Suit NT Subseq Other: 2nd wi  LEADS Lead Ace King Queen Jack 10	Vs. Suit  AKx(x)  AKxxx  (K)QJ10(x)  QJ(x),J109(:	3rd/5t   3rd/5t   ATT   Vs. N   AK,   AK(0	th	CATEGORY: Green NCBO: BELGIUM PLAYERS: Isabelle Dewasme & Bernard Dehaye  SYSTEM SUMMARY
NT Subseq Other: 2 <sup>nd</sup> wi  LEADS Lead Ace King Queen Jack	3rd/5th ATT ( 3rd/5t ATT th xxxx  Vs. Suit AKx(x) AKxxx (K)QJ10(x) QJ(x),J109(x)	3rd/5t   3rd/5t   ATT   Vs. N   AK,   AK(0	th th	NCBO: BELGIUM PLAYERS: Isabelle Dewasme & Bernard Dehaye  SYSTEM SUMMARY
NT Subseq Other: 2 <sup>nd</sup> wi  LEADS Lead Ace King Queen Jack	ATT ( 3 <sup>rd</sup> /5 <sup>t</sup>     ATT     ATT     th xxxx     Vs. Suit     AKx(x)     AKxxx     (K)QJ10(x)     QJ(x),J109(x)	Vs. N AK(	th NT	PLAYERS: Isabelle Dewasme & Bernard Dehaye  SYSTEM SUMMARY
Subseq Other: 2 <sup>nd</sup> wi  LEADS Lead Ace King Queen Jack 10	Vs. Suit AKx(x) AKxxx (K)QJ10(x) QJ(x),J109(	Vs. N AK, AK(0	NT	SYSTEM SUMMARY
Other: 2 <sup>nd</sup> wi  LEADS  Lead  Ace  King  Queen  Jack  10	Vs. Suit AKx(x) AKxxx (K)QJ10(x) QJ(x),J109(	Vs. N AK, AK(0	NT	11
LEADS Lead Ace King Queen Jack	Vs. Suit  AKx(x)  AKxxx  (K)QJ10(x)  QJ(x),J109(:	AK,		11
Lead Ace King Queen Jack	AKx(x) AKxxx (K)QJ10(x) QJ(x),J109(:	AK,		11
Lead Ace King Queen Jack	AKx(x) AKxxx (K)QJ10(x) QJ(x),J109(:	AK,		11
Ace King Queen Jack	AKx(x) AKxxx (K)QJ10(x) QJ(x),J109(:	AK,		
King Queen Jack 10	AKxxx (K)QJ10(x) QJ(x),J109(	AK(0	AKx, AKJx	
Queen Jack 10	(K)QJ10(x) QJ(x),J109(			GENERAL APPROACH AND STYLE: NAT
Jack 10	QJ(x),J109(	(K)O	Q)J10(x)	5(4)cards M, 4(3)cards ♦ except 2 with 15-17HCP 1st & 2nd BAL
10		(1X)Q	)J10(x)	1NT: 9-11 1 <sup>st</sup> & 2 <sup>nd</sup> NV
		x) QJ(x	),J109(x)	12-14 in 1 <sup>st</sup> & 2 <sup>nd</sup> V/V
9	J10(x),1098	$J_{10(2)}$	x),1098(x)	13-15 in 4 <sup>th</sup>
_	(H)9,98x	(H)9	,98x	15-17 in 1 <sup>st</sup> & 2 <sup>nd</sup> & 3 <sup>rd</sup> V/NV, in 3 <sup>rd</sup> if NV/NV
Hi-X	Even	Even	1	2 <b>4</b> : STR
Lo-X	Odd	Odd		2♦: F1 or FG MM
SIGNALS II	N ORDER OF P	RIORITY		2♥/♠: WK
Pa	rtner's Lead	Declarer's Lead	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
1 ST	'D count	STD count	First Italian discard	2*: FG or 23-24 BAL
		S/P	STD count	2♦: F1 or MM STR
			S/P	2♥/♠: WK M 6(5)
		STD count	First italian discard	4♣/♦: SOL ♥/♠
NT 2 Sn	nall = ENC	S/P	STD count	
		5/1		1
			5/1	·
		das		
e e e e e e e e e e e e e e e e e e e				-
3/1		DOUDI EC		·
		DOUBLES		
TA KEOUT	DOUBLEG (G)	1 D D	• \	<b>↓</b>
		ie; Responses; Reoper	ning)	<b>↓</b>
		0.10.13/5.7.10/10		<u> </u>
Responses: C	UE = FI, Jump =	= 8-10, $1NT = 7-10HC$	.P	<b> </b>
D/Ot 9   Page	nongog: CLIE = E	1		SPECIAL FORCING PASS SEQUENCES
			I C/DDI C	SPECIAL FUNCING PASS SEQUENCES
			LS/RDLS	<b> </b>
		1		
Lightner agai	ınst S			
				IMPORTANT NOTES
				1
				PSYCHICS
_	Hi-X Lo-X SIGNALS II Par 1 ST Suit 2 Sm 3 S/F 1 ST NT 2 Sm 3 S/F Signals (inclusted signals) Smith with H S/P  TAKEOUT X= 12+ exce Responses: C R/O: 8+ Responses: C	Hi-X Lo-X Odd  SIGNALS IN ORDER OF P Partner's Lead  1 STD count Suit 2 Small = ENC 3 S/P 1 STD count NT 2 Small = ENC 3 S/P Signals (including Trumps): Smith with High cards both sid S/P  TAKEOUT DOUBLES (Styl X= 12+ except 2 suiter's Responses: CUE = F1, Jump =  R/O: 8+ Responses: CUE = F1 SPECIAL, ARTIFICIAL &	Hi-X Even Ever Lo-X Odd Odd  SIGNALS IN ORDER OF PRIORITY  Partner's Lead Declarer's Lead  1 STD count STD count Suit 2 Small = ENC S/P  3 S/P  1 STD count STD count NT 2 Small = ENC S/P 3 S/P  Signals (including Trumps): Smith with High cards both sides S/P  DOUBLES  TAKEOUT DOUBLES (Style; Responses; Reope X = 12 + except 2 suiter's Responses: CUE = F1, Jump = 8-10, 1NT = 7-10HC  R/O: 8+ Responses: CUE = F1  SPECIAL, ARTIFICIAL & COMPETITIVE DB  Spoutnik = Virtually unlimited	Hi-X Even Even  Lo-X Odd Odd  SIGNALS IN ORDER OF PRIORITY  Partner's Lead Declarer's Lead Discarding  1 STD count STD count First Italian discard  Suit 2 Small = ENC S/P STD count  3 S/P S/P  1 STD count STD count First italian discard  NT 2 Small = ENC S/P STD count  3 S/P STD count STD count First italian discard  NT 2 Small = ENC S/P STD count  3 S/P STD count  5 S/P STD count  Tourner STD count  S/P STD

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1.		2	4♥	11-22HCP	Walsh (♥/♠ can mask ♦), 3♣:WK	1♣ 1♦ 1NT can mask 4 cards M	XX: 10HCP+, PEN oriented
					2 <b>*</b> F1 (5 <b>*</b> + 8+HCP) in 1 <sup>st</sup> & 2 <sup>nd</sup> V/V, 3 <sup>rd</sup> NV, 4 <sup>th</sup>	2 <b>.</b> */♦ CB	
					If 1♣ = STR NT 2NT=both minors		
1 ♦		4(3)	3 <b>^</b>	11-22HCP, 2+ cards if 15-17 BAL 1 <sup>st</sup> & 2 <sup>nd</sup> NV	$2 \spadesuit$ F1 (5 \Display + 8+HCP) in 1 <sup>st</sup> & 2 <sup>nd</sup> NV & V/V, 3 <sup>rd</sup> NV, 4 <sup>th</sup> , If 1 \Display = STR NT 2NT=both minors	2♣/♦ CB 1♦ 2♣ 2♦ = can be 4 cards 12 if 1NT=15-17	XX: 10HCP+, PEN oriented
1♥		5(4)	3♠	10-22 HCP	2M fit 5-10 3 cards, 3M fit 4 cards weak	Over 2NT: 3♣ min with S/S, 3♦ min no S/S	On 3 <sup>rd</sup> /4 <sup>th</sup> opening: 2. Drury and
					2NT fit FG, 3NT & 4m SPL	3♥ 15-19 no S/S, 3♠ 15-18 with S/S,	Jump: Nat + fit
1 ♠		5(4)	4♥			3NT 18+ not BAL F to 5M	
INT			3♠	9-17 BAL dependind position	2 <b>♣</b> STAY WK+, 2 <b>♠</b> ®, 2 <b>♦</b> / <b>♥</b> TRF 4+cards	2♠/NT ® after STAY	2NT+ TRF, XX= WK 5+X
					4♣= 5+5+ mm, 4♦= 5+5+ MM		$2X  ext{ after } X = 4 + 4 + x$
					3x= WK on WKNT, 3x= STR FG		2♠/NT after X= 5+/5+
2*	X	0		FG or 22-24 BAL	$2 ♦ @,2 \checkmark / ♠ NAT, 2NT until 3 \lor = TRF$	NAT 4+ cards (2♥ can be BAL FG)	Pass= F1, X= PEN on level 2
					3♠ until 4♦= TRF +1, 4♥/♠= NAT	Jumps= 2 or 3 suiters	X= T/O on level 3
2♦	X	0		STR one suiter	2♥ ® may be NEG, 2♠ NAT	NAT	Pass= F1, X= PEN on level 2
				STR MM or FG ♥/m	2NT until 3♥= TRF		X= T/O on level 3
2♥		6(5)		WK	2NT®, new suit F1		
24		6(5)			2NT®, new suit F1		
2NT				(19) 20-22 BAL	3♣PUP, 3♦/♥ TRF, 3♠ mm 4♣=♦,4♦=♣,4♥=MM, 4♠=NAT		
3♣		7(6)		PRE Light NV	New suit F1		
3♦		7(6)		PRE Light NV	New suit F1		
3♥		7(6)		PRE Light NV	New suit F1		
3 <b>A</b>		7(6)		PRE Light NV	New suit F1		
3NT	X			Gambling	4♦:F1 ask shortness, NAT		
<b>4</b> ♣	X	0		SOL ♥	4♦:F1		
4♦	X	0		SOL ♠	4♥: F1		
4♥				PRE			
<b>4</b> •				PRE			
4NT				mm			
5♣				PRE		HIGH LEVEL BI	IDDING
5♦				PRE		RKCB	
						BW Rosenkranz after relays (1NT opening)	
						Exclusion BW after SPL DOPI after overcalls	
						DOFT after overcans	

DEFENSIVE AND COMPETITIVE BIDDING		LI	EADS AND SIG	NALS	EBL CONVENTION CARD
OVERCALLS (Style: Responses: 1/2 Level; Reopening)	OPENIN	IG LEADS STYL	E		
Style: NAT, can be light		Lead		In Partner's Suit	CATEGORY: Green
Responses: 2/1 NF, 1/1 & 2/2 F	Suit	3 <sup>rd</sup> /5 <sup>th</sup>		3 <sup>rd</sup> /5 <sup>th</sup>	NCBO: BELGIUM
•	NT	4 <sup>th</sup>		3 <sup>rd</sup> /5 <sup>th</sup>	PLAYERS: Isabelle Dewasme & Philippe Caputo
	Subseq	ATT		ATT	Valérie Labaere & Philippe Caputo
		econd from xxxx			
	VS Suit:	K ask CT, VS NT	K ask CT/UB, A	ask ATT	
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY
2 <sup>nd</sup> & 4 <sup>th</sup> : 16-18HCP	Lead	Vs. Suit		Vs. NT	
Responses: STAY & TRF on minor, TRF on Major	Ace	AKx(x)		AK(x)	GENERAL APPROACH AND STYLE
	King	AKxxx(+)		KQJxx, KQJ9, AKJ10(x)	5 cards M, 4 cards ♦ except: 4432
R/O: 8-11 HCP, 1NT: 10-14, 2NT: 18-20	Queen	QJ(x), Qx		QJ9(x), KQ(x)	STR NT
Responses: STAY & TRF on minor, TRF on Major	Jack	(K)J10(x)		(H)J10(x)	<u> </u>
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	109(x), 10	)x	109(x), 10x	
WJO	9	9x			
	Hi-X	Even			
	Lo-X	Odd			
R/O: NAT: 11-14	SIGNAL	S IN ORDER OF	PRIORITY		
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's Lead	Declarer's Le	ad Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
CUE: Highest suit & another	1	STD count	STD count	First Italian Discard	
2NT: Lowest 2 suiter's	Suit 2	Small = ENC	S/P	STD Count	1
	3	S/P		S/P	
Jump CUE: ask for Stopper	1	STD Count	STD Count	First Italian Discard	
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2	Small =ENC	S/P	STD Count	
X: PEN, 2♣: MM, 2NT: mm, 2♦: M suit, 2♥/♠: ♥/♠ + minor	3	S/P		S/P	
	Signals (i	including Trumps):			
R/O: X: PEN,24: MM, 2NT: mm, NAT	REV Count or S/P in Trump Suit				
	Smith: Low likes lead from Both				
			DOUBLES		
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEO	UT DOUBLES (S	tyle; Responses;	Reopening)	1
Style: T/O X, NAT		n be light if shaped		<u> </u>	
		es: NAT, CUE is str			
		on m, 10+ on M			
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24		,			SPECIAL FORCING PASS SEQUENCES
X: MM, 1 ♦: mm, 1NT: MM strong	SPECIA	L, ARTIFICIAL 6	& COMPETITI	VE DBLS/RDLS	
	Lightner				71
	XX: H in	partner suit			IMPORTANT NOTES
OVER OPPONENTS' TAKEOUT DOUBLE					Responder: $1 \clubsuit (1 \spadesuit)$ : $X = \heartsuit$ , $1 \heartsuit = \spadesuit$ , $1 \spadesuit = TRF NT$
					1♣ (1♥): X=♠, 1♠=TRF NT
XX: 10HCP+, NAT					1
M. 101101 1,11111					PSYCHICS: Rare
	<u> </u>				I D I CITICO, Kait

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OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1.*		3	4♥	11-22 HCP	NAT		
1♦		4	4♥	11-22 HCP	NAT		
							Truscott after x, CUE INV
1♥		5	4♦	11-22 HCP	NAT, 2NT: Fit FG, SPL, Jumps: NAT Strong	3♥= WK, rest NAT 14+	2. Drury, Jumps: NAT+FIT
- '							Truscott after x, CUE INV
1 🛦		5	4♦	11-22 HCP	NAT, 2NT; Fit FG, SPL, Jumps: NAT Strong	3♠= WK, rest NAT 14+	2♣ Drury, Jumps: NAT+FIT
INT				14-17 HCP BAL	STAY, TRF, 4♣=mm, 4♦= MM		Rubenshol, T/O X
				5M or 6m possible			
2.	X	0		22-23 HCP BAL	2♦ ® or NAT		X= T/O, rest NA
				SF any suit			
2♦	X	0		24+ HCP	2♥ ® or NAT		X= PEN, rest NAT
				FG any suit			· ·
2♥		(5)6			2NT ®	Suit=H, 4th level=S/S	X= PEN, rest NAT
		(- ) -				, , , , , , , , , , , , , , , , , , , ,	7
2♠		(5)6			2NT ®	Suit=H, 4 <sup>th</sup> level=S/S	X= PEN, rest NAT
		(- ) -				, , , , , , , , , , , , , , , , , , , ,	7
2NT				19-21 HCP BAL	STAY, TRF, 3♠=TRF 3NT, 4♣=mm, 4♦= MM	After 3NT: 3 any suit is S/T	
				5M or 6m possible		,	
3 <b>.</b>		(6)7		PRE, aggressive NV/V or 3 <sup>rd</sup>	NAT F1		
3♦		(6)7		PRE, aggressive NV/V or 3 <sup>rd</sup>	NAT F1		
3♥		(6)7		PRE, aggressive NV/V or 3 <sup>rd</sup>	NAT F1		
3♠		(6)7		PRE, aggressive NV/V or 3 <sup>rd</sup>	NAT F1		
3NT	X			SOL Suit	4♣,♦: P/C rest NAT		
4 <b>.</b> *	X	0		TRF ♥	4♦=S/T		
4♦	X	0		TRF ♠	4 <b>♥</b> =S/T		
4♥		(7)8		PRE			
4 🛦		(7)8		PRE			
4NT	X			mm FG			
5 <b>.</b>						HIGH LEVE	L BIDDING
5♦						RKCB: 3041, 5NT: 2 & void, 6x: 1 or 3 &	void
5♥						PAPA: pass = pair	
5♠						Exclusion KCB	
						Josephine	
1							
1							

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENI
Style : natural, can be light (7+HCP)	
Responses : 2/1 NF if minor, weak jump raises	Suit
	NT
Reopening: natural, limited to 12 HCP; 1NT 9-13, 2NT 17-19	Subseq
	Other:
	Vs Suit
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS
2 <sup>nd.</sup> & 4 <sup>th</sup> position : 16-18 HCP	Lead
Responses: Stayman and Transfers	Ace
	King
Reopening: 1NT 9-13 HCP, 2NT 17-19 HCP	Queen
	Jack
JUMP OVERCALLS (Style; Responses; Unusual NT)	10
Style: natural and weak (3-11 HCP)	9
Unusual NT: two lower unbid suits	Hi-X
1M 3♣ = M'+◆	Lo-X
Reopen: NAT 11-13 HCP 6 card. except 1M 3♣ both minors	SIGNA
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	
Direct Cue-bid: $1 - 2$ Nat; $1 - 2$ majors; $1M 2M = M' + 4$	,
	Suit
JUMP Cue -bid : ask for stopper. Except 1♣ 3♣ = ♠ + ♦	
TOWN Cue -bid . ask for stopper. Except 1 - 5 + +	
TOWN Cue -bid . ask for stopper. Except 1 - 5 - 6 + V	
	NT
VS. NT (vs. Strong/Weak; Reopening;PH) VS Strong NT	NT
VS. NT (vs. Strong/Weak; Reopening;PH) VS Strong NT	NT
VS. NT (vs. Strong/Weak; Reopening;PH) VS Strong NT X=5+m,4M or Strong , 2* both majors , 2 • 1 major ,	Signals
VS. NT (vs. Strong/Weak; Reopening;PH) VS Strong NT	Signals Smith :
VS. NT (vs. Strong/Weak; Reopening; PH)  VS Strong NT  X=5+m,4M or Strong , 2♣ both majors , 2♦ 1 major ,  2♥/♠ 5 card M + 4+m, 2NT= both minors  VS Weak	Signals Smith :
VS. NT (vs. Strong/Weak; Reopening; PH)  VS Strong NT  X=5+m,4M or Strong , 2♣ both majors , 2♦ 1 major ,  2♥/♠ 5 card M + 4+m, 2NT= both minors	Signals Smith:
VS. NT (vs. Strong/Weak; Reopening; PH)  VS Strong NT  X=5+m,4M or Strong , 2♣ both majors , 2♦ 1 major ,  2♥/♠ 5 card M + 4+m, 2NT= both minors  VS Weak  X = same range , others same as above	Signals Smith : Signals
VS. NT (vs. Strong/Weak; Reopening; PH) VS Strong NT  X=5+m,4M or Strong , 2* both majors , 2 • 1 major , 2 • / * 5 card M + 4+m, 2NT= both minors  VS Weak  X = same range , others same as above  VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	Signals Smith: Signals TAKE
VS. NT (vs. Strong/Weak; Reopening; PH)  VS Strong NT  X=5+m,4M or Strong , 2♣ both majors , 2 ◆ 1 major ,  2 ▼/♠ 5 card M + 4+m, 2NT= both minors  VS Weak  X = same range , others same as above  VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)  Style : T/O double, natrural overcalls	Signals Smith: Signals TAKE Style:
VS. NT (vs. Strong/Weak; Reopening; PH)  VS Strong NT  X=5+m,4M or Strong , 2♣ both majors , 2 ◆ 1 major ,  2 ▼/♠ 5 card M + 4+m, 2NT= both minors  VS Weak  X = same range , others same as above  VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)  Style : T/O double, natrural overcalls  Over weak 2M, cue-bid shows both minors ; 4m = 5M² + 5m	Signals Smith: Signals  TAKE Style: Respon
VS. NT (vs. Strong/Weak; Reopening; PH)  VS Strong NT  X=5+m,4M or Strong , 2 ★ both majors , 2 ♦ 1 major ,  2 ♥/♠ 5 card M + 4+m, 2NT= both minors  VS Weak  X = same range , others same as above  VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)  Style : T/O double, natrural overcalls  Over weak 2M, cue-bid shows both minors ; 4m = 5M' + 5m  3m 4m = 5/5 M ; 3 ♣ 4 ♦ = 5 ♥ + 5 ♦ ; 3 ♦ 4 ♣ = 5 ♥ + 5 ♣	Signals Smith: Signals  TAKE Style: Respon
VS. NT (vs. Strong/Weak; Reopening; PH)  VS Strong NT  X=5+m,4M or Strong , 2* both majors , 2 * 1 major , 2 * /* 5 card M + 4+m, 2NT= both minors  VS Weak  X = same range , others same as above  VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)  Style : T/O double, natrural overcalls  Over weak 2M, cue-bid shows both minors ; 4m = 5M' + 5m  3m 4m = 5/5 M ; 3* 4 * = 5 * + 5 * ; 3 * 4 * = 5 * + 5 *  VS. ARTIFICIAL STRONG OPENINGS- i.e. 1 * or 2 *	Signals Smith: Signals TAKE Style: Respon Reopen
VS. NT (vs. Strong/Weak; Reopening; PH)  VS Strong NT  X=5+m,4M or Strong , 2* both majors , 2 * 1 major , 2 * √ * 5 card M + 4+m, 2NT= both minors  VS Weak  X = same range , others same as above  VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)  Style : T/O double, natrural overcalls  Over weak 2M, cue-bid shows both minors ; 4m = 5M' + 5m  3m 4m = 5/5 M ; 3* 4 * = 5 * + 5 * ; 3 * 4 * = 5 * + 5 *  VS. ARTIFICIAL STRONG OPENINGS- i.e. 1 * or 2 *  X shows opening values and majors ; 1 * = 4 * + 5 * ; 1M=Nat	Signals Smith: Signals  TAKE Style: Respon Reopen
VS. NT (vs. Strong/Weak; Reopening; PH)  VS Strong NT  X=5+m,4M or Strong , 2♣ both majors , 2♠ 1 major ,  2♥/♠ 5 card M + 4+m, 2NT= both minors  VS Weak  X = same range , others same as above  VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)  Style : T/O double, natrural overcalls  Over weak 2M, cue-bid shows both minors ; 4m = 5M' + 5m  3m 4m = 5/5 M ; 3♣ 4♠ = 5♥ + 5♠; 3♠ 4♣ = 5♥ + 5♣  VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣  X shows opening values and majors ; 1♠ = 4♥ + 5+♠; 1M=Nat  1NT : 6 card ♣ or ♠; 2♣ = both Majors ; 2♠ = 1 Major ;	Signals Smith: Signals  TAKE Style: Respon Reopen
VS. NT (vs. Strong/Weak; Reopening; PH)  VS Strong NT  X=5+m,4M or Strong , 2♣ both majors , 2♠ 1 major ,  2♥/♠ 5 card M + 4+m, 2NT= both minors  VS Weak  X = same range , others same as above  VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)  Style : T/O double, natrural overcalls  Over weak 2M, cue-bid shows both minors ; 4m = 5M' + 5m  3m 4m = 5/5 M ; 3♣ 4♠ = 5♥ + 5♠; 3♠ 4♣ = 5♥ + 5♣  VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣  X shows opening values and majors ; 1♠ = 4♥ + 5+♠; 1M=Nat  1NT : 6 card ♣ or ♠; 2♣ = both Majors ; 2♠ = 1 Major ;  2♥/♠ 5 card M + 4+m,	Signals Smith: Signals  TAKE Style: Respon Reopen SPECI Suppor
VS. NT (vs. Strong/Weak; Reopening; PH)  VS Strong NT  X=5+m,4M or Strong , 2* both majors , 2 * 1 major , 2 * / * 5 card M + 4+m, 2NT= both minors  VS Weak  X = same range , others same as above  VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)  Style : T/O double, natrural overcalls  Over weak 2M, cue-bid shows both minors ; 4m = 5M' + 5m  3m 4m = 5/5 M ; 3* 4* = 5* + 5*; 3* 4* = 5* + 5*  VS. ARTIFICIAL STRONG OPENINGS- i.e. 1* or 2*  X shows opening values and majors ; 1* = 4* + 5+ * ; 1M=Nat  1NT : 6 card * or * ; 2* = both Majors ; 2* = 1 Major ; 2*/* 5 card M + 4+m,  OVER OPPONENTS' TAKEOUT DOUBLE	Signals
VS. NT (vs. Strong/Weak; Reopening; PH)  VS Strong NT  X=5+m,4M or Strong , 2♣ both majors , 2♠ 1 major ,  2♥/♠ 5 card M + 4+m, 2NT= both minors  VS Weak  X = same range , others same as above  VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)  Style : T/O double, natrural overcalls  Over weak 2M, cue-bid shows both minors ; 4m = 5M' + 5m  3m 4m = 5/5 M ; 3♣ 4♠ = 5♥ + 5♠; 3♠ 4♣ = 5♥ + 5♣  VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣  X shows opening values and majors ; 1♠ = 4♥ + 5+♠; 1M=Nat  1NT : 6 card ♣ or ♠; 2♣ = both Majors ; 2♠ = 1 Major ;  2♥/♠ 5 card M + 4+m,	Signals Smith: Signals  TAKE Style: Respon Reopen SPECI Suppor

LEADS STYLE	OS AND SIGN							
Lead In Partner's Suit								
3 <sup>rd</sup> / 5 <sup>th</sup> 3								
ATT (possibl	e 3 <sup>rd</sup> / 5 <sup>th</sup> )	3 <sup>rd</sup> / 5 <sup>th</sup>						
ATT	,	ATT						
second from xxxx								
sks CT – Vs NT K	asks CT/UB; A	asks A	TT					
Vs. Suit		Vs. NT						
		AK(x)						
AKxxx(+); k	KQ(x)	KQJxx	, KQJ9(x), AKJ10(x)					
QJ(x); $Qx$			, KQ(x)					
		(H)J10	(x)					
10x, H109(x)		(H)109	y(x), 109x(x)					
9x		9x, 9xx	x, H9x, J98x, Q98x					
	Sx		xx, $xSxx(x)$ ,					
xx(xx)S		HxSx,	HxxxS					
	IORITY	-						
Partner's Lead	Declarer's I	Lead	Discarding					
Std count	Std cour	nt	First Italian discard					
Small = Enc	S/P		Std count					
S/P			S/P					
Std count	Std cour	nt	First Italian discard					
Small = Enc	S/P		Std count					
S/P			S/P					
uding Trumps): Sig	gnals in Trump	suit : S/	P					
we bid a suit : OD	D = ENC and E	EVEN =	S/P					
	DOUBLES							
DOUBLES (Style	; Responses: R	Reopeni	ng)					
	, , ,,		<u> </u>					
	ows strength							
<del>-</del>								
ARTIFICIAL & C	COMPETITIV	E DBL	S/RDLS					
			,					
ble vs slams								
ore to simile								
Pass 2. X - noin	te							
1111 (11000 ) 1 1 - points								
	Vs. Suit  AKx(x); AK  AKxxx(+); K  QJ(x); Qx  KJ10(x); J10  10x, H109(x)  9x  Sx, xSxx, Hx  xx(xx)S  NORDER OF PR  Partner's Lead  Std count  Small = Enc  S/P  Std count  Small = Enc  S/P  uding Trumps): Sig likes the lead from we bid a suit: OD  DOUBLES (Style e light if shaped naturel, cue-bid sho 8+, according to sh  ARTIFICIAL & O  bles: 3 cards in par	Vs. Suit  AKx(x); AK  AKxxx(+); KQ(x)  QJ(x); Qx  KJ10(x); J10(x)  10x, H109(x)  9x  Sx, xSxx, HxSx  xx(xx)S  NORDER OF PRIORITY  Partner's Lead Declarer's I  Std count Std court  Small = Enc S/P  S/P  Std count Std court  Small = Enc S/P  S/P  Uding Trumps): Signals in Trump  likes the lead from both  we bid a suit : ODD = ENC and E  DOUBLES  DOUBLES (Style; Responses; Relight if shaped naturel, cue-bid shows strength  8+, according to shape	Vs. Suit  Vs. NT  AKx(x); AK  AKxxx(+); KQ(x)  QJ(x); Qx  QJ(x); Qx  QJ(x); Qx  QJ(x); Qx  (H)J10  10x, H109(x)  9x  Sx, xSxx, HxSx  HSx, S  xx(xx)S  NORDER OF PRIORITY  Partner's Lead  Std count  Small = Enc  S/P  S/P  Std count  Small = Enc  S/P  S/P  Std count  Small = Enc  S/P  S/P  Uding Trumps): Signals in Trump suit: S/I  likes the lead from both  we bid a suit: ODD = ENC and EVEN =  DOUBLES  DOUBLES (Style; Responses; Reopenic elight if shaped naturel, cue-bid shows strength  8+, according to shape  ARTIFICIAL & COMPETITIVE DBLS  bles: 3 cards in partner's M (not minimum ble vs slams					

## W B F CONVENTION CARD CATEGORY: GREEN NCBO: Belgium PLAYERS: Valerie & Alain Labaere SYSTEM SUMMARY GENERAL APPROACH AND STYLE 5-card Major, ♦ 4 cards 1NT: (14+) 15- 17 HCP, tends to be 14-16 in 3<sup>rd</sup> chair NV 2 over 1 responses : 2♣ ART GF except rebid of 3♣ Others NAT forcing until 2NT SPECIAL BIDS THAT MAY REQUIRE DEFENSE 2♣ Any GF or weak 2♦ (3-10 HCP) 2 ◆ SF with minor or NT 22-23 HCP or weak 2♥ (3-10 HCP) 2♥ weak with both Majors (3-10 HCP). 4♠/4♥; 5♠/4♥; 5♠/5♥ 2♠ weak 2 (3-10 HCP), 6♠ 3NT solid minor, usually 7 card, no Ace or King aside SPECIAL FORCING PASS SEQUENCES IMPORTANT NOTES Responder's double: $1m(1 \lor) X : 4 \text{ cards in } \spadesuit ; 1 \spadesuit = 5 \text{ cards}$ $1 ♣ (1 ♦) X : 4 \text{ cards in } \lor ; 1 \lor = 5 \text{ cards } ; 1 ♠ = 4(+) \text{ cards}$ **PSYCHICS:** rare

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OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
			4♠	11-23 HCP, 2+ ♣	2♣: at least Inv raise, 2♦: 6 card ♥ (0-5 HCP or	1 - 1 - 1 - 1 - 1 NT : 12-14 maybe 4 card M	Weak jump after overcall
1 🚓		2			GF), 2♥: 6 card ♠ (0-5 HCP or GF); 2♠: 7-10 HCP	3 steps Roudi (2 → : no Fit M - 2 ♥ : Fit + min.	Fit showing jumps if passed
					with $ (can be 5 + 4)$ ; $3 : weak raise (4-7HCP) $	2♠: Fit + max)	
					2 ♦ : at least Inv raise, 2 ♥: 5 ♠ + 4 ♥ (3-9HCP)		Weak jump after overcall
1 🔸		4	4♠	11-23 HCP, 4+ ◆	2♠: 7-9 HCP, 4♦, Irregular; 3♣: 7-9 HCP, 4♦, Reg		Fit showing jumps if passed
					3 ♦: weak raise (4-7 HCP)		
1♥		5	4♠	10–23 HCP	2♣: Nat or GF with ♥/♠	After overcall: 2NT inv + raise.	Drury
					2NT: Limit raise	Cue-Bid: always 4 card support and GF	Fit showing jumps
1 🛦		5	4♥	10-23 HCP	3♣: 9-10 Fit; 3♦, 6-8 Fit; 3M, 0-5 Fit	SPL in opp's suit; Gazzili; 4SF;	
INT			4♥	15-17 HCP 5M or 6m posible	2*: NF Stayman; 4-way Transfers	After overcall : LEB 1NT 2M 3NT = 5 card M' + no stopper	
2.	v	0		Any GF or weak 2 ♦ (3-10 HCP)	$2 ♦$ : waiting; $2 \checkmark / \spadesuit = \text{Nat. F1}$ ; $3 \checkmark / \spadesuit = \text{NAT Inv.}$	After 2NT: 3 • : Min, 3 * Max with S/S	
					2NT : Forcing Relay 15+HCP ; 3♦= P/C	3♥/♠: Max with H. 3NT: good ♦ or H♣	
2 🔸	v	0		SF with minor or 22-23 NT	2♥/3♥: P/C; 2NT: Forcing Relay (15+HCP)	-	
				or Weak 2♥ (3-10 HCP)	2♠/3♦/3♣ : Nat F1		
				Weak both Majors (3-10 HCP)	2NT : Forcing Relay	3♣: Max. 5♠+4♥(31);3♦: Min. 5♠+4♥(31)	
2♥	v	4		(4♥/4♠;5♠/4♥;5♥/5♠;6♠/5♥)	3♥/♠: To play	3♥: Max 4♠+4♥ 3♠: Min 5♠+4♥(22)	
					3♣/♦: Natural, non forcing	3NT: max 5♠+4♥(22) : 4♣/♦ :5/5 with S/S	
2 🏚		6		Weak 2 (3-10 HCP)	New suit F1; 2NT: Forcing Relay		
						2NT 3♣ (Romex)	
2NT			4♠	20-21 HCP	Romex + Transfers	3 • : no 4 card ♥, may be 4 • ; 3NT : 4 ♥ + 4 •	
					3♠: Transfer for 3NT	3 ♥ : 4 or 5 card ♥ , 3 ♠ : 5 card	
3♣		6		PRE, aggressive NV/V	New suit Forcing		
3♦		6		PRE, aggressive NV/V	New suit Forcing		
3♥		6		PRE, aggressive NV/V	New suit Forcing		
3♠		6		PRE, aggressive NV/V			
3NT	ν			Solid minor, Gambling	$4 \clubsuit = P/C$ ; $4 ♦ = ask for control$ ; $4 ♥ / ♠ = to play$		
4.		7					
4 🔷		7					
4♥		7					
4 🛦		7					
4NT				Both minors, 6+ 5+			
						HIGH LEVEL BII	DDING
						RCKB 5 key cards 3041; 5NT 2key cards and v	
					_	(4130 if ♣ is trump) . 4♠ RKCB when Heart is t	
						PAPA (pass = Pair)	
						Exclusion RKCB	
						Josephine	