

| We DEFENSIVE AND COMPETITIVE BIDDING |
|---|
| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening) |
| Limited to 17 HCP |
| 1/1 = F1, 2/1 = NF |
| Reopening Overcalls: limited to 15 HCP |
| (1m)-P-(P) → - 1NT=10-14, - 2NT=18-19 |
| (1M)-P-(P) → -1NT=10-15, - 2NT=18-19 |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) |
| 2 nd /4 th : 15-18 → System on |
| Reopening: 10-14 over (1m) → 2♣=Relay, Others=System on. |
| 10-15 over (1M) → 2♣ Inv.+ Relay, 2M-1=♦, Others=System on |
| JUMP OVERCALLS (Style; Responses; Unusual NT) |
| (1Any) → Jump Overcalls = 5-10 NV & 11-14 Vul. |
| Reopening. Jump Overcall: 6+ Natural 12-14 Hcp. |
| 3 rd level Overcall: (6)7+ Natural 12-14 HCP |
| Exception: (1Any)-P-(P) → 3♣= 2 Lowest |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopening) |
| (1m)→2m=♦+X. (1m)-P-(P) → - 2m=♦+X, - 3♣=♥+Other m |
| (1M)→ 2M=Michael. (1M)-P-(P) → - 2M= Michael, - 3♣= ♣+♦ |
| (1Any)→ 2NT=2 lowest. (1Any) → 3Any: Asks for stop |
| VS. NT (vs. Strong/Weak; Reopening; Passed Hand) |
| 2 nd seat: X=Values, 2♣=Landy, 2♦=Multi; 2M=M+m, |
| 2NT=Good Strong 2-suiter m+X → 3♣=Relay → ? |
| 3♦=♦+M, 3M=M+♣, 3NT=♣+♦ |
| 4 th seat: X=Values, 2♣=Landy, 2♦/2M=Natural, |
| 2NT=Good Strong 2-suiter m+X → See above |
| Passed: X=10-12, 2♣=Landy, 2♦/2M=Natural; 2NT=m 2-suiter |
| VS. PRE-EMTS (Doubles; Cue-bids; Jumps; NT Bids) |
| Natural Overcalls, Take-out double, NT bids=Natural |
| (2M) → - 3M=Asks Stop, - (2M/3M) → 4m=m+Other M |
| (2♦ multi)→ 4m=m+♥. (2m/3m) → - 4m=MM, - 4Other m=Other m+♥ |
| (2♣ Precision) → - 3♣=MM, - 4♣=MM Game+, - 4♦=♦+♥. |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ |
| Vs Strong ♣ → - X = ♣, - 1♦ = T-O (any shape with good opening), -1NT = ♦+♥, - 2♣ = Michael, - 2♦/2M = Pre-empt, 2NT=minors |
| Vs Strong 2♣: X = ♣; Others = Natural |
| OVER OPPONENTS' TAKEOUT DOUBLE |
| XX = 9+ HCP, 1/1 = F1, 2/1 = NF, 2NT (1♣) = both m 6-8, |
| 2NT (1♦/1M opening) = Truscott (fit & Invitation+), |
| Jump Raise = Pre-empt, Others = See Openings & Responses |
| After 1M-(X) → 4m/3NT = Splinter m/Other M, 4 Other M= Nat. |

| LEADS AND SIGNALS | | |
|---|--|-----------------------------------|
| OPENING LEADS STYLE | | |
| | Lead | In Partner's Suit |
| Suit | 3 rd , 5 th | Same |
| NT | 2 nd (MUD From xXx) / 4 th | 3 rd , 5 th |
| Subsequent | Reverse Attitude | |
| Other: Vs NT, K asks for Un-block or Revers attitude when dummy is short, A asks for Revers attitude. Vs suit, K asks count, Ace asks Revers attitude | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AKx(+), Ax(+) | Same |
| King | AK, AKx(+), KQxx, Kx | KQJx, KQ10x, AKJx |
| Queen | QJ, QJxx | AQJx, QJ10x, KQx |
| Jack | J10, J10x | J10x, J109x |
| 10 | H109x, 109x, 10x | Same |
| 9 | H98x, 98x, | Same |
| Hi-X | Even | Even |
| Lo-X | Odd | Odd |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| 1 | Std Count or SP | Std Count |
| Suit 2 | Rev. Att. on A, Q, J | SP |
| 3 | | |
| 1 | Std Count | Std Count |
| NT 2 | Rev. Att. on A, Q | Smith or SP |
| 3 | | |
| Signals: Vs NT, Smith: Low = Enc. from both sides | | |
| Vs suit: Suit preference, high-low shows interest for ruff or odd | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| At least opening values or equivalent. Natural Responses; Cue F1 | | |
| Reopening: X can be from 8 and a good shape. Natural Responses. | | |
| Reopening after (1m opening): X followed by 1NT=15-17 & 2NT=20-21. | | |
| Reopening after (1M opening): X followed by NT at lowest level=16-17 | | |
| Reopening after (1M opening): X followed by JUMP to 2NT=20-21 | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| Negative double up to 4♥ | | |
| Competitive double showing good hands | | |
| Double on artificial bids shows the suit | | |
| Lightner double | | |

| W B F CONVENTION CARD |
|---|
| COENRAETS (BEL543) - BIGDELI (BEL1155) |
| CATEGORY: BELGIAN & INTERNATIONAL EVENTS |
| F1 = 1 Round Forcing; GF = Game Forcing; SF = Semi Forcing; X = Double, XX = Redouble, PT = Playing Trick, P/C = Pass or Correct, SP = Suit Preference. cm/M: cards m/M |
| SYSTEM SUMMARY |
| GENERAL APPROACH AND STYLE |
| 5 cards Major |
| 1♣ : 2+ cards & may have 4 bad ♦ |
| 1♦ : usually a good 4 cards suit (also 4432) |
| 1NT: (14) 15-17 Possible 5cM & 6cm or Single |
| 2NT: 20-21H Possible 5cM or Bad 6cm or Single |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE |
| 2♣ Weak (5-10) 6+♦, or Bal 22-23 or any GF |
| 2♦ Weak (5-10) (5)6+♥, or SF ♣/♦/♣ |
| 2♥ Weak (5-10) (5)6+♠ or SF ♥ |
| 2♠ Weak (5-10) 5♣ and a 4+m |
| 3NT Solid m (no out-side A or K expected) |
| 4♣/4♦ = NAMYATS (Good 8c♥/♠ or 7c♥/♠ & an A or K) |
| 4♥/♣ = Natural Pre-empt |
| SPECIAL FORCING PASS SEQUENCES |
| After our opening, (X) and XX, Pass is forcing |
| IMPORTANT NOTES |
| Reverse bids: forcing one-round, 3 rd and 4 th suit. |
| PSYCHICS: Rare |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------------|--|--|--|--|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | PASSED HAND BIDDING |
| 1♣ | | 2 | 4♥ | 11-21 | 1NT=8-10, Jump shift=Strong, 2♣=Inverted raise, 2NT=Limit, 3NT=To play, 3♣=Weak raise, 3♦/3M/4♣=Pre-empts | 1♣-1♦ → 1NT Walsch (Can have 1 or 2 4cM) 1♣-1X, 1Y/NT→ - 2♣=Weak ♦ or Any Inviting, - 2♦=GF relay, - 2NT=Weak ♣ or GF 5m4X Exception: 1♣-1♦, 1NT → 2NT=Inviting If 1NT Overcall → 2♣=Landy, 2♦/♥/♦=Natural | 2♣ = 5c♣ 8-10, 2M=5cM & 4c♣ 8-10 (also after X or overcall) |
| | | | | | If Suit Overcall → Next suit=5+, 2♣=5-9, Q=Limit+, Others as without overcall | | |
| 1♦ | | 4 | 4♥ | 11-21 | 1NT=6-10, Others=Same as after 1♣ | Same as after 1♣ | 2♣ Drury, Others=As after 1♣ |
| 1M | | 5 | 4♦ (1♥) 4♥ (1♠) | 11-21 | Jump shift=Strong, 2/1= F1, 1NT=NF, 2♣=3cM fit limit or natural F1, 3M=Pre-empt, 2NT=4cM limit+ or 3cM 15+, 3♠(1♥)=Pre-empt, 3NT/4m=Splinter 10-13, 4♥(1♠)=To play | 1♥-1♠, 1NT → As after 1m-1X, 1NT 1♥-1♠, 2NT → 3♣=relay for distribution 1M-2♣ → 2♦=Relay without 4c♥, 2♥=4c♥ 11+, Others= Good13+, 1M-2♦/2♥ → 3NT=18-19 | 2♣ = Drury with at least Hx. 2NT = 4 cards Fit & a short 2♣(1♥)/3m/3♥(1♠) Fit Jump, Others=same as without Pass |
| | | | | | If Suit Overcall → 1NT/3NT=Nat, Q=3cM Limit+, 2NT=4cM Limit+, X may have 3cM limit+, | If 1NT Overcall → Natural, 2NT=minors, 3X= Pre-empt | |
| 1NT | | | | (14) 15-17, may have 5cM or 6cm or, rarely a single | 2♣=Stayman, 2♦/♥/♦/♣=TRF, 2NT=limit, 3X=GF TRF, 4♣=5/5 m slam, 4♦=5/5 M game | 1NT-2♣, 2♦ → 2♥=Weak ♥♠, 2♣=GF relay 1NT-2♣, 2♥ → 2♣= GF relay | 1NT-2♣, 2♦-3M=5cAM&4cM |
| | | | | | If 2M Overcall → X=TO, 2NT=Lebensohl, 3♦=TRF to AM, 2Y=NF, 3Y=GF, 3NT=No Stop, 3M= 4cAM No stop, | If TRF overcall → P+X=penalty, P+2/3Y=NF, Others as after Nat. overcall | |
| | | | | | If 2♣ Landy → P+X=Penalty, X=Penalty of one M, P+Bid=Competitive, 2M=Stop inv.+, 2NT=inv., 3m=F1, 3M=mm+shortness If 2♣=Artif. → X=Stayman, Others=System on | If 2♦ Multi → Pass may hide 4/5cM & values, X=one 4cM, 2M=Competitive, P+X=Penalty. If X=Strong → XX=Positive, 2♣=Ambiguous, 2♦/M=5c+♦/M to play. If X=Artif. → XX=Strong, Others=System on | |
| 2♣ | x | 0 | | 6+♦ 5-10, Bal 22-23 or, Any GF | 2♦: P/C, 2M/3m= Natural Good suit F1, 2NT=F1 If Overcall → X=Penalty, Suit= NF, 2NT= F1* If X → P=♣, 2NT=F1* with ♦ fit, XX=Strong | 2♣-2♦ → 2M= Kokisch style, 2NT= 22-23 2♣-2NT → 3♣/3♦=Wk 2♦+Shortness/mini, 3♥=Wk 2♦+♣/♥ force, 3♠=Wk 2♦+♠ force, | 2♣-(2Y)-P-(P), X=Strong without stop 3NT= Wk 2♦ AKQxxx |
| 2♦ | x | 0 | | (5*)6+♥ 5-10 or, SF ♣/♦/♣ *May be 5 cards in 3 rd position | 2♥=P/C, 2NT=F1 relay, New suit=F1 If 2M Overcall → X=Penalty, Suit=NF, 2NT=F1 If X → P=♦, 2NT=F1* with ♥ fit, XX=Strong | 2♦-2NT → 3♣=Wk 2♥ mini, 3♦=Wk 2♥ Maxi, 3♥=Wk ♥ AKQxxx, 3♠=SF♣, 3NT=SF m, 4m=SF m Gambling style | |
| | | | | | If 3m Overcall → X=Penalty, 3♥=P/C | If X → Pass=♦, XX=strong, 2NT=F1 relay | |
| 2♥ | | 0 | | (5*)6+♠ 5-10 or SF ♥ *May be 5 cards in 3 rd position | 2♠=P/C, 2NT F1 relay, 3m=F1 If Overcall → X=Penalty, Suit=NF, 2NT=F1 If X → Pass=♥ suit, XX=strong, 2NT=F1 with ♠ fit | 2♥-2NT → 3♣=Wk ♠ mini, 3♦=Wk ♠ Maxi, 3♥= Wk ♠ AKQxxx, 3♠=SF♥+4c♣, 3NT=6♥ 322, 4m=SF ♥+4cm, 4♥=7c+♥ SF | |
| 2♠ | | 5 | | 5c♣ & 4c+m 5-10 *May be without 4+m in 3 rd position | 2NT=F1, 3♣=P/C, 3♦/3♥= NF If X → XX=Strong, 2NT=Asks m, 3m=Nat. NF | 2♠-2NT → 3♣/♦=4c+♣/♦, 3♥/♠=4c+♣/♦ Maxi If Vul. The m has to be 5 cards | |
| 2NT | | | | (19)20-21, Possible 5 cards M, 6 cards m or Single | 3♣ Stayman, 3♦/♥=TRF, 3♣ → Both minors, 4m=Natural, 4M=To play with some ambition. 2NT-3♦/♥, 3♥/♣=No fit, Others=Fit | 2NT-3♣, 3♦-3♥=relay for m → 3♣/3NT=4c♣/♦, 4m=5cm, 4M=44m & 2cM 2NT-3♣, 3♦ → 3♣=5c♣/4c♥, 4m=Natural | 2NT-3♦/♥, 3♥/♣= No fit |
| 3NT | x | | | Gambling, AKQxxxx m, No A/K | 4/5♣→P/C; 4♦ GF relay; 4M=natural; 4NT slam | Over 4♦ → 4M/4NT shows M/m shortness | |
| 4♣/4♦ | x | 0 | | NAMYATS | 8 cards good ♥/♣ or 7c good ♥/♣ & 1A | HIGH LEVEL BIDDING: 5KC BW (03, 41, etc.) | |
| 4NT | | | | m 2 suited, 4/5 losers | | Trump Q & outside K asking Relay | |

| DEFENSIVE AND COMPETITIVE BIDDING | | | | | LEADS AND SIGNALS | | | | | CONVENTION CARD | | | | | | |
|--|--------------------------------------|--------|---|--------------------------------|---|---|-----------|-----------|--------------------|--|--------------|-----|---|--|--|--|
| OVERCALLS - General style Sound | | | | | OPENINGS LEADS | | | | | | | | | | | |
| Responses : Change of suit | Forcing at same level | SUIT | 3 rd /5 th but attitude from Hxxx | Rusinow : second from sequence | NT | 3 rd /5 th flexible | Attitude | | | SYSTEM STYLE ARTIFICIAL RED | | | | | | |
| Texas from cue-bid upwards | | | | | SUBSEQUENT LEADS : Top of sequence and attitude | | | | | BELGIUM | | | | | | |
| IN BAL. POS. 8-12 ; 1♥ over 1♦, 2♣ over Maj : Take-out | | | | | vs no-trump vs suit contracts | | | | | STAS 1978 | JOHNSON 1320 | | | | | |
| Responses : based on 8-12 | | | | | A K | K Q | Q J | J T | T 9 | SYSTEM SUMMARY | | | | | | |
| TAKE-OUT DOUBLE - General style Sound | | | | | A K X | K Q X | Q J X | J T X | T 9 X | GENERAL APPROACH AND STYLE | | | | | | |
| Responses : natural | | | | | A K J X | K Q X X | Q J T 9 | J T 9 8 | 9 8 X | FORCING CLUB | | | | | | |
| IN BAL. POS. 8-12 OR 16+ | | | | | A K J T X | K Q J X | K J T X | K J T 9 | X X | 5-CARD MAJORS | | | | | | |
| Responses : based on 8-12 | | | | | A Q J X | K Q T X | K Q T 9 X | K T 9 8 | X X X | VARIABLE 1NT | | | | | | |
| 1NT OVERCALL | Responses | | | | A J X X | Q T 9 X | H X X | T X | X X X X | | | | | | | |
| 2nd pos. 16-18 | Rubensohl (transfers) in competition | | | | K J X X X | H X X X X X | H X X X | H X X X X | X X X X X | | | | | | | |
| 4th pos. 10-13 | Stayman Texas | | | | | | | | | | | | | | | |
| JUMP OVERCALL | WEAK | INTERM | STRONG | BICOL | SIGNAL WHEN FOLLOWING OR DISCARDING | | | | | | | | | | | |
| Vul | | X | | | 1 = odd numbers of cards | | | | | D = discouraging | | | | | | |
| Non Vul | X | | | | 2 = even numbers of cards | | | | | E = encouraging | | | | | | |
| Responses : | | | | | [] = when rarely used | | | | | OPENINGS & RESPONSES THAT MAY REQUIRE DEFENCE | | | | | | |
| UNUSUAL NT : 2-suiter (lower suits) | | | | | | CARDS | HIGH | LOW | ODD | EVEN | OP.1 | 1♣ | 12-14 Natural 5+clubs OR 18+ Artificial | | | |
| Responses : | | | | | SUIT | On partner's lead | (2) D | (1) E | | | OP.2 | 1♦ | 12-17 at least 2 cards | | | |
| DIRECT CUE-BID STYLE 2-suiter | | | | | | On declarer's lead | 2 | 1 | | | OP.3 | 1NT | 12-14 NV 15-17 V | | | |
| Responses : 2NT F1 | | | | | | Discarding | | | 1 st =E | 1=DS | OP.4 | 2♣ | 15-17 6+clubs or 5+clubs-4x | | | |
| VS NT | | | | | NT | On partner's lead | 2 D | 1 E | | | OP.5 | 2♦ | Multi : wk Maj or strong min or 24 26 bal | | | |
| Multi-Landy Dbl = 4Maj-5+min or ♦s | | | | | | On declarer's lead | 2 | 1 | | | OP.6 | 2♥ | 6-11 Major 2-suiter | | | |
| 2♣ Majors 2♦ long Maj 2Maj : 5Maj+min | | | | | | Discarding | | | 1 st =E | 1=DS | OP.7 | 2♠ | 5 Spades, 4+minor | | | |
| 2NT any strong 5-5 | | | | | SIGNALS IN TRUMP SUIT | | | | | OTHER SIGNALS | | | | | | |
| VS PREEMPTS Take-out double | | | | | Trump give count of highest unplayed suit | | | | | OP.8 3NT Minor pre-empt, non-solid | | | | | | |
| Trumps give count of highest unplayed suit | | | | | Smith Peter (NT) Leader = no; partner = yes | | | | | SPECIAL COMPETITIVE BIDS THAT MAY REQUIRE DEFENCE | | | | | | |
| Responses : | | | | | | | | | | CB.1 Cue-bid = 2-suiter | | | | | | |
| SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES | | | | | | | | | | CB.2 2NT over 1x = 2-suiter | | | | | | |
| VS ARTIFICIAL STRONG 1♣ or 2♣ OPENINGS | | | | | Responsive Double over raises | | | | | CB.3 Multi-Landy over 1NT | | | | | | |
| Over 1♣ : | | | | | 1X – 1Y 1NT = weak 2-suiter take-out (below opening values) | | | | | CB.4 Transfers over competition | | | | | | |
| Double=take-out 1♦ = Major overcall (5) 1♥,1♠,1NT = 2-suiter 2X= 6 cards OR 1 card in X = (semi) 3-suiter | | | | | Opener's neg. double = 3-card support or strong hand | | | | | | | | | | | |
| Doubles of raises are competitive Generalized negative doubles | | | | | | | | | | IMPORTANT NOTES THAT DON'T FIT IN ELSEWHERE | | | | | | |
| OVER OPPONENTS' TAKE-OUT-DOUBLE 1x = F1, 4+ cards 2x = transfer | | | | | SPECIAL FORCING PASS SEQUENCES | | | | | PSYCHIC OPENINGS : rare | | | | | | |

| OPENING | MIN. NO. OF CARDS | TICK IF ARTIFICIAL | NEG DBL THRU | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | Modifications over competition and with passed partner |
|---------|----------------------|-----------------------|-----------------|--|--|---|--|
| 1♣ | 0 | * | 3♠ | 12-14 5+C unbalanced OR 18+ artificial | 1♦ 0-6 OR 7-11 natural OR 11 balanced 1♥,1♠ 7+ natural 1NT 13-15 2♣ 7-9 nat. 2♦ 12+ nat.(8-11 in comp.) 2♥ 7-9 5H-4S 2♣ 3-6 6S 2NT 12+ 4+C 3♣ 10-11 5+C | ♣ rebid 12-14 (Stayman over 1NT response) Major raise 12-14 Other 18+ | |
| 1♦ | 2 | | 3♠ | 12-17 natural OR balanced | 2♣, 2♦ 11+ natural (8-11 in competition) 2♥ 7-9 5S-4H 2♣10-11 5S-4H 3♣ 9-11 nat. | NT rebid 12-14 V 15-17 NV | Transfers over competition Competitive 2-over-1 8-11 |
| 1♥ | 5(4) | | 3♠ | 12-17 could be 4-4-1-4 | Raises 3♣ (11 12) 3♦ (8 10) 3 Maj (0 7) | See 1♠ for other responses | Transfers over competition |
| 1♠ | 5 | | 3♥ | 12-17 | 1NT F1 2-over-1 GF 2NT GF 4-card fit 3NT 13-15 4-3-3-3Maj 4X fit + good suit X | | 2♣and 2♦ 11+, fit (resp. 3, 4c) Bergen raises (see 1♥) Competitive 2-over-1 8-11 |
| 1NT | | | 2♠ | 12-14 NV balanced 15-17 V balanced | Stayman Texas | | Transfers over competition |
| 2♣ | 5 | | 3♠ | 15-17 1-suiter or 5+C- 4X | 2♦ relay 6+ 2 Maj 5-8 5 cards | | Negative double 6+ |
| 2♦ | 0 | * | | Multi : weak Major OR strong minor OR 24-26 bal. | 2NT F1 relay | Natural with weak Major NT 24-26 balanced | |
| 2♥ | 4 | | | 6-11 Major 2-suiter | 2NT F1 relay | | |
| 2♠ | 5 | | | 6-11 5S-4+min. 4th seat : 15-17 6 cards | 2NT F1 relay | | |
| 2NT | | | | 20-21 balanced | Stayman Texas | | |
| 3♣ | 6 | | | | 4♦ KCB (Key Card Blackwood) | | |
| 3♦ | 6 | | | Pre-empt | 4♣ KCB | | |
| 3♥ | 6 | | | Pre-empt | 4♣ KCB | SLAM APPROACH AND CONVENTIONS | Splinters Fit-jumps Exclusion BW Asking bids |
| 3♠ | 6 | | | Pre-empt | 4♣ KCB | | |
| 3NT | | * | | Minor pre-empt, non-solid | | Control cue-bids 5-Ace Blackwood Kickback (4 above agreed suit = 5NT Josephine) | |
| 4 | 7 | * | | Bad pre-empt in ♥ | Asking bids | | |
| 4♦ | 7 | * | | Bad pre-empt in ♠ | Asking bids | | |
| 4♥ | 7 | | | Good pre-empt in ♥ | Asking bids | | |
| 4♠ | 7 | * | | Good pre-empt in ♠ | Asking bids | | |
| 4NT | | | | Non-solid preempt in a minor | | | |

| DEFENSIVE AND COMPETITIVE BIDDING | | | | | LEADS AND SIGNALS | | | | | WBF CONVENTION CARD | | | | | | | | | | | | |
|---|------------------------|-----------------|--------|-------|---|-----------------------------------|---|----------|-------|---|----------------|--------------------------------|--|--|--|--|--|--|--|--|--|--|
| OVERCALLS – General style SOUND 5 cards suit | | | | | OPENINGS LEADS | | | | | SYSTEM STYLE | | | | | | | | | | | | |
| Responses NATURAL | | | | | SUIT | 3 rd / 5 th | | | | Natural | GREEN | | | | | | | | | | | |
| Cue = Fit | | | | | NT | 3 rd / 5 th | | Attitude | | Strong club | BLUE | | | | | | | | | | | |
| Jump cue = 4 cards Fit | | | | | Other : As ask signal K asks count | | | | | Artificial | RED | | | | | | | | | | | |
| Responses 1/1 forcing; 2/2 forc.; 2/1 not forcing; 3/2 not forcing | | | | | Vs notrump vs suit contracts | | | | | Highly Unusual | YELLOW | | | | | | | | | | | |
| TAKE-OUT DOUBLE – General style Opening. Nat | | | | | AK | KQ | QJ | JT | T9 | GUY POLET ALAIN KAPLAN BELGIUM | | | | | | | | | | | | |
| Response 0/7 natural 8/10 jump 11 cue | | | | | AKx | KQx | QJx | JTx | T9x | SYSTEM SUMMARY GENERAL APPROACH AND STYLE | | | | | | | | | | | | |
| 1 NT positif | | | | | AKJx | KQxx | QJT9 | JT98 | 98x | | | | | | | | | | | | | |
| After weak 2 openings response : 2 NT 8/10 pts Cue = 11 pts | | | | | AKJTx | KQJx | KJTx | KJT9 | xx | NATURAL | 5 CARDS | M | | | | | | | | | | |
| | | | | | AQJx | KQTx | KQT9x | KT98 | xxx | 1♣ = 3 cards + | 1♦ = 3 cards + | inverted raise | | | | | | | | | | |
| 1NT OVERCALL | | Responses | | | AJxx | QT9x | Hxx | Tx | xxxx | Specialized 2 levels opening's | | | | | | | | | | | | |
| 2 nd pos. 15/18 HCP | | Same as opening | | | KJxx | Kxxxx | Hxxx | Hxxxx | xxxxx | Preempt classic except 3NT | | | | | | | | | | | | |
| 4 th pos. 10/14 HCP | | Same as opening | | | | | | | | 1 NT opening = 15 - 17 | | | | | | | | | | | | |
| JUMP OVERCALL | WEAK | INTERM | STRONG | BICOL | SIGNAL WHEN FOLLOWING OR DISCARDING | | | | | 2 over 1 Response : forcing → 2NT | | | | | | | | | | | | |
| Vul | | X | | Cue | 1 = odd numbers of cards | | | | | OPENINGS & RESPONSES THAT MAY REQUIRE DEFENCE | | | | | | | | | | | | |
| Non Vul | X | | | Cue | 2 = even numbers of cards | | | | | OPENINGS | | | | | | | | | | | | |
| Responses 2NT Forcing | [] = when rarely used | | | | | S = suit preference | | | | | DESCRIPTION | | | | | | | | | | | |
| UNUSUAL NT 2 lowest suits | | | | | CARDS | | HIGH | LOW | ODD | EVEN | 2♣ | 2♦ | Semi forcing or weak with both M. Forcing game or weak ♥ or ♣ (multi) | | | | | | | | | |
| Responses | | | | | S | On partner's lead | 2(D) | 1(E) | | | 2♥ | 2♠ | Weak 5♥+ 4♦m (6-10 HP) Weak 5♦+ 4♥m (6-10 HP) | | | | | | | | | |
| DIRECT CUE-BID STYLE 5♣+5X GHESTEM | | | | | U | On declarer's lead | 2 | 1 | | | 3 NT | 1 Closed suit | | | | | | | | | | |
| Responses | | | | | I | Discarding | 2 | 1 | (E) | | 4♣ or 4♦ | Preempt | | | | | | | | | | |
| VS NT Responses | | | | | N | On partner's lead | 2(D) | 1(E) | | | 4♥ or 4♣ | Natural | | | | | | | | | | |
| 2♣ Landy 2♦ multi 6+♣ or ♥ | | 2 NT FORCING | | | T | On declarer's lead | 2 | 1 | | | 4 NT | 2 minors suits | | | | | | | | | | |
| 2♥ = 5♥ + 4 m 2♣ = 5♣ + 4 m | | 2 NT FORCING | | | Discarding | | 2 | 1 | (E) | | | | | | | | | | | | | |
| Double at least same range as opener | | | | | SIGNAL IN TRUMP SUIT | | OTHER SIGNALS | | | | | | | | | | | | | | | |
| After pass double = 1 minor suit | | | | | LAVINTHAL | | Smith's with high cards in NT First Italian discard (odd=E) | | | | | SPECIAL FORCING PASS SEQUENCES | | | | | | | | | | |
| VS PREEMPTS | | | | | LAVINTHAL | | 2 NT = F1 opposite 6 th suit | | | | | | | | | | | | | | | |
| Over weak 2 M Cue = 2 m suits | | | | | SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES | | Escaping from 1 NT double by transfert Lebensohl New minor suit in competitive bidding NF at level 2 | | | | | | | | | | | | | | | |
| 4♣ = ♣ + O.M.. 4♦ = ♦ + O.M. | | | | | May be light with classic shape | | 1 m 1 NT 2♣ = ask Major | | | | | | | | | | | | | | | |
| VS ARTIFICIAL STRONG 1♦OR 2♣ OPENINGS | | | | | Response cue promises rebid | | 1 x 2 NT 2 suits | | | | | | | | | | | | | | | |
| 1♣ double = weak + both M | | | | | 1♣ 1♦ double at least 4 + 3 cards in M | | OVER OPPONENT' TAKE-OUT-DOUBLE | | | | | 1 m 1♥ double = 4♣ | | | | | | | | | | |
| 1♣ 1NT = 2 m suits | | | | | New suit 1 level = Forcing 2 levels or more = non Forcing / weak jump raise | | | | | | | | | | | | | | | | | |
| 2♣ double = ♣ | | | | | | | | | | | | | | | | | | | | | | |

| OPENING | MIN. NO. OF CARDS | TICK IF ARTIFICIAL | NEG DBL THRU | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | Modifications over competition and with passed partner |
|---------|----------------------|-----------------------|-----------------|--|---|--|--|
| 1♣ | 3 | x | 3 ♠ | 11 HCP | 1 NT : 8/10 1♦ natural (may be 3/2 cards with clubs) | 2♣ : Roudi (see annexed) 1♣ : 1 M 2♣ 2♦ relay 10+ | 1♣ 1x 2♣ = 8-10 |
| | | | | | 1 M first with 6/11 inverted raise (min. one round forcing) | 1 NT Walsh (may have a major suit) | |
| 1♦ | 3 | | 3 ♠ | 11 HCP | 1 NT 6/10 Other bids : as 1♣ | Weak jump after intervention on 1C/D/H and S. | Jump = Fit + suit |
| 1♥ | | | 4 ♦ | 11 HCP 5 ⁺ | 2 NT = F1 (fit at least limit) Natural | After pass 2C Drury (answer 2D may be minimum opening) | 1 M double 2NT Truscott |
| 1♠ | | | 4 ♥ | 11 HCP 5 ⁺ | As 1♥ but 1 NT = F1 2♣ 8-10 pts | 2 m could be 3 cards Truscott after double | Drury |
| 1 NT | | | | Balanced 15-17 | Jacobi transfert 2♣ = club 3♣ = 3♦ | Truscott development (see annexed) | |
| | | | | | NF Stayman does promise 4 cards M | After intervention Lebensohl (see annexed) | |
| | | | | | 4♣ = 2m-suits 4♦ = 2 M suits | | |
| 2♣ | 0 | | | F1 semi bal 22/23 P | New suit = F1 | | |
| | | | | Weak 6 -10 with both M. | 2♦ relay to know the longest M. suit | | |
| | | | | | 2 NT relay forcing (strong) | | |
| 2♦ | 0 | | | FG – multi weak in M (6-10HP) | 2 NT Forcing 3♣ 3♦ = natural = F1 | | |
| | | | | | 4♣ transfert 4♦ to announce the major | | |
| 2♥ | 4-5 | | | 5♥ + 4m weak 6-10 pts | 2 NT Forcing 3♣ - 3♦ natural forcing | | |
| 2♣ | 5 | | | 5♣+ 4 ⁺ m 6-10 pts | | | |
| 2 NT | | | | 20 – 21 bal | Stayman Jacobi transfert REC = fit | | |
| | | | | | 4♣ = 5 + 5 m 4♦ = 5+5M | SLAM APPROACH & CONVENTIONS | |
| 3♣/3♦ | 6-7 | | | Constructive preempt (good suit) in 1 and 2 hand | Natural | Key card Blackwood 5♣ (1-4) 5♦ (0-3) | |
| 3♥/3♣ | 6-7 | | | Preempt | | Splinter | |
| 3 NT | 7-8 | | | Closed suit | | Cue-Bid = First Control PODI | |
| 4 m | 7-8 | | | Preempt | Cue | Josephine – Lightner Exclusion Blackwood | |
| 4♥ 4♦ | 7-8 | | | Natural preempt | | | |
| 4 NT | | | | 2 m suits | | | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |

WBF SUPPLEMENTARY SHEET

Annexe – Lebensohl

1 NT 2D/H/S 2NT Lebensohl

- a) 1NT 2H 2NT
3C relay pass
3D : to play
3H : 4S without H stop
3NT : no 4S, no stop in H
- b) 1NT 2S 2NT
3C relay pass
3D : to play
3S : 4H without 5 stop
3NT : no 4H, no stop in S
- c) 1NT 2D 2NT
3C relay pass
3D : 4H or/and 4S without D stop
3H/S : invitation
3NT : no 4H/S, no stop in D

Annexe – ROUDI

1C/D 1H/S

1NT 2C roudi

2D min., no 3 cards in H/S

2H/S min., 3 cards in H/S

2 aM max., 3 cards in H/S

2NT max., no 3 cards in H/S

WBF SUPPLEMENTARY SHEET

Annexe - 2D

2D 2H : to play 2H or 2S
 2S : to play 2S or 3H or more
 4C / 4D : to play 4H or 4S (transfert for 4C)
 2NT : strong relay
 3C : 8-10 with H
 3D : 8-10 with S
 3H : 6-7 with H
 3S : 6-7 with S
 3NT, 4C, 4D, 4H and 4S strong (after 3NT baron style)

Annexe - 2NT on 1H/S

1H/S 3H/S preempt
1H/S 3NT shortness in aM
1H/S 4C/D shortness in C/D
1H/S 2NT 4 cards fit and at least limit
 3C 12-14 HP + one shortness (relay by step)
 3D 15-17 HP + one shortness (relay by step)
 3aM 18+ HP
 3H/S minimum
 3NT 15-17 HP-bal.
 4X 5 + 5 = 12-14 HP
 4H/S to play

WBF SUPPLEMENTARY SHEET

Annexe 20 Truscot development after

1 NT 2♦

2 X

a) 1 NT 2♦

2♦ 2♦ relay : ask distribution

2 NT 4 3 3 3 minimum

3♦ = 5 cards in ♦ - 3♦ relay ask for doubleton by step

3♦ = 5 cards in ♦ 3♦ relay ask for doubleton by step

3♦ = 4♦ + 4♦ + 3♦

3♦ = 4♦ + 4♦ + 3♦

3 NT = 4 3 3 3 maximum

b) 1 NT 2♦

2♦ 2♦ relay : ask distribution

2 NT 4 3 3 3 minimum

3♦ = 4 cards in ♦ 3♦ relay ask for tripleton by step

3♦ = 4 cards in ♦ 3♦ relay ask for tripleton by step

3♦ = 5 cards in ♦ 3♦ relay ask for doubleton by step

3♦ = 4 cards in ♦ 4♦ relay ask for doubleton by step

3 NT = 4 3 3 3 maximum

c) 1 NT 2♦

2♦ 3♦ relay ask distribution

3♦ = 4 cards in ♦ 3♦ relay ask for tripleton by step

3♦ = 4 cards in ♦ 3♦ relay ask for tripleton by step

3♦ = 5 cards in ♦ 4♦ relay ask for doubleton by step

3 NT = 4 3 3 3 4♦ ask for power by step

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses; 1 / 2 Level; Reopening)

Aggressive

Response=Transfer responses (USP) , jumps normal splint inv,2NT over 1M=4card support inv+

INT OVERCALL (2nd/4th Live; Responses; Reopening)

2nd. 15-18 – NT system on

4th. 10-14 – NT-system on.

Jump to 2NT in 4th pos. = 18-20, 2NT system on.

JUMP OVERCALLS (Style; Responses; Unusual NT)

Preemptive, 2NT=5-5 lowest suits

Reopen: Jumps tends to be opening hand

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

1Maj-2Maj=5-5 Other major+unknown minor

1min-2min=5-5 in majors, 1x-2NT=5-5 lowest unbid

1x-3x=Ask for stopper. If 1x=2+ then 3x=natural

VS. NT (vs. Strong/Weak; Reopening; PH)

2C=Majors

2D=Multi (not strong)

2H/S=Better than multi

2NT=Good pre-empt in minor

3x=preempt

DBL=Points

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

3m-4m=5-5 Majors

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♦

DBL=Maj., NT=minors

OVER OPPONENTS' TAKEOUT DOUBLE

RD=9+, over 1M=DBL Transfers from 1NT

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's Suit |
|--------|--------------------|--------------------|
| Suit | 1.3.5 | 1.3.5 |
| NT | 1.3.5 | 1.3.5 |
| Subseq | 2.4. thru declarer | 2.4. thru declarer |
| Other: | | |

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|----------------|---------------|
| Ace | AKx(x) | AKx(x) |
| King | AK, KQ (x) | KQ(x), (AKJT) |
| Queen | QJ(x) | QJ(x), (KQT9) |
| Jack | JT(x) | JT(x), AQJ(x) |
| 10 | HHT, T9(x), Tx | HHT,T9(x), Tx |
| 9 | HT9,9x | HT9, 9x |
| Hi-X | xx | xx |
| Lo-X | Xxx, Hxx | Hxx |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|----------------|------------------|------------|
| 1 | Low=Enc. | Count (Low=even) | Low=Enc. |
| Suit 2 | Count | | High=Disc. |
| 3 | High=SuitP. | | |
| 1 | Low=Enc. | Count (Low=even) | Low=Enc. |
| NT 2 | Count | | High=Disc. |
| 3 | High=SuitP. | | |

Signals (including Trumps): Special Smith peters vs. NT Note 7

Special count in trick one when needed (Low from xx, xxxxx)

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Normal, Cue=Forcing until fit found or NT bid

Same in reopening

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Almost all doubles are T/O.

Neg.Dobles. High-LowDoubles on simple bid from opponent (note 3)

W B F CONVENTION CARD

CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:

NCBO:

PLAYERS: Klaus Adamsen – Dennis Koch-Palmund
EVENT (Senior)

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Natural 5-card major

1D=4+, 1C=2+

2 over 1 Gameforce

12-14 NT openings except 3. Pos red vs green

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2C=Weak D. or any strong

2D=Multi – Weak 2H/S (always min. if S)

2H=5-3-3-2 11-14 HCP (weak NT with 5H)

2S=8-10 6-card

3NT=Solid minor

Defense

1Maj-2Maj=5-5 Other major+unknown minor

1min-2min=5-5 in majors

1x – 2NT=5-5 lowest unbid

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES

All intervals can vary by judgement

PSYCHICS:

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | COMPETITIVE & PASSED HAND BIDDING | | | |
|---------|--------------------|-------------------|--------------|-----------------------------------|--|--|--|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | |
| 1♣ | | 2+ | 4H | Only 2 if 4-4-3-2 | 2C=FG, 2D=Limit in C. 2H/S=Weak. 3C=Weak | | Over simple bid we play high-low doubles |
| | | | | | 3D/H/S=Splint – not GF | | |
| 1♦ | | 4+ | 4H | We tend to open 1D with 4-4 in | 2D=FG, 3C=Limit in D, 2H/S=weak, 3D=Weak | | high-low doubles (note 3) |
| | | | | Minors | 3D/H/S=Splint – not GF | | |
| 1♥ | | 5+ | 4D | | 1NT=nat. 2SP=Weak, 2NT=GF+fit, 3C/D=Bergen | 1H-1NT note 1 | high-low doubles (note 3) |
| | | | | | 3H=limit with 3H, 3SP=unkn.void, Splinter | | |
| 1♠ | | 5+ | 4H | | Same as over 1H | 1H-1NT note 2 | high-low doubles (note 3) |
| INT | | 12-14 | 4H | 12-14 | 2C=staym. 2D/H=trns. 2S=ask for max/min. | | Note 6 if 1NT doubled |
| | | | 4H | 15-17 3. Red vs. green | 2NT=Transfer 3KL (weak or any 4-4-4-1 GF) | | |
| 2♣ | x | | | Weak D or any strong | Diamond bid is to play opposite weak. 2H/S/3C | | |
| | | | | | Natural NF, 2NT=Ask bid, 3.H/S=GF | | |
| 2♦ | x | | | Weak in a major (Multi) | 2NT=Ask bid, Major is correctable, 3C/D=Nat NF | After 2NT. 3C=max, 3D=H, 3H=S | |
| 2♥ | 5 | | | 5-3-3-2 -11-14 HCP | 2SP=To play, 2NT/3C/D= transf. 3S=GF | | |
| | | | | (Weak NT with 5H) | | | |
| 2♠ | 6 | | | 8-10 with spades | 2NT=Ask bid. | 2NT Note 4 | |
| 2NT | | | | 20-21 | 3C=Ask for M (4/5), 3D/H=Transf, 3S=5S+4H | | |
| | | | | | | | |
| 3♣ | 6 | | | | 3D=Ask for 3 card M, 3H/S=Nat. NF | | |
| 3♦ | 6 | | | | 3H/S=Nat. NF, 4C=Ask bid. | 4C Note 5 | |
| 3♥ | 6 | | | | 3S=Nat. NF. 4C/D=Ask bid. | 4C/D Note 5 | |
| 3♠ | 6 | | | | 4C/D=Ask bid, 4H=Nat. | 4C/D Note 5 | |
| 3NT | x | | | Solid minor – max. Q outside | 4C=Sign off, 4D=Transf, 4H/S/NT=Ask bid | | |
| | | | | | | | |
| 4♣ | 7 (6) | | | | | | |
| 4♦ | 7 (6) | | | | | | |
| 4♥ | 7(6) | | | | | | |
| 4♠ | 7 (6) | | | | | | |
| 4NT | x | | | Ask for specific aces | 5C=0 aces, 5D/H/S=tha ace, 5NT=Ace of C | HIGH LEVEL BIDDING | |
| 5♣ | 7 | | | | | | |
| 5♦ | 7 | | | | | 1430-RKCB, CueBids, Trelde askbids after preempt | |
| 5♥ | x | | | Ask for AK in hearts | | | |
| 5♠ | x | | | Ask for AK in spades | | | |

Note 1: 1H-1NT

2C=Nat or 16+

Responses 2D=max 8-9, 2H=weak raise 3 hearts, 2SP=Both minors, 2NT=9-11

2D/H=Nat. max 16

2S=Invit 5H+4S

2NT=5H+5C inv.+

3C=5H+5D inv +

3D=GF with 6H (NT responder choose between NT or H)

3H=Invit

3S=6H+5S

Note 2: 1S-1NT

2C=Nat or 16+

Responses 2D=max 8-9, 2H=5H max 8-9, 2SP=Weak with 3S, 2NT=9-11 5H

2D/H/S=Nat. max 16

2NT=5S+5C inv.+

3C=5S+5D inv +

3D=5S+5H inv +

3H=GF with 6S (NT responder choose between NT or S)

3S=Invit

Note 3: High-low doubles

Over simple bid bid on 2 level is natural NF, singlejump=Nat. invit

Exceptions:

1C-1D (No high-low)

1m-1D/H – 2S = weak jump

Note 4: After a weak jump 2H/2S

2NT=Ask bid – Responses 3C=, 3D=min+good suit, 3H=Max, 3S=max+good suit

Note 5: After a preempt 4 minor is ask bid in that suit. (Trelde ask bids)

Responses:

1 Step= No control

2 Step= Control + 0 aces (5 aces)

3 Step=Control + 1 ace

4 Step=Control + 2 aces

5 Step=Void + 0 aces

And so on!

Note 6: 1NT-DBL (penalty)

RD= Clubs + higher suit

2C=Nat. or 2 suits without C – typically D+a major

2D=Nat. or Majors

Opener treat 2C/D as natural until proven wrong

This concept is also used by opener

Note 7: Smith peters vs NT

High from leader=Find something else, High from responder=YES. Low from both is neutral

Defense against Multi

Defense is on if 2D shows one weak major.

2. pos

- a/ DBL = 12-15 Bal. Or strong.
- 2NT = 15-18 bal. 2NT-system on
- b/ Simple bid = Natural not weak
- c/ 3H/S Preemptive
- d/ 4C = 5-5 i H + minor (GameForce)
- d/ 4D= 5-5 i S + minor (GameForce)

ad a/

- 2D - DBL – PAS/RD –
- 2M = Naturlig
 - 2NT = Lebensohl → weak with C/D. Inv.H/S or GF with no M
 - 3C = Natural with some points – not forcing
 - 3D = GF – often looking for 4-4 fit in M
 - 3H/S = GF 5+ in bid suit

2D - DBL – 2H/S - DBL = two-way if corr. Penalty if own suit.

- 2S = naturlig NF
- 2NT = Lebensohl to play 3C/D – or GF with no M
- 3m = Natural invit.
- 3M = GF 5+ in bid suit also overbid 2H/3H and 2S/3S

2D - DBL – 2/3NT - DBL = Points
Bid = Natural – in principle forcing

2D - DBL – 3C/D - DBL = Penalty
Bid = Natural GF

2D - DBL – 3H/S - DBL = Two-way if corr.
Bid = Natural GF
Cue = slamgoing

ad/b

2D - Bid.

After 2M other M is cue. If opponent bids Dbl is points.

After 3m the bidding is natural, however 2D – 3m, 3H – 3S – like last train for 3NT

4NT = RKCB.

If bidding goes 2D – 2H – 2S - PAS, PAS – then DBL is T/O. Lebensohl is on.

ad/c

2D - 3 major – Preemptive. We can preempt against preempt.
4 m is natural and GF

3/4 in opposite M is good raise.

ad/d

2D - 4m

Shows 5H/S and 5 in unknown minor – GF.

5m is pass/correct – 4 in opposite major is slamtry in major

4NT = RKCB – with M set as trump.

5NT = bid your minor.

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style: Responses; 1 / 2 Level; Reopening) | | |
| Normally 5+card and OK on 1-level but weak lead directing and 4-card have been seen; sound on 2-level | | |
| RESP CUE sound SUPP 3-card; JUMP CUE is MIX RAISE; Jumps: FitBid; 2NT after 1M is 4+SUPP, F1; New suit F1 | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 2 nd /4 th : 15-17(18); Reopening 10-14 RESP: As after 1NT opening | | |
| | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| 2NT: 2 lowest unbid, RESP. CUE F1 Other: weak, 5-cards have been seen | | |
| | | |
| Reopen: Constructive, 12-16, 6-card; 2NT: 18-19 | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| Against 1m: 55M, fair/sound (3♣/♦: INV ♥/♠; 3♥/♣: PRE ♥/♠) Against 1M: 55oM+m, fair/sound (2NT asks; 3♣ P/C; 3♦ INV oM) Jums CUE: Asks for stopper | | |
| | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| 2♣: M (54+) - 2♦ asks for longer/better 2♦: Multi - weak or strong (X M P/C; 2NT asks) 2M: 5+M, constructive (RESP as after 2M opening) 2NT: 55m D: PEN 2 nd vs. weak otherwise 4M+5+m (2♣/♦ for m/M) | | |
| | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| T/O; CUE 3X asks for stopper; CUE 4M = 55m 4m: 2 suiter (CUE is M otherwise this suit and oM) | | |
| | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ | | |
| (1♣): D = M(54+); 1NT = m(54+); 2♣/♦/♥ = this suit or 2 next suits | | |
| | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| NAT F1; RD = 10(9)+; Jumps are FitBid After 1♥/♣: 2♦/♥: 3-SUPP, 8-9; 2NT 4+SUPP, F1 | | |

| LEADS AND SIGNALS | | |
|--|--------------------------|--------------------------|
| OPENING LEADS STYLE | | |
| | | |
| Suit | Lead | In Partner's Suit |
| NT | 4th, low from Q/Jxx, MUD | Same |
| Subseq | ATT | Same |
| Other | Same | Same |
| Other: K from Ak against 5-level up | | |
| LEADS | | |
| | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AK(+), A(+) | AK(+), A(+) |
| King | AK, KQ(+), K(+) | KQ(+), AKJ10(+), K(+) |
| Queen | QJ(+), Q(+) | QJ(+), AQJ(+), KQ109(+) |
| Jack | J10(+), HJ10(+), J(+) | J10(+), HJ10(+), J(+) |
| 10 | 109(+), H109(+), 10(+) | 109(+), H109(+), 10(+) |
| 9 | 9x, H98(+) | H98(+), 9(+) |
| Hi-X | Sx, xSx(+) | Sx, xSx(+) |
| Lo-X | HxxS(+), Hx(S) | HxxSSS, 10SS(+), JxSx(+) |
| SIGNALS IN ORDER OF PRIORITY | | |
| | | |
| 1 | Partner's Lead | Declarer's Lead |
| 1 Lo ENC | Lo Even | Lo Even |
| Suit 2 S/P | | |
| 3 | | |
| 1 Lo ENC | Hi(*) | Hi(*) |
| NT 2 | Lo Even | Lo Even |
| 3 | | |
| Signals (including Trumps): | | |
| (*) Good lead from both hands | | |
| DOUBLES | | |
| | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| Normally unbid M – advancers CUE F2NT | | |
| 4 th pos may be weaker | | |
| Lebensohl/Scramble [6] after 2X D | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| NEG thru 4♥ - normally unbid M; 1m – (1♥) – D/1♣ = 4/5+♣ RESP thru 3♣ (if M then normally not oM) | | |
| COMP thru 3♣, typically at least Hx in partners suit | | |
| Max overcall D | | |
| 2-way D against P/C | | |
| D of 3NT: lead the right M | | |

| W B F CONVENTION CARD | | |
|--|--|--|
| CATEGORY: GREEN | | |
| NCBO: Denmark | | |
| PLAYERS: Jørgen Hansen – Steen Schou | | |
| EVENT Senior | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| 5+M (semi-F 1NT); 4+♦ (may be (32)44); 2+♣ (only 2 if 4432) | | |
| 2/1 FG except 1♦ - 2♣ (see below) | | |
| 1NT: (14+)-15-17(18-) | | |
| 2♣: 18-19/24-25/28-29 NT, Acol in ♣, ♥ or ♠ | | |
| 2♦: Weak Multi, Acol in ♦ or 22-23/26-27 NT | | |
| 2M: Weak, (5)6-card, (6)7-10(11) | | |
| 3NT: Solid m in 1st/2nd - to play in 3rd/4 th | | |
| PRE: rule of 2-3-4(5) | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 1♣-1♥/♣: NAT, may have longer ♦ | | |
| 1♣-2♦: 5+♣, 9-12 | | |
| 1♦-2♣: NAT or 4+♦, 6-9 | | |
| 1♦-3♣: 4+♦, 10-12 | | |
| 1M-3♣: 3M, 9-11 | | |
| 1M-3♦: 4+M, 7-9 | | |
| 1♥-3♣: 4+♥, 8-11, unknown void | | |
| 1♣-3♥: 6+♥, INV | | |
| 1♣-3NT: 4+♣, 8-11, unknown void | | |
| 1M-1♣/NT, 2♣: NAT, 11-16 or some INV+ [3], [4], [5] Gazzilli | | |
| 2♣: 18-19/24-25/28-29 NT or Acol in ♣, ♥ or ♠ | | |
| 2♦: Weak Multi or Acol in ♦ or 22-23/26-27 NT | | |
| 2♦-3♣: FG in my M | | |
| 1X -(1NT): 2♣ (54)+M (53)+ after 1M; 2♦/♥: TRF | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| After D of opp. 1NT opening | | |
| IMPORTANT NOTES | | |
| Lebensohl/Scramble [6]; if you D 4th or CUE [1]; | | |
| 1X-1M, 2NT/3X: 4Y or 6+X, 3Y / 6+X, 0-2Y [2] | | |
| PSYCHICS: | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|---|--|---|-----------------------------------|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 2 | 4♥ | 11+, only 2♣ if 4432 w. 11-14 | 1M poss. longer ♦; 2♣: 4+♣, FG; 2♦: 9-12, 5+♣; 2M: NAT, FG; 3♣: 3-7, 5+♣; 3X: SPL | (2♣): 2♦: 4+♣ no SPL; 2NT 11-14 2-3♣; OTH: SPL | FitBid |
| | | | | | | | |
| 1♦ | | 4 | 4♥ | 11+, may be (32)44 w. 11-14 | 2♣: 6-9, 4+♦ or NAT, FG; 2♦: 4+♦, FG; 3♣: 4+♦, 10-12; OTH: analogous to 1♣ | (2♣): 2♦ signoff, OTH NAT INV opp. 4+♦ (2♦): 2♥ semi BAL; 2NT 11-14; OTH: SPL | FitBid |
| | | | | | | | |
| 1♥ | | 5 | 4♦ | 11+, | 1NT:semi-F; 2NT/3♦: 4+♥, INV+/7-9; 3♣: 3♥, 9-11 3♣: 8-11, unknown void; 3NT/4♣/♦: 12+, void | (1♣): 2♣ Relay [3]; (1NT): 2♣ Relay [4]; 2N/3♣: TRF; 3♦: 6+♥, 16+ | 2♣: 3+SUPP, 9+ FitBid |
| | | | | | | | |
| 1♠ | | 5 | 4♥ | 11+ | 3♥: 6+♥, INV; 3NT: 8-11, unknown void; OTH: analogous to 1♥ | (1NT): 2♣ Relay [5]; 2NT/3♣/♦: TRF; 3♥: 6+♣, 16+ | 2♣: 3+SUPP, 9+ FitBid |
| | | | | | | | |
| INT | | | 3♠ | (14+) 15 – 17 (18-) may be semi BAL | Stayman; Jacoby; 2♣: BAL INV or 6+♣; 2NT: 6+♦; 3♣/♦: 6+♥/♣, FG; 3♥/♣: 54+m, SPL, FG; SA Texas | (2♣): 2NT/3♣: MIN/MAX (2NT): 3♣: ♦ is OK | Transfer Lebensohl [7] |
| 2♣ | X | 0 | 3♣ | NT 18-19/24-25/28-29 Acol in ♣, ♥ or ♠ | 2♦: Relay; 2♥: TRF; 2♣: HHXXXX in ♦ or ♦ 2NT: 5+5+m; 3m: INV vs. 18-19; 3M/4m: TRF | (2♦): 2♥ Acol ♦ or 18-19 then 2♣ relay; (2♥): 2♣ 18-19 | Transfer Lebensohl [7] |
| 2♦ | X | 0 | | Weak Multi or Acol in ♦ or NT 22-23/26-27 | 2NT: Asks; 2♥/♣/3♦/4♥: P/C; 4♣: TRF to your suit 3♣: FG in my M | (2NT): 3♣ MAX weak; 3♦/♥ MIN ♥/♣ | |
| 2♥ | | 6(5) | | (6)7-10(11), better than 2♦ ope. | 2NT: Asks; 2♣/3m: NAT INV; 4m: FitBid | (2NT): 3X SPL; 3♦/NT: MIN/MAX; 4X: 6-4 | |
| 2♣ | | 6(5) | | (6)7-10(11), better than 2♦ ope. | 2NT: Asks; 3m/♦: NAT INV; 4m: FitBid | Analogous to 2♥ | |
| 2NT | | | 3♣ | 20-21 may be semi BAL | Stayman; Jacoby; 3♣: Slam?; 4♣/♦: 54+/4+5 m 4♥/♣: 6+♣/♦ | (3♣): 4X: 5-card; 4NT: MIN (4333) | TRF after 3X |
| 3♣ | (5)6 | | | Rule of 2-3-4(5) | 3X: NAT F1 | | |
| 3♦ | (5)6 | | | Rule of 2-3-4(5) | 3X: NAT F1; 4♣: CUE | | |
| 3♥ | (5)6 | | | Rule of 2-3-4(5) | 3♣: NAT F1; 4m: CUE | | |
| 3♣ | (5)6 | | | Rule of 2-3-4(5) | 4m: CUE; 4♥: NAT | | |
| 3NT | X | | | Solid m 1 st /2 nd ; to play 3 rd /4 th | 4♦: SPL ?; 4NT: Length ? | (4♦): 4NT: No; 5m SPL om | |
| 4♣ | | 6 | | Rule of 2-3-4(5) | 4♦: CUE; 4M: NAT | | |
| 4♦ | | 6 | | Rule of 2-3-4(5) | 4M: NAT; 4♣ CUE | | |
| 4♥ | | 6 | | Rule of 2-3-4(5) | 4♣: NAT; 5m CUE | | |
| 4♣ | | 6 | | Rule of 2-3-4(5) | 5m: CUE | | |
| 4NT | X | | | Specific Ace ask | 5♣: 0; 5X/6♣: This Ace; 5NT: 2 Aces | HIGH LEVEL BIDDING | |
| 5♣ | | 6 | | Rule of 2-3-4(5) | | RKCB (1430); Voidwood 1430 [9]; Culbertson 5NT for trump honour/length [8] | |
| 5♦ | | 6 | | Rule of 2-3-4(5) | | DOPE, CUE 1 st /2 nd up the line; 5NT pick a slam when no suit agreed | |
| 5♥ | | 6 | | | | | |
| 5♣ | | 6 | | | | | |

[1] If you double 4th suit or cue in your suit below 3NT then

| | |
|------|---|
| Pass | One stopper or semistop |
| RD | 2 or more small |
| NT | At least $1\frac{1}{2}$ stopper |
| Suit | single/void in 4 th or your suit |

[2] 1X – 1M, 2NT 4+M sound raise or 3M and 6+X (normal 1X – 1M, 3X) then

| | |
|--------------|--|
| 3X/M | Signoff |
| 3 low. unbid | Asks, FG |
| 3X/NT/4X | 3M, 6+X then 3M M agreed 4X X agreed |
| 3M | 4M5X (22) or (31 with stiff H) |
| New | SPL |

1X -1M, 3X 6+X, 0-2M (normal 1X – 1M, 3X) then

3M 6+M, FG
3 new NAT / Stopper
4 new CUE agreeing X

Responses:

| | | |
|-----|-------------------|------------------------|
| 2♦ | 8(9)+ | FG opposite STR - then |
| | 2♥ | a) 11-15 |
| | 2♠ | 3♠, F1 |
| | 2NT | c) 2♠, F1 |
| | 3♣ | a) FG |
| | 3♥ | b) FG |
| | 3♥ | d) |
| 2♥ | 2(1)♥, weak | |
| 2♠ | NAT, weak | |
| 2NT | 0-1♥, weak | |
| 3♣ | 5+♣, 0-1♥, weak | |
| 3♦ | 6+♦, weak | |
| 3♥ | 3♥, FG | |
| 3♠ | 6+♠, INV, OK suit | |

[4] **1♥ - 1NT, 2♣ Relay**

- a) NAT, 4+♣
- b) 18+, 4+♦
- c) 15-19 BAL
- d) 6+♥, 0-3♠, FG

Responses:

| | | |
|------|---------------------|--------------------------------|
| 2♦ | 8(9)+ | FG opposite STR - then |
| 2♥ | a) 11-15 | |
| 2♠ | FG, not NT oriented | |
| 2NT | FG | |
| 3♣/♦ | NAT, FG | |
| 3♥ | d) not strong suit | |
| 3♠ | SPL, 15(43)/0544 | |
| 2♥ | 2♥ | 6-7 – continuation as after 2♦ |
| 2♠ | not MIN | both minors, 10 cards |
| 2NT | MIN | both minors, 54+ - then |
| 3♣ | FG | |
| 4♣/♦ | INV | |
| 3♣/♦ | 6+card | MIN |
| 3♥ | Hx, 5♣ | OK hand – then |
| | 3♠ | ♣ agreed, FG |
| | 4♣ | signoff |
| | 4♦ | ♥ agreed, FG |

[5] **1♠ - 1NT, 2♣ Relay**

- a) NAT, 4+♣
- b) 18+, 4+♦/♥
- c) 15-19 NT
- d) 6+♠, FG

Responses:

| | | |
|------|--------------------|--|
| 2♦ | 8(9)+ | FG opposite STR, denies 5♥ - then |
| 2♥ | NAT, FG | |
| 2♠ | a) or c) - then | |
| 2NT | INV, NAT | |
| 2NT | FG | |
| 3♣/♦ | NAT, FG | |
| 3♥ | SPL, 51(43)/5044 | |
| 3♠ | d) not strong suit | |
| 2♥ | 5+♥ | 6-10 – then |
| | 2♠ | a) |
| | 2NT | INV, NAT |
| 2♠ | 2♠ | 6-7 – then |
| | | New suit, FG |
| 2NT | 0-1♠ | MIN, 4+4+m may be 14(53)/13(54) - then |
| | 3♣ | a) |
| | 3♦ | INV |
| | 3♥ | FG |
| 3♣/♦ | 6+card | MIN |

[6] **Scramble** used after balancing DBL where game is unlikely

2NT trying to find a fit
3X typically 5+card

[7] **Transfer Lebensohl** used after 1NT and 2♦ opening and overcall from opponent

2NT 5+♣ INV+ or to play in a suit below opponents suit
3X TRF, INV+ if TRF to OPP suit then short in OPP suit “3-suited”

[8] **Culbertson 5NT** asks for trump honour (AKQ)/length

7 trump suit 2 honours
1 below trump suit A or K
2 below trump suit Q
3 below trump suit extra length

[9] **Voidwood** when trump is agreed or agreeing trump

Jump to new suit shows void and asks for aces (RKCB/1430) outside this suit

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1 / 2 Level; Reopening)

Old fashioned style (8-17HCP).

In reopening position we may bid on 4-card.

Normal responses. Sping support is Pre-emptive,

CUE-bid response is at least INV with support.

Jump-response in new Suit= Splint.

2 NT = at least 5-5 in 2 lowest unbid suits

INT OVERCALL (2nd/4th Live; Responses; Reopening)

2nd and 3rd → 15-18HCP, 4th → 11-14HCP.

We use our normal INT-system as response. [9]

On passed hand 1 NT is for minors.

JUMP OVERCALLS (Style; Responses; Unusual NT)

1m/1 ♥ -2M/2 ♠ → exactly 4card in M/♠ and 5+ in other m/any

minor (12-16 HCP)

3- and 4-level → Pre-emptive.

Reopen:

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

1m-2m → at least 5-5 in M. 2NT response is relay= Ask

1M-2M → at least 5-5 in other M and any minor. 2NT is relay/ask

1m/M – 3m/M → asking for stopper for 3NT.

VS. NT (vs. Strong/Weak; Reopening; PH)

2nd and 3rd position → 2m (3-suiter) → Kelsey (Revised) [7],

2M natural.

4th position => DBL (3-suiter) is Kelsey (revised) [7],

2 ♣ → take out for M

2 ♦ → 1 M (no good hand), 2M → 1 M (good hand)

VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

2/3M - 4m → at least 5-5 in m and other M. Optional take-out DBL,

Crawhurst against Multi and openings showing at least 4-4 unknown

Competitive DBL,

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

Against strong 1♣ → Dbl = ♣ and any M, 1NT= both m,

2K= ♦ and any M, 2♦ = Both M.

2/3/4 M and 3/4/m → Pre-emptive.

OVER OPPONENTS' TAKEOUT DOUBLE

1 ♥ – Dbl– 1NT/2♣ → Transfer to ♣/♦, 2♦ = pos support

1 ♠ – Dbl– 1NT/2♣ → Transfer to ♣/♦, 2 ♥ = pos support

RDBL → 9+ and looking for penalty or balanced hand.

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's Suit |
|---|------------------------|----------------------|
| Suit | MUD, INV from H | 1.-3.-5. highest [5] |
| NT | Journalist/Garozzo [6] | 1. 3.-5. highest |
| Subseq | Attitude | |
| Other: 2. and 4. highest through declarer | | |

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|------------------|-------------------------|
| Ace | AKx, Ax | AKx |
| King | KQx, AK | AKJ10(x) KQ109(x) |
| Queen | QJx | QJ10(x), KQ10(x), KQ(x) |
| Jack | J10x | QJx, J10x |
| 10 | KJ10x, 109x, 10x | AJ10x, KJ10 x, 109x |
| 9 | H109x, 98x, | H109x, 98x |
| Hi-X | Sx, xSx, SSxx, | Sx, SS(+) |
| Lo-X | Hx(S) | Hx(SS) |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|---------------------------------|-----------------|-------------|
| 1 | ENCRG/DISCG | Hi | ENCRG/DISCG |
| Suit 2 | When Q(xx) on table | | |
| 3 | Hi, (3 rd from xxSx) | | |
| 1 | ENCRG/DISCG | Hi/Delayed call | ENCRG/DISCG |
| NT 2 | Unblock/Hi | | |
| 3 | | | |

Signals (including Trumps): On 5+-level K asks for count.

Lo= ENCRG/Even, Hi = DISCG/Odd. Hi in trumps indicates ruff. Delayed Call (Hi is positive).

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Old fashioned (at least 3+ in unbid suits with 12-16), Reopening Dbl is normally 12+, Responses old fashioned, 1m-Dbl-1M-2M is natural (5+ INV)

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Responsive DBL, Competitive DBL,

1m-1 ♥ - DBL → shows exactly 4 spades.

W B F CONVENTION CARD

CATEGORY: Red

NCBO: Denmark (Senior Team)

PLAYERS: Hans Christian Nielsen
Knud-Aage Boesgaard

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Sound openings. Can open light in 3. Position.

All (4-3-3-3) opens 1♣ and rebids 1NT with 12-14 HCP

1NT= 15-18HCP [8]

Openings on 1 level = 4-card (except ♠ → 5+)

2 over 1 response → 10+ (does not promise rebid)

Most jump shift responses ART.

Frequent use of non-penalty DBL.

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2♣ → Balanced 18-20/23-24 HCP or Acol

2♦ → Multi (3-7 HCP One M or strong Acol/Bal 25+)

2 ♥/♠ → 6-10 HCP (NV → 5+) (VUL → 6+)

3NT → PRE in any minor (One suited)

4♣ → Namyats (♥-suit 7+), 7½-9 tricks and 2/3 Aces out of 5)

4♦ → Namyats (♠ -suit 7+), 7½-9 tricks and 2/3 Aces out of 5)

SPECIAL FORCING PASS SEQUENCES

After opponents' interference when we open on the 1-level, we

use negative doubles. We pass on hands that include a penalty.

Opener may pass with length in the bidden suit.

IMPORTANT NOTES: Toronto (Rev.) after 1M opening in

3./4. Position [1], Manco [2], Bergen Raises [3], DOPI [4],

RKCB (1430), Asking bids (Control in bid suit and aces)

PSYCHICS: 1 time pr. 8- 20 matches

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|--|--|---|--|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 3 | 2♠ | 12-22 HCP, natural. All 4-3-3-3 opens 1♣ and rebids 1NT (12-14) | 2♦ → 10+ and support. 3♦,3 M/NT → FG+Splint 2M → weak jump 6+ and 2-7 HCP. | If opponent interfere → all jumps has the same meaning. CUE is support and INV+ | |
| | | | | 1♦ | 2♠ | 12-22 HCP, natural. | 3♣ → 10+ and support. 3 M/NT → FG+Splint |
| | | | | | 2M → weak jump 6+ and 2-7 HCP | If opponent interfere → all jumps has the same meaning. CUE is support and INV+ | |
| 1♥ | | 4 | 2♠ | 12-22 HCP, natural. | 2NT → Relay, FG and support. Splint, Toronto [1] Bergen raises[3] | If opponent interfere → 2NT,jumps have the same meaning. CUE is INV+ | |
| | | | | 1♠ | 5 | 12-22 HCP, natural. | Same as 1♥ above. |
| INT | | | 2♠ | 15-18 HCP | 2♣ → Relay (strength/distribution), Transfers [8] | Further relays seeks distribution[8] | |
| | | | | | 4♣ → At least 5-5 in M, 4♦/♥ → Transfers | | |
| 2♣ | X | 0 | 3♠ | BAL 18-20/23-24 or Acol | 2♦ → Relay. 2♥ → Transfer to ♠ | Further relays and transfers. | If opp's interfere → Dbl is NEG |
| | | | | in ♣ or M | 2♠ / 3♣ → Natural FG | | and FG. |
| 2♦ | X | 0 | | Multi → 3-7 HCP and one M | 2NT → Relay (suit and strength), 3m is natural INV | | |
| | | | | (6+). Acol in ♦ or BAL 25+ | Jump to 3M/4m is natural → FG | | |
| 2♥ | X | 5 (NV) | | 6-10 HCP. NV can be only 5. | 2NT → Relay, 3m is natural INV. | | |
| | | | | | Jump to 3♠/4m is natural → FG | | |
| 2♠ | X | 5 (NV) | | 6-10 HCP. NV can be only 5. | 2NT → Relay, 3m is natural INV | | |
| | | | | | Jump to 4m is natural → FG | | |
| 2NT | | | | 21-22 HCP | 3♣ seeks M. 3♦/M is transfers. 4♣ → at least 5-5 In M. 4♦ at least 5-5 in m, 4M → natural | | |
| | | | | | | | |
| 3♣ | | 6 | | PRE | 3M → Forcing | | |
| 3♦ | | 6 | | PRE | 3M → Forcing | | |
| 3♥ | | 6 | | PRE | 3♠ → Forcing. 4m → Asks for control and aces. | | |
| 3♠ | | 6 | | PRE | 4m → Asks for control in m and aces (out of 5). | | |
| | | | | | | | |
| 3NT | X | | | PRE in any m | 4/5♣ → Stop in m, 4♦ asks for controls in M/om | | |
| | | | | | 4M = Natural → Stop. | | |
| 4♣ | X | 0 | | Namyats. (♥-suit 7+), see Front | 4♦ → Relay (asking for Aces/Running suit) | | |
| 4♦ | X | 0 | | Namyats. (♠-suit 7+), see Front | 4♥ → Relay (asking for Aces/Running suit) | | |
| | | | | 4♥ | 4NT → RKCB (1430) – 5 aces | | |
| 4♥ | | 6 | | Natural | 4NT → RKCB (1430) – 5 aces | | |
| | | | | 4♣ | 4NT → RKCB (1430) – 5 aces | | |
| 4NT | | X | | Asking for specific aces. | 5♣ → No ace. 5♦/♥/♠ → Ace in bid suit. 5NT=♣ | | |
| | | | | | 5NT → RKCB (1430) – 5 aces | HIGH LEVEL BIDDING | |
| 5♣ | | 7 | | | 5NT → RKCB (1430) – 5 aces | RKCB (1430) – 5 aces, Special asking bids (for control in bid suit and aces out of 5), Cue Bids, Bids showing extra values, | |
| 5♦ | | 7 | | | 5NT → RKCB (1430) – 5 aces | | |
| 5♥ | | 7 | | | 5NT → RKCB (1430) – 5 aces | | |
| 5♠ | | 7 | | | 5NT → RKCB (1430) – 5 aces | | |



[1] Toronto (Revised) after opening 1M in 3rd and 4th position

Example 1.

| <u>North</u> | <u>East</u> | <u>South</u> | <u>West</u> |
|--------------|-------------|--------------|-------------|
|--------------|-------------|--------------|-------------|

pass pass 1♥/♠ pass

2♣ → Toronto (7-11 HCP)

3♣ → Natural 6+ INV

The 2♣ shows normally some shape to opener's suit asking opener, if he believes in a game opposite a passed hand. If so → he bids 2♦.

After the answer 2♦ South can bid:

- 2♥/♠ with minimum
- 3♦ with 3 card support and maximum
- 3♥/♠ with 4 card support and maximum
- 2NT with maximum and less than 3 card support

[2] MANCO

This convention is used, when opponents DBL our artificial bid (e.g. 4th suit) in order to show a stopper/semi stopper , no stopper or a splint in the suit bid:

Example 2.

| <u>North</u> | <u>East</u> | <u>South</u> | <u>West</u> |
|--------------|-------------|--------------|-------------|
|--------------|-------------|--------------|-------------|

1♥ pass 1♠ pass

2♣ pass 2♦ DBL

Pass → One stopper or semi stopper in ♦

RDBL → 2 or more low cards in ♦

2NT → At least 1½ stopper in ♦

2♥/♠ → Splint in ♦

3♣ → Splint in ♦

[3] Bergen Raises

Example 3.

| <u>North</u> | <u>South</u> |
|--------------|--------------|
|--------------|--------------|

1♥/♠ 3♣ → 10-12 HCP and 4-card+ support

3♦ → 7-9 HCP and 4-card+ support

3♥/♠ → Pre-emptive with 4-card+ support

[4] DOPI

This convention is used when opp's interfere on at least the 5-level after partner has bid 4NT → RKCB (1430 with 5 aces).

Example 4.

| <u>North</u> | <u>East</u> | <u>South</u> | <u>West</u> |
|--------------|-------------|--------------|-------------|
|--------------|-------------|--------------|-------------|

1♥ pass 4NT 5♦

5♥ → 2 aces without Queen of ♥ or compensating trump-length

5♠ → 2 aces with Queen of ♥ or compensating trump-length

Pass → 1,3 or 5 aces (odd number of aces)

Dbl → 0 or 4 aces (even number of aces)



[5] Leads in partner's suit

When partner has bid or shown a specific suit not supported – we lead 1st, 3rd or 5th highest.
If we have supported partner's suit, we lead “attitude” → Low card from an Honour (4th if possible).

[6] Leading against NT – Journalist/Garozzo

- From a long suit → the lower the card we lead – The more interested we are in the suit.
- Leading the King → We ask partner to unblock any Honour or signal his Length (Hi)
- Leading from the Queen → shows KQ(x) or an interested suit e.g. QJ10(x)
- Leading from the Jack → shows J10(x) or QJ(x)
- From an internal sequence → we lead the 3rd highest e.g. J98(x), KJ10(x), Q109(x)

[7] Defence against 1NT-Opening – Kelsey (revised)

In **2nd and 3rd position** we use the following defence:

- 2♣ is a 3-suited hand with 0-2 cards in a red suit (at least 3 cards in each of the other suits).
8-16 HCP. 2NT is relay (asking for strength and short suit).
- 2♦ is a 3-suited hand with 0-2 cards in a black suit (at least 3 cards in each of the other suits).
8-16 HCP. 2NT is relay (asking for strength and short suit).
- 2M is a normal defensive bidding.
- 2NT shows at least 5-5 in any suits (never ♣) – a good hand.
3♣ is relay asking for suits (reply is as follows):
- 3♦ shows →♦ and ♥
- 3♥ shows →♥ and ♠
- 3♠ shows →♠ and ♦

In **4th position** we use the following defence:

- Dbl → is a 3-suited hand with 0-2 cards in a any suit (at least 3 cards in each of the other suits).
- 2♣ → is both majors. 2♦ is asking for the longest suit.
- 2♦ → Multi. One suited M – not so strong.
- 2M → Natural. Good hand.
- 2NT shows at least 5-5 in any suits (never ♣) – a good hand.
3♣ is relay asking for suits (reply is as follows):
- 3♦ shows →♦ and ♥
- 3♥ shows →♥ and ♠
- 3♠ shows →♠ and ♦

[8] Responses to 1 NT opening = 15-18 HCP

2♣ → Relay asking for strength and distribution.

2♦ → Relay. Transfer to 2 ♥. If followed by 2♠ → Relay to 2 NT (to show either a bad m with slam interest or one M (INV))

2♥ → transfer to ♠.

2♠ → Relay to 2NT. To show 5+ in any m/M and slam interest.

3m → Weak (to play)

3M → Slam interest. Good suit 6+.



4♣ → At least 5-5 in M. 4♦ is negative.

4♦/♥ → Transfer to ♥/♠

| DEFENSIVE AND COMPETITIVE BIDDING | |
|--|--|
| OVERCALLS (Style; Responses; 1 / 2 Level; Reopening) | |
| Wide range – up to 18HCP | |
| Responses: new suit NF, Cue = UCB, jump cue 4 card support, 2NT natural | |
| | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | |
| 2 nd – 15-18, system on, TF to opened major = FG with shortage | |
| Re-opening: 11-15, system on (as above) | |
| | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | |
| 2M – like 2M opening (same responses) | |
| 3m – like 3m opening | |
| | |
| Reopen: 12-15 good suit | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | |
| Direct cue: 2 suiter with 2 highest suits. | |
| Responses: 2NT = game try in lower suit, cue = higher suit | |
| After 2 suits bid, cue of opener suit nat, of resp suit=other suits | |
| Jump cue – shows solid minor | |
| | |
| VS. NT (vs. Strong/Weak; Re-opening; PH) | |
| 2♦ = 5/4 or 5/5 in majors (10-15), 2♦ relay | |
| 2♦ = 6 card major, 9-15, 2♥/♠ P/C, 2NT Relay then 3M=min, 3♣/♦ =max with ♥/♣ | |
| 2M = 2 suiter (major and minor), 2NT relay, 3♣/♦ = natural | |
| In 4 th , 2♣ maybe 4-4, 2M may be 4M and 5m, | |
| | |
| PH: X-4M/5m (2♣=P/C), 2♣=majors(4-4), 2♦ natural | |
| X=penalty, nat responses (transfers from 2NT+ after 3 rd hand bids) | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | |
| X = TO, Cue (after 3m) = 5-5-in majors, Jump bids natural, | |
| 3NT natural, 4NT=lowest 2 suits | |
| | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♦ | |
| After 1♣: X = majors, 1NT=minors, weak jump overcalls | |
| After 2♣: X=clubs, bids natural, 2NT=minors | |
| After 1♣ - 1♦/♥ transfer, X = 13-15 bal by unpassed hand | |
| OVER OPPONENTS' TAKEOUT DOUBLE | |
| | |
| After 1M X: Transfers from 1NT to 2M-1 (2M-1 = good raise to 2+) | |
| | |
| XX = 10+ bal or short in opened suit, jump bids natural and weak | |

| LEADS AND SIGNALS | | | |
|---|--|---|------------------|
| OPENING LEADS STYLE | | | |
| | Lead | In Partner's Suit | |
| Suit | 4 th , 2 nd from xxxx, 3 rd from 3, Standard honour leads | 3 rd /5 th , sometimes high from xxx | |
| NT | 4 th , 2 nd from xxxx, 3 rd from 3, Standard honour | 3 rd /5 th , sometimes high from xxx. | |
| Subseq | 3 rd /5th | | |
| Other: | | | |
| LEADS | | | |
| Lead | Vs. Suit | Vs. NT | |
| Ace | AK, Ax, | AK, AQJ | |
| King | AK, KQ, Kx | AKJ, KQ10 | |
| Queen | QJ | QJ, KQx(x) | |
| Jack | KJ10, J10 | AJ10, KJ10, J10 | |
| 10 | 109, 10x, H109 | 109, H109 | |
| 9 | 109xx, 9x, Q98, J98 | 109xx, H98 | |
| Hi-X | xXxx,Xxx | | |
| Lo-X | HxxX(x),HxX,Xxx | | |
| SIGNALS IN ORDER OF PRIORITY | | | |
| | Partner's Lead | Declarer's Lead | Discarding |
| 1 | Hi = Even, Lo=odd | Suit Preference | Reverse attitude |
| Suit 2 | Suit preference | Hi = even, lo = odd | Hi=even, lo=odd |
| 3 | Reverse attitude | | Suit preference |
| 1 | Hi=even,lo=odd | Suit Preference | Reverse attitude |
| NT 2 | Reverse attitude | Hi=even, lo= odd | Hi=even, lo=odd |
| 3 | Suit preference | | Suit preference |
| Signals (including Trumps): Suit preference | | | |
| Reverse attitude on P's lead after T1 | | | |
| DOUBLES | | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | | |
| Opening bid values, minimum hands will have 3+ in unbid majors. | | | |
| Standard responding style | | | |
| | | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | | |
| Penalty doubles after NT bid by us or opps (except after a jump). Comp doubles generally show balanced hands and are can be passed if no fit. | | | |
| 1M P 1NT X = strong hand 16+ | | | |
| | | | |
| Double of transfer responses to 1♣/1♦ and to multi-2♦ shows balanced 13-15. Double of Stayman and transfers to 1NT are lead-directing | | | |

| W B F CONVENTION CARD | |
|---|-----------|
| CATEGORY: Green | NCBO: EBU |
| PLAYERS: Chris Dixon (96396) Taf Anthias (451126) | |
| SYSTEM SUMMARY | |
| GENERAL APPROACH AND STYLE | |
| 4 card majors, 1NT=12-14 (may be unbalanced) 2♦/♥ 5-10, 2♦ = 5-10 with majors | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | |
| 2♦ opening – weak with both majors | |
| Some transfer splinters | |
| 2NT by responder on 2 nd round is F1 by an unpassed hand after a 1 level opening bid | |
| After 1 level opening, Raises from 2M to 3M FG unless bidder has already limited | |
| After response at 2 level, all raises from 2 to 3 level forcing | |
| | |
| 2♣/2♦ after 1NT rebid – two way checkback NOTE 3 | |
| 3♣ after 2NT jump rebid - checkback | |
| SPECIAL FORCING PASS SEQUENCES | |
| | |
| IMPORTANT NOTES | |
| PSYCHICS: Very rare | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG,DBL THRU | | | | |
|-------------|--------------------|-------------------|--------------|---|--|--|--|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 3 | 4♦ | Usually 4 (occasionally 3) | 2♣ weak, 3♣ = limit, 2♦ = FG with fit 2M = 15+ with strong suit, 2NT=bal (F1) | 1NT=15-17, 2NT=17-19 NOTE 3 3NT=18-19 bal with fit | |
| | | | | Natural | 2♦ weak, 3♦ limit, 3♣ = FG with fit NOTE 4 2M = 15+ with strong suit, 2NT=bal (F1) | As above As above | |
| 1♥ | | 4 | 4♦ | Natural | 3♥ limit, 2NT=FG fit, 3♣ splinter, 3NT,4♣ TFR splinters, 4♦ = bal raise NOTE 4 | 1NT=15-17, 2NT=17-19, 3NT=FG bal with fit, After 2NT: Jumps=splinter | |
| | | 4 | 4♦ | Rarely 4 | 3♣ limit, 2NT=FG fit, 3NT/4♣/4♦ = TFR Splinter 4♥ = bal raise NOTE 4 | As above | |
| INT | | | | (11)12-14(15), bal or 5422, 4441, 5431. NOTE 1 | 2♣ prom Stayman, 2♦/♥ = transfer, 2♣ = FG with minors or weak with 1+ minor, 2NT=F1, 3♣/♦/♥/♣ 6-suit FG, 4♣/4♦ bal slam tries with 5 card suit | 2NT by responder is F1 (unless passed hand) 1NT-2♣-2♦ then 2♥ weak 4+/4+ in ♥/♣, 3♥/♣ = splinter in other major, 4♣/♦/♥ = 5/5 ♥/♣ | Transfers after 2 level intervention. X=T/O at 3 level NOTE 1. 2NT by resp NF if passed hand |
| 2♣ | *** | | | FG (or bal 23-25) | 2♦=relay, 2M= 9+ with A or K to 5, 3m = HH to 6, 2NT=9+bal. | After fit, new suit = cue. 4NT by opener = trump asking bid 4NT by responder shows extras. | Penalty doubles |
| | | | | 5-5/5-4 in majors 5-10 HCP | 2NT=relay, jumps in major=pre-empt, 3m = strong but NF | After 2NT: 3♣=min 5/4, 3♦ = min 5/5, 3M = max 5/4, 3NT/4♣/4♦ = max 5-5 (splinter) | Penalty doubles. If 2♦ doubled, P is to play, xx=bid longest suit |
| 2♥ | | 6 | | 5-10 HCP, 6 card suit. Maybe 5 3 rd in hand. | 2NT=Relay, new suit strong but NF | After 2NT, 3♥=min, new suit = high card feature, 3NT= HHxxxx suit. | Penalty doubles |
| 2♣ | | 6 | | 5-10 HCP, 6 card suit, Maybe 5 3 rd in hand | 2NT= Relay, new suit strong but NF | After 2NT, 3♣ = min, new suit = high card feature, 3NT = HHxxxx | Penalty doubles |
| 2NT | | | | 20-22 bal (or near bal) | 3♣=non-promissory Stayman (may be minor slam try), 3♦/♥=transfers, 4♣/♦ bal with 5, 3♣=FG both minors NOTE 2 | After 3♦/3♥: 3NT = HHx(x) and max, New suit = cue superaccept. 2NT-3♥-3♣-4♥ shows 5/5 in ♥/♣ | |
| 3♣ | | 6 | | Standard | New suit F1 | | |
| 3♦ | | 6 | | Standard | New suit F1 | | |
| 3♥ | | 7 | | Standard | New suit = cue | | |
| 3♣ | | 7 | | Standard | As above | | |
| 3NT | | | | Solid minor | | | |
| 4any | | | | Pre-empt | | | |
| 4NT 5any | | | | Specific Ace ask | | HIGH LEVEL BIDDING | |
| | | | | Pre-empt | | RKC (0314), Cues show Ace (King if partner cannot hold a shortage there) 5NT = RKC (specific K ask), 5NT otherwise = pick a slam. | |
| | | | | | | | |

Supplementary sheets

Note 1 - 1NT openings

After 2♦ response to Stayman 2♣:

2♥ - Weak 4+ in both majors

3♥/♠ - 4 card suit with shortage in other major

4♣/♦ Splinter - Slam try with 5+ both majors

4♥ - 5+ both majors (game only)

After 2♣ response to Stayman 2♣, 3♥/4♣/4♦ are splinters with spade support

After 2♣ response to 1NT, opener bids 3♣ with longer ♣ than ♦, otherwise 2NT. Responder can play in single minor or FG with both minors by showing fragment majors or bidding 3NT or 4♣/4♦ (showing 6-4+ or 5-5 with known fit)

After 2NT response to 1NT, opener shows 5 card suits or bids 3NT

After 3♣/♦ response to 1NT, opener's suit responses are guards

After 3♥/♠ slam try response to 1NT, responses are cues, or 3NT = suitable but no cue available

After intervention, 2NT,3♣,3♦,3♥ are transfers to 3♣,3♦,3♥,3♣. Transfer to major shown by intervention is FG with 4 in other major. Doubles of 2 level suit bids are penalty, at 3 level are take-out.

After penalty double of our 1NT, suit bids may be preliminary to rescue redouble

Note 2 - 2NT openings

After all responses to 3♣ Stayman, 4♣/4♦ are minor-suit slam tries,

After 3♥/3♣ response to 3♣, 4NT is RKCB

After transfer to 3♥/3♣, 3NT is super-accept with HHx(x) in the requested suit.

After 3♣ response to 2NT (5/4 or better in minors), 4♥/4♣ show super-accept for ♣/♦ and 4NT shows super-accept for both minors

Note 3 - NT rebids by opener

After 1NT rebid,

2♣ is relay to 2♦ and is used for all invitational bids (or to signoff in 2♦).

2♦ is FG checkback.

2NT is relay to 3♣ (then Pass to signoff, else FG)

After 2NT jump rebid, 3♣ is checkback

Immediate 3NT rebid by opener show strong balanced raise of responder's suit

Note 4 - 1♣/♦/♥/♠ openings

2NT by responder on 2nd round is F1. Then repeat by opener of 2nd suit shows min 5-5, but 4th suit shows FG 5-5.

4♦ response to 1♥ and 4♥ response to 1♣ are balanced raises with 12-14 HCP

After x of 1♥/♣, 1NT/2♣/2♦/2♥ are transfers. Transfer to opener's major is good raise to 2+ level, direct raise is pre-emptive

After 1♥/1♣-1NT, opener's rebids are transfers. Transfer to opening suit is 6+, rebid of opening suit shows 4+ ♣ with either 15+ HCP or 5-5

Note 5 - 2♣ openings

2♣-2♦-2NT shows 23-25. Then proceeds like 2NT opening. 2♣-2♦-3NT shows 25-27, then 4♣ is Stayman, 4♦/♥ transfers

4NT by opener is trump asking. Steps are 1=no extras, 2=extra honour, 3=extra length, 4=extra honour and length. 4NT by responder shows extra values

Jumps by responder show aces with support. Also for new suit after trump suit set.

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|---|--|--|
| OVERCALLS (Style; Responses; 1 / 2 Level; Reopening) | | |
| Aggressive style (8-16). May be 4 cards at 1-level with HHxx. | | |
| Raises are PRE, cue usually has 3-card support. | | |
| Usually respond with 8HCP | | |
| Jump cue over 1M = mixed, 2NT (over major) = strong raise | | |
| Jump responses are FIT | | |
| New suit F at 1, 3 level and 2 over 2; 2 over 1 = constructive NF | | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 15-18 2 nd ; 17-19 4 th live. | | |
| Responses as to 1NT opening. | | |
| Reopening = 11-14 over m, 11-16 over M | | |
| Responses as to 1NT opening but 2♣ asks range and Ms. | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| Weak (usually 6+ cards) | | |
| 2NT = two lowest unbid suits (then cue = game try, jumps PRE) | | |
| Reopen: Intermediate (about 11-15, 6+ cards). 2NT 19-21 | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| Cue = of minor = both majors, of major = other major + minor | | |
| Responses: cue FG agreeing major, 2NT = game try, 3C=P/C | | |
| Jump cue asks stopper | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| 2♣ both majors, 2♦ one major, 2M suit plus minor, 2NT minors or any strong two-suiter. | | |
| After 2♣, 2♦ asks for longer M. After 2♦, M=P/C. | | |
| Double PEN v weak NT. Dble by passed hand & v strong NT = 5m and 4M | | |
| VS.PRE-EMPTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| X=T/O. Over double of weak 2, 2NT = often weak relay, 3x = INV. | | |
| NT=NAT, system on (over 2NT), Over 3NT, 4♣ range enquiry, 4♦ weak with M, 4♥/♠ = NAT slam try | | |
| 4m over M=that minor and other major, cue of minor = majors, cue asks stopper v weak 2. | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ | | |
| v 1♣, X=MAJs, 1NT=MINs. Weak jumps. 2NT any | | |
| two-suiter, usually 6-5 or better. v 1♣-1♦, X=Ms 1NT=ms. | | |
| v 2♣-2♦, X shows diamonds, 2♣-X = clubs | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| XX = 10+, usually PEN-seeking. 2NT = sound raise to 3+. | | |
| Raises are PRE, jumps are FIT | | |

| LEADS AND SIGNALS | | | |
|--|--|--|---------------|
| OPENING LEADS STYLE | | | |
| Other: King request count, ace requests attitude during play, and at trick 1 against pre-empts and 5+ level contracts. 6 th best if we have shown 5+. | | | |
| LEADS | Lead | In Partnership Suit | |
| Suit | 4 th (2 nd from bad suits) | Same (3 rd /5 th if unsupported) | |
| NT | 4 th (2 nd from bad suits) | Same (3 rd /5 th if unsupported) | |
| Subseq | Same | Same | |
| SIGNALS IN ORDER OF PRIORITY | Partner's Lead | Declarer's Lead | Discarding |
| 1 | Hi = ENC | Hi = Even | Hi = ENC/Even |
| Suit 2 | Hi = Even | SP | SP |
| 3 | SP | | |
| 1 | Hi = ENC | Hi = E but see below | Hi = ENC/Even |
| NT 2 | Hi = Even | SP | SP |
| 3 | SP | | |
| Signals (including Trumps): | | | |
| Mostly SP in trumps. Smith Peter on declarer's first lead v NT (H = ENC) from both sides, 1 st discard = ATT (then present count) | | | |
| DOUBLES | | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | | |
| Emphasis majors, minors unclear. May be weak if shape-suitable. | | | |
| Reopening double may be a king weaker. | | | |
| After prepared 1♣/1♦ opener, X may be balanced with 3+ in MAJs | | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | | |
| Most low-level doubles are T/O except when we have redoubled to show strength. If we have bid and raised a suit, MAX doubles apply. After a T/O double, responsive doubles apply to 4♦ and usually deny an unbid M (if both are unbid, doubles show none or both). | | | |

| W B F CONVENTION CARD |
|---|
| CATEGORY: Green |
| NCBO: England |
| PLAYERS: Barry Myers, Sally Brock |
| EVENT: European Championships |
| SYSTEM SUMMARY |
| GENERAL APPROACH AND STYLE |
| Five-card majors (except 3 rd); 1♣ NAT or BAL 15-19; 1♦ 4+ ♦s |
| 2♣ opening = weak 2♦ (5-9), FG or 23-24 BAL |
| 2♦ opening = weak only Multi with one major (0-8, often 5-card suit), 2♥/♠ = NAT, (7)8-12 |
| Initial actions fairly sound, not all 11 counts opened |
| INT (11)12-14 (EXCEPT in 3 rd seat when (14)15-17) |
| Light 2 over 1s |
| Wide-range overcalls |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE |
| 1♣ NAT or BAL outside NT range (1♦=4) |
| 2♣ opening = weak 2♦ (5-9), FG or 23-24 BAL |
| 2♦ opening = Multi (weaker than 2♥/♠ – can be passed) |
| 2♥/2♠ opening = 'good' weak two ((7)8-12 according to vul/pos) |
| 3NT solid m and nothing 1 st & 2 nd , to play 3 rd & 4 th |
| Jump shifts: weak: 3-8 (except 1M – 3♣/♦/♥), |
| Jump in other minor after minor = limit raise (9-11) |
| SPECIAL FORCING PASS SEQUENCES |
| After (1NT) X (2m) pass is F (X is PEN) |
| If we bid to game constructively, pass is F |
| IMPORTANT NOTES |
| In high-level auctions, a new suit is assumed to show a fit for partner and may be only lead-directing. |
| PSYCHICS |
| Almost never, no specific types |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|------------------------------|------------------------------|--------------|---|---|---|--|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | PASSED HAND/COMPETITIVE BIDDING |
| 1♣ | Yes | 2 | 4♦ | All strong NTs open 1♣ unless other 5-card suit or 4D. 11+ if unbalanced | Natural, bypass ♦s unless INV. 2♣=FG, 2♦=limit raise, 2♥/♠=weak, 3♣/3♦/♥/♠=PRE | 1♣-2♣-2♦ fewer than 4C, 2NT=4Cs strong NT, others NAT + 4+ clubs 1♣-1x-1NT-2♣/♦ = ART checkback 1♣-1x-1NT may have 4-card support | 2♣ constructive NF |
| 1♦ | | | | Natural 11+ if unbalanced | Natural, limit raises, 2♥/♠=weak, 2NT=FG+fit, 3♣=limit raise, 3♥/♠/4♣=splinter | 1♦-1x-1NT-2♣/♦ ART checkback | Fit jumps in competition |
| 1♥ | | | | Natural 11+ if unbalanced | 1NT 5-9 (5-11 facing 3rd hand), 2/1=9+, 2♣=weak, 2NT FG +fit, 3♣/♦ = 3/4-card limit raise, 1♥- 3♣/1♣-3NT = unspecified splinter, double jump = void, 1♣-3♥=INV | 2-way Checkback 1♥-2♥ or 1♣-2♣, step 1 = game try, others=slammy | In competition: Fit jumps 2NT = 4-card limit raise Cue = 3-card raise 2♣/♦=3/4crd support over 3 rd seat 1M |
| 1♠ | 5 (4 in 3 rd) | 5 (4 in 3 rd) | 4♦ | Natural 11+ if unbalanced | 1♣-3♥=INV | | |
| 1NT | | | | (11)12-14 May have 6m, 5M or 4M5m May have singleton (14)15-17 in 3 rd seat | 2♣ STAY, 2♦/♥/♠/NT=♥/♠/♣/♦ 3♣=5♣4♦, 3♦=5♦4♣, 3M=natural slam try, 4♣ Gerber, 4♦/♥ = ♥/♣ | 2♣-2♦: 2♥/♠=WEAK, 3♥/♠=5-5 Ms INV/FG. 2♣/NT-3♣/♦ A/Kxx or 4 or better New suit FG after TRF, jump auto-SPL | 2NT & up transfers after intervention |
| 2♣ | Yes | 0 | | Weak 2♦, 0-9NV, 5-9V, 23+ balanced or any FG (no weak option in 4 th) | 2♦= waiting (then 2♥ = 23-24 BAL or NAT), 2M = nat INV, 2NT = relay, 3♣=nat, F, 3♦=to play facing weak 2♦ | 2NT-3♣ = any singleton (3♦ asks), 3♦ = MIN, 3♥/♠ = honour 2♣-2♦-2NT = 25+ (then 3NT= 5-6HCP) 2♣-2♦-3♥/♠=4♥/♠+5♦ | |
| 2♦ | Yes | | 2♠ | Weak 2♥/♠, 0-8 HCP NV, 5-8 VUL, often 5-card suit NV NAT (10-13) in 4th | Bids of majors = pass or correct, 2NT relay, 3♣=♦ or ♥, 3♦=♦ or ♠, 4♣ says transfer major, 4♦ says bid major | Over 2NT, 3♣=bad suit (then 3♥/3♣=NF), 3♦/♥ = ♥/♠, 3♣=MAX + singleton (4♣ asks), 3NT = 2 top honours, others = ♥ | |
| 2♥ | | 6 | | Good weak 2, (7)8-12 HCP Slightly affected by vul and position (10-13 4 th) | New suit = INV, 2NT = relay | 2NT: 3♣ = side suit (3♦ asks), 3♦ = singleton (3♥ asks), 3M=MIN, 3OM=extras, 3NT=2 top honours, jump = 6-5 | |
| 2♠ | | 6 | | | | | |
| 2NT | | | 4♦ | 20-22 balanced May be 19 in 3 rd /4th | 3♣ 5-cd Stayman, 3♦ = ♥, 3♥ = ♠ 3♣ minors, 4♣/♦/♥/♠= ♥/♠/♣/♦ | 2NT-3♣: 3♦=4M (then bid one not held), 3♥=no MAJ, 3♣/3NT= 5♣/♥ | |
| 3♣ | | 6 | | Maybe be 0 HCP NVvV PRE, new major NF NVvVul 1 st in hand only | 3♦ asks for 3-card majors | | |
| 3♦ | | 6 | | | | | |
| 3♥ | | 6 | | | 4m=lowest Q | | |
| 3♠ | | 6 | | | 4m=lowest Q | | |
| 3NT | Yes | | | Solid m, no side A/K 1 st & 2 nd To play 3 rd & 4th | 4♣ asks for minor, 4♦ asks shortage | | |
| 4♣ | | 7 | | Natural, PRE | 4♦ = general try, 4NT asks for key cards | HIGH LEVEL BIDDING 4NT asks for key cards (3041). 4C over 1NT asks for aces. DOPI in they intervene over 4NT. Double jump can be Exclusion. Cues usually up the line 4NT is not RKCB when: no suit agreed; a raise of NT; a response to 4SF; in minor-suit auctions (4NT = good, 5m = bad). Some last train | |
| 4♦ | | 7 | | | 5♣ = general try, 4NT asks for key cards | | |
| 4♥ | | 7 | | | 5m = lowest Q, 4NT asks for key cards | | |
| 4♠ | | 7 | | | 5m = lowest Q, 4NT asks for key cards | | |
| 4NT | | | | Asks for specific aces | | | |
| 5♣ / 5♦ | | | | Natural PRE | | | |
| 5♥ / ♠ | | | | Asks for A or K | | | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|---|--|--|
| OVERCALLS (Style: Responses; 1 / 2 Level; Reopening) | | |
| 6-18 may be 4 card at 1level.All raises weak. New suit F1..Jump fit. Double jump splinter.Cue = fit 3cards 2nt=fit 4 cards. | | |
| | | |
| | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 15-18, responses as per 1NT opener.11- 14 in 4 th jump/bid 2NT wth max over stayman | | |
| | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| Weak | | |
| 1c- 2d =majors | | |
| | | |
| Reopen: | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| 1D-2D =majors except when 1D maybe 2 cards | | |
| 1M- 2M = the other major plus a minor | | |
| Jump cue bid asks for a stop | | |
| | | |
| VS. NT (vs. Strong/Weak; Reopening;PH) | | |
| 2c= H + any 2D = S + any show longer major with H+S | | |
| Resp Ist step P/C (to 5M or 2 nd suit) 2 step= 3 card support. 2NT= | | |
| FG relay new suit= NF. 3 bids weak. X= 1 minor or 5/5 in majors | | |
| overr strong NT or PH.By PH 2c=C + major 2d = D+major | | |
| | | |
| | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| X= T/O then 2NT transfer to 3c which may be corrected to another weak suit ,4of minor also promises the unbid major cue bid =minors over 2M | | |
| Transfers over 2NT transfer to weak 2 suit = stayman.Over 3c /3d | | |
| Cue = majors 3c- 4d = D+ major | | |
| | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♣ | | |
| Over strong ♣X=♥ 1♦=♦ 1♥/♠/INT=2 suits(CRO) 2NT=GF 2 | | |
| Suiter. 1♣-P-1♦ X/INT/2♣=2 suits (CRO) (also applies after strong 1♦) | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| XX =10+ raise of M poor bid 2M minus one =good 3card rase | | |
| After 1 minor 3m =inv 2NT = weak | | |
| 1M- 2NT = 4 inv | | |

| LEADS AND SIGNALS | | |
|--|---------------------|---------------------------------|
| OPENING LEADS STYLE | | |
| | Lead | In Partner's Suit |
| Suit | 4th | 4 th or top or third |
| NT | 4th | 4 th or top or third |
| Subseq | | |
| Other: K asks for count or unblock at NT | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AK | AK |
| King | AK or KQ | AK or KQ |
| Queen | QJ | QJ |
| Jack | J10 | J10 |
| 10 | 10 9 | 10 9 |
| 9 | Top 9x.9xx 9xxx | 9x 9xx 9xxx |
| Hi-X | Sx or Sxx or 5+ | same |
| Lo-X | HxS HxxS(+) | same |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| 1 | Attitude (Hi = enc) | SP |
| Suit 2 | Count (Hi = even) | Count (Hi = even) |
| 3 | SP | Count (Hi = even) |
| 1 | Attitude (Hi = enc) | Rev smith |
| NT 2 | Count (Hi = even) | count |
| 3 | SP | SP |
| | | Count (Hi = even) |
| Signals (including Trumps): | | |
| Rev smith echo H =switch from both hands | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| standard | | |
| | | |
| | | |
| | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| Support x for majors | | |
| Responsive through 4H | | |
| Over penalty double of 1NT redouble= transfer to C | | |
| | | |
| | | |

| W B F CONVENTION CARD | | |
|--|--|--|
| CATEGORY: | | |
| NCBO: England | | |
| PLAYERS: David Mossop | | |
| Gunnar Hallberg | | |
| SYSTEM SUMMARY | | |
| | | |
| | | |
| | | |
| | | |
| GENERAL APPROACH AND STYLE | | |
| 5 Card majors | | |
| 2/1 GF | | |
| 1M- 1NT = F1 except by passed hand | | |
| | | |
| | | |
| | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 1m-2S = inv in m | | |
| 1m- 2H= weak 5S+4or 5 H | | |
| 1m- 2D= weak 5H+4or 5 D | | |
| | | |
| | | |
| | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| After weak 1NT double -bid--pass is F1 | | |
| | | |
| IMPORTANT NOTES | | |
| | | |
| | | |
| | | |
| | | |
| PSYCHICS:rare | | |
| | | |
| | | |
| | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|--------------------------------|--|--|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 3 | 4H | Nat with 3/3 in minors open 1c | Raise GF, double raise weak, 2S inv in m., 2D or 2H 5 cards in suit above plus 4/5 cards in this weak | 2NT is relay over 2S, 2H, 2D 2 Way checkback after 1M or 1NT rebid | |
| | | | | | As 1C | | |
| 1♦ | | 3 | 4H | | | | |
| | | | | | | | |
| 1♥ | | 5 | 4H | | 1NT F1 with 4 card support, 2NT GF, 3C= 5-8, 3D=9-11, 3M =0-4, 3NT = 12-14, Splinters. | Over 2NT bid shortage or 3NT = 15+, 4 raise = max 1 key card, 4 new suit = 5/5, 3 raise other | Reverse Drury |
| | | | | | | | |
| 1♠ | | 5 | 4H | | As per 1H | As per H | |
| INT | | | | 15/17 | Stayman 2D, 2H, 2S 2N = transfer 3c Minors GF 3d 5card stayman 3H 3S shortage | Break transfer to losing doubleton | X = T/O, Transfers at 2 and 3 level Inc 2NT may not have clubs |
| 2♣ | X | | | 22+ or GF | 2D relay 2/3 other HHxxxx or better H= AKQ | 2N 24+, 2H = kokish | |
| | | | | | | Jump = solid suit | |
| 2♦ | | 5/6 | | weak | 2H/2S= FI nat 2NT = relay ,splinters, 4M= nat | After 2M 2NT = 3card fit good 3C = 3card fit poor, raise= 2cards poor ,rebid suit short | |
| | | | | | | Bid other = 2+Good,, After 2NT bid guard | |
| 2♥ | | 5/6 | | weak | 2S= F1 nat 2NT=relay, splinters, 4S=nat | As per 2H but 2NT asks for shortage | |
| 2♠ | | 5/6 | | weak | 2NT = nat, splinters 4H = nat | As per 2H | |
| 2NT | | | | 20/21 | Puppet stayman 3, transfers 3S minor stayman 4 level bids 2step transfers | After 3C bid other major, after 4 bid gap suit = RKCB 4NT = off center NT | |
| 3♣ | | 6/7 | | weak | | | |
| 3♦ | | 6/7 | | weak | Suit GF | New suit GF | |
| 3♥ | | 6/7 | | weak | Suit GF | New suit GF | |
| 3♠ | | 6/7 | | weak | Suit GF | New suit GF | |
| 3NT | | 7+ | | gambling | 4C pass or correct | | |
| 4♣ | | 6+ | | | | | |
| 4♦ | | 6+ | | | | | |
| 4♥ | | 6+ | | | | | |
| 4♠ | | 6+ | | | | | |
| 4NT | | | | Ace ask | Bid A with 2 bid 5nt | | HIGH LEVEL BIDDING |
| 5♣ | | 7+ | | | | | RKCB 30/41 |
| 5♦ | | 7+ | | | | | ROPI ; DOPI |
| 5♥ | | 7+ | | | | | 5NT suit = 0 5c = 1, more = 1 plus 1card extra |
| 5♠ | | 7+ | | | | | Q bid = 1 st or 2 nd round control, redouble= 1 st round control new Q bid = 2 nd round control in doubled suit plus a further control in the Q bid suit |

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1/2 Level; Reopening)

1M – usually 5+(strong 4)cards suit-7-16 HCP

RESPONSES: NF at 2 level,

(1C,D or H) – 1M - ?: 2♦ - DRURY(answer-2D=11-13 hcp)

CUE=10.HCP possibly w/o fit; JUMP RAISE=PRE;

New suit JUMP=FIT, INV;

(1M)-2M: other M + C 5-5; 2NT=mm 5-5; 3C=M+D 5-5;

1NT OVERCALL (2nd/4th Live, Responses, Reopening)

1NT: 15-18 HCP bal (semibal); Resp. as after opening;

4th hand 11-14

JUMP OVERCALLS (Style, Responses, Unusual NT)

WEAK-unvul; Constructive-vul=9-12 HCP and 6+cards

2NT=mm;

DIRECT AND JUMP CUE BIDS (Style, Responses, Reopen)

MICHAELS CUE:-7-14(17) hcp

(2HS)-4CD= minor+ other M (12-16)hcp

JUMP CUE – asks for STOPPER

VS. NT (vs. Strong / Weak, Reopening, PH)

vs. Strong: DBL 5m+4M, other as vs. weak

vs. Weak: DBL – 14 +; 2♦: 4-4+ M or 6+clubs; 2♦: 6(5)+ M or 6+D

2♥: 5+ and 4+m; 2♦: 5+ and 4+m; 2NT:5-5mm;

VS PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)

vs. two s: DBL – T/O; 2NT: 15-18 HCP, (semi)BAL

vs. three, four: DBL-T/O

Vs.2♦(Multi):DBL-T/O against 2♦ opening or any strong hand

Suit w/o jump: nat, NF

VS. ARTIFICIAL STRONG OPENINGS

After 1CD=DBL=NAT;1NT=minors ; 2C= Majors; 2D=6+Dor 5+M

2HS= HS +minor; 2NT=minors;3X=nat

OVER OPPONENTS' TAKEOUT DOUBLE

RDBL=10+ hcp, 1x=F1, 2x=NF

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's Suit |
|--------|-------|-------------------|
| Suit | 1/3/5 | same |
| NT | 2/4 | same |
| Subseq | Same | same |

Other: K ask count

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|----------------------------|----------------------------|
| Ace | AKx(x); Ax | AK; AKx(x) |
| King | AK; KQ; Kx; AKx(x); KQx(x) | KQ; KQx(x); AKJ10(x) |
| Queen | KQJ; QJ; QJx(x); Qx | KQJ; QJ; QJX(x); KQ10x(x); |
| Jack | J10; J10x(x); KJ10(x); Jx | J10; J10x(x); Jx |
| 10 | H109(x), 10x, 109(x) | HH10x(x); 10x |
| 9 | 9x | 109(x); 9x(x) |
| Hi-x | Sx; xxSxxx | Sx; Sxx; xSxx |
| Lo-x | xxS(x); xxxxS | HxS; HxxS(x); HH(x)S |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|------|----------------|-----------------|------------|
| Suit | 1 odd=enc | UDCA | Italian |
| | 2 S/P | S/P | |
| | 3 UDCA (King) | | |
| NT | 1 odd=enc | Smith | Italian |
| | 2 S/P | S/P | |
| | 3 UDCA (King) | UDCA | |

Signals (including Trumps):Smith; Lavintal, Italian discards;

Count on king; Ace,Queen-italy (odd=enc)

DOUBLES

TAKEOUT DOUBLES (Style, Responses, Reopening)

10+ HCP; may be less with classic shape after partner's pass

T/o-thru4H

SPECIAL; ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES

(3CDH)'=TRF-DBL-take out as DHS

SUPP DBL thru 2♥: 3cards support;

Category:

NCBO: **EST / EST**

EVENT: All events 17.05.22

PLAYERS: **TÖNIS PLEKSEPP**
TOIVO JULLIS

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

1♣=15+any

2♦-Majors ;2♥/♣- weak 6 (5); 2NT- 5/5+ mm, weak

3C/D-6(7)cards w/2F, w/o Ace/King other suits (**if partner not pass**)

1NT Opening: 11(10)-14 HCP, bal or 4414

2 over 1 Responses: F1

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

2NT:5-5,minors,

GAMBLING 3 NT (SOL m, no outside Ace or King)

NEGATIVE FREE BIDS (5-11, 5 cards)

After Opp 1NT-strong- DBL- 5m+4M

-2C-6+clubs or 2 Majors

-2D-6+D or 1 Major

-2H-5 +4m

-2S-5+4m

-2NT -5+5+minors

SPECIAL FORCING PASS SEQUENCES

Pass = F after opponent's penalty RD

Pass = F, when we reached game V vs. NV

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

Resp's new suit in comp.= NF 2-level

Openings at 3-d hand may be natural (4 +card) and weaker (4+HCP)

PSYCHICS:

Rare

| OPENING | T I C K I F | M I N G N O | N E X T H R | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | PASSED HAND BIDDING |
|---------|----------------------------|----------------------------|--------------------------------|---|---|--|--------------------------|
| | | | | | | | |
| 1 ♠ | X | 0 | 4H | 15+ HCP, any | 1♦: 0-8 NEG; 1NT=5+ spades, 9+ hcp, | 1♣-1♦: -1H=relay 20+hcp (1S=0-5 hcp), -1NT: 19-21, -2NT:22-24; 1C-1D-1H-1S-2Creelay-3C(3-4bal.hand) | |
| | | | | | 1♥2♣♦: NAT 5+, 9+HCP; | 1♣-1♠-1NT-2♦:12 + HCP; 1C-1D-2NT-3C(relay); | |
| | | | | | 1S=9+ hcp BAL, 2NT,3CDH=9+ hcp 4441 | 1C-1D-1H-2C(6-8bal);1NT(6-8)5+clubs | |
| | | | | | 2♥/2♦: 5-7,6,M w/1,F; 3S any AKExxx;3NT any AKExxxx | 1C-1D-1H-1S-2C=relay 22+ hcp (2D=0-2 hcp) 1C-(dbl)-1D=6-8hcp; 1C-(dbl)-rdbl=9+bal without stopper | |
| 1 ♦ | 4 | 3♠ | 11(10)-14(15) HCP, unbal | 1M:5,HCP 4 cards M;.2NT: 12-13HCP,BAL; 1NT:6-11 | 1M:5,HCP 4 cards M;.2NT: 12-13HCP,BAL; 1NT:6-11 | 1D-1M-3D=max .+6 cards D; 1D-1HS-2SH(6D+4SH) max | Drury, Lebensohl, Gadget |
| | | | | | 2C-GF: 2D-4+INV; 2♦/2♣:13+good 5+cards, FG | 1D-1M-2NT=6+D and 3cards M, max; 1D-2C-2NT(max); -3NTmi | |
| | | | | | 3C: 13+, 6+cards w/2F;FG;3D-NF; 3M-spl;3NT,4M=pl | 1♦-1M-3M: max, 5+(4) D+4-card M;1D-1M-3Cmax 5+5+minor | |
| 1 ♥ | 5 | 3♠ | 11(10)-14(15) HCP 5.cards | 1♥-1♠:7+,4,cards,F;1NT: NF; 3♦/4♣/♦: splinter; 2NT:inv+, support ;1H-2m=4+cards , 10+HCP F1; 3NT:with support; 4♦:play,w/o 2,5defence tricks ; 1H-2S, 3m =suit+support=slam inv. | 1♥-1♠:7+,4,cards,F;1NT: NF; 3♦/4♣/♦: splinter; 2NT:inv+, support ;1H-2m=4+cards , 10+HCP F1; 3NT:with support; 4♦:play,w/o 2,5defence tricks ; 1H-2S, 3m =suit+support=slam inv. | 1H-2S,3m-3H(2NT)-min.w/o key card in p.suit; 3NT-max w/o key card in p.suit; 3-new=3+cards+3 in p.s.w/o key card in p.s. 4-new=short,max,+key card in p.s., 4-p.suit=max w/o short+k.c. 4-H=min.+k-card in p.suit ;1H-3H =PRE;1H-2NT-3x-short. | Drury, Lebensohl, Gadget |
| | | | | | All the same like over 1♥ | 1H-1S-2H-2NT=relay ; 1H-2C-2H-2NT=relay | same |
| 1NT | | 4H | 11(10)-14(15) HCP, BAL or 4414 | 2C-NF stayman; 2S= inv or 6+ C, 2NT=6+D | 2C-NF stayman; 2S= inv or 6+ C, 2NT=6+D | 1NT- <u>2♣-2♦</u> w/o4M- <u>2H</u> :play;2S:FG,R,2NT=Invit , 1NT- <u>2♣-2♥</u> <u>2♦</u> =inv with 4S;2NT=GF; 1NT-2D/2H-2NT-supp. with2 keycard | Lebenshol |
| | | | | | 3m = 6-8HCP,6(7) w/2F,Inv ; 3M=GF mm 5-4,MM3-1 | 1NT-2D/H-3other max+supp.;1NT-2D/H-3HS min, good HS | |
| | | | | | 1NT-4DH=trf.toH,S;1NT-4C-ask aces; | 1NT-2D-2H;2S, 3m=GF; 2NT= inv. | |
| | | | | | 1NT- <u>2♣-2♦</u> w/o 4M3♥♦=Smolen | 1NT- <u>2♣</u> /2NT-?: -2NT-3♦=MIN, -3♣=MAX | |
| 2 ♦ | 5 | 3S | 11(10)-14(15)HCP,5,C+4M or 6,C | 2♦:10+HCP,F1; 2M:7-11HCP,5,M,NF; 2NT-GFor NF with clubs; 3C- mild inv; 3♦♥♦: good suit,F; 4C=PRE;4D,H,S=Spli | 2♦:10+HCP,F1; 2M:7-11HCP,5,M,NF; 2NT-GFor NF with clubs; 3C- mild inv; 3♦♥♦: good suit,F; 4C=PRE;4D,H,S=Spli | 2C- <u>2D</u> -2NT:max, 6+ C;3C:min,6+D;2C- <u>2NT</u> -3C-3DHS-2suits GF;2C-2NT-3C-4C RKCB clubs 2C-(2S)-2NT-inv.;2C-2D-2NT-3C-asks shortness(3C-3D-same) | |
| | | | | | 2M=play;2NT=relay; 3D=inv in any M 4C=show y best M w trf 4D bid longer | 2D-2NT-3C min (54);3D-(55);3M -max(54) | |
| 2 ♥ | 5 | | 5-9 HCP,H+S suits (5)4+(5)4 | 2A: NF; 2NT= R,-3C max no short 3H min other max short;-3NT-club shortn. 2H-3CD=6+NF | 2A: NF; 2NT= R,-3C max no short 3H min other max short;-3NT-club shortn. 2H-3CD=6+NF | | |
| | | | | | All the same like over 2♥ | | |
| 2NT | X | | 6-10 HCP,5-5 minors | 3♦♦:NF; 3♥:R-3s=sing S;3NT=H; 3♦:natural,NF; 4m-nat inv;4H-RKCB w C;4S-RKCB w D | 3♦♦:NF; 3♥:R-3s=sing S;3NT=H; 3♦:natural,NF; 4m-nat inv;4H-RKCB w C;4S-RKCB w D | 2NT-3H-4C,D=6+5+1/1 | |
| | | | | | 3X-NF;4C-inv;4D-RKCB w C;4M-play | | |
| 3 ♣ | 6 | | 5-9 HCP, 6(7) cards w/2F | 3X-NF;4C-RKCB w D;4D-inv; 4M-play | 3X-NF;4C-RKCB w D;4D-inv; 4M-play | | |
| | | | | | 3S-NF; 4S-play;4C-RKCB w H;4D-cue | | |
| 3 ♦ | 6 | | 5-9 HCP, 6(7) cards PRE | 4C-RKCB w S;4H-play; 4D-cue | 4C-RKCB w S;4H-play; 4D-cue | 3DHS-4C? and 3C-4D?; answers=1//0//1+Q// AK | |
| | | | | | All ♦ bids= pass or correct, 4♦=R, 4♥/♦=play | 4D-4H/S-short; 4NT-7222; | |
| 3NT | X | | SOL minor usually no stopper | Transfer to 4H ,8,5-9 tricks | 4D-cue;4H-play | | |
| | | | | | Tranfer to 4S; 8,5-9 tricks | 4H-cue;4S-play | |
| 4 ♥ | 7 | | PRE | | | | |
| | | | | | | | |
| 4 ♦ | 7 | | PRE | | | HIGH LEVEL BIDDING | |
| | | | | | | RKCB 1430, Gerber; Lightner; cue-bids, splinters | |
| 4NT | X | | Minors-PRE | | | DOPI, ROPI=DBL=0/2 ja pass1/3 | |
| | | | | | | | |

DEFENSIVE & COMPETITIVE BIDDING

OVERCALLS

NAT ; 8 - 16 P ; 5+ suit

After 1X overcall : 2C - Drury

1NT OVERCALL

16-18 P bal or halfbal

Responses = look at 1T opening resp., TRF to opp.suit = FG,

Re open 12-14 P bal

JUMP OVERCALLS

NAT, about 6 - 10 P, 6+suit (2-nd level), usually 7+suit

with 2+ high cards (3-rd level).

DIRECT & JUMP CUE BIDS

Direct = michael's cue 10+ P ; resp. 2T = relay

Jump cue = stopper asking (usually 6+ m)

VS. NT

2C = majors ; 2D = 1 major ; 2HS = Nat + minor ; 2T = minors

Vs Strong NT Dbl=long minor

Vs Weak NT Dbl = 14+

2D = majors; 2C = 17-19 P

VS. PREEMPTS

Overbid = NAT ; 2T = 16 - 19 P BAL/HBAL ; DBL = 14(12)+ P

take-out ; cue-bid = 7+ good m or 5+5+ m & other M

Resp.: NAT ; LEB after DBL

VS. ARTIFICIAL STRONG OPENINGS

DBL = NAT, suit ; 1X = NAT ; 1T = minors

2C = majors ; 2D = 1 major ; 2HS = Nat + minor ; 2T = minors

OVER OPPONENT'S TAKE-OUT DOUBLE

RD = NAT, positive ; new suit after : 1C = FG, 1D = F1, 1MT =

NF ; jump after NAT op.bid = suit & supp (game inv or tactical)

SYSTEM SUMMARY

GENERAL APPROACH & STYLE

Strong 1C

Artifical 1D (12 - 14 BAL or 10 - 16 without 5+M)

5+ 1M ; strong 1NT

2 over 1 = F1

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

Artifical 1C & 1D

2C = weak, both majors

2T = weak minor two suiter

2M = weak NAT & 5+minor

3T = gambling

FORCING PASS SEQUENCES

PSYCHICS

Rare

DOUBLES

TAKEOUT DOUBLES

10+ P, usually at least 2 unbid suits or any strong (16+ P)

Responses : NAT; NT = constr. ; cue & jump = F1 (10+ P)

Reopening DBL : may be weaker

SPECIAL, ARTIFICAL & COMPETITIVE DOUBLES/REDOUBLES

NEG DBL thru 3S (from 4-th level = values)

Supp. DBL thru 2S

Lightner

Resp. DBL thru 3S (usually minors)

LEADS & SIGNALS

OPENING LEADS STYLE

| | | |
|---------|----------------------|----------------|
| | Lead | Partner's suit |
| Suit | 3 = even ; low = odd | Same |
| NT | 2nd,4th | Same |
| Subseq. | Same | Same |
| Other | | |

LEADS

| | | |
|--------|--------------------|------------------------|
| Lead | Vs. suit | Vs. NT |
| Ace | AK(x) ; Ax(x) | AK(x) ; Ax(x) |
| King | AK(x) ; KQ(x) ; Kx | AK(x) ; KQ(x) ; Kx |
| Queen | KQ(x) ; QJ(x) ; Qx | KQ(x) ; QJ(x) ; Qx |
| Jack | J10(x) ; Jx | HJ10(x); J10(x) ; Jx |
| 10 | KJ10(x) ; 10x | KJ10(x) ; 109(x) ; 10x |
| 9 | KH109(x); 9x | H109(x); 98(x) ; 9x(x) |
| Hi - x | Even | |
| Lo - x | Odd | |

SIGNALS IN ORDER OF PRIORITY

| | Partner's lead | Declarer's lead | Discarding |
|------|---------------------|---------------------|------------|
| Suit | 1 hi = enc ; lo = d | Smith echo | Italian |
| | 2 Hi/lo = even (K) | Hi/lo = even (rare) | |
| | 3 | | |
| NT | 1 hi = enc ; lo = d | Smith echo | Italian |
| | 2 Hi/lo = even (K) | Hi/lo = even (rare) | |
| | 3 | | |

CATEGORY
NCBO

RED/OPEN
ESTONIA

Ivar Kalma

Aarne Rummel

| OPEN | ART | NR | NDBL | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | COMPET/PASSED |
|------|-----|----|---------------|--|--|---|--|
| 1C | x | 0 | 3S | 16+ P ; 18+ P (BAL) | 1D = 0 - 7 P ; 1HS2CD = 7+ P NAT (5+ suit) FG ; 1T = 8+ or 14+ BAL ; 2M = 4 - 7 P 6+suit NF ; 2T-3H = 8+ P 4441 =SCDH short 3S = any AKQxxx ; 3T = any AKQxxxx | 1C - 1D - ? : 1HS = nat, 4+ suit F1 ; 1C - 1D - 1M - 1T2M = nat 0-4 P, other nat 5-7 P 1C - 1D - 1T2CD = nat NF 1C - 1M - 2M = RKCB ; 1C - 1M - 1T - 2m - 2M3m = RKCB After RKCB any new suit is asking quality or control | Opener direct cue = michael's DBL ag.1x = 8+ HCP DBL ag.2x = 8+ HCP |
| 1D | x | 1 | 3S | 12 - 14 P BAL or 10 - 16 P 5+m or 4441 | 2CD = 10+ P NAT(4+) F1 ; 2M3m = 14+ P FG one suiter (5/6+) RKCB; 2T = 11 - 12 P INV ; 3M = NAT sign-off | NAT 3M = 14 - 16 NAT & 5+m. 1D - 1M - 1X - ? : 2C = gadget, other = NAT NF 1D - 1M - 2M - next step = any SSGT or slam interest with void | comp.bid.: 2X = F1 supp.dbl after 1D - 1M |
| 1H | 5 | 3S | 10 - 17 P NAT | 1S = 6+ P NAT(4+) F1 ; 1T = F1 ; 2CD = 12+ P NAT(4+) FG ; 2H = 6 - 9 P NF ; 2S3CD =14+ P one suiter ; 2T = with 3+supp, us.at least INV ; 3/4H = sign-off ; splinters 3-4 controls | LSGT & SSGT after 1H - 2H ; 1H - 1S - 1T - 2C = gadget 1H - 2T - 3X = control | P - 1H - ? : 2C = drury comp.bid.: 2X = F1 | |
| 1S | | 3H | 10 - 16 P NAT | 2H = 10+ P NAT(5+) F1 ; other : look at 1H | look at 1H subs.auct. | | |
| 1T | | 3S | 15 - 17 P BAL | 2C = STAY or slam relay ; 2DH = TRF ; 2S = 8-9 BAL or C 5+; 2T = 5+ D 3CDHP = nat six card with 2TH 4C=55 majors; 4DH = texas | 1T - 2C - ? : 2D = no 4M ; 2H = H or both majors; 2S = S Next suit slam relay After 2DH TRF responder will bid new suit on 3rd level = NAT FG; after 2ST Nat FG Jump after TRF = max, supp (4-card). Other = NAT | | |
| 2C | x | 0 | no | 7 - 10 P 5+4+ M | 2D = weak or strong relay | 2C - 2D - ? : 2HS = NAT longer M next step strong relay | |
| 2D | x | 0 | no | 7 - 10 P 6M or 20-21 | 2T = RELAY ; 2/3M = P/C ; 3m = nat NF BAL | 2D - 2T - ? : 3C = max H or S 3DH = H, S min; 3T = 20-21 BAL 2D - 2T - 3C - 3D - ? : 3HP = SH | 2T = REL 3HS = p/c |
| 2HS | x | 5 | no | 7 - 10 P 5+ & (4) 5+m | 2T = REL ; 3C = P/C ;other nat NF | 2M - 2T - ? : 3CD = NAT min; 3H/S = C/D max | |
| 2T | x | | no | 7 - 10 P 5+5+ minors | 3CD = s/o ; 4C = C RKCB ; 4D = D RKCB ; 3HS = NAT INV | | |
| 3X | 6 | no | | 4-3-2-1 rule, NAT | New suit = F, Control or Nat | SLAM BIDDING | |
| 3T | x | | no | any AKQxxxx | | Cue bids = 1st & 2nd round equally, usually from 4th level ; shape & high card relays ; RKCB ; splinters ; josephine; | |
| 4x | 7 | no | | Preempt | | | |

Defensive and competitive biddings

Overcalls

Natural, 5+ cards, 8-17 .

2♣ SUPP INV+. CUE = ♣ or cards without support.

2NT mixed raise if RHO bids.

New suit F.

Jump shifts : NAT, 6+ cards, 11-13 H.

Balancing : 5+ cards; 8-16 HCP.

1 NT overcall

Overall 2nd/4th : 15-18. Balancing : 10-14.

2♣ STAY; XFR ; XFR CUE = mm.

Rubensohl.

Same after any natural 1NT/2NT overcall.

Jump overcalls

6 cards, WK except {1M -3♣ = ♦+♥ }

Balancing in minor : 12-14 H 6 cards except 1♣ -2♦.

Balancing in M : 10-13, 6 cards.

Direct cue bid

2 suiters (See outside page)

Balancing : 1♣- 2♣ ♦ + ♥ ; 1♣ -2♦ MM.

VS NT

2♣ Both Majors; 2♦ =1 Major

2♥, 2♠ : 5 Major + minor 4th+

X T/O : (5+ minor with 3+/3+ in Majors) or (strong hand).

Same in balancing position.

VS Preempts

3♣ -4♣ ♦ + ♥ ; 3♣ -4♦ MM

After WK 2M : 3M minors / 4♣ ♠+oM / 4♦ ♦+oM.

Lebensohl after t/o dbl

After 2 Multi : X T/O 13-14 ; 2NT 15-17 ;

4m= Hearts+m/3♥=Spades+m/3♠=mm.

VS artificial strong openings

X MM

1SA mm

2♣ -3♣ ♦ + ♥ ; 2♣ -3♦ MM

Over opponent's take out double

TRF from Redbl.

Leads and Signals

Opening leads style

| | Lead | In partner's suit |
|--------|----------|-------------------|
| Suit | 3rd/5th | 3rd/5th |
| NT | Attitude | Count |
| Subseq | Attitude | Count/Attitude |

Leads

| Lead | Vs Suit | Vs NT |
|-------|------------------------------|----------------------------|
| Ace | AKx(x.), Ax | AKx.. |
| King | KQ(xx.), AK, AK(x..)+ singlt | KQ(x.), AKJ10x, KQJ10x |
| Queen | QJ(x..), Qx | QJ(x..), QK109(x.) |
| Jack | J10(x..), Jx | J10(x..), QJ98(x.) |
| 10 | 109(x.), 10x | 109x(..), AJ10(x), KJ10(x) |
| 9 | 9x, 9xxx | 9xx, H-109(x) |
| Hi x | HxSx, xSxx, Sx | Sxx, SSxx, xSxxx |
| Lo x | xxxxS, xxS, S | HxS, HxSS, HxxxS |

After preempt openings

K lead with AK or KQ

Signals in order of priority

| | Partner's lead | Declarer's lead | Discarding |
|--------|----------------|-----------------|------------|
| Suit 1 | Hi = even | Hi = even | Hi = even |
| 2 | ATT | S/P | Attitude |
| 3 | S/P | | S/P |
| NT 1 | CT | CT | CT |
| 2 | ATT | S/P | Attitude |
| 3 | S/P | | S/P |

Honor leads: Small ENC.

Trumps : 1) NEUtral 2) CT Hi=odd 3) S/P

Doubles

11+ H t/o or any 18+ hand.

Negative and support doubles.

EBL Convention Card



Category : Green

Country: France

Event: Senior Teams

Players: Marc Girollet Hervé Fleury

v14.2 May 2022

System Summary

General approach and style

5 cards Major, 2/1 GF

1NT : 12-14, 1st and 2nd seat, NV

1NT : 15-17, other positions

Possible singleton in NT openings and rebids when no good opening and rebids are available.

1♣ : NAT, if BAL : 2+ cards, possible longer diamonds

1♦ : 5+ cards, can be 4 if 18-19 balanced or 444-1♣

1♥ : 1NT response semi forcing; 2/1 GF

1♠ : 1NT response forcing; 2/1 GF

Special Bids that may require defence

Openings

2♦: Multi = weak in one major

2♥ : 4+ hearts and 4+ spades, 5-9 HCP

2♠ : 5 spades and 4+ m, 5-9 HCP

Artificial Responses

1♣ : 1NT GF Relay; 2♣ = 5+♠ et 4+♥ 5-9 HCP;

TRF responses at level of 1 and from 2♦ to 2♣.

2NT resp = 5-5 mm 3-9

1♦: 1NT GF Relay; 2♦ = 5+♣ et 4+♥ 5-9 HCP;

2♣ : ART. 6-10 HCP no 4th M;

2♥ = ♦ SUPP INV+ ; 2♠ = ♣ WK or GF.

1♥ : 1NT semi forcing; 2/1 GF; 2♣ GF Relay.

1♠ : 1NT forcing; 2/1 GF; 2♣ GF Relay.

Two suiters

1♣ : 2♣ = 55 MM / 2♦ = WK ♦ / 2NT = ♦ + ♥

1♦ : 2♦ = 55 MM / 2NT = ♣ + ♥

1♥ : 2♥ = ♠+♣ / 2NT = 55 mm / 3♣ = ♦ + ♠

1♠ : 2♠ = ♥+♣ / 2NT = 55 mm / 3♣ = ♦ + ♥

Michaëls after OPP 1M - 2M et 1M - 2NT

Others

Many auctions with relays and transfers.

Bare Kings can be described as doubleton.

Psychics very rare.

| Opening | Art. | Nb | Neg Dbl | Description | Responses | After overcalls or passed hand |
|---------|------|------|-------------------------------------|--|---|---|
| 1♣ | | 2 | 4♦ | (i) NAT 11-21. (ii) Balanced 12-19. Diamonds can be longer than clubs. Possible NT rebid with singleton. | 1NT GF Relay (i) clubs (ii) BAL. TRF responses at level 1 and from 2♦ to 2♣ . 2♣ : 5 spades and 4 hearts, 3-9. 1♣: BAL or diamonds or minors. 2NT: mm 55, 5-9 H. | TRF after any overcall up to 2♣ . After 1♦ overcall, 2♣ = 44 MM. Après DBL : TRF, 1NT=♣. After Pass : same system. |
| 1♦ | | 5(4) | 4♦ | Mostly 5 cards, 11-21 H. Exception : only 4 diamonds when (i) 444-1 club singleton or (ii) 18-19 H balanced. After 1M response, 1NT rebid forcing, 11+ H, balanced or not, most of the time with 3 cards support M. | 1NT GF Relay: (i) clubs (ii) diamond SUPP (iii) BAL. 2♣ : 6-10, no 4 card major. 2♦ : 5+ spades and 4+ hearts, 3-9. 2♥ : diamond support, INV+. 2♠ : 6+ clubs, WK or GF. / 3♣ : 6+ clubs, INV. | TRF after any overcall up to 2♣ . Après DBL : TRF, 1NT=♣. After Pass : same system. |
| 1♥ | | 5 | 4♦ | NAT, 11-21 H. After 1♠ response, 1NT rebid forcing, 11+ H, balanced or not, most of the time with 3 spades. | 1NT semi-forcing 3-11. 2/1 GF. 2NT 10-14, SUPP 3/4(5) cards. 2♣ GF Relay : (i) natural with clubs (ii) SUPP (iii) BAL. 2♦/3m natural, 6 cards, INV. 3SA/4m : TRF splinter, 5 cards SUPP, 7-10. | TRF after any call up to 2♣ . 2NT : SUPP 3/4 cards, 9-13. CUE : SUPP 4+ cards, 13+. After Pass : 2♣ Drury, 2♣ 4+ cards SUPP with shortness. Jump shifts NAT, INV. |
| 1♠ | | 5 | 4♦ | NAT, 11-21 H. | 1NT Forcing 3-13. 2/1 GF. 2NT 10-14, SUPP 3/4(5) cards. 2♣ GF Relay : (i) natural with clubs (ii) SUPP (iii) BAL. 3m/3♥ natural, 6 cards, INV. 3SA/4m : TRF Splinter, 5 cards SUPP, 7-10. | TRF after any call up to 2♣ . 2NT : SUPP 3/4 cards, 9-13. CUE : SUPP 4+ cards, 13+. After Pass : 2♣ Drury, 2NT 4+ cards SUPP with shortness. Jump shifts NAT, INV. |
| 1SA | | | 3♦ | (i) NV in 1st and 2nd : 12-14 BAL (ii) other positions : 15-17 BAL Possible singleton if no good rebid after a natural opening at the one level. | 2♣ STAY. TRF from 2♦ to 2♠ and 3♣ . 2♦ TRF can be 3-suiter, eventually without hearts. 2♠ TRF w clubs or INV 8-9. 3♦ STAY 4333 or 3433. 2NT, 3♥ et 3♣ mm. 4♣ MM 55. 4♦, 4♥ 6+ hearts, spades resp., still after STAY. | TRF. T/O double. If PEN DBL : RDBL=44, 2♣ = clubs or diamonds, other bids unchanged (TRF). Other OPP DBLs : Sys On. |
| 2♣ | X | 0 | 4♦ | (i) Any GF. (ii) Balanced 20-21. | 2♦ Relay; 2M : 0-3 H with 5 cards M; 3m : 0-3 with 6 cards m. 2♣-2♦-3NT Ace asking. | Pass=0-4; Dbl = 5+; any suit : NAT positive. |
| 2♦ | X | 0 | - | WK in one major 4th seat : 6 cards in major, 10-12 | 2SA GF Relay. 3♣ INV+ Relay. 3♦ Natural F. 4♣, 4♦ to play in openers's M. 2/3/4♦=P/C. 2/3♣=P/C. 4♣ natural. | After overcall : - level of 2 or 3 in major : DBL = cards. - level of 3 in minor : DBL=penalty ; 3M = P/C. - level of 4 : DBL = cards. After DBL : (i) RDBL ask for suit (ii) 2/3M P/C. |
| 2♥ | | 4 | - | NV : 4+ MM, 6-10H; 4th seat : 10-12 with 5H. | 2NT Relay INV+; 3♣ and 3♦ natural NF. | After DBL sys on with RDBL for penalty. |
| | | 5 | - | VUL : 4+5+MM 6-10; 4th seat : 10-12 | | After overcall, DBL for penalty. |
| 2♣ | | 5 | - | NV: 5 spades and 4th+ minor, 6-10; 4th : 10-12 | 2NT Relay INV+. 3♣ P/C; 3♥ natural NF. 3♦ Spade SUPP INV or S/T. | After DBL sys on with RDBL for penalty. |
| | | 5 | - | VUL : 5 spades and 5+ minor, 6-10; 4th seat : 10-12 | | After overcall, DBL for penalty. |
| 2SA | | | - | 22-23 balanced | 3♣ STAY. 3♦, 3♥ TRF M : Accept = SUPP. 3♣ : m 1-suiter ou mm 2-suiter. 4♣ : MM 55. 4♦, 4♥: 6+ Hearts/Spades.4♣ TRF clubs; 5♣ TRF diamonds | |
| 3♣ | 7(6) | - | 7 cards 4-10 | 3♦ Puppet for 3♥. 4♦ KCB. | | |
| 3♦ | 7(6) | - | 7 cards 4-10 | 3♥ PUP for 3♣ . 4♣ KCB. | | |
| 3♥ | 7(6) | - | 7 cards 4-10 | 4♣ KCB | | |
| 3♣ | 7(6) | - | 7 cards 4-10 | 4♣ KCB | | |
| 3SA | X | - | 8-9 levées de jeu à cœur ou à pique | 4♣ : ask for suit transfer. Any subsequent bid shows 2 keys. 4♦ : ask for suit natural. Any subsequent bid shows 3 keys. | Sys on after DBL. | |
| 4X | | 8 | - | 8 cards | | |
| 4SA | X | | - | Blackwood | Ask for the number of aces (0/1/2). | |

High Level Bidding

KCB 4130.Exclusion Blackwood: 012. Splinters. Asking Bids.

In case of overcall after KCB or Asnking Bid : pass = 1st step, Dbl/Redbl=2nd step, other bids = following steps.

In case of overcall after control bid, pass=no control or waiting, any bid=2nd round control, Redbl=1st round control.

| DEFENSIVE AND COMPETITIVE BIDDING | | | | |
|--|-------|-------------|------------|-----------|
| Overcalls | Style | 1 & 2 level | Reopening | |
| 5 cards sound suit wide range. 1X may be 4 cards suit | | | | |
| 1NT overall | 2nd | 4th | Responses | Reopening |
| 15½-18½ balanced. All responses as for 1NT opening after a minor opening, transfers after a major opening. | | | | |
| JUMP Overcalls | Style | Response | Unusual NT | |
| Weak (intermed v-nv). Cue=55 2NT=55 lowest | | | | |
| Reopen: Jump or <i>michael's cue bid</i> both intermediate | | | | |
| DIRECT and JUMP cue bids | | | | |
| Cue= 5-5 Jump cue = solid suit, invites 3NT with stop | | | | |
| versus 1NT opening | | | | |
| Double : 1 minor 5+ 1 Major 4 2♣ = majors 2 any = natural | | | | |
| In 4 th seat : Same | | | | |
| versus Preempts | | | | |
| 3any-x takeout. 2any-x takeout Multi-2♦ x = we hear a 2♦ opening, 3♦ = ♣ + ♦, 4 ♣♦ = 5♦ and 5 in the minor | | | | |
| versus 1♣ strong | | | | |
| X = majors, 1 NT = minors | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| 13/6/06 | | | | |

| LEADS and SIGNALS | | | |
|--|------------------------|------------------------|-------------------------------------|
| Opening Lead Style 3 rd and 5 th , 4 th best versus NT | | | |
| Lead | | Partners suit | |
| Suit | 3/ 5th | HI LO | |
| NT | 4th | HI LO | |
| Subsequ. | | | |
| | Other | | |
| Honour Leads | | | |
| | <u>Suit</u> | <u>No Trump</u> | |
| Ace | A or Ax | High encourages | |
| King | Kx or KQ | Asks unblock/count | |
| queen | Qx or QJ | High encourages | |
| jack | Jx or J10 | J10 | |
| 10 | 10x or 109x(x) or 109 | H109x, 109x | |
| 9 | 9x | Weak | |
| high | even | | |
| low | odd | | |
| SIGNALS in order of priority | | | |
| | Partners | Declarers | Discard |
| 1 | Count Hi Low = even | Count Hi Low = even | Count Hi Low = even suit pref |
| Suit | 2 3 | Suit pref | suit pref |
| 1 | Count Hi Low = even | Count Hi Low = even | Count Hi Low = even |
| NT | 2 3 | Suit pref | Suit pref |
| Signals (including trumps) | | | |
| Hi-lo trumps = 3 .. ability to ruff Hi for higher other suit, Low for lower (Laventhal) | | | |
| DOUBLES | | | |
| Takeout doubles | | | |
| All general doubles takeout to 4♥ level unless we have a fit Openers double semi-automatic if overcall passed | | | |
| Other doubles | | | |
| X 1NT (weak) = penalty X 1NT = m + M x slam for unusual lead (<i>Lightner</i>) x 3NT = lead my (first) suit/or dummy's or spades | | | |

FR Category European Bridge League (WBF) Convention Card

A.BITRAN F. STRETZ

| SYSTEM SUMMARY |
|--|
| General Approach and style |
| 5 cards majors 1♣/♦ may be 3 2♣ = Strong 2♦ = Game forcing 2♥/♠ = Weak 6 cards (5 possible NV) |
| Strong NT Most doubles for takeout - may convert to penalty Preemptive raises and fit jumps. Splinters |
| Splinters on major opening Transfer at level 1 on opponent overcall |
| Special bids that may require defences |
| Penalty double versus weak NT opening |
| Special Forcing pass sequences |
| Important notes that don't fit elsewhere |
| Psychics |
| No policy: very rare |

| Artificial Bid | ✓ | Length | neg x up to | Description | Responses | Subsequent Auction | Passed hand bidding |
|--|----|--------|----------------------------|--|----------------------------------|---|---|
| 1♣ | | 3+ | 4♦ | nat or any 4333 | 1NT=7-10 without major | 2M 6 cards 6-9 NF | same |
| 1♦ | | 3+ | 4♣ | nat | 1NT=7-10 without major | 2M 6 cards 6-9 NF | |
| 1♥ | | 5+ | 4♦ | Natural | 2NT =(10 11) + fit | 3 ♥/♠ NF, any other suit = GF semi-natural | 2♣ : Drury asking for strength 2 NT = 4 trumps + singleton 3 ♦ = ♦ + fit 3 ♣ = ♣ + fit |
| 1♠ | | 5+ | 4♥ | | 3♣ 13 15 FIT 4 3♦ 13 15 FIT 3 | | |
| If you overcall: x=takeout/strong, , cue=fit, , Jump always fit with a passed hand | | | | | | | |
| 1 NT | | 3♠ | 15 – 17 balanced | Stayman, Transfers, 2 NT = invitational, 3 ♦ = nat NF 3♥/♠ = 5♦ 4♣ splinter | | Second bid after transfer , 4♣/♦ = splinter | |
| 2♣ ✓ | 0 | all | Strong any | 2♦ relay | | | |
| 2♦ ✓ | 0 | No | Game Forcing | 2♥ : 0 ace, 2♣= 1ace , 2NT = 2 Aces 3♣ = 1 ace+1K 3♦ : 1 ace + 2K 3♥/♠, 3 NT good suit (KQJ 6 th in majors or 7 th in minors) On overcall : X = 1ace | | | |
| 2♥/♠ | 6 | | Weak | 2 NT is forcing asking for extra values other bids are not | | After 2 NT : 3 any are forcing | |
| 2NT | | 4♥ | 20-21 balanced | Stayman and transfers, rectification denies fit | | | |
| 3 any | 7 | | Pre-empts weaker 3rd/nv | Other suit = forcing | | | |
| 3NT✓ | 7* | | Solid minor | | | | |
| 4 any | 7+ | | Standard pre-empt | New suit = cue | | | |
| 4NT ✓ | | | Blackwood | | | | |
| 5 ♥/♠ | | | Pre-empts | | | High Level Bidding | |
| Cue bids - <u>lowest</u> control AK/x0. | | | | | | | |

DEFENSIVE and COMPETITIVE BIDDING

OVERCALLS - General style : natural, peculiar 2-suited bids
Responses: Transfer advances

REOPENING SEAT: Natural, roman 2-suited bids
Responses: natural

TAKEOUT DOUBLES - General style : standard
Responses: standard; pass agrees redoubled contract

REOPENING SEAT: standard
Responses: natural up to cue-bid, transfer from cue-bid;
pass agrees if xx

SEE ELSEWHERE FOR SPECIAL DOUBLES

NT OVERCALLS
2nd seat: 16-18 HCP
Responses: Transfer bids
reopening seat: 10-13 HCP
Responses: Transfer bids

Other meanings:
in 4th seat = 2-suited
overcall

JUMP OVERCALLS : WEAK INTERMEDIATE STRONG 2-SUITED

Others: 1♥3♣=♣♦, 1♥3♦=♦♣
Responses: Natural, 2NT= relay

2NT OVERCALLS: 2 lower-ranking suits

Responses: natural

DIRECT CUE-BID Style: 2-suited

5♥ et 5♠ over 1♣ et 1♦; 4♦(♥) and 5♣ or ♦ over 1♥(♦)
Responses: natural

DEFENSE VERSUS STRONG NT

x=♦, 2♣=♥, 2♦=♣, 2♥/♣=5♣-4♥/♣, 2NT=strong 5♥-5♠
Responses: weak rectification, forcing 2NT

DEFENSE VERSUS WEAK NT

x = balanced, 14 HCP and more; 2♣=♥, 2♦=♣, 2♥=4♥ and
6♣/♦, 2♦=4♣ and 6♣/♦, 2NT= 5♣-5♦

DEFENSE VERSUS PREEMPTIVE BIDS

versus weak 2 bids: natural overcalls, 2-suited 4♣ and 4♦
Transfer responses to take-out double and 2NT overcall
Multi versus multi

DEFENSE VERSUS STRONG 1♣ or 2♣ OPENING BIDS
versus 1♣: Transfers (x through 1♦); CRASH 1NT, 2♣, 2♦

MISCELLANEOUS

1♣ - 1♥ 2♥ = natural; 1♣ - 1♥ 2♣ = natural;
1♦ - 1♥ 2♦ = 6♣ and 4♦

OVER OPPONENTS' TAKE-OUT DOUBLE

xx = relay (at least 7 HCP); others: non-forcing; pass could
require opener's redouble

LEADS AND SIGNALS

SUIT **Odd-Even 4thbest Attitude Rusbisow**
OTHERS:

NT **Odd-Even 4thbest Attitude Rusbisow**
OTHERS: low promises an attractive suit

SUBSEQUENT LEAD Odd-Even, low encouraging

STRENGTHEN YOUR NT LEADS

Underline suit leads when different

| | | | | | |
|---------------|--------------|---------------|--------------|---------------|--------------|
| AK | <u>KQ</u> | QJ | J10 | <u>10x</u> | xx |
| <u>AKx</u> | <u>KQx</u> | <u>QJx</u> | <u>J10x</u> | <u>109</u> | <u>xx_x</u> |
| <u>AKJx</u> | <u>KQxx</u> | <u>QJ109</u> | <u>J1098</u> | <u>109x</u> | <u>x_xxx</u> |
| <u>AKJ10x</u> | <u>KQJx</u> | <u>KQ10x</u> | <u>KJ109</u> | <u>98_x</u> | <u>xxxx</u> |
| <u>AQJx</u> | <u>KJ10x</u> | <u>KQ109x</u> | <u>K1098</u> | | <u>xxxxx</u> |
| <u>AJxx</u> | <u>KxX</u> | <u>Qxx</u> | <u>JxX</u> | <u>10xX</u> | |
| <u>KJxxX</u> | <u>KxXX</u> | <u>QxXx</u> | <u>JxXX</u> | <u>10xXx</u> | |
| <u>KxXXXX</u> | <u>KxxxX</u> | <u>Q109x</u> | <u>JxxxX</u> | <u>10xxxX</u> | |

SIGNALS WHEN FOLLOWING OR DISCARDING

od = odd card number

ev = even card number

D = discouraging

E = encouraging

P = preferential

| CARDS | HIGH | LOW | ODD | EVEN |
|---|------------|------------|-----|------|
| partner's lead declarer's suit discarding | ev E ev | od D od | E | P |

TRUMP SIGNALS

Even-odd

OTHER SIGNALS

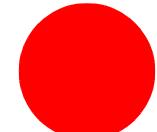
Smith signals versus NT
low from leadin, high by
partner= encouraging

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

versus NT: attitude (low=encouraging) when A or Q lead,
count when K lead.

versus suit: italian signal (odd encouraging) when singleton
visible in dummy or known in declarer's hand

WBF CONVENTION CARD



Michel CLARET Jean-Pierre ROCAFORT
FRANCE

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

MAJEURE D'ABORD

Artificial relay system

opening bids are related to ♠ and ♥ suit lengths

1♣ : 4 cards in ♠ (maybe 3 if strong)

1♦ : catch-all

1NT: 5 cards in ♥

STRONG OPENING BIDS (excepted 1NT and 2NT)

2♣ = at least 4♥, at least 19 DH

2♦ = no 5-card major, at least 22 DH

PREEMPTIVE opening bids

3♦♥♣, 4♣♦♥♣ = natural preemptive bids

3NT = solid 7♣ or 7♦, no outside value

1NT AND 2NT OPENING BIDS

1NT = 13-18 DH, 5 cards in ♥

2NT = 17-18 DH, 6 cards in ♣

SPECIAL, ARTIFICIAL AND NEGATIVE DOUBLES

- Negative doubles thru 2♦, over jump-bids and raises.

- Double replaces relay if below the level of relay.

- Pass requires opener to double (or redouble) when responder has shown strength and his double would be relay.

Lightner doubles; inverted doubles of adverse cue-bids of one's suit

| OPENING | tick if artificial | min n° of cards | DESCRIPTION | NEGATIVE DOUBLE THRU | RESPONSES (and their modifications over overcalls) | SUBSEQUENT AUCTION | MODIFICATIONS OVER OVERCALLS, PASSED HAND BIDDING |
|---------|--------------------|-----------------|--|----------------------|--|--|--|
| 1♣ | X | | Forcing, unlimited, at least 3♦, 4♣ precisely when ≤ 18 DH | 4♥ | 1♦ = indefinite relay 1♥ = 4♥ 0-11 DH 1♣ = 4♣ 0-8 DH 1NT = 9-11 HCP balanced, with 4♥ 2♣♦♥ = weak 6-card | A second suit bid could be longer than spades. Frequent relay description | 2♣♦♥ = 6-card, 10-13 DH, over overcall Transfer-bids over overcall (from 2NT or cue-bid) |
| 1♦ | X | | 13-22 DH, no 5-card major, precision-like, hardly 4♥ or 4♣ | 4♥ | 1♥ = indefinite relay 1♣ = 5♣, 1-11 DH 1NT = 9-11 HCP, balanced 2♣♦ = 5 cards, 7-10 DH 2♦♣ = weak 6-card | Frequent relay description | 2♦♣ = 6-card, 10-13 DH, over overcall Transfer-bids over overcall (from 2NT or cue-bid) |
| 1♥ | | 4 | 4♥ at least, 11-20 DH fewer than 4♣ except 5♥-5♣ | 4♦ | 1♣ = indefinite relay pass = 3♥ or more 1NT = 9-11 HCP, balanced 2♣♦♣ = 6 cards, non-forcing | A second suit bid could be longer than hearts. Frequent relay description | 2♣♦♣ = 6-card, 10-13 DH, over overcall Transfer-bids over overcall (from 2NT or cue-bid) |
| 1♠ | | 4 | almost always 5♣, 11-18 DH | 2♦ | 1NT = 9-11 HCP, balanced 2♣ = relay with some strength 2♦♥ = 6 cards, non-forcing | Frequent relay description | 2♣♦♥ = 6-card, 10-13 DH, over overcall Transfer-bids over overcall (from 2NT) |
| INT | X | | 5♥ precisely, 13-18 DH, fewer than 4♣ | 2♦ | 2♣ = relay with some strength 2♦=tfer (any weak suit, or BAL inv) 2♥=♣, inv; 2♣ =♦ or ♦, inv 2NT=♣+♦ | Frequent relay description | Transfer-bids over overcall (from 2NT) |
| 2♣ | X | | 4♥ at least, 19 DH at least, fewer than 4♣, forcing | 2♦ | 2♦ = indefinite relay 2♣,3♣♦ = weak, natural | ever longer ♣ or ♦ Frequent relay description | |
| 2♦ | X | | at least 22 DH, forcing, no 5-card major; one or both minors | 2♥ | 2♥ = indefinite relay 2♣,3♣♦♥ = natural, very weak | Frequent relay description | |
| 2♥ | | 6 | 15-18 DH, fewer than 4♣ | 2♣ | 2♣ = relay, good hand | Frequent relay description | |
| 2♣ | | 6 | 15-18 DH | | 2NT = relay, game forcing | Frequent relay description | |
| 2NT | X | | 6♣, 17-18 DH, 2-3♥, 2-3♣ | 3♦ | 3♦ = relay, game forcing | Frequent relay description | |
| 3♣ | | 6 | 6♣, 15-16 DH, 2-3♥, 2-3♣ | 3♦ | 3♦ = relay, game forcing | Frequent relay description | |
| 3♦♥♣ | | 6 | standard preempt | | 4X = asking-bid (except 3♣ 4♥) | | |
| 3NT | X | | solid 7♣ or 7♦, no other value | | 4♦ = asking for control showing | | SLAM BIDDING AND CONVENTIONS |
| 4♣♦♥♣ | | 7 | standard preempt | | 5X = asking-bid | | <p>Blackwood: 1st relay after opener's shape and strength description (often 4♣); responses 30-41-2 subsequent relays ask about K, Q, J...</p> <p>Control-Asking bids possible in one precise suit; responses: NO - YES</p> |

(suggested) DEFENSE versus MAJEURE D'ABORD

\otimes appears when a choice has to be made

| | | |
|---|--|--|
| 1♣ = at least 3♦ (generally 4, except strong hand) | x = take-out of ♦ 1♦, 1♥... = natural \otimes 1♠ = natural ? or cue-bid (2-suited) ? | then, as a response to partner's overcall, \otimes 1♦ = natural ? or cue-bid ? |
| 1♦ = minor(s), no more 22 DH, hardly 4♥ ou 4♠ | x = take-out, at least 4-3 in ♥ and ♦ 1♥, 1♠, 1NT, 2♣... = natural \otimes 2♦ = cue-bid, as if standard opening (for example 5♦ 5♥) ? or natural ? | then \otimes ♦ bid = cue-bid ? or naturel ? |
| 1♥, 1♠ | Nothing to report | |
| 1NT = 5 cards in ♥ | x = take-out of ♥ 2♣, 2♦ ... = natural overcall 2♥ = cue-bid (2-suited, as if standard 1♥ opening) 2NT = 2-suited, as if standard 1♥ opening | |
| 2♣ = strong with 4♥ | x = ♣ 2♥, 2NT = 2-suited, as if standard 1♥ opening | |
| 2♦ = very strong with minor(s) | \otimes x = ♦ overcall ? or both majors ? | |
| 2NT = good opening with 6♣ | \otimes x = strong, balanced ? or take-out of ♣ ? \otimes 3♣ = take-out of ♣ ? or 2-suited ? | |
| RELAY | x = strength in the relay suit \otimes exception to be precisely stated ?: a double of a 1-level relay, when made by a player at his first opportunity to bid, is a take-out of the suits warranted by opener: 1♣ - 1♦ x 1♦ - 1♥ x 1♥ - 1♠ x may be to be extended to 1♠ - 2♣ x and 1NT - 2♣ x | |

SUPPLEMENTARY SHEET

Michel CLARET Jean-Pierre
ROCAFORT

RELAY DESCRIPTION

Responder systematically uses relay bids when holding a strong hand, and often when holding an intermediate or weak one if he can't do otherwise.

The following bids are such indefinite relays:

1♣ 1♦

1♣ is forcing, 1♦ only denies a weak hand with precisely 4♥ ou 4♠.

1♣ 1♦

1♥ is forcing and unlimited. Opener may hold a balanced hand or a canapé with 4 (maybe 3) ♠ and another longer suit. Opener holds, at least, 2♥.

1♣ 1♦

Opener is limited to 20 DH but responder may be willing to pass at his next turn (opener may hold a canapé).

1♦ 1♥

1♦ non-forcing but pass quite unfrequent. 1♥ denies a weak hand with 5♠.

1♦ 1♥

1♠ non-forcing; opener holds, at least, 8 cards between ♣ et ♦ and responder may be willing to pass at his next turn.

1♦ 1♥

same as previous one, but opener hand is strong: at least 19 DH and 4♥ (and, maybe, a 5-card minor).

1♦ 1♥
2♣ 2NT

ditto, opener holds a strong hand with minors.

1♥ 1♣

1♥ non-forcing, but pass warrants 3 cards in ♥. Opener may hold a balanced hand with 4♥, hold a canapé with a 5-card minor, hold 5♥ and 5♠, or hold 6♥.

2♣ 2♦

2♣ is forcing and unlimited (with some ♥)

2♣ 2♦
2♣ 2NT

2♣ is forcing. Opener holds 4♥, some 5-card minor and 21-22 DH.

2♦ 2♥

2♦ is forcing and unlimited.

2♦ 2♥
2♣ 2NT

2♣ is forcing and unlimited. Opener holds both minors.

BALANCED OPENINGS (12-17 HCP range)

1♣ : with 4♦

1♥ : with 4♥, no 4♦

1♦ : no 4-card major

Really encouraging relays:

1♣ 2♣ and 1NT 2♣ show intent to reach game facing maximum strength opening

DH point-count = HCP + D

D points are:

- 1 for a doubleton
- 2 for a singleton
- 3 for a void
- 1 for each card from the sixth in a long suit

Balanced Openings

| | 12-13 HCP | 14-15 | 16-17 |
|----------------|-----------|-------|-------|
| 5 2 2 2 | | | |
| 4 2 2 2 | 1C | 1H | 1NT |
| 2 5 2 2 | | | |
| 2 4 2 2 | 1H | | 1NT |
| 2 2 2 2 | | | |
| 2 2 2 5 | 1K | | 1SA |
| 2 2 5 2 | | | |

| | 18-19 | 20-21 | 22+ |
|----------------|-----------------|-----------------|-----------|
| 5 2 2 2 | | | |
| 4 2 2 2 | 1C 1NT | 1C 1H 2NT | 1C 2NT |
| 3 2 2 2 | | | |
| 3 2 2 5 | | | |
| 3 2 5 2 | | | |
| 3 5 2 2 | | | |
| 2 5 3 3 | | | |
| 2 4 3 3 | 1D 2H 2NT | | |
| 2 3 4 4 | | 1D 2NT | 2D 2NT |
| 2 3 3 5 | 1D 1S 2NT | | |
| 2 3 5 3 | | | |

Relays are omitted, the description only lists opener's bids. For instance 1C 1H 1NT squares with both partners' bids

1C 1D

1H 1S

1NT

where 1D and 1S are responder's relays.

Umbalanced openings

| DH | 11-12 | 13-14 DH | 15-16 | 17-18 | 19-20 | 21-22 | 23+ |
|----------------|-------|----------|-------|-------|---------------|-------------|-------------|
| 6 --- | | 1S | | 2S | 1C 1S 2S | 1C 2S | 1C 3C... |
| 5 --- | | | | | | | |
| - 6 -- | | 1H 2H | | 2H | | 2C 2H | 2C 3H... |
| -5 -- | | | 1NT | | | | 2C 2NT |
| 5 5 -- | | 1H 2S | | 1C | 1H | 2S | 1C 1H 3H... |
| 4 5 -- | | 1C 1S 2H | | 1C 1H | 2H | | 1C 2H |
| 3 5 -- | | | | | | | |
| 3 -- 5 | | | | | | | |
| 4 -- 5 | | 1C 1S 2C | | | | 1C 2C | |
| 4 3 . 5 | | | | | | | |
| 4 4 . 4 | | 1C 1H 2C | | | 1C 1H | 3C | |
| 3 - 5 - | | | | | | | |
| 4 - 5 - | | 1C 1S 2D | | | 1C 2D | | |
| 4 3 5 . | | | | | | | |
| 4 4 4 . | | 1C 1H 2D | | | 1C 1H | 3D | |
| - 4 - 5 | | | | | 1D 2H 3C | | |
| - 4 - 6 | | 1H 2C | | | 1H 3C | 2C 2S 3C | 2C 3C |
| - 4 5 - | | | | | 1D 2H 3D | | |
| - 4 6 - | | 1H 2D | | | 1H 3D | 2C 2S 3D | 2C 3D |
| --- 6 | | 1D 2C | | | 1D 3C | | 2D 3C |
| -- 6 - | | 1D 2D | | | 1D 3D | | 2D 3D... |
| -- 4 5 | | 1D 1S 2C | | | 1D 1S 3C | 1D 2S 3C | 2D 2S 3C |
| -- 5 4 | | 1D 1S 2D | | | 1D 1S 3D | 1D 2S 3D | 2D 2S 3D |
| . 4 4 4 | | 1D 1S 2H | | | 1D 1S 3H,S,NT | 1D 2S 3H | 2D 2S 3H |
| 4 . 4 4 | | 1S 2S | 1D 1S | 2S | | 1D 2S 3S... | 2D 2S 3S... |

Suit lengths are listed in the order SHDC.

5 (bold font) means **exactly 5**

5 (no bold) mean 5 or more

. means 0 or 1

– means an indefinite number

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1/2 Level; Reopening)

1 level: 8-18

2 level: 10-18

Responses: cuebid after major: at least inv.

1NT OVERCALL (2nd/4th Live, Responses, Reopening)

2nd hand: 15-18

4th hand: 11-14

Responses: stayman, jacoby-transfers (same as after 1NT)

Opening)

JUMP OVERCALLS (Style, Responses, Unusual NT)

Weak, 6+ cards

DIRECT AND JUMP CUE BIDS (Style, Responses, Reopen)

Direct cue after 1♥/♦: Michels, 2NT both lowest

1♣/1♦ - 2♦: ♥ and ♦

Jump cue: asks for stopper, strong

VS. NT (vs. Strong / Weak, Reopening, PH)

2♣: ♥+♦; 2♦: ♥ or ♦; 2♥/♣: 5♥/♦+4m

X against strong NT: 5+crd m/4 crd M

X against weak NT: good 14+

VS PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)

(Non) Leaping Michaels

VS. ARTIFICIAL STRONG 1♣ OPENING

1♣ - X = ♣, 1♦/♥/♦ nat., 1NT = 5+crd m/4 crd M

2 level same as vs. 1 NT

OVER OPPONENTS' TAKEOUT DOUBLE

XX: 10+ HCP

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's Suit |
|--------|------------------------|-------------------|
| Suit | 2./4. | 3./5. |
| NT | attitude | 3./5. |
| Subseq | 2./4. ; attitude | 2./4. ; attitude |
| Other: | highest from sequence/ | |

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|----------------|--------------------|
| Ace | Ax ; AKx | AKxx |
| King | AK, KQxx | KQxx; AKJ10x |
| Queen | QJ ; Qx | KD10 9, DB10, DB9, |
| Jack | JT ; Jx ; KJ10 | Jx ; JT9 |
| 10 | 109x ; 10x | 109xx, 10x |
| 9 | 9x, 98... | 9x |
| Hi-x | xxx | xxx |
| Lo-x | xx | xx ; xxxx |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|------|----------------|-----------------|------------|
| Suit | 1 Attitude | Attitude | Low-high |
| | 2 Count | Count | |
| | 3 | Lavinthal | |
| NT | 1 Attitude | Smith | Low-high |
| | 2 Count | Count | |
| | 3 | Lavinthal | |

Signals (including Trumps):

UDCA: low = encouraging = even

Smith: low = encouraging

DOUBLES

TAKEOUT DOUBLES (Style, Responses, Reopening)

Responses: limit bids

SPECIAL; ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES

Optional-Double; penalty-double; reopening-double; takeout-double ; support-(re-)double; lead-double

2♦ (multi) - dbl shows 4♥

International-Convention-Card

♠ ♥ © DBV e.V. ♦ ♣

Category: Green

NCBO

EVENT: 2022

GERMANY

d'Orsi Trophy
Salsomaggiore

PLAYERS: Buchlev, Nedju

Schilhart, Norbert

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

5 card major,

Light opening bids in 3rd hand possible

1NT Opening: 15 – 17 Pts, 5card M regular

2 over 1 Responses: R1

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

2♦ = Multi (weak M; SF m)

2♥ = 5♥ + m, 5-10

2♣ = 5♣ + m, 5-10

SPECIAL FORCING PASS SEQUENCES

Dopi-Ropi

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

PSYCHICS: rare

| OPENING | TIC K IF ART | MIN No. OF C | NEG X THRU | DESCRIPTION | SUBSEQUENT AUCTION | PASSED HAND BIDDING | |
|---------|--------------|--------------|------------|--|---|---|--------------------|
| 1 ♣ | | 3 | 4H | 11HCP | Inv. Minors, 2♦/2♥/2♣ = 6+cards 4-7hcp, 2NT: 10-12 | 1♣-(1NT)-2♣= both M Inv. Minors forcing to 3♣ or 2NT | |
| 1 ♦ | | 3 | 4H | 11 HCP | Inv. Minors, 2♥/2♣= 6+ cards 4-7hcp, 2NT:10-12, 3♣: 7-9 hcp 6+♣ | 1♦-(1NT)-2♣= both M Inv. Minors forcing to 3♦ or 2NT | |
| 1 ♥ | | 5 | 4H | 11 HCP | 2NT=support GF 15+, 3NT= support 12-14; 2♣= weak jump, 3♣/♦/♠= minisplinter 6-9hcp; 3♥= invit; 3♣,4♣/4♦= maxisplinter 10-14hcp, 4♣,5♣/5♦=exclusion-Blackwood | After 2NT 3♣/♦/♠= singl.; 3NT=17+; 4♣/♦= 5422 1♥-2♣/♦-2NT=11-13 | 3rd/4th hand Drury |
| 1 ♠ | | 5 | 4D | 11 HCP | 2NT=support GF 15+, 3NT= support 12-14; 3♣/♦/♥= minisplinter 6-9hcp; 3♣= invit; 4♣/♦/♥= maxisplinter 10-14hcp 5♣/♦/♥= exclusion-Blackwood | After 2NT 3♣/♦/♥= singl.; 3NT=17+; 4♣/♦= 5422 1♣-2♣/♦- 2NT=11-13; 1♣-2♥-3♥=11-13 | 3rd/4th hand Drury |
| 1 NT | | | | 15-17, can be semibal. 5 card M regular | NF Stayman, 2♦/♥/♠/NT = Transfer, 3♣= both m weak, 3♦ = both M at least invit, 3♥/♣=single or void with 3 cards other M, Texas Transfers | Smolen, After opponents bidding: 4 m Blackwood, Texas Transfers | |
| 2 ♣ | x | 0 | | SF ♥/♠, NT 23+/25, any GF | 2♦ = 4+hcp gf; 2♥= 0-3 hcp | | |
| 2 ♦ | x | 0 | | Weak-two 6 card ♥/♠, SF ♣/♦ | 2♥/2♣/3♥/3♣= pass or correct,2NT= forc.relay 4♣: asks for transfer, 4♦ : bid your major | 2♦- 2NT: (3♣/♦=min ♥/♠ , 3♥/♣=max ♠/♦) | |
| 2 ♥ | x | 5 | | 5♥+ 4+m, 5-10 pts | 2NT =asks, 3♣= nonforc., 3♥= not invit., 3♦= inv. to 4♥ | 2♥-2NT: 3♣/♦=min ♣/♦, 3♥/♣=max ♣/♦, 2♥-2NT-3m-3♥= Slam | |
| 2 ♠ | x | 5 | | 5♣+ 4+m, 5-10 pts | 2NT=asks, 3♣= nonforc., 3♣ = not invit. 3♦= inv. to 4♣ | 2♣-2NT: 3♣/♦=min ♣/♦, 3♥/♣=max ♣/♦, 2♣-2NT-3m-3♣= Slam | |
| 2 NT | | | | 20-22 / 5 card M possible | 3♣= Puppet stayman, 3♦/♥= transfer; 3♣= 5 ♠/4♥; 4♣=Gerber; Texas Transfers | 2NT-3♣-3♦-4♣=both M Slam (4♦=both M Game) 2NT-3♣-3xy-4♥-♣ / 4♣=♦ | |
| 3 ♣ | 6+ | | | Weak | 4♦ : ace asking, new suit invit. | | |
| 3 ♦ | 6+ | | | Weak | 4♣: ace asking, new suit invit. | | |
| 3 ♥ | 6+ | | | Weak | 3♣= nat + invit. 4♣/♦ = cue | | |
| 3 ♠ | 6+ | | | Weak | new suit = cue | | |
| 3 NT | x | | | Gambling in ♣ or ♦, 4th hand to play | 4♣ : pass or correct, 4♦ : ask shortness (4♥/♣ = single, 4NT no single, 5 ♣/♦ = suit and m single). | HIGH LEVEL BIDDING | |
| 4 ♣ | 7+ | | | Nat | | | |
| 4 ♦ | 7+ | | | Nat | | Slam Bidding: RKCB, (30,41,2,2+Q), SCAN, Splinter, exclusion-Blackwood, | |
| 4 ♥ | 7+ | | | weak | | Dopi-Ropi, 4♣/♦ Blackwood in the minorsuits | |
| 4 ♠ | 7+ | | | weak | | | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style; Responses; 1 / 2 Level; Reopening) | | |
| 5+ cards, light NVUL on 1 Level | | |
| New suit = non forcing | | |
| New suit jump = SPLINTER (Limit or better) | | |
| Responses: Cue-bid = Only forcing | | |
| | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 15-18, Responses as for opening 1NT | | |
| REOP: 13-15, Responses as for opening 1NT | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| 1♦-2♦ = WEAK (3-10 HCP) | | |
| 1-2 Major = WEAK (3-10 HCP) | | |
| 1-3 Major+Minor = WEAK (3-10 HCP) | | |
| Reopen: | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| MICHAEL's CUE with highest suit | | |
| 4 th Pos. = any 5-5 | | |
| Jump-CUE asks for stopper | | |
| | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| X = PEN; 2♣ = both Majors; 2♦ = any one-suiter | | |
| 2♥/♦ = ♥/♦ + minor; 2 NT = any two-suiter, 3♣/♦ = 3-10 HCP | | |
| | | |
| | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| T/O x thru 4♥; thru 3♣ = 3♦ strong take out; | | |
| thru 3♦ = 4♣ strong take out; Leaping Michael's | | |
| Vs 2♦ MULTI: x = T/O 12-15 or 16+; 2 NT = 15-18 | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ | | |
| X = Ms; 1♦/♥ = Transfer; 1♣ = MINORS | | |
| 1NT = ♣; 2♣ = ♦; 2♦, ♥ + ♠ = Weak (3-10 HCP) | | |
| 2NT = any two-suiter | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| xx = 10+, PEN-orientated | | |
| Preempt raises; 2NT = strong limit bid with HCP | | |
| New suit jump = SPLINTER (limit or better) | | |

| LEADS AND SIGNALS | | |
|---|---|-------------------------------------|
| OPENING LEADS STYLE | | |
| | Lead | In Partner's Suit |
| Suit | 3rd / 5th | 3rd / 5th |
| NT | 4th or ATT or 2 nd from bad suit | 3rd / 5th |
| Subseq | 3rd / 5th or ATT or 2 nd | 3rd / 5th or ATT or 2 nd |
| Other: A vs NT aks UB or CT | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AKx(+), A(+) | AKB(+), AQBx(+) |
| King | K, AK, Kx, KQ(+) | KD(+) |
| Queen | Q, Qx, QJ(+) | QJ(+) |
| Jack | J, Jx, J10(+) | J10(+) |
| 10 | 10,109(+), 10x, KJ10(+) | 109(+), AJ10(+), KJ10(+) |
| 9 | 9, 9x, K109(+), D109(+) | 9x(x), A/K/Q109(+) |
| Hi-X | Xx ,XXXx, HxXx, xXXx | xXxX(+), XxX |
| Lo-X | XxX, HxX, xxxxX,HxxxX | H/10xX(+) |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| 1 | Hi=DISCRG | Hi/lo=O |
| Suit 2 | Hi/lo=O | S/P |
| 3 | | |
| 1 | Hi=DISCRG | Smith-Peter |
| NT 2 | Hi/lo=O | S/P |
| 3 | | |
| Signals (including Trumps): | | |
| Vs NT = HIGH on 1 st suit by declarer encourage lead | | |
| (Smith-Peter) | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| Promise 3 of other Major or 3-3 Majors 12-15 or 16+ any | | |
| Responses: CUE = F (11+), Lebensohl-Variations | | |
| Reopen : May be lighter, 8-15 or 16+ any | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| Vs Cuebid in Partner's opening or overcall-suit: | | |
| Double = no top (pass = one top or length), negative-double | | |
| cooperative-double, response-double, Lightner's double | | |
| ONE-TRICK-DOUBLE vs Slam when Sacrifice-bid is possible | | |
| SOS-redouble, informative redouble | | |

| W B F CONVENTION CARD | | |
|---|--|--|
| CATEGORY: BLUE | | |
| NCBO: GERMANY | | |
| PLAYERS: Hans FRERICHS / Ulrich WENNING | | |
| EVENT: 45th World Team Championships 2022 SENOIRS | | |
| | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| PRECISION CLUB, natural responses | | |
| 5-card Majors, 1♦ can be 0 cards | | |
| | | |
| 1NT Opening: 15-17 BAL (444H or 543H poss.) | | |
| 2 ♣/♦ over 1♦/♥/♠: Responses forcing to 2NT | | |
| | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 1♦ = 10-16-, can be 0 cards | | |
| 2♣ = 10-16-, 6+cards or 5+♣ + 4M | | |
| 2♦ = Weak (3-10 HCP) with both Majors (at least 5-4) | | |
| 2♥ = Weak Two (3-10 HCP) with 6 (5) ♥ | | |
| 2♠ = Weak Two (3-10 HCP) with 6 (5) ♠ | | |
| 2NT = Weak (3-10 HCP) with 5 ♣ and 5 ♦ | | |
| 3NT = Weak (9-11 HCP) with solid Minor | | |
| 4♣/♦ = Solid ♥/♠ with or without one side-trick (A) | | |
| | | |
| Direct Cuebid = MICHAEL's CUE with highest suit; at least 5 - 5 with variable strength (5+ to very strong hands) | | |
| | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| After 1NT-X-2/♦/♥ | | |
| 1♣-Opening – overcalls thru 1♣ | | |
| After constructively bid to game VUL against NVUL | | |
| IMPORTANT NOTES | | |
| Vs Cuebid in Partners Opening or Overcall-Suit: Double = No Top; Pass = 1 Top or xxx(x); Lebensohl after 2 Openings | | |
| PSYCHICS: rare | | |
| 3 rd hand opening may be weaker and/or less distribution NVUL | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|---|---|---|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | X | 0 | 4♠ | 16+, any distribution (18+ NT) | 1♦ = 0-7 or 14+ | 1♥ = 5+ ♥ or strong NT (20-23) or strong 2-suiters | |
| | | | | Maybe less if highly distributional | 1♥/♠/2♣/♦ = 8+HCP, 5+cards; 2♥ = 2-4 HCP, 6-card; 2♠ = 2-4 HCP, 6-card; 2 NT = solid 6-card minor suit | 1M; 1NT = control ask, 2M = trump ask, subsequent ask; Jump after positive Response in new suit ask for Tops and Aces | 1NT = natural |
| | | | | | | | |
| 1♦ | X | 0 | 4♠ | 10-16- | 1Major maybe 3 cards (rare); 2♦ = 11-15 1NT = 7-11-; 2♥ / 2 ♠ = 4-7 with 6-cards | After 1♦ - 1 ♥/♠ - 1 NT: 2♣ = any INV; 2♦ = GF After 1♦ - 1 ♥ - 1♠: 2♣ = any INV; 2♦ = GF | |
| 1♥ | | 5 | 4♠ | 10-16- | 1NT = 7-11-, 4♠ possible; 2NT = Game-Fit-Bid; Bergen-raises (3 ♣ = INV with 4♥ / 3 ♦ = INV with 3♥); 3 ♥ = 0-8 HCP; 3♣/4♣/♦ = Splinter; ONLY 3 rd Pos.: 2♣ = Drury | TRIAL BIDS (direct suit = losers, help needed; 2 NT = general strength) | After X: 2NT = strong limit bid; only after 2♣ Drury: 2♦ = good Opening; 2 NT=♣; 3♦=Fit Jump |
| 1♠ | | 5 | 4♥ | 10-16- | 1NT = 7-11-; 2NT = Game-Fit-Bid, Bergen-raises (3 ♣ = INV with 4♠ / 3 ♦ = INV with 3♠); 3 ♠ = 0-8 HCP; 3♥/4 ♠/♦ = Splinter; ONLY 3 rd Pos.: 2♣ = Drury | TRIAL BIDS (direct suit = losers, help needed; 2 NT = general strength) | After X: 2NT = strong limit bid; only after 2♣ Drury: 2♦ = good Opening; 2 NT=♣; 3♦=Fit Jump |
| 1 NT | | | 3♠ | 15-17 BAL, 444H or 543H possible 5M or 6m possible (rare) | 2♣ asks 4Major (non forcing); 2♦/♥/♠/NT = Transfer; 3♣ = both minors 0-8 HCP; 3 ♦ = both minors strong | | |
| 2♣ | | 5 | 4♠ | 10-16-, 6+cards or 5+♣ + 4M | 2♦ = (R) ; 2M = NF ; 2NT = INV | | |
| 2♦ | X | 0 | 4♠ | 3-10 HCP, BOTH MAYORS (at least 5-4) | 2NT = Inquire, 3 ♥ / ♠ = to play, 3 m = forcing | | Over X: PASS = 5+♦ |
| 2♥ | | 5 | 4♦ | 3-10 HCP, 6 (5) ♥ | 2NT = Inquire, 3 ♥ = to play, 2 ♠ / 3 m = forcing | | |
| 2♠ | | 5 | | 3-10 HCP, 6 (5) ♠ | 2NT = Inquire, 3 ♠ = to play, 3 ♥ / 3 m = forcing | | |
| 2 NT | X | | | 3-10 HCP, BOTH MINORS (at least 5-5) | 3♣/♦ = to play; 3 ♥ = Inquire | After 3♥: 3♠ = MIN, 3NT = MAX, | |
| 3♣ | | 6 | | 5-10 | 3M nat F1 | | |
| 3♦ | | 6 | | 5-10 | 3M nat F1 | | |
| 3♥ | | 6 | | 5-10 | 3♠ nat F1 | | |
| 3♠ | | 6 | | 5-10 | 4m nat F | | |
| 3 NT | X | | | Solid m without 2 STOPS | | | |
| 4♣/♦ | X | 0 | | Solid ♥/♠ with/without side-Ace | 4♦/♥ = ask for side trick | HIGH LEVEL BIDDING | |
| 4♦ | X | 0 | | Solid ♠ with/without side-Ace | 4♥ = ask for side trick | RKBC (5 Aces): 1. Step = 1 or 4, 2. Step 0 or 3, 3. Step 2 without Trump Queen; Trump Queen+placed Kings; asking bid for the Queen of trumps and for placed Kings | |
| 4 NT | X | | | BOTH MINORS at least 5-5 | | | |

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style, Responses, 1/2 Level, Reopening)

8-17HCP, usually 5+suit, jump raise 3-7HP , Cuebid = F1

Jump-Cuebid = inv. or better 4+trumps 10+HCP or upgrade

new suit forcing at 1-level, nonforcing at 2-level

1NT OVERCALL (2nd/4th Live, Responses, Reopening)

15-18HCP (2nd seat) Stayman, Transfers, system on

10-14HCP (4th seat) Stayman

JUMP OVERCALLS (Style, Responses, Unusual NT)

Weak Jumps, 4-10HCP

2NT shows 2 lowest suits

Intermediate after any suit opening, pass, pass

3♣ over1 ♣/♦/♥/♠ shows ♦+♣/♣+♦/♦+♣/♦+♥

DIRECT AND JUMP CUE BIDS (Style, Responses,

1♣/♦ Cuebid shows majors at least 5/5

1♥/♠ Cuebid shows other Major +♣ at least 5/5

Jump Cuebid asks for Stopper in OPPT suit

("indirect gambling")

VS. NT (vs. Strong / Weak, Reopening, PH)

2♣ = ♥+♠ , 2♦ = 1Major, 2♥ = ♥+1Minor

2♠ = ♠+1Minor, 2NT = ♣+♦ or any strong two suiter

X = strong vs.2NT X= one suit ,3♣,♦,♥ = suit +higher

VS. PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)

T/O →to 4♣

Leaping Michaels

3♣/♦ -> Cue shows majors

Vs Multi: x= t.o vs ♠ , 2♦ = t.o.short ♥ 2♠= t.o. minors

After 2♦ x 2♥ x= points at least 1h 2♠=nat

After 2♦ x 2♠ x= pen 2NT = Lebensohl

VS. ARTIFICIAL STRONG OPENINGS

against strong ♣(♦) X= ♥+♠, 1♦/♥/♠ = nat., 1NT = ♣

2-level see versa NT

OVER OPPONENTS' TAKEOUT DOUBLE

1M x 1SA(2♣,♦(♥)) TRF fit jump if 3 level
if 1-level forc. ,M x 2NT= 4er Fit invit+ XX = 9+HCP

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's Suit |
|--------|--------------------------|-------------------|
| Suit | 3./5. | 3./5. |
| NT | 4. (2.) | 3./5. |
| Subseq | Small = attitude but 2.4 | thru declarer |

Other: 10+9 may have two higher

VS NT from 3,4,5 small cards usually 2.best

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|-----------------------|----------------|
| Ace | AKx, Ax,A | AK xx, AKx |
| King | AK, KQJx, KQx, Kx, K | KQ10xx, AKJxx |
| Queen | QJx, QJ, Q | QJ10x, AQJ10x, |
| Jack | J10x, Jx, J | J109x, Jx, J |
| 10 | 109x, 10x, 10, KJ109x | 1098x, AJ109x, |
| 9 | Q109x, KJ98, 9x, 9 | A109x, K/Q109x |
| Hi-x | Xx | Xx , xXxx |
| Lo-x | HxXx, HxxxX , xxX | HxxX(xx) xXxx |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|------|----------------|-----------------|------------|
| Suit | 1 pos./neg. | Count | pos./neg. |
| | 2 Count | S/P | Count |
| | 3 S/P | | S/P |
| NT | 1 pos./neg. | Count | S/P. |
| | ^ Count | S/P | Count |
| | 3 S/P | | Pos/neg |

Signals (including Trumps): U/D Upside Down

(reversed signals) Lo = even or ENCRG

Smith-Peter low = encouraging

DOUBLES

TAKEOUT DOUBLES (Style, Responses, Reopening)

11+HCP with minimum values almost perfect

4th seat 8+HCP

X vs multi shows t.o. vs spade or strong hand

SPECIAL, ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES

Neg.-X→ to 4♦

Game-try-X

Responsive+Competitive-X →to 4♦

Support-X at low level support xx

Lightner-X

Lead-directing-X

X in competitive bidding T/O or additional strength

International-Convention-Card

♠ ♥ © DBV e.V. ♦ ♣

Category: BLUE

NBO: Germany EVENT: Seniors

PLAYERS: Reiner Marsal Herbert Klumpp

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE Precision Club

5card Majors

1♣ usually 17+HCP

1♦ 10-16HCP may be singleton

1NT Opening: 14 - 16HCP

2 over 1 Responses: nat. F1 usually 11+

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

2♣ = 5+♣, 10-16HCP

2♦ = weak ♥(♦) or strong 3 suiter 17+

2♥/♠ = ♥/♠ + minor 4-10HCP

2NT = ♣+♦ 5/5, 4-10HCP

3NT = Gambling NT, solid Minor, w/o side values

4♣/♦ = Namyats, good 4♥/♠ opening

SPECIAL FORCING PASS SEQUENCES

after 1♣ opening any positive answer is FG

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

Lebensohl

PSYCHICS very rare

| OPENING | TICK IF ART | MIN No. OF C | NEG X THRU | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | PASSED HAND BIDDING |
|---------|-------------|--------------|------------|--|---|--|--------------------------------|
| 1 ♠ | x | 0 | 4♦ | 17+HCP any distribution | 1♦ neg., 1♥/♠ = ♠/♥ FG, 2♣/♦ = ♦/♣ FG | after 1♣-1♦-1♥-1♠ = Relay - now 1NT = 20-21HCP, 2NT = 22-23 but 1♣-1♦-1♥ -1NT(2♣,♦,♥)TRF 0-4 but 2♣=mm,2NT=MM 3♣(♦)=♣+♣(♦) 3♥(♠)=♥+♣(♦) | |
| | | | | | 2♥/♠ = nat.5-7HCP, | 23HCP, 2♥ = nat., 2♣/♦/♠ = ♥+suit muppet stayman | |
| | | | | | 2NT = 4-4-4-1 8+ 3NT= solid suit | 1♣-1♦ now 2NT = 24+HCP FG, Asking Bids after 1♥/♠/NT | |
| 1 ♦ | x | 1 | 4♥ | 10-16HCP unbalanced if 14-16 | 2♦ = Inverted Minors, 2♣ = 4-7(8)HCP 6+cards | no Inverted Minor in competition | |
| | | | | | 3♣ = at least 4♦ 5♣ 7-10 , 2♥ = 5♣, 4+♥ 5-9HCP | after 1NT -Rebid 2♣/♦ = two way checkback | Drury 2♦ shows good opening |
| 1 ♥ | 5 | 4♦ | | 10-16HCP | 2NT = gameforcing raise, 3♣ = inv.+ 4+trumps | long suit Trialbid direct, 2♣ = general try, 2NT = LST ♣ | 2NT = ♣. |
| | | | | | 3♦ = inv.+ 3trumps, 3♥ = pre., 3♣/4♣/♦ = Splinter | After 2NT : level3 short 3♥= maximum unbalanced 3NT = max balanced | 3♣/♦ Fit jump |
| 1 ♣ | 5 | 4♦ | | 10-16HCP | same as above except 3♥ = Splinter, 4♥ = nat. | long suit Trial-Bid direct, 2NT = general try | 2NT=♣ |
| | | | | | | | |
| 1 NT | | 3♣ | | 14-16HCP | Stayman (NF), 2♦/♥/♠/NT = Transfer, | X = negative thru 3♣, Rubensohl | X by passed hand shows 1 minor |
| | | | | | 3♣ = ♣+♦ weak, 3♦ = ♣+♦ strong | 1NT-2C-2P-4T= Splinter | pass - pass - 1NT - pass |
| | | | | | 3♥, ♠ = short ♥, ♠, 4♦ = ♥+♠ at least 5/5 | | pass - double |
| 2 ♣ | 5 | 4♥ | | 10-16HCP | 2♦ = forcing Relay, 2♥/♠ = nat. nonforcing, | 2♦ - 2♥/♠/3♣ = min., 2NT/3♦/♥/♠ = nat. max. 6♣ | |
| | | | | | 3♦ = nat. FG, 3♥/♠ = nat. 6+suit forcing> | 2NT - 3♣ - bid shows 2 suiter g.f. | |
| | | | | | 3♣= 8-11 2NT = trf ♣ | | |
| 2 ♦ | x | | | 4-10HCP ♥/ ♠ | 2NT = forcing Relay, 3♣/♦ = nat. nonforcing, | 2♦ - 2NT: 3♣/♦ = min♥/♠ 3♥/♠ =max ♠/♥, | same |
| | | | | or strong 3 suiter 17+ | 2(3)♥ = poc ,3 ♠ nat 4♣ bid majo tr | X after 2♥/♠ 3♥ =poc after minor x=pen | |
| | | | | 2NT shows 17-20, 3♣(♦,♥,♠)=21+ single above | 2♦ x xx = poc , but 2♥(♠) = nat | after 2NT : 3♣ askin g for shortness other bids Fit ? | |
| 2 ♥ | 6(5) | | | 4-10HCP ♥ + minor | 2NT = forcing Relay, 2♣= to play 3♣=poc | 2NT - 3♣/♦ = Min 3♥/♠= Max ♣,♦ | same |
| | | | | | 3♥ = preempt, 3♣ forcing | To play 3M , 4M 5 m X= poc vs min, pen vs ♠ | |
| | | | | | 4♥/♠ = to play | Next suit asking shortness next to next rKCB lower suit | same |
| 2 ♠ | 6(5) | | | 4-10HCP ♠+ minor | same as above 4♥ to play | same as above | |
| | | | | | | | |
| 2 NT | x | | | 4-10HCP ♣+♦ 5/5 | 3♥ = asking strength + shortness 3♣=nat | 3♣= Min -> 4m to play , 3NT = Max -> 4♣) ask shortness 4♣(♦)= void ♥(♠)-> 1.(2.) Stufe = RKBW ♣(♦) | |
| | | | | | | | |
| 3 ♣ | 7(6) | | | 4-10 Preempt | new suit forcing at 3-level, 4in new minor = slaminv. | 4♦ = slaminv. | |
| 3 ♦ | 7(6) | | | 4-10 " | new suit forcing at 3-level, 4in new minor = slaminv | 4♣ = slaminv. | |
| 3 ♥ | 7(6) | | | 4-10 " | 3♣ forcing | after 3♥/♠ - 4♣ = slam inv. w/ fit, 4♦ = slam inv. w/o fit | |
| 3 ♠ | 7(6) | | | 4-10 " | " | as above " | |
| 3 NT | x | 7(6) | | Gambling w/o side values 1/2nd, 3rd/4th with side values | 4♣ = P/C, 4♦ asks for shortness, 4♥/♠ = to play 4♦- 4♥/♠ = short, 4NT = bal. 5♣/♦ = short other m. | HIGH LEVEL BIDDING | |
| 4 ♣ | x | 7 | | good 4♥ opening | 4♦ = asks for outside ace, later for shortness | RKCBW 41, 30, Splinter, Cuebids, Exclusion KCBW, forcing Pass, Ropi-Dopi mod. | |
| 4 ♦ | x | 7 | | good 4♦ opening | 4♥ = asks for outside ace, later for shortness | | |
| 4 ♥/♠ | 7(6) | | | Preempt | 4♣ / 4NT = RKCB | | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style: Responses; 1 / 2 Level; Reopening) | | |
| Natural, usually 5+c, 5+ hcp. | | |
| New suits F1, jump-raises pre-, can be 0 hcp, 2NT mixed raise after Major overcall | | |
| Reopen: jump in a new suit intermediate, new suit forcing | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 15-17, Stayman, transfers | | |
| 13-15, Stayman, transfers | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| Weak (2-9 hcp.) non-vul. 11-14 hcp. when vul. Natural responses | | |
| Unusual NT: Two lowest unbid (after 1♣ opening that only promises 2-cards, 2NT is minors) | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| Michaels, | | |
| 1♣/♦-2♦: Majors, weak or strong depending on vulnerability | | |
| After Michaels: 2 NT: searching for minor, constructive, and/or <u>invitational for the Major</u> | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| Dbl vs. strong NT: one minor | | |
| 2♣ Landy, 2♦: one Major, competitive, 2/♥/♠:Natural, good hand | | |
| After weak NT up to 15, dbl. is at least as strong, other bids the same | | |
| | | |
| | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| Dbl: usually 13-15 or 19+ if bal. | | |
| 2NT: 15-18 | | |
| Leaping Michaels, Non-leaping Michaels, GF | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ | | |
| Against 1♣: Dbl: good hand. 1♦: majors, can be 4-4. | | |
| 1♥/1♠: natural, 1NT: one minor. 2♣: majors, 5+-5+, 2♦= either ♥, usually 6+, or -5+-5+ ♠+♣. 2♥= either ♠, usually 6+, or 5+-5+ ♣+♦. 2♠= either ♦ or ♦+♥; 2N: ♣+♥ or ♦+♠, usually 5-5 | | |
| Against 2♣: dbl: majors. 2♦/♥/♠/NT: Next suit or two-suiter as above | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| 1M-D-transfers from 1N to suit below M. 1M-D-2/3M: preempt | | |
| 1m-D-R: 10+ usually balanced | | |

| LEADS AND SIGNALS | | |
|--|--|-----------------------------------|
| OPENING LEADS STYLE | | |
| | | |
| Suit | Lead | In Partner's Suit |
| Suit | 3 rd -5 th | same |
| NT | Lowest, exc. from 2-4 small | 3 rd -5 th |
| Subseq | 3 rd -5 th thru declarer | |
| Other: | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AKx | AKx |
| King | KQx AK | AKQ10 KQJ10 |
| Queen | QJx, | QJx, KQx |
| Jack | J10x KJ10 | J10x KJ10, KQJx |
| 10 | 109x, 10x, Q109, K109 | 109x, 10x, Q109 |
| 9 | 9x, | 9x, |
| Hi-X | Xx, xxXx, | Xx, 8xx, 8XXX |
| Lo-X | xxX, HxX | 9xX, 9xxX |
| SIGNALS IN ORDER OF PRIORITY | | |
| 1 | Partner's Lead | Declarer's Lead |
| 1 | Attitude | count |
| Suit 2 | Suit pref. | Odd enc. in 1 st disc. |
| 3 | | even discouraging |
| 3 | | and suit pref. |
| 1 | Attitude | Reverse Smith |
| NT 2 | count | Odd enc. in 1 st disc. |
| NT 2 | Count | even discouraging |
| 3 | | and suit pref. |
| Signals (including Trumps): UDCA | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| Normal, classic responses | | |
| 7+ fourth in hand, classic responses | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| Support doubles thru 3♥ | | |
| | | |
| | | |

| EBL CONVENTION CARD | | |
|---|--|--|
| CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker: | | |
| NCBO: Iceland | | |
| B. Eysteinsson - G. S. Hermannsson - A. Jörgensen | | |
| EVENT (Open/Women/ <u>Senior</u> /Transnational) | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| Precision | | |
| 1NT: 14- 16; 6-card minor, 5-card major possible | | |
| Can include singleton, usually H | | |
| . | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 2♦ : One major, 3-10 hcp. | | |
| 2♥ : 8-10 hcp, 5-cards ♥ and 2-3 ♠ | | |
| 2♣ : 8-10 hcp, 5-cards ♣ and 2-3 ♥ | | |
| 2 NT: 5+-5+ majors, 3-9 hcp | | |
| 3 NT: Gambling, solid minor | | |
| | | |
| | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| | | |
| | | |
| IMPORTANT NOTES | | |
| Preemts can be light first in hand when green vs. red | | |
| PSYCHICS: Rare | | |
| | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|--------------|--------------------|-------------------|--------------|--|--|---|-----------------------------------|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | x | | 4♥ | 16+ hcp, any distribution | 1♦: neg. 1♥/♠, 2♣/♦: nat. 8+, 1NT: 8+ bal, can include singleton if 4-4-4-1, 8-9 hcp. 2♥/♠, 6-cards, 4-6 hcp. 2NT: 10+, 4-4-4-1. 3♣/♠: 7-cards, 4-6, 3NT: Solid 7-card suit. | Various asking bids after positive response, | Dbl: negative, 5+ hcp |
| 1♦ | x | 1 | 4♥ | 11-13 bal, (10)11-15 unbal | 1♥/♠: 4+cards, 1NT: 8-10. 2NT: 11-12 bal. 2♦: 5♠ and 4+♥, weak. 2♣: 5♣ and 4+♥, inv. 2/1 GF. 3♣/♦/♥/♠: nf | After 1♦-1M; 1N: 2♣/♦ check-back, 1♦-2m, 2NT: 11-13 bal., stopper in both M. | |
| 1♥ | | | | (10)11-15, 5+♥ | 1NT: F1, 2/1: GF, 2NT: Stenberg. | 1♥/♠-1NT- 2♣: either 14-15 or minimum, can be bal. | Drury fit |
| | | 5 | 4♥ | (10)11-15, 5+♣ | 3♣/♦: mini-splinter. 3NT: 13-15, bal. and 3-cards | | |
| 1♠ | | | | (10)11-15, 5+♦ | 1M-3M: preempt, 1M-4M, to play | | Drury fit |
| INT | | | 4♥ | 14- 16; 5-cards M, 6-cards m. possible, Can include singleton, usually H | Stayman, transfers, 4♣: clubs, 4♦/♥: Transf. | | Transfer Lebensohl |
| 2♣ | | | 4♥ | (10)11-15 hcp. 5-cards | 2♦: R. 2N: good raise to 3♣, INV or GF 2♥/♠: forcing one round, 3♣: weak raise 3♦/♥/♠: strong | 3♣ -2♦; 2♥-2♣: 4-cards + clubs, forc. | |
| 2♦ | x | (5)6 | | 3-9, weak in one Major | 2NT: R. 3♣/♦: natural and NF. 3NT: one suit good hand. 4♣: asks opener to transfer to his suit | After 2N: 3♣: not maximum; 3♦: R 3♦ not min. with ♥, 3♥ not min. with ♠ | |
| 2♥ | | 5 | | 5♥, 8-10 hcp. 2-3♣ | 2NT: R. 2♣ NF, 3♣ looking for minor, NF. 3♦: GT for ♥, 3♥: preemptive | After 2NT: 3♣: 4-card minor, 3♦: bal, 3♥: 5+♣, 3♣: 5+♦. | |
| 2♣ | | 5 | | 5♣, 8-10 hcp. 2-3♥ | 2NT: R, 3♣ looking for minor, NF. 3♦: GT for ♦, 3♦: GT for ♣, 3♣: preemptive | After 2NT: 3♣: 4-card minor, 3♦: bal, 3♦: 5+♣, 3♣: 5+♦. | |
| 2NT | x | | | 3-9 hcp, minimum 5-5 in majors | 3♣/♦: GT for ♥/♠. 4♣/♦: slamtry for ♥/♠ | | |
| 3♣/♦ 3♥/♠ | | 6 | | Preempt | New suit forcing | | |
| | | 6 | | Preempt | | | |
| 3NT | x | 7 | | Solid minor | 4♣ P/C, 4♦ asks for singleton, 4♥/♠ to play | | |
| 4♣ | | | | Preempt | | | |
| 4♦ | | | | Preempt | | | |
| 4♥ | | | | Preempt | 4♣ to play, other bids cue | | |
| 4♣ | | | | Preempt | | | |
| 4NT | x | | | Asking for specific aces | 5♣, no ace, 5♦/♥/♠/6♣: ace, 5N: 2 aces | | HIGH LEVEL BIDDING |
| 5♣ | | | | | | Cue-bids at the 3-level show A or K | |
| 5♦ | | | | | | 1430 Blackwood, 0314 Voidwood | |
| 5♥ | | | | | | DOPI-ROPI | |
| 5♣ | | | | | | | |



| DEFENSIVE AND COMETITIVE BIDDING | | LEADS AND SIGNALS | | | WBF Convention Card Category: Blue Country: Iceland Events: 9th National Seniors' Pairs Championships, Madeira June '22 55th European Team Championships – Seniors, Madeira '22 Players: Haukur Ingason – Skafthi Jonsson – Áðalsteinn Jörgensen | |
|---|--|---|--|---------------------------------|---|--|
| OVERCALLS(Style; Responses; 1/2level; Reopening) | | OPENING LEADS STYLE | | | | |
| Aggressive 1-level;sound 2-level. New suit=F1. New suit JUMP=FIT by passed hand. Jump RAISE=PRE. CUE-BID RESP: Promises support. | | Suit | Lead | in Partner's Suit | | |
| 2NT by responder after opening and overcall of 1M and in competition is SYSON (GF ASK) except (1m/♥ in 1 st hand): 1M-2NT=NAT 13-15 HCP (1x)-1M-(P)-3x in their suit=4card support, very good raise (not FG) (1♥)-1♦-(2♦)-3♣=NF (and similar situations) | | NT | 3rd-5th | 3rd=even;low=odd | | |
| | | Subseq | Can be attitude. 3 rd from br. se. | Same | | |
| | | Other: | Vs NT, K asks CT/UB; A asks ATT. Low from 3 small in partner's suit if NOT raised, high if raised; High from three small in other suits in NT. | | | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | | LEADS | | | SYSTEM SUMMARY | |
| 2nd POS: 15-18HCP: SYSON. 4th LIVE (in 4th position after 1x-P-1y-1NT=15-18) | | Lead | Vs.Suit | Vs. NT | GENERAL APPROACH AND STYLE | |
| 4th POS: 11-16HCP: 2♦=ASK:2♦=11-12 (then Baron), 2♥/2♦/2NT=13-14 HCP, 3X=15-16 HCP; 2♦/2♥/2♦=To play | | Ace | AKJ10(+), AK(+), A(+) | AK, AK(+), A(+) | PRECISION (1♦=16+HCP). Mostly natural bidding after positive response to 1♦. | |
| | | King | AK, KQ, KQ(J/10)(+), KQ(+) | AKJ10(+), KQ(J/10)(+) | Sound openings in 1st/2nd hand #1. Classic PRE style #2. 4th suit= FG. | |
| | | Queen | QJ, QJ(+), AKD(+) | AQJ(+),KQ,KQ(+),QJ,QJ(+),AKD(+) | 1♦= At least 4-card diamond suit in 1st/2nd hand (11-15HCP). Inverted raise (2/3♦). | |
| JUMP OVERCALLS(Style; Responses; Unusual NT) | | Jack | (A/K)J10(+), J10, J10(+) | (A/K)J10(+), J10, J10(+) | 1♥= 5+♥ or 4414/4405 (11-15 HCP). Semi-forcing 1NT, but NF by passed hand. | |
| 1-Suit: WEAK: New suit=F1, 2NT: ASK (3M=min). New suit JUMP=FIT. | | 10 | 109, 109(+), H109(+) | 109, 109(+), H109(+) | 1♦= 5+♦ (11-15 HCP). REVERSE DRURY. | |
| 2-Suit: (1M)-2NT: ♦+♦. (1m)-2NT: ♥+om. New suit bids NAT/NF. | | 9 | 9x | 9x, 9xx, 98xx | Short suit game tries after a major raise. 1M-2NT=ASK FG 4+cards in M. | |
| JUMPS in known suits PRE | | Hi-x | Sx, xxSx | HxSx ,Sx, Sxx,SxSx, 87xx, 76xx | 2♦= 5♦4M or 6♦ (11-15 HCP). 2M=F | |
| Reopening: 6+suit 12-16HCP. | | Lo-x | HxS, HxxxS, xxS, xxxxS | HxS, HxS(x), (9/8/7)xSx | WEAK-MULTI 2♦ (6-card major-suit, 3-10 HCP) | |
| DIRECT and JUMP CUE BIDS (Style; Responses; Reopening) | | SIGNALS IN ORDER OF PRIORITY | | | WEAK 2♦=BOTH MAJORS (4+4+, 5-11 HPC) | |
| MICHAELS CUE. 2♦ (Precision): 3♦=Ms, 4♦=♦+♥, 4♦=♦+♦, NF (1M)-2M:OM+m (55+);2NT asks m, m-bid=NAT/NF. | | Partner's Lead | Declarer's Lead | Discarding | WEAK 2♦=5♦+MINOR (54+, 5-10 HCP) | |
| (1♦=0-2+)-2♦/3♦=NAT. (1♦=3+)-2♦=Ms. 1♦ (nat, 2+♦)-2♦=Natural, 2♦=Ms JUMP CUE ASKS STOP (solid m or M): 3x=NAT, F; 4♦=P/C. | | Suit:1st | Hi=DISCRG | Hi/lo=O | WEAK 2NT=BOTH MINORS(5+5+, 5-10HCP) | |
| | | 2nd | Hi/lo=O | S/P | Jump by responder to higher ranking suit after opening of 1♦/1♥/2♦ is NAT and FG | |
| | | 3rd | S/P | Hi/lo=O | Jump by responder to lower ranking suit after opening of 1♦/1M is NAT and INV | |
| VS. NT(vs. Strong/Weak; Reopening;PH) | | NT: 1st | Hi=DISCRG | Hi/lo=O | 1NT Openings: 12-15 HCP in 1 st /2 nd seat, 14-15 HCP in 3 rd /4 th seat | |
| 2♦ =Ms, 2♦ =M, 2♦ =♥+m, 2♦ =♦+m, 2NT=ms (10+hcp) or Ms GF, 3x=PRE, 4♦=♦+M GF, 4♦=♦+M GF #9 | | 2nd | Hi/lo=O | S/P | 2 OVER 1 Responses: FG | |
| 2NT ASK for m after 2M, 3♦=♦=NAT, NF | | 3rd | S/P | Hi/lo=O | SPECIAL BIDS THAT MAY REQUIRE DEFENCE | |
| VS. 15-HCP: D=Penalty #8. VS. Can have 16+HCP: D=4card major and longer minor #9 | | Signals (including Trumps): REMAINDER COUNT=U/D (high-low=odd) | | | 2♦: BOTH MAJORS (4+4+, 5-11 HCP) | |
| | | Trumps: Hi-lo is S/P, but count if ruffed first | | | 2NT: BOTH MINORS (5+5+, 5-10 HCP) | |
| | | SMITHS ECHO/ODDBALL (high by partner encouraging, high by leader discouraging). 2 nd from broken sequence in opening lead otherwise 3 rd | | | GAMBLING 3NT | |
| VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids) | | DOUBLES | | | WEAK JUMP SHIFTS AND RAISES IN COMPETITION | |
| T/O DBL through 4♥, OPT DBL over 4♦ and higher. | | TAKEOUT DOUBLES(Style;Responses;Reopening) | | | COMPETITIVE CUE=LIMIT RAISE (or better) | |
| (WK 2M):2NT=16-18 HCP. (2♦)-2NT:3♦=♦NF, 3♦=♦GF. (2♦)-2NT:3♦=♦GF, 3♦=♦NF (WK 2m): 2NT=17-19 HCP: 3X=GF, 3♦=Puppet, 3♦/♥=TRA, 3♦=ms. 4♦/♦=ORKC | | CUE-BID=F to suit agreement | | | LEBENSOHL: (2X)-D;(1M)-P-(2M)-D;(1M)-D-(2X raise);1♦-(2X)-P-D; 1♦-1♦-(2X)-D #3 RUBENSOHL after overcall of 1NT and (2♦-Multi)-D-(2X) #4 | |
| 2NT Scrambling after PH DBL. | | Over RDBL:Pass is NEU | | | SPECIAL FORCING PASS SEQUENCES | |
| LEB after (WK2x)-DBL-(P)-and (1M)-P-(2M)-D: 3 in opp M direct =oM+not stop (WK 2M): 4♦=OM+♦, 4♦=OM+♦, NF. (2D Multi): 4♦=♦+♥, 4♦=♦+♥, NF (3X)-3NT: 4♦/4♦=ORKC, 4♦/4♦=Natural, mild slam INV, Cue-bid= 2 or 3 suits to play | | RESP DBL after M <40M SCRAMBLING 2NT | | | 1♦-(1♦/1M/2♦)-P | |
| VS. ARTIFICIAL STRONG OPENINGS | | SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOU赚LES | | | IMPORTANT NOTES THAT DON'T FIT ELSEWHERE | |
| Vs 1/2♦ opening: DBL=M's, NT=m's | | 1♦-(1♥)-DBL suggests 4♦, 6+HCP 1♦-(1♦)-DBL suggests 4+♥, 8+ HCP | | | 3X is FG after strong 2NT (17+): 3♦=Puppet, 3♦/♥=TRA, 3♦=mm, 4♦/♦=NAT (ORKC) | |
| OVER OPPONENTS' TAKE OUT DOUBLE | | Negative DBL through 4♥. Optional DBL over 4♥. Maximal DBL. Competitive DBL. | | | Escape from 1NT-(D): 2♦=♦+M, 2♦=♦+♦, 2♦/2♦=5+cards 6-10 HCP, | |
| 1♦(1st/2nd hand)/1M-(DBL)-1NT/2m(2♦)=TRA, Direct raise weaker than TRA raise 2NT=Mixed raise, 2M(by jump)/3X(under)=FIT showing, Double raise=PRE | | Responsive DBL. Snapdragon DBL. Support DBL and RD after 1M through 2♦. | | | 2NT=GF, two suits, 3X=PRE, 4X=SYSON. P=Demands RD, then: P=to play, 2♦=♦+♦,2♦=♦+♥, 2♦=Ms; RD=Demands 2♦, then P/2♦/2♦/2♦= To play; | |
| RDBL=10+HCP, all D are then PEN | | 1♦-1♦-(D)-P-RD=Take out (1M/2♦=5+cards). Splinter DBL=A or KD in the suit. Escape RD of 3NT with no major bid: 1. hand no ♦ stopper (P=♦ stopper), 4. hand no ♥ stopper | | | Escape from 1NT-P-(D)-P: RD=one suit, 2♦=♦+other, 2♦=♦+M, 2♦=Ms, 2♦=♦ | |
| | | | | | Escape from 1NT-P-(D)-RD=(54) in the minors, 2m=5-6 card suit | |
| | | | | | 1NT-(P)-2♦-(D): Pass=stop in ♦ (RD=To Play, 2♦=REASK) ; 2♦/2♦/2♦=not stop in ♦ Psychics: Rare | |

| OPEN | TI CK IF AR T | MIN NO OF CAR DS | NEG DBL THR U | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | Haukur Ingason - Skálf Jonsson - Áóalsteinn Jórgensen - Iceland | COMPETITIVE & PASSED HAND BIDDING |
|-------|---------------------------|------------------------------|---|--|---|--------------------|---|---|
| 1 ♠ | X | 4♥ | 16+ HCP | 1♦=0-7 | 1NT=16-18, 2NT=21-22, 3NT="GAMBLING" (6+suit + other values), 4♦=Roman Gerber. Puppet Stayman after 2NT | | | Over interfer- |
| | | | | 1♦=0-7 | 1♥=5+♦ or BAL: 1♠=Relay: 1NT=19-20, 2NT=23-24, 2m=3+suit 5♥, 2♦(NAT,F 20+ hcp)-2NT=TRA MIN, 3X=MAX, 3m=5+card suit FG. | | ences see # 5 | |
| | | | | 1♦=0-7 | 2♦=FG, BAL 25+ or ♦: 2♦=ASK | | | |
| | | | | 1♦=0-7 | 2♦=5+♦: 2♦=ASK, 2NT=♦. 2♦=5+♦: 2♦=ASK, 2NT=♦. 2♦=ASK, 3m = NAT, FG. After 2♦: 2NT=5-7 HCP, 3♦=0-4 HCP. | | | |
| | | | | 1♥=8+ HCP, 5+♦ | 1NT=NAT. 1♠=3+cards, natural bidding. 2♦=ASK 4+♦(see 1♦-2NT): 2NT=5332/5422 max (11+) | | | |
| | | | | 1♠=8+ HCP, BAL | 1NT=ASK: 2♦=No M; 2♦=4♥, 2♦=4♦, 2♦=5♦, 2NT=5♦ #6 | | | |
| | | | | 1NT=8+ HCP, 5+♦ | 2♦=ASK. 2♦=3+cards, natural bidding. 2NT=Jacoby (see 1♦-2NT). | | | |
| | | | | 2♦/2♦=8+HCP, 5+ cards in ♦/♦, reversed. 2♦/2♦=ASK, | 2NT=♦/♦ both by responder and opener, except 2NT=♦ by opener after 2♦ | | | |
| | | | | 2♦/2♦/2NT/3♦=8+HCP, S/S in ♦/♦/♦/♦ (2♦=S/S in ♦) | First step ASK for controls: 1 step 1-2, then natural bidding, accepting suit, cue-bids, RKC or ORKC (for minor). | | | |
| | | | | 3♦/3♦=Solid 6/7+-card suit, no A or K in side suit | 3♦/3♦=ASK for S/S, 3♦/4♦=ASK for suit | | | |
| | | | | 3♦/3NT=Solid 6/7+-card suit, A or K in side suit | 4♦=ASK for A/K (4♦=A (4♥=ASK), 4M/4NT=K, (First free step=ASK for S/S)), 4♦=ASK for suit (First free step=Ask for A/K) | | | |
| 1 ♦ | 4 | 4♥ | 11-15 HCP, NOT BAL OR | 2/3♦=Inverted raise, 2♦ FG except 3♦ next by OP or RE. | 1♦-1M-1NT-2♦ = CHECKBACK, GF. 1♦-1♦-1NT-2♦/♦=Weak. After 2♦: 2M=4 card suit. Short suit game tries after 1♦-1M-2M. | | | |
| | 2 | | 11-13 HCP BAL in 3 rd /4 th seat | 2♦/2♦=NAT FG, 2NT=NAT (10-12, 4♦+). 3♦=NAT INV | After 2NT: 3♦=NF. 1♦-1M-2NT=3 cards in M, 6+♦, MAX (3♦=0-2 in M). 1♦-1♦-2♦=4♥, 5+♦ max | | | |
| | | | | | After 1♦-1M-2M: 2NT is ASK: 3♦/3♦=3 cards in M, min/max; 3♦/3♦=4 cards in M, min/max | | | |
| 1 ♥ | 4 | 4♥ | 5♦ or 4414/4405. 11-15 HCP | 1NT=SF (0-2♦, 6-12 HCP). 2♦=NAT, FG. 3m=NAT INV | 2♦ CHECKBACK after 1♦-1♦-1NT. Void splinter bids: 3NT (♦), 4♦, 4♦. 3♦= Singleton splinter bid (3NT=ASK). | | | DRURY: 2♦=MIN |
| | | | (8-15 HCP in 3rd/4th) | 2NT=ASK FG 4+cards in M. Void Splinter bids. | 2NT: 3X=S/S, 4M=5332/5422 min, 3NT=5332/5422 max, 3M=6322 min, 4X=6322, Cue max. 1M-1NT: 2♦=2+♦, 2♦=4+♦. | | | |
| 1 ♠ | 5 | 4♥ | 11-15 HCP (8-15 in 3 rd /4 th) | 2♦=3+♦ 0/3-6-9 P (NV-V/Equal-V/V-NV), 3♦=3+♦ INV (10-12 P) | Void splinter bids: 4♦, 4♦, 4♦. 3NT= Singleton splinter bid (4♦=ASK). Short suit game tries after a major raise. | | | DRURY: 2♦=MIN |
| 1 NT | | | 12-15 HCP in 1 st /2 nd , 14-15 in 3 rd /4 th | STAY does not promise 4-card M. Smolen | 2♦-2M: 3m=NAT FG, 3 in oM=Slam INV. 2♦-2♦: 2♦=Weak majors, 2♦=ASK FG: 2NT=4 card minor (2NT=ASK), 3m=5cards | | | (2♦)=♦(+other) or one |
| | | | BAL or SEMI-BAL | 3x=NAT FG. South-AfricanTexas: 4♦/4♦=♦/♦. | 2♦-2♦-2♦=ASK FG: 2NT=4card m (3♦=ASK: 3♦=♦, 3♦=♦), 3m=5card suit, 3♦=3433 MAX, 3♦=4♦, 3NT=3433 MIN. | | | suit: D=Stayman, Syson |
| | | | | 4-SUIT TRF (but 2♦=♦ or minors) | BREAKING TRF IN M = xx/Ax/Kx + 4 in M. BREAKING TRF IN m: A/K in m. 2♦(♦ or mm)-2NT/3♦-3♦=55mm FG, 3M=S/S 13(45) FG. | | | |
| 2 ♦ | 5 | 4♥ | 11-15 HCP, 5♦4M or 6♦ | #7, 2♦=ASK, 2M=F, 3M/3♦=NAT FG, 3♦/4♦=PRE, 4♦=ORKC | 2♦-2NT=(MAX)-3♦=ASK S/S, 2♦-3♦=(MIN)-3♦=ASK S/S. 2♦-2M-3 in oM=Slam INV in M. 2♦-2♦-2♦=NF. | | | |
| | | | | 2NT=F1 ASK: 3♦=MIN (3♦=6+♦ INV), 3♦=4♦, 3M=S/S, | 2M: 2NT=MIN 1-2 in M, 3♦=MIN 0-1 in M, 6+♦, 3♦=MAX4♦, 3♦=MAX4♦/6♦, 3NT=MAX, good♦ suit. | | | |
| | | | | 3NT=BAL MAX. | 2♦-2♦-2♦-2♦=ASK: 2NT=MIN 5♦, 3♦=MIN 6+♦, 3♦=MAX 1435, 3♦=MAX, x4x6+, 3♦=MAX 3415, 3NT=MAX 2425. | | | |
| 2 ♦ | X | | Weak 2M (3-10 HCP) | 2M/3M/4♦=P/C, 4♦=ASK for TRF. 3m=NAT, FG. 4M=To play | 2♦-(D): P=5+♦, RD=bid your suit, 2♦/2♦= own suit, to play. 2NT-3♦=MIN (3♦=ASK: 3♦=♦, 3♦=♦; 3♦/3♦/4♦=Pass or correct) | | | Over interf. up to 4♦: |
| | | | | | 2NT: 3♦/3♦=♦/♦ MAX (3♦/♦=ASK for S/S), 3♦/3NT=♦/♦ AKQ, AKJ or AQJ (4♦=ASK for S/S). 2NT-3X-(3Y-3Z)-4♦=ORKC. | | | SYSON on at 4 th level |
| 2 ♥ | | | BOTH MAJORS (4♦, 4+, 5-11HCP) | 2NT=ASK, 3m=NAT NF, 3M=PRE, 4m direct=ORKC-♦/♦, | 2NT: 3♦=min (3♦=ASK: 3♦=5♦, 4♦; 3♦=4♦, 5♦; 3NT=55; 3M=INV), 3♦=max 45 (3♦=GF ASK: 3♦=13, 3NT=22, 4♦=04, 4♦=40, 4♦=31) | | | |
| | | | | 4NT=RKC(6KC/2Q) | 3♦=max 54 (3♦=GF ASK: 3NT=22, 4♦=04, 4♦=40, 4♦=13, 4♦=31), 3♦=max 55, S/S in ♦, 3NT=max 55, S/S in ♦: 4♦/4♦=RKC-♦/♦. | | | |
| 2 ♠ | | | WEAK ♠+m (5,4+, 5-10HCP) | 2NT=ASK, 3♦/3♦/4♦=NAT NF, 3♦=INV in ♠, 3♦=PRE, | 2NT-3m-3♦=GF (Cue-bid sequence), 4 in bid minor=ORKC in the minor, 4 in other minor=RKC in spades. | | | |
| | | | | 4♦/4♦=ORKC | 2♦-3♦ (INV in ♠, Distribution sequence): 3♦=Re-invite, 3♦=min, 3NT=MAX not good ♠, 4♦/♦=MAX 5+suit, 4♦=MAX 5044, 4♦=MAX good ♠. | | | |
| 2 NT | X | | BOTH MINORS (55+, 5-10HCP) | 3M=ASK length, 4M=To play. 4♦/4♦=PRE. 4NT=RKC(6KC/2Q) | 3♦: 3♦=0-1♦, 3NT=2-3♦. 3♦: 3NT=0-1♦, 4X=2-3♦, Cue-bid. 4m=ORKC after 3♦-3X | | | |
| 3 ♠ | | | PRE: classic | 4♦=ORKC, 3X=FG, 4♦=PRE, 4M=To play | 4NT to play after 4♦-4♦, 4♦=ASK for Q. 4NT=ASK for Q after 4♦-4♦ | | | |
| 3 ♦ | | | PRE: classic | 4♦=ORKC, 3X=FG, 4♦=PRE, 4M=To play | 4NT/4♦ to play after 4♦-4♦, 4♦=ASK for Q. 4NT to play after 4♦-4♦, 4♦=ASK for Q. | | | |
| 3 ♥ | | | PRE: classic | 4♦=ORKC, 3♦=FG, 4♦=Cue-bid, 4♦=To play | 4NT/4♦ to play after 4♦-4♦, 4♦=ASK for Q. 4NT to play after 4♦-4♦, 4♦=ASK for Q. | | | |
| 3 ♠ | | | PRE: classic | 4♦=ORKC, 4♦=Cue-bid, 4♦=To play | 4NT/4♦ to play after 4♦-4♦, 4♦=ASK for Q. 4♦ to play after 4♦-4♦, 4NT=ASK for Q. | | | |
| 3 NT | X | | GAMBLING, no outside AorK in 1/2 | 4♦=P/C, 4♦=ASK for S/S, 4M=NAT | High Level Bidding | | | |
| 4 ♠ | | | PRE: classic | 4♦=ORKC, 4M=To play | Cue-bids: 1st + 2nd round equally, A or K at 3 rd level (except 3♦ if ♦ are trumps). Non-Serious 3NT (weaker than cue-bid at 4th level). 5NT= Pick a slam. | | | |
| 4 ♦ | | | PRE: classic | 4NT=RKC, 4M=To play | RKC 4NT ASK #11 1430, but 3014 if responder is asking opener with 15+HCP. Negative answer to Q-ASK: Lowest bid in trump suit; positive answer: 5NT=The Q, | | | |
| 4 ♥ | | | PRE: classic | 4NT=RKC, 4♦=To play, 5m=Cue-bid | but no K, a suit=the Q + the K in that suit. New suit by opener asks for 2 nd or 3 rd round control in that suit. After answer of 5♦ or 5♣, 5NT | | | |
| 4 ♠ | | | PRE: classic | 4NT=RKC, 5m=Cue-bid, 5♦=NAT, Slam INV | asks for specific kings, but a new suit asks for 2 nd or 3 rd round control in that suit, except it is a known 3+cards suit, then it asks for Q and K. | | | |
| 4NT | X | | Specific aces | 5NT=♦A, 6♦=Colored, 6♦=Ranked, 6♦=Shaped, 6♦=3 | With void: 5NT=Two key cards and void. 6 in trump suit =Odd number and a void in higher ranking suit. 6 under trump suit = Odd number and void in the suit. | | | |
| 5 ♠ | | | PRE: classic | 5X=Cue-bid, 5NT=Bid 7 with solid suit | Optional Roman Key Card (ORKC) #10 4♦ and 4♦ for minor: 1 st step=MAX (reversed), others MIN: 2 nd =1/4, 3 rd =0/3, 4 th =2-Q, 5 th =2+Q; 4NT to play after MIN. | | | |
| 5 ♦ | | | PRE: classic | 5X=Cue-bid, 5NT=Bid 7 with solid suit | Double jump EXCLUSION RKC and in suit after SA-Texas: 1 st step=0, 1, 2-Q, 2+Q, 3. RKC/ORKC after openings 2♦/2♦/2♦/2NT/3X: 1 st step=0, 1, 2-Q, 2+Q. | | | |
| 5 ♥/♦ | | | ASK for 2 aces of 5 | 6 in M=1 of 5, 7 in M=2 of 5 | Second cue-bid in S/S=REN (not sing. A). Lightner D. DOPI, ROPI, DEPO. 1♦-1♦-4♦ and 1♦-4♦=Roman Gerber (0/3,1/4,2: 4NT to play, 5♦ ASK for Ks(01234)). | | | |
| 5NT | X | | Specific kings | 6NT=♦K, 7♦=Colored, 7♦=Ranked, 7♦=Shaped, 7♦=3 | RKC after PRE opening: 0, 1, 1+Q, 2, 2+Q. Josephine 5NT after PRE opening: M: 0/3, 1/3, A or K + extra length, 2/3, 3/3; ♦: 0/3, 1/3, 2/3, 3/3 | | | |

Note # Description H. Ingason – S. Jonsson – A. Jörgensen Iceland

Note 1: Sound openings in 1st and 2nd seat:

Pass with balanced (4333/4432) 11 HCP in 1st and 2nd seat.

Pass with bad unbalanced 11 HCP in 1st and 2nd seat.

Open with 11 HCP and 5 card major (1♥, 1♠).

Open with good 11 HCP and balanced with 5card minor (1NT).

Open with 10 HCP and 55xx or 64xx.

Note 2: Classic pre-emptive style: Openings: Rule of 2-3-4 in 1st and 3rd seat.

Rule of 1-2-3 in 2nd seat. Jump overcalls: Rule of 2-3-4 over 1♣ and 1♦, rule of 1-2-3 over other openings.

Note 3: Lebensohl style (slow shows): (2♥)-D: 3♥=4♠ not stop in ♥; 2NT-3♣-3♥=4♠ and stop in ♥; 3NT direct=not stop in ♥, not 4♠; 2NT-3♣-3NT=stop in ♥, not 4♠

Note 4: Rubensohl style: Transfer to their suit: Stayman FG, opener bids their suit with no stop, can have no stop if he bids major over 3♦/3♥ transfer.

3♠=No M, not stop. 3NT=No M, stop.

2NT over 2♣/2♦/2♥/2♠: Transfer to 3♣ , INV with ♣ or weak with ♣/(♦/♥).

2NT-3♦ by opener: Fit with ♣ and MAX: 4♣=To play, 4♦=ORKC

Note 5: Interferences over 1♣: D=8+hcp, other bids:

1♣-(D): RD=8+ hcp; P=0-7 hcp, 4+♣, no M; 1♦=0-7 hcp, 4+♦, no M;
1♥=0-4 hcp, 4+♥, 1♠=0-4 hcp, 4+♠,
1NT=5-7 hcp, stop in opponents suit, no M;
2♣=5-7 hcp, 4 card major(s); 2♦=5-7 hcp, 5+♥; 2♥=5-7 hcp, 5+♠;
2♠=8+ hcp, 6+♠ (good suit (minimum 3 of 5 highest in the suit (QJ10));
2NT=8+ hcp, 6+♥ (good suit); 3♣=8+ hcp, 6+♣ (good suit),
3♦=8+ hcp, 6+♦ (good suit); 3♥/3♠/3NT=SYSON
1♣-(1♦, 1♥, 1♠)-D(=8+hcp)-1NT-2♣=Stayman
1♣-(1♦, 1♥, 1♠, 1NT, 2♣): P=0-7 hcp; 1♥=0-4 hcp, 4+♥;
1♠=0-4 hcp, 4+♠; 1NT=5-7 hcp, stop in opponents suit, no M;
2♣=5-7 hcp, 4 card major(s);
2♦=5-7 hcp, 5+♥; 2♥=5-7 hcp, 5+♠; TRA to opponents ♥/♠-suit=
5-7 hcp and not 4+cards in oM; 2♠=8+ hcp, 6+♠ (good suit);
2NT=8+ hcp, 6+♥ (good suit), 3♣=8+ hcp, 6+♣ (good suit),
3♦=8+ hcp, 6+♦ (good suit), 3♥/3♠/3NT=SYSON
(1♠)-2♣=S/S, 5-7 hcp, 1444
1♣-(1NT, 2♣): P=0-7 hcp;
2♣=5-7 hcp, 4 card major(s); 2♦=5-7 hcp, 5+♥; 2♥=5-7 hcp, 5+♠;
2♠=8+ hcp, 6+♠ (good suit); 2NT=5-7 hcp, stop in opponents suit,
3♣=8+ hcp, 6+♣ (good suit), 3♦=8+ hcp, 6+♦ (good suit),
3♥=8+ hcp, 6+♥ (good suit); 3♠/3NT=SYSON
1♣-(2♦, 2♥, 2♠): P=0-7 hcp; 2♥=5-7 hcp, 5+♥; 2♠=5-7 hcp, 5+♠;
2NT=5-7 hcp stop in opponents suit, 3♣=8+ hcp, 6+♣ (good suit),
3♦=8+ hcp, 6+♦ (good suit); 3♥=8+ hcp, 6+♥ (good suit);
3♠=8+ hcp, 6+♠ (good suit); 3NT=SYSON

3 in OPP suit=S/S, 5-7 hcp, 4+ in major/s

1♣-(2NT minors): 3♣=8+ hcp, 5+♥; 3♦=8+ hcp, 5+♠; 3♥=5-7 hcp, 5+♥;

3♠=5-7 hcp 5+♠; 3NT=SYSON

1♣-(3♣, 3♦, 3♥, 3♠): 3X=8+ hcp, 5+card suit; 3NT=8-11 hcp, stop in opponents suit.

Note:..6: Responses to 1♣-1♠-1NT:

2♣=No major, 2♦=4♥, 2♥=4♠, 2♠=5♣(5332), 2NT=5♦(5332)

2♣=No major; 2♦=ASK: 2♥=2344, 2♠=3244, 2NT=3334, 3♣=3343

2♦=4♥: 2♥=4+♥ ASK: 2♠=44xx, 2NT=3433, 3♣=x4x4, 3♦=x44x

2♥=4♠ (not 4♥): 2♣=4+♠ ASK: 2NT=4333, 3♣=4xx4, 3♦=4x4x

2♠=5♣(5332): 2NT=1-2♣ 18+HCP, 3♣=3+♣ 16+HCP, 3NT=1-2♣ 16-17 HCP

2NT=5♦(5332): 3♣=1-2♦ 18+HCP, 3♦=3+♦ 16+HCP, 3NT=1-2♦ 16-17 HCP

Responders 1st step: Jump or raise to game by responder shows 8-9 hcp and maximum 3 controls (1-3): K, A, KK or AK (but not KKK (3 keycards, and not AA (4 controls), then step 2).

Responders 2nd step (Cue-bid or 3NT): 10-12 hcp and 2-4 controls

(A, KK, AK, AA, but not KKKK (4 keycards), then step 3)

Responders 3rd step Que-bid at 4th level: 13-15 hcp, 3-6 controls

(AK, KKK, AA, AKK, AAK, AKKK, AAA, (not AAAK=7 controls), then 4. step)

Responders 4th step: 16+ hcp, 4+ controls (RKC or ORKC)

Openers 1st step: Jump or raise to game by opener shows 16-17 hcp and 4-5 controls (AA, AKK, KKKK, AAK, AKKK)

(Opening of 1♣ shows at least 4 controls, open 1♣ with AAAK (7 co., 15 hcp).

Openers 2nd step (3 in M): 18-20 hcp and 5-8 controls

(AAK, AKKK, AAKK, AKKKK, AAAK, AAKKK, AAAA, AAAKK (not AAAAK then 3rd).

Openers 3rd step Que-bid at 4th level: 21-23 hcp, 6-9 controls

(AAA, AAKK, AKKKK, AAAK, AAKKK, AAAA, AAAKK, AAKKKK, AAAAK, AAAAKKK, AAAAK)

Openers 4th step: 24+ hcp, 7+ controls (RKC or ORKC)

After accepting major suit by opener at second level (1♣-1♠-1NT-2♦-2♥ and 1♣-1♠-1NT-2♥-2♠) and distributional bids by responder and opener:

Jump or raise to game by opener shows 1. step,

3 in M by opener shows 2nd step. Cue-bid at 3rd level is 2nd step or better, 3NT is 3rd step and Cue-bid at forth level is 4th step.

Bids by responder against 2nd step (18-20 hcp); 3 in M is 2nd step,

3NT shows 3rd step, cue-bid at 3rd level shows 2nd step or better and cue-bid at 4th level is 4th step.

Bids by responder against 3rd step (21-23 hcp); 4 in M is 1nd step, cue-bid at 4th level is 2nd step or better.

After accepting minor suit by opener at third level

(1♣-1♠-1NT-2♣-3♣ and 1♣-1♠-1NT-2NT-3♦): 3NT by responder is 1st step, Cue-bid at 3rd level is 2nd step or better.

Note:..7: Responses to 2♣:

2♦=8+ hcp, ASK:

2♥= 4card suit: 2♣= ASK, 3♥=INV, 3♣=Slam INV in ♥, 3♦=5+♦ FG,

4♣=ORLC in ♣, 4♦=Splinter, 3♣=3+♣ 8-10p, 2NT=8-10HCP<3♣

2♠= 4card suit: 3♣=INV, 3♥=Slam INV in ♠, 3♦=5+♦ FG,

4♣=ORKC in ♣, 4♦/4♥=Splinter, 3♣=3+♣ 8-10p, 2NT=8-10HCP<3♣
 2NT=No major, MAX: 3♣=ASK for short suit, 3♦=5+♦FG, 3♥=5♠+4♥,
 3♠=6♠+4♥
 3♣= No major, MIN: 3♦=ASK for short suit, 3♥=5♠+4♥, 3♠=6♠+4♥
 3♦= 4card suit, MAX: 3♥=5♠+4♥, 3♠=6♠+4♥
 3M= 5 card suit, 6+♣
 3NT= Solid 6+♣ and outside value(s)
 2M=8+ hpc, 5+card suit: 2NT=MIN 1-2 cards in M, 3♣=MIN S/S in M, 6+♣
 4♣=MAX, 3-4 cards in M, 6+♣
 2♣-2♥-3♠/4♦=Splinter, 2♣-2♠-4♦/4♥=Splinter
 2NT=Forcing: INV+: 3♣=MIN (3♦=6+♦ INV), 3♦=4+card suit MAX,
 3M=S/S MAX, 4M=56+
 3♣/4♣=PRE, 0-7 hcp
 3♦/3M=6+ card suit, FG
 4♦=ORKC in ♣
 4M=To play

Note:..8: Doubles after NT:

We double weak NT (not including 16 hcp): (1NT)-D-(P/RD)-P-(2X):
 All doubles are PEN; same after D in 4th hand (1NT)-P-(P)-D-(P/RD)-P;
 same after 1X-(1NT)-D.
 After (1NT)-D-(2X), D is T/O or points if the bid was Stayman or transfer (next D is T/O if 2X was Stayman or transfer)
 We double Stayman or transfer: If 1NT was strong (can have 16 hcp) double shows good suit, if 1NT was weak double shows 14+hp.
 Opponents double our 1NT: P=Demands RD; if opponents bid suit D is T/O; same after (1X)-1NT-(D)-P.

Note:..9: Defensive bidding versus 1NT:

2♣=Ms: 2♦ ASK for longer M
 2♦=M: 2♥/♣=Pass/Correct
 2♥=♥+m, 2♠=♠+m. 2NT ASK for m after 2M, 3♣=NAT NF, 3♦=INV in M.
 2NT=ms (10+hcp) or Ms GF: 3NT next is GF ms, Major next is FG both majors.
 3x=PRE,
 4♣=♣+M GF, 4♦=ASK for M
 4♦=♦+M GF, 4♥=Pass/Correct
 4M=To play
 VS. 15-HCP: D=Penalty
 VS. Can have 16+HCP: D=4card major and longer minor:
 2♣=P/C for minor
 2♦=ASK for major
 2M=Own suit

Note:..10: Optional Roman Key Card ASK (ORKC)

Optional Roman Key Card ASK (ORKC) 4♣ and 4♦ for minor, answers:
 1st step=MAX (reversed), others MIN: 2nd=1/4, 3rd=0/3, 4th=2-Q, 5th=2+Q.

After a negative response, ORKC bidder can ask for trump queen with the cheapest bid other than 4NT, or else signoff in the minor trumpsuit or in 4NT.

After a positive response, ORKC bidder can ask for aces with the cheapest bid.
Other possibilities in the following order:

- A. Opponents have bid or doubled a suit.
Step 2 = Voidwood in opps suit.
Step 3 = Voidwood in ORKC responder suit if applicable, see order of options below.
Step 4 (Retreat to 5 in the minor trumpsuit) = lack of control in opps suit.
- B. ORKC responder has bid a suit.
Step 2 = Voidwood in ORKC responder suit.
- C. The partnership has bid 3 suits.
Step 4 (Retreat to 5 in the minor trumpsuit) = lack of control in unbid suit.
- D. Two suits have been bid by the partnership and ORKC bidder cannot be void in secondary suit.
Step 2 = Voidwood in lower unbid suit
Step 3 = Voidwood in higher unbid suit
Step 4 = lack of control in secondary suit.

|Note:..11: Roman Keycards asking bids (RKC)

4NT RKC: The answers are usually 1430, but are 3014 when responder is asking a 16+HCP opener or an 15+HCP (1NT, 2NT, 3NT, D+suit bid) overcaller.

After 5♣ response, 5♦ is the Q-ask. After 5♦ response, 5♥ is the Q-ask, responder must pass with 0 and answer with 3, must pass with 1 and answer with 4 (If you want to know about the queen after a "0 or 1" response use the 5NT Grand Slam Force (responder bids 7 in the trump suit with the Q, K in lower ranking suit)).

Negative answer to Q-ASK: Lowest bid in trump suit.

Positive answers to Q-ask: 5NT=The Q but no outside K.

New suit asks for control in that suit, answers:

A: Responder can have singleton:

Lowest bid in trump suit=No 2nd or 3rd stop, 1st step=doubleton, 2nd step=Q, 3rd step=singleton, 4th step=QJ.

B: Responder can not have singleton:

Lowest bid in trump suit=No 3rd stop, 1st step=doubleton, 2nd step=Q, 3rd step=QJ.

C: Responder can not have the K and can not have doubleton:

Lowest bid in trump suit=no 3rd stop, 1st step=the Q, 2nd step=QJ

Positive answer to Q-ask: A new suit by responder shows the Q + the K in that suit, With 2 kings bid the king suit at the cheaper level. With 3 kings bid 6NT.

New suit bid by opener is ask in that suit, answers:

A: Responder can have the K or singleton:

Lowest bid in trump suit=no 2nd or 3rd stop, 1st step=Doubleton or Q, 2nd step=the K, 3rd step=singleton, 4th step=KQ.

B: Responder can have the K but not singleton:

Lowest bid in trump suit=no 2nd or 3rd stop, 1st step=Doubleton or Q, 2nd step=the Kxx+, 3rd step=Kx, 4th step=KQ.

C: Responder can have the K but not doubleton:

Lowest bid in trump suit=no 2nd or 3rd stop, 1st step=Q,
2nd step=the K, 3rd step=KQ

D: Responder can not have the K but can have singleton:

Lowest bid in trump suit=no 2nd or 3rd stop, 1st step=doubleton, 2nd step=the Q,
3rd step=singleton, 4th step=QJ

E: Responder can not have the K and can not have singleton:

Lowest bid in trump suit=no 3rd stop, 1st step=doubleton, 2nd step=the Q,
3rd step=QJ

F: Responder can not have the K and can not have doubleton:

Lowest bid in trump suit=no 3rd stop, 1st step=the Q, 2nd step=QJ

After the answers of 5♥ or 5♠, a bid of 5NT asks for specific kings, answers:

Lowest bid in trump suit=no king. With 3 kings bid 6NT. With 1 king bid the K suit.

With 2 kings bid the king suit at the cheaper level.

New suit bid by opener is ask in that suit, answers see above.

New suit bid direct by opener (not bidding 5NT) is ask in that suit, answers
see above.

With void: 5NT=Two key cards and void. 6 in trump suit =Odd number and a void
in higher ranking suit. 6 under trump suit = Odd number and void in the suit.

Six keycards RKC (and 2 queens) after double agreement (2♥-4NT, 2NT-4NT),
and weak openings (2♥ and 2NT):

Answers: 1st step: 0, 2nd step: 1, 3rd step: 2-Q, 4th step: 2+lower ranking Q,
5th step: 2+higher ranking Q, 6th step: 2+2Q, 7th step 3.

Queen ask: 1st step:0, 2nd step:1 (lower ranking), 3rd step: 1 (higher ranking),
4th step: 2.

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1 / 2 Level; Reopening)

Usually 5+ cards at one level = 6-16 non-vul, 10-16 vul.

Usually 5+ cards (6+ if minor) and constructive at 2 level.
10-16 non-vul, 12-16 vul.

New suit responses = F1

After partner's overcall, a bid of the opps suit = invitational values if RHO passes

After partner's overcall, a bid of the opps suit = a points based raise if RHO bids

INT OVERCALL (2nd/4th Live; Responses; Reopening)

2nd position = 15-17 with stopper

4th position = 10-14 with stopper

Responses are identical to 1NT opening

JUMP OVERCALLS (Style; Responses; Unusual NT)

1 level jump in a suit = 5+ 5+ in that suit and next higher

1 level jump in NT = GF in unspecified 2 suiter

Reopen: Same as above. Responder bids lowest un-bid suit

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Direct Cue bid by opener/responder = General force

Jump cue bid = stop ask

Direct cue of opening bid = 6-10 with 6 cards in suit above

VS. NT (vs. Strong/Weak; Reopening; PH)

2♦ = diamonds or both majors

2♦ = 5+ hearts or 4 spades with a longer minor

2♥ = 4 hearts with a longer minor

2♠ = 5+ spades

2NT = Both minors

Double = 15+ or clubs if a passed hand

2-way Jump Overcalls - Intermediate/Strong

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

Dbl = Take out

At 4-level Cue Bid = 2 suiter with 5+ cards in the un-bid major(s)

Else, if OP show one suit then cue = general force. if two suits then cue = stop show

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♦

Obstructive style over 1♦ /2♦

Dbl = ♦ or Ms; 1♦ /2♦ = ♥ (or ♣ + m) 1♥ /2 = ♠ + m

1♦ /2♦ = ♠ , 1NT/2NT=ms

OVER OPPONENTS' TAKEOUT DOUBLE

Suit bids = F1

Redouble = 9+ and promises and further bid if partner passes

2NT = Limit Raise

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's Suit |
|--------|--------------------|--------------------------|
| Suit | 2nd & 4th | 2nd & 4th |
| NT | 2nd & 4th | 2nd & 4th |
| Subseq | 2nd & 4th/attitude | 2nd & 4th/attitude |
| Other: | | |
| | | |
| | | |

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------------|---------------------------------|-----------------------------------|
| Ace | A, AK; asks for attitude | A, AK; asks for attitude |
| King | AK, KQ; asks for count | AK, KQ; asks for count/unblock |
| Queen | QJ; asks for count | KQ, QJ; asks for attitude |
| Jack | J10(x), KJ10(x), J(x) | AJ10(x), KJ10(x), J10(x), J(x) |
| 10 | K109(x), Q109(x), 109(x), 10(x) | A109(x), K109(x), Q109(x), 109(x) |
| 9 | 9(x) | A987, K987, Q987, J987, 9x |
| Hi-X | Xx, xXx, xXXX | Xx, xXx, xXXX |
| Lo-X | HxX(X) | HxX(X) |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|-----------------------|------------------------|---------------------|
| 1 | Count (Hi/Lo=even) | Count (Hi/Lo=even) | Count (Hi/Lo=even) |
| Suit 2 | Attitude/Suit pref. | Attitude/Suit pref. | Attitude/Suit pref. |
| 3 | | | |
| 1 | Count (Hi/Lo=even) | See below | Count (Hi/Lo=even) |
| NT 2 | Attitude/Suit pref. | Attitude/Suit pref. | Attitude/Suit pref. |
| 3 | | | |

Signals (including Trumps): Standard count, suit preference/attitude when switch needed. High-low in trumps shows 3+ and ruff prospects

Card on first suit played by declarer in NT is either attitude to lead (Hi enc) or count (Hi/Lo=even) depending on dummy

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

May be light (9+) with classic shape

Negative and Responsive to 4♥

T/O when 1NT overcalled with natural suit

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Lightner Doubles

Lead-directing doubles

Most low level doubles of suit contracts are take out/game tries

Double of an artificial overcall of opening 1NT = competitive

Responsive doubles tend to deny the un-bid major

When partner doubles 1NT, dbl of RHO = points

W B F CONVENTION CARD

CATEGORY: Green

NCBO: Ireland

PLAYERS: Ranald Milne & B.J. O'Brien

EVENT : European Championships- Senior Teams 2022

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

ACOL 4 card suits ; 12-14 NT

Weak Twos in the Majors

4th leads, standard count and attitude

Hand evaluation subject to personal assessment

2 over 1 responses promise a rebid unless opener shows min.

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2♣ = 8+ playing tricks or 23-24 balanced

2◊ = GF, ART

2M = 4-10 pts N.V, 8-10 Vul 5+ suit

3NT = Long solid minor

Non-jump cue-bid overcall = 3-way weak in next suit up

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES

PSYCHICS: Very seldom

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|---------------------------------|---|--|--|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♦ | | 4 | 4♥ | 10-20 pts | 1 suit = NAT; 1NT=8-10; Jump Shift = Strong 2NT = 16+ BAL | 1NT rebid = 15-18 then 2♦ = ART asking Jump 2NT rebid=19-20 then 3♦=ART ST | PH: Jump Shift response = Weak 6+ suit; 2NT = 11-12 BAL 2NT over dbl = inv. Raise to 2 or 3 = pre-emptive |
| 1♦ | | 4 | 4♥ | 10-20 pts | 1 suit = NAT; 1NT=6-9; Jump Shift = Strong 2NT = 16+ BAL | 1NT/non-jump 2NT rebid = 15-18 then 2/3♦ = ART asking Jump 2NT rebid=19-20 then 3♦=ART ST | PH: Jump Shift response = Weak 6+ suit; 2NT = 11-12 BAL 2NT over dbl = inv. Raise to 2 or 3 = pre-emptive |
| 1♥ | | 4 | 4♥ | 10-20 pts | 1 suit = NAT; 1NT=6-9; Jump Shift = Strong 2NT = 16+ BAL | 1NT/non-jump 2NT rebid = 15-18 then 2/3♦ = ART asking Jump 2NT rebid=19-20 then 3♦=ART ST | PH: Jump Shift response = Weak 6+ suit; 2NT = 11-12 BAL 2NT over dbl = inv. Raise to 2 or 3 = pre-emptive |
| 1♣ | | 4 | 4♥ | 10-20 pts | 1NT=6-9; Jump Shift = Strong; 2NT = 16+ BAL | 2NT rebid = 15-18 then 3♦ = ART asking | Jump Shift = Weak 6+ suit; 2NT = 11-12 BAL |
| 1NT | | | 4♥ | 12-14 BAL | 2♦ = NP Stayman; 2♦/2♥ = Transfer 2♦ = Minor suit relay; 2NT = 18+ BAL 3♦/3♦/3♥/3♦ = Slam tries 4♦/4♥=hearts, 4♦/4♦=spades, 4NT=quantitative | Suit upwards over 2NT response Suits up when accepting 4NT | PH: 2NT = Weak Take out in a minor Dbl=T/O over nat. o/calls, 2NT=Puppet, cue=Stayman |
| 2♣ | | | 4♥ | 8+ Playing tricks or Strong BAL | 2♦ =Relay; 2M = 8+ pts NAT; 3 suit = semi-solid suit | 2NT Rebid = 23-24; 3NT Rebid =27-18 | |
| 2♦ | | | 4♥ | GF or Strong BAL | 2♥ =Relay; 2♦ = 8+ pts NAT; 3 suit = semi-solid suit | 2NT Rebid = 25-26; 3NT Rebid = 29+ | |
| 2♥ | | 5+ | | 4-10 pts. N.V., 8-10 pts. Vul | 2NT asks for a feature if MAX; new suit = F1 | | |
| 2♣ | | 5+ | | 4-10 pts. N.V., 8-10 pts. Vul | 2NT asks for a feature if MAX; new suit = F1 | | |
| 2NT | | | 4♥ | 21-22 BAL | 3♦ = Suits up; 3♦/3♥=Transfer; 3♦ = 5♦+4♥ 4 any = slam try, 4NT = Quantitative | Suits up if 4NT Quantitative accepted | |
| 3♣ | | 6+ | | Pre-empt | | | |
| 3♦ | | 6+ | | Pre-empt | | | |
| 3♥ | | 6+ | | Pre-empt | | | |
| 3♣ | | 6+ | | Pre-empt | | | |
| 3NT | | | | Long solid minor | 4♣ for correction; 4♦ void asking | | |
| 4♣ | | 7+ | | Pre-empt | | | |
| 4♦ | | 7+ | | Pre-empt | | | |
| 4♥ | | 7+ | | Pre-empt | | | |
| 4♣ | | 7+ | | Pre-empt | | | |
| 4NT | | | | Asking for specific aces | 5♣ = 0; 5NT=2 | | |
| 5♣ | | 8+ | | Pre-empt | | HIGH LEVEL BIDDING | |
| 5♦ | | 8+ | | Pre-empt | | RKCB = 1430 for Majors; 3041 for minors then 5NT asks for number of kings | |
| 5♥ | | | | Unused | | DOPI/ROPI | |
| 5♣ | | | | Unused | | 1st and 2nd round controls shown below game | |
| 5NT | | | | Unused | | Exclusion Blackwood | |

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses; 1 / 2 Level; Reopening)

Usually 5+ cards with wide range at one level

Usually 6+ cards and constructive at 2 level

Responses in a suit are forcing for 1 round if third hand passes

INT OVERCALL (2nd/4th Live; Responses; Reopening)

2nd position 15 -17 points

4th position Live 15 –17 points

4th position Reopening 10-14 points

Responses are identical to 1No Trump opening

JUMP OVERCALLS (Style; Responses; Unusual NT)

1 Suiter weak

2 Suiter 5+/5 wide range 3C is 2suiter without C; 2NT lower 2

Suits; 2D over 1C shows majors

Reopen: 1 Suit Intermediate strength; 2NT Natural 20 - 22

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Direct cuebids (except over 1C natural) are C+S (C+H) over 1S

Jump cuebids (except over 1C when shows D+S) asks for stop

VS. NT (vs. Strong/Weak; Reopening;PH)

2C = Diamonds or majors

2D= 5+ Hearts or 4+ spades and 5+ minor

2H=4+ Hearts + 5+ Minor

2S = Natural

2NT = Minors

X = Penalty or Clubs by a passed hand

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

Double take out

Cuebid shows 2 suiter with 5+ cards in unbid major(s)

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♦

Destructive style

Over strong 1C: X Reds or Blacks 1D Ms or ms length 1NT other 1H/S shows 3+ cards and a longer minor

Over strong 2C – X, 2D, 2NT as against 1C

OVER OPPONENTS' TAKEOUT DOUBLE

Suit bids are non forcing at 2 level

Redouble shows 8+ pts and promises a further bid over minimum call by opponents

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's Suit |
|---|-----------------------|-----------------------|
| Suit | 4 th ; 2nd | 4 th ; 2nd |
| NT | 4 th ; 2nd | 4 th ; 2nd |
| Subseq | Same/attitude | Same/attitude |
| Other: 2 nd highest from 4+ small cards; Low promises honour | | |

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|---------------------------|---------------------------------|
| Ace | A , AK; Asks for attitude | A, AK; Asks for attitude |
| King | AK, KQ ; Asks for count | AK, KQ ; Asks for count/unblock |
| Queen | QJ Asks for count | KQ , QJ ; Asks for attitude |
| Jack | J10x(x) , KJ10x; Jx | J10x(x) , KJ10x; Jx |
| 10 | 10x , 109x(x), Q109x | 10x , 109x(x), Q109x |
| 9 | 9x | 9x ; 98xx |
| Hi-X | Xx , xXx, xXXX | Xx , xXx, xXXX |
| Lo-X | Hxx(x) | Hxx(x) |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|-------------------|---------------------|----------------|
| 1 | High Enc/ Even no | Low odd number | Low odd number |
| Suit 2 | Suit preference | Suit preference | Discouraging |
| | | High likes opening | |
| 1 | As above | lead (by both defs) | Low odd number |
| NT 2 | | Low odd number | Discouraging |
| 3 | | Suit preference | |

Signals (including Trumps):

High card (1) count , (2) likes opening lead – Smith peters

In trumps shows 3 + cards and interest in a ruff

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

May be light (9+) with classic shape , a cuebid by responder promises a further bid

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Lightner doubles

Lead directing doubles

Most low level doubles of suit contracts are take out/game tries

W B F CONVENTION CARD

CATEGORY: BLUE

NCBO: Ireland

PLAYERS: Micheal & Padraig O Briain

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Blue Club; control responses to 1C

Canape by opener in some positions

4 card majors

1NT 15-17

2 over 1 response F2NT

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

1C 17+ pts or equivalent in distribution

2C 10 – 16 pts with 6+C or 14-16 pts with 5/5 C & another

2D 3 - 10 pts with 5+ cards in H or S

2H 3 - 9 pts with 5+ H and 5+minor

2S 3 - 9 pts with 5+S and 4(5+) minor

3NT minor suit preempt

SPECIAL FORCING PASS SEQUENCES

If our 1 No Trump opening is doubled

After a positive response to our strong 1Club opening

IMPORTANT NOTES

Occasional opening bids and responses are subminimum

PSYCHICS: Occasional 1H/1S openings or 1 level responses

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|---|---|---|--|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | Yes | 0 | 4S | 17+ pts | 1D=0-7pts; 1H/1S/1NT/2C/2S/2NT shows controls 2D/2H weak transfers | After 1D response , 1H/1S/ 4+ cards Non forcing and may have a longer minor. 1NT/2C/2D are natural and non forcing; 2H is a relay demanding 2S 2S/2NT/3C/3D natural and forcing | |
| | | | | | | | |
| 1♦ | | 2 | 4S | 10 -16pts, No 4 card Major (may have 5+ cards in a major) | 1H/1S = 3+ cards , 1NT= 4-10 pts, 2C = natural F2NT 2D = natural and GF; 2NT slam try | Canape by opener | |
| 1♥ | | 4 | 4S | 10 – 16 pts at least 4 H – may have a longer minor | 1NT = 4 – 10 pts ; 2m F2NT; 2NT Slam try in opener’s suit | Canape by opener into a minor | 2NT by responder is 3 card support |
| 1♠ | | 4 | 4H | 10 – 16 pts at least 4 S – may have a longer minor | 1NT = 4 -10 pts; 2m F2NT; 2NT Slam try in opener’s suit | Canape by opener into a minor | 2NT by responder is 3 card support |
| INT | | | 4S | 15 – 17 pts balanced; occasional singleton | 2S asks for majors & strength; 2D/2H Invitational transfers; 2C relay, 2NT relay; 3 any suit is two suited slam try | | After intervention at 2 level 2Suit to play, 2NT/3Suit transfer; X takeout |
| 2♣ | | 5 | 4D | 10- 16 pts with 6+ C or 14 – 16 pts with 5C/5 another | 2D relay, 2H/S natural non forcing ; 2NT natural and forcing; 3C pre-emptive | | |
| 2♦ | Yes | 0 | 2S | 3-10 pts with 5+ cards in a major – Nonforcing | 2H/2S to play in opener’s major, 2NT asks for suit and strength | | |
| 2♥ | | 5 | | 3-9 pts with 5+H + 5 minor | 2NT asks for minor & strength | | |
| 2♠ | | 5 | | 3-9 pts with 5+S + 4(5+) minor | 2NT asks for minor & strength | | |
| 2NT | | | | 21 – 22 pts balanced; occasional singleton | Puppet stayman , transfers | | |
| 3♣ | | 6 | | Pre- empt | | | |
| 3♦ | | 6 | | Pre- empt | | | |
| 3♥ | | 6 | | Pre-empt | | | |
| 3♠ | | 6 | | Pre-empt | | | |
| 3NT | | | | Minor pre-empt | A bid in a minor is for correction | | |
| 4♣ | Yes | 0 | | Strong 4H bid | 4D is slam try in hearts | | |
| 4♦ | Yes | 0 | | Strong 4S bid | 4H is slam try in spades | | |
| 4♥ | | | | | Any bid is a slam try in hearts and asking in suit | | |
| 4♠ | | | | | Any bid is a slam try in spades and asking in suit | | |
| 4NT | | | | | | | |
| 5♣ | | | | | | HIGH LEVEL BIDDING | |
| 5♦ | | | | | | Cue bidding ; KCB XKCB | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style: Responses; 1 / 2 Level; Reopening) | | |
| 1 level – 8 – 17 varies with vul/position | | |
| 2 Level – 10 – 17 varies with vul/position | | |
| | | |
| | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 14-18 2 nd seat and 10-15 in 4th | | |
| System on over any 1NT (including protective) | | |
| | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| Jump overcalls – Weak | | |
| Unusual 2NT – Lowest 2 suits (Ghestem) | | |
| | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| Cue = Ghestem (1x-2x = Highest + lowest) | | |
| 1M-2M = OM +clubs; 1♦-2♦ = Majors; 1♦/♥/♠ – 3♣ highest suits | | |
| | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| 2♦ = ♦'s or both Majors | | |
| 2♦ = ♥'s or 4+♠'s & 5+ minor | | |
| 2♥ = 4+♥'s & 5+minor | | |
| 2♠ = ♠'s | | |
| Dbl pen | | |
| | | |
| VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| Dbl = T.O; NT strong balanced | | |
| Leaping Michaels – 4m shows minor and OM (nf) | | |
| | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ | | |
| dble=Majors; 1NT = minors. | | |
| 2♥/2♠ = weak; 3♣ = pre-empt clubs. | | |
| | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| 2NT = good raise; rdble = values, if Major 2M-1/2M max/min raise | | |
| Bids natural, 1RF | | |
| | | |

| LEADS AND SIGNALS | | |
|--|----------------------------|----------------------------|
| OPENING LEADS STYLE | | |
| | Lead | In Partner's Suit |
| Suit | 2/4 | 2/4 |
| NT | 2/4 | 2/4 |
| Subseq | 2/4 | 2/4 |
| | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | Att (Ax, AK) | Att (Ax, AK) |
| King | Count (AK, KQ) | Count (AK, KQ) |
| Queen | Att (KQ or QJ or AQJT) QJT | Att (KQ or QJ or AQJT) QJT |
| Jack | AJT, KJT, JTx | AJT, KJT, JTx |
| 10 | HT9x, T9x, Tx | HT9x, T9x, Tx |
| 9 | H98x, 98x, 9x | H98x, 98x, 9x |
| Hi-X | Even | Even |
| Lo-X | Odd | Odd |
| | | |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| 1 | Count (Hi/Lo=Even) | Count (Hi/Lo=Even) |
| | Count (Hi/Lo=Even) | Count (Hi/Lo=Even) |
| Suit 2 | Suit pref | Suit pref |
| | | |
| 3 | | |
| | Count (Hi/Lo=Even) | Count (Hi/Lo=Even) |
| 1 | Count (Hi/Lo=Even) | Count (Hi/Lo=Even) |
| | Count (Hi/Lo=Even) | Count (Hi/Lo=Even) |
| NT 2 | Suit pref | Suit pref |
| | | |
| 3 | | |
| Signals (including Trumps): | | |
| On partner's lead of A or Q, low encourages | | |
| Hi-lo in trumps 3 trumps looking for ruff | | |
| | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| Up to 4♦ | | |
| | | |
| | | |
| | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| Support Dble/Redouble | | |
| | | |
| | | |
| | | |
| | | |

| CONVENTION CARD | | |
|---|--|--|
| CATEGORY: Natural | | |
| NCBO: Ireland | | |
| PLAYERS: Terry Walsh & Peter Goodman | | |
|   | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| 5-card Majors; 1♣ is 2+; 1♦ normally unbalanced; 15-17 NT; 2♣ 23-24 bal or GF; 2♦♣ Pre-empt; 2♥♣ (6 card, weak); 2/1GF; 3♣ minors weak | | |
| | | |
| Transfers over our 1♣ opening | | |
| | | |
| | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 2♦ = ♣ pre-empt | | |
| 3♣ = minors, weak | | |
| 2♣/♦ XY relay over opener's NT type rebids | | |
| Support dbl and redbl | | |
| 2NT in competition – normally conventional | | |
| Transfers over our 1♣ opening | | |
| | | |
| | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| Over GF sequence Pass Forcing | | |
| | | |
| | | |
| IMPORTANT NOTES | | |
| X/Y Relay (over weak NT type rebids): | | |
| 2♣ Forces 2♦ then bids inv, | | |
| 2♦ game forcing relay | | |
| 2♥♣ natural | | |
| 2NT 6 card in other minor | | |
| 3L GF good suits | | |
| PSYCHICS: | | |

| OPENING | ARTIFICIAL | NO CARDS | NEG DBLUE THRU | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE AND PASSED HAND BIDDING |
|---------|------------|----------|----------------|----------------------------------|--|---|---|
| 1♣ | | 2 | 4♦ | 11+; 2+♣'s | 1♦/♥ transfer; 1♠ no major; 1NT 8-11; 2♣ 12+ 5♣; 2♦ 12+ 5+♦ GF; 2 ♥/♠ weak; 2NT 5♣/4♦ minors 9-11; 3/♣ preemt. | Transfer accept with weak NT and 2/3 card supp then XY relays (2♣ Forces 2♦, 2♦ GF relay). | System on after x/l red intervention; over 1♣ - 2♣/♦ trans and 2♥/♠ clubs with/without ♠ stopper |
| 1♦ | | 4 | 4♦ | 11+; 4+♦'s, unbalanced | 2♣ 12+ 5♣; 2♦ 12+ GF; 3♣ natural inv; 2M=weak; 2NT 5♣/4♦ minors 9-11; 3♥/♠ splinter. | Use XY relays over 1NT rebid | |
| 1♥ | | 5 | 4♦ | 5+♥'s; 11+ | 1NT 6-11; 2NT = GF strong raise; 3NT=13-15; Bergen raise (3♣ 6-9 and 3♦ 10-11 4 card supp); 2NT GF; 3♠ = splinter; 4♠ natural. | Use XY relays after 1NT rebid | PH - 2♦/2♥ max/min raises; also over dble; fit jumps; 2NT 4 card raise. |
| 1♠ | | 5 | 4♦ | 5+♠'s; 11+ | 1NT 6-11; 2NT = GF strong raise; 3NT=13-15; 1♠ - 4♥ splinter, 1♠ - 3♥ = nat nf; Bergen raises; 2NT GF. | | PH - 2♥/2♣ max/min raises; as 1♥. |
| INT | | | 4♦ | 15-17 balanced | Non promissory Stayman; 4 way trx's; 3x=natural slam try; 4♣ Majors weak; 4♦/♥ trans; 4♣ minors; 4NT quant. | 2♣ - 2NT 5 ♥'s min, 3♣ 5 Major max. Break Major transfer= super accept. Bid suit after minor Tx = like suit. | After intervention 2NT forces 3♣, bids natural, dble values. PH 3x shortage |
| 2♣ | ✓ | | | GF or 23-24 bal | 2♦ = relay; any other bid good suit. | 2♥ Kokish relay forces 2♣; then 2NT 25-26 other bids natural and ♥'s also. 2NT = 23-24 then as over 2NT opening | |
| 2♦ | ✓ | | | Pre-empt in ♣ | 2♥/♠ = natural, nf; 3♦ = Artificial Forcing | | |
| 2♥/♠ | | 5+ | | 5+♥/♠'s (weak), normally 6 | 2NT feature ask; New suit forcing; splinters | | |
| 2NT | | | | 20-22 balanced | 3♣ = puppet; 3♦/3♥ = transfers; 3♠ = minor oriented; 3NT to play; 4♣ Majors weak; 4♦/♥ trans; 4♣ minors | 3♦ over 3♣ denies 5 card M, may have 4; 3nt 3♣ not 4♥ . | |
| 3♣ | ✓ | 5+/5+ | | minors 2-10 hcps | 3M nat 1RF. 3NT to play; | | |
| 3♦ | | 6+ | | 6+♦'s 2-10 hcps | 3M nat 1RF. 3NT to play | | |
| 3♥/♠ | | (7+) | | 7+♥'s/♠'s 2-10 hcps | | | |
| 3NT | ✓ | | | Long solid minor no outside stop | 4♣ pass or correct; 4♦ ask for singleton. 4M natural | | |
| 4♣/♦ | ✓ | | | Strong ♥/♠ | 4 of intervening suit is shortage ask | | |
| 4♥/♠ | | 6+ | | natural | | | |
| 5♣/♦ | | | | Natural' reasonable | | | HIGH LEVEL BIDDING Key Card Blackwood (14;30) and Exclusion KCB (30;14) ROPI and DOPI over interference with Blackwood |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening) | | |
| Aggressive when not vul 6-17 | | |
| 1/2 lvl Forcing 1 rnd | | |
| Cue-Bid = FIT 10+ | | |
| JUMP FIT 0-6 4 cards. | | |
| Reopening: Nat, 2 lvl Jump 12-14 6 cards, | | |
| 2NT = 19-21, Cuebid = strong and F | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 2 nd 15-18 balance / semi with stopper. | | |
| 4 th 10-14 balance / semi with stopper. | | |
| Responses sys on | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| Weak jump overcall aggressive when not vul | | |
| Responses: 2nt = August (Asking suit & strength) | | |
| Rest NAT and Forcing | | |
| Reopen: Nat, 2 lvl Jump 12-14 6+ | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| Michales cue bid (1M – 2M = O. M +m , 1m – 2m = Majors) | | |
| | | |
| Jump Cue Bid – asking stopped (soild suit) | | |
| | | |
| | | |
| VS. NT (vs. Strong/Weak; Reopening;PH) | | |
| Vs Strong: 2♣ = Major's , 2♦/♥/♠ = NAT , 2NT = minors , X = as 1NT | | |
| | | |
| Vs weak: 2♣ = Major's , 2♦/♥/♠ = NAT , 2NT = minors , X = as 1NT | | |
| | | |
| | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| Cue Bid = Ask stopper. NT - NAT | | |
| DBL – TAKE OUT | | |
| Jump 4m = GF minor + Major (2♥ - 4♣ = ♣+♠) | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ | | |
| Dbl = Majors | | |
| NT = minors | | |
| Rest NAT | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| XX = 9+ later DBL is penalty , 1/2 lvl is nat NF | | |
| 1NT = 6-10 NAT | | |
| 2NT – limit or better + FIT , 1x – (dbl) – 3x weak 0-6 | | |

| LEADS AND SIGNALS | | |
|---|------------------------|-------------------------|
| OPENING LEADS STYLE | | |
| | | |
| Lead | Lead | In Partner's Suit |
| Suit | 2/4 TH Best | 1/3/5 |
| NT | 2/4 TH Best | 3/5 |
| Subseq | 2/4 TH Best | 3/5 |
| Other: A – Att (High – enc) , K – Count / Unblock (High – Even.) | | |
| Q – Att. Lavnethal Discards | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AK, AX, A, | AK , AX |
| King | AK, KQ, KX, K | AKJ, KQT, KQJ, (strong) |
| Queen | QJ, QX, Q | KQ, QJT, QJ9, AQJ |
| Jack | KJT, JT, JX, J | HJT, JT9, JT8, JT |
| 10 | HT9, T9 , TX , T | HT9, T98xx, |
| 9 | 9X, 987 | 9xxxx, T9xx , |
| Hi-X | Xx, xXxx | xXx |
| Lo-X | xXx | xXx |
| SIGNALS IN ORDER OF PRIORITY | | |
| 1 | Partner's Lead | Declarer's Lead |
| 1 | Att – High enc | Count: High even |
| 1 | | Lavnethal S\P |
| Suit 2 | Count High even | S/P |
| Suit 2 | | Count |
| 3 | S/P | Count: High even |
| 1 | Att – High enc | Smith (High) |
| 1 | | Count |
| NT 2 | Count High even | Count: High even |
| 3 | S/P | |
| Signals (including Trumps): | | |
| High – Enc , Lavnethal | | |
| Smith (High) | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| Aggressive with shape , 12+ | | |
| Responses: 1lvl – 0-8, 2lvl – 8-11 , Cue Bid – 11+ | | |
| Reopening: Aggressive with shape , 11+ | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| Competitive DBL = INV, | | |
| Support DBL / REDBL | | |
| Lightener DBL | | |
| Negative DBL | | |
| D.O.P.I R.O.P.I | | |

| EBL CONVENTION CARD | | |
|--|--|--|
| CATEGORY: Green | | |
| NCBO: Mark Micha 6938 – Yuval Lubinski 715 | | |
| PLAYERS: Mark Micha & Yuval Lubinski | | |
| EVENT (Senior) | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| 5 Major , Better minor . | | |
| 1NT 15-17 (*) | | |
| 2NT 19-21 (*) | | |
| 2/1 – F1, 10+ NAT | | |
| 2♦/♥/♠ = weak two | | |
| 2♣ - GF | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 1NT -15-17 Any distribution without void / no 2 singletons /6+ Major | | |
| 2NT -19-21 Any distribution without void / no 2 singletons /6+ Major | | |
| Lebenshol | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| Protective DBL | | |
| IMPORTANT NOTES | | |
| Lebenshol after opps weak 2 / overcall after 1NT | | |
| PSYCHICS: Rare | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|---------------------------|--|--|-----------------------------------|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 3 | 3♠ | Better minor 12-21 (11) | NAT, 3♣ nat 10-11 3x (Jump) Splinter | C.B.S GF, Mini splinter, Jump weak 0-5, 4suit forcing, trial bid, 1♣-3♣ - 3x - stopper | C.B.S |
| | | | | | | | |
| 1♦ | | 3 | 3♠ | Better minor 12-21 (11) | NAT, 3♦ nat 10-11 Same as over 1♣ | C.B.S GF | C.B.S |
| | | | | | | | |
| 1♥ | | 5 | 3♠ | 5 + cards, 12-21 (11) | 2/1 F1, REST IS NAT! 3♦/♣ - PRE 7 cards, 3♠ or 4♣/♦ - splinter GF, 2NT – NAT, 3nt – 13-15 4-3-3-3 (no 4 major) 3♥ - nat 10-11 | C.B.S , splinter, 4suit forcing, Long Trail bid | C.B.S, Drury |
| | | | | | | | |
| 1♠ | | 5 | 3♥ | 5+ cards, 12-21 (11) | Same as over 1♥ (1♠ - 3♥ - splinter) | C.B.S , splinter, 4suit forcing, | Drury |
| INT* | | | | 15-17 * | N.F.S, All Transfer's, 3♣ - puppet, 4♣ - Gerber 3♦ / ♥ / ♠ - splinter 4-4-4-1 4♠ - Slam forcing (Baron) | After minor transfer all suits are short GF After Major transfer all suit are nat GF | |
| 2♣ | V | | | 22+ / 9 tricks GF | 2♦ - 0-7 OR RELAY , REST NAT F | NAT | |
| 2♦ | | 5 | - | Weak 2 6-10 | 2nt – asking rest is nat and F | 2nt - 3♣ min & bad suit / 3♦ min & good suit 3♥ max & bad suit / 3♠ max & good suit 3NT Soild suit (AKQ) | |
| 2♥ | | 5 | - | Weak 2 6-10 | 2nt – asking rest is nat and F | Same as over 2♦ | |
| | | | | | | | |
| 2♠ | | 5 | - | Weak 2 6-10 | 2nt – asking rest is nat and F | Same as over 2♦ | |
| 2NT* | | | | 19-21 * | 3♣ puppet , Transfers, 3♠ minor stayman 3NT – to play. 4♣ - Gerber, 4♠ - Baron | | |
| 3♣ | | 6 | - | Pre 6-10 | | | |
| 3♦ | | 6 | - | Pre 6-10 | ALL IS NAT AND FORCING | NAT | |
| 3♥ | | 6 | - | Pre 6-10 | ALL IS NAT AND FORCING | | |
| 3♠ | | 6 | - | Pre 6-10 | ALL IS NAT AND FORCING | | |
| 3NT | V | 7 | | Soild suit 7+ cards minor | 4/5/6♣ - P/C , 4♥/♠ - To play, 4♦ - ask short 4nt – ask for 8 th card | 4♦: 4♥/♠ short , 4NT no short, 5♣ short ♦ , 5♦ short ♣. | |
| 4♣ | | 7 | | | | | |
| 4♦ | | 7 | | Pre | | | |
| 4♥ | | 7 | | Pre | | | |
| 4♠ | | 7 | | Pre | | | |
| 4NT | | | | Minors 6-5 or better | | | |
| 5♣ | | 8 | | | | HIGH LEVEL BIDDING | |
| 5♦ | | 8 | | | | RKCB - 0/3 1/4 2/5 2+Q | |
| 5♥ | | 8 | | | | 4♣ - Gerber 0/3 1/4 2 | |
| 5♠ | | 8 | | | | Josephine 5NT | |
| | | | | | | Cue bids 1 st / 2 nd round control A / K / SINGEL / VOID | |
| | | | | | | 4NT – MINORS (open / overcall) | |
| | | | | | | D.O.P.I R.O.P.I | |

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1/2 Level; Reopening)

7-15 HCP 2nd , 5-13 HCP th.

cue bid show 11+ with fit or any forcing . jump fit weak 4+ cards .

bid non forcing 9-13 HCP. jump new suit 6+ forcing .

double cue bid show 4+ cards fit 7-10 HCP.

1NT 8-11 HCP. 2NT 12-13 HCP .

after x from opponents transfers .

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

15-17 HCP 2nd , 2♣ stayman , 2NT transfer to ♦ , transfers .

3♣ puppet stayman , 3♦= 5-5 majors inv. 3M=singleton .

10-14 HCP 4th. system on .

JUMP OVERCALLS (Style; Responses; Unusual NT)

weak , NT minors over majors.

cue bid forcing , 2NT asking .

4th = 12-14 HCP 6+ suit . 1x-p-p-2NT=20-21 HCP .

DIRECT AND JUMP CUE BIDS (Style; Responses; Reopen)

1♣/♦-2♦=majors

1♣-2♣=natural.

VS. NT (vs. Strong/ Weak; Reopening; PH)

vs. strong , x=one minor or 2 majors , 2♣/♦ suit+any, 2major natural

3 any = preemptive . vs. Weak cappalletti , X=13+ , 2♣= one any suit ,

2♦=majors , 2♥/♠=♥/♠+minor .

VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)

optional x , NT natural , cue bid = strong 2 suiter (or 1 suit) .

4♣-4NT=2 or 3 suits .

VS. ARTIFICIAL STRONG OPENINGS

OVER OPPONENTS' TAKEOUT DOUBLE

over minors opening natural , over majors transfers , 2NT/3♣/3♦ = sistem on.

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's suit |
|--------|----------------------|----------------------------|
| Suit | 3rd-th | small from 3/4 non support |
| NT | small from good suit | same |
| Subseq | | |

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|----------------------------|-------------------------------|
| Ace | A , AKx | A , AKx |
| King | KQ(x),Kx,AK(x) | AKJ , KQ10 , strong lead |
| Queen | QJ(x) , Qx | QJx , QJ10x , QJ9x , KQx , Qx |
| Jack | J10x , Jx , KJ10 | J109 , J10x , J108 , Jx |
| 10 | 109(x) , 10x , Q109 , K109 | H109 , HJ109x |
| 9 | 9 , 9x | 109x , 9x |
| Hi-x | normal | normal |
| Lo-x | normal | normal |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|------|---------------------|-----------------|-------------------|
| Suit | 1 odd enc. even S/P | S/P | odd enc. even S/P |
| | 2 count | | |
| | 3 | | |
| NT | 1 count | S/P | odd enc. even S/P |
| | 2 on k J or Q | count | |
| | 3 on A high enc. | | |

DOUBLES

TAKEOUT DOUBLES (Style; Response; Reopening)

normal style , cue bid forcing one round .

4th 9+ with shortness or normal .

SPECIAL, ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES

when opponents show fit x negative . support x up to 2♣.

negative x over jump overcall after 1NT opening .

optional x if we support and the opponents bid .

WBF Convention Card



♠ ♥ ♦ ♣

Category: _____

NCBO: _____ EVENT: _____

PLAYERS: engel
cohen

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

5 major , 2 over 1 , 1NT semi forcing over major

bergen rases .

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

2♦ - weak major

2♥/♠ - weak 5+5 major+minor

SPECIAL FORCING PASS SEQUENCES

When we reach to game vul. and opponents bid .

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

lebensohl

PSYCHICS: rare

| LEADS AND SIGNALS | | | | WBF Convention Card 2.19  |
|--|---|-------------------|------------------------|--|
| OPENING LEADS STYLE | | | | |
| DEFENSIVE AND COMPETITIVE BIDDING | Lead | In Partner's Suit | | |
| OVERCALLS (Style; Responses; 1/2 Level; Reopening) | Suit | 4/2. | Count | |
| 1NT (dbl-pen or points) sys off, all bids transfers | NT | 4/2 | Count | Category: Natural - GREEN. Update - 01/06/2022 |
| 1NT (dbl-MM) sys off. 2M=stoper, redbl=points | Subseq | 4/2 | Count | Country: ISRAEL |
| 1NT (dbl-1 or 2 unknown suit) sys on, redbl=points | OtherVs NT, King ask unblock or count | | | Event: ALL EVENTS |
| 1NT (2c-MM),2M=stoper, dbl points, 2D=to play | Vs Trump, King ask count | | | Players: Yadlin Doron - Orenshtain Eitan |
| 1NT (2c-1 or 2 suit or natural) sys on, dbl=stayman | LEADS | | | SYSTEM SUMMARY |
| 1NT (2D/H/S-natural), lebensol, dbl=pen | Lead | Vs. Suit | Vs. NT | GENERAL APPROACH AND STYLE |
| 1NT OVERCALL (2ND/4TH Live; Responses; Reopeni | Ace | Ax... | AKx... | 2 over 1, 5M 4D 2C |
| Overall 1NT=(14)15-17(18). System ON | King | KQx... | AKJT, KQJ9, KQT9 | 3Rd seat opening could be light |
| Balancing 1NT=10-14 HCP, System ON | Queen | QJx... | QJTx...,AQJx...,KQx... | |
| Opp open 2M, Overall 2N=15-18 System ON | Jack | JTx... | JT9x... | All weak bids, 5/6/7 Cards, (3)5-9(10) HCP |
| | 10 | Tx,AJTx,KJTx,KT9x | Tx,AJTx,KJTx,KT9x | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | 9 | 9x , T9xx | 9x , T9xx | 1NT Opening:(14)15-17(18) |
| 1-Suit:Classic on VUL, Could be light (NV) | Hi-x | Xx, xXx.... | Xx, xxX.... | 2 OVER 1 ReGF |
| 2-Suit:Classic on VUL, Could be light (NV) | Lo-x | xxX from PD suit | xxX from PD suit | SPECIAL BIDS THAT MAY REQUIRE DEFENCE |
| ReopeAs above | Signals in Order of Priority | | | 2D = Weak H or S |
| DIRECT and JUMP CUE BIDS (Style; Responses; Red | Partners Lead | Declarer's Lead | Discarding | 2M = Weak M + m (5:5) |
| michaels | Suit:1st | O/E | std count | O/E |
| Jump cue bid, asks for stopper | 2nd | | | After 2C, 2D = 4+HCP, 2H = 0-3 HCP no King |
| VS. NT (vs. Strong / Weak; Reopening; PH) | 3rd | | | After 1NT,2C = Nfs, 3C = Pup, 3D = m+m, 3M = 3145 |
| saction: | NT: 1st | O/E | std count | DRURY 2C |
| X=C or D+H, 2C=D or H+S, 2H=S or C+D | 2nd | | | Support dbl, redbl , cue bids |
| 2S=S+D, 2N=H+C | 3rd | | | Inverted minor |
| strong hands overcal 1 suit: as above and rise | Signals (including at 2nd Rnd, SMITH | | | Bergen, Jacoby raises |
| strong hands 2 suiter:start with dbl, after pd bid 2C, | SMITH = ODD card like the lead | | | Over opps 1NT - saction |
| 2H=H+S,2S=S+C,2N=C+D,3D=D+H,3H=H+C,3S=S+D | | | | LEBENSOHL, after W2, and 1NT |
| VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids) | DOUBLES | | | Michaels que bid |
| Negative dbl up to 4H | TAKEOUT DOUBLES (Style; Responses; Reopening) | | | 2c and 2d - 2 way CBS |
| | Up to 4H | | | SSTB |
| | | | | LSTB |
| VS. ARTIFICIAL STRONG OPENINGS | | | | SPECIAL FORCING PASS SEQUENCES |
| Vs Prec 1C and 1D resp, Dbl=M+M, 1NT=m+m | | | | 1 Level opening, opps dbl and we Redbl |
| Other bids are natural | SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES | | | 1NT Opening, opps pen dbl, Pass = forc to redbl |
| | Negative double up to 4H | | | At high level competition |
| | Responsive Double up to 4H | | | IMPORTANT NOTES THAT DON'T FIT ELSEWHERE |
| OVER OPPONENTS' TAKE OUT DOUBLE | Support Double up to 2H | | | 1NT Opening, 5M-ok 6m-ok no single |
| New suit 1 Level=1F 4+ cards, Use supp 3 cards bids | Lead direction | | | 1NT, Opps pen dbl, All bids are transfers |
| | Lightner | | | 1NT - 2C - 2M - 2/3 in OM = fit and slamish |
| | | | | Psychic3Rd seat (NV) |
| | | | | Opps T.O. dbl, when fit found. |
| OPENING BID DESCRIPTIONS | | | | |

| OPENING BID DESCRIPTIONS | | | | | | | |
|--------------------------|------------|------|---------------|-----------------|---|------------------------|------|
| Opening | Artificial | Min. | Neg Dble thru | Description | Responses | Subsequent Auction | Pass |
| 1♣ | | 2 | 4H | 10-22 | 1NT=6-10, 2C=10+Fit, 3C=0-5Fit, 2D/H/S=Weak, 3DHS splinters | stopers after inverted | |
| 1♦ | | 4 | 4H | 10-22 | 1NT=6-10, 2D=10+Fit, 3D=0-5Fit, H/S=Weak. 3HS splinter, 3C=D 7-9 | stopers after inverted | |
| 1♥ | | 5 | 4D | 10-22 | 1NT=6-11 1F, 2H=8-10, 2NT=Jacoby, 3C, 3D bergen | | |
| 1♠ | | 5 | 4D | 10-22 | 1NT=6-11 1F, 2S=8-10, 2NT=Jacoby, 3C, 3D bergen | | |
| 1NT | | | | (14)15-17(18) | 2C=NFS, 3C=Pupp, 6xfers, 3D=5:5m, 3M=5431. 4N/4S = inv/slam forc | Smolen | |
| 2♣ | V | | | Strong | 2D=4+, 2H=0-3, 2N=H, 2S,3C/3D= 8+ Good suit | | |
| 2♦ | V | 6 | | 1M, 3-10 | 2/3/H/S=P/C, 3C/D=F1 Nat, 2NT=F1 Ask, 4H/S=To play, 4C=Bid suit in xfer | | |
| 2♥ | | 5 | | 5H and 5 m, 3-9 | 2S,3D=Natural F1, 3C=P/C, 2NT=Ask, 3H=PRE | | |
| 2♠ | | 5 | | 5S and 5 m, 3-9 | 3H,3D=Natural F1, 3C=P/C, 2NT=Ask, 3S=PRE | | |
| 2NT | | | | (19) 20-22 | 3C=Puppet, 4xfers, 3S=Ask for minors | | |
| 3♣ | | 6 | | 3-10 | 3D/H/S=Natural F1 | | |
| 3♦ | | 6 | | 3-10 | 3H/S=Natural F1 | | |
| 3♥ | | 6 | | 3-10 | 3S=Natural F1 | | |
| 3♠ | | 6 | | 3-10 | 4H=To play | | |
| 3NT | V | 7 | | GAMBLING | 4C=P/C, 4D= Ask single, 4H/S=To play | | |
| 4♣ | | 7 | | PRE | good H 1 ace outside | | |
| 4♦ | | 7 | | PRE | good S 1 ace outside | | |
| 4♥ | | 7 | | PRE | 4NT= RKCB | | |
| 4♠ | | 7 | | PRE | 4NT= RKCB | | |
| 4NT | | | | | | | |
| 5♣ | | | | | | | |
| 5♦ | | | | | | | |
| 5♥ | | | | | | | |
| 5♠ | | | | | | | |
| 5NT | | | | | | | |

HIGH LEVEL BIDDING

1st and 2nd round control bids

RKCB. 14 -30

Exclusion RKCB

Direct 5NT=JOSEPHINE

DOPI, ROPI, DEPO

5NT after 4NT= ask For specific King

answers void: 5NT=even, 6C=odd - (no Q)

answers void: 6D=even, 6H=odd - (with Q)

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1 / 2 Level; Reopening)

Standard style usually 5 card at level 1 and 6 cards or 5-4 at level 2

Conventional responses not passed hand on 2 minor overcalls 1 major

Reopening very light at level one

INT OVERCALL (2nd/4th Live; Responses; Reopening)

15-17 2nd

10-14 reopening

Transfer responses if 1nt overcalls a major

JUMP OVERCALLS (Style; Responses; Unusual NT)

1♣ or 1♦ → 2♥ / 2♠ = ♥♣ / ♣♣

1♥ → 2♠ natural weak

1♦ → 3♣ weak in clubs

Reopen:

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Ghestem style two suiter

Michels style reopening

Jump cue bid = Strong one suiter

Reopening the same

VS. NT (vs. Strong/Weak; Reopening; PH)

Double over 1NT 15-17 shows a minor with a major

2♣ Landy , 2♦ multi,

2♥ / 2♠ = ♥♣ or ♥♦ / ♣♣ or ♦♦

Reopening 1NT 15-17 : double = a minor

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

Double standard ; reopening may be distributional

4♣ and 4♦ → two suiter

3♥ / 3♠ → 4♥ / 4♦ a solid suit , 4NT = minors

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

Double shows both majors

NT shows minors

Jump 2♥ : weak in ♥ or ♦ 2♣ = ♣ or ♦

OVER OPPONENTS' TAKEOUT DOUBLE

Over 1♦ doubled : 1NT, 2♣ transfer

transfer responses over 1♥ or 1♦ doubled

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's Suit |
|--------|-------------|-------------------|
| Suit | 3th and 5th | count |
| NT | Attitude | count |
| Subseq | Attitude | |
| Other: | Reverse | |

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|-----------------------|-------------------------|
| Ace | AK x (x) Ax(x) AQx(x) | AKJx AKQx AKx |
| King | KQx(x) | AKQ10x KQ109 AKJ10 |
| Queen | QJx(x) | QJ10 QJ9 QJ8 KQ9x KQ10x |
| Jack | J10 x(x) | J10x(x) |
| 10 | 109x(x) K109x Q109x | 109x(x) KJ10x AJ10x |
| 9 | 98xx K98x Q98x J98x | A109x K109x Q109x K98x |
| Hi-X | Xx xXx xXXX | xXXX xXx xXXX xXXXX |
| Lo-X | KxXx QxxxX xxXXX | KJxxX QxxxX 10xxXx |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|----------------------|------------------------|--------------------|
| 1 | Odd encourages | Hi = odd number | Odd encourages |
| Suit 2 | Hi = odd number | Hi= Hi suit preference | Hi prefers Hi suit |
| 3 | Hi = Hi suit prefers | Odd = encourages | Hi = odd number |
| 1 | Odd encourages | Hi= Hi suit preference | Hi = odd number |
| NT 2 | Hi = odd number | Hi = odd number | Odd encourages |
| 3 | Hi= Hi suit prefers | Odd encourages | Hi prefers Hi suit |

Signals (including Trumps):

Smith signal against no trump: high encourages in the opening lead suit

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Standard style . Distributional double at high level

Reopening could be light at level one

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Double at 2nd round from opener or overcaller shows strong hand

Support double rare just only after 1♣ /1♦-1♥/1♠ - x - 2♥/2♠

Redouble s.o.s. after a takeout double passed

Redouble over a transfer bid doubled usually denies stop

W B F CONVENTION CARD

CATEGORY: i.e. Green

NCBO: ITALY

PLAYERS: MINA ALDO – PULGA RUGGERO

EVENT (Senior)

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

1♣ = 2 cards

1♦ = 4 card (sometime 3 very good when two small clubs)

2♣ = G.F.

2♦ = 18-19 balanced or like 4441 G.F.

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

3NT = Pre in a minor

1♥ or 1♠ → 2♦ Zanzibar: weak support or ♦ 10+ H.P.

2♦ = 18-19 balanced or like 4441 G.F.

1♣ or 1♦ or 1NT → 3♥ / 3♠ = 543♥1♠ / 543♠1♥

1♣ or 1♦ → 2♣ = 5♣4+♥ 8-11 H.P.

1♥ or 1♠ - 2NT minors – Low cue support, Hi cue other major

SPECIAL FORCING PASS SEQUENCES

1♥ - 1♠ - 2NT - 3♣

3NT - 4♣ - pass is forcing cause 3NT establishes forcing pass

IMPORTANT NOTES

Different responses with passed hands: Drury , jumps ...

PSYCHICS: very rare

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|--|--|--|--|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | * | 2 | 4♠ | balanced 12-14 may be 4♣4♦ 4+♣ 11-23 H.P | 2♣ = g.f. ♣ or balanced 2♦/2♥ = 6+♥/♦ or 2-6, or solid 10+ | 1♣ ⇒ 1♦ ⇒ 1♥ ⇒ 1♠ relay 1RF 1♣ ⇒ 1♥/1♠ ⇒ 2♦ = multi 17+ | 1♣ /1♦-1♥ - x = 4+♣ 1♣ /1♦-1♠-x = 4+♥ |
| | | | | | 2♠ = 5+♠ 4+♥ 8-10 | ⇒ 2NT relay | 1♣ /1♦-1♥/1♠-2♦ = 6+♣/♥ |
| 1♦ | | 4 | 4♠ | balanced 4♦ 12-14 also 4♣4♦ 4+♦ 11-23 H.P | 3♥ / 3♠ = 543♥ 1♠ / 543♦ 1♥ 4♣ Gerber, 4♦/4♥ = transfer 4♥/4♦ | 1♦ ⇒ 1♥ ⇒ 3♣ g.f. 1♦ ⇒ 1♥/1♠ ⇒ 2♣/2♥ = multi 17+ | 1♣ /1♦-1♥-1♠= not 4+♣ 1♣ /1♦-1♠-2♥= not 4+♥ |
| | | | | | 1♥ ⇒ 2♠ = or solid ♠ or strong 2 suiter ♠+♣/♦ | ⇒ 2NT relay ; ⇒ 3♣/3NT/cue = 5+♥4♦ | |
| 1♥ | | 5 | 4♦ | 11-22 | 1♥/1♠/ ⇒ 1♦/ 1NT ⇒ 2♣ = F1G std or any strong | ⇒ 2♣ ⇒ 2♦ = 8+ H.P. | 1♥/1♠-x-1NT, 2♣=transfer 2way |
| | | | | | 2♦ = ♦ 10+ or weak fit . ♥/ ♠ | 1♥/1♠ ⇒ 2♦ ⇒ 2♥/2♣ = weak over support | 1♥/1♠- 2x/3x-4♣=a good 4♥/4♦ |
| 1♠ | 5 | 4♥ | 11-22 | | 2♣= GF relay or ♣ 10+; 2NT = Jacoby&competitive | 1♥/1♠ ⇒ 2♣ ⇒ 2♦ = minimum not 4♣/4♥ | 1♥/1♠- 2x- cue = 10+ raise ♥/♦ |
| INT | | | 4♥ | 15-17 may be 5 card major | 2♣= puppet | ⇒ 2♦ = no major ⇒ 2♥/2♣= puppet style | INT- 2♥/2♣=Rubenshol transf |
| | | | | | 2♥/2♣= transfer | ⇒ 2♣/2NT = max 4♥/4♦; splinters | |
| 2♣ | * | 0 | 4♥ | 23+ balanced or any G.F. | 2♦ waiting | ⇒ 2♥ balanced 25+ or ♥ | 2♣ - 2♥/2♣- 2NT = ♠/ ♥ |
| | | | | | 2♥/2♣ = 6+♣/ 6+♥ | ⇒ 2♣/ 3♥ accept | 2♣ - 2♥/2♣- transfers |
| 2♦ | * | 1 | 4♥ | 18-19 balanced or like 444 g.f. | 2♥/2♣/2NT= multi transfers 2♣/2NT/3♣ | ⇒ 2♥/ ⇒ 2♣=not 4♣, 2NT=4♣, others 444g.f. | 2♦- 2♥/2♣- x = 4+♣/ 4+♥ |
| | | | | | 3♣= puppet ; 3♦/3NT=majors ; 3♥/3♠=shortness | 2♦=3♣=3♦ ⇒ 3NT = invitational 4♥+4♦ | |
| 2♥ | | 5 | 4♦ | 6-9 may be minor side | 2NT relay , 2♣ = 5(4)♣ relay, | distributional responses | Double at level means limit raise |
| | | | | | 3NT asking for Aces by four and K side | 0A max K, 1A , 1A + 7 cards, 1A+K, 2A | |
| 2♠ | | 5 | 3♥ | 6-9 may be minor side | 2NT relay , 3♣ = ♥, 3♦ = ♣ , 3♥ = ♦ | distributional responses | |
| | | | | | 3♣ Puppet , 3♦, 3♥ transfers | 3♣ ⇒ 3♥ = no major , ⇒ 3NT= 5♥ | |
| 2NT | | | 4♥ | 20-22 may be 5 card major | 3♣ = minors | 3NT usually denies minors | |
| | | | | | 4♣/4♦ invitational ♥/♦ ; 4♥/4♣ invitational ♣/♦ | K.C. with better support then two small cards | |
| 3♣ | | 6 | | Pre | 3♦ asking for side values, 4♦ asking for ♣ | | |
| 3♦ | | 6 | | Pre | 4♣ asking for ♦ | | |
| 3♥ | | 6 | | Pre | 4♣ asking for Aces by four and K side | | |
| 3♠ | | 6 | | Pre | 4♣ asking for Aces by four and K side | | |
| 3NT | * | | | pre in a minor | | | |
| | | | | | | | |
| 4♣ | * | 0 | | solid pre ♥ | 4♦ relay | 4♥ no A side nor void | |
| 4♦ | * | 0 | | solid pre ♠ | 4♥ relay | 4♣ no A side nor void | |
| 4♥ | | 6 | | Pre | | | |
| 4♠ | | 6 | | Pre | | | |
| 4NT | * | | | Good pre in a minor | | HIGH LEVEL BIDDING | |
| 5♣ | | 7 | | Pre | | Usually we play cue bids and turbo convention that means : | |
| 5♦ | | 7 | | Pre | | when a minor is fixed 4 the minor or 4NT show first even number of aces then Q | |
| 5♥ | | 7 | | Pre | | when a major is fixed 3NT or 4NT show first even number of aces then Q | |
| 5♠ | | 7 | | Pre | | When a big two suiter is in front of a balanced : we play 6 K.C. | |
| | | | | | | KC Blackwood : responses depend on strength ; 5NT pick a slam | |
| | | | | | | In competitive bidding: 4NT general forcing or general cue | |
| | | | | | | | |

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1/2 Level; Reopening)

Natural also weak.

DBL = Standard

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

2nd position 15-18 → System on;

If dobled: Rbd = 5+♣; Other = Tsf

4th position 11-14

JUMP OVERCALLS (Style; Responses; Unusual NT)

Weak jump

1♣ - 2♦ = Ms; Other: Ghestem

1♥/♠ - 2nt = Minors; 3♣: OM + ♦

Reopen: Over 1♣/♦ only 2♦ Ms; Over 1♥/♠ Ghestem

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

1♣ - 2♣ = nat; 1♣/♦ - 2♦ = 5-5 Ms; 1♣/♦ - 2nt = Om + ♥

1♣ - 3♣ = 5-5 ♦/♣; 1♦ - 3♣ = 5-5 ♣/♣ NF; 1♦ - 3♦ = 5-5 ♣/♣ F

1♥/♠ - Cuebid = OM + ♣; 1♥/♠ - 2NT = 5-5 ms;

1♥/♠ - 3♣ = OM + ♦; 1♥/♠ - 3♥/♠ = Ask stop

VS. NT (vs. Strong/Weak; Reopening)

Strong nt: DBL = good hand; 2♣ = Ms or ♦

2♦ = 1M or strong 5M-5m; 2♥-2♣ = 5+ with minor; 2nt = ms

Reopening: same

Weak nt: same;

Reopening: same

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

Dbl = T/O; 2♦(multi) - 4♣/♦ = 5+♥-5+♣/♦;

2♦(multi) - pass and after 4♣/♦ = 5+♣-5+♣/♦;

2♥/♠ - Cue = ms; 2♥/♠ - 4♣/♦ = OM - 5+♣/♦;

VS. ARTIFICIAL STRONG OPENINGS

Strong ♣: Dbl = both reds or blacks; 1♦ = both ms or Ms;

2♣ = ♣+♥ or ♦+♣; 1♥/♠ = nat; 1nt = 1 ms; 2♦ = 1 Ms;

2♥-♣ = 6M

Strong 2♣: DBL = Landy others see VS. NT

OVER OPPONENTS' TAKEOUT DOUBLE

RDBL = 9+; 1♥ - ! - 1nt/2♣/♦ = TSF; 1♣ - ! - 1nt/2♣/♦/♥ = TSF;

1♥/♠ - ! - 3 Jump = Fit showing; 1♥/♠ - ! - 4♣/♦ = Splinter

LEADS AND SIGNALS

OPENING LEADS STYLE

| | | |
|------|-----------------------------|-------------------|
| | Lead | In Partner's Suit |
| Suit | 1 st 3rd and 5th | Same |
| NT | 1 st 3rd and 5th | Same |

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|----------------------|-------------------|
| Ace | Ace or AK (not bare) | AK ask preference |
| King | KQ or AK bare | KD10+, AKJ10 |
| Queen | QJ+, Dx | DJ+, KD+ |
| Jack | J10+, Jx | J10+, |
| 10 | 109+, 10x, HJ10+ | 109+, HJ10+ |
| 9 | 98+, 9x, H109+ | 98+, H109+ |
| Hi-X | Even number | Same |
| Lo-X | Odd numer | Same |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|-------|----------------|-----------------|---------------|
| Suit1 | Reverse count | Reverse count | Reverse count |
| 2 | S/P | S/P | S/P |
| 3 | Odd = enc | Odd = enc | Odd = enc |
| NT1 | Same | Same | Same |
| 2 | | | |
| 3 | | | |

Signals (including Trumps): Lavinthal

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Distributional or any strong hand

Responses: Cuebid = F1

Reopening: 8+

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

1♣ - 1♦ - DBL = 4+♥ ; 1♣ - 1♥ - DBL= 4+♣;

When the opponents are defending DBL = Wants to play

Inverted DBL = 2/3 cards

WBF CONVENTION CARD

COUNTRY: ITALY

TEAM:

PLAYERS: Buratti A. – Failla G.

EVENT:

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Natural 5 cards major

1♣: Bal 12-14, Nat 11+.poss 4/5♦ Bal

1♦: unbalanced nat. poss 4♦/5♣ or 18/19 (20) bal

INT: 15-17

2♣: GF or Bal 22/23 or Bal 24/+

2♦: 20/22 Bal or 6♥/♠ = 4/9 P.O.

2♥/♠: 6 cards 10/13 P.O.

3♣/♦: Good Pree ♣/♦ (normally A in all position except in 3)

3♥/♣: Pree nat

4

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2♦: 20/21 Bal or 6♥/♠ = 4/9 P.O.

2♥/♠ = 6 cards 10/13 P.O.

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES:

| OPENING | ARTIFICIAL | MIN. NUMBER OF CARDS | NEG. DOUBLE THROUGH | | | | |
|---------|------------|----------------------|---------------------|---|--|--|-----------------------------------|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | X | 2 | | 12-14 Bal (poss 4/5♦ Bal) Natural 11+ | Nat; 1♦ poss 3/3/3/4♣; 1NT : 5♣ NF 2♣ = F to 3♣; 2♦/♥ = Tsf w or GF 2♣ = 5/5 min weak or GF or 6♦ GF solid suit 2NT = pree in 1m or 6♣ GF solid suit 3♣/3♦ = nat with 4/1 in M GF 3♥/♣ = singleton in ♥/♣ 5/4 both minors | Chek back Lebenshol | |
| 1♦ | | 4 | | 11-22 5+♦ 4 cards with 3 suit or with 5♣ (rare) 18/19(20) Bal. | 1♥/♣ = Nat poss 3; 1nt = Nat; 2♣ = F to 3♣ ; 2♦/♥ = Tsf w or GF; 2♣ = 5/5 min weak or GF or 6♦ GF solid suit 2NT = pree in 1m or 6♣ GF solid suit 3♣/3♦ = nat with 4/1 in M GF 3♥/♣ = singleton in ♥/♣ 5/4 both minors | 1♦ - 1♥/♣ - 1nt = 18/19 bal 1♦ - 1♥/♣ - 2nt = 4+♦ with support 18+ or strong one suit Chek back Lebenshol | |
| 1♥ | | 5 | | 11-22 | nat. ; 2♣ = GF ; 2♦ = nat 5+♦ GF or 3/7 with 3 supp; 2NT fit limit or more Raise splinter in Tsf; 3♣/♦ = 6+♣/♦ Limit; | 1♥ - 1♠ - 2♣ = 5♥ - 4♣ 12-14; ore any 15+ 1♥ - 1♠/NT - 2NT = 6♥ - 4x 15-17 or 18-20; | |
| 1♣ | | 5 | | 11-22 | nat. ; 2♣ = GF ; 2♦ = nat 5+♦ GF or 3/7 with 3 supp; 2NT fit limit or more Raise splinter in Tsf; 3♣/♦ = 6+♣/♦ Limit; | 1♣ - 1NT - 2♣ = Nat or any strong hand; 1♣ - 1NT - 2NT = 6♣ - 4x 15-17 or 18-20 | |
| 1NT | | | | 15-17 Bal | 2♣ = Mini stayman; 2♦/♥ = TSF; 2♣ = 5/5 min weak or GF or 6♦ GF solid suit 2NT = pree in 1m or 6♣ GF solid suit 3♣/3♦ = nat with 4/1 in M GF 3♥/♣ = singleton in ♥/♣ 5/4 both minors; | | |
| 2♣ | X | 0 | | 23/+ bal. GF | 2♦ = R; 2♥/♣= 5+ cards ♣/♥ AK, AD, KD 2nt = 5/5 Both Majors 5/7 | | |
| 2♦ | X | 0 | | Multi = Bal 20 – 21 (22) 6♥/♣ 3-9 | 2♥/♣ = Pass or correct; 2nt = R; 3♣ 5/4 M;3♦ = 4/4 M | 2♦ - 2♣ - 3♣ = Sngl min - 3♦ = Sngl OM - 3♥/♣ = No sngl min/max | |
| 2♥ | | 6 | | 10-13 hcp | 2♣ = R; 2nt = 5+♣; 3♣/♦ = Nat F1 round | 2♥ - 2♣: 2nt = 6-4x - 3♣ = Sngl min - 3♦ = Sngl ♣ - 3♥/♣ = No sngl min/max | |
| 2♣ | | 6 | | 10-13 hcp | 2nt = R; 3♣ = 5+♥; 3♦ = F1 round; 3♥ = ♣ | 2♣ - 2nt: 3♣ = 6-4x - 3♦ = Sngl min - 3♥ = Sngl OM - 3♣/nt = No sngl min/max | |
| 2NT | | | | 20-22 bal 5/3/3/2 not 5♣ | 3♣ = Baron; 3♦/♥ = Trsf; 3♣ = ms | | |
| 3♣/♦ | | 6/7 | | Good pree const. (not in 3) | New suit F1R | | |
| 3♥/♣ | | 6/7 | | Preemptive | New suit F1R | | |
| 3NT | X | | | Preemptive in 1m | 4♣ = ask 3 cards in 1 M | | |
| 4♣/ | X | 7 | | 8 tricks in ♥ | | | |
| 4♦/♦ | X | 7 | | 8 tricks in ♣ | | | |
| 4NT | | | | Blackwood | Mixed Cue Bids; Turbo (cue = odd number of KC); Lead directing bid; | | |

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1 / 2 Level; Reopening)

Standard/natural

Raice: jump is weak

2NT is strong support

Jump cue is better than preempt

Responses: nat. Not forcing cue is forcing one round

INT OVERCALL (2nd/4th Live; Responses; Reopening)

Natural in 2nd position responses like on opening

In 4th position after 2 passes 10/14

JUMP OVERCALLS (Style; Responses; Unusual NT)

Medium 4/11 8/11 vulnerable

Reopen: 8/12 good 6 cards

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

GHESTEM CUEBIDS

VS. NT (vs. Strong/Weak; Reopening; PH)

DOUBLE 4 major + 5 minor 2♣ 2♦ Landy both majors

2♦ multi 2♥/2♦ 5+ minor 2NT 4♦ + 6 minor

3♣ 6+4♣ 3♦ 6+4♦

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

Double = take out

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♣

Double = ♦ others nat. 1NT = minors 2♣ = 5+4 majors

2♦ 5/5 majors

OVER OPPONENTS' TAKEOUT DOUBLE

Redouble 9+ new suit n.f.

Raise preempt jump in a new suit nat.

LEADS AND SIGNALS

OPENING LEADS STYLE

| | | |
|--------|------------------------|-------------------|
| | Lead | In Partner's Suit |
| Suit | Attitude | Attitude in count |
| NT | Attitude | Attitude in count |
| Subseq | Attitude | Count |
| Other: | highest from doubleton | |

LEADS

| | | |
|-------|---------------|------------------------|
| Lead | Vs. Suit | Vs. NT |
| Ace | AKxxx AKQ Ax | AKx AKxx |
| King | KQF KQ10 9 AK | KQJ KQ10 9 to unblock |
| Queen | DJxx Dx | KQxxxx QJ10 QJ98 |
| Jack | J109 j108 Jx | J109x J1087x |
| 10 | 109x | A109x K109x Q109x AJ10 |
| 9 | 98x | 109xx J98xx |
| Hi-X | even | Even |
| Lo-X | Odd | Odd |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|----------------|-----------------|------------|
| 1 | UDC | UDC | Odd enco. |
| Suit 2 | 1 | | |
| 3 | | | |
| 1 | | | |
| NT 2 | UDC | UDC | Odd. Enco. |
| 3 | | | |

Signals (including Trumps):

Lavinthal count when you useful for us

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

After 1♥ = 4/5♦

After 1♦ = 4/5♥

Double in competition = good hand or good distribution

Penalty double after 2♥/♦ 3♣/♦♥♦

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Always takeout in the competitive situations

W B F CONVENTION CARD

CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:

NCBO:

PLAYERS: Cormela-Sabbatini

EVENT (Open/Women/Senior/Transnational)

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

5 cards major Strong NT. 2♦multi

1♣ 2 or more cards 1♦ 4 or more cards unbalanced

2♣ game forcing 2♦ multi 2♥/♦ 9/12 HCP 6 cards

2NT 20/21 possible 5 cards major

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2♦ multi = 18/19 HCP balanced or 18 or + 5 0r + ♦ or 6♥/♦ 9 HCP or less

MONACO club cuebids (GHESTEM)

1♥/♦ after double 1NT= ♣

2♣ = ♦

2♦ = ♥

Direct support = weaker

SPECIAL FORCING PASS SEQUENCES

In SLAM sequences when the opponent is clearly in defence

IMPORTANT NOTES

PSYCHICS:Rare

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|--|---|--|-----------------------------------|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 2 | 4♣ | Balance 12/14 | 1♦ nat or weak in♣ | Nat.1♣-1♦-1♥/♠/NT-2♣ NO FORCING | Only in forcing situation |
| | | | | Natural 11/20 | 1♥/♠ nat INT 9/11 2♣ nat forcing 2♦ multi 2♥9/11 5♣+4♥ 2♣ limit o+ minor | 1♣-2♣-2♦= no strong hand 2♥/♠= ♦+♥/♠ 15+ | |
| 1♦ | | 4 | 4♣ | Nat. unbalanced | All nat. 2♦ multi 2♥ 9/11 5♣+4♥ 2♣ inv♦ 3♦ preamp | 1♦-2♣-2♦= no strong hand 2♥/♠= ♦+♥/♠ 15+ | Only in forcing situation |
| 1♥ | | 5 | 4♣ | 10/20 nat. | 2♦ nat forcing or weak support 2♥ 8/10 2♣ = 4♣+6 minor inviting 2NT Game forcing 3♣inviting with support 3♦ both minors strong | 1♥-2NT strong hand 3♦ normal hand 3♥ minimum | |
| 1♠ | | 5 | 4♥ | 10/20 nat. | 2♦ nat forcing or weak support 2♣ 8/10 2NT Game forcing 3♣ inv. with support 3♦ both minors strong | 1♣-2NT strong hand 3♦ normal hand 3♣minimum | |
| 1NT | | | 4♣ | 15/17 possible 5 major | 2♣ no forcing Stayman 2♦ transfer in ♥ or ♣ 2♥transfer in ♠ or ♦ 2♣ 1 singleton 2NT transfer for minor weak or unbalanced SLAM try 3♣ = 5♦ singleton in a major 3♦= 5♣ singleton in major 3♥/♣singleton both minors | 2♦ no majors 2♥□ 4 possible 4♣ 2♣ = 4♣ 3♥/♠= 5 | |
| 2♣ | | | 4♣ | Forcing game any distribution | 2♦ waiting 2♥ transfer for ♠ 2♣ transfer for another suit 2NT both majors | | |
| 2♦ | | | 4♣ | 18/19 balance or weak ♥/♦ or strong with ♦ | 2♥ negative 2♣ inviting or more 2NT 5 or + ♦force one round others nat. Forcing | 2♦ - 2♥ - 2NT = 18/19 balance 3♣ weak maximum 3♦= min. ♥ 3♥= min.♦others game forcing with ♦ | |
| 2♥ | | | NO | 9/12 6♥ | 2NT Asking 3♣ a singleton 3♦ask 3♥=♣ 3♣=♦3NT =♣ 3♦= 6-4 with minor | After 2 N.T. all forcing | |
| 2♣ | | | NO | 9/12 6♦ | 2NT Asking 3♣ a singleton 3♦ask 3♥ =♣ 3♣=♦ 3NT =♣ 3♦= 6-4 with minor | | |
| 2NT | | | 4♣ | 20/21 balanced possible 5 majors | 3♣ Puppet 3♦ = 5♥ 3♥ = 5♣ 3♣= minors 4♣/♦/♣ = Slam try with ♥/♦/♣/♦ | 2NT 3♣♣ 3♥ = no majors | |
| 3♣ | | | NO | Preempt | New color forcing | | |
| 3♦ | | | NO | Preempt | New color forcing | | |
| 3♥ | | | NO | Preempt | New color forcing | | |
| 3♣ | | | NO | Preempt | New color forcing | | |
| 3NT | | | NO | 6/5 or 6/6 minors | nat. | | |
| 4♣ | | | NO | Good 4♥ | 4♦Asking | | |
| 4♦ | | | NO | Good 4 ♦ | 4♥ Asking | | |
| 4♥ | | | NO | Nat. | | | |
| 4♣ | | | NO | Nat. | | | |
| 4NT | | | NO | Asking for Aces | | | |
| 5♣ | | | NO | Natural | | HIGH LEVEL BIDDING | |
| 5♦ | | | NO | Natural | | KEY CARD BLACKWOOD | |
| 5♥ | | | | | | CUEBIDS 1^ and 2^ round | |
| 5♣ | | | | | | Dopi Ridopi | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|---|--|--|
| OVERCALLS (Style; Responses; 1 / 2 Level; Reopening) | | |
| 1-level: can be weak (5+HCP) | | |
| 2-level: usually more constructive (10+HCP) except sandwich, or when partner has passed | | |
| | | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 2 ND =15-18 RESP as over 1NT opening | | |
| 4 th Live=5OM-4(+)-om | | |
| 4 th reopening 1NT=10-16 RESP NAT | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| Weak jump overcalls (wide ranged, from 3 HCP NVUL vs VUL) vs constructive openings | | |
| 2NT=lowest unbid suits | | |
| Reopening jump bids are intermediate | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| (1♣)-2♦ or (1♦)-2♦= both majors, can be 5♥-4♠ NONVUL | | |
| (1♣)-2♣=NAT, (1M)-2M=5OM+5m | | |
| Jump cue=asks stopper, also against short 1m | | |
| 4 level cue=twosuiter; 3 level cue=stopper ask | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| 2♣=both majors, 2♦=one major | | |
| Vs 13-15 (or weaker) NT: X=14+ | | |
| Vs strong NT: X=5m, 4M | | |
| | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| Leaping michaels (Jump to 4m=5crd m+5crd OM) | | |
| | | |
| Vs Multi: X=points | | |
| Lebensohl responses on T/O X of 2M | | |
| Doubles are flexible | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ | | |
| Vs strong ♣: X=majors, 1NT=minors, 2♦/♥/♦=PRE | | |
| | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| System ON, except 2/1 NF and raise is wide-range | | |
| | | |

| LEADS AND SIGNALS | | |
|---|--|-----------------------|
| OPENING LEADS STYLE | | |
| | | |
| | Lead | In Partner's Suit |
| NT | 4 th , highest from xx/xxx, 2 nd from xxxx(+) | 3rd/5th |
| Suit | 3rd/5th | 3rd/5th |
| Subseq leads: often same through dummy (or S/P) Through declarer: often ATT (low=ENC), but CNT and S/P possible Other: leads in a suit bid by us can be different | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AK+ | AK(+) |
| King | AK, KQ(+) | AKQ, KQJ, KQ10, KQ(+) |
| Queen | QJ(+) | QJ(+) |
| Jack | J10(+) | J10(+), AJ10, KJ10 |
| 10 | AJ10, KJ10, 109 | A109 etc, 109 |
| 9 | A109, K109, Q109, 9x | 9x, 9xx |
| Hi-X | Doubleton | Doubleton |
| Lo-X | 3rd/5th | |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| Suit 1 | Lo=ENC | Lo=even |
| 2 | Lo=Even | Hi=S/P |
| 3 | Hi=S/P | |
| NT 1 | Lo=ENC | Lo=even |
| 2 | Lo=Even | Hi=S/P |
| 3 | Hi=S/P | |
| Signals (including Trumps): | | |
| Hi-Lo in trumps: want a ruff or S/P | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| T/O X can be light (9+) with suitable shape; Offshape T/O X OK if 17+ | | |
| | | |
| X after OPPT simple overcall suggest 4+card unbid M | | |
| X after OPPT higher overcalls more flexible | | |
| 2NT response to our T/O X can be scramble. | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| RDBL generally SOS on penalty doubles, but not on lead-directing doubles of Artificial bids | | |
| | | |

| EBL CONVENTION CARD | | |
|---|--|--|
| CATEGORY: Green | | |
| Sticker: | | |
| NCBO: Netherlands | | |
| PLAYERS: Leo Hofland, Bas van der Hoek | | |
| EVENT Senior Teams | | |
| Maart 2022 5034 3440720 | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| 5-card M (semi-F 1NT), 1♣=2+ card, 2/1 GF, 15-17 NT | | |
| Openings can be light with shape, otherwise 11+ | | |
| 3 rd hand openings can be very light | | |
| Wide-range pre-empts depending on vulnerability/position | | |
| 1NT, 2NT opening or rebid can be semi-BAL | | |
| Negative X thru 4♥ | | |
| In competition System OFF, after T/O X usually system ON | | |
| 3 rd hand pre-empts very undisciplined | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 2♣ opening PRE (5-10) ♦ or 22-23 BAL or MF hand | | |
| 2♦ opening multi PRE (5-10) M or 24+ BAL | | |
| 2M opening 5M-4+m PRE (5-10) | | |
| PRE jump shifts on 2 level (4-8) after our 1m or 1♥ opening | | |
| | | |
| | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| (usually no FP when we overcall) | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| IMPORTANT NOTES | | |
| Most doubles in competition are negative/card showing | | |
| 4 th suit=GF | | |
| PSYCHICS: rare | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|------------------|--|--|---|--|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 2 | 4♥ | Only 2 with 4=4=3=2. NF | 1♣-1M longer ♦ poss. (Walsh); inverted minor RESP to 1♣ can be weak (3+ HCP) PRE 2 level jump shifts (5-8) Double jump=splinter | After 1NT rebid: 2♦=GF; 2♣=puppet to 2♦ | Cuebid=support INV+ 1m-(1♥)-X=4card ♣ 1m-(1♥)-1♣=5card ♣ |
| | | | | | | | Support doubles |
| 1♦ | | 4 | 4♥ | often 1♦ with 4-4 minors | 1SA: 5-12 semi-F; 2M=CONST; 2/1 GF 2NT=12+ 3+SUPP 3♣=7-9 4SUPP; 3♦ INV 4SUPP 3OM, 3NT=GF BAL 3SUPP, 4m=splinter 3M=3-6 PRE Drury after 3 rd or 4 th hand opening 2♣ on 1♥: PRE 5-8 | After 1NT rebid: 2♦=GF; 2♣=puppet to 2♦ 1M-2NT-3♣=MIN | 1♥-(1♣)-2NT=NAT 1♥-(1♣)-2♦=10+ 3+SUPP |
| 1♥ | | 5(4) | 4♥ | 4-card possible in 3 rd hand | | | |
| | | | | | | | |
| 1♠ | | 5(4) | 4♥ | 4-card possible in 3 rd hand | | | |
| 1NT | | (14)15-17 | 4♥ | 5422, 6m or 5M possible 5431/4441 possible (rare) | 2♣=STAY; 2♦/♥/3♣=TRF; 3♦=asks for 5crd M 3♥=3♣1♥(54); 3♣=1♦3♥(54); 4m=S-A Texas | (TRF occasionally on 4-card weak hand) | Lebensohl Na X all bids NAT |
| 2♣ | x | 0 | NO | PRE ♦ 5-10 (can be 5-card) 22-23 BAL, or GF UNBAL | 2NT=Relay | | |
| 2♦ | x | 0 | | Multi: PRE in M 5-10 (can be 5-card NONVUL) 24-25 BAL | 2NT= Relay; 2M, 3♥, 4♥=correctable | | ♥-bids are correctable Doubles on M-overcalls are correctable |
| 2♥ | | 5 | NO | PRE 5-10 5♥-4+m | 2NT= Relay GF; 3♣=correctable; 3♦=INV for 4♥ | | ♣-bids are correctable |
| 2♠ | | 5 | NO | PRE 5-10 5♣-4+m | 2NT= Relay GF; 3♣=correctable; 3♦=INV for 4♣ | | |
| 2NT | | | 4♥ | BAL or Semi-BAL 20-21 | 3♣=puppet STAY; 3♦/♥=TRF; 3♣=minors 4X=NAT slamtry | When TRF is accepted, denies support. | |
| 3♣ | | 6(5) | NO | PRE, NV ca 3-10, vul 6-10 NV 3 rd hand: can be 5 crd | | 3♦=TRF | |
| 3♦/♥/♣ | | 6 | NO | PRE, NV ca 3-10, VUL ca 6-10 | | | |
| 3NT | | | NO | Gambling, long solid minor | | | |
| 4♣/♦ | | 6 | NO | PRE, 5-10 Usually 7+ card | | HIGH LEVEL BIDDING | |
| 4♥/♣ | | 6 | NO | PRE, NV vs VUL 3-14 Otherwise 5-14 | | Mixed Cuebids, last train, Splinters RKC (4130) DOPI, ROPI | |
| | | | | | | In forcing pass situations: pass and pull=slamtry | |
| | | | | | | Non-jump 4NT over opponent's 4M=usually take-out | |
| | | | | | | Jumps to 4m (new minor) in competition often fitbid | |
| 4NT | x | NO | Minors, PRE 5-11 | | | 4NT as raise=NF. After 4m (natural) 4NT=usually NF. | |
| | | | | | | Serious 3NT | |
| | | | | | | | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style: Responses; 1 / 2 Level; Reopening) | | |
| 1-level 8+ 4+ card | | |
| 2-level 10-18 5= card | | |
| Jump reopening 10-15 6 + card | | |
| 2♣ over 1♣ is natural 6+ card | | |
| | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 15-18 balanced, Stayman and transfers | | |
| 4e position 11-14 , Stayman and transfers | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| weak | | |
| 1♣ or 1♦ and then 2♦ = majors | | |
| 2NT is lowest suits, 3♣ = other combinations | | |
| Reopen: 10-15 6+card | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| Cue of major = 5♣ and 5 in other major | | |
| 2NT is lowest suits | | |
| 3♣ is 5 other major and 5♦ not in reopening position | | |
| | | |
| VS. NT (vs. Strong; Reopening; PH) | | |
| 2♣ is majors, doublet is 5 in a minor and 4 in a major or strong | | |
| 2♦ direct is 6♥ or 6 ♣ | | |
| 2♥/♣ 5 card with 4+card in a minor | | |
| In reopening only Landy for majors | | |
| Vs weak NT 2♣ is majors rest is natural doublet is 14+ | | |
| | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| Take out double | | |
| Jump in a minor promises a major as well | | |
| | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ | | |
| INT is minors | | |
| Double is majors | | |
| | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| Sometimes transfers e.g. 1♣ -dbl -2♥ = good ♦ raise | | |
| Or 1♥-dbl-2♦ = good ♥ raise and see 1♣ | | |
| | | |

| LEADS AND SIGNALS | | |
|--|-----------------------|-----------------------|
| OPENING LEADS STYLE | | |
| | Lead | In Partner's Suit |
| Suit | 1-3-5 | 1-3-5 |
| NT | 1-3-5 | 1-3-5 |
| Subseq | | |
| Other: | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | Asks pos/neg signal | Asks pos/neg signal |
| King | Asks distribution | Asks distribution |
| Queen | QJ10x, QJxx ,Qx | QJ10x, QJxx ,Qx |
| Jack | AQJx, J10x(x) | AQJx, J10x(x) |
| 10 | KJ10x, 109xx, 10x | KJ10x, 109xx, 10x |
| 9 | Q109x, K109x, 98x, 9x | Q109x, K109x, 98x, 9x |
| Hi-X | 8x, sequence, 987x | 8x, sequence, 987x |
| Lo-X | 10xx, xxx, xxxx | 10xx, xxx, xxxx |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| 1 | Low=enc or even | Low = even |
| Suit 2 | Low=enc or even | Lavinthal |
| | | |
| 3 | | |
| 1 | | |
| NT 2 | Low=enc or even | Low = even |
| 3 | | Lavinthal |
| Signals (including Trumps): | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| 11+ with nice distribution, reopening 8+ | | |
| | | |
| | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| Competitive double | | |
| Lead directing double | | |
| | | |
| | | |

| W B F CONVENTION CARD | | |
|---|--|--|
| CATEGORY: i.e. Green | | |
| NCBO: Netherlands | | |
| PLAYERS: André Mulder and Jan Kolen | | |
| EVENT Senior | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| 5 card major | | |
| 1♣ 2+ with transfer responses; 1♦ 4+; 1NT 14-16 | | |
| 2♣ 19-20 NT, 25+ NT or game forcing | | |
| 2♦ 23-24 NT or game forcing ♦ or two suiter | | |
| 2♥ weak 5/6 card 5-10 points | | |
| 2♣ weak 5/6 card 5-10 points | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| Responses on 1♣ mostly transfer also after low interference | | |
| 1♦ = ♥, 1♥=♣, 1♣ is transfer to 1NT | | |
| 2♦ = 4-7 6♥, 2♥ = 4-7 6♣ | | |
| 1♣ - 2♣ is natural overcall | | |
| 1♣ - 2♦ is both majors | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| | | |
| | | |
| IMPORTANT NOTES | | |
| | | |
| | | |
| PSYCHICS: | | |
| Rare | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | André Mulder and Jan Kolen (Netherlands seniors) | | | |
|----------|--------------------|-------------------|--------------|---|--|---|--|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 2 | 4♠ | Bal 11-13 or 17-18 Clubs 11-20 | 1♦/1♥/1♠/2♦/2♥ transfers 1NT 11-12 bal 2♣ = 5+ 11+; 2♠ = 5-4 minors 8-10 3♣/3♦/3♥/3♠ invite good suit 4♣ both majors, 4♦/4♥ transfers | Rebid 1NT over 1♦ and 1♥ is 17-18 Rebid 3♦ = 17-18 bal with 4 card fit | 1NT = 8-10 Answers to 1♣-2♣: 2♦ = bal 11-13 2♥/2♣ = si 11-13 2NT = 17-18 3+♣ |
| 1♦ | | 5(4) | 4♠ | 11-20 only 4 if 4-4-4-1 | 2♦ = 11+ 4+ ♦; 3♦ = 5-9 4+ ♦; 2♥/2♠ = 4-7 6+; 3♣/3♥/3♠ invite 6+, 4♣ = both majors, 4♦/4♥ transfer | Answers to 1♦-2♦: 2♥ = bal 11-13, 2♠ = singleton 11-13 2NT = 17-18, | |
| 1♥ | | 5 | 4♠ | | 1NT = 6-10; 2♣ = 9-11 3♥ or GF 2♥ = 5-9 3card; 3♥ 5-9 4+ unbalanced 2NT 4+♥ invite+; 3♣/3♦/3♠ invite | 1♥ - 2♣ - 2♦ = relay nothing special 1♥ - 2♣ - 2NT 17-18 | Answers to 1♥-2NT: 3♣ = min, 3♦ = 15+, 3♥ = 17-18 3♣, 3N (♦), 4♣ is splinter 14+ |
| 1♠ | | 5 | 4♥ | | 2♣ = 9-11 3card ♠ or game forcing 2♣ = 5-9 3card; 3♠ = 5-9 4+♦ unbalanced 3♣/3♦/3♥ invite, 2NT 4+♦ 10+invite | 1♠ - 2♣ - 2♦ = relay nothing special 1♠ - 2♣ - 2NT = 17-18 | Answers to 1♠-2NT: 3♣ min 3♦ = 15+, 3♥/3NT/4♣ = si 14+ 3♣ = 17-18, |
| INT | | | | 14-16 (5M possible) | Stayman , all transfers, 4♦/4♥ transfers; 4♣ = minors; 4NT Quanti | | |
| 2♣ | x | | | 19-20/ 25+ bal , GF 1 suiter (no ♦) GF ♣ with 4 card other suit | 2♦ = relay; 2♥/2♣ = nonforcing natural 3♣/3♦/3♥/3♠ transfer 6+ two top honours | 2♣-2♦ -2♥=GF ♥ or 25+ bal | |
| 2♦ | x | | | 23-24 bal or two suiter GF Or GF ♦ or GF ♦ with 4card other suit | 2♥ = relay | | |
| 2♥ | 5/6 | | | 5-10 | 2NT = relay New suit forcing | 3♣ = min, 3NT = solid suit | |
| 2♠ | 5/6 | | | 5-10 | 2NT = relay New suit forcing | 3♣ = min, 3NT = solid suit | |
| 2NT | | | | 21-22 bal (5M possible) | 3♣ Puppet St., 3♦/3♥/transfer; 3♣=5-4 minors SI 4♣ = ♥, 4♦ = ♠, 4♥ = ♣, 4♣ = ♦ SI 3NT = 5♣+4♥ nonforcing | | |
| 3♣ | 6+ | | | 5-10 | New suit forcing | | |
| 3♦ | 6+ | | | 5-10 | New suit forcing | | |
| 3♥ | 6+ | | | 5-10 | New suit forcing | | |
| 3♠ | 6+ | | | 5-10 | New suit forcing | | |
| 3NT | | | | Solid suit | 4♣ = to play in minor | | |
| 4♣/♦/♥/♠ | 7+ | | | 5-10 | | | |
| 4NT | | | | | | HIGH LEVEL BIDDING | |
| 5♣/♦/♥/♠ | | | | | | Roman Keycard Blackwood, 14, 30, 2, 2+Q; 5NT =2 +void | |
| | | | | | | | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style; Responses; 1 / 2 Level; Reopening) | | |
| 1 level: agressive, may be 4crd / 2 level : normal | | |
| Responses : | | |
| - new suit (without jump) NF | | |
| -2NT after overcall 2 level : F with stop | | |
| - jump new suit : F | | |
| - jump raise : PRE | | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| - 15-18 , 4 th position : 10-14 → systems on | | |
| - 1NT in sandwich 15-18 | | |
| - 2NT in 4 th position : 15-18 → systems on | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| weak (5) 6-card; after weak 2 by OPPT jump to 3 level intermediate | | |
| Jump in 4th pos intermediate. | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| * 2NT: 5-5 lowest suits | | |
| * 1♦/-2♦ = majors (1♣ - 2♠ = natural) | | |
| * 1M-2M = other major + minor | | |
| Cue-bids in sandwich are natural / Michaels in 4th position | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| 2♣=MM; 2♦=1M; 2♥/♠=♥/♠+m; 2NT mm or strong 2suiter, | | |
| WK jumps (but semi constructive after WK NT) | | |
| strong NT : DBL = 5+minor + 4major (about 9+ HCP) | | |
| weak NT (max 15 HCP) : DBL = penalty | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| cue: 2-suiter, 4NT: 2/3-suiter, Leaping Michaels | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ | | |
| After STR 1♣ CRASH and weak jumps | | |
| Light overcalls | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| Truscott (reversed after 1 minor); new suit(without jump): F1R | | |
| Weak jump shifts | | |

| LEADS AND SIGNALS | | |
|--|---------------------|------------------------|
| OPENING LEADS STYLE | | |
| | | |
| Suit | Lead | In Partner's Suit |
| NT | 1,3,5 | 1,3,5 |
| Subseq | ATT | |
| Other: against NT strong king / against suit K from AK shows AK bare or side-suit singleton | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AKx(x) | AK(x) |
| King | AK(x) or KQ | AKJ(x) / KQT |
| Queen | QJx | QJ(x) / KQ(x) / AQJ(x) |
| Jack | JTx / KJT(x) | JTx / AJT(x) / KJT(x) |
| 10 | (H)T9(x); T9(x); Tx | (H)T9(x); T9(x); Tx |
| 9 | (H)98(x); 9x | (H)98(x); 9x |
| Hi-X | | |
| Lo-X | | |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| 1 | H-L = even | H-L = even |
| Suit 2 | High encouraging | H-L = even |
| 3 | | |
| 1 | H-L = even | H-L = even |
| NT 2 | High encouraging | H-L = even |
| 3 | | |
| Signals (including Trumps): | | |
| Trump echo | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| 11+HCP if shape correct; in 4 th seat could be slightly lighter | | |
| RESP NAT | | |
| CUE INV+ | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| 1m - (1♥) - DBL = 4crd ♠ | | |
| Negative X in most cases after intervention | | |
| Snapdragon, Rosenkranz (level 1), Responsive X, Lightner | | |

| EBL CONVENTION CARD | | |
|--|--|--|
| CATEGORY: | Green | |
| NCBO: | NBB (Netherlands) | |
| PLAYERS: | Willem van Eijck & Willem Gosschalk | |
| EVENT: | Senior | |
| SYSTEM SUMMARY | | |
| Basic system : natural style, 4 card M; non vuln 1NT 1 st and 2 nd hand (9)10-12 | | |
| 1♣ | 3-card possible (4/3-3/4-3-3 18-19) and 4/3-3/4-3-3 NV 1 st +2 nd hand if 15-17 | |
| 1♦♥♣ | 4+ card | |
| INT NV 1 st +2 nd hand (9) 10-12, rest 15-17 | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 2♣ | - weak 2♦ | |
| | - BAL 22-27 | |
| | - strong UNBAL, (not strong with ♦'s) | |
| 2♦ | - weak 2♥ or ♣ | |
| | - strong with ♦ | |
| | - BAL 28-29 | |
| 2♥ | : weak with both majors | |
| 2♠ | : weak 5crd♦ with 4+minor | |
| SPECIAL FORCING PASS SEQUENCES | | |
| | | |
| | | |
| | | |
| IMPORTANT NOTES | | |
| 2/1 nearly GF (2NT rebid by opener may be passed) | | |
| PSYCHICS: | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | NCBO: NBB (Netherlands) PLAYERS: Willem van Eijck & Willem Gosschalk EVENT Senior | | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
|-------------|--------------------|-------------------|--------------|--|---|---|---|
| | | | | DESCRIPTION | RESPONSES | | |
| 1♣ | | 3 | 4♥ | 10-21,4+crd; Exc.18-19 (43)33 or 15-17 (43)33 1 st and 2 nd NV | Inverted raises 10-14 2 NT 15+ fitted, 3 ♦♥♠ splinters | 1X-1Y – 3 NT fit 18-19BAL 2♣ CB in 10-12NT situation 2-wayCB in 15-17NT situation | No inverted raises after intervention or with passed hand |
| 1♦ | | 4 | 4♥ | 10+-21 | see 1♣ | See 1♣ | see 1♣ |
| 1♥ | | 4 | 4♦ | 10+-21, 4crd only in case of 3433 or 44M | 2 NT : ♥ - fit, 10-11 or 16+ BAL or 15+ SPL 3 NT : 12-15 no SPL, SPL's (11-14) | 1♥-2♥-2♣ = short any, 2NT NAT 3 m =long (help) 1 ♥ - 1NT - 2♣ = gazilli | Drury 2♣ ♦ (3- resp. 4crd) |
| 1♠ | | 4 | 4♥ | 10+-21, 4crd only in case of 4333 | see 1♥ | 1♣-2♣ - 2 NT short any 1♣-1NT - 2♣ = gazilli | see 1♥ |
| INT | | | | NV 1 st and 2 nd hand (9)10-12, rest (14)15-17 (5422, 6m 322 , 5332 or stiff honor possible) | 2♣ STAY,2♦/♥/NT/3♣ TRF;3♦(31)(45) 2♣MIN/MAX ® 3 M after STR NT: S/T / after WK NT: S/O 4♣/♦ TRF 4 M | if weak NT is doubled pass forces to RDBL RDBL=one colour bidding is touching colours 2♣=minors / 2NT= GF | Lebensohl after intervention |
| 2♣ | x | | | - WK 2 ♦ (NV 4-8, V 7-10) - BAL 22-27 - STR (strong with ♦ in 2♦) | 2♦ NF relay, 2M 5+crd F 2NT F relay / 3♦ to play opp weak 2♦ 3M NAT good INV opp WK 2♦ | | |
| 2♦ | x | | | - WK 2♥ or 2♣ (NV4-8,V6-11) - BAL 28-29 - STR ♦ | 2♥/♣ P/C , 2NT F®, 3m: NAT and F , 3♥/♣: P/C 4♣ asks for TRF to M, 4♦ asks to bid M, 4M = to play | After 2 NT ® : 3♥ is MAX with ♣ and 3♣ is MAX with ♥ | |
| 2♥ | | | | Weak with both majors NV 4-8 44M possible V 7-11 min 45/54M | 2♣/3♥/3♣ S/O; 2NT ®; 3m F | | |
| 2♠ | | 5 | | Weak with 5♣ and 4+m NV 4-8 V7-10 | 2NT ®/3♣ G/T (no fit for ♣) /3♦ G/T for 4♣ | | |
| 2NT | | | | (19) 20 - 21 | 3♣ Puppet STAY, 3♦/♥ TRF /3♣: mm /3NT:5♣+4♥NF/ 4 m: SI in ♥ resp. ♣, 4 ♥♣ : SI in ♣ resp. ♦ | After 2NT-3♣ - 3♦ or 3NT now 4♣ is minor suit ask | |
| 3♣/♦/♥/♣ | 7(6) | | | PRE | NAT, new suit 3 level F1 | | |
| 3NT | | | | Gambling (1 st and 2 nd hand)/ 3 rd and 4th hand to play | 4♣ P/C , 4♦F®, 4NT asks quality of minor | | |
| 4♣ | x | | | Stronger 4♥ opening | 4♦ either weak or slam going 4♥ good hand, 4♣ and higher asking bids, 4NT RKC | | |
| 4♦ | x | | | stronger 4♣ opening | 4♥ either weak or slam going 4♣ good hand, 5♣ and higher asking bids 4NT RKC | | |
| 4♥/♣ 4NT | | | | to play | Asking bids | | |
| | | | | asking for specific aces | | HIGH LEVEL BIDDING | |
| | | | | | | RKC 1430 – 5NT/6X is even/odd number of key cards with void, MIXED CUE'S, SPLINTERS DOPE-ROPE, NON-SERIOUS 3SA | |

Defensive and Competitive Bidding

Overcalls (Style; Responses; Reopening)

1-level: Light
2-level: Sound

Responses: 1-level F1, 2-level constructive, 3-level GF.
Jumps are minisplinter, double jumps Splinter, cue-bid is a good raise in overcaller's suit.

1 NT overcall (2ND/4TH; Responses; Reopening)

15-18 HCP.

Same responses as after opening 1NT.

Jump Overcalls (Style; Responses; Unusual NT)

1-Suit: Light jump overcalls, but not bad red vs. white
2-Suit: 2NT = 2 lowest suits (5+-5+) weak/strong

Direct and Jump Cue Bids (Style; Responses)

Over 1♣: 2♣ = ♣, 2♦ = both M (5+-5+), 2 NT = ♥/♦ (5+-5+)

Over 1♦: 2♦ = Both Majors (5+-5+), 2 NT = ♥/♣ (5+-5+)

Over M: Other Major + ♣ (5+-5+), 2 NT = ♦/♣ (5+-5+)

Jump cue-bid: Asks for stopper

VS. NT (vs. Strong/Weak; Reopen: PH)

2♣ = Both Majors

2♦ = ♥ OR ♣

2♥ = ♥ and a minor (usually longer, 4(5) ♥ and 5+minor)

2♠ = ♣ and a minor (usually longer, 4(5) ♣ and 5+minor)

2NT = Both minors OR any Strong 2-suiter

4th seat and after initial pass: DONT

VS. Preempts (Doubles; Cue bids; Jumps; NT bids)

Take out DBL (Lebensohl)

4m: leaping michaels (GF with 5+ and 5+ in other Major)

Jump overcall in Major: Good hand.

Cue-bid: Ask for stopper

Over 3M: 4m natural

VS. Artificial Strong Openings

VS. 2♦ Multi

DBL = Takeout vs ♣ or strong

2NT = 15-18 HCP, (semi)balanced

Leads and Signals

Opening Leads Style

| | | |
|--------|----------------------------------|----------------------------------|
| | Lead | In Partner's Suit |
| Suit | 3 rd /5 th | 3 rd /5 th |
| NT | 3 rd /5 th | 3 rd /5 th |
| Subseq | Attitude | |

Leads

| Lead | Vs. Suit | Vs. NT |
|-------|-----------------|-------------------------------------|
| Ace | AK, Ax, A | Axx(x) |
| King | AK, KQ(x) | KQ(x), AKJ10(x), KQ109(x) AKQ(x) |
| Queen | QJ(x), | QJ(x), AQJx(x), |
| Jack | J10(x), KJ10(x) | J10(x), HJ10(x) |
| 10 | 109(x), H109(x) | 109(x), H109(x) |
| 9 | 9x | 9x, 98(x)(x) |
| Hi-X | Even number | Normally even number |

Signals in order of priority

| | Partners lead | Declarer | Discarding |
|-----------------|---------------|----------|--------------|
| Suit: | Encrg/Disrcg | Count | Encrg/Disrcg |
| 2 nd | Count | Count | Count |
| 3 rd | Count | Count | Count |
| NT: | Encrg/Disrcg | Count | Encrg/Disrcg |
| 2 nd | Count | Count | Count |
| 3 rd | Count | Count | Count |

Signals (including Trump's):

Hi-Low = Discrg/Even number, Low-Hi = Encrg/Odd number

Smith (NT): Hi-Low likes the lead from both.

Lavinthal: Obvious positions, and possibly when declarer leads.

Doubles

Takeout Doubles (Style; Responses; Reopening)

Light style, also reopenings

Special, Art and Comp Dbl/Rdbl's

Neg, Responsive, Support DBL to 2♥, Competitive DBL

1♣ - (1♦) - DBL shows both Majors

1m - (1♥) - 1♠ shows 5+♠,

1m - (1♥) - DBL shows exactly 4 ♠,

1m- (1♣) - DBL strongly suggests at least 4♥



WBF



System Card



Category: Green

NCBO:
Norway Seniors

Event:
2021

Players:
Lars Erik
Eide

Odd A.
Frydenberg

System Summary

General Approach and Style

Natural, 5c M . 3rd hand openings may be light
Light preempts green vs. red

1NT Openings: (14)15-17 HCP (5M/6m/single/5422)

2-over-1 Responses: GF except rebid in the minors

Special bids that may require defence

Special forcing pass sequences

When GF established
After 1m-(p)-2m-(2/3x)
After 1M-(p)-2NT-(3x)

Important notes that don't fit

xy-NT/xyz: 2♣=sign off in ♦ OR INV, 2♦=GF

Psychics

Rare, but might occur.

| Opening | Art | Min. # | Neg. D. thru | Description | Responses | Subsequent Auction | Passed Hand Bidding |
|---------|------|--------|--------------|--|---|--|--|
| 1♣ | | 3 | 5♦ | 10+ HCP, 3+♣ | 1♦/♥/♠ = 6+ HCP and 4+ cards in the suit Walsh: 1♥/♠ can have longer ♦ if weak. 1 NT = 6-10 HCP (no majors) 2♣ = GF w/ 4+♣. 3♣ = Preemptive (about 0-5 HCP) 2♦ = Inv w/ 5+♣. 2♥/♠ = 8-11 HCP, 6(+)cards. 2 NT = 11-12 HCP. 3♥/♠ = Shortness w/5+♣. 3 NT = 13-15 HCP. | 1♣-1♦-1♥/♠ = Unbalanced 1♣-1♦-NT= 11-14 balanced, can have 4c ♥/♠ | 2♣ = 6-9 HCP w/ ♣. 2♦ = 10-11 HCP w/ ♣ |
| 1♦ | | 3 | 5♦ | 10+ HCP, 3+♦ (3♦ only if 4-4-3-2) | 1♥/♠ = 6+ HCP and 4+ cards in the suit 1 NT = 6-10 HCP (no majors) 2♣ = GF if not rebid. 2♦ = GF w/ 4+♦. 2♥/♠ = 8-11 HCP, 6(+)cards 2 NT = 11-12 HCP. 3♣ = Inv w/ 5+♦ 3♦ = Preemptive (about 0-5 HCP) 3♥/♠ = Shortness w/ 5+♦. GF. 3 NT = 13-15 HCP | | 2♦ = 6-9 HCP w/ ♦. 3♣ = 10-11 HCP w/ ♦ |
| 1♥ | | 5 | 5♦ | 10-22 H CP, 5+♥ | 1NT=6-12 HCP NF, 2♣= a)GF if not rebid. b) inv (9+-12-HCP) w/ 3♥ 2♦= GF if not rebid. 2♥= 5-9 w/3+♥. 2♣=shortage in m 2NT=4+♥ GF. 3♣ = 6-9 or 10-11 w/4+♥, no shortness. 3♦= shortage in ♠. 3♥= pre-empt. 3♣=to play. 3NT=void in ♠. 4♣/4♦=void. | 1♥-2NT, 3♣/♦/♠ = Natural, extra values 1♥-2NT, 3♥=Minimum 1♥-2NT, 4♣/♦/♠ = void 1♥-2NT, 4♦ = void in ♠, minimum | 1♥-2♣ = good raise w/ 3 ♥ 1♥-2♦ = good raise w/ 4+ ♥ 1♥ - 2♣/3♣/3♦ = shortness, 4+ ♥ |
| 1♠ | | 5 | 5♦ | 10-22 HCP, 5+♠ | Similiar as for 1♥. 2♥ = GF. | Similiar as for 1♥ | Similiar as for 1♥ |
| 1 NT | | | 5♦ | (14)15-17 HCP (Good 14 to 17) May have 5c M, 6c m, (5-4-2-2) and singleton | 2♣=Stayman, 2♦/2♥=Transfer to 2♥/2♣. 2♣ = Transfer to ♣. 2NT= Both minors, weak/strong. 3♣ = Transfer to ♦. 3♦ = Invitational to 3 NT, normally solid suit.3♥/♠= shortness GF. 4♣/♦ = Texas. | 1NT-2♣, 2♦-2♥=pick a M; bid 2♣ w/ equal length. 1NT-2♣, 2♥-2♣= Inv w/ 4♣ 1NT-2♣, 2♦-2♣= both M (5+-5+),GF. 1NT-2♣, 2♦♥♣-3♣=Asking bid. | |
| 2♣ | ✓ | | | Strong, HCP (22+) OR tricks (8,5+) | 2♦=Weak OR waiting, 2M=GF, at least 5 card suit 2NT= GF w/5-5 minors, 3m=GF, at least HHxxxx | | |
| 2♦ | | 6 | | 6(+♦), 5-10 (11) HCP | 2♥/♠= constructive, 2NT=Ask for values in other suits 3♣= NAT GF. 3/4♦=Preempt. 3♥/♠= NAT GF. 4♥/♠=To play | 2♦-2NT, 3♣/♥/♠= values in that suit NT 3♦= Minimum 3 NT = solid suit | |
| 2♥ | | 6 | | 6(+♥), 5-10 (11) HCP | 2♣= NAT F1, 2NT=Ask for shortage 3♣ ask for strength and suit quality, 3♦=Preempt. 3♣= NAT GF. 4♣/4♦=Splinter | 2♥-2NT-4♣,4♦=Void, 4♥ = void in ♠ | |
| 2♠ | | 6 | | 6(+♣), 5-10 (11) HCP | Similiar as for 2♥. 4♥ = To play. | Similiar as for 2♥ | |
| 2 NT | | | 5♦ | 20-21 HCP | 3♣ = Puppet, 3♦/3♥ = TRF and GF, 3♣ = 44+m | 2NT-3♣, 3♦=At least one 4c M, 3♥/3♣=5c, 3NT=Denies 4/5 c M | |
| 3x | (6)7 | | | PRE, 2-10 HCP ACC to VUL | New suit = Forcing 3NT= To play. 4♥/♠=To play | | |
| 3NT | ✓ | | | Solid minor, gambling (no side A or K in 1 st and 2 nd seat) | 4♣=p/c, 4♦= asking for shortness | High Level Bidding | |
| 4♣ | 7 | | | PRE, ACC to VUL | 4♦=cuebid, 4♥ ♠=To play, 4NT=BW | RKCB (1430) | |
| 4♦ | 7 | | | PRE, ACC to VUL | 4♥ ♠=To play, 4NT=BW | Exclusion RKCB, DOPI/ROPI | |
| 4♥,♣ | 7 | | | PRE, ACC to VUL | 4♣=To play 5m=Cuebid | 5NT is frequently pick a slam. | |
| 4NT | ✓ | | | Asks for specific aces | 5♣=0 Ace, 5NT=2Aces, 5♦/5♥/5♣/6♣= that Ace | Splinter bids | |
| | | | | | | Cue-bids (Italian style) | |

| Defensive and Competitive Bidding | | |
|--|--|--|
| Overcalls (Style; Responses; Reopening) | | |
| 1-level: Aggressive if good suit | | |
| 2-level: Sound | | |
| Responses: Cue-bid = 1 round forcing | | |
| 1 NT overcall (2ND/4TH; Responses; Reopening) | | |
| 15-18 bal (subs auction as after 1nt opening) NT-system is on, not after dbl. | | |
| Jump Overcalls (Style; Responses; Unusual NT) | | |
| Preemptive (1M)-2NT= 6HP+, ♣+♦ | | |
| Direct and Jump Cue Bids (Style; Responses) | | |
| Direct Cue = majors o/minor,major/club o/major appr. 9+ Jump cue=Asks for ♣+♦ pper. | | |
| VS. NT (vs. Strong/Weak; Reopen: PH) | | |
| Dbl : Strength 2♣: ♥ + ♠ , 2♦ = 1 major, 2♥/ ♦=4 + longer minor 2NT: ♣ + ♦ or strong 2-suits | | |
| VS. Preempts (Doubles; Cue bids; Jumps; NT bids) | | |
| Take Out DBLs. VS. Versus 2M, 3 suit, Multi 2M-3M = Leaping Michaels | | |
| VS. Artificial Strong Openings | | |
| Versus 1♣: Dbl=strong unbal (norm. 16+), 1♦=Majors, 1NT=minors Versus 2♣: D=♣ | | |
| VS. 2 ♦ Multi | | |
| Multi: Dbl. = 15-18 balanced 2NT : 19-21 balanced Leaping Michaels | | |

| Leads and Signals | | |
|--|---|------------------------|
| Opening Leads Style | | |
| Suit | Lead | In Partner's Suit |
| 3./5. | 3./5. | |
| NT | 3rd – 5th | 3rd – 5th |
| Subseq | Attitude when opening a new suit through declarer | |
| Leads | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AKx/AKxx(x)or A(xxxx) | AKx/AKxx(x)or A(xxxx) |
| King | AK/KQ/KQJ(x)/KQT(x)/AK | AK/KQ/KQJ(x)/KQT(x)/AK |
| Queen | AQJ(x)/QJ(x)/QJT(x) | AQJ(x)/QJ(x)/QJT(x) |
| Jack | HJT(x)/JT(x) | HJT(x)/JT(x) |
| 10 | HT9x//Tx/T9 | HT9(x)/T9(x) |
| Signals in order of priority | | |
| Suit: | Partners lead | Declarer |
| | Hi=Disc | count |
| 2 nd | count | count |
| 3 rd | Lavinthal | lavinthal |
| NT: | Hi=Disc | Hi=Disc |
| 2 nd | count | count |
| 3 rd | Lavinthal | lavinthal |
| Signals (including Trump's): | | |
| Encourage: Low, Lavinthal Smith (NT): Hi-Low likes the lead from both. Count: hi-low = even | | |
| Doubles | | |
| Takeout Doubles (Style; Responses; Reopening) | | |
| Rdbl = 10 hcp + After 1 major- 2 NT at least invitational in the bid suit 1 level forcing for one round, 2 level not forcing After opp's 1nt → 2kl =major | | |
| Special, Art and Comp Dbl/Rdbl's | | |

|  | System Card |  |
|--|--------------|--|
|  | | |
| Category: Green | | |
| Event: EBTC 2022 | | |
| Norway Seniors | Arve Farstad | Jan Mikkelsen |
| System Summary | | |
| General Approach and Style | | |
| 5 card MAJORS, 1 ♣ = 2+ 1 NT : (14+)15-17, might be 5major/6 minor (may have single Honor) 2 over 1: GF unless suit rebid/2♣ may be inv. with 3-card support after majoropening. | | |
| Special bids that may require defence | | |
| 1♣♦ – (dobl.) - 2♦/♥ transfer to 2♥/2♠ 1♣ - (1♦) – 2♦/♥ transfer to 2♥/2♠ | | |
| Special forcing pass sequences | | |
| 1x-(? y)-p = pass might be penalty, dbl = Take Out | | |
| Important notes that don't fit | | |
| X-Y-NT 2♣ demands 2♦,2♦=GF (Dto 1X-1Y-1Z) on after D Lebensohl 2nt in most competitive situations except 1 M-2 M-D, then 2 NT = minors Puppet Stayman on 20+ with NT distri. Bergen 2 NT in comp. Sit. Takeout D in many situations | | |
| Psychics | | |
| Rare | | |

| Opening | Art | Min. # | Neg. D. thru | Description | Responses | Subsequent Auction | Passed Hand Bidding |
|---------|-----|--------|--------------|--|---|---|--|
| 1♣ | | 2 | 4s | 10-22 hp | 2♦ = 9-11 and ♣. 2♣ = GF Strong jump shifts in /♥/♠ 6Cards+ Walsh | 1♣ - 1♦- 1 major = 5 club, 4+ major or 4-4-4-1 1♣- 1♥-2♠ =Natural F1 --> 2NT only response NF After 1♣-(1♦): double=4-4, ♥-♠, 2♦/♥=6+♥/♠ After 1♣-(1♥): double=4-5♠, 2♥=6+♠, 2♠=inv. ♣ Transfer after 18-19NT 1♣ (2+) - 2♦ = both major | |
| 1♦ | | 4 | 4s | 10-22 hp | 3♣ = 9-11, inv. In D, 2 D = GF Strong jump shifts in Major 6cards+ | 1♦- 1♥-2♠ = natural GF After 1♦-(1♥): double=4-5♠, 1♠=no ♠ suit, 2♥=6+♠, 2♠= inverted minor raise 9/10+HP Transfer after 18-19NT | |
| 1♥ | | 5 | 4s | 10-20 hp | 2NT= Jacoby GF . 4+ card support 2♠= inviting game in ♥, short in ♣ or ♦, 2NT ask 3♣= limit raise in ♥ . 4+ card support 3♦= inviting game,in ♥, short in ♠ 3♥ = preemptive | 1♥- 2NT-3♥ = no side suit, 1♥-2NT-3 any=nat 1♥-2NT-3♥-new suit=single 1♥-2NT-3♥-3NT=asks cuebid 1♥-2NT-3NT=18-19, 1♥-2NT-4level=void 1♥-1NT-2NT:GF. 3♣=5+♣, 3♦=5+♦, 3♥=Hx, 3♠/3NT=3244max/min | Drury 2♣/♦ = Game interest with 3/4+card support |
| 1♠ | | 5 | 4♥ | 10-20 hp | 2NT = Jacoby. 4+ card support 3♣= inviting game in ♠ , short in ♣ or ♦ (rele ask), 3♦= limit raise in ♠, 3♥=splinter 3 ♠ = preemptive | Same as 1♥ 1♠-1NT-2NT: GF. 3♣=5+minor, 3♦=4+♥, 3♥=2344&max, 3♠=Hx, 3NT=2344&min | Same as 1♥ |
| 1 NT | | --- | 3♠ | (14)15-17 bal., may be 5 M/6 m Maybe singelton honor | 2♣ = Stayman, 2♦, ♥ is transfers, 2♠ asking best minor, 3♣, ♦ = Invitational 3♥/♠ = Singel GF and 3 in unbid M (3-1-5-4 etc.) Smolen/opposite major balanced slaminv. | 1NT-2♣-2♦-2♠= inviting game = 5spades+4hearts 1NT-2♦-2♥-2♠= inviting game=5hearts+4spades 1NT-2♥-2♠-3♥=GF 5-5 in major 1NT-2♣-2x-3♣ = Asking for distr. | |
| 2♣ | X | 0 | | 22-23 or 24+ hp bal. Or strong unbal | 2♦= asking opener to clarify his hand (waiting) Direct bid = ((5(6m)) cards+headed by honor)) 2NT= pos. 5-5 minors | 2♣-2♦-2♥-2♠(obl.)-2NT = 24-25 NT. 3 NT = 26-27 2♣-2♦-2♠-2NT=5+ bal., 3♣ second negative 2♣- 3♥/♠ = semi-running 6 cards | |
| 2♦ | | 6(5) | | 5-10 | 2NT =asking bid 2♥/♠ NF , 3♣ NF | | |
| 2♥ | | 6(5) | | 5-10 | 2NT= asking for single, 2♠ NF , 3♣/♦ NF | | |
| 2♣ | | 6(5) | | 5-10 | 2NT=asking for single, 3♣/♦/♥ NF | | |
| 2 NT | | --- | | 20-21 Balanced | Puppet stayman, transfers , 3♣ = slaminv. minors 3 NT = to play, 4♣/♦ = slamtry in ♥/♠ 4♥ / ♠ = slamtry in ♣/♦ | | |
| 3x | | 6 | | Preempts | 1. and 2. Pos: Good suit in ♣/♦ New suit F | | |
| 3NT | X | 7 | | Running suit,no side A/K | 4♣ to correct, 4♦ asks for shortness | High Level Bidding | |
| 4♣ | | 7 | | Preempts | | 4NT: Roman Key Card Blackwood: 5♣: 0/3, 5♦: 1/4 5♥: 2, 5♠ 2 incl. Triumph Q, 5NT=odd and a void, 6x=even and void. | |
| 4♦ | | 6 | | Preempts | | After 4NT and answer: 5NT=asking specific King, promise all aces | |
| 4♥,♦ | | --- | | To play | New suit is cuebid, 4NT=RKCB | Cue bids: 1 st and 2 nd round controls up the line, Exclusion Blackwood | |
| 4NT | ∨ | | | Asks for specific aces | 5♣=0 Aces, Suit=that Ace, 5NT= ace of ♣ | Splinter & Minisplinter | |

Defensive and Competitive Bidding

Overcalls (Style; Responses; Reopening)

Could be light non-vuln. Rarely on weak suits 6-17 hcp
Resp: Useful Space Principle (Transfer from 2 in opp. suit to bid under simple raise) Jump- cue bid: shortness with supp.

1 NT overcall (2ND/4TH; Responses; Reopening)

15 – 18 /14-16 Same system as opening

Jump Overcalls (Style; Responses; Unusual NT)

Weak non-vuln. vs. vuln. Otherwise intermediate (11-14)

Direct and Jump Cue Bids (Style; Responses)

Direct: 2 highest suits not bid 6-17 hcp non-vuln, 10-17 vuln.

VS. NT (vs. Strong/Weak; Reopen: PH)

2♦: Diamonds or both majors

2♦: Hearts or spades + minor

2♥: Hearts and a minor

2♣: Natural

Flexible range: 7-17 non-vuln, 10-17 vuln.

VS. Preempts (Doubles; Cue bids; Jumps; NT bids)

Take-out doubles. Lebensohl over weak 2s

4 min. over 2 maj. promises 5-5 suit + other major

VS. Artificial Strong Openings

VS strong 1 club: X = black or red suits, 1♦: Majors or minors. 1NT: ♣+♥ or ♦+♠

Over Opponents' take out double

1-level Forcing one round 2-level NF

Leads and Signals

Opening Leads Style

| | Lead | In Partner's Suit |
|--------|---|---|
| Suit | 1 st -3 rd -5 th | 1 st -3 rd -5 th |
| NT | Low from suit with honour | 1 st -3 rd -5 th |
| Subseq | Low from honour vs. NT | |

Leads

| Lead | Vs. Suit | Vs. NT |
|-------|----------------------------|--------------------------------------|
| Ace | AK/AKx/AKxx(x) | AK/AKx/AKxx(x) |
| King | KQ/KQJ(x)/KQT(x) | KQ/KQJ(x)/KQT(x) |
| Queen | AQJ(x)/QJ(x)/QJT(x) | AQJ(x)/QJ(x)/QJT(x) |
| Jack | HJT(x)/JT(x) | HJT(x)/JT(x) |
| 10 | HT9x/AQT(x)/T9x | HT9x/AQT(x)/T9x |
| 9 | H9x/9xx/T9 | H9x/9xx/T9 |
| X | Hxxx/HT9 <u>x</u> /xxxx(x) | Hxxx <u>x</u> /HT9 <u>x</u> /xxxx(x) |

Signals in order of priority

| | Partners lead | Declarer | Discarding |
|-----------------|---------------|----------|------------|
| Suit: | Att. | Count | Att. |
| 2 nd | Lav. | Lav | Count |
| 3 rd | | | |
| NT: | Att. | Count | Att. |
| 2 nd | | | Count |
| 3 rd | | | |

Signals (including Trump's): Lav.

Doubles

Takeout Doubles (Style; Responses; Reopening)

Quite solid including reopening positions

Special, Art and Comp Dbl/Rdbl's

Support and comp.



System Card



System: Red

Players

Aasmund Stokkeland

Sverre Johnsen

System Summary

General Approach and Style

2-way club 5-card majors 2/1 style with Bergen raises

Multi

2♦: Short diamond CC Wei Precision style

2♣: Club pre-empt. Flexible style

Special bids that may require defence

1♦: 10-13 bal. or any 17+

2♦: MULTI - weak 2 M (norm. 6-card 5-9) or 22-23 bal.

2♥: 10-16 4-4-1-4, 3-4-1-5, 4-3-1-5 or 4-4-0-5

2♣: Preempt in clubs - Flexible style

1M-2♣: Nat GF or 11-13 3c supp.

Special forcing pass sequences

After 2NT-responses to 1 maj when not limited

Important notes that don't fit

Rare

Psychics

| vOpeni ng | Alt | Min. # | Neg. D. | Description | Responses | Subsequent Auction | Passed Hand Bidding |
|--------------------|-----|-----------|------------|--|--|---|---|
| 1♣ | X | | 4♦ | 10-13 bal. or any 17+ (except 22-23 bal.) | 1♦: 0-7hcp 1♥/♣: 8+ 4c+ Longer minor poss. 1NT/2♦/2♦: 8-12 not 4-c. Maj. 2♥: Inv+ 5+/4+ minors or 20+ bal.without M 2♣: GF 14-19 bal without M or long minor 2NT: 13-14 3NT: 15-19 3♦/♦: Inv. towards weak opener 3♥/♣: Std. preempt | Over 1♦: Weak opener bids 1♥/♣ (May also be strong) 2♦: 17+ clubs or 20-21 bal. 2 maj: GF relay Over 1♥/♣: Weak opener bids 1♣ (may be strong), 1NT or raise with 4-c support. 2♣: Strong relay or clubs 2NT: Support - 19+ or similar Over 1NT: 2♣: Art. Relay, 17+: Over 2♦/♦: Weak opener may raise. Other bids strong | 2♥/♣: 7-9 5c |
| 1♦ | | 3 | 3♠ | 10-16 3-card only if 5 clubs and single maj. Unbalanced. May have longer ♣ | 1NT: 6-11 4+ clubs NF 2♦: 9-12 4+ NF 2♥/♣: 4-8 6c+ 2NT: 13-15 with 4+ ♦ 3♣: Invitational 6+ | 1♦ - 1♥/♣ - 2NT: 14-16 4-c. supp. or 6-card ♦ with single pd's suit. | |
| 1♥ | | 5 | 3♦ | 10-16 but not 14-16 bal. | 1 NT: 7-13 Opener will pass with 10-11 bal. 2♣: Nat. GF or 10-13 3♥ 2♦: GF, 2♥: 6-10 3-card 2♦: 4-8 6c+ 2NT: GF with support 3♣/♦: 4+♥ 7-9/10-12 3♦: Preempt 0-6 3NT: 14-16 4-3-3-3 | Over 1NT: Opener may bid cheapest 3-card min. or 2♣ with 4-5-2-2 Over 2♣: 2♦: Natural or min. With 5♥, 2♥: Min 6c Over 2NT: 3♣: Min Other: Hxx+ 3♦: Hxx+ clubs | 2NT: 7-9 4c-supp. Other jumps: singleton. 2-way Drury |
| 1♠ | | 5 | 3♥ | As 1♥ | As 1♥ 2♥: GF 5c+ 3♥: Invitational 6+ | 1♣ - 1NT - 2♣ "nat" or 14 - 16 with 4♥ 1♣ - 2♣ - 2♥: 4+ any range | |
| 1 NT | | | 3♦ | (13+) 14-16 5-card major or 6-card min. possible | Stayman (may be weak and does not promise M) and transfers (2♣: One or both min.). 2NT: weak dbl. somewhere 3-level: singleton | Opener breaks transfer with 4-c. supp. New suit after transfer GF | New suit after transfer inv. |
| 2♣ | | 6 | 3♦ | 10 - 16 | Transfer principle with inv+ values 2NT: Inv+ with club-support | Simple accept of transfer: Minimal values 2-3c Accept on 3-level: Max with 3-card. Jump to 4 maj: Minimal values, splinters with stronger hands | |
| 2♦ | X | | | 6-card major 5-9 or 22-23NT | 2♥/♣, 3♦/♣ for correction 2NT: Asks suit and strength 4♣: Bid suit with transf. 4♦: Bid suit | | |
| 2♥ | X | | | 10-16hcp, 4-4-1-4, 3-4-1-5, 4-3-1-5 or 4-4-0-5 | 2NT asks strength/distr. | Opener bids 3♣ with min. Resp. Continues 3♦ for distr. | |
| 2♣ | X | | | 6-7 clubs flexible suit quality | 2NT asks suit quality | 3♣ weak suit. Other suit singleton with good clubs | |
| 2 NT | X | | | 12-16 hcp 5+♦/4+♣ 4-5,5 losers | 3♣ asks distribution 3♦/4♣: NF | Slam Conventions | |
| 3♣ Other 3 bids | | | | 13-16, 7 tr. Good suit Preemptive | 3♦ asks stoppers in majors | Cue-bids – cheapest control RKCB 0314 Josephine 5NT, voidwood | |
| 3NT | X | | | Preemptive broken minor suit | Minors for correction | | |
| 4♣,♦ | X | | | 3-5 controls strong major suit | Relay invites slam with 1 ace | | |
| 4♥,♣ | | | | Preemptive | | | |
| 4NT | | | | Asks specific ace | | | |

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS

1-level: 7-17, normally 5+ suit

2-level: sound 10-17, 5+ good suit

Responses: 2-level constructive

over 1M: 2♣=Drury, 3M-1=mixed raise, 3M=pre (0-6)

1NT OVERCALL

2nd seat: 16-18

4th seat: 11-14

Responses:

after 1m opening: system on

after 1M opening: 2♦=d or stayman, 2oM=to play

JUMP OVERCALLS

4-11 6+suit, 2◊=majors

2NT=55 lowest unbid suits

2NT=INV+

DIRECT & JUMP CUE BIDS

over 1m (nat): 2m=majors

over 1♣(2): 2◊=majors

over 1M: Michaels

VS. NT

vs. strong 1NT: x=5m+4M

2♣=majors

2◊=6M

2M=5M+4m

vs. weak 1NT (≤ 13): x=15+

VS. PREEMPTS

takeout double

leaping Michaels

VS. ARTIFICIAL STRONG OPENINGS

vs. strong 1♣: 1NT=4M-5m, other as after 1NT

OVER OPPONENTS' TAKEOUT DOUBLE

xx=10+ without fit (except 1◊-x =♡)

transfers:

1♣-(x): 1◊/♡= 4-5 ♡/♠, 1♠=NT or ♣, 2X=transfers

1♡-(x): 1NT=♣, 2♣=◊, 2◊=good raise

1♠-(x): 1NT=♣, 2♣=◊, 2◊=♡, 2♡=good raise

LEADS AND SIGNALS

OPENING LEADS STYLE

| | | |
|------------|--------------|-------------------|
| | Lead | In Partner's Suit |
| Suit | 2nd/4th best | 2nd/4th best |
| Notrump | 2nd/4th best | 3rd |
| Subsequent | | |
| Other: | | |

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|----------------|------------------|
| Ace | AKx | AKx |
| King | AK, KQx | KQx, AKJ10 |
| Queen | QJx | QJx, KQ109 |
| Jack | J10x, KJ10x | Jx, J10x |
| 10 | 10x, H109x | 10x, 109x, HJ10x |
| 9 | 109x | 9x, H109x |
| Hi-X | xXx, xXxX, HXx | xXx, xXXX, HXx |
| Lo-X | xX | xX |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|----------------|-----------------|------------|
| 1 | attitude | count | S/P |
| 2 Suit | count | S/P | count |
| 3 | | | |
| 1 | attitude | S/P | S/P |
| 2 NT | count | count | count |
| 3 | | | |

Signals:

high-low=odd/disc

low-high=even/enc

DOUBLES

TAKEOUT DOUBLES

standard

(1♣)-x-(pass)-1◊=0-6

MISCELLANEOUS DOUBLES/REDOUBLES

1♣-(1◊/♡)-x=4+♡/♠

1◊-(1♡)-x=4+♠

WBF CONVENTION CARD

CATEGORY: Red

NCBO: Poland

EVENT: Seniors Madeira

PLAYERS: Piotr Bizoń – Marek Blat

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Polish Club
1♣=balanced (or unbalanced with 5 clubs) 11-14, 5+clubs
15+, 18+ any

1◊=5+diamonds or 4441 with black sing or 4d-5c 11-22

1M=5+M 10-17

1NT=15-17, 5M332 or 6m322 possible

2♣=6+clubs 10-14

2◊/♡/♠=weak two

2NT=20-21 balanced

3NT=7+ solid major

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

Openings:

3NT opening=7+ solid major

Responses:

1♣-1◊=any 0-6 or 7-12 unbalanced w/o 4-card major or 16+ bal

1d-2♡=reversed Flannery

Competitive:

frequent transfers after overcalls

SPECIAL FORCING PASS SEQUENCES

(1NT)-x-(xx)-pass=forcing

IMPORTANT NOTES

3rd hand openings may be light

We are not very strict about our hcp ranges

Often transfers in competition

PSYCHICS: can occur occasionally (splinters, cuebids, game trumps)

| OPEN | ART | MIN CRDS | NEG. DBL | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
|------|-----|----------|----------|---|--|--|--|
| 1♣ | | 0 | 4♠ | a) 11-14 balanced or 5clubs or 4441 with red sing b) 5+♣ 15+ c) 18+ any | 1◊=0-6 any or 7-11 minors or 16+ bal, 2m=nat gf, 2♡=bal 12-16, 2♠=6m inv, 3♣=55 minors 10-12 | after 1◊: 1M=3+M, 1NT=17+-19 | PH: 2◊=55 majors, 2M=55 M+m, 2NT=55 minors |
| 1◊ | | 4 | 4♠ | 11-22 5+◊ or 4441 or 11-14 4d-5c | 2◊=inverted, 2♡=5+♠-4+♡ 5-9, 2♠=6+♣ INV, 3♣=mixed raise, 3◊=pre | | PH: 2M=55 M+c |
| 1♡ | | 5 | 4◊ | 11-17 5+♡ | 2♣=GF natural or balanced, 2♠=6m inv, 2NT=fit GF, 3♣=fit INV, 3◊=mixed raise, 3♡=pre | after 2♣: 2◊=11-14 w/o 6♡ | PH: 2♣=Drury |
| 1♠ | | 5 | 4♡ | 11-17 5+♠ | 2♣=natural or balanced, 2NT=fit GF, 3♣=6h INV, 3◊=fit INV, 3♡=mixed raise, 3♠=pre | after 2♣: 2◊=11-14 w/o 4♡ | PH: 2♣=Drury |
| 1NT | | | | 15-17 balanced (5M possible) | 2♣=modified stayman, 2◊=5+♡, 2♡=5+♠, 2♠=inv bal or 6♣, 2NT=6◊ or weak 55 minors, 3♣=asking for 5M, 3◊=55 minors GF, 3M=(31)(54) with sing oM | after 2♣: 2◊=no major, 2♡=4-5h, 2♠=4-5s | |
| 2♣ | | 6 | | 10-14 6+♣ | 2◊=relay, 2M=constructive, 2NT=puppet, 3♣=INV, 3◊/3♡=transfer | after 2◊: 2♡=4M, 2♠=extras w/o 4M, 2NT=max bal, 3♣=min w/o 4M | |
| 2◊ | | 5 | | 0-10 6◊ | 2M=constructive NF, 2NT=relay, 3♣=puppet, 3◊=inv | after 2NT: 3♣=good, 3◊=bad, 3M=nat | 4th seat: 10-13 |
| 2♡ | | 5 | | 0-10 6♡ | 2NT=relay, 3◊=fit inv | after 2NT: 3♣=good/good or bad/bad, 3◊=good/bad, 3♡=bad/good, 3♠=nat | 4th seat: 10-13 |
| 2♠ | | 5 | | 0-10 6♠ | 2NT=relay, 3♣=6♡ inv, 3◊=fit inv, 3♡=nat GF | after 2NT: 3♣=good/good or bad/bad, 3◊=good/bad, 3♡=nat, 3♠=bad/good | 4th seat: 10-13 |
| 2NT | | | | 20-21 balanced | 3♣=puppet Stayman, 3◊/3♡=transfers, 3♠=minors | after 3♣: 3◊=at least one 4-card M, 3♡=no major, 3♠/3NT=5♠/♡ | |
| 3X | | 6 | | pre (0-9) | 3◊=ask, 3M=nat GF, 4♣=mini RKC in X (4◊ if X=♣) | | |
| 3NT | x | | | AKQxxxx in M | 4♣=bid 4M-1, 4◊=light slam INV | | 3rd and 4th seat: to play |
| 4m | | 6 | | pre | | | |
| 4M | | 6 | | pre | | | |

HIGH LEVEL BIDDING

RKC 1430
 Exclusion Blackwood
 Splinters
 Cue-bids
 Lightner double

ADDITIONAL NOTES

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)

Natural 8-16 PC 5+ (4) suit

2 ♣ Drury promis fit, 2 ♦ after 2 ♣ overcalls F1

INT OVERCALL (2nd/4th Live; Responses; Reopening)

2 nd pos 15 - 18 HCP with stopper , respons Stayman transfer ond T/O DBL

4 th pos 11 - 14 HCP maybe w/o stopper , after 2 ♦ relay , transfer after
suit opening ♦ , ♦ , ♦

JUMP OVERCALLS (Style; Responses; Unusual NT)

1-Suit: Natural weak up to opening, after opaning 1 ♠ jump to 2 ♦ = 5 - 5 ♥ + ♠

1 ♠ = les then 3 card in ♠ suit , if 3 ♠ or more jump to 2 ♦ natural weak

2-Suit: Natural weak , after opening 2 ♠ ♠ nat ♥ jump to 4 ♦ = twosuiter 5 - 5 ♦ + 10

after opening 2 ♠ ♠ nat ♥ jump to 4 ♠ = twosuiter 5 - 5 ♠ + ♥ , after opening

3 ♠ jump to 4 ♦ = twosuiter 5 - 5 ♦ + ♥ ,

Reopen: NT - natural or two lowest suit, 10 - 15 HCP 6+ natural

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

After opening 1 ♠ (les then 3 cards) - 2 ♠ natural, 2 ♦ - 5-5 Majors

After opening 1 ♠ (3+ cards) - 2 ♠ and 2 ♦ - majors 54 or 55

After opening 1 ♦ (les then 3 cards) - 2 ♦ natural

After opening 1 ♦ (3+ cards) - 2 ♦ - 55 majors, 2NT 5♦ + 5♥, 3♣ 5♦ + 5♣

After opening 1 ♥ (nat) 2♦ - 5♦ + 5♣, 2NT - 5♦ + 5♦, 3♣ - 5♦ + 5♣

After opening 1 ♠ (nat) 2♣ - 5♣ + 5♥, 2NT - 5♣ + 5♦, 3♦ - 5♦ + 5♥

Jump cuebid after 1♥/1♠ opening asking about stoper

VS. NT (vs. Strong/Weak; Reopening;PH)

vs NT strong 14 - 18 HCP ; 2 nd pos , DBL = 5m + 4M , 2♣ = twosuiter ♥ + ♠ ,

2♦ =MULTI , 2♥ = 5 + ♥ and 4 + m , 2♦ = 5 + ♠ and 4 + m , 2NT = 5 - 5 ♠ and ♦ ,

4 th pos ; DBL = twosuiter 10 HCP + at least one M suit mayby 4 - 4 ♦ after 2♣ and 2

are chose correctable 2♦ and 2♣ are to play ♥ , 2♦ = twosuiter w/o ♠ , 2♦, ♥, ♠ = natu

NT weak 10 - 14 HCP ; 2 nd pos ; DBL = 13 = HCP , 2 ♦, ♥, ♠ same like after

strong NT 2 NT = good twosuiter 5 - 5 , 1NT - pas - 2♣ - X = T/O

4 th pos ; DBL = 10 HCP + , 2 ♠, ♦, ♥, ♠ same like after strong NT

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

DBL = T/O , cue bid = twosuiter , NT = natural or twosuiter , jump = constractiv hand

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

vs strong opening 1♣ ; DBL = twosuiter red or black at least 4 - 4 distribution

1♦ = twosuiter ♥ and ♠ or ♦ and ♦ at least 4 - 4 distribution 1♥ , ♠ are natural

mayby 4 cards , 1NT = transfer to ♠ , 2♣ = transfer to ♦ , 2♦ = good twosuiter

OVER OPPONENTS' TAKEOUT DOUBLE

RDBL = 1O+ HCP usually without support in opening suit ,

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's Suit |
|---|-----------------------------------|-------------------------------------|
| Suit | 2 nd / 4 th ♠ low from dubleton) | same |
| NT | 2nd or 4th best | same , if not agree partnes suit |
| Subseq | | high from dubleton , low from three |
| Other: Low from dubleton top of honour against suit intentionally against NT against high contract K ask abaut count, A ask about encoreging | | |

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|-----------------------------|--|
| Ace | AKx (+) | AKJx (+0, AKx (+) |
| King | AK , KQx (+) ,Kx | AKJ10x ,KQ109x |
| Queen | QJx (+) , Qx | KQ (+) ,KQ9x ,QJ10 , QJx(+) |
| Jack | J10x(+), Jx , AJ10 , KJ10 | J1ox , Jx , AJ10x(+) , KJ1ox(+) |
| 10 | 10x ,109 , H109x(+) , H10x | 10x , H10x , H109x(+) , 109 |
| 9 | 109x(+) , H9x | 109x(+) , H9x |
| Hi-X | xSx , xSxS , xSxSx | xSx , xSxS , xSxSx |
| Lo-X | xS | Sx, xxS , HxS , if not agree partners suit |
| | | |
| | | |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|----------------|-----------------|------------|
| 1 | Hi - Lo = O | Hi - Lo = O | S/P |
| Suit 2 | Hi = Discrg | Lavinthal | Hi - Lo =O |
| 3 | Lavinthal | | |
| 1 | Hi = Discrg | Lavinthal | Lavinthal |
| NT 2 | Hi - Lo = O | Hi - Lo = O | Lavinthal |
| 3 | Lavinthal | Lavinthal | Lavinthal |

Signals (including Trumps):

Against NT to first lead A and Q we give small if ENC

to lead K deblock or count revers H - L = Odd, Other Lavinthal or count revers

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Style aggressive , after partner pas double promis two suit ,responsive DBL , vs

direct lead DBL, 1 ♠ overcalls 1 ♦ - DBL = 4+ ♥ ; 1 ♠ overcalls 1 ♥

DBL = 4+ ♠ 1 ♠ , ♦ overcalls 1 ♠ - DBL = 4+ ♥ , support DBL

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Lead direction double negative double through 4 ♥

W B F CONVENTION CARD

CATEGORY: Red Polish club modified

NCBO: POLAND

PLAYERS: Kowalski Apolinary - Romanski Jacek

EVENT (/Senior)

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Polish club, 1♣ opening FIR maybe 0♣ , responses are natural or artifici

1♦ 12 - 18 HCP 4+♦, 1♥, ♠ 12 - 18 HCP 5+ cards, 2♣ precision 6+♣ or 5+ ♠ and if 4 any 11 - 14 HCP,

2♦ MULTI only weak ♥ or ♠, 2 ♥ weak twosuiter ♥ and any suit 5 - 5 or better

2♣ weak twosuiter ♠ and minors 5 - 4 or better
preemptive weak classic, 3 NT Gambling, .

2 NT 20 - 22 maybe 5 ♥ 5♦ or 6minors or 5,4 distribution

1NT Openings: 14 + - 17 HCP maybe 5 card M or 6 m or 5-4 distribution

2 OVER 1 Responses FG or F1

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

1♣ 0 ♠ possible, 12 - 14 balanced, 15+ natural , 18+ any distribution

this opening its one round forcing

2 ♦ MULTI only weak ♥ or ♠

2♥, ♠ = twosuiter 5 - 5 weak 6 - 11 HCP

1♣ - 2♥ = 5-4+ minors inwit, 1♣ - 2♦ = transfer for 3NT

. . .

1♦ - 2 ♦ 7 - 11 HCP 5♣ + 4 + ♥ , 1♦ - 2 ♥ invit with 4 + ♦

. . . Transfer bid after opponents double or overcall

SPECIAL FORCING PASS SEQUENCES

After ours opening and oponents overcalls if opener has shortnes in

Overcalls suit hi is obligated to DBL w/O extra Valious

IMPORTANT NOTES

after opening 1♣, ♦, ♥, ♣ and defender DBL we play transfer way respons

, jump shows ussually suit and support in opening suit

Redouble normally without fit in opening suit except 1♣ - 1♥, ♪, - x - xx = fit 3 cards

After our opening 2♦ double on level 2 are negative on level 3 penalty

After ours opening 2♥, ♪ double on level 2 and 3♣, ♦ are negative

Opening 1♣ is one round forcing bid and answer 1♦ is one round forcing bid

In auer system we have only one opening with strong hand 1♣

Psychics: occasionally

OPENING BID DESCRIPTIONS

| Opening | Artificial | Min. | Neg Dble thr | Description | Responses | Subsequent Auction | Passed Hand Bidding |
|---------|------------|------|-----------------------------------|-----------------------------------|--|---|--|
| 1♣ | yes | 0 | 4♥ | 12 - 14 balanced | 1♦ - F1R 0 - 7 HCP negative, 7 - 11 HCP one or both minors, 17 HCP without 4M and 5 minors | 1♣ - 1♦ - 1♥, ♪ - NF maybe 3 cards 12 - 20 HCP | 1♣ - 2♥ invit with minors 5 - 4 distribution |
| 1♣ | | | | 15 + natural | | 1♣ - 1♦ - 1NT - FG any distribution | |
| 1♣ | | | | 18 + any distribution | 1♥, ♪ - nat 4+ cards 7+ HCP, 1NT - 8 - 11 no 4 M, 2♣, ♦ nat 5+ cards GF without 4 M, 2♥ - 9 - 11 HCP with minors min 5-4 distribution, 2NT, 3♣, 3♦ nat invit | 1♣ - 1♦ - 2♣ - 3♦ - strong support in ♥/♦, 4+ - slam try | |
| 1♣ | | | | | 2♣, ♦ nat 5+ cards GF without 4 M, 2♥ - 9 - 11 HCP with minors min 5-4 distribution, 2NT, 3♣, 3♦ nat invit | 1♣ - 2♥ - 2♣ - FG Realy | |
| 1♣ | | | | | 2♣ - invit + transfer for NT, 3 NT to play, 3♥, 13-17 (4144), 3♦ - any AKQxxx(x) | 1♣ - 1♦ - 3♣, ♦, ♥, ♣ - strong twosuiter 5 - 5 or better after defender DBL 1♦ - shows ♥, 1♥ - shows ♦, | |
| 1♣ | | | | | | 1♣ transfer to NT or weak hand with ♦ 1 NT - nat | |
| 1♣ | | | | | | 2♦ shows ♦ 5+ and 5+ HCP, 2♦ shows ♥ max 7 HC or GF 2♦ shows ♦ max 7 HCP or GF, 2♣ shows ♦ and | |
| 1♦ | | | | | | natural or transfer after oponents dbl and 1♦ overcalls | 1♦ - 2♣ 9 - 11 HCP 5♣ and 3+♦ |
| 1♦ | 4 | 4♥ | 12 - 18 HCP 5+ ♦ | 12 - 18 HCP 5+ ♦ | 2♦ - 7 - 11 HCP 5♣ + 4 + ♥, 2♥ - invit with 4 + ♦, | | |
| 1♦ | | | | 12 - 18 HCP 4♦441 | 2♣ - 10 - 11 HCP 5 - 4 in ♥ + ♦, 2 NT nat | | |
| 1♦ | | | | from 3,4 th hand 10 - 18 HCP 4+ ♦ | invit, 2♣ - FG maybe without ♦ if ♦ support | | |
| 1♦ | | | | | 1♦ - 3♦, ♣ - splinter | | |
| 1♦ | | | | | 3♦ - natural invit 6+ ♦ 10 - 11 HCP | | |
| 1♥ | 5 | 4♦ | 11 - 18 5+ ♥ | 11 - 18 5+ ♥ | 1 NT = NF, 2♦ = nat bad maybe 2 cards FG, 2♦ = 5+ ♦ FG, 2♣ = 5 - 9 HCP with 6+ ♦, 2NT = GF with 4 | 1♥ - 1NT - 2♣ = GF realey | 2♣ = drury fit |
| 1♥ | | | | | cards support, 3♣ = 7 - 11 with 4 cards support, 3♦ = Invit with 3 card support, 3♦ = preemptive, 3♣, 3NT, 4♣ = splinter, 4♦ = 12 - 14 HCP 4+ ♦ support no singleton | 1♥ - 3♦ - 3♦ = ask about singleton | |
| 1♣ | 5 | 4♥ | 11-18 5 + ♦ | 11-18 5 + ♦ | 1♦-1NT =NF ; 2♣ = nat F1 maybe 2 cards; 2♦ = nat GF | 1♣ - 1 NT - 2♣ - F1R maybe w/o ♦ | same as 1♥ opening |
| 1♣ | | | | | 2♦ = 5 + ♥ GF, 2 NT = GF with 4 cards support, 3♣ = 7 - 11 4 cards support, 3♦ = invit with 3 card | 1♣ - 3♦ - 3♦ = realey, after 1♣ opening and defender D we play transfer way, 1♣ - 3♦ - 3♦ = ask about singlet | |
| 1♣ | | | | | 3♦ = invit with 6 + ♥, 3♦ = preemptive, 3 NT, 4♣, 4♦ = | | |
| 1♣ | | | | | 12 + strong splinter, 4♥ = to play | | |
| 1NT | 2 | 3♦ | 14 + - 17 HCP maybe any 5 cards | 14 + - 17 HCP maybe any 5 cards | 2♣ = stayman, 2♦ = transfer ♥ , | 1 NT - 2♣ - 2♦ = no 4 M after 2♣ FG relay, 1NT - 2♦ - | |
| 1NT | | | maybe 6 cards m , maybe 5 - 4 | | 2♦ = transfer ♦, 2♦ = invit or transfer ♦, 2 NT = | 2NT = min with both M, 3♦ = max with both M | |
| 1NT | | | distribution | | transfer ♦, 3♣ = GF with singleton ♦ or ♦, 3♦ = GF | 1 NT - 2♦ - 2♦ - 2♦ - 3♦ = nat no forcing, 1NT - 2♦ - 2♦ - 3♦ | |
| 1NT | | | | | Asking abot 5 card major, 3♦ = GF with singleton ♥ and 5 - 4 + minors, 3♣ = GF with singleton ♦ and 5 - 4 + m | ask abaut 3 cards M GF, | |
| 1NT | | | | | 4♦, ♥ = Transfer ♥ or ♦ | | |
| 2♦ | 5 | 4♥ | | | 2♦ = F1 relay, 2♥, ♦ = NF nat , 2 NT = transfer to 3♣ or invit with 5 - 5 M , or 6 ♥, ♦ 13+ weak suit , or slam | 2♣ - 2♦ - 2 NT = 6+ ♦ w/o singleton after 3♦ = relay | |
| 2♦ | | | | | try , 3♣ = invit to 3 NT or 5 ♦, 3♦ = invit with ♦ suit | 2♣ - 2♦ - 3♦ = 6+ ♦ with singleton after 3♦ = relay | |
| 2♦ | | | | | 3♦, ♦ = FG good suit | 2♣ - 2 NT - 3♦ - 3♦ = 5 - 5 ♥ + ♦ invit | |
| 2♦ | yes | 0 | 2♣ | 6 - 11 HCP 6+ ♥ or ♦ | 2♦ , ♦ = NF correctable , 2 NT = GF relay , 3♦ = invit | 2♦ - 2 ♦ - 3 ♦ , ♦ = ♥ suit with honors ♦ , ♦ not min | 2♦ - 3♦ = PRE with M support |
| 2♦ | | | | | rttransfer way, 3♦ = support in both M ussually PRE, 3♦, ♦ = nat forcing, 3NT to play, 4♦ = ask abaut suit transfer | 2♦ - 2 ♦ - 3 ♦ = ♥ minimum hand 2♦ - 2 NT - 3♦ = good | 2♦ defender DBL - 3♦ = PRE with M support |
| 2♦ | | | | | way, 4♦ = ask abaut suit, 4♦, ♦ = to play | opening after 3♦ ask abaut suit transfer way, 2♦ - 2 NT - 3♦ = weak with ♦ | |
| 2♦ | 5 | 2♣ | 6 - 11 HCP 5+ ♥ + 5+ any suit | 6 - 11 HCP 5+ ♥ + 5+ any suit | 2♣ = NF choice partner suit, 2 NT F1R relay , 3♦ = invit to ♦, 3♦ = invit to ♥, 3♣ = F with ♦ | 2♦ - 2 NT - 3♦ - 3♦ = fix ♦ to play and slam try | |
| 2♦ | 5 | 2♣ | 6 - 11 HCP 5+ ♦ + 5+ ♦ or ♦ | 6 - 11 HCP 5+ ♦ + 5+ ♦ or ♦ | 2 NT F1 relay , 3♣ NF choice partner suit , 3♦ = F with ♥ suit | 2♦ - 2 NT - 3♦ - 3♦ = fix ♥ to play and slam try | |
| 2NT | 2 | 4♥ | 20 - 22 bal maybe any 5 card suit | 20 - 22 bal maybe any 5 card suit | 3♦ = puppet stayman, 3♦, ♥ = transfer ♥ or ♦, 3♦ = any nat F1R | 2NT - 3♦ - 3♦ = one or both M suit, 3♦, ♦ = 5 cards | |
| 2NT | | | or 5 - 4 distribution | | 5-4 minors , 3NT = 5♣ + 4+ ♥, 4♦, ♦, ♦, ♦ = double | 2NT - 3♦, ♥ - 3♦, ♦ = doubleton | |
| 2NT | | | | | Transfer (♥/♦/♣/♦) | | |
| 3♣ | 6 | | preemptive weak if NV against V | | | | |
| 3♦ | 6 | | preemptive weak if NV against V | | | | |
| 3♥ | 6 | | preemptive NV against V weak | | | | |
| 3♦ | 6 | | preemptive NV against V weak | | | | |
| 3NT | yes | 7 | one solid minor max one Q outside | 4♦ = asking abaut singleton | | | |
| 4♦ | 7+ | | Natural preemptive | | | | |
| 4♦ | 7+ | | Natural preemptive | | | | |
| 4♥ | 6 | | natural to play | | | | |
| 4♣ | 6 | | natural to play | | | | |
| 4NT | yes | | good twosuiter minors | | | | |
| 5♣ | | | natural to play | | | | |
| 5♦ | | | natural to play | | | | |
| 5♥ | | | | | | | |
| 5♣ | | | | | | | |
| 5NT | | | | | | | |

HIGH LEVEL BIDDING

Blackwood 5 controls ♦ A + K trump + Q trump)

Cue - bids , Josephine , 5 NT asking abaut as if 4 NT no possible

we play responses for controls 102 with Q of trumps and king outside

| |
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| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style; Responses; 1 / 2 Level; Reopening) | | |
| NAT style, light 1 level, sound 2 level with unpassed partner | | |
| 2♦= Drury, cue=F1 w/o support | | |
| | | |
| | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 2 nd = 15-17(18) | | |
| 4 th = 10-15 | | |
| | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| NAT, PRE up to 11 HCP | | |
| 2NT usually two lowest suits | | |
| | | |
| Reopen: | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| Michaels style | | |
| | | |
| | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| D= 4M5m or strong (vs weak (13-15 HCP or less) 1NT = points) | | |
| Landy/Multi | | |
| | | |
| | | |
| VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| NAT, t/o doubles up to 4♥ opening, higher – optional double. | | |
| | | |
| | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♣ | | |
| D=M/M | | |
| NT=m/m | | |
| | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| RDBL=10+ | | |
| 2NT= INV with support | | |
| After 1M opening TRF on 2 level | | |

| LEADS AND SIGNALS | | |
|--|-------------------------|-------------------------|
| OPENING LEADS STYLE Polish style, 2nd and 4th | | |
| | Lead | In Partner's Suit |
| Suit | 2 nd and 4th | same |
| NT | same | same or 3/5 |
| Subseq | | |
| Other: vs NT 3/5 th in unsupported pd's suit xX, xXx, xXxX, HXx, HxxX(x,x) | | |
| LEADS | | |
| Lead | Vs. SUIT | Vs. NT |
| Ace | AKx, Ax | A ask for attitude |
| King | KD, KDX(x), AK | K ask for count/unblock |
| Queen | QJx(x), Dx | Q ask for attitude |
| Jack | J10(x), Jx | J10x, AJ10x, KJ10x |
| 10 | 10x, H10x | 10x, H109x |
| 9 | 109x, H98x | 109x, H98x |
| Hi-X | Odd | Odd |
| Lo-X | Even | Even |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| 1 | Att (L=E) | Count (L=2) |
| Suit 2 | Count (L=2) | |
| 3 | S/P | |
| 1 | Att (L=E) | Smith (L=E) |
| NT 2 | Count (L=2) | Count (L=2) |
| 3 | S/P | |
| Signals (including Trumps): UDCA | | |
| In trumps usually S/P | | |
| Smith Peter vs NT (low positive) | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| Opening values | | |
| Responses: 1♦=NEG, (up to 6 HCP) cue=F1, jump=INV | | |
| Reopening: 8+ | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| D of SPL – except NV vs V asks to lead the higher of remaining suits, | | |
| NV vs V – NAT with sacrifice prospects | | |
| | | |
| | | |

| W B F CONVENTION CARD | | |
|--|--|--|
| CATEGORY: RED – POLISH CLUB | | |
| NCBO: POLAND | | |
| PLAYERS: KWIECIEŃ – STARKOWSKI | | |
| EVENT: 2022 | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| POLISH CLUB - 3-way 1♦ opening | | |
| 2/1 = FG | | |
| 1NT response after 1♥/♦ opening = F1 | | |
| 1NT opening = 15-17 BAL may be 5M | | |
| 2NT opening = 20-21 BAL may be 5M | | |
| Forcing 1NT response after 1M opening | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 2♦ opening – mini-multi – weak two (4-10 HCP) in any major | | |
| | | |
| | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| | | |
| | | |
| IMPORTANT NOTES | | |
| | | |
| | | |
| PSYCHICS: rare | | |
| | | |
| | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|------------------------------|---|---------------------------------------|-----------------------------------|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | x | 0 | 4♥ | 12-14 BAL or 4414, 15+ NAT | 1♦= NEG or 7-11 m/m or 17+ BAL w/o 4M | 1♣-1♦-1NT= 18-19, 1♣-1♦-2♦=art FG | 1♣-1NT =10-11 BAL w/o 4M |
| | | | | 18+any (ex 20-21 BAL) | 2♥=13-16 BAL w/o 4M, 2♠=11-12 BAL w/o 4M Others NAT. | 1♣-1M/NT-2♦=R FG. double checkback | |
| 1♦ | 5 (4) | 4♥ | | 11-17 NAT | 2♦=F1 inverted raise, 2♥=5♣4+♥ weak, 2♠=♣10-11 | double checkback | M suit preference |
| | | | | | 1NT =F1, 2♣=NAT or R FG, 2NT = INV support | | 1M-2♣=Drury |
| 1♥ | 5 | 4♦ | | 11-17 NAT | 3♦=Mrs, 3♥=weak, up to 7 HCP | | |
| | | | | | 1NT=F1, 3♥=Mrs, 3♠=weak, up to 7 HCP | | |
| 1♠ | 5 | 4♥ | | 15-17 BAL | 2♣=STAY or INV w/o 4M or R FG, 2♦/♥=JTB | 1NT-2♣-2♦-2♣=R FG | |
| | | | | | 2♣=♣, 2NT/3♣=♦, 3♦=ask for 5M, 3♥/♣=SPL | 1NT-2♣-2M-3♣= R FG | |
| 2♣ | 5 | 4♥ | | 11-14 5♣+4M or 6+♣ | 2♦=R, 2NT=PUP to 3♣, 3♦/♥/♣=NAT INV | | |
| | | | | | | | |
| 2♦ | x | 0 | 2♣/3♦ | Weak (4-10 HCP) 6(5) ♥ or ♣ | 2♥/♣=P/C, 2NT=R, 3♣=art F1 | | |
| | | | | | | | |
| 2♥ | x | 5 | | Weak(4-10 HCP) 5+-5+ with ♥ | 2NT = R FG | | |
| | | | | | | | |
| 2♠ | x | 5 | | Weak(4-10 HCP) 5+-5+ ♠ and m | 2NT = R FG | | |
| | | | | | | | |
| 2NT | | | | 20-21BAL | 3♣=PUP STAY, 3♦/♥=TRF, 3♠=m/m | | |
| | | | | | | | |
| 3♣ | 6 | | | NAT PRE | | | |
| 3♦ | 6 | | | NAT PRE | | | |
| 3♥ | 6 | | | NAT PRE | | | |
| 3♠ | 6 | | | NAT PRE | | | |
| 3NT | | | | GAMBLING | 4♣=P/C, 4♦=R, 4M=NAT | | |
| | | | | no side A nor K | | | |
| 4♣ | 7 | | | NAT PRE | | | |
| 4♦ | | | | NAT PRE | | | |
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HIGH LEVEL BIDDING

CUE BIDS Italian Style, RKCB, ExBW, Conditional RKCB (Poor Man), SPL

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style: Responses; 1 / 2 Level; Reopening) | | |
| USU 5+ c. 7/17 HCP | | |
| RESPONSES: 1 OVER 1 FORCING 2 mn OVER 1 NF | | |
| | | |
| | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 2 nd and 4 th 15+18- | | |
| BALANCING 10-14 | | |
| RESPONSES AS 1 NT OPENING | | |
| | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| STYLE WEAK non vul.. 3-9HCP Vul. 7-11 HCP | | |
| 2 NT UNUSUAL = 2 LOWER SUITS | | |
| | | |
| | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| STYLE 2 SUITED | | |
| 1♣/2♣=NAT; 1♣ /2♦=MAJORS; 1♦/2♦ Majores; | | |
| 1M/2M = ♣+OM; 1♣/3♣= ♦+♠; 1M/3♣= ♦+OM | | |
| OTHER JUMP CUE ASKS STOPPER | | |
| | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| 2♣ = MAJORS | | |
| 2♦=♥ OR ♠ | | |
| 2♥/♠ =♥/♠+ m | | |
| 2 ST – minors | | |
| X 5m+4M | | |
| REOPENING = LANDY | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| T/O DOUBLES | | |
| Cue Bid Majores | | |
| | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ | | |
| DBL Clubs | | |
| Others NAT | | |
| | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| 1♣ RDB 9+ HCP | | |
| 2NT INVITATIONAL OR BETTER 4 TRUMPS | | |
| 1♥/♠ (DBL) 1♠/2♥ GOOD RAISE | | |

| LEADS AND SIGNALS | | |
|--|----------------------|----------------------|
| OPENING LEADS STYLE | | |
| | Lead | In Partner's Suit |
| Suit | 1-3-5 | same |
| NT | 1-3-5 | same |
| Subseq | 1-3-5 or ATT | same |
| Other: | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AKx | AKx AKxx |
| King | KQx(x) | UNBLOCK or COUNT |
| Queen | DV10(x) | KDx, DJ10(x) |
| Jack | J108(x) | J10(x) |
| 10 | RV10(x) 109(x) | AJ10x; KJ10 (x) |
| 9 | R109(x) D109x | Q109(x) 987 |
| Hi-X | Xx; xxXx | Xx Xxx; X(X)xx |
| Lo-X | HxX HxXx xxxxX | HxX(x) HxxxxX |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| 1 | ATT Hi= Enc | COUNT Lo= odd |
| Suit 2 | COUNT Hi Lo= even | SP |
| | | COUNT Hi Lo= Even |
| 3 | SP | |
| 1 | ATT Hi=Enc | COUNT |
| NT 2 | COUNT Hi= even | Count Hi Lo= Even |
| 3 | SP | SP |
| Signals (including Trumps): | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| SOUND | | |
| RESPONSES: CUEBID ONLY FORCE | | |
| REOPENING : COULD BE LIGHT | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| SUPPORT DBL (MAJORS) UP TO 2 LEVEL | | |
| | | |
| | | |

| EBL CONVENTION CARD | | |
|--|--|--|
| CATEGORY: Green | | |
| NCBO: | | |
| PLAYERS: Luís Castaño /Carlos Luiz | | |
| EVENT: SENIOR | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| NATURAL | | |
| ♣ 2+ CARDS | | |
| ♦ 4+ CARDS | | |
| ♥/♠ 5+ CARDS | | |
| 1 ST 15/17HCP | | |
| 2 ST 20/22 HCP | | |
| 2/1 STRONG | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 2♣ Any Strong | | |
| 2♦ MULTI 5+ ♥/♠ 3-9 HCP | | |
| | | |
| 3 ST GAMBLING WITH SOLID MINOR | | |
| | | |
| | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| | | |
| | | |
| IMPORTANT NOTES | | |
| | | |
| | | |
| PSYCHICS: RARES | | |
| | | |
| | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|--|--|---|-----------------------------------|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 2 | 4♠ | 10-22 HCP | INV. RAISES; WALSH: MAJORS PRIORITY 2♦ MIXED SUPPORT | AFTER 1NT 2 WAY CHECK BACK | NO INVERTED RIASES |
| | | | | 10-22 HCP | INV RAISES 3♣ MIXED SUPPORT | SAME | SAME |
| 1♦ | | 4 | 4♠ | 10-22 HCP | INV RAISES 3♣ MIXED SUPPORT | SAME | SAME |
| | | | | 10-22 HCP | 2NT=GF (4+♥) BERGEN | 3♣/♦ any short min/ not min Bergen | REV DRURY Bergen |
| 1♥ | | 5 | | 10-22 HCP | SAME | | SAME |
| | | | | 10-22 HCP | 2NT=GF (4+♥) BERGEN | 3♣/♦ any short min/ not min Bergen | REV DRURY Bergen |
| 1♠ | | 5 | | 10-22 HCP | SAME | | SAME |
| | | | | 15-17 HCP | STAY, TRANS, 2♠ Mns , 2 NT 1 MN 3♣ Puppet 3♦ majors; 3♥♣ NAT slam try 4♣ACES4♦/♥TEX | | |
| 2♣ | | | | STRONG ART Forcing up to 3M | 2♦WAINTING, 3♣ second negative 0/4 HCP ; 2M 5+ cards with 2 GH; 3m 6+ 2GH; | 2NT 23/25 HCP than moppet 3NT 26+ HCP than Baron | |
| | | | | MULTI 3/9 HCP 6 cards ♥ or ♠ (5 possible) | 2/3 ♥♣ PASS OR CORRECT , 2NT ASKS 4♣ BID M-1 , 4♦BID M, 4 M TO PLAY | | |
| 2♦ | X | 5+ H/S | | 10-13 HCP | 2NT asks, new suit nat forcing | 3♣/♦ sing. Min/Max 3♥/♠ min/Max without | |
| | | | | 10-130HCP | same | same | |
| 2NT | | | | 20-22 | MUPPET + TRANSF; 3♠/3NT Force 3NT/4♣ 4♣ aces? 4♦/♥TEX | | |
| | | | | PRE | NEW SUIT F1 | | |
| 3♦ | | 6 | | SAME | SAME | | |
| 3♥ | | | | SAME | SAME | | |
| 3♠ | | | | SAME | SAME | | |
| 3NT | | | | SOLID MINOR | 4♣ Pass or Correct 4♦bid your short | | |
| 4♣ | | 7 | | PRE | | | |
| 4♦ | | | | SAME | | | |
| | | | | SAME | | | |
| | | | | SAME | | | |
| | | | | ACES ASKING | | HIGH LEVEL BIDDING | |
| | | | | | | RKCB | |
| 5♣ | | | | | | DEPO | |
| 5♦ | | | | | | EXCLUSION | |
| 5♥ | | | | | | MINOR WOOD | |
| 5♠ | | | | | | | |

| DEFENSIVE AND COMPETITIVE BIDDING |
|--|
| OVERCALLS (Style; Responses: 1 / 2 Level; Reopening) |
| Natural 5+ cards (rarely 4c M)=8/16 HCP |
| Responses: Natural; cuebid Forcing (w/ or w/out fit) |
| New suit = Maj over Min is forcing |
| Raise = 8 + HCP |
| |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) |
| 15-18 (2 nd) |
| 10-14 (4 th) |
| |
| Responses: system on |
| |
| JUMP OVERCALLS (Style; Responses; Unusual NT) |
| 1 suit 6 cards M - weak |
| 2 suit – ghestem (2 nd and 4 th) |
| |
| Reopen: 2NT (4 th) = 19/20 HCP bal |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) |
| Ghestem |
| |
| VS. NT (vs. Strong/Weak; Reopening; PH) |
| Multilandy (2 nd and 4 th) |
| |
| If weak, Double 14+ |
| |
| |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) |
| Double = takeout |
| Cue-bids = 2 suit |
| 3NT=to play 4NT = 2 suit |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ |
| Double =Opening; any level 1 natural;Ghestem |
| 2M = weak |
| |
| OVER OPPONENTS' TAKEOUT DOUBLE |
| 1M (Dbl): 2 ♣ = 8-10 3+cards; direct raise weak;2NT=4+ cards, FG; RDL= 10+, no fit; 3 ♣/ ♦= Bergen |

| LEADS AND SIGNALS | | |
|--|---|-------------------------|
| OPENING LEADS STYLE | | |
| Suit | Lead | In Partner's Suit |
| NT | 1,3,5 | same |
| Subseq | 1,3,5 or attitude | same |
| Other: | | |
| NT:k | asks from unblock or to show nber of cards; Ace asks attitude | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | ARx(+), Ax, ARV | ARx(+),AR |
| King | AR, RDx(+),Rx | ARV10(+),RDV(+),RD10(+) |
| Queen | DVx(+),DV,Dx | RDx,DVx(+) |
| Jack | V10x,Vx | V10x(+),V109(+) |
| 10 | 109x(+),HV10x(+),10x | 109x(+),HV10x(+) |
| 9 | 9x,H109 | H109(+),98x(+) |
| Hi-X | even | even |
| Lo-X | odd | odd |
| SIGNALS IN ORDER OF PRIORITY | | |
| 1 | Partner's Lead | Declarer's Lead |
| 1 Lo/Hi = enc | Lo/Hi = enc | Odd/even |
| Suit 2 | | |
| 3 | | |
| 1 Lo/Hi = enc | Lo/Hi = enc | Odd/even |
| NT 2 | | |
| 3 | | |
| Signals (including Trumps): | | |
| Counting :Hi/Lo=odd nr of cards | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| Opening Values; Natural responses | | |
| Reopening = 8+HCP | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| Negative double thru 4 ♦; | | |
| Competitive and responsible double; | | |
| Support double and redouble=3 cards partner suit M | | |

| EBL CONVENTION CARD |
|---|
| CATEGORY: Green |
| NCBO: FPB(Portuguese Bridge Federation) |
| PLAYERS: Acácio Figueiredo-João Rocha Pinto |
| EVENT : Senior |
| |
| SYSTEM SUMMARY |
| GENERAL APPROACH AND STYLE |
| 2 Over 1 Responses=FG generally |
| 5 Card Major |
| 1 ♣ = 3+ |
| 1♦ if 4-4-3-2 |
| |
| 1NT Openings: 14-17 may have 5M or 6m |
| 1NT over 1M opening=F1 |
| |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE |
| MULTI 2 ♦ - weak in majors, or strong in minors,or 22-23 bal; |
| |
| 2 ♣ - ALBARRAN |
| 2♥/2♠ - 5+cards 20-22HPC or 4 to 5 LT's |
| 2NT – 20-21 bal |
| |
| 3NT – Solid minor suit. No stop out |
| |
| Over 2 ♦ Multi, 2♥/2♠=short in ♥/♠; 2NT = 16-18 HCP bal |
| |
| |
| SPECIAL FORCING PASS SEQUENCES |
| Pass after overcall, if short on opponent suit |
| |
| IMPORTANT NOTES |
| |
| PSYCHICS: Rare |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|-------------------------------|---|--|--|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 3 | 4 ♦ | 11+ | 1♦=Walsh; 2♣=INV GF; 2♦ =invitational in ♣; 3♣ = PRE; 2♥/2♠=weak; 3♦/3♥/3♠=Splinter | After inv 2NT=12/14; 3NT=18/19; 3♣=min | |
| | | | | | | | |
| 1♦ | | 3 | 4 ♦ | 11+ | Same,3♣ = invitational in ♦;3♥/3♠=Splinter | same | |
| 1♥ | | 5 | 4 ♦ | 11+ | 1NT=F1;2/1=GF; Bergen raises; Jacoby; | Over 2NT: suit level 3 shortness; suit level 4=5 cards;3NT=15/17 Help suit game try | After double 3 m = bergen In 3 rd / 4 th reverse drury, bergen; 2NT=minors |
| | | | | | 3 in M or 4 m = splinter | | |
| 1♠ | | 5 | 4 ♦ | 11+ | same | same | same |
| INT | | | | 14+-17 | Stayman; Jacoby transfers; 2♠=minors;2NT=1m;3m=invitational;3M=strong; gerber,4NT=quantitative;4♦=majors | smolen | |
| 2♣ | x | | | FG,albarran,24+bal or any FG | 2♦=neg;2NT=8+ or 2 kings; Aces CESAR | 2NT=24+bal,followed by puppet and texas | |
| 2♦ | x | | | Multicolor,weak M or | 2♥/♠=pass or correct;2NT=Relay F1;3m=NF;3♠=NF;3/4♥= pass or correct | Over 2NT:3♣/♦=min in ♥/♠ 3♥/♠=max in ♠/♥ | |
| | | | | 22-23 bal,or strong in minors | | | |
| 2♥ | | 5 | | 19+ or 4/5 losers | 2NT=neg;3♥=fit strong W/1+aces;3 suit=natural;3NT=bal positive,3♠,4♣/♦=splinter; 4♥=fit strong without aces | Natural | |
| 2♠ | | 5 | | | same | Natural | |
| 2NT | | | | 20-21 possible 5M or 6m | Puppet Stayman; Transfers;3♠=5♠+4♥;4♣/♦=RKCB; 4NT=invitational | After transfers 3nt shows 2 cards | |
| 3♣/3♦ | | 6 | | Natural,pre-emptive | New suit F1 | | |
| 3♥/3♠ | | 6 | | same | same | | |
| 3NT | | | | Solid minor(w/o side stopper) | 4♦=asks for singleton;4NT=denies;5♣=singleton in minor | | |
| 4♣/4♦ | | 7 | | Natural,pre-emptive | | | |
| 4♥/4♠ | | 7 | | Natural,pre-emptive | | | |
| | | | | | HIGH LEVEL BIDDING | | |
| | | | | | 4NT RKCB – 3/0 4/1 2 2+Q | | |
| | | | | | 5NT = 1 Ace + useful void 6 X (under trump)=2 aces + one useful void | | |
| | | | | | Exclusion Blackwood | | |
| | | | | | DOPI, Josephine | | |
| | | | | | Gerber (over1NT) | | |



| | | | | | |
|--|--|-----------------------------------|---------------------|---|--|
| Psychics: Rare | | | | Category: GREEN Country: PORTUGAL Seniors Event: European Championships 2020 Madeira Players: Jorge Cruzeiro - Jorge M. Santos | |
| LEADSANDSIGNALS | | | | | |
| OPENINGLEADSSTYLE | | | | | |
| | | | | | |
| After overcall is game try usually w/ fit; jump cue bid is a Major | Lead | In Partner's Suit | | | |
| Suit | 3rd/5th | 3rd/5th | | | |
| N/T | 3rd/5th | 3rd/5th | | | |
| Subseq | Same | Same | | | |
| Other: | | | | SYSTEMSUMMARY | |
| | | | | GENERALAPPROACHANDSTYLE | |
| INTOVERCALL(2ND/4THLive;Responses;Reopening) | | | | 5 Card Major; 10♦ Shows 4 card unless 4-4-3-2 | |
| Reopening 10-14 HCP >> System on | LEADS | | | | |
| | Lead | Vs. Suit | Vs. NT | Over 1 Major: Bergen Supports; 2NT Jacoby; weak jumpshifts In Majors | |
| | Ace | A(x); AK(x) | AK(x) | 2♣ GF; natural responses; 2♦ waiting | |
| | King | AK; KQ(x); Kx | KQJ/T(x); AKQ/J(x) | 2♦ Multicolor, 22-23 balanced or weak in ♦ or ♠ 3-9 | |
| | Queen | QJ(x); Qx | KQ(x); QJT/9(x) | 2♥/♠ = 6♥/♠ 10-13 | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | Jack | JT(x); Jx | JT9/8(x); JTx; Jx | 2NT= 20-21 | |
| 1-Suit: 6 card weak | 10 | AQT(x); AJT(x); KJT(x); T9(x); Tx | KJT(x); T9(x); Tx | INT Openings: 14+-17 HCP | |
| 2-Suit: Gh estem | 9 | 9x | 98xx; 98x | 2 OVER 1 Responses Over minor F1; over Major usually GF | |
| | Hi-x | even number | even number | SPECIAL BIDS THAT MAY REQUIRE DEFENCE | |
| Reopen: 2NT 19-21 HCP; Jumpshift shows good opening; cue bid is 2 suiter | Lo-x | odd number | odd number | 3 NT openings show a 7 card minor W/O losers | |
| DIRECT and JUMP CUE BIDS (Style; Responses; Reopen) | SIGNALS IN ORDER OF PRIORITY | | | Multilandy over 1 NT in 2nd pos. | |
| 1♦ - 2♦ = natural | | Partners Lead | Declarer's Lead | Over 2♦ multi, 2♥ or 2♠ is shortage w/ opening values | |
| 1♦ - 2♦ = ♥ + ♠ | | | | | |
| 1♦ - 2NT = ♥ + ♠; 1♦ - 3♦ = ♠ + ♦ | Suit: 1st | oddencour. | low/high=odd number | Same | |
| 1♦ - 2♦ = ♠ + ♣, 1♦ - 2NT = ♠ + ♥, 1♦ - 3♦ = ♥ + ♠ | 2nd | oddencour.; even prefer | Same | Same | |
| 1♥ - 2♥ = ♠ + ♣, 1♥ - 2NT = ♠ + ♦, 1♥ - 3♦ = ♠ + ♦, 1♦ - 2♦ = ♥ + ♠, 1♦ - 2NT = ♠ + ♦, 1♦ - 3♦ = ♥ + ♦ | 3rd | any | Same | Same | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | NT: 1st | Same | Same | Same | |
| Multilandy, 2♦ = Majors; 2♦ = one Major, 2♥/♠ = ♥/♠ + m | 2nd | Same | Same | Same | |
| In reopening: 2♦ = ♥ + ♠, 2♦ / ♥ / ♠ = natural | 3rd | Same | Same | Same | |
| Signals (including Trumps): H-L Shows interest or ruff | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| DOUBLES | | | | | |
| VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids) | TAKEOUT DOUBLES (Style; Responses; Reopening) | | | | |
| Multi: 2♥ / ♠ = short min 12 HCP; vs 20 Majors, natural; | Negative till 4♦ | | | | |
| Transfer preempts next suit = T/O dbl | natural responses | | | SPECIAL FORCING PASS SEQUENCES | |
| VS. ARTIFICIAL STRONG OPENINGS | SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES | | | | |
| | Competitive until 3♦ | | | | |
| | Support dbl and rdbl till level 2 | | | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | | | IMPORTANT NOTES THAT DON'T FIT ELSEWHERE | |
| Level 1 shows 10+ HCP; bid level 1 is natural and forcing | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |

DEFENSIVE AND COMPETITIVE BIDDING**OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)**

1over1 Nat 8-17 HCP; new suit F1

over1 Nat 10-17 HCP; new suit F1

Responder: cue-bid is fit, F1
jump shift showing fit**Note 9****1NT OVERCALL (2nd/4th Live; Responses; Reopening)**2nd 16-18 > Stayman & Transfer

Reopening: 10-13 > Stayman & Transfer

JUMP OVERCALLS (Style; Responses; Unusual NT)

Weak, single suit

Reopen: 11-14 HCP, good suit, constructive

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

1C-2C=majors, 1C-2D=D+major

1D-2D=majors, 1D-2NT=Club + major

1M-2M= Major + minor, 1M-2NT=minors

Reopening: (1m) pass (pass): cue-bid = majors

VS. NT (vs. Strong/Weak; Reopening; PH)Strong – 2nd & 4th same: 2♣=majors; DBL=4H +5+ minor

2D/H=Trf H/S, 2S =4S+ 5+minor

Weak– 2nd & 4th same: 2♣=majors; Transfers; DBL= 14+ HCP**VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)**

DBL= takeout

(weak 2M) : DBL takeout (partner: Lebensohl)

4♣/♦ = 5♣/♦ +5 oM

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

Natural

OVER OPPONENTS' TAKEOUT DOUBLE

1over1 F1; 2over1 notF; xx 10+ HCP; jump shift showing fit

LEADS AND SIGNALS**OPENING LEADS STYLE**

| | Lead | In Partner's Suit |
|--------|--|-------------------------------|
| Suit | 3 rd /5 th ; 2 nd from bad; MUD | CT ; 2 nd from bad |
| NT | 4 th (10xxS); 2 nd from bad | CT ; 2 nd from bad |
| Subseq | Low from an Honour | |
| Other | | |

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|------------------|-------------------|
| Ace | AKxx) – ATT | AK(xx) |
| King | KQ(xx) - CT | KQxx, KQ109 |
| Queen | QJ(xx) | QJx(x) or QJ10(9) |
| Jack | J10(xx) | J10xx |
| 10 | (HH)10x or 109xx | (HH)10x or 109xx |
| 9 | (HT)9xx or 98xx | (HT)9xx or 98xx |
| Hi-X | Even | Even |
| Lo-X | Odd | Odd |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|------------|----------------|-----------------|------------|
| 1ATT Note6 | CT | CT | |
| Suit 2 | CT (Hi even) | | Laventhal |
| 3 | | | |
| 1ATT Note6 | Smith | Laventhal | |
| NT 2 | CT | | CT |
| 3 | | | |

Signals (including Trumps): Trump: CT (Hi odd)

DOUBLES**TAKEOUT DOUBLES (Style; Responses; Reopening)**2nd: 12+ HCP good shape;

17+ HCP any shape

Responder: cue-bid 11+ HCP, F1

(1M) x (pass) – 1NT Lebensohl

Responder: cue-bid 11+ HCP, F1

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS**W B F CONVENTION CARD**

CATEGORY: Strg Club, controls responses

2D=Multi

NCBO: Romania

PLAYERS: GLIGA Radu – MATEI Cornel

EVENT: Selectie

SYSTEM SUMMARY**GENERAL APPROACH AND STYLE**

1C= 17+HP or 9 trics

1D= 11-16HC, may be short

1♥/♠ 11-17 HCP, 5 card major

2♦ 12-17 HP, 5+ clubs

2♦ Multi: weak 2 M; NT 21-22 HCP (5 card M possible)

2♥= 5H+5any, 2S=5S+5min (6-11HP)

2NT 5-5 mm constructive, < opening

3♣/♦/♥/♠, 4♣/♦/♥/♠ preempt

1NT 15-17, 5M possible

3NT Solid 7 cards

4NT 6-6 mm

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2♦ Multi

2♥/♠: ♥+any/♠ + minor

2NT 5-5 mm

SPECIAL FORCING PASS SEQUENCES

Forcing pass at 5 level, when our line is in attack, shows shortness in opp't suit

IMPORTANT NOTES**PSYCHICS:** rare

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
|----------|--------------------|-------------------|--------------|---|--|---|--|
| | | | | | | | |
| 1♣ | A | - | 4♥ | 17+HP, any distrib 11-17, may be short | Controls: 1D=0-6HP[1]; 1H=<3C, >6HP; 1S=3C, 1NT=5C[2]; 2C=4C[3], 2D/H= trf to H/S, 2S=6C, 2NT=12-13HP w/o 3C, 3C/D=AorK,Dxxxx; 3H/S=HHJ10xxxx; 3NT=14-15HP w/o 3C NAT, but for 1D-pas-1M-pas-1NT- pas-2C/D see [4] | Exc [1],[2],[3], cont are natural or Stayman (Baron) & trf if over NT. | |
| 1♦ | A | - | 4♥ | | | | |
| 1♥ | N | 5 | 4♦ | 11-17 HCP, 5+ cards | 1NT= NAT, non forcing 2NT 4 cards fit, min INV [5] 3♣=7-9HP with 4cards fit + single 3D=limit bid with 3 cards fit 1M-3M preemptive 1M-3NT/4C/4D=spl M/C/D. | 1M-2M- nat try | 2♣ Drury, fit If passed hand, jump shift is showing fit 1M-2NT=INV, new suit asks for help, 3M=refusal |
| 1♠ | N | 5 | 4♦ | | | | |
| INT | | | | 15-17 BAL, 5M or 6m possible | 2♣ Stayman Transfers (2♠->3♣ 2NT -> 3♦), See [6] | 1NT- trf M- 2M-4M= slam INV | Lebensohl 1NT-(x penalty)-xx =one minor |
| 2♣ | N | 5 | 4♥ | 12-17HP W clubs | 2♦ F1 [7], 2M=NAT, NF; 2NT =puppet to 3C see next column.; 3C= club fit, positive, NF; 3D/H/S=strg; 4C=PRE; 4D=BW5 on clubs | 2C-2NT-3C- pas = weak; 3D/H/S= D+H, H+S, S+D min 5-5, GF | Idem after pass |
| 2♦ | Multi | | | Either weak 2 in H or S Or 21-22 balanced hand | 2♥ = NF relay 2♠= relay, NF if spades, INV if hearts | 2NT Bal 21-22 HCP Puppet Note2 (major transfer acceptance mandatory) | Idem after pass |
| | | | | | 2NT relay, F1 | 3♣ = weak 2 constructive, than 3♦ relay to name the oM 3♦/♥ transfer, weak 2M 3♠ AKQxxx in a major 3NT 21-22 HCP >Baron & Transfers | |
| 2♥/♠ | x | 5 | | Two suited ♥+any/♠+ minor 5+5, <12 HCP (5-4) | 2♠=pass or correct, 2NT=F1,ask for minor 3C/D= to play, not to correct | | Idem after pass |
| 2NT | x | 5 | | 5m-5m constructive But <normal opening | 3♥=GF ask for Distr 3♠=GF, ask for minors 3C/D= NF | 3S=2 cupe; 3NT=2pici; 4C/D=1156/1165 3NT=min; 4C/D=max 56/65; 4H=max 5-5 4NT=non max 66 | Idem after pass |
| 3♣/♦/♥/♠ | | 6+ | | Preempt (6 cards 3 rd NV vs V) | | | |
| 3NT | x | 7 | | Solid minor | | | |
| 4♣/♦ | | 8 | | Good 4H/4S | | | |
| 4H/2 | | 7 | | No bid | | | |

Direct splinter with 11+HCP and 4+controls

Blackwoods see [8]

GligaRadu – Matei Cornel

Note [1]

1C - 1D

1H/S = NAT, NF, may be 4 cards

1NT=NAT, 18-20HP

2C=GF [1.1]

2D=NAT

2H/S= INV

2NT=23-24HP [1.2]

3C=NAT,NF

[1.1] 1C -1D

2C – 2D= negative

2H/S=S/H in 5, pozitive

2NT=5-5 minors or majors or 6m, pozitive

[1.2] 1C – 1D

2NT – 3C= puppet Stayman

3D at least one M4- puppet

3H= no M4,5

3S/NT= 5 spades/hearts

Note [2]

1♣ - 1NT (5 controls)

2C= NT hand, 18-20HP – 2D/H = trf H/S

- 2S= minors interest

-2NT relay – 3C/D=5+ minor C/D

- 3H/S = xx45/xx54

- 2NT= Baron

- 3C= 5clubs + 5x -3D=relay- 3H/S/NT= 5 H/S/D

- 3D 5diam + 5x – 3H=relay – 3S/NT= 5S/H

2D/H/S=Nat

Note[3]

1C -2C (4 controls)

2D= NT hand (18-20HP) – 2H/S= 5S/H

- 2NT = either 1 minor or 5-5 minors or 5-5 majors

3 C =relay – 3D=5M+5M

3H/S= 5+ C/D

3NT=5m+5m

- 3C= puppet Stayman

- 3H/S= 31(54)/ 13(54)

- 3S = trf to 3NT

2H/S/3C/D=Nat

2NT=NT hand 23/24HP – Baron + Trf

Note[4]

1D - 1H/S

1NT- 2C [4.1]

2D[4.2]

3C/D= 4 major + 5+ minor, INV

[4.1] 1D – 1H/S

1NT- 2C = puppet to 2D

2D - pas=to play

2H after 1D-1H = 5 H, INV

2H after 1D-1S= 5S+4H (INV)

2S after 1D-1S= 5 S, INV

2NT= puppet to 3C

3M after 1M=6M, INV

[4.2] 1D – 1M

1NT- 2D= GF, whatever is skept does not exist, 3 cards fit is not a priority

Note[5]

1♥/♣- 2NT= 4 cards fit, at least INV
 3C=W/O max op - 3D= reley -3H=no single, 5332 or 6322
 - 3S= 5422 – 3NT=reley - 4C/D/H= 4C/D/M
 - 3NT/4C/D= single oM/C/D
 - 4M= 7222
 3♦= 5422, 15-17HP or 55 poz -3H=reley- 3S=majors, 3NT=5422, 4C/D=55 M + min
 3♥/3♠/4C = sploM/C/D
 3NT= 6322, 15-17HP
 4M= 7222, 15-17HP

Note[6]

1 NT – 2C= Stayman – 2D=w/oM – 2H/S= 45/54 maximum INV
 2NT=INV to 3NT
 3C=reley – 3D=C+D – 3H=reley – 3S=3244
 3NT=2344
 4C/D= 2245/2254
 3H/S=xxx5/xx5x
 3NT=33(34 or43)
 3D/H=single/S (5431 or4441)
 3S= 5-5 major
 2D/H/S/NT= trf H/S/C/D
 3C= 5-5 minors, weak
 3D= 55 majors weak or minors good but no GF.
 3H/S= 4414 or 4405/ 4441 or 4450, GF.
 4C=BW4
 4D/H= trf to H/S

Note [7]

2C – 2D =(F1)
 2H/S/3D= 5+clubs+4x - 2NT=reley- 3C= 6421 non maximum
 3D/oM= 5431
 3M= 6421 maximum
 2NT= 6clubs, 2 ext cues – 3C= to play
 3D= reley – 3H = D+H
 3S= D+S
 3NT=H+S
 3C=6 clubs + 1 ext cue- 3D=reley – 3H/S/NT= cue.
 3H/S= 6clubs + 5M
 3NT= 6322 16-17HP, points everywhere

Note [8]- Blackwoods

Bw answers: step1=1-4, step2=0-3, step3=2, step4=2+kQ
 After that, new asking is either for kQ (if not defined) or for kings, starting with the high ranking one.
 First step answer denies the first ask. Second step ensure the first ask, denies the high K, third step
 ensure first two requests, denies the next one, and so on.

| DEFENSIVE AND COMPETITIVE BIDDING | |
|---|--|
| OVERCALLS (Style: Responses; 1 / 2 Level; Reopening) | |
| 1 over 1 Nat 8-17 HCP; new suit F1 | |
| 2 over1 Nat 10-17 HCP; new suit F1 | |
| Responder: Natural RF under cue bid. Transfer between cue bid and simple raise jump shift showing fit | |
| Mixed raise | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | |
| 2 nd 16-18 over m with> Stayman & Transf Over 1M, OM +long m 8-15 . Level 3=nat competitive | |
| Reopening: 10-16 > Range Stayman & Transfer | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | |
| Weak, single suit. V against NV -intermediary. 2NT-cheapest suits two-suiter | |
| At 4 level leaping Michaels | |
| Reopen: 11-14 HCP, good suit, constructive | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | |
| Michaels: (1m) 2m = majors, (1M) 2M = oM + minor | |
| Reopening: (1m) pass (pass): cue-bid = majors | |
| 1 (any)-3 level cue-bid=asking for stopper | |
| VS. NT (vs. Strong/Weak; Reopening;PH) | |
| Strong – 2 nd & 4 th same: Multi-Landy 2♦=majors; DBL=5+m-4M, 2♦=one major by 6; 2M=5M-4+m | |
| Weak– 2 nd & 4 th same: 2♦=majors; 2♦=one major by 6; 2M=5M-4+m ; DBL= 14+ HCP | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | |
| DBL= takeout (weak 2M) : DBL takeout (partner: Lebensohl) 4♣/♦ = 5♣/♦+5 oM | |
| (3♥/♠) - 4♣/♦ = 5♣/♦+5 oM . | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♦ | |
| Suction the suit above it, or five-four+ in the other 2 suits Double shows diamonds, OR 5 – 4+ in Hearts and Spades 1/2♦ shows Hearts, OR 5 – 4+ in Spades and Clubs 1/2♥ shows Spades, OR 5 – 4+ in Clubs and Diamonds 1/2♣ shows Clubs, OR 5 – 4+ in Diamonds and Hearts 1/2NT shows non touching suits. ♥/♣ or ♦/♦ | |
| OVER OPPONENTS' TAKEOUT DOUBLE | |
| Transfers. Transfer in opener suit is bad fit or at least INV. Transfer in other suit followed by fit is jumpfit. | |

| LEADS AND SIGNALS | | |
|---|--|--|
| OPENING LEADS STYLE | | |
| | Lead | In Partner's Suit |
| Suit | 3 rd /5 th , 2 nd from bad; MUD | CT ; 2 nd from bad |
| NT | 3 rd /5 th , 2 nd from bad | CT ; 2 nd from bad |
| Subseq | Low from an Honour | |
| Other | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AKxx) – ATT | AK(xx) |
| King | AK(xx) - CT or KQx(x) | AKJx(xx), KQ10x |
| Queen | QJ(xx) | AKQx(x) or QJ10(x), QJ9(x) |
| Jack | J10(xx) | J10(xx) ,AQJ(x) |
| 10 | (H)109xx | (H)J10xx, AQ10(x), 109(x) |
| 9 | 98xx | (H)109x, 98(x) |
| Hi-X | Even | Even |
| Lo-X | Odd | Odd |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| 1 | ATT small likes | CT high=even |
| | | CT, First Italian Odd likes |
| Suit 2 | CT (High even) | |
| 3 | | Laventhal |
| 1 | ATT small likes | Smith small from both sides likes the lead. High suggest shift |
| | | Laventhal you do not like what you discard High SP for high |
| NT 2 | CT (High even) | CT |
| 3 | | |
| Signals (including Trumps): Trump: CT (Hi odd). SP using trumps (High for high) | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) 2nd: 12+ HCP good shape or two places to play; | | |
| 17+ HCP any shape | | |
| Responder: Direct bids under cue-bid=limited to 8HCP From cue-bid up, positive, at least INV. Transfer in opener suit is FG, asking stopper. Accept transfer with half stopper. 1NT and 2NT are natural, not transfers. | | |
| Support doubles. Responsive doubles | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |

| EBL CONVENTION CARD | |
|---|--|
| | CATEGORY: Green |
| 2♦ MULTI | NCBO: Romania |
| PLAYERS: C.Stancescu- S. Draghicescu Rev 02 | EVENT: |
| SYSTEM SUMMARY | |
| GENERAL APPROACH AND STYLE | |
| 1♣- 11-14 or 18-20 balanced; Any unbal with clubs | 1♦ - 11-22 HCP, unbalanced with 5 Diamonds or 4-4-4-1 |
| 1♥/♦ 11-22 HCP, 5 card major | 2♣ FG, control responses |
| 2♦ Multi: weak 2 M; NT 21-22 HCP (5 card M possible) strong with 1 m | 2♦ Multi: weak 2 M; NT 21-22 HCP (5 card M possible) strong with 1 m |
| 2♥/♣: ♥/♣ + any/minor 5-5 (5-4 3 rd seat, NV vs V), < opening | 2NT 5-5 mm constructive, < opening |
| 3♣/♦/♥/♣ preempt in transfer or strong two-suiter | 3♣- any solid suit |
| 4♣/♦ Namyats; 4/♥/♣-to play | 4NT 6-6 mm |
| 1NT 14-17, 5M possible | 3NT Preempt in clubs or strong, FG two suiter with clubs |
| 4NT 6-6 mm | SPECIAL BIDS THAT MAY REQUIRE DEFENSE |
| 2♦ Multi | 2♦ Multi |
| 2♥/♣: ♥+any/♣ + minor | 2NT 5-5 mm or MM |
| 2NT 5-5 mm or MM | Suction over strong 1C/2C |
| 3 level openings in transfer | 3 level openings in transfer |
| Transfer responses over 1 club and transfers in competition. | Transfer responses over 1 club and transfers in competition. |
| SPECIAL FORCING PASS SEQUENCES | |
| Forcing pass at 5 level, when our line is in attack, shows shortness in opp't suit. Pass and pull strong, slam invitation | |
| IMPORTANT NOTES: PSYCHICS: rare | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style; Responses; 1 / 2 Level; Reopening) | | |
| 1over1 Nat 8-17 HCP; new suit F1 | | |
| 2over1 Nat 10-17 HCP; new suit F1 Responder: cue-bid is fit, F1 jump shift showing fit | | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 2 nd 15-18 > Stayman & Transfer Reopening: 10-13 > Stayman & Transfer | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| Weak, single suit | | |
| Reopen: 11-14 HCP, good suit, constructive | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| Showing fit and jump cue bid asking first stop for NT | | |
| Michaels: (1m) 2♦ = majors, 2NT = cheapest (1M) 2M = oM + minor | | |
| Reopening: (1m) pass (pass): cue-bid = majors | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| Strong – 2 nd : 2♣=majors; DBL=5+m-4M 2♦=one major by 6; 2M=5M-4+m | | |
| 4 th 2♣=majors DBL=t/o, any other bid trsf | | |
| Weak – 2 nd & 4 th same: 2♣=majors; Transfers; DBL= 14+ HCP | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| DBL= takeout (weak 2M) : DBL takeout (partner: Lebenshol) 4♣/♦ = 5♣/♦ +5 oM | | |
| (3♥/♠) - 4♣/♦ = 5♣/♦ +5 oM . | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ | | |
| Suction the suit above it, or five-four+ in the other 2 suits Double shows diamonds, OR 5 – 4+ in Hearts and Spades 1/2♦ shows Hearts, OR 5 – 4+ in Spades and Clubs 1/2♥ shows Spades, OR 5 – 4+ in Clubs and Diamonds 1/2♣ shows Clubs, OR 5 – 4+ in Diamonds and Hearts 1/2NT shows non touching suits. ♥/♣ or ♦/♦ | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| 1over1 F1; 2over1 notF; xx 11+ HCP; jump shift showing fit | | |

| LEADS AND SIGNALS | | |
|--|--|-------------------|
| OPENING LEADS STYLE | | |
| | | |
| Suit | Lead | In Partner's Suit |
| NT | 3 rd /5 th ; 2 nd from bad; MUD | CT ; 3rd from bad |
| Subseq | 4 th (10xxS); 2 nd from bad | CT ; 3rd from bad |
| Other | Low from an Honour | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AKxx) – ATT | AK(xx) |
| King | AK(xx) - CT | AKJ10(xx), KQ109 |
| Queen | QJ(xx) | KQx(x) or QJ10(9) |
| Jack | J10(xx) | (H)J10xx |
| 10 | (H)109xx | (H)109xx |
| 9 | | |
| Hi-X | Even | Even |
| Lo-X | Odd | Odd |
| SIGNALS IN ORDER OF PRIORITY | | |
| 1 | ATT HI en) | Partner's Lead |
| Suit 2 | CT (Hi even) | Declarer's Lead |
| 3 | Note12 | Discarding |
| 1 | ATT low enc | CT |
| NT 2 | Smith Hi enc | ATT |
| 3 | Note12 | Direct Appeal |
| Signals (including Trumps): Trump: CT (Hi odd) | | |
| DOUBLES | | |
| | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| 2 nd : 12+ HCP good shape; | | |
| 17+ HCP any shape | | |
| Responder: cue-bid 11+ HCP, F1 | | |
| (1M) x (pass) – 1NT Lebenshol | | |
| Responder: cue-bid 11+ HCP, F1 | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |

| W B F CONVENTION CARD | | |
|---|--|--|
| | | |
| CATEGORY: Green | | |
| 2♦ MULTI; 2NT minors constructive < opening | | |
| NCBO: Romania | | |
| PLAYERS: URSEANU Dan – SAVIN Daniel | | |
| EVENT: EC 2022 | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| 1♣/♦ 11-22 HCP, best minor | | |
| 1♥/♠ 11-22 HCP, 5 card major | | |
| 2♣ FG, control responses | | |
| 2♦ Multi: weak 2 M; NT 21-23 HCP (5 card M possible) | | |
| 2♥/♠: ♥/♠ + any/minor 5-5 (5-4 3 rd seat, NV vs V), < opening | | |
| 2NT 5-5 mm constructive, < opening | | |
| 3♣/♦/♥/♠, 4♣/♦/♥/♠ preempt | | |
| 1NT 15-17, 5M possible | | |
| 3NT Solid 7 cards | | |
| 4NT 6-6 mm | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 2♦ Multi | | |
| 2♥/♠: ♥+any/♠ + minor | | |
| 2NT 5-5 mm | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| Forcing pass at 5 level, when our line is in attack, shows shortness in oppt suit | | |
| IMPORTANT NOTES: PSYCHICS: rare | | |

| | |
|---|--|
| <p>1. 1♦ Responses --</p> <p>1♦: 1♦ - F1, doesn't deny 4M, possible 4-7p 4333 with 3♦</p> <p>1♥/♦ - F1, 4+cards</p> <p>1NT - bal, no 4M, 8-10</p> <p>2♣ - nat, usually nebal, < 10+HCP;</p> <p>2♦ - 5 ♠ and min 4♥ cards <9PH , - 5♥+5♠ 10-11 PH 3♥/♦ =GF&SI</p> <p>2♠ - 6+cards, nf , 66% of points in that suit -3♠ =GF&SI</p> <p>2NT - 11-12, bal, inv</p> <p>3♣ - constructive in pos1,2</p> <p>3♦♥♠ - 7+cards, nf most of time with ace</p> <p>3NT - to play usually 4333 13-15</p> | <p>1.1 1♦-1♦ F1,</p> <p>1♦/♦ 2♣ /2♦ - 4+cards z1+</p> <p>2♦/♦ - 5 ♠+4M z2+ FG Jump two suiters</p> <p>2NT=18-20</p> <p>3♣= 6+ z2+</p> <p>3♦= 5-4 z3+</p> <p>3♥/♦=6-5 Z2+ but no GF</p> <p>1.1.1 1♦ - 1♦-2♦-3♠=GF slam invite on ♠ could have short ♦</p> <p>1.1.2 1♦ - 1♦-1♥-1♠=4sf F up to 2NT, if fit 4M =GF, or any slam hand on ♠ or auto inverted to be precised on next bid</p> <p>1.1.3 1♦ - 1♦-1♥-2♠=5♦-4♣ GF</p> <p>1♦ - 1♦-1♠-2♥=4sf GF could have any fit or auto inverted to be precised on next bid</p> |
| <p>1.2 1♦ - 1♥</p> <p>1♠ - Nf, 4+cards</p> <p>1NT - bal, no 4M, Z1</p> <p>2♣ - 5+♦, nebal, Z1-Z2</p> <p>2♦ = 2 ways Could have also: Rxx, D, Axx, AKQJxx sau AK, Ax, xxx, AKJxxx: OK</p> <p>1♦ - (pass/contra) - 1M - (p) - 2♦ = 2 ways - 2OM = asking :</p> <p>3♣ = Strong 18+, cu trefla</p> <p>2NT = reversed ♦ Z2+, 3♦ = 6/5</p> <p>3M = Short Major, monocolor.</p> <p>2♥ - Nf, 4+cards usually, but could be 3 cards support, Z1-Z2 - 2NT – ask about shape</p> <p>2♠ - F1 , 5♣/4♣, z3+ FG</p> <p>2NT - 18-20 bal</p> <p>3♣ - 6+♣ , 14+-17- , if 18+, see 2♦ OK</p> <p>3♦ - 6-5 z2+</p> <p>3♥ - 14+ 18-, 4♥</p> <p>3♠ - splinter</p> <p>3NT - To play , most of times many tricks in clubs + 1 stopper</p> <p>4♣ - minim AKJxxx ♣+ 4♥, very good hand , slam inviting OK</p> | <p>1.3 1♦ - 1♠</p> <p>1NT - bal, no 4M, Z1</p> <p>2♣ - 5+♣, nebal, Z1-Z2</p> <p>2♦ 2 ways analog ca la 1♦ - 1♥</p> <p>2♥ - F1, 5♣/4♥, z2+</p> <p>2♠ - 4+cards (could be 3), Z1-Z2 - 2NT – ask about shape</p> <p>2NT - 18-20 bal</p> <p>3♣ - 6+♣, 14-17- OK</p> <p>3♦ - 6-5, z2+</p> <p>3♥ - splinter</p> <p>3♠ - 14+ 18-, 4♣</p> <p>3NT - To play, most of times many tricks in clubs + 1 stopper</p> <p>4♣ - minim AKJxxx + 4♣, very good hand , slam inviting</p> |
| <p>1.4 1♦ - 1NT</p> <p>2♣ - 5+♣, unbal, no forcing</p> <p>2♦ - not balanced 5♣/4♦, f1, GF, 16+</p> <p>2♥ - F1, 5♣/4♥, z2+</p> <p>2♠ - F1, 5♣/4♣, z2+</p> <p>2NT - inviting to game, 14-15 with ♠, not balanced, or 3 suited 15-16</p> <p>3♣ - 6+♣, Z2+ FG</p> <p>3♦/♥/♦ - 6/5 weak z1+</p> <p>3NT - To play</p> | <p>1.5 1♦ - 2♣ = nat, usually nebal, < 10+HCP Nonforcing</p> <p>2♦ - 1 step Asking about values ->. Respondent declares 2 NT MAXIMAL (9-10) BALANCED. Unbalanced bids nat length or values targeting mainly 3NT, if Responder is minimal comes back to 3m=NF</p> <p>2nt - 18-20 bal , 4+♣</p> <p>2♥/♦ - natural 15+</p> <p>3♣ - 5+♣+ , 15+ Competitive</p> <p>3♦/♥/♦ - splinters</p> <p>3NT - 18-19 , 3-4 ♠, not interested in slam</p> |
| <p>1.6 a)1♦-1♦ - 2♥ b)1♦-1♦ - 2♣ c)1♦-1♥ - 2♣ d)1♦-1♦ - 2♦ On reverses</p> <p>a)1♦-1♦ - 2♥ GF</p> <p>3♦ - f1, followed by 4♦ is inv good ♦</p> <p>3♣/♥ - GF ,</p> <p>2♣ - 4sf - no proper bidding GF</p> <p>2NT - asks 3♣</p> <p>b)1♦-1♦ - 2♣ GF</p> <p>3♦ - f1, followed by 4♦ is inv good ♦</p> <p>3♣/♦ - GF</p> <p>3♥ - 4sf - no proper bidding GF balanced or inverted ♦, ♥</p> <p>2NT - asks 3♣</p> <p>c)1♦-1♥ - 2♣ GF</p> <p>3♦ - f1,</p> <p>3♣/♦ - GF</p> <p>3♦ - 4sf - no proper bidding GF</p> | <p>1.7 Relays</p> <p>1.7.1 : 1♦ - 1♥ / 2♥ – 2NT gen essay: -nat description - 3NT 14 p 4333 fit 4</p> <p>a)1♦ - 1♥-2♥-3♣=GF slam invite on ♠</p> <p>1.7.2 : 1♦ - 1♣ / 2♣ – 2NT gen essay: : - Nat description - 3NT 14 p 4333 fit 4</p> <p>b)1♦ - 1♣ - 2♣ - 3♣=GF slam invite on ♠</p> <p>1.7.3 : 1♣ - 1♥ / 2NT - 3♣ 44 majors 3♦ transfer = 5+♥, asking attitude 3♥ transfer = 5+♥ and 4♣ 3♣ fit in the opener's minor</p> |

| | |
|--|---|
| <p>2NT - asks 3♣</p> <p>d) 1♦ - 1♣ - 2♥ F1</p> <p>2♠ - f1, followed by 3♣ is NF, inv good ♠</p> <p>3♣/♥ - GF,</p> <p>3♦ - 4sf - no proper bidding GF</p> <p>3♣ - GF with good ♠ 6+</p> <p>2NT - asks 3♣</p> <p>- 1♣ - 1♠ - 2♥ - 2NT-3♣ - 3♦/3♥ asks for pass</p> <p>- 3♣ inv ♠ 6 (?)</p> <p>Anything else out of 3♣ from opener is unbalanced 20+</p> | <p>1.7.4. : 1♣ - 1♠ / 2NT - 3♣ transfer = 5+♦</p> <p>3♦ transfer = 5+♣ and 4♥</p> <p>3♥ transfer = 5+♣, asking attitude</p> <p>3♣ transfer = 5+♣</p> <p>1.7.5. : 1♣ - 1♦ / 2NT - 3♣ transfer = 5+♦</p> <p>3♦ transfer = 5+♦ and 4♥</p> <p>3♥ transfer = 5+♦, 4♣</p> <p>3♣ transfer = 5+♣</p> |
| <p>1.8</p> <p>a) 1♣/♦ - 1♥ - 3♥</p> <p><u>Cue bid</u></p> <p><u>4♣/♦=inverted minor</u></p> <p>- 3NT = deny cue-bid de ♠ can have cue in ♣/♦ but no inverted minor, waiting for cue in ♠</p> <p>b) 1♣/♦ - 1♣ - 3♣</p> <p>- 3NT= can have cue in ♣/♦ but no inverted minor, waiting for cue in ♠</p> <p><u>-4♣/♦=inverted minor with poss shorter Major</u></p> <p>c) 1♥ - 1♣ - 3♣</p> <p>- 3NT = good stops in minors but no cue</p> | <p>1.9 2 CKBK</p> <p>1m-1M-1NT, 1♥-1♣-1NT , On 1♣ - 1♦ - 1X , Don't play !!</p> <ul style="list-style-type: none"> - 2♣ - any inv or weak with ♦ - forces 2 ♦ - pass – weak with ♦ - 2♥ (after 1♣) – 5♣/4♥ - 2♥/♣ - 5 cards inviting - 2NT – inv - 3♣/♦ - 5-6m and 4M - 3♥/♣ - 6-7 bad suit - 3NT – 5-3-3-2 choice of games - 2♦ - gf - after we bid as natural as possible - 2M – to play - 2♣ (after 1♥) – inv with 44M - 3x - 55 GF , good suits inverted in 2 colours - 3M – Good suit inviting - 2NT – transfer to 3♣ <p>pass– weak with 4M + 6♣</p> |
| <p>-priority :</p> <p>3 cards fit in maj (Hx could be an option)</p> <p>4 cards fit in minor</p> <p>Stops for NT min =3NT, max =2NT</p> <p>Rebid in 4th=3 suits and force in 4th</p> | |
| <p>2. 1♦ Responses</p> <p>1♦:</p> <p>1♥/♣ - F1, 4+cards</p> <p>1NT - bal, no 4M, Z1</p> <p>2♣ - nat, usually nebal, 11+HCP; secenta nonGF 2nt</p> <p>2♦ - 5♣ / 4♥ <10 HCP;</p> <p>2♥ --5♥+5♣ 10-11 PH 3♥/♣ =GF&SI</p> <p>2♠ - 6+cards, nf 66% of points in that colour 3♣ =GF&SI</p> <p>2NT - 11-12, bal, inv</p> <p>3♣ - 5 cards fit, inv, not bal</p> <p>3♦ -constructive long ♦</p> <p>3♥/♣ - 7+cards, nf most of time with ace</p> <p>3NT - to play</p> | <p>2.1 1♦ - 1♥</p> <p>1♣ - Nf, 4+cards</p> <p>1NT - bal, no 4M, Z1</p> <p>2♣ - usually 5♦+4♣, nebal, Z1-Z2</p> <p>2♦ - 6+♦, unbal, Z1-Z2</p> <p>2♥ - Nf, (4cards could have3) , Z1-Z2</p> <p>2♠ - GF, 5♦/4♣, z2+</p> <p>2NT - 18- 20 bal</p> <p>3♣ - 5♦+4♣, Z3+ , poate fi cu 6 carale si 3 treble 18+</p> <p>3♦ - 6♦, 14-17-</p> <p>3♥ - 14+ 17-, 4♥</p> <p>3♣,4♣ - splinter</p> <p>3NT - To play</p> <p>4♦ - minim AKJxxx in ♦, 4♥</p> <p>4♥ - 18-20 with 4♥ min 4432</p> |
| <p>2.2 1♦ - 1♣</p> <p>1NT - bal, no 4M, Z1</p> <p>2♣ - 4+♣, 5♦ nebal, Z1-Z2</p> <p>2♦ - 5+♦, nebal, Z1-Z2</p> <p>2♥ - F1, 5♦/4♥, z2+</p> <p>2♠ - (4cards could have3), Z1-Z2</p> <p>- 2NT – ask about shape</p> <p>2NT - 18-20 bal</p> <p>3♣ - 4+♣ 5+♦ Z3+ , could have 6 ♦ & 3 ♣ 18+ GF</p> <p>3♦ - 6+♦, nebal, 14-17-</p> <p>3♥ - 6-5 z1+</p> <p>3♣ - 14+ 18-, 4♣</p> <p>3NT - To play</p> <p>4♦ - AKJxxx in ♦, 4♣</p> | <p>2.3 1♦ - 1NT</p> <p>2♣ - 4+♣,5♦,Z1-Z2</p> <p>2♦ - 6♦, NF</p> <p>2♥ - F1, 5♦/4♥, z2+ or values</p> <p>2♠ - F1, 5♦/4♣, z2+ or values</p> <p>2NT - inviting to game long ♦</p> <p>3♣ - 5+♣, 5♦ Z3, GF</p> <p>3♦ - 6♦+, Z2+</p> <p>3♥ - 6-5 12-15</p> <p>3♣ - 6-5 12-15</p> <p>3NT - To play</p> |

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| <p>2.4 1♦ - 2♣</p> <p>2♦ - hand with no proper bidding 2NT - natural, GF, stopper in minimum 2 colours, in general majors/3♣ F 2♥/♠ - positive, colour or values, on the way to 3nt 3♣ - nat GF 3♦ - Z2+ 6♦ culoare buna OK 3♥/♠ - 6-5 12-15 3NT - 18-20</p> | <p>1♦ - 1♣ - 2♥ 2.5 On reverses 2♣ - F1, followed by 3♣ is with good ♣ 3♦/♥ - GF , 3♣ - 4sf - no proper bidding 3♠ - gf with good ♠ 2NT - asks 3♣ - 1♦ - 1♣ - 2♥ - 2NT-3♣ - 3♦/3♥ asks for pass - 3♣ inv with weak ♠ - 3♦/♥/ ♠ - GF Any other bid out of 3♣ over 2NT is GF !!</p> |
| <p>2.7 Releee</p> <p>1♦ - 1♥/ 2♥ - 2NT : gen essay: -nat description - 3NT 14 p 4333 fit 4</p> <p>1♦ - 1♣ / 2♣ - 2NT : - gen essay: -nat description - 3NT 14 p 4333 fit 4</p> <p>1♦ - 1♥/ 2NT - 3♣ 44 majors 3♦ transfer = 5+♥, asking attitude 3♥ transfer = 5+♥ and 4♣ 3♣ fit in the opener's minor</p> <p>1♦ - 1♣ / 2NT - 3♣ transfer = 5+♦ 3♦ transfer = 5+♣ and 4♥ 3♥ transfer = 5+♣, asking attitude 3♣ transfer = 5+♣</p> | <p>3. 1♥ Responses</p> <p>1♥ 1♣ - F1, 4+cards 2CKBK 1♥-1♣-1NT-3♥ GF SI cu cul bune</p> <p>1NT - SemiF- maxim 12p, but not with a 4 card good colour 2♣ - nat GF, can have 3-4cards, but good quality, colour rebid (= GF good suit) 2NT rebid=11-12 2♦ - nat F1, can have 4cards, but good quality, colour rebid (=GF good suit) 3♣= GF with minors 2NT rebid=11-12 2any -2NT GF asking for values for 3NT and then cue bids 2♥ - fit constructif 8-10 2♣ - 6 cards weak 2NT - 14+, 4 cards fit 3♣ - 5-8p, 4 cards fit +sgl 3♦ - 10-12 p any disti or 4333 +, 3- 4 cards fit, 3♥ - weak 3-7 p, promiss a defensive, can be 5332 weak no sgl 3♣ - splinter 3NT - 32xx shape stoppers all colours, 13-15p 4♣/♦ - splinter, Masterhand – with 27 active HCP and fit of 9 cards , slam could be on.</p> |
| <p>3.1 1♥ - 1NT Semi FORCING</p> <p>- 2♣ - 2+cards (with 5♥4♦2♣2♦ Z1 we bid 2C usually) - 2♦ - 3+cards, Z1 - 2♥/♣ - 6+ cards if the opening was 1♥/♣ (5 cards if the suit is very good) - 2♣ - strong 2 suited hand - 2NT – GF relay forces 3♣ - 3♦/oM=5-4FG ♦/♣ : 3♥ weak, no fit, - 4♥ weak, fit - 3♦=6 cards no other 4 cards colour - 3NT 18-20p, 6+♥ cards, no loser AKQxxx⁺</p> <p>- 3♦ = nat 6+ - 3♥ = 10-12 p, 2 cards fit GH - 3♣= 6+ SI - 3NT= 10-12 bal no Hx in ♥ - 4♣/♦ SI cul in 7 max 1 perdanta - 3♣/♦ - 14-17, min 55 good colours - 3♥ - 15-17+ HCP, with good trump quality - 3NT – good opening suit, like a gambling with opening points,Z1,Z2</p> | <p>3.2 1♥ - 2NT</p> <p>Cue bid - 4♥ 11-12 no shortness - 3♦ ⇒ minimal no shortness 11-14 6 cards</p> <p>3.3 Development after 1♥ - 1NT- 2♣/♦</p> <p>1♥ - 1NT -2♣/2♦ - 2♥ nonforcing - 2♣ inviting with good ♣/♦ fit - 2nt – bal inviting to 3nt - 3 om= nonforcing - 3♣/♦ (fit) constructive nonforcing - 3♦ inviting (10-12) could have Hx in ♥ - 3♣= splinter with minor fit - 3NT = 12 bal - 4♥ = 11-12 fit Hx or good values</p> <p>Interventie la tricul 2- pe min dbl =pen, pe maj=T/O</p> |
| <p>3.4 Releee</p> <p>1M-2M-2NT = Essay gen to show values or splinter on 4th trick</p> <p>4. 1♣ Responses</p> <p>1NT - F1- max 12p, but not a 4 card good colour 2♣ - nat GF, can have 4cards, colour rebid =GF good suit 2♦ - nat F1, can have 4cards, but good quality, colour rebid (= pos 11-12 good suit) 3♣= GF with minors or only ♦. 2♥ - nat GF, but good quality, except colour rebid 2♣ - fit constructif 8-10 2NT - 14+, 4 cards fit</p> | <p>4.1 1♣ - 1NT SEMIFORCING</p> <p>- 2♣ - 2+cards (with 5♥4♦2♣2♦ Z1-Z2 we bid 2♣ ussually) - 2♦ - 4+cards, Z1-Z2 - 2♥ - 4+ cards Z1-Z2 - 2♣ - 6+ cards (5 cards if the suit is very good) - 2NT – GF relay forces 3♣ : - 3♦/♥/♣=5-4FG ♦/♥/♣ : 3♣ weak, no fit, 4♣ weak, fit - 4♣=6 cards no other 4 cards -3NT=5233 20-22 PH : 4♣ =6+♣ slam try ♣</p> |

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| <p>3♣ - 5-8 p, 4 cards fit sgl 3♦ - 10-12 P, 3 cards fit or 4333 +, 3♥ - Preemptive 7 + 3♠ - weak 3-7 p, promise a defensive, can be weak 5332 3NT - 2xxx shape stoppers all colours 13-15p 4♣/♦/♥ - splinter, Teoria MasterHand</p> | <p>- 3♦ = nat 6+ - 3♥ = 10-12 p, 5-6 good cards - 3♠ = 10-12 Hx in ♠ - 3NT = 6+♦bal - 4♣/♦ SI cul in 7 max 1 perdanta - 3♣/♦/♥ 14-17 min 55 good colours - 3NT – good opening suit, like a gambling with opening Z1,Z2</p> |
| <p>4.2 1♠ – 2NT -- on opp overcall pas with good hand, bid minimal ,dbl =T/o no values in intervention Cue bid - 3NT ⇒ 18-20 bal</p> | <p>4.3 Dezvoltarea după 1♠ – 1NT : 2♣/2♦ 1♠ - 1NT : 2♣/2♦ - 2♦ = trsf♥ 5 cards ; 2♥ nonforcing 6 cards - 2♣ nonforcing - 2nt – bal inviting to 3nt - 3♣/♦ = (fit) constructive nonforcing - 3♥ = GF with minor fit - 3♠ = inviting with Hx ♠ Interventie la tricul 2- pe min dbl =pen, pe maj=T/O 4.4 Passing hand action : - 2♣ drury with fit- repeating colour not interest in game, - other bidding natural, at least interest in game - other bids natural, minim 8^{HCP} (ex KQxxxx, R) - Jump showing fit, 2NT fit 8-11 sgl, cue =inviting to game with fit</p> |
| <p>4.5 1♥ /♦ with overcall All</p> <ol style="list-style-type: none"> 1. <i>After double</i> <ol style="list-style-type: none"> 1. New suits – good suit 5-6+. 2. Simple sustain = 4-8-, 3 cards min diferențiată peste desch de 1♣ 3. 2NT = fit 4 cards, +sgl weak 4. Jump new suit = fit jump shift (FJS), 9 cards 5. Double-jump new suit = splinter, INV+, 6. Rdbl/10+ fitted or nonfitted 2. <i>After natural overcall</i> <ol style="list-style-type: none"> 7. New suits = F1+ 8. 2NT = fit 4 cards, +sgl weak 9. Qbid = high card raise, fit 3+ cards 10. Jump new suit, 1M-(inf) –jump, = FJS 11. Jump - qbid = minisplinter 8+/11 3. <i>Final remarks after 1M Oppening</i> <ol style="list-style-type: none"> 12. 1M - 1NT 13. 3♣ - 4♣ →FG 14. 4♦ - 4M = COG, 15. 1♥ - 2♦ 16. 3♥ - 3NT = <u>passable</u> 17. 1M - (1NT) - 2♣ = <u>fie 5 OM + fit de 2 cards</u> M 18. 1M - (p) - 1NT - (2/3smth), any dbl T/O 19. 1♥ - (2♣) - 3♣ - (p), F1 until 4♣ 20. 1M - (p) - 1NT - 2M = Michaels in defense * = 6+ oM, 14/16+, constructiv | <p>4.5.4. 1♥/♦-2♥/♦ constructive , 1♥/♦-3♥/♦ WJS (Weak Jump Suit) .2NT essay gen.</p> <ol style="list-style-type: none"> 5. <i>Simple sustain in competition</i> <ul style="list-style-type: none"> • If still space between intervention and our fitted colour Dbl is PENALTY Ex : 1♥ - (p) - (2♥) - (2♣/3♣) – dbl = penalty • If nospace between intervention and our fitted colour Dbl is invitational Exemple : <ul style="list-style-type: none"> 1♥ - (2♦) - 2♥ - (3♦) – dbl = inv 1♥ - (p) - 2♥ - (3♦) – dbl = inv • Daca we fit a colour and opp another, dbl = balanced 16+ (could be transformed) - generalrule , dbl balanced hand+extras, • GENERAL Rules : Low level Dbl are Showing Points!! • If we stop in 2M , and opp reveal , DBL = PENALTY – General rule, Dbl on opp reveal is Penalty. • In competition 1M – 2M – 3M , is not inviting |
| <p>5. Deschiderea de 1NT</p> <p>2♣: Stayman/ Smolen. 2♣ can be bid with weak hand and both majors. 7-8 with unbalanced 5 card major</p> <p>2♦,2♥: Jacoby Transfers showing five or longer in next major suit.</p> <p>2♠: Transfer to clubs.</p> <p>2NT: 8-9 balanced.</p> <p>3♣: Transfer to diamonds</p> <p>3♦: strong 4333 or 3433</p> <p>3♥/3♣: 5431 minor with 3♥/♦</p> <p>3NT, 5♣, 5♦ : to play</p> <p>4♣: Gerber</p> <p>4♦: both majors, no slam >8 PH</p> <p>4♥/4♣: to play</p> <p>4NT: Quantitative, non-forcing but slam inviting.</p> <p>Dbl : Rdbl =1 min long, Stayman & Texas</p> | <p>5.1 [1NT-2♣ Stayman]</p> <p>2♦: No four card major.</p> <p>2♥: 5cards, 7-8 imposs to rebid 2NT after Texas</p> <p>2♣: 5♣ and 7-8 imposs to rebid 2NT after Texas</p> <p>2NT: inv, may or may not have a 4 card major.</p> <p>3m: natural , probabil 5m+4M , GF OK</p> <p>3M: Four in this major, five or longer in OM. Game forcing.</p> <p>3NT: To play.</p> <p>4NT: Quantitative, non-forcing but slam invitational.</p> <p>2♥: Four hearts, deny four spades</p> <p>2♣: Five spades, 7-8 imposs to rebid 2NT after Texas</p> <p>2NT: inv, may have four spades.</p> <p>3m: Natural & forcing.</p> <p>3♥: inv</p> <p>3♣: slam try in ♥</p> <p>4♣,4♦: Singleton or void, heart support, slam try.</p> |

5.2.[1NT-2♣ & 1NT-2♥ Jacoby transfers]

Standard Jacoby transfers.

2♦ followed by 2♠ to show 5-5 in the majors, <8ph

2♥ followed by 3♥ to show 5-5 in the majors, slam try.

1NT-2♦-2♥-3♥ =slam try; 1NT-2♥-2♠-3♣ =slam try

1NT-2♦-2♥-2♠ 5-5 <8 ph;

1NT-2♦-2♥-3♣,♦-3♥ fit in H if slam sequence follow;

1NT-2♦-2♥-3♣,♦-3any cue bid fit in minor if slam seq follow.

1NT-2♥-2♠-3♣,♦,♥-3 ♠ fit in ♠ if slam sequence follow;

1NT-2♥-2♠-3♣,♦,♥-3/4 cue fit in 2nd if slam sequence follow;

3NT, 4♥: To play.

4NT: RKCB for hearts.

2♠: Four ♣, denies 4 ♥

2NT: inv, may have 4-5 ♥

3m: Natural & forcing.

3♥: Slam try in ♠.

3♣: inv

3NT, 4S: To play.

4♣, 4♦, 4♥: Singleton or void, spade support, slam try.

4NT: RKCB for spades.

2NT: Both majors

3♣, 3♦ dbl Texas in ♥/♠; 3♥/♠ GF

4♣, 4♦ to play game in ♥/♠

5.3.[1NT-2♣ transfer to Clubs]

-2NT a good hand for clubs,

-3♣ a bad hand for clubs.

1NT-2♣-3♣-3♦ 6-4 minor

[1NT-3♣ transfer to Diamonds]

After minor transfer, new colour from responder is shortness in other major. So 6m+4M starting Stayman.3NT = shortness in other minor

1NT - 2♦ : - 2♥ regular hand with 2-4 ♥

- 2♠ maximum with controls and 4 card fit, qbid
- 2NT max 3 card fit with 2 high cards
- 3♣ maximum with controls and 4 card fit, qbid
- 3♦ maximum with controls and 4 card fit, qbid
- 3♥ maximal fit 4 card fit

Observatii finale la deschiderea de 1NT OK

a) If opp doubles Stayman :

- Redbl = values , minim KJ10x+
- Bid = natural + STOP pe trefla
- Pass = No STOP, waiting for redbl to reenter in normal action

b) Opponent bids 2♣ = Landy

- dbl = penalty at least on one major
- 2NT = Rubenshol
- 2♥/♠ = minors SO/GF
- 3M = afirmativ, GF pt 3NT

c) Opponent bids 2♦ = transfer to major

- Dbl = transfer on ♥
- From 2♥ = sys ON

18. 2♣ Responses

- 2♦ - <2 cont (2NT 23+ FG. 3NT – to play)
- 2♥/♠ - 5+cards 2GH 2+controls
- 2NT – 7+ points 3 controls balanced
- 3♣/♦ - 5+cards 2GH 3+controls
- 3♥/3♣ 6 card very good

When strong hand is bidding 2nt , treat same as 2nt ,Puppet and transfers (major fit acceptance=fit) when strong hand bid 3nt transfers, and Baron.

If opp intervention dbl =2+ctrl new suit =nat 3+ctrl.If opp intervention is

4♣ dbl =weak hand

7. 2♦ Multi Responses

2♦ : - 2♥ pass or correct

- 2♠ pass or correct, but inviting hand for hearts

- 2NT ask : - 3♣ max with any major : 3♦ which major ? :-

3♥=spades 3♣= hearts

- 3♦ min with hearts
- 3♥ min with spades
- 3 NT 21-22 bal

- 3♣ natural 6-16 Hcp

- 3♦ natural 6-16

- 3♥/3♣ pass or correct

- 3NT to play

- 4♣ bid your major in transfer

- 4♦ bid your major

- 4♥/4♣ to play !!

If opener is 21-22 Puppet on 2NT(Major trsf acceptance mandatory) and Baron on 3NT

2♦ (Multi) - 2♥/♠

2NT (21-22 HCP) - 3♣ (Muppet) sau 3♣ 22-23 HCP 3♦ Baron sau trsf ♥

,3♥ =trsf ♠ ,3♣

- 3♦ 1 or 2 majors, responder : the oM or 4♦ with both

- 3♥ no major, responder : 3♣ = 5♣ + 4♥

- 3♣ = 5♣

- 3 NT = 5♥, responder: 4♦ transfer to play 4♥

2NT (21-22 HCP) sau 3♣ 22-23 HCP - 3 ♠ (5-4 min slam inviting)

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|---|--|
| <p>8.a) 2♥ (5♥+5 min could have 4 min) / b) 5♦+4m Muiderberg OK</p> <p>8.a)</p> <ul style="list-style-type: none"> • pass (probabil toleranta in cul de deschidere) • 3♣ = p/c • 3♦ = INV • 2♠ (peste 2♥) = better contract P/C in minora, se poate sustine F1 • 3♥/♠ (in cul de deschidere) = fit • 3♣/♥ (OM) = nat INV • 2NT=relay disti <ul style="list-style-type: none"> ○ 3any natural <p style="text-align: center;">8.b)</p> <ul style="list-style-type: none"> • 3♣ = P/C • 3♦ = INV pe min • 3♥ = INV nat (forcingul pe cupa se trece prin 2NT) • 2NT = mana bună: (include și maini forcing cu culoare proprie) <ul style="list-style-type: none"> • 3♣ = minimal cu ♣ • 3♦ = minimal cu ♦ • 3♥ = maximal cu ♠ • 3♣ = maximal cu ♦ • 3NT = 5044 • 4♣/♦ = 6M-5m decent • 4♣/♦ - monocolor F <p># Dupa interventie (inclusiv contra):</p> <ul style="list-style-type: none"> • 2NT = releu forta nedeterminata, raspunsuri naturale • 3♣/♦/3OM = culoare proprie, se sustine doar cu maini speciale • 4♣/♦ = licitatii fitate in M, minimum valori <p>9. 3NT gambling</p> <ul style="list-style-type: none"> - 4♣ - P/C - 4♦ - asks shortness: 4H/4S-H/S, 4NT-none, 5C-D, 5D-C - 4♥/♠ - to play | <p>10. Deschiderea de 2NT 5-5 min constructive</p> <ul style="list-style-type: none"> • 3♣ = P • 3♦ = P • 3♥ GF asking nat <p>apoi 4NT =BW 6 cards</p> <p style="text-align: right;">answers 5♣=4130,</p> <ul style="list-style-type: none"> • 4♣/♦ minorwood atu ♣/♦ 5cards 41,30,2 apoi <ul style="list-style-type: none"> ○ 4NT/5♣ minor wood Qatu ,answer <ul style="list-style-type: none"> ■ 0Qatu. ■ 1Q, ■ 1Q+K, <p>1Q+KQ</p> <p>11. Defense against Michaels</p> <p>a): it is known only one colour from bicolor</p> <ul style="list-style-type: none"> - From 2NT inclusiv up to 3 fit major, play transfers . <p><u>Basic Rule</u>: major colour from bicolor or (trsf-1) in colour of bicolor shows fit of 4 cards – cheapest =longest fit</p> <p><i>Exemplu: 1♣ - (2♣) - 2NT = ♠ INV+</i></p> <ul style="list-style-type: none"> 3♣ = ♦ INV+ 3♦ (trf cheap = 4 carti ♣, INV+) 3♥ = 3 carti ♠, INV+ 3♣ = competitive <p>1♥ - (2♥) - 2♣ (culoarea majoră din bicolorul advers) = 4 carti de ♥, INV+</p> <p>2NT = same</p> <ul style="list-style-type: none"> 3♣ = ♦, INV+ 3♦ = 3 carti de ♥, INV+ 3♥ = competitive <p>b): both colours are known</p> <p><i>Cue-bids invizibile (cheap for cheap, exp for exp INV+), or competitive</i></p> <p>1♥ -2NT(adv)-3♣ = ♥ min inv</p> <ul style="list-style-type: none"> -3♦=♣ competitive -3♥ = 3 carti + fit slab -3♣ = F1 nat |
| <p>12. Carding: Standard appeal, at NT small is appeal, Smith classic from both hands, at colour games K distribution and A preference</p> <p>12.1 Leads:</p> <ul style="list-style-type: none"> ➤ At colour games: 3/5 with MUD si TOP , number of cards in partner colour. Lead A , we give preference Standard appeal / , Lead K number of cards , when partner lead honor from shortness (H sau Hx) , we signalize LAVINTHAL !! ➤ Discarding Lavinthal ➤ In NT: 2/4_ small good colour , | <p>13 Reveil:classic, reveal simple do not deny normal opening, reveal jump=14-16 good colour in 6+, 1NT 11-15 with Stayman & Texas</p> <p>14.Miscellaneous</p> <ul style="list-style-type: none"> a) 1m – (1NT) reacting as our own 1NT opening. b) 1M –(1NT) – transfers between 2♣ ----- 2♣ Transfer on opener's major is fit. c) (1M) –1NT sau (1X) –p–(1Y) –1NT , on partner Stayman we declare opp major , with 2 STOPS <p>After 1NT-Dbl always Stayman & Texas !! - 1NT-X . Rdbl asks 2♣ and then show colour</p> <ul style="list-style-type: none"> a) 1m-1♥-dbl =t/o deny 4 cards in ♣. b) 1♥/♠-dbl-pass-1NT = Lebenshol. |

| DEFENSIVE AND COMPETITIVE BIDDING |
|---|
| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening) |
| 1 level usually 5+ (may be good 4) suit, 6-17 HCP. |
| 2 level 5+ suit, 9-17 HCP [over 1♣, 2♦/♦ = 4M & another suit] |
| Re-opening may be lighter by about K. |
| Responses: New suit =F1, raises pre-emptive, Fit Jumps UCB. Over 1♣ [short or strong] = special defence [see note 2] |
| Over 1♣, 2N and above = shows next suit, wk or strong 2 suiter. |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) |
| 1NT = 15-18. Re-opening which is 11-14 |
| Responses: 3 suit transfers |
| |
| |
| |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) |
| Jump cue = solid suit, asking for stop |
| Direct Cue/jump 2N = 2 suits, weak or strong |
| |
| DEFENCE TO 1NT OPENER |
| DOUBLE=PEN v weak NT ; both minors v strong NT or if passed. |
| 2♣=4H+ another suit, 2♦=4S+ another suit, 2N/3L= next higher suit. WJO or strong 2 suiter if new suit bid after transfer completion. |
| VS.PRE-EMPTS (Doubles; Cue-bids; Jumps; NT Bids) |
| VS.PRE-EMPTS (Doubles; Cue-bids; Jumps; NT Bids) |
| (WEAK2) - Cue =asks for stop or very strong 1-suiter |
| X=T/O (then LEB), strong jump overcalls, NT = Nat |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ |
| As if 1♣ is NAT – may be v weak. |
| Over strong 2♣, Dble=majors, NT= minors |
| OVER OPPONENTS' TAKEOUT DOUBLE |
| 2NT = good 4+ card raise, XX = constructive raise |

| LEADS AND SIGNALS | | |
|---|---|---------------------------|
| OPENING LEADS STYLE | | |
| | Lead | In Partner's Suit |
| Suit | 4 th , 2 nd from bad, mud | 3 rd supported |
| NT | 4 th , 2 nd from bad, | 3 rd supported |
| Subseq | Std rem count or SP | Std rem count or SP |
| Other: Top of doubleton, middle from xxx. 10/9=0 or 2 higher | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | Asks for ATT (LO=ENC) | Asks for ATT (LO=ENC) |
| King | Asks for COUNT (LO=O) | Unblock/CT (LO=ODD) |
| Queen | Asks for ATT (LO=ENC) | Asks for ATT (LO=ENC) |
| Jack | Denies Q | Denies Q |
| | Partner's Lead | Declarer's Lead |
| 1 ATT (LO=ENC) | Suit Pref | ATT (HI=ENC) |
| Suit 2 CT (LO=ODD) | CT (LO=ODD) | S/P |
| 3 Suit Pref | ATT (LO=ENC) | CT (LO=ODD) |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| Most Dbls< game=competitive. Herb negative [0--8] response to t/o Dble | | |
| Jump response with 9+ or less with shape. Cue = FSA | | |
| 2NT response = either 2 places or puppet to 3♣ ELC over 2/3M openers | | |
| Re-opening double can be very light; Neg & Resp Dbls | | |
| COMPETITIVE DBLS/RDLS 1L-(D)-Redble= constructive raise | | |
| Competitive double shows values at higher levels | | |
| 1♣ (1♦)-D= H, 1m (1♥) Dbl = 4♣,1m (1♥) 1♣ = 5+Sp; Lightner, | | |
| Anti-lead-directing dbles of own suit, (1L)-1M-(D) redble = top honour in M | | |
| 1NT (DBL=PEN) RDBL=ART, (1NT) Dbl (2X) Dbl=T/O; | | |
| DBL of Splinter asks for lead of lower suit | | |

| W B F CONVENTION CARD |
|--|
| CATEGORY: RED |
| NCBO: Scotland |
| PLAYERS: Mike ASH – Robert FERRARI |
| 12318 18508 |
| Jan 2022 |
| SYSTEM SUMMARY |
| GENERAL APPROACH AND STYLE |
| 14-16 NT [BANZAI adjustments – see suppl. sheet note 5.], 5-card majors, 2 over 1 forcing to game |
| 2♦ = 5-9, 5+ in a M or 17-23 3 suited hand |
| 2♥ = 5-9, 5+H, 4+S 2♣ = 5-9, 5+S, 4+H |
| SPECIAL BIDS THAT REQUIRE DEFENSE |
| 1♥-1♣=equiv to FNT, <5 spades. |
| 1♦-1M; 1N=either 6+D or 16+. |
| Transfer responses to 1♣ opener [see Note 1] |
| Defence to 1♣ opener as over 1NT. |
| SPECIAL FORCING PASS SEQUENCES |
| When we have established a strength showing sequence. |
| After PEN double of wk 1NT |
| IMPORTANT NOTES |
| Over 1NT PEN DBL: (RDBL=1-suit, 2L=L+higher suit, |
| 2♣=Sp & minor, 2N=minors, 3L=pre-empt |
| 3 way CHECKBACK after all 1X-1Y-1Z:- |
| 1♥-1♣;1N=bal or H&S. 1♣-1N;2♣=bal or S&C |

| ASH-FERRARI BID | ART | Min No | Neg Dbl Thru | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
|-----------------|------------|--------|--------------|--|---|---|--|
| 1♣ | | 2 | 4♦ | Natural or bal hand outside 1N range | Transfer responses [see note 1] 2♥/♠=5+M, 5-8hcps. 3L=GF, 3 suiters | 1♣-1R-1NT: 2♣ requires 2♦, to play or INV 2♦=GF, 2N = clubs, either to play or GF | If they overcall -Change of suit F1; |
| 1♦ | | 5(4) | 4♦ | 5 unless '4441' | 2♦=raise to 3. 1♦-2M=constructive raises. | 1♦-1M; 1N=16+ or wk 6+D. Now 2♣ = 8+. | Change of suit NF; Fit jumps |
| 1♥ | | 5 | 4♦ | natural | 1♠=FI, <5 spades., (can be weak raise); 1N=5+♠. 2♣=Gf, NAT or BAL [see note 3] 2♣=4+♥, INV; | 1♥-1♣; 1N=bal or 4S&5H | Drury: 2♣=3-card, 2♦=4-card Fit jumps 2N= long clubs, nf |
| | | | | | 2NT=FG, 4+♥;. 3m=nat, INV, NF; 2♣ [see note 3] 3♥=pre-empt raise; 3N & 3♣/4m = SPL | | New suit NF |
| 1♠ | | 5 | 4♦ | natural | 1NT =F1. Other bids as 1♥ structure. | 1♠-1N; 2♣=bal or 5S&4C | 2♣=3-card, 2♦=4-card raises |
| | | | | | | | Fit jumps, new suit=nf |
| 1NT | | 2 | 4♦ | 14-16 bal or semi-bal BANZAI adjustments | Stayman, 4-suit transfers, Smolen, 3♣=5/5 minors, invitational; 3♦=both minors, GF, 3♥/♠=GF, (41)44 | 2N over o/call = to play in a suit or GF. Fast arrival shows stop. Dble of o/call=2N values | See Important Notes on front sheet for Wriggle |
| 2♣ | X | 0 | | 23+ bal or semi-bal | 2♦ = any positive, 2♥ = 0-3(4) or bal 5-8 HCP | After 2NT rebids, respond as if opening | Pass=semi-positive, dbl is |
| | | | | Or any FG | Other bids below 3N = conventional, 5-9 | 2♣-2♦;2♥=natural or bal 25+ | Negative, bids natural +ve |
| 2♦ | Weak Multi | 0 | | 4-9, 5+ hearts or spades or 17-23 3 suited | 2♥=pass or correct.; 2♣=nf. 2NT=RELAY; 3m=NAT, nf. 4♣=play in opener's M | 2♦-2N; 3♣=any max. 3♦/♥=min with H/S. | |
| 2♥ | | 5 | | 4-9, 5+H, [4+S] | 2♣=nf. 2NT enquiry, 3L=nf | 2NT – 3♣ = 4/5. Now 3♦ asks. | |
| 2♠ | | 5 | | 4-9,, 5+S, [4+H] | 2NT enquiry, 3L=nf | 2NT – 3♣ = 5/4. Now 3♦ asks. | |
| 2NT | | | | 20-22 bal or semi-bal | 3♣=asks for 4/5M, 3♦/3♥=TRF, 3♣ = both minors, | 2NT-3(Red suit)-3NT-4(new suit)=transfer | |
| | | | | May have singleton honour | 4♣=ask ctrls, 4♦=both M, 4M = slam try in a minor | TRF ACCEPT WITH SUPPORT | (then 3NT denies shortage) |
| 3♣ | | 6 | | PRE - aggressive NV | 3♦ = slam try, asks for A/K+Q trump. | | |
| 3♦ | | 6 | | PRE - aggressive NV | 4♣= as 3♦ above, 3M =nf but values, game bids nat | | |
| 3♥ | | 6 | | PRE - aggressive NV | 4♣= as 3♦ above, 3M =nf but values, game bids nat | | |
| 3♠ | | 6 | | PRE - aggressive NV | 4♣= as 3♦ above. | | |
| 3NT | X | | | Pre-empt in minor | 4♣ to play in minor, 4♦ asks for shortage, | | |
| 4♣/♦ | X | 6 | | Solid M or semi solid + A | 4♦/♥=interest. | | |
| 4♥/♣ | | 6 | | Nat, pre-emptive | New suit asks for control in suit above | | |
| 4NT | X | | | Asks for specific Aces | 5♣ = none, 5NT = 2, 6♣ = ♠A | HIGH LEVEL BIDDING | |
| 5♣ | | 7 | | PRE – very distributional | | KCA[14,30], KC minors and Exclusion KCA (0, odd, 2/4, 2/4+Q) DOPI, ROPI, , | |
| 5♦ | | 7 | | PRE – very distributional | | CUE FIRST AND SECOND ROUND CONTROLS EQUALLY, LAST TRAIN | |
| 5♥/♣ | | 7 | | Strong, very distributional | Bid 6 with 1 top trump, 7 with 2 | If cue is Dbled, Redble by either partner shows 1 st round control | |

ASH – FERRARI SUPPLEMENTARY SHEET

1. Responses to 1♣ opener:-

1♦ = hearts,) Now 1N rebid = 17-19 without 4 trumps.

1♥ = spades,) 3♦ = 17-19 with 4 trumps.

1♠ = bal hand or long dias, <13 hcps,

1N = clubs,

2♣ = dias, GF.

2♦ = club raise, 7-10

2M = 4-8, 5+ M, nf.

2N = GF, both minors,

3L = gf, 4441, short in other minor/major.

2. Defence to any 1♣ opener [including after 2 passes].

Dble = 12-15 ba; or any 17+

2♣/♦ = 4M & another [as over 1N opener]

2N, 3♣/♦ = weak in suit above or strong 2 suiter, including suit above

3♥ = majors

3. GF 2♣ over 1M opener

Rebids:- 2♦ = any min. Now 2♥ = asks, normally bal hand. After 2♥, 2♠ = Catchall, unable to 6 card suit, second suit of 5+.

Other rebids show 16+.

2N rebid [either directly or after 2♦-2♥] = 6 card suit.

4. 3 way checkback [XYZ]

2♣ requires opener to bid 2♦, now any bid is invitational.

2♦ = GF. Opener shows natural features

2N shows clubs. Opener bids 3♣, responder can Pass or bid shortage, GF.

3L=GF, distributional hand.

5. Banzai adjustments for all NT hands. A=5, K=4, Q=3, J=2, 10=1 & 5 card suit=2. 1NT=21-24, 2NT=30-33 Banzai.

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style; Responses; 1 / 2 Level; Reopening) | | |
| Style: Sound | | |
| Responses: F1, Fit jumps | | |
| Re-opening: ‘transferred K’ | | |
| | | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 2 nd /4 th Live: 15-18- Responses as over 1NT opening | | |
| Reopening: 10-13 Responses as over 1NT opening | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| Style: Weak; | | |
| Responses: new suit F1, raise not constructive, | | |
| 2NT=unusual | | |
| | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| Direct = Michaels. Over minor shows both majors. Over major shows other major and a minor (usually 5/5) | | |
| 2NT response shows values, other bids pass/correct | | |
| Jump Cue asks for stopper | | |
| VS. NT (vs. Strong/Weak; Re-opening; PH) | | |
| X=single suit (may be weak) | | |
| 2C=majors | | |
| 2D/H/S=5+ of suit + other 4+ | | |
| | | |
| Re-opening: as above | | |
| Passed hand: as above | | |
| VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| X=take out; Cue bid asks for stop or very strong. | | |
| Over weak 2s, overcall is natural NF, X=takeout, 2NT=15-18 | | |
| Over 2 suited overcalls, lower cue=good raise, higher cue=other M | | |
| Over Multi, X=12-14 bal or 19+, 2NT=15-18, 2H/S=nat | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♦ | | |
| (1♦): X=majors, 1NT=minors | | |
| | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| XX=9+ less than 3card support; 2NT=sound raise to 3; direct raises=pre-emptive; jump in new suit=support + good suit | | |
| | | |

| LEADS AND SIGNALS | | |
|---|--|----------------------------|
| OPENING LEADS STYLE | | |
| | Lead | In Partner's Suit |
| Suit | 4 th , 2 nd (from weak suit) | Same |
| NT | Same | Same |
| Subseq | Same | Same |
| Other | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AK – rev attitude | AK – rev attitude |
| King | AK KQ - count | AK KQ - count |
| Queen | QJx – rev attitude | QJx – rev attitude |
| Jack | J10x (may have A/K) -rev | J10x (may have A/K) -rev |
| 10 | (A/K/Q)109x – rev attitude | (A/K/Q)109x – rev attitude |
| 9 | 109x 9x – rev attitude | 109x 9x – rev attitude |
| Hi-X | Doubleton - rev attitude | Doubleton – rev attitude |
| Lo-X | 3 or more – rev attitude | 3 or more – rev attitude |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| 1 | Rev attitude | Suit preference |
| | | Rev attitude |
| Suit 2 | Suit preference | Hi/Lo=even |
| | | Rev attitude |
| 3 | | |
| 1 | Rev attitude | Suit preference |
| | | Rev attitude |
| NT 2 | Suit preference | Hi/lo=even |
| | | Rev attitude |
| 3 | | |
| Signals (including Trumps): | | |
| After trick 1, reverse attitude on partner's A/K | | |
| Suit preference when appropriate (e.g. with small trumps) | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| Style: sound (classic shape or extra strength) | | |
| Responses: natural | | |
| Re-opening: as above | | |
| | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| Negative, responsive, competitive X thru 4S | | |
| | | |
| 1NT X XX = single suited hand | | |
| | | |

| W B F CONVENTION CARD | | |
|---|-----------------------|--|
| CATEGORY: | GREEN | |
| NCBO: | SCOTLAND | |
| PLAYERS: | Sandy Duncan SBU 1837 | |
| | Bob McPaul SBU 6210 | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| Natural Acol Style | | |
| 4 card H, 5 card S. 12-14 1NT. Weak 2D/H/S | | |
| | | |
| 4th suit FTG | | |
| | | |
| Checkback FTG over 1NT/2NT rebids | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| Double of opponents Weak 1NT shows a single suited | | |
| Hand – may be weak | | |
| | | |
| Lebensohl over our NT and opponents weak 2s | | |
| If opponents overcall our 1NT opening, then 2NT asks partner to bid 3C. An immediate bid of 3NT shows a stop. | | |
| If opponents open a ‘weak two’ and we double then a 2NT by Partner asks doubler to bid 3C | | |
| | | |
| | | |
| | | |
| | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| | | |
| | | |
| IMPORTANT NOTES | | |
| | | |
| | | |
| PSYCHICS: infrequent | | |
| | | |

| opening | Artificial | Min no of cards | Neg Double thru | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
|----------------|-------------------|------------------------|------------------------|---|--|--|
| 1♣ | | 3(4333) | | 11-20 2NT=11-12, splinters | | |
| 1♦ | | 4 | 4♠ | 11-20 2NT=11-12, splinters | | |
| 1♥ | | 4 | 4♠ | 11-20 2/3NT=4 card support and 16+/12+, splinters | Over 2NT show shortage | |
| 1♠ | | 5 | 4♠ | 11-20 2/3NT=4 card support and 16+/12+, splinters | Over 2NT show shortage | |
| 1NT | | | 4♠ | 12-14 balanced 2C=non prom Stayman 2D/H/S/NT=transfers | | |
| 2♣ | Yes | | 4♠ | 23+ Balanced or FTG 2D=relay, 2H=0-3HCP, | | |
| 2♦ | | 6 | 5-10 | 2NT asks for feature | | |
| 2♥ | | 6 | 5-10 | 2NT asks for shortage | | |
| 2♠ | | 6 | 5-10 | 2NT asks for shortage | | |
| 2NT | | | 20-22 BAL | 3C=5 card Stayman, 3D/H=transfers, 3S=5/5 minors | | |
| 3♣ | | 6 | | New suit=F1, 3NT=to play | | |
| 3♦ | | 6 | | New suit=F1, 3NT=to play | | |
| 3♥ | | 6 | | New suit=F1, 3NT=to play | | |
| 3♠ | | 6 | | New suit=F1, 3NT= to play; | | |
| 3NT | Yes | 7 | Solid minor | 4♣=P/C, 4D asks for shortage | SLAM BIDDING | |
| 4X | | 6 | Pre-emptive | | | |
| 4NT | Yes | | SPECIFIC ACE ASKING | 5♣=NO ACES, 5♦/5♥/5♠/6♣ shows specific ace | 4NT - (RKC) 14/30,, 5H=2+ no trump Q, 5S=2+ trump Q, 5NT=2+ no trump Q + void, | |
| 5X | | 7 | PRE-EMPTIVE | | 6C=2+trump Q + void | |

| DEFENSIVE AND COMPETITIVE BIDDING | |
|--|--|
| OVERCALLS | |
| Style: Aggressive NV; aggressive 1 level, sound 2 level VUL; good 4 card suit at 1 level Fit-showing jumps except over 1S | |
| Responses: natural | |
| Reopening: aggressive | |
| 1NT OVERCALL | |
| 2 nd position: 15-17 (18) | |
| Responses: as over 1NT opening | |
| 4 th position: live: 11-14 No Stop guarantee. | |
| Responses: as over 1NT opening | |
| JUMP OVERCALLS | |
| Style: weak NV; intermediate VUL, weak over artificial C | |
| Responses: new suit F1 | |
| 2NT Unusual 2 lower suits; 4 th : 18-20 resp as 2NT open | |
| DIRECT and JUMP CUE BIDS | |
| Style: Michaels – 1m-2m both M. 1M-2M other M & minor. 1X-2NT lowest pair. Over 1C(=2+), 2D is Michaels, resp natural | |
| Reopening: two suiter 5+/5+ | |
| Jump cue: asks for stopper | |
| VS. NT | |
| X weak = penalty; 2C=H+S; 2D=H or S; 2H/S = H/S+m, 2NT asks | |
| 2NT = C+D (10+ cards); above applies in 2 nd and 4 th position | |
| Passed Hand/Strong NT: as above except X always 5+m + 4 M | |
| VS. PREEMPTS | |
| X = takeout up to 4S inc, Cue-bid: Good raise; Leaping Michaels F1 over weak 2 (m & other M); Over Multi: X = H or 19+, 2H= S or both m, 2S = 14-16 bal, 2NT = 17-19 bal | |
| VS. ARTIFICIAL STRONG OPENINGS | |
| vs strong 1C: X = S&H; 1NT = D&C; 2C = natural overcall; Also over 1C P 1D: 2D = natural overcall | |
| OVER OPPONENTS' TAKE OUT DOUBLE | |
| New suit = forcing; Jumps = pre-emptive; 1NT = 7-9 balanced; XX = 9+; 2NT = sound raise to 3+M. | |

| LEADS AND SIGNALS | | | |
|--|--|----------------------------|-----------------|
| OPENING LEADS AND SIGNALS | | | |
| Lead In Partner's suit | | | |
| Suit | 3 rd & 5 th | Same | |
| NT | 4 th ; 2 nd if weak suit | Same | |
| Subseq | As above | Same | |
| Other: | | | |
| LEADS | | | |
| Lead vs. Suit vs. NT | | | |
| Ace | AKx(x); Ax | AKx; Ax; | |
| King | AKQ+; AK; KQJ+; AKJT(x); | AK; KQ; KQJ(x); AKJT(x) | |
| Queen | QJ+; QJT(x); KQ(x)(x); | KQT+; QJ; AQJ(x); QJ+ | |
| Jack | JT; JTx; | JT; JTx | |
| 10 | T9x; KJT+ | T9x; A/KJT+ | |
| 9 | 9x; QT9+; KJ9+ | 9x; KQ9+; HT9x(x); | |
| Hi-X | Sx;xSx; Hx(x)S(x);xSxx | Sx;xSx; Hx(x)S(x);xSxx | |
| Lo-X | as for Hi-X; | | |
| SIGNALS IN ORDER OF PRIORITY | | | |
| Partner's Lead Declarer's Lead Discarding | | | |
| Suit: 1 st | Hi-Lo = Even | Hi-Lo = Even | Hi-Lo = Even* |
| 2 nd | Lo = Encourage | Lo = Encourage | Lo = Encourage |
| 3 rd | Suit preference | Suit preference | Suit preference |
| NT: 1 st | Hi-Lo = Even | Hi-Lo = Even | Hi-Lo = Even* |
| 2 nd | Lo = Encourage | Lo = Encourage | Lo = Encourage |
| 3 rd | Suit preference | Suit preference | Suit preference |
| In Trumps; Hi-Lo = Odd | | | |
| Lavinthal; Lead of A/Q & 1st discard Lo = Encourage* | | | |
| Smith Peters v NT (both Hi-Lo to encourage) | | | |
| DOUBLES | | | |
| TAKEOUT DOUBLES | | | |
| Style: may be light with classic shape | | | |
| Responses: natural responses, cue FG by unpassed hand | | | |
| Reopening: as above | | | |
| SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES | | | |
| Negative double to 4H; 1C/1D - (1S) - X suggests 4H and 8+; | | | |
| Responsive double to 3S; competitive double; Lightner double; | | | |
| Support double to 3H for both suit of responder and overcaller | | | |

| WBF Convention Card | |
|--|--|
| Category: GREEN | |
| NBO (Country): SCOTLAND | |
| Event: All 2022 | |
| Players: Harry SMITH SCO4070 Roy BENNETT SCO1454 | |
| SYSTEM SUMMARY | |
| Version of May 2022 | |
| GENERAL APPROACH AND STYLE: | |
| ACOL based system: 5-card S, 4-card H; 44Mm, open minor | |
| Open light if unbalanced | |
| Pre-empts: loose NV; sound Vul | |
| Specialised 2D opening; | |
| Weak 2H/2S openings – 6-card OR 5-card with minor | |
| Frequent non-penalty doubles | |
| 1NT opening: 11-14 NV, 12-14 Vul; | |
| 2 over 1 Response: forcing 1 round (not passed hand); | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENCE | |
| Openings: | |
| 2D opening | |
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| SPECIAL FORCING PASS SEQUENCES | |
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| | |
| IMPORTANT NOTES THAT DOESN'T FIT ELSEWHERE | |
| Lower of 4th suit or 2NT warn-off after 2-level reverse or jump | |
| Completion after double of Stayman/Transfer or other artificial ask shows no stop in asking suit | |
| Psychics: Very infrequent, but frequent light openings in 3rd seat | |

| Ope ning | Arti - ficial | Min. | Neg. Double | Description | Response | Subsequent Auction | Passed Hand Bidding |
|-------------|---------------------|------|-------------------------------|--|---|--|--|
| 1C | | 3/4 | 4H | 10-22. Only 3-card if 4S-3-3-3 and 15 – 19. | Mainly up the line but may have D if H/S response and weak; 1NT = 8-10; 2NT = GF bal; 2C 10+(H/S possible if FG, 4+C (subsequent 3C NF); fit jumps | 1NT = 15-17, Checkback (2-way; 2C forces 2D). 2NT = 18-19, Checkback. | New suit = NF |
| 1D | | 4 | 4H | 10-22 | Up the line; 1NT = 5-8; 2NT = GF bal; 2D 10+, 4+D (subsequent 3DNF); fit jumps | As above; after 2 level response: 2NT over 2C= 15-19 | New suit = NF; |
| 1H | | 4 | 4D | 10-22; may be 4H + 4S | Up the line; 1NT = 5-8; 2NT = GF support; 3S = unknown void; 3NT = singleton S, 4C, 4D = singleton splinter; fit jumps, 2S 9-11 3H. All Splinters 13- | As above; Over 2NT, 4H poor, 3H 18-19 but no shortage, 3NT 15=-17 bal, 3 suit shortage, 4 suit good suit | New suit = NF |
| 1S | | 5 | 4H | 10-22 | 1NT max 8 (10/11 if passed), 2NT GF support, 2S 5-8, 3H 9-11 both 3-card S. 3C/D/S 4-card S 10-12/7-9/6- respectively. 3NT unknown void; All Splinters 13- | As above. | 3♦ fit jump, 2NT/3♦/3♥ Fit. Other NF |
| 1NT | | | 2-levX T/O;3levX T/O m, Pen M | 11(NV)12(V)-14 balanced; 5M or 6m OK | Stayman (non-promissory) with special 5M responses; 4 suit transfers: 2S(C); 2NT(D); 3C/D set suit SI+; 3H/S =5+5+ minors: H SI, S FG; 4 suit = Transfer or RKC; 4NT = NF | Transfer break: M = xxxx; m = Qx or better; break major to values, m transfer then 3M FG; Stayman then 3m NF. Intervention: Rubensohl--2S NF; 2NT-3S transfer guar5+; 3NT has stop | Same as for UPH except 3m = 6 cards to AK, AQ, KQ |
| 2C | Yes | 0 | 4H | Unbalanced game force or 24+ balanced; | 2D = neutral; 2H neg; 2S thro' 3D = 5 cards to 3/4 top honours or 6 cards to 2/3 top honours; 2NT = same in H; 3NT = solid suit | Suit = 8/9 playing tricks; 2NT = 25+: responses as 2NT opener | 20-21 or 8PTs in minor.Responder bids poorer M |
| 2D | Yes | 0 | | 1 st – 3 rd : S&H 5-9 5+4+ or 20-21 balanced. | 2NT asks; 2M to play if weak, 3M exactly 4-in M, 3C/D exactly 5 in H/S. 4 C/D slam try in H/S, 4M to play no slam interest even if 20-21 | Over 2NT, 3C max equal or min unequal; 3D min equal, 3H/S/NT max | 4 th -Good minor or 20-21 bal. Resp is poorer major |
| 2H | | 5 | 3S | Weak: 5-9; If 5-cards will have minor(1 st /2 nd); Better or worse 3 rd ; good suit and outside card 4 th | 2S = enquiry <5S; 2NT enquiry 5+S; 3H, 4H = pre-empt or to make | 3C/D = 5-card H/S & this suit; 2NT = min 6-card suit; 3S/NT = max/shortage; 3H= max/no shortage | As for UPH |
| 2S | | 5 | 3H | As 2H | As 2H, but 2NT enquiry | Similar to 2H | As for UPH |
| 2NT | | | | 22-23 balanced; 5M or 6m OK | Puppet Stayman; transfers; 3NT = 5S/4H NF; 4suit Transfer or RKC; 4C/4NT/5NT as 1NT | Puppet Stayman; Show non-M over3D response. Transfer break:HHx/Hxxx | As for UPH |
| 3C | | 6 | | Pre-empt: loose NV; sound VUL | Raise = pre-empt or to make; new suit = F1, | Over new suit: 3NT denies doubleton support, while new suit = Hxx support and shortage. | As for UPH |
| 3D | | 6 | | As 3C | As above | As above | As for UPH |
| 3H | | 7 | | As 3C | As above | As above | As for UPH |
| 3S | | 7 | | As 3C | As above | As above | As for UPH |
| 3NT | Yes | 7 | | Solid minor | 4C pass/convert; 4D ask | | As for UPH |
| 4C | | 8 | | Pre-empt: sound NV/ VUL | Raise = pre-empt or to make | | |
| 4D | | 8 | | As 4C | As above | | |
| 4H | | 7 | | As 4C | New suit = F1 | | |
| 4S | | 7 | | As 4C | As above | | |
| 4NT | Yes | | | Ace asking | See HLB | HIGH LEVEL BIDDING | |
| 5C | | 8 | | Pre-empt: sound NV/ VUL | As above | 4NT opening: 5C = no Ace; 5D = DA; 5H = HA; 5S = SA; 5NT = 2 A; 6C = CA; Cue 1 st round before 2 nd round; RKCB: 1 st step = 1 or 4; 2 nd step = 0 or 3; 3 rd step = 2 no TQ; 4 th = 2 with TQ; DOPI; GSF; Lightner Double | |
| 5D | | 8 | | As 5C | As above | | |
| 5H | | | | Solid suit lacking AK with no losers outside | Raise per trump holding | | |
| 5S | | | | As for 5H | As above | | |

| DEFENSIVE AND COMPETITIVE BIDDING | | | LEADS AND SIGNALS | | | WBF Convention Card | | | | |
|---|---|---|---|---|---|-----------------------|--|--|--|--|
| OVERCALLS (Style; Responses; Reopening) | | | OPENING LEADS STYLE | | | | | | | |
| 1-level 7-17 hcp 5+(4) suit | Suit | Lead | In Partner's Suit | | | | | | | |
| After our overcall 1D/2m jump in new is fit showing and new suit w/o jump is NAT F1 | Suit | 1 st 3 rd 5 th | 1 st 3 rd 5 th | | | | | | | |
| After our overcall 1/2M we bid as after opening 1/2M | NT | 1 st 3 rd 5 th | 1 st 3 rd 5 th | Category: | Blue | | | | | |
| VS 1m which do not show 3+ we bid 2C as 2 suits w/ 4+H and 2D as 2 suits w/ 4+S | Subseq | 1 st 3 rd 5 th | | NCBO: | Sweden | | | | | |
| (1X) pass (1Y) 2new may be weaker than in 2 nd position | Normally 3 rd from 6-card suit like H97652 | | | Event: | All | | | | | |
| INT OVERCALL (2ND/4TH Live; Responses; Reop) | LEADS | | | Players: | B-E. Efraimsson – M. Axdorph | SYSTEM SUMMARY | | | | |
| 2 nd and 4th Live: 15-17 BAL, Stayman & TRF | Lead | Vs. Suit | Vs. NT | GENERAL APPROACH AND STYLE | | | | | | |
| Reopening: 15-17 BAL Stayman &TRF | A | AKx(xx) | same | STRONG CLUB | | | | | | |
| | K | KQ(xx) AK | same | | | | | | | |
| | Q | QJ(xx) | same | 1C 16+ | | | | | | |
| | J | JT(xx) | same | 1D A/ 11-13BAL (11-14 in 3 rd /4 th position) | | | | | | |
| | 10 | Tx, HJT(xx) | Tx, T9x, | B/ 10-15 4+D (not BAL) may be 4D5C | | | | | | |
| | 9 | 9x, HT9(xx) | same | 1NT:14-16 (15-17 in 3 rd /4 th position) | | | | | | |
| | xxxx | 3rd | 1 st 3 rd | 2D weak with both M, at least 9 cards | | | | | | |
| | | | | 2M weak, 5+card (normally 6+ when vulnerable) | | | | | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | From 5-level King ask for count | | | | | | | | | |
| Weak (balancing it shows opening values 6+ suit) | SIGNALS IN ORDER OF PRIORITY | | | SPECIAL BIDS THAT MAY REQUIRE DEFENCE | | | | | | |
| 2NT=55+ in lowest unbid strength depend on pos & vuln. | | Partners Lead | Declarer' | Discarding | | | | | | |
| 2NT=55+minors also vs (1m) if it doesn't promise 3+ | Suit: 1st | Hi=Disc | Hi=odd | Hi=Disc | 2D weak with both M | | | | | |
| (1m 3+) 2D = 55+M, 8-13 | 2nd | | | Hi=odd | | | | | | |
| DIRECT and JUMP CUE BIDS (Style; Responses; | NT: 1st | Hi=Disc | Hi=odd | Hi=Disc | TRF responses to 1M opening from 1NT to 2 under M. (1NT "NAT" if passed hand) | | | | | |
| Vs 1C 3+ : 55+ S+D, opening values | 2nd | Hi=odd | | Hi=odd | | | | | | |
| Vs 1D 3+ : 55+ S+H | | | | | | | | | | |
| Jump cue m: Strong with 55+M | UDCA | | | | | | | | | |
| Jump cue M: Strong with 55+OM+D | | | | | | | | | | |
| VS. NT (vs. Strong/Weak; Reopen; PH) | DOUBLES | | | SPECIAL FORCING PASS SEQUENCES | | | | | | |
| D = 14+ hcp, (If passed hand it shows 6+minor) | TAKEOUT DOUBLES (Style; Responses; Reopening) | | | | | | | | | |
| 2C=Two suits with 4+H, at least 54/45 | Aggressive 1-level and reopening, Sound 2-level | | | | | | | | | |
| 2D=Two suits with 4+S, at least 54/45 | SPECIAL, ART AND COMP DBL/RDBL's | | | IMPORTANT NOTES THAT DON'T FIT | | | | | | |
| 2M = Nat, 2NT= 55+minors | 1D (1H) D = 4+S | | | Psychics: Rare | | | | | | |
| VS. PREEMPTS (Doubles; Cue bids; Jumps; NT | 1D (D)RD = 4+H | | | We have no way to show 4-4-1-4 | | | | | | |
| D = T/O | 1H (pass) 2D/H (3m); D = INV to 4H | | | 1M – Pass | | | | | | |
| VS 2/3M our 4m = 55+ m+OM | Responsive D | | | may be up to 9 balanced hcp w/o 3M as we use | | | | | | |
| VS 2D multi our 4m = 55+ m+M | 1D (p) 1H (1S/2m); D = 3H | | | TRF bids from 1NT to 2 under M. (if not passed hand) | | | | | | |
| VS. ARTIFICIAL STRONG OPENINGS | 1H (p) 1S (2m); D = 3S | | | | | | | | | |
| Strong C: D=44+M, 1/2NT = both minors | | | | | | | | | | |
| OVER OPPONENTS' TAKE OUT DOUBLE | | | | | | | | | | |
| 1M (D) RDBL=10+ | | | | | | | | | | |
| 1D (D) we use TRF with RD = 4+H | | | | | | | | | | |
| 1M (D) 1S Nat F1, 1NT-2 underM TRF | | | | | | | | | | |

| OPENING BID DESCRIPTIONS | | | | | Axdorph – Efraimsson | | |
|---|-----|------|---------|--|---|--|---|
| Opening | ART | Min. | Neg Dbl | Description | Responses | Subsequent Auction | Opponents. Overall |
| 1C | ✓ | 0 | 3S | 16+ | 1D= ART 0-7, 1H/1S/2C/2D= 5+ GF, 1NT = 8+ BAL 2M= 0-3, 6+ 2NT= 8-11 any 4441, 3m/M = 6 card headed by AQ/KQ no outside strength. | 1C-1D; 1H = ART 20+ 1C-1D; 1NT = 17-19 may be semibal | D “BAL” GF, new suit NAT 5+ GF, NT=NAT GF |
| 1D | ✓ | 2(1) | 3S | A/11-13 (11-14) BAL B/11-14 any 4441 C/10-15,4+D, not BAL may be 4D5C. | 2m = NAT GF 2M = GF w/ at least S-SOL 6+ suit 3m = 6+ INV 3S = TRF to 3NT, 4C/D = TRF to H/S | 1D-1M; 2NT A/ Max w/ good 6+D, 0-1 M or B/ Max w/ 4M 3D = Max w good 6+D and 2-3M | Lots of TRF |
| 1H | | 5 | 3S | 10-15, 5+H | Pass may be up to 9 BAL w/o 3H 1NT/2m = TRF, F1. If partner opened 3 rd /4 th seat 1NT = “NAT” Jump shift=GF w/ S-SOL 6+suit, 2H = 4-8, 3+H 2NT= GF w/ 4+H, INV+ if partner opened in 3 rd 4 th seat. 3H= 4-8, 4+H (some distribution) 3S/3NT/4C=Void SPL | 1H-2NT (when GF) 3C=min, 3D= extras, no S/S 3H= extras w/ S/S C 3S= extras w/ S/S D 3N = extras w/ S/S OM | SYS ON vs D Vs overall D=T/O new suit 2level F1 2NT 4+H GF if cue bid is available under 3H); Cue = support |
| 1S | | 5 | 3S | 10-15, 5+S | See above (1H) | See above (1H) | See above (1H) |
| 1NT | | | 3S | 14-16 (15-17) BAL (May be 5M or any 4441) | 2C = Ask, does not promise M. 2D = ART GF 3C = Ask for 4/5 M 2H/2S/3D = NAT S/O, 3M = NAT S/T 4m = TRF to M, 4M S/O, 4NT NAT S/T | 1N-2C;2D-2M/3m NAT INV 1N-3C;3D = one or both 4M 1N-3C;3M = 5M | D= T/O; 2NT LEB new suit 2 level NF 3m/H TRF INV+ 3S 55+ lowest unbid Jump to 4m TRF to 4M |
| 2C | | 5 | 3S | 10-15, 6+C or 5C4M | 2D = Positive relay, F1, 2M = NAT F1. 3C = weak raise 2NT = INV+, club support or BAL w/o 4M. 3D/H/S = GF w/ at least S-SOL 6+ suit | 2C-2D;2NT = No 4M, not min 2C-2D;3D = 6C+4D MAX 2C-2D;3M = MAX w/ 6+C S/S M | D T/O, new suit 2 level F1 3 level GF |
| 2D | ✓ | 0 | | 4-9, 4-5/5-4M | 2NT=ART F1, 3m=NAT F1 3M = widerange,, not INV but opener may raise with very good shape 3N, 4M = S/O | 2D-2NT; 3C/D = min w/ 5H/S, 3M = MAX w/ 5M, 3N = MAX w/ 55+ >4m Lissabon 4C = min w 55+ >4D/H TRF | D PEN 3m NF |
| 2M | | 5 | | 5-10, 5+M | 2NT= INV+ w/ 2+support | 2M-2NT; 3new = “NAT” positive 2M-2NT;3M = min | D for penalty New suit 3level GF |
| 2NT | | | | 22-23 (23-24) BAL | 3C ART 3D/H = TRF, 3S = both m, 4m = NAT S/T | | D PEN |
| 3m/M | | 6 | | PRE not crazy | NAT, New suit F1 except 4M/5m which is NF. 3m-4om = RKCB | | D PEN |
| 3NT | ✓ | | | Solid 7+M w/ no outside A or K | 4C ask for TRF, 4D ask for S/S, 4NT ask for length | 3NT-4C;4D/H-4NT ask for length when 5C=7, 5D=8 and so on | D PEN |
| 4m | | 7 | | PRE. | 4D = RKCB, 4M/5m = NAT NF | | D PEN |
| 4NT | ✓ | | | 65+ m:s about 3 losers | | | D PEN |
| 5m | | 7 | | PRE | | | D PEN |
| HIGH LEVEL BIDDING | | | | | | | |
| Ctrl: Up the line, 1st/2nd round equally but not shortness in p's 5+suit | | | | | | | |
| 4NT RKCB-0314, SPL. 5NT (after RKCB 4NT) ART confirms all KC Exclusion RKCB | | | | | | | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style: Responses; 1 / 2 Level; Reopening) | | |
| Wide range on 1-level, especially NV (3)6-16 (4 card rare) | | |
| Relatively sound on 2-level (8)11-16 | | |
| 1NT-2 under M=TRF after negative DBL of 1M overcall | | |
| | | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| Direct 15-17(18) Stayman, TRF | | |
| Reopen 11-16 Staymantype, TRF | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| 1m-2M and 1♦-2♠ is 4M + longer m (9)11-16 | | |
| 3x PRE | | |
| 2NT 2-suiter (lowest unbid) | | |
| (1♣ ART) 2♦=5-9, 6card M (1♣ NAT) 2♦=55♣♦ | | |
| Reopen: 2NT 20-21 | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| 2-suiter (highest unbid) | | |
| (1m) 3m NAT | | |
| (1M) 3M asks for stopper | | |
| | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| DBL=15+, 2♣=Stayman, 2♦=5+♥, 2♥=5+♠, | | |
| 2♠=6+m, 2NT=both m | | |
| | | |
| PH: DBL= 4M + longer m | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| (3♣) D=OD, 3♦=T/O, 4♣=55M, 4♦=5M5♦ | | |
| (3♦) D=T/O, 4♣=55MC, 4♦=55M (3♥) D=T/O, 4m=5m5♠ | | |
| (3♠) D=OD, 4m=T/O best m | | |
| | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ | | |
| (1♣)-DBL Majors, 1♣-1NT minors | | |
| Also after (1♣)-P-(1♦) | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| 1♦ (D) RD 13+ or 8-12 w no 4M, 1♥/♠ NAT, 1NT/2♣ TRF | | |
| 1M (D) 1NT-2 Under opening suit is TRF | | |

| LEADS AND SIGNALS | | |
|--|---|--------------------------|
| OPENING LEADS STYLE | | |
| | | |
| Suit | Lead | In Partner's Suit |
| Suit | 3 rd /5 th | Same |
| NT | 4 th best, ATT from bad suit | 3 rd /5th |
| Subseq | 1 st /3 rd /5 th (4 th vs NT) | Same |
| In common suit: High small card from even number of cards (HSxx, SSxx) | | |
| K from AK+ at 5-level or higher or in partner's (or common) suit | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AK+, AKQ+, Ax | Same but not AKQ+, AKJT+ |
| King | KQ+, AK | KQ+, AKJT+, AKQ+ |
| Queen | QJ+, AQJ | QJ+, KQJx, KQT9+ |
| Jack | Jx, JT+, KJT+ | Same |
| 10 | Tx, T9x+, QT9+, KT9+ | Same, AT9+ |
| 9 | 9x, 98xx | Same, H98+ |
| Hi-X | Sx, SxSx | SSx+ |
| Lo-X | xxS, xxxxS, HxS, HxxxS | HxS, HxxS, HxxSx, HxxxxS |
| SIGNALS IN ORDER OF PRIORITY | | |
| 1 | Partner's Lead | Declarer's Lead |
| 1 | LOW=ENC | Smith(Hi=likes lead) |
| Suit 2 | LOW=EVEN | LOW=EVEN |
| 3 | | |
| 1 | LOW=ENC | Smith (Hi=likes lead) |
| NT 2 | LOW=EVEN | LOW=EVEN |
| 3 | | |
| Signals (including Trumps): | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| Support D/RD under 2M | | |
| INV D | | |
| | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| 1♣ (DBL) RD=(6)8+ bal | | |
| 1♦ 1♥ (DBL) RD=44M, 1D 1♥ (1♣) DBL=3♣4♥ | | |
| 1♦ 1♥ (1NT) DBL=4♣5m, 1♦ 1♥ (2♣) DBL=4♣5♦ | | |
| 1♦ 1♥ (2♦) DBL=4315/3415ish, 1♦ 1♣ (DBL) RD=bid 1NT if bal | | |

| EBL CONVENTION CARD | | |
|---|------------------------------|--|
| CATEGORY: | Blue | |
| NCBO: | Sweden | |
| PLAYERS: | PG Eliasson – Gunnar Elmroth | |
| EVENT | Senior | |
| | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| Strong 1♣ 16+ | | |
| Nebulous 1♦ promising 4card M 1n 1 st /2 nd /4 th seat (0+♦) | | |
| 5card M, (10)11-15(16) | | |
| 1NT (13)14-16, 4 th seat 13-15 | | |
| We often pass on 11-12 bal with no 4M in 1 st /2 nd /4 th seat | | |
| 2m (10)11-15(16) 5+m, no 4M | | |
| | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 1♦ - 1♥ (0)6-12 4+ in any M 1 st /2 nd seat | | |
| 1♦ - 1♣ (0)6+ no 4M 1 st /2 nd seat | | |
| 1♦ -2M 5-9, 6M | | |
| 1♦ (DBL) 1NT/2♣=TRF, 2♦ = 44M | | |
| 1♦ (1♥) 2♥ GF BAL w 4♣ | | |
| 1♦ (1♣) 2♣ GF BAL w 4♥ | | |
| 1♦ (1NT) 2♣ 44M | | |
| 1♦ (1NT) 2♦/♥ TRF | | |
| 1♦ (1NT) 2♣ 6card m, 2NT 55m | | |
| 1♦ (2x) 2y=NF, 2NT/3y=TRF, 3x=asks for stopper | | |
| | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| | | |
| IMPORTANT NOTES | | |
| Upgrades possible 1-3 points, Downgrades 1 point | | |
| 3 rd hand 1♦/1M/2m might be weaker than expected | | |
| PSYCHICS: Rare | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|---|--|--|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 0 | 4♥ | 16+ all 17+ bal, 1 st /2 nd /3 rd 16+bal, 4th | 1♦=0-7, 1♥=11-13, 1♠=8-10/14+ 4♥, 1NT =8-10/14+ 4♠, 2♣=8-10/14+ unbal w/o 4M, 2♦=8-10/14+ 5+♥, 2♥=8-10/14+ 5+♠, 2♣=8-10/14+ bal w/o 4M, 2N=8-10/14+6♦ 3♥ | 1♣-1♦-1♥ 20+, 1♣-1♦-2♣ 4-5♥ unbal <20 1♣-1♦-2♦ 4♣ unbal <20 1♣-1♥-1♠ 4or5M 1♣-2♣-2NT asks distr | PH: Same TRF when contested up to 4♣ |
| 1♦ | | 0 | 4♥ | <u>1st/2nd/4th seat</u> (a) 11-13 bal with 4M (b) 11-15 all 4441 (c) (10)11-15 4M5+m <u>3rd seat</u> (a) 11-13 bal (b) 11-15 all 4441 (c) (10)11-15 4M5+m | <u>1st/2nd</u> seat (in 3 rd /4 th seat, all responses are nat) 1♥ (0)6-12 4+M 1♠ (0)6+ no 4M 1NT GF 4+♥ 2♣ GF 4+♠ 2♦ 6-10 4+4+M 2M 5-9 6M, 2NT INV+ 6♣, 3♣ INV+ 6♦ 3♦ 10-12 both M | <u>1st/2nd</u> 1♦-1♥-1NT=4♥ bal 1♦-1♥-2m=4♥ 5m 1♦-1♥-2♦=44M | PH: Natural responses (no GF) |
| 1♥ | | 5 | 3♦ | (10)11-15(16), 5+♥ | 2♥=5-8(9), 2/1=GF, 2NT=INV+SUP, 3♥=PRE | Gazzilli | PH: 2♣ Drury, 2♦ 11-12 2card♥ |
| 1♠ | | 5 | 3♦ | (10)11-15(16), 5+♠ | Same | Same | PH: 2♣ Drury, 2♦ 11-12 2card♠ |
| INT | | | | (13)14-16 BAL/Semi rarely singleton honor 4 th seat 13-15 | Stayman, TRF, 2♠=♣ or ♦ INV, 3♣=♦, 3♦=one M | 1NT-2♣-2NT/3♣ 44M, 1NT-2♣-2♦-2♥ p/c | |
| 2♣ | | 5 | 2♠ | (10)11-15(16) 5+♣ no 4M 5332 possible only on 11-12 | 2♦=5+♥, 2♥=5+♠, 2♣=4+♦, 2NT=F1 3x=GF 6+ | | |
| 2♦ | | 5 | 2♠ | (10)11-15(16) 5+♦ no 4M 5332 possible only on 11-12 | 2♥=5+S, 2♠=5+♥, 2NT=F1, 3♣=GF 5+ 3M=GF 6+ | | |
| 2♥ | | 6 | No | 8-11 | 2NT F1 | 3M min, 3x=Hxx(x) pos | |
| 2♠ | | 6 | No | 8-11 | 2NT F1 | 3M min, 3x=Hxx(x) pos | |
| 2NT | | | No | 12-15, 55m | 3m to play, 3♥ ART GF | | |
| 3♣ | | 6 | No | PRE, Aggressive 1 st NV | 4♦=S/T in ♣ | 3♣-4♦-4♥ = 1KC | |
| 3♦ | | 6 | No | PRE, Aggressive 1 st NV | 4♣=S/T in ♦ | 3♦-4♣-4♦ = 1KC | |
| 3♥ | | 6 | No | PRE, Aggressive 1 st NV | 3♠=NAT, 4m=control | | |
| 3♠ | | 6 | No | PRE, Aggressive 1 st NV | 4♥=NAT, 4m=control | | |
| 3NT | | | No | Solid M 1-suiter (1 st 2nd seat) | 4♣=TRF to your suit, 4♦=bid your suit | | |
| 4♣ | | 6 | No | PRE | | | |
| 4♦ | | 6 | No | PRE | | | |
| 4♥ | | 6 | No | PRE | | | |
| 4♠ | | 6 | No | PRE | | | |
| 4NT | | | No | Asks for specific aces | 5♣=no, 5NT=♣, 6♣=2 | | |
| 5♣ | | 7 | No | | | HIGH LEVEL BIDDING | |
| 5♦ | | 7 | No | | | Trump suit +1 = odd number of KC, higher bid shows control and an even number of KC | |
| 5♥ | | | | | | Jump to 4NT with M-trump is Blackwood 0314 | |
| 5♠ | | | | | | Cuebids can be 1 st /2 nd round controls | |
| | | | | | | Serious 3♠/3NT over 3♥/3♠ | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style: Responses; 1 / 2 Level; Reopening) | | |
| 1-level 8-17 rarely 4-card | | |
| 2- level sound | | |
| Suit responses F1 if 3 rd hand passes | | |
| (1m<4) 1M (DBL/1♦) 1NT shows support | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 2 nd and live 4 th : 15-18 Stayman, transfers | | |
| Reopening: 12-16 Stayman, transfers | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| weak except 2♦/3♣ 5-5 bid suit + highest | | |
| 2NT sound two suiter two lowest | | |
| Reopening: 6+ suit 12-16, 2NT 19-21 | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| 2-level cue two-suiter, both highest | | |
| 3-level cue in m two-suiter, both highest, strong | | |
| 3.level cue in M asking for stopper | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| DBL OPT (overcall in one minor by passed hand) | | |
| 2♣ 4-5 ♥ + any other. 2♦ NF relay – partner passes with 5+ suit | | |
| 2♦ 4-5 ♠ + any other. 2♥ NF relay – partner passes with 5+ suit | | |
| 2M usually 6+ suit | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| T/O (except vs 4♦: OPT) | | |
| 4m two-suiter | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ | | |
| Vs. 1♣ DBL both Majors | | |
| 1NT/2NT both minors | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| After 1M: 1NT good raise | | |
| After 1m: TRF, including RDBL (but 1NT NAT) | | |

| LEADS AND SIGNALS | | |
|--|---|------------------------|
| OPENING LEADS STYLE | | |
| | | |
| Suit | Lead | In partner's suit |
| NT | 1st / 3rd / 5th | 1st / 3rd / 5th |
| Subseq | 1st / 3rd / 5th | 1st / 3rd / 5th |
| Other: | Vs NT sometimes 4th when 3rd is a high spotcard | |
| LEADS | | |
| | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AKx(+) | AK (+) |
| King | AK, KQ(+) | AK, KQ(+), AKQx |
| Queen | QJ(+) | QJ(+), KQJx |
| Jack | J10(+) | J10(+) |
| 10 | T9(+), KJT(+) | T9(+), KJT(+), AJ10(+) |
| 9 | 9x, HT9(+) | 9x, HT9(+), 98(+) |
| Hi-X | Xx, XXXX | Xx+ |
| Lo-X | xxX, xxxxX | xxX, xxxxX |
| SIGNALS IN ORDER OF PRIORITY | | |
| | | |
| | Partner's lead | Declarer's lead |
| 1 | Hi = discrg | Hi/Lo = odd |
| Suit 2 | Hi/Lo = odd | Suit preference |
| 3 | Suit preference | |
| 1 | Hi = discrg | Hi/Lo = odd |
| NT 2 | Hi/Lo = odd | Suit preference |
| 3 | Suit preference | |
| Signals (including Trumps): | | |
| When encouraging, we may use 2 nd lowest from 5 if low enough to be clear | | |
| DOUBLES | | |
| | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| 11+, 3+ M (unless 17+), Responsive DBLs | | |
| | | |
| | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| Most low-level DBLs are T/O | | |
| 1♣ (DBL) RDBL shows ♦ | | |
| 1♦ (DBL) RDBL shows ♥ | | |

| W B F CONVENTION CARD | | |
|--|--------------------------------|--|
| CATEGORY: | Red | |
| NCBO: | Sweden | |
| PLAYERS: | Johnny Östberg – Anders Morath | |
| EVENT | Senior | |
| SYSTEM SUMMARY | | |
| | | |
| GENERAL APPROACH AND STYLE | | |
| Two-way 1♣: 11-13(14) BAL or 16+ any distribution | | |
| 5 card majors 11-15 | | |
| 1NT = 14-16 | | |
| 2/1 GF except when suit rebid directly after 1M-2m | | |
| | | |
| | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| Two-way 1♣: 11-13 (14) BAL or 16+ any distribution | | |
| 2♦ Multi, weak 2M only. VUL 6+c 6-9, NV 5+c 4-9 | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| | | |
| | | |
| | | |
| | | |
| IMPORTANT NOTES | | |
| 4414 11-15 has no systemic opening bid – often treated as BAL | | |
| | | |
| | | |
| PSYCHICS: Rare (occasional weak openings in 3rd position) | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|----------------|--------------------|-------------------|--------------|--|---|--|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | yes | 0 | 3♦ | 11-13 (semi)BAL, 11-14 in 3/4 or 16+ any | 1♦ 0-7, OP may pass 1M 8+, 4+ suit 1NT 8-11, 2NT 12-13, 3NT 14-18, no M 2♣/♦ 8-12 NF no M 2♥ ART GF one or both minors 2♠ ART GF BAL no 4+ M | 1♣-1♦; 1M two-way, others strong NAT 1♣-1M; 1♦ two-way, 1NT/2M weak 1♣-1M; 2♣ strong, clubs or bal 1♣-1M; 2NT strong, support | After comp: Transfers 8+ |
| 1♦ | | 4 | 3♦ | 11-15, 5+ or 4441 or 4-5 m, not bal | 2♦ 10+, 4+♦, 3♦ 6-9, 4+♦ | 1♦-2♦; 2♥ any shortness, max 1♦-2♦; 2♦ any shortness, min | 1♦ (bid) 2♦ 3+ support, weak TRF after 1♦ (DBL) |
| 1♥/1♦ | | 5 | 3♦ | 11-15 5+ | Supp: 3♣ 4+ 7-11, 3♦ 3-c 10-12, 3M 4-c 4-7 2NT GF 3+ | 1M - 1♦/NT; 2M 6-card not min | Reverse Drury |
| 1NT | | | 3♦ | 14-16 (semi)BAL | Staym, TRF, 2♣ clubs or INV diamonds 3♣ diamonds weak/GF 3♦/♥ both m short ♥/♦, 3♣ 5-5 minors 4m TRF to 4M | | After ART DBL or 2♣ (not both M): SYSON, else TRF LEB |
| 2♣ | | 5 | 3♦ | 11-15, 6+ or 5-c & 4-c M | 2♦ ask, INV+ 2♥/♦ NAT F1 | | |
| 2♦ | yes | 0 | | Weak 2M. NV 4-9, 5+ suit VUL 6-9, 6+ suit | 2♥/♦ & 3♥ pass/correct 2NT ART, INV+ VUL 3m NAT F1, 3♣ 6+ GF | 2♦- 2NT; 3♣ max w hearts 3♦ max w spades 3M min | Over DBL: pass = diamonds, RDBL = bid 2♥ 2M = P/C 3m = NF |
| 2♥/♦ | | 6 | | 10-12, 6+ | 2NT ART INV+ New suit NAT F1 | | |
| 2NT | | | | 20-22 | 3♣ Stayman, 3♦/♥ = transfer, 3♣ minors, 4m TRF to 4M, 4M S/T ♣/♦ | | |
| 3♣/3♦ 3♥/3♣ | | 6 | | PRE | 3m-4om ART S/T in m | | |
| 3NT | yes | | | Solid 7+ M | 4♣ TRF to your suit, 4♦ bid your suit | | |
| 4♣/♦ | | 7 | | PRE | | | |
| 4♥/4♦ | | 6 | | PRE | 4♦ NAT | | |
| 4NT | yes | | | Both m | | | HIGH LEVEL BIDDING |
| | | | | | | | RKCB 0314 (DEPO), Voidwood Control bids 1 st /2 nd , Last Train Serious 3♦/NT |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|---|--|--|
| OVERCALLS (Style; Responses; 1 / 2 Level; Reopening) | | |
| Can be light (8H) at 1 level w/good suit | | |
| Generally sound (10H+) overcalls at the 2 level | | |
| After [1x] p. [1y] 1NT = 4 in higher unbid suit + 5+ in lower suit | | |
| Reopening jump to 2M = exactly 6 cards & 12 - 13 hcp | | |
| [1♣] 2♦ and [1♦] 2♦ = Michaels (♥+♦) | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 15-18 hcp in direct seat, System on | | |
| [1x] p. [1y] 1NT = 4 cards in higher unbid suit + 5+ in 4 th suit | | |
| (1M) P (2M) 2NT → any 2-suiter 55 or better | | |
| Balancing 1NT = 10-14, (does not promise a stopper) SYSON | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| 2/3 level = Nat 6/7 card (6 - 10 hcp+) | | |
| 1♦-2♦ = Michaels (♥+♦) in 2 nd or 4 th seat | | |
| In direct seat: 2NT = 2 lowest unbid suits | | |
| [1x] p. [p.] 2NT = 18-19 hcp | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| [1x] - 3x = Stopper ask | | |
| [1M] 2M (Michaels) = other major + any minor in 2 nd or 4 th | | |
| (1♣) - 2♣ = natural | | |
| (1M) - 2M= other M+m → 3♣=pass/correct 2NT=asking | | |
| vs. NT (vs. Strong/Weak (to 14H); Reopening; PH | | |
| vs. strong 1NT (14+): 2♣=♥+♦; 2♦=6+ M, 2M=M+m, X=4M+ longer m, 2NT=minors, same if they open 1m - P - 1NT and when we open 1m and opps overcall 1NT (except X=points) | | |
| vs wk NT: X = 14+ balanced, rest like vs. strong NT | | |
| After our X: responses as if partner had opened 1NT (Stayman etc.) | | |
| vs. 3NT X = 14+ in direct seat and 12+ in 4 th seat (± balanced) | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| Over 2 or 3♥/♦ 4m=5m+5 ♦/♥ over Multi 4m = 5m+5♥ | | |
| Over Multi: 2♥/♦=nat. 3♥/♦=nat. 16-18 | | |
| Double = t/o up to 4♥ Over 4♣ : X = strong, 4NT = any 2-suiter | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣/♦ or 2♣/♦ | | |
| (1♣/♦): X = T/O 1♦ = Maj. 7-11 HCP 1NT = Minors | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| Jump=weak (<10H); XX=11+ with misfit or 3 cards in pd's M 10-12 new suit at 1-level= F1, NF at 2-level | | |
| 2NT after X over 1M =4 card fit+10-11 hcp, | | |
| 2NT after X over 1m: 2SA = 5+m, 5-10, 3m=5m and10-12 | | |

| LEADS AND SIGNALS | | |
|---|---|--|
| OPENING LEADS STYLE | | |
| | Lead | In Partner's Suit |
| Suit | 3rd/5th | |
| NT | 2 nd (9xxx or worse) / 4 th | 3 rd but attitude after raise |
| Subsequent | attitude | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AKx | AKx(x) asks attitude |
| King | KQ(x) or AK bare | KQ(xx) or AKJ10x |
| Queen | QJT(x), QJx, Qx | QJ(x), or KQ109(x) |
| Jack | (H)JTxx; JT9x | (H)JTxx; JT9x |
| 10 | (H)T9x | (H)T9x |
| 9 | 9x | 9x |
| High-low | Doubleton or 3 rd from 3+ | Doubleton or 2 nd from 3/4 |
| Low-high | Promises a third | Promises a third |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| | | Discarding |
| Suit | 1 High=Enc | Count Hi-low=even |
| | 2 Count, Hi-low=even | |
| | 3 SP | |
| NT | 1 High=Enc | Count high-low=even |
| | 2 Count Hi-low=even | Direct (High=Enc) |
| | 3 S/P | |
| Signals in opponents trumps suit: | | |
| Hi Low=odd # of trumps if we want to ruff | | |
| Lavinthal (SP) if not (High = suit preference for higher suit) | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| If shapely, may be light (10+) | | |
| Responsive and negative doubles through 4♥ | | |
| 1m - (1♥) - X = 4 spades | | |
| If they bid our suit: X by responder: big H (A/ K); by opener: lead directing | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| Lightner double (asks for unusual lead against a slam) | | |
| Support X and XX (at the 3-level with extras, 16+) | | |
| X=take-out if they overcall our 1NT at the 2 or 3 level | | |
| X of splinter: possible save | | |
| X of artificial bids = lead directing | | |

| EBL CONVENTION CARD | | |
|--|-------------------------------------|--|
| CATEGORY: | Natural Green | |
| NCBO: | SWITZERLAND | |
| PLAYERS: | Nikitine – Schurter | |
| EVENT: | European Championship 2022, Seniors | |
| Mai, 1 2022 | | |
| SYSTEM SUMMARY | | |
| 15-17 NT; 5 card majors, 1♦ = 4+ | | |
| GENERAL APPROACH AND STYLE | | |
| 2/1 FG | | |
| 5 card Majors in 1 st and 2 nd ; 1♦ = 4+ | | |
| 1NT over 1♥/♦ = F1 (off in competition or by PH) | | |
| 1NT = 15-17 H (5M or 6m possible) | | |
| 2NT = 20-21 H (5M or 6m possible) | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 3NT solid minor, no outside king or ace | | |
| 2♣ FG or semiforcing in ♥ or ♦ ; 2♦ weak 2M or 22-23 balanced | | |
| 2M=5M+4+m / 5(+m if VUL (5-10H); may be 4 m NON VUL | | |
| 1♥/♦ [2NT] 3♣ = Fit 11-12 3♦ = ♦/♥ NF 3♥/♦ = 4+ cards, 7-10 hcp. | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| In FG situations, pass is forcing | | |
| In SI, pass of OPP's bid at 5 level = first round control, X denies control, bid = cue & 2 nd round control | | |
| IMPORTANT NOTES | | |
| PSYCHICS: Rare | | |

| mOPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | ATT=attitude, F1=round force, FG=game force, FJ = Fit jump, GT=game try, hcp= high card points, JS= jump shift. KC=key card, NF=non forcing, OB=opening bid; O/C=overcall, OM = other major, OPP=opponent, P/C=pass or correct; PH=passed hand, PRE=Preempt, RKCB = Roman Key Card Blackwood; SGL=singleton, SI=slam interest, SP=suit preference, SPL=splinter, SYSON=system on, TP=to play, UPH=unpassed hand, WJS=Weak jump shifts, xfer=transfer; | | | |
|----------|--------------------|-------------------|--------------|---|--|---|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 2 | 4♦ | 10-21 hcp | 2m=4-7 hcp, 3m=10-12 & 5+cards 1♣ - 2M=6+ cards 0-6 hcp; | 1x - 1y - 1NT: 2♣=Trf to 2♦ TP or 11-12; 2♦=FG; 2NT=nat 11-12, 3X=SI; 3NT=TP | |
| 1♦ | | 4 | 4♦ | 10-21 hcp | 1♦ - 2♣ = FG 1♦ - 3♣ = 6+ 9-11, NF Other bids: see 1♣ | | |
| 1♥ 1♠ | | 5 5 | 4♦ 3♥ | 10-21 hcp | 1NT=F1 (5-15); 2M=8-10; 2NT= 4+c Fit FG; 3M=4+c Fit,0-6; 3♣=4+c FIT 6-9; 3♦=FIT 10-11; 3NT=3c FIT 13-15; 1♣-3♥=nat. 4-7, 7+ cards SPL 11-14 hcp 4+ cards; 4M = PRE; 4OM=to play | After 2/1: 2M=Catchall; Reverse=13+; 3♥/♣==14+, good 6+ suit; 2NT=12-14 or 18-19; 3NT=15-17; After 1M-2M: 2NT=GT → 3M=min; 4M=max; 3X=values | 1NT=NF; 2♣=Fit, 10-12; 2NT=4c+SGL+10-12; JS by PH=FJ(10-11) + PRE (4-7) in COMP. Q=fit &10+, 2NT/X=fit (4+) & 9-12 |
| 1NT | | | | 15-17 hcp, 5M or 6m possible 11-14 in balancing position | 2♣=Stayman; 2♦/2♥/2♣/3♣ = xfer; 2NT=nat. 8-9 hcp: 3x=natural Slam interest 4♣=55M; 4♦/♥ = xfer; 4♠=55m | After 1NT 2♣ 2♦: 3♥/♣=4-5 majors (Smolen) 1NT 2♣ 2NT=both M, 1NT 2♣ 2♦ 2M=5M+4OM, 8-9, 1NT 2♣ 2M OM=fit in opener's M and SI; Over 2♣: 2NT=fit/max. 1NT 2♦/♥ 2NT=4 max, 3M=4 min. After M xfer + 2 nd suit, 3M=fit, 3 OM fit m | After 1NT [2x/3x]: X=t/o, 2NT=xfer to 3♣ (Lebensohl), 3 new suit=FG, 5+ cards, SYSON after non penalty X; If X=points: XX=xfer to 3♣, 3y=DONT |
| 2♣ | ✓ | | | Artificial strong (FG or semi-forcing in ♥/♣) | 2♦=0-7; 2♥/♣=1 ace (red/black); 2NT=2 kings or 8+ hcp; 3M=KQTxxx ; 3NT=2 aces | 2♣-2♦- 3M is NF (~8.5 tricks) 3NT=balanced → Stayman and xfer+ | OPP interfere: →DOPI or ROPI P=1 ace and X/XX = no aces |
| 2♦ | ✓ | | | Multi 6c M 5-10 hcp or 22-23 NT | 2NT=asks; 2/3M=P/C; 3♣/♦ = Nat. & invitational 4♣/♦=bid suit in transfer, 4M=TP | After 2NT: 3♣/♦/♥/♣=min ♥/♣, max ♠/♥ | SYSON on, X of 2M O/C=P/C 4 th seat opening 22-33H |
| 2♥ / 2♣ | 5M& 4m | | | 5-10H, 5-card major and at least 4-card minor non-vul. at least 5.card minor if vul. | 2NT=asks; 3♣=P/C; New suit= Natural to play 3♥ over 2♠ = natural forcing to 3♠ Raise 3/4M=to play Jump shift = splinter (2♠-4♣/♦/♥ or 2♥-3♠/4♣/♦) | 2M -2NT: →3m=min. with m, ♥/♣ = max with ♠/♦ | 4 th seat opening or balancing = 6 cards 12-13H. |
| 2NT | | | | 20-21 hcp, 5M or 6m possible | 3♣=Puppet; 3/4♦/♥ = xfer to ♥/♣ ; 3♣=xfer to 3NT 6+ in any minor; | 3♣-3NT → 4m=Nat slam imterest 3♣ → 3♦=at least 1 4-card M; 3M=5cards | |
| | | | | | 3NT=to play; 4♣=55M; 4♠=55m | 2NT 3♣ 3♦ → 3♥ = 4c ♠ and 3♣ = 4c ♥ | |
| 3any | 7(6) | | | Preemptive (in 1 st & 2 nd seat: 2 big honours) 4-10 hcp | 4x =Fit, extending PRE over 3m; New major = F1; | | |
| 3NT | ✓ | 7 | | Solid suit, no outside ace / king | 4♣=P/C; 4♦=asks for shortage | 4♦= →4M=M, 4NT=none, 5m=om | After X, 4♣=P/C |
| 4X | (6)7+ | | | Preemptive | 4NT = RKCB (1430) | | |
| 4NT | ✓ | | | Both minors | 5m=TP | HIGH LEVEL BIDDING | |
| | | | | | | RKCB (3041); Exclusion RKCB: jump to 5x = void in x | |
| | | | | | | 6♣= a useful void + 1 KC | |
| | | | | | | When opponents interfere over RKCB: ROPI/DOPI | |
| | | | | | | Queen ask: 5trump=no, 6trump=yes, no king, 6X=yes + cheapest king in X | |
| | | | | | | 5NT = pick a slam or Josephine if trumps suit is agreed | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style; Responses; 1 / 2 Level; Reopening) | | |
| Can be light (8H) at 1 level w/good suit, Ptr's resp=NF/m (1NT=8-11) | | |
| Generally sound (10H+) overcalls at the 2 level | | |
| | | |
| Reopening jump to - 2♦ = Michaels (♥+♠) | | |
| Reopening jump to 2M = exactly 6 cards & 12 - 13H | | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 15-18 HCP in direct seat, SYSON | | |
| (1x) P (1y) 1NT → 4 higher ranking & longer lower ranking | | |
| (1M) P (2M) 2NT → any 2 suiter 55 or better | | |
| Balancing 1NT = 10-13, (does not promise a stopper) SYSON | | |
| Balancing 2NT = 2 lowest unbid suits / (2M) P (P) 2NT = 14-16 | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| 2/3 level = Nat 6/7 card (6H+) | | |
| 1♣-2♦ = Michaels (♥+♠) in 2 nd or 4 th seat | | |
| 2NT=2 lowest unbid | | |
| | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| (1X) - 3X and 1X - (1Y) - 3Y = Stopper ask | | |
| Michaels in 2 nd or 4 th | | |
| (1♣) - 2/3♣ = Natural; (1m) - 2♦ = Michaels (♥+♠) | | |
| (1M) - 2M=OM+m → 3♣=P/C and 3♦=invitational OM | | |
| VS. NT (vs. Strong/Weak(to 14H); Reopening; PH) | | |
| 2♣=♥+♠; 2♦=6cM, 2M=M+m, X=4M+ longer m, 2NT=55m(+) | | |
| (same if they open 1m - P - 1NT) | | |
| (same if we open 1m, opp o/c 1NT except X=points) | | |
| Vs wk NT, as for strong NT but X=points; ptr resp to 1NT or pass | | |
| Vs strong 2NT, as for strong NT but X=55(+ minors | | |
| Versus gambling 3NT, as for weak NT | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| Leaping Michaels 4m=5m+5OM /over Multi 4m = 5m+5♥ | | |
| Natural NJ over Multi but 3♥/♠ = Natural strong (16-18) | | |
| (2M) 3M = stopper ask | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣/♦ or 2♣/♦ | | |
| Natural, jumps = PREMPT (2/3 level = Nat 6/7 card (6H+)) | | |
| X = both majors; NT = both minors (direct or after response) | | |
| | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| Jumps=weak (<10H); RDBL = 10+ | | |
| 2NT/M=fit+10H+, 2NT/m=5m and less than 11H | | |

| LEADS AND SIGNALS | | |
|---|--|---------------------------------------|
| OPENING LEADS STYLE | | |
| | | |
| Lead | In Partner's Suit | |
| Suit | 3/5 | 3 rd but attitude if count |
| NT | 2 nd /4 th | known |
| Subsequent | Low=Enc., 2 nd or 4 th through declarer. | |
| Other: | 10 is not considered an honour for opening lead purposes | |
| | | |
| LEADS [ace for attitude and king for count or queen unblock (NT)] | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AKx | AKx |
| King | AKJT K asks count | AKJT K asks unblock/count |
| Queen | QJT(x), QJ9 | QJT(x), QJ9 |
| Jack | (H)JTxx; JT9x | (H)JTxx; JT9x |
| 10 | (H)T9x | (H)T9x |
| 9 | 9x | 9x |
| High-low | Doubleton | Doubleton |
| Low-high | Promises a third | Promises a third |
| SIGNALS IN ORDER OF PRIORITY UDCA (count and attitude) | | |
| | Partner's Lead | Declarer's Lead |
| | | Discarding |
| Suit | 1 ATT Low=Enc | Count Low-hi=even |
| | 2 Count, Low hi=even | SP (Low=Enc) |
| | 3 SP (Low=Enc) | |
| NT | 1 ATT Low=Enc | Count Low-hi=even |
| | 2 Count Low hi=even | SP (Low=Enc) |
| | 3 SP (Low=Enc) | |
| Signals (including Trumps) | | |
| Hi Low=odd # of trumps | | |
| First discard (Small = Enc) | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| If shapely, may be light | | |
| Support X and XX to 2M-1; Maximal | | |
| 1m - (1♥) - X, X= 4 spades and 1♣=5(+) spades | | |
| If they bid our suit X by responder= big H; by opener=lead unless | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| Negative doubles through 4M-1; Lightner double | | |
| X=TO if they O/C our 1NT at the 2 or 3 level | | |
| X of splinter: VUL= lead the suit under, NVUL=possible save | | |
| X of transfer shows suit, cue of the underlying is TO | | |
| Relay (TRF) X after OPP's 3 level pre-empt over our 1M opening or O/C Lebensohl after OPP's 2 level pre-empt over our opening | | |

| EBL CONVENTION CARD | | |
|---|-------------------------------------|--|
| CATEGORY: | Natural Green | |
| NCBO: | SWITZERLAND | |
| PLAYERS: | Thomas Andersson – George Hashimoto | |
| EVENT | Madeira | |
| | May 13, 2022 | |
| SYSTEM SUMMARY | | |
| 15-17 NT; 5 card majors, better minor, UDCA | | |
| GENERAL APPROACH AND STYLE | | |
| 2/1 FG | | |
| 5 card Majors in 1 st and 2 nd ; game tries | | |
| FNT over 1♥/♠ (off in competition or by PH) | | |
| Preempt quality variable dependent on vul & position | | |
| Balanced minimum opening 1 st and 2 nd = (11) 12 H | | |
| | | |
| 1NT opening = 15-17 H (5M or 6m possible) | | |
| 2NT opening = 20-21 H (5M or 6m possible) → Puppet Stayman | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 3NT solid minor w/o outside control | | |
| 2♣ (artificial+strong); Multi 2♦ (weak 2M or 22-23 balanced) | | |
| 2M=5M+4(+m / 5(+m if VUL (5-10H) | | |
| WJS, fit jumps by PH, mixed raise in COMP, 3 rd / 4 th suit=F1/FG | | |
| Transfer Lebensohl/NT (8H+), otherwise Lebensohl (<8H) | | |
| | | |
| 1M response may bypass longer diamonds (NO Walsh) | | |
| 3 rd hand opening may be lead directing or weak | | |
| Vs 2 known 2 suited O/C, cheapest cue= raise (10+); next cue= 4 th suit GF; 4 th suit is NF or raise ptr's suit=N | | |
| In COMP, after we open or O/C a M, cue/2NT shows 3/4 card support and invite or better 10(+) H | | |
| 1NT after the OPP's have bid+ responded=TO, 4 higher ranking & 5+ lower suit (55 by PH), Cue/2NT=55 < opening/> opening | | |
| XYZ/NT (on by PH) 2♣=Trf to 2♦ TP or invitational 10-11; 2♦=any FG; 2NT=nat invite, 3X=SI; 3NT=TP | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| In FG situations, pass is forcing | | |
| In SI, pass of OPP's bid at 5 level = first round control, X denies control, bid = cue & 2 nd round control | | |
| IMPORTANT NOTES | | |
| | | |
| PSYCHICS: Rare | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | ATT=attitude, CI=Italian controls, DNP=does not promise; F1=round force, FG=game force, GT=game try, KC=key card, NF=non forcing, OB=opening bid; O/C=overcall, OPP=opponent, P/C=pass or correct; PH=passed hand, PRE=Preempt, SI=slam interest, SP=suit preference, SPL=splinter, SYSON=system on, TP=to play, TRF=transfer; UPH=unpassed hand, WJS=Weak jump shifts | | | |
|----------------------|--------------------|-------------------|--------------|--|---|--|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♦ | | 3 | 4M-1 | Balanced 12-14 (may be weaker in 3rd) or 18-19, rule of 15 in 4th If unbalanced, rule of (19) 20 | 2m=F1 (11+ and fit, no 4 card M), 3m=PRE (0-7H) 1♦-2♣=FG 1♣-2♦ & 1♦-3♣ = FIT & 8-10H (FJ if PH) 1m-2/3M or 1♣-3♦ = 4-7 & 6/7 card suit NF; 2NT=11-12 bal; 4m=PRE, 4M=TP | 2NT/3m = min with 3/4m, 2X=stoppers up the line. NB 2NT does not promise stoppers See also XYZ/NT but XYZ→2NT=invite | Inverted OFF in comp; ON by PH Reverse Truscott after X 2♣/1♦ by PH is Nat 10-11H Fit jumps (10+H) 5+fit 4th by PH |
| 1♥ | | 5 | 4M-1 | 10-21 in 1st or 2nd may be weaker in 3rd, rule of 15 in 4th 3rd seat can be 4 card suit Rule of (19) 20 | 1NT=F1 (5-15); 2M=8-10; 2NT= Fit GF(Jacoby); 3M=0-6; 3♣=FIT w/6-9; 3♦=FIT w/10-11; 3NT=w/13-15; 1♠ - 3♥ = 4-7 w/7 card suit NF SPL 10-14 w/3-5CI; 4M = PRE; 4OM is TP | After 2/1: 2M=Catchall; Reverse=13+; rebid at 3 level=14+; 2NT is max 14 or 18-19; 3NT=15-17 2NT = GT → 3M=min; 4M=max; 3X=values | FNT OFF in COMP; PH 2♣/♦ fit Drury; 2NT=4c+shortage invite; Bergen; 1♥-2♣=FJ by PH (10-11) but PRE (4-7) in COMP |
| INT | | 4♥ | | 15-17 HCP, 5M or 6m possible | 2♣= Stayman (DNP 4M, invite) 4 suit trf; with super accept 3X=natural SI→cue=fit 3NT denies (xx) 4♣=55M; 4♦/♥ = TRF; 4♠=55m | Super accept: /m=3+ max+ & 1H, /M: 2NT=4 max, 3M=4 min, 3X=3 max & control; After M TRF + 2nd suit, 3M=fit, 3OM fit m, and 4♣=3cM and 4cm | Transfer Lebensohl (8+) 3X=TRF Lebensohl 2NT→ 3♣→ P/C(<8) SYSON after non penalty X DONT if X=points |
| 2♣ | √ | 0 | | Artificial strong GF or SF | 2♦=negative; 2♥/♠=ace r/b; 3m=1 ace r/b + K; 2NT=2K or 8+; 3M=KQTxxx ; 3NT= 2 aces | 3♣ by responder over 2M is second negative 2♣-2♦; 3M is NF (8.5 tricks) | OPP interfere: →DEPO or REPO P=1 or 3 aces and X/XX = 0 or 2 |
| 2♦ | √ | 0 | | Multi 6cM 5-10H or 22-23 Balanced | 2NT=asks→3♣/♦/♥/♠=min ♥/♠, max ♠/♥ 2/3M=P/C; 3♣/♦ = Natural & invitational 4♣/♦=bid suit under/suit, 4M=TP | | SYSON on, X of 2M O/C=P/C 4th seat opening 22-33H |
| 2M | | NVUL 5M&4m | | 5-10H, 5 card MAJOR and at least 4m NVUL At least 5m if VUL | 2NT=asks→3m=nat & min and 3♥/♠=♣/♦ max; 3♣=P/C 3♦= Natural TP; 3M=to play 3♥ over 2♠ = natural RF to 3♠ 3/4M or OM=TP unless SPL(2♠-4♥ or 2♥-3♠) | 2NT→3m = minimum with m →3♥/♠ = max with clubs/diamonds | 3M is PRE 4M is PRE or to make 4th seat opening or balancing jump to 2♥/♠ = 6 cards 12-13H. |
| 2NT | | | | 20-21 HCP, 5M or 6m possible | 3♣=Puppet; 3♦/♥=TRF→accept=no fit; 3♠=TRF to 3NT; 3NT=5♣+4♥; 4♣=55M; 4♦/♥ = TRF; 4♠=55m | TRF→3NT=3fit; 4M=4cfit + ctrl all suits 3♣-3NT → 4m=Nat SI, 4♥/♠=5♣+4♦ / 5♦+4♣ (4NT/5m TP); 4NT=55m SI | SYSON if we O/C 2NT natural BUT (2M) P (P) 2NT {14-16} 3♣=Puppet & 3♦/♥ = Trf |
| 3♣ | (6)7 | | | 3♣ may be 6 cards; constructive in second seat, variable in third seat depending on vulnerability | 4♦ = RCKB (1430) | | Raise is TP (PRE or to make) After X, new suit=lead directing After O/C, new suit is NF |
| 3♦ 3♥ 3♠ | (6)7 7 | | | | 4♣ = RCKB (1430) 4♦ =Fit, cue bid or extending PRE over 3♦ New major = F1; 4M over 3X=TP | | |
| 3NT | √ | 7 | | Solid suit, no outside control | 4♣=P/C; 4♦=Asks for shortage ; 4M = To play | 4♦ asking = →4M=M, 4NT=none, 5m=om | After X, 4♣=P/C |
| 4X | | 7(+) | | 4m = preempt 4M = To play | 4NT = RCKB (1430) | | Raise is PRE or to make |
| 4NT | √ | | | Both minors (6/5 or better) | 5m=To play | HIGH LEVEL BIDDING | |
| 5♣ 5♦ 5♥ 5♠ | | 8 | | Natural, may have a second suit To play | | RCKB and EKCB (1430) 5NT response to 4NT=void + 2KC; 6♣=void + 1 or 3 KC's 3NT is serious when FG in Major; First cue=1st or 2nd rd ctrl to 4♣ Opp interfere BW we play DEPO/REPO Queen ask: 5 trump = no, 5NT=yes but no king, 6X=yes + cheapest king | |
| 5NT | √ | | | Both minors | 6m=To play | Quant 4NT→4m=4cm; 4M=5m/4om ; 4NT=TP ; 5m=5+m, 6NT=TP | |

| DEFENSIVE AND COMPETITIVE BIDDING | |
|--|--|
| OVERCALLS (Style; Responses; 1/2 Level; Reopening) | |
| 8–17 natural- possible good 4 card suit | |
| New Suit F1 at one and two level | |
| Jumpshift = fit and good suit | |
| Direct jump raise = preempt | |
| Jump cue-bid = 4 card fit and good hand | |
| 1NT OVERCALL (2nd/4th Live, Responses, Reopening) | |
| In 2 nd strong, balanced or semi-balanced | |
| Responses: after minor opening- stayman, transfers | |
| After major opening - transfers | |
| In 4 th : 10 – 13 Responses same as above | |
| JUMP OVERCALLS (Style, Responses, Unusual NT) | |
| Weak except michael's non précisé | |
| Reopen natural 2nt = 1nt opening 17-19 | |
| DIRECT AND JUMP CUE BIDS (Style, Responses, Reopen) | |
| 1♦ – 2♦ natural /1M – 2M : M + minor/1♥/♣– 3♣ natural | |
| 1m-2♦(5+5+M), 1any : jump overcall : weak (5-10) | |
| Jump cuebid asks for stopper except 1 ♦ 3 ♦ = preempt | |
| Reopening cue= 2suiter | |
| VS. NT (vs. Strong / Weak, Reopening, PH) | |
| vs strong : dble(4M+5m), 2♦(4+4+M), 2♦(6suit M), 2♥/♣ | |
| (5♥/♣+4+m), 2NT(5♣/5♦), 3bids (PRE). vs weak : dble (14+), | |
| 2♦(6suit M), 2♦(4+4+M), others : see above | |
| VS PREEMPTS (Doubles, Cue-bids, Jumps, NT bids) | |
| Takeout X thru 4♥; Natural overcalls; cue bid | |
| 3♣ – 4♣ : 5+♦+5+♦ 3♣ – 4♦ (5+5+M), | |
| 3♦ – 4♣ : 5+♦+5+♣ 3♦ – 4♦ (5+5+M), | |
| vs 2♥/♣ weak; after dble-lebensohl/4♦/♦ (5+♣/♦+5+♣/♦); | |
| 2NT(16-18 after transfer); 4♣/♦ : 5+♦+5+♣/♦ | |
| vs 2♦ multi : natural overcalls; Dbl : 13-15 or 18+; 2NT | |
| (16-18); 4♣/♦ : 5+♦+5+♣/♦; pass and 4♣/♦ : 5+♦+5+♣/♦ | |
| VS ARTIFICIAL STRONG OPENINGS | |
| 1♦ strong: X = both majors 1NT = both minors | |
| Natural | |
| OVER OPPONENTS' TAKEOUT DOUBLE | |
| 1♦ (X) : XX (11+), 1♦/♦ : 4+ ♥/♣; 1♣(0-3♣); | |
| 1♦ (X) : XX 4+ ♥; 1♥ : 4+ ♣; 1♣(0-3♣); 1♥(X) : XX : 4+♣ | |
| Double over 1 = transfert | |

| LEADS AND SIGNALS | | | |
|---|-----------------------|----------------------------------|------------|
| OPENING LEADS STYLE | | | |
| Suit | Lead | In Partner's Suit | |
| Suit | 3rd – 5th | 3rd – 5th | |
| NT | 4th best | 3rd – 5th | |
| Subseq | | | |
| Other: | | | |
| Even: pair | | | |
| LEADS | | | |
| Lead | Vs. Suit | Vs. NT | |
| Ace | AKx | AKx | |
| King | KQx | KQJxx,KQ10xx,AKJxx | |
| Queen | QJx | QJ10x QJ9x or KQx | |
| Jack | J10x or KJ10x | J10x or AJ10x | |
| 10 | 10x,109x or Honor 10x | 109x or Honor 109x | |
| 9 | 9x | 9xx | |
| Hi-x | even number | Bad suit or 5 th suit | |
| Lo-x | odd number | 4 th best | |
| SIGNALS IN ORDER OF PRIORITY | | | |
| | Partner's Lead | Declarer's Lead | Discarding |
| Suit | 1 | High = want | Small=odd |
| | 2 | Count | Suit pref |
| | 3 | Suit pref | Suit pref |
| NT | 1 | Small = want | Small=odd |
| | 2 | Count | Suit pref |
| | 3 | Suit pref | Suit pref |
| Signals (no trump): SMITH, high = interested | | | |
| DOUBLES | | | |
| TAKEOUT DOUBLES (Style, Responses, Reopening) | | | |
| Sound 3 suiter or 18+ HCP any distribution | | | |
| Responses natural – only cue bid F | | | |
| Reopening either 3 suiter or 14+HCP | | | |
| SPECIAL; ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES | | | |
| 1♣(1♦) x : 4+♥; 1♥ : 4+♦; 1♠ (0-3♣); | | | |
| 1minor (1♥) x = 4+ cards in ♠ | | | |
| 1♥ / ♠ double 2♥ / ♠ double is a preference for minors | | | |
| Lightner double | | | |
| Sup. double : e.g 1♦-P-1♣-2♦-x/ Sup. redble : eg. 1♣-P-1♦-X-XX: | | | |
| show either 3cards in partner M, or very strong hand | | | |

International-Convention-Card

Category: Senior

NCBO: Switzerland EVENT: EBL 2022

PLAYERS: Gjoko Zivkovic 2855

Jean-Pierre Derivaz 700

DSYSTEM SUMMARY

GENERAL APPROACH AND STYLE

NATURAL, 5 CARD MAJOR

Best Minor(1♦ 3 cards only when 4432)

2♥ 5+♥ + 4+ minor weak / 2♦ 5+ ♦ + 4+ minor weak

2♦ MULTI (weak in Majors-strong in Minors- NT22-23)

1NT forcing

2/1 response GF

1NT Opening: 15 – 17 balanced or semi-balanced

2NT Opening: 20 – 22 balanced or semi-balanced

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

2♣: strong, near GF

2♦: weak in M, SF in m, 22-23 NT

2♥: 5♥ + 4+ minor weak

2 ♦: 5♦ + 4+ minor weak

3NT: solid minor no outside stopper

Bergen raises over 1♥/♣ : 3♣=4 cards/10-11; 3♦=4 cards/7-9;

3♥/♣ : 4 cards 0/6

Splinter

Neg dble thru 4♥

Rubensohl

Resp Dble thru 4♥

SPECIAL FORCING PASS SEQUENCES

Pass : Forcing when we bid GF

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

Frequent light opening in 3rd and 4th seat according to vulnerability.

In 3rd seat, preempts are often weak

PSYCHICS: seldom

| OPENING | TICK IF ART | MIN No.OFC | NEG X THRU | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | PASSED HAND BIDDING |
|---------|-------------|------------|------------|----------------------------|---|--|---|
| 1♣ | | 3 | 4♥ | Natural 11 – 23HL | 2♣ IM without 4 major 3♣ = preempt (0-7) 2♦=8-10, 5♣, without 4 major 2♥ /♣ : weak | 1♣ – 1♥ /♣ – 2♣ – 2♦ = relay forcing; 1♣-1x-1NT : 2♣= weak ♦ or ♣, or any inviting 1♣-1x-1NT : 2♦ = GF If 1NT overcall : 2♣ (4+-4+M), 2♦ /2♥ /2♣ /2NT = transfer; If 2♦ M overcall : takeout dble; 2♥♣= inv. ♣/♦ | |
| 1♦ | | 3 | 4♥ | Natural 11 – 23 HL | 2♦ IM without 4 major 3♦ = preempt (0-7) 1♣ 1Maj does not exclude long ♦ | See above | |
| 1♥ | | 5 (4) | 4♦ | Natural 11 – 23 HL | BERGEN 2NT GF 4card fit 2♥ = 8-10 (3cards) 3NT natural 1NT forcing (5-12) | 1♥ /1♣ – 2x - 2♥ /2♣ – 3♥ /3♣ : strong If 1NT overcall : 2♣/2♦ /2♥ /2♣ /2NT = transfer If 2NT m overcall : 3♣/♦=inv. ♥ /♣; 3♥ /♣ : weak (8-10) | Jump in new suit is 5 cards + 4 cards in opening suit 2NT fit 4 + a short Drury with fit : 2♣/Dble/Redble |
| 1♠ | | 5 (4) | 4♦ | Natural 11 – 23HL | BERGEN 2NT GF 4card fit 3NT natural 1NT forcing (5-12) | See above | See above Jump in new suit is 5 cards + 4 cards in opening suit |
| 1NT | | | | 15 – 17 balanced or | 2♣ =stayman can be weak, with or without major | | Rubensohl |
| | | | | Semi-balanced | 2♦ /2♥ /2♣ /2NT =transfer 3X= strong | | |
| | | | | Possible 5Maj or 6minor | 4♣ = 5-5 M inv. Slam 4♦= 5-5 M without inv. | About 4♣ - 4♦ (interested slam); 4NT (no interest) | |
| 2♣ | X | 0 | | GF | Italian controls | | |
| 2♦ | X | 0 | | MULTI : 22-23 semi regular | 2♥ =nf relay 2♣ =nf relay (puppet stayman,3nt=5♣+4♥) | | |
| | | | | Weak in a Major | 2NT F relay 4♣ = bid your M in trans, 4♦ = bid your M 3♣ /3♦ = natural F 3♥ /3♣ choice of Maj | 3♣ =mini ♥ , 3♦ = mini ♣ 3♥ =max ♣, 3♣ = max ♥ | |
| | | | | Strong in a minor | | After 2NT, 3NT=22/23 4♣ /4♦ = strong in minor | |
| 2♥ | X | 4 | | 5♥ + 4+ minor weak | 2NT = strong 3♣ pass or correct | After 2♥ - 2NT 3♣ and 3♦ min, 3♥ max in ♣, 3♣ max in ♦ | |
| | | | | | | | |
| 2♣ | | 5 | | 5♣ + 4+ minor weak | 2NT = strong 3♣ pass or correct | After 2♣ - 2NT 3♣ and 3♦ min, 3♥ max in ♣, 3♣ max in ♦ | |
| 2NT | | | | 20-21 | 3♣ : Puppet stayman; 3♦ /♥/♣ : transfer ♥/♣/NT 3/4/5NT : 5♣+4♥/inv. slam/slam; 4♣ = 5-5 M inv. Slam 4♦= 5-5 M without inv. | 2 NT-3♣-3♦-4♣/(4♥+ 4♣ : inv. slam/no interest) | |
| 3X | | 7 (6) | | PREEMPT | | | |
| 3NT | | | | Solid Minor | 4♣ = correct in minor 4♦ = asking singleton | HIGH LEVEL BIDDING | |
| | | | | | | RKCB 4130 After Blackwood, next step asks for Queen of trumps – 1st step = no After Blackwood 5NT : bid the suit of first K | |
| 4♣ | | 8 / 7 | | preempt | 4♦ = cue-bid; 4♥/4♣ : to play | Excl. RKCB response as above starting from the next bid | |
| 4♦ | | 8/7 | | preemp | 4♥/4♣ : to play | DOPI/ROPI | |
| 4NT | | 5-5 | | BOTH MINORS | | If no fit, over 4NT: 5♣/♦=4cards, inv. slam ♣/♦; 5NT : 4♣-4♦, inv. slam in m; 6♣/♦ : 5 cards | |

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses; 1 / 2 Level; Reopening)

4+ can be 4 card

New suit 1 round forcing

Cue-bid support in one level overcall

INT OVERCALL (2nd/4th Live; Responses; Reopening)

(14) 15-17 2nd same as 1nt opening

10-14 in balancing

After 3 pass 2Nt=19-21 HCP,jump suits =medium good hand

JUMP OVERCALLS (Style; Responses; Unusual NT)

Weak 1 suit

1minor -2nt=h + other minor,1minor -3Cl=sp +other minor.

1 major -2NT-minors,2M=cl+otherM, 3CL=D +other major

Reopen:

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Micheals cue-bid :weak or strong

Cue-bid forcing others naturel

VS. NT (vs. Strong/Weak; Reopening;PH)

Strong /weak: transfer

Double : transfer to CL. Weak-13-15 hcp.

4.th pozision=2CL=majors,others=naturel.

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

Double : take out

Cue – bid : 2 suiter

Nt bids: naturel

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♦

1Cl –dbl=15+ good hand,others naturel 13+,1NT=0-12 overcall hand asking partner to bid 2cl,then will bid overcall suit.

2Cl= double majors,2NTminors,others naturel suit bids.

OVER OPPONENTS' TAKEOUT DOUBLE

Redouble:9+

truscott

New suit in 2 level(except 2) non forcing

LEADS AND SIGNALS

OPENING LEADS STYLE

| | | |
|--------|------|--------------------|
| | Lead | In Partner's Suit |
| Suit | 3-5 | 3-5 |
| NT | 2-4 | 2-4 sometimes 3- 5 |
| Subseq | | |
| Other: | | |

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|----------------|--------------------------|
| Ace | ARxx | AR10xx |
| King | RQ,AR | AR10x |
| Queen | QJxx | QJ9x,RQ98x |
| Jack | J10x,RJ10 | J10xx,RJ10x,AJ10xx |
| 10 | 109x,R109,Q109 | 109xx,R109xx,A109xx,Q109 |
| 9 | 9x,9xx | 9x,9xx |
| Hi-X | Even | Even |
| Lo-X | Odd | Odd |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|-----------------|-----------------|------------|
| 1 | High: encourage | | Odd=ENCRG |
| Suit 2 | | | Even=SP |
| 3 | | | |
| 1 | same | same | same |
| NT 2 | | | |
| 3 | | | |

Signals (including Trumps):

Smith echo high card from both side,romen discard.

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Opening hand .can be light depending on distribution.

Jumps: invitations, cue-bid forcing

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Take out double, negative double ,lead directing double

Optional double

Maximum overcall double

Responsive double

Competitive double

W B F CONVENTION CARD

CATEGORY: TURKEY

NCBO:

PLAYERS: MEHMET ALİ KORDOV----RAUF TEMİZEL

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

2/1 5 card major

We open every hand 9+with 7 losers.

1 D=4+card,11+ HCP. 1CL=2+,11+ HCP.

1Major=5+ card,11+ HCP.

1NT—(14)15-17 HCP,can have 5 card M,or 6 card minor

2NT—19-21 HCP,can have 5 card M

3NT-solid major suit,7+

3 Suits = transfer to upper suit,preemptive,7 card or 6/5 11-15 HCP.or 13-15 HCP.

3sp-solid minor

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2♦ : strong any hand

2♦ : Multi(weak one Major or 19-21Nt having Scard Major or 4 card major

2♥:weak Majors can be 5/4,5/5, 6/5,4/4. 4-7 or 8-10 Hcp.

2♠:weak minors 5/5,6/6. 4-7 or 8-10 hcp.

2NT—19-21 having no 4/5 card major.can have 6 card minor

4♣: pre emptive

4♦:pre-emptive

4h/sp---to play

4Nt—Asking Ace with colour.(5cl-No Ace,5NT-Cl Ace.)

SPECIAL FORCING PASS SEQUENCES

When we bid game in vulnerable then opps bid

IMPORTANT NOTES

Transfers after our overcall doubled in major suits

Transfers after opener bid 2 nt.often light openings in 3rd pos.

PSYCHICS: rare .Drury after 3rd-4th pos.

| OPENING | TICK IF ARTIFICI AL | MIN. NO. OF | NEG.DBL THRU | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | PASSED HAND BIDDING |
|---------|------------------------------|----------------|-----------------|---|---|---|--|
| 1♣ | | 2 | 4♥ | 11-21 | Inverted minor ,2 way check back stayman,2nt:11-12, 3nt:13-15.3minor=5-7 HCP 5+ card. 2D-mixed raise.After mixed raise new suit is asking stopper for 3NT. | After inverted -4Cl=keycard asking ,2D=waiting ,2NT-cutting both M,2M=4 card 14+ HCP. 3Cl-weak hand having sing. | After o/c cuebid is GF,2NT-invitation..dbl=negative or any forcing |
| 1♦ | | 3 | 4♥ | 11-21 | Same as 1♣ opening .1D-3Cl-9-11,5card D invitation. | Same as above . After inverted 4CL is keycard asking,3D =weak hand can have a sing. After dbl. 2Nt-0-6/7-5card minor,3 minor-13+5card minor GF,mixed raise-invitation. | Same as 1♣ |
| 1♥ | | 5 | 4♠ | 11-21 | 1nt: 5+sp ,1sp-0-4 card, 2nt : 6-9 hcp, 4 cards,3cl-6-9 having singleton,4 card H.3D-10-12 hcp,4 card H,3NT-13+4card . 2sp: any sng. 10-12, 2suits: forcing | 1M-1NT ; 2Nt---16+ 5/4,6 card major or 5/4/4. 3cl-asking bid 7+ hcp. Others transfer,3M-6 card Cl suit.one step more-6 card D suit. After 2sp 2nt asking singelton | Drury: always 2♣ 2nt: support with singleton |
| 1♠ | | 5 | 4♥ | 11-21 | Same as 1 ♥ opening | After 3h, 3sp is asking singleton, others same as above | Same as 1♥ |
| INT | | | 4♦ | (14) 15 -17 | Stayman,4D/H=transfer, 2♠:transfer to CL,, 2NT-transfer to diamonds 3♥/sp=sing.10+HCP,5/4 minors.3D=strong minors 5/5+,4cl=both majors to play or sllem inv. | | |
| 2♣ | ✓ | 0 | 4+ | 19+ unbalanced 23+ balanced | 2♦:waiting bid 2 ♥=0-3 HCP,2♠=5card H,,2nt= 5card sp.,3♣,3♦ : positive 3♥,3♠:6-7 card suit | 3Cl/D/NT=second negatives.after jump suit we bid Aces.3Nt=no ace but kings.5Trump-4card support + sing. If o/c dbl=5+HCp, pass=0-5 Hep . 3♥/♠:solid suit asking control | |
| 2♦ | ✓ | 0 | | Multi | 3♥,4H=pas/correct. 2nt asking,2sp-to play, | After 2 nt =3Cl/D=min.h/Sp.3H/sp=max.H/sp.3Nt=19-21 Nt (having 5card Major or 4 card major) | |
| 2♥ | | 6 | | 6-10 majors6/45/5,5/4 | 2 nt asking; 3♣,3♦:inv. | After 2Nt—3cl-5/5 weak,3D-h long 5431,3H-sp long 5431,3sp-5/5 strong,3Nt-4/4,4Cl-6/5 h long,4D-6/5 sp long. | |
| 2♠ | | | | 6-10 minors,5/5 | 2 nt asking,3M-asking card number.first step-0-1card,second step-2 cards. | After 2Nt—3cl-void h,3D-void sp,3H-singleton,3sp-singleton.3Nt-6/5/1. | |
| 2NT | | 4♦ | | 19-21 can be 6 cards minors | 3♣:minor stayman 3♦,3♥,3♠: transfers. 4Cl=both M either to play or strong. | After 3Sp= 4Cl/D =6 card ,4H/Sp-5/4 minors.4NT5/5 minors. | |
| 3bids | | 7 | | 6-10one colour or 6/5 11-15Hcp.Transfer to upper suit. | New suit one round forcing | After transfer,if opener bids new colour=6/5,11-15 HCP. Then first step is asking hep range. | |
| 3sp | | 7 | | Solid minör | 4cl/5CL=pass or correct,4D=asking sing.4NT=asking quantity. | | |
| 3NT | | 7 | | Solid major | 4H=pass or correct. 4 minor-if other minor sing.bid sllem.4sp=I know your major if other major is sing.bid sllem. | | |
| 4♣ | | 11 | | 6cl+5major,11-15 | 4d=bid your major suit. | | |
| 4♦ | | 7 | | Pre-emptive | naturel | 4♥,4♠: to play | |
| 4♥ | | 7 | | Pre-emptive | 4♠,5♣,5♦:asking control | | |
| 4♠ | | 7 | | Pre-emptive | 5♣,5♦,5♥:asking control | HIGH LEVEL BIDDING | |
| 5♣ | | 7 | | Pre-emptive | 5nt :asking key card | Keycard Blackwood4103; Dopi,ropi,depo | |
| 5♦ | | 7 | | Pre-emptive | 5nt :asking key card 1♣ | splinter | |
| | | | | | | Asking bids | |
| | | | | | | woidwood | |
| | | | | | | 5nt :grand slam try | |

Defence to opp.1Nt; second hand=transfer,4Th hand =2cl=majors,others naturel.

1Defence to opp.2nT=dbl=Major +minor (5/5,6/5).3cl=minors,3D=majors.

1H---1sp-

2NT—3Cl-7+hep,asking bid, 3D-transfer toH ,3H-6card Cl suit,3sp-6card D suit.

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style;Responses;1/2 Level;Reopening)

Classic, may be 4 cards, Cue 9-11 3 fit or any GF, jump raise pre or shut out, jump cue 10-12 limit, new suit nat NF, jump new suit GI nat, 2NT: Nat 13-15 In Bal Pos. Jumps strong or 2 suiter, suit o.c. 8+nat. cue strong forcing or 2 suiters, 2NT 19-20 balanced

1NT OVERCALL (2nd/4th Live;Responses;Reopening)

(15 ± 18) HCP ...same as 1NT opening system on responses over 1m /M 2d= xfer OM 2♦/♣=xfer c/d 3♣=ms GF 3♦=M's GI

In BAL POS. (11-15) ..over major opening 2♣ asking limit

other as above

11-15 over minor opening. Cont.same as above

JUMP OVERCALLS (Style;Responses;Unusual NT)

1m-2♦ = M's 1m-2NT= lowest 2 55+

1m - 2♦ /2♣ = weak or intermediate when VUL vs NV

1m-3 m = any GF one suit 3 om /M = pre

Reopen : strong one suit or 2 suiter limit

DIRECT and JUMP CUE BIDS (Style;Responses;Reopen)

1♣ - 2♣ = Nat 1M-2M = 5♣+5OM, 2NT= ask raises pre

1M-3M= stopper ask strong any GF

4th pos.cue= 2 suiters Jump 3D: M's str/1m m/s/1M

1M-2NT=5OM+5♦, 3♣ = ms limit 3♦ = ms strong

VS. NT (vs.Strong / Weak;Reopening;PH)

2♣= Ms, 2♦ = 1M or M+m str, 2♦/♣= 54+m, 2NT= 4H5m

3m= 4Sp5+m dbl = penalty/strong 3M: pre or constr. Vul dep.

4th pos same

Vs. weak Dbl:14+ any 2♣: Ms 2♦/♣: Trf to ♦/♣, 2♣: good any m

2NT: minors 3m: nat 3M: nat 6+ cards 4th seat same

VS. PREEMPTS (Doubles;Cue-bids;Jumps;NT bids)

vs 2♦ multi: Dbl: to 2NT:15-18 3x:natural , 3x: dbl 1/O

VS. ARTIFICIAL STRONG OPENINGS

NV vs 1♣ X=4♣ 4M/6+♣ good, 1♦=4♦ 4+M or 6♦ good

1♥ = ms/Ms maybe 3-5 1♣:3+♣-longer m /5♦ 5♣

1N:3+♥ long m/5♣ 5♦ , 2♣ = nat/5♦ 5♥ , 2♦=nat/Ms

2♥ = nat/♣, 2♣ = nat /55 ms 2N= good 2 suiter, 3x: pre

Vul X: ♥, 1♦:♣, 1♥ / ♠/1N: CRASH, other nat

OVER OPPONENTS' TAKEOUT DOUBLE

10+HCP shortness in partner suit or 12+with supp,

after 1M dbl: 2M-1: weak or GF raise 2M: constructive

1N/2C: xfer C/D 2NT: GI 3-4 cards 3C+: system on

after 1m dbl: jumps weak, 2NT: pre 2/3om:mixed raise, 3m: inv.

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's Suit |
|---------|-------------|-------------------|
| Suit | 3 + 5 / LOW | 3 + 5 / LOW |
| NT | 4th | 3rd |
| Subseq | ATT. | ATT. |
| Other : | | |
| | | |

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|------------------------|------------------------------|
| Ace | AKx , Ax , AKJx , AKxx | AK , AKx , AKJx |
| King | KQ , KQxx , KQ10x , Kx | AKJ10 , AKJxx , KQJx |
| Queen | QJ10 , QJx , Qx | KQ , KQx , KQ10x , KQJx , QJ |
| Jack | J10x , Jx | J10 , J10x , J109x , J108x |
| 10 | KJ10x,109x , 10x | KJ10x , , AJ10xx , 10x |
| 9 | K109x, 98x , 9x | A109x,109x , 1097x , 1098x |
| | | |
| | | |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|----|--------------------|-----------------|-------------|
| 1 | Lo =disc Hi:enc | | Odd = ENCRG |
| 2 | Hi:even | hi = S/P | Even=SP |
| 3 | Hi = SP | | |
| NT | Hi = same as above | hi:enc or s/p | same as abv |
| | | | same |

Signals (including Trumps) :

Std carding and smith

DOUBLES

TAKEOUT DOUBLES (Style;Responses;Reopening)

Could be light hand.

Responsive doubles shows 8+ HCP may have fit for pd

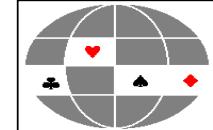
SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES

Negative , Competitive , Responsive , Optional Reopening , Renegative ,

Cooperative , Maximal Overcall , Lead Directing , anti lead, inverted

DOP1,ROPI,DEPO

WBF Convention Card



ALL EVENTS

NCBO : TURKEY

System Category : Yellow / Red / Brown / Blue / Green

Players: HÜSEYİN KEREM AVCIOĞLU - ESAT ERGİL

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Natural 5 card M 1♣ = maybe 2 cards

1♦ = 4+ 1M=5+ 1NT=15-17 may have 5M /6m

Special M suit raises

1♣-2C = GF 5+ 1♦-2♣ = NF if rebid 1M-2♣ = GF Relay 2+ or nat

2♣ = 22+ bal or 18+ unbal any GF

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

1m-2sp= 11-12 bal GI

1m-2NT= GF ballanced

3/4/5 suit: PREEMPT

3NT : Solid m

1m-2♥/ = 5+♣ 4+♦ 6-10

SPECIAL FORCING PASS SEQUENCES

pass forcing when opp intervene and

when we know that the hand belongs to us

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

artificial raises and relays

Often light openings in 3rd. hand.

Psychics: Rare

Drury after 3rd-4th pos.

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG. DBL THRU | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | PASSED HAND BIDDING |
|---------|--------------------|-------------------|---------------|--------------------------------|---|--|---|
| 1 ♣ | | 2 | 6NT | Nat maybe 2 cards 11-22 | Nat 1 level responses 1NT:5-10 2C: 5+GF 2D: mixed 1 2M=5S4+H 6-10 2S:11-12 bal inv. 2NT: bal GF 3C: pre 3D/H/S: pre | 1♦-1♦-1N=may hv 4c M 1C-1x-1N 2C/D two way cb 3 yeni:55+ GF 1C-1D-1M-xyz 2C/2D | same as if not passed |
| 1 ♦ | | 4 | 6NT | (11 - 22) HCP | 1M= nat 4+ 1NT=7-10 2♦ = 4+ GF unless rebid 2M: same as after 1♦ op. 2NT= GF bal 3♦ = mixed raise 3M=pre 2♦ = inverted 4+♦ | | |
| 1 ♥ | | 5 | 6NT | (11 -22) HCP | 1♠ = Nat F1, 1NT=semi F, 2♣=2+♣ GF 2♦= 5+ GF, 2♥: raise 6-9, 2♠= nat weak 2N=3-4fit GI HCP, 3♣=5-8 4 fit unbal 3♦= 9-11 w any shortness, 3♠ = any void 12-14 3NT= spl ♠, 4m=spl m 12-14 | | Rev. Drury, after passed hands 1M- 2♣-2♦: normal opening 2M: min / sub min opening 3 new suits shortness |
| 1 ♠ | | 5 | 6NT | 11- 22 HCP | 1NT: semi F, 2♣= same as above, 2♦/♥=5+ GF 2♣: 6-9 HCP 2NT: GI 3-4 fit 3C: unbal 5-8 3♥:inv H , 3NT: any void Spl 4m/H: Spl | | |
| 1NT | | | | 15-17 may have 5M or 6m 54 any | staym , 2♦/H= jac , 2♣=range ask or C's . 2N=D's 3♣= ms weak 3♦= m's strong 3M=M short ms 54+ | | |
| 2 ♣ | ! | 0 | - | Any GF | 2D: wait 2M: 5+ nat positive | | |
| 2 ♦ | ! | 5 | - | weak 2 | 2/3 new : nat F1 2NT: + relay | | |
| 2 ♥ | ! | | - | | | | |
| 2 ♠ | | 5 | | weak 2 | 2/3 new : nat F1 2NT: + relay | | |
| 3CI | ! | 6 | - | Preemptive clubs | | HIGH LEVEL BIDDING | |
| 2NT | | 6 | - | 20-21 bal | | RKCB , Splinter bids , asking bids , Super Gerber , DOPI-DEPO | |
| 3 ♦ | | 6 | | Preemptive | 3 new F vul,4♦ = NF, 4♣ asks cue,4M 5m shut out | Josephine , BW , Control asking bid , Sing. accept key cards , key card | |
| 3 ♥ | | 6 | | Preemptive | 3♣ F vul, 4m asks cue bid with tolerance | other than void , Weak bicolor key cards , Max-showing key cards. | |
| 3 ♠ | | 6 | | Preemptive | 4m for cue, 4♥/5m to play | artificial RKC asks | |
| 3 NT | ! | - | | Semi solid or solid PRE | 4♣/5♣: P/C, 4M: to play 4♦: asks cue | over 3♣- 3♦= artificial positive | |
| 4 ♣ | ! | 7 | | Preemptive | 4♦: asking aces 4♣/4NT/5♣ control asking kcb | | |
| 4 ♦ | ! | 7 | | Preemptive | 4♥: asks aces 4NT/5m control asking kcb | | |
| 4 ♥/♣ | | 7 | | Nat. PRE | | | |

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style;Responses;1/2 Level;Reopening)

Classic, may be 4 cards, Cue 9-11 3 fit or any good, jump raise pre or shut out,jump cue9-11 limit, new suit nat or xfer NF, jump new suit GI nat, 2NT: 4fit 12+ In Bal Pos. Jumps construct., suit o.c. 8+nat. cue strong forcing or 2 suuters , 2NT 19-20 balanced

1NT OVERCALL (2nd/4th Live;Responses;Reopening)

(15 ± 18) HCP ...same as 1NT opening system on responses over 1m /M 2d= xfer OM 2♥/♦=xfer c/d 3♣=ms GF 3♦=M's GI

In BAL POS. (11-15) ..over major opening 2♣ asking limit other as above 11-15 over minor opening. Cont.same as above

JUMP OVERCALLS (Style;Responses;Unusual NT)

1m-2NT= lowest 2 55+

1m - 2 ♥ /2♣ = weak or intermediate when VUL vs NV

1m-3 m = ask stop/strong one suit 3m /M = both m's limit or +

Reopen : intermediate (5)6+ cards

DIRECT and JUMP CUE BIDS (Style;Responses;Reopen)

1m-2m = MM's 1M-2M = 5OM5m, 2NT= ask raises pre

1M-3M= stopper ask /strong any GF

4th pos.cue= 2 suuters strong

1M-2NT=5OM+5♦, 3♣ = ms limit 3♦ = ms strong

VS. NT (vs.Strong / Weak;Reopening;PH)

X:4M5+m or strong M 2♣: Ms, 2♦: 1M or M+m str, 2M= 54+m

3x: pre or constr. Vul dep. 4th pos same

passed hand: X:1m or M's 2C:5+C+M 2D:5D4M 2M: nat

3x: constructive

Vs. weak Dbl:14+ any 2♣: Ms 2♦/♥:Trf to ♥/♦, 2♣: good any m

2NT: minors 3m: nat 3M: nat 6+ cards 4th seat same

VS. PREEMPTS (Doubles;Cue-bids;Jumps;NT bids)

vs 2♦ multi,2M: Dbl: to 2NT:15-18 3x:natural , 3x: dbl T/O

VS. ARTIFICIAL STRONG OPENINGS

NV vs 1♣ X=4♣ 4M/6+♣ good, 1♦=4♦ 4+M or 6♦ good

1♥ = ms/Ms maybe 3-5 1♣:3+♣-longer m /5♥5♣

1N:3+♥ long m/5♣5♦ , 2♣ = nat/5♦5♥ , 2♦=nat/Ms

2♥ = nat/♣, 2♣ = nat /55 ms 2N= good 2 suiter, 3x: pre

Vul X: ♥, 1♦:♣, 1♥ / ♦/1N: CRASH, other nat

OVER OPPONENTS' TAKEOUT DOUBLE

XX: xfer high suit ,others transfers

after 1M dbl: 2M-1:constructive 2M: wk raise 2OM/3OM: GI 3+

1N/2C: xfer C/D 2NT: GF 3-4 cards 3m: nat invite

1m(X): jumps xfers, 2NT: pre m or 5m5M GF

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's Suit |
|---------|-------------|-------------------|
| Suit | 3 + 5 / LOW | 3 + 5 / LOW |
| NT | 4th | 3rd |
| Subseq | ATT. | ATT. |
| Other : | | |
| | | |

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|------------------------|-------------------------------|
| Ace | AKx , Ax , AKJx , AKxx | AK , AKx , AKJx |
| King | KQ , KQxx , KQ10x , Kx | AKJ10 , AKJxx , KQJx |
| Queen | QJ10 , QJx , Qx | KQ , KQx , KQ10x , KQJx, QJ |
| Jack | KJ10x, J10x , Jx | J10 , J10x , J109x , KJ10x,Jx |
| 10 | H109x,109x , 10x | H109x , 10x,109x , 1097x |
| 9 | 98x , 9x | H98x, , 1098x |
| | | |
| | | |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|----|--------------------|-----------------|-------------|
| 1 | Lo =disc Hi:enc | | low = disc |
| 2 | Hi:even | hi = S/P | Even=SP |
| 3 | Hi = SP | | |
| NT | Hi = same as above | hi:enc or s/p | same as abv |
| | | | same |

Signals (including Trumps) :

Std carding and smith

DOUBLES

TAKEOUT DOUBLES (Style;Responses;Reopening)

Could be light hand.

Responsive doubles shows 8 + HCP may have fit for pd

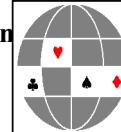
SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES

Negative , Competitive , Responsive , Optional Reopening , Renegative ,

Cooperative , Maximal Overcall , Lead Directing .anti lead, inverted

DOPI ,ROPI,DEPO

WBF Convention



ALL EVENTS

NCBO

: TURKEY

System Category : Yellow / Red / Brown / Blue / Green

Players: - MEHMET SIRIKLIOGLU-AHMET ÇELİK
H. KEREM AVCIOGLU

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Natural 5 card M 1♣ = maybe 2 cards

1♦ =4+ 1M=5+ 1NT=(14)15-17 may have 5M /6m

Special M suit raises

1♣-2C = GF 5+ 1♦-2♣= GI if rebid 1M-2♣ = GF Relay 1+ or nat

2♣ = 22+ bal or 18+ unbal any GF

1H/S - 2m GF unless rebid 3m

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

1m- 2x= 6+ cards GI

1m-2NT= pre 1m-3m: GI

3/4/5 suit: PREEMPT

3NT : Solid m

1H-2sp: 5+sp 5-10 HCP

1h-1sp; 2D/H- 2sp: 5+ Sp GF

SPECIAL FORCING PASS SEQUENCES

pass forcing when opp intervene and when we know

that the hand belongs to us

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

artificial raises and relays

Often light openings in 3rd. hand.

Psychics: Rare

Drury after 3rd-4th pos.

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG. DBL THRU | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | PASSED HAND BIDDING |
|---------|--------------------|-------------------|---------------|--------------------------------|---|--|---|
| 1 ♣ | | 2 | 4sp | Nat maybe 2 cards 11-22 | Nat 1 level resp. 1NT:5-10 2C: 5+GF 2D: GI 2M=6M GI 2NT: pre 3C: GI 3D/H/S: pre | 1♦-1♦-1N=may hv 4c M 1C-1D;1M:4+C4M 1C-1x-1N 2C/D two way cb 3 new:55+ GF 3M GF unbal 1C-1D-1M-xyz 2C/2D 1C-1M;2D: reverse or one suiter str. | same as if not passed jumps fit showing 8-11 |
| 1 ♦ | | 4 | 4sp | (11 - 22) HCP | 1M= nat 4+ 1NT=7-10 2♦ = 4+ GF unless rebid 2M: same as after 1♦ op. 2NT= pre or 5m5M GF 3♦ = GI 3D: GI 3M=pre 2♦ = inverted 4+♦ | | |
| 1 ♥ | | 5 | 4sp | (11 -22) HCP | 1♦ = Nat F1, 1NT=semi F, 2♦=1+♦ GF 2♦= 5+ GF, 2♥: raise 6-9, 2♦= nat weak 2N=3-4fit GI HCP, 3♦=5-8 4 fit unbal 3♦= 9-11 w any shortness, 3♦ = any void 12-14 3NT= spl ♦, 4m=spl m 12-14 | 1M-2m;2m-rebid m 6cards & GI | Rev. Drury, after passed hands 1M- 2♦-2♦: normal opening 2M: min / sub min opening 3 new suits shortness |
| 1 ♠ | | 5 | 4h | 11- 22 HCP | 1NT: semi F, 2♦= same as above, 2♦/♥=5+ GF 2♦: 6-9 HCP 2NT: GI 3-4 fit 3C: inv H 3♥:unbal 5-8 , 3NT: any void Spl 4m/H: Spl | | 2NT: Slam interest w 2nd suit |
| 1NT | | | 4D | 15-17 may have 5M or 6m 54 any | staym , 2♦/H= jac , 2♦=range ask or C's . 2N=D's or ms weak 3♦=5M ask 3♦= MM's GF 3M=M short ms 54+ 4sp/NT: quant -/+ | | |
| 2 ♣ | ! | 0 | - | Any GF | 2D: 0-1 2H:2/sp 3+cont. 2NT/3C/D/H: 6+ HH suit 3sp: solid 6-7 card suit | | |
| 2 ♦ | ! | 5 | - | nat weak 2 6-10 | 2M: nat F1 2NT: + relay nat F1 3D: pre | | |
| 2 ♥ | | 5 | | nat nat weak 2 | 2/3 new : nat F1 2NT: + relay | | |
| 2 ♠ | | 5 | | nat weak 2 | 2/3 new : nat F1 2NT: + relay | | |
| 3CI | ! | 6 | - | Preemptive clubs | | HIGH LEVEL BIDDING | |
| 2NT | | 6 | - | 20-21 bal | | RKCB , Splinter bids , asking bids , Super Gerber , DOPI-DEPO | |
| 3 ♦ | | 6 | | Preemptive | 3 new F vul,4♦ = NF, 4♦ asks cue,4M 5m shut out | Josephine , BW , Control asking bid , Sing. accept key cards , key card | |
| 3 ♥ | | 6 | | Preemptive | 3♦ F vul, 4m asks cue bid with tolerance | other than void , Weak bicolor key cards , Max-showing key cards. | |
| 3 ♠ | | 6 | | Preemptive | 4m for cue, 4♥/5m to play | artificial RKC asks , 4Sp: kickback/H 4D: RKC m | |
| 3 NT | ! | - | | Semi solid or solid PRE | 4♦/5♦: P/C, 4M: to play 4♦: asks cue | | |
| 4 ♣ | ! | 7 | | Preemptive | 4♦: asking aces 4♦/4NT/5♦ control asking kcb | | |
| 4 ♦ | ! | 7 | | Preemptive | 4♥: asks aces 4NT/5m control asking kcb | | |
| 4 ♥/♠ | | 7 | | Nat. PRE | | | |