



DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			WBF Convention Card		
OVERCALLS (Style; Responses; 1/2 level; Reopening)		OPENING LEADS STYLE – see note 10			<div>NCBO Logo & Coloured Sticker:</div> <div></div> <div>CATEGORY: 3 NCBO: England PLAYERS: <u>Graham Osborne</u> <u>Frances Hinden</u></div> <div>February 2019</div>		
5 cards at 1-level; may be up to 19 HCP			Lead	In Partner's Suit			
RESP: new suit F1 after P; jumps FIT; cue support F1; NT NAT INV	Suit	3 rd /LOW; STND/RUS*	3 rd /LOW, STND				
jump cue: 3-level mixed raise; 4-level SPL; Jump raise PRE	NT	ATT vs game, else 4 th (2 nd bad suit, top of 3 low) K STR					
2NT L/R if no cue available	Subseq	ATT (CT) in new suit;					
4 th seat: 2-level new suit NF in competition; 2NT: see [12]	Other: *Rusinow vs NT and when leading own suit vs SUIT				<div>SYSTEM SUMMARY</div> <div>GENERAL APPROACH AND STYLE</div> <div>5-card majors; 1♣ NAT, or any (17)18-19(20) BAL, or many 11-14 BAL</div> <div>Pre-empts classical in 2nd or 1st VUL; random 1/3 NV [see note 1]</div> <div>Double often not PEN even in FP sequences</div> <div>1NT Opening: (14)15-17 may have 6m or 5♥ (5♠ more common 3rd/4th)</div> <div>2 OVER 1 Response: FG/1M 1♦-2♣ F2NT</div> <div>SPECIAL BIDS THAT MAY REQUIRE DEFENCE</div> <div>Transfer responses to 1♣, may respond with 0 HCP without club length</div> <div>1♥ - 1♠ 0-12 HCP, no more than 4 spades unless also 3+ hearts</div> <div>May have 3 or 4 hearts if very weak or INV</div> <div>1♥ - 1NT 5+ Spades any strength</div> <div>We open most balanced 11-counts</div> <div>1♦ – 2NT WK raise (not interested in 3NT opposite 18-19 BAL)</div> <div>WJS in response to 1m (jump to 2x is NAT, 4-8 HCP, 6 or 7 cards)</div> <div>2NT in competition TRF, LEB, SCRAMBLING or GOOD RAISE [12]</div> <div>FIT-SHOWING BIDS IN COMPETITION [2]</div> <div>SPECIAL FORCING PASS SEQUENCES</div> <div>(1NT weak) – PEN DBL forcing to (2m)</div> <div>In major suit raise auctions 3NT often sets up a FP, 4M does not.</div> <div>Higher-level P only F if we have clearly forced from strength (V or NV)</div> <div>IMPORTANT NOTES THAT DON'T FIT ELSEWHERE</div> <div>1♣ may be short if 18-20 BAL, 11-14 BAL < 4♦ or any 11-12 min</div> <div>18-19 (or bad 20) BAL opens 1♣ with five (sometimes 6) diamonds</div> <div>11-14 BAL may open 1♣ with 4♦ or 5♥ if min or bad suit</div> <div>Lead Rusinow in own bid suits against suit contracts</div> <div>PSYCHICS: Rare.</div>		
(1x) – P – (1y) – 2y NAT; Re-opening similar but K lighter	Lead attitude in partner's suit if length is known from auction						
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS [see also note 10]						
2 nd : 15-18; RESP STAYMAN/TRANS; 4 th LIVE 16-19 RESP NAT	Lead	Vs. Suit (see * above)	Vs. NT				
In Competition 2NT+ transfers; DBL T/O	Ace	AKx(+),AQx(+),Ax(+); REV. ATT					
Re-opening: 11-15 (PH 9-11) Responses: 2♣ ART ENQ others NAT	King	AK(+), KQ(+); CT/ REV ATT	STR; UB or CT				
PH shows 5-5 in two unbid suits	Queen	QJ(+); REV. ATT (KQ+*)	KQ9(+),REV. ATT				
	Jack	KJ10(+), J10(+);(QJ*+)	QJ10(+), QJ9, AQJ (+), KQJ(+)				
JUMP OVERCALLS (Style; Responses; Reopen)	10	109(+); KJ10; (J10*+)	(A/K)J10(+), REV. ATT				
WK, Random NV (0+ HCP/5+ cards), RESP 2NT+ TRANS, jumps FIT	9	3 rd from even length or 9x	(A/K/Q)109(+), 9x				
2NT (CONSTR+) other M+♣ (over 1M), ♠+other m (over 1m)	Hi-x	3 rd /LOW	DISC(game) / Sxx/xSxx (1/2NT)				
RESP: all jumps PRE; new suit NAT NF;	Lo-x	3 rd /LOW	ENC (game)/4 th best				
Reopen: INTERM. 11-15 6+ cards; 2NT NAT 19-21 RESP as open	SIGNALS IN ORDER OF PRIORITY						
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partner's Lead	Declarer's Lead	Discarding	<div>1♥ - 1♠ 0-12 HCP, no more than 4 spades unless also 3+ hearts</div> <div>May have 3 or 4 hearts if very weak or INV</div> <div>1♥ - 1NT 5+ Spades any strength</div> <div>We open most balanced 11-counts</div>		
(1m)–2m: 55+ in M any strength WK+;	Suit	1	Lo = ENC	S/P			Lo = ENC
(1M)–2M: 55+ in OM + ♦, Constructive.+; 2NT INV+ relay		2	Lo = ODD	Lo = ODD			Lo = ODD
RESP: all jumps PRE; DBL PEN; RDBL 1-card pref for higher suit		3	S/P				S/P
(1x)-3x asks 3NT with stop (no FP). (1♣ short) - 3♣ NAT CONSTR	NT	1	Lo = ODD	"SMITH SIGNAL"			Lo = ENC
VS. NT (vs. Strong / Weak; Reopening; PH) [see note 7]		2	Lo = ENC	Lo = ODD	Lo = ODD		
Non-PH 2♣=♥+?, 2♦=♠+?, 2M NAT, 3x WK, 2NT good 3m bid		3	S/P	S/P	S/P		
PH: 2♣ = ♥+♠, 2♦ = 1M, 2M = suit bid + a minor	Signals (including Trumps): REVERSE ATTITUDE;REMAINDER				Transfers in competition by responder in many auctions		
X PEN of WK NT, 16+ or PEN of STR NT (then 2♣ scramble)	COUNT; SMITH v NT: PETER BY EITHER HAND ENC LEAD vs NT;						
X of WK NT sets up FP over 2m [STR NT defined as 14+ HCP]	A lot of S/P. REV. ATT on K lead in Bath Coup positions						
PH: DBL = max pass (vs WK NT)/M+m canapé (vs STR 1NT)	Doubles				1♦ – 2NT WK raise (not interested in 3NT opposite 18-19 BAL)		
X of STAY or JTB = vs WK NT shows PEN DBL of opening 1NT					WJS in response to 1m (jump to 2x is NAT, 4-8 HCP, 6 or 7 cards)		
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	TAKEOUT DOUBLES (Style; Responses; Reopening)						
X t/o LEB FAST[6];(3m)-4m FG MM; 4m-(4NT) NAT; 3NT NAT	10+ HCP Shape-suitable or STR (19+ or equivalent); K less by reopener				2NT in competition TRF, LEB, SCRAMBLING or GOOD RAISE [12]		
4M-4NT any 2 suits; (2/3M) – 4m FG 55+ in OM and suit bid	Responses: cue forcing to suit agreement; jumps 8-11, 1NT 6-10				FIT-SHOWING BIDS IN COMPETITION [2]		
VS. ART PREEMPTS see [6]	If doubler then cues, step 1 = NEG others 5+ HCP						
VS. ARTIFICIAL STRONG OPENINGS	COMPETITION: [4]				SPECIAL FORCING PASS SEQUENCES		
(1♣) – x/1♦/1NT=CRO others NAT; lowest NT response ART INV+	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES				(1NT weak) – PEN DBL forcing to (2m)		
Otherwise DBL = MM, NT shows the minors	Most X T/O before fit found or hand defined (some game-try) [5].				In major suit raise auctions 3NT often sets up a FP, 4M does not.		
Jumps WK; P then bid after 1♣ strong.	In penalty FP auctions below game, DBL as the first action is T/O				Higher-level P only F if we have clearly forced from strength (V or NV)		
General style very aggressive NV (over 1♣ may be 4-4)	DBL of 1♦/♥ overcall = TRANS. DBL after partner's PRE is PEN				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
OVER OPPONENTS' TAKEOUT DOUBLE	DBL of suit we have bid or implied is PEN except 1♣-(2/3♣)-DBL T/O				1♣ may be short if 18-20 BAL, 11-14 BAL < 4♦ or any 11-12 min		
1M–DBL–RDBL 7+ dblton M or STR; P=WK or 10+ PEN seeking	Action X: by Pre-emptor shows extra offence.				18-19 (or bad 20) BAL opens 1♣ with five (sometimes 6) diamonds		
1M-DBL-1NT/2-level TRANS; other jumps FIT (1♠-x-3♥ PRE RAISE)	RESP DBL show 2 places to play, may not have OM				11-14 BAL may open 1♣ with 4♦ or 5♥ if min or bad suit		
1M –DBL–3M = Mixed; 2M+1 L/R+; 1♥ - x-2NT = PRE RAISE	(2/3x)-DBL-(raise)-DBL shows convertible values				Lead Rusinow in own bid suits against suit contracts		
1m–DBL–RDBL/1x TRANSFERS; 2NT WK raise 0-6	DBL of response to PRE t/o of opener's suit.				PSYCHICS: Rare.		

OPENING	TICK IF-ARTIFICIAL	MIN. No. OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	Frances Hinden & Graham Osborne, England, Feb 2019 SUBSEQUENT AUCTION	PASSED HAND / COMPETITIVE BIDDING
1♣	✓	2	4♠	NAT or BAL Open 1♣ (17)18-19(20) BAL 9+ HCP UNBAL, 11+BAL May have 5 bad hearts	1♦ = 4+♥, 1♥ = 4+♠, 1♠ = 4+♦ no M unless FG 2♣ = 10+ 4+♣ F1, 3♣ 6-10 (5)6+♣. 2x = WJS (4-8 HCP, 6 or 7 cards) 2NT 15+ with 4+ ♣ 1NT 5-10 USU. 4♣; 3x FG SPL; 3NT 3334 13-15	1♣-1red-complete = 11-14 SEMI-BAL or MIN any 3-card support. 1♣-1red -1NT=18-20 BAL. 1♣-1♠-1NT=11-14 BAL or 4414 11-16 1♣-2♣-2♦ = NAT or MIN BAL now 2♥ FG(R), 2NT/3♣ NAT INV 1NT/complete may have 4 in OM. 2NT STR RAISE after 1red	XFRS after 1♣-(1 red) [11] SWITCH after 1♣-(1/2♠) XFRS after ART overcalls PH 2-level Jumps NF Weak
1♦		4	4♠	NAT 9+ HCP (11+ if BAL). May open 1♣ if min & bad♦ Else 1♦ with 4+ & 12-14 BAL	INVERTED MINOR RAISES (3♦ 6-10) 2M WJS (4-8 HCP 6 or 7 cards) 2NT 0-6 4+♦ 3♣ NF INV. 2♣ F2NT	ART rebids after 1♦-1NT/2m and by responder after 1♦-1M 2♣ then 3♣ FG 1♦ - 1♥-1♠-2♣ = ART weak or FG, 2 other constructive	XFRS after 1♦ - (1♥) [11] SWITCH after 1♦-(1/2♠) PH 2-level Jumps NF FIT
1♥		5	4♠	NAT 9+ HCP (11+ if BAL) May open 1♣ if min bad suit (may be 4-card suit in 3/4)	1♠ F1 ART up to 12 may have 3♥; 2♦ NAT FG 2♣ FG NAT or semi-BAL 1NT 5+ ♠ F1 any strength. 2♠ WJS (4-8 HCP 6 or 7 cards) 3♣ L/R, 3♦ STR SPL 2NT FG RAISE 3♠ WEAK SPL any suit 3NT+ Void	1♥-1♠-1NT = 11-14 BAL or 4+ diamonds or 6+ ♥; 1♥-1♠-2♦ = 45(+) MM WK or STR, 2♥ 45 MM 14-16 (not 4 th) 1♥-1NT-2♣ = NAT, or BAL 11-14/18-19, or good 3-card raise ART continuations over all responses	2♣ = 8+ with 3♥; 2♦ 8+ with 4♥ 2♠ = SPL to 3-level (2NT asks) 3♥ = 6-9; 3m = FIT 2NT FIT in ♠.
1♠		5	4♥	NAT 9+ HCP (11+ if BAL) (may be 4-card suit in 3/4)	1NT up to 12 HCP nearly F; may have 3+ spades 2red NAT FG 5+ cards. 3♥ NAT INV. Other 2NT+ ART with 4♠. 2♣ FG NAT or semi-BAL	ART continuations over all responses (1♠-1NT-2 non-clubs = NAT)	2♣ = 8+ with 3♠; 2♦ 8+ with 4♠ 2NT = SPL to 3-level (3♠ asks) 3♠ = mixed; 3m = FIT
1NT		2	4♥	15-17, may be good 14 (may be 6m or 5♥, 5♠ rare)	2♣ Relay INV+ may be INV with 5CM 2♦ JTB OR 4♥ / 5m FG 2♥ JTB 2♠ ART INV+, 2NT TRF to ♣, 3♣ TRF to ♦ 3♦/♥ FG 3-suiter short in next suit. 3♠ mm FG 4♣ MM no slam interest. 4♦ 5♠332 mild SLAM TRY	ART continuations after 2♣, 2♠ and after JTB break 2♦ to step 2 only If JTB doubled complete with 3-cards support+, RDBL NAT see [3]	2NT+ XFER after intervention DBL = TO of NAT bid SYSTEM ON after ART 2♣
2♣	✓			FG or (22)23-24 BAL	2♦ NEG or waiting, 2M NAT FG, 2NT+ TRANS	2♣-2♦-2NT continuations as 2NT opening 2♣-2♦-2♥- Hearts or 25+ BAL FG; 2♠ Relay others TRF 2♣-2♥/♠-2NT bids NAT	DBL = NEG by RESPONDER DBL = BAL by OPENER FP by OPENER 2-suiter
2♦		5 0		1 st /2 nd WK (sound in 2 nd) [1] 3 rd WK random 4 th 14-16 4=5 majors	2♥/♠ NF INV; 2NT NAT INV; 3♣ STR ENQ 4♣ keycard ask, 3M NAT FG 2M to play others NAT CONSTR.	2♦-3♣-3♦ MIN, 3M MAX+feature, 3NT MAX BAL 2♦-4♣ steps show 0, 1, 1+Q, 2	
2♥/♠		5		1 st /2 nd WK (sound in 2 nd) 3 rd WK random 4 th Intermediate	2NT=ASK SHORTAGE; raises PRE; 2♥-2♠ NF CONSTR; others NAT FG 4♣ key card ask	2M-2NT-3M MIN or no shortage; 3NT = MAX BAL 2M-4♣ steps show 0,1,1+Q,2	2M - (Dbl) - 2NT = lebensohl 2M-(Dbl)-new suit = FIT
2NT				NAT 20-21 (22) HCP 20 HCP may open 1♣ 5422 rare in 1/2 seat	3♣ "PUP STAY" 3♦/3♥ JTB FG 3♠ TRF to 3NT or ♦ S/T; 3NT ♣ S/T 4m SA TEXAS; 4M SS slam try in linked m	3♦+ from responder is FG. Opener completes JTB with fit. Many ART auctions later. 3♣ - 3♦ 1/2 4CMs, 3♥ no M, 3♠ 5 cards, 3NT 5 hearts	2NT-(3♣)-XFERS 2NT-(3♦)-3M shows OM
3 suit		6 (5)		PRE, SOUND 2 nd or 4 th [1] 3M maybe < HCP than 2M	3♣-4♦; 3♦/3M-4♣ KC ask. 3♣-3red = Xfer (complete with no fit); 3♣-3♠ trump ask; 3♦-3M shows OM	HIGH LEVEL BIDDING	
3NT			N/A	Good 4M opening (8.5 - 9 tricks). Stronger 3/4 position	4♣ slam try; 4♦ asks major; 4M slam try shortage in bid suit	Cue bidding (first or second) agreements vary by auction, may bypass 2 nd round control If m agreed 4NT ENC/DISC; jump 4NT NAT	'last train' type bids in some auctions 5NT GRAND SLAM FORCE (5♠ if ♣ agreed) RESP: 6 trump suit 0, 6NT 2, 7♣ 3, lower bids
4 suit		6	N/A	NAT PRE	4m-4NT NAT; 4♠-4NT RKCB; 4m-4M NAT 4♣-4♦ RKCB; 4♥-4♠ to play NV, else RKCB	If ♠ agreed 4NT RKCB. If ♥ agreed 4♠ RKCB if opponents only P/DBL Some m Kickback auctions. Else 4NT RKCB	stronger if room; see also [9] for kickback If cue-bid is doubled, XX shows control 4NT in competition:
4NT			N/A	Specific ace ask	5♣ none, 5♦/♥/♠/6♠ ace of bid suit, 5NT two aces	RESP: 5♣ 1/4, 5♦ 0/3, 5♥ 2, 5♠ 2+Q, 5NT +=void	Good raise of partner's suit if no cue available
						DOPI/ROPI if room else DOPE/ROPE.	RKCB in M as jump or with no intervening bid
						5NT pick a slam where useful	NAT or Two places to play otherwise

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<p>[1] POINT COUNT FOR PRE-EMPTS</p> <p>Note we do not adhere strictly to these ranges which are a guide only. Good pips and extra shape may lead to an upgrade. 3 or 4 controls and a 9-count may be opened at the 1-level.</p> <p>Weak Twos: 1/2 NV 3-8; 1/2 V: 5-9, may be a bad 7-card suit. 1 NV may be a 5-card suit.</p> <p>Weak Threes: 1 NV: 0-8, 2 NV 4-9 both may be a 6-card suit; 1/2 Vul classical usu. 7 cards 5-9</p> <p>4-level openings: 1 NV 0-10 may be 6-5 or more, 2 NV 5-10, 1/2 vul classical 7 or 8 cards 8-12</p> <p>3rd seat NV anything goes (0-12, may be a 5-card suit at the 3-level), Vul 5-13</p> <p>4th seat: 9-13 at 2- or 3- level (6 or 7 cards); 4M hoping to make (10-18); 4m unknown</p>	<p>LATER DOUBLES BY OPENING SIDE</p> <p>DBL is T/O EXCEPT in the following situations:</p> <p>We have tried to pass out a contract having both bid; we have explicitly found a fit (except game try doubles); opposite a pre-empt;</p> <p>they bid a suit we have shown (not a short club); after a 2/1 FG or after a forcing major suit raise</p> <p>After a 2/1 FG DBL = PEN; in competition after a FG bid, DBL = extras (1M-2x-3y-3x-DBL)</p> <p>After 1x – (simple overcall) – P – (P) Opener will DBL on all shape-suitable hands</p> <p>After 1M – 2NT – (bid) DBL = shortage in overcaller's suit</p> <p>After an inverted raise DBL = PEN</p>
<p>[2] FIT BIDS: Show 5+ cards in suit bid and 4+ card support for partner, F1 (except by passed hand)</p> <p>4-level fit jumps show playing strength not high cards, no forcing pass. 3-level fit INV.</p> <p>NEW SUIT JUMPS IN COMPETITION are FIT if a non-jump would be forcing EXCEPT all game bids by a non-passed hand and WJS at 2-level after T/O DBL or overcall of 1♣ opening</p> <p>NEW SUIT NON-JUMP IN COMPETITIONS are 3-card FIT when three suits have been bid</p> <p>DBL shows the fourth suit without a fit; also frequently by a passed hand.</p>	<p>LATER DOUBLES BY OVERCALLING SIDE</p> <p>Generally T/O even in unclear situations (e.g. (1♣) – P – (P) – 1♠ - (2♠) – DBL)</p> <p>PEN only if we have tried to pass out a contract or if we DBL a suit we have implied</p> <p>PEN if we DBL a suit we passed earlier except DBL protective up to 3♥ after 1-level opening (e.g. 1♠-P-2♠-P-P-X)</p>
<p>[3] Intervention over our 1NT opening (see also (5))</p> <p>After 2♣/DBL with no anchor suit, system ON - DBL/RDBL replaces systemic 2♣ bid</p> <p>FP after 1NT – P - 2♣ - Action with DBL T/O. After responder's TRANS, DBL = it is our hand</p> <p>After 2m overcall with one anchor major, 2-level cue bid = INV+ in other major.</p> <p>After overcall up to 3♦ responder's bids 2NT to 3♥ are transfers (xfer to cue = 3-suiter)</p>	<p>AFTER WE HAVE PRE-EMPTED</p> <p>DBL shows extra offence by pre-emptor i.e. desire to bid again</p> <p>DBL of a FIT bid = FIT in the other suit. Double of a forcing bid opp a WJO is save-suggesting</p> <p>AFTER THEY HAVE OPENED WITH A PRE-EMPT</p> <p>DBL of a new suit or NT bid by responder is T/O of opener's suit.</p> <p>DBL of a raise after partner has overcalled shows convertible values</p> <p>DBL of a raise after partner has doubled is RESP</p>
<p>[4] AFTER T/O DBL</p> <p>(1x) – DBL – (1y) – 2y NAT NF 5+; DBL PEN 4 cards or STR</p> <p>RESPONSIVE DOUBLES at all levels show 2 (or 3) suits may not have OM</p> <p>DBL by Aggressor: extra values and usually fewer than 4-cards support (e.g. 1♠-x-P-2♥-2♠-DBL)</p> <p>DBL followed by new suit is STR NF. DBL then 3-level jump in new suit is F</p> <p>P of RDBL is USUALLY NAT EXCEPT 1x – DBL – RDBL – P and 1x – P – 1y – DBL – RDBL – P</p>	<p>AFTER WE HAVE OPENED 2♣ STR</p> <p>2♣ STR – (bid) – DBL T/O FG; P PEN or WK; DBL by opener usually BAL suggests defending</p> <p>2♣ STR – (bid) – P – (new suit) – DBL PEN</p> <p>AFTER 1NT OPENING AND OVERCALL</p> <p>1NT – (2♦+ that does NOT promise the suit bid, or 2♣ with an anchor suit) -</p> <p>DBL sets up FP at 2-level then 1st DBL of new suit T/O</p> <p>P then DBL light take-out</p>
<p>[5] DOUBLES in COMPETITION</p> <p>NEGATIVE DOUBLES</p> <p>1m-(1♠)-DBL shows 4♥. 1♣/♦ - 1♦/♥- DBL = 4+ cards in next suit</p> <p>Higher doubles of an overcall may be quite weak if shape-suitable</p> <p>DBL then bid is NF over minimum rebid. DBL unlimited in HCP but can bid NAT F if suitable</p> <p>DBL of a 2-suited overcall shows any unbid major, pass NF</p> <p>SUPPORT DOUBLES over simple 4th hand overcalls after a major-showing response</p> <p>e.g. 1♦ - (P) – 1♥ - (1♠) – DBL shows exactly 3♥;</p> <p>DOUBLES OF SPLINTERS</p> <p>Double of an immediate FG splinter NV suggests saving.</p> <p>Otherwise double of a first round 4-level splinter is lead-directing in the lower unbid suit</p> <p>Double of a second round splinter suggests not leading the fourth suit</p> <p>Double of a 2- or 3-level splinter suggests competing in the suit</p>	<p>1NT opener will always re-open with a low doubleton after 1NT-(2x)-P-(P) and often with Hx</p> <p>1NT – (overcall that shows suit bid) – DBL T/O or BAL FG</p> <p>1NT-(P)-2♦-(2♠)-P-(P)-DBL includes all FG hands 2+ spades (2NT LEB by responder, suits FG)</p> <p>LEAD-DIRECTING DOUBLES</p> <p>DBL of a freely bid slam or uncontested 3NT asks for unusual lead usually dummy's first bid suit</p> <p>DBL of 3NT in competition asks for 1) partner's suit 2) own suit 3) dummy's suit</p> <p>Lead-directing DBL of an ART BID followed by DBL of final contract still wants same lead</p> <p>DBL of 1NT – 3NT asks leader to find doubler's major</p> <p>DBL by pre-emptor = don't lead it. Double of slam by pre-emptor's partner asks for pre-empt suit</p> <p>DOUBLES OF ARTIFICIAL BIDS</p> <p>Generally length-showing below game; lead-directing above game but in particular:</p> <p>DBL of an artificial bid by fourth hand is T/O of the suit shown</p> <p>DBL of ♣ cue-bid by 1♣ opener just shows a genuine suit</p> <p>(1NT weak) – P – (2-level response not promising values)-DBL = PEN of 1NT; now DBL T/O</p> <p>DBL of BERGEN RAISE (or similar) T/O of opener's suit e.g. 1♠-P-3♣-X T/O of ♠</p>

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[6]	DEFENCES To PRE-EMPTS (OTHER THAN DOUBLE – SEE NOTE 5) DEFENCE TO A MULTI 2♦ or similar 2-level opening that does not define a 5+ card suit X 13-16 BAL or STR; LEB applies by partner; later X T/O; 2NT 16-19 NAT by either hand; delayed 2NT 2-suiter; all 2/3 level suits NAT except cue of suit shown by opener passing 2Mx or correcting/competing; delayed suit bids NAT WK; 3NT NAT (usually has a long suit). 4m=2-suiter After 2M/3M overcall, bid of the other major by fourth hand = cue raise DEFENCE TO OPENINGS THAT PROMISE SUIT OPENED (WK 2, LUCAS 2, WK 3 etc) X T/O with LEB over 2♦ or 2M (3NT NAT, CUE FG with stop & 1/2M, 2NT WK or FG no stop) Bids NAT; jump to 4m shows suit bid+OM 55+ FG; 2NT 15-18 BAL (may be light in 4 th) CUE asks for a stop for 3NT (often has a long suit) In response to 3NT overcall of WK 2 or 3-level opening: 4♣ ASK (4NT MIN, suit NAT, CUE MAX) 4♦ to sign off in any suit; 4M NAT INV; 4NT NAT; 4M CUE STR S/S DEFENCE TO 2♠/2NT showing ♣+♦ 3M NAT, 3♣ both M longer ♥, 3♦ both M longer ♠; (2♠)-x ♠, 2NT NAT; (2NT)-X BAL; later X T/O DEFENCE TO OTHER OPENINGS THAT PROMISE DIFFERENT SUIT(s) (e.g. 2♦ shows both M) If min suit-length shown is 4 then all suits NAT; if min 5+ CUE OM+m/both M, 55+ X T/O of anchor suit(s); X then X strong T/O; P then X BAL (3 or 4 trumps);2NT 15-19 NAT	[9]	GENERAL AGREEMENTS IN CONSTRUCTIVE AUCTION 4SF FG at 2-level+ (except 1D-1H-1S-2C is artificial), raise of 4 th suit extras FG After a reverse at 2-level over 1-level response continuations ART TWO-WAY GAME TRY: after 1M-2M also 1M-3M and after 1M-2m (Drury) by either hand KICKBACK RKCB: After a minor suit is agreed at the 2 level, 4 of that minor is RKCB. After a minor is rebid at the 2 or 3 level, 4 of the next unbid suit up is RKCB. With hearts agreed, 4♠ is RKCB	
[7]	ASPTRO: 2♣: ♥+any, 2♦: ♠+any, with both M anchor to shorter (or weaker with equal length). RESPONSES TO ASPTRO: step 1 to play opposite 5-card suit; 2♠ NAT NF; 2NT NAT INV 3♣ FG INQ: 3♦ 5M4m, 3♥ both M, 3♠ 4M5♣, 3NT 4M5♦, 4m 65; 3♦ INV 3 cards in anchor suit After X of ASPTRO RDBL shows own suit, P to play opposite 4 cards After a bid over ASPTRO: X of anchor suit PEN, X of other suits T/O, re-opening X T/O	[10]	NON-STANDARD LEADS/SIGNALS From Q109(xxx) or K109(xxx) in a suit bid and supported, will make the standard length lead e.g. 9 from Q109xxx (3 rd highest). Similarly from KJ10. Also applies to long suits if a length lead is likely to be helpful. When we have raised partner and length in the suit is known, lead attitude (i.e. top from xxx(x)) Against NTs, lead top from 3 low but second from 4 low or 9xx When following suit having shown length (5+ cards) high/low are suit pref, middle encourages Opening a short club does not show length (i.e. no Rusinow)	
[8]	DEFENCE TO CONVENTIONAL OVERCALLS 2-SUITED OVERCALLS (ANY) If there is at least one unshown major, DBL = NEG, no FP; pass then DBL = PEN 2-SUITED OVERCALLS (e.g. cue bid or UNT), BOTH SUITS SPECIFIED If two cues available below 3 of opener's suit: lower FG in 4 th suit, upper L/R+, raise WK, 4 th suit NF If one cue below 3 of opener's suit: lower cue L/R+, higher cue FG in 4 th suit, 4 th suit NF, raise WK If no cue below 3 of opener's suit: cue good raise (now FP), new suit FG; in all cases jump cue SPL 2-SUITED OVERCALLS, ONE SUIT SPECIFIED 1♥-(2♥ ♠+m)-2♠ 3-card L/R+,2NT TRF to ♣,3♣ TRF to ♦, 3♦ L/R+,3♥ PRE, 3♠ SPL, 4m FIT 1♠-(2♠ ♥+m)-2NT TRF to ♣, 3♣ TRF to ♦, 3♦ 3-card L/R+, 3♥ L/R+, 3♠ PRE, 4♥ SPL, 4m FIT 1m-(2m MM)-2NT both minors Other auctions CUE good raise, raise WK, new suit F often a transfer, jumps FIT	[11]	After 1♠ - (1red) TRF at 1-level, including dbl; 2♣ = NAT INV+ values, F2NT; 1♠ t/o without 4 spades Cue = 6+ cards in the next suit up (INV if showing spades); 2♠ = WK After 1♦ - (1♥) – dbl = 4+ spades, 1♠ t/o without spades Completing a transfer to a major in competition at the 1-level shows 3-card support or a bad 4 SWITCH: 1m – (1/2 ♠) – om at minimum level = hearts. Hearts at min level = om. 2♥ not FG. Completing a transfer at the 2- or 3-level is regressive (any hand prepared to play there)	
		[12]	2NT in competition: 2NT by opener is weak in ♣ or good elsewhere in 5 th position opposite a 1-level response 2NT is LEB after a 2M overcall or opening and DBL/2-level bid by 3 rd hand 2NT as response to a T/O x is LEB if bidder's strength is undefined, else shows 2+ places to play (1NT-(2♥)-x-(P)-2NT = NF SCRAMBLING) 2NT by 3 rd hand after 1M opening from opener and overcall is a good 4-card raise 2NT by 4 th hand in competition if partner has bid is good raise if no cue below 3 our suit else LEB 2NT by a passed hand is a good raise opposite a major suit overcall 2NT by 4 th hand after pass by partner is lowest two suits except 1♠-P-2♠-2NT = any two suits Rubensohl after 1NT – (2suit NAT) – ; and (1x) – 1NT – (2any) DBL T/O usually 2 cards+; 2x NAT WK; 2NT+ transfers LEB also after 4 th hand overcall of 1NT e.g. 1NT-(P)-2♦-(2♠)-P-(P)-2NT LEB 3m FG	