

Opening	Artificial	Min.	Neg. Double	Description	Response	Subsequent Auction	Passed Hand Bidding
1♣	No	2	6♥	11-21 Hcp	2♦=mixed 2♥/♠ /2NT = nat, inv 2♣= inverted, F 3♣, 3♠=pree, 1NT=5-11, 3NT=to play NOTE 1, 12,14,15, 19	1♣(pass)1any (pass) 1♥/♠ =unbalanced 1♣ (any) 1any (any) 1NT p 2 way check back 1♣-2♣ Suit=nat, jump=Spl, 3NT=18-19 bal	
1♦	No	4	6♥	11-21 Hcp	2♣=GF 4+, 2♦=inverted 2♥/♠ /2NT = nat, inv 3♣=mixed, 3♦=pree 1NT=5-11, 3NT=to play NOTE 2, 12-15, 19	same as on 1♣	
1♥	No	5	6♥	11-21 Hcp	1NT=5-11(12); 2any=GF 2♠/3♣/3♦ = nat invit 3♠/4♣/4♦ = Splinter 2NT=Jacoby; 3♥= pree NOTE 3,12,13,17,18	1♥-2NT -3♣= min 3♦=extras& bal., 3♥/♠/NT=extras & short ♣/♦/♠, 4♣/4♦/4♥=natural; Gazzili 2♣ by opener after 1♠/NT from P	
1♠	No	5	6♥	11-21 Hcp	same as on 1♥ 4♥=Splinter! NOTE 4, 12, 17, 18	same as on 1♥	
1NT	No	-	6♥	(14)15-17 Hcp	2♣ Garbage Stayman (Smolen); Jacoby, SA Texas, quantitative 4NT 2♠ 3 way (bal Inv; ♣/♦ SO; 55ms GF) 2NT=6+♣ inv+ 3♣=6+♦ inv+ 3♦=Ms GF 3♥=31(54) 3♠=13(54) NOTE 5,16		
2♣	Yes	0	6♥	23+ Hcp or 9+ tricks & 16 Hcp	2♦-waiting (Kokish) NOTE 6	2♣-2♦ 2NT=22-24 2♣-2♦ 2♥-2♠ (forced) 2NT=GF bal 3 any = nat ♥GF	
2♦	No	(5)6	-	0-11Hcp	2NT= F1, 2M=NF, 3♣/♥/♠=GF NOTE 7	After 2NT: 3♦= weak any 3NT=max no short, other=shortness	
2♥	No	(5)6	-	0-11 Hcp	2NT= F1, 2S=NF, 3♣/♦/♠=GF NOTE 8	After 2NT: 3♥= weak any 3NT=max no short, other=shortness	
2♠	No	(5)6	-	0-11 Hcp	2NT= F1, 3♣/♦/♥=GF NOTE 9	After 2NT: 3♠= weak any 3NT=max no short, other=shortness	
2NT	No	-	6♥	20 -21 bal	Stayman, Jacoby, SA Texas, quantitative NOTE 10	Accept transfer with fit, else 3NT, after suit=spl No Accept... re-transfers	
3any	No	6	-	0-11 Hcp	natural, new suit is F1		
3NT	Yes	-	-	AKQxxxx in m & max K outside	4♣=P/C; 4♦=asks for singleton /void	3NT-4♦ -4♥= singleton ♥; - 4♠- singleton ♠, 4NT- singleton m, 5♣/♦- no singleton	
4 any	No	7	-	0-11 Hcp	natural	HIGH LEVEL BIDDING	
4NT	yes	-	-	minor two suiter	natural	CUE , SPLINTER , 5Aces RKCB 0314 , QUANTITATIVE 4NT, NS 3NT, 5NT pick a slam or GS try NOTE 11	

TiMe V1.03

5542, 14+ 17- NT, 3W2(5+), 2♣ strong, 2NT 20-21

1♣=> 1 any nat, 2♣ inverted (F to 3♣), 2♦ mixed, 2♥/2♠/2NT nat inv,
3♣ pree, 3♦/3♥/3♠ nat pree, 3NT to play. **NOTE 1**

1♦=> 1 any nat, 2♣(4+) GF, 2♦ inverted (F to 3♦), 2♥/2♠/2NT nat inv,
3♣ mixed, 3♦ pree, 3♥/3♠ nat pree, 3NT to play. **NOTE 2**

1♥=> 1♠/1NT(nf) nat, 2♣(2+)/2♦(5+) GF, 2♥ nat, 2♠ inv, 2NT jacyby,
3♣/3♦ nat inv, 3♥ below inv, 3♠ spl, 3NT to play. 4♣/4♦ spl. **NOTE 3**

1♠=> 1NT nf, 2♣(2+)/2♦(5+)/2♥(5+) GF, 2♠ nat, 2NT jacyby,
3♣/3♦/3♥ nat inv, 3♠ below inv, 3NT to play. 4♣/4♦/4♥ spl. **NOTE 4**

1NT=> 2♣=> garbage stayman (smolen) **NOTE 5**

2♦/2♥=> transfer

2♠=> 3 way: a) bal inv, b) ♣/♦ SO, c) 5+♣ 5+♦ gf (bid 3M to show shr)
(2NT min, 3♣ max by opener)

2NT=> 6+♣ inv+

3♣=> 6+♦ inv+

3♦=> 5+♥ 5+♠ gf

3♥=> 31(45)

3♠=> 13(45)

4♣/4♦=> transfers (♣=>♥, ♦=>♠)

4♥/4♠=> to play

2♣=> 2♦ waiting(kokish), rest nat and good suit **NOTE 6**

2♣-2♦

2NT=> 22-24

2♣-2♦

2♥-2♠(forced)

2NT=> gf bal

3any=> nat and gf ♥

2♣=> 2♦

3♥/3♠=> 5+♦+4♥/♠

2♦=> 2M nf, 2NT ask, 3♣ gf, 3♦ to play, 3M nat gf, 4♣ fit showing, 4M to play
2♦-2NT

3♦=> min, 3♣/3♥/3♠ shr extras, 3NT no shr, max NOTE 7

2♥=> 2♠ nf, 2NT ask, 3♣/3♦ gf, 3♥ to play, 3♠ nat gf, 4m fit showing, 4♠ to play
2♥-2NT

3♥=> min, 3♣/3♦/3♠ shr extras, 3NT no shr max NOTE 8

2♠=> 2NT ask, 3♣/3♦/3♥ gf, 3♠ to play, 4m fit showing, 4♥ to play
2♠-2NT

3♠=> min, 3♣/3♦/3♥=> shr extras, 3NT no shr max NOTE 9

2NT=> 3♣ regular stayman (smolen), 3♦/3♥ transfers (accept=3cM, NOTE 10
3NT=2cM, cue= 4cM), 3♠ minor suit stayman, 4♣/4♦ nat slammish.

2NT-3♦/3♥

3♥/3♠=> new suit splinter, 3nt intro cue

2NT-3♦/3♥

3NT=> 4♦/4♥ retransfers, rest nat

2NT-3♦


3NT-4♥=> 4+♦!!!

Conventions:

- 0314 rkcb, DOPI/ROPI NOTE 11
- 2waycb whenever 1NT rebid NOTE 12
- 2/1 GF: rebid promise 6 cards, 2NT weak bal, 3NT strong bal, 3any doesn't promise extras, jumps=splinters NOTE 13
- 1X-1Y-1Z unbal, 1NT rebid can have 4cM NOTE 14
- Lebensohl (w2, reverse(only way to signoff)) NOTE 15
- Rubensohl (1NT-(2any)) NOTE 16
- Gazzili (1M-1NT, 1♥-1♠) NOTE 17
- 2NT jacoby (3♣ any min(3♦ ask for shr), 3♦ no shr extra values, 3♥♣ shr,
- 3♠♦shr, 3NT shr OM, 4any nat. 1M-2NT; 4M undescript T/P) NOTE 18
- Inv minors 1m-2m: 2M nat, nonjump om nat, 2NT weak bal, 3NT strong bal, 3m 6+m min, jumps=splinters NOTE 19
- Multi landy vs NT(x=penalty) NOTE 20
- Leaping, non/leaping michaels (over pree, 1x-(pass)-2x, 1x-(pass)-3x) NOTE 21
- Drury NOTE 22
- Equal level conversion 2♣->2♦, 3♣->3♦: doesn't show extras NOTE 23

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style, Responses, ½ Level, Reopening)
Style: standard when (semi)balanced; light with shape
Responses: new suit is F1, jump cue=mixed raise
Cue=good raise;
Reopening: similar
1NT OVERCALL (2nd/4th Live; Responses, Reopening)
2nd position: (14 ⁺)15-17 (18) balanced hand
Responses: system on
4th position: 10-14 Hcp
JUMP OVERCALLS (Style, Responses, Unusual NT)
Style: nv: natural Weak, 0-9
Vul: intermediate [11-14];
Responses: transfers (2NT and 3 rd level); 2M is natural
Unusual notrump: jump to 2NT or 4NT is two suiter – two lowest unbid suits
Reopening: Stronger 10-14 Hcp; (5)6+ cards
DIRECT and JUMP CUE BIDS (Style, Resp., Reopening)
Style: Michaels (unlimited); jump cue shows solid suit and asks for stopper (over 1M)
Responses: Nat.-new suit is F, 3NT is to-play, cue & 2NT F.
Reopening: Michaels
VS. NT (vs. Strong / Weak; Reopening; PH)
Strong & Weak: multi landy
Dbl is points over weak, 5M4m over strong NT
Reopening: same; dbl is points
Passed Hand: same; dbl is 4M5m
VS. PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)
Doubles: take out
Cue bids: majors over minor pree; stop ask over major pree
Jumps: leaping Michaels (5M-5m)
NT bids: natural / minors
Non leaping Michaels
VS. ARTIFICIAL STRONG OPENINGS
vs artif 1♣: 1♦ - minors, dbl – majors; 1NT - 5-5 M/m
other bids – natural wide range
OVER OPPONENTS' TAKE OUT DOUBLE
natural

LEADS AND SIGNALS
OPENING LEADS AND SIGNALS
Lead In Partners' suit
Suit 3 rd /low (count) 3 rd /low (count)
NT Att 3 rd /low (count))
Subseq Att / count Att / count
Other:
LEADS
Lead vs. Suit vs. NT
Ace AKQ(+); AKJ(+); AK(+);Ax AKQx+; AKJx+; Ax
King AK; KQJ(+); KQ(+); Kx KQ10x; Kx
Queen QJx(+); QJ; Qx AQJx;QJ9x; QJx; KQT9x
Jack J10(+); Jx; KJ10(+) HJ10x;J108x; J10x; Jx
10 109x;10x;K109(+);Q109(+) H109x;109x;10x
9 98xx, 9x 98xx, 9xx, 9x
Hi-x Xx, xXxx, HxXx xx(+)
Lo-x xxX, HxX, xxxX, HxxxX Hx(+)
SIGNALS IN ORDER OF PRIORITY
Partner's Lead Declarer's Lead Discarding
Suit:1 ST Enc Cnt SP
2 ND Cnt SP
3 RD SP
NT: 1 ST Enc Cnt SP
2 ND Cnt SP
3 RD SP
UDCA, Cnt – (Hi is Even), SP – Suit preference (natural)
Enc = (Lo is enc)
Signals (including Trump suit): suit preference.
DOUBLES
TAKEOUT DOUBLES (Style, Responses, Reopening)
Style: (7+)10+ Hcp & support for unbid suits (especially Ms)
or very strong
Responses: natural
Reopening: same
SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES
Support double up to 2♥ (Majors only),
Maximum overcall dbl, Dopi, Ropi
sometimes dbl is inv to 4M, competitive and cooperative double

WBFC Convention Card

Category: Green
NCBO: Croatian Bridge League
Event: All Events
Players: Marina Pilipović & Vedran Zorić
2over1
GENERAL APPROACH AND STYLE:
Natural system, 2 over 1 GF
1♣ could be 4432, 1♦ 4+♦
1NT response over 1M is semi-forcing
2♦ = both majors
4 th suit forcing to game
Gazzilli over 1M-1NT and 1♥-1♠
1NT opening: (14)15-17 Hcp
2 over 1 Response: GF over 1M
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
Openings:
2♣ = GF strong
2♦ = both majors
2♥ and 2♠ = weak two 3-10
Responses:
transfers after weak 2M
SPECIAL FORCING PASS SEQUENCES
only when it is very clear that hand belongs to us
after 1NT (X) XX we can't defend 2m undoubled
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
Psychics: rare
- with fit
- on third position

Opening	Artificial	Min.	Neg. Doubl e	Description	Response	Subsequent Auction	Passed Hand Bidding
1♣	no	2	5♦	[10-22] natural 2cards only when 4432	1♣-2♣ inverted 1♣-2♦/♥/♠ pree	1♣-1X-1Y=unbalanced; 1♣-1♦/♥-1NT=11-14 bal; can have 4♠ 1♣-1X-1NT-2♣ = puppet to 2♦ (to play or any inv) 1♣-1X-1NT-2♦ = any GF(not 5-5) 1♣-1X-1NT-2NT = puppet to 3♣(to play or 5-5GF)	
1♦	no	4	5♦	[10-22] Natural	1♦-2♦ inverted	Similar as after 1♣	
1♥	no	5	5♦	[10-22] Natural	1NT=nat/SF; 2♣=GF (bal or clubs); 2♦/♥=5+c GF 2 NT= 4+♥ (inv+); 3♣=4+♥[6-9]; 3♦=3♥[10-12]; 3♠/4♠/4♦ = splinter 10-14 hp; 3♥=pree	1♥-1♠/NT-2♣ = gazzilli (4♣ or 16+ any) 1♥-1♠/NT-3m =5-5[14-17] 1♥-1♠/NT-2NT =GF onesuiter 1♥-2NT-3♣ =[10-15]any, (other bids show 16+)	
1♠	no	5	5♦	[10-21]	similar as 1♥,		
1NT	no	-	5♦	[(14)15-17] 5c M possible	2♣=stayman; 2♦/2♥=trf; 2♠=asking for range or♣ 2NT= ♦; 3♣= puppet stayman; 3♦=5-5 MM inv+		
2♣	yes	0	5♦	GF	2♦=waiting; 2M/3m=HHxxx(x)		
2♦	yes	0	-	[5-4+] majors; 3-10 Hcp	2♥/♠=to play; 2NT=ask; 3♥/♠=pree		
2♥	no	5-6		Weak two; 3-10 Hcp	Transfers; 2♠=♠; 2NT=♣; 3♣=♦ 3♦=inv+♥; 3♥=pree;		
2♠	no	5-6	.	Weak two; 3-10 Hcp	Analogous as over 2♥		
2NT	no	-	-	20-22	3♣=Stayman vulgaris; 3♠=minors		
3♣	no	5	-	Weak three	natural, new suit is F1; 4♦ = RKC		
3♦	no	6	-	Weak three	natural, new suit is F1; 4♣ = optional RKC		
3♥	no	6	-	Weak three	natural, new suit is F1; 4♣ = optional RKC		
3♠	no	6	-	Weak three	natural, new suit is F1; 4♣ = optional RKC		
3NT	yes	-	-	Gambling			
4X	no	6	-		natural	HIGH LEVEL BIDDING	
					RKC 14//30//2noQ//2+Q//even+void//odd+void in suit bid D0P1 & R0P1; 1 st step 2-Q, 2 nd step 2+Q; Exclusion RKC 03-14-2no!-2Q 1st step asks for trump Queen and Kings, 2 nd step for Kings; answers are King or other two Kings, Asking for Q (or xx) in specifit suit		

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style, Responses, ½ Level, Reopening)
Style: 8-15 light style
Reopening: 6+ Hcp
1NT OVERCALL (2nd/4th Live; Responses, Reopening)
2nd position: (14) 15-17 (18) balanced hand
Responses: over m=same as after 1NT opening; natural over M
4th position: 10-14 balanced hand
Responses: over m=same as after 1NT opening; over M
2♣ is asking for other M, 2♦ shows 5 cards in diamonds ...,
Jump is invitation, cue = F ask for 4 card M
JUMP OVERCALLS (Style, Responses, Unusual NT)
Style: nv: Weak, could be 5 cards. 0-11 HP. undisciplined
Vul: intermediate 10-16, sound 6 cards
Responses: Natural. 2NT=F, new suit =NF, good hand
Unusual notrump: jump to 2NT or 4NT is two suiter – two lowest unbid suits
Reopening:
DIRECT and JUMP CUE BIDS (Style, Resp., Reopening)
Style: Michaels (unlimited); jump cue shows solid suit and asks for stopper
Responses: Nat.-new suit is NF, 3NT is to play, cue & 2NT F.
Reopening: Michaels
VS. NT (vs. Strong / Weak; Reopening; PH)
Strong & Weak: 2♣ is Ms (Landy); 2NT is ms;
2♦, 2♥ and 2♠ = natural; Dble shows strong hand (15+ Hcp);
Reopening: same; dble is often with 4♠ (10+ Hcp)
Passed Hand: same
VS. PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)
Doubles: take out up to 3♠, general strength over 3♠.
Cue bids: support limit+ or asking for stopper
Jumps: vs weak NT 3m = 4H and 6+minor
NT bids: minors, vs weak 4S and 6+ minor
VS. ARTIFICIAL STRONG OPENINGS
vs artif 1♣: dbl = majors, 1♦ minor, 1NT mélange
OVER OPPONENTS' TAKE OUT DOUBLE
Rdbl is strong, jump is PRE, 2NT over 1M is inv+ with 4+ cards support

LEADS AND SIGNALS
OPENING LEADS AND SIGNALS
Lead In Partners' suit
Suit 3 rd / 5 th 3 rd / 5 th
NT attitude 3 rd / 5 th
Subseq Same Same
Other:
LEADS
Lead vs. Suit vs. NT
Ace AKQ(+); AKJ(+); AK(+); Ax AKQ(x); AKJxx(+); Ax
King AK; KQJ(+); KQ(+); Kx KQJ(+); KQ10x(+); Kx
Queen QJx(+); QJ; Qx AQJx(+); QJ9x(+); QJx; Qx
Jack J10(+); Jx; KJ10(+) HJ10(+); J108(+); J10x; Jx
10 109x; 10x; K109(+); Q109(+) H109(+); 109(+); 10x
9 9x H98x; 9x
Hi-x Xx, xxXx, HxXx Xx, xxXx, HxXx
Lo-x xxX, HxX, xxxxX, HxxxX HxX; HxxxX; xxX; xxxxX
SIGNALS IN ORDER OF PRIORITY
Partner's Lead Declarer's Lead Discarding
Suit: 1 ST Enc C S
2 ND C S C
3 RD S
NT: 1 ST Enc C S
2 ND C S C
3 RD S
LEGEND: C – count (Hi Lo = even), S – Suit preference
E – enc (Lo – Hi = enc)
Signals (including Trump suit): Lavinthal discards, standard count
DOUBLES
TAKEOUT DOUBLES (Style, Responses, Reopening)
Style: natural
Responses: 1 ST level is 0-9, jump is invitational, cue is 12+ Hcp
Reopening: can be lighter
SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES
On the first level responder's double shows suit
Support double up to 2♥, double cue for higher suit

WBF Convention Card
Category: Green
NCBO: Croatian Bridge League
Event: Lisbon - 1st European Mixed Team Championships
Players: Nikica Šver - Goran Borevković
2/1
GENERAL APPROACH AND STYLE:
1♣ natural unbalanced or 11-14 balanced
1♦ natural unbalanced or 18-19 balanced
5 card major
1 NT response over 1M is semiforcing
2♥/♠ - weak two (five cards regularly)
2♦ - weak with both majors (5-4)
Transfers after 1♣
1NT opening: (14)15-17 Hcp
2 over 1 Response: GF over 1M
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
Openings:
2♣ = strong, asking for aces
2♦ = 5 – 4 M, weak
2♥ and 2♠ - weak two 3-10, 5+
3NT gambling
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
pass is the weakest action
4 th suit forcing to game
Psychics: Sometimes
- with fit
- after weak two
- on third position



Opening	Artificial	Min.	Neg. Double	Description	Response	Subsequent Auction	Passed Hand Bidding
1♣	semi	2	4♠	10-20 Hcp	1♦/♥= transfers, 4 cards in ♥/♠ 1♠= invit if partner bal, denies M, 11+Hcp 1NT= up to 9 (10), natural 2m = 5 (6)+ cards, 6-10 Hcp 2M= 6+ cards, 8-10 Hcp 2NT= 5-5 m, up to 8 Hcp 3X=6+ cards, 0-7 Hcp	1♥/1♠=3 or 4 cards, weak balanced hand; 1NT=2cards; all other bids= natural After 1♠→1NT=11-12 balanced;2NT=13-14 bal 2♣ = check-back, 1-1x;1y-2NT = transfer to 2♣ 1-1x;1y-3m = game forcing longer minor	
1♦	semi	2	4♠	10-20 Hcp	1NT=weak, 0-6Hcp; 2♣=♣ or ♦ F to 3♦, 11+Hp 2♥/♠=exactly 3 cards, 9-11 balanced 2NT= 9-11 with 4♦, 3♦=preemptive 3M=splinter, 8-11 Hp	2♣ = check-back, 1-1x;1y-2NT = transfer to 2♣ 1-1x;1y-3m = game forcing longer minor	
1♥	no	5	4♠	10-20 Hcp	1NT is semi-forcing; 2♦ is 8-14 3 cads support 2♣=F to game; 2 NT is support (invitational +) 2♠/3♠/3♦ = strong 16+ Hcp GF; 3♠/4♠/4♦ = splinter 8+ hp; 3♥ below invitational	1♥/1♠-2♣-2♦ = natural or 11-14 balanced 1♥/1♠-2♣-2NT = 16+ any Gazzilli, Jacoby 2NT	2♣ = support and maximum no key cards 2♦ = support and maximum 1+ key cards
1♠	no	5	4♥	10-20 Hcp	same as on 1♥		
1NT	no	-	-	15-17 Hcp	Stayman; Jacoby, 3♣ Puppet, transfers		
2♣	yes	0		Strong asking for aces 23+Hcp or 9+ tricks	2♦ no aces no 2 K, 2♥ ♠3♣♦ = ace in this suit, 2NT=2K or 8+, 3♥♠NT=2 aces CRM, 4♣ 3 aces		
2♦	yes	0	-	5-4 M, 6-10 Hcp	2NT = forcing		
2♥	no	5	Comp.	Weak two; 3-10 Hcp	2NT=F1; suit = NF, jump=strong invitational		
2♠	no	5	Comp.	Weak two; 3-10 Hcp	2NT=F1; suit = NF, jump=strong invitational		
2NT	no	-	-	20-22 Hcp balanced	3♣=Puppet, Jacoby, 4m slam try		
3♣/♦/♥/♠	no	6	-	Weak three, 3-10 Hcp	natural, new suit is F1		
3NT	yes	-	-	Gambling	4♦ asking for singleton	4M=singleton, 4NT=singleton m, 5m=7,2,2,2	
4♣	no	6	-		natural	HIGH LEVEL BIDDING CUE, Splinter, fit showing jumps, Key card blackwood (RKCB), Gerber 1NT-4♣ After 4NT DOPI (after 4NT(5♣) we don't play DOPI), after 2♣(2x) we show aces (2♦/♥ we ignore overcall, 2♠ dbl = ace in one major, 2NT dbl = 7+ and 3x = ace)	
4♦	no	6	-		natural		
4♥	no	6	-		natural		
4♠	no	6	-		natural		
4NT	yes	-	-	Minors	natural		