### **DEFENSIVE AND COMPETITIVE BIDDING**

#### **Overcalls**

1<sup>st</sup> level (4)5<sup>+</sup>cards. 8-16 HCP $\rightarrow$ <sup>1</sup>/1RESP=F1: <sup>2</sup>/1RESP=NF fit-jumps, oppt suit=INV to 4M; 2♣=FIT-DRURY 2<sup>nd</sup> level 5<sup>+</sup>cards, 11-17 HCP→new suit=F1 TRF-LEB after: (1M/P)-DBL/1♦/1NT-(2♦M)-?, (1m/M/P)-(2M)-DBL-?: 2y=NF; 2NT=any weak or clubs; 3♣♦♥=TRF INV+; 3♠=Trf to 3nt; Trf to oppt suit=Stay gf TRF-LEB after  $2\Phi$ -(2M):  $2NT/3\Phi$ = $\Phi$ ;  $3\Phi$ = $\Phi$ GF

#### **1NT Overcall**

VUL15-18, NV14-17,  $\frac{1}{2}$ +STOP $\rightarrow$ TRFS; TRF tO OPPT M=STAY Passed hand: 4M+5+m; Reopen: 1NT=11-15; 2NT=19-21

## **Jump Overcalls**

Weak→new suit=INV; 2NT=relay

2NT=two lowest suits: Over 1m=NAT:  $2 \rightleftharpoons =5^+4^+MM$ . 8-11. Reopen: intermediate

## **Direct & Jump Cue Bids**

Over 1M: 2M=oM+m,  $10^+ \rightarrow 2NT=relay$ ;  $3\clubsuit=P/C$ ;  $3\diamondsuit=INV$  M. 3M=ask stopper for 3NT, usually with running suit

#### Vs NT

ASPTRO: DBL=14+;  $2 \checkmark 4 = 6$  cards, 8-15;  $2 \times 1 = 6 - 5$  inv+  $2\clubsuit/\diamondsuit=4-5\heartsuit/\diamondsuit$  UNBAL, 10-15, (if MM, we bid shorter first); Passed hand: DBL=4♠; 2m=m+4♥; 2M=NAT Over (1M)-(1NT): direct DBL=T/O; 2M=oM+m Reopen: DBL=NAT; 2m=m+oM; 2M=NAT

## Vs Preempts

DBL=T/o thru 4♥, cards higher. CuE=ask stopper. TRF-LEB after (2x)-DBL. (2M)-4m=m+oM. 3NT-44=(R) w/BAL Over Multi 2♦: DBL=13-15NT / 17+; 2NT=16-19; 4m=♥+m

# **Vs Artificial Strong Openings**

Over 1m, 14-14: DBL=5-4 MM, 10+; 1NT=5-5 Mm, 10+ 1 ♦ ♥  $\spadesuit$  = DESTR 0-15HCP, 3+cards, 4+any other suit: 2♣/2♠=NF/F 1m; 2♦/♥=F/NF 1M; 2NT=mm Over 2 $\clubsuit$ : DBL/2 $\diamondsuit$ =3+ $\clubsuit$ / $\diamondsuit$ , 5+any; 2 $\blacktriangledown$ =MM; 2 $\spadesuit$ /NT=crash

# **Over Opponents' Takeout Double**

| 1♣-(Dbl): Rdbl=nat gf; 1♦=5-8→nat continuations   |
|---|
| 1♦-(DBL): RDBL/1♥/♠/NT/♣= TRF; 2NT=minors; 3x=INV |
| 1M-(DBL): RdBL/1nt2M-1=TRF; 2M=bad raise; 2NT=fit |
| 1мт(14-17)-(DвL): system on                       |
| 1NT(10-14)-(DBL): Pass=1m or ♥+♠; 2m=m+higher     |

## **LEADS AND SIGNALS**

# **Opening Leads Style**

|        | Lead  | In Partner's Suit                               |
|--------|---|---|
| Suit   | 1 <sup>st</sup> /3 <sup>rd</sup> /5 <sup>th</sup> | Ternary: Xx, xxX, xXxx,                         |
| NT     | 2 <sup>nd</sup> /4 <sup>th</sup>                  | XxxXx (1 <sup>st</sup> /4 <sup>th</sup> from 5) |
| Subseq | 3 <sup>rd</sup> /ATT                              | Ternary   |
|        | (1st)/2nd/4th thi                                 | rough declarer                                  |

#### Leads

|         | Vs Suit                       | Vs NT                 |  |
|---------|-------------------------------|-----------------------|--|
| Ace     | Ax, AK+                       | Asks att              |  |
| King    | KQ+, AKxxx                    | Asks count or unblock |  |
| Queen   | QJ+, maybe AKQ                | QJ+, KQx+, AQJ+       |  |
| Jack    | JT+, KJ10+                    | J10+, HJ10+           |  |
| 10      | 109+, H109+                   | 109+, H109+           |  |
| 9       | KJ9, 9x                       | H9x                   |  |
| Hi-x    | Xx, XxXx                      | HXx, xXx, xXxx        |  |
| Lo-x    | xxX, HxX                      | xX, HxxX(x)           |  |
| Pd suit | Ternary: Xx, xxX, xXxx, XxxXx |                       |  |

## Signals in Order of Priority

|   | Partner's Lead | Declarer's Lead     | Discarding     |
|---|----------------|---------------------|----------------|
| 1 | Lo=enc or xx   | Smith vs nt: Hi=enc | Odd=enc,       |
| 2 | Hi=even        | Hi=even             | Even=suit pref |
| 3 | Suit Pref      |                     | Hi=even        |

In Pd suit possibly Ternary count

# Doubles

#### **Takeout Doubles**

11-15 negative or 16<sup>+</sup>any; Equal level conversion to ♦& ♥. Cue=F1, jump to 2<sup>nd</sup>=8-10, 5-cards; (2x)-DBL-2NT=TRF-LEB Reopen: T/o 9-14 or 15+

#### Miscellaneous Doubles/Redoubles

T/o thru 4♥, higher=cards; 1♦-(1♥)-DBL=4♠ SUPPDBL thru "2M-1"; DBL to OPPT CUE=A/K/Q; Often DBL=extras/competitive from NF hand; (1NT=WEAK)-(ART bid)-DBL=cards; Lightner DBL Over TRF: DBL=same as DBL to NAT bid, but LD if GF Over Spl: Dbl=LD for Lo suit / no help in the only unbid suit NV VS VUL or after \$\text{\$PE}\$: DBL=suggest PRE; Over 3NT: LD for 2<sup>nd</sup> priority: 3<sup>rd</sup>/1<sup>st</sup>/unbid/2<sup>nd</sup>/4<sup>th</sup> hand suit

# WBF CONVENTION CARD



Strong club with multi **CATEGORY** 

Estonia COUNTRY

VERSION 2024-09 latest version here

**PLAYERS** Hendrik Nigul (N/E) Taavi Toomere (s/w)

#### SYSTEM SUMMARY

### General Approach and Style

Strong 14, precision 24, nebulous 14, 5-card majors 1NT: NV [1/2 VS VUL] 9-12, [1/2 VS NV] 10-12,

[3] 10-14, [4] 12-14

VUL [1/2] 14-16, [3/4] 15-17

5-card major, 6-card minor, stiff honor possible In competition: 1st level=F1, 2nd level=NF, 3rd level=GF 2/1RESP=GF unless suit rebid

## **Special Bids That May Require Defence**

 $1 > = (0)1^+ > 11-15$ 2\[Display=\text{multi, 6+M, 5-10}\] 2M=5M-4+m, 5-10; 3NT=Gambling (max Q outside) After 1NT=[9-14]: no transfers, 2♣♦=(R), up to INV/GF  $1 \diamondsuit - 2 \heartsuit = 5 \diamondsuit 4 + \heartsuit$ , less than invite

# 1♠-3♣=inv, either a) $6^+$ ♥; or b) 5♥+3♠

# Special Forcing Pass sequences

After our RDBL or PEN-DBL or we have GF After our NV 1NT-(DBL)

After our 1♣ oppt overcalls 4♥+

In FP situations: DBL=PEN/no extras; Bid=extra shape; Pass+Bid=extra values, unsure about contract

# **Important Notes**

HCP & suit lengths are subject to judgement in any situation

# **Psychics**

Happens if 3<sup>rd</sup> seat, NV vs VUL, against multi or after PRE with great fit

| Open         | Min Neg<br>Crd Dbl | Description  | Responses   | Subsequent Auction   | Passed Hand<br>Bidding           |
|--------------|--------------------|--|---|--|----------------------------------|
| 1♣ ⚠         | 0 4�               | a) Bal nv: 16 <sup>+</sup> , [3/4] 18 <sup>+</sup> ; vul: 17 <sup>-</sup><br>b) Unbal (13)16 <sup>+</sup> /4 <sup>-</sup> losers | +1♦=0-7; 1♥♠2♣♦=5-cards, 8+; 1NT=8-11/14+;<br>2♥♠=6-cards, 4-7; 2NT=12-13; 3♣♦♥♠=8+, 4441   | 1♣-1♦-1♥/♠=4+, F1→2♣/♦=6-7, 0-2/3supp;<br>2♣/♦=NF; 2♥=23+NT or GF♣/♦; 2♠=20+(4441)                       |                                  |
| 1♦ ⚠         | (0)1 4♥            | a) Bal vul: 11-13, [3/4] 12-14<br>nv: [1/2] 13-15, [3/4] 15-17<br>b) Unbal 11-15 4+ ♦/441 ♦4                                     | 1 ♦ = $4$ + cards, F1; 1nt/2nt=nat; 2 ♦ • = $4$ + F1; 2 • = $5$ ♦ $4$ + H pre; 2 • $3$ • = pre; 3 • = $5$ - 4 mm pre, $3$ • $4$ = Inv | 1 ♦ -1M-1X-?: 2♣=PUP 2 ♦ (INV); 2 ♦ =GF relay;<br>2NT=♣<br>1 ♦ -2m-2♥=BAL; 2♠=4m w/singleton; 2NT=1m444; | 2∳is still gF                    |
| 1♥           | 5 4♦               | 11-15  | 2NT=GF; 3♣=mixed raise; 3♦=3supp Bal INV 2♣=2+♣; 2♦=5 cards; 2♠=pre   | After 2nt: nat responses, 3♣+=SpL  | Fit-jumps                        |
| 1♠           | 5 4♥               | 11-15  | 2NT=GF; 3♣=♥INV; 3♦=mixed raise;<br>3♥=3supp Bal INV  |  |                                  |
| 1nt nv       | 4♥                 | [1 <sup>st</sup> 2 <sup>nd</sup> vs NV/VUL]: 9/10-12<br>[3 <sup>rd</sup> ]: 10-14, [4 <sup>th</sup> ]: 12-14                     | 2♣=Stay; 2♦=GF-(R); 2♥♠3♣♥♠=NF;<br>3♦=5-5 MM G/t or s/t; 2NT=a) weak 6♦; b) 5-4 mm  | Weak bids after 2♣: 2♦→2♥♠3♣, 2♥→2♠,<br>n 2♠→3♣♦, rest=Inv; 2nт+3M=short w/mm                            |                                  |
| 1NT VUL      | 4♥                 | [1/2] 14-16, [3/4] 15-17   | 2♣=Stay; 2♦♥=Trf; 2♠=♣or inv; 3♣♦=inv; 3♥♠=31(54) gf  | After 2♠/2NT: 3♣=мах; After Tre new suit=inv <sup>+</sup> 1nt-2♣-2nt=44 majors→Tre; Smolen               |                                  |
| 2♣           | 5 4♥               | 10-15 a) 5♣+4M b) 6 <sup>+</sup> ♣   | 2♦=(R); 2M=8-12NF; 2NT=weak raise OR special hand; 3 <sup>rd</sup> level=INV  | 2♣-2♦: 2♥♠=4 cards; 2nt=max→3♣=ask shortage<br>3♣=min→3♦=ask; 2♣-2nt-3♣-3♦=inv 5-5 majors                | <b>)</b> ;                       |
| 2♦ ⚠         | 6M 3♠              | [1/2/3] (3)5-10 5M+4 <sup>+</sup> m<br>[4] 10-13 6♦  | 2 ♦ $3$ ♦ = P/C; $2$ NT=(R); $3$ ♣=GF1-suiter; $3$ ♦=INV M $4$ ♦ • = ask M  | ' After 2nt: 3♣=max; 3♦♥=Trp   | Over 2♦-DBL: Sys on Pass, RDBL=♦ |
| 2 <b>♥</b> ♠ | 5                  | [1/2/3] (3)5-10 5M+4 <sup>+</sup> m<br>[4] 10-13 6M  | 2 - NF; $2NT = (R)$ ; $3 - P/C$ ; $3 - NV + M$ ; jump=NATF  | After 2nt: 3♣=4♣; 3♦♥=4♦+no/3oM; 3♠nt=5♣♦ lowest cue=sets M  |                                  |
| 2nt          |                    | 21-22  | 3♣=Puppet Stayman; 3♠=6+minor OR 5-4 minors   |  |                                  |
| 3♣♦♥♠        | (6)7               | Preempt  | new suit: NV=INV, VUL=F1; 4♣=MiniKC   |  |                                  |
| 3мт          |                    | AKQxxxx in ♣/♦, no side A/K  | 4♣=P/C; 4♦=(R); 4nt=asks quality opposite void  |  |                                  |
| 4♣♦♥♠        | 7                  | Preempt  |   |  |                                  |
|              | Hig                | h Level Bidding  | Additional Notes  | Imp  | s for VP                         |

| RKCB 03 14 2 2+Q; $5$ NT= $2$ /4 w/void; $6$ X= $1$ /3 w/void After RKC: [+1]=Asks Q $\rightarrow$ no Q, Q+ $0$ K, Q+ $1$ K, If opps interfere without new suit: DOPI |
|---|
| If opps interfere with new suit: DBL=no control; Pass=0   |
| If opps DBL: Pass=no control;<br>from captain: DBL is PEN; RDBL is next relay   |
| Jump to 5 <sup>th</sup> level=Voidwood 0123<br>5мт is often pick-a-slam   |
| After 3nt: 4m=MinRkc→[+1]=min; higher=Rkc steps   |

| Additional Notes  |
|---|
| Transfers after 1♦-(1♥)-?                               |
| DBL=4-5(6) <b>♠</b>                                     |
| 1♠NT2♣=transfer to NT♣♦                                 |
| $2$ ♦= $\ln v^+0-3$ ♠; either 4-4 minors or short spade |
| 2♥♠=♠♣weak or strong                                    |
| 2NT=minors  |
| 3x=inv  |
|   |
|   |

| Imps for VP |      |      |      |      |      |      |
|-------------|------|------|------|------|------|------|
| VP          | 1    | 6    | 8    | 10   | 16   | 2    |
| 11:9        | 0,8  | 2,0  | 2,3  | 2,6  | 3,3  | 3,   |
| 12:8        | 1,7  | 4,2  | 4,9  | 5,4  | 6,9  | 7,   |
| 13:7        | 2,7  | 6,6  | 7,6  | 8,6  | 10,8 | 12,  |
| 14:6        | 3,8  | 9,3  | 10,7 | 12,0 | 15,2 | 16,9 |
| 15:5        | 5    | 12,2 | 14,1 | 15,8 | 20   | 22,  |
| 16:4        | 6,4  | 15,6 | 18,0 | 20,1 | 25,5 | 28,  |
| 17:3        | 8,0  | 19,5 | 22,5 | 25,1 | 31,8 | 35,0 |
| 18:2        | 9,8  | 24,0 | 27,8 | 31,0 | 39,3 | 43,9 |
| 19:1        | 12,1 | 29,6 | 34,2 | 38,2 | 48,3 | 54,  |
| 20:0        | 15   | 36,7 | 42,4 | 47,4 | 60   | 67,  |
|             |      |      |      |      |      |      |