## DEFENSIVE AND COMPETITIVE BIDDING LEADS AND SIGNALS **WBF** Convention Card OVERCALLS (Style, Responses, ½ Level, Reopening) OPENING LEADS AND SIGNALS **Style:** Aggressive at 1 level. 2 level VUL will be sound Category: Green In Partners' suit Lead **Responses:** UCB. 2NT over 1M =4cd support. Fit jumps Suit 4<sup>th</sup> (2<sup>nd</sup> from poor suits) NBO (Country): Scotland Low from Honour **Reopening: May be stretched** NT 4<sup>th</sup> (2<sup>nd</sup> from 4 small) Low from Honour **Event:** Scottish events 4<sup>th</sup> (2<sup>nd</sup> from poor suits) Subseq Low from Honour Players: Samantha Punch and Stephen Peterkin 1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses, Reopening) Other: A & O lead = reverse att. 2<sup>nd</sup> position: 15-18 SYSTEM SUMMARY **Responses:** nAs over opening 1NT (but 4-card Stavman) LEADS vs. Suit vs. NT **GENERAL APPROACH AND STYLE:** Lead 4<sup>th</sup> position: 11-14 AK (for rev attitude) AK (for rev attitude) Natural, 4 card suits, Minors before Majors Ace **Responses:** As over opening 1NT (but 4-card Stayman) King KO or AK (for count) KO or AK(for count) 2C = GF or 22 + balancedOueen QJ (for rev attitude) KQ or QJ(for rev att) 2D/2H/2S = NAT and weak JUMP OVERCALLS (Style, Responses, Unusual NT) Jack J10x, KJ10 J10x, J109x Style: Weak (4-9) 10 Q109, K109, 10x, 109x(x Q109, K109, AJ10,KJ10 9x, J98, O98 1098x, 1097x, 109x **Responses:** 2NT Enq (as over 2M opening) 8 8x or 108xx or 98xx 8x, 8xx, 98x, 98xx, 108xx 4<sup>th</sup> or top of 3 small Unusual notrump: Unusual small x usually from an honour **1NT opening:** 12-14 2 over 1 Response: F to 2 of opened suit, except passed hand SPECIAL BIDS THAT MAY REQUIRE DEFENCE Reopening: 20-22 BAL SIGNALS IN ORDER OF PRIORITY Respond as for opening 2NT Partner's Lead Declarer's Lead Discarding Openings: Suit:1<sup>ST</sup> DIRECT and JUMP CUE BIDS (Style, Resp., Reopening) Hi odd Hi odd Rev Att 2D/2H/S weak **Style:** Michaels - 5/5 any strength. Jump cue asks for stop. Hi odd 1C/D/H/S - 2NT = Jacoby - GF with 4 card support Suit pref Suit pref If partner has bid - Jump cue = splinter 1C/D - 3NT = 13-15, 4 card support with flat hand Responses: Suits NAT PRE, cue: invitational NT: 1<sup>ST</sup> Hi odd Hi odd Rev Att **Reopening: Michaels** Suit pref Hi odd Suit pref VS. NT (vs. Strong / Weak; Reopening; PH) AQ ask for rev att, otherwise rev count, exceptionally suit pref, Strong & Weak: 2C = C + any, 2D = D + Maj, 2H = Majors, 2S= Spades; Dbl: vs Weak = pen; vs Strong = single suited hand. **Reopening:** as above **DOUBLES Passed Hand:** as above but Dbl = minors SPECIAL FORCING PASS SEQUENCES TAKEOUT DOUBLES (Style, Responses, Reopening) VS. PREEMPTS (Doubles, Cue-bids, Jumps, NT bids) Style: X = takeoutOver weak 2: X =takeout & Lebensohl responses Responses: Cue F to suit agreement 2 any NAT weak; Leaping michaels Reopening: May be stretched IMPORTANT NOTES THAT DOESN'T FIT ELSEWHERE 2 NT 15 - 18 (Resp as for opening 2NT) Cue bids may be either 1<sup>st</sup> or 2<sup>nd</sup> round controls (incl. singletons) Defense to multi (see 4): defense to 2N 5/5m opener (see 5) SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES Rosenkranz xx (see note 3): Defense to 1NT doubled (see note 6) VS. ARTIFICIAL STRONG OPENINGS Most doubles are negative, unless one of us has shown interest Lebensohl (see note 7) in penalty, or if 2<sup>nd</sup> opportunity to double (& 1<sup>st</sup> opp would Mini-splinters (see note2) vs strong 14: Truscott, weak jumps, X = C+H, 1NT = D+Sbe neg). Responsive x to 4D, Game tries to 3S. Lightner. simple bids: suit bid and suit above, 1D - 2D Michaels

3NT X = (1) Lead your suit (2) lead my suit, (3) lead dummy's suit

X of splinter = lead suit below the splinter

**Psychics:** Rare. No specific types

OVER OPPONENTS' TAKE OUT DOUBLE

XX 9+, new suit = NAT F1, Fit Jumps

Jump raise PRE, 2NT = Sound raise to 3

Opening	Artificial	Min.	Neg. Double	Description		Response	Subsequent Auction	Passed Hand Bidding
1 🌲	-	4	4D	Natural 10+	2NT Jacoby. 3 bid	s singleton; 4 bids void	1NT rebid=15-17,2C=checkback(note1	2N=any shge;Fit jumps
1 •	-	4	4D	Natural 10+	2NT Jacoby. 3 bids singleton; 4 bids void except 4C = singleton or void		1NT rebid=15-17,2C=checkback(note1	2N=any shge;Fit jumps
1♥	-	4	4D	Natural 10+	2NT Jacoby;3S = singleton somewhere; 3NT = S void 4C/4D = C/D void		1NT rebid=15-17,2C=checkback(note1	2N=any shge;Fit jumps
1 🖍	-	4	4D	Natural 10+	2NT Jacoby; 3H = H void; 4C/4D = C/D void 4H : 13-15 solid hearts (Texas style)		1NT rebid=15-17,2C=checkback(note1	2N=any shge;Fit jumps
1NT	-	-	-	12-14	2C = 5cd puppet Stayman. 4 suit transf. (see note 9)			As unpassed
2*	Yes	-	4D	GF or 22+ bal	2D Negative. Positive: 8+pts 5-carder.2NT: 8-10 bal		2H=Hearts OR 24+; 2H-2S=enquiry	
2♦	-	5	N/A	4-9	2NT Enq; suit bids NF; jump bids F1		3C = non-min no 4card Major; 3D = any minimum; 3 M = nat - non-min	
2♥	-	5	N/A	5-9	2NT=shortage enq; new suit =NAT NF; 4S = natural		3 any = shge non-min; 3NT = max	
2.	-	5	N/A	5-9	2NT=shortage enq; new suit =NAT NF; 4H = natural		3 any = shge non-min; 3NT = max	
2NT	-	Bal		20-21 BAL	see note 10		Over3C,3D=no 5 cds; 3NT=5cd minor	
3.	-	6	N/A	3-9 Nat pre-empt	Nat + Forcing looking for NT, RKCB			
3♦	-	6	N/A	3-9 Nat pre-empt	Nat + Forcing looking for NT, RKCB			
3♥	-	6	N/A	3-9 Nat pre-empt	Nat + Forcing, 4 bids cues, RKCB			
3♠	-	6	N/A	3-9 Nat pre-empt	Nat + Forcing, 4 bids cues, RKCB			
3NT	Yes	7		Solid minor	4C =Pass/Correct, 5C=P/C, 4D asks for shortage (4NT = No, 5C/5D = shortage in other minor)			
4.	-	7		Nat PRE	4NT=RKCB, 4M=nat, other=cuebid			
4♦	-	7		Nat PRE	4NT=RKCB, 4M=	nat, other=cuebid		
4♥	-	6		Nat PRE	4NT=RKCB, othe	r=cuebid		
4 🖍	-	6		Nat PRE	4NT=RKCB, othe	r=cuebid		
4NT	Yes	-		Ace asking	5C=0, 5NT=2 6C=AC		HIGH LEVEL BIDDING	
5 <b>.</b>	-	7		NAT PRE		RKCB (1430); Quant: 1N-4N, 2N-4N DOPI/ROPI (D=0/3, P=1, next suit=2, etc.)  Cuebids may be second round controls (freely)  If cue is doubled, XX =1st round ctrl		
5♦	-	7		NAT PRE				
5♥	-	8		Asks for H AK				
5♠	-	8		Asks for S AK		$5N = Pick \ a \ slam / GSF(rare)$		
5NT								