DEFENSIVE AND COMPETITIVE BIDDING		LE	ADS AND SIG	NALS	INTERNATIONAL CONVENTION CARD	
OVERCALLS (Style: Responses: 1/2 Level; Reopening)						
1 level maybe light		Lead		In Partne	r's Suit	CATEGORY: BLUE
NV maybe very light, 4+HCP, 5(4) cards	Suit	1 th /3 rd /5 th		1 th /3 rd /5 th		NCBO: AUSTRIA
2 level sound	NT	att.		1th/3rd/5th		PLAYERS: Franz TERRANEO - Terry WEIGKRICHT
new suit in 1/2 level NF, in 3 level F1	Subseq	att.				, i i i i i i i i i i i i i i i i i i i
CUE=F1				I		
Reopening: X, 2level maybe light						
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY
Nat. 15-17, system on	Lead	Vs. Suit		Vs. NT		
Reopening: 10-14, system on	Ace	AKx(+)		AK(+)		GENERAL APPROACH AND STYLE
	King	AK, KQ(+)	KQ(+), A	KJT(+)	blue club
	Queen	QJ(+), Qx	,	QJ(+), K0		strong 1♣ opening with control responses by steps
	Jack	KJT(+), JT	(+), Jx		JT(+), HJT(+), Jx	4 card majors
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	HT9(+), T9	9(+), Tx	HT9(+), 7	Γ9(+), Tx	canapé style by opener
1 - 2 = Ms (5/5), 1 - 2NT = +	9	H98x, 98x		H98(+), 9		
Weak two style else	Hi-X	even	, -	even	- (),	1NT = 15-17, maybe semibalanced
Reopening: nat, 6+ cards 11-15 HCP	Lo-X	odd		odd		2 over 1 response = FG unless suit is repeated
Cue=asking for stopper or 2suiter	SIGNALS I	N ORDER OF	PRIORITY	•		
DIRECT & JUMP CUE BIDS (Style; Responses; Reopening)		rtner's Lead	Declarer's L	ead D	iscarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
$1 \clubsuit - 2 \clubsuit = \text{nat.}, 1 ♦ - 2 ♦ = \text{Ms } (5/5)$		gh=E	Hi-Lo=even		=E	$2 = 5 + 4 + 4 + \sqrt{7-14} \text{ Hcp}$
Michaels	Suit 2 co		Suit pref.		=disc. or suit pref.	2♥/♠ = 5+, 4-10Hcp
In 3 level: asks for stopper		it pref.				= · · · · · · · · · · · · · · · · · · ·
Reopening: $1 - 2 = Ms (5/5)$, else: same	1 L=		High=chang	e L	=E or suit pref.	
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2 co	unt	Suit pref.		=disc. or suit pref.	
2 nd Pos: 2♣=Ms, 2♦=1 M, 2♥/♠=M+m, 2NT=ms or strong 2suiter	3		, , , , , , , , , , , , , , , , , , ,		<u> </u>	
2 1 30/21 Mb, 27 1 M, 27/1 Mi m, 21/1 Mb of buong 200101	Signals (incl	uding Trumps):		· ·		
Same when Opp. bid 1m- pass – 1NT		ven, ability to ru	iff or S/P			
baile when opp. old IIII pass 1111	Smith discards vs NT, Lavinthal					
4thPos: 2♣=M, 2♦=1M weak, 2♥/♠=nat sound	Sintil discur	as voivi, Eaving	DOUBLES	1		
PH: same	1		DOCDLES			
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT	DOUBLES (St	ulas Dagnangagi	. Doononing	1	
X=T/O		(if partner is pas		, Acopening		
Cue=strong, 1 or 2 suiter (ms), leaping Michaels see1)	iviay be light	(ii paruler is pa	sseu manu)			
NT=nat., 15-17, system on	1					
	┥					SPECIAL FORCING PASS SEQUENCES
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24	CDECTAL	ADDIDIOLAT	COMPERE	IVE DDI GA	DDI C	SI ECIAL FUNCTING FASS SEQUENCES
1NT=ms, 2NT=ms, 2♦=Majors over any 1♣ -opening		ARTIFICIAL 8		IAF DRF2/F	KDLS	
		$X, Comp.X \rightarrow 3$	8♥,			
	LightnerX					77 (70 0 77 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
OVER OPPONENTS' TAKEOUT DOUBLE	4					IMPORTANT NOTES
Redouble=9+ HCP, new suit = NF	1					1♦-1♥/♠=may be less than 4 cards, 1♦-1NT=may have 4card M
2NT same as without X	1					1♦-1♥-1♠=5+/4+ minors, 1♦-♥/♠-2♥/♠=3 cards
						PSYCHICS: rare

t	F IAL	MIN. NO. OF CARDS	NEG.DBL THRU							
OPENING	TICK IF ARTIFICIAL			DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	Over competition and PASSED HAND BIDDING			
1.*	X	0	any	Strong 17+ if bal., any dist.	1♦=0-7, 1♥=7+ less than 3 controls GF, controls by steps, 2♦/♥=TRF weak, 3♣/♦/♥/♠=TRF semisolid 7cards,no outside control, 3NT=any solid 7card suit, 4♣/♦/♥/♠=TRF semisolid 8cards	1♣-1♦-1♥=F1, ♥ or 20+NT by steps 1♣-1♦-1♠=F1 see 2), 1♣-1♦-2♠=any (4441) 1♣-1♦-2NT=♣, 1♣-1♦-3♣=♦ 1♣-1♦-3♦=ms F1 1♣-1♥/♠-1NT-2♣=STAY, else nat. 1♣-any positive-2NT-3♣=Baron	Over comp. upto 1NT splitted controlshowing			
1 •		2	3♠	11-16, possible canapé usually no 4 card M	1♥/1♠=less than 4 card poss., 1NT=6-11, 4M poss 2♠=4+ FG, 2NT=ms less than 12Hcp, 3♠=PRE	1 ♦ -1 ♥ -1 ♠ = 5 + /4 + m (-2 ♠ = 4 th suit-f) 1 ♦ -1 ♥ /♠ -1 NT -2 ♠ = artif. Relay, 3 ♠ = nf 1 ♦ -2 ♦ -: 2 ♥ = 5 /4 + m, 2 ♠ = bal., 2NT = bal., 3 ♠ = 5 + ♠, less than 4 ♦, 3 ♦ = 5 +, less than 4 ♣, 3 ♥ /♠ = 5 + /4 + ♦ 14 - 16, 4 ♠ = 5 /5 ms max.	2♦ = NF			
1♥/♠		4	3♠	11-16, possible canapé	1NT=nat. NF, 2♣=bal. or nat. 2♥/♠=5-10, 2NT=fit 10+, SPL	1 ▼/♠-2NT-any=artif., see3) 1 ▼-1♠-1NT-2♠=relay, 3♠=nf 1 ▼-1♠-2NT see 4)	Same			
INT			3♠	15-17, 5M, 6m poss.	2♣=stayman, 2♦/2♥/2NT/3♣= TRF, 2♠=ms, 3♦=5-5 majors, 3♥/♠=♠/♥ 6 cards good hand, 4♣/♦=TRF ♥/♠	1NT-2♣-2any-3♥/♠=short,-3♦=short in 1m 1NT-2♣-2any-3♣=relay 1NT-2♣-2♦/♥-2♠=♣+1m nf.	Rubensohl			
2*		5	3♠	11-16, 4/5M poss.	2♦=relay; 2♥/♠=nf, 2NT=transfer->3♣, 3♣=constructive	2♣-2NT-3♠: -3♦=5/5Ms INV, 3♥=5♥/5♦ f., 3♠=5♠/5♦ f., 3NT=5/5Ms	same			
2♦	X	0		7-14, 5+♠/4+♥,	2NT=relay, 3♥/♠=INV	2♦-2NT: -3♣=5/4, 10-12Hcp, 3♦=5/4,max. 3♥=5/5,7-11Hcp, 3♠=6/4,7-11, 3NT=6/4max	same			
2♥/♠		5		5-10, 5+cards	2NT=relay	2♥/♠-2NT- see5)	same			
2NT				20-21, bal, 5M possible	Puppet, Transfers, 3♠=minors, 4♣/♦=slamish in other minor	2NT-4♣/♦-4♥=Transfer 4NT,4♠=BW 2NT-3♦/♥-3♥/♠=supp. (3NT else)	same			
3♣/♦		6		PRE	New suit F		same			
3♥		6		PRE	3♠=nat. F., else cue-bid		same			
3 A		6		PRE	4♥=nat., else cue-bid		same			
3NT	X			Solid m, 1st-22nd no outs. contr.	4♣=pass/correct, 4♦=asks for singleton					
4♣/♦		7		PRE	4 ∀ / ≜ =nat.					
4♥/♠		7		PRE	Cue-bids					
4NT	X			specific Blackwood	Agnes					
5 .				PRE	Next suit RKCB (0-1, 2, 2+Q, 3, 3+Q)	HIGH LEVEL BIDDING				
5♦				PRE	Next suit RKCB (0-1, 2, 2+Q, 3, 3+Q)	RKCB: 1/4 - 0/3 - 2 - 2+Q - 2+void - 1+void in suit				
5♥				PRE	Next suit RKCB (0-1, 2, 2+Q, 3, 3+Q)	Cuebids: 1 st or 2 nd round controls, Splinter, Josephine,				
5♠				PRE	5NT = RKCB (0-1, 2, 2+Q, 3, 3+Q)	Voidwood(0,1,2,3), DOP1/ROP1				

Notes: Franz TERRANEO - Terry WEIGKRICHT

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VS PREEMPTS:
1)
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$$3 \clubsuit \rightarrow 4 \clubsuit = \checkmark + \spadesuit$$
$$4 \spadesuit = \spadesuit + M$$

$$2 \clubsuit \rightarrow 4 \clubsuit = \checkmark + \spadesuit \\ 4 \spadesuit = \spadesuit + M$$

$$3 \leftrightarrow 4 = \checkmark + \blacktriangle$$

$$2 \leftrightarrow 4 = \checkmark + \checkmark$$

$$3 \lor \rightarrow 4 \checkmark / \blacklozenge = \checkmark / \blacklozenge + \spadesuit$$

$$2 \checkmark \rightarrow 4 \checkmark / \checkmark = \checkmark / \checkmark + \checkmark$$

 $4 \checkmark = ms, 4NT = BW$

$$\rightarrow 4*/4 = */4 + *$$

$$3 \rightarrow 4 / \phi = 4 / \phi + \psi$$

$$4 = ms 4NT = RW$$

4 = ms, 4NT = BW

4 = ms, 4NT = BW

1♣-**1**♦-**1**♦→ 2)

2♥=5-7, 3♠with A/K/Q

2NT=
$$5-7$$
, $4+4$, any singleton

$$3 4/4 = 6 + 4/4$$
 with A/K, no $3 4$

3♥=5-7, 4+♠, any void 3♠=5-7, 4+♠, no shortness

3NT=5-7, KJxxx or better, no shortness

4 = 0-4, 5+4, no shortness

1♥/**♦** - **2NT** →

 $3 = \max$, with suit or any singleton

 $3 \blacklozenge = relay \rightarrow$

trumps = min. with any singleton

3NT asks for singleton else: Cue asks for Cues

3NT = max, with * suit

else = max. with this singleton.

 $3 + \infty$ = max. with $+ \infty$ suit or minimum

3 / = relav \rightarrow

3NT = max, with \bullet suit else = Cue with min.

 $3 \neq = \text{good suit } (5+)$

 $3 \blacktriangle = reverse (5+)$

3NT = bal. 13-14 HCP

4 / = 10cards good suits

 $4 \checkmark / \blacktriangle = \max 1$ ace

1♥ - **1**♠ - **2**NT →

 $3 \clubsuit = \text{relay} \Rightarrow 3 \spadesuit = 4441, 3 \blacktriangledown = \blacktriangledown \text{ with } 3 \clubsuit, 3 \spadesuit = 4414, 3 \text{NT} = \blacktriangledown$

3♥ = P/C

2♥/♠ - 2NT → 5)

 $3 = \text{any min. or max. with } * \text{values or any singleton} \rightarrow 3 = \text{relay} \rightarrow 3 / = \text{weak, 3NT} = \text{max. with } * \text{suit, else} = \text{singleton}$ $3 + = \max \text{ with } + \text{ values; } 3 + = \text{ good; } 3 + = \text{ nat.}$