The Big Picture



Associated principles: (not covered here)

- Manual Testing
- Regression Tests
- Acceptance Tests
- Visual Regression Tests
- Usability Testing
- Layout Tests
- Performance / Load Test
- Test Coverage / Metrics

PREFACE

INTRODUCTION

■ Complexity of web applications is increasing

- Browsers accommodate more and more features
- Applications should be running in the cloud (e.g. as a service)

■ Maintainability of web applications is a requirement today

- Redesign after 3 to 5 years
- Extensions and adjustment are predictable
 - Mostly caused by changing externalities

■ High availability and stability required

- Business relevant applications

■ Front End Engineering today

- Fragile technologies
- Huge technology stacks
- Nontransparent / incompatible frameworks

Engineers apply their skills often afterwards....

...too late, costs are already exploding

■ Use engineering methodologies

- [Unit Test Patterns](#)
- Test-First / Test-Driven Development

■ Test your software from the beginning

- Automatically (on check-in / compile / daily / ...)
- UI independent

■ Choose your architecture cautiously before starting to code

- Layering vs Monolith

TEST-DRIVEN DESIGN

DEMO BANK ACCOUNT

TEST DRIVEN DESIGN

BASICS

TEST DRIVEN DESIGN

Basics – Test-Driven Design

- **Test anything that might break**
 - Test everything that did break (regression test)
- **New code is guilty until proven innocent**
- **Write *at least* as much test code as production code**

- **Run local tests with each compile**
- **Run all tests before check-in to repository**
 - Use Build-Guards on server-side

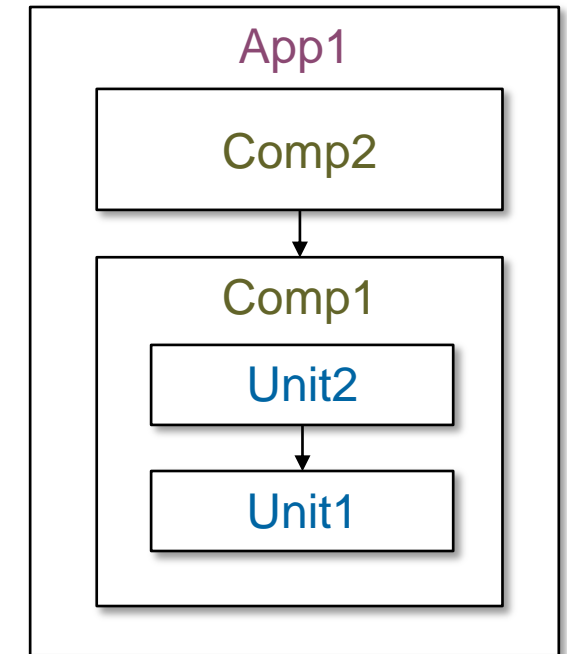
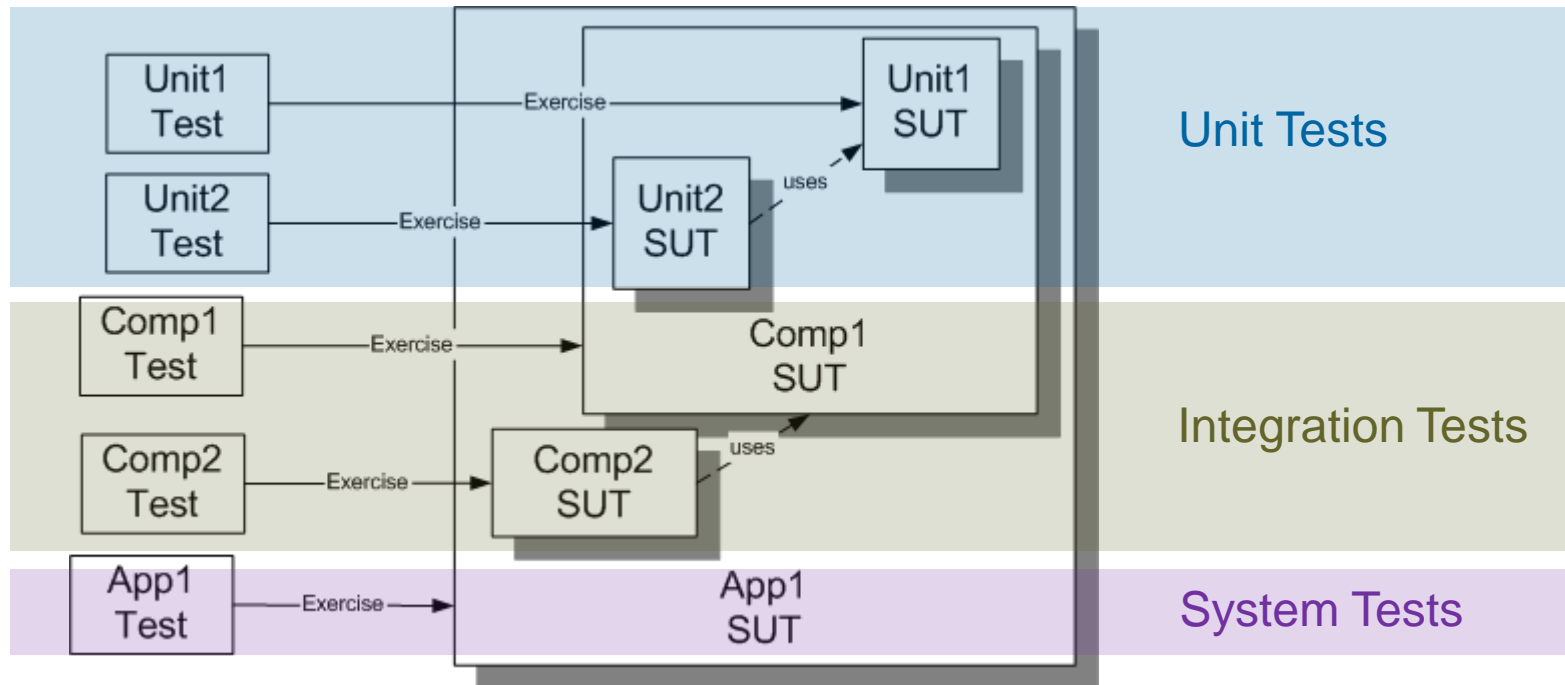
Basics – Test anything that might break

- **Why do I know that the code is working?**
- **How can I test that?**
- **What could go wrong in addition to the happy path?**
 - Is the error behavior defined?
- **How can I write tests that do not depend on external components?**

Writing good tests is hard work.

Basics – Introducing Unit Test Terminology I

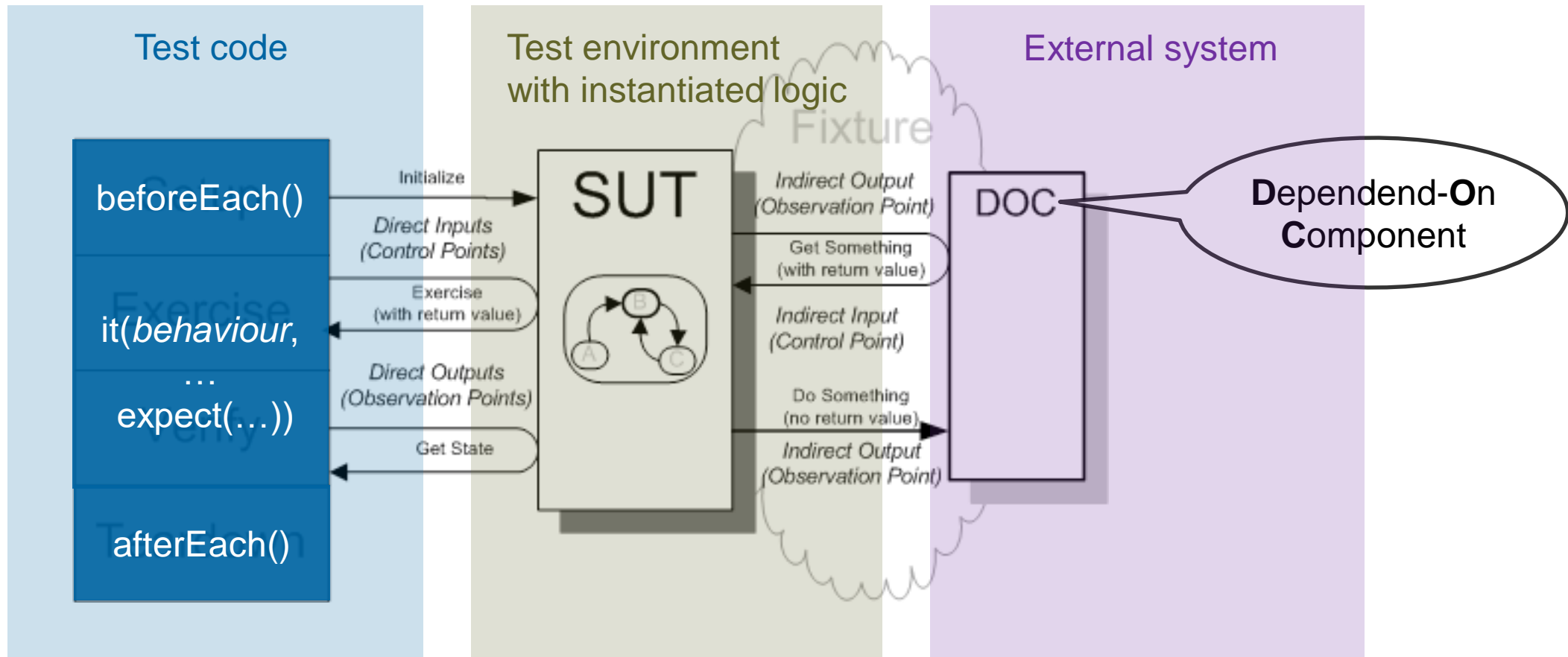
■ SUT = System Under Test



by: Gerard Meszaros [07], xUnit Test Patterns: Refactoring Test Code

Basics – Introducing Unit Test Terminology II

■ Structure of a Test Case (four phase)



TESTING WITH JASMINE

TEST DRIVEN DESIGN

■ First release in August 2009

- Developed by Pivotal Labs (EMC Corporation / since 2015 DELL)
- Published under MIT-License

■ Based on the ubiquitous language of Behavior-Driven Development (BDD)

- BDD is an extension of Test-Driven Development (TDD)
- ...relates to how the desired behavior should be specified
- ...specifies that business analysts and developers should collaborate in OOA/OOD to specify behavior in terms of user stories.

BDD Story and Specification Tools

■ Subcategory of BDD tools use specifications as an input language rather than user stories

- Jasmine represents a specification tool
 - doesn't use user stories as an input format
 - rather uses functional specifications for units that are being tested
 - specifications often have a more technical nature

BDD Specification:

Given *A stack...*

*...then it should be empty
after created.*



Test Specification (Jasmine)

```
describe("A stack", function() {  
    it("should be empty after created.", function() {  
        let a = new Stack();  
        expect(a.isEmpty).toBe(true);  
    });  
});
```

■ Provides fundamental facilities to write (BDD) tests

- Test suite (test fixture) begins with a call to the global Jasmine function **describe()**
- Specs (test cases) are defined by calling the global Jasmine function **it()**
- Expectations (assertions) are built with the function **expect()** which takes a value

```
describe("TestFixture", function() {  
  it("Specs", function() {  
    let valueToCheck = true;  
    expect(valueToCheck).toBeTruthy();  
  });  
});
```

Test Fixture

Test Case

Assertions

■ Provides rich set of matchers

- Matchers provide a boolean comparison between the actual value and the expected value.
- Included matchers [are described here](#)
- Custom matchers [can also be implemented](#)
 - E.g. object has a custom matcher named “toBeGoofy”.

```
describe("TestFixture", function() {  
    it("Specs", function() {  
        let valueToCheck = true;  
        expect(valueToCheck).toBeGoofy();  
    });  
});
```

■ Jasmine also has [asynchronous specs support](#) (see Asynchronous Support)

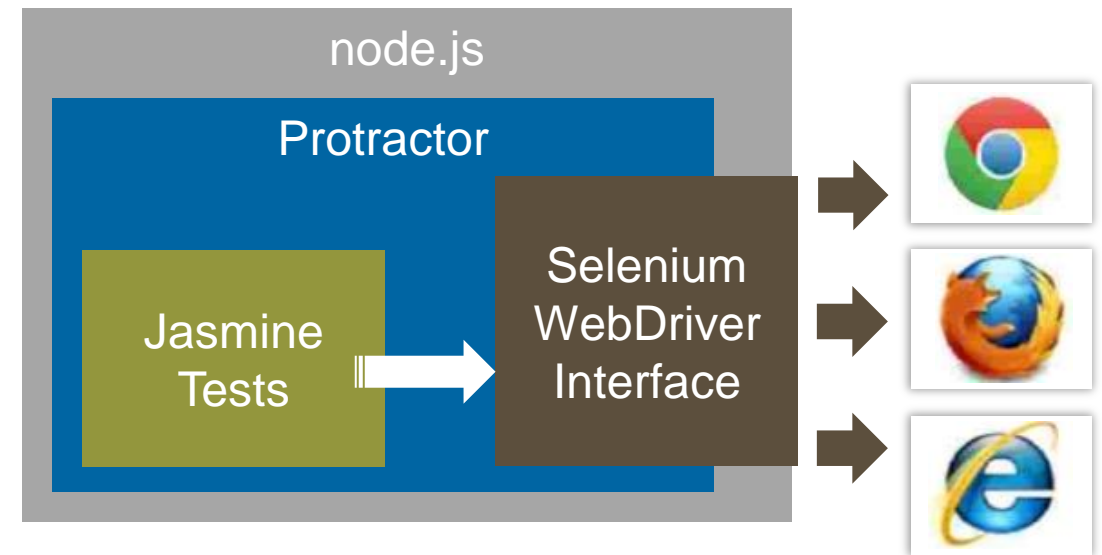
Jasmine and the Big Picture

■ Jasmine can be used for

- Unit tests
- Integration (component) tests
- E2E (application) tests e.g. in conjunction with Protractor (often directly supported by [CLI](#)'s)

■ Protractor runs tests against your application running in a real browser.

- ...is a [Node.js](#) program built on top of [WebDriverJS](#).
- ...uses Selenium, which accommodates multiple drivers/runners for the different browsers.



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- Die Übungen zum Testing verwenden Jasmine mit node.js .
- Die erste Übungsserie mit dem Jasmine Setup finden Sie auf <https://github.com/IFS-Web/HSR.CAS-FEE.Testing/blob/master/basics/>
 - Lesen Sie die Ausgangslage sowie die Übungen durch und folgen Sie den Schritten unter *Exercise* auf dem oben angegebenen Link.
 - Die Übung bezieht sich auf die in der DEMO verwendeten Sourcen.
- Ganz unten auf der Seite finden Sie die Lösung zur Aufgabe.

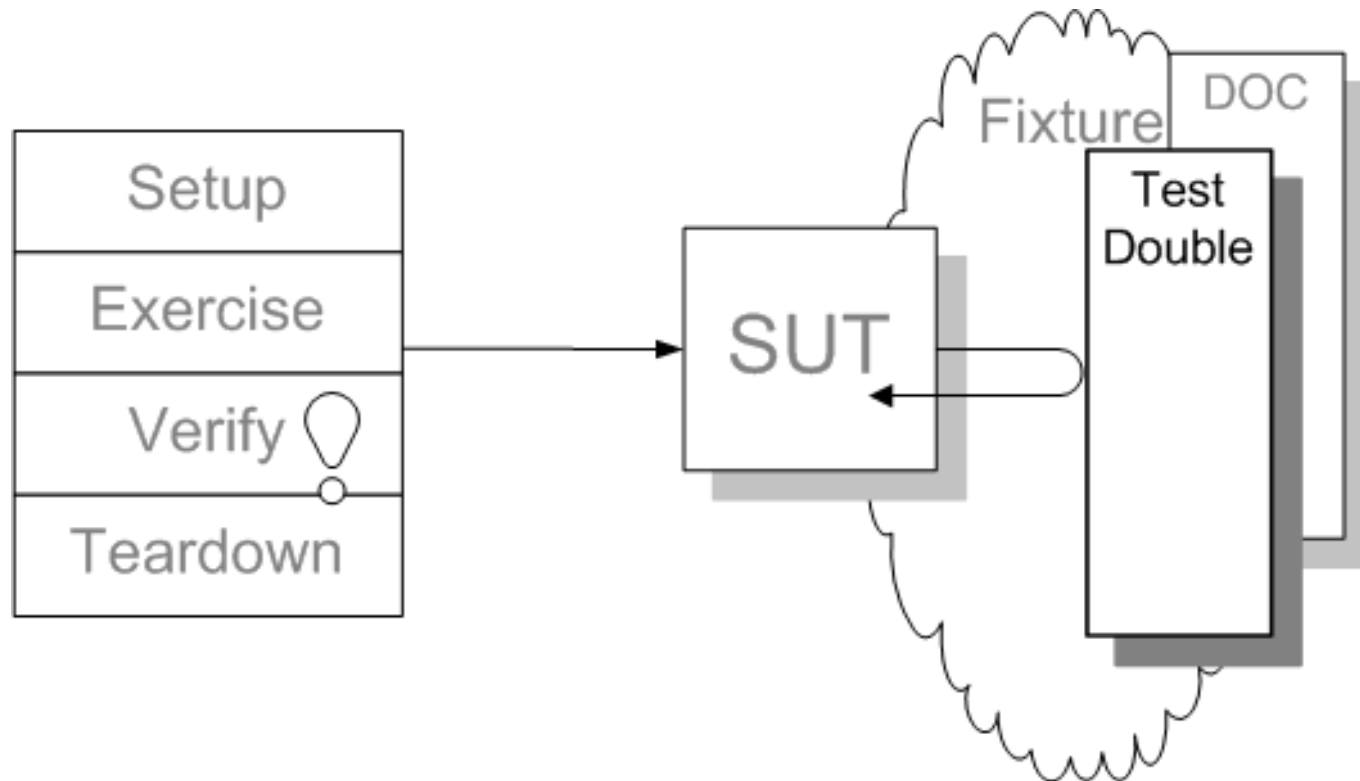
TESTING ADVANCED

UNIT TEST PATTERNS

TESTING ADVANCED

Unit Test Patterns – Test Double Pattern

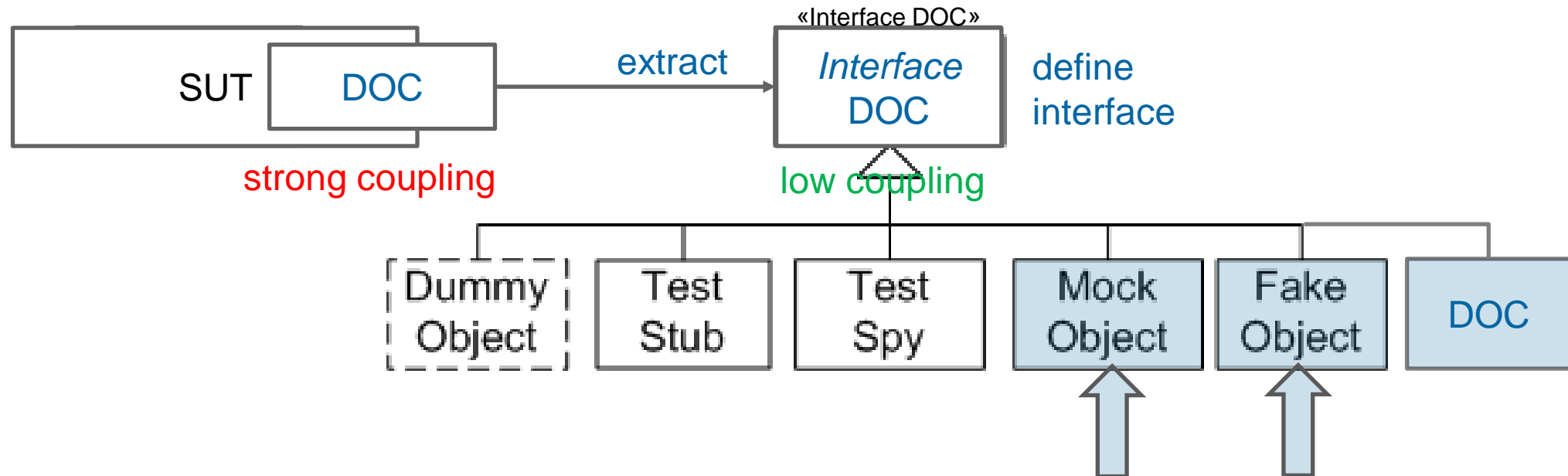
- How can we verify logic in isolation when code it depends on is unusable?
- How can we avoid slow tests?



[Test Double](#)

Unit Test Patterns – Test Double Pattern

■ How can we replace DOC with a Test Double?



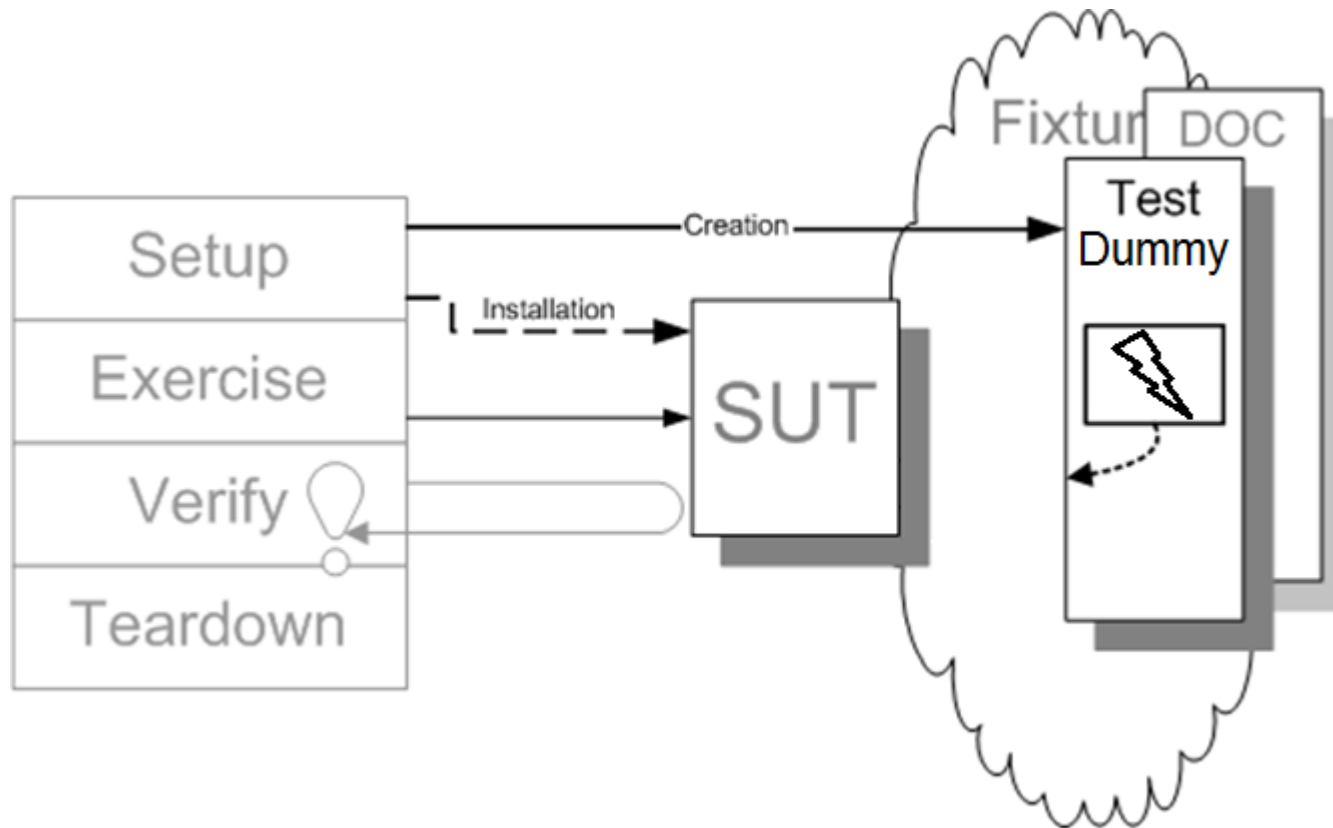
Test Double

TEST DOUBLES

TESTING ADVANCED

Unit Test Patterns – Dummy Object Pattern

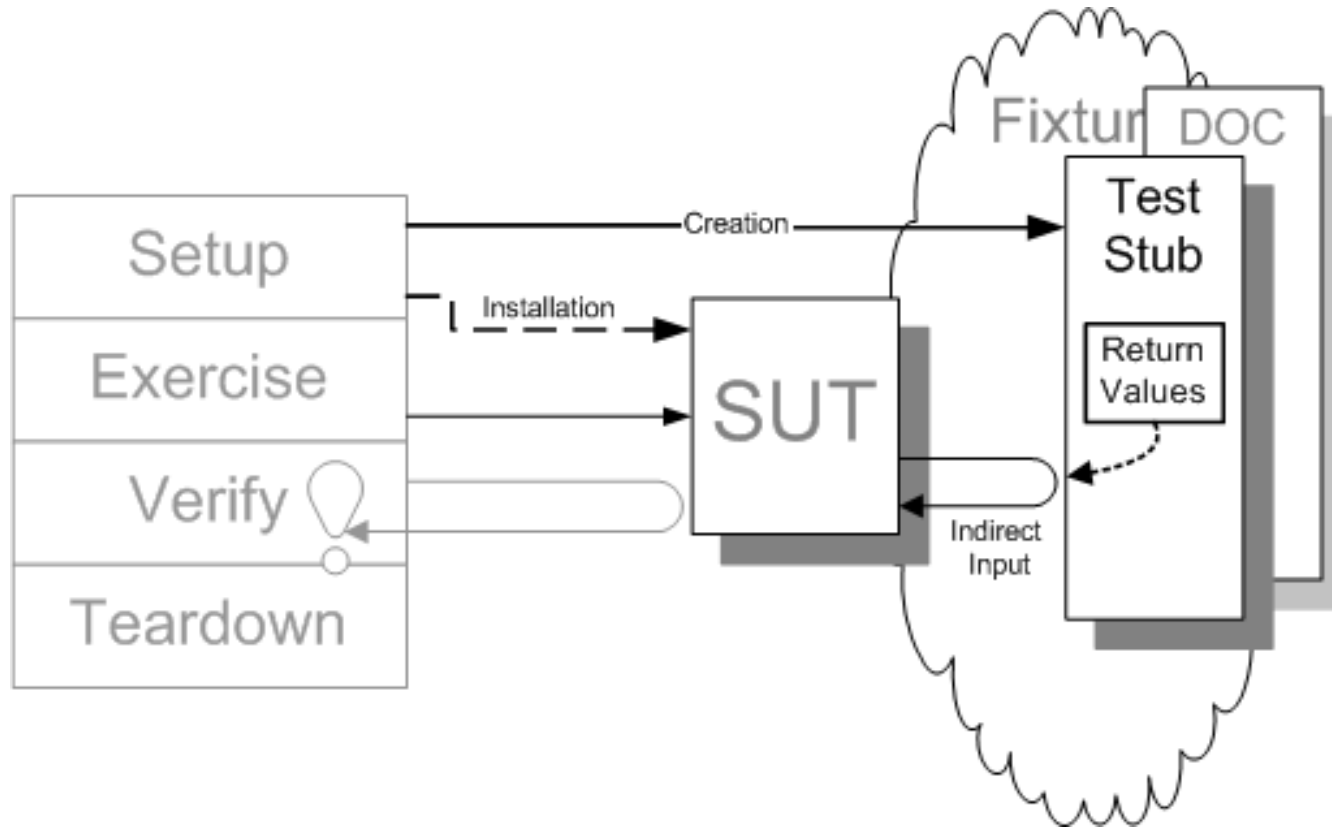
- How do we specify the values to be used in tests
when the only usage is as irrelevant arguments of SUT method calls?



[Dummy Object](#)

Unit Test Patterns – Test Stub Pattern

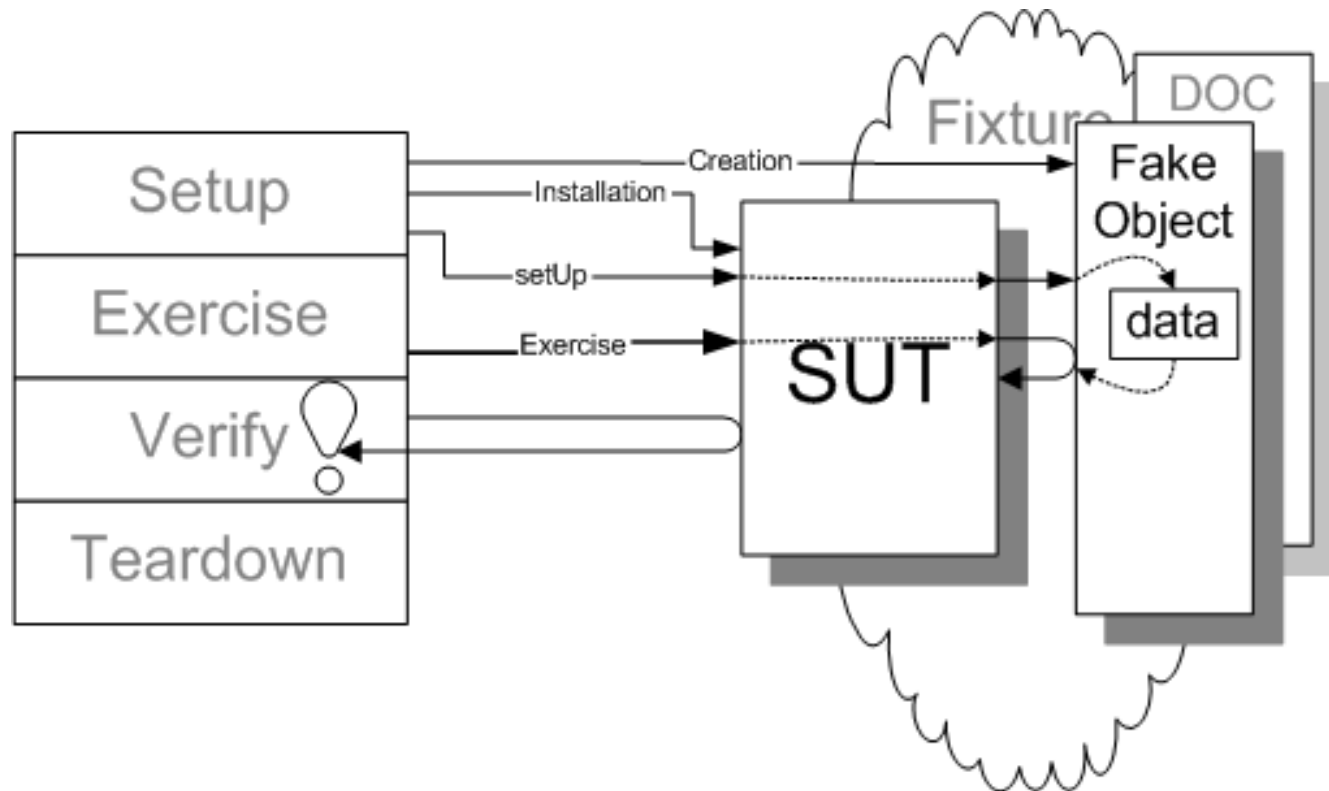
- How can we verify logic independently when it depends on indirect inputs from other software components?



Test Stub

Unit Test Patterns – Fake Object Pattern

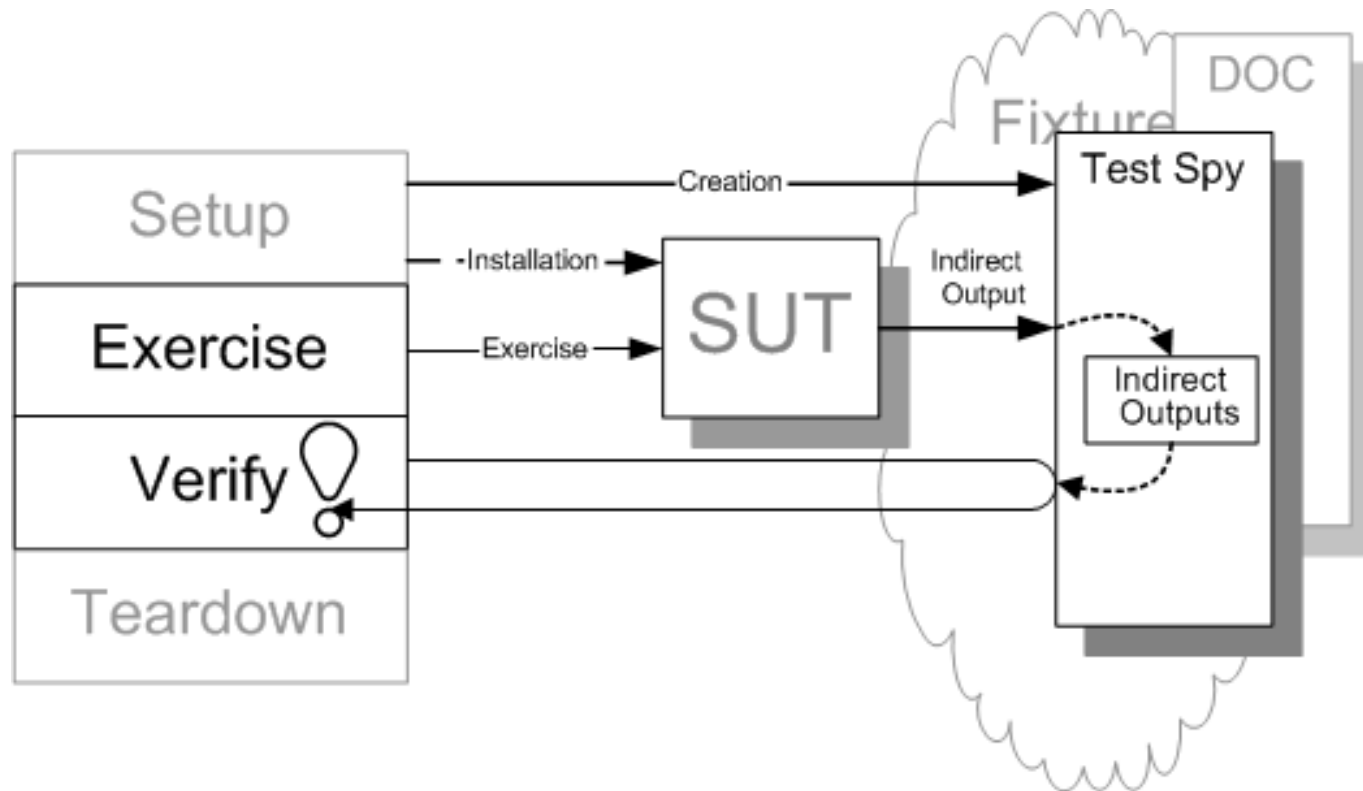
- How can we verify logic independently when depended-on objects cannot be used?
- How can we avoid slow tests?



Fake Object

Unit Test Patterns – Test Spy Pattern

- How can we verify logic independently when it depends on indirect inputs from other software components?

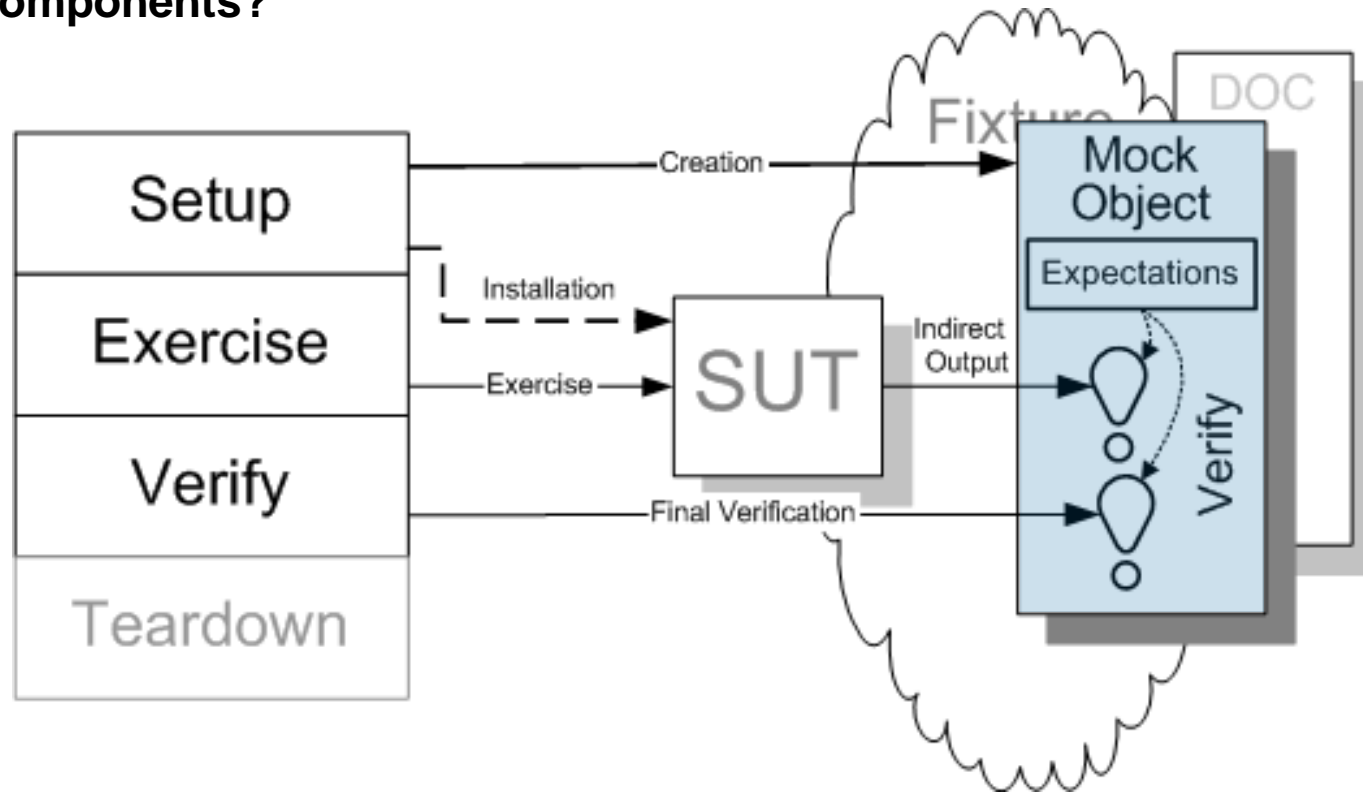


Test Spy

Unit Test Patterns – Mock Object Pattern

Similar to [SPYs](#)
in Jasmine

- How do we implement Behavior Verification for indirect outputs of the SUT?
- How can we verify logic independently when it depends on indirect inputs from other software components?



[Mock Object](#)

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- **Die Übungen zu den Test Doubles finden Sie auf**
<https://github.com/IFS-Web/HSR.CAS-FEE.Testing/blob/master/dependencies/>
 - Lesen Sie die Ausgangslage sowie die Übungen durch und folgen Sie den Schritten unter *Exercise* auf dem oben angegebenen Link.
 - Verwenden Sie die Jasmine API-Informationen unter <http://evanhahn.com/how-do-i-jasmine/> .

- **Ganz unten auf der Seite finden Sie die Lösung zur Aufgabe.**

UNIT TEST SMELLS

TESTING ADVANCED

Unit Test Smells – General Patterns

■ Hard-to-Test Code

- Poorly written code is one factor that makes it hard to write automated tests in a cost-efficient manner.

■ Production Bugs

- We find too many bugs during formal testing or in production.

■ Fragile Test

- A test fails to compile or run when the system under test (SUT) is changed in ways that do not affect the part the test is exercising.

■ Erratic Test

- One or more tests are behaving erratically; sometimes they pass and sometimes they fail.

■ Developers Not Writing Tests

- Developers aren't writing automated tests.

...even more (technology specific) Smells

- Avoid Nesting ...when you're Testing

Test Smells

■ What's wrong here?

- It is hard to tell which of several assertions within the same test method caused a test failure.

```
it('should be empty when all elements are removed.', function() {  
  sut.push('a');  
  expect(sut.isEmpty).toBeFalsy();  
  expect(sut.pop()).toBe('a');  
  sut.push('b');  
  sut.push('c');  
  expect(sut.isEmpty).toBeFalsy();  
  expect(sut.pop()).toBe('c');  
  expect(sut.pop()).toBe('b');  
  expect(sut.isEmpty).toBeTruthy();  
});
```

Assertion Roulette

Unit Test Smells – Test Logic in Production

■ What's wrong here?

- The code that is put into production contains logic that should be exercised only during tests.


```
export class Stack<T> {  
  // ...  
  pop(): T {  
    if (!this.isEmpty) {  
      return this._data.pop();  
    }  
    if (environment.production) {  
      return null;  
    } else {  
      return void 0;  
    }  
  }  
}  
  
// ...  
it('should return undefined if stack has no elements.', function() {  
  expect(new Stack().pop()).toBeUndefined();  
});
```

[Test Logic in Production](#)

■ What's wrong here?

- It is difficult to understand the test at a glance.


```
it('should return the last added element.', function() {  
  sut.push('a');  
  sut.push('a1');  
  sut.push('b1');  
  sut.pop();  
  sut.push('a2');  
  sut.pop();  
  sut.push('b2');  
  sut.pop();  
  sut.pop();  
  expect(sut.pop()).toBe('a');  
});
```



■ What's wrong here?

- The tests take too long to run.

```
describe('BusinessService', function() {  
  let sut: BusinessService;  
  
  beforeEach(() => {  
    sut = new BusinessService(new HttpBackend('localhost:3400'))  
  });  
  
  it('should return all elements stored in the underlying data source.', function() {  
    let dataFromService = sut.getData({ async: false });  
    expect(dataFromService).not.toBeNull();  
  });  
});
```



Slow Tests

Unit Test Smells – Test Code Duplication

■ What's wrong here?

- The same test code is repeated many times.

```
it('should be empty when all elements are removed.', function() {  
  let sut: Stack<string> = new Stack<string>();  
  sut.push('a');  
  sut.push('b');  
  sut.push('c');  
  sut.push('d');  
  sut.clear();  
  expect(sut.isEmpty).toBeTruthy();  
});  
  
it('should contain multiple elements.', function() {  
  let sut: Stack<string> = new Stack<string>();  
  sut.push('a');  
  sut.push('b');  
  sut.push('c');  
  sut.push('d');  
  expect(sut.isEmpty).toBeFalsy();  
});
```

[Test Code Duplication](#)

Unit Test Smells – Conditional Test Logic

■ What's wrong here?

- A test contains code that may or may not be executed.

```
describe('BusinessService', function() {  
  let sut: BusinessService;  
  let svc: HttpBackendMock = new HttpBackendMock('example.tld');  
  
  beforeEach(() => {  
    sut = new BusinessService(svc)  
  });  
  
  it('should load and accommodate elements.', function() {  
    let expectedElements: any[] = [ 'a', 'b', 'c' ];  
    if (!svc.hasInMemoryData()) {  
      svc.enforceData(expectedElements);  
    }  
    expect(sut.getData()).toBe(expectedElements);  
  });  
});
```

[Conditional Test Logic](#)

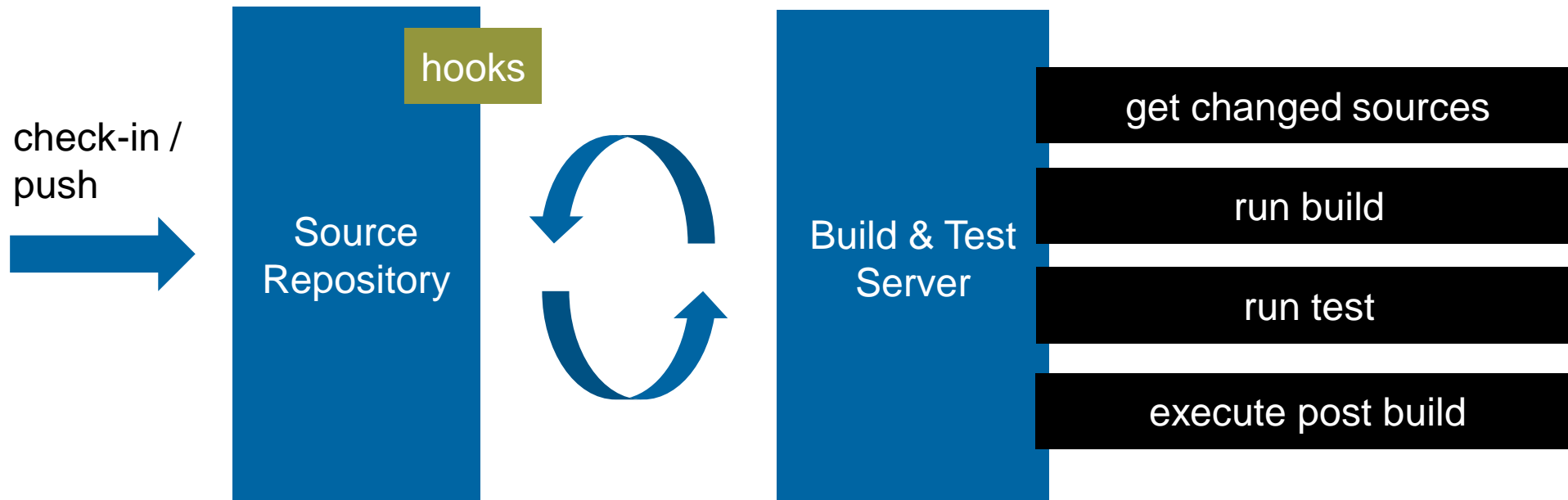
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- **Analysieren Sie Ihre in der Übung 2 geschriebenen Tests und vergleichen Sie Ihre Lösung mit der Lösung Ihres Banknachbarn.**
 - Welche Smells haben sich eingeschlichen?
 - Wie könnten Sie die Smells beheben?

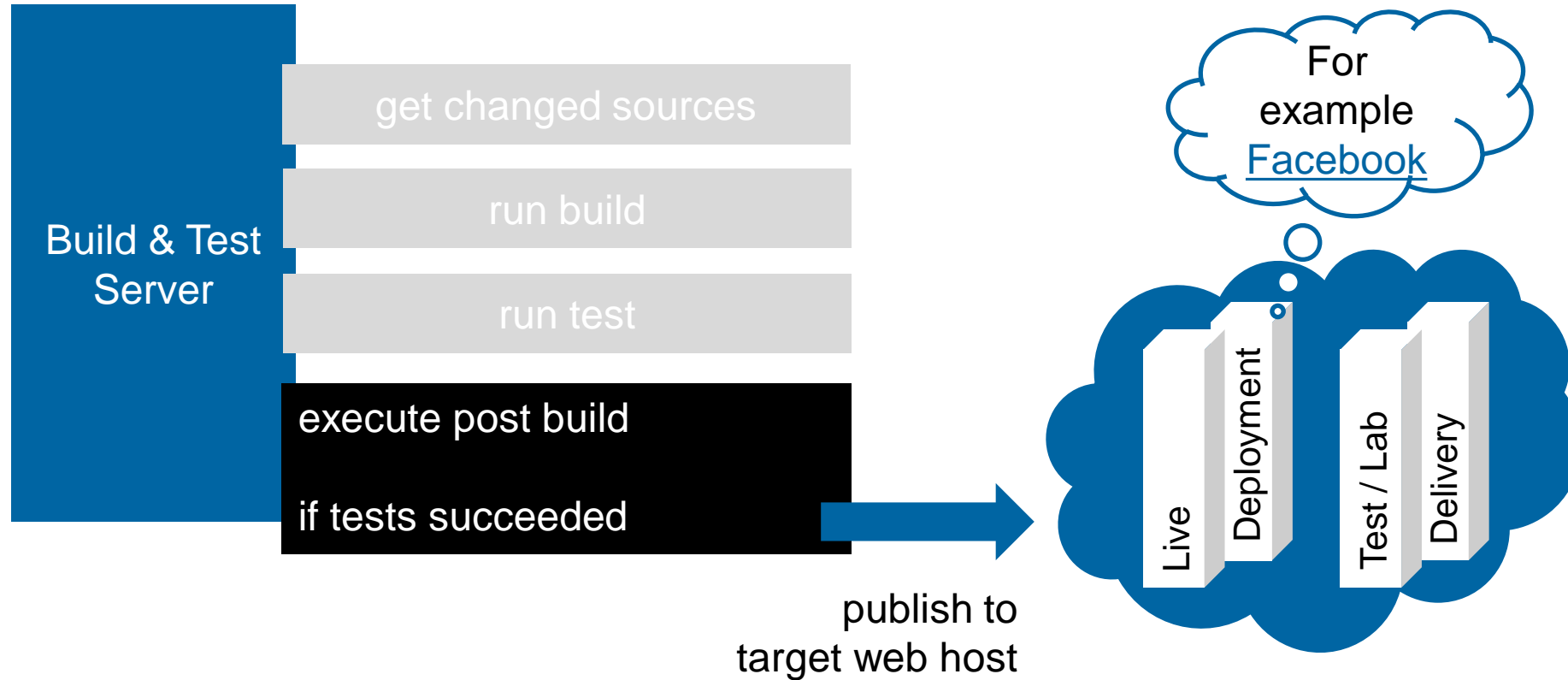
- **Schreiben Sie Ihre Tests um und korrigieren Sie die Smells.**

TEST-AUTOMATION

Test-Automation – Continuous Integration



Test-Automation – Continuous Delivery/Deployment



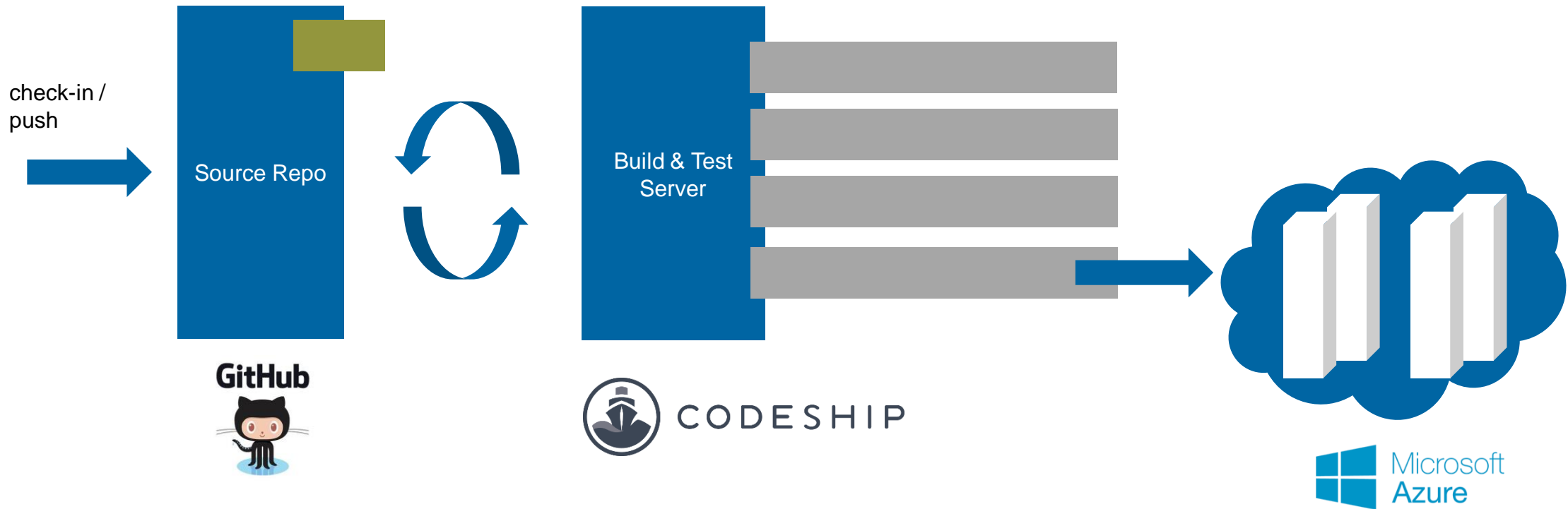
Test-Automation – Possible Tool Chains



Test-Automation – Example Tool Chain for Angular

■ Example Tool Chain for deploying Angular Apps to the cloud

- See <http://tattoocoder.com/angular2-azure-codeship-angularcli/>



optional



PROFESSIONAL
SCRUM
DEVELOPER

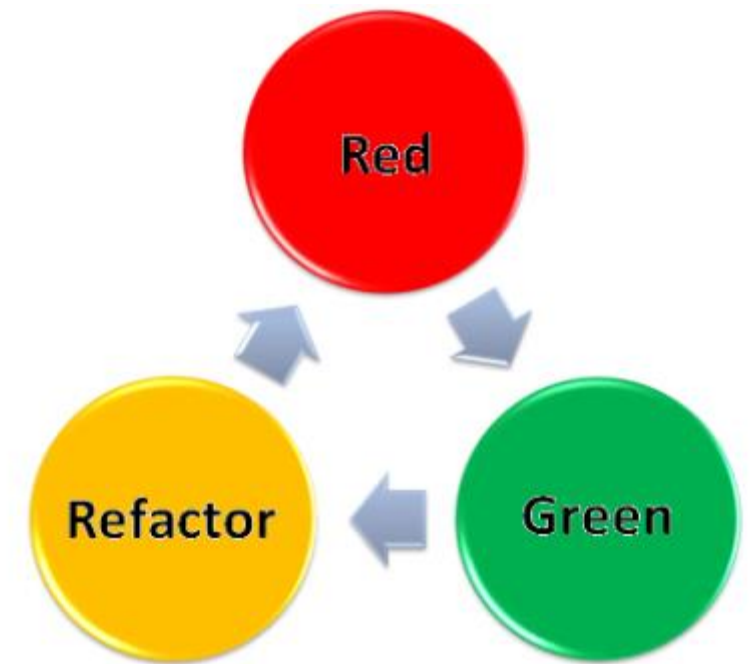


TDD KATAS / WORKSHOP

TDD - What TDD-Type are you?

- **1) Not using TDD, but curious.**
- **2) Use it sometimes. Use it when it fits.**
- **3) Cannot live without it. Use it always.**

- The practices of writing unit tests prior to writing the implementation code
- Test-Driven Development is
 - A design practice
 - A powerful way to avoid defects in software
 - A feedback loop for validating code changes
 - A way to write unit tests



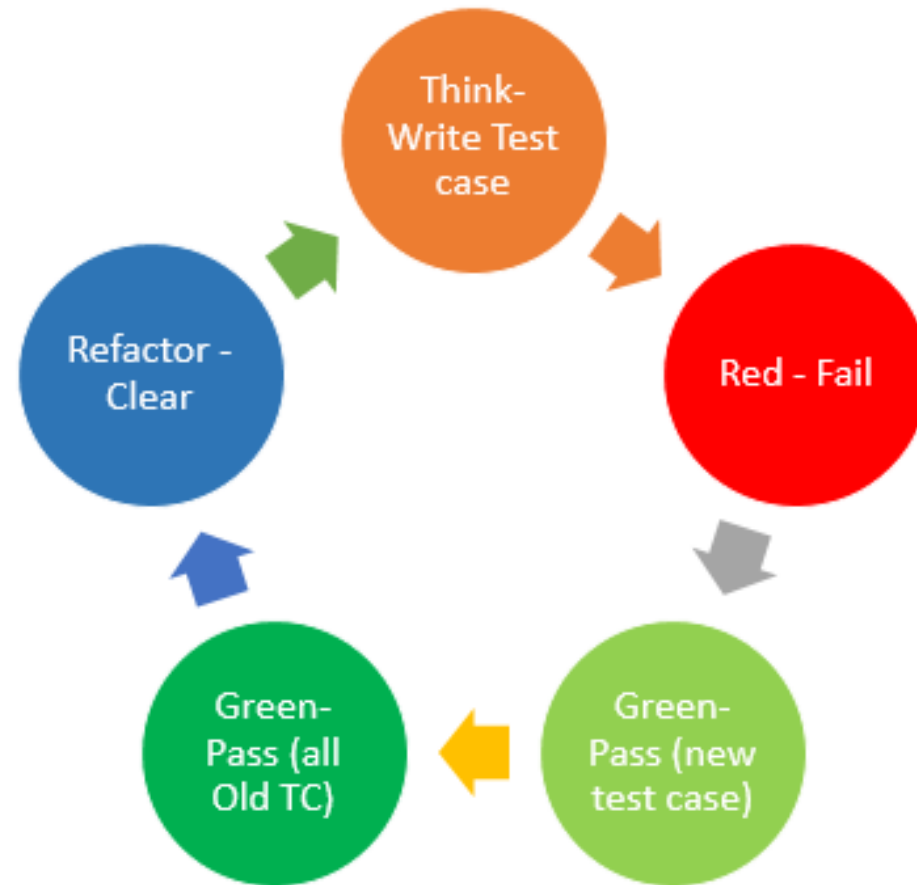
10 min

- **Work within your node.js and Jasmine environment cloned from GitHub.**
- ***Objective:* Create a simple String calculator.**
- **Requirements**
 - The calculator must take 0, 1 or 2 numbers, and return their sum, for example “” or “1” or “1,2”.
 - For an empty string it will return 0.
 - Return values are Numbers.

- Who has written a class Calculator?
- How many tests do you have?
- How many times did you run your tests?
- Did you refactor your code?



TDD – The Cycle



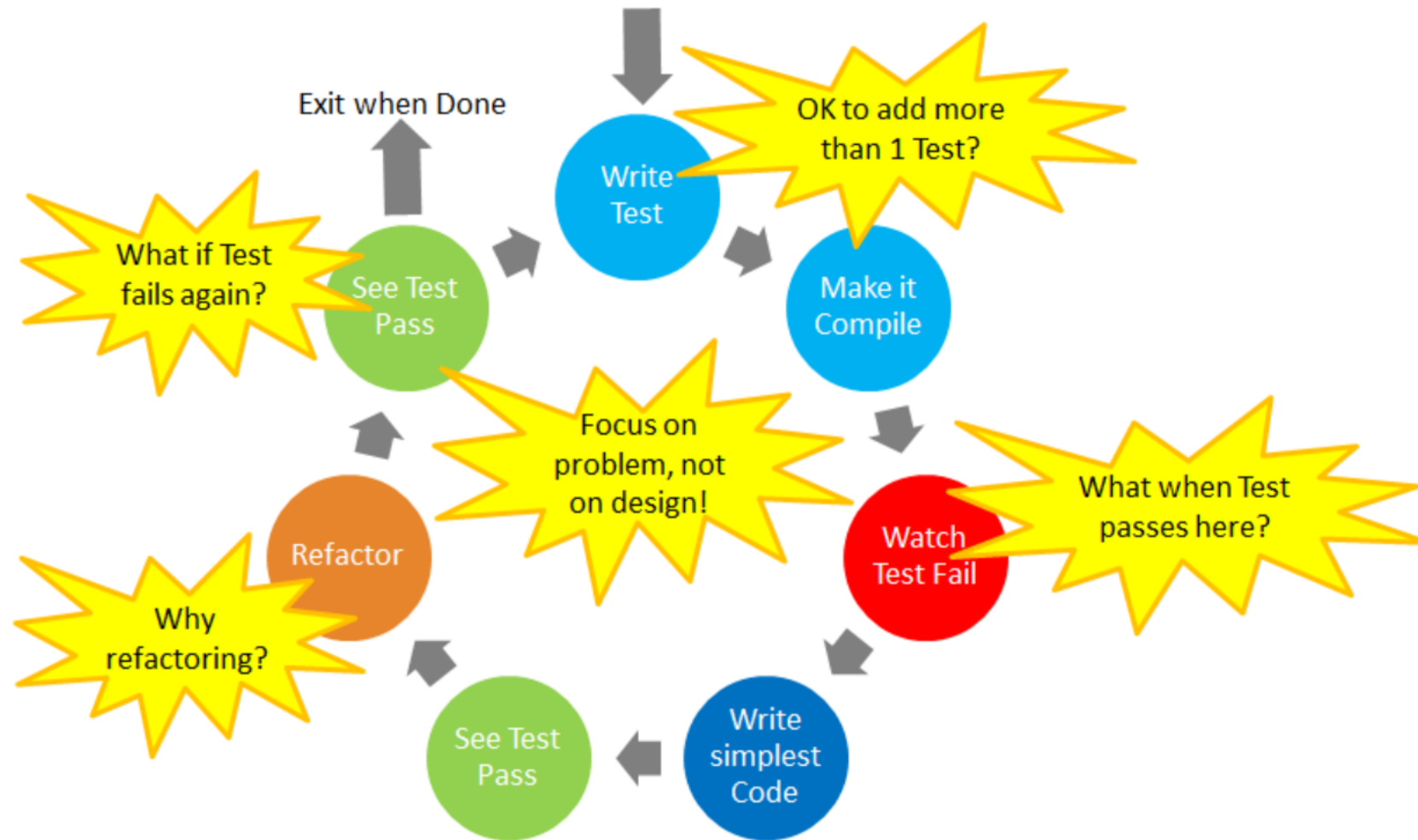
10 min

- **Allow adding 3 numbers.**
- **Adding 4 and more numbers throws an error “illegal argument exception”.**
- **Allow to handle new lines between numbers (in addition to commas).**
 - “1\n2,3” will equal 6
 - “2,4,4” will equal 9
 - “3\n4\n5” will equal 12

- Who followed the TDD cycle strictly?
- Who has written more than 1 test at once?
- How did you test if exception was thrown?



TDD – The Cycle



(optional)

- Results should be stored to localStorage in a history.

Pseudo code for node.js:

```
const LocalStorage = require('node-localstorage').LocalStorage;
const localStorage = new LocalStorage('./calculator');

// read
let history = JSON.parse(localStorage.getItem('CalculationResult') || '[] ');

// write
localStorage.setItem('CalculationResult', JSON.stringify( [ ...history, 5 /* new-result */ ] ));
```

■ How did you test writing to `localStorage`?

- Did you read from the `localStorage`?
- Did you inject a `LocalStorageService`?

■ If reading directly from `localStorage`: Is this good?



QUESTIONS?

■ Slides

- Prof. Peter Sommerlad, HSR Rapperswil, Software Engineering Slides
- Prof. Hans Rudin, HSR Rapperswil, Software Engineering Slides
- Mirko Stocker, HSR Rapperswil, Continuous Integration / Delivery Concepts
- Daniel Tobler, Zühlke Engineering, TDD Katas

■ Books

- Gerard Meszaros, xUnit Test Patterns - Refactoring Test Code ISBN-13: 978-0131495050
- Christian Johansen, Test-Driven JavaScript Development ISBN-13: 978-0321683915
- Evan Hahn, JavaScript Testing with Jasmine ISBN-13: 978-1449356378
- Kent Beck, Test Driven Development: By Example ISBN-13: 978-0321146533

■ Web Resources

- <http://jasmine.github.io/>
- <http://tattoocoder.com/angular2-azure-codeship-angularcli/>
- <http://xunitpatterns.com/>
- <https://dannorth.net/introducing-bdd/>
- https://en.wikipedia.org/wiki/Behavior-driven_development
- <https://github.com/angular/protractor/>
- <https://github.com/SeleniumHQ/selenium/wiki/WebDriverJs/>