



# Web Components

**HSR**

Herbst 2020

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Eidg. FA Informatiker / Applikationsentwickler

**swisscom**

**SIX**

**Swiss Re**

**Tages-Anzeiger**

**MIGROS**

# Web Components

- wer hat schon davon gehört?
- wer hat damit gearbeitet?

# Agenda

- was sind Web Components?
- W3C Standard
- Scoped CSS
- Libraries
- *Zwischendurch: Praxis*

# Was sind Web Components?

...was sind überhaupt „Components“?

# „Components“

...sind ein Pattern für Wiederverwendbarkeit  
in der Softwarearchitektur

# „Components“

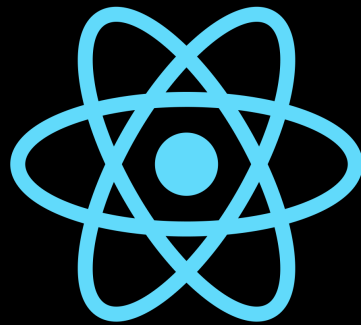
...im Browser angewandt:

`<my-button>`

`<app-navigation>`

`<custom-tabs>`

Alle Major Frameworks  
implementieren jetzt  
„Components“:







# Angular

```
<my-user></my-user>
```



# Angular

```
<my-user>  
  <span>{{user.name}}</span>  
</my-user>
```



# Angular

```
<my-user  
  size="large"  
>  
  <span>{{user.name}}</span>  
</my-user>
```



# Angular

```
<my-user  
  size="large"  
  *ngFor="let user of users"  
>  
  <span>{{user.name}}</span>  
</my-user>
```



# Angular

```
<my-user  
  size="large"  
  *ngFor="let user of users"  
  (onClick)="onUserClick()"  
>  
  <span>{{user.name}}</span>  
</my-user>
```



# Angular Component

```
class MyUser {  
}
```



# Angular Component

```
@Component()  
class MyUser {  
}
```



# Angular Component

```
@Component({  
  selector: "my-user"  
})  
class MyUser {  
}
```





# Angular Component

```
@Component({  
  selector: "my-user",  
  templateUrl: "my-user.html"  
})  
class MyUser {  
}
```



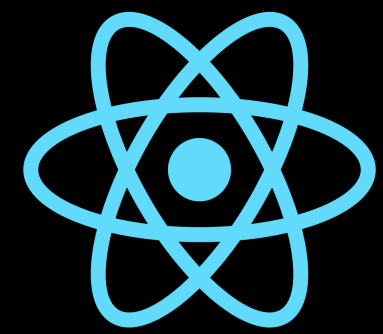
# Angular Component

```
@Component({  
  selector: "my-user",  
  templateUrl: "my-user.html"  
})  
class MyUser {  
  @Input() size: string;  
}
```



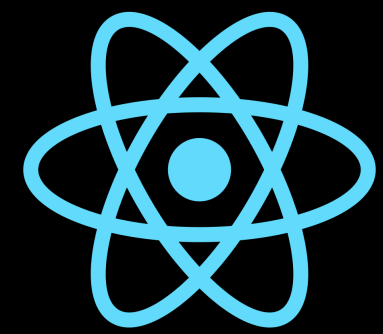
# Angular Component

```
@Component({  
  selector: "my-user",  
  templateUrl: "my-user.html"  
})  
class MyUser {  
  @Input() size: string;  
  
  onUserClick() {  
    // ...  
  }  
}
```



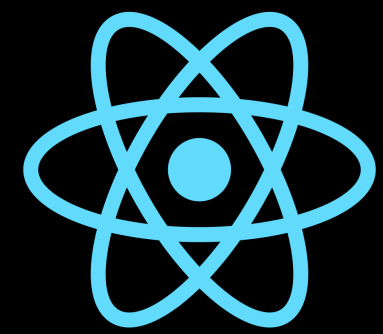
# React

```
users.map(user => {});
```



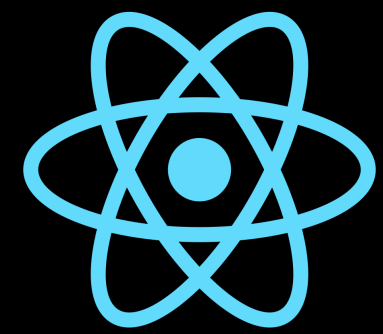
# React

```
users.map(user =>  
  <MyUser></MyUser>  
) ;
```



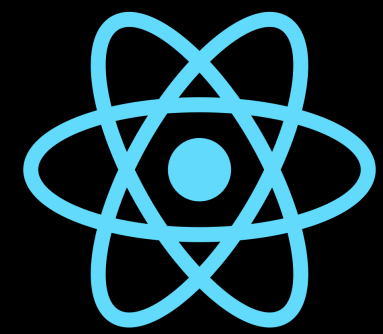
# React

```
users.map(user =>  
  <MyUser>  
    <span>{user.name}</span>  
  </MyUser>  
) ;
```



# React

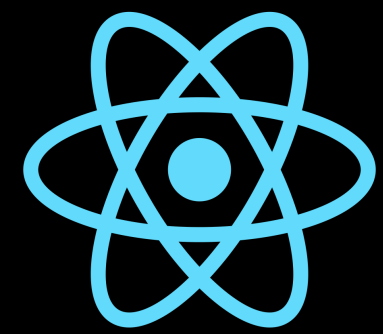
```
users.map(user =>
  <MyUser
    size="large"
  >
    <span>{user.name}</span>
  </MyUser>
);
```



# React

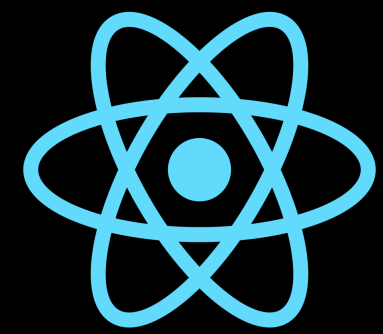
```
users.map(user =>
  <MyUser
    size="large"
    onClick={(e) => onUserClick(e)}
  >
    <span>{user.name}</span>
  </MyUser>
);
```





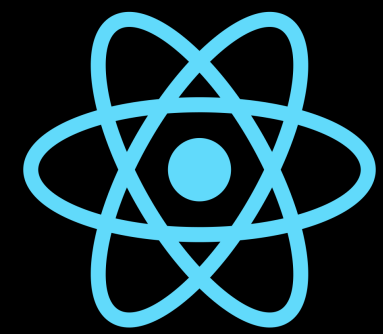
# React Component

```
class MyUser extends React.Component {  
}
```



# React Component

```
class MyUser extends React.Component {  
  onClick() {  
    // ...  
  }  
}
```



# React Component

```
class MyUser extends React.Component {  
  onClick() {  
    // ...  
  }  
  
  render() {  
    // ...  
  }  
}
```



# Vue

```
<my-user></my-user>
```



# Vue

```
<my-user>  
  <span>{{user.name}}</span>  
</my-user>
```



# Vue

```
<my-user  
  :size="large"  
>  
  <span>{{user.name}}</span>  
</my-user>
```



# Vue

```
<my-user  
  :size="large"  
  v-for="user in users"  
>  
  <span>{{user.name}}</span>  
</my-user>
```



# Vue

```
<my-user  
  :size="large"  
  v-for="user in users"  
  v-on:click="onUserClick"  
>  
  <span>{{user.name}}</span>  
</my-user>
```





# Vue Component

```
Vue.component( "my-user" );
```



# Vue Component

```
Vue.component("my-user", {  
  template: "#my-user"  
});
```



# Vue Component

```
Vue.component("my-user", {  
  template: "#my-user",  
  props: {  
    size: Number  
  }  
});
```

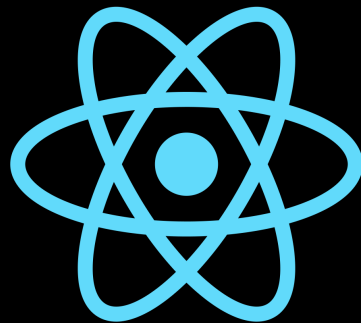


# Vue Component

```
Vue.component("my-user", {  
  template: "#my-user",  
  props: {  
    size: Number  
  },  
  methods: {  
    onUserClick: () => {  
      // ...  
    }  
  }  
});
```

# Fazit

Gleiches Prinzip bei allen:



# Components Vorteile?

- wiederverwendbar
- verschachtelbar
- testbar
- abgrenzbar (Ökosystem)

# Wäre es nicht toll...

...wenn man dazu kein Framework benötigte?



# Web Components



# Was sind Web Components?

Web Components sind  
die nativen Components des Browsers!



# Web Components

## Browserkompatibilität Herbst 2020

- Chrome
- Firefox
- Safari / iOS Safari
- Edge (ab 79, mit Chromium)
- IE11



# Web Components

```
<my-user></my-user>
```



# Web Components

```
<my-user  
  my-attr="my-value"  
>  
</my-user>
```



# Web Components

```
<my-user  
  my-attr="my-value"  
>  
  <span>My content</span>  
</my-user>
```



# Web Components

```
<my-user  
  my-attr="my-value"  
>  
  <span>My content</span>  
</my-user>
```

- voll nativ - ohne Framework
- 2011 erstmals vorgestellt
- neuer W3C Standard



# Web Components

Neuer W3C Standard?



# Web Components

~~Neuer~~ W3C Standard





# Web Components

**Drei neue!**

~~Neuer~~ W3C Standards

**Web Components**

**Custom Elements**

**Templates**

**Shadow DOM**





# Custom Elements

`<my-user></my-user>`



# Custom Elements

`<my-user></my-user>`

Bindestriche müssen vorhanden sein!

Tags müssen immer geschlossen sein!



# Custom Elements

```
class MyUser extends HTMLElement {  
}
```



# Custom Elements

```
class MyUser extends HTMLElement {  
  constructor() {  
    super();  
  }  
}
```



# Custom Elements

```
class MyUser extends HTMLElement {  
  constructor() {  
    super();  
  
    this.innerHTML = `...`;  
  }  
}
```



# Custom Elements

```
class MyUser extends HTMLElement {  
  constructor() {  
    super();  
  
    this.innerHTML = `  
      <span>First name</span>  
      <span>Last name</span>  
    `;  
  }  
}
```



# Custom Elements

```
customElements.define("my-user", MyUser);
```





# Custom Elements

First name Last name

```
▼ <my-user>
  <span>First name</span>
  <span>Last name</span>
</my-user>
```



# Custom Elements

Template statt String?

```
class MyUser extends HTMLElement {  
  constructor() {  
    super();
```

```
    this.innerHTML = `  
      <span>First name</span>  
      <span>Last name</span>  
    `;  
  }
```

```
}
```



# Web Components

**Drei neue!**

~~Neuer~~ W3C Standards

**Web Components**

**Custom Elements**

**Templates**

**Shadow DOM**





# Templates

```
<body></body>
```



# Templates

```
<body>  
  <h1>My Document</h1>  
</body>
```



# Templates

```
<body>  
  <h1>My Document</h1>  
  
  <template></template>  
</body>
```



# Templates

```
<body>  
  <h1>My Document</h1>  
  
  <template id="my-template">  
  </template>  
</body>
```



# Templates

```
<body>
  <h1>My Document</h1>

  <template id="my-template">
    <span>First name</span>
    <span>Last name</span>
  </template>
</body>
```





# Templates

## My Document

?

```
▼ <body>
  <h1>My Document</h1>
  ... ▼ <template id="my-template"> == $0
    #document-fragment
    </template>
  </body>
```



# Templates

## **#document-fragment?**

Wie das **#document** Objekt,  
allerdings nicht direkter Teil davon.

Mutationen daran erzwingen keinen kompletten Repaint.

*\* **#document-fragment** an sich ist nicht neu,  
ist aber der Schlüssel zum **<template>**.*



# Templates

Template statt String?

```
class MyUser extends HTMLElement {  
    constructor() {  
        super();
```

```
        this.innerHTML = `  
            <span>First name</span>  
            <span>Last name</span>  
        `;  
    }
```

```
}
```



# Templates

Template statt String?

```
class MyUser extends HTMLElement {  
  constructor() {  
    super();
```

```
    this.innerHTML = document  
      .querySelector("#my-template")  
      .innerHTML;
```

```
  }
```

```
}
```



# Templates

First name Last name



# Templates

- Vorteil der Wiederverwendbarkeit
- Vorteil der Performance (Document-Fragment)
- keine Template-Engine mit Variablen, Loops, if/else, ...
- kein Rendering wie z.B. Virtual DOM
- für den Alltag zu low-level, Libraries hier bieten mehr
- Übungen aus Einfachheit mit Strings statt Templates



# Web Components

**Drei neue!**

~~Neuer~~ W3C Standards

**Web Components**

**Custom Elements**

**Templates**

**Shadow DOM**





# Shadow DOM

```
class MyUser extends HTMLElement {  
  constructor() {  
    super();  
  
    this.innerHTML = `  
      <span>First name</span>  
      <span>Last name</span>  
    `;  
  }  
}
```





# Shadow DOM

```
<body></body>
```





# Shadow DOM

```
<body>  
  <my-user></my-user>  
</body>
```

First name Last name



# Shadow DOM

```
<body>
  <style>
    span {
      color: brown;
    }
  </style>

  <my-user></my-user>
</body>
```

First name Last name

```
▼ <my-user>
  <span>First name</span>
  <span>Last name</span>
</my-user>
```



# Shadow DOM



# Shadow DOM

```
class MyUser extends HTMLElement {  
  constructor() {  
    super();  
  
    this.innerHTML = `  
      <span>First name</span>  
      <span>Last name</span>  
    `;  
  }  
}
```



# Shadow DOM

```
class MyUser extends HTMLElement {  
  constructor() {  
    super();  
  
    const shadowRoot = this  
      .attachShadow({ mode: "open" });  
  
    this.innerHTML = `  
      <span>First name</span>  
      <span>Last name</span>  
    `;  
  }  
}
```



# Shadow DOM

```
class MyUser extends HTMLElement {  
  constructor() {  
    super();  
  
    const shadowRoot = this  
      .attachShadow({ mode: "open" });  
  
    this.innerHTML = `  
      <span>First name</span>  
      <span>Last name</span>  
    `;  
  }  
}
```



# Shadow DOM

```
class MyUser extends HTMLElement {  
  constructor() {  
    super();  
  
    const shadowRoot = this  
      .attachShadow({ mode: "open" });  
  
    shadowRoot.innerHTML = `  
      <span>First name</span>  
      <span>Last name</span>  
    `;  
  }  
}
```





# Shadow DOM

```
<body>
  <style>
    span {
      color: brown;
    }
  </style>

  <my-user></my-user>
</body>
```

First name Last name

```
▼ <my-user> == $0
  ▼ #shadow-root (open) ←
    <span>First name</span>
    <span>Last name</span>
  </my-user>
```



# Web Components

Das waren alle drei Standards.

Um eine Web Component zu bauen,  
sind jedoch nicht alle erforderlich:

**Web Components**

**Custom Elements**

**Templates**

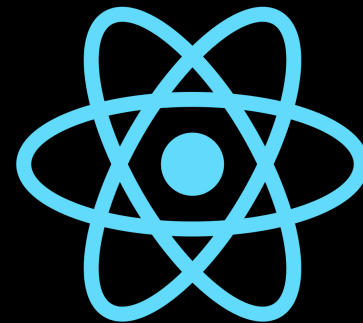
**Shadow DOM**



# Web Components



vs.



?

Braucht es überhaupt noch ein Framework?

...es kommt drauf an!



# Web Components

## Web Components...

- „einfach“ Elemente erstellen und überall verwenden
- als UI Library für alle Frameworks
- wo Scoping (shadow-root) nötig ist

## Frameworks...

- Router, Rendering, Store, ...
- Tooling wie Dev Server, CLIs, ...
- ...können auch Web Components!

# Praxisübung

## Vorlage

```
<!DOCTYPE html>  
<html>  
  <body></body>  
</html>
```

# Praxisübung

## Vorlage

```
<!DOCTYPE html>  
<html>  
  <body>  
    <my-component></my-component>  
  </body>  
</html>
```

# Praxisübung

## Vorlage

```
<!DOCTYPE html>
<html>
  <body>
    <my-component></my-component>

    <script></script>
  </body>
</html>
```

# Praxisübung

## Vorlage

```
<!DOCTYPE html>
<html>
  <body>
    <my-component></my-component>

    <script>
      class MyComponent extends HTMLElement {
      }
    </script>
  </body>
</html>
```



# Praxisübung

## Vorlage

```
<!DOCTYPE html>
<html>
  <body>
    <my-component></my-component>

    <script>
      class MyComponent extends HTMLElement {
      }

      customElements.define("my-component",
        MyComponent);
    </script>
  </body>
</html>
```

# Praxisübung

`<my-counter>`

```
$ npm install -g browser-sync
```

Ordner `webcomponents` erstellen & öffnen in IDE

`<Übungsname>.html` gemäss Vorlage anlegen

```
$ browser-sync start --server
```

Browser: `localhost:3000/<Übungsname>.html`

für jede Übung!

# Praxisübung

<my-counter>

23

# Praxisübung

`<my-counter>`

```
class MyCounter extends HTMLElement {  
  constructor() {  
    super();  
    const shadowRoot = ...
```



?

```
}  
}
```

# Praxisübung

`<my-counter>`

```
class MyCounter extends HTMLElement {  
  constructor() {  
    super();  
    const shadowRoot = ...  
  
    let counter = 0;  
  
    setInterval(() => {  
      counter++;  
      shadowRoot.innerHTML = counter;  
    }, 1000);  
  }  
}
```

# Praxisübung

<my-name>

Hase|  Mein Name ist Hase

# Praxisübung

<my-name>

## Tipps

```
// .querySelector() auf shadow-root  
shadowRoot.querySelector("input");
```

```
// Event Listener  
input.addEventListener("keyup", (e) => {  
    // e.target.value  
});
```

# Templating

`<slot>`

`<my-select></my-select>`



# Templating

`<slot>`

```
<my-select>  
  <div>Option 1</div>  
  <div>Option 2</div>  
</my-select>
```

# Templating

`<slot>`

```
class MySelect extends HTMLElement {  
  constructor() {  
    super();  
  
    const shadowRoot = ...  
  }  
}
```

# Templating

`<slot>`

```
class MySelect extends HTMLElement {  
  constructor() {  
    super();  
  
    const shadowRoot = ...  
  
    shadowRoot.innerHTML =  
      <div class="wrapper"></div>  
    ;  
  }  
}
```

# Templating

`<slot>`

```
class MySelect extends HTMLElement {  
  constructor() {  
    super();  
  
    const shadowRoot = ...  
  
    shadowRoot.innerHTML = `  
      <div class="wrapper">  
        <slot></slot>  
      </div>  
    `;  
  }  
}
```

# Templating

`<slot>`

```
▼ <my-select>
  ▼ #shadow-root (open)
    ▼ <div class="wrapper">
      ▼ <slot>
        ↳ <div>
        ↳ <div>
      </slot>
    </div>
    <div>Option 1</div>
    <div>Option 2</div>
  </my-select>
```

# Templating

if/else

```
shadowRoot.innerHTML = isLoggedIn  
  ? "<logout-button></logout-button>"  
  : "<login-button></login-button>"  
;
```

# Templating

loop

```
for (user of users) {  
  shadowRoot.innerHTML +=  
    <div>${user}</div>  
  ;  
}
```

# Props

```
<my-component my-attr="my-value">
```



# Props

```
class MyComponent extends HTMLElement {  
  constructor() {  
    super();  
  
    if (this.hasAttribute("my-attr")) {  
      // this.getAttribute("my-attr");  
      // this.setAttribute("my-attr", ...);  
    }  
  }  
}
```

# Lifecycle

```
class MyComponent extends HTMLElement {  
  constructor() {}  
}
```

# Lifecycle

```
class MyComponent extends HTMLElement {  
  constructor() {}  
  
  connectedCallback() { /* im DOM! */ }  
}
```

# Lifecycle

```
class MyComponent extends HTMLElement {  
  constructor() {}  
  
  connectedCallback() { /* im DOM! */ }  
  
  disconnectedCallback() { /* cleanup */ }  
}
```

# Lifecycle

```
class MyComponent extends HTMLElement {  
  constructor() {}  
  
  connectedCallback() { /* im DOM! */ }  
  
  disconnectedCallback() { /* cleanup */ }  
  
  adoptedCallback() { /* other fragment */ }  
}
```

# Lifecycle

```
class MyComponent extends HTMLElement {  
  constructor() {}  
  
  connectedCallback() { /* im DOM! */ }  
  
  disconnectedCallback() { /* cleanup */ }  
  
  adoptedCallback() { /* fragment */ }  
  
  attributeChangedCallback() { /* .. */ }  
}
```

siehe Code-Beispiel

# Scoped CSS

```
class MyComponent extends HTMLElement {  
  constructor() {  
    super();  
    const shadowRoot = ...  
  
    shadowRoot.innerHTML = `  
      <span>My Component</span>  
    `;  
  }  
}
```

# Scoped CSS

My Component

```
<my-component></my-component>
```

```
<style>  
  span {  
    font-weight: bold;  
  }  
</style>
```



# Scoped CSS

```
class MyComponent extends HTMLElement {  
  constructor() {  
    super();  
    const shadowRoot = ...  
  
    shadowRoot.innerHTML = `  
      <span>My Component</span>  
    `;  
  }  
}
```

# Scoped CSS

```
class MyComponent extends HTMLElement {  
  constructor() {  
    super();  
    const shadowRoot = ...  
  
    shadowRoot.innerHTML = `  
      <style></style>  
  
      <span>My Component</span>  
    `;  
  }  
}
```

# Scoped CSS

```
class MyComponent extends HTMLElement {  
  constructor() {  
    super();  
    const shadowRoot = ...  
  
    shadowRoot.innerHTML = `  
      <style>  
        span {  
          font-weight: bold;  
        }  
      </style>  
  
      <span>My Component</span>  
    `;  
  }  
}
```

# Scoped CSS

**My Component**

```
<my-component></my-component>
```

# Scoped CSS

## Regeln

Web Components' internes Markup lässt sich nicht von aussen stylen.

Web Components' eigene Styles „leaken“ nicht nach aussen.

# Scoped CSS

My Component

```
<my-component></my-component>
```

```
<style>
```

```
  my-component {
```

```
    border: 1px solid red;
```

```
  }
```

```
</style>
```

:host

# ...that's all!

Wrap up „Web Components“

- 3x W3C Standards
- Templating
- Props
- Lifecycle
- Scoped CSS

# ...that's all!

Wrap up „Web Components“

Doch wann können wir Web Components  
produktiv einsetzen - inkl. IE11?

...schon heute!



# Frameworks

Web Components schon heute!

- Polymer von Google, 2015
- Skate von Netlify, 2016
- Stencil von Ionic, 2017


# Stencil

Wer benutzt Stencil?

- SDX von Swisscom, 2018
- Apple Music von Apple, 2019
- Amazon Music von Amazon, 2020

# Stencil

[sdx.swisscom.com](https://sdx.swisscom.com)



## SDX Form Sample

How often do you wish to get our newsletter?

☒ Daily ☐ Weekly ☐ Never

Full name \*

Alex Kühne


Zip code City


Zip City


Which TV channels do you watch?

SRF zwei, RTS deux ^

srf

☐  SRF 1

☒  SRF zwei

☐  SRF info

123

# Stencil

Library um Web Components zu bauen

sehr React-ähnlich

- TypeScript
- JSX und SASS
- Lazy loading, async rendering
- Testumgebung mit Jest und Puppeteer
- Polyfills für ältere Browser, z.B. IE11

# Stencil

```
// my-counter.tsx
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export class MyCounter {  
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export class MyCounter {  
  @State() counter = 0;  
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```
export class MyCounter {  
  @State() counter = 0;  
  @Prop() fontSize = 18;  
}
```



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```
// my-counter.tsx
```

```
export class MyCounter {  
  @State() counter = 0;  
  @Prop() fontSize = 18;  
  
  render() {  
    return <div>{this.counter}</div>;  
  }  
}
```

# Stencil

```
// my-counter.tsx
```

```
@Component()  
export class MyCounter {  
  @State() counter = 0;  
  @Prop() fontSize = 18;  
  
  render() {  
    return <div>{this.counter}</div>;  
  }  
}
```

# Stencil

```
// my-counter.tsx

@Component({
  tag: "my-counter"
})
export class MyCounter {
  @State() counter = 0;
  @Prop() fontSize = 18;

  render() {
    return <div>{this.counter}</div>;
  }
}
```

# Stencil

```
// my-counter.tsx

@Component({
  tag: "my-counter",
  styleUrls: "my-counter.css"
})
export class MyCounter {
  @State() counter = 0;
  @Prop() fontSize = 18;

  render() {
    return <div>{this.counter}</div>;
  }
}
```

# Stencil

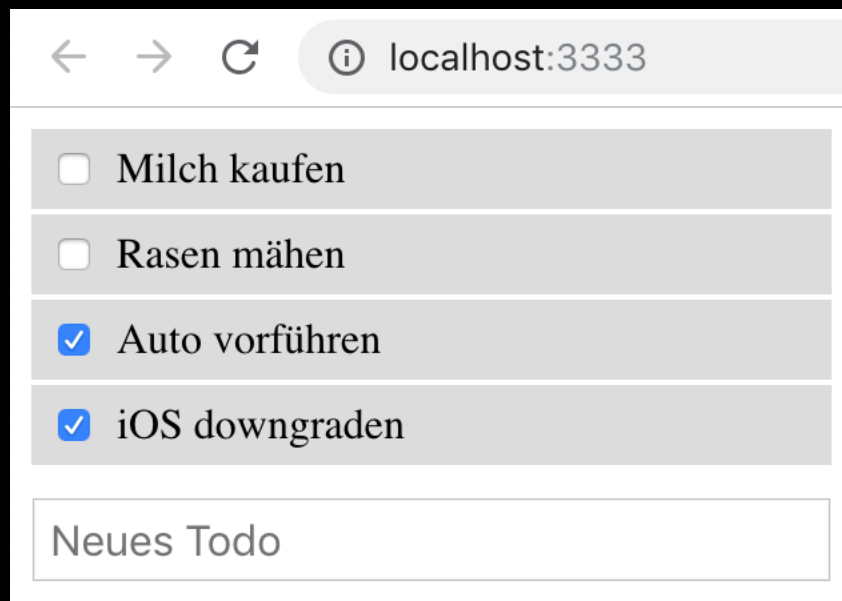
```
// my-counter.tsx

@Component({
  tag: "my-counter",
  styleUrls: "my-counter.css",
  shadow: true
})
export class MyCounter {
  @State() counter = 0;
  @Prop() fontSize = 18;

  render() {
    return <div>{this.counter}</div>;
  }
}
```

# Praxisübung

`<my-todos>`



1. Todos anzeigen
2. als erledigt markieren
3. Hinzufügen
4. Erledigte zuunterst anzeigen
5. Integrationstest schreiben  
`npx stencil test --e2e`

# Praxisübung

<my-todos>

Tipps 1/2

```
// Immutable Hinzufügen zu einem Array  
myArray.concat({ key: "value" });
```

```
// Enter Key abfragen  
if (e.key === "Enter") { ... }
```

# Praxisübung

<my-todos>

Tipps 2/2

```
// Sortierung
todos.sort((a, b) =>
  a.done === b.done ? 0 : (a.done ? 1 : -1)
);
```

```
// Eindeutiger Key für Loop, z.B. "name"
todos.map(todo) =>
  <div key={todo.name}></div>
);
```



# Praxisübung

`<my-todos>`

## Tipps für Integrationstest

```
// Elemente aus Shadow Root lesen
element.shadowRoot.querySelector(...);

// Input abfüllen und Enter simulieren
await page.evaluate(() =>
  input.value = ...;
  input.focus();
);

await page.keyboard.press("Enter");
await page.waitForChanges();
```

# Praxisübung

`<my-todos />`

## Stencil Installation

```
$ git clone https://github.com/ionic-team/stencil-component-starter.git my-todos
```

```
$ cd my-todos
```

```
$ npm install
```

```
$ npm start
```

Auf `<my-component>` aufbauend arbeiten