DEFENSIVE AND COMPETITIVE BIDDING	LEADS AI	LEADS AND SIGNALS					WBF Convention Card 2.19	
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING	OPENING LEADS STYLE					WBI Convention Card 2.19	
1 level overcalls may be light and sometimes good 4 suiter		Lead		In Partner's	Suit	İ		
2 level overcalls are solid	Suit	2/4th		low from 3/4	4 cards	Category:	All	
In reopening can be weaker	NT	1/2/4th		low from 3/4	4 cards	Country:	Israel	
	Subseq Std Std			Event:	Mixed Teams, Lisbon			
	Other: Against NT journalist - 10 promises 1 or 2 honours above			above	Players:	Engel Joseph -Rejan Molcho		
	K against NT strong (can lead Q from KQ weak)						MMARY	
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)	LEADS					GENERAL APPROACH AND STYLE		
15-18, sound bids.	Lead	Vs. Suit		Vs. NT		Acol based system		
Responds natural like 1NT opening	Ace	AK, AX		Attitude		5 major better minor		
Reopening 11-14 (11-16) over 1 Major opening, system on in respond!	King	KQ, can bi from AK doubletone		Unblock or count				
	Queen	Std, asks for attitude (O/E	<u> </u>	Either from	QJ or KQ weak			
	Jack	Std denies the Q		Std denies	Q			
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	Std, denies J		Strong - promises 1 or 2 higher honou				
1-Suit: All jumps are weak	9	98x, can have honour abo	ove	9 promises	10 (bad suit) 109xx	1NT Opening	s: (14)15-17 can be semi balanced	
2-Suit:	Hi-x	Dblton		Dblton		2 OVER 1 Re	esponsesF up to 2NT,	
	Lo-x	3 or more		3 or more			Inverted minor	
Reopen: 2NT in reopening is 19-21 and system on!	SIGNALS	IN ORDER OF PRIORITY	′			SPECIAL BID	OS THAT MAY REQUIRE DEFENCE	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partners Lead	Declarer's	Lead	Discarding	2D opening -	weak in 1 of the majors or 22-23 Bal or srtong any m	
Ghestem - (1C) 2C - natural! (1D) 2D - S+C (1H) 2H - S + C (1S) 2S - H + C	Suit:1st	Attitude on A, K other o	O/E or sui	t prf.	odd enc.	2H - 5H + 5(4	4) minor less than opening	
(1X) 2NT - 2 lower unbid suits	2nd	attitude	count/SP		count	2S = 5S + 5(4	4) minor less than opening	
(1C) 2D = Majors, (1C) 3C - S + D	3rd	attitude	count/SP		count			
(1x) 3x (except 1C) = asking for stopper for 3NT	NT: 1st	attitude/count	count or s	uit preferenc	eodd			
VS. NT (vs. Strong / Weak; Reopening; PH)	2nd	attitude/count	count SP		count			
2♣ = both M	3rd	attitude/count	count/SP		count			
2♦ = 1M	Signals (ir	Signals (including Trumps): Suit preference in trumps, odd enc. att on A/K						
2♥/♠ = ♥/♠ + m (5-4)								
2NT = Both m								
Duble = Points	DOUBLES	3						
	TAKEOU	Γ DOUBLES (Style; Respo	nses; Reop	ening)				
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	T/O Dbl, N	legative Dbl, Responsive [Dbl, Supp D	bl, Inv Dbl				
Dbl = T/O. (2H) 3H = ask for stopper for NT								
(2H/S) 4NT - minors								
(2H) 4C/D = minor + other major strong hand (about 4 losers)						SPECIAL FO	PRCING PASS SEQUENCES	
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL,	ARTIFICIAL AND COMPE	ETITIVE DC	UBLES/RED	OOUBLES		vul game (wiithout preempt)	
Vs strong 1C (or 2C)						'	d hand opp bid game or 5 level sacrifice	
Dbl = majors, NT = minors, every overcall is natural and not strong							owed invitational+ values and opp sacrifice	
							NOTES THAT DON'T FIT ELSEWHERE	
OVER OPPONENTS' TAKE OUT DOUBLE						Walsh respo	nds (may bypass Diamonds if weak hand)	
1M (dbl) we play2NT = inv + (3+ cards)								
1m (dbl) we play system on (except 2 level new suit is weak)						Psychics:		
This (ubi) we play system on (except 2 level new suit is weak)	_					ayonios.		

pening	BID DESCRIF	Min.	Neg Dble thi	Description	Responses	Subsequent Auction	Passed Hand Bidding
	Artificial			·	·	·	Passed Hand Bidding
.		3	4H	12+	1D walsh (bypass D if weak) rest natural, Inverted minor	Jump to 2 level is weak!	same!
♦		3	4H	12+	natural, 2C F untill 2NT natural, Inverted minor	Jump to 2 level is weak! 1D - 3C 7-9 good 6 suiter	same!
8		5 (4)	4S	12+	Bergen, splinters, rest nat	Bergen,	drury (2C 1 way)
A		5 (4)	4H	12+	Bergen, splinters, rest nat	Bergen,	drury (2C 1 way)
NT			4H	(14)15-17 can be semi balanced	NF stayman, 4 xfers, after opp bid - system off! (leb)	T/O dbl on 3/4 level, on 2 level Dbl is Pen!	same!
<u>*</u>		0	4H	strong artifical	2D relay, rest 8+	2S/3C/3D 8+ with good suit (2 honours)	same
♦		0	4H	weak in H or S or 22-23 Bal	2H/S/3H p/c 2NT ask -> 3C/D = good weak H/S	3H/S = bad weak H/S, 3NT responds shows 22-23 Bal	same
.♥		5		5H 5(4)+ minor 6-10 pts	3C/D natural nf, 2NT asks for minor - 3C/D min 3H/S max	2S natural constructive	same
2♠		5		5S - 5(4)+ minor 6-10 pts	3C/D natural nf, 2NT asks for minor - 3C/D min 3H/S max	3H natural Forcing	same
NT			4H	(19) 20-21 can be semi balanced	3C puppet, 2NT- 3S -> minors (1 or 2 suits)	Texas xfer, gerber, jump to 5 minor - natural!	same
.		(6) 7		preempt nv can be weaker	New suit forcing, 4 Major = to play		same
♦		(6) 7		preempt nv can be weaker	New suit forcing, 4 Major = to play		same
8		(6) 7		preempt nv can be weaker	3S Forcing 4 minor cuebid with H fit		same
6		(6) 7		preempt nv can be weaker	4H to play, 4 minor cuebid with S fit		
NT		7		preempt nv can be weaker	4C p/c 4D ask for single, 4H/S to play 4NT ask keycards	5C p/c	
<u>*</u>		(7) 8		preempt nv can be weaker	4H/S natural to play		
\		(7) 8		preempt nv can be weaker	4H/S natural to play		
Δ.		(7) 8		anything possible	new suit is cuebid with fit		
! ♠		(7) 8		anything possible	New suit is cuebid with fit		
NT							
<u>*</u>		(8) 9		preempt nv can be weaker	new suit cuebid with fit		
i♦		(8) 9		preempt nv can be weaker	new suit cuebid with fit		
2 ⊗							
5 ♠							
NT							
HIGH LEVE	L BIDDING					1	•
Vhen we fo	ound fit, 5 Maj	jor bid asks	for good trumps	s (2 honours)			
opp bid su	uit, 5 major bi	d asks for co	ontrol in that su	t			

STT
HIGH LEVEL BIDDING
When we found fit, 5 Major bid asks for good trumps (2 honours)
If opp bid suit, 5 major bid asks for control in that suit
5NT Josephine when agreed suit
without sure fit, jump to 5NT is pick a slam