

| DEFENSIVE AND COMETITIVE BIDDING | | LEADS AND SIGNALS | | | EBL Convention Card | |
|---|---|--|--------------------|-----------------------------------|---|--|
| OVERCALLS(Style; Responses; 1/2level; Reopening) | | OPENING LEADS STYLE | | |  | |
| can be light at the 1-level with a good suit | | Lead | in Partner's Suit | | | |
| sound 2 level overcalls except 2♦ over 1♦ | Suit | 1/3/5 | 1/3/5 | | | |
| 1m-Pass-1NT-?= like 1NT overcalls | NT | 1/3/5 | 1/3/5 | | | |
| 1m-Pass-1NT-pas-pas-?= like 1NT overcalls | Subseq | 1/3/5 | 1/3/5 | | | |
| | Other: | Count: High-Low= even On K count on AQ attitude | | | | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | | LEADS | | | SYSTEM SUMMARY | |
| (15)16-18 direct seat, 10-13(14) balancing seat | Lead | Vs.Suit | Vs. NT | | GENERAL APPROACH AND STYLE | |
| | Ace | AK+, Ax | AK+, Ax | | 5♦5♥4♦2♦ opening | |
| | King | KQ+, Kx, AK+ | KQ+, Kx, AK+ | | 2♦= Weak with 5+♦ OR strong | |
| | Queen | QJ+, Qx, KQ+ | QJ+, Qx, KQ+ | | 2♦=weak with 6♦ OR Weak with 5♦ and 5+minor OR strong | |
| | Jack | KJT+, JT+, Jx | KJT+, JT+, Jx | | 2♦=weak with 6♦ OR Weak with 5♦ and 5+minor OR strong | |
| JUMP OVERCALLS(Style; Responses; Unusual NT) | | 10 | HT9+, T9+, Tx, J10 | HT+, T9+, Tx, J10 | 2♦= 6+♦ 10-12 | |
| 1x-2M: White Vs. Red= weak, all other positions 12-15 | 9 | 98+, 9x, H98(+) | 98+, 9x, H98(+) | | 1NT Openings: (14)15-17 HCP | |
| 2-Suit: 2NT shows lowest(5+,5+) | Hi-x | HxLx,xxLx,Lx | HxLx,xxLx,Lx | | 2 OVER 1 Responses: 12+ | |
| 1M-3♦= other M+♦(5+,5+) | Lo-x | HxxxL,HxL,,xxL | HxxxL,HxL,,xxL | | SPECIAL BIDS THAT MAY REQUIRE DEFENCE | |
| 1♦-2♦= Both M(5+,5+) | SIGNALS IN ORDER OF PRIORITY | | | | 1♦ -(pass)-1♦ may be short | |
| DIRECT and JUMP CUE BIDS (Style; Responses; Reopening) | | Partner's Lead | Declarer's Lead | Discarding | 2♦= Weak with 5+♦ OR strong | |
| 1♦-2♦= ♦+♦(5+,5+) | Suit:1st | Attitude | count | odd= encouraging, even= labyrinth | 2♦=weak with 6♦ OR Weak with 5♦ and 5+minor OR strong | |
| 1♦-2♦= both M(5+,5+) | 2nd | count | suit preference | count | 2♦=weak with 6♦ OR Weak with 5♦ and 5+minor OR strong | |
| 1M-2M= oM+♦ (5+,5+) | 3rd | suit preference | | suit preference | Transfers after 1M(x) | |
| 1x-3x= solid suit, asks stopper to play 3NT | NT: 1st | Attitude | count | odd= encouraging, even= labyrinth | Transfers after 1m(x) | |
| VS. NT(vs. Strong/Weak; Reopening;PH) | | 2nd | count | suit preference | Transfers after intervention | |
| X= Penalty | 3rd | suit preference | | suit preference | 3NT= weak with one minor | |
| 2♦= Both M(3+, 3+) | Signals (including Trumps): | | | | | |
| 2♦= one M | count= high-low= even(in trumps low-high=even), standard smith both sides | | | | | |
| 2M= 5M 4+m | A lead asks attitude, K asks count, Q asks attitude | | | | | |
| Passed hand: X=Both M(3+, 3+), 2♦= ♦ +other, 2♦= ♦ + other, 2M= N | DOUBLES | | | | | |
| | | TAKEOUT DOUBLES(Style;Responses;Reopening) | | | | |
| VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids) | | can be lighter with good shape | | | | |
| Natural, takeout doubles | | | | | | |
| leaping michaels | | | | | SPECIAL FORCING PASS SEQUENCES | |
| VS. ARTIFICIAL STRONG OPENINGS | | SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES | | | when our stayman gets doubled | |
| X=♦, 1♦=♦, 1M= M+m | card showing double on bids with unkown suits(multi,weak NT,...) | | | | after (pre)sacrifices over our game | |
| 1NT= minors, 2♦= Majors | support (re)doubles(not with 4333 or after 1NT) | | | | IMPORTANT NOTES THAT DON'T FIT ELSEWHERE | |
| 2♦/♥/♦= short or long | Lightner doubles against hight contracts | | | | | |
| OVER OPPONENTS' TAKE OUT DOUBLE | | | | | | |
| 1x-X= transfers starting from XX; except 1♦-X, then XX shows points | | | | | | |
| X after pass= penalty | | | | | Psychics: Rare | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style; Responses; 1 / 2 Level; Reopening) | | |
| Natural, constructive | | |
| New suit F1, cuebid almost always fit 10+HP, fitjumps | | |
| | | |
| | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 2 nd 15-17 | | |
| 4 th 11-14 | | |
| Responses as 1NT opening | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| Weak (6-10 5+card) | | |
| Unusual NT: two lowest 5+/5+, any strength allowed | | |
| 1minor - 2♦ : 5+5+ majors, 1 minor - 2♣ = natural | | |
| Reopen: 11-14 6+card | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| On a major : Cue bid: Michaels 5+OM/5+minor | | |
| Jump cue bid: asking for a stop | | |
| | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| VS strong NT: X: 14+, 2c: both M, 2d: 1M, 2M: 5M4m | | |
| 4 th seat only 2c both majors, rest natural | | |
| VS weak NT: X: 14+, 2c: both M, 2d: 1M, 2M: good overcall | | |
| | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| Leaping Michaels : | | |
| On minor : cue = majors, 4om = 5+om5+major | | |
| On major : 4m = 5+m5+om, cue = minors | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♦ | | |
| X: ♥, 1♦: ♣, 1♥/♣: 5♥/♣4+minor, 1NT: minors | | |
| 2♣: majors, 2♦/♥/♣: short or long | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| System on, XX = 10+HP | | |
| | | |

| LEADS AND SIGNALS | | |
|---|----------------|-------------------------|
| OPENING LEADS STYLE | | |
| | Lead | In Partner's Suit |
| Suit | 3/5 | 3/5 |
| NT | Attitude | 3/5 |
| Subseq | | |
| Other: Kantar: 10/9/8 is 2 or 0 higher | | |
| K for count and unblock, A/Q for attitude | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | Ask attitude | Ask attitude |
| King | Ask count | Ask unblock |
| Queen | QJx, Qx | Ask attitude (QJ or KQ) |
| Jack | J10x, Jx | J10x, Jx |
| 10 | XJ10, 10x | XJ10, 10x |
| 9 | X109, 9x | X109, 9x |
| Hi-X | | |
| Lo-X | | |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| 1 | Low = enc | Low = even |
| Suit 2 | Low = even | lavinthal |
| 3 | | |
| 1 | Low = enc | Low = even |
| NT 2 | Low = even | lavinthal |
| 3 | | |
| Signals (including Trumps): | | |
| 2 nd trick: smith: Low is encouraging for opening lead in NT | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| 10+HP, responses natural | | |
| | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| Support X/XX | | |
| | | |

| W B F CONVENTION CARD | | |
|--|--|--|
| CATEGORY: Green | | |
| NCBO: Belgium | | |
| PLAYERS: Sam Bahbout 26973 | | |
| Steven De Donder 19751 | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| Major 5 | | |
| Better minor | | |
| NT (14)15-17 | | |
| 2/1 game forcing | | |
| 3 rd hand openings can be very weak | | |
| | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 2♣: any strong or 3-10 with 5+♦ | | |
| 2♦: MULTI: GF one suit, strong NT or weak 6♥ or 6♠ | | |
| 2♥: 3-10 4+♥4+♠ | | |
| 2♠: 3-10 5♠ 4+m | | |
| | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| | | |
| IMPORTANT NOTES | | |
| | | |
| PSYCHICS:Rare | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
|---------|--------------------|-------------------|--------------|---|---|--|---|
| 1♣ | | 3 | | 11-21 | 1♦: 4+♥; 1♥: 4+♠; 1♠: transfer NT or ♦ 1NT: 8-10(11); 2♣: 10+ with ♣; 2♦/♥/♠: transfer ♥/♠/♦ weak(2-6) or strong(GF) | 2 way checkback after any 1-1-1 sequence | Xfer after overcall up to 2♣ |
| | | | | | | | |
| 1♦ | | 3 | | 11-21 | Natural; Inverted minors; 2♥ 5-8 4+♥ and 5+♠ 2♣: 9-11 4+♥ and 5+♠ | 2 way checkback after any 1-1-1 sequence | Xfer after overcall up to 2♣ |
| | | | | | | | |
| 1♥ | | 5 | | 11-21 | 1NT: F1, 3♣: 7-9 4+M; 3♦: 10-11 4+M 2NT: GF with fit | Gazilli, 1M-2M : 2M+1=general, other short 3♣: any single, 3♦: any void | 2♣ : rev drury Xfer on 2 level after dbl |
| | | | | | | | |
| 1♠ | | 5 | | 11-21 | Same as 1♥ | Gazilli, 1M-2M : 2M+1=general, other short | |
| INT | | | | (14)15-17 Balanced | 2♣: stayman can be weak or w/o M 2♦/♥/♠/NT: Xfer , 3♣/♦: minors NF/GF | | |
| 2♣ | x | 0 | | 3-10 HP 5+♦ or any strong that is not a solid 1 suiter | 2♦: NF relay; new suit forcing 2NT : F relay | 2♥: 4+♥2suiter or strong NT Min/Min-Max/Max | |
| | | | | | | | |
| 2♦ | x | 0 | | Multi: Weak ♥ or ♠ or 22-23 NT or strong 1 suiter | 2♥: NF relay, 2♣: limit for ♥, 3♥/♠: p/c, 3m F1 4♣: asks for transfer, 4♦ bid your M, 2NT: F relay | On 2NT: 3♣/♦: min ♥/♠, 3♥/♠: max ♠/♥ | |
| | | | | | | | |
| 2♥ | x | 4 | | 3-10 HP 4+♥4+♠ 3minor F1 | 2NT : F relay 3NT: max 55, 4m: max void | 3♣: min, 3♦: max 44, 3M: max 4M5OM | |
| | | | | | | | |
| 2♠ | | 5 | | 3-10 HP 5♣ 4+♣/♦ 3♣: P/C, 3♦: Xfer ♥, 3♥: INV for 4♣ | 2NT: GF relay | 3♣/♦: 4+♦/♣, 3♥/♣: 6+♣/♦, 3NT: 544 | XX: comp for 3♠ |
| | | | | | | | |
| 2NT | | | | 20/21 | 3♣: Puppet, 3♠: minors 3♦/♥: Xfer | Accept: fit | |
| | | | | | | | |
| 3♣ | | 6 | | Preemptive | New suit F1, 4♣ orkc | | |
| 3♦ | | 6 | | Preemptive | New suit F1, 4♦ orkc | | |
| 3♥ | | 6 | | Preemptive | New suit F1, 4♣ slamtry ♥ | | |
| 3♠ | | 6 | | Preemptive | New suit F1, 4♣ slamtry ♠ | | |
| 3NT | | | | Gambling: solid suit No outside A or K | | | |
| 4♣ | | | | play 4♥ from other hand | If not 4♥, cue | | |
| 4♦ | | | | play 4♣ from other hand | If not 4♣, cue | | |
| 4♥ | | | | To Play | | | |
| 4♠ | | | | To Play | | | |
| 4NT | | | | | | | |
| 5♣ | | | | | | HIGH LEVEL BIDDING | |
| 5♦ | | | | | | (O)RKC 4130 | |
| 5♥ | | | | | | Below 5 in our suit : DOPI/ROPI, above DEPO | |
| 5♠ | | | | | | ♥ trump : 3♣ non serious, ♠ trump : 3NT non serious | |

DEFENSIVE AND COMPETITIVE BIDDING

| | | |
|--|--|--------------------|
| OVERCALLS | General Style | MAY BE WEAK |
| Responses | Suit Change | = |
| IN THE REOPENING POSITION | | MAY BE WEAK |
| Responses | | |
| TAKE-OUT DOUBLE | General Style | SHAPE AND STRENGTH |
| Responses | | |
| IN THE REOPENING POSITION | 9+ AND SHAPE | |
| Responses | | |
| SEE SPACE FOR "SPECIAL" DOUBLES ELSEWHERE IN THIS CARD | | |
| 1NT OVERCALL | 2nd pos | 15 - 18 HCP |
| Responses | AS FOR 1NT OPENING | |
| | 4th pos | 10 - 15 HPC |
| Responses | 2c Relay | |
| JUMP OVERCALL | <input checked="" type="checkbox"/> WEAK to intermediate | |
| OTHERS | | |
| Responses | | |
| 2NT OVERCALL | UNUSUAL | |
| 55m | | |
| DIRECT CUE-BID | 2D on 1m = Majors | |
| 5oM-5m | | |
| VS STRONG NT | 2nd pos | 4th pos |
| Double = | C or H+S | C or H+S |
| 2♣ = | D | D |
| 2D = | 6crd M | 6crd M |
| 2H,S = | 5Crd+3crd m | 5crd+3crd m |
| VS WEAK NT | 2nd pos | 4th pos |
| Double = | PENALTY | PENALTY |
| 2♣ = | D or H+S | D or H+S |
| ... see above | | |
| VS PREEMPTS | Double = NEGATIVE | |
| VS ARTIFICIAL STRONG OPENINGS | | |
| 1S random | | |
| 1NT = MM | 2M = nat | |
| 2NT = mm | 2m = m + higher suit | |
| OVER OPPONENTS' TAKE-OUT DOUBLE | | |
| | | |

LEADS AND SIGNALS

| OPENING LEADS | <ul style="list-style-type: none"> • SUIT <p><input checked="" type="checkbox"/> 3rd/5th <input type="checkbox"/> 4th <input type="checkbox"/> Attitude <input type="checkbox"/> Rusinow</p> <p>Other KANTAR</p> <ul style="list-style-type: none"> • NT <p><input type="checkbox"/> 3rd/5th <input type="checkbox"/> 4th <input checked="" type="checkbox"/> Attitude <input type="checkbox"/> Rusinow</p> <p>Other KANTAR</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|---|------|-------|------|------|-----|------|------|-------------------|-----|-----|--|--|--|--------------------|---|---|--|--|--|------------|--|--|---|---|----|-------------------|-----|-----|--|--|--|--------------------|---|---|--|--|--|------------|--|--|---|---|
| AQT: strong leads, asking distribution or unblock | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| KJ9 : requires encouraging partner to continue | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| OPENING LEADS VS NO-TRUMPS (Bold) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Underline leads against suit contracts if different | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| A K - A K x - A K J x - <u>A K J 10 x</u> - <u>A Q J x</u> - <u>A J x x</u> K J x x x - K x x x x - K Q - K Q x - <u>K Q x x</u> - <u>K Q J x</u> K J 10 x - K x x - K x x x - K x x x x - Q J - Q J x Q J 10 9 - K Q 10 x - K Q 10 9 x - Q x x - Q x x x Q 10 9 x - J 10 - J 10 x - J 10 9 8 - K J 10 9 - K 10 9 8 J x x - J x x x - J x x x x - 10 x - 10 9 - 10 9 x - 9 8 x 10 x x - 10 x x x - 10 x x x x - x x - x x x - x x x x x x x x x - x x x x x x | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| SIGNAL WHEN FOLLOWING SUIT OR DISCARDING | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| USE 1 = ODD NO OF CARDS, 2 = EVEN NO OF CARDS, | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D = DISCOURAGING, E = ENCOURAGING, S = SUIT PREF | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| BRACKET THE SIGNALING METHOD WHEN RARELY USED | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1"> <thead> <tr> <th></th> <th>CARDS</th> <th>HIGH</th> <th>LOW</th> <th>ODD</th> <th>EVEN</th> </tr> </thead> <tbody> <tr> <td>Suit</td> <td>On partner's lead</td> <td>1,D</td> <td>2,E</td> <td></td> <td></td> </tr> <tr> <td></td> <td>On declarer's lead</td> <td>1</td> <td>2</td> <td></td> <td></td> </tr> <tr> <td></td> <td>Discarding</td> <td></td> <td></td> <td>E</td> <td>S</td> </tr> <tr> <td>NT</td> <td>On partner's lead</td> <td>1,D</td> <td>2,E</td> <td></td> <td></td> </tr> <tr> <td></td> <td>On declarer's lead</td> <td>1</td> <td>2</td> <td></td> <td></td> </tr> <tr> <td></td> <td>Discarding</td> <td></td> <td></td> <td>E</td> <td>S</td> </tr> </tbody> </table> | | | CARDS | HIGH | LOW | ODD | EVEN | Suit | On partner's lead | 1,D | 2,E | | | | On declarer's lead | 1 | 2 | | | | Discarding | | | E | S | NT | On partner's lead | 1,D | 2,E | | | | On declarer's lead | 1 | 2 | | | | Discarding | | | E | S |
| | CARDS | HIGH | LOW | ODD | EVEN | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Suit | On partner's lead | 1,D | 2,E | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | On declarer's lead | 1 | 2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | Discarding | | | E | S | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| NT | On partner's lead | 1,D | 2,E | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | On declarer's lead | 1 | 2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | Discarding | | | E | S | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| SIGNALS IN TRUMP SUIT | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| OTHER SIGNALS | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Smith | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| odd enc, even suit pref when single or void | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 90% is negative double | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| At higher level in forcing situation reverse meaning of double | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| and pass are possible | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| SPECIAL FORCING PASS SEQUENCES | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| see negative doubles | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

CONVENTION CARD

| | |
|---------------|-------|
| Arts Geert | 16082 |
| Steve De Roos | 21304 |

SYSTEM SUMMARY

| | |
|----------------------------|------------|
| GENERAL APPROACH AND STYLE | Precision |
| | 01/09/2017 |

MAJORS 5+crd, ♦ 2+ crd

SPECIAL OPENING BIDS AND RESPONSES

| OPENINGS | DESCRIPTION |
|----------|--|
| 1 | 1♣ +16HP all distributions |
| 2 | 1D response 1h/s : 3+crd, 0+HP |
| 3 | 2C natural (9)10-15 HP |
| 4 | (9)10-15HP, (43)15, 4414,4405 |
| 5 | 2H/S Weak, 5+ crd |
| 6 | 3C,D,H,S preempt can be very weak, 5+ crd possible |
| 7 | 3NT gambling or to play |
| 8 | 4C,D Preempt transfert |
| 9 | 4NT Minors |
| 10 | |

SPECIAL COMPETITIVE BIDS

| | |
|---|-------------------------|
| 1 | Doubles at higher level |
| 2 | |
| 3 | |
| 4 | |
| 5 | |

IMPORTANT NOTES THAT DON'T FIT IN ELSEWHERE

| |
|--|
| We feel free at the table to give interpretation to point ranges |
| or to specifications required for bidding |
| Destructive 3 level openings are not mandatory |
| PSYCHICS POSSIBLE but rare |

| OPEN -ING | MIN NO OF CARDS | TICK IF ARTIF -ICIAL | DESCRIPTION | NEG DBL THRU | RESPONSES (including modifications over competition) | SUBSEQUENT AUCTION | MODIFICATIONS OVER COMPETITION AND WITH PASSED PARTNER |
|-----------|-----------------|----------------------|--|--------------|---|--|---|
| PASS | | | | | | | |
| 1♣ | 0 | ✓ | 16+ HP | 4♥ | 1D= 5-7hp any dist or GF 5crd H; 1H : GF 5crd S 1S= 0-4hp any dist or GF C; 1NT = 12+HP NT or minors 2C=GF D; 2D=NT 7-11HP; 2H=7-11 Minors: 2S=(4441) 2NT=(4441) 10-12HP; 3X=(4441) 7-9HP or 16+HP | 1H : relay, 1NT : GF | transfer bids |
| 1♦ | 2 | | 10-15HP, at least 2crd D | 4♥ | 1H/S : 3+crd if we don't want to bid NT, 0+HP possible; 3C : 5+card C + 4+card D, 0-8 HP 2D = INVERTED, 2NT=11HP, 3D=4-8HP // 2H 0-8 5+S/4+H // 2S = 9-11 5+S/4+H | | Transfer bids |
| 1♥, ♠ | 5 | | 10-15HP | 4♦ | 1NT = FORCING 2NT = GAME FORCING 2♣ = GAME FORCING C or min limit support M | 2♣, 2♦ = LONGEST MINOR 3♣ = single: 3D void | RUBENSOHL after interference : |
| 1NT | 2 | | Non-vul, 1/2hand, (10)11-13 HP Vuln (13)14-16 HP; vuln 3/4 15-17HP Non-vul, 3/4hand, (9)10-14HP Can be irregular (5+ card major, 6+ card minor possible) | | 2♦, 2♥, 2♠, 2ZT = TRANSFER 3♣♦ = (54) 3♥♠ = 4-card GF | | Transfers |
| 2♣ | 5 | | (9)10-15HP 6-crd C or 10-15 5crd C+4crd M 3 hand 5332 possible and/or 6-11HP | | 2♦ = RELAY REST = natural at least inviting, 3c : weak non inviting | | DOUBLE = negative |
| 2♦ | | ✓ | (9)10-15HP, (43)15, 4414, 4405 | | 2H, S ; 3C = non forcing 2NT = ASKING | | DOUBLE = PENALTY |
| 2♥ | 5 | | weak H, 6-11HP, 5crd to 6-crd | | 2NT = ASKING | | |
| 2♠ | 5 | ✓ | weak S, 6-11HP, 5crd to 6-crd | | 2NT = ASKING 3♣ = PUPPET STAYMAN | | |
| 2NT | | | (21)22 - 23 HP | | 3♦, 3♥, = TRANSFER 3♠ = prepared minor bidding | | |
| 3♣ | 5 | | natural preempt, non vuln 0-6(7-9)hp, 5+crd | | | | |
| 3♦ | 5 | | natural preempt, non vuln 0-6(7-9)hp, 5+crd | | | | SLAM APPROACH AND CONVENTIONS |
| 3♥ | 5 | | natural preempt, non vuln 0-6(7-9)hp, 5+crd | | | | |
| 3♠ | 5 | | natural preempt, non vuln 0-6(7-9)hp, 5+crd | | | | 4NT = KEY CARD BLACKWOOD 41 - 30-2 without Q-2 with Q |
| 3NT | | ✓ | 1st/2nd GAMBLING any color, 3rd/4th to play | | | | 4m : could be asking for aces; first step is not interested in slam |
| 4♣ | | | NAMYATS, nothing to hide | | | | SPLINTER BIDS |
| 4♦ | | | NAMYATS, nothing to hide | | | | |
| 4♥ | | | 1-2 hand : 4-12 HP, preferring to play himself | | | | |
| 4♠ | | | 1-2 hand : 4-12 HP, preferring to play himself | | | | |
| 4NT | | | Minors (5-5) | | | | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening) | | |
| 1Level = Light (5-16), (4)5+ cards, 2Level = VUL-sound, NV-light | | |
| Resp: TRF over 1M-(Dbl /1Sp), 1/1 is 4+ F1 over DBL, 1NT/2suit =TRF TRF over 1DI – (Dbl), 1DI – (1x) – 2m = F1, 2M = NF | | |
| Cue=F1; fit=up to 9 HCP; 2/1= SF; 2CL=Drury; Jump Suit= Suit +fit, Jump Cue=SPL; 2NT over 1M= limit raise+; jump fit= Mixed; 2JS= SPL 2-nd level =5+ cards,(8)9-15 HCP; resp: Cue=F1 w/ fit; 2/2=SF; 3/2=F1 JS= Suit + fit, INV+; 2NT = NAT; 3NT/4HE/SP = for play | | |
| 1NT = NAT, 2m= (8)9-16 normally 6 cards | | |
| Reopening: All jumps = 6+ cards 12-16 , Middle 2 bid | | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| NAT 15-18 , system on | | |
| Reopening: 1NT = (8)9-11Vs 1m, (9)10-12 Vs 1M | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| (1m) - 2He/Sp=4M5+Om 8-12, 2NT = 4H5+Om Str.,3Om = 4S5+Om Str | | |
| (1He) - 2SP = 4Sp5+m(8-12), 3Cl/Di = 4Sp5+m(13-16); | | |
| (1M) – 2M = Michaels, 2NT = mm, (1Sp) – 3Cl/Di = 4He 5+m (13-16) | | |
| (1Di Prec) – 2DI= Nat, 2He= 55+MM, 2Sp= Nat Weak, | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| (1m)-2m = MM, but (1DiPrec)-2DI = NAT,2HE= MM, 3DI= MM str -3m = MM str. 2NT = 4He5+Om, 3Cl = 4Sp5+Cl (13-16) | | |
| | | |
| VS. NT (vs. Strong/Weak; Reopening;PH) | | |
| Over 14+NT: 2CL= MM,2DI = 1M, 2H/S =5+M4+m, DBL = PEN | | |
| 2NT = He+m, 3m= Pre in Green, 3m= Sp+m in Red | | |
| Reopening: DBL = 11+HCP, 2CL = MM, 2Di = 1M, 2M= 5M4+m | | |
| Vs. Weak NT: 2CL = MM, DBL = 12+ HCP, 2Di= 1M, 2M= 5M4+m | | |
| 2NT = He+m, 3m= Pre in Green, 3m= Sp+m in Red | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| T/O DBLs up to 4He, NT bids = NAT, LEB 2NT Response | | |
| (3M) – 4m = Leaping, (3m) – 4m = MM, (2M) – 4m = 5m5M Leaping | | |
| (4SP) – DBL = PEN Oriented, 4NT = T/O or Strong OM/2suits hand | | |
| (1CL Strong) - DBL = MM, 1SP = 1m, 1NT= mm, 2CL = Blacks, 2DI = Reds, 2NT = He+Cl, | | |
| (1CL) – P – (1DI) – DBL = MM, Suit = NAT, 1NT = mm, 2NT = 55+mm or strong 2 suited hand | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| 1x = 4+cards NF, RDBL = 11+HCP; 1NT...2(M-1) = TRF over M | | |
| 1Di - (DBL/1M) : 2NT = mm | | |

| LEADS AND SIGNALS | | |
|--|--|-----------------------------|
| OPENING LEADS STYLE | | |
| | | |
| Suit | Lead | In Partner's Suit |
| Suit | Generally 2 nd – 4 th best | same |
| NT | Same or Attitude | same |
| Subseq | same | same |
| Other: Sometimes we may lead 3th or 1 st w/ small 4+cards | | |
| Lead at NT A or Q = asks > small enc. | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AK(+),Ax(+) asks for ATT | AKx(+) asks for ATT |
| King | AKx(+),KQ(+),Kx asks CT | Same (Att if 0-2c in dummy) |
| Queen | (A)QJx(+), Qx | Same, KQ109(+) ATT/Unbl. |
| Jack | J10x(+), Jx, | Same, QJ9x (Rare at NT) |
| 10 | AJ10x,KJ10x,10x,H109x(+) | same |
| 9 | H9x, J98x(+), 109x(+) | same |
| Hi-X | 9S,xS, HxxSx(+) | xxxS or xSxx, xxxSx(or Att) |
| Lo-X | xSx, HxxS, xxxS | HxS(if x important), xSx |
| SIGNALS IN ORDER OF PRIORITY | | |
| 1 HI = ODD | Partner's Lead | Declarer's Lead |
| Suit 2 S/P | Same | HI = ODD |
| 3 HI = DISC | | S/P |
| 1 HI = ODD | Low = R Smith echo | Low = R Smith echo |
| NT 2 HI = DISC | HI = ODD | HI = DISC |
| 3 S/P | S/P | S/P |
| Signals (including Trumps): | | |
| We play REV Smith echo at NT from both sides (Low = ENC) | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| Light(9+HCP) if proper (ex. 4441) distribution in any position | | |
| Natural responses, based on balance | | |
| Cue-bid = GF or 4M(44MM) INV+ | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| (1NT)-(3NT)-DBL = lead HE | | |
| SUPP DBL/RDBL, any STR at 1-level, not MIN at 2-level, | | |
| All DBLs of suit that OPP bid and support are G Try (3 in our S is comp.) | | |
| (1M)-P-(P)-DBL,(2M): DBL = points, 2NT = 2 suits | | |
| PEN DBL = in FG (but not if it's PRE or OPPs suit bid & support) | | |
| DBL of SPL when we are FAV is save oriented, else lead the Lower suit | | |

| EBL CONVENTION CARD | | |
|---|--|--|
| CATEGORY: BLUE | | |
| NCBO: Bulgaria | | |
| PLAYERS: Ivanchev - Nikolchev | | |
| Hristo - Klimentin | | |
| EVENT: All | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| STRONG CLUB | | |
| Light Opening and Overcalls, 5-Card M and NF 1NT response | | |
| Free PRE, especially w/ passed partner | | |
| Frequent use of NON-PEN doubles | | |
| 1NT Opening = 14-16(17) , may have 5M, 6m, SGL A, K, Q | | |
| 1NT Opening = 15-17 in 3th, 4 th pos. | | |
| 2/1 = FG | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 1CL = Strong, 1Cl-1Di = Neg., 1DI = Precision 0+ di, 10-15 | | |
| 2CL = 6+Cl w/o 4M (10-15) or 5+Di w/ 4M (8-10) | | |
| 2DI = MULTY 1M in 1 st & 2 nd pos. (MM in 3th and 4 th pos.) | | |
| 2HE = 4He 5+Cl (10-13) (4He 5+m in 3th & 4 th pos. (8-12) | | |
| 2SP = 4Sp 5+Cl (10-13) (4Sp 5+m in 3th & 4 th pos. (8-12) | | |
| 2NT = 4He 5+Cl w/ SGL (13-16) (4He (5)6+m in 3th & 4 th pos.) | | |
| 3CL = 4Sp 5+Cl w/ SGL (13-16) (4Sp (5)6+Cl in 3th & 4 th pos.) | | |
| 3DI = PRE in 1 st & 2 nd , (4Sp (5)6+Di in 3th & 4 th pos. (13-16) | | |
| 3NT = strong 4M opener (NAT in 3th & 4 th pos.) | | |
| w/comp. bidding 3+ level (3M and more) | | |
| DBL = have to bid more, Pass = NO | | |
| IMPORTANT NOTES | | |
| With two suits bid by the OPPs, We bid the stopper | | |
| PSYCHICS: Rare. We practise light openings in 3th pos. 4+ | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG,DBL THRU | | | | |
|--------------|--------------------|-------------------|--------------|---|--|--|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | * | 0 | 4He | 16+ HCP, any shape, or 8-8,5 playing tricks w/ control hand | 1Di = 0-7 any, 1He = 5M, 1Sp= 5m332 or 5m422, 1NT = 6M, 2Cl= 6m or 55mm, 2Di= 5m4any+sgl 2He= 8-11 or 14+ Bal, 2Sp= 4441, 2NT= 12-13 Bal 3x = 5-7 2 suits, 3Sp = 6+ tricks any suit AKDxxx+ | 1Cl-1Di-1He=F1, 2Sp= 5+Sp5+any, 3Cl=55mm, 3Di=5He5Di, 3He=5He5cl | same |
| | | | | | | | |
| 1♦ | * | 0 | 4He | 10-15 HCP | 1M = F1, 1NT = 7-10, 2m = 4+ GF, 2He= INV+w/ Sol.6+ any suit, 2Sp= Inv Bal or 54+mm comp+, 2NT= 1m weak, 3m= NAT INV, 3M= NF | 1Di-1M-2NT= any SPL, 1Di-1M-3M=min un | 8+HCP in 3th pos. |
| | | | | | | 1Di-1M-1NT-2Cl®Inv,2Di®GF,2NT=avt>3c | |
| 1♥ | | 4 | 4Di | 5+He (9)10-15 HCP or 4He 441 any | 1NT = NF, 2Cl=GF w/o fit, 2Di= GF w/ fit, 2SP= Spl Sp or INV w/ 3 fit, 2NT= INV+4+fit, 3x= Spl 3NT= Blac1430 ,3Sp/4Cl/Di = void, 4S = for play | 1M-1NT-2Cl = Gazzily | 1M – 2CL = Drury (then 2Di= min, 2M = 6M Unbal) |
| | | | | | | | |
| 1♠ | | 5 | 4He | 5+Sp (9)10-15 HCP | 1NT= NF, 2Cl/Di = same, 2He= INV+w/ Solid 6+ any suit , 2NT=INV+ 4+fit,3xSpl, 4x =void & Excl | same | 1M = (6)7+ HCP in 3th pos. |
| INT | | | | (14)15-16(17)HCP, 5M,6m,Sgl T/O | 2Sp= ASK weak double & 5M, 2NT= CL INV+, 3CL= DI INV+, 3Di= (14)44 GF, 3M= 54mm GF | 1NT-(Dbl)-Rdbl=1m or 2MM, 2Cl= 2 suits, 2Di/He= TRF, 2Sp = mm | 15-17 HCP in 3th pos. |
| | | | | | | | |
| 2♣ | * | 5 | 4He | 6+Cl w/o 4M, (10-15) or 5+Di w/ 4M, (8-10) | 2Di=@,2M =Nat NF, 2NT =5+4+MM GF,3Cl=P/C 3Di=5He5Di Inv, 3He= MM Inv, 3Sp= 5Sp5Di Inv 4CL/DI = P/C, 4M = For play | 2Cl-2Di-2M=5Di4M(8-10), 2NT=6Cl Strong 3Di = 4Di strong, 3M = 6+ Sol Cl + A/K inM | 8+ HCP in 3th pos. |
| | | | | (5)6+M weak, (3-9) | 2He=P/C, 2Sp= NAT NF, 2NT=R, 3Sp= mm GF | 2DI-4Cl= bid your suit TRF(4Di = bid Nat) | 2CL-(DBL) = t.o.♣,(2DI) = t.o.♦ |
| | | | | MM in 3ht & 4 th pos. (4)5-10) | | | MM or Di in 3th pos. |
| 2♥ | * | 4 | | 4He5+Cl (10-13), 4He5+m 3th | 2Sp = NAT INV, 2NT = INV, 3Di= Relay INV+ | >3He=64,3Sp=5431, 3NT=5422 | 4He 5+m (8-12) in 3th & 4 th pos. |
| | | | | | | | |
| 2♠ | * | 4 | | 4Sp5+Cl (10-13), 4Sp5+m 3th | 2NT = Nat, INV, 3Di = Relay INV+ | >3He=64,3Sp=5431, 3NT=5422 | 4Sp 5+m (8-12) in 3th & 4 th pos. |
| | | | | | | | |
| 2NT | * | | | 4He5+Cl w/ SGL (14-16) | 3Di= Relay GF | > 3He = 64, 3Sp/NT = 5431 L/H singl | 4He 6+m (13-16) in 3th & 4 th pos. |
| | | | | 4He6+m in 3th & 4 th pos. | | | |
| 3♣ | * | 6 | | 4Sp5+Cl w/ SGL (14-16) | 3Di = Relay GF | > 3He = 64, 3Sp/NT = 5431 L/H singl | 4Sp 6+Cl (13-16) in 3th & 4 th pos |
| 3♦ | * | 6 | | PRE free, 4Sp 6+Di in 3th pos. | 3M = F1, 4CL= RKCB , 4M,5m = to play | | 4Sp 6+Di (13-16) in 3th & 4 th pos |
| 3♥ | | 6 | | PRE free in green, 4-9 in red | New suit = F1, 4CL = RKCB | | |
| 3♠ | | 6 | | PRE free in green, 4-9 in red | 4CL = RKCB,4DI = F1, 4HE = to play | | |
| | | | | | | | |
| 3NT | * | 7 | | Strong 4M opener,NAT in 3/4th | 4Cl= S/T, 4DI= Middle S/T, 4He= P/C | 4Cl > 4Di/He = TRF; 4DI > 4M = NAT Min. 4NT= A,K cue in OM, 5M = short cue in OM | 3NT= NAT to play in 3th /4 th pos |
| 4♣/♦ | | 7 | | PRE (3-10) | 4M = For play | HIGH LEVEL BIDDING | |
| 4♥/♠ 5♥/♠ | | (6)7 | | PRE (3-10) | | 14,30, 2, 2 w/Q; Cue = 1 st & 2 nd round equally, Exclusion RKCB – 14,03,2,2 w/Q | After Q trump ASK, min return in our trump suit = No Q, slam in our suit = Q , nothing in reserve |
| | | | | | | | |
| 5♣/♦ 4NT | * | | | PRE 5+5+ mm (7-14) | | After RKCB first step = ASK for Q trump, 5NT = ASK for K, 6x= ASK for 3 rd control | New suit at 6-level = Q + K in the bid suit, 5NT = Q + some val |

| DEFENSIVE AND COMPETITIVE BIDING | | | LEADS AND SIGNALS | | | WBF CONVENTION CARD | | |
|---|-------------|--|--|------------------------|------------------------|---------------------|--|--|
| OVERCALLS | | | OPENING LEADS STYLE | | | | | |
| 1M: 5-15 | | | Suit | | NT | | | |
| 1S=4+F1, 1N=F1, 2Cue/2N/3Cue/3M=3/4/mixed/PRE, 4m=SPL | | | General | 3/5 | 4th best | | | |
| JS New Suit=Inv, New Suit=F1 or TRF | | | Pd's suit | 3/5 | 3/5 | | | |
| 2nd level: 9-16 | | | Middle of game | 2/4-small from xx...9x | 2/4-small from xx...9x | | | |
| 2M: 2N=R ask range, 2M=4M F1, 1st free step=50M, JS M=Inv | | | | STR 10 Vs AJx dummy | STR 10 | | | |
| 2M: 2N=R ask range, Cue=Fit, NS=F1 or TRF, 4m=SPL | | | General | Rusinow | Rusinow | | | |
| 1NT OVERCALL | | | A | Ax+, AK blnk | AK+ | | | |
| Live: 15-17, System On | | | K | AKx+ | STR combination | | | |
| Balanced: 11-14, System On | | | Q | KQx+ | KQ+ | | | |
| DIRECT CUE and JUMP OVERCALLS | | | J | QJx+ | QJ+ | | | |
| (1M): 2M=OM+C, 2N=OM+D, JS=PRE | | | 10 | J10x+, HJ10+ | J10+, HJ10+ | | | |
| (1m): 2D=MM, 2N=om+H, JS=PRE | | | 9 | 109x+, H109+, 9x | 109+, H109+, 9x | | | |
| (1D, Precision)-2D=NAT | | | 1st trick: STD Count | | | | | |
| (1C)-2C=Nat overcall | | | We lead Rusinow except: Pd's suit (5+), Dummy's suit (5+), Slams, PRE and lead his or side suit, middle of game | | | | | |
| JUMP CUE | | | NT: Rev Smith | | | | | |
| (1C)-3C=PRE | | | SIGNALS IN ORDER OF PRIORITY | | | | | |
| (1D)-3D=6D 13-16, (1D, Precision)-3D=PRE | | | SUIT | | NT | | | |
| (1M)-3M=55mm 13+ | | | 1 | Low=Even or Enc | Low=Even or Enc | | | |
| Reopen: 2Cue=FG any hand, 3Cue=MM or mm | | | 2 | STD S/P | STD S/P | | | |
| VS.NT | | | 3 | --- | --- | | | |
| DBL=Points or STR hand, 2C=MM, 2D="1M", 2M=5M4m, 2N=5M5m STR, 3C=mm NF, 3N=mm, Rest=Nat | | | Signals priority - Count, Suit preference, Attitude | | | | | |
| VS. PREEMPTS | | | | | | | | |
| 3C: 4C=D+M, 4D=MM | | | DOUBLES | | | | | |
| 3D: 4C=C+M, 4D=MM | | | TAKE OUT DOUBLES | | | | | |
| 3H: 4H=S+m | | | Most low level DBLs are T/O or COMP | | | | | |
| 3S: 4S=H+C | | | | | | | | |
| VS. ARTIFICIAL STRONG OPENING | | | SPECIAL ARTIFICIAL DOUBLES/REDOUBLES | | | | | |
| 1C: DBL=MM, 1N=mm, 2N=55MM, 3N=mm, Rest=Nat | | | Lead directing DBL | | | | | |
| 2C/D: DBL=Suit, Cue=MM, 2/3N=mm, Rest=Nat | | | Support DBL/RD | | | | | |
| OVER OPPONENTS DOUBLE | | | Game try DBL | | | | | |
| 1D: RD/1H=H/S, 1S=TRF 1N, 1N/2C=TRF C/D, 2D=6M WK, Sys on | | | | | | | | |
| 1M: RD=10+, 1N-2UnderM=TRF's, 2M=WK, Sys On | | | | | | | | |
| 2C: RD=10+, 2D=5D NF, Sys On | | | | | | | | |
| | | | | | | | | |
| Category | Blue | | GENERAL APPROACH AND STYLE | | | | | |
| NCBO | BULGARIA | | PRECISION CLUB | | | | | |
| EVENT | All Events | | 1C=16+ any or power hand 13+ | | | | | |
| PLAYERS | Nanev-Gunev | | 1D=0+ cards 10(9)-15 | | | | | |
| | | | 1M=5+ cards 10(9)-15 | | | | | |
| | | | 2C=6C 9-15 or 5C4M 10-15 | | | | | |
| | | | 1N: NV:1st&2nd=13-15, Rest seats or VUL=14-15 | | | | | |
| | | | 2N=18-19 | | | | | |
| | | | ! Light openings 1st position - 1D/1M/2C ! | | | | | |
| | | | SPECIAL BIDS THAT MAY REQUIRE DEFENCE | | | | | |
| | | | 2D="1M" 5+ 3-9 | | | | | |
| | | | 2H=MM 54+ 3-9 | | | | | |
| | | | 2S=SSp5m 3-9 | | | | | |
| | | | 3x=PRE | | | | | |
| | | | 3N=STR "4M" | | | | | |
| | | | 4m=PRE | | | | | |
| | | | 4M=PRE | | | | | |
| | | | 4N=mm | | | | | |
| | | | SPECIAL FORCING PASS SEQUENCES | | | | | |
| | | | Reverse in FG situation: Pass=PEN or STR, DBL=Intention | | | | | |
| | | | COMP over 6 level+: DBL=STOP, Pass=ok | | | | | |
| | | | IMPORTANT NOTES THAT DON'T FIT ELSEWHERE | | | | | |
| | | | LEB and TRF in many situations | | | | | |
| | | | Relays sequences after 1M-2C, 1C-1H/S/N | | | | | |
| | | | PSICHICS | | | | | |
| | | | Non convention leads and signals | | | | | |
| | | | Psichics bid with long fit, Open 3m with 5 cards 1st pos FAV | | | | | |
| | | | light openings 1st/3rd position, very light overcalls 1st level | | | | | |

| OPENING | ART | min | NEG | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | PASSED HAND |
|------------|-----|-----|------|--|---|--|--|
| 1C | Y | 0 | 4H | 16+ any, possible upgrade with 14(13) | 1D=0-7, 1H=5S or 12+ Bal, 1S=5H or 8-11 Bal 1N=5H 12+, 2C=5D, 2D=5C, 2H=5C4D/6C4D 2S=55mm, 2N/3C/3D/3H=4441 SGL H/S/C/D 3S=AKQ(7) any suit | 1C-1D 1H=ART, 1S/2m=NAT NF, 1N=16-17, 2H=5H4S 16-19 2S=5S5m FG or 4S6m FG or 6S STR NF, 2N=20-21 3C=mm Inv, 3D=MM FG, 3H=MM Inv, 3S=mm FG | Sys on |
| 1D | Y | 0 | 4H | Precision style 10(9)-15 | 1M=4+ F1, 1N=NF, 2C=3+ FG, 2D=4+ FG 2H=5S4H WK, 2S="1m WK" or "Inv 3N" 2N=mm WK, 3m=Inv, 3M=PRE, 4m=6m5H | 1D-1M-1N 2C=ART: Any Inv or SOFF D/C 2D=ART FG | 2m=6(5)m NF Sys on |
| 1H | No | 5 | 4H | 10(9)-15 | 1S=4+, 1N=F1, 2C=Relays FG ask for shape 2D=3H 10-13, 2H=5-9, 2N=4H Inv or Any Void 13+ 2S/3m=6 Inv, 3H=mixed, 3S=7S Shape 3N/4C/D=Void S/C/D 10-12, 4H=wide range | 1S-1N 2C=Multimeaning 2D=4D 2H=4H, up to 13 2N=6S max 3m=55 max 3H=55 good minimum 3S=Shape | 1N=NF =>Sys On 2C=3Fit max 2D/H=Nat 5+ Sys on |
| 1S | No | 5 | 4H | 10(9)-15 | 1N/2C/2S/2N/3C/3D/3S=Same "1H" 2D=5+H SOFF-Inv, 2H=3S 10-13 or 6H FG 3H=7H Shape Inv, 3N/4C/D=Void H/C/D 10-12 4H=SOFF, 4S=wide range | | |
| 1N | No | 2 | 4H | 13-15 NV 1/2 14-15 NV 3/4 14-15 VUL all seats SGL H is ok | 2C=STAY NF, 2D=TRF 4+H (4 if Inv), 2H=TRF 5S 2S=Ask range or 6C, 2N=mm WK or 6D, 3C=54mm FG, 3D=5H4S Inv, 3M=55mm short M 4C/D=PUP 4H/S, 4M=SOFF, 4N=QUANT | 1N-2C 2D=No 2H=4H, 2S=4S, 2N=44 3C/D=5H/S | Sys on |
| 2C | No | 5 | 4H | 6C or 5C4M 10(9)-15 | 2D=@ 9+ 2H=F1, 2S=NF 2N=PUP 3C: WK Clubs or FG 6D 3C=8-10, 3D=55MM Inv+ 3H/S=6 Inv, 4C=PRE 4D=Any Void, 4M=SOFF, 4N=RKCB | 2C-2D 2H=4H or 6322 max or 6331 max or 7222 max 2S=4S, 2N/3C=6C bad/good minimum 3D=6C4M FG (3H=R ->3S=4H, 3N=4S) 3H/S=6C4D FG short H/S 3N=7C FG | 2H=NF 2N=WK fit or SOFF D Sys on |
| 2D | Y | 0 | Spec | 6(5)M 3-9 | 2H/3H/4H=p/c 2S=Ask ® 2N/3C=6C/D SOFF+ 3D=6S Inv+, 3S=SOFF 4C=TRF suit, 4D=TRF 6+H | 2D-2S 2N/3C=5H/S 3D/H=6H/S min 3S/N=6H/S max | Sys on |
| 2H | Y | 4 | PEN | 54 MM NV 55 MM VUL-NV 5H4+S VUL-VUL | 2N=Ask ® 3C/D=Nat NF 4C/D=Trump FG | 2H-2N 3C=55 any =>3D=R =>max/med/min 3D/H=54/45 min 3S/N=54/45 max | Sys on |
| 2S | Y | 5 | PEN | 5Spades+5minor 3-9 | 2N=Ask ®, 3/4C=p/c, 3D=TRF 6H SOFF+ 3H=GT in Spades, 4D=mini KCB for Spades 4H=SOFF, 4N=Ask m | 2S-2N 3C/3D=5C/D min 3H/3S=5C/D FG 3N/4C=6C/D FG | Sys on |
| 2N | No | 2 | 4H | 18-19 sgl H is ok | 3C=PUP STAY 3D/H=TRF 5H/S 3S=mm 4C/D/H/S=ST H/S/C/D | 2N-3C 3D=1/2 "4M" 3H=No 3S/3N=5S/H | Sys on |
| 3x | No | 6 | PEN | 6+ cards 3-9 | 3C: 3D=PUP 3H, 3M=F1, 4D=MM 3D: 3H=PUP 3S, 3S=F1, 4C=MM 3H: 3S=FG, 4C=ST H, 4D=PUP 4H 3S: 4C=PUP 4D, 4D=ST S, 4H=SOFF | HIGH LEVEL BIDING CUE style: 1st&2nd round CTRL LIGHTNER: inquires a non-standard lead RKCB =14,03,2,2+Q Ex =0,1,2 mini KCB =0,1,1+Q,2 PoDe | |
| 3NT | Y | 0 | PEN | STR 4H/S | 4C=ST (4D/N=RKCB H/S), 4D=Bid your suit PFS 4H=p/c, 4S=SOFF I know suit, 4N=RKCB, 5m=Cue | | |
| 4m | No | 7 | PEN | 7(6)m PRE | 4D/5C=mini KCB, 4N=SOFF | | |
| 4M | No | 7 | PEN | 7(6)M PRE | 4S=SOFF, 5m=Cue, 5H=SOFF 4N=mini KCB | Others: Jump 5N=Pick up Slam or Josephine | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style: Responses; 1 / 2 Level; Reopening) | | |
| Wide range, 4-5+ cards 4-15pts | | |
| (1x)-pass-(pass)-1NT=11-14/15-17 depends on m/M opening | | |
| -2NT=18-20 bal or semi-bal | | |
| -jump to 2M/3m=6-7cards 11-14pts | | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| (14)15-17 bal or semi-bal | | |
| (1m)-pass-(pass)-1NT=10-14pts | | |
| (1M)-pass-(pass)-1NT=15-17pts | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| Preempts (VUL dependant and wide range), intermediate 13-16 when unfavourable | | |
| Reopen: intermediate | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| Michaels / Leaping, | | |
| (1M)-3M=strong with minors | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| DBL=points ; 2♣=MM 2♦/♥/=natural ; 2NT=mm | | |
| Same against weak NT | | |
| VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| T/O ; strong 2 colours | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1 or 2 | | |
| DBL=MM ,1NT=minors | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| Transfers after 1M-(DBL) | | |

| LEADS AND SIGNALS | | |
|--|-----------------------------------|-------------------|
| OPENING LEADS STYLE | | |
| | Lead | In Partner's Suit |
| Suit | 2/4 | same |
| NT | 2/4 | same |
| Subseq | 2/4 or 4th best | same |
| Other: | x from K10x,Q10x is an exception. | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AK+ | same |
| King | AKQ.AKJ,KQ(J),KQ10 | same |
| Queen | QJ(10)+,KQ10+ | same |
| Jack | AJ10+,KJ10,J10+,Jx | same |
| 10 | H109+,109+ | same |
| 9 | H9x | same |
| Hi-X | xXx | same |
| Lo-X | xX,xxxX | same |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| 1 | Count low-even | Count low-even |
| Suit 2 | | |
| 3 | | |
| 1 | | Reversed smith |
| NT 2 | Count low-even | Count low-even |
| 3 | | |
| Signals (including Trumps): | | |
| Count or labyrinth ; on A lead rev. attitude | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| light T/O doubles ,competitive, | | |

| W B F CONVENTION CARD | | |
|--|--|--|
| CATEGORY: Blue | | |
| NCBO:European championship | | |
| PLAYERS: Grozyo Donev | | |
| Zhivko Draganov | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| Precision club; 5 cards majors ; 1♦ 0+ 10-16 | | |
| 1NT 10-13/14-16 ; | | |
| 2♣=5♣4M or 6+♣ | | |
| 2♦=both M's | | |
| 2M=weak 5+cards | | |
| 2NT=minors | | |
| 2/1=GF | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 1♣=strong (16+ if bal) | | |
| 1♦=0+ 10-16pts | | |
| 1M=5+ 10-15pts | | |
| 1NT 10-13/ (13)14-16pts ,might have 5M/6m/low singleton | | |
| 2♣=5♣4M or 6+♣ 10-15pts | | |
| 2♦=both M's | | |
| 2♥= weak 5+cards | | |
| 2M =weak 5+cards | | |
| 2NT=minors | | |
| 3x=preempive | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| When the interference is under the bid we are forced to; | | |
| In powerful auction,when we have shown strength | | |
| IMPORTANT NOTES | | |
| Transfers and switches in contested auction | | |
| PSYCHICS:rare(usually with long fit) | | |

| OPEN ING | TI CK IF AR TI FI CI AL | MIN .NO. OF CAR DS | NEG .DB L THR U | Donev - Draganov, Bulgaria | | | |
|-------------|--|--------------------------------|-----------------------------|--|---|---|--|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | x | 0 | | Strong unbal or 16+bal | 1♦=0-7 ; 1M/2m=5+cards GF ; 2♥=8-10bal ; 2♣=minors GF 2NT=any 4441 GF 3♣=44(50) GF | 1♣-1♦-1♥=F-nat or balanced (19/20 23/24) 1♣-1♦-3♥/3♣ =55MM NF/GF | |
| | | | | | | | |
| 1♦ | x | 0 | | 0+10-15 | 1M=4+RF 2♣=3+cards GF 2♦=5+cards GF | 1♦-4♣/♦-transfer for ♥/♣ | 1♦-2M= 5M5m |
| | | | | | 1♦-2♣=both minors or NT invitation; 1♦-2NT=1m preemptive ; 1♦-3m=invitation | | |
| 1♥ | | 5 | | 5+cards 10-15pts | 1♥- 1NT=RF 2♣=R GF ; 2♦=5+cards GF; 2♣=any splinter; 2NT =4♥ GF ; 3♣=4♥(8)9-11pts 3♦=4♥(6)7-9pts; | 1♥-1NT-2♣=1+cards | 1♥-1NT=NF |
| 1♠ | | 5 | | 5+cards 10-15pts | 1♣-1NT=RF 2♣=R GF ; 2♦=5+GF ; 2NT=any splinter ; 3♣=4♥ GF; 3♦=4♣(8)9-11pts 3♥=4♣(6)7-9pts; | 1♣-1NT-2♣=2+cards | 1♣-1NT=NF |
| INT | | 1 | | 1 st /2 nd POS FAV=10/13 (13)14-16 ;possible low singleton | 2♣=stayman ; 2♦/♥/=transfers 2♣=clubs or bal invitation ; 2NT=puppet ; 3♣=♦; 3♦=55MM GF | | 1NT(10-13) - (x) - 2♣ = 1minor. See the brown sticker notes. |
| 2♣ | | 5 | | 5♣4M or 6+♣ | 2♦=R ; 2M-nat NF ; 2NT puppet to 3♣ ; 3♣-invitation 3♦=55MM inv ; 3M=6+inv | | |
| 2♦ | x | 0 | | Both M's preemptive, wide range | 2NT-inv ; 3♣ inv+with hearts ; 3♦=inv+with spades 3/4M=preemptive | | |
| 2♥ | | 5 | | 5+cards weak, wide range | 2♣=R 2NT=puppet to 3♣ | | |
| 2♠ | | 5 | | 5+cards weak, wide range | 2NT=R 3♣=puppet to 3♦ | | |
| 2NT | x | 0 | | Both minors / 25+pts 4 th pos. | 3♥=R ; 3♣=R | | |
| 3♣ | | 6 | | preempt, wide range | 4♦=rkcb | | |
| 3♦ | | 6 | | preempt, wide range | 4♣=rkcb | | |
| 3♥ | | 6 | | preempt, wide range | 4♣=rkcb | | |
| 3♠ | | 6 | | preempt, wide range | 4♣=rkcb | | |
| 3NT | x | 6 | | Strong 4M opening | 4♣=asking for shortness | | |
| 4♣ | | | | natural preemptive | | | |
| 4♦ | | | | natural preemptive | | | |
| 4♥ | | | | natural | | | |
| 4♠ | | | | natural | | | |
| 4NT | | | | Minors 65 | 5♥-rkcb over ♣ ; 5♣-rkcb over♦ | | |
| | | | | | | HIGH LEVEL BIDDING | |
| | | | | | | RKCB 1403 ; DEPO/REPO ; CUE,SPL ; 4NT-5NT even with void | |

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style, Responses, ½ Level, Reopening)

Style: 6-15 light style

Vulnerable jump is intermediate (1x)-2M – 9-15

Reopening: 6+ Hcp

1NT OVERCALL (2nd /4th Live; Responses, Reopening)

2nd position: (14) 15-17 (18) balanced hand

Responses: over m=same as after 1NT opening; natural over M

4th position: 10-14 balanced hand

Responses: over m=same as after 1NT opening; over M

2♣ is asking for other M, 2♦ shows 5 cards in diamonds ...,

Jump is invitation, cue = F ask for 4 card M

JUMP OVERCALLS (Style, Responses, Unusual NT)

Style: nv: Weak, could be 5 cards. 0-11 HP. opposite passed hand wide ranging

Vul: natural serious 6+ cards

Responses: Natural. 2NT=F, new suit =NF, good hand

Unusual notrump: jump to 2NT or 4NT is two suiter – two lowest unbid suits

Reopening:

DIRECT and JUMP CUE BIDS (Style, Resp., Reopening)

Style: Michaels (unlimited); jump cue shows solid suit and asks for stopper

Responses: Nat.-new suit is NF, 3NT is to play, cue & 2NT F.

Reopening: Michaels

VS. NT (vs. Strong / Weak; Reopening; PH)

Strong & Weak: 2♣ is Ms (Landy) or Stayman if 1NT is weak; 2♦/♥/♦ natural

dble shows points 14+; 2NT = M + m, 3NT Majors, 4NT minors

Reopening: same; dble is often with 4♠ (10+ Hcp)

Passed Hand: same

VS. PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)

Doubles: take out up to 4♥, general strength over 3♠.

Cue bids: support limit+ or asking for stopper

Jumps: natural stronger than overcall

NT bids: 2/3NT natural, 4NT two suiter

VS. ARTIFICIAL STRONG OPENINGS

vs artif 1♣: dbl majors, 1NT minors, 1x take out from this suit (could be 4333)

OVER OPPONENTS' TAKE OUT DOUBLE

Rdbl is transfer, jump is invitational, 2NT over 1M is inv+ with 4+ cs

LEADS AND SIGNALS

OPENING LEADS AND SIGNALS

Lead In Partners' suit

| | | |
|------|-----------------------------------|-----------------------------------|
| Suit | 3 rd / 5 th | 3 rd / 5 th |
|------|-----------------------------------|-----------------------------------|

| | | |
|----|-----------------------------------|-----------------------------------|
| NT | 3 rd / 5 th | 3 rd / 5 th |
|----|-----------------------------------|-----------------------------------|

| | | |
|--------|------|------|
| Subseq | Same | Same |
|--------|------|------|

| | | |
|--------|--|--|
| Other: | | |
|--------|--|--|

L E A D S

Lead vs. Suit vs. NT

| | | |
|-----|---------------------------|----------------------|
| Ace | AKQ(+); AKJ(+); AK(+); Ax | AKQ(x); AKJxx(+); Ax |
|-----|---------------------------|----------------------|

| | | |
|------|-----------------------|----------------------|
| King | AK; KQJ(+); KQ(+); Kx | KQJ(+); KQ10x(+); Kx |
|------|-----------------------|----------------------|

| | | |
|-------|----------------|---------------------------|
| Queen | QJx(+); QJ; Qx | AQJx(+); QJ9x(+); QJx; Qx |
|-------|----------------|---------------------------|

| | | |
|------|---------------------|----------------------------|
| Jack | J10(+); Jx; KJ10(+) | HJ10(+); J108(+); J10x; Jx |
|------|---------------------|----------------------------|

| | | |
|----|-----------------------------|----------------------|
| 10 | 109x; 10x; K109(+); Q109(+) | H109(+); 109(+); 10x |
|----|-----------------------------|----------------------|

| | | |
|---|----|----------|
| 9 | 9x | H98x; 9x |
|---|----|----------|

| | | |
|------|----------------|----------------|
| Hi-x | Xx, XxXx, HxXx | Xx, XxXx, HxXx |
|------|----------------|----------------|

| | | |
|------|------------------------|------------------------|
| Lo-x | xxX, HxX, xxxxX, HxxxX | HxX; Hxxxx; xxX; xxxxX |
|------|------------------------|------------------------|

SIGNALS IN ORDER OF PRIORITY

Partner's Lead Declarer's Lead Discarding

| | | | |
|-----------------------|---|---|---|
| Suit: 1 ST | C | C | S |
|-----------------------|---|---|---|

| | | | |
|-----------------|-----|---|---|
| 2 ND | Enc | S | C |
|-----------------|-----|---|---|

| | | | |
|-----------------|---|--|--|
| 3 RD | S | | |
|-----------------|---|--|--|

| | | | |
|---------------------|---|---|---|
| NT: 1 ST | C | C | S |
|---------------------|---|---|---|

| | | | |
|-----------------|-----|---|---|
| 2 ND | Enc | S | C |
|-----------------|-----|---|---|

| | | | |
|-----------------|---|--|--|
| 3 RD | S | | |
|-----------------|---|--|--|

LEGEND: C – count (Hi Lo = even), S – Suit preference

E – enc (Lo – Hi = enc)

Signals (including Trump suit): Lavinthal discards, standard count

DOUBLES

TAKEOUT DOUBLES (Style, Responses, Reopening)

Style: natural

Responses: 1ST level is 0-9, jump is invitational, cue is 12+ Hcp

Reopening: can be lighter

SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES

On the first level responder's double shows suit

Support double up to 2♥, double cue for higher suit

In competition if we have 4-3 fit or better doubles suggest penalty

WBF Convention Card



Category: Green

NCBO: Croatian Bridge League

Event: Madeira 2022

Players: Goran Borevković-Ivan Bilušić

2/1

GENERAL APPROACH AND STYLE:

1♣ natural unbalanced or 11-14 balanced, could have 5M or 5♦

1♦ natural unbalanced or 18-19 balanced, could have 5M or 6c

5 card major

1 NT response over 1M is semiforcing

2♥/♦ - weak two (five cards regularly)

Transfers after 1♣

1NT opening: 15-17 HP, regularly 5M, often offshape

2 over 1 Response: 2♣/♥ GF over 1M, 2♦ good raise over 1M

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

Openings:

2♣ = strong, asking for aces, 20+ balanced or any strong hand

2♦ = 5 – 4 M, weak 0-10

2♥ and 2♠ - weak two 0-10, 5+

2NT minors 4-5, 3rd position could be 4-4

3NT gambling 1st and 2nd, on 3rd or 4th position to play

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

pass is the weakest action

4th suit forcing to game

Psychics: Sometimes

- with fit

- after weak two

| Opening | Artificial | Min. | Neg. Double | Description | Response | Subsequent Auction | Passed Hand Bidding |
|----------|------------|------|-------------|---|--|--|--|
| 1♣ | semi | 2 | 4♠ | 10-20 Hcp | 1♦/♥= transfers, 4 cards in ♥/♠ 1♠= invit if partner bal, denies M, 11+Hcp 1NT= up to 9 (10), natural 2m = 5 (6)+ cards, 6-10 Hcp 2M= 6+ cards, 8-10 Hcp 2NT= GF balanced 12-16 could have majors 3X=6+ cards, 0-7 Hpc | 1♥/1♠=3 or 4 cards, weak balanced hand; 1NT=2cards; all other bids= natural After 1♠→1NT=11-12 balanced;2NT=13-14 bal 2♣ = check-back, 1-1x;1y-2NT = transfer to 2♣ 1-1x;1y-3m = game forsing longer minor | |
| 1♦ | semi | 2 | 4♠ | 10-20 Hcp | 1NT=weak, 0-6Hcp; 2♣=♣ or ♦ F to 3♦, 11+Hp 2♥/♠=exactly 3 cards, 9-11 balanced 2NT= 9-11 with 4♦, 3♦=preemptive 3M=splinter, 8-11 Hp | 2♣ = check-back, 1-1x;1y-2NT = transfer to 3♣ 1-1x;1y-3m = game forsing longer minor | |
| 1♥ | no | 5 | 4♠ | 10-20 Hcp | 1NT is semi-forcing; 2♦ is 8-14 3 cads support 2♣=F to game; 2 NT is support (invitational +) 2♠/3♣/3♦= invitational 6+cards 3♠/4♣/4♦= void 8+ hp; 3♥ mixed raise | 1♥/1♠-2♣-2♦ = natural or 11-14 balanced 1♥/1♠-2♣-2other major = 16+ any Gazzilli, Jacoby 2NT | 2♣ = support and maximum no key cards 2♦ = support and maximum 1+ key cards |
| 1♠ | no | 5 | 4♥ | 10-20 Hcp | same as on 1♥ | | same as on 1♥ |
| 1NT | no | - | - | 15-17 Hcp | Stayman; Jacoby, 2♠ slam try, 3m =light invit with minor (3-7), 3M = shortness GF, 4m = texas, 4M to play, 4NT BW | | |
| 2♣ | yes | 0 | | Strong asking for aces Or 20+ balanced | 2♦ no aces no 2 K, 2♥= ace and 1+K, 2♠=ace no K, 2NT=2 aces, 3X=2+ K no aces, NT=3 aces | | |
| 2♦ | yes | 0 | 4♦ | 5-4 M, 6-10 Hcp | 2NT = forcing, responder double = bid your longer major | | |
| 2♥ | no | 5 | | Weak two; 3-10 Hcp | 2NT=F1; 3c, 3h transfers to d, s | | |
| 2♠ | no | 5 | | Weak two; 3-10 Hcp | 2NT=F1; 3c, 3d transfers | | |
| 2NT | yes | - | - | Minors, 5-4 | 3♥/♠ = GF | | |
| 3♣/♦/♥/♠ | no | 5 | - | Weak three, 3-10 Hcp | natural, new suit is F1 | | |
| 3NT | yes | - | - | Gambling | 4♦ asking for singleton | | |
| 4♣ | no | 6 | - | | natural | HIGH LEVEL BIDDING | |
| 4♦ | no | 6 | - | | natural | CUE, Splinter, fit showing jumps, Key card blackwood (RKCB), Responder 4m often optional BW After 4NT DOPI (after 4NT(5♣) we don't play DOPI), after 2♣(2x) pass -4-7hcp, x-0-3(4)hcp | |
| 4♥ | no | 6 | - | | natural | | |
| 4♠ | no | 6 | - | | natural | | |
| 4NT | yes | - | - | Minors | natural | | |

| DEFENSIVE AND COMPETITIVE BIDDING | |
|--|--|
| OVERCALLS (Style, Responses, ½ Level, Reopening) | |
| Style: | natural, aggressive 1-level, sound 2-level |
| Responses: | natural |
| Reopening: | up to 12 HCP |
| 1NT OVERCALL (2nd /4th Live; Responses, Reopening) | |
| 2nd position: | 14(15)-17(18) HCP |
| Responses: | as after 1NT opening (some exceptions) |
| Reopening: 8-11 HCP, natural Responses: natural 1X - pass - 1Y - 1NT: nat, 15-17 | |
| JUMP OVERCALLS (Style, Responses, Unusual NT) | |
| Style: | weak |
| | 2♦ over 1m are M's |
| Responses: | natural |
| Unusual notrump: | two lower suits |
| Reopening: medium monocolor | |
| DIRECT and JUMP CUE BIDS (Style, Resp., Reopening) | |
| Style: direct - michaels | |
| jump – asking for stopper | |
| Responses:nat | |
| Reopening: nat | |
| VS. NT (vs. Strong / Weak; Reopening; PH) | |
| Strong & Weak: | 2♣- MM, 2♦= 1M, 2M =5+M &4+c m |
| Reopening: same | |
| Passed Hand: | same |
| Responses: | natural |
| VS. PREEMPTS (Doubles, Cue-bids, Jumps, NT bids) | |
| Leaping Michaels | |
| VS. ARTIFICIAL STRONG OPENINGS | |
| vs strong 1♣: | NATURAL |
| OVER OPPONENTS' TAKE OUT DOUBLE | |
| natural, rdbl: | 10+ HCP |
| 1M - dble - 2NT: invit+ M | |

| LEADS AND SIGNALS | |
|---|---------------------------------------|
| OPENING LEADS AND SIGNALS | |
| Lead | In Partners' suit |
| Suit | count |
| NT | count |
| Subseq | count |
| Other: | odd - E |
| L E A D S | |
| Lead | vs. Suit |
| Ace | AQJ/J(+), Ax |
| King | KQ, KQ(+), Kx, AK |
| Queen | QJ, QJ10(+), QJ9(+), |
| Jack | J10(+), Jx, |
| 10 | 109(+), H109(+), 10x, |
| 9 | 98(+), 9x |
| Hi-x | Sx, xxSx |
| Lo-x | xxS, xxSx, xxxxS |
| SIGNALS IN ORDER OF PRIORITY | |
| Partner's Lead | Declarer's Lead |
| Suit: 1 ST | high - Even |
| 2 ND | Odd - enc |
| 3 RD | suit preference |
| NT: 1 ST | high - Even |
| 2 ND | Odd - enc |
| 3 RD | suit preference |
| Discarding | |
| Suit: 1 ST | high - Even |
| 2 ND | Odd - enc |
| 3 RD | suit preference |
| NT: 1 ST | high - Even |
| 2 ND | Odd - enc |
| 3 RD | suit preference |
| Signals (including Trump suit): | |
| DOUBLES | |
| TAKEOUT DOUBLES (Style, Responses, Reopening) | |
| Style: | light dble |
| on major promises 4+card in other major if less than 16 HCP | |
| Responses: | natural, suit: 0-8 HCP, NT: 8-10 HCP, |
| jump: 8+-11 HCP, cue-bid: 12+ HCP or shape, DBL: points | |
| Reopening: | natural, 11+ HCP |
| SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES | |
| - negative dble | |
| - support 3 cars on 1m -1 M – any X | |
| | - no lead |

| WBF Convention Card | |
|---|--------------------------------|
| Category: | Natural - GREEN |
| NCBO: | Croatian Bridge Federation |
| Event: | ANY |
| Players: | Jurica CARIĆ & Dubravko DIKLIC |
| SYSTEM SUMMARY | |
| GENERAL APPROACH AND STYLE: | |
| natural | |
| 2-card ♣, 4-card ♦, 5-card major | |
| 2♦/2♥/2♠ - w2, may be 5 cards | |
| 2NT – 20-22hcp, may be 5M, 6m | |
| 1NT opening: 15-17 HCP may be 5M, 6m | |
| 2 over 1 Response: GF | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENCE | |
| Openings: | |
| 1♣ - 2+ cards, 11-21 HCP | |
| 2♣ - (20-21)22+ HCP or 9+ tricks GF | |
| 2♦/2♥/2♠ - w2, may be 5 cards | |
| 3NT – gambling | |
| Conventions: | |
| Lebensohl, Check back (other minor), 1M - 3M: weak, | |
| SPECIAL FORCING PASS SEQUENCES | |
| 1NT - dble - pass | |
| IMPORTANT NOTES THAT DOESN'T FIT ELSEWHERE | |
| 4 th suit forcing | |
| we do not pass when unclear | |
| Psychics: rare | |

| jump: weak, natural | | | | | | | |
|---------------------|------------|------|-----------------|---|--|--|---------------------|
| Opening | Artificial | Min. | Neg. Double | Description | Response | Subsequent Auction | Passed Hand Bidding |
| 1♣ | yes | 2 | 3♥ | 11-21 HP | natural, 2M- weak,, 2NT- invit, 1m-3m=weak | 1♣ - 1M - 1NT - 2♦: check back, | |
| 1♦ | no | 4 | 3♥ | 11-21 HP | natural, 2M- weak,, 2NT- invit, 1m-3m=weak | 1♦ - 1M - 1NT - 2♣: check back | |
| 1♥ | no | 5 | 3♠ | 11-21 HP | 1NT nat, 2NT: 4+♥ invit+ (Note 2.), 3♣=4♥,7-9 3♦=3♥ 10-11, 3♥: weak, 2♣/♦: GF 3♠/4♣/4♦: spl. | 1♥ - 1NT- 2m may be 3 cards | |
| 1♠ | no | 5 | 3♥ | 11-21 HP | 1NT nat 2NT: 4+♠ invit+ (Note 2.), 3♣=4♠,7-9 3♦=3♠ 10-11, 3♠: weak, 2♣/♦/♥:GF 4♣/4♦/4♥:spl | 1♠ - 2NT - 3♣: any min 1♠ - 1NT- 2m may be 3 cards | |
| 1NT | no | - | from 3♣ - 3♠ | 15-17 Hcp, balanced, may be 5M or 6m | 2♣: stayman, 2♦/♥: Jacoby, 2♠: invit to 3NT or ♦, 2NT: trf to 3♣, 3X: invit with HHxxxx in suit | natural | - |
| 2♣ | yes | 0 | from 3♣ - 3♠ | 22+ Hcp, GF or 23-24 balance | 2♦= wait, 2♥/♠/ good suit 8+ 2♣ - 2♦ - 2♥ = natural or 24-25 bal (forces 2♠) | natural | - |
| 2♦ | no | 6 | 2♠ | weak | 2 NT F1, new suit is invitation splinters, RKCB, | Note 1 | - |
| 2♥ | no | 6 | 2♠ | weak | | | - |
| 2♠ | no | 6 | no | weak | | | - |
| 2NT | no | - | 7♠ | 20-22 balance | Baron!!!! | natural | - |
| 3♣, 3♦, 3♥, 3♠ | no | 7(6) | no | preemptive | natural, new suit= F1, game to play, | natural | - |
| 3NT | yes | - | no | AKQxxxx in m, no stopper outside | 4♣: P/C 4♦: ask for singleton | after 3NT- 4♦: 4♥/♠: sing 4NT sing in other min. 5m natural | - |
| 4♣, 4♦ | no | 7 | no | preemptive | natural | natural | - |
| 4♥, 4♠ | no | 7(6) | no | to play | RKCB, F1, | nat | - |
| 4NT | yes | - | no | 6+♣/6+♦ | natural | HIGH LEVEL BIDDING | |
| | | | | | | splinters, cue-bids RKCB 0314, DOPI, ROPI JOSEFINE | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |

(Note 1.) weak two

2♦/♥/♠ → weak ♦/♥/♠

- 2NT

3♣: minimum hand

3♦: min, good suit

3♥: max weak suit

3♠: max hand

3NT: AKQxxx

(Note 2) 1M - 2NT

1♥ - 2NT -

3♣: mimimum hand

3♦ bal, 16+

3♥: singl ♣

3♠: singl ♦

3NT: singl ♠

4♣,4♦: natural 5-5 with concetrated points

4♥: +6c min with good color AK,ADJ,KDJ

1♥ - 2NT -3♣ -

3♦ asks for singelton

3♥ to play,

3♣/4♣/♦ cue bid

1♥ - 2NT - 3♣ - 3♦

4♥: extra minimum hand

1♠ - 2NT

3♣: mimimum hand

3♦ bal, 16+

3♥: singl ♣

3♠: singl ♦

3NT: singl ♥

4♣,4♦, 4♥: natural 5-5 with concetrated points

4♠: +6♠ min with good color AK,ADJ,KDJ

1♠ - 2NT -3♣ -

3♦,3♥,4♣: singelton ♣♦/♥

| DEFENSIVE AND COMETITIVE BIDDING | | | | LEADS AND SIGNALS | | | |  EBL Convention Card  |
|---|--|------------------|-------------------------|---|---|--|--|--|
| OVERCALLS(Style; Responses; 1/2level; Reopening) | | | | OPENING LEADS STYLE | | | | |
| Natural overcalls, can be light on 1-level (especially non-vul) and on the 2-level opposite passed partner. | Suit | Lead | In Partner's Suit | | | | | Category i.e. Green |
| 2 of opponent's suit is a cue with support! | NT | ATT | Count if not supported | | | | | Country: Croatia |
| New suit on the 1-level is 1 round forcing, on the 2-level is constructive but non-forcing. | Subseq | Standard count | | | | | | Event: Open |
| | Other: | | | | | | | Players: Luka ŽUNIĆ & Goran ČEKOL |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | | | | LEADS | | | | SYSTEM SUMMARY |
| 2nd 1NT=15-17(18) (system on) | Lead | Vs.Suit | Vs. NT | GENERAL APPROACH AND STYLE | | | | |
| 4th a)1NT=11-14 after 1 of a minor | Ace | AK+, Ax | AK+ | Aggressive openings, preempts may be (very) light | | | | |
| b)1NT=11-16 after 1 of a major | King | KQ+, AK | AKJ+, KQJ+, KQT+ | 1♦ =Natural, or any 11-14 / 18-19 bal (even 5 majors possible) | | | | |
| | Queen | QJ+ | QJT+, QJ9+, AQJ+ | 1♦ = 10+, 5+♦ or 4441 unbal, can be bal in 3rd/4th seat | | | | |
| | Jack | JT+, KJT+ | JT9+, JT8+, AJT+, KJT+ | 1M = 10+, 5+M | | | | |
| JUMP OVERCALLS(Style; Responses; Unusual NT) | | | | 2♦ = 20-21 bal or any gf; 2♦ = weak with both majors, usually 54, possibly 44 (non-vul) | | | | |
| Direct jumps are weak. | 9 | 9x | | 1NT Openings: 15-17 bal, possibly a bit off-shape (5422, 6322, 5431 stiff K/A) | | | | |
| [1x]-2NT=two lowest suits. | Hi-x | Xx | Xx, Xxx, Xxxx, XXXXX | 2 OVER 1 Responses: 2/1 GF, except 1M-2♦=9-12 with 3card major support | | | | |
| | Lo-x | xxX, xxXx, xxxxX | Normally from an honour | | | | | |
| Reopening: constructive. | SIGNALS IN ORDER OF PRIORITY | | | | SPECIAL BIDS THAT MAY REQUIRE DEFENCE | | | |
| DIRECT and JUMP CUE BIDS (Style; Responses; Reopening) | | | | 2♦: both majors, below opening strength | | | | |
| [1♦/1♥]-2♦/2♦ = at least 5-5 in the majors. | Suit:1st | Low = odd | Low = odd | transfers after 1♦ opening | | | | |
| [1M]-2M = 5 of the other major and 5 minors | 2nd | Low = enc | Suit-pref | | | | | |
| [1x]-3x asks for a stop in that suit. | 3rd | Suit-pref | | | | | | |
| | NT: 1st | Low = odd | Low = odd | | | | | |
| VS. NT(vs. Strong/Weak; Reopening;PH) | | | | | | | | |
| a)strong: dbl= 16+ HCP, usually balanced | 2nd | Low = enc | Suit-pref | | | | | |
| 2x=natural, except 2♦=(44)54 in majors | 3rd | Suit-pref | | | | | | |
| 2NT=strong any two suiter | Signals (including Trumps): | | | | | | | |
| Reopen: dbl shows 2 places to play, not promising 54 shape | Reverse Smith's Echo | | | | | | | |
| b)weak: dbl= (12)13+ HCP, usually balanced; 2x like above | DOUBLES | | | | | | | |
| 3x=good hand with 6 card suit, 14-16 | TAKEOUT DOUBLES(Style;Responses;Reopening) | | | | | | | |
| VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT bids) | | | | | | | | |
| dbl is for takeout, 2NT and 3NT natural. | Dbl=(9)10+ HCP | | | | | | | |
| | Equal length conversion doesn't show some extras | | | | | | | |
| [2M]-4♦/4♦=leaping Michaels. | After weak NT, all doubles show values, eg. : [1NT]-pass-[2x]-dbl=values, 12+ HCP | | | | SPECIAL FORCING PASS SEQUENCES | | | |
| | Responses: cue is 1-round forcing. Reopening: Same | | | | When we are in a game forcing situation. | | | |
| VS. ARTIFICIAL STRONG OPENINGS | | | | SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES | | | | |
| Vs 1♦ 16+HCP: dbl is 4+,4+ in the majors, 1♦=5+card major | Dbl is a transfer if partner's 1-level opening and opponent's 1-level overcall, eg.: | | | | | | | |
| 1M is 3-4 cards in that major and 5+ minors. | 1♦-[1♦]-dbl=4+ hearts, 6+ HCP; 1♦-[1♥]-dbl=4+ spades, 6+ HCP. | | | | IMPORTANT NOTES THAT DON'T FIT ELSEWHERE | | | |
| 1NT=minors; 2NT=5+majors, 5+minors. | 1♦-[1♥]-dbl=4+ spades, 6+ HCP. | | | | Psychics: rare | | | |
| Vs 1♦ Polish: 2♦=55 majors, else natural. | Support doubles with decent shape and hand (not many cards/values in opp's suit). | | | | Not strict about hcp ranges. | | | |
| OVER OPPONENTS' TAKE OUT DOUBLE | | | | 3rd hand openings may be light. | | | | |
| Transfers. | | | | | | | | |

| OPEN | TICK IF ART. | MIN NO. OF CARDS | NEG. DBL. THRU | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | COMPETITIVE & PASSED HAND BIDDING |
|------|--------------|------------------|----------------|---|---|---|-----------------------------------|
| 1♦ | x | 2 | 4♣ | a) Natural unbalanced b) 11-14 / 18-19 bal (5 majors possible) | 1♦=4+♦; 1♥=4+♦; 1♦=INV+, bal, no 4M, no 6m; 1NT=5-11 nat; 2♦=nat 5+♦, 6-9; 2♦=nat, 5+♦, 6-9; 2♥=INV+, 6+♦; 2♦=inv+, 6+♦; 3x=preemptive; 3NT=TP, 13-14; 4m=preemptive, 4M=TP | 1♣-1♦/1♥-1♦/1♦=2-3♦/♦, 11-14 bal; 1♣-1♦/1♥-1NT=18-19 bal, no fit; 1♣-1♦/1♥-2NT=4+♦/4+♦, 15+HCP | |
| 1♦ | | 4 | 4♣ | 10-20 HCP, 4+♦, usually 5+♦ unbal., can be 4♦(441) | 2♦=GF, 5+♦ OR 3+♦; 2♦=(3)4♦, 6-10 HCP; 2NT=10+HCP, 4+♦; 3x=preemptive; 4m=preemptive; 4M=to play | 1♦-2NT-3♦=min, TP; 1♦-2NT-3♦/3♦/3♦=14+HCP, 0-1♦/♦/♦; 1♦-2♦-2M(nat)-2NT=3+♦shape ask | |
| 1♥ | | 5 | 4♣ | 10-20 HCP, 5+♥ | 1NT=up to 12; 2♦=GF any distr.; 2♦=9-12, 3♥; 2NT=4+♦, 10+HCP; 2♦/3♦/3♦=4♦, 6-9HCP, 0-1♦/♦/♦; 3♦=mixed raise; 3♦/4♦/4♦=4+♦, 10-11HCP, 0-1♦/♦/♦ | 1♥-2♦-2♦=4+♦, up to 15/11-14 bal (2♦ ask); 1♥-2♦-2♦=6+♦, up to 15; 1♥-2♦-2NT=16+any (3♦ asking) | Drury (2C/2D), Fit showing |
| 1♦ | | 5 | 4♥ | 10-20 HCP, 5+♦ | 1NT=up to 12; 2♦=GF any distr.; 2♦=9-12, 3♦; 2NT=4+♦, 10+HCP; 3♦/3♦/3♦=4♦, 6-9HCP, 0-1♦/♦/♦; 3♦=mixed raise; 4♦/4♦/4♦=4+♦, 10-11HCP, 0-1♦/♦/♦ | 1♣-2♦-2♦=4+♦, up to 15/11-14 bal (2♦ ask); 1♣-2♦-2♦=6+♦, up to 15; 1♣-2♦-2NT=16+any (3♦ asking) | Drury (2C/2D), Fit showing |
| 1NT | | | 4♦ | 15-17 HCP | 2♦=trf to 2♦, to play OR at least one 4cd M, inv+; 2♦=range ask, inv+ (can be with 6+ minors); 2NT=trf to 3♦, to play or gf 3suited; 3♦=6+♦, SO or GF; 3♦=55 majors, inv+; 3♦/3♦=1♦/♦, 30M, 54minors | 1NT-2♦-2♦-2♦=GF, 4♦, puppet to 2♦; 1NT-2♦-2♦-2♦=GF, 4♦, puppet to 2NT; 1NT-2♦-2♦-3m=0-1m, (54)majors; 1NT-2♦-2♦-3NT=44(32) | |
| 2♦ | x | 0 | | 20-21 balanced or any GF | 2♦=waiting | Kokish | |
| 2♦ | x | 4 | | 5+M, 4+M weak, possibly 44 (non-vul) | 2NT=INV+, asking - shape answers | NOTE 1 | |
| 2♥ | | 5 | | Weak 5+ 3-10 HCP | 2♦=5+♦, constructive, NF; 2NT=puppet to 3♦→COG; 3♦=puppet to 3♦→splinters; 3♦=3+♦, game or slam invitation→voids; 3♦=TP; 3♦=6+♦ gf; 3NT=TP; 4m=fit showing; 4♦=TP; 4♣=TP; 4NT=♦RKCB; 5m=TP | NOTE 2 | 4th: 11-13 HCP, 6+♦ |
| 2♦ | | 5 | | Weak 5+ 3-10 HCP | 2NT=puppet to 3♦→COG; 3♦=puppet to 3♦→splinters; 3♦=puppet to 3♦; 3♦=3+♦, game or slam invitation→voids; 3♦=6+♦ GF; 3NT=TP; 4♦/4♦=fit showing; 4♦=TP; 4♣=TP; 4NT=♦RKCB; 5m=TP | NOTE 3 | 4th: 11-13 HCP, 6+♦ |
| 2NT | | 2 | 4♦ | 22-24 | 3♦=stayman, 3♦/3♦=5+♦/5+♦; 3♦=minor suit stayman; 3NT=TP; 4♦=6+♦; 4♦=6+♦; 4♦=5+♦, 5+♦ short ♦(4NT 6 aces RKCB); 4♣=5+♦, 5+♦ short ♣(4NT 6 aces RKCB); 4NT=quant, bid 4card minor if accept | | |
| 3♦ | | 6 | | Pre-emptive | 3M=F1; 3NT=TP; 4♦=optional RKCB | 1st step minimum | 4th: 12-14 HCP, 6+♦ |
| 3♦ | | 6 | | Pre-emptive | 3M=F1; 3NT=TP; 4♦=optional RKCB | 1st step minimum | 4th: 12-14 HCP, 6+♦ |
| 3♥ | | 6 | | Pre-emptive | 3♦=F1; 3NT=TP; 4♦=optional RKCB | 1st step minimum | |
| 3♦ | | 6 | | Pre-emptive | 3NT=To play; 4♣=optional RKCB | 1st step minimum | |
| 3NT | | | | Running minor | | High Level Bidding | |
| 4♣ | | 7 | | Pre-emptive | 4NT=RKCB | Roman Key Card Blackwood (RKCB) 14/03 | |
| 4♦ | | 7 | | Pre-emptive | 4NT=RKCB | Exclusion RKCB 14/03 | |
| 4♥ | | 7 | | To play | 4NT=RKCB | 5NT is frequently pick a slam | |
| 4♣ | | 7 | | To play | 4NT=RKCB | Optional Blackwood | |
| 4NT | | | | Minors | | Splinter Bids | |

NOTE 1: 2♦ opening

2♦-2NT

3♦=> 44 min or 5♥4♦ min

3♦=> asking

3♥=> 4♥4♦
3♠=> 5♥4♦

3♦=> 4♥5♦ min
3♥=> 4♥5♦ max
3♠=> 5♥4♦ max
3NT=> 5♥5♦

NOTE 2: 2♥ opening

2♥-2NT

3♦=> forced

3♦=> 5+♦, 5+♦
3♥=> to play, with ♦ lead direct
3♠=> 4+♦, 5♦, gf
3NT=> 2♥, 3NT/4♥ COG
4♦=> 6+♦ slam try ♦

2♥-3♦

3♦=> forced

3♥=> to play, with ♦ lead direct
3♦=> 4+♦, 5♦, gf
3NT=> ♦ splinter
4♦=> ♦ splinter
4♦=> 6+♦ slam try ♦
4♥=> ♦ splinter

2♥-3♦

3♥=> min (3♦/4♦/4♦ void)
4♦=> max (4♦/5♦/5♦ void)

NOTE 3: 2♣ opening

2♣-2NT

3♦=> forced

3♦=> 5+♦, 5+♦
3♥=> 4+♦, 5♥, gf
3♦=> to play, with ♦ lead direct
3NT=> 2♦, 3NT/4♦ COG
4♦=> 6+♦ slam try ♦

2♣-3♦

3♦=> forced

3♥=> 4+♦, 5♥, gf
3♦=> to play, with ♦ lead direct
3NT=> ♥ splinter
4♦=> ♦ splinter
4♦=> 6+♦ slam try ♦
4♥=> ♦ splinter

2♣-3♥

3♦=> min (4♦/4♦/4♥ void)
4♦=> max (5♦/5♦/5♥ void)

| DEFENSIVE AND COMPETITIVE BIDDING |
|--|
| OVERCALLS (Style: Responses; 1 / 2 Level; Reopening) |
| Natural (rarely 4 cards on 1 st level) |
| Light overcalls on 1 st level, solid on 2 nd level |
| RESP: natural, cuebid F1, jump raise pre-emptive jump cuebid = mixed raise with 4+ card fit new suit = not forcing |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) |
| 15-18, system on |
| REOP: 11-14(16), system on |
| JUMP OVERCALLS (Style; Responses; Unusual NT) |
| Weak, 6+ suit according to vulnerability |
| Can be very weak non vulnerable and 3rd position |
| 1♣-2NT=♦+♥ 55+ and 1♦-2NT=♣+♥ 55+ |
| 1♥-2NT=♣+♦ 55+ and 1♣-2NT=♣+♦ 55+ |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) |
| 1♥-2♥=♣+♦ 55+ and 1♣-2♣=♥+♦ 55+ |
| 1♣-2♦=♦+♣ 55+ and 1♦-3♣=♦+♣ 55+ |
| 1♥-3♣=♣+♣ 55+ and 1♣-3♣=♣+♥ 55+ |
| JUMP: in major ask for stopper for 3NT, in minor natural preempt |
| VS. NT (vs. Strong/Weak; Reopening; PH) |
| GENERAL: 2♣ = Landy, 2♦ = Multi, 2♥/♣ = 5 cards and 4+ in minor 2NT = 55 in minors or any strong 2-suiter, dbl = points |
| VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids) |
| Against preempt dbl is generally take out |
| Against cuebids, NT etc. dbl shows points |
| VS. 1♣ OPENINGS |
| vs strong ♣ dbl = clubs, natural overcalls except 1NT/2♣/♦ (1NT = 55 in m or M, 2♣ = ♣+♣ or ♦+♥, 2♦ = ♦+♣ or ♣+♥) |
| vs ♣ (polish, 2+ etc.) 2♣ = 55+ majors, 2♦ = ♦+♣ 55, 2NT = ♦+♥ 55 |
| OVER OPPONENTS' TAKEOUT DOUBLE |
| After 1M-dbl transfers and fit jumps |

| LEADS AND SIGNALS | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|---|--|-------------------|------------|--|-----------------|----------|---|-----------------------------|----------|----------------------------|-----------------|------|-----------------|-------------------------|----|------------------|-------------|------|---------------|-----------|------|----------------------|--|------|--|----------------------|--|
| OPENING LEADS STYLE | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1"><thead><tr><th></th><th>Lead</th><th>In Partner's Suit</th></tr></thead><tbody><tr><td>Suit</td><td>3rd/5th</td><td>same</td></tr><tr><td>NT</td><td>2nd /4th</td><td>same but xxX / Xxx (if fit)</td></tr><tr><td>Subseq</td><td>attitude</td><td>same/count</td></tr></tbody></table> | | Lead | In Partner's Suit | Suit | 3 rd /5 th | same | NT | 2 nd /4 th | same but xxX / Xxx (if fit) | Subseq | attitude | same/count | | | | | | | | | | | | | | | | |
| | Lead | In Partner's Suit | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Suit | 3 rd /5 th | same | | | | | | | | | | | | | | | | | | | | | | | | | | |
| NT | 2 nd /4 th | same but xxX / Xxx (if fit) | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Subseq | attitude | same/count | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Other: Against NT we could lead top of nothing from worthless suits | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| LEADS | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1"><thead><tr><th>Lead</th><th>Vs. Suit</th><th>Vs. NT</th></tr></thead><tbody><tr><td>Ace</td><td>AKx, Ax, (Ax vs 5th level)</td><td>AKx, Ax</td></tr><tr><td>King</td><td>KQx, Kx, (AKx vs 5th level)</td><td>KQ10x, KQ9x, AKJ10x</td></tr><tr><td>Queen</td><td>QJx, Qx, AKQx to get count</td><td>QJx, KQ109x</td></tr><tr><td>Jack</td><td>J10x, Jx, KJ10x</td><td>KQJx, AQJx, J10x, HJ10x</td></tr><tr><td>10</td><td>109x, 10x, H109x</td><td>109x, H109x</td></tr><tr><td>9</td><td>9x, 98x, H98x</td><td>98x, H98x</td></tr><tr><td>Hi-X</td><td>Xx, xxX, xxXx, xxxxX</td><td>Xx, top of nothing (or 2nd)</td></tr><tr><td>Lo-X</td><td></td><td>4th best</td></tr></tbody></table> | Lead | Vs. Suit | Vs. NT | Ace | AKx, Ax, (Ax vs 5 th level) | AKx, Ax | King | KQx, Kx, (AKx vs 5 th level) | KQ10x, KQ9x, AKJ10x | Queen | QJx, Qx, AKQx to get count | QJx, KQ109x | Jack | J10x, Jx, KJ10x | KQJx, AQJx, J10x, HJ10x | 10 | 109x, 10x, H109x | 109x, H109x | 9 | 9x, 98x, H98x | 98x, H98x | Hi-X | Xx, xxX, xxXx, xxxxX | Xx, top of nothing (or 2 nd) | Lo-X | | 4 th best | |
| Lead | Vs. Suit | Vs. NT | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Ace | AKx, Ax, (Ax vs 5 th level) | AKx, Ax | | | | | | | | | | | | | | | | | | | | | | | | | | |
| King | KQx, Kx, (AKx vs 5 th level) | KQ10x, KQ9x, AKJ10x | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Queen | QJx, Qx, AKQx to get count | QJx, KQ109x | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Jack | J10x, Jx, KJ10x | KQJx, AQJx, J10x, HJ10x | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 10 | 109x, 10x, H109x | 109x, H109x | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 9 | 9x, 98x, H98x | 98x, H98x | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Hi-X | Xx, xxX, xxXx, xxxxX | Xx, top of nothing (or 2 nd) | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Lo-X | | 4 th best | | | | | | | | | | | | | | | | | | | | | | | | | | |
| SIGNALS IN ORDER OF PRIORITY | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table border="1"><thead><tr><th></th><th>Partner's Lead</th><th>Declarer's Lead</th><th>Discarding</th></tr></thead><tbody><tr><td>1</td><td>Low=encouraging</td><td>Low=even</td><td>Even=SP</td></tr><tr><td>Suit 2</td><td>Low=even</td><td>SP</td><td>Odd=encouraging</td></tr><tr><td>3</td><td>Suit preference</td><td></td><td></td></tr><tr><td>1</td><td>same</td><td>same</td><td>same</td></tr><tr><td>NT 2</td><td>same</td><td></td><td></td></tr><tr><td>3</td><td></td><td></td><td></td></tr></tbody></table> | | Partner's Lead | Declarer's Lead | Discarding | 1 | Low=encouraging | Low=even | Even=SP | Suit 2 | Low=even | SP | Odd=encouraging | 3 | Suit preference | | | 1 | same | same | same | NT 2 | same | | | 3 | | | |
| | Partner's Lead | Declarer's Lead | Discarding | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | Low=encouraging | Low=even | Even=SP | | | | | | | | | | | | | | | | | | | | | | | | | |
| Suit 2 | Low=even | SP | Odd=encouraging | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | Suit preference | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | same | same | same | | | | | | | | | | | | | | | | | | | | | | | | | |
| NT 2 | same | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Signals (including Trumps): suit preference | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| DOUBLES | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| REOPEN: could be weaker, 7-8+ | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| RESPONSES: natural, cuebid is F1 after 1m and GF after 1M | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Support dbl/rdbl | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Anti-lead directing dbl (dbl denies Qx or better) | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

| W B F CONVENTION CARD |
|---|
| CATEGORY: GREEN |
| NCBO: CZECH |
| PLAYERS: David Vozábel, Erik Klemš |
| SYSTEM SUMMARY |
| GENERAL APPROACH AND STYLE |
| 1♣=2+, 1♦=4+, 1♥/♣=5+ 10-21 (light openings with good shape) |
| 1NT= good 14 to 17, can be semi balanced with 5 card major |
| Transfer responses to 1♣ opening |
| 2 over 1 game forcing, forcing 1NT after 1M opening + Gazilli |
| 2♣ = 18-19 balanced of GF with 5+ ♣ |
| 2♦ = 6+ ♥ 4-10 or 22-23 balanced or GF with 5+ ♠/♦ |
| 2♥ = 6+ ♠ 4-10 or 24-25 balanced or GF with 5+ ♥ |
| 2♦ = 55+ with ♠/♦ 4-10, can be 54+ non vulnerable or 3rd pos |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE |
| 1♣ - 1♦/♥ = transfer 4+ hearts/spades 4+ points |
| 1♣ - 1♣ = 4+ points, no four card major |
| 1♣ - 1NT/2♣ = transfer 5+ club/diamonds GF |
| 1♣ - 2♦/♥ = transfer 6+ hearts/spades weak or strong |
| 1♣ - 2♣/2NT = transfer 6+ clubs/diamonds weak or strong |
| 1♣ - 3♣/♦ = natural, 6+ cards invitational |
| 1♣ - 3♥/♣ = 12-14 54+ in minors and shortness in ♥/♣ |
| 1♣ - 4♣/♦ = 7+ cards in ♥/♣, 8 playing tricks |
| 1♦ - 2♥ = 45+ in ♥/♣ 6-9 point |
| Transfers after 1M - (dbl) |
| Transfers after 1♣ - (dbl) |
| SPECIAL FORCING PASS SEQUENCES |
| Against a clear sacrifice |
| In GF situations |
| IMPORTANT NOTES |
| 3rd seat openings can be very light |
| Double of opponents' exclusion Blackwood means nothing |
| PSYCHICS: unusual / rare |

| OPENING | TICK K IF AR TIFI CIA L | MIN. NO. OF CAR DS | NEG. DBL THR U | | | | |
|---------|---|--------------------------------|-------------------------|---|---|---|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | PASSED HAND BIDDING |
| 1♣ | | 2 | 7♥ | 11+ Could be only 2 cards when balanced | 1♦/♥ = transfer 4+ ♥/♠, 4+HCP, 1♦ = 4+ HCP, no 4card M 1NT/2♣ = transfer GF, 2♦/♥/♠/2NT/3♣ = transfers | Accepting transfer = 4 cards bal or 3 unbalanced 1♣-1x-1NT= balanced 1♣-1x-1y=NF unbal | Same |
| 1♦ | | 4 | 7♥ | 10+ 5+ cards (4 if 4441) | 1♦-3♣ = invitational with 4+ ♦, 2♥ = 6-9 45+ in ♥/♣ 2♦ = nat raise with 3+♦, 2♣ = GF 2♣ = inv with ♣ | 1♣-1x-1NT-2♣ = GF, asking for shape 1♣-1x-1NT-2♦ = puppet to transfer suit | |
| 1♥ | | 5 | 7♦ | 10+ | 1NT = F1 (5-14), 2♣ = GF 3+, 2♦ = GF 5+ diamonds Many fit bids | 1M-1NT-2♣ and 1♥-1♣-2♣ = Gazzili, art F1 1M-2x-2M = exactly 5 card major | 2 over 1 max passed hand 2♣ = Drury |
| 1♣ | | 5 | 7♥ | 10+ | 1NT = F1 (5-14), 2♣ = GF 3+, 2♦/♥ = GF 5+ cards Many fit bids | 1M-2x-2NT = 6+ in major | 2NT = with fit, better than 2♣ Fit jumps |
| 1NT | | | 7♥ | (14)15-17, 5M possible can be semi balanced | Stayman and 4 transfers, 3♦ = 55+ in majors, GF 3♥/♠= 54m+ short M, 4♣/♦= transfer, 4♥/♣ = nat | Smolen | |
| 2♣ | X | | | 18-19 balanced, 5M possible or GF with 5+ ♠ | 2♦=5+♥, 2♥=5+♣, 2♣= trf to 2NT, 2NT/3♣= 6+♦/♦ 3♥/♠= 5431, 4♦/♥ = transfer, 3♦/4♣= 55+ in majors | Puppet Stayman and transfers after 2NT | |
| 2♦ | X | | | 6+ ♥ 4-10 or 22-23 balanced or GF with 5+ ♣/♦ | 2NT = asking, new color F1 | 2NT-3♣/3♦ = maximum/minimum with ♥ Any other bid strong hand | |
| 2♥ | X | 2 | | 6+ ♠ 4-10 or 24-25 balanced or GF with 5+ ♥ | 2NT = asking, new color F1 | 2NT-3♣ or 3♦/3♥ = max + feature/min with ♠ Any other bid strong hand | |
| 2♣ | | 5 | | 5+♣ and 5 in minor 4-10 can be 54 non vuln and 3rd pos | 2NT = asking, 3♥ = 6+ invitational 3♣ = not invitational, minor suit = pass or correct | 2NT-3♣/3♦ = minimum with clubs/diamonds 2NT-3♥/3♣ = maximum with clubs/diamonds | |
| 2NT | | | | 20-21 bal (5M possible) | 3♣ = Puppet Stayman, 3♦/♥ = transfer, 3♣ = minors 4♣ = 55+M slam try, 4/♦/♥ = transfer, 4♣ = minors | | |
| 3♣ | (6)7 | | | Pre-emptive | | | |
| 3♦ | (6)7 | | | Pre-emptive | | | |
| 3♥ | (6)7 | | | Pre-emptive | | | |
| 3♠ | (6)7 | | | Pre-emptive | | | |
| 3NT | X | | | 1 st / 2 nd = around 9 tricks in ♠/♦ 3 rd /4 th position = to play | 4♣ = slam try in partner's minor 4♦/♥ = transfer | | |
| 4♣ | 7 | | | Pre-emptive | | | |
| 4♦ | 7 | | | Pre-emptive | | | |
| 4♥ | 7 | | | Pre-emptive | | | |
| 4♣ | 7 | | | Pre-emptive | | | |
| 4NT | X | | | Specific aces ask | 5♣ = no ace, 5♦/♥/♠ = ace, 5NT = ace of clubs | HIGH LEVEL BIDDING | |
| 5♣ | 7 | | | | | Cuebids I+II equally, splinters | |
| 5♦ | 7 | | | | | RKCB 1430, DOPI/ROPI/DEPO | |
| 5♥ | 7 | | | | | Doroszewicz (nothing, Q, K, KQ), Josephine | |
| 5♠ | 7 | | | | | Relay = ask for trump Q (if relay is color of trumps, then relay +1 is ask) | |

| DEFENSIVE AND COMPETITIVE BIDDING |
|--|
| OVERCALLS (Style: Responses; 1 / 2 Level; Reopening) |
| Natural (rarely 4 cards on 1 st level) |
| Light overcalls on 1 st level |
| RESP: natural, cuebid F1, jump raise pre-emptive jump cuebid = mixed raise with 4+ card fit new suit 2nd level = not forcing |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) |
| 15-18, system on |
| REOP: 11-14(16), system on |
| JUMP OVERCALLS (Style; Responses; Unusual NT) |
| Weak, (5)6+ suit according to vulnerability |
| Can be very weak non vulnerable and 3rd position |
| 1♦-2NT=♦+♥ 55+ and 1♦-2NT=♦+♦ 55+ |
| 1♥-2NT=♦+♦ 55+ and 1♦-2NT=♦+♦ 55+ |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) |
| 1♥-2♥=♦+m 55+ and 1♠-2♠=♦+m 55+ |
| 1m-2m=55+ ♥+♦ |
| JUMP: ask for stopper for 3NT |
| VS. NT (vs. Strong/Weak; Reopening; PH) |
| GENERAL: 2♣ = Landy, 2♦ = Multi, 2♥/♦ = 5 cards and 4+ in minor 2NT = 55 in minors or any strong 2-suiter, dbl = points |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) |
| Against preempt dbl is generally take out |
| Against cuebids, NT etc. dbl shows points |
| VS. 1♣ OPENINGS |
| vs strong ♦ dbl = clubs, natural overcalls except 1NT/2♦/♦ |
| 1NT = 55 in m or M, 2♣ = ♦+♦ or ♦+♥, 2♦ = ♦+♦ or ♦+♥ |
| OVER OPPONENTS' TAKEOUT DOUBLE |
| After 1M-dbl transfers and fit jumps |

| LEADS AND SIGNALS | | |
|---|---|--|
| OPENING LEADS STYLE | | |
| | Lead | In Partner's Suit |
| Suit | 3 rd /5 th | same |
| NT | 2 nd /4 th | same |
| Subseq | attitude | same/count |
| Other: Against NT we could lead top of nothing from worthless suits | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AKx, Ax, (Ax vs 5 th level) | AKx, Ax |
| King | KQx, Kx, (AKx vs 5 th level) | KQx, AKJ10x |
| Queen | QJx, Qx | QJx, KQ109x, KQJx |
| Jack | J10x, Jx, KJ10x | J10x, HJ10x |
| 10 | 109x, 10x, H109x | 109x, H109x |
| 9 | 9x, 98x, H98x | 98x, H98x |
| Hi-X | Xx, xxX, xxXx, xxxxX | Xx, top of nothing (or 2 nd) |
| Lo-X | | 4 th best |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| 1 | Low=encouraging | Low=even |
| Suit 2 | Low=even | SP |
| 3 | Suit preference | |
| 1 | same | same |
| NT 2 | same | |
| 3 | | |
| Signals (including Trumps): suit preference | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| Standard requirements | | |
| REOPEN: could be weaker, 7-8+ | | |
| RESPONSES: natural, cuebid is F1 after 1m and GF after 1M | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| Support dbl/rdbl | | |

| W B F CONVENTION CARD |
|---|
| CATEGORY: GREEN |
| NCBO: CZECH |
| PLAYERS: Michal Kopecký, Jakub Šlemr |
| SYSTEM SUMMARY |
| GENERAL APPROACH AND STYLE |
| 1♣=2+, 1♦=4+, 1♥/♦=5+ 10-21 (light openings with good shape) |
| 1NT= good 14 to 17, can be semi balanced with 5 card major |
| Transfer responses to 1♣ opening |
| 2 over 1 game forcing, forcing 1NT after 1M opening + Gazilli |
| 2♣ = 18-19 balanced of GF with 5+ ♣ |
| 2♦ = 6+ ♥ 4-10 or 22-23 balanced or GF with 5+ ♣/♦ |
| 2♥ = 6+ ♣ 4-10 or 24-25 balanced or GF with 5+ ♥ |
| 2♦ = 55+ with ♣/♦ 4-10, can be 54+ non vulnerable or 3rd pos |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE |
| 1♣ – 1♦/♥ = transfer 4+ hearts/spades 4+ points |
| 1♣ – 1♠ = 4+ points, no four card major |
| 1♣ – 1NT/2♣ = transfer 5+ clubs/diamonds GF |
| 1♣ – 2♦/♥ = transfer 6+ hearts/spades weak or strong |
| 1♣ – 2♣/2NT = transfer 6+ clubs/diamonds weak or strong |
| 1♣ – 3♣/♦ = natural, 6+ cards invitational |
| 1♣ – 3♥/♦ = 12-14 54+ in minors and shortness in ♥/♦ |
| 1♣ – 4♣/♦ = 7+ cards in ♥/♦, 8 playing tricks |
| 1♦ – 2♥ = 45+ in ♥/♦ 6-9 points |
| Transfers after 1M - (dbl) |
| Transfers after 1♣ - (dbl) |
| SPECIAL FORCING PASS SEQUENCES |
| Against a clear sacrifice |
| In GF situations |
| IMPORTANT NOTES |
| 3rd seat openings can be very light |
| PSYCHICS: |
| unusual / rare |

| OPENING | TICK IF ARTIFICIAL | CARDS | MIN NO OF | THROUGH | NEG DBL | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | PASSED HAND BIDDING |
|---------|--------------------|-------|-----------|---------|---------|---|--|--|---------------------------------------|
| 1♣ | | 2 | | 7♥ | | 12-14 balanced or | 1♦/♥ = transfer 4+ ♥/♣, 4+HCP, 1♣ = 4+ HCP, no 4M | Accepting transfer = 4 cards bal or 3 unbal | Same |
| 1♦ | | 4 | | 7♥ | | 10+ natural 10+ 5+ cards (4 if 4441) | 1NT/2♣ = transfer GF, 2♦/♥/♣/2NT/3♣ = transfers 1♦-3♣ = invitational with 4+ ♦, 2♥ = 6-9 45+ in ♥/♣ 2♦ = nat raise with 3+♦, 2♣ = GF 2♣ = inv with ♣ | 1♣-1x-1NT= balanced 1♣-1x-1y=NF unbal 1♣-1x-1NT-2♣ = GF, asking for shape 1♣-1x-1NT-2♦ = puppet to transfer suit | Same |
| 1♥ | | 5 | | 7♦ | | 10+ | 1NT = F1 (5-14), 2♣ = GF 3+, 2♦ = GF 5+ diamonds Many fit bids | 1M-1NT-2♣ and 1♥-1♣-2♣ = Gazzili, art F1 1M-2x-2M = exactly 5 card major | 2 over 1 max passed hand |
| 1♣ | | 5 | | 7♥ | | 10+ | 1NT = F1 (5-14), 2♣ = GF 2+, 2♦/♥ = GF 5+ cards Many fit bids | 1M-2x-2NT = 6+ in major | 2NT = 4c fit + shortness Fit jumps |
| 1NT | | | | 7♥ | | (14)15-17, 5M possible can be semi balanced | Stayman and 4 transfers, 3♦ = 55+ in majors, GF 3♥/♣= 54m+ short M, 4♣/♦= transfer, 4♥/♣ = nat | Smolen | |
| 2♣ | X | | | | | 18-19 balanced, 5M possible or GF with 5+ ♣ | 2♦=5+♥, 2♥=5+♣, 2♣= trf to 2NT, 2NT/3♣= 6+♣/♦ 3♥/♣= 5431, 4♦/♥ = transfer, 3♦/4♣= 55+ in majors | Puppet Stayman and transfers after 2NT | |
| 2♦ | X | | | | | 6+ ♥ 4-10, 22-23(26+) balanced or GF with 5+ ♣/♦ | 2NT = asking, new color F1 | 2NT-3♣/3♦ = maximum/minimum with ♥ Any other bid strong hand | |
| 2♥ | X | | | | | 6+ ♣ 4-10 or 24-25 balanced or GF with 5+ ♥ | 2NT = asking, new color F1 | 2NT-3♣ or 3♦/3♥ = max + feature/min with ♣ Any other bid strong hand | |
| 2♣ | | 5 | | | | 5+♣ and 5 in minor 4-10 can be 54 non vuln and 3rd pos | 2NT = asking, 3♥ = 6+ invitational 3♣ = not invitational, minor suit = pass or correct | 2NT-3♣/3♦ = minimum with clubs/diamonds 2NT-3♥/3♣ = maximum with clubs/diamonds | |
| 2NT | | | | | | 20-21 bal (5M possible) | 3♣ = Puppet Stayman, 3♦/♥ = transfer, 3♣ = minors 4♣ = 55+M slam try, 4/♦/♥ = transfer, 4♣ = minors | | |
| 3♣ | | 6 | | | | Pre-emptive | New suit at 3-level = natural F, at 4-level = cuebid | | |
| 3♦ | | 6 | | | | Pre-emptive | New suit at 3-level = natural F, at 4-level = cuebid | | |
| 3♥ | | 6 | | | | Pre-emptive | New suit at 3-level = natural F, at 4-level = cuebid | | |
| 3♣ | | 6 | | | | Pre-emptive | New suit at 3-level = natural F, at 4-level = cuebid | | |
| 3NT | X | | | | | 1 st / 2 nd = around 9 tricks in ♣/♦ 3 rd /4 th position = to play | 4♣ = slam try in partner's minor 4♦/♥ = transfer | | |
| 4♣ | | 7 | | | | Pre-emptive | | | |
| 4♦ | | 7 | | | | Pre-emptive | | | |
| 4♥ | | 7 | | | | Pre-emptive | | | |
| 4♣ | | 7 | | | | Pre-emptive | | | |
| 4NT | X | | | | | Specific aces ask | 5♣ = no ace, 5♦/♥/♣ = ace, 5NT = ace of clubs | HIGH LEVEL BIDDING | |
| 5♣ | | 7 | | | | | | Cuebids I+II equally, splinters | |
| 5♦ | | 7 | | | | | | RKCB 1430 | |
| 5♥ | | 7 | | | | | | Doroszewicz (nothing, Q, K, KQ) | |
| 5♣ | | 7 | | | | | | Relay = ask for trump Q (if relay is color of trumps, then relay +1 is ask) DOPI/ROPI/DEPO | |

| DEFENSIVE AND COMETITIVE BIDDING | | LEADS AND SIGNALS | | |  | WBF Convention Card |  |
|--|--|---------------------------|----------------------------|---------------------------------------|---|---------------------|---|
| OVERCALLS (Style; Responses; 1/2level; Reopening) | | OPENING LEADS, STYLE | | | | | |
| (6) 10-17(18) HCP, 5+(4-card infrequently), weak jumps | | Lead | in Partner's Suit | | Green | | |
| Responses: | Suit | 3rd/5th | 3rd/5th | | Country: CZECH REPUBLIC | | |
| 1NT nat, 2y NAT 5+ F1, 2NT nat inv, cue-bid: INV+ 3+ supp | NT | 3rd/5th | 3rd/5th | | Event: 55th European National Team Championships | | |
| Reopening: jumps = 10-13, good 6+suit | Subseq | Hi=denying honour | Hi=denying honour | | Cathegory: Open | | |
| after overcall of our 1M-> cue = inv 3+ supp, pts oriented, 2NT = inv 3+ supp, shape oriented | Other: | | | | Players: Martin Melčák - Jakub Vojtík | | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | LEADS | | | SYSTEM SUMMARY | | | |
| 2nd/4th Live: 15-18 mostly bal; responses = system on | Lead | Vs.Suit | Vs. NT | | GENERAL APPROACH AND STYLE | | |
| | Ace | A, Ax(+), AK(+) | A ask for attitude | | 1♣ = 11-20(22), 2+; transfer responses | | |
| reopening: (10)11-15(16) semibal | King | K, Kx, AK(+), (KQ(+)) | K ask for unblock or count | | 1♦ = 11-20(22), 4+; unbal, unless tactical/lead directing | | |
| | Queen | Q, Qx, QJ(+) | Same | | 1M = 11-20, 5+M; forcing 1NT; 2/1 FG responses | | |
| | Jack | AQJ(+),KQJ(+), Jx, J10(+) | Same | | 1NT = 14(15)-17 bal: 5M=systemic, 6m/5m4m/441♦4 possible | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | 10 | HH10(+), 109(+), 10x | Same | | 2♣ = strong; bal 23+/ 9 tricks in M / 9,5 tricks in m | | |
| 1-Suited: weak | 9 | H109, 9x | Same | | 2♦ = 6+M (5M seldom); any side 4-card allowed | | |
| 2NT=2 lowest suits(usually minors) | Hi-x | Xx | Same | | | | |
| leaping michaels 4♦ or 4◆ | Lo-x | xxX | Same | | M=MAjor, m=minor | | |
| SIGNALS IN ORDER OF PRIORITY | | | | SPECIAL BIDS THAT MAY REQUIRE DEFENCE | | | |
| DIRECT and JUMP CUE BIDS (Style; Responses; Reopening) | | Partner's Lead | Declarer's Lead | Discarding | | | |
| Vs. nat 1x: Michaels | Suit:1st | att: Lo=encrg | count: Lo=even | Italian | TRF resp. to 1♣ opening: 1♦/♥= 4+ ♥/♠; 0+ HCP | | |
| Vs. nat 2m: 2NT=55 om+M; 3m=55 both M | 2nd | count: Lo=even | SP: Lo=lower suit | | ART responses after 1♦-1M | | |
| (1x)-3x ask for stopper, usually w/ running suit | 3rd | SP: Lo=lower su | | | Opp's overcall to our 1♦/1M: transfers up to 2x-1 | | |
| NT: 1st | att: Lo=encrg | count: Lo=even | Italian | | | | |
| Vs. NT(vs. Strong/Weak; Reopening;PH) | 2nd | count: Lo=even | | | | | |
| Weak: | 3rd | SP: Lo=lower su | | | 1♥-1♠ 0-4 ♠ 5-11, 1♥-1NT 5+ ♠ 5+ | | |
| X=PEN; 2♣=54+M; 2♦=6+M; | Signals : | | | | | | |
| 2M=5M4+m; 2NT=55m; 3x = PRE | | | | | | | |
| Strong: | | | | | | | |
| same as vs. weak NT | DOUBLES | | | | | | |
| | TAKEOUT DOUBLES (Style; Responses; Reopening) | | | | | | |
| Vs.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids) | 2nd pos. = 11+; 17+/own suit; 19+ bal | | | | | | |
| 2NT nat, Lebensohl after (2M)-X-(p), (2x) - 3x asking stopper | cue-bid response = F to suit agreement or 2NT | | | | | | |
| cue (2x)-4x, (3x)-4x = Michaels | | | | | SPECIAL FORCING PASS SEQUENCES | | |
| (2M)-4NT = minors | | | | | | | |
| Vs. ARTIFICIAL STRONG OPENINGS | SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES | | | | X on our artificial bid: pass shows stopper | | |
| Vs. strong 1♦: 1♦=♥ or 4♦+m; 1♥=♦ or 4♥+m; | Support-X; Responsive-X; Maximal-X | | | | | | |
| 1♦=one m; 1NT = both m; 2♣ M's, 2♦=6♥ or 5♦+m; | Competitive-X (1x)-X-(2/3x)-: X = T/O; | | | | IMPORTANT NOTES THAT DON'T FIT ELSEWHERE | | |
| 2♥=6♦ or 5♥+m; 2♣=one m; 2NT = both m | | | | | 3rd pos. NV - light openings | | |
| | | | | | Psychics: rare | | |
| OVER OPPONENTS' TAKE OUT DOUBLE | | | | | | | |
| X overcall to our 1M: transfers up to 2M-1 | | | | | | | |
| after 1♣-(X); 1♣-(p)-1x-(X) = system on | | | | | | | |

| OPEN | TICK IF ART. | MIN NO. OF CARDS | NEG. DBL. THRU | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | PASSED HAND BIDDING |
|------|--------------|------------------|------------------------------------|---|--|--|---------------------|
| 1♦ | X | 2 | 3♦ | a) 11-14 bal (incl 5♦332) | 1♦/♥= 4+ ♥/♦ (except 2♦/♥); 1♦= bal w/o 4M /♦ any strength/♦ 0-9 | 1♦-1R-> 1M=2-3 supp <17,usu bal 11-14; 1NT=18-20 bal; 2♦ nat<17 | |
| | | | | b) 11-20(22) nat, unbal | 1NT=(10)11-12 bal; 2♦=5+♦ INV+; 2♦= 6+♦,4-7/GF; | 2♦= nat/♦ >17; 2M=4-supp 11-14; 2oM nat >17; 2N=distrib.INV+ 3+supp | |
| | | | | (21-22 only if 3-suited) | 2♦=6+♦, 4-7/GF; 2♦=54+ ♦ 6-9; 2NT=16-18 bal; 3m=6+m 6-9; | 1♦-1♦-> 1NT=bal 11-14; 2♦=nat<17; 2♦= nat>17/18-20 bal; | |
| | | | | c) 18-20 bal | 3M= nat PRE; 3NT=13-15 bal; 4NT=19-20 bal | 2M=nat>17; 3♦=nat 15-17; 2N =♦>17 | |
| 1♦ | 4 | 4♦ | 11-20(22) unbal 5+/ 4441 short ♦♦♦ | 1M=4+M; 1N=5-10; 2♦=GF ♦; 2♦= GF ♦; 2M= 4-7 6M; 2NT= nat INV; 3♦=INV+ 4+supp; 3♦=PRE; 3M/ 4♦=SPL; | 1♦-1♦-> 1♦=♦; 1N=♦; 2♦ = 6♦11-13/16+ any; 2♦=4♥,14+; 2♦=4♦,11-13 | | |
| | | | | 3NT to play | 1♦-1♦-> 1N=♦; 2♦ = 6♦11-13/16+ any; 2♦=♦; 2♦=4♦,14+; 2♦=4♦,11-13 | | |
| 1M | 5 | 4♦ | 11-20, 5+M | After 1♦: 1♦=0-4♦ 5-12; 1NT=5+♦ unlim; 2♦=nat weak (~3-7); 3rd pos: (4)5+M, weak (6+HCP) poss. | 1♦-1♦-2♦ / 1M-1NT-2♦ =(semi)nat or 16+ (Gazzilli) After 1♦: 1NT=(semi)F1; 2♦= GF 5+♦; | | 2♦=8-11, supp |
| | | | | | 1♦-2♦: 2♦ non-specif.F; 2NT/3m short suit game-try | | |
| | | | | | 2♦=2+♦ GF; 2♦=5+♦ GF; 2M=7-10; 2NT=16+ 4+M; 3♦= 6-10 4+supp; | 1♦-2♦: 2NT=non-specif.F; 3x=short suit game-try | |
| | | | | | 3♦=10-12 4+supp; 3M=PRE; 3NT=4m333(4432;3-supp) 12-15; | | |
| | | | | | 3OM = unspec. SPL; 4m=12-15 4-supp. (Swiss) | | |
| 1NT | -- | 3♦ | 14(15)-17 bal, 5M possible | 2♦=STA, 2♦/♥/=TRF♥/♦; 2♦=bal. INV/TRF♦; 2NT=TRF♦, 3♦=puppet; 3♦=inv.♦, 3♦/♦=3154, 4♦=Gerber; 4♦/♥ =TRF ♥/♦ | | | |
| | | | | | | | |
| 2♦ | X | 0 | -- | 23+bal / 9+ playing tricks M / 9,5+ tricks m | 2♦=waiting; 2♦=2nd negat (usu < King); 2♦/NT=positive ♥/♦; 3m=positive m | 2♦-2♦: 2♦ relay to 2♦ (Kokish) = ♥ or 25+bal | |
| 2♦ | X | 0 | 2♦ | 4-11, 6M (good 5M possible) | 2♦/3♦/4♦ = P/C; 2♦=pas/2NT/3♦; 2NT=ask; 3m/♦=nat F; 4♦=asking TRF | 2♦-2NT-: 3♦=MAX; 3♦=min ♥; 3♦=min ♦ | |
| 2♥ | X | 5 | -- | 5-11, 5♦ 4+m | 2♦= nat NF; 2NT ask; 3m =nat, nF; 3♦=PRE; 3♦ = nat,INV; 4♦/4NT= P/C | 2♦-2NT-3m -> 3♦ = nat,FG | |
| 2♦ | X | 5 | -- | 5-11, 5♦ 4+m | 2NT=ask; 3m=nat, NF; 3♦=nat INV; 3♦=PRE; 4♦/4NT = P/C | 2♦-2NT-3m-> 3♦=nat,FG | |
| 2NT | -- | 3♦ | 21-22 bal, 6m/5M possible | 3♦=puppet STA; 3♦/♦= TRF ♥/♦; 3♦ = quant; 4♦=Gerber; 4♦/♦ =TRF ♥/♦ | 2NT-3♦-: 3♦=4M; 3M=5M; 3NT=w/o 4+M | | |
| 3♦ | 6 | -- | nat, pre | NAT | | | |
| 3♦ | 6 | -- | nat, pre | NAT | | | |
| 3♥ | 6 | -- | nat, pre | NAT | | | |
| 3♦ | 6 | -- | nat, pre | NAT | | High Level Bidding | |
| 3NT | X | -- | -- | gambling, solid minor | | 14-30 RKCB; Gerber; Exclusion RKCB; Quantitative 4NT, 4♦ RKCB for ♥, minorwood | |
| 4♦ | 7 | -- | nat, pre | | | Cuebids: 1st or 2nd round | |
| 4♦ | 7 | -- | nat, pre | | | DOPI | |
| 4♥ | 7 | -- | nat, pre | | | ROPI | |
| 4♦ | 7 | -- | nat, pre | | | | |
| 4NT | X | -- | -- | wild, both minors | | | |
| 5X | | 8 | -- | nat, pre | | | |

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses; 1 / 2 Level; Reopening)

Aggressive at the 1-level. Sound at the 2-level
Transfer responses (From Cue) if the next hand passes, doubles, bids
1NT or supports his partner with no unbid M (Transfers from the D)
2NT on a 1M overcall: 4+ trumps INV+

Mixed raises/Fit jumps/Splinters (OPP. Suit)
Reopenings may be 4-card suit(seldom). On that 2NT=NAT

INT OVERCALL (2nd/4th Live; Responses; Reopening)

15-17 (on 1m) 15-18 (on 1M) in 2. Seat (15-18 in sandwich).

11-14 (on 1m) 12-16 (on 1M) in 4. Seat.

Responses: Stayman+Transfers.

JUMP OVERCALLS (Style; Responses; Unusual NT)

1-suit: Pre-emptive (May be stronger if partner has passed)

2-suit: 2NT= 5+-5+ in the two lowest unbid suits

3♣ on 1♦=5+-5+ in ♠+♣. 3♣ on 1M=5+-5+ in ♦+OM

Reopen: Good 6-card suit 11-15 HCP

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

1m-2m= 5+-5+ M. Resp.: 2NT= Asks for strength

1M-2M= 5+-5+ in ♣+OM. Resp.: 2NT= Asks for strength

1M-3M= Asks for stopper for 3NT

1♣-3♣= 5+-5+ in ♦+♣. 1♦-3♦= NAT

VS. NT (vs. Strong/Weak; Reopening; PH)

2♣= Both Majors

2♦= One Major

2M=5M-4+m 3m=NAT (PRE over strong NT)

2NT= Both Minors

D= PEN. D from passed hand=4M-5+m

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

Take-out doubles. (3m)-4m=5-5M. (2M)-3M=Both minors

(2M)-4m= 5+-5+ in m+OM. (2♥)-4♥= 6+♦ PRE or very strong

Vs Multi and other ART openings: D=12-16BAL/17+ any

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

On strong 1/2♣: D=Both M. NT=Both m. Applies after 1♣-1♦ also

OVER OPPONENTS' TAKEOUT DOUBLE

RD= 10+HCP PEN interest. 1X= Forcing

After 1M-D we play Transfers from 1NT and 2NT= GF with fit

On 1♦-D: RD=♥. 1♥=♣. 1♠=NT. 1NT=♣ weak. 2♣=♦. 2♦=M. 2♥=♣

On 2♣-D: 2NT=Fit, weak or GF. 3♣=INV

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's Suit |
|--------|--|-------------------|
| Suit | 3 rd /even, low/odd. | Same |
| NT | Attitude | Same |
| Subseq | Attitude +4.th Rusinow through Declarer | Same |

Other: On the 5+ level or Vs. PRE we lead K from AK (asks for count)

Can lead high from weak suit when length shown

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|------------------------------------|---------------------|
| Ace | AKx(+). Ax | Same |
| King | KQ(+). AK. Kx | Same+AKJ10 AKQx |
| Queen | QJ(+). Qx | Same+AQJ KQ109 KQJx |
| Jack | J10(+). Jx KJ10(+) | Same+AJ10(+) |
| 10 | 109(+). H109(+). 10x | Same |
| 9 | 9x KJ9 (6.) | 9x 98(+). H98(+) |
| Hi-X | xx. 3 rd best from even | Sx Sxx SSxx(+) |
| Lo-X | Low from odd | HxxS HxxxS HxS |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|--------------|----------------|-----------------|------------|
| 1 ATT | Count | ATT | |
| Suit 2 Count | S/P | Count | |
| 3 S/P | | S/P | |
| 1 ATT | Smith Peter | S/P | |
| NT 2 Count | Count | Count | |
| 3 S/P | S/P | | |

Signals (including Trumps): Upside down. Low=ENC. LOW=Even

Smith Peter: Low card= Lead was OK (only NT)

When length shown: odd/even high cards= Suit Pref.

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Normal 10+ with good distribution or 18+ any

Responses: Cuebid=F1 Promises rebid. Jump cue after 1m: 4-4 M INV

Reopenings may be very light

Equal level conversion. D+♦ on ♣ does not show much extra

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Negative through 4♥. Strength showing at higher levels.

1♦-(1♥)-D=4/5 ♠. 1♣-(1♥)-D=5+♦ GF

Lightner

Support D/RD after a 1M response(obligatory)

Most low-level doubles are for take-out.

RD=2fit and values on partners overcall

W B F CONVENTION CARD

CATEGORY: Blue

NCBO: Denmark

PLAYERS: Kasper Konow - Michael Askgaard.

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Precision. Strong club (16+) 5 card majors

1♦ is 2+♦. 11-13/12-14 BAL/10-15 unbalanced 4+♦, maybe longer ♣

2♣ is 5♣-4M or 6+♣ 10-15 HCP

1NT=14-16 1.2. seat NV. Else 15-17

Often relays after we have forced to game.

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2♦ = 3-suiter short diamonds. 10-15 HCP 4414/4405

2NT=5+-5+ minors 2-9HCP

Transfer responses to our 1M openings:

1M-2♣ = weak with ♦ or any INV with no fit

1♥-2♦ and 1♠-2♥ = INV with 3-card support

1♠-2♦ = 5+♥, signoff or INV

1♦-2♥ = 5+♣, 4+♥, weak

1♦-2♣ = Both minors INV

Transfer responses to our overcalls

SPECIAL FORCING PASS SEQUENCES

1♣-(1X)-P= Forcing

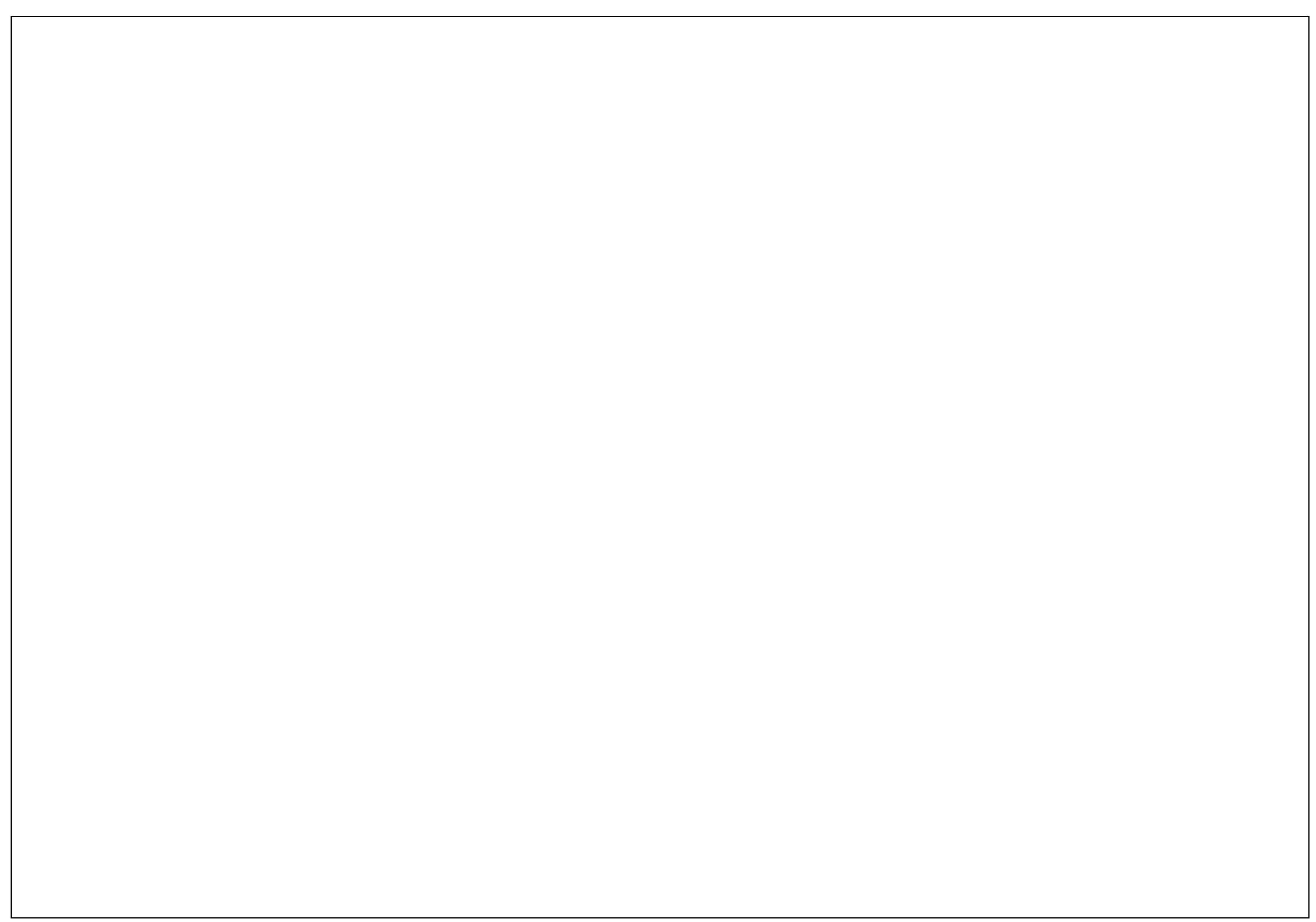
IMPORTANT NOTES

2NT= Lebensohl or scrambling in many auctions

On 1NT-D we play transfers from RD(♣).

1♦-(1♥)-2♥=6+♦. Lots of TRF after overcalls.

PSYCHICS: Seldom



| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening) | | |
| Normal 7-17 HCP APP. | | |
| Cuebid response is app 10+ with fit, 2NT is fit after 1H/S. | | |
| USP (transfers) after Pass/Dbl/Support/NT | | |
| | | |
| | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 15-18 with 1NT system on | | |
| 11 – 14 in 4th | | |
| | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| Preemptive | | |
| 2NT is Unusual. | | |
| 3C (after 1MA): Other MA + D. | | |
| Reopen: good opening hand with a 6+cards | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| 1m-2m 5+5+MM, 2NT ASK invit+ | | |
| 1M-2M 5+5+ OM + C. | | |
| 1,2,3m-4m=5+5+ MM | | |
| 1X 3X: Asking for stopper. | | |
| VS. NT (vs. Strong/Weak; Reopening;PH) | | |
| DBL is strong (penalty suggestion) | | |
| 2C = MM. 2D ASK for longest and then bid is invitational | | |
| 2D= One major minimum hand | | |
| 2M= Constructive natural | | |
| 2NT= strong one m or FG 2-suiter. 3m is preemptive | | |
| | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| Leaping Michaels both jump and nonjump. | | |
| | | |
| | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♦ | | |
| Dbl is MM | | |
| Nt is mm | | |
| 2X: Nat OR 5-5 in two higher suits | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| 1M dbl we play OSTOT (TRF from 1nt) | | |
| | | |

| LEADS AND SIGNALS | | |
|--|--------------------|-----------------------|
| OPENING LEADS STYLE | | |
| | Lead | In Partner's Suit |
| Suit | 1.3.5 | 1.3.5 |
| NT | 1.3.5 | 1.3.5 |
| Subseq | 2.4 thru Declarer | |
| Other:Lavinthal, Ace for ATT King for Count against 5+-level OR against PRE on game level. | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AKx | AKx |
| King | KQ or AK doubleton | KQJ or KQ10 |
| Queen | QJ or Qx | QJ or KQJ, KQ109 |
| Jack | J10 or Jx | J10 or AQJ |
| 10 | 109 or HJ10 or 10x | 109 or HJ10 |
| 9 | 9x or H109 | 9x or H109 |
| Hi-X | Even number | Not a good suit |
| Lo-X | Odd number | Good suit |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| 1 | Low = ENC | Low = Even if import) |
| Suit 2 | Low = even | Low = Even |
| 3 | | |
| 1 | | |
| NT 2 | | |
| 3 | | |
| Signals (including Trumps): Smith Peters (High ENCnon leader) | | |
| Trelde when discouraging with high card: Even to low, odd to high (only If possible...) | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| Normal 11+ HCP fit to unbid suit if minimum | | |
| Reopeneing 8+ HCP | | |
| Responses normal with cuebid Forcing to support have been given or 2NT | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| Many | | |
| Most dbl in partscore level is T/O | | |
| Dbl is penalty after partners PRE | | |
| | | |
| | | |

| W B F CONVENTION CARD | | |
|--|--|--|
| CATEGORY: Green | | |
| NCBO: Denmark | | |
| PLAYERS: Lars Blakset–Christian Lahrmann | | |
| EVENT: Madeira, June 2022 | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| 12-14 NT. 5M or 6m or 4441 poss. | | |
| 1C 2way (15-19 BAL no 5card M or 11-21 4+C UNBAL) | | |
| 1D 4+D UNBAL (11-21) | | |
| 1M 5+ (11-21). 2o1 FG, 1NT 5-11(12) maybe 5-7 3M | | |
| 2C strong: Bal 22+ UNBAL or Bal | | |
| 2D: Multi. 2H: Weak with both majors | | |
| 2S: Any weak PRE (0-5 NV vs. V) | | |
| 2NT 20-21 BAL | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 1C -1D/H TRF | | |
| 1C- 1S 6+ 5+D or 5+C or BAL no major | | |
| 1C – 2D/H: TRF, weak two | | |
| 1C – 2S: 7-10, 5+ C, no majors | | |
| | | |
| | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| 1x-intervention pass=weak or penalty | | |
| If FG-situation pass is stronger than double. | | |
| IMPORTANT NOTES | | |
| 4.suit is FG | | |
| | | |
| PSYCHICS: rare but possible. 3.hand openings maybe weak | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|------------------------------|---|--|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | x | 2 | 4H | 12-14 bal no5M 5C/D possible | 2C 10+, 1D/H TRF, 1S is 0-5(6-) ANY or 6+ with 4+ D no majors. | 1C-1D-1H = 4+S unbal | |
| | | | | 11-21 4+C UNBAL | 2D/H: Pre in H/S. 3H/S: Splinter. 3D/4D: "Multi" | 1C-1D-1S= 3H unbal, 1C-1H-1S=3S unbal | |
| 1♦ | | 4 | 4H | 4+D unbal | 2C=FG, 2D= 10+, 4+D, no MA | 1D-1M TRF from 1nt | |
| | | | | | | | |
| 1♥ | | 5 | 4D | 11-21 | 2S WJS, 2H=8-10(11) 3H, Splinter/Void 1M-INT 5-11(12) maybe3M 5-7, 3M 6-9 4M | 1M-1NT-2C=12-15 natural or many 16+ 1M-1nt-2nt+ is 5-5 hands inv+ | |
| | | | | | | | OSTOT after dbl |
| 1♠ | | 5 | 4D | 11-21 | 2NT: FG. 3C: 11-12, 3-card support. 3D: 10-12, 4-card support | | Good-Bad Multi after 1NT from OPP. |
| | | | | | | | |
| 1NT | | | 4H | 12-14 | 2C=Stayman, Smolen, 2D/H=TRF never OM 3X is shortness, 6+Om or 3-suited. | TRF-Accept-3oM SI M, TRF -break 2NT/3M 1NT- | Rubensohl Dbl is COMP in 2+suit, or4M FG |
| 2♣ | x | 0 | 4S | 22+ Bal or any GF | 2D: Weak or balanced | | DBL values pass negative |
| | | | | | | | |
| 2♦ | x | 0 | | Multi 5+9 HCP | 2/3H/S is P/C, 3S FG, 4C ask suit(TRF), 4D bid sui | 2D-2NT-3C MAX, 3D/H TRF suit | |
| | | | | 5card M possible NV | 2NT is ASK (invit+), 4M to play | | |
| 2♥ | x | 4 | | Weak, both M | 2NT invit+ and asking. | Accept TRF new is mandatoty | DBLis PEN |
| | | | | | | 2M-3M-1 -3M is minimum, else Cue or 4M | New suit F1 |
| 2♠ | x | 0 | | ANY weak PRE | 2NT asks for suit (14+ when NV vs. V) | See notes. | |
| | | | | | | | |
| 2NT | | | 4H | 20-21 BAL | Stayman, Smolen 3D/H TRF no OM, 3S=4+4+mm | TRF accept is FIT (3+). TRF-accep | DBL is values, Pass no values |
| | | | | | | | |
| 3♣ | | 6 | | Same for all 3-openings | 3C-3D ART ask for 3+M | | |
| 3♦ | | 6 | | Normal PRE 2-3-4 rule | New suit is F1 when V, NF when NV | | |
| | | | | | 4 lowest new m is poor mans Blackwood | | |
| 3♠ | | 6 | | | | | |
| 3NT | V | (7) | | PRE in C or D | 4C ASK suit, 4D=TRF followed by suit to play | | |
| | | | | | 4M is suggestion to play | | |
| 4♣ | V | 7 | | Namyats, 7+H | 4D: Slaminterest | | |
| 4♦ | v | 7 | | Namyats, 7+S | 4H: Slaminterest | | |
| | | | | Normal | | | |
| | | | | Normal | | | |
| | | | | Ask specific aces | | | |
| | | | | | | | |
| 5♣ | | 7 | | 2-3-4 rule | | HIGH LEVEL BIDDING | |
| 5♦ | | 7 | | 3.position no rule | | RKCB 1430, Voidwood (0, 1, 2, 2 + Q, 3, splinter void, Cuebids | |
| 5♥ | | 7 | | Asks for raise with A or K | | RTRF in normal situations | |
| 5♠ | | 7 | | same | | Last Train 5NT pick a slam | |
| | | | | | | | |

BROWN STICKER OPENING BID ANNOUNCEMENT FORM

This form is to be completed and sent, by email, to anna@ecats.co.uk in accordance with the Supplemental Conditions of Contest for the event

Names: Lars Blakset and Christian Lahrmann

Country Denmark **Event** Madeira June 2022

Opening bid of 2S **in** 1./2./3. Position **seat at**

Shows: ANY weak PRE

Detailed Description:

NV vs. V: 0-5 HCP; any PRE. Could be a 5-card suit IF in spades, otherwise 6+ in any suit.

NV vs. NV: Just a bit weaker than a normal PRE. 6+ in the suit.

V: Weaker than normal PRE. Opening 3C/D shows HHxxxx; with a weaker suit we open 2S. Opening 3H/S is just stronger 1-1½ trick than opening 2S.

Responses and Rebids in Uncontested auctions

With what hands will responder pass the opening bid?

NV vs. V we pass with most hands with less than app. 14 HCP. 2NT ask for the suit and shows a good hand (app. 14+ HCP)

Otherwise responder asks for the suit with 2NT (doesn't show points) and only passes with spades.

Meanings of other responses and rebids:

New suit is natural and strong but NOT forcing.

Competitive Agreements

Responses after opponent's DBL (including Pass, RDBL and expected follow-ups)

PASS is neutral; opener only passes with spades. Otherwise the same responses as after pass.

Responses after opponent's overcall:

DBL is PEN. New lowest suit is to play in openers suit; otherwise natural.

Rebids after 4th hand DBLs the response:

Rebids after 4th hand overcalls:

Opener normally always pass.

Proposed Defence

DBL: T/O WITH spades. Responses: Lebensohl. 3S: any GF. Pass -> DBL: PEN.

3C: T/O without spades.

2NT: app. 15-18 HCP.

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening) | | |
| Aggressive, occasionally on a 4-card suit | | |
| Free style opposite passed partner | | |
| Responses: TRF from opener's suit to single raise (USP), 2NT=SUPP opposite 1M, leap to 3 of opener's suit=Mixed Raise | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 2nd seat: 15-18 BAL. System on; TRF into opps suit=3-suited INV with shortness in opener's suit | | |
| Reopening: 10-14 | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| Weak, free style opposite passed partner | | |
| 2NT jump=(55)+ minors | | |
| Reopening: Constructive | | |
| DIRECT & JUMP CUE BIDS (Style: Response; Reopen) | | |
| (1m)-2m=(54)+ majors | | |
| (1M)-2M=5+oM5+m | | |
| 2NT response is INV+ | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| DBL=one minor vs strong NT, strength-showing vs weak NT | | |
| 2♣=(44)+ majors | | |
| 2♦=♦+M (♦ is often the longest suit) | | |
| 2M=NAT | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| DBL=T/O | | |
| (2M/3M)-4m=5+oM5+m, (3m)-4♣/♦=majors (4♣ is stronger) | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ | | |
| vs. 1♣: DBL=majors, INT=minors | | |
| 1♣-P-1♦-DBL=majors | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| 1♣-(DBL): pass=4+♣ 0-7, RD=4+♣ 8+, other=system on | | |
| 1♦-(DBL): pass=4+♦ 0-9, RD=4+♦ 9+, 2♣=ART if DBL=♦, sys on | | |
| 1♥-(DBL): 1NT/2♣=TRF, 2♦=INV+ raise | | |

| LEADS AND SIGNALS | | |
|--|----------------------|---------------------------|
| OPENING LEADS STYLE | | |
| Other: Also 1st/3rd/5th with interior sequence in partner's indicated suit | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | Ax+, AKx+ | Ax+, AKx+ |
| King | Kx, KQ+, AK(+) | KQ+, KJT |
| Queen | Qx, QJ+ | QJ+, KQT |
| Jack | Jx, JT+ | JT+, QJT |
| 10 | Tx, T9x, HT9+ | Tx, T9x, HT9+ |
| 9 | 9x, J9x, J98+, Q98+ | 9x, J9x, J98+, Q98+ |
| Hi-X | Xx, xXx, xXXX+ | Xx, xXx, xXXX+ (attitude) |
| Lo-X | suggests H, attitude | suggests H, attitude |
| SIGNALS IN ORDER OF PRIORITY | | |
| 1 | Partner's Lead | Declarer's Lead |
| Suit 2 | Low=ENC | Odd=Enc, Even=S/P |
| 3 | Low=Even | Low=Even |
| 1 | Smith (see below) | Odd=Enc, Even=S/P |
| NT 2 | Low=Even | Low=Even |
| 3 | | |
| Signals (including Trumps): Count signals in declarer's suit are not reliable | | |
| First discard: Odd=ENC, even=Laventhal, later discards=count | | |
| Smith: High from leader=DISC, high from partner=ENC | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| Classic with shortness, Equal Level Conversion does not promise extras | | |
| We avoid doubling with pure one-suiter | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| 1♣-(1x)-DBL=TRF, 1♣-(2x)-DBL=10+ | | |
| DBL of ART suit bid=shows strength and/or length in the doubled suit | | |
| Competitive doubles: Penalty if we have bid or supported a suit, or opposite a known one- or two-suiter; otherwise often T/O | | |

| EBL CONVENTION CARD | | |
|--|--|--|
| CATEGORY: Red + Brown Stickers | | |
| NCBO: Denmark | | |
| PLAYERS: John Norris + Andreas Marquardsen | | |
| EVENT Open | | |
| SYSTEM SUMMARY | | |
| Vendetta Club | | |
| GENERAL APPROACH AND STYLE | | |
| Aggressive style, openings with possible canapé | | |
| 1♦ and 1♠ openings are switched | | |
| 3-way 1♣ opening (13)14+ F1: 5+♣, BAL, or any (4441) | | |
| FG relay after opening 1♦/♥ (and later after 1♣) | | |
| Many transfer responses and other artificial responses | | |
| Many NF responses (because of the FG relay option) | | |
| 1NT opening is (11)12-14, 5cM possible; (12)13-14 in 3rd seat | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 1♦=4+♣, any canapé possible if 10-15, FG strength possible F4 | | |
| 1♣=4+♦, always unbal, ♣ canapé possible if 10-15 F7 | | |
| 2♣ NV vs V=0-8 almost any hand (Brown Sticker) | | |
| 2♦ otherwise=weak with both majors | | |
| 2♦=Multi; strong options are 22-24 BAL or FG with ♥ or ♦ | | |
| 2NT=PRE in a minor (Brown Sticker) | | |
| 3♦=PRE in a major (Brown Sticker) | | |
| 3NT=Good 4♥/♣ opening (similar to Namyats) | | |
| 1♦-1♥=NF; 0-5 any, or 5-12 w/o majors or with any (4333) F5 | | |
| 1♦-1♣=NF; 4+♥ (!) and 5-12 F6 | | |
| 1♥-2♣=NF 3+♣ 5-9 (similar to 1♥-1NT in a natural system) | | |
| 1♣-1NT=0+ no m or any INV (not 5+♥) or any FG F8 | | |
| 1♣-2♣=NF (3)4+♣ 0-12 F9 | | |
| 1♣-2♦=NF INV 5+♥ | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| Forcing pass in all FG relay sequences | | |
| IMPORTANT NOTES | | |
| See attached 3 pages of notes on 1♣, 1♦ and 1♣ first responses (F1-F9) | | |
| PSYCHICS: Rare but light or lead-directing in 3rd seat possible | | |

| OPENING | ARTIFICIAL TICK IF | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------------|--------------------|-------------------|--------------|---------------------------------|---|---|-----------------------------------|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | X | 1 | | a) BAL, (14)15-21(22) or FG | 1♦=4+♥ or 0-5 HCP BAL, See Note F2 1♥=4+♠, | After 1♣-1♦: 1♥=(14)15-17 BAL, 1♠=5+♣, | TRF after overcalls (also DBL) |
| | | | | b) 5+♣, (13)14+ HCP (incl FG) | 1♠=5+ HCP no 4cM, 1NT/2♣=TRF 0-4 HCP 5+m, | 1NT=(17)18-20 BAL, 2♣=20-22 BAL or 18+ | 1♣-(1♦)-1NT=(54)+ majors 5-9 |
| | | | | c) any (4441), 15+ HCP | For all responses including 2♦+ see Note F1 | All Responses 1♣-1♦: 1♥+ see Note F3 | 1♣-(1M)-1NT=5+oM 5-9 F1 |
| 1♦ | X | 0 | 7♥ | 4+♠ 10+ HCP (incl. FG) | 1♥=NF, 0-5 any or 5-12 <4♠ <5♥, See Note F5 | After 1♦-1♥: 1NT=5+♠ 15+, | Switched suits after overcalls |
| | | | | any canapé possible if 10-15 | 1♠=NF 4♥ (!)5-12, See Note F6 1NT=any FG, | 2♣/♦/♥=5+card suit and 10-15 | 1♦-(1♥)-1♠=(4)5+♣ 5-9 |
| | | | | always unbal if 10-15 | 2♣/♦=TRF 0-7 Or INV, 2♥=INV 3+♠, | After 1♦-1♠: 1NT=4+m 10-15, 2♣=15+ any | 1♦-(1♥)-1NT=(4)5+♦ 5-9 |
| | | | | | For all responses including 2NT+ see Note F4 | | |
| 1♥ | | 4 | 7♦ | 4+♥ 10-22 HCP, always unbal | 1♠=NF NAT 5-12, 1NT=any FG, 2♣=NF 3+♣ 5-9, | After 1♥-1♠: 1NT=4+m 10-15, 2♣=15+ any | Switched suits after overcalls |
| | | | | m-suit canapé possible if 10-15 | 2♦=INV 3+♥, 2♠=INV no M, 2NT=4+♥ 10-14 | | 1♥-(1♠)-1NT=3+♥ 10+ |
| 1♠ | X | 0 | 7♣ | 4+♦ 10-22 HCP, always unbal | 1NT=0+ no m, or any INV+, See Note F8 | After 1♠-1NT: 2♣=5+♣ 10-15, 2♦=5+♦ | DBL=10+ |
| | | | | ♣-canapé possible if 10-15 | 2♣=NF (3)4+♣ 0-12, See Note F9 2♦=INV 5+♥ | 10-15, then 2♥ by responder=any FG | 3♣=2-3♦4+♣ 6-10 NF |
| | | | | | For all responses including 2Ma+ see Note F7 | | |
| 1NT | | | | (11)12-14 BAL, 5cM possible | 2♣=NF Stayman not promising a major | 1NT-2♣-2♦-2♥=weak 4+♦4+♥ | Rubensohl after overcalls |
| | | | | 11 only if decent 5-card suit | 2♦/♥=TRF, 2♠=both m, 3x=FG splinter 3-suiter | 1NT-2♣-2x-2NT/3♣=TRF, weak or FG | 1NT-(X): XX=♣ or two other |
| | | | | 3rd seat: (12)13-14 | 4♣=♥, 4♦=♠ | | suits, 2♣/♦/♥=TRF |
| 2♣ NV vs V | X | 0 | | 0-8 HCP, almost any hand | Pass=does not promise clubs, 2♦=NF 2+♦ 13-21, | After 2♣-2♦: Opener bids a 4cM if any, other | 2♣-(DBL)-pass=4+♣ |
| | | | | | 2M=5+M 10-21, 2NT=18-22 BAL | options: pass, or 2NT/3♦=NAT MAX | |
| 2♣ other | X | 0 | | (44)+ majors, 3-10 HCP | 2♦=asks for pref., 2M=to play, 2NT=ART INV+ | | |
| | | | | | 3♦=PRE in partner's better suit | | |
| 2♦ | X | 0 | | Multi; strong options: 22-24 | 2M/3M/4M=P/C, 2NT=ART INV+ or tactical | 2♦-2♥-2♠-3♦=to play | |
| | | | | BAL, or FG with ♥ or ♦ | | | |
| 2♥ | | 6 | | (9)10-13 6+♥ | 2NT=any FG, 2♣/3♦=NF, | 2♥-3♣-3♦=Not minimum | |
| | | | | | 3♣=INV+ ♥ or S/T with short ♥ | | |
| 2♠ | | 6 | | (9)10-13 6+♠ | 2NT=any FG, 3♦/♥=NF, | 2♠-3♣-3♦=Not minimum | |
| | | | | | 3♣=INV+ ♠ or S/T with short ♠ | | |
| 2NT | X | | | PRE in one minor ♣ / ♦ 0-10 | 3♣=P/C, 3♦=♥ or any FG, 3♥=♠, 3♠=own minor suit; responder's TRF can be L/D with SUPP | | |
| | | | | | | | |
| 3♣ | | 6 | | (9)10-13 6+♣ | 3♦=ASK, 3M=NAT FG | 3♣-3♦-3M=SPL (may be passed!) | |
| 3♦ | X | 0 | | PRE in one major ♥ or ♠ 0-9 | 3M/4M=P/C, 4♣=demands TRF, 4♦=ART S/T | | |
| 3♥ | | 7 | | (9)10-13 7+♥ | 4♣=S/T in ♥ or ♠, 4♦=S/T with short ♥ | | |
| 3♠ | | 7 | | (9)10-13 7+♠ | 4♣=S/T in ♥ or ♠, 4♦=TRF, 4♥=S/T with ♠ | HIGH LEVEL BIDDING | |
| 3NT | X | | | Good 4♥/♠ preempt | 4♣=2+ aces (then TRF) | Cuebids are rare except in suits bid or doubled by the opponents | |
| | | | | | 4♦=1 ace+good cards, 4M=P/C | When major-suit fit found: 1st step=asks for SPL, 2-4=shows SPL up-the-line | |
| 4m | (6)7 | | | NAT PRE | | | |
| 4M | (6)7 | | | NAT PRE, weaker than 3NT | | When 10+ cards of partner's distribution are known in a relay sequence: | |
| 4NT | X | | | (65)+ minors | | 4♣=S/T in a major, 4♦=signoff in a major or S/T in a minor, | |
| 5m | | 7 | | | | 4♥=S/T in ♣ with 3+ of 6 KC, 4♠=S/T in ♦ with 3+ of 6 KC | |
| 5M | | 8 | | | | Key cards will be shown or asked for in subsequent bids | |

Notes for Andreas Marquardsen + John Norris Denmark Open Page 1 of 3

F1 Responses to opening 1♣

1♦: a) 0 til 4(5) Any bal or b) 4+♥
1♥ : 4+♠
1♠ : 5+ no 4majors
1NT : 0-4p, 5+♣
2♣ : 0-4p, 5+♦
2♦ : 6+♥, 0-4p
2♥ : 6+♠, 0-4p
2♠ : 6+♣ 5:7
2NT : 6-5 in majors 0-4 NB
3♣ : 6♣ 322 GF 8:10
3♦ : 6+♣ GF single/void ♦ 8:10
3♥ : 6+♣ GF single/void ♥ 8:10
3♠ : 6+♣ GF single/void ♠ 8:10
3NT : 6+5+ in majors ca 3-7 GF
4♣ : 8+ in one major 1 kontrol Kxxxxxx OBS
4♦ : (7)8+♥ no controlles
4♥ : (7)8+♠ no controlles
4♠ : 6+6 minor 4-7, 1+ control
4NT : 6+6 minor 0-5 0 controlles

F2 Responses after 1♣ -1♦

1♥ : (14) 15-17 NT, NF
1♠ : 5+♣ 15+
1NT : (17) 18-20 NT
2♣ : 20-22 NT or 18+4441 any single
2♦ : A) 5+♣ 4+♥ 15+
B) 6+♣ 3♥ (13)14:15
2♥ : 15-17 4441 4♥ any single
2♠ : 4144 15-17+ single ♥
2NT : GF NT
3♣ : 6+♣ 13-15, not 3♥ NB!

F3 Responses after 1♣-1♦-1♥

Pass : 4/5 ♥
1♠: "Transfer" 1N
1NT: Often
2♣: 4♥ 4♣
2♦ : 4♥ 4♦
2♥ : 5♥
1NT: 0 - 9p 4♥ 4♣ (NF)
2♣: 0 - 9p 4+♥ 5+♣
2♦: 0 - 9p 4+♥5+♦
2♥: 5♥ 4♣ (4)5-8
2♠: 0(544) 5-7 HP
2NT: 6+♥ invit
3♣: GF 5+♥ 4♣ single/void in a minor
3♦: GF 5+♥ 4♣ 2-2 or no minor interest
3♥: GF 4-4 Majors

Notes for Andreas Marquardsen + John Norris Denmark Open Page 2 of 3

F4 Responses after 1♦

1♥ = 0:12 NF (0-4 any) 5+any 4333 otherwise no 4♥ or 3♠
1♠ = 4+♥ 5:12 points NF
1N = GF Any
2♣ = 0:7 6+♦ or 5+♦ 3♠ 10-12/ 5+♦ 4+♥ 10-12
2♦ = 0:7 6+♥ or 5+♥ 3♠ 10-12
2♥ = 3(4) ♠ (9)10:12
2♠ = 3(4) ♠ 5:9
2N = 4+♠ 10:14
3♣ = 6♣ 3♠ (9)10:12
3♦ = 5:9 4+♠
3♥ = 0:5 4+♠
3♠: God minor+ (relay for 3nt)
3N : Good 4♥
4♣ : 5+♣ void in ♣ or ♦
4♦ : To play 4♥ OBS
4♥ : 5+♣ void ♥
4♠ : To play

F5 Responses after 1♦-1♥

Pass = 4♠ 5♥ 10-13
1♠= 5+♠ 10:15, NF
1NT = 15+ any F1
2♣ = 10-15 5+♣
2♦ = 10-15 5+♦
2♥ = 13:15 4+♣ 5+♥ a little less with good shape
2♠ = 15-17 6+♠
2NT = 5:6 med 5♠ 10:15 unknown 6 card suit
3♣ = 6+♠ 5+♣ 10:15
3♦ = 6+♠ 5+♦ 10-15
3♥ = 6+♠ 5+♥ 10-15
3♠: 13-15 7♠

F6 Responses after 1♦-1♠

Pass = Rare but (4)5♠ with no hope of game
1NT= 4+card in a minor 10-15
2♣= 15+ Any F1
2♦= 5+♦ 10-15
2♥ = 3-4♥ 10-13
2♠= 6+♠ 13-15
2NT= 4+♥ 13-15
3♣ = 6♠ 5+♣ 10-15
3♦ = 6♠ 5+♦ 10-15
3♥ = 4+♥ 10-13
3♠ = 7+♠ 13-15

Notes for Andreas Marquardsen + John Norris Denmark Open Page 3 of 3

F7 Responses after 1♠

1NT = 0+Relay F1, not 4card minor if weak but any GF if strong
2♣ = (3) 4+♣ 0-11(12)
2♦ = (9)10:12 med 5+♥ and 0:3♦ NF
2♥ = (5)6+♥ 0:9
2♠ = (5)6+♠ 0:9
2NT = 10:14 4+♦
3♣ = 6-9(10) 4+♦ 4+major possible
3♦ = 0-6 med 4+♦ 4+major possible
3♥ = 10:14 splinter 4+♦ 4card ♠ possible
3♠ = 10:14 splinter 4+♦ 4card ♥ possible
3NT = Good 4 ♥ or ♠
4♣ = 4+♣ 4+♦ Weak
4ru = (4)5+♦ weak
4♥ = To play
4♠ = To play

F8 Responses after 1♠-1nt

2♣ = 5+♣ og 4+♦ 10:15
2♦ = 5+♦ maybe 4♣ 10:15
2♥ = 15+ 5+♦ 4+♥
2♠ = 15+ 5+♦ 4+♠
2NT = 15+ 6+♦ or 5♦ 4♣
3♣ = 13-15 5+5+ minor
3♦ = 7+♦ 10-14
3ma = 5+5+ minor 15+ single/void in bid suit
3NT = 7+♦ "bal"

F9 Responses after 1♠-2♣

Pass = Most 10-15 4♣
2♦ = 6+♦ (9)10:15
2♥ = 15+, 5+♦ 4+♥ NF
2♠ = 15+, 5+♦ 4+♠ NF
2NT = 6+♦ 15+
3♣ = 13:17 4+♣ can be less with 5+♣
3♦ = 7+♦ 10-15
3♥ = Splinter 4+♣
3♠ = Splinter 4+♣
3nt = 2-2-5-4 ish

BROWN STICKER OPENING BID ANNOUNCEMENT FORM

This form is to be completed and sent, by email, to anna@ecats.co.uk in accordance with the Supplemental Conditions of Contest for the event

Names: John Norris + Andreas Marquardsen

Country: Denmark

Event EC Madeira 2022 Open

Opening bid of 2♣ **in** any

seat at NV versus V

Shows: 0-8 allmost any hand

Detailed Description:

0-8 allmost any hand

4333 is rare

3+controls is rare

7+minor is rare

6+major is rare

Responses and Rebids in Uncontested auctions

With what hands will responder pass the opening bid?

most hands below 12 HCP regardless of distribution, twolevel bidding is constructive but NF

Meanings of other responses and rebids:

2♦= 2+♦ NF but asking suits (12)13+, 2Ma=Natural constructive, 2NT 18-21 “bal”

Competitive Agreements

Responses after opponent's DBL (including Pass, RDBL and expected follow-ups)

Pas= 4+♣, RDBL = 0-3♣, Bid= Natural

Responses after opponent's overcall:

TO DBL

Rebids after 4th hand DBLs the response:

Pas= 4+♣ , RDBL = 0-3♣, Bid= Natural

Rebids after 4th hand overcalls:

Dbl=max and TO / 2NT two-suited

Proposed Defence

a) Same against 2♦ Multi (crowhurst)

b) Dbl TO with 4♣ / 2♦= TO without 4♣

BROWN STICKER OPENING BID ANNOUNCEMENT FORM

This form is to be completed and sent, by email, to anna@ecats.co.uk in accordance with the Supplemental Conditions of Contest for the event

Names: John Norris + Andreas Marquardsen

Country: Denmark

Event EC Madeira 2022 Open

Opening bid of 2NT **in** any **seat at** at any vulnerability

Shows: Weak hand in ♣ or ♦

Detailed Description:

(5) 6+ suit in ♣ or ♦ (same type hands who normally open 3♣ or ♦)
0-10 points

Responses and Rebids in Uncontested auctions

With what hands will responder pass the opening bid?

Rare put possible, Normal response is 3+♣ P/C if weak

Meanings of other responses and rebids:

3♦=♥, Any GF, minor raise with ♥ values, 3♥=♠, 3♠= Other Minor Forcing 4+minor = P/C

Competitive Agreements

Responses after opponent's DBL (including Pass, RDBL and expected follow-ups)

Pas= To play, RDBL= Bid your suit, New Suit= Own Suit

Responses after opponent's overcall:

Dbl = Penalty, Minor = P/C, Major suit Natural or Lead with both minors (rare)

Rebids after 4th hand DBLs the response:

System on

Rebids after 4th hand overcalls:

Rare but must be special

Proposed Defence

a) Same against 2♦ Multi (crowhurst) maybe dbl as 14+bal / 18+any

BROWN STICKER OPENING BID ANNOUNCEMENT FORM

This form is to be completed and sent, by email, to anna@ecats.co.uk in accordance with the Supplemental Conditions of Contest for the event

Names: John Norris + Andreas Marquardsen

Country: Denmark

Event EC Madeira 2022 Open

Opening bid of 3♦ **in** any

seat at any Vulnerability

Shows: Weak hand in ♥ or ♠

Detailed Description:

(5) 6+suit Weak hand in ♥ or ♠ (same type of hand that opens 3♥ or ♠ normally, though can be very light)
0-9 points

Responses and Rebids in Uncontested auctions

With what hands will responder pass the opening bid?

Rare, but possible often with ♦

Meanings of other responses and rebids:

3+♥ and ♠ = P/C, 4♣= Asking opener to bid the suit below his (transfer)

Competitive Agreements

Responses after opponent's DBL (including Pass, RDBL and expected follow-ups)

Pas= To play, RDBL= Bid your suit, New Suit= Own Suit

Responses after opponent's overcall:

Dbl = Penalty, Major = P/C, Minor suit F1

Rebids after 4th hand DBLs the response:

System on

Rebids after 4th hand overcalls:

Rare but must be special

Proposed Defence

a) Same against 2♦ Multi (crowhurst) maybe dbl as 14+bal/18+any

| DEFENSIVE AND COMPETITIVE BIDDING | LEADS AND SIGNALS | W B F CONVENTION CARD |
|--|--|--|
| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening) Responses: New suit is NF If oppo act over our overcall, 2N = raise If oppo pass over our overcall, 2N = natural | OPENING LEADS STYLE Leads (including in partner's suit) Suit High = odd with A/K/Q or even without A/K/Q NT Attitude Subseq Attitude. Around to weak dummy in NT: 9 or higher = one higher card, unless leading top to maintain lead Other: | CATEGORY: Open NBO: England PLAYERS: Mike Bell, Ben Norton |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) 15- bad 18 System on if oppo opened 1m; If oppo opened 1M, 2C = INV+ with 4+oM, cue = GF without 4oM, others = natural NF Reopening – 11-16 now 2C = range ask | LEADS K from AK@5-level or vs 4m (asks for count) Lead Vs. Suit Vs. NT Ace AK+, Ax AK+, AKJ+ King KQ+, AK doubleton KQ+, AKQ+, AKJT+ Queen QJ+, AKQ+, Qx QJ+, AQJ+, KQJ+, KQT9+ Jack JT+, AKQJ+, Jx, JT+, KJT+, AJT+ 10 Tx, T9+, HT9+ Tx, T9+, HT9+ 9 H98+, J98+, 9x H98+, J98+, 9x, 9xx Hi-X Xx, HXx, xXxx, HXXXx Discouraging Lo-X xxX, HxxX, xxxxX, HxxxxX Encouraging | SYSTEM SUMMARY GENERAL APPROACH AND STYLE Synthese 5 card majors, strong NT 1C = natural/weak NT/18-19 NT 1D = 4+D unbal (could be 4D5C) or 5D weak NT Weak-only Multi, 2M 5M5m |
| JUMP OVERCALLS (Style; Responses; Unusual NT) Weak jump overcalls (1D) 2H and (1D) 3D = Majors if 1D can be two cards on a weak NT Unusual 2NT (two lowest unbid) Reopening 2NT is 19-21. | SIGNALS IN ORDER OF PRIORITY Partner's Lead Declarer's Lead Discarding 1 High = encourage Smith (high enc) High = encourage Suit 2 High = even High = even Suit Pref 3 High = even High = even High = even 1 High = encourage Smith (high enc) High = encourage NT 2 High = even High = Even Suit Pref 3 High = even High = even High = even Signals (including Trumps): Suit preference in trumps (smith at T2) | SPECIAL BIDS THAT MAY REQUIRE DEFENSE 2D weak-only multi Responses to 1C: 1D = 4+H, 1H = not 4H, not 5S, 2D = INV+ with clubs, 2H = GF with diamonds Responses to 1D: 1H = no 5cM, 1N = 5+hearts, 2D = 5H4S NF Transfers after overcalls of our 1C [off by passed hand] |
| VS. NT (vs. Strong/Weak; Reopening; PH) UPH defence: 2C = majors, 2D = 5+D4+M, 2N = minors Dbl = pens vs weak NT, 5M5m vs strong NT PH NT defence: X = 5m4M or 5H4S, 2m = 4m5M, 2H = majors (spades equal-or-longer) | DOUBLES TAKEOUT DOUBLES (Style; Responses; Reopening) | SPECIAL FORCING PASS SEQUENCES |
| VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids) X = takeout, leaping and non-leaping Michaels (2M)-dbl-(P): 2N pick-a-minor, 3C wide-ranging, 3D/H invitational (2D)-dbl-(P) 2N = nat 2NT = 15-18 | SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS 1C (1D) X = 4+hearts 1C (1M) X just denies 5 in oM Support doubles after 1C (P) 1D! (1M) Game try doubles Lightner doubles X of splinter asks for lowest unbid suit led except fav or 3S splinter | IMPORTANT NOTES PSYCHICS: Rare |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1C or 2C X majors, 1NT minors | | |
| OVER OPPONENTS' TAKEOUT DOUBLE XX= 10+ (11+ after 1C opening). Now x = pens, p = F1 up to 2X System on over 1m X Transfers over 1M X | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|----------------|--------------------|-------------------|--------------|--|---|--|--|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1C | | 2 | | Natural/weak NT/18-19 NT | 1D = 4+H, 1S = 5+S, 1H = not 4H/5S 1N = 6+H, 2D = INV+ 5+C, 2H = GF 5+D, 2S = 4S5C NF | 1C:1D, 1H = weak NT or 5+C3H min 1C:1H, 1S = 4S, 11-16, can be bal | Transfers in competition (off by a passed hand) |
| 1D | | 4 | | Unbalanced (could be 4D5C) or weak NT with 5D | 1H = no 5cM, 1S = 5+S, 1N = 5+H 2D = 5+H4+S NF, 2H = INV+raise 2S = 6S weak, 3C = mixed raise | 1D:1H, 1N = weak NT with 5D; most other rebids artificial. After 1D:1S, 1N = minors, 2C = 5D4H. 1D:1N, 2H can be bid on a doubleton. | |
| 1H | | 5 | | | 1NT = NF can have 4 spades, 2C = GF 2+C, 2N = GF 4T, 2S = 6+m INV, 3C = 6-9 4T, 3D = 10-11 4T, 3S = C/D sing, 3N = C/D void, 4C = S sing, 4D = S void | | By PH: 2C = 3+card support, 8+; 2D = 5-5 minors, 2NT = best 4 card raise |
| 1S | | 5 | | | 1N = NF, 2C = GF 2+C, 3C = 7-9 4T, 3D = 10-11 4T, 3H = INV, 3N = C/D sing, 4C = C/D void, 4D = H sing, 4H = H void | | 2C = 5+H; 2D = 3+card support, 8+; 2H = 5-5 minors, 2NT = best 4 card raise |
| 1NT | | - | | 15-17 (14+-17 1 st NV) | Stayman, Smolen, 2S = C or invite, 2NT = puppet stayman, 3C = D, 3D/H/S = minors, 4m = transfer to 4M | 1N:2N, 3C = no 5cM. | Transfers from 2NT Transfers vs 3m overcall |
| 2C | yes | - | | GF or 22-23 balanced | 2D = waiting | 2H = GF hearts or 24+balanced 3M = 4M5+D GF | X = double negative vs jump X = 5-8 balanced otherwise |
| 2D | yes | 0 | | Weak two in a major. Can be 5M4m 1 st NV/3 rd NV | 2M, 3M and 4H= pass or correct. 4C = bid the suit below your major, 2N enquiry, 3C and 4D = NF, 3D = GF with own major | Over 2N – 3M = min, 3C = non-min w/H, 3D = non-min w/S | Over X: P = NF (mild suggestion) XX = bid major you don't have 3m = NF |
| 2M | | 5 | | 5M5m. 5-10 NV, 7-11 vul | 2N ask; 3C/4C PoC; 3D good 3M bid 2H:4D asks partner to double 4S with diamonds | Over 2N – 3m min, 3H GF with diamonds, 3S+ GF with clubs | |
| 2NT | | - | | 20-21 | Stayman, transfers, 3S = minors 4C = diamonds, 4H = clubs, 4D = xfer to 4H | Completing RST = fit | x = takeout |
| 3C 3D 3H 3S | | 6 | | Pre-empt | Over 3C: 3D = asks 3cM | 3H = 3S, 3S = no 3cM, 3N = 3H | |
| 3NT | yes | - | | Good 4M opening | 4C = Slam interest, opener transfers to M 4D asks for M, 4H = Pass-or-correct | | |
| 4C 4D 4H 4S | | 7 | | Pre-empt | | HIGH LEVEL BIDDING | |
| 4NT | yes | - | | ace-asking | bid the ace you hold (5C = none) | 3041, Mixed cues, Non-serious 3M+1, 4S keycard for clubs | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style; Responses; 1 / 2 Level; Reopening) | | |
| Natural, can be light at one-level. | | |
| New suit NF facing one-level overcall | | |
| 2N in comp facing M overcall = good 4T raise | | |
| Three of opener's suit = mixed raise | | |
| Transfers after double of 1M | | |
| Fit jumps | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 15-18 responses as opener | | |
| R/O 11-15 | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| Strongish (13-16) | | |
| 2D over 1C = majors | | |
| | | |
| Reopen: Intermediate | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| 1C – 2C = natural | | |
| Michaels 2D/M | | |
| | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| Dble = PEN (5m 4M PH) | | |
| 2C = majors | | |
| 2D/M = natural | | |
| | | |
| VS.PRE-EMPTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| Dble for take-out | | |
| Leaping Michaels NF | | |
| | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♣ | | |
| Dble = majors | | |
| NT = minors | | |
| | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| Transfers after 1M | | |
| 1m-3m = mixed, 1H-2S/1S-3H mixed | | |
| 1D-3C / 1D-2C = constructive raise | | |

| LEADS AND SIGNALS | | |
|--|------------------------|---------------------------------------|
| OPENING LEADS STYLE | | |
| | Lead | In Partner's Suit |
| Suit | 3 rd & low | 3 rd & low |
| NT | ATT | 3 rd & low (ATT if raised) |
| Subseq | Mostly ATT | same |
| Other: K for CT vs suits (exception: possible Bath position) | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AK | AK |
| King | KQ, AK bare, AK | KQ, AKJ10 |
| Queen | Denies the King | QJ, KQ109 |
| Jack | Denies the Queen | same |
| 10 | Denies the Jack | same |
| 9 | Singleton or doubleton | 9x, J98, Q98 |
| Hi-X | Top of doubleton, 3rd | Second from bad suits |
| Lo-X | Low from an odd number | ATT |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| 1 | High encourage | High even |
| Suit 2 | High even | SP |
| | | High even |
| 3 | SP | SP |
| 1 | ditto | Smith |
| NT 2 | ditto | High even |
| 3 | ditto | SP |
| Signals (including Trumps): | | |
| SP in trumps | | |
| Smith peter by both sides to like the lead | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| standard | | |
| | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| support double | | |
| support redouble | | |
| | | |

| W B F CONVENTION CARD | | |
|--|--|--|
| CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker: G | | |
| NCBO: ENGLAND | | |
| PLAYERS: BEN HP & TOM TOWNSEND | | |
| EVENT European Championships 2022 | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| 5-card majors | | |
| 15-17 NT | | |
| 2/1 FG | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 2D/H/S weak | | |
| | | |
| | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| | | |
| | | |
| IMPORTANT NOTES | | |
| | | |
| PSYCHICS: | | |
| | | |

| OPENING | ARTIFICIAL | TICK IF | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|------------|---------|-------------------------------------|--------------|--|---|---------------------------|-----------------------------------|
| | | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 3 | YES | | Better minor | 2C inverted, 2D/M INV 3D/M natural PRE | 2-way CB | |
| | | | | | | | | |
| 1♦ | | 3 | YES | | Only short with 4432 | 2C FG, 2D inverted, 2M/3C INV 3M/4C natural PRE | 2-way CB | |
| | | | | | | | | |
| 1♥ | | 5(4) | YES | | | 2m FG, 2S INV, 2N Jacoby 3m NAT INV, 3H INV, 3S any weak SPL | | Drury 2C PH 2NT best 4T raise |
| | | | | | | 2/1 FG, 3m/H INV, 3NT any weak SPL | Bart (1S-1NT-2C-2D = ART) | ditto |
| INT | | 4H | 15-17 routinely 5M | | Stayman, transfers, 2NT 5CS. 3C = diamonds. | Smolen | Transfers | |
| | | | | | Can be offshape | 3D minors. 3M = 3-suited SPL. | | |
| 2♣ | YES | | 22-23 bal or FG | | 2D waiting | Kokish (direct 2C-2D-2N = 22/23) | | |
| | | | | | | | | |
| 2♦ | | 6 (5) | | WK | 2N shortage ask | | 10-12 4th | |
| | | | | | 2M NF | | | |
| 2♥ | | 6 (5) | | WK | 2N shortage ask | | 10-12 4th | |
| | | | | | 2S NF | | | |
| 2♠ | | 6 (5) | | WK | 2N shortage ask | | 10-12 4th | |
| | | | | | | | | |
| 2NT | | 4H | 20-21 | | Stayman, transfers, 3S minors, 4X two-under. | | | |
| | | | | | Can be off-shape | | | |
| 3♣ | | 6 | | PRE | | | | |
| | | | | | | | | |
| 3♦ | | 6 | | PRE | | | | |
| | | | | | | | | |
| 3♥ | | 6 | | PRE | | | | |
| | | | | | | | | |
| 3♠ | | 6 | | PRE | | | | |
| | | | | | | | | |
| 3NT | YES | | No outside A/K 1 st /2nd | | | | | |
| | | | | | Gambling, solid minor | | | |
| 4♣ | | 6 | | PRE | | | | |
| | | | | | | | | |
| 4♦ | | 6 | | PRE | | | | |
| | | | | | | | | |
| 4♥ | | 6 | | PRE | | | | |
| | | | | | | | | |
| 4♠ | | 6 | | PRE | | | | |
| | | | | | | | | |
| 4NT | YES | | Both minors PRE | | | | HIGH LEVEL BIDDING | |
| | | | | | | | RKCB 1430 | |
| | | | | | | | D0 P1 | |
| | | | | | | | Ignore double of RKCB | |
| | | | | | | | Exclusion 0, 1, 2, 2Q, 3 | |

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses; 1 / 2 Level; Reopening)

Aggressive but usually 5+ card at 1 level. Sound at 2 level.

New suit NF if no competition. Jump in new suit 6+ cards F1

CUE=limit raise+ or bal 14-15 or GF 5 card suit

All direct raises weak. Jump cue = Mixed (7+-10)

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

1NT: 2nd "live"=15-18. 4th "live"=16-19. Reopening=11-16.

Reopening 2NT=19-21 BAL.(system on)

(1X)-P-(2X)-2NT 2 suited (1X)-P-(2Y Weak)-2NT = Natural

JUMP OVERCALLS (Style; Responses; Unusual NT)

1-suit: WEAK. Suit response NF at 2L, F1 at 3L, 2NT=relay.

Reopen: Intermediate.

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Direct Cue: 2-suit 55+. (1m)-2♦=♥+♠, unless 1♦ short

1♣ 2♣ always natural

(1M)-2M= M + m: 2NT= inv relay minor oriented

Jump cue ASKS STOPPER solid m unless short minor – then weak

Reopen Cue=MICHAELS

Double Jump Cue-strong 4M.

(1♣) P (P) 4♣= Strong 4M (then 4♦=Good hand)

VS. NT (vs. Strong/Weak; Reopening;PH)

Jump overcall=WEAK. DBL=PEN

As a passed hand X - 4M 5m

2♣=♥+♠ , 2♦=one major, 2M=5M+4+m

2NT=minors or majors strong.

DBL of Stayman or transfer=15+HCP if weak NT (minimum<14)

but bid suit if strong NT (14+).

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

DBL=T/O. LEBENSOHL AFTER T/O DBL OF 2M.

3 level CUE asks for stopper. 4 level CUE=any 2-suits STR.

Leaping Michaels NF and non-leaping Michaels NF

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

X=♥+♠ (54+) .1NT = minors. 2NT=♣+♦

also applies after 1C p 1x if artificial and 2C opening

Suit bids NAT. Jumps WEAK

OVER OPPONENTS' TAKEOUT DOUBLE

Direct raises=weak. (Mixed+) 4+ trumps

Double jump=nat over m, spl over M

2NT=Limit raise+ with 4 trumps.

RDBL=9+HCP.

New suit F1 or xfer. Pass then DBL=T/O.

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's Suit |
|--------|--|-----------------------------|
| Suit | 3 rd from even, low from odd | |
| NT | Fourth best with an honour | 3/5 in partner's suit vs NT |
| Subseq | Same as above | |
| Other: | Reverse Attitude, K - Count if 5 level or vs pre-empt | |

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|----------------------|------------------------------|
| Ace | AK(+), Ax(+) | AKx(+), Ax(+) |
| King | KQ(+), Kx, AKx(x) | KQ109x(+), Kx,, AKJT(+) |
| Queen | QJ(+), Qx | QJ(+), Qx, KQ(+) |
| Jack | J10(+), KJ10(+), Jx | J10(+), AJ10(+), KJ10(+), Jx |
| 10 | 109(+), H109(+), 10x | 109(+), H109(+), 10x |
| 9 | 9x, H98(+) | 9x, H98(+) |
| Hi-X | Sx | Sx xSx xSxx xSxxx |
| Lo-X | HxS, HxSx(+), xxS(+) | HxS, HxxS(+) |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|-----------------|-----------------|-----------------|
| 1 | Hi=DISC | Hi=Even | Hi=DISC |
| Suit 2 | Hi=even | Suit preference | Suit preference |
| 3 | Suit preference | | |
| 1 | Hi=DISC | Hi= REV SMITH | Hi=DISC |
| NT 2 | Hi=even | Hi=Even | Suit preference |
| 3 | Suit preference | Suit preference | |

Signals (including Trumps): TRUMP SIGNAL= Suit preference

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

RESP DBL= 2 suits

NEGATIVE DBL 1♣- (1♦)- X= 4+♥

1m -(1♥)- X= 4+♠

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Support Xs up to 2M inclusive

Game try DBL after raise if no space.

W B F CONVENTION CARD

CATEGORY: Green

NCBO: England

PLAYERS: Ben Green & Stefano Tommasini

EVENT European Championships Funchal Open

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

5CM 1♣ 2+ (bal hands open 1♣ may have 5♦) transfer responses

2♦ Weak with one major and Constructive 2M Openings

2 over 1 = GF

1NT Opening: 14+-17

2NT Opening: 20-21

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

Responses to 1♣: 1♦/1♥/NT/2♣ Transfers, 2♦ 0-8 with one M

Multi 2♦ weak only 0-8 can be 5 cards

2M – Natural 6+ cards 8-11

Transfers in competition after our opening bid in most situations

SPECIAL FORCING PASS SEQUENCES

After (1x) 4x Showing a Good 4M bid

IMPORTANT NOTES

After a 5♣/5♦ response to Key Card the responder must go on after a sign off if he has 4/3 Key cards unless 20+ shown

PSYCHICS: Rare

| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | PASSED HAND BIDDING |
|-----|-------|----|---|--|---|--------------------|---|
| 1♣ | 2 | 4♠ | Often open balanced 11 | 1♦4+♥, 1♥4+♠, 1♠ no M, 1N/2♣ = 5+♣/♦ GF, 2♦ Multi (0-7), 2M = 7+-9, 2NT 0-6 6+♣, 3♣ 7-9 6+♣, 3x weak | 1♣-1Red-Completion = 2/3M 11-13 bal or 3145 short M then XYZ 1♣-1Red-INT = 18-19 bal may have short M if poor ♣ | | Mostly the same but 2M now fit jump |
| 1♦ | 5 (4) | 4♠ | Unbalanced with 4 or five ♦ | Natural responses, 2♦ INV+ 3♣ INV NF | Transfer rebids | | 2M now fit jump |
| 1♥ | 5 (4) | 4♠ | | 1NT NF (5-12), 2♣ = GF Relay, 2♥ 7-10 constructive, 2♠ 6♠ 0-8, 2NT INV+ 3/4♥ or some GF hands, 3m INV, 3♥ preemptive/mixed (vul), 3♠ Any SPL 9-11, 3NT Void ♠ 4♣/4♦ Void ♣/♦ | After 1M-2M, next step is general game try, following steps are natural slam tries | | 2♣= DRURY 2M+1 7+ 4 card raise with short 3♣ Nat INV, Others FIT-SHOWING JUMPS |
| 1♣ | 5 (4) | 4♠ | | 1NT NF (5-12), 2♣ = GF Relay, 2♥ 7-10 constructive, 2♠ 6♠ 0-8, 2NT INV+ 3/4♥ or some GF hands, 3m INV, 3♥ preemptive/mixed (vul), 3♠ Any SPL 9-11, 3NT Void ♠ 4♣/4♦ Void ♣/♦ | After 1x-1y and a 2 level reverse by opener then 2NT is LEB. (1♦-1♠-2♥-2NT-3♣=4SF) | | 3♣ Nat INV, Others FIT-SHOWING JUMPS |
| INT | | 4♠ | 15-17 | STAYMAN; TRANSFERS. 2♣ Range Ask or ♣ | 1NT-2♣-2♦-2♥ weak both M, 2♣ INV unbal with 2♣ | | |
| | | | | 3♣ = 5 card Stayman, 3M = shortage 13(54) | 1NT-2♣-2M: 3M=INV, 3oM=any SPL, 4♣ serious try, 4♦ mild. | | |
| | | | | 3♦ = 5+/ minors GF | 1NT-2♦/♥-2♦/♠-4♥/♣=Mild slam try | | |
| | | | (5422) or 6m possible | 4♣ 55M Game only, 4♦ = ♥, 4♥ = ♠ | 1NT-2NT-3♣=Positive for ♦. | | |
| | | | | | Continuations after a transfer are natural FG over M, short over minor | | |
| 2♣ | X | | 20-21 BAL or FG | 2♦ = 5+, 2♥ = 0-5, 2♠ = NAT GF, 2NT = GF 5♥+ GF, 3L = NAT GF | Kokish after 2♦ response. 2♣-(2x)-DBL= T/O bidding 3x = natural. 2♣-(2x)-P-P-DBL= T/O | | |
| 2♦ | 0 | | 0-7 can be 5 cards in 1 st /3 rd NV | 2M=P/C, 2N= enquiry, 3m = constructive NF, 3M = P/C, 4♣ = Transfer to M, 4♦ = Bid M, 4M = to play | After 2NT = 3m = linked minimum (then next step game try), 3H = Max S, 3S = max H, different responses over 1 st hand NV. | | |
| 2♥ | 6 | | 8-11 | 2♣=F1, 2N = enquiry, 3x = F1 | After 2M-2NT: 3♣ any max no side suit, 3♦ 4m next step asks, 3M weakest, 3oM nat, 3NT strong suit max | | |
| | | | | | | | |
| 2♣ | 6 | | 8-11 | 2N = enquiry, 3x = F1 | After T/O DBL we play transfers | | |
| | | | 9-13 in 4 th position | | After intervention : DBL=PEN, new suit=NAT NF, XX suggests bidding on. | | |
| 2NT | | 4♠ | 22-23 | MUPPET STAYMAN. | | | |
| | | | 5422 or 6m possible. | 3♣=minor suit enquiry. | | | |
| | | | | 3♦=TRF then 3♥ no fit 3♣ ♥ fit, 3NT 5♣, 4♣ best 3♥=TRF then 3♣ fit, 3NT no fit, 4♣ best | | | |
| | | | | 4♣-♥, 4♦-♠ both ST, 4♥-♣, 4♣-♦ both ST | After 2NT-3♦/♥-3♣: Step1 = S Try no SPL, Step2+=SPL up the line | | |
| | | | | | HIGH LEVEL BIDDING | | |
| 3x | 6 | | PRE. Weak 1+3 NV. | 3x=NAT NF opposite 1 st NV pre-empt, F1 vul/2 nd | 4NT=NAT when raise of NT, when same hand bid 3NT on previous round or over NAT F 4m which is a new suit | | |
| | | | Sound 2+4 or VUL. | Over 3♦/♥/♠ 4♣ = RKC, Over 3♣ 4♦ = RKC | 4NT asks for aces (0,1,2,3,4) on 1st round in a non-comp auction. | | |
| 3NT | X | | GAMBLING .Solid minor. | 4♣=P/C. 4♦=asks for singleton. 4M=NAT. | 4NT=RKCB (14/30), 5NT=2+Void, 6x=(1) or 3+ void when suit agreed or when a jump over a suit bid . | | |
| 4x | 6 | | PRE. Weak 1+3 NV. | | Continuations : 2 nd step (if not sign off) or 5NT asks for specific kings bid lowest king or if have 2 then bid suit without K, 6 new suit asks for 3 rd round control unless opener 2 nd suit then to play | | |
| | | | Sound 2+4 or VUL | | LIGHTNER. | | |

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses; 1 / 2 Level; Reopening)

8-16 hcp, 5+ suit (on 1st level good 4-card suit possible)

2♦ = DRURY (fit not guaranteed), fit-jumps, opps suit = INV to 4M
after Drury – 2♦ = ->10 hcp, repeating suit = weak opening hand

reopening: NAT, no special differences

INT OVERCALL (2nd/4th Live; Responses; Reopening)

15-17 (14-18) (semi)BAL, at least partial stopper

SYSTEM ON

reopening: 12-15, does not promise stopper, SYSTEM ON

JUMP OVERCALLS (Style; Responses; Unusual NT)

1-suiter: Pre-emptive : new suit = INV, 2NT = relay

2-suiter: 2NT = two lowest suits

over 1♣ (2+ or Polish) 2♦ = (54)+ Majors, 7-11

Reopen: based on tricks, somewhat stronger

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

over 1♥♦ = Michaels cue (10-16 or FG) - 2NT = relay, N♣ = poc

over 1 minor (3+) = both majors (54+) 8-11 hcp

jump cue = asks stopper for 3NT

reopening = same

VS. NT (vs. Strong/Weak; Reopening; PH)

vs STR = DONT (DBL = 10+onesuiter; 2x = (44)+ suit & higher; 2♦=5+♦

2♦♦♦ = random strength => +1 = poc

vs WK NT SUCTION: DBL=Strength (about 15+), 2♣=♦ or ♥♦;

2♦=♥ or ♣♣, 2♥=♦ or ♦♦, 2♣=♥♣ or ♦♣, 2NT=♣ or ♦♦

if opps bid 1m-1NT we play DONT, if 1M-1NT DBL = TO of M

VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)

T/O DBL thru 4♥, (2x)-DBL-2NT=LEB; applies also if

(1M-2M), cue-bid = asking stopper, Leaping Michaels (FG)

against MULTI-opening DBL=TO of ♣; 2NT=16-19 hcp

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♣

VS 1♦: DBL-1♦-1NT=CRASH 44+suits (usually more), random

VS 1♦:DBL-1NT-2♣= CRASH 44+suits (usually more), random

overcall can be very aggressive, 1M from 4 card suit

OVER OPPONENTS' TAKEOUT DOUBLE

RDBL=(10)11+ HCP; 1x = F1

1♥/1♦ - (DBL) – transfers, direct raise weak

1♦ - (DBL) – transfers

LEADS AND SIGNALS

OPENING LEADS STYLE

| | | |
|--|---|---|
| | Lead | In Partner's Suit |
| Suit | 1 st /3 rd /5 th | same |
| NT | 4 th or att, 10/9 are 1 st or 3 rd | 1 st /3 rd /5 th |
| Subseq | 1 st /3 rd or attitude | same |
| Other: from AK or KQ both honours are possible | | |
| 10 or 9 is 1 st or 3 rd also in suit | | |

LEADS

| | | |
|-------|-----------------------|-------------------------|
| Lead | Vs. Suit | Vs. NT |
| Ace | AK, AK(+) | any AK(+), Ax |
| King | any AK(+), any KQ(+) | any AK(+), any KQ(+) |
| Queen | any KQ(+), QJ(+), Qx | any KQ(+), QJ(+), Qx |
| Jack | J10(+), Jx | J10+, Jx |
| 10 | 109(+), HJ10(+), 10x | HJ10(+), 109(+), 10x(x) |
| 9 | 9x, 98(+), H109(+) | 98(+), 9x(x), H109(+) |
| Hi-X | Xx | Xx, Xxx, xXxx |
| Lo-X | xxX(x), xxxxX, HxX(+) | xxxX(+), HxX, HxxX(+) |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|-------------------|------------------------|-----------------|
| Suit 1 | odd = ENC/even SP | hi/lo = even | odd=ENC/even SP |
| 2 | hi/lo = even | SP | (hi/lo = even) |
| 3 | | | |
| NT 1 | odd = ENC/even SP | hi/lo = positive echo* | odd=ENC/even SP |
| 2 | hi/lo = even | hi/lo = even | (hi/lo = even) |
| 3 | | | |

Signals: ATT on A or Q, count on K

odd encourages, even = Lavinthal, TRUMP for SP

If only odd or even cards then small = enc, SMITH-ECHO (hi=unexpected)

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

11-16 negative or 1♣ opening values, may be light with classic shape

then new suit = NF, cue-bid = F1; (2x)-DBL-2NT = LEB

jump to 2nd level = INV (7-10) usually 5 cards

Reopening: 8+ (with classical shape), otherwise the same

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

NEG X thru 4♥, higher it shows "cards", 1♦ - (x) - xx = ♥, 1♦-(1♥)-x = 4+♦

support double through "2M-1", DBL to opp's cue shows top-honour

Often DBL shows just extras from NF hand, INV DBL in comp on 3rd level

standard lighter/lead directional DBLs

against (1♥♦) - (1NT) - DBL = TO, (1NT (wk))-(ART BID)-DBL = cards

DBL to 3NT = lead your suit, if OPPS have bid = lead dummy's suit

usually DBL is takeout until there are still 2 unbid suits left

if only one hand has bid, then double from there is competitive (or cards)

CONVENTION CARD

CATEGORY: BLUE

COUNTRY: Estonia

EVENT: 2022 - BS

PLAYERS: Lauri NABER – Leo LUKS

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Relay-Precision, nebulous 1♦, 5-card Majors (sometimes light)

Variable 1NT (10,5-13/14-16 in nonVUL/VUL)

2♦ = mini-wilkosz 2♥♦=weak (5+ nonVUL)

preempts aggressive, especially in green

overcall range (5)8-16 hcp, lots of non-penalty doubles

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

1♦ may be short (void, if 4405) -> 2x = NF, 3x=INV

2♦ = 5+M and 4+m, (0)3-8(10)

2♥♦ = weak two (3-9), in nonVUL 5+ /VUL normally 6+ cards

2NT = weak 55(+) minors, 3NT = Gambling (max Q outside)

If opps interfere on 1st level, we play transfers

TRF-LEBENSOHL if opps interfere on 2nd level (our 2x is NF)

1♥ - 1♠ is often with less than 4 spades to keep bidding open

after our pre new suit in VUL = F1, nonVUL = NF (INV)

1M-3M raise weak, Michaels cue 10-16 or FG, Leaping Michaels

Special escaping sequence from 1NT doubled: RD = one-suiter

pass = puppet to RD either wants to play or separate suits or

♥+♦ with better ♦ (later DBL=TO), 2x=lower from touching suits against (1m)-(1NT) we play DONT, 1♦-(1NT)-2♦ = ♥+♦

SPECIAL FORCING PASS SEQUENCES

after INV+ balance has been found, after our RDBL or PEN dbl

If our 1NT opening bid is doubled (points or penalty)

If we bid on low levels instead of FP, it shows good hand

IMPORTANT NOTES

sometimes light bids, on distributional values or lead directional

If relay is doubled, pass and RD count as steps, if answer,

pass = relay, RD = to play. We tend to reopen in nonvul vs VUL even with MIN

PSYCHICS:

3rd hand opening may be very light,
otherwise rare, possible with fit or to avoid a lead

| | | MIN. NO. OF CARDS | NEG.D BL | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | PASSED HAND BIDDING |
|------|-----------|-------------------------|--------------|---|---|---|------------------------------|
| 1♣ | x | 0 | 4♥ | STR: 18+ if BAL (17+ nonVUL) (14) 16+ if UNBAL or 8+ playing tricks | 1♦=0-7, 1♥=♦ or 12+♦, 1NT=12+♦, 1♠=BAL/ 4441 2♣/♦=NAT, 2♥=(54)♦+♦, 2♦=55+♦+♦ 2NT-3♦= 12-14, 4441 below singleton 3♠(NT)=any AKQxxx(x) | 1♣-1♦-1♥ 20+ hcp->1♣=0-4-> 2♣=FG/23/24 BAL 1♣-1♦-1♥-1N/2♣=switched, 1♣-1♦-1NT - 1NT sys on. after positive answer +1=relay | Max-responses are (9)10-11 |
| 1♦ | x | 0 | 4♥ | 11-14/14-16 BAL VUL/nonVUL, 11-16 hcp 4414, 4405 or 4+♦ may be also 5♣4M with bad ♣ | 1♥=F1, 4+♦ or any FG hand, 1♣=4+♦ F1 1NT/2NT NAT, limit, 2♦/♣ to play, 2♣/♦ NAT, NF 3x=INV, 6+ suit 2m = nat F1; 3M = INV 6+suit | ♣ bids from opener=both minors, 1♦-1♥-any-+1=FG (exc..1♣ & 2♦), 1♦-1♣-1NT-2♣=checkback if opps interfere on 1 st level, we play transfers | no FG relays |
| 1♥ | 5 | 3♣ | (9)11-15 hcp | | 1NT=FG; 1♣=3+♦ F1 2♣=ART, INV; 2NT= distributional INV with supp 3♣/♦=6c suit INV, 2♦/♣ = NAT, NF 3♥ = PRE, 3♣= any SPL, 3NT/4♣/4♦= ♦/♣/♦ void | 1♥/♣-1NT-2♣=MAX, 2♦=4+m; 2♥=BAL or 54+majors 2♣=6+ ♥/♣, 2NT=6+M&4m; 3♣/♦ MAX 5M & 5+♣/♦ 3♥/♦=6+M & 5♣/♦, 3NT = 65 majors 1M-2♣ ->2♦ =waiting or min 5c M; ->2M = min 6c M | no FG relays Fit-Jumps |
| 1♠ | 5 | 3♥ | (9)11-16 hcp | | same principles as after 1♥; 1♣-2♥=NF, 3♥=INV, 6+♦ | 1♥ - 3♣/ 1♣ - 3NT = minisplinter, 1♥ - 3NT = ♣ splinter | no FG relays Fit-Jumps |
| 1NT | | | 4♥ | 14-16 BAL VUL 10,5-13 BAL nonVUL (3 rd -4 th 10-14 nonVUL) | 2♣ = (R), 2♦♦ = TRF, 2♣ =BAL or ♣, 2NT=♦♦ or ♦ 3x=5431, singleton, 4♣/♦=TRF, 4NT INV | 1NT-2♣-2NT = MAX 44 majors ->3♦/♥ = TRF 1NT-2♣-2♦-2♥=(44)+ majors 2♣=relay, 3M=SMOLEN 1NT-2♣-2♣-3♣=relay, otherwise +1=relay after TRF new suit = INV, jump = autosplinter | 1NT-2♣-2♦-2♣=5♣4♥ to play |
| 2♣ | 5 | 4♥ | | 11-16hcp 6♦or 5+♣4M min with 6♦4♦/5♣4M with bad ♣ may be opened 1♦ | 2♦=(R); 2♥♦=NF; 2NT=trf to 3♣ (♣ or ♥+♦) 3♣=trf to 3♦ (♦ or ♦+major); 3♦♥♣ INV 6+suit | 2♣-2♦-2M=4card; 2NT=max 6+♦; 3♣ min 6+♦ 3♦=max 4♦, 3♥ = max 7 (321); 3NT = max 7222 after relay answers +1 = FG relay | |
| 2♦ | x | 0 | | (0)3-8(10) 5+M 4+minor | 2NT=(R), 2♥/♣, 3♥/♣ = POC, 4♥/♣ = to play 4♦ = make TRF, P!, 3♦ = INV to 4M, 4♦ =F to 4M | 2♦-2NT-3=♦M; 3♦/♥=♦♥/♣ min, 3♣/NT = ♦♥/♣ max if opps DBL: SYS IN, but 2♣ = NAT; Pass = P/C | |
| 2♥ | 5 | | | (0)3-9 (11), 5+ nonVUL, 6+ VUL | 2NT = relay (Ogust in VUL), raise = random PRE New suit VUL = F, nonVUL = NF (INV) | to 2NT: nonVUL 3♣/♦= min 5/6; 3♥/♣ = max 5/6 cards | |
| 2♣ | 5 | | | (0)3-9 (11), 5+ nonVUL, 6+ VUL | 2NT = relay (Ogust in VUL), raise = random PRE New suit VUL = F, nonVUL = NF (INV) | to 2NT: nonVUL 3♣/♦= min 5/6; 3♥/♣ = max 5/6 cards | |
| 2NT | x | | | 3-10 hcp, minors (55)+ | 3♥/3♣ = NAT; F; 4♥ asks shortness, 4♣/4NT = ♣/♦ RKCB, N♣/♦ = to play | | |
| 3♣ | 6 (VUL 7) | | | pre-empt(random) | new suit F in VUL, INV nonVUL (can be for lead) | | |
| 3♦ | 6 (VUL 7) | | | pre-empt(random) | new suit F in VUL, INV nonVUL (can be for lead) | | |
| 3♥ | 6 (VUL 7) | | | pre-empt (if 6c, then good suit) | 4 minors = cue | | |
| 3♣ | 6 (VUL 7) | | | pre-empt (if 6c, then good suit) | 4 minors = cue | | |
| 3NT | x | | | solid m, no outside A/K | Any ♣ = poc; 4♦ = (R) asks shortness | 4M=shortness; 4NT=7222; 5m=short in other m | |
| 4♣ | 7 | | | pre-empt | | | |
| 4♦ | 7 | | | pre-empt | | | |
| 4♥/♣ | 7 | | | to play, in nonVUL random | | | |
| 4NT | x | | | both minors | | | |
| | | | | HIGH LEVEL BIDDING | HIGH LEVEL BIDDING | HIGH LEVEL BIDDING | |
| | | | | SPLINTER; autoSPLINTER, | After finding exact pattern +1 CRASH for aces, | 4♦(bypassing CRASH for aces) = TRF to 4♥, gamestop | |
| | | | | Any lowest 1 st or 2 nd round cue | then +1 CRASH for kings/+2 asks exact location | game = mild slam interest in that suit | |
| | | | | Quantitative 4/5NT after NT-bids | of honours and after that +1 CRASH for kings etc. | 4♣ (bypassing CRASH for aces) = preparing RKCB | |
| | | | | | DOPI-ROPI, if higher than 5 of our suit - DEPO | RKCB 1403, Exclusion Blackwood, Josephine | |

BROWN STICKER OPENING BID ANNOUNCEMENT FORM

This form is to be completed and sent, by email, to anna@ecats.co.uk in accordance with the Supplemental Conditions of Contest for the event

Names: Lauri NABER – Leo LUKS

Country Estonia

Event: EC Teams 2022

Opening bid of 2♦ **in** 1st/2nd/3rd **seat at** All vulnerabilities

Shows: 5+ major and 4+minor 0-10hcp (depending on vulnerability)

Detailed Description:

In nonVUL it may be very weak and undisciplined (0)3-7(9) hcp, with good nine-pointer we rather open 1 major; in VUL (especially vs nonVUL) it is somewhat stronger (usually 5-10 bad hcp) and usually 5-5, 3rd hand nonVUL – facing passed partner – the bid may be stronger.

In nonVUL the opening bid overlaps a bit with our 2♥/♠ opening (5+ weak) – if our 5-card-major is significantly better (and longer) than the other suit, we usually open with weak 2-bid.

Responses and Rebids in Uncontested auctions

With what hands will responder pass the opening bid?

With long diamonds or if he has also weak two-suited hand (then the misfit is very likely in cards)

Meanings of other responses and rebids:

2♥/♠; 3♥/♠ = pass-or-correct

2NT = asking bid: 3♣ = ♣+M->3♦=asks; 3♦ = ♦+♥ min; 3♥ = 5♦+♠ mins; 3♣ = ♦+♥ max; 3NT=♦+♠ max

3♦ = INV in 5 card major: 3♥/♠ = declines; 4♦/♥ = accepts with 5♥/♠ (transfers)

4♣ = asks for transfer to 5 card major: 4♦ = ♥; 4♥ = ♠

4♥/♠ = to play

Competitive Agreements

Responses after opponent's DBL (including Pass, RDBL and expected follow-ups)

Pass = pass-or-correct (partner passes with 4+♦) -> bid = closer suit is better; RDBL = equal suits or further is better. Later DBL-s from both hands are for take-out/pass-or-correct (from opener it shows extra distribution)

Redouble=like pass, but sets up a penalty sequence

2♣ = NAT, to play

other bids = the same as without intervention

Responses after opponent's overcall:

DBL = pass-or-correct (if it goes 2♦ - (2M) - p - (p), then DBL from opener is takeout and shows extra lengths); 3x = NAT, F;

if opponent's bid is 3NT or higher – DBL = PEN, 4♥ = P/C

Rebids after 4th hand DBLs the response:

Pass = 4+ in that suit

bid = closer suit, better than the other

Redouble = equal suits or further is better than closer

if response asked for information (2NT, 3♦, 4♣), we ignore double

Rebids after 4th hand overcalls:

opener usually passes, DBL = take-out (promising extra lengths). If it runs to responder, then DBL = pass-or-correct, bid = NAT; NF

Proposed Defence

We ourselves use natural defense like against Multi with DBL as general takeout (about 13+ balancish or 17+ hands) to get the strength across and other bids NAT.

Probably the other defences against Multi or Polish Wilkosz are also possible to use.

| DEFENSIVE & COMPETITIVE BIDDING | |
|---|--|
| OVERCALLS | |
| NAT ; 5 - 16 P ; 5+ suit | |
| After 1X overcall : 2C - relay | |
| | |
| | |
| | |
| | |
| | |
| 1NT OVERCALL | |
| 15 - 17(18) P bal or halfbal | |
| Reop. = the same | |
| Responses = look at 1T opening resp., TRF to opp.suit = FG, shortness | |
| | |
| JUMP OVERCALLS | |
| NAT, about 6 - 10 P, 6+suit (2-nd level), usually 7+suit with 2+ high cards (3-rd level). | |
| | |
| | |
| DIRECT & JUMP CUE BIDS | |
| Direct = michael's cue 10+ P ; resp. 2T = relay | |
| Jump cue = stopper asking (usually 6+ m) | |
| | |
| VS. NT | |
| 2C = majors or 6+C ; 2D = 5+MAJ or 6+D ; 2HS = Nat + minor ; | |
| 2T = minors | |
| | |
| | |
| VS. PREEMPTS | |
| Overbid = NAT ; 2T = 16 - 19 P BAL/HBAL ; DBL = 14(12)+ P | |
| take-out ; cue-bid = 7+ good m or 5+5+ m & other M | |
| Resp.: NAT ; LEB after DBL | |
| | |
| | |
| VS. ARTIFICAL STRONG OPENINGS | |
| DBL = NAT, suit = NAT ; 1T = minors | |
| | |
| OVER OPPONENT'S TAKE-OUT DOUBLE | |
| RD = NAT, positive ; new suit after : 1C = FG, 1D = F1, 1MT = | |
| NF ; jump after NAT op.bid = suit & supp (game inv or tactical) | |

| SYSTEM SUMMARY | |
|--|--|
| GENERAL APPROACH & STYLE | |
| Strong 1C | |
| Artifical 1D (1+d, 11 - 14 BAL or 10 - 16 without 5+M) | |
| 5+ 1M ; strong 1NT | |
| Weak preemts | |
| 2 over 1 = F1 | |
| | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | |
| Artifical 1C & 1D | |
| 2C = weak, both majors | |
| 2T = weak minor two suiter | |
| 2M = weak NAT & 4+minor | |
| 3X = light PRE (6+ suit) | |
| 3T = gambling | |
| | |
| FORCING PASS SEQUENCES | |
| Doesnt depend from vulnerability | |
| Always after opp. run from possible penalty first pos. pass is forcing & DBL penalty | |
| | |
| DOUBLES | |
| TAKEOUT DOUBLES | |
| 10+ P, usually at least 2 unbid suits or any strong (16+ P) | |
| Responses : NAT; NT = constr. ; cue & jump = F1 (10+ P) | |
| Reopening DBL : may be weaker | |
| | |
| SPECIAL, ARTIFICAL & COMPETITIVE DOUBLES/REDOUBLES | |
| NEG DBL thru 3S (from 4-th level = values) | |
| Lightner | |
| Usually pen.DBLL after we both have made pos.bid or someone bid NT | |
| Against opp.cue : DBL suggests other lead | |
| | |

| LEADS & SIGNALS | | | |
|-------------------------------------|------------------------|---------------------|------------|
| OPENING LEADS STYLE | | | |
| Suit | Lead | Partner's suit | |
| NT | 3 = even ; low = odd | Same | |
| Subseq. | Same | Same | |
| Other | | | |
| | | | |
| LEADS | | | |
| Lead | Vs. suit | Vs. NT | |
| Ace | AK(x) ; Ax(x) | same | |
| King | AK(x) ; KQ(x) ; Kx | | |
| Queen | KQ(x) ; QJ(x) ; Qx | | |
| Jack | J10(x) ; Jx | | |
| 10 | H109(x) ; 109(x) ; 10x | | |
| 9 | H109(x) ; 9x | | |
| Hi - x | Even | | |
| Lo - x | Odd | | |
| | | | |
| SIGNALS IN ORDER OF PRIORITY | | | |
| | Partner's lead | Declarer's lead | Discarding |
| 1 | lo = enc ; hi = d | Smith (h/l enc) | Italian |
| 2 | Hi/lo = even (K) | Hi/lo = even (rare) | |
| 3 | | | |
| 1 | lo = enc ; hi = d | Smith (h/l enc) | Italian |
| 2 | Hi/lo = even (K) | Hi/lo = even (rare) | |
| 3 | | | |

| | |
|----------|-----------------------------|
| CATEGORY | RED/OPEN |
| NCBO | ESTONIA |
| CLUB | TALLINN BK / PÄRNU BK |
| EVENT | kv13 |
| PLAYERS | JAANUS MARIPUU OLAVI OJA |

| OPEN | ART | NR | NDBL | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | COMPET/PASSED |
|------|-----|----|-----------------------|---|---|---|--|
| 1C | x | 0 | 3S | 16+ P ; 18+ P (BAL) | 1D = 0 - 7 P ; 1HS2CD = 7+ P NAT (5+ suit) FG ; 1T = 8 - 12 BAL ; 2M = 4 - 6 P 6+suit NF ; 2T = 13+ BAL ; 3X = 7+ P 4441(bid.shortn.) ; 3T = any AKQxxxx | 1C - 1D - ? : 1HS = nat, 4+ suit F1, jump =FG ; 1C - 1D - 1M - 1T2M = nat 0-4 P other nat 5-7 P (exc.1C - 1D - 1H - 1S = 0-7 P) ; 1C - 1D - 1T2CD = nat NF 1C - 1D - 1T - ? : 2C = 44 minors NF, 2DH = TRF 1C - 1D - 1T - ? : 2C = 44 minors NF, 2DH = TRF | Opener direct cue = michael's resp.DBL = 7+ HCP FG t/o |
| 1D | x | 0 | 3S | 11 - 14 P BAL or 10 - 16 P 5+m or 4441 | 1HS = 5+ P NAT(4+) F1 ; 1T = 5 - 10 P NF ; 2CD = 10+ P NAT(4+) F1 ; 2M3m = 15+P FG one suiter (6+) ; 2T = 11 - 12 P INV ; 3M = NAT sign-off | 1D - 1M - ? : 1S = 4s ; 1T = BAL ; 2/3m = 5+m ; 2M = NAT ; 2T = 55 min max 3M = 14 - 16 NAT & 5+m. 1D - 1M - 1X - ? : 2C = gadget, other = NAT NF 1D - 1M - 2M - next step = any SSGT or slam interest with void 1D - 2m - ? : 2M = max, stopper in bid suit; 2T = min, M stoppers ; 3D = NAT; 3HS = SPL 1D - 1H - 2S = 4S & 6+min, after this 2T asking & 3C = p/c | LEB after 2M(op) comp.bid.: 2X = NF 1D - 1t (opp) - 2C = majors |
| 1H | 5 | 3S | 11 - 16 P NAT | 1S = 5+ P NAT(4+) F1 ; 1T = 5 - 10 P NF ; 2CD = 10+ P NAT(4+) F1 ; 2H = 3 - 9 P NF ; 3CD = NAT FG 15+ ; 2T = with 3+supp, us.at least INV ; 2S = any SSGT with supp 3/4H = sign-off ; splinters | LSGT & SSGT after 1H - 2H ; 1H - 1S - 1T - 2C = gadget 1H - 2T - 3X = shortn. ; 1H - 2X - 2Y - 2T = FG shape relay | P - 1H - ? : 2C = drury LEB after 2M(op) 1M - 2x (op) - 3X INV+ with supp. | |
| 1S | 5 | 3H | 11 - 16 P NAT | 2H = 10+ P NAT(5+) F1 ; other : look at 1H responses ; 3CDH = NAT FG one suiter 15+P | look at 1H subs.auct. | P - 1S - ? : 2C = drury LEB after 2M(op) | |
| 1T | | no | 15 - 17 P BAL | 2C = REL ; 2DH = TRF ; 2S = TRF to any min. 2T = NAT ; 3X = NAT 6+ 2 TH | 1T - 2C - ? : 2D = no 4M ; 2HS = NAT ; 2T = both ; 3CD = NAT. After 2DH TRF responder will bid new suit = F1; 1T - 2S - 2T = supp.for both min. 1T - 2S - 2T3C - ? 3H - clubs FG, 3S - diam FG 1T - 2C - 2T - 3/4 DH = TRF | LEB after 2M(op) | |
| 2C | x | 0 | no | 5 - 10 P 5+4+ M (4+4+ nonv.) | 2D = ask(maybe str.with minor or 16-18 BAL) 2T = REL 3CD = NAT NF | 2C - 2D - ? : 2HS = NAT longer M 2C - 2T - ? : 3C min no 5S, 3D 5-4 min, 3H 4-5 max, 3S 5-4 max, 3T 44 max | 2C - dbl - RD = say maj 2C - dbl - P = clubs |
| 2D | 5 | no | 7 - 10 P 5(NV)/6(V) D | 2T = REL | 2D - 2T - ? : 3CD = 5 min/max; 3HS = 6 min/max | | |
| 2HS | 5 | no | 7 - 10 P 5(NV)/6(V) M | 2T = REL | 2M - 2T - ? : 3CD = 5-c min/max; 3H/S = 6-c min/max | | |
| 2T | x | no | 3 - 9 P 5+5+ c & d | 3/4CD = s/o ; 3HS = NAT FG 4HS = RKCB for C/D | | | |
| 3X | 6 | no | 5-4-3-2 rule, NAT | New suit = NAT NF | SLAM BIDDING | | |
| 4X | 7 | no | 7 - 8 tr, NAT | Cue bids = 1st & 2nd round equally, usually from 4th level ; shape & high card relays ; RKCB ; splinters ; josephine (step answers) ; FSF ; void splinter after autorelay | | | |

DEFENSIVE AND COMPETITIVE BIDDING

Overcalls

1st level (4)5+ cards, 8-16 HCP → 1st RESP=F1; 2nd RESP=NF

fit-jumps, OPPT suit=INV to 4M; 2♦=FIT-DRURY

2nd level 5+ cards, 11-17 HCP → new suit=F1

TRF-LEB after: (1M/P)-DBL/1♦/1NT-(2♦M)-?, (1m/M/P)-(2M)-DBL-?:

2y=NF; 2NT=any weak or clubs; 3♦♦=TRF INV+;

3♦=TRF to 3NT; TRF to OPPT suit=STAY GF

TRF-LEB after 2♦-(2M): 2NT/3♦=♦; 3♦=♦ GF

1NT Overcall

VUL 15-18, NV 14-17, 1½+ STOP → TRFS; TRF to OPPT M=STAY

Passed hand: 4M+5+m; Reopen: 1NT=11-15; 2NT=19-21

Jump Overcalls

Weak→new suit=INV; 2NT=relay

2NT=two lowest suits; Over 1m=NAT: 2♦=5+4+MM, 8-11.

Reopen: intermediate

Direct & Jump Cue Bids

Over 1M: 2M=oM+m, 10+ → 2NT=relay; 3♣=P/C; 3♦=INV M.

3M=ask stopper for 3NT, usually with running suit

Vs NT

ASPRO: DBL=14+; 2♥♦=6 cards, 8-15; 2NT=6-5 INV+

2♣♦=4-5♥♦=UNBAL, 10-15, (if MM, we bid shorter first);

Passed hand: DBL=4♦; 2m=m+4♥; 2M=NAT

Over (1M)-(1NT): direct DBL=T/O; 2M=oM+m

Reopen: DBL=NAT; 2m=m+oM; 2M=NAT

Vs Preempts

DBL=T/o thru 4♥, cards higher. CUE=ask stopper.

TRF-LEB after (2x)-DBL. (2M)-4m=m+oM. 3NT-4♣=(R) w/BAL

Over Multi 2♦: DBL=13-15NT / 17+: 2NT=16-19; 4m=♥+m

Vs Artificial Strong Openings

Over 1m, 1♣-1♦: DBL=5-4 MM, 10+: 1NT=5-5 Mm, 10+

1♦♥♦=DESTR 0-15HCP, 3+ cards, 4+ any other suit;

2♣=minors; 2NT=good hand w/ one-suiter or minors

Over 2m: DBL=MM; 2NT=mm

Over Opponents' Takeout Double

1♣-(DBL): RDBL=NAT GF; 1♦=5-8→NAT continuations

1♦-(DBL): RDBL/1♥/♦/NT♣=TRF; 2NT=minors; 3x=INV

1M-(DBL): RDBL/1NT...2M-1=TRF; 2M=bad raise; 2NT=fit

1NT(14-17)-(DBL): system on

1NT(10-14)-(DBL): PASS=♣/♦/♥+♦; 2m=m+higher

LEADS AND SIGNALS

Opening Leads Style

| | Lead | In Partner's Suit |
|--------|--|--|
| Suit | 3 rd /5 th | 1 st /3 rd , when count is known: Lo=ENC |
| NT | 2 nd /4 th | |
| Subseq | 3 rd /ATT (1 st)/2 nd /4 th through declarer | |

Leads

| | Vs Suit | Vs NT |
|-------|----------------|-----------------------|
| Ace | Ax, AK+ | Asks ATT |
| King | KQ+, AKxxx | Asks count or unblock |
| Queen | QJ+, maybe AKQ | QJ+, KQx+, AQJ+ |
| Jack | JT+, KJ10+ | J10+, HJ10+ |
| 10 | 109+, H109+ | 109+, H109+ |
| 9 | KJ9, 9x | H9x |
| Hi-x | Xx, xxxx | HXX, XXx, XXXx |
| Lo-x | xxX, HxX | xX, HxxX(x) |

Signals in Order of Priority

| | Partner's Lead | Declarer's Lead | Discarding |
|------|----------------|-----------------|------------|
| Suit | 1 Lo=ENC or xx | Hi=EVEN | Odd/Even |
| NT | 2 Hi=EVEN | | Hi=EVEN |
| | 3 Suit Pref | | |
| 1 | Lo=ENC | Smith: Hi=ENC | Odd/Even |
| 2 | Hi=EVEN | Hi=EVEN | Hi=EVEN |

Odd/Even: odd=ENC, even=Hi/Lo

DOUBLES

Takeout Doubles

11-15 negative or 16+any; Equal level conversion to ♦ & ♥.
CUE=F1, jump to 2nd=8-10, 5-cards; (2x)-DBL-2NT=TRF-LEB
Reopen: T/o 9-14 or 15+

Miscellaneous Doubles/Redoubles

T/o thru 4♥, higher=cards; 1♦-(1♥)-DBL=4♣

SUPPDBL thru "2M-1"; DBL to OPPT CUE=A/K/Q;

Often DBL=extras/competitive from NF hand;

(1NT=WEAK)-(ART bid)-DBL=cards; Lightner DBL

Over TRF: DBL=same as DBL to NAT bid, but LD if GF

Over SPL: DBL=LD for Lo suit / no help in the only unbid suit

NV VS VUL or after ♠SPL: DBL=suggest PRE;

Over 3NT: LD for 2nd priority: 3rd/1st/unbid/2nd/4th hand suit

WBF CONVENTION CARD

| | |
|----------|---|
| CATEGORY | Strong club with Brown sticker |
| COUNTRY | Estonia |
| VERSION | 2022-05, latest version here |
| PLAYERS | Hendrik Nigul (N/E) — Taavi Toomere (s/w) |

SYSTEM SUMMARY

General Approach and Style

Strong 1♣, precision 2♣, nebulous 1♦, 5-card majors

1NT: NV [1/2 vs VUL] 9-12 [1/2 vs NV], 10-12,

[3] 10-14, [4] 12-14

VUL [1/2] 14-16, [3/4] 15-17

5-card major, 6-card minor, stiff honor possible

In competition: 1st level=F1, 2nd level=NF, 3rd level=GF
2nd RESP=GF unless suit rebid

Special Bids That May Require Defence

1♦=(0)1+♦, 11-15

2♦=Wilkosz 5M-(4)5 any, 5-10; Brown sticker

3NT=Gambling (max Q outside)

After 1NT=[9-14]: no transfers, 2♣♦=[R], up to INV/GF

1♦-2♥=5♣4+♥, less than invite

1♣-3♣=INV, either a) 6+♥; or b) 5♥+3♣

Special Forcing Pass sequences

After our RDBL or PEN-DBL or we have GF

After our NV 1NT-(DBL)

After our 1♣ OPPT overcalls 4♥+

In FP situations: DBL=PEN/no extras; Bid=extra shape;
Pass+Bid=extra values, unsure about contract

Important Notes

HCP & suit lengths are subject to judgement in any situation

Psychics

Happens if 3rd seat, NV vs VUL, against multi
or after PRE with great fit

| Open | Min Crd | Neg Dbl | Description | Responses | Subsequent Auction | Passed Hand Bidding |
|---------------------------------------|------------|------------|--|--|--|---------------------------------------|
| 1♣ ⚠ | 0 | 4♥ | a) BAL NV: 16+[3/4] 18+; VUL: 17+ b) UNBAL (12)16+/4- losers | 1♦=0-7; 1♥♦2♣♦=5-cards, 8+; 1NT=8-11/14+; 2♥♦=6-cards, 4-7; 2NT=12-13; 3♣♦=8+, 4441 | 1♣-1♦-1♥/♦=4+, F1→2♣/♦=6-7, 0-2/3SUPP; 2♣/♦=NF; 2♥=23+NT or GF♣/♦; 2♦=20+(4441) | |
| 1♦ ⚠ | (0)1 | 4♥ | a) BAL VUL: 11-13, [3/4] 12-14 NV: [1/2] 13-15, [3/4] 15-17 b) UNBAL 11-15 4+♦/441♦4 | 1♥♦=4+cards, F1; 1NT/2NT=NAT; 2♣♦=4+F1; 2♥=5♦4+H PRE; 2♦3♦=PRE; 3♣=5-4 mm PRE, 3♥♦=INV | 1♦-1M-1X-?: 2♣=PUP 2♦(INV); 2♦=GF relay; 2NT=♣ 1♦-2m-2♥=BAL; 2♦=4m w/singleton; 2NT=1m444; | 2♦ is still GF |
| 1♥ | 5 | 3♠ | 11-15 | 2NT=GF; 3♣=mixed raise; 3♦=3SUPP BAL INV 2♣=2+♣; 2♦=5 cards; 2♦=PRE | After 2NT: NAT responses, 3♠+=SPL | Fit-jumps |
| 1♣ | 5 | 4♥ | 11-15 | 2NT=GF; 3♣=♥ INV; 3♦=mixed raise; 3♥=3SUPP BAL INV | | |
| 1NT NV | 4♥ | | [1/2 vs VUL]: 9-12, [3]: 10-14, [1/2 vs NV]: 10-12, [4]: 12-14 | 2♣=STAY; 2♦=GF-(R); 2♥♦3♣♥♦=NF; 3♦=5-5 MM G/T or s/t; 2NT=a) weak 6♦; b) 5-4 mm 2♦→3♣♦, rest=Inv; 2NT+3M=short w/mm | Weak bids after 2♣: 2♦→2♥♦3♣, 2♥→2♠, | |
| 1NT VUL | 4♥ | | [1/2] 14-16, [3/4] 15-17 | 2♣=STAY; 2♦=TRF; 2♦=♣ or INV; 3♣♦=INV; 3♥♦=31(54) GF | After 2♦/2NT: 3♣=MAX; After TRF new suit=INV+ 1NT-2♣-2NT=44 majors→TRF; SMOLEN | |
| 2♣ | 5 | 4♥ | 10-15 a) 5♣+4M b) 6+♣ | 2♦=(R); 2M=8-12NF; 2NT=weak raise OR special hand; 3rd level=INV | 2♣-2♦: 2♥♦=4 cards; 2NT=MAX→3♣=ask shortage; 3♣=MIN→3♦=ask; 2♣-2NT-3♣-3♦=INV 5-5 majors | |
| 2♦ ⚠ | 0 | 3♠ | [1/2/3] (3)5-10 5M+(4)5 any [4] 10-13 6♦ | 2♥♦3♦=P/C; 3♣=F1; 3♦=INV M; 4♣♦=ask 2NT=(R); | After 2NT: 3♥=♥♦; 3♦=♦; 3NT=♥♦ MAX After 3♦: 3M=MIN; 4♣♦=MAX; 3NT=♥♦ MAX | Over 2♦-DBL: System on; Pass/RDBL=P/C |
| 2♥♦ | (5)6 | | [1/2/3] (3)5-10, [4] 10-13 | 2♦=NF; 2NT=Ogust relay | After 2NT: 3♣♦=MIN; 3♣♥=bad suit | |
| 2NT | | | 21-22 | 3♣=Puppet Stayman; 3♦=6+ minor OR 5-4 minors | | |
| 3♣♦♥♦ | (6)7 | | Preempt | new suit: NV=INV, VUL=F1; 4♣=MiniKC | | |
| 3NT ⚠ | | | AKQxxx in ♣/♦, no side A/K | 4♣=P/C; 4♦=(R); 4NT=asks quality opposite void | | |
| 4♣♦♥♦ | | | | | | |
| 4NT | | | 6-6 minors, slam interest | | | |

High Level Bidding

RkCB 03 14 2 2+Q; 5NT=2/4 w/void; 6x=1/3 w/void

After RkC: [+1]=Asks Q → no Q, Q+0K, Q+1K, ...

If opps interfere, PASS=1st step;

If no control was implied, show/ask control first;

from captain: DBL is PEN; RDBL is next relay

from responder: DBL/RDBL is 1st step with control

Jump to 5th level=Voidwood 0123

5NT is often pick-a-slam

After 3NT: 4m=MINRkC→[+1]=MIN; higher=RkC steps

Additional Notes

Transfers after 1♦-(1♥)-?

DBL=4-5(6)♠

1♣NT2♣=transfer to NT♣♦

2♦=INV+0-3♦; either 4-4 minors or short spade

2♥♦=♦♣weak or strong

2NT=minors

3x=INV

| VP | Imps for boards | | | | | |
|------|-----------------|------|------|------|------|---|
| | 1 | 2 | 3 | 4 | 5 | 6 |
| 11:9 | 0,8 | 2,0 | 2,3 | 2,6 | 3,3 | |
| 12:8 | 1,7 | 4,2 | 4,9 | 5,4 | 6,9 | |
| 13:7 | 2,7 | 6,6 | 7,6 | 8,6 | 10,8 | |
| 14:6 | 3,8 | 9,3 | 10,7 | 12,0 | 15,2 | |
| 15:5 | 5,0 | 12,2 | 14,1 | 15,8 | 20,0 | |
| 16:4 | 6,4 | 15,6 | 18,0 | 20,1 | 25,5 | |
| 17:3 | 8,0 | 19,5 | 22,5 | 25,1 | 31,8 | |
| 18:2 | 9,8 | 24,0 | 27,8 | 31,0 | 39,3 | |
| 19:1 | 12,1 | 29,6 | 34,2 | 38,2 | 48,3 | |
| 20:0 | 15,0 | 36,7 | 42,4 | 47,4 | 60,0 | |

BROWN STICKER OPENING BID ANNOUNCEMENT FORM

This form is to be completed and sent, by email, to anna@ecats.co.uk in accordance with the Supplemental Conditions of Contest for the event

Names: Hendrik NIGUL – Taavi TOOMERE

Country Estonia

Event: EC Teams 2022

Opening bid of

2♦ in

1st/2nd/3rd

seat at

All vulnerabilities

Shows: 5+ major and (4)5+other suit 3-11hcp (depending on vulnerability)

Detailed Description:

In nonVUL it may be weak and (3)5-9(11) hcp and usually 5-5, with good ten-pointer we rather open 1 major; in VUL (especially vs nonVUL) it is somewhat stronger (usually 5-10 bad hcp), 3rd hand nonVUL – facing passed partner – the bid may be stronger.

In nonVUL the opening bid overlaps a bit with our 2♥/♠ opening (5+ weak) – if our 5-card-major is significantly better (and longer) than the other suit, we usually open with weak 2-bid.

Responses and Rebids in Uncontested auctions

With what hands will responder pass the opening bid?

With long diamonds or if he has also weak two-suited hand (then the misfit is very likely in cards)

Meanings of other responses and rebids:

2♥/♠; 3♥/♠ = pass-or-correct

2NT = asking bid: 3♣ = ♣+M->3♦=asks; 3♦ = ♦+♥; 3♥ = 5♥+♠ min; 3♣ = ♦+♣; 3NT=♥+♣ max

3♣ = NAT, forcing

3♦ = INV in 5 card major: 3♥/♣ = declines; 3NT = both majors; 4♣/♦ = accepts with 5♥/♠ (transfers)

4♣ = asks for transfer to 5 card major: 4♦ = ♥; 4♥ = ♠; 4♦ = asks for 5 major

4♥/♣ = to play

Competitive Agreements

Responses after opponent's DBL (including Pass, RDBL and expected follow-ups)

Pass = pass-or-correct (partner passes with 4+♦) -> bid = closer suit is better; RDBL = equal suits or further is better. Later DBL-s from both hands are for take-out/pass-or-correct (from opener it shows extra distribution)

Redouble-like pass, but sets up a penalty sequence

other bids = the same as without intervention

Responses after opponent's overcall:

DBL = pass-or-correct (if it goes 2♦ - (2M) - p - (p), then DBL from opener is takeout with some extra);

3x = NAT, F;

if opponent's bid is 3NT or higher – DBL = PEN, 4♥ = P/C

Rebids after 4th hand DBLs the response:

Pass = 5+ in that suit

bid = closer suit, better than the other

Redouble = equal suits or further is better than closer

if response asked for information (2NT, 3♦, 4♣), we ignore double

Rebids after 4th hand overcalls:

opener usually passes, DBL = take-out (promising extra lengths). If it runs to responder, then DBL = pass-or-correct, bid = NAT; NF

Proposed Defence

We ourselves use natural defense like against Multi with DBL as general takeout (about 13+ balanced or 17+ hands) to get the strength across and other bids NAT.

Probably the other defences against Multi or Polish Wilkosz are also possible to use.

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)

STYLE: NAT

RESPONSES: NAT; weak jumps raises, 2NT mixed raise

Jump in new suit fit showing, Jump cue-bid good 4+ card raise

IN BAL.POS: Nat. shows less than good opening hand

INT OVERCALL (2nd/4th Live; Responses; Reopening)

15-18 HCP (After Pass: 4M6m.)

IN BAL.POS: 9-13 HCP

RESPONSES: Stayman and Transfers

JUMP OVERCALLS (Style; Responses; Unusual NT)

ONE SUIT:weak

2 SUITERS: 1M 3♣: 5+5+ Other Major and ♦

1m 2♦ : 5+5+♥/♠

UNUSUAL 2 NT: 2 lowest suits

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

DIRECT CUE-BID: 2 suiters but 1♣-2♣:Nat

JUMP CUE-BID: asks for stopper for NT over 1♥-♠

VS. NT (vs. Strong/Weak; Reopening; PH)

VS STRONG NT :

X 4M +5+m, 2♣ Landy, 2♦: one Major, 2M 5+M + 4+ minor

Vs.weak NT:X=14+ HCP, 2♣ Landy, 2♦2♥2♣ transfers 3♦55M

IN BAL.POS: 2♣ Landy, 2♦2♥2♣ transfers

Vs 1NT OVERCALL: 1♣/1♦ 1NT 2♣: both majors, else transfer

VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)

Take out doubles. Two-suiters

Vs Weak Two Major :4♣/4♦.Nat+ Other Major

2NT 16-18 (13-16 in bal.pos.)

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

Double: Majors. 1NT: both minors

OVER OPPONENTS' TAKEOUT DOUBLE

1♥ X 2♦ good raise 1♠ X 2♥ good raise

2NT : limit raise XX : 10+HCP

LEADS AND SIGNALS

OPENING LEADS STYLE

| | | |
|--------|---|---|
| | Lead | In Partner's Suit |
| Suit | 3 rd from even, low from odd | 3 rd from even, low from odd |
| NT | 4 th | 3 rd from even, low from odd |
| Subseq | Attitude | Same |
| Other: | | |

LEADS

| | | |
|-------|---------------------------|--------------------------|
| Lead | Vs. Suit | Vs. NT |
| Ace | AKx(x), AKQx ,AKQ, Ax | AKx(x) AKJx |
| King | AK, KQ(x),Kx | AKJxx, KQJx(x), KQ10x(x) |
| Queen | QJx, Q(x) | AQJx,KQx,QJ10(x), |
| Jack | KJ10(x),J10(x),J(x) | AJ10x, KJ10x, J109(x) |
| 10 | A109(x),K109(x),Q109(x), | A109x,K109x,Q109x, 109x |
| 9 | 9(x), HH9x | 9x(x) |
| Hi-X | Hxxx, xxxx ,xx, x | Xx, xxx, xxxx(x), Hxx |
| Lo-X | X ,xxx, Hxx, xxxxx, Hxxxx | Hxxx(x) |

SIGNALS IN ORDER OF PRIORITY

| | | | |
|--------|---------------------|-----------------|--------------------|
| | Partner's Lead | Declarer's Lead | Discarding |
| 1 | Count:H/L=E | Count:H/L=E | CountH/L=E |
| Suit 2 | Encour.or Suit pref | Suit preference | H encour;L discour |
| 3 | Suit preference | Suit preference | Suit preference |
| 1 | Count:H/L=E | Count:H/L=E | Count:H/L=E |
| NT 2 | Or Encouraging | Or Smith Peter | Suit preference |
| 3 | | | |

Signals (including Trumps): Reverse high low

Vs NT : reverse attitude on A or Q lead

Smith Peter, reversed for the leader

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Can be light if shaped

Responses: Natural. Cue-bid is forcing one round

IN BAL.POS. over 1-level opening : 8 HCP+

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Negative and Responsive doubles

1♣ 1♦ X = 4+♥, 1♥ = 4+♠, 1♠ = No 4M, 2♦ = 6+♥

1♣ 1♥ X = 4+♠,

Negative double over fits and preempt

Double over two-suiters shows values

WBF CONVENTION CARD

FRANCE

Marc BOMPIS– Dominique PILON

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

5 CARD MAJOR - BETTER MINOR

1♦ 4+ CARDS UNLESS 4-4-3-2

1 NT opening: (14)15-17

2 over 1 : GF

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2♣ : GF or 22-23bal

2♦ : weak or strong in ♥

2♥ : weak or strong in ♠

2♠ : 5♣+ 4/5 minor

3NT : 1 solid Major, no outside A or K

4NT : 1 good minor

COMPETITIVE BIDS THAT MAY REQUIRE DEFENSE

2-suiters overcall but 1♣-2♣ NAT

Mutilandy over 1NT

SPECIAL FORCING PASS SEQUENCES

When we set a GF.

High level bidding : Pass then pulling partner's X = slam try

IMPORTANT NOTES

3rd and 4th suit forcing one round

Fit showing jumps when passed hand

PSYCHICS

Light opening in 3rd

| NG=OPENI | ARTIFICIAL | TICK IF | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|-----------------|------------|---------|-------------------|--|--|---|--|---|
| | | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | PASSED HAND BIDDING |
| 1♣ | | | 3 | 4♥ | 10+ HCP | 1M : may have longer♦ 2♣ 5+c, GF, 2♥: 5+♠, 4+♥, 0-9 HCP | After Overcall: Jumps from responder nat PRE 2-way check-back after 1NT rebid | Fit-showing jumps |
| 1♦ | | | 3 | 4♥ | 10+ HCP, may have 4♦ 5♣ | 2♦ 4+c, GF 2♥: 5+♠, 4+♥, 0-9 HCP | After Overcall: Jumps from responder nat PRE 2-way check-back after 1NT rebid | Fit-showing jumps |
| 1♥ | | | 5 | 4♦ | 10+ HCP | 2♠ 3 or 4c ♥ fit, 10-13, 2NT 4+♥ GF, 3m nat INV 3/4♥ : PRE, 3♠,4♣, 4♦ shortness with 4+♥ | | Reverse Drury (reverse) 2NT : 4+ fit + any shortness |
| 1♠ | | | 5 | 4♥ | 10+ HCP | 2NT 4+s GF, 3♣ 4c inv raise, 3♦ 3c inv raise 3/4M: PRE, 4♣, 4♦, 4♥ shortness with 4+♠ | 1♠-1NT-2♣-2♦ = 5♥ or 10-11 HCP | Reverse Drury (reverse) 2NT : 4+ fit + any shortness |
| INT | | | 3♠ | (14)15-17 HCP (Maj.5 th , min.6 th possible) | 2♣ 4-responses Stayman, 2♦,2♥Transfers 2♠,3♣ GF relay, 3♦/♥ 6+♥/♠, slam try, 4♦ 5+5+M | Smolen After overcall : X T/O, 2x nat, 2NT+ Transfer | | |
| 2♣ | X | 0 | | GF or 22-23 bal | 2♦ any 0-7, 2♥ 8HCP+ and 1ace | Stayman and transferts on 2NT rebid | | |
| 2♦ | X | 0 | | (5)6+♥, a) 3-10 or b) 18-22 | 2/3♥ pass or correct, 2NT strong ask, 3NT fit | | | |
| 2♥ | X | 0 | | (5)6+♠, a) 3-10 or b) 18-22 | 2/3♠ pass or correct, 2NT strong ask, 3NT fit | | | |
| 2♠ | | 5 | | 5(+)+,4+ minor, 3-10 HCP | 2NT strong relay, 3♣ pass or correct | | | |
| 2NT | | | | 20-21 HCP 5c Major and 6c Minor possible | 3♣ 5-responses Stayman, 3♦,3♥,3♠,4♣ Transfers 4♦ 5+5+ ♠/♥, 4♥ 2245, 4♣ 2254, slam try | 2NT-3♣- : 3♥=4/5♥,3♠=4♣,3NT=5♣,4♣=4-4 ♠/♥ | | |
| 3♣ 3♦ | | (6)7 | | Preempt | New suit forcing | | | |
| 3♥ 3♠ 3NT | | (6)7 | | Preempt | | SLAM APPROACH | AND CONVENTIONS | |
| | X | | | Solid Major | | | | |
| 4♣ 4♦ | | (7)8 | | Preempt | | 4NT 5 Key-card Blackwood, 41/30 Next step asks for Queen of trump | | |
| 4♥ | | (7)8 | | Preempt | | Controls and cue-bids | | |
| 4♠ | | (7)8 | | Preempt | | Exclusion BW | | |
| 4NT | X | (7)8 | | 1good minor | | | | |

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1/2 Level; Reopening)

7-17 Hcp, usually 5+ cards

Responses : New suit (level 1 and level 2) = F1

Jumpshift = 7-11 fit + good suit, direct jump raises = pre-empts (0-7)

Jump cue-bid = constructive 4+card raise (8+HCP)

Reopening : 7-14

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

In 2nd or 4th : 16 - 19, balanced

Responses : after 1♣/♦ : stayman and transfers

after 1♥/♠ : transfers

Reopening : 9-13 Hcps, balanced. Responses : same as above

JUMP OVERCALLS (Style; responses; Unusual NT)

Level 2 : 5-10 6+ cards except 1♣ 2♦ = 5+♥ and 5+♠

Level 3 : 5-10 7+ cards except 1♥/♠ 3♣ = 5+♦ and 5+♣/♥

2NT = 2 lowest unbid suit

Reopen : all natural 7+. 2NT : 17-19 balanced

DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)

1♣ 2♣ = natural 1♣/♦ 2♦ = 5+♥ and 5+♠

1♥ 2♥ = 5+♦ and 5+♣ 1♣ 2♣ = 5+♥ and 5+♣

Jump cue-bids asking for stopper (except 1♣-3♣ : natural)

Reopening : same, except 1♣ - 2♣ = ♥ + ♠

VS. NT (vs. Strong / weak; Reopening; PH)

vs. Strong : Double = 5+♣/♦ and 4♥/♠ 12+ 2♣ asking for majors

2♦ = One major 2♥, 2♣ = 5+♥/♠ and 4+♣/♦ 2NT = 5+♣ and 5+♦

Weak = 12-15 or less

vs. weak : Double = 14+ 2♣ for majors 2♦, 2♥, 2♣, 3♣ = Transfers

2NT = 5+♣ + 5+♦ 3♦ = 5+♥ and 5+♠ Game forcing

Reopening : same (weaker)

VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)

Take out double, new suit = natural.

Cue-Bid = 2 suiter : 3♣ - 4♣ = ♦ + ♥, 3♦ - 4♦ = ♥ + ♠

3♥ 4♥ = ♠ + ♣/♦, 3♦ - 4♦ = ♥ + ♣/♦

VS ARTIFICIAL STRONG OPENINGS

1♣ (strong) double = ♥ + ♠ (at least 4-4)

1NT = ♣ + ♦ (at least 5-4)

2NT = ♥ + ♠ (at least 5-5)

jump = weak (4-12Hcp)

OVER OPPONENTS' TAKEOUT DOUBLE

1 over 1 forcing 2 over 1 not forcing

Redouble = 10 + HCP

Jumpshifts = suit + raise

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's suit |
|--------|-----------------------------|-------------------|
| Suit | 3rd from even/ low from odd | 3rd - 5th |
| NT | 4th best | 3rd - 5th |
| Subseq | same as above | |
| Other | lead 2nd from xxxx vs NT | |

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|-------------------------|--------------------------|
| Ace | AKx(x) | AKx(x); AKJ(x), AK10(x) |
| King | AK, KQ(x) | Ask for unblock/count |
| Queen | QJ(x) | QJ(x) or KQx(x) |
| Jack | J(x), J10(x), KJ10(x) | J10(x), HJ10(x) |
| 10 | 10(x), 109x, H109(x) | 109(x), H109(x) or 109xx |
| 9 | 9, 9x, HH9x | 9xx, 9x, 109x |
| Hi-x | HxXx, xXxx, Xx, xXXXXxx | Xxx, XXxx, xXXXXx, HXx |
| Lo-x | X, xxX, xxxxX, xxxxxX | HxX, HxxX, HxxxX, xxxX |

SIGNALS IN ORDER PRIORITY

| | Partner's lead | Declarer's lead | Discarding |
|------|-------------------|-----------------|-----------------|
| Suit | 1 count | count | count |
| | 2 suit preference | suit preference | High = E |
| | 3 | | suit preference |
| NT | 1 Count | count | Count |
| | 2 suit preference | peter | High = E |
| | 3 | suit preference | suit preference |

Reverse count in trump : - Ability to ruff

- After preempt or vs partscore doubled : reverse count

- Suit préférence

TAKE-OUT DOUBLES (Style; Responses; Reopening)

Take out double : sound, 3-suiter style or 19+ Hcp, any distribution. Responses : natural, only cue-bid is forcing.

Reopening : double either 3-suiter or 13+Hcp.

Responses : suit at lowest level ambiguous

SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES

1♣ 1♦ DOUBLE = 4+ cards in ♥

1♣/♦ 1♥ DOUBLE = 4+ cards in ♠

Opener's double shows either :

- 3 cards in partner's major , 14+
- a strong hand

WBF Convention Card

CATEGORY : Green

NCBO : FRANCE EVENT : Madeira Open

PLAYERS : VOLCKER - ROMBAUT



GENERAL, APPROACH AND STYLE

5-card major, vul : 1♦ 3 cards only with 4♣ + 4♥ + 3♦ + 2♣

2♣ = Strong, GF

2♦ = Multi 6♥/6♣ : 5-10 VUL, 3-8 NV or 22-23 BAL

2♥ = 6+ and 10-14 Hcp (favorable 8+12)

2♦ = 6+ and 10-14 Hcp (favorable 8+12)

1NT Opening : 9-12 NV 1ST/2ND ELSE 15-17

2 OVER 1 Response : GF

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2♦ = Multi 6♥/6♣ : 5-10 VUL, 3-8 NV or 22-23 BAL

SPECIAL FORCING PASS SEQUENCES

According to vulnerability, pass could be forcing at high level

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

Frequent ligh opening in 3rd seat according to vulnerability.

In 3th seat, preempts are often weaker

PSYCHICS : rare

| OPENING | TICK IF ARTIFICIAL | MIN NO OF CARDS | NEG DBL THRU | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | PASSED HAND BIDDING |
|---------|--------------------|-----------------|--------------|--|---|---|------------------------------------|
| PASS | | | | 10 H and less | Transfers | 1x - 1y - 1z : 2♣ = transfer for 2♦, weak or invitational | Weak jump after overcall |
| 1♣ | 2 | 6♥ | | Natural 11 - 22 H | | 1x - 1y - 1z : 2♦ = Game forcing | If passed or after DOUBLE : |
| | | | | New suit with jump is weak (2-8 Hcp) | | 1x - 1M - 3N and 4M = 4 cards in M balanced | Jump = 5+ in suit and 4+ trumps |
| 1♦ | 2 | 6♥ | | Natural 11 - 22 H | | 1♦ - 2♣ - 2NT = 12-14 or 18-19 | |
| | | | | 3 cards if 4♠ / 4♥ / 3♦ / 2♣ | 3♣ = 5/4 minor limit | 1♣ - 1M - 2♣ - 2♦ = forcing artificial | 1♣/♦ 1NT 2♣ = ♥ + ♠ |
| | | | | | | 1♦ - 1♣ - 2♦ - 2♥ forcing artificial | 1x 1Y 3x = invit |
| 1♥ | 5 | 6♦ | | Natural 10 - 21 H | 2NT = invite or 12 - 15, 3 trumps balanced | 4 th suit forcing (only after 2 level rebid by opener) | 1NT = 6-11, 2♣ is Drury (with fit) |
| | | | | | 3NT splinter | 1♥/♦ - 2x - 2NT = 15-17 natural or 18-19 bal with fit in x | 2NT = 4+ trumps with a singleton |
| | | | | | Raise at level 3 are natural invit, splinters | 1♥/♦ - 2x - 2♥/♦ - 3♥/♦ = forcing | |
| 1♠ | 5 | 6♥ | | Natural 10 - 21 H | | 1♥/♦ - 3♥/♦ - 3SA : asking for controls, 1♥-1♠-3NT 4522 | After overcall over one major : |
| | | | | | | 1♥/♦ - 2♥/♦ - 2SA : trial bid any hand, forcing | Jump in a new suit shows 5+ cards |
| 1NT | | 4♥ | | 9-12 NV 1 ST /2 ND | 2♣ = Stayman; 2♦, 2♥, 3♣, 3♦, 3♥, = Transfer | 1♥/♦ - 2♥/♦ - 3♣, ♦ : natural 4 cards at least (sometimes 3) | and 4+ cards in opening bid |
| | | | | ELSE 15 - 17 balanced | 2NT = Puppet Stayman, 3♦ Minor Stayman | 1NT 2♣ - 2♦ - 2♥ weak with 4+♥ and 4+♦ | |
| | | | | 5♥/♦ and 6♣/♦ possible | 2♣ = Transfer ♣ or invit NT | | Transfer from 2NT after overcall |
| | | | | A singleton minor possible | 4♣ and 4♦ = 5+♦ and 5+♥ | 1NT 2♣/3♣ - 3♣/♦ - 3♥/♦/NT short in ♥/♦/♦ or ♣ | Double = at least 2NT bid |
| 2♣ | x | 0 | | ANY GF or weak in ♦ | 2♦ = negative, 2♥/2♦ natural F | | Negative double after overcall |
| | | | | If weak in ♦ 5-10 V, 3-8 NV | 2NT strong relay | | new suit = Hxxxx and 7+ |
| | | | | | | | Cue-bid = strong T/O |
| 2♦ | x | 0 | 4♦ | 6♥/6♦ :5-10 VUL, 3-8 NV | 2NT strong relay | | |
| | | | | Or 22-23 Bal | Any major suit = P/C | | |
| | | | | | 3♣/♦ - Natural NF | | |
| 2♥ | 6 | | | 10-14hcp (favorable 8+-12) | 2NT strong relay | | |
| 2♠ | 6 | | | 10-14hcp (favorable 8+-12) | 2NT strong relay | | |
| 2NT | | 6♥ | | Balanced 20-21 | Stayman as over 1NT | | |
| | | | | 5♥/♦ and 6♣/♦ possible | Transfer and rectification with fit | | |
| | | | | A singleton minor possible | | | |
| | | | | 5422 possible | | | |
| 3♣ | 7 | | | Preempt natural 4-10 | New suit is forcing | HIGH LEVEL BIDDING | |
| 3♦ | 7 | | | Same | | Control first and second round | |
| 3♥ | 7 | | | Same | Jump = Asking bids | Roman Key Cards Blackwood 3041, 5NT = 2 or 4 keys and a void | |
| 3♠ | 7 | | | Same | | Josephine | |
| 3NT | | | | Solid minor | 4♦ : asking for singleton | Lightner doubles | |
| 4♣ | 8 | | | Preempt natural 4-10 | | After Blackwood, next suit asking for Queen of trump -> return in trump suit = no | |
| 4♦ | 8 | | | Same | | | |
| 4♥ | 8 | | | Same | Asking bids | | |
| 4♠ | 8 | | | Same | | | |
| 4NT | 6/5 | | | Both minors | In 1 st and 2 nd : 4 losers (one in both minor) | | |

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1 / 2 Level; Reopening)

Natural

Michael cue bids : 1m-2♦ majors, 1♣-3♦ ♦-♠ if 1♦ promises 4+
1m-2NT ♥-m', 1M-2NT minors, 1M-2M ♣-M'

Jump overcalls weak

Balance 1NT 9-13, 2NT 17-19

INT OVERCALL (2nd/4th Live; Responses; Reopening)

15-18 natural 1NT overcall, response stayman/transfers principles
9-13 natural 1NT reopening, response stayman transfers principles

JUMP OVERCALLS (Style; Responses; Unusual NT)

Weak style, constructive vulnerable

Reopen: nat 12-15 good suit

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

1♣-2♣ nat, 1♦-2♦ majors, 1M-2M ♣-M'

1♣-3♣ nat pre-empt unless 1♣ shows 4+ good suit -> ask stopper

1♦-3♦ nat pre-empt unless 1♦ shows 4+ good suit -> ask stopper

1M-3M : ask stopper

VS. NT (vs. Strong/Weak; Reopening; PH)

Vs strong : X 5+m 4M or strong 5-card major, 2♣ majors, 2♦ 1 Maj

2M 5M 4+m, 2NT minors, 3x nat

Same for reopening, more flexible on X and 2M

Vs weak : X good opening bid (-> stayman/transfers), 2♣ majors

2♦/2♥/2♠/3♣ transfers, 2NT minors, 3♦ strong majors, 3M positive

VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)

Lebensohl after (2M) X (Pass)

Cue bid asks for stopper

Natural NT bids

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

OVER OPPONENTS' TAKEOUT DOUBLE

1x X XX transfer except 1♠ X XX (points)

1m X transfers, 1NT minors 5-9, 2NT minors 10-11

1M X 1NT good fit, 9+ (illimited) 2NT, 4 cards support 10-11

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's Suit |
|--------|---|-------------------|
| Suit | 3 rd from even, low from odd | 3/5 except xxxx |
| NT | 4 th best | 3/5 except xxxx |
| Subseq | Attitude/Count | Attitude/Count |
| Other: | Leads xxxx vs suit, xxx and Hxx vs NT | |

LEADS

| | | |
|-------|------------------------|------------------------------|
| Lead | Vs. Suit | Vs. NT |
| Ace | AKx(x) | Usually AK(x), asks for att. |
| King | AK, KQ(x) | Asks for unblock/count |
| Queen | QJ(x) | QJ(x), KQx(x), asks for att. |
| Jack | Jx, J10x, KJ10(x) | J10(x), HJ10(x) |
| 10 | 10x, 109(x), H109(x) | H109(x) |
| 9 | 9x, HH9x | 9xx, 109(x) |
| Hi-X | xxxx, xx, Hxxx | xxxx, xxx, Hxx, xxxxx |
| Lo-X | xxxxx, Hxxxx, xxx, Hxx | Hxxx(x), xxxxx |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|----------------------|-----------------|------------|
| 1 | High enc | HL even | HL even |
| Suit 2 | HL even | | High enc |
| 3 | Pref. if sing. dummy | | |
| 1 | HL even | HL even | HL even |
| NT 2 | Smith echo | Smith echo | High enc |
| 3 | Small enc. switch | | |

Signals (including Trumps):

Reverse count in the trump suit when relevant

Smith: High shows interest in partners, discourages if made by leader

After high level pre-empt opening : lead K from AK

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Takeout up to 4♥

Lighter for reopening

1m – (1x) – X transfer style

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Double of cue-bid generally shows interest for lead

Rescue XX most of the time

EBL CONVENTION CARD

PLAYERS : SEBBANE – SEGUINEAU (FRANCE)
EUROPEAN OPEN BRIDGE CHAMPIONSHIPS

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

5-card major, longest minor (1♣ with 3-3, 1♦ with 4-4)

1NT 15-17 balanced

2NT 20-21 balanced

2♣ any GF

2♦ multi (weak one major / 22-23 bal. / strong in one minor)

2M 5-4+ M-m (at least 5-5 if vulnerable), 5-10

Light opening in 3rd seat, aggressive pre-empt at favorable vul.

Signals : standard count, leads 4Th vs NT, 3rd/low vs suit

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2♦ multi and 2M M-m 5-10

3NT gambling opening

4NT minors opening

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES

PSYCHICS: rare

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|--|--|--|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 3 | 4♥ | Longest minor or 3-3 | Natural 1♣-1♦ could hide a GF fit and nothing in ♦ 1♣-1M could have longer ♦ if weak hand 1♣-2♦ shows invitational fit | 2-way check-back after 1NT rebid Transfer principles after 2NT rebid 1m-1M-3NT fit showing, bal 18-19 Splinters & Fragment bids | 1m-(X) ? transfers principles 1m-(1x)-1/2NT shows 5-5 unbid suits with 5-9/10-11 1♣-1♦-2♦/2♥ 6+♥/♠, weak or GF 1♣-1♦-3♦/3♥ 6+♥/♠, inv 1♣-1♦-2♠ GF fit Same after 1♥ overcall |
| | | | | | 1m-2m shows 5-4+ ♠-♥ 5-9 | | |
| 1♦ | | 3 | 4♥ | Longest minor or 4+-4+ | Natural 1♦-2♣-is GF, could hide a fit and nothing in ♣ | | |
| 1♥ | | | | | 1♥-2♠ nat strong | | 1♥-X-XX shows ♠, 1♣ denies ♠ |
| | | 5 | 4♥ | 5 card major | 2 over 1 GF 1M-1NT semi forcing, up to 11 bal. 1M-2NT/3M invitational fit 1M-3m nat invitational 6+ cards Splinter jumps | 1M-1NT-2NT any GF, not 5-5 1M-2M-3x game try in shortness | 1M-X-1NT 3 cards fit, 9+ or 4 cards, 12+ 1M-X-2/3NT 4/5 cards fit, inv+ 1M-2x-2NT 3 cards fit inv+ or 4 cards fit inv 1M-2x-3x 4 cards fit GF 2♣ Drury after pass |
| 1♠ | | | | | 1♠-3♥ nat invitational 6+ cards | | |
| 1NT | | - | 4♥ | 15-17 bal, possible 5M, 6m | 2♣ Stayman, 3♣ Puppet 2♦/2♥ transfers 2♠ bal invitational or transfer ♣, 2NT transfer ♦ 4♦/4♥ transfers | 2NT GF relay after transfers | Rubensohl principles |
| 2♣ | X | - | | GF any | Italian controls (A=2, K=1) 2♦ 0-1, 2♥ 2-3 ... | 2♣-2♦/2♥-3♠ shows 5-4 ♥-♠ | After overcall : X shows values et low level, pass positive after 4S+ overcall |
| 2♦ | X | | | Multi, - Weak one major or - 22-23 NT or - Solid strong one minor | Pass or correct principles for 2♥/2♠/3♥/3♣ 2NT relay 3m nat forcing 4♣ asks to bid M one below, 4♦ asks to bid M 4M nat | 2♦-2NT-3♣/3♦ shows ♥/♠ | Penalty X after overcall |
| 2♥ | | 5 | | Weak two-suited 5-4+ ♥-m | 2♥-2♠/3♣ non forcing but encouraging | | |
| | | | | 5 cards in the minor if vuln | 2NT ask for minor, 3♣ GF relay with fit | 2M-2NT-xxx-new suit forcing | 6 cards 11-14 in fourth position |
| 2♠ | | 5 | | Weak two-suited 5-4+ ♠-m | 2♠-3♥ non forcing but encouraging | | |
| 2NT | | - | | 20-21 bal, possible 5M, 6m | Stayman, transfers... | | |
| 3♣/3♦ | (6)7 | | | Weak pre-empt | 3♣-3♦ ART puppet to 3♥ | | |
| | | | | Could be aggressive non vuln | Interrogative jumps | | Penalty X after overcall |
| 3♥/3♠ | (6)7 | | | Weak pre-empt | | | |
| 3NT | X | | | Gambling | 4/5♣ pass or correct 4♦ relay, 4M nat | | |
| 4x | (7)8 | | | Weak preempt | | | |
| 4NT | X | - | | Very unbalanced in minors | | | |
| | | | | | | HIGH LEVEL BIDDING | |
| | | | | | | Generally 4NT blackwood with 41/30/52 key cards answers | |
| | | | | | | Some optional blackwood at lower level but rare | |
| | | | | | | 5NT after blackwood is a general grand slam try, responder can describe Kings | |
| | | | | | | Pass forcing in clear GF situations | |

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1 / 2 Level; Reopening)

1level about 6-17 HCP, suit quality important, good 4card suit poss.;

weak 2 with few playing tricks bids 1M, not 2M.

2level about 7-18 HCP, suit quality and/or shape counts if light

new suit 1RF

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

2nd/4th Live: 15-18, BAL, stopper

Reopening: 10-14, BAL, stopper

As over 1NT OPEN (TRF to OPP's M is 5oM INV)

scrambling after intervention

JUMP OVERCALLS (Style; Responses; Unusual NT)

WK, 6 cards, some playing tricks

Reopen: 13-15

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

(1x) - 2x: 55 lowest and highest

(1x) - 2NT: 55 lowest unbid

(1x) - 3♣ : 55 highest unbid

(1♦) - 3♦ : 55 M

VS. NT (vs. Strong/Weak; Reopening; PH)

x: 5⁺m, 4M if NT 14⁺, points else

2♣: both M

2♦: 1M

2M: 5M, 4⁺m

2NT: both m

4m: leaping michaels (*1)

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

x=t/o, follow up on 4-level is trf

(non)leaping michaels (*1)

often trf on 4-level if partner bid before/after opp's preempt (*2)

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

x=both M 44 with points, 1nt=both m, 2♣♦♥♦ = sys on

OVER OPPONENTS' TAKEOUT DOUBLE

most bids up to 2M-1 are TRF

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's Suit |
|--------|---|----------------------------------|
| Suit | 2 nd /4 th /6 th | 2 nd /4 th |
| NT | 2 nd /4 th /6 th | 2 nd /4 th |
| Subseq | 2 nd /4 th /6 th | 2 nd /4 th |

vs slam and doubled contracts: K from AK..., K might also indicate side-suit-singleton in some situations

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|------------------|---------------------|
| Ace | AKx(..), Ax | AKx(..), Ax |
| King | AK, KQx | AK, KQx |
| Queen | QJ(..), Qx | QJ(..), Qx, KQ109.. |
| Jack | J10x, Jx | J10x, Jx, QJ98.. |
| 10 | 10x, 109xx, H10x | 10x, 109xx, H10x |
| 9 | H9x, 109x | H9x, 109x |
| Hi-X | xXx | xXx |
| Lo-X | xX, HxxX, xxxx | xX, HxxX, xxxx |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|----------------|-----------------|--------------------|
| 1 | count low=E | count low=E | low=enc |
| Suit 2 | SP | SP | high=disc |
| 3 | | | |
| 1 | Count low=E | Count low=E | 2,3,4 = low suit |
| NT 2 | SP | SP | 5,6,7, = this suit |
| 3 | | | 8,9,10 = high suit |

Signals (including Trumps):

Smith-Peter (low=enc) if we don't forget

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

emphasise M, m unclear; maybe lighter with perfect shape or passed partner

(1m)-x-(p): 2m=strong; 3m=both M INV

Scrambling after (2M)-x; (1M)-x-(2M)

RESP DOUBLE (tends to show 4card oM on 2level, deny on 3level)

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

SUPP below 2 of our M, not mandatory; MAX if we have M-fit

1y-(2z)-x: t/o or any FG (without good fit)

the 1st 2 doubles are always for t/o (xx counts as 1 double), rare exceptions

where x is penalty. 3rd x is penalty or "do something intelligent"

After 1-level-overcall x can be trf

W B F CONVENTION CARD

PLAYERS: Jörg Fritzsche – Klaus Reps GERMANY



SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Transfer Walsh, 1♣ = 2+, can be 5332 11-14 with 5♦

1♦ = 5+ (4 if 4441), unbalanced or 18-19

1M = 5+ with drury, forcing 1nt, 2/1 GF

1NT Opening: 15-17, 5-card M, 6m, any 5422 possible

All 1-level-openers can be light with good shape

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2♣: 5⁺4⁺M, 5-10 or any GF or NT 22-23/26-27/30⁺

2♦: Multi, w2 M or semiforcing M or NT 24-25/28-29

2M: 5-10, 55 with m

3NT: Gambling 1st and 2nd

4NT: both m, should be 65 at least (1st/2nd)

SPECIAL FORCING PASS SEQUENCES

1x-(any): may be penalty, opener may pass with length
we bid VUL game and OPP obviously sacrifice

IMPORTANT NOTES

4M tends to be natural if previous bidding suggested it might be a playable spot (e.g. Partner showed length before)
PSYCHICS: very rare

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|---|--|--|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 2 | 4♥ | 11-22, 2+ can be 5♦ if 5332 11-14 | 1♦=4+♥, 1♥=4+♣, 1♣=bal. or both m, 1nt GF bal, 2any Transfer, 3-8 6+ or GF, 2nt=12-15, 64 with ♣, 3m=inv, 3♥=55M inv, 3♣=22(45), no M-stop, 3nt=22(45), both M-stops | 1♣-1R-1M=forcing, 3card support 1♣-1R-2♦= a)4M, minimum or b) normal reverse or c)4M, 15-17 (no minisplinter) | After opp's x/1♦/1♥ sys on |
| 1♦ | | 5(4) | 4♥ | 11-22, 5+, unbalanced (maybe 5332 if 18-19) or exactly 4441 | 1nt=inv+♦ or GF bal/♣, 2♣=nat nonf, 2M=4-8, 6M 3♣ inv, 3M splinter | 1♦-1M:1NT=GAZZILLI (16+ or 11-14 6♦) -> 2♣ Relay 8+ 2M-1=3card support, 11-15 | GAZZILLI on after intervention on 1-level (not over 1nt) |
| 1♥ | | 5 | 4♦ | 11-20, 5+ | 1NT: F1, no 3♥ or 4♣; 2♣=INV+, 3+♥ 2♣=4-8, 6♣; 2NT=11-12 bal. 2♥ no 4♣ 3♣=6-9, 4♥; 3♦=10-12, 4♥; 3♥=0-5, 4♥ 3♣=9-12, any splinter, 3NT=13+, ♣-splinter | GAZZILLI after 1♣ and 1NT after 2♣: 2♦ min (10-13), 2♥ med (13-15), 2♣ max (15-18), 3♣ or higher with 19+ | fit-showing jumps 4level 2nt 55 m 9-11 |
| 1♣ | | 5 | 4♦ | 11-20, 5+ | Same as after 1♥ ; 3♥=9-12, any splinter | same | same |
| INT | | | 3♣ | 15-17 5M, 6m, (5422), (4441) possible | 2♦/♥ =TRF; TRF; 2♣=bal inv, weak m or (13)(xx); 2nt=PUP, 3m=INV; 3M=short w. 4oM 4♣/4♦ TRF, 4M to play | Superaccepts after 2♦/♥ (bid doubleton or 2nt), 3♥/♣ 4+M min | in comp: Scrambling; 3♣ to play |
| 2♣ | X | 0 | 4♥ | 5+4+M 5-10 or GF UNBAL or BAL 22-23/26-27/30+ | 2♦ R weak same length MAJ or INV with fit in 1 MAJ or INV with 1 or both m; 2NT weak or GF with 1 or both m or INV with 4+M; 3♣ GF R; 3♦ = PRE with both M, 3M=PRE | | (x) – xx = ? longer MAJ (x) - 2♦ to play (x) - p to play Free bids by opener=strong hand |
| 2♦ | X | 0 | 2♣ | 6M (5-10 or 8.5 tricks) or BAL 24-25/28-29 | 2♥=p/c; 2♣=INV+ with ♥-Fit, 2nt=GF R; 3♣ = INV both M; 3M=p/c; 3nt= p/c with good hand, 4m=PRE for partner's M | Always transfer after 2nt/3♣ | (x) – xx = bid your MAJ (x) – 3m = lead-directive |
| 2♥ | | 5 | | 5+♥, 5+m, 5-10 | 2♣=nf; 2NT R INV+; 3♣=p/c; 3♦=INV ♥; 3♥=pre-empt; 3♣=INV | | (x) – xx = bid 2 nd suit (x) – 3♣ = to play |
| 2♣ | | 5 | | 5+♣, 5+m, 5-10 | 3♦=6+♥, INV+; 3♥=INV ♣, others same as 2♥ | | same |
| 2NT | | | | 20-21, BAL | puppet stayman, Transfers, 3♣ both m, 2-under TRF 4-Level | 3♣ - 3♥: no M, 3♣ - 3nt: 5♥ 3♦ - 3♥ / 3♥ - 3♣: 2cards in M | |
| 3♣ | 7/64 | | | pre-empt, A or K 1 st and 2 nd | 3♦ asks 3M; 4♣ pre; 4♦ RKCB ♣ | | |
| 3♦ | 7/64 | | | pre-empt, A or K 1 st and 2 nd | new suit F1; 4♦ pre; 4♣ RKCB ♦ | | |
| 3♥ | 7/64 | | | preempt | 4♣ SI good support; 4♦ SI bad support | | |
| 3♣ | 7/64 | | | preempt | 4♣ SI good support; 4♦ SI bad support | | |
| 3NT | X | | | Gambling 1 st and 2 nd | 4♣ p/c; 4♦ SI | HIGH LEVEL BIDDING | |
| 4♣ | 8/74 | | | preempt | | splinter; mixed cue-bids; RKCB 1430; conditional MINORWOOD; | |
| 4♦ | 8/74 | | | preempt | | EXCLUSION RKCB (0, 1, 2, 3); | |
| 4♥ | 8/74 | | | preempt | | RKCB – (x): xx=0/3; pass=1/4 | |
| 4♣ | 8/74 | | | preempt | | RKCB – (bid): x=penalty; pass=1/4 | |
| 4NT | X | | | 6+5+m | | | |
| 5♣ | 7 | | | preempt | | | |
| 5♦ | 7 | | | preempt | | | |

Supplementary Sheet Fritsche – Reps (German Open)

*1: leaping michaels / non-leaping michaels:

Situation: Opp opens a 2- or 3-level preempt or 1nt or 2nt

A bid on the 4-level – no matter whether jump or non-jump – shows at least 55 in 2 suits (not opp's suit)

- a) (3m) – 4om shows 5+om and 5+M
- b) (3m) – 4m shows 5+5+ MM
- c) (3M) – 4m shows 5+m and 5+oM
- d) (3M) – 4M shows 5+5+ mm
- e) (1/2nt) – 4m shows 5+5+ with this m

4 of an unbid M is always natural, 1-suiter

*2: transfers after opp preempted

Situation in principle: (3y) – x - (pass) or 1y – (3z), but also (1y) – pass – (3y) – x if (3y) is preemptive or if opp bids a late preempt after he passed before

- x or a bid on the 3-level are never transfer

- 4♣ is trf ♦ or both M if no M bid by opp or – if opp's suit is ♦, then it is either both M or ♣+4M

- 4♦ is trf ♥ (signoff or very strong) unless opp's suit is ♥, then it is ♣

- 4♥ is trf ♣ (signoff or very strong) unless opp's suit is ♣, then it is ♥ and slam invite

- 4♣ is natural if opp's suit is ♥, the unbid m else

- 4nt is natural slam invite

- 5m is natural slam invite

- 5M is natural slam invite with at least 2nd round control opp's suit

- 5opp's suit is 1st round control and slam force

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|---|--|--|
| OVERCALLS (Style: Responses; 1 / 2 Level; Reopening) | | |
| Natural. Usually 8-18hcp, 5+ on 1lvl, 10-18hcp on 2lvl. May be lighter w/ good suit NV/opp. PH. 4cd suit allowed but very rare. | | |
| Responses: CUE usually promises fit. New suit NF on 2lvl or when 3 rd hand bid. Jump CUE INV+ 4cd fit. 2NT natural. | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 15-18 SYSON | | |
| Sandwich: t/o usually 5-5 in unbid suits / 15-18 SYSON vs. Transfersystems. | | |
| Reopening: 10-14 SYSON | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| 3-9hcp NV / 5-10hcp V usually 6cards NV very bad suit possible | | |
| Responses: CUE fit INV+ | | |
| 2NT 5/5 lowest unbid suits | | |
| Reopen: 10-15 hcp 2NT 19-20 SYSON | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| 5/5 highest unbid + other Responses: CUE fit INV+ | | |
| Jump CUE ASK for hold w/ SOLID suit when opening promised | | |
| 3+cards, else NAT PRE | | |
| VS. NT (vs. Strong/Weak; Reopening;PH) | | |
| DBL = PEN next DBL T/O | | |
| 2♦ MM 4+4+ raise to play | | |
| 2♦ one M 6+cards ♥♦-bids pass or correct | | |
| 2♥♦ 5♦ and 4card m | | |
| 2NT mm | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| DBL T/O (NON-)Leaping Michaels | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♦ | | |
| DBL = MM | | |
| 1NT = mm | | |
| 2NT = any 2 suits | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| XX = 10+ hcp next DBL T/O after jump/fit else PEN | | |
| 2lvl NF raises PRE 2NT Fit INV+ | | |

| LEADS AND SIGNALS | | |
|--|------------------|-------------------|
| OPENING LEADS STYLE | | |
| | Lead | In Partner's Suit |
| Suit | 2/4. | 2/4. |
| NT | 2/4. | 2/4. |
| Subseq | 2/4. | 2/4. |
| Other: | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AKx(+) | A(+) |
| King | AK KQ(+) | AK(+) on 5+lvl |
| Queen | QJ(+) | QJ(+) |
| Jack | (K)JT(+) | (A/K)JT(+) |
| 10 | (H)T9(+) | Tx HTx |
| 9 | H9x | same |
| Hi-X | xSx HSx | same |
| Lo-X | xS xxxS(+) | HxxS(+) |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| 1 | Low = even | Low = even |
| Suit 2 | Low = ENC | S/P |
| 3 | | |
| 1 | Low = even on K | Smith Low = ENC |
| NT 2 | Low = ENC on A/Q | Low = even |
| 3 | else see below | S/P |
| Signals (including Trumps): | | |
| 1 st trick NT: xS Sxx xxSx HSx xxxxS except on A/K/Q-lead | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| 11+ hcp with classic shape or ~19+ hcp any shape | | |
| 8+ hcp in sandwich/reopening | | |
| Responses: FREQ non-INV jumps in COMP | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| Negative DBL usually shows unbid major OR a GF hand w/o good suit | | |
| SUPP-X/-XX up to 2♥ | | |
| DBL rarely for PEN unless fit is found | | |

| W B F CONVENTION CARD | | |
|---|--|--|
| CATEGORY: GREEN | | |
| NCBO: GERMANY | | |
| PLAYERS: Christian SCHWERDT – Julius LINDE | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| 5card majors | | |
| 2/1: 10+ hcp promises rebid | | |
| 1NT: (14+) 15-17 | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| Nonforcing freebids in COMP | | |
| WJS on 1level openings | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| - | | |
| IMPORTANT NOTES | | |
| - | | |
| PSYCHICS: - | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|---------------------------------|--|---|-----------------------------------|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 3 | 4♠ | Open 1♣ w/ 33m | Walsh-Style; Raise 2lvl Fit, FG raise 3lvl 5-9 hcp | Opener rebids M before 1NT except after 1♦; | 4 th suit INV |
| | | | | Open 1♦ w/ 44m | Jump other minor: Fit INV | 2NT before M | |
| 1♦ | | 3 | 4♠ | May have 4♦5♣ | 2♥♠ 6card 5-8 hcp | 2way checkback after 1NT rebid | |
| | | | | 3 card only w/ 4432 | May bid 4card major before 4card diamond | 4 th suit GF SST Jumps by RESP 55 FG | |
| 1♥ | | 5 | 4♠ | | 2NT Fit 15+ hcp 3M INV 3NT Fit 12-14hcp | After 2/1: 2M catchall All bids over 2M show | 2♣ Drury w/o SUPP |
| | | | | | 2♠ 6cards 5-8 hcp 2/1 NAT INV+ promises rebid | extras all 3lvl bids by RESP FG | 2♦ Drury w/ 3c SUPP |
| 1♠ | | 5 | 4♥ | | 3♣♦♥ 6cards INV 3♠4♣♦♥ SPL ~10-13 hcp | After 2NT: New suit SPL 4M MIN | 2NT mm MAX |
| INT | | | 4♠ | (14) 15-17 hcp | Stayman promises M 2♦♥2NT4♦♥ TRF 4♣ MM | TRF break w/ 4c SUPP MAX or | DBL = T/O Lebensohl |
| | | | | 5card M /6c m /(5422) allowed | 2♠♣ or INV w/o 4card M 3♥♠ SPL 3♣♦ SI | Very good 3c SUPP SuperMAX | CUE ASK for stop |
| 2♣ | ✓ | 0 | 4♠ | Any semiforcing or | 2♦ (R) 2♥♠ to play opposite 20-21 | Jump by opener sets suit. | |
| | | | | 20-21/26-27 (semi-)balanced | 3♣♦♥♣: TRF: 7c w/ two tops no side A/K | After TRF: Accepting TRF asks for SPL. | |
| 2♦ | ✓ | 0 | 4♠ | Any gameforcing or | 2♥ (R) 5+ hcp or 1 ace 2♠ (R) 0-4 hcp no ace | | |
| | | | | 24-25 (semi-)balanced | 3♣♦♥♣: Transfer: 7c w/ two tops no side A/K | | |
| 2♥ | (5)6 | - | | usually 6cards | 2NT (R) INV+ | After 2NT: 3M MIN jump MAX SPL | New suit Fit bid |
| | | | | V: 5-10 hcp | New suit F1 usually no fit | New suit MAX values -> 3M ASK SPL | |
| 2♠ | (5)6 | - | | NV: 3-9 hcp very bad suit poss. | 2NT (R) INV+ | | |
| | | | | side 4card major allowed | New suit F1 usually no fit | | |
| 2NT | | | 4♠ | 22-23 hcp (semi-)balanced | TRF Mod. Puppet Stayman | After Puppet: 3♥ no M 3NT 5♥ | |
| | | | | FREQ offshape | 3♠ Minor Stayman | TRF accept shows <3 cards | |
| 3♣ | 6/7 | - | | V: 5-10 hcp | New suit 3lvl: V: NAT F1; NV: NF CONSTR | | New suit Fit bid |
| 3♦ | 6/7 | - | | NV: 3-9 hcp | 4♣ (4♦ after 3♣): Conditional RKCB | | |
| 3♥ | (6)7 | - | | side 4card major allowed | 4M to play | | |
| 3♠ | (6)7 | - | | | | | |
| 3NT | ✓ | - | | SOL minor no outside A/K | 45♣ P/C | After 4♦: 4♥♠5♣ ♥♣-om-SPL 4NT no SPL | |
| | | | | 4 th seat to play | 4♦ ASK for SPL | | |
| 4♣ | 7 | - | | | | | |
| 4♦ | 7 | - | | | | | |
| 4♥ | 7 | - | | | | | |
| 4♠ | 7 | - | | | | | |
| 4NT | | | | Specific ace asking | 5♣ No ace 5♦♥♣ NT: ♦♥♣♣-ace | | |
| 5♣ | 7 | - | | | | HIGH LEVEL BIDDING | |
| | | | | | | RKCB 30-41-2--2+ | |
| | | | | | | Conditional RKCB: 1 st step bad hand (-> next step RKCB) | |
| | | | | | | Mixed CUEs up the line | |
| | | | | | | 4m often Conditional RKCB | |
| | | | | | | DOPI-ROPI DEPO | |
| | | | | | | 4NT in COMP often two places to play | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|---|--|--|
| OVERCALLS (Style; Responses; 1 / 2 Level; Reopening) | | |
| Aggressive, FREQ 4-card suit, Jump RAISE=PRE, New suit=F1 at 1-level, CUE-BID RESP usually promises SUPP, New suit JUMP = FIT INV, MIXED RAISE(3 of OPPT suit), NT RESP=NF and wide range, 2NT after 1M-O/C, is 4+card fit INV+, 4THX implies at least 4 cards in unbid suit, MAX DBL, SCRAMBLING 2NT | | |
| | | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 2nd POS+4th LIVE: 15-18 HCP, responses as over NT OPEN except TRF into the OPPT M = shortness | | |
| Reopen: over 1m: 15-17 HCP, over 1M: 10-14 HCP, 2NT=20/21 HCP ESCAPING FROM 1NT DOUBLED [2] | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| WEAK,5-card possible, TRF responses either lead directing or NAT (1m)-2NT: ♦+om, (1M)-2NT: ♦+♣ both any strength | | |
| | | |
| Reopen: INTERMEDIATE jumps | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| MICHAELS CUE: (1m)-2sm: ♠+♥ (5+5+), 2♦ advance shows equal M lengths, (1M)-2SM:OM+m (55+); 2NT positive for m, 3♣ P/C, 3♦ INV for M, CUE FG M, (1m)-2NT:♦+om, (1M)-2NT:♦+♣, JUMP CUE ASKS STOP (Ms only),(1♦=0-2+)-2♦: NAT,(1♦=0-2+)-3♦:♦+♥(55+) | | |
| VS. NT (vs. Strong/Weak; Reopening;PH) | | |
| DBL=PEN, 2♣ STAY, often 43+ Ms or 4M+5+m STR or short ♣, 2♦=♦+M, 2♥/♣=NAT, 3♣/♦ wide range, 3♥/♣= PRE in 4th seat and by PH: DBL = 1m or both Ms, 2♣ = ♣+M, 2♦ = ♦+M | | |
| | | |
| | | |
| VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| DBL is T/O,(WK 2♦):4♣=♣+M,4♦=♣+♥,(WK 2M):4♣=OM+♣,4♦= OM+♦,(3♣)-4♣=♣+♥,(3♣)-4♦=♦+M,(3♦)-4♣=♦+M, (3♦)-4♦=♣+♥, (3M)-4m=OM+sm, LEB after (WK2x)-DBL-(P), o/ DBL in 4th 2N=NAT | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♣ | | |
| Over 1♦ or 1♣-(P)-1♦: DBL=MS or ms, 1N=1m, 2♣=♦ or ♥,2♦=1M 2♥=♦ or ♣, 2♣=1m, 2N =♦+♦ or ♥+♣, 3♣=♦+♣ or ♥+♦, over 2♣ : DBL=MS or ms, over 2♣-(P)-2♦:DBL=♦ or ♣, rest as over 1♣ | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| TRF incl. RDBL, pass may be a traditional RDBL, first pass then DBL=PEN, first pass then bid: another place to play, FIT JUMPS, 2N=FG raise | | |

| LEADS AND SIGNALS | | | |
|--|----------------------------|---------------------------------|------------|
| OPENING LEADS STYLE | | | |
| Suit | Lead | In Partner's Suit | |
| Suit | 3rd/5th | 3rd/5th | |
| NT | ATT, RNOW w/ 4+-card suits | 3rd/5th, RNOW w/ 4+-cd suits | |
| Subseq | same | same | |
| Other: 2nd/4th + RNOW thru declarer, K from AK 5-level or higher, K may be led from AK when intending to shift to a singleton, though not mandatory K vs. NT asks for UB | | | |
| LEADS | | | |
| Lead | Vs. Suit | Vs. NT | |
| Ace | A(+), AK(+) | no UB | |
| King | KQ(+), K(x) | asks for UB or CT [1] | |
| Queen | QJ(+), Q(X) | KQ(+), QJ(x), Qx(x) | |
| Jack | J10(+), J(x), KJ10(+) | QJx(+), J10(x), Jx(x), (A/K)J10 | |
| 10 | 109(+), 10(x) | J10x+, 10x(x), (H)J10+ | |
| 9 | 9(x) | 109x+, 9x | |
| Hi-X | Sx | xSxx, Sxx, | |
| Lo-X | xxS, xxSx, xxxxS | HxSS, HxSSS | |
| SIGNALS IN ORDER OF PRIORITY | | | |
| | Partner's Lead | Declarer's Lead | Discarding |
| 1 | Hi= DISCG, LO on A | S/P or count hi=odd | Hi = DISCG |
| Suit 2 | S/P when shift | | S/P |
| 3 | obvious | | |
| 1 | xS,Sxx,HSx,xxSx, | S/P or count hi=odd | S/P |
| NT 2 | HxSx, xxxxS,HxxxS | | Hi = DISCG |
| 3 | Hi = DISCG [1] | | |
| Signals (including Trumps): 3-WAY SIGNAL[when we are known to hold at least 5 cards or with S/S in dummy or declarer's hand) | | | |
| Trumps: hi-lo is S/P | | | |
| DOUBLES | | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | | |
| Emphasize Ms;m unclear, may be light (9+) with classic shape EQUAL LEVEL CONVERSION, CUE-BID promises rebid, Over RDBL: Jump is PRE, pass is more than 1 place to play SCRAMBLING 2NT | | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | | |
| 1♣-(1♦)-DBL: 4+ ♥, 1m-(1♥)-DBL:4+♠, 1m-(1♠)-DBL: TRF to NT or ♣, 2-WAY DBL,COMP DBL, ANTI L/D DBL, most low-level DBLs=TO, RESP DBL at the 3-level and higher promise, useful values and usually some support for partner's suit, RESP-EXT, MAX DBL, SPL DBL[VUL vs NV asks for lower suit] | | | |

| W B F CONVENTION CARD | | |
|---|--|--|
| EC Madeira 2022 | CATEGORY: Red | |
| NCBO: Germany | PLAYERS: Roy Welland - Sabine Auken | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| 5-card M, 1♣/2+ may be any BAL hand incl. any other 5-cd suit, 1♦/♥/♣-opening usually UNBAL | Open light (10+), ART resp, TRF resp to 1♣, NAT weak 2M, aggressive COMP style | Frequent non-PEN DBL |
| 1NT: 14-16 HCP, 15-17 3rd VUL + 4th, Odd shapes OK | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| FLANNERY 2♦(10-15 or 17+19)) | TRF resp. o/ 1♣-opening, 1♣-1♠ = FG (R), 1♦/♥/♣-1N = FG (R) | 1♦-2♣ = 5+5+Ms < FG |
| 1♥-1♠ = like F NT may have 4+♠, 1♥-2♣= 5+♣ 9-13 HCP, | 1♥-2♦ = 3+card raise 9-13 HCP | 1♣-2♣ = like F NT, if 2 ♠ < 9 HCP, 1♣-2♦ = 2-card raise 9-13 HCP |
| 3NT opening = Gambling | O/ comp:2-level raise NAT, other bids TRF, jump CUE=bid 3NT | 3NT opening = Gambling |
| Special bids: 1♣-(x)-2♣=5+4+ms < FG, 1♣-(1♦)-2♣= 5♣+4+♥ | 1♣-(x/1♦)-2♦= 5+♥+4+♦ , 1♣-(x/1♦)-2♥= 5+♣+4+♣ | 1♣-(1♥)-2♦= 5+♣+4+♣, 1♣-(1♥)-2♥ = 5+4+ms, 1♣-(1♣)-2♥ = 5+4+ms |
| 1♦-(x)-2♣= 5+♥+3+♦, 1♦-(x)-2♥= 5+♣+3+♦ 5-10 or FG | 1xy-(1N)-2N+ = TRF | Over competition vs. NT: TRF |
| SPECIAL FORCING PASS SEQUENCES | | |
| (1NT)-DBL-(any)-Pass: in principle F thru 2♣ | 1NT-(2any)-DBL: we won't let OPPT play undoubled on 2-level | |
| IMPORTANT NOTES | | |
| PSYCHICS: | | |

| OPENING | ARTIFICIAL | TICK IF MIN. NO. OF CARDS | NEG.DBL.THRU | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
|----------------------------|------------|------------------------------|--|--|--|---|-----------------------------------|
| 1♣ | | 2 | 5♦ | 10+hcp, may be any BAL hand | 1♦/♥=4+♥/♠, 1♣=FG (R) [3], 1N=BAL 5-11 4M poss. | o/1♣-1♦:1♥=typically 10-13 w/o 4-cd SUPP | 1♠=BAL 4-8 or desire to play NT |
| | | | | incl. any other 5-cd suit also | 2♣=54+msINV, 2♦=5♣4+♥9-13, 2♥=BAL or 5+♣ INV | 1N=17-19 BAL, 2♥=/11-13BAL w/4-cd SUPP | from other hand, 1NT=BAL 9/10 |
| | | | | 5422 | 2♠=5+♦ INV, 2NT=BAL FG or ♣-PRE | 2N=15+ raise w/SPL. 3♦=UNBAL MIN with 4cd | o/comp TRF, jump CUE asks |
| | | | | | 3♣/♦/♥=♦/♥/♠ PRE or GF, 3♣=7+♣ asks 3N | SUPP, 3♥=17-19 BAL SUPP, o/1♣-1♥ analog | for 3NT |
| 1♦ | 5(4) | 5♣ | 5♦ | 10+hcp UNBAL except 3rd, | 1N=FG (R) [4], 2♣=5+Ms<FG, 2M=6+M 3-7, | o/1♦-1♥: 1NT/2♣/♦=TRF, 2N=15+ 4cd SUPP | o/comp TRF |
| | | | | 4 cards only if 4♦(441) | 2N=L/R+[5], 3♣=NAT INV, 3♦=PRE | o/1♦-1♣: analog | |
| 1♥ | | 5 | 5♦ | 10+ often UNBAL exc.3rd [19] | 1♠=like F NT may or may not have ♠, 1NT=FG(R)[6] | o/1♥-1♣[18]:1NT/2♣/♦=TRF, 2♥=35(32)11-13 | DRURY(FIT) |
| | | | | 5♥(332)/(422) may open 1♣ | 2♣=5+♣ 9-13, 2♦=3+SUPP 9-13, 2♣=6+♣ 3-7, 2NT= | o/1♥-2♦: 2N asks WK doubleton G/T, 2♣/3♣/♦=TRF to ♣/♦/♠ S/T, jump=void+optional KCB | o/comp TRF, |
| | | | | | 5+5+ms, 3m=NAT INV, 3NT=12-14 SUPP | | |
| 1♠ | | 5 | 5♦ | 10+ often UNBAL exc.3rd [19] | 1NT=FG (R)[7], 2♣=like F NT, if 2♣ < 9, 2♦=2♣ 9-13 | o/1♣-2♣: 2♦=3+♥, 2♥=6+♣, 2♣=4+ms | DRURY(FIT) 2♥ response MIN not |
| | | | | 5♣(332)/(422) may open 1♣ | 2♥=3+SUPP 9-13, 2NT=5+5+ms, 3m/♥=NAT INV | 1♣-2♦-2♥=waiting, 1♣-2♥: analog 1♥-2♦ | Hopeless or NAT, o/comp as above |
| 1NT | | 4♦ | | 14-16HCP, 3rd VUL+4th 15-17 | 2♣=PUP to 2♦, 2♦=TRF, 2♥=TRF, 2♣=BAL INV /6+♣ | 1NT-2♣-2♦[8], 1NT-2♦-2♥[9], | o/comp 2N PUP to 3♣, 1N-(2x3♣)- |
| | | | | Any 54/ 6322 or singl. H poss. | INV+/6+♦ INV, 2NT=S/O in ♠ / (4441) | 1NT-2♥-2♣[11], 1NT-2♦-3♣/♦/♥=MAX♣-SUP | 3any=TRF, TRF to their suit=S/S |
| | | | | FREQ up/downgrade, 44 majors | 3♣=6+♦ FG, 3♦=5+♣ 4♥ INV, 3M=55/64 ms short M | worthless doubleton, | 1NT-(3♦)-3♥/♣=5+♣ INV*/5+♥ FG |
| | | | | often open 1C instead of 1N | 4♣=GERBER, 4♦/♥ TEXAS, 4♣=light S/T BAL | 1NT-2NT-3♣=(R)[12] | |
| 2♣ | X | | Any FG or 20/21 BAL | | 2♦=S/O In ♥ or waiting, 2♥=TRF, 2NT=both ms WK | 2♣-2♦-2♥=20/21 BAL or NAT, 2♣-2♦-2♥=2♥+ | DBL = shortness in OPPT suit |
| | | | | | 2♣=1-loser suit m, 3♣=54+Ms, 3♦/♦=TRF 1-loser suit | 5+♦, 2♣-2♦-3♦-3♣=5+♥ | |
| 2♦ | X | | Flannery 5+♥4♦ 10-15, 17-19 | 2NT=(R), 3♣/♦=NAT F, 3♥/♣=PRE | o/2♦-2NT-3♣/♦=short, 3♥/♣=5422 MIN/MAX | | |
| 2♥ | 5 | | 3-9 HCP very light 1st NV vs | 2♣=NF, 2N=♣ or fit-showing w/♣ or ART FG, 3♣=♦ | o/2♥-2NT-3♣:3♦=ART FG no SUPP, 3♥=INV | RDBL asks partner to double | |
| | | | | or fit-showing w/♦, 3♦=INV* raise, 4♣=optional KCB | fit-showing w/♣, 2♥-3♦-3♣ suggests 3NT | with shortness | |
| 2♠ | 5 | | same as above | 2NT=♣ or ART FG or fit-showing w/♣, 3♣/♦=TRF | o/2♠-2NT-3♣:3♦=ART FG no SUPP, 3♥=5♥ F | RDBL asks partner to double | |
| | | | | NAT or fit-showing, 3♥=INV* raise, 4♣=opt. KCB | 3♣=INV SUPP | with shortness | |
| 2NT | | | 22-24 HCP BAL (5422) or (6322) or singleton H possible | 3♣=PUP to 3♦, 3♦=4+♥, 3♥=PUP to 3♣[13], | o/2N-3♣-3♦:3♥=4/5♣[14], 3♣=4+♦[15], 3N=44M | | |
| | | | | 3♣=both ms, 4♣/♦/♥/♣=optional KCB in ♦/♥/♣/♣ | o/2N-3♣:3♥ denies 4+♦[16], 4♣=4+♦ + opt. KCB | | |
| 3♣ | 6 | | 3-9 HCP very light 1st NV vs | 3♦=NF 6+♥ or ART FG, 3♣=NF, 4♦ optional KCB | | RDBL asks partner to double | |
| 3♦ | 6 | | VUL, 4M possible, wide range in | new suit NF, 4♣ optional KCB, 4♦ PRE 4♣ optional KCB 4♣ optional KCB | | with shortness over all PRE | |
| 3♥ | 6 | | 3rd, same for all PRE | | | | |
| 3♠ | 6 | | | | | | |
| 3NT | | | Gambling | | | | |
| | | | | | | | |
| 4♣ | 7 | | NAT PRE as 3-lvl but longer suit | | | | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |
| 4♦ | 7 | | NAT PRE as above | | | | |
| 4♥ | 7 | | NAT PRE as above | | | | |
| 4♠ | 7 | | NAT PRE as above | | | | |
| 4NT asks for specific aces | | | | 5♣=no ace, 5NT=2 aces, 6♣=♣-ace | HIGH LEVEL BIDDING | | |
| | | | | | RKCB-1430, all exclusion KCB is optional, i.e. 1st step=no interest, pulling 3NT to 4♣/♦ is treated as optional KCB in that suit, after fit in M is found 4♣ is often optional KCB for that M, slam bidding in (R) auctions [17] | | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style; Responses; 1 / 2 Level; Reopening) | | |
| Overcall with jump to level 2= 6 card and <10 hcp | | |
| Overcall with jump to level 3= at least 6 c and <10 hcp | | |
| Overcall to level 1= usually 5 card and >6 hcp | | |
| Aggressive 1 level, sound 2 level, jump raise is preemptive, que-bid is F1 | | |
| New suit from the partner of overcaller is not forcing, but highly invitational. Jump in new suit shows fit and usually values in this suit | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 2 nd :1NT=RAPTOR : om 5+ and 4M or oM 4 and 5+ m, 9+ hcp | | |
| 4 th : 11-15 vs minor open, 12-15 vs major open/ system on | | |
| If we bid 1NT after the opponents have already bid 2 suits, then we promise the other 2 suits, at least 4-5 with less defensive values than double | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| 2NT=usually 5-5 the minors (or the lowest 2 remaining suits) | | |
| Cue-bid=the highest 2 remaining suits | | |
| 3♣=the highest and the lower suit | | |
| Reopen: 12+hcp, 6 + cards | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| Direct cue-bid promises 2 higher suits. | | |
| Jump cue-bid asks for stopper. | | |
| | | |
| | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| Dbl to strong (14-17) NT promises 5+ c in a minor + 4 c in a major or strong one-suited | | |
| Dbl to weak NT promises usually the upper limit of the NT. | | |
| 2♣=majors, 2♦= one-suited major or strong two-suited, 2♥/♠=M+minor | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| Dbl vs preemts promises values and cards in the other suits. | | |
| After weak-two doubled we play lebenshol.4♣/♦:5+m+5OM | | |
| Cue-bid is usually one suit and ask for stopper, | | |
| After intervention to 1 NT open we play rubenshol | | |
| Dbl vs strong 1(2) ♣: a} dbl=black/red colours, b} 1(2)♦=minors or majors,c} 1(2)NT=♦+♣ or ♣+♥ . | | |
| Dbl vs strong 2♣:both majors | | |
| | | |

| LEADS AND SIGNALS | | | | | |
|---|--|---|-----------------|--|--|
| OPENING LEADS STYLE | | | | | |
| Suit | Lead 2 nd /4 th 2 nd /4 th | In Partner's Suit 2 nd /4 th 2 nd /4 th | | | |
| NT | | | | | |
| Subseq | From sequence the highest (except on lead in NT*) | From sequence the highest | | | |
| Other:from 2 small the highest | | | | | |
| * A and Q on lead in NT contracts promise good suit and ask for count or de-blockage, K and J ask for attitude. | | | | | |
| LEADS | | | | | |
| Lead | Vs. Suit | Vs. NT | | | |
| Ace | Ax(+), AKx(+) | Ax(+), AKx(+), any good suit | | | |
| King | AK, KQx(+) | AKx(+), KQx(+) | | | |
| Queen | Qx,QJ(x+) | Qx, QJT9, QJTx+, AQIx+, KQ109(x+) | | | |
| Jack | JT(x+), Jx, KJ10(x+) | J, JT(x+), Jx, QJ(x+) | | | |
| 10 | HT(9+), Tx | HT9x+, T, Tx, HJ10(x+) | | | |
| 9 | T9(+), 9x | T9(+), 9, 9x | | | |
| Hi-X | Sx, xSxx | Sx, xSxx | | | |
| Lo-X | HxS, HxxS, HxxSx(+) | HxS, HxxSx(+) | | | |
| SIGNALS IN ORDER OF PRIORITY | | | | | |
| | Partner's Lead | Declarer's Lead | Discarding | | |
| 1 | attitude | Suit preference | Suit preference | | |
| Suit 2 | Suit preference | count | count | | |
| 3 | count | | | | |
| 1 | attitude | Suit preference | Suit preference | | |
| NT 2 | Suit preference | count | count | | |
| 3 | count | | | | |
| Signals (including Trumps): | | | | | |
| When the lead is A we give usually attitude (high+even asks higher suit, high+odd asks lower suit), K lead above level 4 in suit contract ask for suit preference. | | | | | |
| Playing the trumps we can play suit preference. | | | | | |
| DOUBLES | | | | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) Negative double up to 4 hearts, Scrambling NT after 2M dbl, Responsive double up to 3 hearts, Support double up to 2 hearts, After 2 suits bid by opps Dbl is near opening strength- NT overcall is weak T/O | | | | | |

| EBL CONVENTION CARD | | |
|---|--|--|
| CATEGORY: i.e. Green | | |
| EVENT : European Teams Championship ANGELOPOULOS P-ZOZIS S | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| 5 card majors, 2 over 1 game forcing, 1NT to a major opening is almost forcing | | |
| 1♣= all the balanced hands 11 to 14 hcp and 18 to 19 hcp or a hand with clubs unbalanced 10-20 hcp | | |
| 1♦= 5 card unbalanced or 4-4-4-1 distribution | | |
| 1NT=15-17hcp vul, 12-14, non-vul vs non-vul, 10-13 non-vul vs vul (not in 4 th position) | | |
| We open very light if unbalanced. | | |
| After 1♣ we play transfer responses | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 2♦=at least a 5 card major <11hcp | | |
| 2♥=5c and another suit, with <11 hcp | | |
| 2♠=5card and minor, with <11 hcp | | |
| 3NT= both minors preemptive | | |
| SPECIAL FORCING PASS SEQUENCES: in principal when the majority of points has been established. | | |
| In competition new suit may be lead directing. | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| DOPI-ROPI, NEGATIVE, SUPPORT, RESPONSIVE, LEAD DIRECTING, LIGHTNER, COMPETITIVE (RE) DOUBLE, MAXIMAL OVERCALL | | |
| PSYCHICS:rare | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG. DBL THRU | | | | |
|----------|--------------------|-------------------|---------------|--|---|--|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 2 | 4♥ | all the balanced hands 11 to 14 hcp and 18 to 19 hcp or a hand with clubs unbalanced 10-20 hcp | We play transfer responses: 1♣=4+♦, 1♦=4+♥, 1♥=4+♠, 1♠=no major or 5♦, 4cM GF, 1NT=5+♣ GF, 2♣=5+♦ GF, 2♦=6c in a M weak, 2♥=5♠ +4♥ 6-9hcp, 2♠=5-5m 0-9 hcp | 1♣-1♦-1XA=18-19hcp balanced 1♣-1♦-1♥=11-14 hcp 1♣-1♠-1NT=11-14hcp 1♣-1♠-2♦=18-19hcp balanced 1♣-1♠-2NT= reverse 5♣+4♦→3♣/♦ = for pass 3♥/♠= F with ♣/♦ | Opening bid from 9 hcp |
| | | | | | 2NT=11-12 bal, 3 level responses=6c+ weak | | |
| 1♦ | | 4 | 4♥ | Unbalanced 10+ hcp | 1NT=GF, 2♣/♦=weak, 2♥=5♠ +4♥ 6-9hcp, 2♠=5♠ +4♥ 9-11 hcp, 2NT=invit, 3♣/♦=inv, 3M=splinter | 1♦-1M-1NT=16+→2♣=8+, other responses<8hcp 1♦-1M -2NT=13-15hcp, 3c fit in M | After 1♦-dbl: 1♥/♦/1NT=nat 2♣/♦: 6-9 hcp, 2NT: limit+♦, 3♣=9-11, 3♦: weak, 3♥/♦: splinter |
| | | | | | 1NT=almost forcing, 2♥=8-10 hcp | 1♥-2♥-3♥=6+c, invitation for 3NT | Drury, Bergen (system on) |
| 1♥ | | 5 | 4♦ | 10+ hcp | Bergen raises, Jacoby, 3NT=4c fit & Aor K 2♣=singl any, 3c fit 10-11hcp, 1♥-3♠=any splinter 4c+ 1♥-2♣=2c+♣ GF, 4♣/♦=void All splinters = 10-11 hcp (9 if 5c fit) | 1♥-2♥-2NT=at least invitation F1 1♥-1♠/INT-2♣=Gazzilli,* 1♥-Ddl-Cappelletti*, 1♥-2♥-3♣/♦=5-4 invit, 1♥-1♠/INT-2NT=19+, 6c♥ GF | |
| | | | | | Bergen raises, Jacoby, 1♠-3NT=4c+ & Aor K | Similar to 1♥ | Drury, Bergen (system on) |
| 1♠ | | 5 | 4♥ | 10+ hcp | 1♠-3♥=3c♣ 10-11hcp any singl, 1♠-2♣=2c♣+ GF, 1♠-4♣/♦/♥=singl | | |
| | | | | | 2♣=trf for ♣, 2NT=trf for ♦, 3♣=5-5 m weak, 3♦=5-5 m GF, Transfer-texas-smolen | 1NT-2♣-2♥-2♣=4♠ invit, 1NT-2♣-2♦-2NT=inv maybe without M, 1XA-2♣-2♥-2NT=inv without M | We play the same if we interfere or reopen with 1NT |
| | | | | (we can have 5c M if 5 small, or 6c minor) 12-14, non-vul vs non-vul, 10-13 non-vul vs vul (not in 4 th position=12-14) | 3♥/♠=singleton with 5-4 in minors | 1NT-2♠/INT ♣-2♣-3♥=fit ♠ without singl, slam interest (the same 1NT-2♣-2♥-3♠ maybe singl ♠, 1NT-2♣-2♦-4♦/♥=6-4 maj, 1NT-4♣=5+5M | |
| 2♣ | y | 0 | 4♠ | 22+hcp or almost GF hand | 2♦=5+ hcp, 2♥=0-5 hcp 2♠=5+c♥ with 2 honors, 2NT=5♣+2 honors | After 2♣-2♦/♥-2NT we play puppet, trf, texas | |
| 2♦ | y | 0 | | 5c+M, <8hcp | 2NT=asks: 3♣=weak ♥/♦→3♦:ask→trf, 3♦=good ♥, 3♥=good ♠, 2♦-3♣/♦=F | 2♦-2♥-2♣-3♣/♦=to play 2♦-2♣-2NT-3♣/♦=to play | |
| 2♥ | | 6 | | 5♥+, 4+ another suit <10 hcp | 2♣=p/c, 2NT=asks, 3♣/♦=, 3♥=invitational 3♠=6c F, 4♦=splinter, 2NT=ask, 3♣/♦=F, 3=♥ inv with ♠ | 2NT-3♣/♦=second suit, 3♥=spades, 2♥-2NT-3♣-3♠=cue-bid with ♥ as trumps | |
| 2♠ | | 6 | | 5♣+, and a minor, <10 | | 2♥-2NT-3♣-4♣=ask aces with ♣ as trumps | |
| 2NT | | | | 20(19)-22 hcp | Puppet stayman, transfer, texas | | WOLSEY defence |
| 3♣/♦ | | 6 | | 6-7 c ♣/♦ <10 hcp | New suit is forcing, 4♣: if it is not competitive is RKCB | After of interference of the opponent it may be lead directing | |
| 3♥/♠ | | 6 | | 6-7 c ♣/♦ <10 hcp | New minor is cue-bid | HIGH LEVEL BIDDING | |
| 4♣/♦/♥/♠ | | 7 | | Pre-empting Both minors preemptive | | RKC 1/4/0/3-2noQ-2+Q (5NT=2+any void, 6 any=1 or 3+ any void When there is uncompetitive fit in minor 4 in the minor is RKC: 1° step=weak, 2° = 1/4, 3° =0/3, 4° =2noQ, 5°=2+Q, 6°=5m=1A+void, 5level=2A+void, DOPI/ROPI, exclusion Blackwood, que-bids show 1 st or 2 nd round control, non-serious 3NT after fit in a major | |
| 3NT | | | | | | | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style: Responses; 1 / 2 Level; Reopening) | | |
| 1 LEVEL=7-17 | | |
| | | |
| | | |
| | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 2 nd =15-18, 4 th =12-16, Live=16-18 | | |
| | | |
| | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| Weak | | |
| | | |
| | | |
| Reopen: Opening hand 6+ | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| GHESTEM | | |
| | | |
| | | |
| | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| 2♦=MAJORS | | |
| 2♦= ♥ or ♣ | | |
| 2M=NAT + minor | | |
| X = PEN | | |
| | | |
| | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| | | |
| | | |
| | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♦ | | |
| | | |
| | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| | | |
| | | |

| LEADS AND SIGNALS | | |
|--|-----------------|-------------------|
| OPENING LEADS STYLE | | |
| | Lead | In Partner's Suit |
| Suit | 4th | 4th |
| NT | Attitude | Attitude |
| Subseq | | |
| Other: | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AK | Unblock |
| King | KQ | KQ |
| Queen | QJ | Unblock |
| Jack | J10 | J10 |
| 10 | 109, H109, KJ10 | Unblock |
| 9 | 9x | 109, 9x+ |
| Hi-X | Xx, xXx+ | Bad suit |
| Lo-X | HxX, HxxX+ | Good suit |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| 1 | Lo ENC | Lo Even |
| Suit 2 | Lo EVEN | SP |
| 3 | SP | |
| 1 | | |
| NT 2 | same | same |
| 3 | | |
| Signals (including Trumps): | | |
| SP | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| All usually take out | | |
| | | |
| | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| | | |
| | | |
| | | |

| EBL CONVENTION CARD | | |
|--|---------------------------------|--|
| | | |
| CATEGORY: | Blue | |
| NCBO: | Greece | |
| PLAYERS: | Delimpaltadakis - Protonotarios | |
| EVENT: | Open | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| Strong club 16+ | | |
| 1♦=2+ | | |
| | | |
| | | |
| | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 2♦=3 suiter with short ♦, 10-15 | | |
| | | |
| | | |
| | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| | | |
| | | |
| | | |
| IMPORTANT NOTES | | |
| | | |
| | | |
| | | |
| PSYCHICS: | | |
| | | |
| | | |
| | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|--|---|--|-------------------|
| | | | | DESCRIPTION | RESPONSES | | SUBSEQUENT ACTION |
| 1♣ | x | | | 16+ any | 1♦=0-7 any, 1♥=8-11 ART GF, 1♠=8+ NAT GF 1NT=5+♥ 12+, 2m=NAT 12+, 2♥=14+ ART BAL 2♠=ANY 4441 12+, 2NT=12-13 BAL | | |
| | | | | | | | |
| | | | | | | | |
| 1♦ | 2 | | | 11-15 NAT or 11-13 BAL If NAT can have longer ♣ | 1M=NAT F1, 1NT=6-12 NF, 2m=4+ NAT INV+ 2♥=5+♠ and 4+♥ 5-9, 2♠=5+♠ and 4+♥ 10-11 2NT=NAT INV, 3♣=54+ in minors, 6-9, 3♦=PRE 3M=PRE | | |
| I♥ | | | | NAT | 1♠=NAT, 1NT=NF may have 3FIT, 2♣=2+ FG 2♦=5+ FG, 2♥=8-11 INV, 2♠=6+NAT below INV 2NT=4+FIT BAL or 14+SPL FG, 3♣=4+FIT INV or 10-11 SPL, 3♦=mixed raise, 3♥=PRE 3♠=ANY 12-13 SPL, 3NT/4♣/4♦=10-12 void SPL | | |
| 1♠ | | | | NAT | Same with 1♥ except: 2♥=5+ GF, 2♠=8-11 INV | | |
| 1NT | | | | 14-16 | Stayman, Transfer, Texas | | |
| 2♣ | 6 | | | 10-15 NAT | 2♦=ART ASK INV+ | | |
| 2♦ | | | | 0-1 3 suiter, short♦, 10-15 | 2NT= ART ASK INV+ | | |
| 2M | | | | WEAK 2 | 2NT= ART ASK INV+ | | |
| 2NT | | | | 20-21 BAL | Stayman, Transfer, Texas | | |
| | | | | | | | HIGH LEVEL |
| | | | | | | 1430 RCKB OVER COMP PASS is always the first step | |

| DEFENSIVE AND COMETITIVE BIDDING | | | | LEADS AND SIGNALS | | | |  EBL Convention Card |  | | | |
|---|--|--------|---|--|-----------------|--|------------|---|---|--|--|--|
| OVERCALLS(Style; Responses; 1/2level; Reopening) | | | | OPENING LEADS STYLE | | | | | | | | |
| | | Lead | in Partner's Suit | | | | | | | | | |
| 1 Level 7+, 2 Level 10+ | | Suit | 4th best, 2nd from 3+ small, High from xx | Same | | Category: Green | | | | | | |
| Cue: 10+, Jump Cue: 6-9 4c fit | | NT | 4th best, 2nd from 3+ small, High from xx | Same | | Country: Greece | | | | | | |
| | | Subseq | Small shows interest | Same | | Event: (Open/Women/Senior/Transnational) | | | | | | |
| | | Other: | | | | Players: Karamanlis - Eidl | | | | | | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | | | | LEADS | | | | SYSTEM SUMMARY | | | | |
| 2nd: 15-18 4th over minor: 11-14 4th over Major 11-16 4th Live: 15-18 | | | | Lead | Vs.Suit | Vs. NT | | GENERAL APPROACH AND STYLE | | | | |
| System on | | | | Ace | Ax+ AK+ | AKx+ | | 5c Majors, 1NT/1M F1. | | | | |
| | | | | King | KQ+ AK | AKJ10+ KQ109+ | | 1♦=2+, 1♦=4+ | | | | |
| | | | | Queen | QJ+ | QJ9+ KQ10x | | | | | | |
| | | | | Jack | J10+ KJ10+ | J10+ AJ10+ KJ10+ | | | | | | |
| JUMP OVERCALLS(Style; Responses; Unusual NT) | | | | 10 | 109+ H109+ | 109+ H109+ | | 1NT Openings: 15-17 | | | | |
| 1-Suit: Weak 3-8 | | | | 9 | 9x | 98+ H98+ | | 2 OVER 1 Responses: Game Forcing | | | | |
| | | | | Hi-x | Xx xXx+ | Xx xXx Xxx xXx+ | | SPECIAL BIDS THAT MAY REQUIRE DEFENCE | | | | |
| | | | | Lo-x | HxX HxxX HxxXx+ | HxX HxxX HxxXx+ | | 24: Strong, any one-suiter 17-22 approx, or 22-24 BAL, not GF | | | | |
| Reopening: | | | | SIGNALS IN ORDER OF PRIORITY | | | | 24/4♦: 8-9 tricks in ♦/♦ with some defence (NAMYATS) | | | | |
| DIRECT and JUMP CUE BIDS (Style; Responses; Reopening) | | | | | Partner's Lead | Declarer's Lead | Discarding | | | | | |
| 2♦: Natural, 2♦: Majors, 2♥: ♠+♦, 2♦: ♦+♥ | | | | Suit: 1st | Lo = ENC | Lo = EVEN | Lo = ENC | | | | | |
| 3♦: ♠+♦, 3♦/3♥: Ask stopper for 3NT | | | | 2nd | Lo = EVEN | S/P | Lo = EVEN | | | | | |
| Reopening: 2♦/2♦: Majors, 2♥/2♦: Other Major + minor | | | | 3rd | S/P | | | | | | | |
| 3♦/3♦/3♥: Ask stopper for 3NT | | | | NT: 1st | Same | Same | Same | | | | | |
| VS. NT(vs. Strong/Weak; Reopening;PH) | | | | 2nd | | | | | | | | |
| Double: NT HCP + | | | | 3rd | | | | | | | | |
| 2♦: Majors | | | | Signals (including Trumps): | | | | | | | | |
| 2♦: ♥ or ♦ | | | | Often S/P in trumps, | | | | | | | | |
| 2M: M+minor | | | | | | | | | | | | |
| 2NT: minors | | | | DOUBLES | | | | | | | | |
| 3X: PRE | | | | TAKEOUT DOUBLES(Style;Responses;Reopening) | | | | | | | | |
| VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids) | | | | | | | | | | | | |
| Over 2M, 4m: 5m + 5 OM strong | | | | | | | | SPECIAL FORCING PASS SEQUENCES | | | | |
| VS. ARTIFICIAL STRONG OPENINGS | | | | SPECIAL ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES | | | | | | | | |
| | | | | | | | | IMPORTANT NOTES THAT DON'T FIT ELSEWHERE | | | | |
| OVER OPPONENTS' TAKE OUT DOUBLE | | | | | | | | Psychics: | | | | |
| | | | | | | | | | | | | |

| OPEN | TICK IF ART. | MIN NO. OF CARDS | NEG. DBL. THRU | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | COMPETITIVE & PASSED HAND BIDDING |
|------|--------------|------------------|----------------|--------------------------------------|---|---------------------------|---------------------------------------|
| 1♣ | | 2 | 7♠ | Natural | 1X: NAT, 1NT: 6-10, 2♣: 5+♦ FG no M, 2♦: 5+♣ 9-11, 2M: NAT Strong FG, 2NT: 10-11 inv no M | Two way check back [], | |
| | | | | 11-21 HCP | 3X: PRE, 3NT: 13-15 bal no M, 4♣: PRE, 4♦?: 4M: PRE | | |
| | | | | | | | |
| | | | | | | | |
| 1♦ | | 4 | 7♠ | 4+ can be balanced | 1X: NAT, 1NT: 6-10, 2♣: 5+♦ FG, 2♦: 4+♦ FG, 2M: NAT Strong FG, 2NT: 10-11 inv no M | | |
| | | | | 11-21 HCP | 3♣: 4+♦ 9-11, 3♦: PRE, 3M: PRE, 3NT: 12-14 no M | | |
| | | | | | | | |
| | | | | | | | |
| 1♥/♣ | | 5 | 7♠ | Natural | 1♣: 4+♣, 1NT: F1, 2♣: 3+♣ FG, 2♦: 4+♦ FG, 2♥/1♣: 5+♥ FG 2M: 3c fit 6-9, 2♣/1♥ Strong FG, 2NT: 4+ fit FG [], 3♣: 4c fit 6-9, 3♦: 4c fit 10-11 3♦/1♣: Short 12-14, 3M: PRE, 3♦/1♥: Short 12-14, 3NT=12-14 3c fit, 4m: Short 12-14 4♥/1♣: NAT PRE | | Drury (even in competition) by passed |
| 1 NT | | | 7♠ | 15-17 HCP BAL | 2♣: ASK M [], 2♦/1♥: Transfer [], 2♣: TRF ♦, 2NT: TRF ♦, 3♣: ASK 5M, 3♦: 55m FG 3M: SHORT M (31)(54), 4♣: 55M Choice of game, 4♦/1♥ TRF, 4♣: Slam try 44m BAL 4NT: QUANT, 5NT: QUANT for 7 | | |
| | | | | | | | |
| | | | | | | | |
| 2♣ | x | | 7♠ | FG 9+ tricks or 25+ BAL | 2♦: Waiting, 2M: 5+ KQ+, 2NT: 55M, 3m: 6+ KQ+, 3M: 55m short | | |
| | | | | | | | |
| 2♦ | x | | 7♠ | 8.5-9 tricks 18+ HCP or 22-24 BAL | 2♥: ART Waiting, 2♣: Waiting with 5+♣ | | |
| 2♥/♣ | | 6 | | 3-10 HCP | 2NT: INV+ ASK side trick, NEW SUIT: F1 | | |
| | | | | | | | |
| 2NT | | | 7♠ | 20-21 HCP BAL | 3♣: ASK 4M, 3♦/1♥: TRF, 3♣ SLAM TRY with ♣, ♦ or ♣+♦ 4♣: ASK Aces, 4♦/1♥: TRF, 4♣: Slam try 44m BAL 4NT: QUANT, 5NT: QUANT for 7 | | |
| | | | | | | | |
| 3♣ | 6 | | | PRE | 3♦: ART INV for 5♣, New Suit: F1 | | |
| 3♦ | 6 | | | PRE | 4♣: ART INV for 5♦, New Suit: F1 | | |
| 3♥ | 6 | | | PRE | | | |
| 3♣ | 6 | | | PRE | | High Level Bidding | |
| 3NT | x | | | Gambling | | RKCB: 1430 | |
| | | | | Solid minor no side A/K | | | |
| 4♣ | x | | | 7.5-8.5 tricks in ♥ | | | |
| 4♦ | x | | | 7.5-8.5 tricks in ♣ | | | |
| 4♥ | 7 | | | PRE | | | |
| 4♣ | 7 | | | PRE | | | |
| 4NT | x | | | Both minors PRE | | | |
| 5♣ | | | | PRE | | | |
| 5♦ | | | | PRE | | | |
| | | | | | | | |
| | | | | | | | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|---|--|--|
| OVERCALLS (Style: Responses; 1 / 2 Level; Reopening) | | |
| weak (6+HCP), mixed raise, cue is INV raise or any GF | | |
| | | |
| | | |
| | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 15-18 , sys on, reopening nv: 11-15, v.: 12-16 sys on | | |
| | | |
| | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| weak (nv.:2-8, v.:3-10) | | |
| | | |
| | | |
| Reopen: intermediate, 2nt: nv.: 16-18, v.:17-19 bal | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| Michaels unlimited | | |
| jump cue: asks for stopper | | |
| | | |
| | | |
| VS. NT (vs. Strong/Weak; Reopening;PH) | | |
| Multi Landy, X is 4M+5min by PH | | |
| | | |
| | | |
| | | |
| VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| leaping Michaels | | |
| | | |
| | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♦ | | |
| X/1D/1N: colour/shape/rank 2suiters, 1M nat, vs. strong 1 cl -1 D resp. the double is one major and one minor, nt is the same | | |
| vs 2 cl strong DBL-2D-2NT(C-S-R) | | |
| | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| RDBL:10+HCP, 2x NF, 2Nt Jacoby FG | | |
| | | |
| | | |

| LEADS AND SIGNALS | | |
|--|----------------------|----------------------|
| OPENING LEADS STYLE | | |
| | Lead | In Partner's Suit |
| Suit | 3 rd /low | 3 rd /low |
| NT | ATT. | MUD |
| Subseq | count,att | |
| Other: | J/T/9: 0 or 2 higher | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AKx | same |
| King | AK, KQx, AKJT | |
| Queen | QJx | |
| Jack | JTx | same plus AQJ |
| 10 | Tx, KJT, AJT | |
| 9 | 9x, HT9 | |
| Hi-X | 3 rd /low | |
| Lo-X | 3 rd /low | ATT |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| 1 | Hi=Disc | Hi=Odd |
| Suit 2 | Hi=Odd | UDCA |
| 3 | Hi=S/P | |
| 1 | Hi=Disc | Hi: rev. smith |
| NT 2 | Hi=Odd | UDCA |
| 3 | Hi=S/P | |
| Signals (including Trumps): reversed smith in NT(low is positive in the op. lead) | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| NAT style | | |
| | | |
| | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| Anti-lead DBL, if the player who bid a 5+ suit, doubles the opps cue, it means he has a better idea for lead | | |
| Support DBL/RDBL | | |
| Take out doubles, Snapdragon doubles, Lightner doubles | | |
| Card showing doubles | | |
| | | |
| | | |

| W B F CONVENTION CARD | | |
|--|--|--|
| CATEGORY: GREEN EVENT: | | |
| NCBO: HUNGARY | | |
| PLAYERS: Miklós Dumbovich, Gábor Winkler, Csaba Szabó, Balázs Szegedi | | |
| (Played by all partnerships except Hegedűs-Szegedi) | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| 5 card M, better minor, strong NT | | |
| | | |
| | | |
| | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 2D: weak 2 in diamond (nv:2-8, v:3-10) | | |
| 3NT: gambling minor | | |
| 2CL: 22+ bal or any FG | | |
| | | |
| | | |
| | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| inv+ hand without fit and an op. partner | | |
| | | |
| | | |
| | | |
| IMPORTANT NOTES | | |
| | | |
| | | |
| | | |
| PSYCHICS: rare | | |
| | | |
| | | |
| | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | CATEGORY: PLAYERS: Miklós Dumbovich, Gábor Winkler, Balázs Szegedi, Gál Hegedűs, Csaba Szabó | | | |
|---------|--------------------|-------------------|--------------|---|--|--|-----------------------------------|
| | | | | NCBO: HUNGARY | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 3 | 4H | better minor 11-22 | Inverted raise, 2N: GF BAL, 1x.: nat F1 2D: MULTI, 2M: Reversed flannery (2h:6-9, 2sp: 10-11) | SPL, 4 th suit GF, 2D checkback FG | |
| | | | | | | | |
| 1♦ | | 3 | 4H | 11-22 | as above, 2cl: F1 3+, 10+ HCP | | |
| | | | | | Same as above | | |
| 1♥ | | 5 | | 11-22 | Forcing NT, 2/1 GF (2cl: 2+, 2 d, h min 5 cards), Jacoby FG, Bergen raises, SPL | | Drury fit reversed |
| | | | | | | | 2/1 weak, 3x nat inv |
| 1♠ | | 5 | | 11-22 | as above, 2H:FG 5+ H | | 2nt. 6m4oM inv |
| INT | | | 3x | (14)15-17 BAL | stayman, transfers (4suit), 3C weak minors, 3D strong minors, 3M: 13(54,45) | | |
| | | | | | | | |
| 2♣ | yes | | | Forcing to game exc.2NT rebid over 2♦ which is 22-24- bal. | control responses (2d-3d) | | |
| | | | | | | | |
| 2♦ | | 5 | | weak 2 nv.:2-8, v.: 3-10) | 2M, F1, 2N relay | | |
| | | | | | | | |
| 2♥ | | 5 | | weak 2 as above | 2S: F1, 2N relay | | |
| | | | | | | | |
| 2♠ | | 5 | | weak 2 as above | 2N: relay, 3H: F1 | | |
| | | | | | | | |
| 2NT | | | 3x | (19)20-21 bal. | Stayman, transfers | | |
| | | | | | | | |
| 3♣ | | 6 | | nat weak 5-6 tricks dep. on vuln | 4D: RKCB | | |
| 3♦ | | 6 | | nat weak as above | 4CL. ORKC D | | |
| 3♥ | | 6 | | nat weak as above | 4m cue | | |
| 3♠ | | 6 | | nat weak as above | | | |
| | | | | | | | |
| 3NT | yes | | | Gambling with minor | 4D: relay | | |
| | | | | | | | |
| 4♣ | | | | nat | 4D:RKCB | | |
| 4♦ | | | | nat | 4NT:RKCB | | |
| 4♥ | | | | nat | | | |
| 4♠ | | | | nat | | | |
| 4NT | | | | | | | |
| 5♣ | | | | | | HIGH LEVEL BIDDING | |
| 5♦ | | | | | | SPL, Kickback RKC, mixed cue bids, 4minor if agreed: ORKC, 1 st step is bad, exclusion blackwood, super blackwood (5suit+1: RKCB) | |
| 5♥ | | | | | | | |
| 5♠ | | | | | | | |

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1 / 2 Level; Reopening)

1level: can be good 4-card suit, aggressive 4+HCP

RESPONSES: usually NF, cue bid FIT INV+ or any GF, 2NT usually 4+ FIT INV+

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

(1x)-1NT=15 – 18, stayman, 4suit TRF

(1x)-P-(1y)-1NT= unusual, 5/4 in unbid suits

BALANCING 1NT = (12)13 – 16 stayman, 4suit TRF

JUMP OVERCALLS (Style; Responses; Unusual NT)

Jump suit overcalls: aggressive NV, intermediate V

Jump 2NT overcall: 2 lowest unbid

Reopening jump suit: intermediate

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Direct cue: Michaels

Jump Cue: asking for stop for 3NT

(1m)-4m: Strong pre-empt in a major

VS. NT (vs. Strong/Weak; Reopening; PH)

vs. STR(15+) or passed hand: DONT

Vs weaker NT: Multi/Landy

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

Leaping and non-leaping Michaels (over minor 4♦ both majors)

VS ARTIFICIAL STRONG OPENINGS

Over 1/2♣: dbl = reds or blacks, 1/2♦ = round or pointed suits

1/2NT = majors or minors. Rest natural, any higher NT: 2 places to play

OVER OPPONENTS' TAKEOUT DOUBLE

1♣/♦-(X)-1♥/♠ = RF, Fitjumps; 2NT = inv+ raise

1♥/♠-(X)-3♥/♠ = pre-empt; 1♥/♠-(X)-2NT=4+ fit, invit+

XX = usually at most 2-cards in partners suit.

LEADS AND SIGNALS

OPENING LEADS STYLE

| | | |
|--------|------------------------------|-------------------|
| | Lead | In Partner's Suit |
| Suit | Low from honour or doubleton | Same |
| NT | Low from honour | Same |
| Subseq | Attitude or reverse count | Same |

Other: K from AK if singleton outside or if defending 5 level (4level dbled)

LEADS

| | | |
|-------|--------------------------------|---------------------------|
| Lead | Vs. Suit | Vs. NT |
| Ace | AKx+, Ax+ | AKx+ |
| King | AK, KQx+, Kx | KQ(J)x+, AKJT+, AKQ+ |
| Queen | QJx+, Qx (AQJ) | Same plus KQT+, (KQJ+) |
| Jack | Highest or A/KJ10+ | Same plus QJ98+ |
| 10 | 109+ or H109+ (10xx+) | Same |
| 9 | 9xx+ | Same plus 9x (H98x+) |
| Hi-X | No honour (no small doubleton) | Highest or second highest |
| Lo-X | Lowest from honour or xx | Lowest from honour |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|-----------------|------------------|------------|
| 1 | Low = Enc | Smith: Low = Enc | Low = Enc |
| Suit 2 | Low = Even | Low=Even | Low = Even |
| 3 | Suit preference | S/P in trumps | S/P |
| 1 | Low = Enc | Smith: Low = Enc | Low = Enc |
| NT 2 | Low = Even | Low=Even | Low = Even |
| 3 | S/P | S/P | S/P |

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Aggressive, equal level conversion.

Cue bid over 1m-dbl: 5-8 both Majors or STR, Cue of 1M – GF

2NT often invit with a major,

(1x)-p-(1y)-dbl: 14-18 balanced or any STR

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Negative, support, snapdragon

Anti-lead doubles

Dbl of splinter asking for (lower) fragment lead

W B F CONVENTION CARD

CATEGORY: Green

NCBO: Hungary

PLAYERS: Gal Hegedus
Balazs Szegedi

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

5-card majors, 1♣/♦ = better minor; 1NT = 1st 2nd 4th (11) 12-14; 3rd (14)15- 17

2♣ = 23-24 BAL or GF, 2♦/♥/♠ = Weak 2

Light preempts. Openings and responses

2-over-1Major = GF

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

1♣-2♦ = 0-7HCP, 6♥ or ♠

1m-2M: reverse flannery (5♣, 4-5♥)

TRF Lebensohl after NT opening, normal LEB after 2M-dbl

Transfers after 1M-(dbl)

SPECIAL FORCING PASS SEQUENCES

After 12-14NT-(dbl)-pass forcing RDBL (except 4333 or notrumpish 4432)

2N-(3x)-p forces DBL

IMPORTANT NOTES

Opening leads always attitude

PSYCHICS: rare, usually with limited partner

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL | | | | |
|-------------|--------------------|-------------------|---------|--|--|--|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | PASSED HAND BIDDING |
| 1♣ | | 3 | 4♥ | 10-22 | 1♦ can be 3 cards, 1♥/♠ NAT 1NT 8-10, inverted minor raises, reverse flattery | 1x-1y-1N- 2♣=wk in ♦ or inv; 2♦ = GF 1x-1y-2N: Wolff 3♣ | FITJUMPS |
| | | | | | Same, INT:5-10, 2♣ INV+ | Same | FITJUMPS |
| 1♥ | | 5 | 4♦ | 10-22, can be 4 in 3 rd hand | Bergen: 3♣ 0-9, 3♦ 10-14, F1NT, 2♠ 0-7 6♠ | | 2♣ = Drury, INV+, 3 cards fit |
| | | | | | 2NT: Jacoby, 2/1GF, 3M 11-12, 2M 8-10, SPL | | 2♦ = Drury, INV+, 4 cards fit |
| 1♠ | | 5 | 4♦ | As above | As above | | FITJUMPS |
| 1NT (1/2/4) | | | | (11)12-14, = can have 5M, 7m | 2♣=Stay (often INV); 2♦ GF Stay, 2NT NAT, rest signoff | 2♣:+new suit INV, +4m South African texas | 2♦ signoff |
| 1NT (3) | | | | (14)15-17, = can have 5M, 6m | 2♣=St; 2♦-2NT=TRF ; 4♦/♥ = TRF to 4♥/♠ | 2♣:+3♥/♠ = Smolen, TRF+new suit: TRF | |
| 2♣ | X | | | GF or 23-24 BAL | CONTROLS (0-1, 2, AK, KKK, 4+) | 2♣-2♦-2♥: NAT or GF BAL | |
| 2♦ | | 5 | | 6-10 (NV) 5-6 cards, 8-11(V) 6(7) Cards | 2NT relay, rest NF | 2♦-2NT- 3♣/♦=min/max | Opening is wide range in 3 rd pos NV |
| 2♥ | | 5 | | 6-10 (NV) 5-6 cards, 8-11(V) 6(7) Cards | 2NT relay, rest NF | 2M-2NT- 3♣/♦=min/max | Opening is wide range in 3 rd pos NV |
| 2♠ | | 5 | | 6-10 (NV) 5-6 cards, 8-11(V) 6(7) Cards | 2NT relay, rest NF | 2M-2NT- 3♣/♦=min/max | Opening is wide range in 3 rd pos NV |
| 2NT | | | | (19)20-22, = can have 5M, 6m | 3♣ = St.; 3♦/♥ = TRF ♥/♠; 3♠: minor stayman 4♦/4♥ = TRF 4♥/♠, 4♣/♠ = SLI with ♣/♦ | SMOLEN, 3♣+4♣ minor stayman, 3♣+4♦ SLI with a 5card minor | |
| 3♣/♦ | | (5)6 | | aggressive 3-4-5 rule, wide range in 3 rd | New suit NF | | |
| 3♥/♠ | | (5)6 | | As above | New suit NF, 4m cuebid | | |
| 3NT | ✓ | | | Gambling | | | |
| 4♣/♦ | | 6 | | aggressive 3-4-5 rule, wide range in 3 rd | | | |
| 4♥ | | 6 | | aggressive 3-4-5 rule, | 4♥-♠ = to play; 4♥-4NT = RKCB | | |
| 4♣ | | | | aggressive 2-3-4 rule | | | |
| 4NT | ✓ | | | Both minors | | | |
| 5♣/♦ | | (6)7 | | aggressive 2-3-4 rule | | HIGH LEVEL BIDDING | |
| 5♥/♠ | | 7 | | Pre-empt | | 4trump +1 = RKCB 03/14, exclusion, lackwood | |
| | | | | | | Italian cuebids (1 st /2 nd round control) | |
| | | | | | | 3♣/NT serious | |
| | | | | | | Lightner dbls | |
| | | | | | | PODI, PORI, PEDO, PNS-ROBI | |
| | | | | | | Last train | |
| | | | | | | 5NT usually means - pick a slam | |

Defensive and competitive bidding

overcalls 8-16 HCP

Responses:Nat

Jump overcall: Preemtive, 2nt 4 card raise in maj

4th pos; 1nt 10 - 15 hcp

Responses: 2c asking, transfers

Take out double 10+ HCP

Responses: NAT

1 NT= 7-11 HCP

4th pos Nat, jumps intermediate

Responses: NAT

1NT OVERCALL

2. hand= 15-18

stayman

Transfers

4. hand= 10-15

Jump overcall: **I** Weak Interm Strong 2 suiter

X

Responses: New suit= Forcing

Jumping in NT: Two lowest suit unbidded

Responses: Nat.

michaels; 2d=majors

VS. Nt.

Double= Good hand

2C: Majors

2 H/S=5 card and 4 card in minor

2 D: H or S

VS. Preempts Take out dbl, leaping mich

VS. Artificial strong 1c or 2c openings

Nat 1D/H/S else Trapp up to 4D

Trapp up to 4D after 2cl

Over opponents take out double

Transfers

redouble is transfer after 1d - else 10+

Leads and signals

suit 3rd/5t X 4th; Attitude; Rusinow;

Open others:

NT 3th/5th; **4th;** X Attitude; Rusinow;

others: Top of nothing

Subsequent lead

Attitude

| | | | | | |
|-------|--------|-------|--------|------------------------------------|--|
| KD | DG | G10 | 10x | Same leads if our side showed suit | |
| KDx | DGx | G10x | 109 | Yes | |
| KDxx | DG109 | G1098 | 109x | | |
| KDGx | KD10x | KG109 | 98x | xx | |
| KJ10x | KD109x | K1098 | | xxx | |
| Kxx | Dxx | Gxx | 10xx | xxxx | |
| Kxxx | Dxxx | Gxxx | 10xxx | xxxxx | |
| Kxxxx | D109x | Gxxxx | 10xxxx | xxxxxx | |

Signal when following suit or discarding

| | cards | high | low | odd | even |
|--------------------|-------|------|-----|-----|------|
| On partner's lead | D | E | | | |
| On declarer's lead | 1 | 2 | | | |
| Discarding | D | E | | | |
| On partner's lead | D | E | | | |
| On declarer's lead | 1 | 2 | | | |

Special, artificial and competitive doubles

Negative Opening double

take-out Support double

Lightner Lead directing double

Penalty

Special forcing pass sequences

redouble is transfer after 1d - else 10+

SYSTEMCARD



Setjó
litaðan
miða
hér

Ragnar Magnússon

Name of player

Birkir Jón Jónsson

Name of player

System summary

Strong club - precision

Responses: 1d 0-7, other 8+ **2 over 1 GF.**

Special openings and responses that may require defence

| Opnanir | Description |
|---------|-------------------------------------|
| #1 2D | MULTI |
| #2 2H/S | 6-10 Hcp 5 card suit and 4 in minor |
| #3 2NT | Minors |
| #4 3NT | Solid minor |
| #5 4C/D | Preemptive |
| #6 4NT | Minors |
| #7 | |
| #8 | |

Special competitive bids that may require defence

Another signals

Oddball

High/low=odd number

Low/high even number

Important notes that don't fit in elsewhere

Negation

Support double

Lead directing double

Penalty

Psychics openings Rare

| TICK | min. | Neg. | | | | |
|---------|------|------|--------------------------------------|---|---|---|
| opening | Arti | of | dobl | Description | Responses | Subsequent auction |
| PASS | | | | | | |
| 1 C | X | 0 | 4H | 16+ HCP, any shape | 1D=0-8 HCP; 1 S/H 2C/D 5+suit GF. 1NT= 8+; 2H=4441 in any suit 11+HCP, 2S= 4441 8-10 HCP/3c/3d/3h/3S= weak, 7+suit 2 NT=14+ HCP; | 1C-1d/1h=relay, 1C-1D/2H=any 4441 19+ 1C-1NT-2C=power prec 3C=Ask. About 4 cards suit |
| 1 D | X | 0 | 4H | 10-15 HCP | 1 NT=6-11 HCP 2H/S=Nat Invit 6 card 2NT=Inv 3C/D Inv to 3NT; | Nat. Nat. Nat. |
| 1 H | 5 | 4D | 10-15 HCP | 1S=forc;2C/D=game forc; 1NT= semi forc. 2S= 6 card 9-11; 2Nt=inv+ 3C/D=Inv. to 3NT; 3H=Pre; 3S,4C/D=Splinter | Nat; Nat; Drury | |
| 1 S | 5 | 4H | 10-15 HCP | same as above | Same as above | |
| 1 NT | | | 13-15 HCP | Stayman; Transfers; 3C 5-5 in min nf,3D 5-5 in minors gf,3H,3S singl | 1nt-2c-2d-2sp=relay | If 1nt double: system on, redouble is C or D |
| 2 C | 5 | 4H | 10-15 HCP, 5+4 in a major or 6+clubs | 2D=relay;2H/S=nf;2NT=inv.to 3nt 3C=Pre; 3D/H/S= 6+suit GF | Cue | |
| 2 D | X | 6 | 6-10 HCP, 6 card major | 2NT=Forcing and asking | 3 c=H. 3d=s, 3h max, 3s max, 3nt AKQxxx | |
| 2 H/S | | 5 | 6-10 HCP. + 4 card minor | 2NT=Forcing, 3C pass/corr | | |
| 2 NT | X | | minors | Nat | | |
| 3CDHS | | 6 | NAT | 4C,4D,4H,4S=preemptive in minors or majors New suit=Forc. | | |
| 3 NT | | | Solid minor | 4C: pass/corr, 4D ask for single | SLAM APPROACH AND CONVENTIONS(including all slam-interest bids) | |
| 4 C/D | | | Preemtive | | 4 NT=RKCB | |
| | | | | | Splinters | |
| 4 H/S | | 6 | Preemtive | 4 NT=RKCB; Cue-bid | 4C/4D=RKCB after GF with minor | |
| | | | | | 1 NT-4NT= Slam-try not forc | |
| 4 NT | | | Minors | | Dopi. Ropi. Dope | |

| | | | | |
|--|--|--|--|--|
| | | | | |
|--|--|--|--|--|

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style; Responses; 1 / 2 Level; Reopening) | | |
| Nat but somewhat aggressive style based on vulnerability. | | |
| 1M-(dbl) - transfers | | |
| New suit F1 (with exceptions) unless 3 rd hand bids then NF | | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 15-18 system on | | |
| Reopening vs 1m 10-15, vs 1M 11-16 - | | |
| | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| Weak but generally sound, based upon vulnerability, | | |
| 2N=asks for shortness, cue=invit, other Nat NF | | |
| ... transfers if 3 rd hand dbl. | | |
| Reopen: Intermediate | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| (1♣)-2♣= M's / (1♥)-2♥=mich / (1♦)-2♦=mich | | |
| | | |
| | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| dbl=nat, 2♣=Landy, 2♦=good M overcall, 2M=nat, 2N=m's | | |
| | | |
| | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| (3♣)-4♣=M's | | |
| (2M)-3M=stopper asking or strong m's | | |
| (2M)-4m=5+m 5+OM | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ | | |
| Dbl = Maj | | |
| NT=min | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| 1M-(dbl)-transfers, 2N=4c raise about 9+hcp | | |
| 2M-(dbl)-transfers | | |

| LEADS AND SIGNALS | | |
|---|--------------------------|------------------------------|
| OPENING LEADS STYLE | | |
| | Lead | In Partner's Suit |
| Suit | 3/5 | 1-3 |
| NT | 3/5 | 1-3 |
| Subseq | 1-3, att-ish vs NT | |
| Other: | | |
| Leads in pd's suit if supported suggesting 3+ then generally top of xxx | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AKx+ | attitude/ count if dummy xxx |
| King | KQ(x+), (AK) | strong |
| Queen | QJ(x+), AQJ(x+) | QJ (x+)/ KQ(x)/AQJ(x+) |
| Jack | J10(x+) / Jx / KJ10(x+) | J10(x+) / KJ10(x+) |
| 10 | 10x / Q109(x+) / | 109(x+)/Q109(x+) |
| 9 | 9x / K98x(x+) / A98x(x+) | 9x(x+) / K98x(x+)/A98x(x+) |
| Hi-X | hi-lo from doubleton | top or second from nothing |
| Lo-X | | 4th |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| Suit 1 | Attitude / SP | count / SP |
| 2 | SP | SP / count |
| 3 | | Attitude (count) |
| NT 1 | attitude / count / SP | SP / count |
| 2 | | attitude |
| 3 | | |
| Signals | | |
| otherwise SP (possibly count).. UDCA | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| relatively liberal style, | | |
| | | |
| | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| | | |
| | | |
| | | |

| W B F CONVENTION CARD | | |
|--|--|--|
| CATEGORY: | | |
| NCBO: Iceland | | |
| PLAYERS: Snorri Karlsson-Július Sigurjónsson | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| 2/1, 5card Majors... variant Notrump 12-4 | | |
| 1♣ 3+♣ | | |
| 1♦ 3+♦ | | |
| 3 rd seat openings can be (very) light, vulnerability based | | |
| No trump hands can possibly incl (usually H) singleton | | |
| Regular upgrades of balanced hands, 2 ways with 22 and 24bal | | |
| Preemptive Style is Sound, though vulnerability based | | |
| Some transfers in competition | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| Special Notes: | | |
| Points can be adjusted in any situation | | |
| Judgment is allowed in any situation | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| | | |
| | | |
| | | |
| IMPORTANT NOTES frequent non penalty dbl's | | |
| | | |
| | | |
| PSYCHICS:Rare | | |
| | | |
| | | |
| | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|---|---|---|---------------------|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | PASSED HAND BIDDING |
| 1♣ | | 3 | 4♥ | 3+♣ | 1♦=nat or problem hand, 1♥♦=Nat, 1N=6-9, 2♣=inverted , 2♦=4♠ + 5♥, less than inviting | 2way check back | |
| | | | | | 2♥=a)2NT invite b)limit raise in ♣ | | |
| | | | | | 2♦=mixed raise in ♣ | | |
| 1♦ | | 4 | 4♥ | 3+♦ | 1♥♦=nat, 1N=6-9, 2♣=Nat GF, 2♦=inverted, 2♥=a)2NT invite b)limit raise in ♦ , 2♣= ♣ weak or inv, 3♣=mixed raise | 1N rebid by opener can be bid with singleton in pd's suit.. 2way check back | |
| 1♥ | | 5(4) | 4♦ | 5+♥ | semiF 1N, 3♣3♦3♥=(9)10-12 nat invit | after 1♣/1N response: 2♣ hexan, forcing | Drury, 2N= 4c raise |
| | | | | | usually 3card fit, 2N=GF+ fit, 3N= Good 4H bid | | |
| 1♣ | | 5(4) | 4♥ | 5+♣ | 3N=Good 4♣ bid | | |
| INT | | | 4♥ | | 2♣=stayman asking, transfers, 3♣=puppet | | |
| | | | | 15-17 | 3♦=minors 3M=short with minors, 4♣♦=SA texas | | |
| | | | | All can include 5M 6m, singel | | | |
| 2♣ | | | 4♥ | Bal 20-21/24+/ any GF | 2♦=5+hcp, 2♥= 0-4 hcp 2♣3♦=good suit, 2N=♥ | | |
| 2♦ | | 6(5) | | W2 can be 5 1 st /3 rd NV | | responses after 2N: nat | |
| | | | | | 2N asking | | |
| 2♥ | | 6(5) | | W2 can be 5 1 st /3 rd NV | When 6+ new suit F1, 2N asking | | |
| 2♣ | | 6(5) | | W2 can be 5 1 st /3 rd NV | | | |
| 2NT | | | 4♥ | 22-23 | 3♣=stayman, 3♦♥=transfers, 3♣=m's 4♣♦=nat 6+ slamish, 4♥♦=TO PLAY | accepting transfer promises fit | |
| 3♣ | | 6 | | (6)7 | | | |
| 3♦ | | 6 | | (6)7 | | | |
| 3♥ | | 6 | | (6)7 | | | |
| 3♣ | | 6 | | (6)7 | | | |
| 3NT | | | | Solid minor little else | 4♣=P/C, 4♦ask shortness.>4M short, 4N short Om | | |
| 4♣ | | | | nat | nat | | |
| 4♦ | | | | nat | nat | | |
| 4♥ | | | | nat | | | |
| 4♣ | | | | nat | | | |
| 4NT | | | | specific ace ask | 5♣=0 aces, 5♦♥♣6♣=the ace in the bid suit, 5N=2 | HIGH LEVEL BIDDING | |
| 5♣ | | | | nat | | | |
| 5♦ | | | | nat | | | |
| 5♥ | | | | | | rkcb, cuebids, splinters, dopi-ropi-depo | |
| 5♣ | | | | | | | |

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1 / 2 Level; Reopening)

Nat usually 5+ cards

New suit is constructive, NF

Cue is good raise and jump cue is inv raise

Jump responses are GF by unpassed

INT OVERCALL (2nd/4th Live; Responses; Reopening)

Direct: 15-18 bal.

4th: 11-14 over m. 11-16 over M.

JUMP OVERCALLS (Style; Responses; Unusual NT)

Weak

Reopen: weak

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

(1M) – 2M = oM and ♣, 2N = oM and ♦, 3♣ = minors

3m over 1m opening= nat, preempt

3M over 1M= ask for stopper

VS. NT (vs. Strong/Weak; Reopening; PH)

Vs strong and by a passed hand

X = ♠ an other, 2♣/♦ that suit and ♥, 2M = NAT

Vs weak Multylandy, 2M = 5+M and 4+m

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

Takeout doubles, Leaping Michaels

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

Vs 1♣: x = majors, 1n = ♣ or ♦♥, 2/3X = TRAP, 2N = ♠♦/♥♣

Vs 2♣: x = ♦ or ♥+♠, 2/3X = TRAP, 2N = ♠♦/♥♣

OVER OPPONENTS' TAKEOUT DOUBLE

Trans after M x other nat,

2NT= 7+ and 4+fitt after 1M openings.

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's Suit |
|--------|---|-------------------------------------|
| Suit | 3 rd 5 th , Hi from doubleton | 3 rd , HI from doubleton |
| NT | 4 th , hi from 2-4 small | 3 rd , HI from doubleton |
| Subseq | attitude | 3 rd , HI from doubleton |
| Other: | High from 3-4 small from promised lenght. | |

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|---------------------------------|---|
| Ace | AKx+, Ax | AKx, Ax |
| King | KQ+, AK, Kx | AKJ10+, KQ109+, Kx |
| Queen | QJ+, Qx | KQ+, QJ+, Qx |
| Jack | J10+, KJ10+, Jx | HJ10+, J10+, Jx |
| 10 | 109+, AJ10+ | 109+, H109+, 10x |
| 9 | 3 rd or doubleton | top or 2 nd from top |
| Hi-X | 4 or doubleton | 4 th best or top from nothing |
| Lo-X | 3 rd 5 th | 4 th , or 3 rd from honor |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|-----------------|-------------------|------------|
| 1 | Low= Enc. | suit pref., count | Low = Enc. |
| Suit 2 | suit preference | | |
| 3 | | | |
| 1 | Low= Enc, | SP , count | Low = Enc. |
| NT 2 | count | | Count/SP |
| 3 | suit pref. | | |

Signals (including Trumps): Hi-low in trumpf for intrest for a ruff or count.

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

a) 9+ support with the other suits

b) 17+ and 5+ in other suit.

c) 19+ balanced, can be 4th 15+bal

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

takeout doubles, lead direct doubles.

Support x and xx, game try x.

If GF then penalty.

W B F CONVENTION CARD

CATEGORY:

NCBO: ICELANDIC BRIDGE FEDERATION

PLAYERS:

GUÐMUNDUR SNORRASON
SVEINN R. EIRÍKSSON

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

2/1, 5-card majors

1♣ is 4+♣ or 11-14/18-19 balanced,possible much longer ♦ if bal

1♦ is 4+♦ and semibalanced or unbalanced hand

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2♣ : weak with 4+♠ and 5+red or 23+bal or GF w/ minor/minors

2♦: 0-8 pts weak 2 in ♥/♦ or GF with 5+ ♥/♦

2M = 6-7 cards and 9-12 hcp

1M -2♣ = 9-11p, 3-card raise or GF bal or 4+♣

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES

Frequent upgrades and few downgrades

PSYCHICS: Rare but everything allowed at own risk

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|----------------------|--------------------|------------------------------|---------------------|---|--|---|------------------------|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | PASSED HAND BIDDING |
| 1♣ | X | 2 | 4♥ | 11+, possible longer ♦ if bal either 11-14 or 18-19 | Transfers, 2♦=Nat GF, 2♥♠ 6 cards 8-11 | | |
| 1♦ | | 4 | 4♥ | 11+, 4+card | 1♥♠ = Nat, 1NT=GF, 2♣/♦ NF, 2♥=INV+ with ♦, 2♣= GF with ♣ | Many artificial bids from opener. | |
| 1♥ | | 5 | 4♥ | 11-24. | 1♠=nat, 1NT= 4-12 2♣=9-11 3 cards ♥ or nat GF or balanced GF 2♥=4-8p 3cards. 2NT=4+♥ 8+hcp, | Gazilli | Drury 2/1= max pass |
| 1♠ | | 5 | 4♥ | 11-24 | Same as after 1♥. | Gazilli | |
| INT | | | 4♥ | 15-17 | 2♣=stayman, transfers to all suits. 3♣=weak with minors, 3♦ str w minors 3♥♠ short and GF | | |
| 2♣ | X | 0 | 4♥ | 2♣ weak w/4♠+ and 5+ in red 3-10 hcp or 23+ bal or GF with minor/minors | 2♦♥♠=NF, 2NT=asking 3♣ invit in ♠ | After 2nt romex stayman, | |
| 2♦ | X | | | Weak with major or GF with major | 2♥♠=pass or correct, 2 NT asks about hand | After 2 NT, 3♣=max with either ♥♠, 3♦=min with ♥, 3♥= min with ♠ | |
| 2♥ | X | | | 6♥ 9-12 | 2 NT asks about hand | | |
| 2♠ | X | | | 6♣ 9-12 | 2 NT asks about hand | | |
| 2NT | | | | 20-22 bal | Romex stayman, transfers, 3♣ minors, 4 x TRANS | | |
| 3♣ 3♦ 3♥ 3♠ | | (6)7 (6)7 (6)7 (6)7 | All Doubles Penalty | Pre-empt, 6-10p | New suit on 3 rd level= nat forcing new minor on 4 th level=Cue bid, slam try in your suit raise=to play, pre-emptive 4♥♠= natural, to play 4NT=RKCB | | |
| 3NT | X | | Pen | Solid 7+ in minor | 4♣/5♣= Pass correct 4♦= Asks about hand | | |
| 4♣ 4♦ | | (7)8 (7)8 | pen pen | Natural pre-emptive, | All natural. 4M= to play. 4♦= cuebid. 4NT= RKCB | | |
| 4♥ 4♣ | | 7 7 | pen pen | Natural, to play, can have an opening bid. Pre-emptive | 4♠/5m= cuebid, slamtry. 4NT= RKCB | | |
| 4NT | | | | Ace asking | | HIGH LEVEL BIDDING | |
| 5♣ 5♦ | | 8 8 | | Pre-emptive long suit | | RKCB=1403 5NT= depends on auction, can be grand slam try or pick a slam. | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening) | | |
| 1and 2 level overcalls (no jump) constructive | | |
| Response new suit forcing | | |
| Response to 1♥/♦ overcall: cue = inv+, 2nt = 4+ supp inv+ | | |
| Jump responses pre-emptive | | |
| Over opps simple overcall, new suit = 5+ Forcing or System ON | | |
| 2NT = natural (NF) if opps overcall our 1♣/♦, or in response to our simple (non-jump) overcall | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 15+-18 in 2 nd position, and in 4 th position if responder bid | | |
| 10-15 in 4 th position, 2♣=ask, 2NT=max | | |
| 1NT system responses on after 1NT overcall (except above) | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| 1 Suit: Jumps = weak: 1 jump = weak 2 hand; 2 jump = weak 3 hand | | |
| 2 Suit: Ghstem 5+/5+ (Note 1) | | |
| | | |
| Reopen: No Ghstem (Note 1) in 4 th position | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| Direct cue = Ghstem (Note 1), or support raise/forcing enquiry | | |
| Jump Cues = NT ask or Splinter | | |
| Cue of opps simple overcall of opener 1suit=support, game inv + | | |
| | | |
| VS. NT (vs. Strong/Weak; Reopening;PH) | | |
| X = Penalties, 2♣ = 4+♥ & 4+♦, 2♦ = single suit ♥/♦ = 5+ suit | | |
| 2♥/♦ = 5+ & 4+♣/♦, 2NT = 2 suiter | | |
| 3 ♥/♦/♣/♦ = pre-emptive 6+ | | |
| vs. 15-17 NT X of artificial bid = suit, | | |
| vs. weaker NT (max 15), X = 15+ bal unless PH | | |
| | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| X = take out, NT = natural, Overcall = natural | | |
| Cue bid = NT ask or very strong hand, 2NT frequently Lebensohl (Note 5) | | |
| Leaping Michaels vs weak 2s and 3♣ and Multi (Note 4) | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ | | |
| vs 1♣: X=both M, Jumps=weak, Overcall=natural, NT=2 both m | | |
| | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| XX=interested in penalties, subsequent Xs are penalty | | |
| New suit= 4+ natural & Forcing unless already passed | | |
| Jumps = pre-emptive | | |

| LEADS AND SIGNALS | | |
|---|---|----------------------------|
| OPENING LEADS STYLE | | |
| | | |
| | Lead | In Partner's Suit |
| Suit | 4 th /Attitude(2 nd from 4 th bad) | 3 rd & 5th |
| NT | 4 th /Attitude(2 nd from 4 th bad) | 3 rd & 5th |
| Subseq | Attitude | Attitude |
| Other: | | |
| LEADS | | |
| | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AKx(+)/Ax(+) asks attitude | AKx(+)/Ax(+) asks attitude |
| King | AKQx, KQJ/10(+),Kx | KQJ(+), KQ109(+),Kx |
| Queen | KQx(+), KQ | KQx(+), KQ |
| Jack | QJx(+), QJ | QJx(+), QJ |
| 10 | JTx(+),HJTx(+), JT, Tx | JTx(+),HJTx(+), JT, Tx |
| 9 | 109x(+), H109x(+), 9x | 109x(+), H109x(+), 9x |
| Hi-X | xSxx, Sx | xSxx, Sx |
| Lo-X | HxxSx, HxS, xSxxx, xSx | HxxXx, HxS, xSxx, xSXx |
| SIGNALS IN ORDER OF PRIORITY | | |
| | | |
| | Partner's Lead | Declarer's Lead |
| 1 | Hi=Even | Hi=Even |
| | 1 st Even=Enc Odd=S/P | |
| Suit 2 | Hi=DISCRG | S/P |
| | Hi=Even | |
| 3 | S/P | |
| | | S/P |
| 1 | Hi=Even | Hi=Even |
| | 1 st Even=Enc Odd=S/P | |
| NT 2 | Hi=DISCRG | S/P |
| | Hi=Even | |
| 3 | S/P | |
| | | S/P |
| Signals: 1 st discard Odd=S/P, Even=ENCRG in suit | | |
| Smith signals vs 3NT+ (Hi=DISCRG, low=ENCRG or Neutral) | | |
| Remainder count = Hi=Even | | |
| DOUBLES | | |
| | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| Classic style, maybe light if perfect shape | | |
| Cue bid to suit agreement, Jumps=4+cards 8+, maybe lighter with 5+cards | | |
| Reopening X maybe weaker | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| Negative dble. Responsive X through 4♥ | | |
| NV X of Splinter = suggest sacrifice, VUL = lead suit below splinter | | |
| Support X or XX shows 3 card support, up to 2♣ | | |
| X of weak artificial support bids = take out of opps agreed suit | | |
| X of transfers at 1 level=suit, cue of opps suit = take out | | |

| W B F CONVENTION CARD | | |
|---|--------------------------|--|
| CATEGORY: | Green | |
| NCBO: | Ireland | |
| PLAYERS: | Mark Moran John Carroll | |
| EVENT: | European Open Teams 2022 | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| 1♣ = 2+♣ balanced or Natural ♣ 11-20hcp | | |
| 1♦ 4+♦ unbalanced 11-20hcp | | |
| 1♥/♦ 5+ cards 10-20hcp | | |
| 1NT=15-17 | | |
| 2♣/ always strong 2♦ weak 2 in ♥/♦ | | |
| 2♥/♦ 5+ and 4+m weak | | |
| 2NT opening is 21-22 balanced | | |
| 2 over 1 FG | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 1♦/♥ responses to 1♣ are transfers 4+♥/♦ | | |
| 1♣ response to 1♣ is either no M or FG 5+♦ (may have shorter M) | | |
| 3NT opening is pre-empt is solid ♣/♦ (not in 4 th) | | |
| Ghestem 2 suited overcalls (Note 1) | | |
| 2♦ weak 2 in ♥/♦ | | |
| 2♥/♦ 5+ and 4+m weak (Note 2) | | |
| 2♣/2♦ puppet/FG ask to opener's 11-14 and 18-19 bal rebid | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| 1NT-X-XX if XX=escape, Pass=F | | |
| IMPORTANT NOTES | | |
| PSYCHICS: Rare | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|---|---|--|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 2+ | 4♥ | 11-20 hcp 11-14 or 18-19 bal or 5+♣ natural | 1♦/♥= xfer 4+♥/♣ 4+hcp, 1♣=6+hcp no M or FG5+♦ or FG no 4M, 1NT = 6-10 | 1♥/♣ rebid 11-14 bal or 3card support +♣, then 2♣ puppet to 2♦; 2♦ = FG, 1NT=18-19 | 1NT=5/4m non invitational, 2♣=♦, 2♦ = both ♥/♣ |
| | | | | | 2♣ FG,5+♣, 2♦/♥ xfers game try; 2♣= ♣ game try, 2NT=11-12 | | |
| 1♦ | | 4+ | 4♥ | 11-20 hcp | 1♥/♣ natural, 1NT 6-11, 2♣ FG, 2♦ FG 4+♦, 2♥/♣ 6cards 9-11, 2NT=11-12, 3♣=4+♦ 9-11 | Transfers after 1♥/♣ except 1♣ rebid natural | |
| 1♥ | | 5+ | 4♥ | 11-20 hcp | 1♣=4+♣, 1NT=6=11NF, 2♥ = 5-9 hcp, 3+♥, 3♣=4♦ 9-11 3♦=3♥ 9-11 3♥=mixed raise, 2♣ = 2/1 FG 5+♣ or bal often 3♥, 2♦ FG 5+♦ | After 1NT rebid 2♣ puppet to 2♦; 2♦ = FG After 2♣, 2♦=4+♦, 2♥=5+♥, suits natural After 2NT, 3♣ = min, 3♦ 15+ and shortage, | 3♣ = 4+♥ any singleton then 3NT asks, direct splinter = void |
| 1♠ | | 5+ | 4♥ | 11-20 hcp | 2NT= 4+♥ FG, 3NT= bal 4+♥ 12-15hcp | 3♥ = 15+ no shortage, | |
| | | | | | Similar 1♥ | Similar 1♥ | 3NT = 4+♣ any single etc. |
| 1NT | | | | 15-17 hcp | 2♣ NF Stayman, 4 suit transfers, 4♦/♥ transfers 3♣/♦ FG both minors 3♥/♣ = nat ST in M | | opps X, XX = a 5 card ♣/♦, 2suit = touching suits (not 2♣) X of 4+suit overcall = TO, else 8+ Transfer Lebensohl (Note 5) |
| 2♣ | | 0 | 4♥ | 19+ FG, unless rebid 2NT | 2♦=relay, 2♥/♣/3♣/♦ = 5+ 2 loser (max) suit | Natural/ Splinters/transfers after NT rebids | |
| | | | | or bid and rebid suit | 2NT= 8+Slam Try or A& K | | |
| 2♦ | | 0 | | 5-10 5+♥/♣ | 2♥/♣ pass/correct 2NT=ask, 4♣ asks xfer to M | After 2NT 3♣/♦=good ♥/♣ | |
| 2♥ | | 5+ | | 5-10 5+♥ and 4+♣/♦ | 2♣ NF, 2NT=ask, 3♣ pass/correct | | |
| 2♠ | | 5+ | | 5-10 similar 2♥ | As above | | |
| 2NT | | | | 21-22 bal | Puppet Stayman and transfers, 3♣=minors FG 4♣=Slam try in ♥, 4♦ ST in ♣, 4♥/♣ ST in ♦/♦ | After 4♣ response, 4♦=interest, next suit RKCB same principles for other suits | |
| | | | | | | | |
| 3♣ | | 6+ | | 5-10 hcp pre-emptive | 3 ♥/♣ = 5+ F, 3♦ ask about M's | | |
| 3♦ | | 6+ | | 5-10 hcp pre-emptive | As above | | |
| 3♥ | | 6+ | | 5-10 hcp pre-emptive | 3♣ = 5+F, 4♣=optional Blackwood | After 4♣, 4♥ = worst hand | |
| 3♠ | | 6+ | | 5-10 hcp pre-emptive | 4♣=optional Blackwood | Same principle as above | |
| 3NT | | | | Solid suit a minor | 4♣/5♣ pass/correct; 4♦ asks which m | | |
| 4♣ | | 6+ | | Pre-emptive | | | |
| 4♦ | | 6+ | | Preemptive | | | |
| | | | | Pre-emptive | | | |
| | | | | Pre-emptive | | | |
| | | | | Specific Ace Ask | | | |
| 5♣ | | 7+ | | | | HIGH LEVEL BIDDING | |
| | | | | | | Direct splinter response to 1X opening = weak splinter | |
| | | | | | | 1430 RKCB | |
| | | | | | | DOPE slam bidding, D0P1 | |
| | | | | | | | |

NOTE 1: GHESTEM

Ghestem 5+/5+ 2NT = lowest suits, Cue= Extreme suits

Usually weak or strong, both M can also be intermediate

After 1M - 3♣ shows other 2 suits

After 1♣ - 2♦ shows both M

After 1♦ - cue = Majors and 3♣ shows ♣ and ♠ F

NOTE2: BIDDING AFTER 2♥/♣ OPENING

2♠ = 5+♠, NF

2NT = F enquiry

3 or 4♣= P/C to play in openers m

3♦= GT in openers M

NOTE 3: 2♣ to 1 ♥/♣ OPENING

2♣ = FG 2+♣ bal, may have 3 card ♥/♣ support or 2/1 FG with 4+♣;

2♦ = FG, 5+♦

NOTE 4: LEAPING and NON-LEAPING MICHAELS

After opps open weak 2♥/♣, then 4m = 5+m/5+ OM

After opps open: 3♣, then 4♣ = 5+/5+ both M, 4♦ = 5+♦/5+ ♥ or ♠
 3♦, then 4♣ = 5+♣/5+ ♥ or ♠ and 4♦ = 5+/5+ both M
 3M, then 4m = 5+m/5+ OM

After 1M-P-2/3M, then 4m = 5+m/5+ OM

After Multi 2♦, then 4m = 5+m/5+ ♥

NOTE 5: LEBENSOHL and TRANSFER LEBENSOHL

Transfer Lebensohl applies after 2 level overcall of our 1♦ or 1NT opening/overcall:

- When opps M is known X = take out
- 2NT to 3♥ are transfers and 3♠ over opps 2♥ = 5/5 minors FG
- 4 Level = system on
- Transfers to minors are always invite +
- Transfer to opps suit = stayman
- To find a stop we X and then cue

Lebensohl 2NT applies in some other competitive auctions:

- When opps any weak 2 bid and partner X; or
- 1Y-X-2Y-2NT; and
- 1Y-X-2Z-2NT

2NT = relay to 3♣, then: pass or new suit below opps = min

Cuebid = FG with 4OM no stop

3NT = FG with 4OM plus stop

New suit higher ranking than opps = invite

New suit at 3 level = 5+ with 8+hcp F

Cuebid = and FG excluding above

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening) | | |
| 1 level usually 5 cards: 7-17 HCP. 2 level constructive New suit: F1. UCB usually promises 3 card support. * After 1M overcall: 2NT=4 card raise INV+, mixed raises, jump fits If 3rd hand passes - 2♣ = range ask [Note 12] If 3rd hand bids below 1NT then transfer advances If 3rd hand bids 1NT or above then as above* | | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 2nd: 15-18. Responses as for 1NT opening 4th: 11-14 v m, 12-16 v M. Stop in opened suit not necessary 2♣ range ask v 12-16, other as 1NT opening | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| 1-Suit: Weak except vul v nonvul (INTERMEDIATE), 2NT = Ask 2-Suit: Ghensem 5+5+ [note 3] 3m intermediate over nebulous minor openings Reopen: Intermediate, 2NT = 19-21 | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| Ghensem [note 3] Jump cue asks stop Cue in 4th: Michaels 1M - P - 2M then cue is OM =m and 4m = 5m/5OM strong | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| 2♣ = ♥+ any, 2♦ = ♠ + any (anchor to the shorter (weaker) M if both M) Then 2♥/♣ = (3) 4+ and 2NT = ask invitational + 2M Natural. 2NT = Distributional 2 suit (minor orientated) X = Penalty vs weak and 2nd position V 15+ NT Vs. 15+ in 4th position or passed hand, X = 1m or both M's, V15+ in 4th: 2m =m+M, 2M natural | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| Double take out. Lebensohl v weak 2M or 2 suiter with known anchor (WK 2M):4♣/♦ = 5OM + 5♣/♦. Cue Bid OM/m less strong. After 3 minor: cue = 5/5M 4om =5om + 5M. After 3M: 4m =5m + 5OM and 4M/4NT = minor 2 suiter | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♦ | | |
| jumps pre-emptive. Dble = both Majors, NT both minors Then NT responses are UCB | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| After 1♣: 2NT = 5/5 minors, RDBL = 12+ HCP . Other XX =10+. 1NT to 2 under =transfers (NF or F1), 1♥ (x) 1♣ =4/4+minors 4-9 After 1M: TRFS to opening suit=support 4-7 or GF, 2M 8-10 | | |

| LEADS AND SIGNALS | | |
|---|------------------------------------|-------------------|
| OPENING LEADS STYLE | | |
| Suit | Lead | In Partner's Suit |
| Suit | 4th(2nd from bad suits) | Low from odd |
| NT | 4th(2nd from bad suits) | Low from odd |
| Subseq | Attitude V NT, low from odd V suit | |
| Other: | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | Akx(+) | Akx(+) |
| King | AQx(+) | KQJ(+) |
| Queen | KQx(+) | KQx(+) |
| Jack | QJx(+) | QJx(+) |
| 10 | JTx(+) | JTx(+) |
| 9 | T9x(+) | T9x(+) |
| Hi-X | xSxx | xSxx |
| Lo-X | HxxS | HxxS |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| 1 | Hi = DISCRG | Hi/Lo = E |
| Suit 2 | Hi/Lo = E | S/P |
| 3 | S/P | |
| 1 | Hi = DISCRG | Hi/Lo = E |
| NT 2 | Hi/Lo = E | S/P |
| 3 | SP | |
| Signals (including Trumps): | | |
| Smith Signal vs NT (low enc or neutral) Remainder Count = Standard SP in trump suit | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| May be light with perfect shape. Equal level conversion Cue bid F to suit agreement. Jump 4 cards with 9 - 11 or 5 cards with 7 - 9 Jumps to 3M weak. Double in re-opening position may be weak | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| Negative DBL. Higher X = cards, co-op T/O Responsive DBL through 4♥. Often game try when no UCB available Higher doubles card showing (Transferable values) Most low level DBLs = Take Out. When we have agreed a suit double of unsupported suit is penalty unless no space when it is game try | | |

| EBL CONVENTION CARD | | | | |
|---|-----------------------------|--|--|--|
| CATEGORY | Open | | | |
| | 2022 European Championships | | | |
| PLAYERS | Hugh Mc Gann & Tom Hanlon | | | |
| SYSTEM SUMMARY | | | | |
| GENERAL APPROACH AND STYLE | | | | |
| 1♣ = 11 - 13 Balanced or 17+ any | | | | |
| 1♦ = 4+♦. may have longer clubs and is usually unbalanced | | | | |
| 1 Major = 5+M, 10-16, 1NT response 5-12 HCP NF | | | | |
| Fairly aggressive style | | | | |
| 1NT Openings: 14 - 16 | | | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | | | |
| 1♣ Opening and canapé responses | | | | |
| 2♦ Opening = 11 – 16, 3 suited short diamonds | | | | |
| 3NT Opening = Pre-empt in ♣ or ♦ in 1st& 2nd position | | | | |
| 1♣ - 2♥ = both minors GF, 2♣ = one minor GF or 19-21 balanced | | | | |
| [Note 2] | | | | |
| 1M-2♣= GF relay, 2 under= 3 card support inv+. 2♦ over 1♣=♥s: 9+ | | | | |
| Transfers in most competitive auctions and in some constructive auctions – Note 1 | | | | |
| Defence to nebulous & polish club opening – Note 10 | | | | |
| SPECIAL FORCING PASS SEQUENCES | | | | |
| (1NT) - DBL - (any) - Pass: Semi forcing through 2♣ | | | | |
| IMPORTANT NOTES | | | | |
| | | | | |
| PSYCHICS: Seldom | | | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG,DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|--|--|--|--|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | PASSED HAND BIDDING |
| 1♣ | Yes | 0 | 3♠ | 11 - 13 BAL or any 17+ | 1♦ = 0-7 or 22+ bal, 1NT = 8-11, 2NT=12/13, 3NT=14-18 1♥/♦ =8+ hcp (may have minor suit canape) 2♣/♦ =8-13 NF 2♥ = GF both minors [note 2] 2♠ = 19 - 21 bal or 1 minor GF [note 2] 3♣/♦ INV opp 11 - 13 opener 3♥ and higher as opening | After 1♦: 1M = 11 - 13, 3+ cards or 17+, 4+ cards 1NT = 17-18, 2♥-3♦ = Game Forcing, 2NT = 22/23 3M 4&5♦, 4♣/♦ = Natural and Control Ask, 3NT = 24+ After 1M: 1♣= 11-13 or 17+, 5 cards. 1NT = 11 – 13 (Then 2 way check-back) 2♣= ART GF [Note 4], 2NT= 4+ support 17+ | 2♥/♦ Weak (<2M opening) 2NT both minors 3♣/♦ Pre - emptive |
| 1♦ | No | 4 | 4♣ | 10 - 16 Unbalanced May have longer ♠ | 1NT = 6 - 10, 2♣ nat GF, 2NT = 11 - 12, 3NT to play , Inverted Raises, 2M = weak, Splinters, 3♣ inv 6 card suit | 1♦ - 1M[note6] 1♦ - 1NT:2NT= 14-16 5♦/4♣ or 1=4=4=4 After 1♦-1NT2NT:3♥=GFask,then3♣/3NT=short♥/♦ | 2♥/♦ Fit 3♣ = Fit |
| 1♥ | No | 5 | 4♦ | 10 - 16 | 1NT 6-12 semi-F, 2♣ = art GF[note 7],2♦=3card supp 1nv+,2M=5-9 2♣ =weak, 2NT/3♣/♦ = 4 card support 3♣= void spl, 3NT = ♠ spl(N9) | After 1NT rebid 2♣ is ask, inv+ with spades or any GF After 1♥ - 2♦ and 1♣ - 2♥: [note 8] | 2♣ = 3 card Drury Jump fits, 2♦ Natural NF |
| 1♠ | No | 5 | 4♥ | 10 - 16 | 2♦ = ♥'s 9+hcp, 2♥ = 3 card supp inv+ 3♥= good suit inv, 3NT = void splinters 4♣/♦/♥ =limited Spl | After 1♣ - 2♦: [note 8] After 1M - 2NT: 3♣ = min, 3♦ = 14 - 16 no shortage, 3♥/♣/NT = Singleton, 4X = Void | 2♥ Natural NF 2NT = 4 card support INV |
| INT | No | 1 | 4♦ | 14 - 16 5M,6m or 5/4 possible | 2♣ = stayman, 2♦(4+)/♥/3♣ = Transfers, 2NT invite 3♦ invitational, 3M short OM with (2)3M 4♣ = 6/5 Majors 4♦/♥ = Transfers , 4♣ = 4 - 4 minors invitational | 2♣ - 2X then 2♣/NT (3 ♣ over 2♣) transfers to minors After Texas, then 4NT = RKCB, New = ERKB | |
| 2♣ | No | 5 | 4♦ | 10 - 16, 6♣ or 5+♣ & 4 Major | 2♦ = Ask. 2M natural F1, 2NT F with support or balanced, 3 new = GF. 4♦ RKCB | After 2♦: 2M natural, 3♣ minimum, 2NT max, 3NT good suit [note 9] 4♦=RKCB | |
| 2♦ | Yes | 0 | | Short ♦'s 4=4=1=4, 4=4=0=5 or 4-3=1=5 11-16 | 2NT = ask Inv+, 2♥ correction M 2♣, 3♣ to play. 3M playing strength. 4♣ =slam/4♦=game, 4♥,♣, NT=RKCB | After 2NT: 3♣ = Min, 3♦ =4=4=1=4, 3♥ = 4=3=1=5 3♣=3-4-1-5, 3NT=4=4=0=5 | |
| 2♥ | No | 5 | | Weak 2, May have 4 OM , | 2NT: Enquiry, 2♣:F1, 3m:F1, 3♣ TS, 4♣:optional KC | [Note 11] | |
| 2♠ | No | 5 | | Wide range in 3 rd , 11-13 in 4th | 3♣:5+♥ F1, 3♦:F1, 3♥:GF with ♦ | [Note 11] | |
| 2NT | No | | 4♦ | 19-21 | Puppet Stayman, 3♦/♥:TRF, 3♣ =m's, 4♣/4♦ Heart/spade slam try and 4♥/4♣= club/diamond slam try | After 4♣: 4♦ = interest in either m, 4♥/♣ interest in ♦/♦, 4NT to play | |
| 3♣ | | 6 | | Pre - empt, | 3♦ =M ask, 3M Nat F1,(except at fav when NF) 4♦:optional KC | | |
| 3♦ | | 6 | | As 3♣ | 4♣: optional KC , other as above | | |
| 3♥ | | 6 | | Pre - empt | As above, 4NT 1 minor to play game, 5m optional exclusion KCB | | |
| 3♠ | | 6 | | As 3♥ | As above | | |
| 3NT | | 6 | | Pre in ♠ or ♦To play in 3 rd /4th | 4♣/♦ for correction, 4♥ and 4♣ to play | | |
| 4♣ | | 7 | | Strong 4♥ opening. Nat 3 rd | 4♦ = Ask slam try | High Level Bidding | |
| 4♦ | | 7 | | Strong 4♣ opening. Nat 3 rd | 4♥ = Ask slam try | CUE:1 st & 2nd round. Void priority. 3NT can be game choice, non shortage or serious | |
| 4♥ | | 6 | | Pre - empt | New suit asks control | 4NT KCB but also non 4NT (1430) Exclusion (0,1) Optional KC and exclusion KC | |
| 4♠ | | 6 | | Pre - emp | New suit asks control | . Optional KCB after pre-empts with special responses according to vul. After 4NT , 5♣ except if spades when 5NT. 5NT up can be 3 rd round asks. DOPI,DEPO, 5NT pick a slam | |
| 4NT | | | | 6/5+ minors < opening values | | | |

Note 1: Transfers in competitive auctions

After 1♣ opening and 1X overcall:

Transfers from X showing 8+, 1NT Natural 8-11

After 1♣ opening and opponents double::

XX=12+, 1R=transfer, 1♠ = 8-11 no Major, 1NT = 5/4 minors 8-11, 2 minor natural in theory 8-12, 2M weak, 2NT 5/5 minors, 3X pre-emptive

After 1♦ and 1M and opponents double:

1NT to 2 under are transfers. Transfer to a new suit shows 6 cards NF or 5+ cards F1.

Transfer to the opened suit shows support , 4-7 or GF

After 1♦ and 1M opening and opponents overcall at the 1 level, 2M or 2♣ over 1♦ : Multiple transfers

After 1♣ opening and 2M overcall:

2NT to 3♥ are transfers. Transfer to a minor opposite 11-13 is to play or GF and transfer to a Major is invitational+ (opposite 11-13)

After 1NT opening and opponents intervene:

After penalty double by LHO: Redouble is penalty try, 2♣ to play but could be start of an escape. Opener only finds out if doubled, 2X natural.

After double by RHO: Redouble is penalty, 2♣/♦ natural, 2♥ shows 4-4 Majors

Artificial double: Redouble penalty and bids as if undisturbed

After 2 level overcall: 2NT to 3♥ are transfers. Transfer to opponent's suit is shortness 4-4-4 or 3-4-5

3 spades is both minors GF

Note 2: 1♣-2M auctions

1♣-2♥ - 5+/4+ minors 13+HCP (GF) or 19+ balanced with 4/4 in minors 2NT: No 4+minor 11-13, 3♣/♦:4/5m

11-13, 2♣: 17+, artificial ask After 2♣: 2NT:5+/5+ minors, 3 ♣/♦ :6 /4. 3 ♥/♠: shortage, 3NT; 2=2-5-4

1 ♣-2 ♠ - 6+ minor GF or 19-21 balanced (not 4-4 minors) Forces 2NT, unless 1 suiter semisolid+ 3 ♣/♦ GF, 3

♥/♠ semisolid+ in respective minor

Note 3: Ghestem

2 suits 5+5+ style: Non vul: usually weak or strong. Vul: intermediate

+

Wide ranging with both Majors

2NT = lowest suits, Cue = Extreme suits

After 1M -3♣ shows other 2 suits

After 1♣ - 2♦ shows both M

After 1♦ - cue= Majors and 3♣ shows clubs and spades

After 1 club showing 2+ we play 2♣=10-14 5/4M and 2♦=5/5M

After 1 diamond <3 cards we play 2♥ is both Majors 5/5

Note 4: 1♣ -1M:2♣ -artificial GF: usually clubs or balanced

2♦: Not 6 Major or good 5+ other

2 M: 6 cards

2 OM: 5 clubs

2NT: 5 diamonds

3♣/♦: 6 cards

3 M: 6 cards semi solid+

Note 5: 1♣ -1M - 2♣: artificial GF: usually clubs or balanced

2♦: Not 6 Major or good 5+ other

2 M: 6 cards

2 OM: 5 clubs

2NT: 5 diamonds

3♣/♦: 6 cards

3 M: 6 cards semi solid+

3 OM: 5/5+

Note 6: 1♦-1M : openers rebid

1♦ -1♥

1NT shows clubs 5/4 either way, 2♣=diamonds, 2 ♦=6 diamonds with 3 hearts

1♦ -1♠

1NT shows clubs, 2♣ =diamonds, 2 ♥ shows 4+ diamonds and 4 hearts 10-14

1♦ - 1M

2NT: Diamonds 14-16 or diamonds+4M with shortage

3♦: Diamonds with 3 card M support 14-16

3M: No shortage

Note 7: 1M-2♣ GF usually not 4 card M support (but this is possible)

1♥ -2♣ Artificial GF (1♠ -2♣ similar)

2♦:11-13 Balanced or 5+ with 4+♣/4+♦. Then 2♥ starts relay

2♥:6+ Nat 10-16

2♣:5+ ♥/4+♠ 10-16, then 2NT starts relay

2NT:5/4/4/0

3♣/♦: 5+/5+ 14-16,

3♥ Semisolid+

3♠ 5+/5+ 14-16

When we are above 3M after relay 4♦ is puppet to 4♥ while bids are natural invitational (slam try type)

Note 8: 1M-2 under and 1♠-2♦:

1♥-2♦: 3 card support invitational + (1♠-2♥ auctions similar)

2♥: 11-13 balanced or very minimum opening

2♠: 14-16 (any)

2NT: 6-3-2-2 or 7-2-2-2 <14 hcp

3X: singleton in X <14 hcp

4X Jump to 3X: void in X <14 hcp

1♠-2♦: shows 6+ hearts 9+, 5+ hearts 10-12 or 5+ hearts GF

Then 2♥: 0-2 hearts 10-14. 2♠: natural. 2NT: 3+ support 14-16, then 3♣ asks shape

Note 9 : Response to 2♣ opening

2♣-2♦: 2M natural, then 2NT GF ask: 3♣/♦=5-4 min/max and 3♥/♠=6-4 min/max

After 2♦ ask and M or 3♣ rebid then 3♦ asks opener to bid non stops

2♣-2NT: 3♣ min, 3X max with shortage, 3NT max no shortage. After 3♣: 3♦ asks shortage and 3M is cue.

Note 10: Defence to 1♣ opening which can be 2 cards

X= 12-14 or 17+ then subsequent bidding as if we opened 1♣

1♦ = take out of clubs, 3+♦ NF

2♣ = 5/4 Majors 10-14

2♦ = 5/5 Majors

2NT = 5/5 minors

3 minor = intermediate

Note 11: Bidding after 2 Major Opening

2NT enquiry

3 new shortage non minimum

3NT good non shortage

4♣/♦ =6M/5m

2♠ after 2♥ opening is F1.

3♣ after 2♠ opening is 5+ hearts F1

After Double: 2NT to 3 under the Major are transfers. A transfer to a suit is either natural or lead directing with fit. Transfer to the Major is invitation. Redouble strong with subsequent penalty doubles from both sides

After overcall: Double penalty, new suits natural NF

Note 12: Response to 1M overcall ([Non passed hand])

1) 3rd hand passes

Responses to 1♥ overcall

1♠ : 4+ cards F1

2♣ asks range then

2♦ shows 12 plus

2♦ : 9-12, 5+ cards in unbid minor

2♠: 6 cards 7-10

Responses to 1♠ overcall

2♣: asks range

2♦: 5+ hearts 9-12 or 13+

2♥: 9-12, 5+ cards in unbid minor

2) 3rd hand bids below 1NT

Transfers from 1NT to 2 under

Transfer shows 8-11 (6m or 5+H) or stronger with 5+ suit

3) 3rd hand bids 1NT or higher

X: Take out

New suit natural F1

UCB usually has 3+ support

Passed Hand: New suits natural constructive and standard UCB

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|---|--|--|
| OVERCALLS | | |
| Natural usually 5+cards , 6-17 | | |
| 2m overcall is constructive | | |
| New suit is non-forcing but enc/ at the 3-level forcing | | |
| 2nt is a 4-card fit inv+ | | |
| Cue is 3-cards inv+ | | |
| Jump cue to the 3-level is a mixed raise | | |
| INT OVERCALL | | |
| Immediate 15-18. Responses as over opening | | |
| Reopening range (10)11-16. 2c range and majors enquiry, transfers | | |
| JUMP OVERCALLS | | |
| Always weak over one bids but vul will have playing strength | | |
| 2nt two lower ranking remaining suits, wide range | | |
| 2d over 1c 5+5 MM | | |
| Over weak twos Leaping Michaels (bid minor + OM) is game forcing, jump overcall 12-16 nat | | |
| Reopen: 2NT nat 20-22 | | |
| DIRECT & JUMP CUE BIDS | | |
| Cuebid over weak 2Ms, Michaels (cue is OM + m wide range), constructive. Jump cue looks for stop | | |
| Michaels over 1M and some other auctions | | |
| 1c/d – 2d = majors 5+5 | | |
| 1c (2+ cards) 2c = 5/4 MM 10-15 also applies in 4th after 1c - p - 1d and after 1c-p-1nt- | | |
| | | |
| VS. NT | | |
| Dbl of 1nt for penalty except v (14+) 15-17 or stronger else 4M 5+m may be very light in 4th seat or strong in 1 Major | | |
| Dbl of 1nt from passed hand 4M 5+m over any strength. | | |
| 2c = majors | | |
| 2d = 1 major, multi style then p/c or relays | | |
| 2M = 5M with 4+minor | | |
| VS.PRE-EMPTS | | |
| Dbl = take out Cue = 2 suits | | |
| 3nt natural | | |
| Over multi 2d 2M is 4+M short in other or nat. | | |
| VS. ARTIFICIAL STRONG OPENINGS | | |
| Disruptive, over 1c dbl majors, 1nt minors , weak jumps, UNT. | | |
| | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| After 1h or 1s redble transfer to 1nt. 1NT/2c/(2d) transfers. 2M-1 is weak or inv+ raise of M. Fit jump after 1M. 2NT 8-10 raise. Higher art. | | |
| | | |

| LEADS AND SIGNALS | | |
|---|--|--|
| OPENING LEADS STYLE | | |
| | | |
| Suit | Lead | In Partner's Suit |
| Suit | 2 nd and 4 th , Hxx High from 2 cards | Low from odd / high from even (only when not supported in any way, not d) |
| NT | Same | As above |
| Subseq | Same/ attitude | As above/ attitude |
| Other: lead 2 nd highest from poor suits/ low usually promises honour | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | Asks attitude / AKxx | Same |
| King | Asks count AKx KQx | Same |
| Queen | QJx KQ10 asks unblock of J | Same |
| Jack | HJ10 J10X denies Q | Same |
| 10 | H109 or 109 (xxx). or 10x | Same |
| 9 | 9x H98 (xx) | Same |
| Hi-X | Sx xSxx(x) | Same (except in P suit not supported) |
| Lo-X | xx | Same (except in P suit not supported) |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| 1 | H = Even | H = Even |
| Suit 2 | L = ENC | Random or count |
| | 3 H = suit pref | H = suit pref |
| 1 | H = Even | H = Even |
| NT 2 | L = ENC | Random |
| | 3 H = suit pref | H = suit pref |
| Signals high/ low even, discouraging on A. In trump suit can show suit preference | | |
| First discard – low even most enc. Odd is discouraging and may be suit pref Attitude signal on A or in clear situations. SP on shortage lead | | |
| DOUBLES | | |
| TAKEOUT DOUBLES | | |
| Take out dbls – aggressive with right shape .Reopening may be weak | | |
| Over 1c(short) dbl is 12-14 bal or standard t/o | | |
| Card showing, support and responsive dbls | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDBLS | | |
| Dbl at 4 or 5 level by next hand where we have game values - want to bid on | | |
| Pass of opponents low level rdb is penalty (1d-p-p-dbl-rdb-p) | | |
| Dbl of 3-level cue of our or partners bid suit can be don't lead it | | |
| Redbl rescues suit contracts and express doubt about our 3NT contract | | |

| W B F CONVENTION CARD | | |
|--|-------------|--|
| CATEGORY | STRONG CLUB | |
| NCBO: | IRELAND | |
| PLAYERS: Nick FitzGibbon Adam Mesbur | | |
| July 2022 | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| Precision style | | |
| 1c strong 17+ 5M 1NT 14-16 | | |
| Opening bids can be 10 (rarely 9) with shape | | |
| 1d a) natural 10-16 may have club canapé if 4/5. Unbalanced unless 6+ diamonds/ occasionally 5422. 4/1S 1/4H 3d 5c possible with weak clubs, rarely (4/3) 1d 5c if clubs weak. | | |
| b) (11-13) any balanced 2+diamonds includes 5m422 | | |
| Int (14-16) may hold 5M or 6m or very occasional singleton | | |
| Often upgrade / downgrade – especially 1nt and 1c | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENCE | | |
| 2H 5+H 4+S 10-13 points (longer hearts)weaker possible in 3rd seat | | |
| Therefore 1h -1nt may have 4s | | |
| 2d 4414 4405 short D 10-16 | | |
| 2nt 5/5+ minors pre (constructive VUL) | | |
| 3nt 1 st 2 nd pre in minor/ 3 rd /4 th Gambling –may be strong | | |
| 4c, 4d openings 1st and 2nd - Strong 4h/s opening | | |
| Pass after overcall of our 1C is weak or penalty | | |
| Many penalty dbls after our 1c opening | | |
| | | |
| | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| After positive response to 1c | | |
| Competitive auctions where we have forced to game or opponents sacrificing- pass defend, dbl bid on | | |
| | | |
| | | |
| IMPORTANT NOTES | | |
| PSYCHICS: very rare by opener / rare by responder / occasional false cuebids | | |
| | | |
| | | |

| | | Min cards | Neg Dbls thru | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | PASSED HAND BIDDING |
|-----|-----|-----------|---------------|---|--|--|---|
| 1♣ | | 0 | 3s | 17+ or equivalent | 1d <7 unbal / <8 bal 1h/s/2c/d natural 5+cards 7+hcp, 1nt 11+ bal/ 2H 8-10 bal, 2S (4441) 8+ hcp | After 1d – 2H rebid is 22/23 bal or GF unbal 2S is (4441) or bal 26+ 3c/d is 5+H/S with 5+another GF After 1M, 3c is 444 with 1 in the M. | 1nt is 8-10 (11) |
| 1♦ | | 2 | 4h | Bal 2+d (any 11-13 balanced includes 5m422) 11-16 4441 or 5+d unbalanced or 4+d/5c or 5+d/4c | 2m is GF nat, 2H both minors inv, 2S both minors GF 3c/d natural invitational 8-12 good suit | Natural most suit rebids promise diamonds except 1S over 1H which is any hand with 4+ spades | Natural |
| 1♥ | | 5 | 4d | 5+ 10-16 open 5/5 9pts and 5/4 10 pts and 6+ 10 pts | 1S 5+. 1nt semi forcing 6-12 . 2c artificial GF –no support or 5+S. 2d = 3-card H raise 10+, 2nt = 4+ H raise GF, 3C = 4+H raise 11-12, 3d = 4+H raise (8)9-10, 3H pre, 3S any void, 3nt 4m spl in S/c/d | Opener passes 1nt with 17-20 jp bal 1H-1S-2NT is 3card support, 14-16 After 2d, 2H is minimum, 2S is FG art, 2NT/ 3m short suit try in S/m After 2NT response 3c asks range/shape | 2c 3+ H 9-11 Then 2M is min 2nt = 8-10 4card support 3m jump -fit 5+cards with 4+H |
| 1♠ | | 5 | 4h | 5+ 10-16 open 5/5 9pts and 5/4 10 pts and 6+ 10 pts | As after 1H except 2d = 5+hearts invitational or better 2H = 3 card spade raise 10+ | As after 1H except 1S 2d 2nt is 3+H fg., 1S 2H 2nt is fg any. 3h/ 3nt any void, 10-13/ 14+. 4c/d/H spl | As after 1h |
| INT | | | 3s | 14-16 any 5 suit/ 6m possible/ occasionally 5422 or singleton | 2c Stayman – does not promise a major 2d/h/s/nt all transfers 3c 5/4 minors unbalanced F 3d/H 3-suiter with shortage in H/S 4c d for H S. | 2nt both majors min (nf)/ 3c both majors max After 2d/H/S various shape showing bids Break relay with 4 in transfer suit non min or 3 and max. | Same except 2c is nf stayman,.2NT inv, 3c weak with D, 3D inv with D |
| 2♣ | | 5 | 4h | 5c with 4M or 6+clubs 10-16 | 2d relay, 2M f1, 4M spl | After relay 2M natural 3d/H/S shortage | |
| 2♦ | | 0 | | 4414 or 4405m short diamond 10-16 (may open 1nt with 15/16) | 2NT inv 3d relay . 3h/3s/4c natural slam try | | |
| 2♥ | | 5 | | 5+H 4+S 10-13– longer hearts -can be very light third seat | 2nt inv. 3c relay to 3d. 3d inv in M, 3M mixed raise, 4c/d for H/S slam try with shortage other M | | |
| 2♠ | | 5 | | Normally 6 maybe 5 nv. Up to 10 | 2nt relay | | |
| 2NT | Yes | | | 5+/5 minors pre/vul up to 13 | 3c/d sign-off / 4c/d pre/inv, 4H/S slam try in c/d | | |
| 3♣ | | 6 | | Can be very weak at fav | 3d asks better M. New suit forcing | | |
| 3♦ | | 6 | | Can be very weak at fav | New suit forcing | | |
| 3♥ | | (6)7 | | | New suit forcing | | |
| 3♠ | | (6)7 | | | New suit forcing | | |
| 3NT | Yes | | | Pre in minor 7/8 cards in 1 st /2 nd Third or fourth hand solid m | 4c p/c, 4d ST | | |
| 4♣ | Yes | 0 | | Good H 7-8.5 tricks in 1 st /2nd/4th | 3 rd hand natural pre-empt | | |
| 4♦ | Yes | 0 | | As above for S | 3 rd hand natural pre-empt | | |
| 4♥ | | (6)7/8 | | Pre | | | |
| 4♠ | | (6)7/8 | | Pre | | | |
| 4NT | Yes | | | (8.5) 9 tricks in a minor | 5c p/c, 5d p/c, 5H KC in openers minor | | |
| 5♣ | | 7+ | | Pre | | HIGH LEVEL BIDDING | |
| 5♦ | | 7+ | | Pre | | RKCB, Kick Back for minors with void showing, Exclusion RKCB, all 1430 | |
| 5♥ | | 7+ | | Inv | | In pre-emptive/competitive auctions dbl often encouraging to bid on Last train | |
| 5♠ | | 7+ | | Inv | | Generally cuebid 1 st or 2 nd round controls at cheapest level/ some sequences can show shortage | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |

Leads and signals

- 1st, 2nd, 4th high from two cards
second highest from three or more cards with no honour
fourth from better suits
in partner's suit (**not supported**) low from odd number/high from even number (only opening lead)
- He must have bid the suit naturally/Our support can be shown in anyway

Signals – Order of Preference

Primarily standard count

Reverse attitude – only (always unless impossible) on Ace

Deviation from standard remainder count may be suit preference

From a known long suit – 2nd lowest is suit pref and non std high is suit pref

Often suit preference when following suit in trumps

If there is a long suit in dummy and its possible partner needs to know how many cards you have then the 1st discard if in that suit is count.

We often do not signal during the play.

First discard Even is encouraging (high even may be neutral)

Odd is discouraging and may be suit preference/ middle odd card often neutral

Odd may be from an honour if you do not want partner to lead the suit

After 1st discard next card will be standard remainder count.

Subsequent discards If discard is in suit already discarded may not be count – it may clarify earlier card

Enc discard from a suit where we have known strength = don't lead another suit

Interference over our INT (also applies after our overcall)

If they dbl rdb is single suit – opener must bid 2c

Suit is that suit plus the next highest suit/ if 54 normally weak 5-suit

After conventional dbl (ie non penalty) system is on

After 2 level overcall (not 2c)

2NT to 3♦ are transfers.

- Transfers to minor are to play or GF.
- Transfer to the Major is Inv +

(Exception after 2 spade overcall 2NT shows clubs to play or GF or hearts NF. 3♠ shows 5+clubs with 4 hearts)

- Transfer to opponents suit is stayman

Double of 2 level overcall

If 1 or more of their suits is known Dbl is t/o

If suits not known Dbl is values/ Then 1st dbl by either hand is t/o

After t/o dbl by 1 hand all dbls by either hand penalty

Dbl and then bid a suit is non forcing

Versus transfer overcall 2d showing hearts or 2h showing spades

Cuebid is t/o 9+

dbl is values/ dbl and dbl is penalty

pass and dbl is t/o less than 9

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1 / 2 Level; Reopening)

Style: may be very light NV especially NV vs. VUL.

Responses: basically nat.; 2NT over 1M overcall = INV+ & 4+fit.

Change of suit only in jump is GF; Jump cue = mixed raise;

Transfer responses after our 1M is doubled.

INT OVERCALL (2nd/4th Live; Responses; Reopening)

2nd: 15-17(18) Responses: system on.

Reopening: 11-14 Responses: system on.

4th live: 15-17(18) Responses: system on.

JUMP OVERCALLS (Style; Responses; Unusual NT)

2M over 1m is weak (4-10);

Ghestem: over (1m)-2♦=♥+♣; 2NT=om+♥; 3♣=om+♦.

Ghestem: over (1M)-2NT=♦+♣; 3♦=OM+♦.

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Ghestem: over (1♣)-2♣ is natural; over (1♦)-2♦=♥+♣.

Over (1M)-2M=♦+OM.

(1M)/(1♦)-3cue=asks for stopper.

VS. NT (vs. Strong/Weak; Reopening; PH)

Vs. strong (2nd and 4th seat): X=5+m&4+M, 2♣=M's, 2♦=6+♥ or ♣,

2M=5+M&4+m, 2NT=m's.

Vs. weak (2nd and 4th seat) (weak NT is defined as 13-15 or less):

X=14+p, 2♣=M's, 2♦=6+♥ or ♣, 2M=5+M&4+m, 2NT=like 2NT opening.

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

Over (weak 2X)-cue=MA over m; m's over M; 4m=m+OM.

Lebensohl over opponent's Weak 2.

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

X=M's, 1NT=m's.

OVER OPPONENTS' TAKEOUT DOUBLE

Transfer responses when opponents double our 1M opening/overcall.

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's Suit |
|--------|----------------------------------|----------------------------------|
| Suit | 3 rd /5 th | 3 rd /5 th |
| NT | 2 nd /4 th | 3 rd /5 th |
| Subseq | Attitude | Attitude |
| Other: | | |

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|------------------------------------|------------------------------------|
| Ace | Asks for attitude | Asks for attitude |
| King | Asks for attitude (count o.) | Asks for unblock or count |
| | 5+ level) | |
| Queen | QJ(x), QJ10(x) | KQ(x), KQJ(x), KQ10(x), QJ(x) |
| Jack | KJ10(x), J10(x) | KJ10(x), J10(x) |
| 10 | K109(x), Q109(x), 10(x), 109(x) | K109(x), Q109(x), 10(x), 109(x) |
| 9 | 9x, H98(x)(+) | 9x, H98(x)(+) |
| Hi-X | Even | Xx, XXXx |
| Lo-X | Odd | HxxX, HHxX, HxxXx |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|---------------------|-----------------|------------|
| Suit 1 | Att (high=enc.) | Att | Odd/Even |
| 2 | Count (hi-low=even) | Count | Count |
| 3 | Att/Count | Att/Count | Att/Count |
| NT 1 | Att (high=enc.) | Att | Odd/Even |
| 2 | Count (hi-low=even) | Count | Count |
| 3 | Att/Count | Att/Count | Att/Count |

Signals (including Trumps): SP, Smith echo in NT (high card likes the suit)

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Style: May be light with good shape; may also be off shape after 1M with 4 card in OM.

Responses: Cue=F1.

Reopening: 8+p.

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Support X or XX in competition up to 2-level of our M.

W B F CONVENTION CARD

CATEGORY: Green

NCBO: Israel

PLAYERS: Levin Amir – Roll Joseph

EVENT: Open, all events

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Natural 5 card M, 1♦ = 4+ UNBAL or any 18-19 BAL (no 5M), 1♣ = 2+ (can have longer ♦'s if BAL).

2♣ Opening = GF or 23+ BAL.

2♦/♥/♠ Opening = Weak 2 (4-10); NV – 2♦=Weak (3-10) with both M's (4+4+).

1NT Opening = (11)12-14 NV; (14)15-17 VUL, 5M or 6m possible.

2/1 GF; 1NT response to 1M opening = NF (up to 11).

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

XYZ over 1NT and 1M rebids by opener.

Ghestem.

Transfer responses over opponents' 1♦ overcall and after our 1M opening or overcall is doubled.

Support X and XX in competition up to 2-level of our M.

SPECIAL FORCING PASS SEQUENCES

1S – (X) – XX is F unless opponents jump/raise.

IMPORTANT NOTES

PSYCHICS: Rarely.

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|--|---|--|--|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 2 | 4♦ | 11+ HCP, natural or BAL (can have longer ♦'s if BAL) | 2♦=weak in M (6 cards); 2♥=5+♠&4+♦ 6-9; 2♠=INV+ in ♣; 2♣=relay GF; 3♣=mixed raise; 3X=Preempt. | 1♣-1X-2NT=(1) 6♣&3X GF; or (2) 6+♣ INV with <3X; or (3) 6+♣ GF. 1♣-1X-3♣=15-17 with 6♣&3X. | 1♣-(1♦)-X = 4/5♥; 1♥=4/5♠; 2♦=6+♦; 2♥=6+♠, 3♦=5+&5+ M's GF. |
| 1♦ | X | 2 | 4♦ | 11+ HCP natural UNBAL or 18-19 BAL (no 5M) | 2♦=weak in M (6 cards); 2♥=5+♠&4+♦ 6-9; 2♣=relay GF; 2♠=INV+ with ♦'s; 3♣=INV, natural; 3♦= mixed raise; 3X=Preempt. | Same as 1♣. | 1♦-(1♥)-X = 4/5♠; 2♥=6+♠. |
| 1♥ | | 5 | 4♦ | 11+ HCP, natural | 2♠= weak (4-8 hcp); 2NT=Jacoby 4fit GF; 3♣=INV 3fit; 3♦=INV 4fit; 2♣=relay GF; 3NT/4m=transfer VOIDs. | XYZ after 1NT rebid. | 2♣=Druri in 3 rd /4th seat.; 2NT=INV with 4+fit. |
| 1♠ | | 5 | 4♥ | 11+ HCP, natural | 3♥=6+♦ INV; 2NT=Jacoby 4fit GF; 3♣=INV 3fit; 3♦=INV 4fit; 2♣=relay GF; 3NT/4m=transfer VOIDs. | Same as 1♥. | Same as 1♥ |
| INT | | | 4♥ | (11)12-14 NV; (14) 15-17 VUL (5M or 6m possible) | 2♣=stayman, 2♦/♥=transfer to ♥, ♣; 2♠=range ask or ♣'s; 2NT=♦'s or both m's weak; 3♣=puppet stayman; 3♦=m's 5+5+ GF; 3♥/♣=SPL in M (31)(54); Texas transfers. | 1NT-2♣-2X-3♣=re-stayman; 1NT-2♣-2X-3♦=5+ in m (usually with 4M); 1NT-2♣-2M-4♣=BAL slam try in M; 4♦=RCKB; 3OM=slam try with SPL in any. | Transfer lebensohl over competition. |
| 2♣ | X | 0 | 4♥ | 23+BAL or any GF | 2♦=waiting, 2♥=0-3, 2NT=8+ 5+♦'s, other NAT. | 2♣-2♦-3M=4M&5+♦. | |
| 2♦ | X | | 4♥ | NV=M's, VUL = weak | 2NT = asks (Ogust over weak 2). | | |
| 2♥ | X | 5-6 | | Weak (4-10) | 2NT = asks | | |
| 2♠ | X | 5-6 | | Weak (4-10) | Same as over 2♥. | | |
| 2NT | | | | (19) 20-22 BAL, 5M or 6m ok | 3♣=stayman; 3suit=transfer; Texas transfer. | | |
| 3♣ | | 6 | | Natural pre. | 4♦=RCKB | | |
| 3♦ | | 6 | | Natural pre. | 4♣=RCKB | | |
| 3♥ | | 6 | | Natural pre. | 4♣=RCKB | | |
| 3♠ | | 6 | | Natural pre. | 4♣=RCKB | | |
| 3NT | X | 7 | | Solid m, no more than Q outside | 4♣/5♣=P/C, 4♦=asks short, 4M=to play. | | |
| 4♣ | | 7 | | Natural pre. | | | |
| 4♦ | | 7 | | Natural pre. | | | |
| 4♥ | | 7 | | Natural pre. | | | |
| 4♠ | | 7 | | Natural pre. | | | |
| 4NT | | 7.5-8 | | Good 5m opening (8.5-9 playing tricks | | | |
| 5♣ | | | | | | HIGH LEVEL BIDDING | |
| 5♦ | | | | | | 4NT RCKB (1430); cue-bid style: 1 st or 2 nd round control; 5NT=usually pick a | |
| 5♥ | | | | | | Slam; Lightner doubles; unserious 3NT in many situations. | |
| 5♠ | | | | | | | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style; Responses; 1 / 2 Level; Reopening) | | |
| NV 6+, Vul 8+ but flexible by the suit quality. Responses: nat. 2 level | | |
| NF, 1 and 3 levels F. After opponents' Dbl, transfer approach up to 2M. | | |
| INT OVERCALL (2 nd /4 th Live; Responses; Reopening) | | |
| System on | | |
| | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| 6-9 -NV can be flexible. 2N unusual. | | |
| | | |
| | | |
| Reopen: 14-16 | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| Michaels: showing majors or OM+ ♣ depending on opening. Over 1♣, 2♦ plays the role of cuebid. VUL 3♣= OM+♦ over 1M opening | | |
| Style: 8+ in Vul, 6+ NV. | | |
| Responses: nat. | | |
| Over weak NT (not containing 16), Dbl = Points (14+ or so). 2♣ = Both Majors 2♦ = ♥, 2♥ = ♠, 2♠ = 4♦ 5+m | | |
| Over Strong NT: Dbl = long minor or both Majs 2♣= club+Maj 2♦ = ♦ + Maj 2Maj = Nat | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| Dbl = t.o., jumps 8-11 or leaping Michaels. (3M)-4m = leaping Michaels. NT up to 3N is nat, above, 2 suiter. | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ | | |
| X = Majors, NT = minors. | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| Following 1M opening, transfer approach. In general, up to 2M raise. Re = business, else natural. | | |

| LEADS AND SIGNALS | | |
|--|----------------------------|---------------------------------------|
| OPENING LEADS STYLE | | |
| | | |
| Suit | Lead | In Partner's Suit |
| Suit | 2\4 | 3/5 |
| NT | 2/4 | 3/5 |
| Subseq | 2/4 | 2/4 |
| Other: Rusinow from 5 level, or declarer known with 7card suit/ 55+. During the game 2\4 (low from xx middle from Hxx) and rusinow | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | Most AK combinations (att) | AK(x) |
| King | KQ or rarely AK sec | Strong lead- ask for count or unblock |
| Queen | QJ(x), Qx | QJ(x), Qx, KQ(x) |
| Jack | J10(x), HJ10(x), Jx | J10(x), HJ10(x), Jx |
| 10 | 109(x), 10x, H109 | HT9 |
| 9 | 98(x), 9x | T9 |
| Hi-X | 2 or 4 card suit | |
| Lo-X | 3 or 5 card suit | |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| 1 | Low = Enc | Low = Even |
| Suit 2 | Count | S/P |
| | 3 S/P | |
| 1 | Att | |
| Signals (including Trumps): Natural S/P, UDCA, Italian in discard, Standard smith/ | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| Aggressive, natural responses. | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| Support Dbl up to 2♣, Negative Dbl, Responsive Dbl. In competition, usually t.o. | | |

| W B F CONVENTION CARD | | |
|--|--|--|
| CATEGORY: Red | | |
| NCBO: Israel | | |
| PLAYERS: Oren Toledoano, Ami Zamir | | |
| EVENT: Open european championships 2022 | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| Strong club. 1♣ = 16+. 1♦ = 11-15, usually 2+♦. 5-card Majors. 10-15 | | |
| 2♣ opening = 11-15, 6+♣. Can be 5 card 3 rd seat. | | |
| 2♦ opening = 11-15, short ♦, 3-suiter w 3-card M possible | | |
| 14-16 NT NV Good 14- 17 vul or 4 th seat NV. | | |
| 2\1 response = GF with 2♣ artificial | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 1♣ opening = 16+, artificial | | |
| 1♦ opening = 11-15, 2+♦'s (or stiff honor). | | |
| 2♦ opening = 11-15, short ♦, 3-suiter w 3 card M possible | | |
| 2♣ opening = 6+♣'s 10-15. | | |
| ART responses to 1♣ opening (1♥ and higher = FG). | | |
| Some transfers in competition. 1M-X, 1♦-X, 1♦-2M, 1M-2M | | |
| 1♦-P-2♥ = 5♣ 4+♥ less than inv | | |
| 1♣-p- 2♣= INV: with minor or Bal. | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| In low-level situation, up to 2♥. | | |
| In high lvl forcing position we play dbl as good hand and pass is request double. 1♣- (4M) or higher we are in forcing position. | | |
| IMPORTANT NOTES | | |
| PSYCHICS: Rather rare | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|---|--|---|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | x | 0 | | 1♣ X 0 16+ ART, F1. Upgrades common. | All ART. 1♦=0-7, others FG. 1♥=. 8-11 any, w/o 5 card ♠ 1NT=5+♥ 12+, 2m=5+m 12+, 2♥=12-13 or 16+ Bal, 2♠=12+ any 4441, 2NT = 14-15 Bal, 3♣♦♥♠ = weak | 1♣-1♦ (1), 1♣-1♥ (2), 1♣-1♠ (3), 1♣-1NT (4), 1♣-2m (5), 1♣-2♥ (6), 1♣-2♠ (7) | Everything other than 1♦ is Nat GF. Jump is 4441 in the suit. |
| 1♦ | | 2 | 3♣ | 2+♦, 11-15, stiff honor possible | 1NT = 7-11, 2m = GF, 2♥ = 5♠4+♥ not inv / 2♠= inv bal or 1 minor 2NT = both minors, 3♣+ = preemptive | XYZ structure | Transfers after opps overcall: Dbl 2M |
| | | | | | | | |
| 1♥ | | 5 | 3♣ | 10-15 Nat | 2/1 GF, 3♥ mixed, 2NT= 10-11 3+ card support. 3m = Nat inv | | 2♣= Max with 3(4) card fit |
| 1♠ | | 5 | | 10-15 Nat | 2/1, 3♠ mixed, 2NT= 10-11 3+ card support. 3m = Nat inv | | 2♣= Max with 3(4) card fit |
| 1NT | | | 3♥ | 14-16 NV VUL= Good 14 to 17. | Transfers, 2♠=range ask or ♣, 2NT=♦,3♣=puppet, 3♦=5-5 Majs INV, 3M=short, Texas | | |
| 2♣ | | 6 | 3♣ | 6+ clubs 10-15 | 2♦=ask,2M=NF,2NT♦3♣for out or GF 2 suits, 3♣/♦/♥=inv+♦/♥/♠, 3♠=6♠4♥ GF, 4♣=mixed | After 2♦, 2♥ shows either 25+ bal or nat.2♦: 2♥=4M, 2♠=not bad, 2NT=nat, 3♣=bad, 3♦=good nat,3♥=5♥,3NT=5♠,3♣=solid♣+ | |
| | | | | NV: include weak 2 in ♦, 2-9 | Over NV opening 2♦= p\c 2M NF nat 2NT ask 3M forcing nat | | |
| 2♦ | X | 0 | NO | 11-15, short ♦: 4405, 4414, 3415, | 2♥=NF (correct w 3), 2♣/3♣=NF, 3♦=natural inv, 3M=INV, 4♣=mixed, 4♦=pick, 2NT = ask | 2NT:3♣=min,3♦=4414,3M=3M,3NT=4405, 2NT-3♣-3♦: 3M=3M,3NT=4414,4♣=4405 | |
| 2♥ | | 6(5) | | 6(5)♥, 6-10 HCP can be light NV | 2N GF relay, 3♦ is GI or nat GF. New suit at 3 lvl is nat forcing | | |
| 2♠ | | 6(5) | | 6(5)♦ 6-10 HCP can be light NV | 2N GF relay, 3♦ is GI or nat GF. New suit at 3 lvl is nat forcing | | |
| 2NT | | | | 20-21 | 4x = South African trf Various minor slam oriented bids act as optional KC. | | |
| 3♣ | 6 | | | In 1/3 NV, 0-7, otherwise 5-9 | 4♦ KC, 3♦= ask for 3 card M. | | |
| 3♦ | 6 | | | In 1/3 NV, 0-7, otherwise 5-9 | 4♣ KC | | |
| 3♥ | 7(6) | | | In 1/3 NV, 0-7 otherwise 6-9 | 4♣ KC | | |
| 3♠ | 7(6) | | | In 1/3 NV, 0-7 otherwise 6-9 | 4♣ KC | | |
| 3NT | | | | Solid minor, no outside A or K | 4♣= p\c 4♦= ask for single | | |
| 4♣ | | | | Nat | | | |
| 4♦ | | | | Nat | | | |
| 4♥ | | | | Nat | | | |
| 4♠ | | | | Nat | | | |
| 4NT | X | | | Both Minors | | | |
| 5♣ | | | | | | | HIGH LEVEL BIDDING |

Note 1: after 1♣-1♦

1M = 4+, F1. If 4 then unbalanced 3-suiter or longer minor. 1NT=17-18, 2m=NF and denies 4M, 2♥=Kokish showing GF NT or ♥, 2♠=strong 5+♠, 2NT=22-23, 3♣=strong 5+♣, 3♦=strong 5+♦ < 4M, 3M=strong 5+♦ 4M. 1♣-1♦-1M: 2♣=6-7 art, < 3M. 2♦=(5)6-7 art, 3fit M. Over 2♣: 2♦=art, usually weak.

Note 2: 1♣-1♥

1♠=5+♠, 1NT=17-18bal or close, 2♣/2♦= nat 5+ cards, 2♥=6+♥ and either 4+m or Balanced, 2♠=any 4441 or 5440 with any void and 5♥, 2NT=22+, all 3 level rebids show 5♥ with specific 431 shape. 1♣-1♥-1♠: 1NT waiting, 2suit natural showing 6 or 5 good. 2NT and higher are raises with shape. 1♣-1♥-2♣:2♦=art ask , 2♥=5+♥, 2♠=5+♦, 2NT=raise with 4M, 3♣=♣ no 4M, 3 other=splinter. 1♣-1♥-2♦:2♥=art ask with 4M, 2♠=5+♥, 2NT is raise with 4M, 3♣=raise no 4M, 3♦=♣, 3M = splint.

Note 3: 1♣-1♠

1NT=relay, wide range, 2♣=♥ 5+ cards, 2♥=6+♣ 2♠=♠ raise asking, 2NT=3♠ unbal, 3m=3 fit and 6m, 3♥=3-6, 4♣♦♥=void

note 4:

1♣-1NT 2♣=relay, 2♦♠=nat 5+ cards, 2♥=6+♣, 2NT=4+♥, 3m=3 fit with 5m bal

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|---|--|--|
| OVERCALLS (Style; Responses; 1 / 2 Level; Reopening) | | |
| 1 level: 6-17, rarely with 4card | | |
| 2NT response to 1M is usually fit showing and inv+, 2♣ is the cue bid (if responder passes) | | |
| 2 level: 11-18 | | |
| 2level new suit is constructive nf | | |
| Same in Balancing | | |
| Some transfer response after 1MA overcall | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 15-18 system on | | |
| 11-14 in Bal position over m, 11-16 over M | | |
| | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| Weak , natural responses (new suit is F) | | |
| Unusual 2NT – 2 low suits | | |
| | | |
| Reopen: Medium hand | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| (1♣)2♣ nat, (1♣/1♦)2♦ M's (1M)-2M=OM+ ♣ | | |
| (1MA)3MA ask for stopper, (1mi)3mi nat pre | | |
| 3♣ vul over 1M=OM+ ♦ | | |
| Same in Balancing | | |
| VS. NT (vs. Strong/Weak; Reopening;PH) | | |
| 2♣ : M's, 2♦ : one Major, 2♥/♣ : MA+minor | | |
| X vs strong is 5m + 4MA (could be ♦ only in 4 th seat) | | |
| X vs weak is Points | | |
| | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| Normal t.o doubles, scrambling lebensohl | | |
| (2M)3M: minors (2minor)3minor: Majors | | |
| Leaping Michaels, (3Ma)4minor: this minor+MA (54 at least) | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♣ | | |
| X: M's NT: minors | | |
| | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| Transfers, xx implies no fit or mini fit | | |

| LEADS AND SIGNALS | | |
|--|---|-------------------|
| OPENING LEADS STYLE | | |
| | | |
| Suit | Lead | In Partner's Suit |
| Suit | 3/5 | 3/5 |
| NT | att | 3/5 |
| Subseq | Att or 3\5 | |
| Other: against NT: Lead lowest with JTxxx or better 5 card suit. Lowest | | |
| With HHxx (T is also H) 2 nd lowest with Hxxx or Jxxxx, Txxxx | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AK+ | AKx+ |
| King | KQ+ or AK or for count in some situation or with side singleton | Power lead |
| Queen | QJ+ | QJ+ or KQ10/9+ |
| Jack | J10+ or HJ10+ | same |
| 10 | 109+ or H109+ | Same |
| 9 | 9x | 9x |
| Hi-X | Xx | XXx+, Xx |
| Lo-X | xxX, xxXx, xxxxX | Showing H |
| SIGNALS IN ORDER OF PRIORITY | | |
| 1 | Partner's Lead | Declarer's Lead |
| 1 | Low enc | Low even |
| 1 | Low enc | Low even |
| 2 | Low even | S/P |
| 3 | s/p | |
| 1 | Low enc | Smith Low enc |
| NT 2 | Low even | Low even |
| 3 | S/P | S/P |
| Signals (including Trumps): UDCA except on A opening lead (Std) | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| Natural – could be light if the right shape, reopening slightly lighter | | |
| Natural responses – usually Switch the cue for the double when advancing a 1L response | | |
| | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| Negative, responsive, maximal double, Lead directing double, x is not penalty in non forced auctions when no fit was found | | |
| | | |

| W B F CONVENTION CARD | | |
|--|--|--|
| CATEGORY: Green | | |
| NCBO: Israel | | |
| PLAYERS: Dror Padon – Alon Birman | | |
| EVENT (Open) | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| (14)15-17 1NT opening, 5Card Ma | | |
| | | |
| 1♣ 2+ - Balanced (could be 5♦ -3-3-2 or ♣'s, 1♦ 4+ always unbalanced | | |
| 2/1 GF, 1NT SF | | |
| 2♦ Flannery 5+ ♥ -4♠ 11-16 | | |
| 2♥ NV = Both Majors 44+ less than opening bid | | |
| 2♥ VUL&2♠ =Weak | | |
| | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 1♣ 2+ - Balanced (could be 5♦ -3-3-2 or ♣'s, 1♦ 4+ always unbalanced | | |
| 2♦ Flannery 5/6 ♥ -4♠ 10-15, 1♥ -1NT could be with 4♠ | | |
| Transfer responses to 1♣ | | |
| Some transfers in competition | | |
| | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| When we bid a vul vs. not game we are forced | | |
| IMPORTANT NOTES | | |
| | | |
| PSYCHICS: rare | | |
| | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------------------------|--------------------|-------------------|--------------|--|--|--|-----------------------------------|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 2 | | 2+ could be 5♦-3-3-2, 11-22 | Transfers: 1♦-1♥, 1♥-♠, 1♠-♦/NT, 1NT-11-12, 2♣ Gf, 2♦-6♥/♠ 5-9, 2♥-5/6♥-4♠ light inv, 2NT GF, 3♣: mixed, 3x: nat | completing transfer in L1 shows 12-14 bal 3 card, 1NT is 12-14 bal 2 cards, XYZ | Transfers |
| | | | | | | | |
| 1♦ | | 4 | | Always unbal 4 only in 4441, 11-22 | Nat, 2♥: ♦ Gf, 2♣: M's inv, | 1♦-1MA-transfers, 1♦-1MA-2NT 6+♦, XYZ | Transfers |
| 1♥/♠ | | 5 | | 11-22 | 1♥-1♠: 5+, 1NT sf, 2♣: GF 2+, 2Nt Jacoby, 1M-3M =mix, 1♣ -3♣=inv in ♥, 1♥-2♣:inv 3♥ | gazili | drury |
| INT | | | | (14)15-17 bal/semi bal can have 6minor or 5MA | Stayman, transfers, texas, 3♣ p-stayman, 3♦ 55 M's, 2♣ range ask or ♣'s, 2NT: ♦'s, 3♥/♠: short with 54+ minors | 1NT-2♣-2x-2♣ 5card inv, transfers after transfers | Transfers, t.o. x |
| 2♣ | X | | | 22+ bal or any GF | 2♦: 4+, 2♥: 0-3, 2♣: ♥'s positive, 2NT: ♣'s positive, 3♥/♠: good OMA HH+ 6 card | Kokish 2♣-2♦-2♥, 2♣-2♦-3MA is Canape with ♦ | |
| 2♦ | X | | | 5+♥-4♣, 11-16 | 2NT ask, 31 bids are nat inv, 4m F | 2♦-2NT-3♣ max, rest min 5422, 5431 lh | |
| 2♥ | | | | VUL=weak, NV Both Majors 44+ less than opening bid | NV – new suit NF. | NV- 2NT=3♣ min, 3♦ 5-5 any, 3M =54 max | |
| 2♠ | | 6 | | 5-10 depends on vulnerability | 2NT ask, new suit F1 V, NF nv | 2MA-2NT: 3♣ max unbal, 3♦ max bal, 3♥ min, (3♣ min bal if ♠) | |
| 2NT | | | | (19)20-22 Bal or semi bal | 3♣ Stayman, 3♦/♥: transfers. 3♣ minors, 4♣/♦ MA slam inv, 4♥/♠: minor slam inv | | Take out x, transfers |
| 3♣ | | 6 | | Pre | | | |
| 3♦ | | 6 | | Pre | | | |
| 3♥ | | 6 | | Pre | | | |
| 3♠ | | 6 | | Pre | | | |
| 3NT | x | | | Minors | | | |
| 4♣ | | 7 | | Pre | | | |
| 4♦ | | 7 | | Pre | | | |
| 4♥ | | 7 | | Pre | | | |
| 4♠ | | 7 | | Pre | | | |
| 4NT | | | | | | | |
| 5♣ | | | | | | | |
| 5♦ | | | | | | | |
| HIGH LEVEL BIDDING | | | | | | | |
| | | | | | | 1430 RKCB, mixed cuebids, serious/non serious 3NT, dopi/depo, splinters (void splinters when direct to 1MA), exclusion, jump to 5NT is usually pick a slam | |

| DEFENSIVE AND COMPETITIVE BIDDING | | LEADS AND SIGNALS | | | | |
|--|---|---|--|--|---|---|
| OVERCALLS (Style; Responses; 1/2 level; Reopening) | | OPENING LEADS STYLE | | | | |
| General Style \Rightarrow Natural | | | Lead | In Partner's Suit |  |  |
| Responses \Rightarrow INT= constructive ; JUMP 2NT= raise op. Value or + ; JUMP CUE= limit raise; weak jump raise; CUE: F1R \rightarrow see (18) | | Suit NT Subseq | 3 rd /5 th Attitude | Same Count (Hi-Low = odd) | Category: Green | Country: Italy |
| | | Other: NT \Rightarrow A asks attitude, K asks unblock or count(reverse) | | | Event: EBL | Players: Giovanni Donati-Giacomo Percario |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | | LEADS | | | SYSTEM SUMMARY | |
| 2nd \rightarrow 15-17 | | LEAD | VS. SUIT | VS. NT | GENERAL APPROACH AND STYLE | |
| 4th \rightarrow 11-14 | | Ace | AKx; AKJx; AKJ10; Ax(H)(+) | AK; AKx(+); AKJx; | Natural 5 card M, 1♦ = 4+, 1♣ = 2+ | |
| Responses: 2nd \rightarrow system on ; F1; 4th \rightarrow natural, CUE F1R; | | King | AK; KQ; KQx(x); KQJx, AKx. | AKJ10x; KQJ10(x); KQ109x | 2♦ = GF unbal or 22+ BAL | |
| | | Queen | QJ(x); QJ10(x); | KQ(x); KQJx; KQ10x; QJ(x) | 2♥/2♠ = weak 2 | |
| | | Jack | KJ10x; J10(x) | KJ10x; J10(x) | 1NT Opening: 15-17 pt. | |
| | | 10 | K109x; Q109x; 10x; 109x | K109x; Q109x; 10x; 109x | 2 OVER 1 Response: FG (rare artificial) | |
| | | 9 | 9x; H98x(+) | H98x(+) | SPECIAL BIDS THAT MAY REQUIRE DEFENCE | |
| | | Hi -x | Even | Sx; SSSx; | Op. 2♦ = 18-19 BAL | |
| | | Lo-x | Odd | HxSS; HHxS; HxxxS | 1♦/1♦ \rightarrow 2♦ = 5+♥/5+♦ inv+ or weak with 6+♥/♦ | |
| JUMP OVERCALL (Style; Responses; Unusual NT) | | SIGNALS IN ORDER OF PRIORITY | | | 1♦/1♦ \rightarrow 2♥ = 4♥/5+♦ G.F. | |
| 1-Suit: WEAK | | | Partner's Lead | Declarer's Lead | 1♦/1♦ \rightarrow 2♦ = 4♦/5+♦ G.F. | |
| 2-Suit: Ghestem | | Suit | 1 rev count 2 low = enc | low = even no. of cards (rarely used) | 1♦/3♦ = inv 6+♥ | |
| | | NT | 1 low= enc 2 low = even no. 3 | odd= encouraging high/low= suit odd/even = low = even no. of cards (rarely used) suit preference | Transfers after 1♦ op. and 1♦ overcall Transfers after 1 min op. and 1♦ overcall | |
| DIRECT AND JUMP CUE-BIDS (Style; Responses; Reopen) | | Signals (including Trump) | | | DOUBLES | |
| Style \Rightarrow Ghestem | Responses \Rightarrow 2NT or step = asking over OPP 1♦ opening (not strong) \rightarrow 2♦ = 9-13 with both M (5-4) | | | | TAKEOUT DOUBLES (Style; Responses; Reopening) | |
| | | | | | Style: Opening values | |
| | | | | | Responses: cue F1; jump=INV. | |
| | | | | | Reopening: 8+ | |
| VS. NT (vs.Strong/Weak; Reopening; PH) | | SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES | | | SPECIAL FORCING PASS SEQUENCES | |
| Vs strong (4nd): DBL= 5+m+4M or strong M; 2♦=both M; 2♦ = 6+♥/♦ | | Over our 1♦/♦ op. and OPP 1♥/♦ overcall \rightarrow DBL = 4-5♦/4+♥ | | | IMPORTANT NOTES THAT DON'T FIT IN ELSEWHERE | |
| Or 5M+5m strong, 2♥/♦ = 5+ cards 4+ m; 2NT = 1 minor Strong; 4 th same | | | | | PSYCHICS Almost never 1m - DBL - 1x = NOT Forcing | |
| Vs weak (2nd): DBL= 13+; 2♦ = both M; 2♦ = 6+♥/♦, 2♥/♦ = 5+ cards 4+ m | | | | | | |
| 2NT = 4♦+long minor; 3♦/♦ = 5+ cards and 4♥ | | | | | | |
| Vs strong (2nd): DBL= 15+ | | | | | | |
| VS PREEMPTS (Doubles; Cue-bids; Jumps; NT bids) | | | | | | |
| natural | | | | | | |
| VS ARTIFICIAL STRONG OPENINGS | | | | | | |
| Over 1♦ \rightarrow DBL= both M constructive; 1NT= 5+/5+ Major+Minor | | | | | | |
| OVER OPPONENTS' TAKE-OUT DOUBLE | | | | | | |
| RDBL = 10+ | | | | | | |

| IMPORTANT: Use symbols ♠ ♦ ♥ ♣ when needed | | | | | IMPORTANT: All text must be typewritten or block letters | | |
|--|--------------------|-------------------|----------------|------------------------------------|---|--|--|
| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG. DEL. THRU | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | PASSED HAND BIDDING |
| 1♦ | + | 2 | 4♣ | 12-14 BAL 11+ NAT | 1♦ = 2+♦ - 1♥/♣ = nat - 1NT = FG bal 2♣ = weak-two in ♥/♣ or 5+/5+ majors inv+ 2♦/2♥/2♣ = 5+♣+4+♦/4+♥/4+♣ FG 2NT = preeventive ♠ 3♣ = invitation ♠ 3♦/3♥/3♣ = weak 7' c. | 1♣-1♦-2♥ = nat or 16+ 1-suiter ♠ 1♣-1♣-2♦ = nat or 16+ 1-suiter ♠ | |
| 1♦ | | 4 | 4♣ | 12-14 BAL 11+ NAT | 1♥ = 3+♥ - 1♣ = nat - 1NT = FG bal 2♣ = weak-two in ♥/♣ or 5+/5+ majors inv+ or 6+♣ FG 2♦ = 3+♦ nat weak 2♥ = 5+♣ 6-9 2♣ = FG 4+♦ - 2NT = good ♠ pree 3♣ = limit raise in ♦ 3♦/3♥/3♣ = pree | 1♦-1♥-2♣ = nat or 16+ 1suiter ♦ | |
| 1♥ | | 5 | 4♣ | 11+ NAT | 1NT = NF ; 2♣ = ART FG 2NT = inv raise 3-4 cards 3♣ = raise 6-9; 3♦ = raise any singleton 3♥ = weak jump raise; 3NT/4♣/♦ = void | 1♥-1x-2NT = ART 6♥+4m 15+ → see (8) | 1♥ → 1NT = NAT → 2♣ = 3 cards raise 9-11 → 2NT/3♣/3♦ = 4 cards raise |
| 1♣ | | 5 | 4♥ | 11+ NAT | 1NT = NF ; 2♣ = ART FG 2NT = mixed raise 3-4 cards 3♣ = inv 6+♥; 3♦ = raise any singleton | | 1♣ → see 1♥ opening |
| 1NT | | | 4♥ | 15-17 BAL | 2♣ = asking; 2 suit= trsf 3♣ = 5+♥/4♣ limit 3♦ = 5+♣/4+♥ limit 3♥ = 9+ cards in the minors inv 3♣ = 10+ cards in the minors FG 4♣/♦ = texas | 1NT-2♣ → | |
| 2♣ | + | 0 | | 22+ BAL any GF | 2♦ = waiting; 2♥ = 5+♣; 2♣ = 5+/5+ ♠/♦ 2NT/3♣/3♦ = good suit ♠/♦/♥ | 2♣-2♦-2♥ → 5+♥ or 24+ BAL | |
| 2♦ | | 6 | | 18-19 BAL | 2♥ = 4+♣; 2♣ = NT or 4+♥ | | |
| 2♥ | | 6 | | 5-10, usually 6 cards | 2♣ = natural; 2NT=asking | | |
| 2♣ | | 6 | | 5-10, usually 6 cards 20-21 BAL | 2NT=asking; PUP STAY; transfers; 3♣ = both m (5+/4+) | | |
| 3♣ | | 7 | | | | HIGH LEVEL BIDDING | |
| 3♦ | | 7 | | | | 4NT = RKCB only not in cue action; Cue style: 1 st and 2 nd round control, Josephine; Lightner DBLS; | |
| 3♥ | | 7 | | | | Forcing pass /Double discouraging after forcing pass When M suit agreed → 3NT is discouraging for the slam try | |
| 3♣ | | 7 | | | | | |
| 3NT | + | | | preempt in minor | | | |
| 4♣/♦ | | 7 | | preempt | | | |
| 4♥/♣ | | 7 | | preempt | | | |

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1 / 2 Level; Reopening)

Standard could be light when favourable. New suit at one level F1

New suit at 2 level constructive NF, cue F1 normally with 3 support

After 1M 2NT= limit raise, 3♣= strong raise, 3♦= Mixed raise

INT OVERCALL (2nd/4th Live; Responses; Reopening)

15-17 system on

Bal. 11-14

JUMP OVERCALLS (Style; Responses; Unusual NT)

1♣ 2♦=5+♥ 5+♠, 1m 2♥/♠ = weak, 1♦ 3♣=5+♣ 5+♠ NF

1M 3♣= 3+♦ 5+OM

Reopen: Michael's

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

1♣ 2♣= 5+4 Ms, 1♦ 2♦=5+♥ 5+♠, 1M 2M=5+♣ 5+OM

1♦ 3♦=5+♣ 5+♠ F.G., 1M 3M solid suit asking for stopper

VS. NT (vs. Strong/Weak; Reopening; PH)

DBL= penalty

2♣= 5+4+ Ms

2♦= 1M or strong 5M 5m

2M = nat. with 4+m

2NT=4 ♠ longer m, 3m nat.+4 ♥

Bal. vs strong 4M 5m

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

DBL= T/O, 3♣ 4♣=5+♦ 5+M, 3♣ 4♦=Ms, same balancing

3♦ 4♣=5+♣ 5+M, 3♣ 4♦=Ms, same balancing

Balancing only 3M 4m nat. + 5+OM

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

DBL=Ms good hand or more unbalanced, 1NT 5M 5m 2NT 55ms

OVER OPPONENTS' TAKEOUT DOUBLE

RDBL = 10+, 1♣ DBL transfer,

1M DBL 1NT = good 3cards raise

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's Suit |
|--------|---------------------------------|---------------------------------|
| Suit | 3 rd 5 th | 3 rd 5 th |
| NT | Attitude | 3 rd 5 th |
| Subseq | attitude | 3 rd 5 th |
| Other: | | |

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|-------------------------|-----------------------|
| Ace | AKx(+), Ax | AK(+) |
| King | AK, KQ(+), Kx | AKJ10, KQJ9, KQ109 |
| Queen | QJ(+), Qx | QJ(+), KQ(x) |
| Jack | (H)J10(+), Jx | (H)J10(+), Jx |
| 10 | (H)109(+), 10x | (H)109(+), 10x |
| 9 | H98(+), 987x, 9x | H98(x) |
| Hi-X | Xx, xxXx, HxXx | XXx, xXXx, xXXXx |
| Lo-X | xxX, xxxxX, HxX, HxxxxX | H(+xX,H(+xxX, H(+xxxX |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|----------------|-----------------|-----------------|
| 1 | Small Enc. | UDC | Suit preference |
| Suit 2 | UDC | Suit Preference | Small Enc. |
| 3 | | | UDC |
| 1 | same | same | Suit preference |
| NT 2 | | | UDC |
| 3 | | | |

Signals (including Trumps):

Smith, suit preference

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Standard, Cue Forcing up to 2NT or 3M

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

1♣ 1♦ DBL=5+♥, 1m 1♥ DBL=4+♠

Max DBL, game try DBLS,

Inverted DBL after a two-suiter overcall

EBL CONVENTION CARD

CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:

NCBO: ITALY

PLAYERS: Duboin G, - Versace A.

EVENT (Open/Women/Senior/Transnational)

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

5 Cards Major, Unbal. ♦, Variable NT

1NT 1st seat Non Vul. 10-13

1NT 2nd and 3rd seat Non Vul vs Vul 10-13

Other positions 14+ 17

1NT always 5 cards M possible

Transfer responses over 1♣

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

1♣ p 1♦=4+♥, 1♥=4+♠, 1♠= no Ms any hand up to 11

1♣ p 1♠ 12+ with ♦ possible 4M

1m p 1NT = F.G. bal. or semi-bal.

1m p 2♣ Nat. F.G. unbal.

1♣ p 2♦=3-8 with 6M

1m 2♥ = 4-8 5+♠ 4+♥

1m 2♠ = 8-11 6♣

2♦ = 18-19 bal. no 5M, could be 17 when 1NT= 10-13

2♥/♠= nat. weak could be 5 cards when non Vul.

3NT= 8♣ or ♦ better than 4♣ ♦ with the Ace of trump

SPECIAL FORCING PASS SEQUENCES

standard

IMPORTANT NOTES

PSYCHICS:

DEFENSIVE AND COMPETITIVE BIDDING**OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)**

May be light if good suit or good shape

Responses: 2/1 Constructive NF, 2♦=always cue-bid (if not passed)

Jump 2NT = 8-11; 3M = mixed raise, Cue= ♣ NF

Jump cue= 12+ 4+cards fit, Trsf splinter 3♦/NT/♣/♦

INT OVERCALL (2nd/4th Live; Responses; Reopening)

2nd position 15-17 → system on

If doubled: RDBL = 5+♣; Other = TRF

4th position 11-14 → system on

JUMP OVERCALLS (Style; Responses; Unusual NT)

1♣ - 2♦ = Mjs; 1♣ - 2♥/♠=5-5♦/♥+♦; 1♦ - 2♥/♣=5-5♦/♥+♣

1♥ - 2♦ = 5-5 minors; 1♣ - 3♣/♣ = 5-5 minors; 1♣ - 2nt = 5-5 minors

1♦ - 2NT =Mjs(strong); 1M - 2NT =5OM-5♦

Reopen: vs 1M open 2NT = 18-19 BAL (SYS ON). 2M = abt 10-13**DIRECT & JUMP CUE BIDS (Style; Response; Reopen)**

1♣ - 2♣ =5+-4 Mjs; 1♣/♦ - 2♦ = 5-5 Mjs; 1♣/♦ - 3♣/♦ = ask stop;

1♥/♠ - Cuebid = OM + ♣; 1♥ - 3♥ = Ask stop, 1x-3NT=good 4M

Resp: 2NT asks for the quality of the hand, **Reopen:** Michaels**VS. NT (vs. Strong/Weak; Reopening)****Strong nt:** DBL = Strength; 2♣=Mjs; 2♦ =1M or strong 5M-5m

2♥-2♦ = 5+ with minor; 2nt = minors

Weak nt: same; but 2nt=4 ♥+5+ minor; 3♣/♦ =5+cards with 4♦**Reopening:** same but 2♣ =Majors or ♦**VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)**

Dbl = T/O; 2♦(multi)-4♣/♦ = 5+♥-5+♣/♦; pass and 4♣/♦ = 5+♣-5+♣/♦;

2♥/♠ - 3♣=5-5 minors; 2♥/♠ - 4♣/♦ = OM - 5+♣/♦;

3♣/♦-4♣=Om+M; 4♦=Majors; 3M-4M=OM-minor strong

VS. ARTIFICIAL STRONG OPENINGS

Strong 1♣: Dbl =♦; 1♦ =♥; 1♥ =♣; 1♣ =♦; 1nt =♦♦ or ♣♣; 2♣ =♥♣ or ♦♦;

2♦=5-5 Mjs 2♥/2♦= weak 5+; 2nt=minors

Strong 2♣: dbl= Ms; 2♦ = 1M ; 2♥-2♦ = 5+ with minor, 2nt=minors

OVER OPPONENTS' TAKEOUT DOUBLE

RDBL = 9+; 1♥ -! - 1nt/2♣/♦ = TRF; 1♣ -! - 1nt/2♣/♦/♥ = TRF

1♥/♣ -! - 3nt/4♣/♦ = TRF Splinter; After 1♣ (D) SYS/TRF ON

LEADS AND SIGNALS**OPENING LEADS STYLE**

| | | |
|--------|------------------------------------|----------------------|
| | Lead | In Partner's Suit |
| Suit | 3 rd & low | 3/5+ Att after supp |
| NT | Attitude | 3/5 + Att after supp |
| Subseq | 2 nd /4th thru declarer | 3/5 |

Incluse low xX and Honors (not in p's suit), vs 5+ lev: Rusinow from AK

LEADS

| | | |
|-------|--------------------------|-------------------------|
| Lead | Vs. Suit | Vs. NT |
| Ace | Ace or AK (not bare) | AK ask attitude |
| King | KQ or AK (Rus vs 5+ lev) | KD10+, AKJ10 (ask UB) |
| Queen | QJ+, Dx | DJ+, KD+ |
| Jack | J10+, Jx, HJ10 | J10+, HJ10+ |
| 10 | 109+, 10x, H109+ | 109+, H109+,10x |
| 9 | 9x, | H98(+),9x, 9xx |
| Hi-X | Even number | No interest in the suit |
| Lo-X | Odd number | Interest in the suit |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|-----------------|-----------------|-----------------|
| 1 | STD count | U/D count | U/D count |
| Suit 2 | STD attitude | Suit preference | Odd = enc. |
| 3 | Suit preference | | Suit preference |
| 1 | STD count | Suit preference | U/D count |
| NT 2 | STD attitude | U/D count | Odd = enc. |
| 3 | Suit preference | | Suit preference |

Signals (including Trumps):

In Smith eco situations we use Suit preference

DOUBLES**TAKEOUT DOUBLES (Style; Responses; Reopening)**

Distributional or any strong hand

Responses: Cuebid or 2NT= F1, trf responses after (1Maj)- dbl -(p)-**Reopening:** 8+ hcp

Over direct Double vs a weak 2 open 2NT shows a positive,3 level bid 0-7

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

1♣ - 1♦ - DBL = 4+♥; 1♣/♦ - 1/2♥ - DBL = 4+♣; 1♣/♦ - 1/2♣ - DBL = 4+♥

When the opponents are defending DBL = want partner to bid

Dbl vs slam when we have been competing suggests sacrifice holding 1 trick.

Inverted DBL in penalty situations: (note 10)

DBL of the cue-bid from who has bid the suit asks for another lead

W B F CONVENTION CARD**CATEGORY: Green****NCBO:** Italy**PLAYERS:** Andrea Manno – Massimiliano Di Franco**SYSTEM SUMMARY****GENERAL APPROACH AND STYLE**

1♣: 2+cards Bal (11)12-14, Nat 11+ (Trf responses)

1♦= 4♦+ Not Bal

5M, 2/1 responses = GF

1NT opening: 15-17

2♦ opening: 18-19 hcp balanced

Fav or 4th seat: 1NT :14-16, 2♦ :17-18 Bal**SPECIAL BIDS THAT MAY REQUIRE DEFENSE**2♦: 18-19 Balanced (17-18 at Fav or 4th seat)

1♦ → 2♦= 1 Maj invitational +

1♦ → 2♥= 5♣-4♦ 9-11 hcp; 1♥/1♣ → 3♦/3♥=Raise with any sing GF

1♣ open possible 5♦332 (NV we open any 11 bal, Fav good 10 bal)

TRF resp to 1♣ opening

3NT opening = constructive 4♥ or 4♣ opening

Jump overcalls at the 2 level to 1 level opening bid shows 2 suiter

We use many TRF when opponents bid after our opening bid

In relay auctions often choose to show single A/K as no single

SPECIAL FORCING PASS SEQUENCES

When forcing situation pass ask partner to double and DBL invites strongly to Bid

PSYCHICS: rare

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG,DBL,THRU | | | | |
|---------|--------------------|-------------------|--------------|--|--|--|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSEDHAND BIDDING |
| 1♣ | X | 2 | | Bal 11-14, Nat unbal 5♦332 possible Fav: 10-13 Bal, Nat unbal | 1♦/♥ = 4+ card ♥/♠; 1♣ = 4+♦ or (4♦333 or 5♣ 332); 1NT = GF Relay; 2♣=nat weak; 2♦=6♣ or 5♣-4♦ GF; 2♥/♣=5♣-4♣/♥ GF; 2NT=♣ pree or 1suit hand; 3♣=mixed 6+♣; 3♥/♣=nat ; 4♣/♦=TRF ♥/♣ | 1♣ - 1♦/1♥- 1♥/♣=a) 3cards unbal/ bal b) 4 unbal 1♣ - 1♦/1♥- 2♣/♥ = 16+hcp with 3 cards fit (NOTE 9) 1♣ - 1♦/1♥- 2NT= 4 cards fit unbal 15+ 1♣ - 1♦/1♥- 2♦= a) 6♣ 15+, b) 5♣-4♦/OM 16+ | o/comp=TRF; (NOTE 1) |
| 1♦ | | 4 | | 11-22 4+♦ unbal; 4 cards only with (4441) (4144) | 2♣=GF Relay; 2♦=1 Maj invit +; 2♥=5♣-4♥ (9-11); 2♣=mixed raise ♦; 2NT=♦ limit or 1Mj strong 3♦=weak; 3♥/♣=nat pree | 1♦ - 1♥/♣ - 1nt = Any 15+ or 5♦-4♥ 12-14 1♦ - 1♥/♣ - 2nt = 4 cards support 15+hcp 1♦ - 1♥/♣ - 2♣/♥ = 16+hcp with 3 cards fit (NOTE 7 & 9) | o/comp=TRF (NOTE 2) |
| 1♥ | | 5 | | 11-22 hcp | 1nt=NF but may have fit; 2♣=GF Rel; 2♦=nat GF; 2♣=nat GF; 2NT=8-13 3 cards ♥; 3♣=8-12 4+♥; 3♦=GF raise + any sing; 3♥=mixed raise 3♣/3nt/4♣=void in ♣/♣/♦ | 1M - 1x - 2♣= nat or any 15+hcp 1M - 1x - 2NT=6M-4m 15+ hcp (NOTE 6) | 2♣ Drury; 2♦=Nat 2♣=any sing inv min; 2nt/3♣/♦=sing and good hand, o/comp=TRF (NOTE 3) |
| 1♠ | | 5 | | 11-22 hcp | 1nt=NF but may have fit; 2♣=GF Relay; 2♦=nat GF; 2NT=8-13 3♣; 3♣=6+♥ invit; 3♦=8-12 4+♣ 3♥= GF raise any sing; 3♣=mixed raise 3nt/4♣/♦=void in ♣/♦/♥ | 1M - 1x - 2♣= nat or any 15+hcp 1M - 1x - 2NT=6M-4m 15+ hcp | 2♣ Drury; 2♦=Nat 2nt=any sing inv min; 3♣/♦/3♥=sing and good hand; o/comp=TRF (NOTE 4) |
| 1NT | | | | 15-17 (semi)bal 5 card M 5-4 or 6m Fav or 4 ^h seat= 14-16 | 2♣=NF Stayman, doesn't promise M; 2♦/♥=trf; 2♣= 6+♣ or 5-5 or 64min 2NT = 5-5 min weak or 6+♦; 3♣=puppet 3♦=5♣/4+♦ invite; 3♥=Short (4144 or 54min), 3♣=13(45) 4♣=minors ISL, 4♦/♥=TRF ♥/♣ | 1NT - 2♣-2♦-2♣ = ask min/max Can have 5M332 invite). 1NT - 2♣-2♦-2nt= puppet 3♣ | X: xx=♣, 2♣=♦, other=System on o/comp=2N and 3 level=TRF invit+ (NOTE 5) |
| 2♣ | X | 0 | | Any GF or 22+ Balanced | 2♦=waiting; 2♥=5+♣; 2♣=5+♥ 2nt/3♣/♦/3♥=6+♣/♦/♥/♣ good suit | 2♣ - 2♦-2♥ = 4+♥ or bal 24+ | o/comp=TRF; dbl of 2Mj promise 4+ OMj |
| 2♦ | X | | | 18-19 balanced Fav or 4 ^h seat =17-18 balanced | 2♥=4+♣ or Rel; 2♣=4+♥; 2nt=pupp to ♣, 3♣=5♣-4♥ or 4-4 MM; 3♦=5♥-4♣; 3♥/♣= short 4♣=5-5 minors; 4♦/♥=TRF ♥/♣ | 2♦-2♥-2♣ /2♣-3♣ = Bal with 4♣/♥ | o/comp=TRF; dbl of 2Mj promise 4+ OMj |
| 2♥ | | 5 | | NV: 5+ ♥ 3-8 V: 6 ♥ 7-10 | NV→2♣/3♦=NF; 2NT=ask ; 3♣= p/c on minors V →2♣=R; 2nt =5+♣; 3♣/♦ = Nat F1 round | | NV→Over X TRF, after overcall: dbl t/o V→Over X: TRF, overcall: x= penalty |
| 2♣ | | 5 | | NV: 5+ ♦ 3-8 V: 6 ♦ 7-10 | NV→3♣= p/c on minors; 2NT=ask, 3♦/♥= NF V→2nt = R; 3♣ =5+♥; 3♦ = F1; 3♥ = ♦ F1 | | NV→Over X TRF, after overcall: dbl t/o V→Over X: TRF, overcall: x= penalty |
| 2NT | | | | 20-21 bal may have 5 cards M Fav or 4 ^h seat=19-20 hcp | 3♣ = Puppet; 3♦/♥ = TRF; 3♣ = TRF to 3nt 3nt=minors; 4♣ = ♥; 4♦ = ♦; 4♥ = ♦; 4♣ = ♦ Slam try | 2nt -3♣: 3♦ = 1/2 Mjs ; 3♥ = No Mjs 3♣ = 5♣ ; 3nt = 5♥ | o/comp=TRF |
| 3♣♦♥♣ | | 6 (7) | | Aggressive (NV), sound (V) | On 3♣/♦: New suit =NF; 3♦ over 3♣ =TRF to 3♥, 3♥ over 3♦=TRF to 3♣, 4om= OPKC | HIGH LEVEL BIDDING | |
| 3NT | X | | | Good 4♥/♦ opening | 4♣ asks for TRF; 4♦=slam try in one Major | RKCB 4♣/nt-1430; when fit in ♣ or ♦: First step=minimum, second step=odd # KC; 3rd step= even # KC; exclusion RKCB; 5nt (Josephine); lead directing bid; mixed cue-bid; last train bid; DOPI; Splinter and TRF splinter. | |
| 4♣♦♥♣ | | 7 | | Preempt | | | |
| 4NT | | | | Good pre in ♣ or ♦ | 5♣ = P/C, 5♦=Ask if void, 5♣=bid your m in undersuit | | |

Supplementary Notes: Andrea Manno - Massimiliano Di Franco, Italy

(Note1) 1♣ Opening Overcalled

X:

- 1♦ = 4+♥
- 1♥ = 4+♣
- 1♠ = System on
- 1NT = 5+♣-4+♦ 6-10
- 2♣ = System on
- 2♦ = 6♥/♠ weak
- 2♥/♠ = 5♥/♠-5♦ 7-10
- 2NT = 5-5 ♣/♦ 7-10
- 3♣ = 6♣ 5-8
- 3♦/♥/♠ = Pree
- 4♣/♦ = Pree in ♥/♠

1♦:

- X = 4+♥
- 1♥ = 4+♣
- 1♠ = 4+4+ ♥/♠ 7-11
- 1NT = Nat
- 2NT = 5♥-5♣ 7-10
- 3♣/♦ = 5♣-5♣/♥ 7-10
- 2♣ = T/O w/o 4M
- 2♦/♥ = 6+♥/♠ weak +
- 2♠ = GF Bal with stopper or ♣ GF
- 3♥/♠ = Nat pree
- 4♣/♦ = ♥/♠

1♥:

- X = 4+♣
- 1♣ = t/o w/o 4♣
- 1NT = 5♣-5m 3-6
- 2♣ = 5+♦ GF
- 2♦ = 5+♣ GF
- 2♥ = 6♣ weak/limit or slam try with good suit
- 2♠ = GF Bal with stopper or ♣ GF
- 2NT = 5♣-5♦ 7-10
- 3♣/♦ = 5♣-5♣/♦ 7-10
- 3♦ = 5♣-5♦ GF
- 3♣ = Pree Nat
- 4♣/♦ = Good/Bad Pree in ♣

1♠:

- X = 4/5♥
- 1NT = Nat
- 2♣ = T.O. w/o 4♥
- 2♦ = ♥ GF
- 2♥ = ♦ FM
- 2♠ = GF Bal with stopper or ♣ GF
- 2NT = 5♣-5♦ 7-10
- 3♣/♦ = 5♥-5♣/♦ 7-10
- 3♣ = 5♥-5♦ GF
- 3♦ = 6♥ Invite
- 4♣/♦ = Good/Bad Pree in ♥

1NT:

- 2♣ = MM or ♦
- 2♦ = 1M or 5M -5m Invite
- 2♥/♠ = 5M-4+m

- 2♣/♦:**
- 2♦/♥/♠ = Nat 5+ NF
 - 2NT = 55 MM limit or Slam try
 - 3♣/3♦/♥ = Trsf inv+ (Over 2♦, 3♣ = Nat GF)
 - 3♠ = TRSF to 3NT
 - 4♣ = 55 MM GF
 - 4♦/♥ = TSF

- 2♦ = ♥/♠:** - X = T/O
- Pass e after dbl = Penalty (not over the jump)
 - 2♥/♠ = GF ♠/♦
 - 2NT = 5+4+ minors 7-10
 - 3♣/3♦ = Mixed

- 2♥:**
- X = 4+ ♠
 - 2♣ = t/o w/o 4♣
 - 2NT = Nat
 - 3♣ = ♦ GF
 - 3♦ = 5+♣ FM
 - 3♥ = ♣ FM senza 4♣
 - 3♠ = Mixed
 - 4♣/♦ = 6♣ Slam try/GF

- 2♠:**
- X = 4+ ♥
 - 2NT = T.O. w/o 4♥ or GF with stop
 - 3♣/♦ = ♦/♥ GF
 - 3♥ = ♣ GF w/o 4♥
 - 3♠ = ask stopper
 - 4♣/♦ = 6♥ Slam try/GF

- 3♦:**
- 3♥/♠ = ♠/♥
 - 4♣ = 55 MM
 - 4♦ = ♣ GF

- 3♥:**
- X = 4+ ♠
 - 3♣ = t/o w/o 4♣
 - 4♣ = ♠ Slam try
 - 4♦ = ♠ GF
 - 4♥ = ♣ GF
 - 4♠ = ♦ GF
 - 4NT= minors

- 3♠:**
- X = T/O
 - 4♣ = ♥ Slam try
 - 4♦ = ♥ GF
 - 4♥ = ♣ GF
 - 4♠ = ♦ GF
 - 4NT= minors

Note 2) 1♦ Opening Overcalled:

X:

- 2♣ = ♦ raise 8+
- 2♦ = 6♥/♠ weak
- 2♥/♠ = 5♥/♦-5♣ 7-10
- 2SA = System on
- 3♣ = 6♣ 5-8
- 3♦ = ♦ raise 4-7
- 3♥/♦/4♦ = Pree

1♥:

- X = 4+♣
- 1♠ = t/o w/o 4♣
- 1NT = 5♣-5♣ 3-6
- 2♣ = ♦ raise 8+
- 2♦ = 5+♣ GF
- 2♥ = 6♣ weak/limit or slam try with good suit
- 2♠ = GF Bal with stopper or ♣ GF
- 2NT = 5♣-5♣ 7-10
- 3♣ = 6♣ 5-8
- 3♦ = ♦ raise 4-7
- 3♠ = Pree
- 3♥ = 5♣-5♣ GF
- 4♣ = Pree in ♠

1♠:

- X = 4+♥
- 2♣ = T.O. w/o 4♥
- 2♦ = 5+♥ GF
- 2♥ = ♦ raise 8+
- 2♠ = GF Bal with stopper or ♣ GF
- 2NT = 5♥-5♣ 7-10
- 3♣ = 6♣ 5-8
- 3♦ = ♦ raise 4-7
- 3♥ = 6♥ Invite
- 3♠ = 5♥-5♣ GF
- 4♣ = Pree in ♥

1NT: Same as over 1♣ opening

2♣:

- 2♦ = Nat NF
- 2♥ = 5+♣ GF
- 2♠ = 5+♥ GF
- 2NT = 55 MM limit or Slam try
- 3♣/♦ = ♦ raise invitational+/ mixed
- 3♥/♠ = 6♥/♠ 5-8
- 4♣ = 55 MM GF

2♦=♥/♠: - X = T/O

- Pass e after dbl = Penalty (not over the jump)
- 2♥ = Limit + ♦
- 2♠ = 5+♣ GF
- 2NT = 5+♣/3+♦ 7-10
- 3♣/♦ = NF

2-3♥/♠: Same as over 1♣ opening

3♣:

- 3♥/♠ = 5+♣/♥
- 4♣ = 55 MM
- 4♦ = Nat F

(Note 3) 1♥ Opening Overcalled

X: - 1NT/2♣/♦ = TSF (PH nat and 1NT=3♥ invite)
 - 2♠ = 55 mm 8-11 (PH= short 8-11)
 - 3♦ = System on (PH= short 8-11)
 - 3♣ = Fit 4° 7-8 (PH= short 8-11)
 - 2NT = Fit 4° Limit+
 - 3♣/3NT/4♣= Fit ♥ with void ♣/♣/♦

1♠: - 2♣ = ♦ (PH= =3♥ invite)
 - 2♦ = ♣ (Nat PH)
 - 2♠ = Fit 3°Limit + (♣ PH)
 - 2NT = Fit 4° Limit +
 - 3♣/♦ = Mixed
 - 3♣/3NT/4♣= Fit ♥ with short ♣/♣/♦

1NT: - 2♣ = ♦ or 5♣-4♣
 - 2♦ = 6♣ or 5♣-5°minore Limit
 - 2♠ = 5♣-4♦
 - 2NT = Fit 4° limit+
 - 3♣/♦ = Nat
 - 3♣/3NT/4♣ = Fit ♥ with short ♣/♣/♦

2♣: - X >> | 2NT = GF
 - 2♦ = ♣ (PH=3♥ invite)
 - 2♠ = ♦ (PH=Nat)
 - 2NT = Fit 4° limit +
 - 3♣ = Fit 3° limit+ (PH=♦)
 - 3♦ = Mixed
 - 3♣/3NT/4♣/♦ = Short ♣/♣/♦/Void ♦

2♦: - X >> | 2NT = GF
 - 3♣ = ♣ (PH=Nat)
 - 2♠ = ♣ (PH=♦)
 - 2NT = Fit 4° limit +
 - 3♦ = Fit 3° limit+
 - 3♣/3NT/4♣/♦ = Short ♣/♣/♦/Void ♦

2♠: - 2NT = Fit limit
 - 3♣/♦ = ♦/♣ GF (PH=Nat)
 - 3♣ = Fit FM
 - 3NT/4♣/♦ = Short ♣/♦/♣

They overcall showing 2 known suits:

- X = T/O
- Pass e after dbl penalty but if they jump= t/o
- 2NT = Fit 4° limit +
- Most economic cue = Fit 3° limit +
- Less economic cue = 4° suit GF
- New suit = Nat NF
- 3♣/3NT/4♣/♦ = short ♣/♣/♦/Void ♦

They overcall Michaels:

- 2NT or more = TSF
- Most economic TSF= Fit 3° limit+, Less economic TSF= Fit 4° Limit+

After 3OM Overcall:

- 4♣ = Slam try in your M >> 4♦ = Last train
- 4♦/Cue= Lower m GF/4th suit GF

(Note 4) 1♠ Opening Overcalled: follow the same logic of 1♥ opening

(Note 5) 1NT Opening Overcalled

X: - XX = ♣; 2♣=♦; Other=System on

2♣ if it doesn't guarantee a suit: System on
2♣ Nat: Same as 1♣-2♣

2♣ Landy: - pass and 2NT= Minors

- pass and dbl = t/o (weaker than direct dbl)
- dbl= t/o >> Inverted dbls >> 2NT= to play
- 2♦ = S.O.
- 2♥/♣ = ♣/♦ GF
- 2NT= ♣/♦ Competitive
- 3♣/♦ = ♣/♦ Competitive
- 3♥/3♣ = Short with minors
- 4♦/♥ = Tsf 6♥/♣

2♦ Multi: - dbl= t/o >> Inverted dbls >> 2NT= to play

- pass and dbl = t/o (weaker than direct dbl)
- pass and 2NT= Minors
- Pass and cue= 3 suited hands
- Pass and 4♣/♦ = 5OM+m
- 2♥/2♣ = Nat NF
- 2NT and more TSF limit +, 3♣ = 55 minors,
- 4♦/♥ = Tsf 6♥/♣

2♥: - 2♣ = NF

- 2NT/3♣ = TSF limit+
- 3♦ = 5+♣ limit+
- 2♥/2♣ = Nat NF
- 3♥= 4♣ and short ♥
- 3♣ = Minors
- 4♣/♦ = 6♣ Slam try/GF

2♠: - dbl= t/o >> 2NT= no 4♥ F, any other bid is nat with 4♥

- 2NT/3♣ = Tsf limit+
- 3♦ = 5+♥ limit+
- 3♥ = Minors
- 3♣= 4♥ and short ♠
- 4♣/♦ = 6♥ Slam try/GF

2NT minors: - 3♣ = 54 MM limit+

- 3♦/♥ = 5+♥/♣ limit +
- 3♣ = 55 MM limit
- 4♣ = 55 MM GF
- 4♦/♥ = TSF

3♣: - X = T/O >> 3♥ >> 3♣ = TSF, 3NT = 4♣

- 3♦ = 5+♥ Limit +
- 3♥ = 5+♣ Limit+
- 3♣ = 5+♦ GF
- 4♣ = 55 MM GF
- 4♦/♥ = TSF

3♦: - X = T/O >> 3♥ >> 3♣ = TSF, 3NT = 4♣

- 3♥/♣ = Nat ♣/♥ GF
- 4♣ = 55 MM GF
- 4♦/♥ = TSF
- 4♣ = ♣ GF

3♥/♣ same as over 1♣ opening

(Note 6) Relay Auctions after opener show 2 suits over 2♣ GF ask:

3♣ = 64/65 >> R >> 6-4 short L, 6-4 Short H Min or Max, 6-4 Short H Medium, 65 Max/Medium/Minimum
 3♣ = 64/55/74/65 >> R >> 64 or 74, 55 Min or Max, 55 Medium, 65 Max/Medium/Min
 3♦ = 5422 >> R >> Min -Max/Medium
 3♥ = Short L >> R >> Min/Medium
 3♠/NT = Short H Min-Max/Medium
 2NT = 74/55 >> R >> 74 Min+ / 55 short L/55 Min or max short H/55 Medium short H
 2NT = 74/65 >> R >> 74 Min or Max/ 74 Medium/65 Min or Max/65 Medium

(R= relay, L=low, M=medium, H=high)
Min=12-14, Medium=15-17, Max=18+

(Note 7) Relay Auctions after 1♣/♦ opener show 2 suits:

2NT = R >> 3♣ = 3-suited or 55 mm *
 3♦ = 54 >> 4th suit =ask stopper
 3♥ = 64 with short in your suit >> R = ask stopper
 3♠ = 64 with short in the 4th suit

 3♣ = R >> 3♦ = 54 >> 4th suit =ask stopper
 3♥ = 64 with short in your suit >> R = ask stopper
 3♠ = 64 with short in the 4th suit

*3♣: 55 mm >> R >> 3♥ = 55 with short in your suit >> R = ask stopper
 3♣ = 55 with short in the 4th suit
 3♣: 3-suited >> R >> 3♥/♣/NT = 4441 Min/Max, 544 Min, 544 Max

(Note 8) Rule about setting 3 suits when the hand is shown at 3♣/NT level:

3♣/NT >> | 4♣ = Set the suit of the most economic game
 | 4♦ = Sign off any >> 4♥ forced >> Sign off
 | 4♥ = Set the suit of the 2nd most economic game
 | 4♠ = Set the suit of the less economic game

(Note 9) Relay Auctions when opener shows 3-cards fit at 2 level:

2NT = R >> 3♣ = 5m-3M-(41) or 4441 >> R >> 5-3 short L/H/H/4441 short L/H
 3♦/♥/♣/NT = 6m 22/L/H/H
 4♣/♦ = 544 Void L/H

(Note 10) Inverted DBL in penalty situations:

DBL= 2/3 card*; PASS=1 or 4+ cards F1, over pass: dbl from partner is penalty (dbl with 1-2 or 4+)

(Pass and bid by opener is stronger than a direct bid).

*DBL from the 3rd seat opener after a penalty situation just shows a full opening bid

(Note 11) Defense vs 1♦ Precision opening:

Over 1 level overcall 2♣ is a cue (not by PH), 2♦ is nat NF and 3♣ is nat invite.

2♦ = ♦ Nat

2♥/2♠= 5-5 MM weak/stronger

2NT= 5+♣/5+♥

3♣=5+♣/5+♠

3♦= 5+♦/5+M >> | 4♣ = R >> 4♦ Min, 4♥/♣ = ♥/♣ Max
 | 3♥/♣/4♥/♣= P/C

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|---|--|--|
| OVERCALLS (Style: Responses; 1 / 2 Level; Reopening) | | |
| 1 st level: Aggressive, Natural overcalls, (5) 8-15 HCP, (4) 5+ cards, | | |
| 2 nd level: 12-16, constructive | | |
| Responses: new suit 2nd level NF, opp suit F1, | | |
| After 1m/M overcall - transfer bids, fit bids, SPL | | |
| | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 2nd seat (14)15-18 bal, 4th seat 11-14; 9-11 after pas | | |
| Responses: System on after [1m] - 1NT - [pass] | | |
| [1M]-1NT-pas- transfers, transfer to opponent suit= 4OM, inv+, | | |
| 2♦=♦ or invitational, | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| 1-Suit: WEAK | | |
| 2-Suit: (1M)-2M-5OM+5C (1M)-3c- 5+D+5OM ; 4th level leaping Michaels (5OM, 5m) | | |
| | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| (1c)-2c nat (1c/1d)-2d both M | | |
| | | |
| (1H/1s)-2H/2S OM and C/ 3c- OM + 5D | | |
| (1x)-3x asking stopper | | |
| VS. NT (vs. Strong/Weak;) | | |
| X- 5m+4M, 2♣=both majors 4+/4+; 2♦=one major (5)6+, 2♥/♦=nat+minor, 2NT = minors | | |
| X-Competitive strength plus, 2♣=both majors 4+/4+; 2♦=one major (5) 6+, 2♥/♦=nat+minor, 2NT = minors | | |
| | | |
| VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| DBL for takeout, | | |
| 2NT = 16-19 HCP, [2M] - 4m = nat + other M; | | |
| | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ | | |
| same as after 1NT, except [1♣] -1NT=minors, 2NT=stronger 5-5; | | |
| DBL=♣ | | |
| over strong 2♣, 2x nat, 2nt minors, 3♣ both M, 3♦ one M, 3M with m | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| Redouble- strong except after 1D-(X)-XX = hearts | | |
| 1M - [dbl] - 1NT-2♣/♦/♥ = transfers, fit-bids; 2NT=unbal invitational | | |
| 1C-(X)- transfers from 1D | | |
| | | |

| LEADS AND SIGNALS | | |
|---|---|--------------------------|
| OPENING LEADS STYLE | | |
| | Lead | In Partner's Suit |
| Suit | 2 nd /4 th / Top from two | same |
| NT | 2 nd /4 th / Top from two | same |
| Subseq | Top | same |
| HxX (3 rd) | | |
| Top from two | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | Ax,AKxx | Ax AKx |
| King | AK AKx, KQx | KQxx. |
| Queen | QJx | QJxx |
| Jack | J10x, Jx | J10x Jx |
| 10 | A109x, K109x, AJ10x, KJ10x | A109x K109x A/KJ109 |
| 9 | 109xx 109x, 9x | 109xx,109x, 9x |
| Hi-X | Sx | Sx, |
| Lo-X | Xx, xx xXXX | Xx xXx xXXX |
| SIGNALS IN ORDER OF PRIORITY | | |
| Suit:1st | Partners Lead count (low/high even) | Declarer's Lead Count |
| 2nd | attitude (small=enc) | Lavinthal |
| 3rd | Lavinthal | |
| NT: 1st | Attitude | Smith |
| 2nd | count | Count |
| 3rd | Lavinthal | Lavinthal |
| Signals (including Trumps): hi-low in trumps shows ruffing potential | | |
| UDCA – hi-low odd, small – encourage; | | |
| Smith signal against NT(small enc);discarding –odd=values, even=Lavinthal | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| 12+ to unbid suits or 16+ with own suit or 19+any | | |
| Responses: 1NT 6-9 bal, minimal bid 0-8 NF | | |
| Reopening: might be very weak | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| Negative Doubles | | |
| Direct redoubles after partners opening=strong | | |
| Lightner dbl, lead directing double, slam double | | |
| DOPI, ROPI | | |
| 1♣/♦-[1♥]-x: 4+S | | |

| W B F CONVENTION CARD | | |
|---|--|--|
| CATEGORY: RED – Polish Club | | |
| NCBO: LATVIA | | |
| PLAYERS: Janis Ilzins – Maija Romanovska | | |
| Event- ALL | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| 1♣ = 12-14 bal or 16+ with suit or 18+bal/ 1 st /2 nd hand nv 13+ | | |
| 1♦ = 4+♦, unbalanced; 1M = (8) 11-15 HCP, 5+ | | |
| 1nt 10-12 nv 1st/2nd hand ; (14)15-17 | | |
| 2♣= 10-15 HCP 6+♣ or 5+♣ & 4M | | |
| 2♦ both M | | |
| 2♥/♣ = 8-12, (5) 6 M | | |
| 2NT= both minors 5-10 | | |
| | | |
| 2 OVER 1 Responses:F1 | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 2♦ both M | | |
| | | |
| 1nt 10-12 nv first two hands | | |
| 3NT = Gambling | | |
| Ghestem and unusual 2NT. Leaping Michaels after opps open | | |
| 2♥ ♣ / 3♥ ♣ | | |
| | | |
| | | |
| | | |
| | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| in GF and ST sequence | | |
| | | |
| IMPORTANT NOTES | | |
| 1♦opening may include 4♦5 ♣ distribution | | |
| | | |
| PSYCHICS: Rare | | |

| OPEN ING | TI CK IF AR TI FI CI AL | MIN .NO. OF CAR DS | N E G .D B L T H R U | | | | |
|-------------|--|--------------------------------|---|--|---|--|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | X | 0 | a)12-14 balanced, b)16+unbal c)18+any 1 st /2 nd hand nv 13-16nt/16+any | 1♦:0-7/7-10 6card m; 1♥/♠: 8+,4+M 1nt nf 2♣/♦:nat, GF, 2♥:8-11, minors 2♣:bal inv+w/o 4M 2nt,5-7 HCPfrom 5-5m 3m=nat inv6+ suit 3Mweak | 1♣-1♦-2♣:FG, 1♣-1♥/♦-2♣:FG, relay, 1♣-2♥-2♣:relay, 1♣-1♥/1♣-1nt-2♦ GF | 1c-(x)-transfers; 1nt nat 1c-(1x)-transfers 1c-(2x)-3c transfers | |
| | | | | (10)11-15, 4+♦ unbalanced, ♣ might be longer | 1♥/♦: ,4+♥/♦; 1NT: NF; 2♣, 4+,F1; 2♦:10+, 4+ 2♥/♦:6+, GF; 2NT s/o in ♣/♦, or GF with both M; 3♣ weak D or GF with D | 1♦-1♣-1nt(4H) 1♦-1♣-2♣ 5-4(any) in minors 1♦-1♥-1nt 5♦ 4♣ | 1d-(x)-transfers ;1nt nat 1d-(1x)-transfers; 1nt nat |
| | | | | 11(10)-15, 5+♥ | 1NT:NF, 2♣:2+, F1; 2♦/♥5+, F1, 3m suit +fit, 3M mix rise, 2nt fg/3c 6-8 4H/3d 9-11 4H 2nt SO with long m or strong cards with fit | 1♥-1♣/NT-2♣:Relayc 1♥-1♣/NT -2♥- 5♥-+4♣ min 1♣-1nt-2♣ 5♣ 4+♣ min | Drury -2M the weakest bid 1M-(x)-transfers |
| 1♠ | | 5 | 11(10)-15, 5+♣ | | | | 1M-(2x)-3x inv+ with fit |
| 1NT | | | 10-12 nv 1st 2nd hand/15(14)-17 can be 4-4-1-4 (5M/6m) | Stayman, transfers, 2♣ inv or ♣, 3m inv, When 10-12 3M weak, when 1nt strong 3M shortness 3♣♦ inv , 4♣ both M 4♦/4♥ transfers | | | 1nt-(x)-2♣ ♦/ ♦+M ; 2♦-♦/both M |
| 2♣ | | 5 | 11(10)-15, a)5♣ 4M b)6+♣ | 2♦ relay, 2♥/♦ NF, 2NT relay, 3♣7-10 3♦/3M 6+GF | 2♣-2nt-3♣(auto)-3d both M inv+ 2♣-2nt-3♣(auto)-3M 5cards GF | | 2♣-2♦-(2♥)-x penalty 2♣-2♦-(2♣)-x t/o |
| 2♦ | X | 0 | Both M 6-10 | 2NT:relay, 3m f1 nat | | | |
| 2♥ | | 5 | 5-10 6(5)♥+ | 2nt relay, 2NT ♣ | 2♥-2♣-3x shortness, 3M = min 3NT = max | | |
| 2♠ | | 5 | 5-10. 6(5)♣ | 2NT relay 3m fg nat | | | |
| 2NT | | | 5-5 minors 5-10 | | | | |
| 3♣ | | 6 | pre, 2/3 top honors | | | | |
| 3♦ | | 6 | pre, 2/3 top honors | | | | |
| 3♥ | | 6 | 3-10(in nv and vurl. vs vurl. very weak) | | | | |
| 3♠ | | 6 | 3-10(in nv and vur. vs vurl. very weak) | | | | |
| 3NT | X | | Solid 7 minor with maximum | 4♣ P/C 4♦ slam try | | | |
| 4♣ | | 7 | pre | | | | |
| 4♦ | | 7 | pre | | | | |
| 4♥ | | | | | | | |
| 4♠ | | | | | | | |
| 4NT | | | Minors 10 tricks | | | | |
| 5♣ | | | | | | | HIGH LEVEL BIDDING |
| 5♦ | | | | | | | RKCB, Exclusion Blackwood, Slam Double, DOPI ROPI |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style; Responses; 1/2 level; Reopening) | | |
| Style: 8-15 (18) HCP (4) 5+, | | |
| Resp: new suit below OPP suit =NAT F1; above=TRF | | |
| Jump Raise=PRE, Cue=F1, | | |
| Transfers | | |
| Fit-bids | | |
| Splinter only in opponent suit | | |
| Reopen: 8-15; Resp: Cue=F1, other NF | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 2nd: 15-18 | | |
| Responses: SYSON | | |
| 4th: 10-14 (may be without stopper), | | |
| JUMP OVERCALLS (Style; Responses; Reopen) | | |
| Constructive in VUL, random NONVUL | | |
| (1m)-2M and (1♥) - 2♠ = NAT, 6+, 9-12 hcp | | |
| DIREC | | |
| DIRECT AND JUMP CUE BIDS (Style; Responses; Reopen) | | |
| (1♣ 3+) - 2♣ =♦ & ♣ 2NT=♦ & ♥, 3♣ = both majors (1♦)-2♦=♣ & ♣, 2NT=♣ & ♥, 3♦ = both majors | | |
| (1♥/♦) - 2♥/♦ OM and ♦, (1♥/♦) - 3♣ = OM and ♦ | | |
| Jump cue vs 1st level natural opening: asking for stopper | | |
| VS Weak NT (average less 15 HCP) | | |
| DBL=NAT; following double NEG; 2♣=♥+♦ Resp: 2nt=F1, asking | | |
| 2♦=Major 1-Suiter Resp: 2nt=F1; 2♥/♦=5(4)+-4+m Resp: 2nt=F1; 2nt=♣+♦ | | |
| VS Strong NT (average more or equal 15 HCP) | | |
| SAME as VS Weak | | |
| VS PREEMPTS (Doubles; Cue-bids; Jumps; NT bids) | | |
| DBL=T/O; NT=NAT; | | |
| Natural and two suited overcalls | | |
| VS ARTIFICIAL STRONG OPENINGS | | |
| vs 1♣: DBL = ♣; 1x = NAT, may be 4 cards; 1nt = (44)+ minors | | |
| 2♣/♦/♥/♦ = as VS 1NT; 2nt= 2-Suiter | | |
| vs 2♣: DBL= ♣; 2♦/♥/♦ = NAT; 2nt= 2-Suiter | | |
| VS OPPONENTS' TAKEOUT DOUBLE | | |
| RDBL= Strong; new suit = F1; Jump Raise= PRE; | | |
| Transfers after 1M-[dbl] | | |

| LEADS AND SIGNALS | | | | |
|---|--|---------------------------------|--|--|
| OPENING STYLE | | | | |
| Suit | Lead | In Partner's suit | | |
| Suit | 1-3-5 | 1-3-5 | | |
| NT | 1-3-5 | 1-3-5 | | |
| Subsequent | | | | |
| OTHERS: | | | | |
| GĀJIENI | | | | |
| Lead | Vs. Suit | Vs. NT | | |
| Ace | AK+, Ax, AQx, AJx | AK+, Ax, AQx, AJx | | |
| King | AKQ, KQ, Kx | AKQ, KQ, Kx, AKJ+ | | |
| Queen | QJ, AQJ, Qx | QJ, AQJ, Qx, KQ10+ | | |
| Jack | J10, Jx, KJ10 | J10, Jx, KJ10, QJ9+ | | |
| 10 | 109, Q109, AJ10+, AK109+ | 109, Q109, AJ10+, AK109+ | | |
| 9 | 9x+, A(K)109, A(K)J9, | 9x+, A(K)109, A(K)J9, | | |
| S | Sx(+), xxS, xxSx, xxxxS, xxSxxx | Sx(+), xxS, xxSx, xxxxS, xxSxxx | | |
| SIGNALS IN ORDER OF PRIORITY | | | | |
| Suit | Partner's Lead | Declarer's Lead | | |
| | Count, small=even | Count, small=even | | |
| | Att, small = enc | S/P | | |
| | S/P | | | |
| NT | Count, small=even | Count, small=even | | |
| | Att, small = enc | S/P | | |
| | S/P | | | |
| Disc | LOW=ENC, first small discard=enc, first lead, high-low in trumps | | | |
| | ability to ruff | | | |
| DOUBLES | | | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | | | |
| T/O thru 4♣ = opening values, but may be light with classic shape | | | | |
| Reopen: normally 10+ | | | | |
| SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES | | | | |
| NEG DBL thru 4♥ | | | | |

| WBF CONVENTION CARD | | |
|---|--|--|
| CATEGORY: GREEN | | |
| NCBO: LATVIA | | |
| PLAYERS: Uģis Jansons– NEIMANIS Jānis | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| NATURAL | | |
| 1♣ = 2 +, resp: 1♦ = negativ | | |
| 1♦ = 4+, NAT, usually UNBAL | | |
| 1♥ / ♠ = 11+, 5+ | | |
| 1nt = (14) 15-17 bal, could be any 5-3-3-2 possible semibal | | |
| 2♣ = 1) BAL 20-21 2) any FG | | |
| 2♦ = both Majors no 5-4, 6-10 HCP | | |
| 2M = weak 2, 6-10 | | |
| 2nt = 23-24balanced | | |
| 1nt over 1M= semi-forcing | | |
| 2 over 1= Natural FG, except if rebid suit over 1M opening | | |
| 1M - 2♣=2+♣ | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENCE | | |
| 2♦ = both Majors no 5-4, 6-10 HCP | | |
| 3nt= Gambling | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| After penalty redoubles in GF situations | | |
| IMPORTANT NOTES THAT DON'T FIT IN ELSEWHERE | | |
| PSYCHICS | | |
| Rare | | |

| OP. | TICK IF ART | MIN NO OF CARDS | NEG DBL THRU | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | PASSED HAND BIDDING |
|------|-------------|-----------------|--------------|------------------------------------|---|--|---------------------|
| 1♦ | | 2 | 4♥ | 2+, NAT | 1♦ = negative 2M=6+, 4-8 hcp 2NT=both m 7+HCP | 1♣ - 1x-1y; 2♣ = Puppet to ♦ (weak with ♦ or any INV, 3m=5+m & 4M, INV); 2♦ = FG, ART, 1♣-TRF M-1NT=18-19 1♣-1 M: 2NT=ST, SUPP, | SAME |
| 1♦ | | 4 | 4♥ | 4+, NAT, usually UNBAL | 1M = NAT; 1NT/3NT = limit; 2♣/♦=4+, 11+hcp; 2M=6+, 4-8 hcp, 2NT=4+♦, 0-5 hcp, 3♣=NAT, INV; 3♦=4+♦, 6-9; 3NT = to play | 1D - 1x-1y; 2♣ = Puppet to ♦ (weak with ♦ or any INV, 3m=5+m & 4M, INV); 2♦ = FG, ART; 1♦-1♣-1NT=4♥ or 16+no 4M 1♦-1M-2NT= ST, SUPP | SAME |
| 1♥/♠ | | 5 | 4♥ | (8) 10+, 5+ ♥/♠ | INT= NF, 7-12 hcp; 2♣=2+, FG, if not rebid, 2♦=5+, FG 3/4 seat – may be weaker, may be 4 cards suit | 1♥-1♣-INT: 2♣ = Puppet to ♦ (weak with ♦ or any INV, 3m=5+m & 4M, INV); 2♦ = FG, ART; 3♣=4+M,6-9 hcp; 3♦=4+M,10-11 hcp; 3M=4+♥,0-5hcp 2NT = FG with support SPL=void | |
| 1NT | | | 4♥ | 15(14)-17 BAL | 2♣= STAY; 2♦/♥ = TRF ♥/♠; Possible semi bal | | |
| | | | | | 2♣= INV or minor week or minors strong, 2NT = ASK for xx 4♣/♦ = TRF ♥/♠ 4♥/♣ = to play, game strength | | |
| 2♣ | X | | 4♥ | 1) any FG 2) BAL 20-21 | 2♦=waiting, 2M=NAT, positive, 2NT-3♥=TRF, | 2♣-2♦-2♥=Puppet to 2♣ (BAL or NAT) 2♣-2♦-2NT=22-23, 2♣-2♦-2♥-2♣-2NT=BAL, FG | |
| 2♦ | X | 0 | - | (0)7-10 HCP 4+4+ M | 2♥/♣=to play; 2NT=relay; 3♣/♦=NAT FG, 3♥/♣=PRE; 3NT/4♥/♣= to play | 2♦-2NT-3♣=minimum, 3♦=5-5; 3♥=5♥/4♣, 3♣=5♣/4♥ | |
| 2♥/♠ | (5)6+ | - | | (4)7-10 HCP (5)6+ ♥/♠ | 2♣=NF, 3m=F1, 3M=pre 2NT=same (1M -2NT) | | |
| 2NT | | | | 23-24, BAL | 3♣=Puppet STAY; 3♦/♥ = TRF ♥/♣; 3♣=minors 3NT=4♥-5♣, NF; 4m=NAT, ST | 2NT-3♣: 3♦=at least one 4M, 3M=5M, 3NT=no M | |
| 3♣/♦ | 6+ | - | | 6-10 hcp Could be less Non-VULN | New suit forcing, lead directing; game = to play | 3m-New suit-4m=NF | |
| 3♥/♣ | 7(6) | - | | 6-10 hcp Could be less Non-VULN | New suit forcing, lead directing; game = to play | | |
| 3NT | X | 0 | - | AKQxxxx in any minor | 4/5/6 m = P/C 4M = NAT, to play | HIGH LEVEL BIDDING CUE= 1st or 2nd round RKCB= 1430 | |
| 4♣/♦ | | 7 | - | Weak pre | 4M = NAT, to play | Relay following to RKCB responses asks for trump Q and K: +1: no Q, +2: Q, 0 - 3 K, +3: youngest K or 2 others, +4: middle K or 2 others, +5: eldest K or 2 others | |
| 4♥/♣ | | 7 | - | PRE | 4NT=RKCB; new suit=CUE | | |
| 4NT | X | | - | (65)+ minors | | | |
| 5♣/♦ | | 7 | | To play | | | |

WBF Convention-Card

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1/2 Level; Reopening)

1M – 7⁺-17 HCP, 5-cards suit, m.b. light after partner's pass

RESPONSES: new suit=F1

DRURY: CUE=10+ HCP no fit; JUMP RAISE=0-8⁺ HCP, PRE;

New suit JUMP=NAT+FIT, INV;

MAX DBL; RESP DBL

1NT OVERCALL (2nd/4th Live, Responses, Reopening)

1NT: 15-17 HCP; RESPONSES as after opening

1NT REOPEN: 11-15 HCP, subsequent bidding is NAT

JUMP OVERCALLS (Style, Responses, Unusual NT)

WEAK

2NT=5+-5+mm

REOPEN 2NT=NAT

DIRECT AND JUMP CUE BIDS (Style, Responses, Reopen)

MICHAELS CUE: (1♦-♦)-2♦: 55+ both M

(1M)-2M: another M + m 5+/5+

JUMP CUE – asks STOPPER

VS. NT (vs. Strong / Weak, Reopening, PH)

vs. Weak (8-15) – Dbl=14+HCP; 2♦/♦=♥/♦+any; 2♥/♦=Natural

vs. Strong – Dbl=5+/4 mM; 2♦=4+/4+MM; 2♦=6+M;

2♦/♦=5+ and 4+m

Reopening-Dbl=10+ HCP, 2♦/♦=♥/♦+any; 2♥/♦=Natural

VS PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)

vs. twos: DBL – T/O; 2NT: 15⁺-18⁺ HCP, BAL

vs. threes, fours: DBL – T/O

vs. 2♦ Multi, DBL – T/O against 2♠ opening

VS. ARTIFICIAL STRONG OPENINGS

aggressive overcalls

1x= NAT

1NT=5+/5+MM

2♦=4+/4+MM, weak

2♦= 6+M

2♦/♦=5+ and 4+m

2NT=4+/4+mm

OVER OPPONENTS' TAKEOUT DOUBLE

1♦/- (x) - 1?: transfers

1♥/♦ - (x) - 1/2/3NT: with support

LEADS AND SIGNALS

OPENING LEADS STYLE

| Suit | Lead | In Partner's Suit |
|-----------------------------------|-----------------------------------|-------------------|
| 2 nd / 4 th | | same |
| NT | 2 nd / 4 th | same |
| Sub | Same | same |

Other: vs NT K or Q ask unblock or count

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|---------------------------|----------------|
| Ace | AKx(+); Ax | same |
| King | AK; KD; Kx; KDX(+) | same; AKJ10(+) |
| Queen | QJ; QJx(+); Qx | same; KQ109(+) |
| Jack | J10; J10x(+); KJ10(+); Jx | same |
| 10 | H109x(+); 10x | same |
| 9 | 109x(+); H9x | same |
| Hi-x | xSx(+); HSx; xS | same |
| Lo-x | xS; xSx(+); HSx; HxxS(+) | same |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's | Discarding |
|------|----------------|---------------|----------------|
| Suit | 1 Lo=ENC | Hi/Lo=ODD | ITALIAN (odd= |
| | 2 Hi/Lo=ODD | | enc, even=LAV) |
| | 3 | | |
| NT | 1 Lo=ENC | Hi/Lo=ODD | ITALIAN (odd= |
| | 2 Hi/Lo=ODD | Lo=Smith, enc | enc, even=LAV) |
| | 3 | | |

Signals (including Trumps): ODD/EVEN; ITALIAN; LAV

DOUBLES

TAKEOUT DOUBLES (Style, Responses, Reopening)

11+ HCP; may be less with classic shape after partner's pass;

Emphasize major(s); minors unclear

Resp: 1♦-NEG; CUE-F1, Lebensohl

SPECIAL; ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES

RESP DBL thru: 4♦; MAX OVERCALL DBL; SUPPORT DBL

COMPETITIVE in most cases when OPP's raised;

NEG DBL thru 4♦; when strong m.b. any shape; NEG DBL,

then new suit=F1

SUPP DBL thru 3♦: 3-card support

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

1♦=2+, 1♦=5+ or 4 (4441), 5-card Major (SF 1NT – 4⁺-12⁺ HCP);

2♦=FG, 2♦=Multi; 2♥/♦=6-11 HCP, two-suiter 5+/5+ m with suit opened;

2NT=20-21 balanced

1NT Opening: (14⁺)15-17 HCP, BAL, sometimes uncontrolled odd shapes

2 over 1 Responses: FG

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

2♦: 6-11⁺ HCP, MULTI

2♥: 6-11⁺ HCP, hearts plus minor

2♠: 6-11⁺ HCP, spades plus minor

3NT: SOL 4M

LEBENSOHL

FIT-SHOWING JUMPS (at least INV)

1♦ - (Dbl) - 1♦/1♥/1♠: transfers: 4+♥/4+♦/to bid 1NT

1♦ - (1♦) - Dbl/1♥/1♠: transfers: 4+♥/4+♦/to bid 1NT

1♦ - (1♥) - Dbl/1♠: transfers: 4+♦/to bid 1NT

1♦ - (Dbl) - Redbl/1♥/1♠: transfers: 4+♥/4+♦/to bid 1NT

1♦ - (1♥) - Dbl/1♠: transfers: 4+♦/to bid 1NT

Opening at IV hand:

2♦: 10-14 HCP, 2-suiter, ♥+♦

2♥♦ 3♦♦: 10-14 HCP, 6+

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

Resp's new suit in comp.=NF 2-level (6⁺-11⁺ HCP)

OPP 1♦= better minor is treated as non-showing suit: (1♦)-2♦=NAT

In third position 1X opening from 8 HCP

PSYCHICS:

Rare

| OPENING | TICK IF ART | MIN No. OF C | NEG X THRU | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | PASSED HAND BIDDING |
|---------|-------------|--------------|------------|----------------------------|---|--|---------------------|
| 1 ♣ | X | 2 | 4♦ | 11-23 HCP, semi NAT | 1♦: a) 0-6 NEG, b) 7-12 no 4-cards M, UNBAL 1♥♦: 7+, NAT 4+♥♦; 1/2/3NT: limit; 2♣♦: NAT, FG; 2♦: 10*-16, no 4-cards M; 2♠: INV, 6+♦; 3♣: INV, 6+♣; 3♦: INV, 7+♥♦; 3♠: 16-17, BAL | 1♣-1♦: - 1♥♦: SEMINAT, - 1NT: 18-19, - 2NT: 22-23 1♣-1♥♦-1♠: NT-2♣♦: CHECKBACK 1♣-1♥♦-2♣-2♦: CHECKBACK 1♣-1♥♦-2NT: FG | |
| 1♦ | 4 | 4♦ | | 11-23 HCP, 5+ or 4 (4441) | 1♥♦: 4+, NAT 4+♥♦; 1/2/3NT: limit; 2♣: NAT, FG; 2♦: 7-10, 5+♣-4+♦; 2♥: 10+, 3+♦; 2♠: 9*-12, 6+♣; 3♣: a) 0-5, 4+♦; b) FG, 4+♦; 3♦: 6-9, 4+♦; 3♥♦: SPL | 1♦-1♥♦-1♠: NT-2♣♦: CHECKBACK 1♦-2♦: 2♣/2NT: art FG; 3♦: NEG; 3♣: SPL 1♦-1♥♦-2NT: FG | |
| 1♥ | 5 | 4♦ | | 11-23 HCP 5+ | SF 1NT may be weak with support; 1♥-2♣: art FG 1♥-2♦: FG, 5+♦; 1♥-2♦: 6-10, 3+♦; 1♥-3♣: INV, NAT 1♥-2♠: INV with 4+ support; 1♥-2NT: INV with 3 support 1♥-3/4♦: PRE; 1♥-3♣: NT 4+♦: SPL | 1♥-1♠-1NT-2♣♦: CHECKBACK 2♣: DRURY 2♣/NT any SPL with 4+ support FIT-SHOWING JUMPS | |
| 1♠ | 5 | 4♦ | | 11-23 HCP 5+ | The same like over 1♥ (1♣-2NT: INV with 4+ support) | | |
| 1NT | | | | (14*)15-17 HCP, BAL | 2♣: stayman; 2♦: transfers; 2♠: INV, BAL, or 0+, 6+♣; 2NT: 0-8, 4+♣-5+♦, or 0+, 6+♦; 3♣: INV; 3♥♦: shortness in another major; 4♣: 6+♥♦ | 1NT-2♣-2♦-2♥: NF, 4+♥-4+♣ | |
| 2♣ | X | | | STR ART, FG | Control showing responses (ace=2, king=1): 2♦: 0-2controls; others: NAT and 3+ controls | Mainly natural | |
| 2♦ | X | | | 6-11 HCP, WEAK 2M | 2♥♦: p/c; 2NT=R, INV+; 3♣: any FG; 3♥♦: NAT, INV 4♣: ask for transfer the suit; 3♦: 4♦: ask for the suit | 2♦-2NT-?: 3♣: any min, then 3♦=R; 3♦/♥: max with ♥♦ 4♣: ask for transfer the suit; 3♦: 4♦: ask for the suit | |
| 2♥♦ | 5 | | | 6-11 HCP, 2-suiter, ♥♦ + m | 2NT: R, INV+; 3♣: p/c; 3♦: INV with ♥ or ♦ support | 2♥♦-2NT-?: 3♣: min, NAT; 3♥♦: max, 5+♣♦ | |
| 2NT | | | | 20-21HCP, balanced | 3♣: puppet stayman; 3♦: transfers; 3♠: 3NT-transfer; 3NT: stop; 4♣: 5+♥-5+♦; 4♦: 6+♥♦; 4♣: NT: BAL, INV | | |
| 3♣♦♥♦ | 6 | | | PRE | | HIGH LEVEL BIDDING | |
| 3NT | X | 7 | | SOL 4♥ or 4♦ | 4♣: 0-3 controls, 4♦/♥♦: 4/5/6+ controls | RKC Blackwood 102 (5 aces + Q + K); JOSEPHINE, SPLINTERS, LIGHTNER 5NT: 1) slam to choose 2) RKCB 3) invite to grand slam | |
| 4♣♦♥♦ | 7 | | | PRE | | CUE-BID shows 1st or 2nd round controls DBL is regressive, PASS then pull is SLAM TRY | |

| DEFENSIVE AND COMPETITIVE BIDDING | |
|--|--|
| OVERCALLS (Style; Responses; 1/2 Level; Reopening) | |
| Natural 6-15, seldom 4-card, Drury promises fit (ex: 1♣ op.) | |
| 1-level: new suit = F1, 2-level: new suit = NF, new suit jump: w/FIT | |
| Responses: PRE raises, high CUE & jump to 2NT=SUPP, INV+ | |
| In Bal Position: Jump INTERM | |
| Reopening: may be weaker - CUE forcing | |
| T/O DBL: 12+ | |
| 1NT OVERCALL (2ND/4TH Live; Responses; Reopening) | |
| Over 1♣: meaning and resp same as 1NT op. (ex: DBL pos) | |
| 4th live: meaning and resp same as 1NT op. (ex: DBL pos) | |
| Against NAT 1♦/♥/♠ 5+om → 4OM | |
| 4th Position: 11-14, doesn't promise stopper | |
| 1x-1NT(nat)-DBL(pen)-PASS=forsing | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | |
| 1-Suited: PRE but Sound, almost always 6 cards, | |
| 2-Suited: Michaels, 2NT – minors, 4-level bids – STR | |
| Responses: 2NT ASK | |
| Reopen: 2NT 19-21, others INTERM , | |
| DIRECT and JUMP CUE BIDS (Style; Responses; Reopen) | |
| (1♣)- 2♣ NAT; (1M)-2M: OM+m (55); (1M)-2NT: 5♦-5♣ | |
| 1♦-2♦: 5♣-5 ♥; 1♦-2NT: 5♥-5♣ | |
| 2NT ask, other BID=NAT/NF; | |
| jump cue bid – solid suit | |
| VS. NT (Vs. Strong / Weak; Reopening; PH) | |
| DBL – 4+♣-4+other, 2♣: 4+♥-4+ m or 5+♥-5+♣ weak | |
| 2♦/♥/♠: transfers (2♣ - for any minor – good hand) | |
| Reopening: DBL 9+HCP, | |
| 2♣ - 4+ - 4+(♦♥♣); 2♦ - 4+♥-5+♣ (♣ are longer) | |
| VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids) | |
| LEAPING MICHAELS | |
| LEBENSOHL over T/O DBL of 2 openings. | |
| Jumps NAT CONST | |
| VS. ARTIFICIAL STRONG OPENINGS | |
| After 1♣STR: dbl=♥, 1♦=♣, 1♥=♦ or ♣, 1♣=♦ or ♦, 1NT=♦ or ♥♣ | |
| Pass might be strong | |
| OVER OPPONENTS' TAKE OUT DOUBLE | |
| RDBL 10+ HCP, PEN oriented , TRANSFERS:1♣/♦-DBL/1♦/♥/♠/NT | |
| A jump to 2NT = limit raise of opener's suit | |
| 1M – DBL – jump is NAT w/fit, 1M –DBL – 1NT: transfer to♣ | |
| 1♦ -- DBL – 2M is natural w/ fit♦, NF | |

| LEADS AND SIGNALS | | |
|---|---------------------------|-------------------------|
| OPENING LEADS STYLE | | |
| Suit | Lead | In Partner's Suit |
| Suit | 1/2nd/4th | 1/2nd/4th |
| NT | 1/2nd/4th; | 1/2nd/4th |
| Subseq | STND ; ATTITUDE | STND; ATTITUDE |
| Other: RUSINOW against small slam in AK; | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AKx(+), Ax(+) | AK(+) |
| King | AK; KQ(+); Kx | AK; KQ(+); AKJ10(+); Kx |
| Queen | (A)QJ(+); Qx | (A)QJ(+); KQ10(9)+; Qx |
| Jack | (A/K)J10(+); Jx | (A/K)J10(+); |
| 10 | 109(xx); H109(+); H10x | 109(xx); H109(+); H10x |
| 9 | 109; 109xxx; H9x | 109X; 109xxx; H9x |
| Hi-x | HSx; xSx(+) | HSx; xSx(+) |
| Lo-x | HxxS(+), xS ; [H10x; H9x] | HxxS(+); xS;[H10(9)x] |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| 1st | Lo = ENCRG | Lavinthal |
| Suit 2nd | Lo = EVEN | Lo = EVEN |
| 3rd | Lavinthal | Lavinthal |
| 1st | Lo = ENCRG | Lo = EVEN, |
| NT 2nd | Lo = EVEN | SMITH |
| 3rd | Lavinthal | Lavinthal |
| Signals (including Trumps): REVERSE SIGNALS; | | |
| THREE-WAY SIGNAL; SMITH SIGNAL; LAVINTHAL SIGNAL | | |
| NO PREFERENCE SIGNALS!!! | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| 12+ HCP emphasize major(s), minors unclear; 16+ any | | |
| Over passed partner – 8+HCP, take out | | |
| Over 1♣ op. 1♦ RESP. – NEG | | |
| SPECIAL; ARTIFICIAL; COMPETITIVE DUBLES/REDOUBLES | | |
| Negative DBL's | | |
| Maximum overcall DBL's | | |
| Lightner DBL's | | |
| Responsive DBL's | | |
| Invitational DBL's | | |
| Reopening is almost mandatory with the right distribution | | |
| RDBL – usually strong except in obvious SOS situations | | |
| 2♦ - x -xx = ASK | | |

| WBF Convention Card | |
|---|--------------------------------------|
| System | RED |
| Conventions: | |
| NCBO: | LITHUANIA |
| Event: | All |
| Players: | Boguslaw GIERULSKI - Jerzy SKRZYPCKA |
| SYSTEM SUMMARY | |
| GENERAL APPROACH AND STYLE | |
| Multi-way 1♣: 11-14 BAL, 19+ any or NAT UNBAL | |
| 5-M and diamonds (except unbalanced w/ 4♦); | |
| Artificial 2 weak openings (including two-suiters); | |
| Many jump responses ART; 1M RESP may be canape (WK) | |
| Frequent use of NON-PEN DBL and ART 2NT in COMP | |
| 1NT Openings: (14)15-17 HCP BAL;5M,6m or 5/4 or singl -possible | |
| 2 OVER 1 Responses: F1R | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENCE | |
| 1♣ - multi-way and | |
| responses: 1♦ - 0-6 any or 7-11 UNBAL minors | |
| 1M – 4+♥/♠ 7+ HCP may be WK canape | |
| 2♦ minimulti (weak 2M) | |
| 2♥ (♥-m) - weak 5-5(4) two suiter: | |
| 2♣ (♣-m) - weak 5-5(4) two suiter: | |
| 2NT (♣-♦) - weak 5-5 two suiter: | |
| two suiter at level 4 against weak 2 level op. | |
| two suiter 1NT overcall 1♦/♥/♠ op.) | |
| GAMBLING 3NT, without side stopps | |
| 2♣ - 2NT multi-way response (may be WK w/ fit) | |
| Michaels, Lebensohl | |
| 4♣ : 7+very good ♥;8-9 triks | |
| 4♦ : 7+ very good ♠;8-9 triks | |
| SPECIAL FORCING PASS SEQUENCES | |
| In obvious situations | |
| IMPORTANT NOTES THAT DON'T FIT ELSEWHERE | |
| 1♣ -PASS-2♣ - transfer for 3 NT, 1♣-PASS-2♦: transfer for 2NT | |
| Against NAT 1♦ overcall - 2♥/♠ =S/O | |
| Over passed partner- take out double – may be weaker | |
| Psychics: Rare | |
| 3rd hand openings may be weaker, sometimes 4-card suit | |



World Bridge Federation

| OPENING | TICK IF ARTIFICIAL | MIN. NO OF CARDS | NEG. DBL THRU | OPENING BID DESCRIPTIONS | | | |
|---------|--------------------|------------------|---------------|--|---|---|---------------------|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | PASSED HAND BIDDING |
| 1♣ | ✓ | 0 | 4♥ | 11-14 BAL or 15-18 NAT or 19+ any | 1♦ 0-6 any or 7-11 minor(s); 1/2/3 NT LIMIT; 2♣/♦: FG; 3♣/♦ 9-11 6+ NAT; 2♠: TRF to 3 NT 1♥/♠ 7+ NAT F1, possible 4M/5+m w/ WK (7-15); 2♥ 10-12HCP,transf. to NT; 2♣:13-17 bal, no 4+M | 1♣-1♦-1♥/♠ 3+; 1♣-1♥/♠- 2♦=FG; 1♣-1♥/♠- 2♣ F1 15+ 1♣-1♥/♠- 2♦-ART FG; 1♣-1♥/♠-1♠/NT-2♣ transf.♦ 1♣-1♦-1NT=18-21 BAL/2♦=FG/2NT=22-24 BAL/2M/3m= =STR NF; 1♣-1♦-1♥- 2♣:(5+4+m) 9-11 | Mostly same |
| 1♦ | | 4 | 4♥ | 10-21 5+♦ or 4♦(4441) or 10-14 4♦-5♣ | 3♦:PREE; 3♣:fit♦+limit; 2♣: FG; 2♥/♠:6-11,M5(4)5 1♥/♠ NAT F1, possible 4M/5+m w/ WK (7-13); | 1♦-2♦-2♥/♠ - stoppers; 1♦-2♣-2/3NT = 4441 WK/STR 1♦-1♥/♠-NT-2♣ =transf.♦, 2♦=GF; 1♦-1♥/1♣-2NT: FG | 2♥/♠/3♣ NAT w/ fit♦ |
| 1♥ | | 5 | 4♦ | 10-18, 5+♥ | 2NT INV+ w/fit; 3♣/♦ INV with fit; 3♥ weak; 3♣-splinter, 3NT- splinter♦; 4♦ -bilans to 4♥ | 1♥-2♣/♦-2♦/♥- 2NT/3♥= ASK/STR,1♥-DBL-?transfers 1♥-2♣-2♦-4♦= fit & S/S ♥, 1♥-DBL-2♣ = | 2♣ - Drury |
| 1♠ | | 5 | 4♦ | 10-18; 5+♠ | 2NT INV+ w/fit; 3♣/♦ NAT with fit; 3♠ weak; 3NT -singleton♥ ; 4♥ - bilans to 4♣ | 1♠-2♣/♦/♥-2♦/♥/♠- 2NT/3♠- ASK/STR,1♠-2♥- 3♥:NF 1♠-2♣-2♦-4♦ fit & S/S ♠; 1♣-DBL-?transfers | 2♣ - Drury |
| 1NT | | | 2♣ | 15(14+)-17 BAL (6m, 5M, 54 possible) | NF STAYM, JTB, 2♣=transfer for ♣; 3♣= transfer for ♦; 3♦-nat inv; 3♥/♠ S/S (5431) 5/4+m | 1NT- 2♣-2♦-2♥/♠ NF; 1NT- 2♣-2♥/♠ - 3♦/♥ - STR. 1NT- 2♣--2♥/♠ - 3♥/♠ - INV; 1NT-2♣-2♦-3♦:5+4M,FG | |
| 2♣ | ✓ | 5 | 4♥ | 10-14(15); 6+ ♣ or 5+ ♣ AND 4M | 2♦ (R); 2NT – WK w/ fit or INV 5♥-5♠ or GF ; 3♣ INV; 3♦/♥/♠ INV; 2♥/♠ NF | 2♣-2NT-3♣(obligatory)-3♦:55M's, 3M:FG, 3NT:FG with♦ 2♣-2M-3♦ INV w/ fit | |
| 2♦ | ✓ | 0 | 2♠ | 5-10; 6(5)+ ♥/♠ | 2NT – ask; 3♦ - INV; 3♥ - weak w/ M's fit; 3♣= FR1 | 2♦-2♣-2NT(♥)-3♣/♠ NAT NF | |
| 2♥ | ✓ | 5 | 3♦ | 5-10; 5+♥ - 5+♣/♦(4m) | 2NT ask for other, 3♦ - INV; 2♣ - to suit, 3♣ NAT NF | 2♥-2NT-3♣ – 4♣ STR, 3♥ S/O, 3♣ CUE | |
| 2♠ | ✓ | 5 | 3♦ | 5-10; 5+♣- 5(4)+♣/♦ | 2NT ask for m, 3♦ - INV; 3♣/♥ NAT NF | similar as above | |
| 2NT | ✓ | | | 5-10; 5+♣-5+♦ | 3M asks for a fit; 3/4m NF | 2NT-3M-1 st x, 2 nd xx, 3 rd Hx; 4 th xxx, 5 th Hxx 2NT-3M-3♣/NT- 4m STR | |
| 3♣ | | | | PRE NAT 6+ | 3♦ ask for a singleton, 3M asks for a fit | similar as above ex after 1 st level response 4♣ to pass | |
| 3♦ | | | | PRE NAT 6+ | 4♣ ask for a singleton, 3M asks for a fit | similar as above ex after 1 st level response 4♦ to pass | |
| 3♥/♠ | | | | PRE NAT 6+ | Natural or cue bid | HIGH LEVEL BIDDING | |
| 3NT | ✓ | | | 1st /2nd m w/o stopper 3rd/ 4th to play | 4♣ = PASS or correct 4♦ ask for a singleton; 4M to play | Splinter bids Cue bid – economic 3NT by opener shows extra values without shortness (w/ M's agreed) 4/5NT RKCB (0-3,1-4,2, 2+Q, 2 +Q+1K ...) in obvious situations (after CUE, impossible suit agreement directly) After Aces trump Q first Gerber, Josephine | |
| 4♣ | ✓ | 0 | | solid ♥ ca 8-9 playing tricks | 4♦ - positive | | |
| 4♦ | ✓ | 0 | | solid ♠ ca 8-9 playing tricks | 4♥ - positive | | |
| 4♥/♠ | | | | PRE NAT 6+ | | | |
| 4NT | ✓ | | | Ask for specific aces | 5NT two | | |

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1/2 Level; Reopening)

Natural 8-17, seldom 4-card, Drury promises fit**1-level: new suit=F1, 2-level: new suit=NF,****Responses: Pre raises, jump to 2NT=supp. inv+****Cue- any strong hands without fit****T/o dbl: 12 +HPC, classic shapes**

1NT OVERCALL (2nd/4th Live, Responses, Reopening)

1NT: 15-18 HCP; Responses as after opening**1NT: reopen 11-15 HCP, subsequent bidding is natural, cue -only F**

JUMP OVERCALLS (Style, Responses, Unusual NT)

Weak 6(5) solid suit at 2-nd level, 7(6) at 3-rd level**2NT=mm****Reopen 2 NT=nat. 19-21**

DIRECT AND JUMP CUE BIDS (Style, Responses, Reopen)

Michaels cue-bids:(1+/♦)-2♦ = 5/5+ both M**(1M)-2M: other M + m 5/5+****Jump cue- asks for stopper**

VS. NT (vs. Strong / Weak, Reopening, PH) *

vs. Strong 15-17: dbl= 4M and 5m: 2*: 44+ MM;**2♥: 5+♥ and 4+m; 2♠: 5+♠ and 4+m; 2♦: Multi****vs. Weak 12-14: dbl=Strong hand 14+; 2*: 44+ MM;****2♥: 5+ and 4+m; 2♠: 5+ and 4+m; 2♦: Multi**

VS PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)

vs. twos: dbl – T/O; 2NT= 15-18 HCP, bal**vs. threes, fours: dbl-T/O 3NT= to play,****Vs. 2♦ Multi, dbl-T/O against 2♠ oppening**

VS. ARTIFICIAL STRONG OPENINGS

agressive overcalls, NT=any 2-suiters**2X= NAT, depends on vulnerability**

OVER OPPONENTS' TAKEOUT DOUBLE

Transfers bids in some cases(1+-x-1♦/1♥/1♠=trs to next step bid),(1♥/♦-x-1NT/2♦/2♦=trs)**LEADS AND SIGNALS****OPENING LEADS STYLE**

| | Lead | In Partner's Suit |
|-------|----------------|-------------------|
| Suit | 2nd/4th | The same |
| NT | 2nd/4th | The same |
| Subse | | |

Other: vs NT " K " ask unblock or count**LEADS**

| Lead | Vs. Suit | Vs. NT |
|-------|---------------------------------|-----------------|
| Ace | AKx(+); Ax | The same |
| King | AK ; KD ; Kx ; KDx(+) | |
| Queen | QJ ; QJx(+); Qx; AQJx | |
| Jack | J10; J10(+); KJ10(+); Jx | |
| 10 | H109x(+); 10x | |
| 9 | 109x ; H9x | |
| Hi-X | xSx(+); HSx; | |
| Lo-X | xS ; xSx(+); HxxS(+) | |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's | Discarding |
|----|------------------|------------------|------------------|
| 1 | Lo=Encrg | Hi/Lo=Odd | Hi/Lo=Odd |
| 2 | Hi/Lo=Odd | | |
| 3 | Lavinthal | | |
| NT | | | |
| 1 | Lo=Encrg | Lo=Smith | Hi/Lo=Odd |
| 2 | Hi/Lo=Odd | Hi/Lo=Odd | |
| 3 | Lavinthal | | |

Signals (including Trumps): **Smith(low -like your lead), Lavinthal,****DOUBLES****TAKEOUT DOUBLES (Style, Responses, Reopening)****12+ HPC; may be less with classic shape****Resp: 1♦-neg. over opp.1*****SPECIAL; ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES****Resp. dbl thru 3♦;****Competitive dbl in most cases when opps. agreed suit****Neg .dbl thru 3♦****Max. overall dbl****Transfers dbl in some cases****Supp. dbl thru 2♦: 3-card support or strong bal.****Rdbl -usually strong except in obvious SOS situations****2♦-x-xx= say 2♥ and then Pass**Category: **RED**NCBO: **LITHUANIA** EVENT: Euro 2022PLAYERS **VYTAUTAS VAINIKONIS**
WOJTEK OLANSKI**SYSTEM SUMMARY****GENERAL APPROACH AND STYLE****1♦=2+, 1♦=5+ or 4♦(441), 5-card Major****Multi 2♦; 2♥/- weak two-suiter 6-11,5/5+ with suit opened;****2NT=20-21 balanced****1NT Opening: Classic 15-17 -HCP,****2 over 1 responses: FG****SPECIAL BIDS THAT MAY REQUIRE DEFENCE****Multi 2♦****2♥: hearts plus any****2♠: spades plus minor****Gambling 3 NT (solid m, no outside stopper)****F 1NT over 1♥/1♠ oppening****Negative free bids (5-11, 5 cards)****SPECIAL FORCING PASS SEQUENCES****In obvious situations****IMPORTANT NOTES THAT DON'T FIT ELSEWHERE****OPP 1♦/ better minor/ is treated as non showing suit: (1♦)-2♦****PSYCHICS:****Rare**

| OPENIN G | TICK IF ART | MIN No. OF | NEG X THRU | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | PASSED HAND BIDDING |
|----------|-------------|------------|----------------------------------|---|--|--|---------------------|
| 1 ♠ | X | 2 | 3♦ | a) 11-22 HCP= semi nat. | 1♦: a) 0-6 HPC negative b) 7-11 HPC,mm, unbal. c) 16+ bal. No 4M | 1♦-1♦ -1♥/♦= seminat., NF: =1NT (18-19) | 1♦-1NT= 10-11 HCP, |
| | | | | b) 18-19 HCP = bal. | 1♥/1♦= nat. 4+, 6+HCP, m. b. longer m if not FG 1/2/3 NT= limit; 2♦/2♥/2♣= nat., FG; 3♦/3♦= 9-11 nat. 6+ | | |
| | | | | | | 1♦-1♥/♦-2♦-2♦= Relay 2-way checkback | |
| 1♦ | 4 | 3♦ | 11-21 HCP, 5+♦ or | 2♦/3♦= inverted | | | |
| | | | 11-21 HCP 4♦ (4441)or 4♦ and 5♦ | 3♦= 9-11 HCP, nat. 6+; 2♥/2♣: nat., FG; 3♥/3♦/4♦=Splinters others as over 1♦ | 1♦-2♦F(1) then we show M stoppers | | |
| 1♥ | 5 | 3♦ | 11-21 HCP 5+ | 1♥-1NT= F1, 1♥-2♥= 8-10 PC, 1♥-2NT=inv.+ | 1♥-3♦=mini. Splinter 1♥-1♦(1NT)-2♦ =Gazzili | Drury | |
| 1♦ | 5 | 3♦ | 11-21 HCP 5+ | 1♦-1NT= F1, 1♦-2♦= 8-10 PC, 1♦-2NT=inv.+ | 1♦-3NT= mini. Splinter 1♦-1NT-2♦ =Gazzili | Drury | |
| 1NT | | 3♦ | 15-17 HCP, bal.;uncontrolable | Stayman, Transfers, 2♦= tr(♦) or inv.bal. | 1NT-2♦-2♦-2♦=Relay , 1NT-2♦-2♥/♦-3♦=Relay | | |
| | | | deviations are possible | 3♥/♦=Shortness ,minors, GF 3♦= Puppet-Stayman | 1NT-2♦-2♥-3♦=strong with ♥ support 1NT-2♦-2♦-3♥=strong with ♦ support 1NT-2♦-?: - 2NT=MIN, - 3♦=MAX | | |
| 2♦ | X | | FG | Kokish Relays, 2♦-2♦-2♥= 5+♥ or balanced | Mainly natural. When we agreed suit, opener can make some asking-bids | | |
| 2♦ | X | 2♦ | Weak two in one M | 2M= pass or correct ; 2NT=R, F1 4♦=ask to transfer the suit, 4♦=ask for the suit | 2♦-2NT-?: 3♦ =any max. then 3♦ =R, 3♦/♥=min. with ♥/♦ | | |
| 2♥ | 5 | 2♦ | 6-11 HCP, 2-suiter, ♥+ any | 2NT=R, asks for other suit | 3 ♦/♦= nat. NF | | |
| 2♦ | 5 | 2♦ | 6-11 HCP, 2-suiter, ♦+ m | 2NT=R, asks for other suit | 3 ♦/♦/♥= nat. NF | | |
| 2NT | | | 20-21 HCP, balanced | Puppet-Stayman, Transfers | | | |
| 3♦ | 6 | | 6-11 HCP, PRE | | | | |
| 3♦ | 6 | | 6-11 HCP, PRE | | | | |
| 3♥ | 6 | | 6-11 HCP, PRE | 4♦=natural, 4m=cue-bid | | | |
| 3♦ | 6 | | 6-11 HCP, PRE | 4♥=natural, 4m=cue-bid | | | |
| 3NT | X | | SOL minor usually no stopper | All ♦ bids= pass or correct | | | |
| 4♦ | 7 | | PRE | | | | |
| 4♦ | 7 | | PRE | | | | |
| 4♥ | 7 | | PRE | | | | |
| 4♦ | 7 | | PRE | | | | |
| 4NT | | | | | HIGH LEVEL BIDDING | | |
| | | | | | RKC Blackwood102; RIPO; DIPO; Gerber after 1NT, Josephine, Splinters, | | |
| | | | | | Cue-bids shows 1st or 2nd round controls | | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style: Responses; 1 / 2 Level; Reopening) | | |
| Light overcalls on 1-level | | |
| (1♦)-1♠-(p)- 2♣ = ♥; 2♦ = fit or strong; 2♥ = ♦ | | |
| (1♦)-1♠-(p)- 2♣ = ♥; 2♦ = fit or strong; 2♥ = ♣ | | |
| (1♥)-1♠-(p)- 2♣ = ♦; 2♦ = fit or strong; 2♥ = ♣ | | |
| (1♣)-1♥-(p)- 2♣ = fit or strong | | |
| (1♦)-1♥-(p)- 2♣ = fit or strong; 2♦ = ♣ | | |
| (1x)-1y-(pass)-1N = 10-14 | | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| In direct position: 15-17 (18); system on | | |
| (1♥) 1NT (pass) 2♦ = 5♣ invitation | | |
| (1♣) 1NT (pass) 2♥ = 5♥ invitation | | |
| In balancing seat vs. 1m: 11-14 | | |
| In balancing seat vs. 1M: 12-16 | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| (1m) 2M = intermediate when we are vul vs. not vul | | |
| Weak jump overcalls at other vulnerabilities | | |
| Reopen: Intermediate | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| (1M) 2M = oM & ♣; (1M) 2N = oM & ♦; 1M (3♣) = minors | | |
| (1♣) 2♣ = natural; (1m) 2♦ = majors; (1m) 2N = ♥ + other minor | | |
| Jump cue bid = solid minor, asking for stopper | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| Vs. strong & weak NT with passed hand: | | |
| X = one minor OR both majors | | |
| When we are vulnerable in direct position OR vs 1N in 3rd pos.: | | |
| 2♣= majors; 2♦ = one major; 2M = 5+M & 4+ minor | | |
| Vs. weak NT: | | |
| 2♣= majors; 2♦ = one major; 2M = 5+M & 4+ minor, 2N=4♥ & 6m | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| (2m) 3m = both majors; (2M) 3M = Michaels, less than 4m | | |
| (2M) 4m = 5oM & 5m good hand; (3m) 4♣ = majors; 4♦= 1 major | | |
| (3m) 4M = 5M & 5om | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ | | |
| X = majors; 1N = minors, 2x = ♠ + x, 2♣ = weak | | |
| (1♣) pass (1♦) 2N = black OR red suits | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| Transfers when they double 1♣ (1♣ = 5+♦) | | |
| 1M (X) 1N = 5+♣; 1M (X) 2M-2 = limit raise or better | | |
| 1M (X) 2M-1 = natural, NF | | |

| LEADS AND SIGNALS | | |
|---|------------------------------------|--|
| OPENING LEADS STYLE | | |
| | | |
| Suit | Lead | In Partner's Suit |
| Suit | 3rd & low | 3rd & low |
| NT | Attitude | 1/3/5 combined with attitude in supported suit |
| Subseq | 2/4 through declarer | 1/3/5 combined with in new and unbid suit |
| Other | against 5+ level we lead K from AK | attitude in supported suit |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AKx | AKx |
| King | KQx, AK bare | KQx, AK in strong suit |
| Queen | QJx, (AKQx) | QJx, (KQJx), (KQ10) |
| Jack | J10x, KJ10x | A/KJ10, J10x |
| 10 | 109x, H109x | 109x, H109x |
| 9 | H98, KJ9, 9x | H98, 9x(x) |
| Hi-X | Xx, xxX, xxXX | XXX, xXXX, xxXXX |
| Lo-X | HxX, HxXx | HxX, HxXX, HxxxX |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| 1 | High = enc | Low = even |
| Suit 2 | High = even | Suit preference |
| 3 | Suit preference | Suit preference |
| 1 | High = enc. / even | Suit preference |
| NT 2 | Low = even | Low = even |
| 3 | | |
| Signals (including Trumps): UDCA after the first trick; odd=enc 1st disc | | |
| Suit preference in trump suit; suit preference at trick 1 in 6+crd suit | | |
| Smith vs NT by 3rd hand when inserting an honour at trick 1 (Hi=Pos) | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| Almost every double is take out | | |
| Support doubles and redoubles at 1 and 2-level | | |
| X = opening bid with support for unbid majors OR strong | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| 1♣ (1♦) X = 4+♥ but denies 44M | | |
| 1♣ (1♥) X = 4+♣ | | |
| Double (after 1♣-opening) on direct splinter asks for the underneath suit | | |
| Double (after 1♥-opening) on direct splinter shows interest in ♠ | | |
| Double by passed hand on a conventional bid is lead directing | | |

| W B F CONVENTION CARD | | |
|--|--|--|
| CATEGORY: Green | | |
| NCBO: Netherlands | | |
| PLAYERS: Berend van den Bos – Joris van Lankveld | | |
| EVENT: European Team Championships 2022 | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| 1♣ = 2+ NF | | |
| 1♦ = 5+ or 4441♣ | | |
| 1♥/♣ = 5+ | | |
| 1N = 15-17 | | |
| 1N = 10-13 at favourable (9-14 in 3rd/4th seat) | | |
| 2♣ = weak 2 in ♦, 23-24 balanced or GF ♣/♥/♣ | | |
| 2♦ = weak 2 in ♥/♣, 25+ balanced or GF ♦ | | |
| 2M = 5M 4+ minor (5/5 vulnerable), weak | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 1NT at favourable = 10-13 (1 st /2 nd seat), 9-14 (3 rd), 11-14 (4 th) | | |
| We use a lot of transfers in competition up to the 4-level | | |
| 1♣ (p) 1♦ = any 0-6, natural, 7+ no 4M OR 44M less than inv. | | |
| 1♣-1NT = 6♥ up to invitation | | |
| 1♦-1NT = game forcing relay | | |
| 1♣-2♣ = natural, 1-round forcing, 6+ hcp | | |
| 1M-2♣ = game forcing relay (natural, 'balanced' or fit in M) | | |
| (1M) 2M = oM & clubs | | |
| (1M) 2NT = oM & diamonds | | |
| (1M) 3♣ = minors | | |
| (1m) 2♦ = majors; (1m) 2N = ♥ + other minor | | |
| 1m-(1x)-2NT = 5/5 in remaining suits | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| (3x) double (5x) when we are vul vs. not vul | | |
| IMPORTANT NOTES | | |
| Third seat openings may be weak and off shape | | |
| Upgrades possible with good shape and tens/nines | | |
| PSYCHICS: Rare | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG. DBL THRU | | | | |
|--------------------------|--------------------|-------------------|---------------|---|---|---|--|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | X | 2 | 4♥ | 2+♣ any 4432 possible 5♦332 with 17-19 possible 10+ HCP | 1♦ any 0-6, 7-10 44M or no 4-card major 1M natural, may bypass 4+♦, 1NT 6♥ up to INV 2♣ 4+♣ 10+; 2♦ = 6-9 5♥4♣ 2♥ 4♥5♣ 5-9; 2♣ = 6♦ invitation 2NT 10-12; 3♣ Pre-emptive; 3♦ INV ♥; 3M weak | 1♣-1♦-1NT = 18-20 balanced 1♣-1♦-1♥ = 12-14 BAL or 4+♥ UNBAL 1♣-1♦-1♥-1NT = 44MM less than inv | 1♣-(X)-2x = NF 6+ cards |
| | | | | 5+♦ or 4441♣ 10+ HCP | 1NT GF relay; 2♣ natural 6+HCP; 2♦ 5-9 raise 2♥ 4+♥5♣; 2♣ inv♦; 3♣ inv; 3♦ Pre-emptive | 1♦-1♥-2♣ = 6+♦ | 1♦ (X) 3♣ = good raise in ♦ |
| 1♥ | | 5 | | 5+♥ 10+HCP | 1NT NF; 2♣ GF relay; 2♦ inv 6♣; 2NT Inv 3+♣; 3♣ 6-9 4♥, 3♦ any splinter; 3♥ Pre-emptive | 1♥-1NT-2♣ = 4+♣ or any (15)16+ 1♥-1NT-2NT = 6♥4m 15+ | 1♥-2♣ = good raise |
| | | | | 5+♣ 10+HCP | 1NT NF; 2♣ GF Relay; 2NT Inv; 3♣ 6♥ INV 3♦ 6-9 4♣; 3♥ GF4♣+x; 4♣/♦ void SPL | 1♣-1NT-2♣ = 4+♣ or any (15)16+ w/o 64m 1♥-1NT-2NT = 6♥4m 15+ | 1♣-2♣ = good raise |
| INT | | | | 15-17 balanced 10-13 at favourable 1 st /2 nd 9-14 at favourable 3 rd /4 th | 2♣ stayman; 2♦/♥ TRF, could be 4+; 2♣ range ask or minors; 2NT natural, GF; 3♣ 4441 or (53)41 3♦♥/♣ = shortness wth 4441 (5440) | Transfers after 1NT-2♣-2x | 1NT (x) p (p) xx = 2 places 1NT (p) 2♣ (X) xx = 2♣ 1NT (p) 2♣ (X) pass = 3+♣ |
| 2♣ | X | | | 6♦ 5-10 HCP 23-24 balanced or GF ♣/♥/♣ | 2♦ relay; 2NT inquiry, new suit = NF | | |
| 2♦ | 5 | | | 6♥/♣ 4-10 HCP 25+ balanced or GF ♦ | 2♥/♣ = P/C; 2NT = inquiry; 3♣♦ = NF 3/4♥ = P/C; 3♣ = natural; 4♣ = asks transfer | | |
| 2♥ | 5 | | | 5♥ 4+ minor 4-10 HCP 5/5+ when vulnerable | 2NT = asks minor, could be weak; new suit NF 4♣ = pass or correct | | |
| 2♠ | 5 | | | 5♣ 4+ minor 4-10 HCP 5/5+ when vulnerable | 2NT = asks minor, could be weak; new suit NF 4♣ = pass or correct | | |
| 2NT | | | | 21-22 balanced May have 5M/6m | 3♣ puppet; 3♦/♥ transfer; 3♣ minors 4♣/♦ SI 6♥/6♣; 4♥ SI 6♦; 4♦ SI 6♦ 4NT/5♣ = transfer with mild slam interest | | |
| 3♣ | 6 | | | Pre-emptive | 3♦ puppet to 3♥, 3♥ GF; 3♣ NF; 4♦ optional RKC | 3♣-3♦-3♥ (forced)-3♣=GF; 3NT=doubt | |
| 3♦ | 6 | | | Pre-emptive | 3M= NV if non vul 4♣ optional RKC; 4♦ barrage | | |
| 3♥ | 6 | | | Pre-emptive | 3♣ = NF if non vul 4♣ = optional RKC; 4♦ ST | | |
| 3♠ | 6 | | | Pre-emptive | 4♣ = optional RKC; 4♦ ST with bad trumps | | |
| 3NT | X | | | Solid minor, no A/K outside | 4/5/6♣ p/c; 4♦ SI | | |
| 4♣/♦ | | | | Pre-emptive | 4NT to play | | |
| 4♥/4♣ 4NT 5♣ 5♦ | | | | Pre-emptive | 4NT RKC 1430 | | |
| | | | | Asking aces | 5♣ = no aces; 5x = ace in x, 5N = club ace | | |
| | | | | Natural | | HIGH LEVEL BIDDING | |
| | | | | Natural | | 1430 RKCB, DOPI/ROPI, splinters Optional Blackwood in competition Kickback in specific situations | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style: Responses; 1 / 2 Level; Reopening) | | |
| Slightly aggressive, normally 7-16 hcp, could be weaker NV vs V | | |
| Responses are NF at 1 or 2 level except after weak 2 openings | | |
| 2♦ in response of 1M is a cuebid | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 2 nd 15-17 (sys on but no relays) | | |
| 4 th live 15-17 (sys on but no relays) | | |
| 4 th balancing 10-15 (sys on but no relays) | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| V 12-15 at 2 level; otherwise weak jumps except vs weak opening bids (but nv vs v jumps are pre) | | |
| (1♣) 2♦ = MM | | |
| (1x) 2NT = two lowest unbid suits | | |
| Reopen: cue = two suiter, jumps = 12-15 | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| Cuebid at 2 level shows 2 highest unbid suits (exc 2♣ = nat) | | |
| (1m) 3m = ♠+om except when 1♣ can be strong | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| 2♦ = majors | | |
| 2♦ = one major | | |
| 2M = 5M + 4+m | | |
| 2NT = minors | | |
| Passed hand dbl: 5m+4M | | |
| VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| Cue bid 3 level : Michaels (normally weaker than jump to 4m) | | |
| Jump cuebid 4M: minors Leaping Michaels | | |
| 3m - 4♦ = MM 3m - 4♣ = om + M | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ | | |
| Dbl=MM 1NT=mm (same vs 1♣ strong 1♦ neg) 2NT=5M5m | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| 2NT = limit + raise, after 1M (dbl) jump to oM = mixed raise | | |
| Weak jumps Jumps to 4m = fit showing | | |
| TRF after 1M (dbl) | | |

| LEADS AND SIGNALS | | | |
|---|--|--|-------------------------------------|
| OPENING LEADS STYLE | | | |
| | Lead | In Partner's Suit | |
| Suit | 3 rd & low | 3 rd & low + att after support | |
| NT | Attitude (very rarely may lead higher from J) | Attitude 1/3/5 in unsupported suit | |
| Subseq | Through dummy: ATT combined with 3 rd /low vs suit, ATT vs NT. Through declarer: 2 nd / 4 th vs suit in unbid or own unsupported suits, otherwise 3 rd /low (+ ATT after support). 4 th best (ATT) vs NT except in partner's unsupported suit: 3 rd /low. NT & suit: Honour or 10 is one higher or Hx, 9 from 109(x) or (NT) 9x(x) | | |
| LEADS | | | |
| Lead | Vs. Suit | Vs. NT | |
| Ace | AKx (AKQ possible) | AKx | |
| King | KQ AK bare AKx vs 5+ level or 3+ opening, maybe AKx with interest in ruff side suit | KQx, AK in strong suit | |
| Queen | QJx maybe AKQ | QJx, maybe KQJx, maybe KQ10 in strong suit | |
| Jack | J10x, KJ10x | A/KJ10, J10x | |
| 10 | 109x H109x | H109x, 109x(x) | |
| 9 | KJ9, 9x | 9x, Q/J98(x), A/KJ9(x) | |
| Hi-X | HxSx | xSxx | |
| Lo-X | HxS xxxxS xxS | HxxS HxxxS | |
| SIGNALS IN ORDER OF PRIORITY | | | |
| | Partner's Lead | Declarer's Lead | Discarding |
| 1 | Low = even | Low = even | Odd= enc at 1 st discard |
| Suit 2 | Low = enc | Suit Preference | Count |
| | 3 Suit Preference | | |
| 1 | Low = enc | Suit Preference | Odd=enc at 1 st discard |
| NT 2 | Low=even | Low = even | Count |
| | 3 | | |
| Smith vs NT by 3 rd hand often when inserting an honnor at trick 1. (Hi=Pos) | | | |
| Suit Preference in trump suit | | | |
| Suit Preference at trick 1 when holding a known long suit (6+), middle=enc | | | |
| DOUBLES | | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | | |
| X = opening bid with support for unbid majors or strong | | | |
| Reopening dbl may be weaker | | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | | |
| Support dbl & rdbl thru 2♥, sometimes higher | | | |
| DBL on direct SPL response = lead highest unbid suit | | | |
| Some action dbls | | | |

| W B F CONVENTION CARD | | |
|--|--|--|
| CATEGORY: Blue | | |
| NCBO: Netherlands | | |
| PLAYERS: Bauke Muller – Simon de Wijs | | |
| EVENT: European Championships 2022 | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| TARZAN strong ♣ | | |
| 5 crd M, 1♦ = 2+ | | |
| 1NT = 9-12 NV vs V 1 st & 2 nd position / 9-14 NV vs V 3 rd position / else = 15-17 | | |
| 1♥ may also contain 5+♠ in 1 st and 2 nd position | | |
| GF hands tend to relay for shape, controls, location of honnors | | |
| 2NT NV vs V in 1 st , 2 nd or 3 rd position = minors | | |
| Preemptive Style: NV vs V may be aggressive, especially in 1 st position. In 3 rd position preempts are wide ranged. | | |
| Responses 1 level and 3 rd hand openings may be (very) shaded | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 1M - 2♣ = any limit (no fit) | | |
| 1♠ - 1NT = GF asking bid | | |
| 1♥ - 1♣ = GF asking bid | | |
| 1♥-2♦ = 9-11+ ♥ raise 1♠-2♥ = 9-11+ ♠ raise | | |
| 1♠ - 2♦ = 8-11 5♥ or 0-11 6♥ | | |
| 2M in 1 st position NV vs V may be very weak, 5+ suit | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| In some cases double is invitational and pass asks for dbl | | |
| TWO SUITERS | | |
| (1m) 2♦ = Majors / (1m) 2NT = m+♥ | | |
| (1M) 2M = M+♦ / (1M) 2NT = minors | | |
| (1m) 3m = 5♠ +5om | | |
| PSYCHICS: rare | | |

| | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
|-------------|---|--------|--|--|---|-----------------------------------|
| 1♣ | X | | 15+ any distribution | 1♦ = 0-8, rest = GF 1♥ = ♣ may have longer suit | 1♣ - 1♦; 1♥ = ART 18+, 1♠ may be canape | 1♣ (1M) 2♣ = GF ART, some TRF's |
| | | | | 1♠ = ♥ may have longer minor 1NT=12+ bal 2♣=nat | | |
| | | | | 2♦ = 9-11 bal 2♥ = ♦ one suiter 2♠ = 3-suiter short M | | |
| | | | | 2NT = 55 minors 3♣+ = 4♣5+♦ | | |
| 1♦ | X | 2 | 11-15, 2+ crds 3rd hand NV vs V: 3+ | 1♥♦NT respons may be very light 2♣ = nat inv+ or bal GF no 4M 2♦=nat inv+ 2♥ = 5♣4+♥ inv 2♠/3m=to play | 2♠ after 1♥ is SPL, 2NT is one suiter 3crd support or inv raise short in ♣ | |
| 1♥ | 5 | | 11-15 May contain 5+♣ 1st or 2nd pos 3rd hand may be 4 crd | 1♣=Relay GF 1N =4+♣ NF 2♣=any inv (no fit) PASS = 0-9 2♦ = 9-11+ ♥ raise 2♥: weaker | | |
| | | | | 2NT = mixed raise+ 3♣=any SPL 3NT = ♣ void 4m = void 3m = PRE | | |
| | | | | 1NT = Relay GF 2♣ = any inv (no fit) PASS = 0-9 2♥ = 9-11+ ♠ raise 2♠: weaker | | |
| 1♠ | 5 | | 11-15 Denies 5+♥ 1st or 2nd pos | 2♦ = 5♥ (8-11 hcp) or 6♥ (0-11 hcp) 2NT = mixed raise+ 3x = PRE 3NT = any SPL 4m = void 4♥ = nat | | |
| | | | | Two way Stayman 2M = tp 3X = tp 2NT = both minors weak or strong 4♣=♥ 4♦=♣ After 9-14: NT same as 9-12 NT (2♣ ST, 2M = tp) | | |
| | | | | 2♣ = STAY/relay 2♦♥ TRF 4♦♥ TRF 2♠ = a. inv for 3N b. inv ♣ or ♦ c. GF 5♦4♣ 2NT = a. ♣ weak or strong b. GF 5♣4♦ 3♣ = ♦ weak or strong 3♦♥♣ = SPL 4♣=MM | | |
| | | | | 2♦=ART 2M=NF 3♦♥♣=inv 2NT=5M GF or 55MM inv+ | | |
| 2♣ | 6 | 11-15 | | | | |
| 2♦ | X | 0 | 11-15, 3-suiter short ♦ | 2NT = ART inv+ | 2♦ - 2♥; 2♣ = 4315 | |
| 2♥ | | 6 (5) | 3-10 0-9 NV vs V 1st pos, often 5 crd | 2NT asks 3NS is NF when NV vs V | | |
| 2♠ | | 6 (5) | 3-10 0-9 NV vs V 1st pos, often 5 crd | 2NT asks 3NS is NF when NV vs V | | |
| 2NT NV vs V | X | | 5-10, 55 minors, NV vs V 1st, 2nd & 3rd pos | 3♥ = ART relay 3♣ = minor fit (inv or strong) | | |
| 2NT | | | 20-21 bal | 3♣ = puppet Stayman, TRF, 3♣= minors, 4X = TRF | | |
| 3♣ | | 6 or 7 | 3-10 maybe weaker FAV or stronger in 3rd pos | 3♦ = ASKS 3M, 3M is NF when NV vs V | | |
| 3♦ | | 6 or 7 | 3-10 maybe weaker FAV or stronger in 3rd pos | 3NS is NF when NV vs V | | |
| 3♥ | | 6 or 7 | 3-10 maybe weaker FAV or stronger in 3rd pos | 3♣ is NF when NV vs V 4♣ = Key Card Asking | | |
| 3♠ | | 6 or 7 | 3-10 maybe weaker FAV or stronger in 3rd pos | 4♣ = Key Card Asking | | |
| 3NT | X | | Solid minor, no outside A/K (in 3rd pos no requirements) | 4♣ = p/c 4♦ ask shortness (→ 4N = short in om) | HIGH LEVEL BIDDING | |
| 4♣ | | 7 or 8 | 3-10 maybe weaker FAV or stronger in 3rd pos | | 1430 RKCB DOPI DOPE | |
| 4♦ | | 7 or 8 | 3-10 maybe weaker FAV or stronger in 3rd pos | | 4NT Optional Blackwood when a minor is trump suit | |
| 4♥ | | | Wide range | 4♣ = nat | Last Train / Non serious 3NT | |
| 4♠ | | | Wide range | | In some sequences 4♣ in respons to 3M sets M as trumps | |
| 4NT | X | | minors | | Dbl invites to bid in some situations | |

| DEFENSIVE AND COMPETITIVE BIDDING | |
|--|--|
| OVERCALLS (Style: Responses; 1 / 2 Level; Reopening) | |
| 1♥ overcall: 2♣ = fit | |
| 1♦ overcall: 2♦ = fit, 2♣ = ♥ (over 1m) | |
| (1x)-1M - (x/1S) - 1NT=other minor, 2M-1 raise without A/K/Q, | |
| 2M-2 good raise | |
| Slightly aggressive, 7-17 HCP, could be weaker NV | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | |
| 2 nd : 4(O)M + 5+(o)m) | |
| Except after 3 rd seat opening. Then 1NT = 15-17 | |
| 4 th : 11-14 over 1m, 11-16 over 1M → as 1NT opening except 2♣ | |
| Range ask Stayman | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | |
| Weak | |
| Reopen: Weak | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | |
| 1m - 2♦ = Majors, 1m-3m = om+♣, 1♦-3♣ = ♣+♦ limited | |
| 1M - 2M = 5OM + 5♣, 1M - 3♣ = 5OM + 5♦ | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | |
| 2♣ = Majors | |
| 2♦ = ♥ or ♠ | |
| 2♥/♣ = 5+M, 4+m | |
| X=penalty (4M, 5+m with passed hand) | |
| Vs Weak NT: 2NT 19-20 | |
| VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids) | |
| (Non)-Leap Mich. Over m 4♣ om+M 4♦ MM. Over M 4m OM+m | |
| Lebensohl | |
| 3 cue weak 5OM,5m | |
| VS. ARTIFICIAL STRONG 1♣ | |
| X= majors (also after 1♣-1♦) | |
| 1NT=minors (also after 1♣-1♦) | |
| OVER OPPONENTS' TAKEOUT DOUBLE | |
| Transfers over 1M (1NT to 2M-1) | |

| LEADS AND SIGNALS | | | |
|---|--|--|------------|
| OPENING LEADS STYLE | | | |
| Suit | Lead | In Partner's Suit | |
| Suit | 3 rd and low, Nat from seq | 1/3/5, std hon if not supp | |
| NT | Att 2 nd from a bad suit, from xxx sometimes high | If supp 1/3/5 incl hon, top of nothing | |
| Subseq | 2/4 | | |
| Other: Rusinow vs 5-lvl or higher contracts | | | |
| LEADS | | | |
| Lead | Vs. Suit | Vs. NT | |
| Ace | AKx | AKx | |
| King | AK, AKx, KQx | AKx, KQx, AKJTx | |
| Queen | QJx | KQT9x, QJx, AQJx, KQJx | |
| Jack | (K)JTx | (A/K)JTx | |
| 10 | (H)T9x | (H)T9x | |
| 9 | 9x | (H)98x, 9x | |
| Hi-X | Xx, xxXx | xXXX, QXXXX, XXX, xXX | |
| Lo-X | xxXx, xxxxX, xxXXXX | HxxX, HxxxX, JxxXX | |
| SIGNALS IN ORDER OF PRIORITY | | | |
| | Partner's Lead | Declarer's Lead | Discarding |
| 1 | H/L = O | H/L = O | O = Enc |
| Suit 2 | H/L = Disc | S/P | E = Disc |
| 3 | S/P | | H/L = O |
| | H/L = O | H/L = O | O = Enc |
| NT 2 | H/L = Disc | S/P | E = Disc |
| 3 | S/P | | H/L = O |
| Signals (including Trumps): A-Att K-Count vs suits; current count | | | |
| Smith (high = pos) trick 2 in NT by 3 rd sometimes when missing honor poss | | | |
| If not then S/P, opening leader always S/P | | | |
| DOUBLES | | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | | |
| (1S) - X - (P) - 1NT = 8+ F1R | | | |
| | | | |
| | | | |
| | | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | | |
| Neg x, Resp X, Supp X/XX | | | |
| Comp X, Lightner X | | | |
| Most/All low level X = TO | | | |
| X in high level FP situations generally shows a desire to bid on | | | |

| W B F CONVENTION CARD | |
|---|--|
| CATEGORY: Strong Club – Blue | |
| NCBO: Netherlands 6730239 - 8741943 | |
| PLAYERS: Ricco van Prooijen – Louk Verhees | |
| EVENT: European Championships 2022 | |
| SYSTEM SUMMARY | |
| GENERAL APPROACH AND STYLE | |
| TARZAN strong ♣ | |
| 5 crd M, 1♦ = 2+, 1NT = 14-16 | |
| 1♥ may also contain 5+♠ in 1 st and 2 nd position | |
| GF hands tends to relay for shape, controls, location of honours | |
| 3 rd hand opening may be (very) shaded | |
| 1 st seat preempts may be light white on red | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | |
| 1M - 2♣ = 9-11 with 2M or any limit (no fit) | |
| 1♠ - 1NT = GF asking bid | |
| 1♥ - 1♠ = GF asking bid | |
| 1♠ - 2♦ ♥ and 1♥ - 2♦ = TRF limited | |
| (1x)- 1NT 4(O)M + 5(o)m (except after 3 rd pos opener) | |
| Many transfers in competition | |
| 1m - 2♦ = Majors, 1m-3m = om+♣, 1♦-3♣ = ♣+♦ limited | |
| 1M - 2M = 5OM + 5♣, 1M - 3♣ = 5OM + 5♦ | |
| 3NT Good 4M opening | |
| 2♦ Weak only Multi | |
| 2♥ 11-15 4315, 3415, 4414 or 4405 | |
| 2♣ 5♣ + 4+minor (vul 55) | |
| SPECIAL FORCING PASS SEQUENCES | |
| In some cases double is invitational and pass asks for dbl | |
| IMPORTANT NOTES | |
| | |
| | |
| PSYCHICS: | |

Van Prooijen - Verhees

| | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
|-----|-------|---|--|--|---|-----------------------------------|
| 1♣ | X | | 15+ any distribution | 1♦ = 0-8, rest = GF 1♥ = ♠ may have longer suit | 1♣ - 1♦; 1♥ = ART 18+, 1♠ may be canape | |
| | | | | 1♠ = ♥ may have longer minor | | |
| | | | | 1NT = 12+ bal 2♣ = nat 2♦ = 9-11 bal | | |
| | | | | 2♥ = ♦ one suiter 2♠ = 3-suiter short M | | |
| | | | | 2NT = 55 minors 3♣+ = 4♣5+♦ | | |
| 1♦ | X | 2 | 11-15 | 2♣ = nat 3+, inv+ denies 4M 2♦ = nat 5+, inv+, denies 4M 1♥ ♠ nat (1♥ may be 3-crd occasionally) | 2♠ after 1♥ is SPL, 2NT is 3M6♦ or inv raise short in ♣ | |
| | | | | 2♥ ♠ = to play 3x = to play | | |
| 1♥ | 5 | | 11-15 May contain 5+♠ 1 st or 2 nd pos 3 rd hand may be 4 crd | 1♠=Relay GF 1N =4+♠ NF 2♣=any inv (no fit) PASS = 0-9 2♦ = 9-11 ♥ raise 2♥: weaker | 1♥-2♣ Drury | |
| | | | | 2NT = mixed raise+ 3♣=any SPL 3NT = ♠ void 4m = void 3m = PRE | | |
| | | | | 1NT = Relay GF 2♣ = any inv (no fit) Denies 5+♥ 1 st or 2 nd pos | | |
| | | | | PASS = 0-9 2♥ = 9-11 ♠ raise 2♣: weaker 2♦ = 5♥ (8+ hcp) or 6♥ 2NT = mixed raise+ 3x = PRE 3NT = any SPL 4m = void 4♥ = nat | | |
| 1♠ | 5 | | 11-15 Denies 5+♥ 1 st or 2 nd pos | 1NT = Relay GF 2♣ = any inv (no fit) Denies 5+♥ 1 st or 2 nd pos | 1♠-2♣ Drury | |
| | | | | PASS = 0-9 2♥ = 9-11 ♠ raise 2♣: weaker | | |
| | | | | 2♦ = 5♥ (8+ hcp) or 6♥ 2NT = mixed raise+ | | |
| | | | | 3x = PRE 3NT = any SPL 4m = void 4♥ = nat | | |
| 1NT | | | 14-16 Possible 5M, 6m, 5422 | 2♦ ♥ or minors, 2♥ ♠, both could be 4M, 6m GF 2♣ ♣(wk/gf) or 3suiter short ♣ or size 2NT Puppet, 3♣ ♦ wk/gf 3♦ splinter, 3M 3crd, xOM, 4♣/♦ = ♥/♠ | 1NT - 2♦ - 2♥ - 2♣ = Minors | |
| | | | | 2♦ = R 2M = NF 3♦ ♥ ♠ = inv 2NT = 5MGF or 55MInv | | |
| | | | | 2NT asks, 2♣ P/C does not show ♥, 4♣ ask trf, 4♦ ask suit | | |
| | | | | 2NT asks | | |
| 2♣ | 6 | | 11-15 | 2NT asks, 3♣ P/C, 3♦ Inv ♠ | | |
| | | | | | | |
| 2♦ | X | 0 | Weak 2 in ♥ or ♠ | 2NT asks, 2♣ P/C does not show ♥, 4♣ ask trf, 4♦ ask suit | | |
| 2♥ | X | 3 | 11-15, 3415, 4315, 4414, 4405 | 2NT asks | | |
| 2♠ | 5 | | 3-9 5♠ + 4+m (vul 55) | 2NT asks, 3♣ P/C, 3♦ Inv ♠ | | |
| | | | | | | |
| 2NT | | | 22-23 bal | 3♦/♥ trf, 3♣ SI 1 or 2 minors, 4x, two under trf SI | | |
| 3♣ | 6 (5) | | | 3♦ Asks 3crd M, 4♦ PMKC | 3♦: 3♥=3♣, 3♣=3♦, 4♦ = 3♦+3♣ | |
| 3♦ | 6 (5) | | | 4♣ PMKC | | |
| 3♥ | 6 | | | 4♣ PMKC | | |
| 3♠ | 6 | | | 4♣ PMKC, 4♦ CoG ♥ or ♠ | | |
| 3NT | X | | Good 4M opening | 4♣ Strong slamtry, 4♦ Weak slamtry, 4♥ P/C | HIGH LEVEL BIDDING | |
| 4♣ | | | PRE | | RKC 1430, Optional RKC in some auctions | |
| 4♦ | | | PRE | | Exclusion (0314), DOPE, PMKC | |
| 4♥ | | | Wide range | 4♣ = nat, 5m cuebid | Mixed cues, Last Train, NonSerious NT in unlim auctions | |
| 4♠ | | | Wide range | | 4♣ in some competitive auctions sets our Major with SI | |
| 4NT | X | | Good 5m opening about 9-10 tricks | | Dbl invites to bid in some situations | |

Defensive and Competitive Bidding

Overcalls (Style; Responses; Reopening)

1-level: Light 2-level: Sound

Responses: Without jump constructive, with jump forcing (SPL after 2-level overcall and also SPL when a passed responder jumps in a new suit after a 1-/2- level overcall). Jump in opener's suit at 3-level is a Mixed raise. Double jumps are Splinters. Cue-bid is a Good raise with fit for overcaller's suit.

After 1M overcall, 2NT in competition is 4+card support (3+ if no space) and INV+.

1 NT overcall (2ND/4TH; Responses; Reopening)

15-18 hcp 2nd seat and 12-16 hcp 4th seat. Same responses as after opening 1NT for 2nd seat, range enquiry Stayman for 4th seat.

Jump Overcalls (Style; Responses; Unusual NT)

1-Suit: Light jump overcalls, but NOT terrible red vs. green

2-Suit: 2NT = Two lowest suits (5+-5+) weak/strong

Reopen: 11-13 HCP, 6+ card suit

(1♥)-p-(2♥)-2NT=Both m

(1♠)-p-(2♠)-2NT=Two suits (5+-5+)

Direct and Jump Cue Bids (Style; Responses)

Over 1♣: NAT if 2+ (2♦ = 5+-5+ M), 5-5 M if 3+ (2♦ = Weak)

Over 1♦: Both Majors (5+-5+)

Over M: Other Major + m (5+-5+)

Jump cue-bid: Asks for stopper 1♦/1M, ♠+♦ (5+-5+) over 1♣.

VS. NT (vs. Strong/Weak; Reopen: PH)

2♣ = Both Majors

2♦ = ♥ OR ♣, competitive overcall (max 11-ish HCP)

2♥ = ♥, constructive overcall (12-14-ish HCP)

2♠ = ♣, constructive overcall (12-14-ish HCP)

2NT = Both minors OR GF with any 2-suiter

4th seat and after initial pass vs Strong: Meckwell version

vs Weak NT (max 15): Double = Same range+, 2♣ = Both M,

2♦ = One major, max 11-ish HCP, 2M = NAT, 12-14-ish HCP

VS. Preempts (Doubles; Cue bids; Jumps; NT bids)

Take-out DBL

(2x)-DBL => Transfer Lebensohl from 2NT

Pass-(2x)-DBL => Lebensohl

Cue-bid: Asks for stopper

Jump in m: That minor + other Major (5+-5+)

Over 3M: That minor + other Major (5+-5+)

VS. Artificial Strong Openings

vs. strong 1♣: DBL = ♦ OR Both M, 1♦ = ♥ OR ♠+♣, 1♥ = ♣ OR Both m, 1♠ = ♣ OR ♥+♦, 1NT = ♠+♦ OR ♥+♣.

2♣ = At least 5-5 Majors, constructive, 2NT = Both m

vs. strong 2♣: DBL = M (5+-5+), 2NT = m (5+-5+)

Over Opponents' take out double

Rdbl: 9+ HCP, **Of 1m:** Fit-jump in M, jump in the other minor is 9+ with fit for opener. **Of 1M:** Transfers from 1NT, Mini-Splinter. **Of 2M:** Transfers from 2NT.

Leads and Signals

Opening Leads Style

| | Lead | In Partner's Suit |
|--------|--|----------------------------------|
| Suit | 3 rd /5 th | 3 rd /5 th |
| NT | ATT (possible 3 rd /5 th) | 3 rd /5 th |
| Subseq | Attitude | |

Leads

| Lead | Vs. Suit | Vs. NT |
|-------|-------------------------|----------------------------|
| Ace | AKx(x) | AK(x) |
| King | AK, KQ(x) | KQ(x), AKQ(x), AKJ10(x) |
| Queen | QJ(x) (J possible lead) | QJ(x), HQJx(x), KQ109(x) |
| Jack | J10(x), KJ10(x) | J10(x), HJ10(x), QJ98(x) |
| 10 | 109(x), H109(x) | 109(x), H109(x) |
| 9 | 9x, (H109x own suit) | 9x, J98(x), Q98(x), A98(x) |
| Hi-x | Even number | xx, xxx, xxxx(x), 98x(x) |

Signals in order of priority

| | Partners lead | Declarer | Discarding |
|-----------------|---------------|----------|--------------|
| Suit: | Encrg/Disrcg | S/P | Encrg/Disrcg |
| 2 nd | S/P | Count | Count |
| 3 rd | Count | | S/P |
| NT: | Encrg/Disrcg | Smith | Encrg/Disrcg |
| 2 nd | S/P | S/P | Count |
| 3 rd | Count | Count | S/P |

Signals (including Trump's):

Hi-Low = Disrcg/Even number, Low-Hi = Encrg/Odd number

Smith (NT): Hi-Low likes the lead from both.

S/P in trumps (could be STD count when ruffing).

Trump Echo when possible ruff.

Doubles

Takeout Doubles (Style; Responses; Reopening)

Light style, also reopenings

Special, Art and Comp Dbl/Rdbl's

Neg., Responsive, Support DBL through 2♥, Competitive DBL
 1♣ - (1♦) - DBL shows 4+♥, 1m - (1♥) - DBL shows 4+♠,
 1m - (1♠) - DBL strongly suggests at least 4♥.
 Lightner doubles vs games and slams.

System Card



Category: Green

NCBO/team:
Norway

Event:
EC 2022

Players

Christian Bakke Boye Brogeland

System Summary

General Approach and Style

Natural (5+♣, 5+♥, 4+♦, 2+♠). Transfer responses to 1♣

Light 3rd hand openings, light lead directing bids/doubles

Light preempts green vs. red

1NT Openings: 15-17 HCP (good14/bad18/5M/6m/single/5422)

2-over-1 Responses: GF

Special bids that may require defence

2vii-0 7 HCP 6c M (may be 5 NV) OR 24+NT OR 4-4-4-1, GF

2♥: Good weak 2, 8-11 HCP, 6vi

2♣: Good weak 2, 8-11 HCP, 6iv

1♣-2vii 6vii 0-9 HCP OR 4-4-4-1, INV+ with short iv

1♣-2vi=6♣, 0-9 HCP OR 4-4-4-1, INV+ with short vi

1♣-2♣=5-5 m, 0-9 HCP OR 5-5 m, GF

(1♣) - 3♣=♣+vii(5+-5+)

Special forcing pass sequences

Important notes that don't fit

After opponents overcall

1♣ - (1♦) - 1♣ = Denies 4♥ and 4♣

1m - (1♥) - 1♣ = Denies 4♣ unless strong with ♦ + ♣

Switch bids at the 2-level when two or three suits are available.

1♣ - (1♦) - 2♣=4-4 M, 6-11 HCP

1♣ - (1M) - 2♣=5+♦, 9+ HCP

1♣ - (1♦) - 2♦=6+♥, INV+, but inverted m if passed originally.

1m - (1♥) - 2♥=6+♣, INV+, but inverted m if passed originally. 1m - (1♥) - 2♣=Inverted m, but fit-jump if passed originally.

xy-NT/xyz: 2♣=s/o in ♦ OR INV, 2♦=GF, PH: 2♣ xyz, 2♦ NAT

Nilands slinkningar when 1NT opening/dir. overcall is doubled.

Psychics

Can occur

| Opening | Art | Min. # | Neg. D. thru | Description | Responses | Subsequent Auction | Passed Hand Bidding |
|---------|-----|--------|--------------|---|---|---|---|
| 1♣ | | 2 | 4♠ | 10-22 HCP, 2+♣ May have 2 cards ♣ and 4 cards ♦ (4-3)-4-2 (can choose). Opens 1♦ with (4-2)-4-3. Can choose 1♣ or 1♦ with 4-4 in the minors. | 1♦=4+ ♥, 1♥=4+ ♠, 1♠=No M unless GF ♦ + M, 2♣=INVERTED m [Note 1], 2♦=6♥ 0-9 HCP OR 4-4-4-1, INV+ with short ♠, 2♥=6 ♠, 0-9 HCP OR 4-4-4-1, INV+ with short ♥, 2♦=5-5 m, 0-9 HCP OR 5-5 m GF, 1NT=11-12 HCP, 2NT=13-15 OR 19-20 w/3-3-(3-4), 3♣=5-9 HCP, 3♦=PRE, 3M/4♦=void w/5+♣, 3NT=16-18, 3-3-(3-4) | Accepts TRF with 3 card support (may jump to 2NT with 18-19NT) [Note 2]. Jumps with 4-card and good BAL 12-14 or shape. Reverse [Note 4], INV: 1♣-2♣, 2♦=GF various hands, 2M=NATish, GF, 2NT = 11-14 with 2/3 ♣ Jumps=SPL. 11-14 HCP | TRF at the 1-level 1♣-2♣= 6-9, 5+♣ 1♣-2♦= 9+, 5+♣ 2M = Splinter, 8-11 |
| 1♦ | | 4 | 4♠ | 10-22 HCP, 4+♦ Opens 1♦ with (4-2)-4-3. Can choose 1♣ or 1♦ with 4-4 in the minors and (4-3)-4-2. | 2♦=INVERTED m [Note 1], 2♥=6♥ 0-9 HCP, 2♠=6♦ 0-9 HCP, 2NT=INV, 3♣=4+♦, 6♦ 9 HCP, 3♦=PRE not INV vs 18-19 NT, 3M=void, 3NT=13-15 w/3-3-(3-4), 4♣=void | Similar as for 1♣ | 1♦- 2♦= 6-9, 4+♦ 1♦- 3♣= 9+, 4+♦ 2M = Splinter, 8-11 |
| 1♥ | | 5 | 4♠ | 10-22 HCP, 5+♥ | 1NT=6-12 HCP NF, 2m=GF, 2♥=NAT, 2♠= 6♦ 0-9 HCP, 2NT=4+♥ GF, 3♣=3+♥ INV, 3♦= Mixed raise (6-8 HCP), 3♥=PRE, 3♠=Unspecified SHORT 10-12 HCP, 3N=Void in spades, 4L=Void | 1♥-2NT, 3x=NAT, not MIN 1♥-2NT, 3x-3♥=Asks for singleton 1♥-2NT, 3x-3♥-3y/4x=Singleton Gazzilli after 1♥-1♠ and 1♥-1NT [Note 3] | 1♥-2♣ = 3+♥, 7+-11 1♥-2♠ = Both m 1♥-2NT = 4+♥, INV+ 1♥-3♣ = NAT, INV 1♥-3♦ = Mixed Raise |
| 1♠ | | 5 | 4♠ | 10-22 HCP, 5+♠ | 1NT=6-12 HCP NF, 2m=GF, 2♥=GF, 2♠=NAT 2NT=4+♠ GF, 3♣=3+♠ INV, 3♦= Mixed raise (6-8 HCP), 3♥=NAT INV, 3♠=PRE, 3NT=Unspecified SHORT 10-12 HCP, 1♠-4m/4♥=Void | Similar Jacoby responses as for 1♥ Gazzilli after 1♠-1NT [Note 3] | 1♠-2♣ = 3+♠, 7+-11 1♠-2NT = 4+♠, INV+ 1♠-3♣ = NAT, INV 1♠-3♦ = Mixed Raise |
| 1NT | | | 4♠ | 15-17 HCP (good 14, bad 18) May have 5M, 6m, 5-4-2-2 and singleton [Note 5] | 2♣=Stayman, 2♦/2♥=TRF, 2♠=INV OR ♣, 2NT=♦ any OR mm weak, 3♣=Puppet-Stayman, 3♦= 5-5 m GF, 3M=Singleton GF (may have 4♠, denies 4♥), 4♣= S/T 4-3-3-3 or 5-4-2-2, 4♦/4♥=TRF, 4♣=5♣ S/T, 4NT=5♦ S/T | 1NT-2♣, 2♦-2♥=pick a M; pass with equal length. 1NT-2♣, 2♦/2♥-2♣=5+♠ INV 1NT-3♣-3♦ (normal response without 5M) | In competition: 1NT-(2x) => Transfer Lebensohl from 2NT |
| 2♣ | ✓ | | | Strong, HCP (22-23 BAL) OR tricks (8,5+) | 2♦=Weak OR waiting, 2M=5+ good suit, 6+ HCP, 2NT=5+♣, 6+ HCP, 3♣=5+♦, 6+HCP, 3♦=5-5 m, 6+ HCP, 3M=Short M (4-1)-4-4, 6+ HCP, 3NT=Solid suit | 2♣-2♦, 2M=F1, 3m=GF, 3♥=4♥-5+♦, 3♠=4♣-5+♦, 2♣-2♦-2M-3♣= 2 nd negative, can stop in 3M. | |
| 2♦ | ✓ | | | 0-7 HCP 6cM (may be 5 NV) OR 24+NT OR 4-4-4-1 GF [Note 6] | 2♥/2♠=P/C, 2NT=Ask, 3♣/3♦=To play, 3♥=P/C (to 3♠), 3♣=5+-2+ M, ask M length, 4♣=Ask for TRF, 4♦=S/T m(s) | 2♦-2NT, 3♣=MIN ♥, 3♦=MIN ♠, 3♥=MAX ♠, 3♣=MAX ♥ | |
| 2♥ | | 6 | | Good weak 2, 6♥, 8-11 HCP, but not solid suit [Note 7] | 2♣=F1, 2NT=Ask for shortage/strength/6-4, 3m=GF, 3♥=PRE, 3♠=INV, 4♣=SPL, 4♦=SPL, 4NT=BW (4 aces) | 2♥-2NT, 3♣=6-4 hand any side suit, 3♦= Shortage in a m GF, 3♥=MIN, 3♠=Shortage 3NT=MAX no shortage, 2♥-2NT-4♣, 4♦=Void | 4 th : 11-13 HCP, 6+♥ |
| 2♠ | | 6 | | Good weak 2, 6♠, 8-11 HCP, but not solid suit [Note 7] | 2NT=Ask for shortage/strength/6-4, 3x=GF, 3♣=PRE, 4♣=SPL, 4♦=SPL, 4♥=To play, 4NT=BW (4 aces) | 2♣-2NT, 3♣=6-4 hand any side suit, 3♦= Shortage in a m, 3♥=Short, 3♠=MIN, 3NT=MAX no shortage, 2♣-2NT-4♣, 4♦, 4♥=Void | 4 th : 11-13 HCP, 6+♠ |
| 2NT | | | 4♠ | 20-21 HCP (good 19, bad 22) | 3♣=PuppetSTAY, 3♦/3♥=TRF, 3♣=4+4+ minors 2NT-4♣/4♦/4♥/4♣=Slam try with ♥/♠/♣/♦ | 2NT-3♣, 3♦=At least one 4M, 3♥=Denies 4/5M, 3♣=5♣, 3NT=5♥ | |
| 3x | | 6 | | PRE, ACC to VUL | 3♣-3♦ asks for 3♥, 3m-3M=NAT GF, but COMP after DBL, 3♦/3M-4♣ and 3♣-4♦= Poor Man's BW, 3M-4♦=Slam try | | |
| 3NT | ✓ | | | Solid major, no ace outside | 4m=Cuebid, 4M=P/C; 4NT=Asks for length | High Level Bidding | |
| 4♣ | ✓ | | | PRE, ACC to VUL | 4♦=Slam try with clubs, 4M=To play, 4NT=RKCB | Roman Key Card Blackwood (RKCB) | |
| 4♦ | ✓ | | | PRE, ACC to VUL | 4M=To play, 4NT=RKCB, 5♣=Slam try with diamonds | Exclusion RKCB, DOPI/ROPI/DEPO | |
| 4♥ | | 6 | | PRE, ACC to VUL | 4♣=To play, 4NT=RKCB, 5m=Cuebid | 5NT is frequently pick a slam | |
| 4♠ | | 6 | | PRE, ACC to VUL | 4NT=RKCB, 5m=Cuebid, 5♥=To play | Splinter bids | |
| 4NT | ✓ | | | Asks for specific aces | 5♣=0 Ace, 5NT=2 Aces, 5♦/5♥/5♣/6♣=That Ace | Cuebids (Italian style), 1 st round control 6-level, last train cuebids | |

Notes for Christian Bakke – Boye Brogeland, Norway

Note 1: Inverted minor

1♣ - 2♣ (10+)

- 2♦ = Natural, GF / 13-14 (Bal) with 4+♣/ 18-19 Bal/15+ with shortness ♦/M, GF
- 2M = Natural, GF (no shortage)
- 2NT = 11-14, 2-3 ♣
- 3♣ = 11-12, 4+♣
- 3♦/ ♥/ ♠ = 11-14, Shortness, GF
- 3NT = 18-19, double stopper in all suits

1♣ - 2♣

2♦ - 2♥ = relay

- 2♠ = 13-14 (Bal) with 4+♣
- 2NT = 18-19, 4+♣
- 3♣ = 2245
- 3♦ = 15+, Shortness
- 3M = 15+, Shortness
- 3NT = 18-19, 2-3 ♣, not double stopper in all suits

1♦ - 2♦ (10+)

- 2♥ = Natural, GF / 13-14 (Bal) with 4+♦/ 5-4 minor / 18-19 Bal
- 2♠ = Natural, GF (no shortage)
- 2NT = 11-14
- 3♣ = 11+, Shortness, GF
- 3♦ = 11-12, not suitable to bid 2NT
- 3M = 11-14, Shortness, GF
- 3NT = 18-19, double stopper in all suits

1♦ - 2♦

2♥ - 2♠

- 2NT = 18-19 NOT 3343 (would have opened 1♣)
- 3♣ = 13-14 bal, 4+♦
- 3♦ = 2=4=5=2, GF
- 3M = 15+, Shortness
- 3NT = 2=2=5=4

Bidding a major from the responder after inverted minor shows a singleton, 11-14 if directly instead of using the relay (followed by bidding a major shows a singleton and 15+).

Note 2: Transfers after 2NT rebid

1m - 1y

2NT

- Transfers on 3-level. Jumps to 4-level are Splinter with own suit.
 - Transfer to 3♦ is always accepted
 - Transfer to responder's suit is accepted with 3 cards over 1♦ OR Hx or better over 1♣.
 - 1♣ - 1♥ - 2NT - 3♦: 3♥ is 4 cards, 3♠ is 3 cards OR Hx
 - 1♣ - 1♠ - 2NT - 3♠: Both minors, searching for the best game OR may be stronger

Note 3: Gazzilli

1♥ - 1♠

2♣ = Clubs 11-15 HCP or 16+ HCP unspecified distribution

- 2♦ = 8+ HCP
- 2♥ = Natural, max 7 HCP
- 2♠ = Natural, INV
- 2NT = Natural, INV

1♥ - 1NT

2♣ = Clubs 11-15 HCP or 16+ HCP unspecified distribution

- 2♦ = 8+ HCP
- 2♥ = Natural, max 7 HCP
- 2♠ = Both minors (possibly longer clubs), max 7 HCP
- 2NT = Both minors (longer diamonds), max 7 HCP

1♠ - 1NT

2♣ = Clubs 11-15 HCP or 16+ HCP unspecified distribution

- 2♦ = 8+ HCP
- 2♥ = Natural, max 7 HCP
- 2♠ = Natural, max 7 HCP
- 2NT = Both minors, max 7 HCP
- 3♣ = Natural, max 7 HCP
- 3♦ = Natural, max 7 HCP

1♥ - 1♠

- 2♣ = Clubs 11-15 HCP or 16+ HCP unspecified distribution
- 2♦ = 5-4+, 11-15 HCP
- 2♥ = 12-15 HCP
- 2♠ = 11-14 HCP
- 2NT = 5-5 in hearts and a minor, GF
- 3♣ = 5-5, INV
- 3♦ = 5-5, INV
- 3♥ = Good suit, INV
- 3♠ = Natural, INV
- 3NT = Best hand with spade support (Axxxx in spades may be enough for slam)
- 4♣ = Splinter
- 4♦ = Splinter
- 4♥ = Natural
- 4♠ = 4522

1♥ - 1NT

- 2♠ = Natural, 17+ HCP
- 2NT = 5-5 in hearts and a minor, GF
- 3♣ = 5-5, INV
- 3♦ = 5-5, INV
- 3♥ = Good suit, INV
- 3♠ = Void
- 3NT = Solid hearts, choice of games
- 4♣ = Void
- 4♦ = Void

1♠ - 1NT

- 2NT = 5-5 in spades and another suit, GF
- 3♣ = 5-5, INV
- 3♦ = 5-5, INV
- 3♥ = 5-5, INV
- 3♠ = Good suit, INV
- 3NT = Solid spades, choice of games
- 4♣ = Void
- 4♦ = Void
- 4♥ = Void

Note 4: Reverse

Reverse on 2-level after 1 over 1

After 1 over 1, and opener reverses, *the cheapest bid of 4th suit at the 2-level and 3 in the opener's first suit will be negative*. Rebid of own suit on 2-level is F1, on 3-level GF with a good suit. After rebid of own suit on 2-level, responder may pass 2NT and 3 in opener's first suit, but if responder follows up with 3 in partner's suit, it will be game forcing. If responder supports the second suit, both responder's first suit and the opening suit will be natural (didn't have 4 card in the reverse suit).

1♣ - 1♦ (transfer)

2♦

- 2♥ = 5+♥, F1
- 2♠ = Negative. Normally to stop in 2NT or 3♣
- 2NT = Natural GF, may have some club support
- 3♣ = Club support, GF
- 3♦ = 4+♦, GF
- 3♥ = Natural GF with a good suit (maximum one loser opposite singleton)
- 3♠ = Splinter with diamonds as trump
- 4♣ = Good club support, slammish

Reverse after 1x - 1NT

After 1m - 1NT - 2♥: 2♠ is negative (minimum, asks for 2NT), other bids are GF.

After 1m - 1NT - 2♠: 2NT is GF, other bids are NF.

After 1♥ - 1NT - 2♠: 2NT is GF, other bids are NF.

Note 5: Opening 1NT

Opening 1NT shows 15-17 (good 14/bad 18). May be semi-balanced (if tricky rebid).

1.1 Responses to 1NT

- 2♣: Stayman
- 2♦: Transfer to ♥
- 2♥: Transfer to ♠
- 2♠: Invitational OR ♣
- 2NT: ♦ OR both minors and weak
- 3♣: Puppet-Stayman
- 3♦: Both minors, game forcing
- 3♥: Shortness (may have 4 card ♠)
- 3♠: Shortness (denies 4 card ♥)
- 4♣: Slam try with 2-2-5-4 (5-4 in the minors)
- 4♦: Transfer to 4♥
- 4♥: Transfer to 4♠
- 4♠: Slam try with 3334
- 4NT: Slam try with 3343
- 5NT: Quantitative to 7NT

Note 6: Opening 2♦ Multi

- 0-7 HCP with a 6-card major (may have 5-card especially green vs red) OR a strong NT (24+), GF OR 4-4-4-1, GF

Responses:

- 2♥ = Pass/correct
- 2♠ = Pass/correct (opener bids 3♣ with ♥ and min, 3♦ with ♥ and max)
- 2NT = F1
 - 3♣ = Minimum with ♥ (or 4414) → 3♦ shows game interest
 - 3♦ = Minimum with ♠ (or 4441) → 3♥ shows game interest
 - 3♥ = Maximum with ♠ (or 1444) → 3♠ asks for shortage
 - 3♠ = Maximum with ♥ (or 4144) → 4♣ asks for shortage
 - 3NT = 24-25
 - 4NT = 26-27
- 3♣ = To play (further bidding only with support and max)
- 3♦ = To play (further bidding only with support and max)
- 3♥ = Pass OR correct
- 3♠ = Asks for major length (at least 5-2 in the majors)
- 4♣ = Asks for transfer to opener's major
- 4♦ = Slam try with minor(s)
- 4♥ = Natural, to play
- 4♠ = Natural, to play

If opener is strong:

2♦ - 2♥

| | |
|-----|---------------|
| 2NT | = 24+ HCP, GF |
| 3♣ | = 4=4=1=4, GF |
| 3♦ | = 4=4=4=1, GF |
| 3♥ | = 1=4=4=4, GF |
| 3♠ | = 4=1=4=4, GF |

2♦ - 2♠

| | |
|-----|-----------------------------|
| 2NT | = 24+ HCP, GF |
| 3♣ | = ♥, not maximum OR 4=4=1=4 |
| 3♦ | = ♥, maximum OR 4=4=4=1 |
| 3♥ | = 1=4=4=4, GF |
| 3♠ | = 4=1=4=4, GF |

Note 7: Opening 2M

8-11 HCP with 6-card major, but not a solid suit

Responses:

- 2♠ = Natural, forcing one round (2NT, 3♥ and 3♠ from opener may be passed)
- 2NT = Asks for shortage, strength and side suit
- 3♣ = Natural, GF
- 3♦ = Natural, GF
- 3♥ = Natural, GF (preempt over 2♥)
- 3♠ = Preempt (INV with spades over 2♥)
- 3NT = To play (2NT followed by 3NT gives opener an option to pull to 4M)
- 4♣ = Splinter
- 4♦ = Splinter
- 4M = To play, no forcing pass

2♥ - 2NT

- 3♣ = 6-4 → 3♦ ask → 3♥ = ♣, 3♠ = ♦, 3NT = ♠
- 3♦ = Shortage in a minor → 3♥ ask
- 3♥ = Minimum with no shortage
- 3♠ = Shortage in ♠
- 3NT = Maximum with no shortage
- 4♣ = Void
- 4♦ = Void
- 4♥ = Void in ♠

2♠ - 2NT

- 3♣ = 6-4 → 3♦ ask → 3♥ = ♣, 3♠ = ♦, 3NT = ♥
- 3♦ = Shortage in a minor → 3♥ ask
- 3♥ = Shortage in ♥
- 3♠ = Minimum with no shortage
- 3NT = Maximum with no shortage
- 4♣ = Void
- 4♦ = Void
- 4♥ = Void, not minimum
- 4♠ = Void in ♥, minimum

If opponents DBL 2M, we use transfers from 2NT. Transfer to a minor may be lead directing. Transfer to 3 in the major is a good raise (INV+). RDBL shows interest in penalty doubles OR could be competitive/tactical.

If opponents bid 2♠, system is on, except that 3 in a minor becomes constructive. DBL of overcalls is penalty.

Defensive and Competitive Bidding

Overcalls (Style; Responses; Reopening)

1 - level: 5-17hp

2 - level: Sound

1 NT overcall (2ND/4TH; Responses; Reopening)

1NT = 15-18

Jump Overcalls (Style; Responses; Unusual NT)

2M = 4 card suit and 5+m (normally club) 11-16

2NT=two lowest suits vs 1m (5+-5+), both minor if ♣=2+, 2 highest suits vs 1M opening

3♣ = 2-suiter

Reopen: 11-14 HCP, 6+

Direct and Jump Cue Bids (Style; Responses)

Over 1♣: NAT if 2+ (2♦ = 5+-5+ M), 5-5 M if 3+ (2♦ = Weak)

Over 1♦: Both Majors (5+-5+)

Over M: Other Major + ♣ (5+-5+)

Jump cue-bid: 2-suiter

VS. NT (vs. Strong/Weak; Reopen: PH)

Dbl = equal strength

2♣ = both major

2♦ = 5+ ♥ or ♦

2♥ = 4(5)♥ + 5+minor

2♠ = 4(5)♠ + 5+minor

2NT = both minor or strong 2-suiter

VS. Preempts (Doubles; Cue bids; Jumps; NT bids)

X=t/o

2NT = 15-18

VS. Artificial Strong Openings

vs 1♣: X= majors, 1NT= minors, 2NT55+m

vs 2♣/2♦: X=both M, 2NT=both m

Over Opponents' take out double

XX = 10+hp

System on, some transfers

Leads and Signals

Opening Leads Style

| | Lead | In Partner's Suit |
|--------|----------------------------------|----------------------------------|
| Suit | 3 rd -5 th | 3 rd -5 th |
| NT | 3 rd -5 th | 3 rd -5 th |
| Subseq | Low = enc | |

Leads

| Lead | Vs. Suit | Vs. NT |
|-------|---------------------|------------------------------|
| Ace | AKx/AKxx(x) | AK/AKx/AKxx(x) |
| King | AK/KQ/KQJ(x)/KQT(x) | KQ/KQJ(x)/KQT(x) |
| Queen | AQJ(x)/QJ(x)/QJT(x) | AQJ(x)/QJ(x)/KQ109(x)/KQJ(x) |
| Jack | HJT(x)/JT(x) | HJT(x)/JT(x) |
| 10 | HT9x/AQT(x)/T9x | HT9x/AQT9(x)/T9x(x) |
| 9 | KJ98/9/9x | HH98/9x |
| X | Hxxx/ xxx(x), xx | Hxxx(x)/HT9x, xxx(x) |

Signals in order of priority

| | Partners lead | Declarer | Discarding |
|-----------------|-------------------------|-------------------------|-------------------------|
| Suit: | Low = enc | Low = 3/5 th | Low = enc |
| 2 nd | Low = 3/5 th | Lavinthal | Low = 3/5 th |
| 3 rd | Lavinthal | | Lavinthal |
| NT: | Low = enc | Smith | Low = enc |
| 2 nd | Low = 3/5 th | Low = 3/5 th | Low = 3/5 th |
| 3 rd | Lavinthal | Lavinthal | Lavinthal |

Signals (including Trump's): Smith: high = enc

Doubles

Takeout Doubles (Style; Responses; Reopening)

Light

Special, Art and Comp Dbl/Rdbl's

Support dbl/rdbl



WBF

System
Card



System:

Players

Tor Eivind Grude Geir Helgemo

System Summary

General Approach and Style

Nat, 5533

(14+)15-17NT

Usually sound openings/preempts, but green vs red might be very light

Special bids that may require defence

3♣ overcall is 2-suiter (may be non forcing)

Special forcing pass sequences

Some places

Important notes that don't fit

2-way checkback stayman

Psychics

Rare

| Opening | Art | Min. # | Neg. D. through | Description | Responses | Subsequent Auction | Passed Hand Bidding |
|---------|-----|--------|-----------------|--|---|--|--------------------------|
| 1♣ | | 3 | 4♥ | 3+♣, 11-22hp | 2♣= inverted minor inv+, 2♦=5♥ and 4♣ 4-9hp, 2♥/2♦= 6-card, 3-8 hep, 3♣ = preempt in ♣, | | |
| | | 3 | 4♥ | 3+♦ (4432) 11-22 hp | 1♥/1♦/1NT = nat, 2♣ = GF nat, 2♦ = inverted minor inv+, 2♥/2♦= 6-card, 3-8 hp, 2NT = Nat inv, 3♣=nat inv, 3♦ = preempt in ♦ | | |
| 1♥ | | 5 | 4♦ | 5+♥ 11-21hp | 2/1 = GF, 2♣=4-8 6♣, 2NT= GF Jacoby, 3♣ = nat inv, 3♦ =nat inv, 3♥ = inv | | 2♣ = 8-11 3+♥, 2♦= 5♦+2♥ |
| 1♦ | | 5 | 4♦ | 5+♦ 11-21hp | 2/1 = GF, 2NT = GF Jacoby, 3♣ = nat inv, 3♦ = nat inv, 3♥ = nat inv, 3♣ = inv | | 2♣ = 8-11 3+♦, 2♦= 5♦+2♦ |
| 1 NT | | | 4♦ | (14)15-17NT (5M/6m/5422, rarely sing) | Stayman/transfer, 2♣ = ask minors or weak ♦, 2NT = 6+♣, 3x=singleton | | |
| 2♣ | X | 0 | | 22-23NT or strong unbalanced | 2♦ = waiting bid, 2♥ = 5+♥ 5+hp, 2♣ = 5+♣ + 5+hp | | |
| 2♦ | X | 0 | | 6(5)♦ 5-9HP | 2♥/♣ = not forcing, 2NT = Asking short, 3♣ =asking points and suit | | |
| 2♥ | X | 5 | | 6(5)♥ 5-9HP | 2♣ = not forcing, 2NT = Asking short, 3♣ =asking points and suit | | |
| 2♣ | X | 5 | | 6(5)♣ 5-9HP | 2NT = Asking short, 3♣ =asking points and suit | | |
| 2 NT | | | | 20-21 bal | Puppet stayman and transfers | Slam Conventions | |
| 3x | | 6 | | PRE, ACC to VUL | | (Mini)-Splinter Italian Cue-bids Jacoby RKCB (0314) DOPI/ROPI (but xx on 4nt is to play) | |
| 3NT | X | | | Solid major | 4♣=p/c, 4♦=Asks for control | | |
| 4♣,♦ | X | 6 | | PRE | | | |
| 4♥,♣ | X | 6 | | To play | | | |
| 4NT | | | | Asking for specific aces | 5♣=0, 5♦/♥/♣= that ace, 5NT=2 aces 6♣ = ace of ♣, | | |

Defensive and Competitive Bidding

Overcalls (Style; Responses; Reopening)

1-level overcalls may be light (especially NV)
 Overcalls at the 2-level are normally sound.
 After an overcall, a new suit at the 1- and 3-level are F1, a new suit at the 2-level are NF. After an overcall, a cuebid does not promise support for partner. Same principles after a reopening.
 After 1M overcall, 2NT in competition is 4+ supp and inv+

1 NT-overcall (2./4.; Answers; Reopening)

15-18 hcp in all hands.
 Same responses as after 1NT-opening.

Jump Overcalls (Style; Responses; Unusual NT)

WJS at the 2-level (After 2+1♦-opening, 2♦ shows M's)
 Constructive jump-shifts at the 3-level (**red** vs **green**) in 2nd hand
 Unusual NT shows 2 lowest with jump

Direct and Jump Cue Bids (Style; Responses)

Cuebid of a minor (3+) shows both majors
 Cuebid of a major shows opposit major + ♠
 Jumpcuebid asks for stopper

VS. NT (vs. Strong/Weak; Reopen: PH)

VS weak NT (12-14 or weaker):

Dbl = takeout
 2♦ = Majors, 2♦ = Multi (13+hcp)
 2♥ = 5c+♥, 8-12 hcp, 2♠ = 5c+♠, 8-12 hcp
 2NT = Both minors or strong 2-suiter, 3m = Constructive

VS strong NT in direct seat (13-15 or stronger):

Dbl = equal strength +
 2♦ = majors, 2♦ = Multi
 2♥/♠ = 4(5)c + longer minor, 2NT = both minors or strong 2-suiter
VS NT after pass or VS strong NT in 4.seat:
 Dbl = one-suiter, 2♦ = ♠ + higher suit, 2♦ = ♦ + M
 2♥ = majors, 2♠ = ♠, 2NT = strong 2-suiter

VS. Preempts (Doubles; Cue bids; Jumps; NT bids)

Generally: Dbl = takeout, 2NT = 15-18
 VS Ekren: Dbl = penaltyinterest, 2♦ = T/O in minors

Leaping Micheals VS 2x, 3♣ og 3♦.

VS. Artificial Strong Openings

VS strong 1♦: Yeslek at 1-level, double = ♦ or both majors

VS strong 2♦: Yeslek at 2-level, double = ♦ or both majors

Over Opponents' take out double

Rdbl = 10+/penalty interest
 Transfers from 1NT after 1M – (dbl)

Leads and Signals

Opening Leads Style

| | Lead | In Partner's Suit |
|--------|----------------------------------|---|
| Suit | 3rd/5th (4th from 6c) | 3rd/5th (4th from 6c) 3rd from inner seq |
| NT | ATT | 3rd/5th (3rd from inner seq) |
| Subseq | Mostly attitude (3rd/5th if not) | |

Leads

| Card | VS suit | VS NT |
|-------|--------------|-----------------------------|
| Ace | AKx(x) | AK(x) |
| King | AK/KQ(x) | KQ(x)/KQJ(x)/KQT(x), AKQ(x) |
| Queen | AQJ(x)/QJ(x) | HQJ(x)/QJ(x)/KQT9(x) |
| Jack | HJT(x)/JT(x) | HJT(x)/JT(x) |
| 10 | HT9x/T9(x) | HT9x/T9x |
| 9 | 9(x) | H98(x), 9(x) |
| HI-X | Even number | Xx, XXx, xXXX(x) |

Signals in order of priority

| | Partners lead | Declarer | Discarding |
|---------|---|------------|------------|
| Suit: 1 | HIGH = ENC (on honour lead - low otherwise) | H/L = EVEN | LOW = ENC |
| 2 | H/L = EVEN | Lavinthal | H/L = EVEN |
| 3 | Lavinthal | | |
| NT: 1 | HIGH = ENC (on honour lead - low otherwise) | Smith | LOW = ENC |
| 2 | H/L = EVEN | H/L = EVEN | H/L = EVEN |
| 3 | Lavinthal | Lavinthal | |

Signals (trumps included): Smith: HIGH = likes from both sides, Lavinthal in trumps, H/L = odd if we show length in trumps.

Doubles

Takeout Doubles (Style; Responses; Reopening)

Normal takeout doubles, may be light with good distribution
 Cuebid after TOdbl = F1
 Equal-level-convention.

Special, Art and Comp Dbl/Rdbl's

Neg, responsive doubles, comp, supportdoubles thru 2♥, lead directing doubles – but dbl from overcaller in his suit indicates another lead.
 1♣ - (1♦) - dbl = 4+♥, 1♣ - (1♥) - dbl = 4+♦. Lighter doubles vs game/slam.



Convention card



Category: RED

NBO:
 Norway



System summary

General approach and style

Natural based system with transfers after 1♦. 2-over-1 is GF (a few exceptions) 3rd hand openings may be light.
 1♣ - 2+♦, might be balanced with 2♦3+♦.
 1♥: May be 44M, else 5+♥
 14,5-17 NT (5(6)M,6m, singleton og 5422 are allowed)
 1NT: 1st/2nd/3rd **NVsVUL**: (8)9-12(13)
 2♦, 2♥ og 2♣- openings have different meanings based on VUL.
 Preempts may be very weak NV vs VUL

Special bids that may require defense

1♣ - 1♦/1♥ = Transfer / 1♣ - 1♠ = ♦ or 6-9NT,
 1♣ - 2♦/2♥ = Transfer (weak or strong), 1♣ - 2♣ = 6-9 5+♣
 1NT 1st/2nd/3rd **NVsVUL**: (8)9-12(13)
 2♦ (*Non-vul/all red/red vs green*): Weak Multi 5/6c/weak Multi 6c/8-11 6c♦
 2♥ (*green vs red*): 4+♦ + 4+♥ 3-10 hcp
 2♣ (*green vs red*): 5+♦ + 5+m 7-11 hcp
 1M - 2♦ = Nat F1 or 3-7 hcp with 3(4)c support
 1♥ - 2♣ = any minisplinter, 1♥ - 3m = ♥-raises, 1♣ - 3♣ = minisplinter in a minor, 1♣ - 3♦ = 7-11 4c-supp or 11-12 3c-supp
 Gazilli and some transfers after overcalls/doubles.
 Constructive jump overcalls at the 3-level (**red** vs **green**) in 2nd hand

Special forcing pass sequences

Standard forcing pass sequences.

Important notes that don't fit elsewhere

The suit above the trumpsuit at the 4-level are usually used as BW. If declarer has shown exact distribution we don't give count signals, but play attitude. All hcp-ranges are approximate – we frequently up- and downgrade.

Psychics

Seldom

| Opening | Art | Min. # | Neg. X thru. | Description | Aa-Livgard Norway Open Responses | Subsequent Auction | Competative and passed hand bidding |
|---------|-----|--------|--------------|---|--|---|---|
| 1♣ | (x) | 2 | 4♥ | 2+♦ (may have longer ♦) (8) 11+ hcp Can choose opening when fitting several options. | 1♦/1♥ = 4+♥/4+♦, 1♠ = ♦ or 6-9 NT, 1NT = 10-12 hcp, 2♣ = Inv. Minor [NOTE 2], 2♦/♥ = ♥/♦ (3-7 hcp or 15+ hcp) 2♣ = 5+♦ 6-9 hcp, 2NT = 13-15/19-20 hcp, 3♣ = 5+♦ 0-5 hcp 3x = void, 3NT = 16-18 hcp [NOTE 1] | 1♣ - 1♦ - 1♥ = 3+♥, 1♣ - 1♠ - 1NT = may have singleton ♦ 1♣ - 1♦ - 2♦ = 4♦, minimum 1♣ - 1♠ - 2♦ = minorbased hand, does not promise extras X-Y-Z/NT, [NOTE 6], 1x - 1y - 2NT = 18-19 bal [NOTE 10] | PH: 1♣ - (1♦) - dbl = 4+♥, 1♣ - (1♦) - 1♠ = 4♣, 4+♥ 5♦/5NT pass - 1♣ - 2♦/♥ = 5♥/♦ + 4♣, inv |
| 1♦ | | 4(3) | 4♥ | 4+♦ (may be 3♦ rarely with 4432) (8) 11+hcp | Natural answers, 1NT = 6-11 hcp, 2M = strong, Inverted minor [NOTE 2], 2NT = 0-5 supp or bal inv, 3♣ = NAT inv, 3♦ = 6-9 hcp ♦-support 3M = void, 3NT = 13-15 bal | 1♦ - 2♦ - 3NT = 13-14 hcp X-Y-Z/NT, [NOTE 6] | PH: Pass - 1♦ - 2M = 5cM + 4c+♦ inv |
| 1♥ | | 4 | 4♦ | 5+♥ or 4(+♦)4+♥ (8) 11+hcp | 2♦ = Nat or bal, 2♦ = nat F1 or 3-7 hcp with ♥-support, 2♥ = 8-11 hcp with 3(4)♥-support, 2♣ = Minisplinter in any suit (not GF-hands) 2NT = 4c-support, GF [NOTE 9], 3♣ = 4c♥ 7-11 hcp, 3♦ = 3c♥ 11-12 hcp, 3♥ = Preemptive, 3♣/4♣/4♦ = void 11+hcp, 3NT = any void 5-10 hcp [NOTE 3] | 1♥ - 2♦ - 2♥ = Not inv vs weak raise, 1♥ - 2♦ - 2/3x = Nat inv vs weak raise, 1♥ - 2NT - 3x = nat, not minimum, 1♥ - 1♣/1NT - 2♣ = 15+ or 6+♦ 11-14 hcp, 1♥ - 1♣/1NT - 2♦ = 5(+♦) + 4+♣ 11-14 hcp 1♥ - 2♣ - 2NT = asks, 1♥ - 3♣ - 3♦ = re inv. X-Y-Z/NT, After double - [NOTE 5], Gazilli | PH: 2-way Drury, 2NT = minors Minisplinters COMP: Some switch bids, transfers after dbl |
| 1♠ | | 5 | 4♥ | 5+♣ (8) 11+hcp | 2♣ = Nat or bal, 2♦ = nat F1 or 3-7 hcp with ♣-support, 2♣ = 8-11 hcp with ♣-support, 2NT = support GF [NOTE 9] 3♣ = Minisplinter in a minor, 3♦ = 4c♣ 7-11 hcp or 3c♣ 11-12 3♥ = Minisplinter, 3♣ = preemptive, 3NT = any void 5-10 hcp 4x = void 11+ hcp [NOTE 4] | 1♣ - 2♦ - 2♣ = Not inv vs weak raise, 1♣ - 2♦ - 3x = Nat inv vs weak raise, 1♣ - 2NT - 3x = nat, not min 1♣ - 1NT - 2♣ = 15+ or 6+♣ 11-14 hcp 1♣ - 1NT - 2♣ = 5(+♣) + 4+♣ 11-14 hcp After double - [NOTE 5] [NOTE 6] Gazilli | PH: 2-way Drury, 2NT = minors Minisplinters COMP: Some switch bids, transfers after dbl |
| 1NT | | 1 | 4♥ | (14) 15-17 hcp 5M,6m, singelton, 5422. 1st/2nd/3rd NVsVUL: (8)-9-12(13) 6m, 5422 (singleton) | 2♣ = NF Stayman, 2♦/♥ = Trf, 2♣ = weak d-ton in any suit, 2NT = weak/strong, 1/2 minors, 3♣ = S-ton in a major, 3♦ = Puppet Stayman, 3M = Slamtry 4♣/4♦ = TRF [NOTE 11] 2♣ = NF Stayman, 2♦ = relay, 2M = NF, 2NT = ♣ or GF with 4/5M, 3♣ = Minors NF, 3x = To play, 4x = To play | 1NT - 2♣ - 2♦ - 2♥ = normally both majors, weak 1NT - 2♣ - 2♥ - 2NT = GF relay 1NT - 2♦ - 2♥/2♣ = ♦/♥ | |
| 2♣ | X | | | Strong unbal 22+ bal | 2♦ = Relay, 2M = Nat GF, 2NT = minor, 3m = Nat GF 3M = 4cM + 6c+♦ | 2♣ - 2♦ - 2♥ = 25+NT or nat 2♣ - 2♦ - 2♣ - 3♣ = Second negative | |
| 2♦ | X | 5 | | Green: 5cM, 3-8 hcp (can be 6c favorable) All RED: Multi, 6cM 3-8 RED VS GREEN: 6k♦ 8-11 4th: 9-13 hcp, 6c♦ | 2♥ = P/C, 2♣ = Nat, NF, 2NT = relay, 3♣ = Nat, NF 3♦ = Inv with ♥, 3♥ = P/C, 3♣ = Inv with ♠ [NOTE 12] 2♥/2♣ = P/C, 2NT = Relay, 3m = NF, 3♥ = P/C, 3♣ = Nat F1 4♣ = Asks for transfer, 4♦ = Asks suit, 2NT = singleton? | 2♦ - 2NT: 3♣ = 5c♥, 3♦ = 5c♣, 3♥ = 6c♣, 3♣ = 6c♥ | |
| 2♥ | X | 4 | | Green vs red: 4+4+Ms, 3-9 hcp Green: 4-10 hcp 6c♥ RED: 8-11 hcp 6c♥ 4th: 9-13 hcp 6c♥ | 2NT = relay, 3m = NF, 3M = pre 2NT = singelton?, 3♣ = Art F1 2NT = singelton?, 3♣ = Art F1 | 2♥ - 2NT: 3♣ = min, 3♦ = 5♣/4♣, 3♥ = 5♣/4♥, 3♣ = 5♣/5♥, 3NT = 4♣/4♥ 2♥ - 3♣ - 3♦ = Min, "bad" suit, 2♥ - 3♣ - 3♥ = Min, good suit, 2♥ - 3♣ - 3♣ = Extras, "bad" suit, 2♥ - 3♣ - 3NT = Extras, good suit | |
| 2♣ | | 0 | | Green vs red: 5♥+5m, 7-11hcp Green: 4-10 hcp 6c♣ RED: 8-11 hcp 6c♣ 4th: 9-13 hcp 6c♣ | 2NT = relay, 3♣ = P/C, 3♦ = inv in ♥ 2NT = singelton?, 3♣ = Art F1 2NT = singelton?, 3♣ = Art F1 | 2♣ - 3♣ - 3♦ = Min, "bad" suit, 2♣ - 3♣ - 3♥ = Min, good suit, 2♣ - 3♣ - 3♣ = Extras, "bad" suit, 2♣ - 3♣ - 3NT = Extras, good suit | |
| 2NT | | 1 | 4♥ | (19) 20 -21 hp 5M, 6m, singelton, 5422 | Mod Puppet Stay and transfers 3♣ = minors, 4♣ = slamtry ♥, 4♦ = slamtry ♠ 4♥ = slamtry ♣, 4♣ = slamtry ♦ | High Level Bidding | |
| 3x | | | | Preemptive, may be very weak NV vs VUL 4th: 9-13 hcp, 7c suit | 3x = F1. 3♣ - 4♦ / 3♦/♥/♦ - 4♣ = BW 3♣ - 3♦ = asks suit quality | BW: Generally, are the suit above the trumpsuit used as 0314-RKCB. If the suit above is used as BW, 4NT is a cuebid in the "missing" suit. 4NT/5♣/5♦/5NT as BW in some cases. If the answer promises 0/3 or 1/4 you'll always raise to slam with 3 or 4 aces. [NOTE 7] | |
| 3NT | | | | Solid minor 3rd/4th: To play | 4♣ = P/C, 4♦ = Asks cue, 4M = To play, 4NT = asks suit length | Cuebid – Italian style Last train | |
| 4♣,♦ | | | | Green: Preemptive Red: Good 4♥/4♣ | | DOPI/ROPI/DEPO with disturbance 5NT is frequently pick-a-slam | |
| 4♥,♣ | | | | To play | | | |
| 4NT | | | | Asks specific ace | 5♣ = no aces, 5♦/♥/♦ = ace, 5NT = 2 aces, 6♣ = ace | | |

Supplementary sheets

Terje Aa & Allan Livgård

Note 1 – responses to 1♣

- 1♦/1♥ = 4+♥/♠ - (4)5+hcp
 -> Accept transfer with 3c-support or 4c and extras.
- 1♠ = 4+♦ or 6-9 balanced. 4cM possible if 5+♦ and GF.
- 1NT = 10 – 12 balanced, no 4cM.
- 2♣ = Inverted minor
- 2♦ = 6c(+)♥, weak or strong.
 -> Accept = To play vs weak
- 2♥ = 6c(+)♠, weak or strong.
 -> Accept = To play vs weak
- 2♠ = 5+♣, 6-9 hcp
 -> 2NT = asks shortness
- 2NT = 13-15 or 19-20 bal, no 4cM.
- 3♣ = preemptive
- 3x = 5+♣, void GF
- 3NT = 16-18 bal, no 4cM.
- 4x = To play

Note 2 – inverted minor

1♣ - 2♣:

- 2♦ = 18-19 bal/shortness with 15+/6c ♣ not minimum/5422 15+
 -> 2♥ asks
- 2♠ = 5422 15+ or 16+ 6c♣
 2NT = 18-19 bal with 4+♣
 3♣ = 13-15 hcp 6+♣
 3x = shortness, 16+hcp
 3NT = 18-19 bal (2)3♣
- 2♥ = normally 11-14 bal – “no” ♥-stopper
- 2♠ = normally 11-14 bal – “no” ♠-stopper
- 2NT = 11-12 bal – normally stoppers in M
- 3♣ = minimum, unbalanced
- 3x = shortness, (11)13-15 hcp
- 3NT = 13-14 bal, normally stoppers in M

1♦ - 2♦

2♥ = 18-19 bal/shortness with 15+/6+♦ not minimum/5422 15+
2♠ asks

2NT = 5422 or 6+♦ 16+hcp
3♣/♥/♠ = shortness, 16+hcp

2♠ = normally 11-14 bal – wants partner to play NT

2NT = 11-12 bal – normally stoppers in M

3♦ = minimum, unbal

3x = shortness, (11)13-15 hcp

3NT = 13-14 bal, normally stoppers in M

Note 3 – responses to 1♥

1♠ = 4+♣, (4)5+hcp

1NT = 5-11 hcp, NF

1♥ - 1♠/1NT

2♣ = Gazilli (11-14 6+♥ or 15+ various hands)

2♣ = Nat or bal, GF except rebid 3♣

2♦ = (2)4-7 hcp with 3(4)c ♥-support – F ->2♥ or 4+♦ GF except rebid 3♦

1♥ - 2♦ - 2♥ = Not inv vs weak alternative

1♥ - 2♦ - 2♣ and up = Normally nat inv vs weak raise

2♥ = 8-11 hcp 3(4+)♥-support

2♣ = 4+♥-supp, any singelton, gametry (not GF-values)

-> 2NT asks

2NT = 4+♥-supp, GF

3♣ = 4+♥, 7-11 hcp, normally no shortness

-> 3♦ invitational

3♦ = 3c♥, 11-12 hcp

3♥ = preemptive

3♣/4♣/4♦ = 4+♥, 11+hcp void (for ♠ it is 5+hcp)

3NT = 4+♥, 5-10 hcp, void in a minor

Note 4 – responses to 1♠

1NT = 5-11 hcp, NF

1♠ - 1NT

2♣ = Gazilli (11-14 6+♣ or 15+ various hands)

2♣ = Nat or bal, GF except rebid 3♣

| | |
|----------------------|---|
| 2♦ | = (2)4-7 hcp with 3(4)c ♠-support – F ->2♠ or 4+♦ GF except rebid 3♦ |
| 1♠ - 2♦ - 2♥ | = Natural, does not promise extras |
| 1♠ - 2♦ - 2♠ | = Not inv vs weak alternative |
| 1♠ - 2♦ - 2NT and up | = Normally nat inv vs weak raise |
| 2♥ | = 5+♥, GF |
| 2♠ | = 8-11 hcp, 3(4)c♠ |
| 2NT | = 4+♠-supp, GF |
| 3♣ | = 4+♣, shortness in ♣ or ♦, game try (not GF-values) |
| 3♦ | = 4+♣ 7-11 hcp (normally no shortness) or 3c♣ 11-12 hcp -> 3♥ = invitational |
| 3♥ | = 4+♣, shortness in ♥, game try (not GF-values) |
| 3♠ | = preemptive |
| 3NT | = 4+♣, 5-10 hcp, any void |
| 4x | = 4+♣, 11+hcp, void |

Note 5 – transfers after double of 1M

We use transfers after 1M in two different cases:

1. After our 1M-opening is doubled
2. After we have overcalled 1M and next opponent doubles

| | |
|-----|--|
| 1NT | = ♣ or good raise in M (after opps opening 1♣) |
| 2♣ | = ♦ or good raise i M (after opps opening 1♦) |
| 2♦ | = ♥ or good raise i M (after opps opening 1♥) or 5-9 ♥-raise with an top honour in ♥ |
| 2♥ | = 5-9 ♥ raise without top honour in ♥ or 5-9 ♣-raise with an top honour in ♣ |
| 2♠ | = 5-9 ♣ raise without top honour in ♣ |

Note 6 – transfer/switch in competition

| | |
|-----------|---------------|
| 1♣ - (1♠) | |
| 2♦ | = 5+♥, 8+hcp |
| 2♥ | = 5+♦, 10+hcp |

| | |
|-----------|---------------|
| (1♣) - 1♠ | |
| 2♦ | = 5+♥, 8+hcp |
| 2♥ | = 5+♦, 10+hcp |

| | |
|-----------|---------------|
| 1♠ - (2♣) | |
| 2♦ | = 5+♥, 8+hcp |
| 2♥ | = 5+♦, 10 hcp |

| | |
|-----------|---------------|
| 1♦ - (2♣) | |
| 2♦ | = 5+♥, 8+hcp |
| 2♥ | = 5+♣, 8+hcp |
| 2♠ | = 4+♦, 10+hcp |

1♣ - (3♦)
 3♥ = 5+♣, inv+
 3♠ = 5+♥, GF

1♦ - (3♣)
 3♥ = 5+♣, inv+
 3♠ = 5+♥, GF

Note 7 – Blackwood

We frequently use the suit above the trump suit as 5 keycard BW. So if ♣ are trumps, 4♦ are normally BW. But there are several exceptions:

1. If the opponents have bid at the 3- or 4-level
2. After we have bypassed the original BW, 4♣ or 4NT is normally BW
3. After some strong opening, 4/5 ♣/♦ might be used as BW

If the answer is 3 or 4 aces, responder raises to slam after a «sign-off».

Note 8 – Slam system after relays

In some situations, we will find exact distribution through relays. Our slam system is then like this:

4♣ = relay to 4♦, subsequent bids slam-tries.
 4♦ = relay to 4♥, subsequent bids are sign-off.
 4x/4NT = BW with bid suit as “trumps”/lowest minor

Note 9 – Stenberg

1M – 2NT = GF with 4+-support
 3x = Natural (3+c) – not minimum
 -> 3/4x = Singleton
 -> 3M = asks shortness

 3M = Minimum

 4x = Void

If opponents interfere:

Dbl = Singleton
 Pass = Penalty interest or xx(x)
 3NT = Cuebid in opponent’s suit, slamtry
 Direct cue-bid = Void

Note 10 – transfers after 2NT rebid

1x – 1y
 2NT

 3♣ = transfer to 3♦ - always accepted. May be sign-off in responder’s suit (or ♥) or
 slamtry in ♦

 3♦ = transfer to ♥

 3♥ = transfer to ♠

 3♠ = transfer to ♣

 4x = 5-5, slamtry

Note 11 – responses to 1NT (strong)

| | |
|-----|--|
| 2♣ | = NF Stayman, does not promise a major |
| 2♦ | = Transfer to ♥ |
| 2♥ | = Transfer to ♠ |
| 2♠ | = any weak doubleton (may be singleton i ♣/♦) -> 2NT = asks |
| 2NT | = transfer to 3♣, weak with one minor or GF with both |
| 3♣ | = Singleton in a major |
| 3♦ | = Asks 5 card major |
| 3M | = Slamtry |
| 4♣ | = Transfer to ♥ |
| 4♦ | = Transfer to ♠ |
| 4M | = To play |
| 4NT | = Bal slamtry |
| 5NT | = Quantitative to 7NT |

Note 12 – responses to 2♦ (NV – 5-6c Multi)

| | |
|-------|-------------------------|
| 2♥ | = P/C |
| 2♠ | = Natural – not forcing |
| 2NT | = asks |
| 3♣ | = Natural, not forcing |
| 3♦ | = Inv+ with own ♥-suit |
| 3♥/4♥ | = P/C |
| 3♠ | = Inv with own ♠-suit |

If 2♦ is doubled – pass suggest to play 2♦, rdbl asks suit. After double – pass – pass, rdbl shows 5+♣.

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style: Responses; 1 / 2 Level; Reopening) | | |
| Natural style; 5+ cards 7-17 HCP | | |
| Drury with supp, 2D art 13+ HCP no support; NT - limit | | |
| Suit and support jumps | | |
| New suit at 1level is forcing | | |
| | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 15-17 natural, system on | | |
| In reopen position: 1NT – 10-14 at level 1 | | |
| | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| 1-suit: weak 6+ natural | | |
| 2-suits: 2D after 1C or 1D is 55+Majors weak/strong | | |
| | | |
| Reopen: | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| Michaels Cue-Bid 55+M weak/strong | | |
| Resp: P/C 2NT better, ask for second suit | | |
| Jump cuebids: ask for stopper | | |
| | | |
| VS. NT (vs. Strong/Weak; Reopening;PH) | | |
| Vs STRONG: x- 4M5m, 2C – Majors, 2D – one major, 2M – 5M+4m | | |
| On reopen: x= T/O, rest the same | | |
| Vs WEAK: x=T/O 13+ rest the same | | |
| | | |
| | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| DBL T/O | | |
| Jumps constructive, NT – limit, lebensohl | | |
| | | |
| | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♦ | | |
| vs 1C – x=Majors, 1NT minors | | |
| vs 2C – x= C, 2NT = M+m; 3C = minors, 3D = Majors | | |
| | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| After 1M – transfers at level 2 | | |
| | | |

| LEADS AND SIGNALS | | |
|--|----------------------------|--|
| OPENING LEADS STYLE | | |
| | | |
| | Lead | In Partner's Suit |
| Suit | 2dn/4th | 2dn/4th |
| NT | 2dn/4th | 2dn/4 th ; std in not agree |
| Subseq | Same, ATT | Same, ATT |
| Other: | | |
| | | |
| LEADS | | |
| | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AK+ | AK+ |
| King | AK, KQ, KQ+ | Good suit ask for count unblock |
| Queen | QJ, QJ+ | KQ+, QJ+ AQJ+ |
| Jack | J10+, HJ10 | J10+, HJ10 |
| 10 | 10x, H109+, H10x | 10x, H109+, H10x |
| 9 | 109x(+), H9x | 109x(+), H9x |
| Hi-X | xS,xSx, xSxx, HSx | xS,xSx, xSxx, HSx |
| Lo-X | xS, HxxS(+) | HxxS(+) |
| SIGNALS IN ORDER OF PRIORITY | | |
| | | |
| | Partner's Lead | Declarer's Lead |
| 1 | L= enc | Lo/hi = E |
| Suit 2 | Lo/hi=O | Count |
| 3 | S/P | |
| 1 | L= enc | Smith |
| NT 2 | ount | Lo/hi = E |
| 3 | Lav | count |
| Signals (including Trumps): lav, Smith signal against NT | | |
| Reversed Honor leads from lv. 5 | | |
| DOUBLES | | |
| | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| To doubles 12+ 3+other M or 17+ | | |
| Resp= nat, limit, opps suit 4+Minvit or GF | | |
| After opp 1C – X – pass - ? our 1D = 0-6 HCP ANY | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| | | |
| | Negative | |
| | Transfers in competitive | |
| | Responsive | |
| | Max, invitational | |
| | Support | |
| | Lightners, lead directions | |

| W B F CONVENTION CARD | | |
|---------------------------------------|--|--|
| | CATEGORY: Red | |
| | COUNTRY: Poland | |
| | PLAYERS: K.Kotorowicz- K.Araszkiewicz | |
| | EVENT: ALL | |
| SYSTEM SUMMARY | | |
| | | |
| | GENERAL APPROACH AND STYLE | |
| | Polish Club | |
| | 1C – F1 | |
| | 5card Major, 1D 5(4)+ cards | |
| | 1NT (14+) 15-17, 5M ok | |
| | Specialized level 2 openings | |
| | 2over1 respond GF | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| | | |
| | 1C: a) 11-14 bal | |
| | b) 15+ 4+C | |
| | c) 18+ any shape | |
| | 2C – precision 10-14 5+C+4M or 6+C | |
| | 2D – 5-11 6+M | |
| | 2H – 5-11 5+H + 4+m | |
| | 2S – 5-11 5+S + 4+m | |
| | 2NT – 5-11 55+ minors | |
| SPECIAL FORCING PASS SEQUENCES | | |
| | | |
| | When we're forced pass means good hand | |
| IMPORTANT NOTES | | |
| | | |
| | Aggressive style of pre-empt especially when nv vs vul | |
| PSYCHICS: | | |
| | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|-----------------------------------|---|--|-----------------------------------|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | YES | 0 | 4D | a)12-14 bal b) 15+ nat c) 18+ ANY | 1D= 0-6 any shape / 7-11 minor(s) , GF no 4M or 5m, 2H= 9-11 54+minors, 2S = inv to 3NT | Many relays, 1C – 1D – 1M can be 3cards, 1C – 1D – 1NT = 18+ | |
| | | | | | | | |
| 1♦ | | 4 | 4D | 11-21 5+D(4D441), 11-14 4D+5C | 2D = 10+ 4+d, 2H = 54M 5-9, 2S = inv C, 3C = any strong splinter or pree | 1D-2D-3D weak | |
| | | | | | | | |
| 1♥ | | 5 | 4D | 11-17 5+H | 2S,NT =4H inv, 3C= 5-9 4H, 3D = 3H inv or weak GF | 1H – 1NT – 2S = GF | 2C = drury with support |
| | | | | | | | |
| 1♠ | | 5 | 4D | 11-17 5+S | 2NT =4S inv, 3C= 5-9 4S, 3D = 3S inv or weak GF, 3H = inv 4S | 1S – 1NT – 2C = conv | 2C = drury with support |
| | | | | | | | |
| INT | | 2 | 3S | 15(14+)+17 5M ok | Stayman, transfers, 5431 conv, 3D = ask for 5M | | |
| | | | | | | | |
| 2♣ | | 5 | 4D | 10-14 5C+4M, 6+C | 2D Relay, 2NT relay, 3D = GF D | 2C – 2D – 2NT = max, 3C = min | |
| | | | | | | | |
| 2♦ | YES | 0 | 2S | 5-11 6+M | 2H/S = P/C, 2NT = Relay | 2D – 2NT – 3C = min, 3D = H, 3H = S | |
| | | | | | | | |
| 2♥ | | 5 | 3C | 5-11 5H+4m | 2NT ask | 2H – 2NT: 3m – nat, 3H= C,max 3S= D max | |
| | | | | | | | |
| 2♠ | | 5 | 3C | 5-11 5S+4m | 2NT ask | 2S – 2NT: 3m – nat, 3H= C,max 3S= D max | |
| | | | | | | | |
| 2NT | YES | 0 | | 5-11 55+minors | 3H - ask | | |
| | | | | | | | |
| 3♣ | | 6(5)+ | | Pree | 3D ask for short | | |
| 3♦ | | 6(5)+ | | Pree | 4C ask for short | | |
| 3♥ | | 6(5)+ | | Pree | | | |
| 3♠ | | 6(5)+ | | Pree | | | |
| 3NT | | | | | 4C p/c, 4D ask | | |
| | | | | | | | |
| 4♣ | | 7(6)+ | | Pree | | | |
| 4♦ | | 7(6)+ | | Pree | | | |
| 4♥ | | 7(6)+ | | Pree | | | |
| 4♠ | | 7(6)+ | | Pree | | | |
| 4NT | | | | | | | |
| 5♣ | | | | | | HIGH LEVEL BIDDING | |
| 5♦ | | | | | | RKCB – 103 with Q and kings | |
| 5♥ | | | | | | Cue-bids economical, 3NT waiting, no short, void priority | |
| 5♠ | | | | | | Splinters | |
| | | | | | | 5NT RKCB if no space | |
| | | | | | | 5NT ask for extra values | |
| | | | | | | Exclusive RKCB | |

| DEFENSIVE AND COMPETITIVE BIDDING | |
|--|--|
| OVERCALLS (Style: Responses; 1 / 2 Level; Reopening) | |
| 1 st level 6-16 usually 5+ card suit, 2 nd level 10-16 usually sound | |
| CUE shows INV+ hand after 1♣, INV+ else, NAT if passed hand else | |
| New suit at 2 nd is CONSTR, jump in new suit is NAT INV | |
| Jump in OPPS suit shows 4+ SUPP (mixed) in COMP | |
| Transfers over 2 nd level non-jump overcalls | |
| INT OVERCALL (2nd / 4th Live; Responses; Reopening) | |
| 2 nd position => 15 – 17 bal, | |
| 4 th position => 11 – 14 bal, if balancing, responses trsf | |
| | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | |
| One suiter – 4-10 PRE, NV ws V can be very light | |
| | |
| Reopen: jump new suit CONSTR, 2NT 19-21 BAL | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | |
| Direct CUE – 5+ highest unbid and other, 2 MAJ over MIN opening | |
| Jump CUE – asking for stop, usually solid 7+ suit somewhere | |
| | |
| VS. NT (vs. Strong / Weak; Reopening; PH) | |
| Vs Strong : dbl – PEN, 2♣ – 5+4 both maj, | |
| 2♦ - 1 maj, 2♥/♣ - NAT with 4+ min; Reopen : dbl – 3+ 3+ in maj 10+ | |
| 2♣ - 4+ 4+ with both maj, 5-9, 2♦ - 1 maj, 2M – maj + min | |
| Vs Weak (up to 14) : dbl – 13+, 2♣ - 5+ 4+ maj, 2♦ - 1 maj, 2M – maj + min | |
| Reopen unchanged | |
| | |
| VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids) | |
| Dbl is T/O, Lebensohl if possible, CUE is stopper asking, 2/3 NT is NAT | |
| 4 min shows CONSTR 2 suiter, jump 4NT shows min 2 suiter if possible | |
| Vs Multi : dbl is 13-15 T/O of ♠ or 17+ | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ | |
| Vs Polish style – NAT | |
| Vs Strong – dbl is both MAJ, INT – both MIN, other natural | |
| | |
| OVER OPPONENTS' TAKEOUT DOUBLE | |
| RD shows 9+, 2NT usually shows SUPP and UNBAL | |
| In IX – (DBL) – ? we use TRSF | |

| LEADS AND SIGNALS | | | | |
|---|--|---|--|--|
| OPENING LEADS STYLE | | | | |
| | | | | |
| Suit | 2 nd / 4 th | 2 nd / 4 th | | |
| NT | 2 nd / 4 th | 2 nd / 4 th / NAT if not supp'd | | |
| Subseq | 2 nd / 4 th | 2 nd / 4 th | | |
| Other : | Low from non-honour doubleton, K asks for UB Rusinow vs 5+ lvl contracts, NAT in pd's unsupp suit vs NT | | | |
| LEADS | | | | |
| | | | | |
| Lead | Vs. Suit | Vs. NT | | |
| Ace | AK(x) | AK(x) | | |
| King | AK, KQ(x), AKJ10(x) | AK, KQ(x), AKJ10(x) | | |
| Queen | KQ, QJ(x), KQ10(x) | KQ, QJ(x), KQ10(x) | | |
| Jack | J10, HJ10(x) | J10, HJ10(x) | | |
| 10 | 10x, H109(x) | 10x, H109(x) | | |
| 9 | 109(x), H9x | 109(x), H9x | | |
| Hi-x | xXx or more (MDU) | xXx or more (MDU) | | |
| Lo-x | xX, HxxX or more | xX, HxxX or more | | |
| SIGNALS IN ORDER OF PRIORITY | | | | |
| | | | | |
| | Partner's Lead | Declarer's Lead | | |
| I | LOW => EVEN | LOW => EVEN | | |
| Suit 2 | LOW => ENC | LOW => ENC | | |
| 3 | Lavi, S/P | Lavi, S/P | | |
| I | LOW => EVEN | LOW => EVEN | | |
| NT 2 | LOW => ENC | LOW => ENC | | |
| 3 | Lavi, S/P | Lavi, S/P | | |
| Signals (including Trumps): | | | | |
| | | | | |
| Smith Signal vs NT (low both hands encourages), Lavinthal, UD count, S/P in trumps; | | | | |
| first trick to pd's HON -> from xx or any 5 card suit xxxx(x), Hxxx, Hxx, xxx | | | | |
| DOUBLES | | | | |
| | | | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | | | |
| | | | | |
| Might be light with classic shape | | | | |
| ART negative 1♦ response in (1♣) – DBL – P – ? | | | | |
| Lebensohl in (2X) – DBL – P – ? slow denies values, applies to reopening also | | | | |
| Penalty Pass while sitting over the suit dbl'd | | | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | | | |
| | | | | |
| SUPP dbls and rdbl's up to 2♦, NEG dbls up to 4? | | | | |
| LIGHTNER vs hi-level, 3NT, and by preempting hand, 2-WAY, OPT vs PRE, | | | | |
| MAX dbl only when no other possibility | | | | |

| CONVENTION CARD | |
|---|--|
| EVENT: | ALL |
| CATEGORY : | GREEN |
| NCBO: | POLAND  |
| PLAYERS: | Rafal JAGNIEWSKI – Wojciech GAWEL |
| SYSTEM SUMMARY | |
| GENERAL APPROACH AND STYLE | |
| 1♣ 2+ cards, including 5♦332 in 1 st & 2 nd seat | |
| 1♦ 5+ cards or 4♦441, denies 5332 in 1 st or 2 nd seat | |
| IM shows 5+ cards, INT response NF, 2♣ ART relay or nat GF | |
| INT 13+-16, 14+- 17 4 th seat | |
| Preempts might be undisciplined | |
| Relay bidding might be applied in one way bidding | |
| Frequent use of non-PEN doubles | |
| 2/1 responses usually GF | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | |
| Responses to 1♣ opening (transfer structure) : | |
| 1♦/1♥/1♣ - transfers, INT – GF relay, 2♣ - inv both min. | |
| Responses to 1♦ opening : 1♥ NAT or WK w/o 4c MAJ unpassed | |
| 2♦ INV+, 2♦ 6-9 with both maj, 2♣ 6+♣ 9-11, 3♣ ♦ raise, 3♦ mixed | |
| Responses to IM opening : | |
| INT NF, 2♣ GF relay or nat, 2♣/NT 6-11 with 4+ card support | |
| Good/Bad 2NT in COMP by opener (Good shows INV hand) | |
| NFB and TRSF at 1 st and 2 nd level in COMP might occur | |
| WJS and Raises in COMP | |
| Lebensohl in COMP (slow denies) | |
| 2♦ opening MULTI – 1 major weak | |
| 2MAJ openings – weak 2 suiters MAJ+MIN usually 5/5 | |
| SPECIAL FORCING PASS SEQUENCES | |
| In GF situations, often in V vs NV while game is reached, | |
| In IX – (DBL) – RD new suit 2 nd level is FIR | |
| We use PASS/DBL inversion | |
| IMPORTANT NOTES | |
| PSYCHICS: In 1♦ – (DBL) – 1M, seldom false CUE | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | Rafal Jagniewski – Wojciech Gawel (Poland Open) | | | |
|---------------------------|--------------------|-------------------|--------------|--|---|--|---------------------|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | PASSED HAND BIDDING |
| I ♣ | | 2 | 4♥ | 1. 5+♣ 11-21 2. 11 – 13 any BAL w/o 5c MAJ 3. 17 – 19 any BAL w/o 5c MAJ 4. 4441♦ 11-21 This opening is NF | 1♦/♥/♣ – showing 4+ ♥/♣ 0+, hand without majors 0+ INT – GF relay, usually BAL might have 4+ MAJ 5+ MIN 2♣ – GF with 5+♦ 2♦/♥ – 4-9 or ST with 6+ ♥/♣ 2♣ – invitation with 5+4+ min 3♣/♦ – 6+, 9-11 | ...1♦/♥ – INT is 17 – 19 ...1♦/♥ – 2♦/♣ ♣ + suit bid, NF but CONSTR ...IM – 2♣ is 5+♣, 11-14 ...INT – 2♦ is 11-13 bal type; Trsf accept with 2 or 3 cards, NF usually 11-13 bal type or ♣ Other bids standard | Usually the same |
| I ♦ | | 4 | 4♥ | 1. 5+♦ 11 – 21 w/o 5332 1 st & 2 nd 2. 4♦441 11 – 21 | 1♦ – nat or 4-11 w/o majors and 4+♦, INT – GF relay, 2♦ – invitation+ with 3+ ♦ 2♦ – 6-9 with 5+♣ and 4+♥ 2♣ – 6+♣, 9-11 3♣ – 0-5 with 4+ SUPP or any splinter 3♦ – mixed raise | ...1♦/♣ – transfer responses by opener only vs unpassed resp. other bids mostly natural GF relay might include big SUPP, other long suits, hand suitable for uncovering Pd's shape and range | Usually the same |
| I ♥ / ♠ | | 5 | 4♥ | 1. 5+♥/♣ 11 – 21 | INT – NF 2♣ – nat or ART GF relay 2♣ – 6-11, 4 card ♥ support 2NT – 6-11, 4 card ♣ support / INV with 5+5+ min 3♣ – invitation or bad game raise with 3 card support 3♦/♥ – 9-11, 6+♦/♥ All positions might be upgraded | ...relay bidding might be introduced 2♣ might include big SUPP, other long suits, hand suitable for uncovering Pd's shape and range | 2♣ Drury wit SUPP |
| I NT | | | 4♥ | 1. 13*-16 2. 14*-17 4 th seat Including all BAL untypical hands | | ...2♣ – 2NT/3♣ is bad/good with both majors ...2♣ – 2NT is minimum | Usually the same |
| 2 ♣ | X | 0 | 4♥ | Any GF hand or 22+ BAL | 2♦/♥/♣ - waiting bids | | Usually the same |
| 2 ♦ | X | 0 | 4♥ | 5+♦ or ♣, 4 – 10 | 2♦/♣ – P/C, 2NT – relay, 3/4 ♥ – P/C, 4♣ – TRSF your suit 3♣/♦ – inv/GF both supp, 4♦ – bid your suit | ...2NT – 3♣ any minimum, 3♦ max with ♥, 3♦ max with ♣ | |
| 2 ♥ | | 5 | 4♥ | 5+♥ and 5+ minor, 6 – 10 | 2NT – P/C in OPP's minor or any GF; else P/C usually | | |
| 2 ♠ | | 5 | | 5+♣ and 5+ minor, 6 – 10 | 2NT – P/C in OPP's minor or any GF; else P/C usually | | |
| HIGH LEVEL BIDDING | | | | | | | |
| 2 NT | | | | 1. 20 – 21 2. 21-22 4 th seat Including all BAL untypical hands | 3♣ – Puppet; 3♣ – 5+4+ min, GF; 4♣/4♦/♥/♣ – double transfers | Cue-bids, Splinters, RKCB 1430, DOPE if comp, 5NT – Trump Enquiry, relay sequences might result in | |
| PRE | | 6 | | Vs passed partner might be very light Nv vs V might be very light | 3 m – 3/4 om is relay | 4♦ being ART force to 4♥, Short Suit Cue preference if MAJ agreed, FP when in GF | |
| 3 NT | X | | | 1. 1 st and 2 nd Gambling 2. 3 rd and 4 th S/O | 4/5♣ – P/C, 4♦ – relay After 3 rd 4 th opening NAT | situations, usually indicating CUE in OPPT suit, PASS/DBL inverted | |

| | | | | | |
|--|--|----------------------|-----------------|--|--|
| DEFENSIVE AND COMPETITIVE BIDDING | LEADS AND SIGNALS | | |  | |
| OVERCALLS (Style; Responses; 1/2 Level; Reopening) | OPENING LEADS STYLE | | | | |
| light overcalls, very light after partner's pass | Lead | In Partner's Suit | | | |
| drury fit, new suit usually F1 | Suit | 2nd/4th, low from xx | same | | |
| | NT | 2nd/4th, low from xx | 3rd/5th | | |
| | Subsed | 2nd/4th, low from xx | | Category: | |
| | Other: | | | Country: Poland | |
| | | | | Event: | |
| | | | | Players: Piotr Nawrocki - Piotr Wiąkowski | |
| 1NT OVERCALL (2ND/4TH Live; Responses; Reopening) | LEADS | | | SYSTEM SUMMARY | |
| 15-17, system on after 1m opens, trfs after 1M opens | Lead | Vs. Suit | Vs. NT | GENERAL APPROACH AND STYLE | |
| | Ace | AK | AK | Polish Club | |
| reopen 11-15(16), same as above | King | AK, KQ | AKJ, KQ | | |
| | Queen | QJ | KQ109, QJ, AQJ | OPEN 1♣= 11-13(14) BAL or 15(14)+ NAT or 18(17)+ ANY | |
| | Jack | HJ10, J10 | HJ10, J10 | OPEN 2♣= 11-14 6+♦ or 5+♣4♥♦ | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | 10 | H109, 10x | H109, 10x | OPEN 2♦= mini Multi (WK 2 ♥♦) | |
| 1-Suit: natural, weak | 9 | H9x | 109x | OPEN 2♥♦= 5♥♦5(4)+♦ weak | |
| 2-Suit: 2NT = two lowest | Hi-x | xXx(x), Hxx | xXx(x), Hxx | OPEN 2NT = 20-21 | |
| 1♣(*) - 2♦= majors | Lo-x | xX, HxxX(x) | xX, HxxX(x) | 1NT Openings: 14-16 1st, 2nd, 3rd NV otherwise 15-17 | |
| Reoper | SIGNALS IN ORDER OF PRIORITY | | | 2 OVER 1 Res GF | |
| DIRECT and JUMP CUE BIDS (Style; Responses; Reopen) | | Partners Lead | Declarer's Lead | SPECIAL BIDS THAT MAY REQUIRE DEFENCE | |
| michaels, 2NT response shows values | Suit: 1st | Low = ENC | Low = EVEN | | |
| | 2nd | Low = EVEN | S/P | OPEN 1♣= 11-13(14) BAL or 15(14)+ NAT or 18(17)+ ANY | |
| jump cue asks stopper | 3rd | S/P | | OPEN 2♦= mini Multi (WK 2 ♥♦) | |
| | NT: 1st | Low = ENC | smith, Lo ENC | | |
| VS. NT (vs. Strong / Weak; Reopening; PH) | 2nd | Low = EVEN | Low = EVEn | | |
| vs STR: dbl: 5m4M, 2♣ Ms, 2♦ one M, 2M: 5+ 4+m | 3rd | S/P | S/P | | |
| vs WK: dbl: 14(13)+, 2♣ Ms, 2♦ one M, 2M: 5+ 4+m | Signals (including TrSmith echo vs NT | | | | |
| reopen vs STR: dbl: T/O, 2♣ Ms, 2♦ one M(constr), 2M nat | Lavinthals in trumps | | | | |
| | DOUBLES | | | | |
| | TAKEOUT DOUBLES (Style; Responses; Reopening) | | | | |
| VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids) | Standard, may be weaker after partner's pass | | | | |
| dbl: T/O | | | | | |
| cue asks for stopper or strong two-suiter | | | | | |
| non-forcing leaping michaels | | | | | |
| NT bids natural | SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/RE | | | SPECIAL FORCING PASS SEQUENCES | |
| (3X) - 4m: two-suiter | most doubles in competition are t/o or value showing | | | | |
| VS. ARTIFICIAL STRONG OPENINGS | support double & redouble | | | | |
| vs 1♣ dbl: Ms, 1NT: ms | no-space game try double | | | | |
| vs 2♣ dbl: ♣ nat overcalls | Lightner double | | | IMPORTANT NOTES THAT DON'T FIT ELSEWHERE | |
| vs 2♦ dbl: 5+♥5+♠ nat overcalls | | | | Nonvulnerable preempts might be very destructive | |
| OVER OPPONENTS' TAKE OUT DOUBLE | | | | | |
| transfer after 1♣& 1M openings | | | | | |
| natural after 1♦ opening | | | | Psychics | |

| OPENING BID DESCRIPTIONS | | | | | | | |
|--------------------------|---------|------|-----|-------------|---|---------------------------------|---------------------|
| Opening | Artifid | Min. | Neg | Description | Responses | Subsequent Auction | Passed Hand Bidding |
| 1♣ | X | 0 | | Polish Club | 1♦=0-6any or 7-11min(s); 2♥5♠4+♥ | 1♣1M-2♦ GF relay | |
| 1♣ | | | | | 2♣inv+ bal; 3M=5+♣5+♦ short M | 1♣1NT-2♦ GF relay | |
| 1♦ | | 4 | | Unbalanced | 2♦5♣4+♥ 2♣5♣4♦ inv; 3♦=mixed | 1♦1M-1NT: any inv+ | |
| 1♦ | | | | | 3♣pre ♦or str spl; 3M&4♣WK spl | 1♦1NT: F1 | |
| 1♥ | | 5 | | | 2♣relay; 2♣inv+sh; 2N=inv 3♥3♣inv 4♥3♦mix | 1♥1♣NT-2♣Gazilli | 2♣ Drury |
| 1♠ | | 5 | | | 2♣relay; 2N=inv+sh; 3♣inv 3♣3♦4♣3♥inv♥ | 1♠1NT-2♣Gazilli | 2♣ Drury |
| 1NT | | | | | 2♣min(s) or ♦ 2N=inv; 3♣inv+♦ 3♦ask 5M | 1N-2♣2♦2♣and 1N-2♣2♥2♣range ask | |
| 2♣ | | 5 | | | 2♦relay; 2M=nf; 2N=pupp 3♣3♦inv | 2♣2♦2NT=6+♣ good hand | |
| 2♦ | X | | | | 2M=P/C; 2N=relay; 3♣ask trf; 3♦inv M; 3♥P/C | 2M-2NT-3♣WK any, 3♦good♥3♥good♦ | |
| 2♥ | | 5 | | | 2N=relay; 3♦GF ♠3♣inv ♠ | | |
| 2♠ | | 5 | | | 2N=relay; 3♦GF ♥3♦inv ♥ | | |
| 2NT | | | | | 3♣pupp to 3♦ 3♦trf ♥3♦ ♠or (4441); 3♦ms | | |
| 3♣ | | 6 | | PRE | | | |
| 3♦ | | 6 | | PRE | | | |
| 3♥ | | 6 | | PRE | | | |
| 3♠ | | 6 | | PRE | | | |
| 3NT | x | | | | | | |
| 4♣ | | | | PRE | | | |
| 4♦ | | | | PRE | | | |
| 4♥ | | | | PRE | | | |
| 4♠ | | | | PRE | | | |
| 4NT | | | | | | | |

HIGH LEVEL BIDDING

RKCB 1403, cue-bids, splinters

ending call and kc asking after relay sequences

| DEFENSIVE AND COMETITIVE BIDDING | | LEADS AND SIGNALS | | | EBL Convention Card  | |
|---|--|---|----------------------------------|--------------------------|---|--|
| OVERCALLS (Style; Responses; 1/2level; Reopening) | | OPENING LEADS STYLE | | | | |
| May be very light (5+) if good suit ou good shape | | Lead | in Partner's Suit | | | |
| Responses: 2/1 constructive NF (8-15); 2NT always supp 4+c | | Suit | 3rd/5th | | | |
| Jump cue: 7-10 4+c; Jump in new suit = Nat GF | | NT | Attitude | | | |
| | | Subseq | Attitude | | | |
| | | Other: | 2nd/4th through declarer | | | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | | LEADS | | | SYSTEM SUMMARY | |
| 2nd/4th live= 15-18 | | Lead | Vs.Suit | Vs. NT | GENERAL APPROACH AND STYLE | |
| Responses: Cue-bid Stayman forcing; 2 level sign off | | Ace | AKx or Ax (at lvl 5+ deny the K) | Ask for attitude | 2 OVER 1 RESPONSES GF | |
| 2NT and over=transfer inv+ | | King | KQx or AK (AKx at lvl 5+) | Ask for unblock or count | 1♣ = 2+ cards | |
| Reopening: 11-14 may be semi-bal (over 1♠ =12-16) | | Queen | QJx | KQx or QJx | 1♦ = 4+ cards | |
| | | Jack | JT or KJT | JT/KJT/AJT | 1♥ / ♦ = 5+ cards | |
| JUMP OVERCALLS(Style; Responses; Unusual NT) | | 10 | HT9 or Tx | T9x/QT9/KT9 | 1ST=(14)15-17 BAL (RED) | |
| Over 1♣ : 2♣ = ♣ +major, 2♦ =majors, 2♥ = ♦ +♦ , 2♠ = ♥ +♦ , 2nt=m | | 9 | 9x | T9xx/9xx/H98 | 1ST=12-14 ALL GREEN AND 4TH POSITION | |
| Over 1♦ : 2♦ =majors, 2♥ = ♦ +♣ , 2♠ = ♥ +♣ , 2nt=majors strong | | Hi-x | Even | Even | 1ST= 10-13 (GREEN VS RED) | |
| Over 1♥ : 2♥ = ♦ +♣ , 2♠ =minors, 2nt=♦ +♦ | | Lo-x | Odd | Odd | 2♣ = 18-19 BAL | |
| Over 1♠ : 2♠ = ♥ +♣ , 2nt=♦ +♦ , 3♣ =minors, 3♠ =minors strong | | SIGNALS IN ORDER OF PRIORITY | | | | |
| Responses: First step or 2NT ask for the quality of the hand | | Partner's Lead | Declarer's Lead | Discarding | SPECIAL BIDS THAT MAY REQUIRE DEFENCE | |
| Reopening: System on | | Suit:1st | Attitude | Attitude | 2♣ = 18-19 BAL | |
| DIRECT and JUMP CUE BIDS (Style; Responses; Reopening) | | 2nd | Count | Count | 2♦ = ANY GF | |
| Jump cue: in ♦ or ♥ asks for stopper with solid suit | | 3rd | Suit preference | Suit preference | 2♥ = 6 CARDS. 8-11 HCP (CONSTRUCTIVE) | |
| (1♣) - 3♣ = Natural preempt | | NT: 1st | Attitude | Attitude | 2♠ = 6 CARDS. 8-11 HCP (CONSTRUCTIVE) | |
| VS. NT(vs. Strong/Weak; Reopening; PH) | | 2nd | Count | Count | TRANSFER RESPONSES OVER 1♣ OPENING | |
| Over weak or strong No Trump: | | 3rd | Suit preference | Suit preference | NV: Preempts 3M = 0-7hcp (weaker than 2M) | |
| 2♣ = Majors; 2♦ = 1 Major; 2M=M+m | | Signals (including Trumps): Reverse count and attitude | | | NV vs V: 3x preempt may be wild and with 5 cards (0+hcp) | |
| Over weak No Trump: | | Smith Eco at No Trump (high card likes) | | | | |
| Dbl= Points; 2NT= 4♥+6m; 3♣=6♣+4♣ ; 3♦=6♦+4♦ | | Natural suit preference | | | | |
| Over strong No Trump: | | DOUBLES | | | | |
| Dbl= Strong hand; 2NT= both minors; 3m= pre-empt | | TAKEOUT DOUBLES(Style;Responses;Reopening) | | | | |
| VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids) | | Takeout doubles in almost all situations | | | SPECIAL FORCING PASS SEQUENCES | |
| Vs minor: 4♣ =m+M, 4♦ =majors; vs major: 4♣ = ♣ +M, 4♦ = ♦ +M | | Responses are natural; 2NT is usually a choice of 2suits | | | When clear situation, pass ask partner to double and DBL invites strongly to bid | |
| NT biddings natural, over 2NT 15-17: System on | | After 1M/1NT (X) XX: X=Penalty | | | If pass and reopen, invites partner to play 1 more level | |
| Over Double, 2NT is LEB | | SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES | | | | |
| VS. ARTIFICIAL STRONG OPENINGS | | Doubles and redoubles usually show cards/points | | | IMPORTANT NOTES THAT DON'T FIT ELSEWHERE | |
| Vs lvl 2 strong oppenings: 2NT/3♣/3♦=2suits, same color/rank/others | | At high level, double show good hand and wants partner to bid | | | | |
| NV vs Str 1♣ : X= 5+♥ , 1♦ =5+♦ , 1♥/1♦/1NT=2suits: color/rank/oth | | When 1♣ /♦ openings are overcalled at level 1 or doubled, double and redouble shows exact suits | | | | |
| 2♣=1minor, 2♦=1Major; 2♥/2♣/2NT=2suits same color/rank/others | | | | | Psychics: | |
| NV vs Str 1♣ : X=strong; 1NT=♣ +other,2♦ =Majors,2♥ / ♦ =M+m,2NT= | | | | | | |
| OVER OPPONENTS' TAKE OUT DOUBLE | | | | | | |
| When Opps DBL 1m opening, transfers from RDBL | | | | | | |
| When Opps DBL 1M opening, transfers from 1NT | | | | | | |

| Country: Portugal | | | Paulo Sarmento - João Barbosa | | | | |
|-------------------|--------------|------------------|-------------------------------|-------------------------------|---|--|---|
| OPEN | TICK IF ART. | MIN NO. OF CARDS | NEG. DBL. THRU | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 2 | 7♥ | 11-21 2+♦ | 1♦=4+♥; 1♥=4+♦; 1♦=4+♦ or bal without majors; 1NT=weak♦; 2♦= GF (balanced or ♦); 2♦=inv with 6+♦ or ♦; 2NT= weak ♦ or ♥/♦ GF 3♦= limit raise (invite the balanced range) | 1♣-1♦-1♥=3+♥; 1♣-1♦-1♦= unbal 1♣-1♥-1♦=3+♦ 1♣-1X-2NT= a) Strong ♦ or Strong ♦ + support | IF RHO bids: X or XX = any 15+unbal; TN1=3C support 2NT=any 6-4 IF LHO bids: transfers by responder 1m-(1♥)-1♦ = 8+ with 0-3♦ |
| 1♦ | | 4 | 7♥ | 11-21 4+♦ | 1NT= GF (balanced or Club or Diamond support) 2♦/♦= 6 cards limit 3♦= 6 cards limit | 1♦-1♥-1♦= 5♦+4♦ 1♦-1M-2M= may often have 3 cards support 1♦-1M-2♦= 11-15 ♦+♦ or any 16+ 1♦-1M-2NT= Strong ♦ or Strong ♦ + support | Same |
| 1♥ | | 5 | 7♦ | 11-21 5+♥ | 1♦= 4+ cards; 1NT= semi forcing 2♦/♦= GF; 2♦=5+♦ & 4+m or 6♦ GF 2NT= limit with 3 or 4 cards or 13-15 bal with 3 cards 3♦= 12-14, 4 cards support GF bal 3♦= 10-15, 4 cards support with singleton 3♥= Mixed raise 3♠= 3 or 4 cards support with 5 good cards in ♣ 3NT/4♦/♦= void in ♣/♦/♦ | 1♥-1♦-2♦= 5♦+4♦ 11-15 or any 16+ 1♥-1NT-2♦= same as above 1♥-1♦-2NT= 6♥+4m 16+ 1♥-1NT-2NT= same as above 1♥-2♦ = GF with ♦ or bal or fit ♥ | Passed hand: 2♦=drury 8+3+c ; 2♦=2 cards 10-11 |
| 1♠ | | 5 | 7♥ | 11-21 5+♠ | 3♦= limit with 6+♥ Others as above with one step up | 1♣-1NT-2♦=5+♦-4+♦ ; 1♣-1NT-2♦-2♦-2♦=6+♦ 11-14 | Same |
| 1 NT | | | | 15-17 (12-14 (10-13) Balanced | 2♦= Stayman; 2♦=Transfer or special sequence 2♥= Transfer 4+♦; 2♦= Transfer to ♦/♦ or 5-4 m short in ♥ 2NT=limit 5+M or any 544 in M or 6♦ weak 3♦=5♦+5M limit or 5♦+5♦ limit+ or 6♦ weak 3♦= 5-4 minors short in ♦ or 6♦ with singl ♦ 3M= 5M and 5♦ limit | 1NT-2♦-2♦-2♦= Ask Min-Max 1NT-2♦-2♦-3♦= XX in a minor 1NT-2♦-2♦-3♦= XX in a Major 1NT-2♦-2♦-2♦ =5♥ and any XX or 4+♥ and 4+♦ GF 1NT-2♦-2♦-3♦ = 5♦ and any XX | After X: XX=strong; pass=not forcing 2x=Natural but 2♦ may XX to start baron Lebensohl: Rubensohl |
| 2♦ | X | | | 18-19 Balanced | 2♦=4+♥; 2♥=4+♦; 2♦=4+♦ & 5+m or balanced, ask pd to bid 2NT 2NT= FG balanced, ask pd for minors 3♦= 5-4 Majors; 3♦=4-4 Majors; 3M= 5332 OM 4♦/♦= 6 other minor slam try | | After X: XX=penalty; 2x=Nat; 2NT/3x=transfers After 2x: X=Takeout; 2NT/3x=transfers |
| 2♦ | X | | | Any GF | 2♥= negative no Aces; others= Ace telling | | |
| 2♥ | | 6 | | Weak constructive | 2♦= Ask for short; 2NT= Ask for number of ♦ | | |
| 2♦ | | 6 | | Weak constructive | 2NT= Ask for short; 3♦= Ask for number of ♥ | | |
| 2 NT | | | | 20-22(23) balanced | 3♦= Puppet; 3♦= 5+♥; 3♥=5+♦; 3♦= one or both minors 4♦/♦= transfers to ♥/♦ slam try; 4♥/♦= 6+♦/♦ | 2NT-3♦-3♥= No Majors 2NT-3♦-3♦= 5♦&2♥; 2NT-3♥-3NT=5♥&2♦ | |
| 3♦ | | 6(5) | | Wild NV vs V | | | |
| 3♦ | | 6(5) | | Wild NV vs V | | | |
| 3♥ | | 6(5) | | Wild NV vs V | | | |
| 3♦ | | 6(5) | | Wild NV vs V | | High Level Bidding | |
| 3 NT | X | | | Good opening in 4♥ or 4♦ | | RCKB 14-30 | |
| 4♦ | | 7 | | Pre-emptive | | 4♦ RCKB 14-30 in ♥ | |
| 4♦ | | 7 | | Pre-emptive | | TURBO for minor | |
| 4♥ | | 7 | | Pre-emptive | | Exclusion RCKB (03-14) | |
| 4♦ | | 7 | | Pre-emptive | | DOP1 (X=0/3; P=1; 2; 2+Q) | |
| 4NT | | | | Minors 6+5+ | | DEPO (X=even; P=odd) | |

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1/2 Level; Reopening)

May be very light if good suit or good shape
 Responses: 1/1 for 4 cards | 2/1 NF | cue=12+ | cue in jump=mixed raise. Responses major overcall: 2NT= 4 cards 10+ | after dbl = trf. Transfer overcall after 1M-2M
 Reopening: DBL=8+ or 15+ any hand | 1X=5 cards 7-14 | 2X=10-14
 2NT=18/19 | 2 cue=majors or major+minor

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

2nd=15-18
 Responses= cue-bid stayman | 2 level s.o. | 2NT and over=trf inv+
 4st=6m4M
 Reopening=10-14
 Responses=TRF | TRF to opps suit is stayman

JUMP OVERCALLS (Style; Responses; Unusual NT)

NAT. Can be very weak
 1♣: 2♦=majors, 2♥=♠+♦, 2♠=♥+♦, 2NT=minors
 1♦: 2♥=♣+♣, 2♣=♥+♣, 2NT=♥+♣
 1♥: 2♠=minors, 2NT=♠+♦ | 1♣: 2NT=♥+♦, 3♣=minors
 Responses=First Step ask for the quality of the hand

Reopen: 3X = 6 cards, 15-17

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

1♣-2♣ (♣+M) 1♦-2♦ (Majors), 1♥-2♥ (♠+♣), 1♣-2♣ (♥+♣)
 3 level=solid minor suit ask defence. 1♣-3♣=both minors strong

VS. NT (vs. Strong/Weak; Reopening; PH)

Against STR/WK: 2♣=4+MM | 2♦=6+M | 2M=5+M4+m
 Against STR: DBL=5m+4M | 2NT=mm | 3X=PRE

Against WK: DBL=Neg | 2NT=4♥6m | 3♣=6♣+4♣ | 3♦=6♦+4♦

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

Leaping Michaels

Responses after DBL: Rubensohl + Lebensohl

2NT=15-17 (system on). Reopening: 2NT=13-15

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

Against 1♣ (NV): DBL=♥ | 1♦=♠ | 1♥/♠/NT/2♥/♠/ST=CRASH
 Against 1♣ (V): 1NT=5♣5M | 2♦=55M | 2M=5♦+M | 2NT=minors
 Against 2♣/♦: 2NT/3♣/♦=CRASH

OVER OPPONENTS' TAKEOUT DOUBLE

1♣: RDL=5♦ | 1X=transfer | 2♣=WK | 2♦♥=6M | 2♠=5♣5X |
 2NT= 5♣5♦ | 3♣= 5♣5♥ | 3♦=5♦5♥
 1♦: RDL=5♥ | 1♥=5♠ | 1♣=5♣ | 2♣=SUP | 2♦/♥=6M | 2♠=5♣5♣
 2NT=5♥+5♣ | 3♣=LIM+♦ | 3♦=SUP WK
 1M:1NT=♣ | 2♣=♦ | 2♦=♥ | 2M-1=sup | 2M=sup wk | 2NT=sup inv
 3M=wk | 3NT/4m=void
 1♥: 2♣=GF 5♣5m or 6♣ | 3♣=GF sup | 3♦=11-15 Sup one sing
 1♣: 3♣=6♥ 8-11 | 3♦=GF sup | 3♥=11-15 Sup one sing

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's Suit |
|--------|---|---|
| Suit | 1 st /3 rd /5 th | 1 st /3 rd /5 th |
| NT | Attitude | 1 st /3 rd /5 th |
| Subseq | Attitude | Attitude |
| Other: | | |

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|-----------------|--------------------------|
| Ace | AK(+) | Ask for Attitude |
| King | KQ(+), AK | Ask for unblock or count |
| Queen | QJ(+) | QJ(+), KQ(+) |
| Jack | JT(+), A/KJT(+) | JT(+), A/KJT(+) |
| 10 | 10(+), HT9(+) | 10(+), HT9(+) |
| 9 | 9(+) | 9(+) |
| Hi-X | Even | Even |
| Lo-X | Odd | Odd |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|----------------|-----------------|---------------|
| 1 | Attitude | Attitude | Low Encourage |
| Suit 2 | Count | Count | Count |
| 3 | Preference | Preference | Preference |
| 1 | Attitude | Attitude | Low Encourage |
| NT 2 | Count | Count | Count |
| 3 | Preference | Preference | Preference |

Signals (including Trumps):

Smith Eco at NT (high card likes)

Reverse count and attitude (UDCA)

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

We may make a light takeout double with good shape

Responses = natural

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Doubles and redoubles may usually show cards/points.
 If high level bidding dbl will always show good hand and want partner to bid
 DOPING & DOPI
 Lead direction

W B F CONVENTION CARD

CATEGORY: Green

NCBO: PORTUGAL

PLAYERS: Miguel LIMA, José PEREIRA DE SOUSA

EVENT: 55th European National Team Championships

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

2/1 GF (except rebid) and 1NT F

1♣=2+ cards / 1♦=4+ cards (unbalanced)

1♥/♠ =5+ cards

1NT=15-17 V; 10-13 NV vs V; 12-14 NV vs NV and 4th

3 level=PRE

NEG DBL thru 6♥

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

1♣ may have 5♦, if balanced hand

2♣ = Any GF or 23+ Bal

2♦= very weak 6 in a major (may have 5 depending position and vuls.) or 18-19 balanced

2♥/♠= 6 cards 10-13 (constructive)

Transfer Responses after double or opponent's intervention to open to level 1

Transfer responses over 1♣ opening

3NT=7/8 cards and tricks in a major

SPECIAL FORCING PASS SEQUENCES

When clear situation pass ask partner to double and DBL invites strongly to Bid

If pass and reopen invites partner to play 1 more level

IMPORTANT NOTES

PSYCHICS: rarely (3rd suit)

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|---|--|--|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | X | 2 | 6♥ | 11-21. Any balanced hand or 4+ | 1 level transfer 2♣= GF BAL or ♣ 2♦= 6M limit 2♥= 11-15 5+♣ tricolor 2♠= 6+♣ GF 2NT=5+♣ WK or 6M GF 3♣= limit raise | 1♣-1♦-1♥= 3+♥ 1♣-1♦-1♠= UNBAL 1♣-1♦-2♦= Artif. less than 3♥ any 16+ 1♣-1♦-2♠= Artif. 3+♥ any 16+ 1♣-1♦-2NT= strong ♣ or strong ♣+support | 1♣-1NT=55M 5-8 1♣-2♣=NAT |
| 1♦ | | 4 | 6♥ | 11-21 Unbalanced hand | 1NT=GF BAL or ♣/♦ GF 2♥/♦=6 cards limit 2NT=WK ♦ or 6M GF 3♣=6 cards limit 3♦=limit raise | 1♦-1♥-1NT=3♥ min 1♦-1♣-2♦= 3♠ min 1♦-1M-2M=may often have 3 cards support 1♦-1M-2♣= 11-15 ♦+♣ or any 16+ 1♦-1M-2OM=3 cards M any 16+ 1♦-1M-2NT= strong ♦ or strong ♦+support M | 1♦-1NT=NAT |
| 1♥ | | 5 | 6♥ | | 1NT= semi forc 2♣/♦=GF except rebid 2♥=3-9 support 2♣= GF 5♣+5m or 6+♣ 2NT= limit 3/4♥ or 12-15 3♥ 3♣= GF 4♥ BAL 3♦= GF 4♥ sing 9-14 3♥= mixed raise 3♣=5♣3♥GF 3NT/4♣/♦= support, void in order 9-13 | 1♥-1♣-2♣=5♥4♣ 11-15 or any 16+ 1♥-1NT-2♣= same as above 1♥-1♣-2NT= 6♥4m 16+ 1♥-1NT-2NT= same as above | 1♥-2♣=9+ support 1♥-2♦= 10/11 2♥ + honour 2♣=4+♥ sing 6/8 2NT/3♣/♦= 4+♥ sing in order 9/11 |
| 1♠ | | 5 | 6♥ | | 1NT= semi forc 2♣/♦=GF except rebid 2♣=3-9 support 2NT= limit 3/4♣ or 12-15 3♣ 3♣=6♥ limit 3♦= GF 4♣ BAL 3♥= GF 4♣ sing 9-14 3♣= mixed raise 3NT/4♣/♦= support, void in order 9-13 | 1♣-1NT-2♣=6♣ 11-15 or any 16+ 1♣-1NT-2♣=5♣4♣ 13-15 1♣-1NT-2NT= 6♣4m 16+ | 1♣-2♣=9+ support 1♣-2♦= 10/11 2♥ + honour 2NT=4+♥ sing 6/8 3♣/♦/♥= 4+♥ sing 9/11 |
| 1NT | | | 6♥ | 15-17 V; 10-13 NV vs V; 12-14 NV vs NV and 4 ^a | 2♣=Stayman (may not have 4M) 2♦/♥=transfer 2♣=6+♣ or 54m sing. ♥ 2NT=6+♦ 3♣=5♦5M limit or 55m limit+ 3♦=6+♦, sing. ♣ or 54m sing. ♠ 3M=5M5♣ limit 4♣=Gerber 4♦=55M | 1NT-2♣-2♦-2♣/1NT-2♣-2♥-2♣/1NT-2♣-2♣-3♣=stayman minors 1NT-2♣-2♣-3♦=5+m 1NT-2♣-2♦-4m=6M4M 1NT-2♦-2♥-2♣ ask with 5♥5X Other major after transfer = ST Minor after stayman/transfer = the other minor Advanced Texas, Smolen | After Dbl: Pass obliges Rdbl (44 along or punitive), 2m=44 alternated After bidding: Lebensohl and Rubensohl |
| 2♣ | X | 0 | 6♥ | Any GF or 23+ balanced | 2♦=relai 2M=5M 2H 8+ 2NT=10-11 3m=6+m 8+ | 2♣-2♦-3M= 8 tricks 2♣-2♦-4M= 9/10 tricks | |
| 2♦ | X | 0 | | Very weak 6(5) in a major or 18-19 balanced | 2M=P/C 2NT=Ask 3♣=54M 8-12 3♦=44M 13-15 3♥=44M 8-12 3♣=5♣4♥ 13-15 3NT=5♥4♣ 13-15 | After 2NT: 3♣=6♥ min 3♦=6♠ min 3♥=6♦ max 3♣=6♥ max | |
| 2♥ | | 6 | | 6 cards 10-13 (constructive) | 2♣=ASK 2NT=5+♣ F1 3♣/♦=5+m GF | After 2♣: 2NT=64 3♣=sing minor 3♦=sing ♠ 3♥/♦=min/max bal 3NT=solid suit 4X=7♥ sing | |
| 2♠ | | 6 | | 6 cards 10-13 (constructive) | 2NT=ASK 3♣=5+♥ 3♦=5+♦ GF 3♥=5+♣ GF | After 2NT: 3♣=64 or max bal 3♦=sing minor 3♥=sing ♥ 3♣=min bal 3NT=solid 4X=7♣ sing | |
| 2NT | | | | 20-22 Balanced | 3♣=Puppet 3♦/♥=Transfer 3♣=minors 4♣/♦=Transfers to ♥/♦ ST 4♥/♦= 6+♣/♦ ST | HIGH LEVEL BIDDING | |
| 3♣ | 7(6) | | | 7(6) cards, 3-10 | 3♦=ask major (response reverse) 4♦=Key Card | RKCB 4NT for ♠ and 4♣ for others (4130), Exclusion Blackwood | |
| 3♦ | 7(6) | | | 7(6) cards, 3-10 | 4♣=Key Card | Josephine | |
| 3♥/♦ | 7(6) | | | 7(6) cards, 4-10 | 4♣=Key Card | 5NT Pick a Slam | |
| 3NT | X | | | 7/8 cards and tricks in a major | 4♣=ask short 4♦=ST 4♥=p/c | Doping/Redoping/Depo | |
| 4X | | | | | | In competitive bidding pass is forcing and Dbl is ask to bid | |

| DEFENSIVE AND COMETITIVE BIDDING | | LEADS AND SIGNALS | | | WBF Convention Card | | | |
|---|--|--|--------------------------------------|--|--|---|--|--|
| OVERCALLS(Style; Responses; 1/2level; Reopening) | | OPENING LEADS STYLE | | | | | | |
| OVERCALL AT 1 LEVEL 7/17 HCP | | Lead | in Partner's Suit | | Category i.e. Green / Blue / Red / HUM / Brown Sticker: Country: WORLD Event: Dias-Palma Players: | | | |
| OVERCALL AT 2 LEVEL 11/17 HCP | Suit | 3rd/5th | 3rd/5th or attitude after raise | | | | | |
| AGGRESSIVE WEAK JUMP AT 2/3/4 LEVEL | NT | Attitude | 3rd/5th or attitude after raise | | | | | |
| MICHAEL'S CUE BID 1M→2M other M+minor | Subseq | 2 nd /4 th thru dec, 3 rd ,5 th thru dummy | | | | | | |
| 1♦ 3+ cards → 2♦ ♦+, 2♦ both majors 55 | Other: | | | | | | | |
| 1♦ 3+ cards → 2♦ majors 55, 3♦=♦+♦ 3♦=♦+♦ stronger | | | | | | | | |
| 1♦ 0/2+ cards → 2♦ nat 6+ cards, 2♥ = both majors 3♦=both majors stronger | | | | | | | | |
| | LEADS | | | SYSTEM SUMMARY | | | | |
| | Lead | Vs.Suit | Vs. NT | GENERAL APPROACH AND STYLE | | | | |
| | Ace | A, AKxx, Ax(x) | AKx(x), AKJx, AKQx | 5 cards major | | | | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | King | AK, Kx, KQ(x), KQJ | AKQ10, AKJ10, KQJ10(9), KQ109, KQ10x | 1♣ opening 2+ can be 5♦332 | | | | |
| 2nd = 15/18 bal → system on | Queen | Q, Qx, QJx, QJ10(x) | Q, Qx, QJx, QJ10(x) | Transfer responses over 1♣ | | | | |
| 4th = 15/18 bal → system on | Jack | J, Jx, KJ10(x), J10(x), J109(x) | J, Jx, KJ10(x), J10(x), J109(x) | 1♦ always unbalanced | | | | |
| Reopening 1NT = 11/14 → system on | 10 | 10, 10x, Q109(x), K109(x) | 10, 10x, Q109(x), K109(x) | 1NT 15/17 can have 5 major or 6 minor | | | | |
| | 9 | 9, 9x, | 9, 9x.9xx | | | | | |
| JUMP OVERCALLS(Style; Responses; Unusual NT) | Hi-x | count "even" | attitude | 2 OVER 1 Response F1 10+ HCP | | | | |
| 1-Suit: 10-13 when vul weak when NV | Lo-x | count "odd" | attitude | SPECIAL BIDS THAT MAY REQUIRE DEFENCE | | | | |
| 2-Suit: ghestem CUE BID | SIGNALS IN ORDER OF PRIORITY | | | OPENING BID | | | | |
| | | Partner's Lead | Declarer's Lead | Discarding | | 2♦ MULTI = weak with 1 Major 3-9 hcp 2♥/♦ = 10/13 with 6 cards 3NT = running major 4♣/♦ = very weak preemptive | | |
| JUMP CUE BIDS | Suit: 1st | UDCA | UDCA | UDCA | | | | |
| JUMP CUE BID = 7+♣ o ♦ AKQ(J)10xxx ask stop for 3NT | Suit: 2nd | | | | | | | |
| | Suit: 3rd | | | | | | | |
| OVERCALL VS. NT(vs. Strong/Weak; Reopening;) | NT: 1st | | | | | | | |
| DBL = PENALTY (15+/ 14+over weak NT) | NT: 2nd | | | | | | | |
| 2♣ = Landy 4+4+ majors, 2♦ = multi 6+ ♥/♦ weak | NT: 3rd | | | | | | | |
| 2♥/♦ = contractive | Signals (including Trumps): Lavinthal | | | RESPONSES | | | | |
| 2NT = both minors | Std reaming count, rev smith echo | | | Transfer responses over 1♣ | | | | |
| 3♣/♦ = pree | | | | 1♣ → transfer 1♦ (♥), 1♥ (♣), 1♣ (NT/♣/♦) | | | | |
| REOPENING 4th position = same | DOUBLES | | | | | | | |
| When they are vul and we are NV= dbl points | TAKEOUT DOUBLES(Style;Responses;Reopening) | | | SPECIAL FORCING PASS SEQUENCES | | | | |
| VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT bids) | STANDARD TAKE OUT DOUBLE | | | in the competitive bidding, when the opponents bid at 5 level and we are forced: | | | | |
| DBL = Take Out, 3NT = nat to play | REOPENING DOUBLE 8+ | | | Pass= I want to dbl | | | | |
| 2 or 3♥/♦ → 4♣/4♦ = 5+cards + 5Other M | REDOUBLE = 10+ ANY DISTRIBUTION (USUALLY NOT WITH MAJOR SUPPORT) | | | Pass and remove the dbl=slam try | | | | |
| 3♣/3♦ → 4♣= 5+cards Other minor + 5M, 4♦= 55 majors | | | | Dbl= I want to bid | | | | |
| VS. ARTIFICIAL STRONG OPENINGS | SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES | | | Bid=unbal min | | | | |
| DBL = both majors, other like over 1NT | 1♣ → 1♦ OVERCALL →DBL = 4+♥ | | | | | | | |
| OVER OPPONENTS' TAKE OUT DOUBLE | 1♣ → 1♥ OVERCALL →DBL = 4/5♣ | | | IMPORTANT NOTES THAT DON'T FIT ELSEWHERE | | | | |
| RDBL = 10+ any distribution, usually not with major support | Double from opener is always showing strength | | | ghesthem TWO SUITER | | | | |
| New suit at level = TRANSFER RESPONSES over 1♣ and 1M | | | | AGGRESSIVE WEAK JUMP | | | | |
| 1♣/♦→DBL→ jump suit al level 2 weak, passed hand fit show | | | | | | | | |
| 1♣/♦→DBL→ Passed hand 2♥ weak 55Majors | | | | Psychics: POSSIBLE | | | | |



| OPEN | TICK IF ART. | MIN NO. OF CARDS | NEG. DBL. THRU | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | PASSED HAND BIDDING |
|--------------|--------------|------------------|----------------|---|--|---|--|
| 1♣ | * | 2 | 7♥ | any bal 12/14 or 18/19 can be 5♦332, 4441 red singl or unbal with ♣ | 1♦ = 4+♥, 1♥ = 4+♦, 1♠ = Transfer to 1NT, 1NT = 11/12bal 2♣ = 5+♦ GF, 2♦ = 6+♥ 4-8 or 1444, 2♥ = 6+♦ 4-8 or 4144 3♦ = 6+♣ inv, 3♦ = 6+♦ inv, | 1♣ → 1♦ → 1♥ = 2/3 cards ♥ 1♣ → 1♦ → 1NT = 2/3 cards ♥ 18/19 1♣ → 1♦ → 2♦ = multi rever nat or 6+♣ 1♣ → 1♦ → 2NT = 4 ♥ unbal 17+ 1♣ → 1♦ → 3 ♥ = 4 ♥ 18/19 bal. | 1♣ → 2♥ = 55 majors weak 1♣ → 2♦ = fit showing 5♦ 4+♣ |
| 1♦ | 4 | 7♥ | | 11/21 hcp unbal with 5+♦ or 4441 black singleton | 1♥, 1♠, 1NT = GF ask; 2♣ = 5/6 NF ; 2♦ = weak support 3+♦ 2♥ = 5/5 maj weak; 2NT = nat; 3♣ = inv ♦, 3♦ = pree | 1♦ → 1M → 1NT = any reverse 16+ 1♦ → 1M → 2NT = 4M support 16+ 1♦ → 1NT → 2♣ = 3/4 cards ♣ 11/14 | 1♦ → 2♥ = 55 majors weak 1♦ → 2♦ = fit showing 5♦ 4+♦ |
| 1♥ | 5 | 7♦ | | 11/21 5+ cards | 1♣, 1NT = nat; 2♣ = 5+♣ F1 or any bal FG; 2♦ = 5+♦ F1; 2♥ = 8-11 3♥; 2♣ = 6+♦ 4-8, 2NT = 10+ with 4+♥ 3♦ = 7/9 with 4♥; 3♦ = 10/12 with 6♦; 3♥ = pree; 3♣ = intermediate void; 3NT = void spade; 4♣/4♦ void | 1♥ → 2♣/♦ → 2NT = any 14+ 2NT, 3♣, 3♦ = 4+♦ 9-11 stiff utl | 2♣ drury ; 2♣ = 4+♦ 6-8 with a stiff |
| 1♠ | 5 | | | 11/21 5+ cards | same as 1♥ | same as 1♥ | 2♣ drury ; 2NT = 4+♦ 6-8 with a stiff 3♣, 3♦, 3♥ = 4+♦ 9-11 stiff utl |
| 1NT | | 7♥ | | 15/17 bal, also with 5M 14+/16 or 6 minor 14/15+ | 2♣ = stayman; 2♦/2♥ = transfer M; 2♣ = 6+♣; 2NT = 6+♦; 3♦ = Muppet stayman; 3♦ = 55 majors inv; 3♥/3♣ splinter 54 4♣(♥)/4♦(♦) game only 4♥(♣)/4♦(♦) = 6+ cards ST | 1NT → 2♣ → 2♦ = No maj → 2♥ = 44 1NT → 2♣ → 2♦ → 2♣ = 5♣ inv, 1NT → 2♣ → 2♥ = 4♥ possible 4♦ | |
| 2♣ | * | 0 | 6 | bal 22/23 or 24+; any unbal GF | 2♦ = positive 5/6+HCP or 1A; 2♥ = negative; others nat good suit | 2♣ → 2♦ → 2♥ forced 2♣ = bal 22/23 or 2♣ → 2♦ → 2NT = 24+ bal | |
| 2♦ | * | 0 | NO | MULTI : weak 6+ ♥/♦ a) 3-9hcp | 2♥ = negative P/C; 2♣ = P/C interested in ♥ ; 2NT=F1 inv+; 3♥ = | | |
| 2♥ | 5 | NO | | 10/13 hcp with 6♥ | 2NT = GF; 3♣ = inv in M or GF in ♣; 3M = pree | 2♦ → 2NT → 3♣ = 6/7 with 1M; 3♦ = 4/5 with 1M; 3M = max with OM | |
| 2♣ | 5 | NO | | same as 2♥ | | | |
| 2NT | | 4♥ | | 20/21 bal, can have 5M → same development after 2♣ opening | 3♣ = muppet stayman; 3♦/3♥ = transfer M; 3♣ = both minors GF+; 4♣(♥)/4♦(♦)/4♥(♣)/4♦(♦) = 6+ cards ST | 2NT → 3♣ → 3♦ = 1 or 2 majors, 3♥ = NO major ; 3♣ = 5 cards, 3NT = 5 cards ♥ | |
| 3♣/3♦ | 6 | NO | | preemptive: 1st and 2nd seat nv can be very weak | | | |
| 3♥/3♣ | 6 | NO | | preemptive: 1st and 2nd seat nv can be very weak | | | |
| 3NT | * | | NO | Running major | | | High Level Bidding |
| 4♣/4♦ | 7 | NO | | preemptive very weak | | | 4NT RKCB 1430 (with minor trump 4♦) |
| 4♥/4♦ | 7 | NO | | preemptive, can be solid in 3rd or 4th position | | | 4NT QUANTITIVE, OVER NT BID OR WITHOUT FIT |
| 4NT | * | | NO | both minors weak 6/6 | | | DOPI - DEPO - ROPI |
| | | | | | | | 5NT = JOSEPHINE WITH JUMP |
| | | | | | | | Exclusion Blackwood → 0,1,2,2+Q |
| | | | | | | | when opponent double cue bid : Pass = no cue, RDBL = A or void, cue bid or trump = Qx, Kx, or stiff |
| | | | | | | | Pass forcing at 5th level if we have more strength |
| | | | | | | | against slam in competition action : pass = 0/1 trick, penalty = 2 tricks, after partners pass : dbl = 1 trick, pass = 0/2 |

| DEFENSIVE AND COMETITIVE BIDDING | | | | LEADS AND SIGNALS | | | | EBL Convention Card  | | | |
|--|---|---------------------------------------|-----------|---|---------------------|--|---------------------------------|---|--|--|--|
| OVERCALLS(Style; Responses; 1/2level; Reopening) | | | | OPENING LEADS STYLE | | | | | | | |
| natural, 1/2sp may be very weak (5+hcp) | | Lead | | in Partner's Suit | | Category i.e. Green / Blue / Red / HUM / Brown Sticker: | | | | | |
| after p overcall, new suit is F1, cuebid shows fit and good hand | Suit | 3/5 with H, second from xxx+ | | count if not fit, attitude with fit | | Country: | Romania | | | | |
| | NT | 3/5 with H, second from xxxx+, higher | | count if not fit, attitude with fit | | Event: | Open | | | | |
| | Subseq | HI=D | | | | Players: | Daniel Moldovan - Marius Moraru | | | | |
| | Other: | | | | | | | | | | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | | | | LEADS | | | | SYSTEM SUMMARY Polish Club modified | | | |
| 15-17 2nd, sys on | Lead | Vs.Suit | | Vs. NT | | GENERAL APPROACH AND STYLE | | | | | |
| 10-14 reopening | Ace | AKx, Ax(+) | | AKx,Ax(+) | | 5 card major 11-17 | | | | | |
| | King | AKx, KQx (+) | | Akx, KQx(+) | | 1d =unbalanced 4+d 11-17 | | | | | |
| | Queen | QJx(+) | | QJx(+) | | 1cl= forcing one, may be strong | | | | | |
| | Jack | A(K)J10x, J10x(+) | | A(K)J10x, J10x(+) | | 1NT over 1M semiforcing, 1NT over 1d forcing | | | | | |
| JUMP OVERCALLS(Style; Responses; Unusual NT) | | | | 10 | A(K,Q)109x, 109x(+) | A(K,Q)109x, 109x(+) | | original 2 level openings | | | |
| 1-Suit: natural, weak | 9 | 9x | | 9x,98x,98x+ | | 1NT Openings: 15-17, often upgraded with 14 | | | | | |
| 2-Suit: | Hi-x | even | | even | | 2 OVER 1 Response GF | | | | | |
| | Lo-x | odd | | odd | | SPECIAL BIDS THAT MAY REQUIRE DEFENCE | | | | | |
| Reopening: 6card suit 5-6 losers | SIGNALS IN ORDER OF PRIORITY | | | | | | | | 2cl opening=15-17, 5+cl 4+any one shortness | | |
| DIRECT and JUMP CUE BIDS (Style; Responses; Reopening) | | | | | Partner's Lead | Declarer's Lead | Discarding | 2d opening=weak 6H, NT 20-21 w/o any 5+suit, 5+Sp+5+m, max 4 losers | | | |
| direct cuebid =michaels (except on 1cl) | Suit:1st | attitude | count | attitude/lavinthal | | 2h opening=weak 6Sp, NT 20-21 with any 5+suit, 5+H+5+m, max 4 losers | | | | | |
| jump cuebid = ask for stop | 2nd | count | lavinthal | lavinthal | | 2sp opening=15-17 6+cl no other 4+suit one shortness | | | | | |
| | 3rd | lavinthal | attitude | count | | 2nt opening=5+5+mm maxim 10 or max 4losers | | | | | |
| | NT: 1st | attitude | count | attitude/lavinthal | | 4cl opening=to play 4h from p's hand preemptive | | | | | |
| VS. NT(vs. Strong/Weak; Reopening;PH) | | | | 2nd | count | lavinthal | lavinthal | 4d opening=to play 4sp from p's hand preemptive | | | |
| vs strong NT: dbl=propose penalty, P stays with: one ace, two kings | 3rd | lavinthal | attitude | count | | overcall -dbl after 1 cl(if 1 cl not strong)=11-14 bal, 11-14 4+cl, 18+almost any | | | | | |
| 2cl=majors, at least 44 | Signals (including Trumps): | | | | | | | | overcall - 1d after 1cl opening (if 1cl not strong)=11-17 4+d one shortness | | |
| 2d=one good major, good hand | odd=E, standard count, lavinthal | | | | | | | | overcall -2cl after 1 cl opening (if 1cl not strong)=15-17, 5+cl 4+any one shortness | | |
| 2h/sp= natural, 5+ cards, 12+ but weaker than smith (low=E from both hands) | overcall - 2d after 1cl opening (if 1cl not strong)= any 6M weak | | | | | | | | | | |
| vs weak NT dbl=takeout | DOUBLES | | | | | | | | overcall - 2h after 1cl opening (if 1cl not strong)=5+5+MM weak | | |
| reopening : the same, may be weaker | TAKEOUT DOUBLES(Style;Responses;Reopening) | | | | | | | | overcall - 2sp after 1cl opening (if 1cl not strong)=15-17 6+cl no other 4+suit one shortness | | |
| VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids) | | | | | | | | | | | |
| leaping michaels (maxim 4 losers) | natural takeout, focused on majors | | | | | | | | overcall - 3cl after 1cl opening (if 1cl no strong)=5+5+MM max 4 losers | | |
| dbl= take out till 4h, inclusive | natural+ lebensohl in certain cases | | | | | | | | SPECIAL FORCING PASS SEQUENCES | | |
| lebensohl vs 2 weak | | | | | | | | | | | |
| VS. ARTIFICIAL STRONG OPENINGS | | | | SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES | | | | | | | |
| 1cl strong, 2cl strong - dbl = clubs | 1cl(not stong) -dbl = 11-14 bal,11-14 4+cl,18+almost any (as we would have opened 1cl) | | | | | | | | | | |
| 1d strong dbl=diamonds | 1cl(strong) - dbl = clubs (2cl shows also clubs and some values near clubs) | | | | | | | | IMPORTANT NOTES THAT DON'T FIT ELSEWHERE | | |
| | if GF established and slam try, rdbl shows 1st round ctrl | | | | | | | | | | |
| | if GF and opp bid over us,double denies desire to play (usually at least 2 losers in suit), pa | | | | | | | | | | |
| OVER OPPONENTS' TAKE OUT DOUBLE | | | | dbl/rdbl support on majors | | | | | | | |
| after 1cl opening, dbl : rdbl=4+d, 1d=4+h, 1h=4+2sp, 1sp=9+, no | lightner dbl | | | | | | | | Psychics: rare | | |
| rdbl=9+ hcp | | | | | | | | | | | |

| OPEN | TICK IF ART. | MIN NO. OF CARDS | NEG. DBL. THRU | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | COMPETITIVE & PASSED HAND BIDDING |
|----------------------|--------------|------------------|----------------|--|---|--|--|
| 1 ♣ ¹ | * | 0 | 4h | 11-14 bal, 11-14 4+cl, 18+almost any | 1d= 0-7(8) any or 9-11 5+4+mm one shortness 1h/sp=4+h/sp, 8+hcp 1nt=9-11 bal (no 4M), 3cl/d=inviting 6+cl/d, 3h/sn=GF transfers on 1v 1 after dbl/1d/1h 2cl =GF bal or cl, 2d=GF 5+d, 2h/s=4h/s+5+m GF | 2waychkbk, bubrotka | |
| 1 ♦ ² | 4 | 4h | | 11-17, 4+D, one shortness | 1h/sp= 4+h/sp natural, INT=F1* 2cl/d=GF natural, 2h=weak 4+h 5+, 2sp=GF 1d fit shortness, 2nt inviting 3cl/d inviting, 3h/sp GF, 3nt to play | 1d-1M-2NT= 6+d 3M 15-17 1d-1M-1nt usually M singleton | |
| 1 ♥ / ♣ ³ | 5 | 4h | | 11-17, 5+ H/S | 1 sp over 1h= 4+sp natural, 1nt semiforcing, 2/1 natural GF, 2M=7-10 1M-2nt= 11-16 HDP, may be with 3 cards fit 3cl/d=inviting 6+cl/d (no fit), jump in OM=inviting 6 + 1h-3sp splinter 3-4 ctrls singleton, 1h-3nt/4cl/d=splinter void 3/4 ctrls 2cl=garbage stayman, 2d/h=h/sp, 2sp relay, 2nt ask for first uncontrolled suit | after GF we show distribution any strength after 1M-2M 2nt ask for values, 3any-values 3cl=minimal 3d=maximal+shortness 3h=532, 3sp=5422, 3nt=6322/(222) all 15-17 | drury (1M dbl, 1H-1sp also 2cl drury) 1M-2any: 2nt = inv+fit 3, cb=inv or S1 1M-2any: 3nt=fit 4+ exactly game values |
| 1 NT ⁴ | | | | 15-17, very rare may have singleton (usually in 1d) | 3cl=d transfer, 3d=55mm GF, 3h=1354GF, 3sp=3154GF, 3nt to play 4cl=55MM ST, 4d/h=h/sp to play, 4sp/nt=keycards cl/d | 1Nt-2cl-2d-2sp=distribution relay 1Nt-2d(h)- superaccept | |
| 2 ♣ ⁵ | * | | | 5+cl, 4+any, one shortness, 15-17 or equivalent | 2d=ask in hearts, 2h=ask in s 2sp=puppett to 2nt, 2nt=puppett to 3cl, 3cl =GF fit and shortness | | |
| 2 ♦ ⁶ | * | | | 1.weak 6h, 2. NT 20-21 witout any 5c suit 3. 5+sp+5m, max 4 losers | 2h=to play if weak h, 2nt = relay 14+ | | |
| 2 ♥ ⁷ | * | | | 1.weak 6sp, 2.NT 20-21 with any 5+ suit, 3.5+h+5+m, max 4 losers | 2sp=to play if weak s, 2nt =relay 14+ | | |
| 2 ♠ ⁸ | * | | | 6+cl, one shortness, no other 4+suit, 15-17 or equivalent | 2nt=puppett to 3cl, 3cl=ask in h, 3d=ask in s, 3h/s/nt stops for nt 4cl=keycards, 4d/h/sp suit max J cl fit ST | | |
| 2 NT | * | | | 5+, 5+ cl+d, weak*** or 4- losers | 3cl/d to play, 3h/spGF, 4cl/d keycards, 4nt keycards on both | | |
| 3 ♣ | 6 | | | preemptive, no ext ace if no passing p | new suit=F | | |
| 3 ♦ | 6 | | | preemptive, no ext ace if no passing p | new suit=F | | |
| 3 ♥ | 6 | | | preemptive, no ext ace if no passing p | new suit=F | | |
| 3 ♠ | 6 | | | preemptive, no ext ace if no passing p | new suit=F | High Level Bidding | |
| 3 NT | * | | | gambling, one minor, 7+cards, no ext stop | 4cl=p/c, 4h/s to play, 4d=ST | RKCB, 14/03/2/2+Q, exclusion BW | |
| 4 ♣ | * | | | to play 4h from p's hand, preemptive | | Josephine | |
| 4 ♦ | * | | | to play 4sp from p's hand, preemptive | | Splinter | |
| 4 ♥ | | | | to play, preemptive | | | |
| 4 ♠ | | | | to play, preemptive | | | |
| 4NT | * | | | minors, very distributional, preemptive (6-6, rare 6-5) | | | |
| 5 ♣ | | 7 | | preemptive | | | |
| 5 ♦ | | 7 | | preemptive | | | |
| 5 ♥ | | | | preemptive | | | |
| 5 ♠ | | | | preemptive | | | |
| 5NT | * | | | 5+m,5+m, 1-1/2 losers | | | |

Description

- 1cl opening may have longer diamonds, extreme shape is 2272. That means that in extreme situations, 4414 distribution with 15-17 is opened with 1NT. But if minimal and the diamond is J or Q, we can open
 - 1cl-dbl-rdbl starts from 0 hcp and shows a clear preference for diamonds (4d and max 2cl) but may be a
 - 1cl-2M shows exactly 4M, 5+ m and GF. 2nt would ask for minor
 - 1cl-3M sets trump and ask for economical cb
 - after opp 1cl opening and double (showing same hand as we would have opened 1cl) - if opp rdbls show so 1H or 1S would show 4+ cards, but may be weaker than 8hcp. If we pass, we have cl and may be passed
 - if we were a passed hand, dbl after 1cl shows normal takeout!
 - 1cl-1nt(opp)-2cl shows majors, at least 44
 - 1cl-1/2 any-pass-pass - dbl may still be 11-14
 - 1cl-pass-1d-pass 1M may be 3*cards + or 18-20 with 5 cards, but passable
 - 1cl-pass-1d-pass 1any -pass: 2nt=5+cl 4+d 9-11, 3cl=5+d 4+cl 9-11, 3d = 5+cl 5+d, 9-11
 - 1cl -3cl/d=inviting 6+cl/d
 - 1cl next by some strong 2nt, we play puppett stayman
-
- 1d - 1M 1nt almost anytime is short in major.
 - 1d - 1M 2M= 3+M. 2NT= relay: 3cl/d 3cards min/max 3h/sp 4cards max
 - 1d - 1M 4d/M=6+d 4M good D/good H
 - 1d - 1H 1NT= usually 3154. 1d - 1sp - 1nt = usually 1453 (may be also 1444)
 - 1d - 1M 2NT=6+d (5 very good) 3M 15-17
 - 1d - 2cl we announce stops on majors first (2H=H stop, 2S=S stop, 2nt= H and S stops)
 - 1d - 2d we announce stops on majors first (2H=H stop, 2S=S stop, 2nt= H and S stops)
 - 1d - 2h = 4+5+sp, destructive
 - 1d - 2sp =4+D GF shortness: 2nt = maximal hand (15-17 or equivalent) -3cl=any singleton (3d relay),
If not maximal: 3cl= 11-14 with any singleton, 3d/h/s = 11-14 void in c
 - 1d - 1NT Forcing may have: 1. weak hand with cl, 2.D fit non forcing, 3. GF with 4 M and 5+cl, 4.inviting
 - 1d - 2NT = inviting balanced with max 3d
 - 1d - 3cl = inviting with 6+cl max 2d
 - 1d - 3d = inviting balanced with 4+d
 - 1d - 3H/S = sets H/S as fit ask cuebids
 - 1d - 3NT = to play
 - 1d - 1nt(opp) - 2cl shows majors, at least 44
 - 1d - 4/5 D - shows long diamonds one shortness preemptive
-
- 1M - overcall till 2M(Michaels): 2nt= 3cards Fit inviting+, cb(or known opp suit if michaels) = 4+ cards fi
 - Drury also on 1H-1S or on 1M dbl. After Drury: 2D = shows opening values minimal, 2M = weakest bid, 1
 - 1M(3rd)- pass or 1S or DBL - 2NT = fit 4+cards and shortness
 - 1M - 1NT semiforcing: 2cl=gazilli (if 15-17 two suiter second suit is 4cards long). After 2cl gazilli 2nt sh
After 2cl gazilli- 2d (showing 8+ any) 2nt = 15-16(bad) balanced (with extrem
3any -15-17 at least 55
 - 1M -1NT - 3M = 6+ good suit 15- (If 15-17 bad 6+ suit we bid 2cl gazilli and may not show strength if p
 - 1H -1S - gazilli as above
 - 1M-2M(not a passing hand)= 8(7)-10 HDP (possible to have 4 cards fit and a bit weaker than 8-10)
With a passing hand, after 1M- 1Nt is natural NF, 2M is natural, 2any (except cl) is natural NF
 - 1M -2NT : 3cl=minimum - 3d ask for shortness: 3h=any singleton 3sp/nt/cl = void on steps (Cl/D/OM) 4
3d=maximal with shortness - 3h relay: 3sp any singleton 3nt/cl/d void (steps responses). Afte
3h = 5332 15-17 3sp=relay: 3nt/cl/d = 2 cards in cl/d/OM
3sp = 5422 15-17 3nt=relay : 4cl/d/h = 4 cards in cl/d/OM
3NT= 6322/7222 15-17: 4cl = relay: 4d=6322 4h=7222
- 1H-pass-1Sp-2any-dbl= support
- 1M - 3cl/d =inviting 6cl/d and no fit usually
-
- 1NT - may have singleton, usually D singleton (4414)
 - we often upgrade our hand (we may open with 14 with 1nt, or bid a 17 NT hand as a 18-19
 - 1NT - 2cl - 2d -2sp=relay: 2nt any 4333 (3cl relay, steps), 3cl=5+cl, 3d=5+d, 3h=2344, 3sp=3244, 3nt
 - 1NT - 2cl - 2d -2NT= inviting, promises at least one 4M
 - 1NT - 2cl - 2M -3NT promises 4 cards OM
 - Smolen with 54 MM
 - 1NT -4cl 5+M+5+M game values

- 1NT - 2d-2h-3sp 5+5+MM Slam try
- 1NT-2h - 2sp-3h 5+5+MM inviting
- 1NT-overcall(2x) - we play lebensohl

-2cl : 2d=relay asking about hearts, 2h relay asking about sp, 2sp puppett to 2nt, 2nt puppett to 3cl, 3cl :
 - 2cl -2d: 2h =H shortness, 2sp =2 hearts, 2nt=3 hearts, 3cl=4hearts, 3d/h/s 65 natural
 - 2cl -2d -2h: 2sp = 55MM inviting, 2nt =relay: 3cl =4045, 3d =3154, 3h=4135, 3sp=H void 4+d, 3nt=sp
 - 2cl-2d-2h: 3cl to play, 3D =55HD inviting, 3H =5H5D GF, 3sp=5h4spGF, 3nt =to play
 - 2cl -2d -2sp:2nt=relay:3cl=1246,3d=4216,3h=0247,3sp=4207
 -2cl -2d -2sp: 3cl/d/h/sp/nt same as 2cl-2s-2h 3cl/d/h/sp
 -2cl -2d - 2NT: 3cl=to play, 3d=relay:3h=1345, 3sp=4315 3nt =0346 or 4306 (4cl =relay)
 -2cl -2d -2NT:3h= to play
 - 2cl -2sp=forces 2NT : 3cl =GF no shortness cl fit,3d =to play, 3h=3352 GF, 3sp/nt =balanced h stop/sp
 - 2cl -2NT= forces 3cl if normal open: 3d= natural GF, 3h = 2(3)3(2)53 GF, 3sp=H+D stop, 3nt=sp+d sto

- 2d - 2h (weak interception): 3cl/d Sp+cl/d 3-4 losers bad suits 3h/sp sp+cl/d 3-4 losers good suits
 4cl/d Sp+cl/d 2-2 1/2 losers bad suits 4h/sp Sp+cl/d 2-2 1/2 losers good
 5cl/d Sp+cl/d 1-1 1/2 losers bad suits 5h/sp Sp+cl/d 1-1 1/2 losers good
 - 2d - 2h - 2nt = NT 20-21 no 5 cards suit: 3cl= stayman, 3sp = puppett to 3nt: after 3nt :4cl/d =Slam Try
 - 2d -2nt =relay F1(usually 14+): 3cl/d=good/bad H preemptive, 3H/sp = s+cl/d strong

- 2h - 2sp (weak interception): same as above, but after 2nt: 3cl ask 5 card suiter, 3sp puppett to 3nt

-2sp : 2nt - puppett to 3cl, 3cl=ask in hearts, 3d=ask in sp, 3h =H stop no D stop, 3sp =sp stop no D stop
 4cl=keycards in cl, 4d/h/sp = Cl fit SlamTry no values in d/h/s(max J)
 - 2sp-2nt - 3cl(almost forced): 3D= 5+D GF, 3H=D+H stops, 3Sp=D+Sp, 3NT = D stop, 4cl=game invit
 - 2sp -3cl: 3D=H shortness, 3H=2hearts, 3Sp = any singleton 3hearts, 3nt/4cl D void/Sp Void 3hearts
 - 2sp -3d: 3h=Sp shortness, 3sp=2spades, 3NT = any singleton 3spades, 4cl/4D D void/H Void 3spades

1 suit opening-overcall- dbl next by new suit is not forcing!
 we play lebensohl in various situations

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style; Responses; 1 / 2 Level; Reopening) | | |
| Light overcalls on 1 level, sound at 2 level | | |
| Jump raise = pre-empt; 1nt & 2nt = nat | | |
| Rubens Advances, else new suit = usually F1 | | |
| Jumps below game with fit, x = responsive + tolerance | | |
| attention: (1♣) – 2♣ = nat clubs, 2♦ is majors | | |
| Otherwise Modified Michaels | | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 2 nd = 15-17, system mainly as over 1NT open | | |
| 4 th = 11-14 when 1M open, 10-13 when 1minor open | | |
| After 1m we play system on, after 1M we play cue-bid stayman | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| Weak, weak re-open | | |
| 2NT – lowest unbid suits; | | |
| (1M) – 2M = other major + minor ; 1♦ – 2♦ = majors | | |
| (1cl) – 3♣ = ♦ + spades | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| (1♣)-2♣=nat / (1m)-2♦ = ♥+♣ | | |
| Else see above | | |
| | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| X= 5m+ 4M vs strong/ pen 15(+) -18p vs WK | | |
| 2♣= ♥+♣ | | |
| 2♦=6M vs strong/ nat vs weak | | |
| 2♥/♣= 5M+ 4m vs strong/ nat vs weak | | |
| 2NT = minors vs strong/ 19-20p vs weak | | |
| | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| Leaping michaels, X = TO, (2M)-3M= long minor, stop ask | | |
| | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ | | |
| Vs strong 1♣: x=bal ♥+♣; 2♣=nat; 2♦ = ♥+♣ unbal 2M weak | | |
| 1NT = major and minor 5-5 (also after (1♣)-p-(1♦)) | | |
| Vs strong 2♣: 2♦ = ♥+♣ unbal; 2NT = minors, else nat pre-empt | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| After 1M-(x) we play transfers (1NT = clubs) | | |
| on 1♣-(x) we play 2♣/2♦ = nat constructive; 1m – (x) –xx= 11+ pen | | |
| 2♥ = FG with ♦; 2♣ = GF, usually with clubs; else SYS ON | | |

| LEADS AND SIGNALS | | |
|--|--------------------|--------------------|
| OPENING LEADS STYLE | | |
| | Lead | In Partner's Suit |
| Suit | 2/4 | 1/3/5 |
| NT | 2/4 | 1/3/5 |
| Subseq | 2/4 | 2/4 |
| Other: Top of Seq, KJ10 against suit the J, against 5+ level we lead A for att and K for count | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AK(x) | AK(x) |
| King | KQ(x) | AKJT etc, KQ(x) |
| Queen | Qx/QJ(x) | Qx/QJ(x) |
| Jack | Jx/J10(x)/KJ10(x) | Jx/J10(x)/KJ10(x) |
| 10 | 10x/109(x)/H109(x) | 10x/109(x)/H109(x) |
| 9 | 9x | H98(x)/HH98x |
| Hi-X | xXx/xXxx/xXXXXX | xXx/xXxx/xXXXXX |
| Lo-X | Xx/Hxx(x) | HxX,HxXx,HxxxX |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| 1 | L-H= enc | Reverse count |
| Suit 2 | L-H = even | Suit pref |
| 3 | Suit pref | Reverse count |
| 1 | L-H= enc | L-H = odd |
| NT 2 | L-H = even | Suit pref |
| 3 | Suit pref | L-H = even |
| | Smith | |
| Signals (including Trumps): | | |
| Current count and reverse smith (high from both means I like the lead) | | |
| We play a lot of suit preference, e.g. trump suit pref! | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| Almost every X is TO | | |
| | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| Support x/xx | | |
| 1♣-(1♦)- X = 4+ ♥ 1♥=4+♣ 1♣=no M | | |
| 1♣-(1♥)- X = 4/5♣ 1♣=0-3♣ | | |
| 1♣-(1♣)- X = 4/5♥ | | |
| | | |

| W B F CONVENTION CARD | | |
|--|--|--|
| CATEGORY: Open | | |
| NCBO: Romania | | |
| PLAYERS: Laurentiu Ploscaru & Ionut Coldea | | |
| EVENT: EBL Madeira Open Teams | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| 5 card M / 5♦ (or any 4-4-4-1)/2+♣ | | |
| 2/1 GF, including 1♣– 2♣GF, only exception 1♦ – 2♦ which is either GF with 5+♥ or 8-10p with 6+♥ | | |
| 15-17 NT | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 2♦ = multi – a weak 6M or 24-25 bal | | |
| 2M = weak 5M and 4+ minor | | |
| 1♣ - 2red = transfer wk 6M or GF | | |
| 1♣ - 1♠ = can be very weak with diamonds | | |
| 1♦ - 2M = 6M, invitational, usually no diamond support | | |
| 2♣ = almost GF | | |
| 3NT = AKQxxxx in a major and high H in 2 other suits | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| None | | |
| IMPORTANT NOTES | | |
| We play a lot of transfers | | |
| We play very light overcalls when partner is passed hand | | |
| PSYCHICS: rare | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL. THRU | | | | |
|---------|--------------------|-------------------|---------------|--|---|---|---------------------|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | PASSED HAND BIDDING |
| 1♣ | | 2 | 7♠ | a) 12-14 balanced 2+♣, can have 4♦ b) 18-29 balanced 2+♣, can have 4♦ c) 12+ unbalanced 4+♣ | 1♦= 4+♥ 5+p, 1♥=4+♠ 5+p, 1NT= bal 10-12hcp, no 4M 1♠ = 0-9p any w.o. 4M OR 5+♦ 10+p 2♣ = GF bal or ♣; 2red = x-fer, 6+M weak or GF 2♠ = invitational with many ♣; 2NT=bal no 4M 15+p | Accepting transfer to major with 3-card support and 11-16p hand | |
| | | | | | | | |
| 1♦ | | 4 | 7♠ | 5♦ (or 4-4-4-1) | 2♣ = GF bal or ♣; 2♦=4+♦ F1; 3♣ = solid club suit 2M = 6M, constructive +, usually no diamond support | | |
| | | | | | | | |
| 1♥ | | 5 | | 5+ ♥ 11+HCP | 1NT= semi-f; 2♣=GF relay bal or clubs; 2NT=GF 4+cards 3♣/3♦= inv with 3/4 - card fit; 3♥=weak 3♠/4♣/4♦ splinters 10-12p; 3NT = better raise to 4♥ | 1M – 1NT – 2NT = 18+p hand 55 or 64 Gazzilli | Drury |
| | | | | 5+ ♠ 11+HCP | Same as over 1♥, except 3♥ = invitational with 6+♥ and 2♥ = 5+♦ GF; 2♦ = 5+♥ GF or 6+♥ 8-10hcp | | Drury |
| INT | | | 4♠ | 15-17 bal. 5M rarely possible | 2♣= stayman (promises 4M); 2red = transfers, could be 4+cards 2♠= inv w.o 4M or 6+♣ / 2NT= weak minors or 6+♦ / 3♣ asks 5M 3♦= minors GF only / 3M = 3154 / 4♣ = minors slammish | | |
| 2♣ | X | | 4♠ | almost GF hand, can be 22-23 bal | 2♦= GF; 2M = 0 - 3/4p, usually denies support in M 3♣= weak 44 majors at least | 2♣-2♦-2NT = 22-23 p 3NT = 26+ p | |
| 2♦ | X | | | Multi: weak 6M with 5-10HCP OR 24-25bal | 2/3M=p/c; 2NT= ask strong, 3♣= strong unbal hand; 3♦ = nat F 4♣= bid your major in x-fer; 4♦= bid your major | | |
| 2♥ | | 5 | | Weak 5hearts, 4+m 5-10 HCP | 2NT=ask strong; 2♣=NF; 3♣= P/C; 3♦= inv+ with heart fit | | |
| 2♠ | | 5 | | Weak 5spades, 4+m 5-10 HCP | 2NT=ask strong; 3♣= P/C; 3♦= inv+ with heart fit | | |
| 2NT | | | | 20-21 bal | 3♣ Puppet Stm; 3♦/♥ transfers 3♣= relay to 3NT, can be SI in m 4♣= pick a major/ 4red=texas to M / 4♣ =54minors quantitative | | |
| 3♣ | | 6 | | Pre-emptive | 3♦= relay ask for Major, can be inv to 5♣ or nat ♦ 3M= nat F1, 4♦ = KC | | |
| 3♦ | | 6 | | Pre-emptive | 3M= nat F1, 4♣ = KC, jump in other suit = ask for CTRL | | |
| 3♥ | | 6 | | Pre-emptive | 4♣ = KC, else Nat | | |
| 3♠ | | 6 | | Pre-emptive | 4♣ = KC, else Nat | | |
| 3NT | | | | AKQxxxx in M and High Honours in other suits In 1 st /2 nd pos, otherwise to play | | | |
| 4♣ | | 7 | | Pre-emptive | | | |
| 4♦ | | 7 | | Pre-emptive | | | |
| 4♥ | | 7 | | To play | | | |
| 4♠ | | 7 | | To play | | | |
| 4NT | | 6/5 | | minors | | HIGH LEVEL BIDDING | |
| 5♣ | | 7 | | | | RKC blackwood (14/03) | |
| 5♦ | | 7 | | | | Mixed cues, Last Train, Serious NT | |
| 5♥/♦ | | | | | | Exclusion (03/14) | |
| | | | | | | Optional Blackwood for ♣/♦ | |

| DEFENSIVE AND COMETITIVE BIDDING | | LEADS AND SIGNALS | | |   | | |
|--|--|---|----------------------------------|---|--|--|--|
| OVERCALLS(Style; Responses; 1/2level; Reopening) | | OPENING LEADS STYLE | | | | | |
| NATURAL | | Lead | in Partner's Suit | | | | |
| RESPONSES - CUE BID FORCING 1 ROUND | Suit | 3rd-5th OR 2nd, usually small from X) count | | | Category Green | | |
| | NT | 2nd-4th or highest from 3 small | count | | Country: ROMANIA | | |
| | Subseq | standard | standard | | Event: | | |
| | Other: | | | | Players: TEODORESCU CORNEL MORARU DAN | | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | LEADS | | | SYSTEM SUMMARY | | | |
| OVER 1 MINOR - WEAK IN A MAJOR, SAME AS 2 ♦ OPENING | Lead | Vs.Suit | Vs. NT | GENERAL APPROACH AND STYLE | | | |
| OVER 1 MAJOR - EITHER NATURAL (BUT DENIES 4 CARDS IN OTHER) | Ace | AK OR A | AK OR A | SAYC | | | |
| - OR IT MAY BE 12+ WITH BOTH MINORS (5-4 AT LEAST) | King | KQ OR K | KQ OR K | | | | |
| * NOTE 1 | Queen | STANDARD | STANDARD OR FROM KQ10(XXX) | AFTER OPPONENTS BID OUR FREE BID 2ND LEVEL IS NON FORCING | | | |
| 1NT REOPENING - 11-14, 2NT REOPENING 15-17 | Jack | STANDARD | STANDARD OR FROM JXX | | | | |
| JUMP OVERCALLS(Style; Responses; Unusual NT) | 10 | STANDARD | STANDARD OR FROM 10XX | | | | |
| 1-Suit: WEAK - 3-10 points | 9 | STANDARD | 9XX OR 9X OR J(10)9XX(X) | 1NT Openings: 15-17 | | | |
| 2-Suit: | Hi-x | EVEN | EVEN OR HIGHEST FROM 3 LOW CARDS | 2 OVER 1 Response: FORCING 1 ROUND | | | |
| | Lo-x | ODD | ODD | SPECIAL BIDS THAT MAY REQUIRE DEFENCE | | | |
| Reopening: NATURAL | SIGNALS IN ORDER OF PRIORITY | | | 2 ♦ - GAME FORCING | | | |
| DIRECT and JUMP CUE BIDS (Style; Responses; Reopening) | | Partner's Lead | Declarer's Lead | Discarding | 2 ♦ - WEAK ONE MAJOR - 3-10(11) points | | |
| OVER 1MAJOR - CUEBID IS GF - STRONG | Suit: 1st | HIGH ENC | COUNT USUALLY | HIGH ENC | 2 ♥ / ♦ 13-16 POINTS 6+ ♥ / ♦ | | |
| OVER 1MINOR NATURAL - CUEBID IS MICHAELS (BOTH MAJORS) | 2nd | COUNT | LAVINTHAL | | 3NT GAMBLING ANY SUIT | | |
| | 3rd | LAVINTHAL | | | 1NT OVERCALL - AFTER 1m - WEAK IN MAJOR, SYS ON 2 ♦ OPENING | | |
| | NT: 1st | HIGH ENC | COUNT USUALLY | HIGH ENC | | | |
| VS. NT(vs. Strong/Weak; Reopening;PH) | 2nd | COUNT | LAVINTHAL | | | | |
| 2 ♦ BOTH MAJOR USUALLY AT LEAST 5-4 | 3rd | | | | | | |
| 2 ♦ NATURAL | Signals (including Trumps): | | | | | | |
| 2 ♥ NATURAL - 5+ CARDS | NOTHING AGREED | | | | | | |
| 2 ♦ NATURAL - 5+ CARDS | | | | | | | |
| 2NT - 5+-5+ MINORS | DOUBLES | | | | | | |
| | TAKEOUT DOUBLES(Style;Responses;Reopening) | | | | | | |
| VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids) | NATURAL | | | | | | |
| DOUBLE - TAKE OUT | OVER 1(2) MAJOR 12-17 PROMISES OTHER MAJOR or 18+ | | | | | | |
| 2NT IS NATURAL, 3NT IF JUMPS IS 19+POINTS | | | | | | | |
| CUEBID IS GF, FIRST ASK FOR NT IF WE HOLD THE SUIT | | | | | | | |
| VS. ARTIFICIAL STRONG OPENINGS | SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUABLES | | | | | | |
| NATURAL | * NOTE 2 | | | | | | |
| | | | | | | | |
| | | | | | | | |
| OVER OPPONENTS' TAKE OUT DOUBLE | | | | | | | |
| NATURAL | Psychics: | | | | | | |
| | | | | | | | |

| OPEN | TICK IF ART. | MIN NO. OF CARDS | NEG. DBL. THRU | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | COMPETITIVE & PASSED HAND BIDDING |
|-------|--------------|------------------|----------------|--|---|---|--|
| I ♣ | | 2 | 4♦ | 11-21 2+♦ | 1♦ - EITHER GAME FORCING (NOT WITH 5+MAJOR) OR NATURAL WITH ♦ 1♥/♦ NATURAL, 1NT (5)6-10 POINTS NO 4 CARDS MAJOR, 2♦ - 6-10P, 2♦/♥/♦ 9-11 6CARDS, 2NT (10)11-12 POINTS NO 4 MAJOR 3 ANY WEAK 7+ CARDS, 3NT/4♥/♦ TO PLAY | 1♦-1♦-2♦ - 15-16, 2♦ - 17-18, 2♦ - 19-20 1NT/1♦ 2NT 19-20 LBAI - ANY IS NAT 11-14P 2 WAY CHECKBACK OVER 1 MAJOR | 1♦-1M-2M-2NT SAME AS AFTER 1M-2NT - SEE NOTE 3 |
| I ♦ | | 4 | 4♦ | 11-21 4+♦, MAY HAVE LONGER ♦ IF WEAK (LESS THAN 16P), NO 5 MAJOR | 1♥/♦ 4+ CARDS NATURAL, 1NT (5)-10 POINTS NO 4 MAJOR 2♦ GAME FORCING (NOT WITH 5 MAJOR) 2♦ 5-9 POINTS 4+♦, 2♥/♦ 9-11 6 CARDS, 2NT (10)11-12 NO 4 MAJOR 3 ANY WEAK 7+ CARDS, 3NT/4♥/♦ TO PLAY | 2 WAY CHECKBACK OVER 1 MAJOR | |
| I ♥/♦ | | 5 | 4♦ | (10)11-21 5+ ♥/♦, MAY HAVE LONGER MINOR | 1♦, NT NATURAL; 2♦ GAME FORCING MAX 3 CARDS FIT 2♦ FORCING ONE ROUND, 5+♦, 2♦ OVER 1♦ FORCING 1 ROUND, 2♦ OVER 1♦ 9-11P 6+♦ 1M-2M NATURAL, 1M-3M WEAK 4+CARDS FIT, 1M-3♦ - 9-11 POINTS 6+♦, 1M-3♦ - 9-11 POINTS 3+CARDS IN MAJOR 1M-2NT - GAME FORCING, 4+ CARDS IN MAJOR | 1M-2♦-2♦ 15-16, 2M IS 11-14, 20M - 17-18, 2NT 19-20, ANY IS NATURAL 11-14P NATURAL NATURAL, NEW SUIT OVER SIMPLE RAISE IS ASKING FOR HELP, 3+ CARDS IN SUIT * NOTE 3 | |
| I NT | | | 4♥ | 15-17 POINTS, MAY HAVE 5 MAJOR, OR 6 MINOR | STAYMAN (MAY BE WEAK), TRANSFERS (2♦♥NT), 4NT - 5-5m SLAM TRY | OVER OPPONENT BID * NOTE 4 | |
| 2 ♠ | * | 0 | 4♦ | GAME FORCING OR 22+ BALANCED HAND | 2♦ NO ACES, NO 2 KINGS LESS THAN 9P0, 2♦/2♦/3♦/3♦ ACE OF, 2NT 2 KINGS, 3NT 2 ACES mixed 4♦ 2 BLACK ACES, 4♦ 2 RED ACES | SYS ON OVER 2NT REBID FROM OPENER ANY BIDS UNDER THE GAME IS NOT MINIMUM | |
| 2 ♦ | * | 0 | 2NT | 3-10 POINTS (DEPENDING ON VULNERABILITY) (5)6♥ OR (5)6♦ | 2/3 ♦ ALWAYS PASS OR CORRECT, 3♦ IS INVITING IF OPENER HAVE ♦, ANY OTHER IS FORCING ONE ROUND NATURAL 2NT IS FORCING ONE ROUND 4♦ IS TO BID MAJOR IN TRANSFER, 4♦ IS TO BID MAJOR, 4♥/♦ IS TO PLAY | * NOTE 5 | |
| 2 ♥ | | 6 | 2♥ | 13-16 POINTS 6♥ | 2NT IS RELAY FORCING | * NOTE 6 | |
| 2 ♣ | | 6 | 2♦ | 13-16 POINTS 6♦ not with 4♥ | 2NT IS RELAY FORCING | * NOTE 6 | |
| 2 NT | | | 4♥ | 20-21 BALANCED HAND (MAY HAVE 5 MAJOR OR 6 MINOR, USUALLY NO SINGLETON) | 3♦ PUPPET STAYMAN - *NOTE 7, 3♦, 3♦ TRANSFERS, 3♦ INTEREST IN MINOR(S), 3NT 5♦ + 4♥ 4♦ SLAM TRY 5-5 MAJORS, 4♦ 5-5 MAJORS TO PLAY 4 | 2NT-4NT 5-5m SLAM TRY | |
| 3 ♣ | (6)7 | | | PREEMPTIVE OPENING, MAY BE 6 CARDS IF VULNERABILITY IS FAVORABLE (3-11P) | NATURAL | | |
| 3 ♦ | (6)7 | | | PREEMPTIVE OPENING, MAY BE 6 CARDS IF VULNERABILITY IS FAVORABLE (3-11P) | NATURAL | | |
| 3 ♥ | (6)7 | | | PREEMPTIVE OPENING, MAY BE 6 CARDS IF VULNERABILITY IS FAVORABLE (3-11P) | NATURAL | | |
| 3 ♣ | (6)7 | | | PREEMPTIVE OPENING, MAY BE 6 CARDS IF VULNERABILITY IS FAVORABLE (3-11P) | NATURAL | High Level Bidding | |
| 3 NT | * | | | GAMBLING, 7-8 TRICKS IN ONE SUIT (COULD BE MINOR OR MAJOR) | NATURAL | 4NT RKC - 14/03/2/2+Q, 5NT 2 + ONE GOOD VOID, 6 ANY 1 KC+ VOID | |
| 4 ♣ | | | | PREEMPTIVE, USUALLY LESS THAN 12P | | EXCLUSION KC - BUT ONLY ON 5TH LEVEL, ANSWERS - 0/1/2/2+Q | |
| 4 ♦ | | | | PREEMPTIVE, USUALLY LESS THAN 12P | | JOSEPHINE | |
| 4 ♥ | | | | PREEMPTIVE, USUALLY LESS THAN 12P | | IF OPPONENTS BID OVER OUR 4NT - PASS DENIES 2ND ROUND CONTROL, DBL FROM 4NT BIDDER IS KC ASKING , IF 4NT IS DOUBLED 14/03/2/2+Q | |
| 4 ♣ | | | | PREEMPTIVE, USUALLY LESS THAN 12P | | | |
| 4NT | | | | DON'T HAVE IN SYSTEM | | | |
| 5 ♣ | | | | PREEMPTIVE, NO RANGE IN POINTS, USUALLY AT LEAST 8 TRICKS | | | |
| 5 ♦ | | | | PREEMPTIVE, NO RANGE IN POINTS, USUALLY AT LEAST 8 TRICKS | | | |
| 5 ♥ | | | | PREEMPTIVE, NO RANGE IN POINTS, USUALLY AT LEAST 8 TRICKS | | | |
| 5 ♣ | | | | PREEMPTIVE, NO RANGE IN POINTS, USUALLY AT LEAST 8 TRICKS | | | |
| 5NT | | | | DON'T HAVE IN SYSTEM | | | |

CORNEL TEODORESCU - MORARU DAN

Note # Description

1 OVER 1 M-1NT WE DON'T HAVE 4CARDS IN OTHER MAJOR

1M-1NT-PASS-

2 ♠ IS 3+ cards

2 ♦ IS to play

2 M IS FORCING ASKING ABOUT 1NT - 2NT ANSWER IS NATURAL, ANY OTHER IS 12+ WITH MINORS

2OM IS NATURAL TO PLAY

2NT IS BOTH MINOR (AT LEAST 4-4) 8+points

3 ♠ / ♦ IS TO PLAY

3OM IS INVITING WITH OM

3M IS ASKING TO BID 3NT IF WE HOLD THE OPENING MAJOR

1M-1NT-PASS-2M-PASS-3m-PASS-3OM IS GF WITH OM

IF OPPONENTS BID AFTER OUR 1NT WE PLAY SYS ON

2 IF OPPONENT OPEN AND WE BID 1 ANY AND THE OTHER OPPONENT DBL

RDBL = AT LEAST 2 CARDS IN PARTNER SUIT WITH QUEEN

1NT = AT LEAST 2 CARDS IN PARTNER SUIT WITH KING OR ACE

ANY OTHER BID DENIES QUEEN/KING/ACE IN PARTNER SUIT

IF OPPONENT OPEN AND WE BID 2 ANY AND THE OTHER OPPONENT DBL -RDBL IS A OR K OR Q 2+CARDS

3 WE BID 1M-2NT = GAME FORCING

ANSWERS

3 ♠ - AT LEAST 2 ACES WITH ACE ♠

3 ♦ - AT LEAST 2 ACES, NO ACE OF ♠, BUT ACE OF ♦

3OM BOTH MAJOR ACES

3 M - ONLY ONE ACE BUT NOT MINIMUM AND AT LEAST ONE HIGH HONOUR IN MAJOR AT LEAST 3 CONTROLS

3NT - ONLY ONE ACE BUT 18-20

4 MAJOR WEAKEST HAND

4 minor - AT LEAST 5-5, MAXIMUM ONE ACE

AFTER 2 ACES ANSWER - FIRST STEP IS ASKING AGAIN AND ANSWERS ARE

FIRST STEP - ZERO OTHER KEY CARDS (ACE OR KING MAJOR) AND NO QUEEN

SECOND STEP - ZERO KC WITH QUEEN

THIRD STEP - 1 KC NO QUEEN, AND SO ON - NEXT BID IS OTHER CUEBID ASKING

AFTER 3 MAJOR - FIRST STEP IS ASKING AND ANSWERS ARE

FIRST STEP - ONE KC NO QUEEN

SECOND STEP - ONE KC AND QUEEN

AFTER ANSWERS WE CAN CUEBID

IF OPP BID OVER 2NT - PASS MEANS NOT MINIMUM, NOT 2 OR MORE ACES AND CAN DBL OPP SUIT; 3 MAJOR IS NOT MINIMUM NOR 2 ACES, BUT CANNOT DBL OPP SUIT, DBL OR ANY OTHER SUIT MEANS 2+ACES

pages 3

CORNEL TEODORESCU - MORARU DAN

4 WE OPEN 1NT - STAYMAN - CAN BE WEAK - WITH ♥ AND ♠
1NT-2♣-2♦-2♠ FORCING RELAY ASK DESCRIPTION -

2NT 3343 OR 3334
3♣ 5-6♣
3♦ 5-6♦
3♥ 2344
3♠ 3244

1NT-2♣-2NT BOTH MAJOR AND MINIMUM
1NT-2♣-3♣ BOTH MAJOR AND MAXIMUM

1NT-2♣-2M NATURAL - BIDING OTHER MAJOR IS FORCING AND ASK DESCRIPTION

IF OPPONENT BID AFTER STAYMAN OR TRANSFER (INCLUDING DBL) - IF NT OPENER BID TRANSFER SUIT HE HAS STOPPERS IN OPPONENT SUIT, ELSE HE PASS OR RDBL WITH 3 CARDS IN TRANSFER SUIT

AFTER TRANSFER - 2NT IS WITH 2 HIGH HONOUR IN THIRD AND MAXIMUM, 3 IN TRANSFER SUIT IS WITH 4 CARDS

5 2♦-2NT
3♣ IS GOOD PREEMPT - AND THEN OVER 3♦ WE BID 3♥ WITH ♠ AND 3♦ WITH ♥
3♦ WEAK PREEMPT WITH ♥ - WE CAN PLAY ONLY 3♥
3♥ WEAK PREEMPT WITH ♠ - WE CAN PLAY ONLY 3♣
2♦-4♣ - BID YOUR SUIT IN TRANSFER
2♦-4♦ - BID YOUR SUIT

6 2M-2NT RELAY F1
3M - WEAKEST OPENING no shortness
3♣ ANY SHORTNESS, FIRST STEP ASK ABOUT SHORTNESS - AND WE BID ON STEPS FIRST IS ♠, THEN ♦ AND THEN MAJOR
3♦ 15-16 POINTS BALANCED
3OM - ANY WITH VOID, FIRST STEP ASK - AND WE BID ON STEPS FIRST IS ♠, THEN ♦ AND THEN MAJOR
3NT IS 6-5-1-1
4 ANY - 7-4-1-1 (2♥-2NT-4♦ - 6♥ 4+ ♠)

7 2NT-3♦ OR 3♥ - IF WE BID 3NT - 4 CARDS FIT ALL CUE BIDS, 3+ACES AND 4 ANY WITH 4 CARDS AND ANTI CUE BID
2NT-3♣ PUPPET STAYMAN
3♦ - ONE OR BOTH MAJOR, THEN 3♥ WITH ♠, 3♣ WITH ♥, 3NT TO PLAY, 4♣ BOTH MAJOR 4-4 SLAM TRY, 4♦ BOTH MAJOR 4-4 FOR GAME IN 4 MAJOR
3♥ - NO 4 CARDS OR 5 IN MAJOR, THEN 3NT TO PLAY, 3♣ IS 4♣ WITH 5♥
3♣ - 5 CARDS IN ♠
3NT - 5 CARDS IN ♥, AND AFTER 4♦ IS TO BID 4♥ TO PLAY, 4♣ IS SLAM TRY

8 AFTER OPP OVERCALL OUR NT - OPP DBL - RDBL - P MUST BID 2IC (WEAK WITH !C), REST IS TRANSFER
OPP BID ANY SUIT NATURAL - DBL IS TAKE OUT MAX 9 P, REST IS TRANSFER 9+P, TR IN OP SUIT IS GF 10+P
OPP BID 2♣ - BOTH MAJORS - DBL IS PENALTY IN AT LEAST A MAJOR, 2M - ASK STOPPER FOR 2NT, 2NT GF NO STOPPER IN M, 3m NF
OPP BID 2♦ - SAME AS OVER 2♦ MULTI

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1 / 2 Level; Reopening)

At 1 level also weak: cue bid asks, new suit F1

At 2 level opening hand

Over 1♣-2♦=5+/5+M; 2NT=5+♦/5+♥; 3♣=5+♦/5+♠

Over 1♦-2♦=5+/5+M; 2NT=5+♣/5+♥; 3♦=5+♣/5+♠

Over 1♥-2♥=5+♣/5+♠; 2NT=5+♣/5+♦; 3♣=5+♦/5+♠

Over 1♠-2♠=5+♣/5+♥; 2NT=5+♣/5+♦; 3♣=5+♦/5+♥

INT OVERCALL (2nd/4th Live; Responses; Reopening)

Natural so like responses

Reopening only 11/13

JUMP OVERCALLS (Style; Responses; Unusual NT)

Weak at level 2 with 6 cards Majors

at level 3 with 6/7 cards any suits; at level 4 with 8+

Reopen:

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

VS. NT (vs. Strong/Weak; Reopening; PH)

VS NT strong: DBL=6+ m; 2♣=2 suits M; 2♦=♥; 2♥=♠; 2♠=4♣+6m;

2NT=2 suits m; 3♣=4♥+6♣; 3♦=4♥+6♦

VS NT weak NAT

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

Over 2M weak→NAT; DBL other M; 2NT=good NT op.

Direct cue bid shows strong 2 suits minor + other M

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

Over op. 1♣ strong: DBL directional; others NAT

Over op. 2♣ strong: DBL directional; others NAT

OVER OPPONENTS' TAKEOUT DOUBLE

RDBL 9+ p.

New suit not F

LEADS AND SIGNALS

OPENING LEADS STYLE

| | | |
|--------|-------------|-------------------|
| | Lead | In Partner's Suit |
| Suit | Lo-attitude | Count Lo ODD |
| NT | IDEM | IDEM |
| Subseq | | |
| Other: | | |

LEADS

| | | |
|-------|--------------------|----------------------|
| Lead | Vs. Suit | Vs. NT |
| Ace | Ax or AKx | AKx |
| King | KQx or AK or Kx | KQJx or KQTx |
| Queen | QJx or Qx | QJTx or QJ9 or AQJx |
| Jack | JTx or Jx or KJTx | JT9x or AJTx or KJTx |
| 10 | T9x or Tx | T98x or T97x |
| 9 | 98x with 9X lead X | 987x or 986x |
| Hi-X | EVEN | IDEM |
| Lo-X | ODD or ATT | IDEM |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|------------------|-----------------|-----------------------|
| 1 | Count Lo ODD | IDEM | DISC (Hi shows |
| Suit 2 | H's lead ODD ENC | | Attitude in higher of |
| 3 | | | Others 2 suits) |
| 1 | IDEM | IDEM | IDEM |
| NT 2 | | | |
| 3 | | | |

Signals (including Trumps):

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Distributional or strong

Opener's double shows good hand unbalanced but not when reopens

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

NEG DBL 9+p.

EBL CONVENTION CARD

CATEGORY: Red

NCBO: SAN MARINO

PLAYERS: SOGLIA ROBERTO/CAPELLO GIANLUCA

EVENT Open teams

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

5 CARDS MAJORS

DIAMONDS 4 CARDS+ / 4♦+4♣ opening 1♦

INT=15/17 NO 5 MAJORS

2 OVER 1 responses FG but not after OPPT overcall

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2♥ opening=5+♥/5+m weak

2♠ opening=5+♠/5+other suit weak

3NT opening=7+M solid suit

1♣ or 1♦→2♥=4/5♥/5♣ 5-7p.

1♣ or 1♦→2♠=4/5♥/5♣ 8-10p.

1M→2M=CONST(3cards) 1M→2NT=at least INV(4cards)

1M→3M=PRE

2♣=FG UNBAL or 24+BAL

2♦=6M weak or 1 suit m 18/20 or 18/20 BAL (any 5 cards suit)

4NT opening=8+minor solid suit

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES

| OPENING | TEST | ARTIFICIA | MIN. NO. OF CARDS | NEG.DBL THRU | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
|-------------|------|-----------|---|--|---|---|-------------------|-----------------------------------|
| | | | | | | | | |
| 1♣ | √ | 2 | 3♠ | BAL 11/14 UNBAL 10+ | NAT at 1 level; 2♦=4+♦FG but not after overcall; 2♥=5/7p. 4+♥/5♠; 2♠=8/10p. 4+♥/5♠ | 1♣-1♦-1♥-1♠=F1; 1♠-1x-3♦=14/16 bad suit; 1♣-1x-2NT=14/16 good suit | | |
| | | | | | 2NT=NAT INV; 3♣=6+ cards max 7/8p. | | | |
| 1♦ | 4 | 3♠ | BAL 11/14 UNBAL 10+ | NAT at 1 level; 2♦=4+♦FG but not after overcall 2♥=5/7p. 4+♥/5♠; 2♠=8/10p. 4+♥/5♠; | 1♦-1x-3♦=14/16 bad suit; 1♦-1x-2NT=14/16 good suit | | | |
| | | | | | 2NT=NAT INV; 3♦=INV | | | |
| 1♥ | 5 | 3♠ | UNBAL 10+ BAL (5-3-3-2 or 5-4-2-2) 11/20 | 1NT=not F(possible 3 cards fit max 7p.); 2♦F1; 2♦=FG 4+ cards; 2♥=8/10 p. 3 cards; 2NT=at least INV raise 4 cards; 3♥=weak raise 4+cards | after 2♣ resp. new suit or NT FG; 2♥=min. after 2♣ - 2♥-3♣=not F | | | |
| | | | | | | | | |
| 1♠ | 5 | 3♥ | UNBAL 10+ BAL (5-3-3-2 or 5-4-2-2) 11/20 | 1NT=not F(possible 3 cards fit max 7p.); 2♦F1; 2♦=FG 4+ cards; 2♣=8/10 p. 3 cards; 2NT=at least INV raise 4 cards; 3♣=weak raise 4+cards | after 2♣ resp. new suit or NT FG; 2♣=min. after 2♣ - 2♣-3♣=not F | | | |
| | | | | | | | | |
| INT | | | | 15/17 no 5M | 2♣STAY; 2♦/2♥/2♠/2NT=TRSF; 3♣=weak 5+♣/5+♦; 3♦=5+♥/5+♠ INV or more; | | | |
| 2♣ | √ | | | 24+BAL(possible 5M) Or any FG(ask ½ CTRL) | 2♦=0/1; 2♥=2; ecc. | NAT | | |
| 2♦ | √ | | | 6 cards M weak or 6+m 18/20 or 18/20 BAL(any 5 cards suit) | 2♥=P/C; 2♠=good raise ♥; 2NT=F1 | after 2♥-PASS or 2♣=6 cards weak; 2NT= BAL (same 2NT opening) | | |
| 2♥ | √ | 5 | | 5+♥/5+m weak | 2NT=ask minor | NAT | | |
| 2♠ | √ | 5 | | 5+♠/other 5+ suit weak | 2NT=ask 2 nd suit | NAT | | |
| 2NT | | | | 21/23 BAL (possible 5M) | 3♣=ask; 3♦/3♥/3♠ TRSF ♥/♠/NT; 3NT=5♠/4♥ | after 3♣-3♦=1 or both 4M; 3♥=5♥; 3♣=5♠; 3NT=no 5M | | |
| 3♣/3♦/3♥/3♠ | | 6 | | PRE | New suit F1 | | | |
| 3NT | √ | 7 | | 7+M solid suit | 4♣=ask under suit; 4♦=ask suit | | | |
| 4♣/4♦/4♥/4♠ | | 7 | | PRE | | | | |
| 4NT | √ | 8 | | 8+minor solid suit | | | | |
| 5♣/5♦ | 8 | | PRE | | HIGH LEVEL BIDDING | | | |
| | | | | | Mixed cue bids; when cue is DBL: pass=NO CTRL; RDBL=1 st round CTRL; Other cue bid=2 nd round CTRL RKCB=4NT | | | |

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses; 1 / 2 Level; Reopening)

At 1 level also weak: cue bid asks, new suit F1

At 2 level opening hand

Over 1♣ or 1♦ GHESTEM

Over 1M MICHAELS

INT OVERCALL (2nd/4th Live; Responses; Reopening)

Natural so like responses

Reopening can be only 12/13

JUMP OVERCALLS (Style; Responses; Unusual NT)

Weak at level 2 with 6 cards Majors

at level 3 with 6/7 cards any suits; at level 4 with 8+

Reopen:

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Over 1♦ opening 3♦ shows 5+♣/5+♠ very strong

VS. NT (vs. Strong/Weak; Reopening; PH)

DOUBLE=4 cards M/4+ minor; 2♣= Majors also 4/4; 2♦=6 cards M

2♥=5♥/minor; 2♦=5♦/minor; 2NT=minors

IDEM vs. weak NT

IDEM 2nd or 4th position

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

Over 2M weak→Double: LEBENSHOL; 4♣/4♦ shows suit +other M
Direct cue bid shows strong 2 suits minor+other M

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

Over op. 1♣ strong: X=3/4♣+another longer suit; 1♦/1♥/1♠ IDEM

1NT=one suit ♣ or 2 suits ♦/♥; 2♣=♦ or ♥/♠; 2♦=♥ or ♠/♣;

2♥=♦ or ♣/♦; 2♦=♦/♦; 2NT=♣/♥

OVER OPPONENTS' TAKEOUT DOUBLE

RDBL from 7/8 p. to FG and then new suit not forcing

New suit not F

Over 1M op.-OPPT DBL-other M shows good raise with 3 cards

LEADS AND SIGNALS

OPENING LEADS STYLE

| | | |
|--------|------------------------|-------------------------------|
| | Lead | In Partner's or declared Suit |
| Suit | reverse count(LH even) | right count(LH odd) |
| NT | IDEM | IDEM |
| Subseq | | |
| Other: | | |

LEADS

| | | |
|-------|------------------------------------|----------------------|
| Lead | Vs. Suit | Vs. NT |
| Ace | Ax or AKx | AKx |
| King | KQx or AK or Kx | KQJx or KQTx |
| Queen | QJx or Qx | QJTx or QJ9 or AQJx |
| Jack | JTx or Jx or KJTx | JT9x or AJTx or KJTx |
| 10 | T9x or Tx | T98x or T97x |
| 9 | 98x with 9X lead X | 987x or 986x |
| Hi-X | ODD but EVEN in my or partner'suit | IDEM |
| Lo-X | opposite | IDEM |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|----------------|-----------------|------------|
| 1 | REV count | IDEM | IDEM |
| Suit 2 | | | |
| 3 | | | |
| 1 | REV count | IDEM | IDEM |
| NT 2 | | | |
| 3 | | | |

Signals (including Trumps):

When needed odd ENC even DISC

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Distributional or strong

Opener's double shows good hand unbalanced but not when reopens

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

NEG DBL after 1♣ op. and 1♦ overcall denies 4 cards M and the same after 1♣(1♥) DBL no 4♠ because we bid 4 cards suit at 1 level

After 2♦ op. and OPPT DBL→ 2♥=SUPP ♥; RDBL=SUPP ♠

EBL CONVENTION CARD

CATEGORY: Red

NCBO: SAN MARINO

PLAYERS: FOSCHINI LUCA/BAGORDO ALESSANDRO

EVENT Open teams

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

5 CARDS MAJORS

DIAMONDS 4 CARDS+ / 4♦+4♣ opening 1♦

INT=15/17 NO 5 MAJORS

2 OVER 1 responses FG also after OPPT overcall

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2♣ opening=18/19 or 24+ BAL or any FG

2♦ opening=6 cards M weak or 3 SUITS STR or 22/23 BAL

2♥ opening=5+♥/5+m weak

2♠ opening=5+♠/5+m weak

3NT opening=7+M solid suit

1♣ or 1♦→2♦=weak major

1♣ or 1♦→2♥=4/5♥/5♠ 5-7p.

1♣ or 1♦→2♠=4/5♥/5♠ 8-10p.

1♦→2NT=weak raise

1♦→3♣=invitational raise with stop club

1♦→3♦=invitational no stop club

1M→2M=CONST(3cards) 1M→2NT=INV(4cards)

1M→3M=PRE

1M→2♣(FG)→2♦=no MIN; 2M=MIN; any other STR

1M→2♦=weak raise(3 cards) or NAT

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES

PSYCHICS:

| OPENING | TEST | ARTIFICIA | MIN. NO. OF CARDS | NEG.DBL THRU | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
|-------------|------|-----------|----------------------|---|---|--|-------------------|-----------------------------------|
| | | | | | | | | |
| 1♣ | √ | 2 | 4♥ | BAL 11/14 UNBAL 10+ | NAT at 1 level; 2♦=4+♦FG; 2♦=weak in a M but NAT FG after overcall | 1♣-1♦-1♥-1♠=F1; 1♣-1♥ or 1♠-1♦ or 1NT-2♣=checkback F to 2NT | | |
| | | | | | 2♥=5/7p. 4+♥/5♠; 2♣=8/10p. 4+♥/5♠ 2NT=INV; 3♣=weak | 1♣-1♦-2♥ or 1♣-1♥ or 1♠ or 1NT-2♦ strong NAT or 1 suit; 1♣-1M-2NT=UNBAL strong raise | | |
| 1♦ | | 4 | 4♥ | BAL 11/14 UNBAL 10+ | NAT at 1 level; 2♦=4+♦FG; 2♦=weak in a M also after overcall | 1♦-1♥ or 1♠-1♦ or 1NT-2♦= checkback F to 2NT; | | |
| | | | | | 2♥=5/7p. 4+♥/5♠; 2♣=8/10p. 4+♥/5♠; 2NT=Weak raise; 3♣=INV raise +♣; 3♦=INV no ♣ | 1♦-1♥ or 1♠-2♦ or 2♥=strong NAT or 1 suit or ♦/♣; 1♦-1NT-2♥=strong NAT or 1 suit; 1♦-1NT-2♣=strong ♦/♣ or ♦/♠; 1♦-1M-2NT=UNBAL strong raise | | |
| 1♥ | | 5 | 4♦ | UNBAL 10+ BAL (5-3-3-2 or 5-4-2-2) 11/17 | 1NT=not F; 2♦FG any hand; 2♦=NAT or weak raise 3 cards; 2♥=8/10 p. 3 cards; 2NT=INV raise 4 cards; 3♥=weak raise 4+cards 4♣ or 4♦=splinter | after 1♥-1♠ or 1NT-2♣=NAT or any strong hand; 2NT=strong 6+♥/4 cards suit; 3♥=6+good suit or 6+15/16p.; 3♦ or 3♦ strong with 5+♣ or ♦ after 2♣ resp. 2♦=not min.; 2♥=min.; any other strong after 2♦ resp. 2♥=if min. pass; 2♣=if min. FG | | |
| 1♠ | | 5 | 4♦ | UNBAL 10+ BAL (5-3-3-2 or 5-4-2-2) 11/17 | 1NT=not F; 2♦FG any hand; 2♦=NAT or weak raise 3 cards; 2♣=8/10 p. 3 cards; 2NT=INV raise 4 cards; 3♣=weak raise 4+cards 4♣ or 4♦=splinter | after 1NT-2♣=NAT or any strong hand 2NT=strong 6+♠/4 cards suit; 3♣=6+good suit or 6+15/16p.; 3♦ or 3♦ strong with 5+♣ or ♦ after 2♣ resp. 2♦=not min.; 2♣=min.; any other strong after 2♦ resp. 2♣=if min. pass; 2♥=if min. FG | | |
| INT | | | | 15/17 no 5M | 2♣STAY also weak; 2♦/2♥/2♠/2NT=TRSF; 3♣=weak 5+♣/5+♦; 3♦=5+♥/5+♠ INV or more; 3♥ or 3♠=4+/5+minors with SGL; 4♦/4♥ TFSR ♥/♦ | after 2♣-2♦=no M; 2♥=4♥ possible 4♠; after 2♣-2♦-2♥=P/C; 2♣=asking; 2NT=INV 5♠/4♥; 3♣=TRSF 3NT; 3NT=5♠/4♥ | | |
| 2♣ | √ | | | 18/19 or 24+BAL(possible 5M) Or any FG | 2♦=ask; 2♥/2♠=weak 4♥/♠ + another 4 cards suit; 2NT=4+/4+ minors weak | after 2♦-2♥=NAT or relay-2♣-2NT=24+; 2NT=18/19; any other NAT FG | | |
| 2♦ | √ | | | 6 cards M weak or 3 SUITS STR or 22/23 BAL | 2♥=P/C; 2♣=ask | after 2♥-PASS or 2♣=6 cards weak; 2NT=22/23 BAL; 3♣/3♦/3♥/3♠=3 suits STR (18/20) with short♦/♥/♠/♣; 3NT/4♣/4♦/4♥=3 suits STR(21+) FG with short♣/♦/♥/♠ | | |
| 2♥ | √ | 5 | | 5+♥/5+m weak | 3♣=P/C; 2NT=ask | after 2NT-3♣=bad 5♥/5♣; 3♦=bad 5♥/5♦; 3♥=bad 6♥/5m; 3♠=good 5♥/5♣; 3NT=good 5♥/5♦ | | |
| 2♠ | √ | 5 | | 5+♠/5+m weak | 3♣=P/C; 2NT=ask | after 2NT-3♣=bad 5♠/5♣; 3♦=bad 5♠/5♦; 3♣=bad 6♠/5m; 3♥=good 5♠/5♣; 3NT=good 5♠/5♦ | | |
| 2NT | | | | 20/21 BAL (possible 5M) | 3♣=ask; 3♦/3♥/3♠ TRSF ♥/♠/NT; 3NT=5♠/3♥; 4♣=5♣/5m; 4♦=5♥/5♣ | after 3♣-3♦=1 or both 4M; 3♥=no 4M no 5M; 3♣=5♣; 3NT=5♥ | | |
| 3♣/3♦/3♥/3♠ | | 6 | | PRE | New suit F1 | | | |
| 3NT | √ | 7 | | 7+M solid suit | 4♣=ask under suit; 4♦=ask suit | | | |
| 4♣/4♦/4♥/4♠ | | 7 | | PRE | | | | |
| 5♣/5♦ | | 8 | PRE | | | HIGH LEVEL BIDDING | | |
| | | | | | RKCB: 4NT for ♠; 4♣ for ♥; raise ♣ or ♦ at level 4 1 st step 1/4-0/3-2/5 without Q-2/5 with Q-Even+void | Mixed cue bids; when cue is DBL: pass=2 nd round CTRL; RDBL=1 st round CTRL | | |

Overcalls in level:

Style: STANDARD

Responses: NATURAL

REOPENING: NOT OBBLIGED

In 4° position ! 8/12 HCP

1 NT Overcall (2nd /4th Live; Responses; Reopening):

15/17 HCP

Jump Overcalls (Style; Responses; Unusual NT):

NATURAL

Direct and Jump Cue Bids (Style; Reopen; Responses):

Two suits

VS. NT (vs. Strong / Weak; Reopening; PH):LANDY KIND IN 2° pos.:

! = 16+ HCP 1 point more the minimum of the opponent

2 ♠ = 9+ cards major

2 ♦ / 2 ♥ = transfer for ♥ / ♠

2 ♣ = 4 ♣ + 5°+ Minor on which 2 NT relays

2 NT = 5 / 5 Minor

3 ♠ = 4 ♥ + 5°+ ♠ - 3 ♦ = 4 ♥ + 5°+ ♦

On weak NT:

Same lowest range

VS. PREEMPTS (Doubles; Cue bids; Jump; NT bids):

Standard

Vs. Strong Opening:

Standard

Over Opponents Takeout Double:

NATURAL

| <u>Owner Suit</u> | <u>In Partner's Suit</u> |
|-------------------------------|---|
| In Suit: Smallest with Honour | In Suit: Smallest with Honour or Lead with Honour |
| In NT: Smallest with Honour | In NT: Smallest with Honour or Lead with Honour |

| L E A D S | | |
|-----------|----------|------------------------------|
| Lead | Vs. Suit | Vs. NT |
| Ace | Highest | Asks count |
| King | Highest | Asks the best |
| Queen | Highest | Asks the best (poss. Ace) |
| Jack | Highest | Asks the best (poss. Honour) |
| 10 | Highest | Poss. Honour |
| 9 | Highest | Highest |
| Hi / x | Even | Even |
| Lo / x | Odd | Odd |

| Signal in Order of Priority | | | |
|-----------------------------|--------------------------|-----------------|--------------|
| | Partner's Lead | Declarers Lead | Discarding |
| 1 | Encouraging | Encouraging | Odd |
| Suit 2 | Count | Count | Hi/Lo = Even |
| 3 | Suit Preference | Suit Preference | |
| 1 | Encouraging | Encouraging | Odd |
| NT 2 | Count | Count | Hi/Lo = Even |
| 3 | Suit Preference | Suit Preference | |
| Signal | (including Trumps): | | |
| | Suit Trumps Lo/Hi = Even | | |

| DOUBLE |
|--|
| <u>Takeout Double (Style; Responses; Reopening):</u> |
| STANDARD |
| FOLLOWED FROM SUIT (FREE) = STRONG |
| <u>Special, Artificial and Competitive Double/Redoubles:</u> |
| On RKCB overcall: ! = 0 Aces |
| Pass= 1 Aces |
| 1 Level= 2 Aces |



EUROPEAN TEAMS CHAMPIONSHIPS

System Category: GREEN

NCBO: REPUBBLICA DI SAN MARINO

Players: FAZZARDI / PAOLUCCI

SYSTEM SUMMARY

General Approach and Style:

STANDARD

LONG-SHORT

1 NT Opening: 15/17 HCP

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

2 ♦ = MULTICOLOR

3 NT = 7 CARDS IN A MINOR as AKQxxxx

Special Forcing Pass Sequences:

Important Notes That Don't Fit Elsewhere:

AFTER OVERCALL OVER 1NT LEBENSHOLD

Psyches: NO

| <u>Art.</u> | <u>No. of cards</u> | <u>Reg. Dbl Thru</u> | <u>Description</u> | <u>Responses</u> | <u>Subsequent Auction</u> | <u>Passed Hand Bidding</u> |
|-------------|---------------------|----------------------|--|---|---|----------------------------|
| 1 | 2 | Description done | 11/21+ HCP natural | NATURAL | | |
| 1 ♦ | 4 | 4 ♦ | 11/21+ HCP natural | NATURAL | | |
| 1 ♥ | 4 | 4 ♦ | 11/21 HCP | NATURAL | | |
| 1 ♣ | 5 | 4 ♦ | 11/21 HCP | NATURAL | | |
| 1 NT | | | 15/17 HCP possible 5 cards in a suit | STAYMAN 2♦ Texas for ♥ - 2♥ Texas for ♠ - 4♣ Big Texas for ♥ - 4♦ Big Texas for ♠ - 2♠ Texas for ♣ - 2NT Texas for ♦ | | |
| 2 ♣ | * | 0 | Description done FORCING MANCHE or BAL. 24+ HCP | 2♦ RELAIS | | |
| 2 ♦ | * | 0 | MULTICOLOR | 2♥ to play or correct - 2♣ can play 3 or more ♥ 2 NT Asks forcing | | |
| 2 ♥ | 6 | | 6/11 HCP 5+♥ e 5+♦ ♦ | 2 NT Asks other suit - Others Nat. Forcing | | |
| 2 ♣ | 6 | | 6/11 HCP 5+ ♠ e 5+♦ ♦/♥ | 2 NT Asks other suit - Others Nat. Forcing | | |
| 2 NT | | | 22/23 HCP | BARON 3♦ Texas for ♥ - 3♥ Texas for ♠ 4♣ Big Texas for ♥ - 4♦ Big Texas for ♠ | | |
| 3 ♣ | 6/7 | | PREEMPT | New suit forcing 1 round | | |
| 3 ♦ | 6/7 | | PREEMPT | New suit forcing 1 round | | |
| 3 ♥ | 6/7 | | PREEMPT | New suit forcing 1 round | | |
| 3 ♣ | 6/7 | | PREEMPT | New suit forcing 1 round | | |
| 3 NT | * | | 7° minor as AKQXXXX no other stop | When Weak 4♦ obliged - 4♦ game in your colour - Others Cue o naturals | High Level Bidding: RKCB CUE BIDS DI 1° or 2° ROUND QUANTITATIVE BID JOSEPHINE | |
| 4 ♣ | * | 0 | For 4 ♥ whit 2 aces | New suit nat. or cue 1 round forcing | High Level Bidding: RKCB CUE BIDS DI 1° or 2° ROUND QUANTITATIVE BID JOSEPHINE | |
| 4 ♦ | * | 0 | For 4 ♠ whit 2 aces | New suit nat. or cue 1 round forcing | High Level Bidding: RKCB CUE BIDS DI 1° or 2° ROUND QUANTITATIVE BID JOSEPHINE | |
| 4 ♥ | 7 | | To Play | New suit nat. or cue 1 round forcing | High Level Bidding: RKCB CUE BIDS DI 1° or 2° ROUND QUANTITATIVE BID JOSEPHINE | |
| 4 ♣ | 7 | | To Play | New suit nat. or cue 1 round forcing | High Level Bidding: RKCB CUE BIDS DI 1° or 2° ROUND QUANTITATIVE BID JOSEPHINE | |

Overcalls in level:

Style: STANDARD

Responses: NATURAL

REOPENING: NOT OBLIGED

In 4^o position! 8/12 HCP1 NT Overcall (2nd / 4th Live; Responses; Reopening):

15/17 HCP

Jump Overcalls (Style; Responses; Unusual NT):

NATURAL

Direct and Jump Cue Bids (Style; Reopen; Responses):

Two suits

VS. NT (vs. Strong / Weak; Reopening; PH):LANDY KIND IN 2^o pos.:

!= 16+ HCP 1 point more the minimum of the opponent

2 ♦ = 9+ cards major

2 ♦ / 2 ♥ = transfer for ♥ / ♠

2 ♠ = 4 ♠ + 5^o+ Minor on which 2 NT relays

2 NT = 5 / 5 Minor

3 ♣ = 4 ♥ + 5^o+ ♣ - 3 ♦ = 4 ♥ + 5^o+ ♦On weak NT:

Same lowest range

VS. PREEMPTS (Doubles; Cue bids; Jump; NT bids):

Standard

Vs. Strong Opening:

Standard

Over Opponents Takeout Double:

NATURAL

| <u>Owner Suit</u> | <u>In Partner's Suit</u> |
|-------------------------------|---|
| In Suit: Smallest with Honour | In Suit: Smallest with Honour or Lead with Honour |
| In NT: Smallest with Honour | In NT: Smallest with Honour or Lead with Honour |

| L E A D S | | | |
|-----------|----------|------------------------------|----|
| Lead | Vs. Suit | Vs. | NT |
| Ace | Highest | Asks count | |
| King | Highest | Asks the best | |
| Queen | Highest | Asks the best (poss. Ace) | |
| Jack | Highest | Asks the best (poss. Honour) | |
| 10 | Highest | Poss. Honour | |
| 9 | Highest | Highest | |
| Hi / x | Even | Even | |
| Lo / x | Odd | Odd | |

| Signal in Order of Priority | | | |
|--|-----------------|-----------------|--------------|
| | Partner's Lead | Declarer's Lead | Discarding |
| 1 Suit 2 | Encouraging | Encouraging | Odd |
| | Count | Count | Hi/Lo = Even |
| | Suit Preference | Suit Preference | |
| NT 2 | Encouraging | Encouraging | Odd |
| | Count | Count | Hi/Lo = Even |
| | Suit Preference | Suit Preference | |
| Signal (including Trumps): Suit Trumps Lo/Hi = Even | | | |

| DOUBLE | | | |
|--|--|--|--|
| Takeout Double (Style; Responses; Reopening): | | | |
| STANDARD FOLLOWED FROM SUIT (FREE) = STRONG | | | |
| Special, Artificial and Competitive Double/Redoubles: | | | |
| On RKCB overcall: != 0 Aces Pass= 1 Aces 1 Level= 2 Aces | | | |

**EUROPEAN TEAMS CHAMPIONSHIPS**

System Category: GREEN

NCBO: REPUBBLICA DI SAN MARINO

Players: FAZZARDI / PAOLUCCI

SYSTEM SUMMARYGeneral Approach and Style:**STANDARD****LONG-SHORT**1 NT Opening: 15/17 HCP**SPECIAL BIDS THAT MAY REQUIRE DEFENCE**

2 ♦ = MULTICOLOR

3 NT = 7 CARDS IN A MINOR as AKQxxxx

Special Forcing Pass Sequences:Important Notes That Don't Fit Elsewhere:
AFTER OVERCALL OVER 1NT LEBENSHOLDPsyches: NO

| <u>Opening</u> | * Art. | Min. No. of cards | Neg. DBL THRU | Description | Responses | <u>Subsequent Auction</u> | Passed Hand Bidding |
|----------------|--------|-------------------|------------------|---|---|--|---------------------|
| 1 ♦ | | 2 | Description done | 11/21+ HCP natural | NATURAL | | |
| 1 ♦ | | 4 | 4 ♦ | 11/21+ HCP natural | NATURAL | | |
| 1 ♥ | | 4 | 4 ♦ | 11/21 HCP | NATURAL | | |
| 1 ♣ | | 5 | 4 ♦ | 11/21 HCP | NATURAL | | |
| 1 NT | | | | 15/17 HCP possible 5 cards in a suit | STAYMAN 2 ♦ Texas for ♥ - 2 ♥ Texas for ♣ - 4 ♦ Big Texas for ♥ - 4 ♦ Big Texas for ♣ - 2 ♣ Texas for ♣ - 2NT Texas for ♦ | | |
| 2 ♦ | * | 0 | Description done | FORCING MANCHE or BAL. 24+ HCP | 2 ♦ RELAIS | | |
| 2 ♦ | * | 0 | | MULTICOLOR | 2 ♥ to play or correct - 2 ♣ can play 3 or more ♥ 2 NT Asks forcing | | |
| 2 ♥ | | 6 | | 6/11 HCP 5+♥ e 5+♦/♦ | 2 NT Asks other suit - Others Nat. Forcing | | |
| 2 ♣ | | 6 | | 6/11 HCP 5+ ♣ e 5+♦/♦/♥ | 2 NT Asks other suit - Others Nat. Forcing | | |
| 2 NT | | | | 22/23 HCP | BARON 3 ♦ Texas for ♥ - 3 ♥ Texas for ♣ 4 ♦ Big Texas for ♥ - 4 ♦ Big Texas for ♣ | | |
| 3 ♦ | | 6/7 | | PREEMPT | New suit forcing 1 round | | |
| 3 ♦ | | 6/7 | | PREEMPT | New suit forcing 1 round | | |
| 3 ♥ | | 6/7 | | PREEMPT | New suit forcing 1 round | | |
| 3 ♣ | | 6/7 | | PREEMPT | New suit forcing 1 round | | |
| 3 NT | * | | | 7° minor as AKQxxxx no other stop | When Weak 4 ♦ obliged - 4 ♦ game in your colour - Others Cue o naturals | High Level Bidding: RKCB CUE BIDS DI 1° or 2° ROUND QUANTITATIVE BID JOSEPHINE | |
| 4 ♦ | * | 0 | | For 4 ♥ whit 2 aces | New suit nat. or cue 1 round forcing | | |
| 4 ♦ | * | 0 | | For 4 ♣ whit 2 aces | New suit nat. or cue 1 round forcing | | |
| 4 ♥ | | 7 | | To Play | New suit nat. or cue 1 round forcing | | |
| 4 ♣ | | 7 | | To Play | New suit nat. or cue 1 round forcing | | |

| DEFENSIVE AND COMPETITIVE BIDDING | LEADS AND SIGNALS | | | W B F CONVENTION CARD |
|---|--|--|--|--|
| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening) | OPENING LEADS STYLE | | | |
| Natural. | Lead | In Partner's Suit | | CATEGORY: Green |
| Cue bid shows good raise, new suit forcing if unpassed, Fit jumps | Suit | 4 th & 2 nd | 4 th & 2 nd | NCBO: Scotland |
| Response in new suit is constructive | NT | 4 th & 2 nd | 4 th & 2 nd | PLAYERS: Alex Adamson & Derek Sanders |
| Jump raise pre-emptive | Subseq | Original length | Original length | |
| | Other: 3 rd from 3 small in partner's suit when not raised. | | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | LEADS | | | |
| 1NT overcall is always natural by an unpassed hand | Lead | Vs. Suit | Vs. NT | |
| 11-14 in reopening seat – respond as to 1NT opening | Ace | Rev Attitude | Rev Attitude | GENERAL APPROACH AND STYLE |
| 15-17 – respond as to 1NT opening | King | Standard count | Standard count | INT = 11-14 NV, 12-14 V |
| | Queen | Rev Attitude | Rev Attitude | 5 Card Spades |
| | Jack | Jx, J10, KJ10, | J10, KJ10, AJ10 | 3 Weak 2s |
| | 10 | 10x, K109, Q109 | 10x, A109, K109, Q109 | Minor suit first when 4M-4m |
| | 9 | 9x, 109x | 9x, 109x | |
| | Hi-X | Top of doubleton, 4 th or 2 nd | Top of doubleton, 4 th or 2 nd | |
| | Lo-X | Top of doubleton, 4 th or 2 nd | Top of doubleton, 4 th or 2 nd | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | SIGNALS IN ORDER OF PRIORITY | | | |
| Weak (Intermediate in reopening seat) | Partner's Lead | Declarer's Lead | Discarding | SPECIAL BIDS THAT MAY REQUIRE DEFENSE |
| Unusual NT | 1 Rev Att (AQ) | Normal Count | Rev Att | INT can be 4-4-4-1 with singleton club and non-minimum |
| Reopen: 2NT = 19-20 balanced | Suit 2 | Normal Count | Normal Count | |
| | 3 | | | |
| | 1 Rev Att (AQ) | Normal Count | Rev Att | |
| | NT 2 | Normal Count | Normal Count | |
| | 3 | | | |
| | Signals (including Trumps): Hi-Lo shows odd in trumps | | | |
| | DOUBLES | | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | TAKEOUT DOUBLES (Style; Responses; Reopening) | | | |
| Dbl = pens; 2C=Ms, 2D=M, 2M =M+m | Standard | | | |
| 2NT = Weak with C+D or GF 2 suiter, 3 of a suit is weak | | | | |
| By passed hand dbl shows a single suited minor | | | | |
| | SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | | |
| Take out double, (After weak 2 opening and double, immediate 3 level responses strong, through 2NT weak) | INT-(X)-XX= single suited rescue, including if non-penalty | | | |
| Leaping Michaels over a weak 2 only: over 2M, 4m shows 55+ in that suit and the unbid Major, over 2m, 4 of the other minor shows that suit and a Major. | XX by 1NT Opener shows 5+ suit and suggests rescue | | | |
| Others natural | XX of sputnik X shows Hx | | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♣ | IMPORTANT NOTES | | | |
| Dbl = H, 1D = S, 1H/S/NT = 2-suiter, (Colour/Rank/Odd) | | | | |
| 2 level overcalls are weak in the suit or show the two suits above | | | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | PSYCHICS: | | | |
| Redbl = 10+ points, at most 3 card support. | | | | |
| 2NT = good raise; Jumpshift = fit | | | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|--|---|--|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | PASSED HAND BIDDING |
| 1♣ | | 3 | 4S | 10-20 | Standard Acol Limit Raises 2NT = 16+ balanced raise. 3NT = 13 - 15 balanced raise. Splinters. | 4th suit = G.F. Splinters. Checkback after 1NT/2NT rebid. 4 level rebid in minor = good suit and fit. | Jump Suit = Fit Jump raise = shape rather than values 1S-2NT = 3 card raise, 10-11 |
| 1♦ | | 4 | 4S | | | | |
| 1♥ | | 4 | 4S | 10-20 1H is 5+ unless 15-19 44 in the Majors, or 17+-19 3433 | 1H-3D/1S-3H= 3card raise 10+ <i>After intervention</i> New suit = forcing. Jump shift = fit showing. Double raise = pre-emptive. Cue bid = unlimited good raise. Jump cue bid = splinter. | After 2NT resp new suit = shortage. After 3NT resp new suit = cue bid. 3NT rebid after 1 or 2 level resp = Just below acol two strength. After a reverse 2NT = relay Rebid suit = Forcing and 5+ cards. All other bids are forcing | |
| 1♠ | | 5 | 4H | 10-20 | | | |
| INT | | | | 11-14 NV 12-14 Vul May have singleton club if 4441 and non-minimum | 2C = Stayman; 2D/H = transfers; 2S = Baron; 2NT/3C = Invitational+ C/D; 3D/H = suit above (either INV or slam try); 3S = 5-5 C+D slam try; 4C = 5-5 Majors; 4H/S = to play. After simple overcall: bidding directly at the 3 level is the stronger route, weaker hands go through 2NT. Cue bid = Stayman with a stop After 3 level overcall: dbl = take out | After 2C=2D: 3D/H/S = shortage After 2S: 2NT = minimum; 3 suit = maximum (suits in ascending order) | After simple overcall: bidding directly at the 3 level is the stronger route, weaker hands go through 2NT. Cue bid = Stayman with a stop After 3 level overcall: dbl = take out |
| 2♣ | Yes | | | Very strong | 2D = semi-positive; 2H = negative; 2NT = heart positive | 2NT rebid = 23-25 bal (nf after 2H) | After overcall: dbl = take out, at least semi-positive; Pass = Neg or trap |
| 2♦♥♣ | | 5 | | Weak, less than an opening | New suit = strong but NF 2NT = shortage enquiry 3C = High card feature enquiry Jump shift = Acol 2 | After an enquiry, rebid suit with a minimum, otherwise show the required feature. | New suit NF New suit NF New suit NF |
| 2NT | | | | 20-22 balanced | 3C = 5 card enquiry; 3D/H = transfer; 3S = Baron; 4C/D = natural slam try; 4NT = quantitative | 3C-3NT = 5 card minor. Now 4C asks: 4D = diamonds, 4H/S = clubs and a cue. | |
| 3♣♦♥♣ | | 6 | | Pre-empt | New suit forcing by an unpassed hand | New suit by opener = natural | |
| 03NT | | | | Solid minor | 4C = Pass or correct, 4D = singleton? | | |
| 4♣♦♥♣ | | 7 | | Pre-empt | | HIGH LEVEL BIDDING | |
| 5♣♦ | | 7 | | Pre-empt | | RKCB 5C = 0 or 3, 5D = 1 or 4 | |
| | | | | | | Exclusion key card | |
| | | | | | | DOPI, ROPI | |
| | | | | | | | |
| | | | | | | | |

| DEFENSIVE AND COMPETITIVE BIDDING | | | |
|--|--|--|--|
| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening) | | | |
| Style: Sound, Good 4 card suit possible at 1 level | | | |
| Responses: Change of suit natural or values and a fit, both F1 | | | |
| Jump raises are barrages | | | |
| Re-opening: 'transferred K' | | | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | | | |
| 2 nd position: 15-17 Responses: as over INT opening | | | |
| Protective position: 10-13 Responses: as over INT opening | | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | | |
| Style: Weak at 2 level; Weak at 3 level if NvV. | | | |
| Responses: new suit at 3 level = F1, raise not constructive, | | | |
| 2NT = relay with short response over majors/feature over 2D | | | |
| Reopen: Intermediate | | | |
| 2NT = unusual | | | |
| Re-open 2NT: 17-19 | | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | | |
| Cue of m (2D over short (<3) 1C) = 5+5+in Ms Weak or strong | | | |
| Cue of M = 5 other M + 5 undisclosed m Weak or strong | | | |
| Responses: 2NT shows values | | | |
| other bids Pass/Correct | | | |
| 2C over short club (<3) = Nat | | | |
| Jump cue asks for stop | | | |
| VS. NT (vs. Strong/Weak; Re-opening; PH) | | | |
| 2D = single suit M | | | |
| 2C = majors, 2H/S = 5+ carder + 4+m | | | |
| 2NT= Weak with m's or GF, 3 of a suit intermediate | | | |
| Re-opening - as above | | | |
| Passed hand X is TO for m's, 2NT is 2 places to play. | | | |
| VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids) | | | |
| X = Take-out. | | | |
| Over weak 2Ms:4m = 6+in bid m+other M | | | |
| Suit natural NF, 2NT 15-18 balanced | | | |
| X= TO – over which 2NT demands 3C then suit bid to play. Other bids show some strength | | | |
| Unusual over unusual (lower cue = good raise, higher cue = F other M, 3 of other M = NF natural) | | | |
| Over Multi 2D, X = 12-14 bal or 19+, 2H/S = natural, 2NT = 15-18 balanced | | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♦ | | | |
| Over strong 1C, 1D= 2 touching suits X =C+H; INT = D+S | | | |
| Over 1C – P – 1D : 1H= 2 touching suits, X=D+S, 1NT= C+H | | | |
| Jump overcalls according to Vul. | | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | | |
| Responses may be lighter | | | |
| XX = 9+ no primary fit;; 2NT = sound raise to 3M+; raises = pre-emptive, jump in new suit = fit + suit | | | |

| LEADS AND SIGNALS | | | |
|--|--|---|----------------------|
| OPENING LEADS STYLE | | | |
| Lead Lead In Partner's Suit | | | |
| Suit | 4 th and 2 nd from weak suit | 4 th and 2 nd from weak suit | |
| NT | As above | As above | |
| Subsequent | As above | As above | |
| Other: | 109x(x) | 109x(x) | |
| LEADS | | | |
| Lead | Vs. Suit | Vs. NT | |
| Ace | AKx – rev attitude | AKx – rev attitude | |
| King | Asks for normal count.Hi-Lo = even | Strong, 1) unblock T: 2) normal count Hi - Lo= even | |
| Queen | QJx – rev attitude | QJx or KQx 1) asks for J: 2) rev attitude | |
| Jack | Jx, J10, KJ10 | J10, KJ10, AJ10 | |
| 10 | 10x, K109, Q109 | 10x, A109, K109, Q109 | |
| 9 | 109x(x) or 9x | 109x(x) or 9x | |
| Hi-X | Doubleton, 4 th or 2 nd | Doubleton, 4 th or 2 nd | |
| Lo-X | 3 or more | 3 or more | |
| SIGNALS IN ORDER OF PRIORITY | | | |
| 1 | Partner's Lead | Declarer's Lead | Discarding |
| 2 | Rev attitude | Hi-Lo = even | First = rev attitude |
| 3 | Normal Count | | Normal count |
| 4 | Suit preference | | |
| 5 | 1 Rev attitude (AQ) | Hi-Lo = Smith | First = rev attitude |
| 6 | NT 2 | Hi-Lo = even | Normal count |
| 7 | 3 Unblock on K | | |
| Signals (including Trumps): Smith Peter by both (NT) to encourage | | | |
| After trick 1, reverse attitude on partner A/K | | | |
| Suit preference when appropriate (e.g. with small trumps) | | | |
| DOUBLES | | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | | |
| Style: sound (classic shape or extra strength) | | | |
| If our 1NT is overcalled, X shows balance of points. If followed by 2NT, not constructive. | | | |
| Responses: natural responses; cue-bid of Opp Suit FG seeking stop in 1 st instance | | | |
| Reopening: as above | | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | | |
| Negative X, responsive X, competitive X thru 4D, action X, Rosencrantz X or XX = support holding Axx+ or Kxx+ for partner's overcall | | | |
| W B F CONVENTION CARD | | | |
| CATEGORY: GREEN | | | |
| NCBO: Scotland | | | |
| PLAYERS: Archie Bouverie | | | |
| Finlay Marshall 1989 | | | |
| SYSTEM SUMMARY | | | |
| GENERAL APPROACH AND STYLE | | | |
| NATURAL ACOL STYLE | | | |
| 12-14 NT | | | |
| 4 card Majors,, m before M | | | |
| 4 multi 2 openers | | | |
| 2 over 1 F2NT | | | |
| 4 th suit forcing to game | | | |
| Checkback over 1NT and 2NT rebids | | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENCE | | | |
| 2C = Either 21-22 balanced or Hearts, either weak or FG | | | |
| 2D = Either 23-24 balanced or Spades, either weak or FG | | | |
| 2H = Either 25-26 balanced or clubs, either pre-empt or FG. If pre-empt 2 of the top 3 honours will be held. | | | |
| 2S = Either 27-28 balanced or diamonds, either pre-empt or FG. If pre-empt 2 of top 3 honours will be held. | | | |
| 2H/S 3 rd or 4 th in hand, weak version is intermediate jump o/call. | | | |
| 2C/D 4 th in hand, weak version is intermediate jump overcall. | | | |
| 3NT= solid m, no outside A or K, 1 st or 2 nd . | | | |
| SPECIAL FORCING PASS SEQUENCES | | | |
| | | | |
| | | | |
| IMPORTANT NOTES | | | |
| If an 8+ card M fit identified, then 3NT is a SST. | | | |
| PSYCHICS | | | |
| | | | |
| | | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL. THRU | | | | |
|----------|--------------------|-------------------|---------------|--|---|--|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ 1♦ | | 4 4 | 4D 4D | 11-20 11-20 | 2NT = 16+balanced Inverted raises, 3C over 1D=8-9 pts ,splinters | Raise to 3m over Inverted m raise is weak denying a 4 card M. | New suit NF Jump suit = nat + fit |
| 1♥ 1♠ | | 4 4 | 4D 4H | 11-20 | 2NT/3NT = Jacoby, splinters | Over 2NT: 4M is min, 3X is shortage, 3M is non-min no shortage, 3NT = 15-17; 4X is decent other suit | New suit NF |
| INT | | | | 12-14 balanced | 2C = non prom 4 card Stayman 2D/H/S/NT = transfers 3C/D/H/S = 6 cards, invitational with 2 top Hs | If like, Break with M, but no break with m If positive fit, break with m to a feature in a higher suit. | If interference, suit at 2 level to play, nat & FG if at 3 level. UnBid suits via 2NT are natural & invitational Bid suits via 2NT are staymanic, without a stop, Direct cue staymanic with a stop |
| 2♣ | Yes | 0 | | 21-22 balanced, or H, weak or FG 4 th : not weak,,intermediate | 2NT = Enquiry. New suit Natural and F1 Next suit up shows a fit | Over 2NT, if weak, feature if maximum or suit bid at lowest level if minimum. Over next suit up, suit bid at 3 level if weak. | Over 2C or 2D a new suit by responder is natural + a fit. |
| 2♦ | Yes | 0 | | 23-24 balanced, or S weak or FG. 4 th : not weak, intermediate | 2NT = Enquiry. New suit Natural and F1 Next suit up shows a fit | If FG, some other action, | PH: Over 2H/ S Next suit up is F3NT. In competition: Over 2H or 2S, a new suit by responder in natural + a fit. |
| 2♥ 2♠ | Yes Yes | | | 25—26 bal, or C, weak or FG 27-28 Bal, or D, weak or FG 3 rd /4 th : Not weak, intermediate. | 2NT = Enquiry. New suit Natural and F1 Next suit up shows a fit. | If balanced, NT bid at lowest level. | |
| 2NT | | | | 19-20 bal, may have 5M or 6m or singleton H | 3C = 5 card Puppet, 3D/H = transfers, 3S = minor 5/5 slam try, 4C/D = other m, mild slam try | | |
| 3♣ | 7 | | | Pre-emptive | New suit = F1 | | |
| 3♦ | 7 | | | Pre-emptive | New suit = F1 | | |
| 3♥ | 7 | | | Pre-emptive | New suit = F1 | | |
| 3♠ | 7 | | | Pre-emptive | New suit = F1 | | |
| 3NT | Yes | | | Solid minor | 4C = pass/correct, 4D asks for shortage | Over 4D, 5m is that suit, shortage in other m 4NT is no shortage | |
| 4♣ | 7 | | | Pre-emptive | | | |
| 4♦ | 7 | | | Pre-emptive | | | |
| 4♥ | 7 | | | Pre-emptive | | | |
| 4♠ | 7 | | | Pre-emptive | | | |
| 4NT | Yes | | | Ace asking | See High Level Bidding on RHS | | HIGH LEVEL BIDDING |
| 5♣ | 8 | | | Pre-emptive | | | |
| 5♦ | 8 | | | Pre-emptive | | | 4NT opening: 5C = 0 A, 5D = DA, 5H = HA, 5S = SA, 5NT = CA, 6C = 2 Aces |
| 5♥ | 7 | | | Pre-emptive | | | RKCB – 1/4, 0/3, 2 no TQ, 2 with TQ, 1 with void, 1 with TQ + void, 2 with void |
| 5♠ | 7 | | | Pre-emptive | | | If interrupted, x/xx = 1 st step, Pass = 2 nd step, next suit = 3 rd step etc |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|---|--|--|
| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening) | | |
| Cue bids 3 card support jump cue 5 to 8 4 trumps + 2N at least G inv in overcall suit 4 + cards Change suit constructive Jump shift forcing 1 Overcall can be light | | |
| | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 15 to 18 responses as over 1n 11 to 16 2c asks major , range | | |
| | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| Weak Vul very good suit 2N lowest 2 Reopen: opening bid 2N 18-20 | | |
| | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| Over minor 2 minor both majors if 3 card minor or more wide range Over major 2M is 55 other major and minor wide range wk to strong jump major asks stopper | | |
| | | |
| | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| V strong x 5m 4 M V weak x pens 2C both majors 2D 1 major | | |
| 2M major minor 2N min or strong 2 suits | | |
| | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| X takeout over M 4m is 2 suits other M 4N minors Cue strong single minor After a 3M 3N BY us 2 under suit bids by us | | |
| | | |
| | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♦ | | |
| X both M 1n minors over 1c 2D Multi 2M Major minor | | |
| | | |
| | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| Transfers thru 1n after 1M 3C mixed 5 to 8 4 trumps 2N inv in openers suit | | |

| LEADS AND SIGNALS | | |
|--|---------------------|--------------------------------------|
| OPENING LEADS STYLE | | |
| | Lead | In Partner's Suit |
| Suit | 4 th 2nd | 3 rd 5 th high |
| NT | As above | As above |
| Subseq | | |
| Other: | | |
| | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AK | Asks att |
| King | KQ , AK count | Unblock or count |
| Queen | QJ or short | Asks att |
| Jack | J10 or short | High or interior |
| 10 | 109 or short | High or interior |
| 9 | | |
| Hi-X | Short or bad | Second or 4th |
| Lo-X | Usually honour | |
| | | |
| SIGNALS IN ORDER OF PRIORITY | | |
| | Partner's Lead | Declarer's Lead |
| 1 | ATT | C |
| | | ATT |
| Suit 2 | SP | SP |
| | | C |
| 3 | C | |
| | | SP |
| 1 | ATT | Smith |
| | | |
| NT 2 | Count | Count |
| | | |
| 3 | SP | SP |
| | | |
| Signals (including Trumps): | | |
| Upside down count and att . many standard suit prefs Smith high at trick may like lead if available by both | | |
| K V 5 level or higher or doubled contracts asks for count A for ATT | | |
| | | |
| DOUBLES | | |
| | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| standard | | |
| | | |
| | | |
| | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| | | |
| | | |
| | | |
| Support xs and rdbls | | |
| Many comp xs | | |
| | | |

| W B F CONVENTION CARD | | |
|---|--|--|
| CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker: | | |
| NCBO: Scotland | | |
| PLAYERS: | | |
| EVENT (Open/Women/Senior/Transnational) Barnet Shenkin- Steve Levinson | | |
| | | |
| SYSTEM SUMMARY | | |
| | | |
| GENERAL APPROACH AND STYLE | | |
| 5 majors 1 st and 2nd | | |
| 1C 2 plus | | |
| 2 over 1g/f | | |
| 2C strong | | |
| | | |
| | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 2D Multi | | |
| 2H 2S 2 suiter | | |
| 3N strong major | | |
| | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| Weak nt x 2cdh P forcing | | |
| | | |
| | | |
| IMPORTANT NOTES | | |
| | | |
| PSYCHICS rare but very weak 3 rd hand poss. | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | COMPETITIVE & PASSED HAND BIDDING | | | |
|-----------|--------------------|-------------------|--------------|---------------------------------------|---|--|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | |
| 1♦ | | 2 | 5S | Nat or weak nt or 18 + | 2C g/f 2D limit clubs or inv 2N 2M strong | 4c rkc | |
| | | | | | 2N forcing to game bal 14 - 16 | 1C- 1S 2C- 2D GF 2H NF 3 D,H GF nat | After x trans from 1N 2under good M raise |
| 1♦ | | 4 | 5S | Nat | 2D f/1 2N FG bal 12- 16 | 3M is a shortage over 2n | 3C is a mixed raise |
| | | | | | 2H either hearts GF or 11 12 inv | 4D RKC after 1D | 2N is inv raise |
| 1♥ | | 5/4 | 5S | Nat | 1N sf 2c plus g/f 2N GF 4M, 3C inv + M | | 2C 3 card drury by a passed hand |
| | | | | | 3D nat inv 3H mix 5-8 3S any sing 3N VSP 4CD void | | 2D 4 card drury |
| 1♠ | | 5/4 | 5H | Nat | 3C inv in S ,3D H nat inv 3S mix 3N spl 4 any void | | |
| | | | | | | | |
| INT | | | 4H | Could have 5M 6m | 2C stayman Trans 2S clubs 2N D3c asks 5 majors | 2C then Major fit 3 other major any sing 4C bal try 4D RKC | After interference x takeout inv trans at 3 level 3D invin other M |
| | | | | | 4C asks aces 4DH texas | | <i>2N forces 3 to play or stayman with stopper 3 Cue stayman no stopper</i> |
| 2♣ | X | 0 | 5S | Strong GF after 2H response and above | Controls 2D 0-1 2H 2 2S 3 3C 4 or more 3DHS 1 loser suit suit above 2N a 1 loser suit 3C asks | After suit agreement asking bids in trumps and suits | |
| | | | | | A=2 K=1 control 2N i loser suit any | | |
| Other M2♦ | X | 0 | 2S | Wk M 5 -10 4x1 17 - 24 | 2H p/c 2N asks 3CD Nf 3H pc 4C bid 1 under | 4x1 bids suit below sing 3C resp to 2N is m Wk | If 4x1 bids of sing ask range controls |
| | | | | | 4H P/C | Good 3D 3H suit above | |
| 2♥ | X | 5 | | Acc to Vul 5M 54 m | 2N values 3C P/C 3D inv in H 2S n/f 3S inv | After 2N 3c 3d min .3h 3s max with corr minor | |
| | | | | | | | |
| 2♠ | X | 5 | | 5S acc vul 54 m | 2N values 3c p/c 3D inv S 3H inv | As above | |
| 2NT | | | | Could have 6 card suit 19 + 21+ | 3c asks 5 major .3D3H tran.s 3S tr for 3N ,1 or 2 minors | 2N – 3C 3N 2 2 or 23 in M 4C aces 4DH texas | |
| | | | | | | after trans bid suit 3 + 3N denies 3 2N -3S 1or 2 minors 3N asks | |
| 3♣ | 5 | | | Acc to vul | 4D modified rkc | | |
| 3♦ | 5 | | | | 4c mod rks | | |
| 3♥ | 5 | | | | 4C mod rkc | | |
| 3♠ | 5 | | | | 4c mod rkc | | |
| 3NT | X | | | Strong 4M | 4C slam interest 4D 4H bid Major responders choice | Cue bids | |
| 4♣ | 6 | | | | | | |
| 4♦ | 6 | | | Pre | | | |

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1 / 2 Level; Reopening)

1 level; 5+cards, 7-17HCP. 2 level; 6+cards, 11-17HCP.

Jump raises = weak ; new suit: 1-level=F1R, 2-level=No F

Cue bid = 10+ with FIT of 3+ or any GF.

Cue bid after two Level overcall, looking for stop or 2^o suit.

INT OVERCALL (2nd/4th Live; Responses; Reopening)

In 2nd 15 - 18 > system on

In 4th 11 - 14 > system on

1♣/♦/♥/♠-pass-pass-2NT = 18-20 > system on

1X-pass-pass- Double... and after 1NT=15-17

1X-pass-pass- Double... and after jump to 2/3NT= 21-22

JUMP OVERCALLS (Style; Responses; Unusual NT)

PRE, new suit =F1, 2NT= INV+

1/2X – (3NT) = to play (based on any minor and stoppers outside)

1♣/♦/♥/♠ – (2NT) = 2 lowest suits 5+/5+

Reopen: More than opening values 13-15

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Michael's direct ♦/♥/♠ 5+/5+, over ♣ natural

Also in sequences; 1X-p-1NT-2X, 1NT-p-2X^{TRF}-2Y suit of TRF

2M-(3M) = mm 5+/5+, good hand 1m-3m= PRE natural

2♦-(3/4♦) = ♥/♠ 5+/5+ good hand 1M-3M= STOP ASK

VS. NT (vs. Strong/Weak; Reopening;PH)

Vs. Strong NT: Double= m + M. Other the same Vs. weak NT

Vs. Weak NT: Double= Strong,

2♣ =Mayors ; 2NT = minors

2♦= 6 ♥ or ♠ ; 2♥/♠ = M+m

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

Double = T/O or any strong hand; NT are NAT

3NT = to play

Leaping Michael's; 2♥/♠ - (3♥/♠) = mm 5+/5+

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

1♣^{STR} – (Double) =clubs, 1♣ - 2♣ = ♣+♦

1♣^{STR} – (1NT) = ♣+♦ any two suit,

2♣^{STR} – (Double) = clubs; 2♣^{STR} – (2NT) = ♣+♦

OVER OPPONENTS' TAKEOUT DOUBLE

After T/O double our voices at 1 level are unchanged F1,

At 2 level are weak 6-9HCP, 6+ cards; at 2 level with jump = 3-6, 6+

Truscott over 1♥/♠; Reversed Truscott over 1♣/♦

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's Suit |
|--------|-----------------------------------|-----------------------------------|
| Suit | 3 rd - 5 th | 3 rd - 5 th |
| NT | 2 nd - 4 th | 3 rd - 5 th |
| Subseq | Low with interest | 3 rd - 5 th |

K is the strongest lead vs. NT and asks for unblock or count

A and Q ask for encourage vs. NT

Against Slam: A ask for attitude and K for count

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|---|--|
| Ace | AKx ⁽⁺⁾ | AK ⁽⁺⁾ , AK10 ⁽⁺⁾ , AKJ ⁽⁺⁾ |
| King | KQx ⁽⁺⁾ , AK sec | KQJ ⁽⁺⁾ , KQ109 ⁽⁺⁾ , AKJ10 |
| Queen | QJx ⁽⁺⁾ , Qx | QJ10/9(+), AQJ ⁽⁺⁾ , KQ ⁽⁺⁾ |
| Jack | J10x ⁽⁺⁾ , HJ10x ⁽⁺⁾ , Jx | J10/9 ⁽⁺⁾ , J10x |
| 10 | 109x ⁽⁺⁾ , H109 ⁽⁺⁾ , 10x | HJ10x ⁽⁺⁾ , 109x, 10x |
| 9 | 9x, KJ9x | H1098/7 ⁽⁺⁾ , 9x |
| Hi-X | Sx, Hx, HxSx, xxSx | Sx, Hx, HxxSx, xxxSx |
| Lo-X | HxS, xxS, HxxxS, xxxxS | HxS, xSx, HxxS, xxxS |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|-----------------|-----------------|------------|
| 1 | ATT (High=ENC) | High =EVEN | High =EVEN |
| Suit 2 | CT (High =EVEN) | | |
| 3 | S/P dummy short | | |
| 1 | ATT (High=ENC) | High =EVEN | High =EVEN |
| NT 2 | CT (High =EVEN) | | |
| 3 | S/P | | |

Signals (including Trumps):

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

T/O Double: 12+ standard shape (8+ re-open) or 17+ any shape (15+ re-open)

Responses; jumps are positive, usually 4+, cue-bid = 10+, standard ranges NT

T/O Double over PRE at any level

T/O Double when opponents support each other directly at any level

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

3 card support Double/Redouble until 2 level-repeat-suit

2♦ Multi - Double = T/O over ♠; pass and then Double = T/O over ♥

2♦ Multi - Suit = natural 5+, 12-17

1♣ -(1♦) - Double = 4♦+4♠ or 5♥+4♦ <11HCP

1♣ -(1♥) - Double = 0-3spades, 1♣ -(1♦) - Double = 4+hearts

Lightner, Negative Double to 4♦, Responsive Double when opponents fit

EBL CONVENTION CARD

CATEGORY: Green



NCBO: SPAIN

PLAYERS: Enrique Basabe - Manuel de la Maza

ESP2811666 - ESP3991048

55th EUROPEAN NATIONAL TEAMS CHAMPIONSHIP

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

1♥/♠ - 5+card (11) 12-22

1♣/♦ - 3+card, 1♣ with 3/3, 1♦ with 4/4 (11) 12-22

INT - Balanced 5M332, 5m422, 6m322 OK (14) 15-17

2NT - Balanced 5M332, 5m422, 6m322 OK (19) 20-22

2♣ Any FG, if balanced 23+ or weak 2♦

2♦ Multi

2♥/♠ 5M + minor (6) 7-10

3♣/♦/♥/♠ Classic PRE 1st/2nd, May be very weak in 3rd

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

4♣/♦ solid suit (%) ♥/♠

3NT Gambling (%) AKQxxxx in one minor (no A/K outside)

Lebensohl

Michael's cue-bid

Leaping Michaels

3rd - 4th suit forcing

1X-1Y- 1ST- 2♣ = Roudi

1X-1Y- 1Z- 2♣ = weak with ♦ or invitative

1X-1Y- 1Z- 2♦ = Forcing Game

Walsh

1X-1♥/♠- 2ST- 3♣ = Check Back

SPECIAL FORCING PASS SEQUENCES

Standard, no special agreements

IMPORTANT NOTES

PSYCHICS: Rare

| OPENING | TI CK IF AR TI FI CI AL | MIN . NO. OF CAR DS | NE G.D BL TH RU | | | | |
|---------|-------------------------|---------------------|-----------------|--|---|--|---------------------------------------|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 3 | 4♦ | (11) 12-22 | Jump support stronger than simple rise Respond 1♥/♠ may have longer ♦ if weak hand 1♣ - 2♦/♥/♠ = 12°PH, 6+ 1/2/3NT = 6-10, 11-12, 13-15 1♣ - 3♦/♥/♠ = 3-6PH, 7+ | 1♣ - p - 1♦ - p - 1NT = May be 4M or both. 1♣ - p - 1♥/♠ - p - 1NT we play Roudi 1♣ - (Double) - 2NT = weak raise 1♣ - (Double/S) - 3m = game try 1♣ - 1X - 1Y we play XYZ | |
| 1♦ | | 3 | 4♦ | (11) 12-22 | Same 1♦ - 3♣ = 9-11PH, 6+ | 1♦ - (Double) - 2NT = weak raise 1♦ - (Double/S) - 3m = game try | |
| 1♥ | | 5 | 4♦ | (11) 12-22 | Jump support weaker than simple rise 1NT = Natural; 2NT = invitative 3+ support 1♥/♠ - 3♣/♦/♥ new suit, 6+, game try 1♥ - 3♦= any weak SPL; 1♥-3NT= ♠ SPL | 1♥ - p - 2NT - p - 3x = Singleton, Slam try 1♥ - p - 2NT - p - 3NT = ask (18-19 balance) | |
| 1♠ | | 5 | 4♥ | (11) 12-22 | Same as over 1♥ 1♠ - 4♣/♦/♥= SPL; 1♠ - 3NT= any mini SPL | Same as over 1♥ 1♠ - 2♥ - 3NT = weak splinter | |
| INT | | | | (14) 15-17 Balanced 5M332, 5m422, 6m322 - OK | 2♣ = STAY; 2♦/♥/♠/NT = TRF 2♠ = Transfer ♣ or 8-9 PH ; 3♦ = 5/5+ ♥+♠ INV 3♥/♠ = shortness with ♣+♦ 5 /4+ 4♣ = 5/5+ ♥+♠ ; 4♦/♥ = TRF 6+cards | Smolen. After major transfer new suit is natural, GF After minor transfer new suit is short, GF | |
| 2♣ | X | 0 | | Any FG, or weak with ♦ if balanced 24+ | Same as over 2NT opening | | |
| 2♦ | X | 0 | | Weak ♥ or ♠ ; Strong ♣ or ♦ if balanced 22-23 | 2NT = Asking Same as over 2NT opening | 2♦ - 2NT - 3♣/♦ = weak in ♥/♠ 2♦ - 2NT - 3♥/♠ = good weak in ♠/♥ | May be very week in 3rd, Sound in 4th |
| 2♥ | X | 5 | | 5+/5+ ♥+♦ or 5+/5+ ♥+♣ 6-10 | 3♥ = Preemptive, 3♣= P/C , 3♦ = Invitative in ♥ 2NT = Asking, 2♠ = Natural, no forcing | | May be very week in 3rd, Sound in 4th |
| 2♠ | X | 5 | | 5+/5+ ♠+♦ or 5+/5+ ♠+♣ 6-10 | 3♦ = Preemptive, 3♣= P/C , 3♦ = Invitative in ♠ 2NT = Asking, 3♥ =Natural, no forcing | | May be very week in 3rd, Sound in 4th |
| 2NT | | | | (19) 20-21 Balanced 5M332, 5m422, 6m322 - OK | 3♣ = STAY; 3♦/♥ = TRF 3♠ = ♣+♦ 4♣/♦/♥/♠ = TRF 6+ cards | 2NT - 3♦/♥ 3♥/♠ = fit; 3NT = no fit Smolen | |
| 3♣/3♦ | (6) 7 | | | PRE (5) 6-10 (1 st /2 nd) | New suit is natural 5+ and FG | After opp's double new suit is NF, L/D | May be very week in 3rd, Sound in 4th |
| 3♥/3♠ | (6) 7 | | | PRE (5) 6-10 (1 st /2 nd) | New suit at 4 level = CTRL 3♥-3♦ = NAT 5+ FG | After opp's double new suit is NF, L/D | May be very week in 3rd, Sound in 4th |
| 3NT | X | | | Gambling AKQxxxx in ♣/♦ No A/K outside | 4/5/6♣=P/C; 4M= to play; 4♦= asks for singl. 4NT = asks for extra length | 3NT - 4♦ - 4♥/♠ = short = 4NT no short; = 5♣/♦ short in other minor | |
| 4♣ | X | (7) 8 | | Solid 7% card ♥ suit | 4♦= asks for lateral Honour | | |
| 4♦ | X | (7) 8 | | Solid 7% card ♠ suit | 4♥= asks for lateral Honour | | |
| 4♥/♠ | X | (7) 8 | | preemptive | New suit Ctrl. | | |
| 4NT | X | 5-5 | | 5+/5+ ♣+♦ | | | |
| 5♣/♦ | (8) 9 | | | preemptive | | HIGH LEVEL BIDDING | |
| | | | | | | RKCB 03/14+Q, QUE BID Control 1&2, Splinter, | |
| | | | | | | Josephine, Super Josephine (jumping to 5NT), Exclusion BW | |
| | | | | | | PODI, PORI, | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|---|--|--|
| OVERCALLS (Style; Responses; 1 / 2 Level; Reopening) | | |
| Natural, preemptive jumps and raises | | |
| 1/1 or 2/1 responses not forcing | | |
| jump response in new suit invitational, no fit | | |
| 1NT response = 8-12 | | |
| cue-bid almost always with support, except 1D-2T- -2D reopening 2/3 pts less than direct action | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 15+-18 in 2nd pos | | |
| natural responses (no transfer) cuebid=stayman | | |
| jump response inv in major, forcing in minor | | |
| 9-13 in 4th pos, same responses | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| 1-Suit: weak | | |
| 2-Suit: | | |
| Reopen: Intermediate (aprox 14 – 16 H) | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| DIRECT cue = Michaels (1T-2D) 1T-2T = natural | | |
| JUMP cue = natural in minors, asks for stopper in majors | | |
| same in reopening | | |
| VS. NT (vs. Strong/Weak; Reopening;PH) | | |
| DONT vs strong NT [14+H] | | |
| LANDY (transfer overcalls) vs weak NT | | |
| 2♦ = majors. 2NT = minors. Other = transfer in all positions | | |
| | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| double = take-out | | |
| cuebid = minors over a major, majors over a minor | | |
| jumps = two-suits over weak2 (Leaping Michaels) | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♦ | | |
| General style preemptive, double shows the suit bid | | |
| Over 1♦ Double = Majors, 1NT=Minors, 2NT=reds | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| preemptive raises - 1/1 forcing - 2/1 non-forcing - XX shows two other 4 card suits or forcing hand - 2NT=Truscott over majors, preempt over minors | | |

| LEADS AND SIGNALS | | |
|--|-------------------------------|------------------------------|
| OPENING LEADS STYLE | | |
| Lead | In Partner's Suit | |
| Suit | 2/4 xxxX xXx xX Hx (H=10+) | 2/4 xxxX xXx xX Hx (H=10+) |
| NT | 2/4 xXxx xXx xX Hx (H=10+) | 2/4 xxxX xXx xX Hx (H=10+) |
| Subseq | Count (Reverse) | Count (Reverse) |
| Other: Vs NT, K asks CT/UB;A asks ATT vs SUIT at 5 level or more A asks for ATT, K asks CT | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AK AKx AKxx Axxx | AKx AKxx AKxxx |
| King | KQ KQx KQxx | AKJxx KQ10xx KQJxx |
| Queen | QJ QJx QJxx | QJ9x QJ10x AQJx pos KQx KQxx |
| Jack | J10 J10x J10xx KJ10x | J109x J108x Jx |
| 10 | 109 10x 109x 109xx | AJ10xx A109x KJ109 10x |
| 9 | H9x | 109x(xx) H9x |
| Hi-X | xXx HXx | xXxx xXx HXX |
| Lo-X | xX xxxx X HxxX | HxxX HxxXx |
| SIGNALS IN ORDER OF PRIORITY | | |
| 1 | Partner's Lead | Declarer's Lead |
| COUNT (Reverse) | COUNT (Reverse) | COUNT (Reverse) |
| Suit 2 | ATT (Reverse) | LAVINTHAL |
| 3 | LAVINTHAL | LAVINTHAL |
| 1 | COUNT (Reverse) | COUNT (Reverse) |
| NT 2 | LAVINTHAL | ATT (Reverse) |
| 3 | | LAVINTHAL |
| Signals (including Trumps): LOW = EVEN OR ENCOURAGING | | |
| HIGH = ODD OR DISCOURAGING | | |
| LAVINTHAL IN TRUMPS | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| short in X suit | | |
| takeout, support, responsive dbls | | |
| neg double even after 1NT opening | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| | | |
| | | |
| | | |
| | | |

| EBL CONVENTION CARD | | |
|---|---------------------|--|
| CATEGORY: | Brown Sticker | |
| NCBO: | Spain | |
| PLAYERS: | Carrasco – Fractman | |
| EVENT: | Open | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| 5 Card Major / Better Minor | | |
| 2/1 Game Forcing | | |
| Inverted Minors | | |
| Special leads and carding (udca) | | |
| 1NT Openings: 15-17 | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 2♦ = MULTI | | |
| 2♥ = weak ♠ +minor or strong ♥ | | |
| 2♠ = weak ♥ +minor or strong ♠ | | |
| 3♣ = preempt in ♦ or strong 4441 20+HCP major singl | | |
| 3♦ = preempt in a major | | |
| 3♥ = 6-5+ in majors <=11HCP | | |
| 3♠ = ACOL-style, any solid (maybe also major) | | |
| 3N = preempt in ♣ | | |
| 4♣ = pre-empt | | |
| 4♦ = preempt | | |
| 4♥ = pre-empt | | |
| 4♠ = pre-empt | | |
| 4N = minors, 6-6 preemptive | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| after redoubles | | |
| at high level when opps defend | | |
| IMPORTANT NOTES | | |
| | | |
| | | |
| PSYCHICS: Rare | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DB THRU | | | | |
|---------|--------------------|-------------------|-------------|--|---|-------------------|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 3 | 4♠ | Better minor | 1♦ = Walsh [1] [2], 1M may have longer ♦s, 2♣ = forcing, 2♦ = 6-9HCP 4♠ and 5♥ | | Same |
| | | | | | 2♥ /2♠ = weak (2-7HCP) [3], 2N=bad ♣ preempt or 13-14 balanced, 3♣ = preempt with good ♣, 3♦ /3♥ /3♠ =preempt | | |
| 1♦ | | 3 | 4♠ | Better minor | 2♦ =forcing, 2♥/2♠=weak, 2NT=preempt with bad ♦ or 13-14 balanced, 3♦ = preempt with good ♦ | | Same |
| 1♥ | | 5 | 4♠ | Five card major | 1NT = forcing [4], 2/1 GF, 3♥ = preempt, 2♥ =8-10[6], 2NT = Jacoby (inv+), 2♠ = art. Raise | | 1NT = semi-forcing, 2♣ =Drury |
| 1♠ | | 5 | 4♥ | Five card major | 1NT = forcing, 2/1 GF, 3♠ =preempt, 2♠ =8-10,2NT=Jacoby (inv+) | | 1NT = semi-forcing, 2♣ =Drury |
| INT | | | 3S | 15-17 balanced. Some times with 5 card in H rare, more estrange with 5 ♠ | STAY, does not promise 4-card M [9], JACOBY TRF[10] | | |
| 2♣ | Yes | 0 | 3♠ | Any game forcing hand | 2♦ =negative (could be waiting), other natural | | |
| 2♦ | Yes | 0 | | Multi [11] | 2NT = relay, 2♥,♠ =P/C, 3♥/♠ =preempt (P/C), 4♣ = give suit in transfer | | |
| 2♥ | Yes | 0 | | Weak ♠ +m or strong ♥ [12] | 2N asks, 2♠/3♣ =P/C | | |
| 2♠ | Yes | 0 | | Weak ♥ +m or strong ♠ | 2N asks, 3♣ /3♥ =P/C | | |
| 2NT | | | | 20-22 balanced | PUP STAY [13] ,JACOBY TRF,3♠ =PUP 3NT,3NT=5♠+4♥ not forcing | | |
| 3♣ | Yes | 0 | | Preempt in ♦ or strong three suit | 3♦ =to play | | See Notes |
| 3♦ | Yes | 0 | | Preempt in a major | | | See Notes |
| 3♥ | Yes | 5 | | 6-5+ in Majors | 3N asks for void | | See Notes |
| 3♠ | Yes | 0 | | ACOL-style Any solid | | | See Notes |
| 3NT | Yes | | | Preempt in ♣ | | | See Notes |
| 4♣ | | 7 | | Preempt | | | |
| 4♦ | | 7 | | Preempt | | | |
| 4♥ | | 7 | | Preempt | | | |
| 4♠ | | 7 | | Preempt | | | |
| 4NT | Yes | | | Minors | | | |
| 5♣ | | 8 | | Preempt | | | HIGH LEVEL BIDDING |
| 5♦ | | 8 | | Preempt | | | 4130 RKCB |
| 5♥ | | | | | | | Josephine, Splinter |
| 5♠ | | | | | | | 1M - 4♣ = invitational with the other M |

NOTES

[1]

1♣ - 1M may have longer ♦,
1♣ - 1♦ - 1M shows unbalanced hand.
1♣ - 1♦ - 1NT does not deny 4 card M.
1♣ - 1♦ can have 4 card M only if 11+.
1♣ - 1♦ - 1M - 2M forcing

[2]

After 1♣ - 1♦ - 1NT transfer schema is used
After 1♣ - 1♦ - 1NT - 2♣ may be weak with ♦ or other stronger hands.

[3]

With good weak 2 opp. (something like AQJxxx) we bid
1m - 1M and then 2M.

[4]

1M - 1NT - 2m - 2M may be weak (5-7) with 3 trumps or natural with 2 (6-9).
1M - 1NT - 2m may be three cards
1♥ - 1NT - 2♣ may even be two cards if 4-5-2-2
1M - 2M = 8-10

[5]

After 1M - 2NT 3♣ may be min without singl or singl ♣.

[6]

1♥ - 2♥ - 2♠ pup to 2NT then show long suit
1♥ - 2♥ - 3x short suit trial

[7]

4 card support, 9-10 with any singl, 13+ with any void.

[8]

With x - Jxxxx - Kxxx - xxx we bid 1♥ - 4♥
With x - Kxxxx - Axxx - xxx we bid 1♥ - 4♦
1M - 4♣ is good preempt in the other major

[9]

Stayman may be weak:
with short ♣, to pass any response
1NT - 2♣ - 2♦ - 2♥ to play 2♥ or 2♠.
1NT - 2♣ - 2♦/2♠ weak with ♠+m

1NT - 2♣ - 2♦ - 3♦ minor suit Stayman
SMOLEN after 1NT - 2♣ - 2♦

[10]

1NT - 2♦ may not be ♥, it forces 2♥. Then resp passes with weak hand or
1NT - 2♦ - 2♥ - 2♣ forces 2NT to describe then
3♣ = weak with both minors

3♦ = strong with both minors

3♥ = invitational 5♦ 5 ♥

3♠ = 5-4 minors singl ♠

3NT = 5-4 minors singl ♥

[11]

Weak 2M, 23-24 balanced or 4-4-4-1 with m singl 21+.

SUGGESTED DEFENSE: X = balanced 13-15. 2M = short suit take-out

[12]

SUGGESTED DEFENSE

Always assume weak hand

2♥ - 2♠ = takeout of ♠, other natural

[13]

2NT - 3♣ may not have 4 card major.

2NT - 3♠ - 3NT: pass, or

4m = majors with singl m

4M = minors with singl M

[14]

In most competitive situations 2NT is not natural, just desire

to compete to three level (one or two suiter, or support)

showing no interest in game.

[15]

1NT (2♠) 3NT without stopper

[16]

(1NT)...
X = any one-suited hand

2♣ = ♣ + other (usually 4+5+ or 5+4+)

2♦ = ♦ + M

2♥ = ♥ + ♠

2♠ = ♠ without interest

X by partner means interest in competing, no penalty

BROWN STICKER OPENING BID ANNOUNCEMENT FORM

This form is to be completed and sent, by email, to anna@ecats.co.uk in accordance with the Supplemental Conditions of Contest for the event

Names: Carrasco-Fractman

Country: Spain

Event: EU Championships

Opening bid of 3♦ in all seats at

Shows: Acol-style, any solid suit without outside controls.

Detailed Description:

Any 7 or 8 card suit expected to run without loss. Can also be a major suit.

In first or second position no outside controls (A or K), but stopper or half-stopper in other suits are possible.

Responses and Rebids in Uncontested auctions

With what hands will responder pass the opening bid?

Only if responder knows suit is spades and decides not to bid game.

Meanings of other responses and rebids:

3ST = To play

4♣ = Pass or correct

4♦ = Artificial: responder knows opener suit, asks for further distribution

Other: to play if opener suit, pass or correct when bidding 4 of major or minor; after this opening responder never proposes another suit to play.

Competitive Agreements

Responses after opponent's DBL

(including Pass, RDBL and expected follow-ups)

Same as after opponents pass.

Rdbl does not apply

Responses after opponent's overcall:

Seeking to play in openers suit.

Rebids after 4th hand DBLs the response:

Same as without the dbl.

Rebids after 4th hand overcalls:

Opener will normally pass, unless very special hand.

Proposed Defense

It is possible to apply the same defense as after the more usual 3NT opening.

Difference between direct double and pass and double to be agreed (direct double may be take-out or show spades).

3NT bid may show both majors.

BROWN STICKER OPENING BID ANNOUNCEMENT FORM

This form is to be completed and sent, by email, to anna@ecats.co.uk in accordance with the Supplemental Conditions of Contest for the event

Names: Carrasco-Fractman

Country: Spain

Event: EU Championships

Opening bid of 2♥

in all

seats at

Shows: Either weak (5-10) hand with ♠ and minor or strong with ♥

Detailed Description:

When weak it is normally at least 5-5, could be 5-4 in 3rd seat and favourable vul.); reasonable suit quality is required in at least one of the suits (i.e. Axxxx,Kxxxx would not qualify as such an opening).

In the strong variation it is 17+HCP with 6+ cards, but in principle is not game forcing (although opener may decide do bid game anyway after negative response); hand should contain good defensive values as well (i.e. with longer major suit we could open 4♦/♦.

Responses and Rebids in Uncontested auctions

With what hands will responder pass the opening bid?

With long hearts, knowing there is a weak hand opposite (responder can discard from his hand the strong variation).

Meanings of other responses and rebids:

2♠ = to play opposite weak variation .

2ST = artificial inquiry, asks more details.

3♣ = to play 3 of minor opposite weak variation – responder may go on if opener suit is diamonds

3♦,♥ = natural, forcing

3♠ = preemptive, opposite a weak hand

3NT = to play

4♣ = preempt, to play 4 of minor opposite weak variation – responder may go on if opener suit is diamonds

4♥ = natural, to play

4♠ = to play opposite weak variation .

Competitive Agreements

Responses after opponent's DBL (including Pass, RDBL and expected follow-ups)

Suit bids are the same after opponent passes.

Pass would show interest to play 2♥ dbld.

Rdbl shows strong hand, not intend to play.

Responses after opponent's overcall:

Assuming opener has weak hand, bidding spades may be preemptive

Dbls are penalty.

Rebids after 4th hand DBLs the response:

Same as without the dbl.

Rebids after 4th hand overcalls:

Opener passes with weak hand, dbls or bids hearts with strong variation.

Opener may bid minor suit or raise his own spades with unusual hands (extra shape).

Proposed Defense

Assume opener has a weak hand.

2♠ = take-out of spades

Dbl shows hearts, but not long/strong enough to overcall 3hts

Other bids natural, and always assuming opener showed weak hand with spades (i.e like after 2NT intervention).

BROWN STICKER OPENING BID ANNOUNCEMENT FORM

This form is to be completed and sent, by email, to anna@ecats.co.uk in accordance with the Supplemental Conditions of Contest for the event

Names: Carrasco-Fractman

Country: Spain

Event: EU Championships

Opening bid of 2♦ in all seats at

Shows: Either weak (5-10) hand with ♥ and minor or strong with ♠

Detailed Description:

When weak it is normally at least 5-5, could be 5-4 in 3rd seat and favourable vul.); reasonable suit quality is required in at least one of the suits (i.e. Axxxx,Kxxxx would not qualify as such an opening). In the strong variation it is 17+HCP with 6+ cards, but in principle is not game forcing (although opener may decide do bid game anyway after negative response); hand should contain good defensive values as well (i.e. with longer major suit we could open 4♦/♦).

Responses and Rebids in Uncontested auctions

With what hands will responder pass the opening bid?

With long spades, knowing there is a weak hand opposite (responder can discard from his hand the strong variation).

Meanings of other responses and rebids:

2ST = artificial inquiry, asks more details.

3♣ = to play 3 of minor opposite weak variation – responder may go on if opener suit is diamonds

3♦,♣ = natural, forcing

3♥ = to play opposite weak variation .

3NT = to play

4♣ = preempt, to play 4 of minor opposite weak variation – responder may go on if opener suit is diamonds

4♥ = to play opposite weak variation .

4♠ = natural, to play

Competitive Agreements

Responses after opponent's DBL

(including Pass, RDBL and expected follow-ups)

Suit bids are the same after opponent passes.

Pass would show interest to play 2♦ dbld.

Rdbl shows strong hand, not intend to play.

Responses after opponent's overcall:

Assuming opener has weak hand, bidding spades may be preemptive

Dbls are penalty.

Rebids after 4th hand DBLs the response:

Same as without the dbl.

Rebids after 4th hand overcalls:

Opener passes with weak hand, dbls or bids spades with strong variation.

Opener may bid minor suit or raise his own hearts with unusual hands (extra shape).

Proposed Defense

Assume opener has a weak hand.

Dlb = opening values, tendency to be balanced

Pass + dbl = take-out

Other bids natural, and always assuming opener showed weak hand with hearts (i.e like after 2NT intervention).

BROWN STICKER OPENING BID ANNOUNCEMENT FORM

This form is to be completed and sent, by email, to anna@ecats.co.uk in accordance with the Supplemental Conditions of Contest for the event

Names: Carrasco-Fractman

Country: Spain

Event: EU Championships

Opening bid of 3♦ in all seats at

Shows: Preempt in a major

Detailed Description:

Equivalent to a standard 3 of a major opening. Normally 7 cards, but in 3rd position could be six cards according to vulnerability.

Responses and Rebids in Uncontested auctions

With what hands will responder pass the opening bid?

Very rare, responder should have long and strong diamonds and misfit with majors.

Meanings of other responses and rebids:

3♥ = Pass or correct

3♠ = Pass or correct

3ST = To play

4♣/4♦ = Control-showing; responder knows opener suit.

4♥ = Pass or correct (if responder wants to play 4♥ on his own cards then bids 3♥ and after that 4♥ over 3♠)

4♠ = To play

Competitive Agreements

Responses after opponent's DBL

(including Pass, RDBL and expected follow-ups)

Same as after opponents pass.

Rdbl does not apply

Responses after opponent's overcall:

Seeking to play in openers suit.

Rebids after 4th hand DBLs the response:

Same as without the dbl.

Rebids after 4th hand overcalls:

Opener will normally pass, unless very special hand.

Proposed Defense

Two possible approaches:

- Dbl shows diamonds, 3 of a major natural, pass and dbl=takeout
- Dbl shows diamonds, 3 of a major = short suit take-out, pass and dbl = balanced hand opening values

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1 / 2 Level; Reopening)

1 level; 5⁺ cards, 7-17^{HCP}, stronger hand must double first

2 level; (5) 6⁺ cards, (11) 12-17^{HCP}, stronger hand must double first

Responses; new suit = NF (except 2/2, 3/2), standard ranges of NT

Splinters, Jump raises = WEAK

Over 1 level overcall: CUE BID = 10⁺^{HCP} with FIT 3⁺ cards or any GF; Jump CUE BID = 12⁺^{HCP} with FIT 4⁺

Over 2 level overcalls: CUE BID = asking for shape

INT OVERCALL (2nd/4th Live; Responses; Reopening)

In 2nd (15) 16 - 18^{HCP} > system on

In 4th (11) 12 - 14^{HCP} > system on

1♣/♦/♥/♠-pass-pass-2NT = 18-20^{HCP} > system on

1X-pass-pass- Double... and after 1NT=15-17^{HCP}

1X-pass-pass- Double... and after jump to 2/3NT= 21-22^{HCP}

JUMP OVERCALLS (Style; Responses; Unusual NT)

PRE, new suit = F1, 2NT= INV+

1/2X - (3NT) = to play (based on any minor and stoppers outside)

1♣/♦/♥/♠ - (2NT) = 2 lowest suits 5⁺/5⁺, 6-10^{(11) HCP} or 17⁺^{HCP}

Reopen: Sound jump 6/7 cards 10-13^{(14) HCP}

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Michael's direct over ♣/♦/♥/♠ 5^{+/5⁺}, 6-10⁽¹¹⁾ or 17⁺

Also in sequences; 1X-p-1NT-2X, 1NT-p-2X^{TRF}-2Y suit of TRF

2M - (3M) = ♣/♦ 5^{+/5⁺}, good hand 1m-3m= PRE natural

2♦ - (3/4♦) = ♥/♠ 5^{+/5⁺} good hand 1M-3M= STOP ASK

VS. NT (vs. Strong/Weak; Reopening; PH)

1NT^{STR} or WK - (Double) = ♥+♠; suit = natural; 2NT = ♣+♦

2NT^{STR} - (Double) = ♥+♠; suit = natural; 3NT = ♣+♦

Re-open same

1NT^{STR} or WK - double = ♥+♠; suit = natural; 2NT = ♣+♦

VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

Double = T/O or any strong hand; NT are NAT

3NT = to play

Leaping Michael's; 2♥/♠ - (3♥/♠) = mm 5^{+/5⁺}

VS. ARTIFICIAL STRONG OPENINGS - i.e., 1♣ or 2♣

1♣^{STR} - (Double) = ♥+♠; 1♣^{STR} - (2♦) = clubs

1♣^{STR} - (1NT) = ♣+♦

2♣^{STR} - (Double) = clubs; 2♣^{STR} - (2NT) = ♣+♦

OVER OPPONENTS' TAKEOUT DOUBLE

After T/O double our voices at 1 level are unchanged F1,

At 2 level are weak 6-9^{HCP}, 6⁺ cards; at 2 level with jump = 3-6, 6⁺

Truscott over 1♥/♠; Reversed Truscott over 1♣/♦

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's Suit |
|------------|-----------------------------------|-------------------|
| Suit | 3 rd - 5 th | Same |
| NT | 2 nd - 4 th | Same |
| Subsequent | Low with interest | Same |

K is the strongest lead vs. NT and asks for unblock or count

A and Q ask for encourage vs. NT

10 promises 1 high honour and 9 or short suit (2-3 cards) vs. NT

Against Slam: A ask for attitude and K for count

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|--|--|
| Ace | AKx ⁽⁺⁾ | AK ⁽⁺⁾ , AK10 ⁽⁺⁾ , AKJ ⁽⁺⁾ |
| King | KQx ⁽⁺⁾ , AK sec | KQJ ⁽⁺⁾ , KQ109 ⁽⁺⁾ , AKJ10 |
| Queen | QJx ⁽⁺⁾ | QJ109(+), AQJ ⁽⁺⁾ , KQ ⁽⁺⁾ |
| Jack | J10x ⁽⁺⁾ , HJ10x ⁽⁺⁾ | J109/8 ⁽⁺⁾ , HJ10 ⁽⁺⁾ , J10x |
| 10 | 109x ⁽⁺⁾ , H109 ⁽⁺⁾ | H109 ⁽⁺⁾ , 109x, 10x |
| 9 | 9x, KJ9x | 1098/7 ⁽⁺⁾ , 9x |
| Hi-X | Sx, Hx, HxSx, xxSx | Sx, Hx, HxxSx, xxxSx |
| Lo-X | HxS, xxS, HxxxS, xxxxS | HxS, xSx, HxxS, xxxS |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|------------------|--------------------|------------|
| 1 | CT (High = EVEN) | CT | CT |
| Suit 2 | ATT (High=ENC) | | ATT |
| 3 | | | |
| 1 | ATT (High=ENC) | Smith's (High=ENC) | High = ENC |
| NT 2 | CT (High = EVEN) | | |
| 3 | | | |

S/P in trumps; S/P in known length suit

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

T/O Double: 12⁺ standard shape (8⁺ re-open) or 17⁺ any shape (15⁺ re-open)

Responses; jumps are positive, usually 4⁺, cue-bid = 10⁺, standard ranges NT

T/O Double over PRE at any level

T/O Double when opponents support each other directly at any level

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

3 card support Double/Redouble until 2 level-repeat-suit

2♦ Multi - Double = T/O over ♠; pass and then Double = T/O over ♥

2♦ Multi - Suit = natural 5⁺, 12-17^{HCP}

1♣ - (1♦) - Double = 4♥ + 4♠ or 5♥ + 4♠ <11^{HCP}

1♣ - (1♥) - Double = 0-3 spades, 1♣ - (1♠) - Double = 4⁺hearts

Lightner, Negative Double to 4♣, Responsive Double when opponents fit

W B F CONVENTION CARD

SYSTEM CATEGORY: **GREEN**

SPAIN

Andrzej KNAP ESP 2811911 – Ignacio JIMÉNEZ ESP 2811596



SYSTEM SUMMARY

1♥/♠ - 5⁺ card

(11) 12-22^{HCP}

1♣/♦ - 3⁺ card, 1♣ with 3/3, 1♦ with 4/4

(11) 12-22^{HCP}

1NT - Balanced 5M332, 5m422, 6m322 OK

(14) 15-17^{HCP}

2NT - Balanced 5M332, 5m422, 6m322 OK

(19) 20-22^{HCP}

2♣ Any FG, if balanced 23⁺^{HCP}

(5) 6-10^{HCP}

3/4♣/♦/♥/♠ Classic PRE 1st/2nd, May be very weak in 3rd

Sound in 4th

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

1♥/♠ - 2NT* = Game try, fit 3⁺

1♣ - 1♥/♠; 2♣ - 2♦* = ART ASK, FG

1♦ - 1♠; 2♦ - 2♥* = ART ASK, FG

1X-1♥/♠; 1NT-2♣* = Check-back

1X-1♥/♠; 2NT-3♣* = Check-back, FG

1♥/♠-2X; 2♦/♥/♠-2NT* = FG

3NT Gambling (7/8) AKQxxxx in one minor (no A/K outside)

Inverted Drury (3rd) over 1♥/♠

Lebensohl

Michael's CUE BID over 1♣/♦/♥/♠

Leaping Michael over 2♦/♥/♠

SPECIAL FORCING PASS SEQUENCES

(3X 3rdNV) - Double/3Y - (5X) - Pass*

(1NT^{WK}) - Double - (Pass/ Double) - Pass* = F 2NT

PSYCHICS: Rare

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|---|---|---|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣/♦ | | 3 | 4♠ | (11) 12-22 ^{HCP} | Jump support stronger than simple rise New suit jump = 12 ⁺ ^{HCP} , 6 ⁺ cards 1/2/3NT = 6-10 ^{HCP} , 11-12 ^{HCP} , 13-15 ^{HCP} 1♣/♦ - 4♣/♦ = transfer ♥/♠ 1♦ - 3♣ = 9-11 ^{HCP} , 6 ⁺ cards 1♣/♦ - 3♥/♠ = 3-6 ^{HCP} , 7 cards | 1♣/♦ - (Double) - 2NT = weak raise 1m - (Double/S) - 3m = game try | Reversed Truscott over 1♣/♦ |
| 1♥/♠ | | 5 | 4♠ | (11) 12-22 ^{HCP} | Jump support weaker than simple rise 1♥/♠ - 2NT = LIM 3 ⁺ support, GT 1♥/♠ - 2♣ = 2 ⁺ cards, 10 ⁺ ^{HCP} 1♥/♠ - 2♦/♥ = new suit, 5 ⁺ cards, 10 ⁺ ^{HCP} 1♥/♠ - 3♣/♦/♥ new suit, 6 ⁺ , game try 1♥ - 3♠= any weak SPL; 1♥-3NT= ♠ SPL 1♠ - 4♣/♦/♥= SPL; 1♠ - 3NT= any mini SPL | 1M - 2M; 3X= NAT game try 1♥ - 2NT*, 3X=shortness, slam try | May be week in 3 rd Inverted Drury (3 rd) p - p - 1M - p 2♣*-p - 2M= weak hand p - p - 1M - p 2NT=clubs 9-10 ^{HCP} Truscott over 1♥/♠ |
| 1NT | | | 3♣-4♠ | (14) 15-17 ^{HCP} Balanced 5M332, 5m422, 6m322 - OK | 2♣ = STAY; 2♦/♥/♠/3♣ = TRF 3♦ = 5/5 ⁺ ♥+♠ INV 3♥/♠ = shortness with ♣+♦ 5 /4 ⁺ GF 4♣ = 5/5 ⁺ ♥+♠ 4♦/♥ = TRF; 6 ⁺ cards | After major transfer new suit is natural, GF After minor transfer new suit is short, GF SMOLEN | After opp's overcalls bid 3♥/♠ sense are changed, TRF on at 4 level, Lebensohl, Direct double at 2 level=Penalty |
| 2♣ | * | | | Any FG, if balanced 23 ⁺ ^{HCP} | 2♦= 0-7, any shape; rest NAT, 8 ⁺ | 2♣-2♦; 2NT... system on | |
| 2♦ | (5) | 6 | No | PRE (5) 6-10 ^{HCP} (1st/2nd) | New suit = 1RF; 2NT = ask for shortness | | May be very week in 3 rd , Sound in 4th |
| 2♥/♠ | (5) | 6 | No | PRE (5) 6-10 ^{HCP} (1st/2nd) | New suit = 1RF; 2NT = INV with fit | | May be very week in 3 rd , Sound in 4th |
| 2NT | | | No | (19) 20-22 ^{HCP} Balanced 5M332, 5m422, 6m322 - OK | 3♣ = STAY; 3♦/♥ = TRF 3♠ = ♣+♦ 4♣/♦/♥/♠ = TRF 6 ⁺ cards | 2NT - 3♦/♥ 3♥/♠ = fit; 3NT = no fit SMOLEN | |
| 3♣/♦ | (6) | 7 | No | PRE (5) 6-10 ^{HCP} (1st/2nd) | New suit is natural 5 ⁺ and FG | After opp's double new suit is NF, L/D | May be very week in 3 rd , Sound in 4th |
| 3♥/♠ | (6) | 7 | No | PRE (6) 6-10 ^{HCP} (1st/2nd) | New suit at 4 level = CTRL 3♥-3♠ = NAT 5 ⁺ FG | After opp's double new suit is NF, L/D | May be very week in 3 rd , Sound in 4th |
| 3NT | * | | No | Gambling AKQxxxx in ♣/♦ No A/K outside | 4/5/6♣=P/C; 4M= to play; 4♦= asks for singl. 4NT = asks for extra length | 4♦= asks for shortness; 4♥/♠ short 4NT no short; 5♣/♦ short in other minor | |
| 4♣/♦ | (7) | 8 | No | PRE | 4M natural NF | | |
| 4♥/♠ | (7) | 8 | No | PRE | New suit = CTRL | | |
| 4NT | * | | No | 6 ⁺ /5 ⁺ ♣+♦ | | | |
| 5♣/♦ | (8) | 9 | No | PRE | | HIGH LEVEL BIDDING | |
| | | | | | | RKCB 03/14+Q, QUE BID Control 1&2, Splinter, Josephine, Super Josephine (jumping to 5NT), Exclusion BW PODI, PORI, PODE | |

| DEFENSIVE AND COMPETITIVE BIDDING | LEADS AND SIGNALS | | | | WBF and SBF Convention Card |  |  | | | | | |
|--|---|---|-------------------|------------|--|--|--|--|--|--|--|--|
| OVERCALLS (Style; Responses; 1/2 Level; Reopening) | OPENING LEADS STYLE | | | | | | | | | | | |
| Sound style. 1-level can be 6-16 | | Lead | In Partner's Suit | | | | | | | | | |
| 2-level 11-16 | Suit | 1-3-5 | 1-3-5 | | | | | | | | | |
| | NT | ATT | 1-3-5 | | Category: | Green | | | | | | |
| | Subsequent | Alw. 3-5 in partners suit | | | NCBO: | Sweden | | | | | | |
| | Other : | 2/4 with ATT through declarer in unplayed suits | | | Event: | | | | | | | |
| | | K ask for count at the 5-level and vs preemts | | | Players: | Simon Hult Peter Bertheau | | | | | | |
| 1NT OVERCALL (2 nd /4 th Live; Responses; Reopening) | LEADS | | | | SYSTEM SUMMARY | | | | | | | |
| 15-18 in reopening pos 11-16 (2NT after Stayman 15-16) | Lead | Vs. Suit | Vs. NT | | GENERAL APPROACH AND STYLE | | | | | | | |
| | Ace | AKQ+ AK+ Ax | AKx+ Ax+ | | 3+ card minors, sound openings (11-12 bal can be passed) | | | | | | | |
| | King | KQJ, KQ10, KDx+ | Strong suit | | 5-card majors, sound openings if balanced | | | | | | | |
| | Queen | QJ10, QJ9, QJx+ | KQx, QJx+ | | 3rd seat can be weaker | | | | | | | |
| | Jack | KJ10, J109, J10x | AJ10, KJ10, J10+ | | 15-17 (5-c M and 6-c m possible) | | | | | | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | 10 | H109, 109+ 10x | H109, 109x 10x | | 2C 18-19 bal/GF C/H/S | | | | | | | |
| Pre sound style may be weak non-vul against vul | 9 | KJ9, 9x+ | 98x, 9x+ | | 2D Multi weak M/22-24 bal/GF D | | | | | | | |
| | Hi-x | Xx | xXxx, Xxx, Xx | | 2M Weak M/m | | | | | | | |
| | Lo-x | xxX, xxxxX | HxX, HxxX, HxxxX | | 2NT 20-21 | | | | | | | |
| Reopen 11-13 6+ suit | SIGNALS IN ORDER OF PRIORITY | | | | SPECIAL BIDS THAT MAY REQUIRE DEFENCE | | | | | | | |
| DIRECT AND JUMP CUE BIDS (Style; Responses; Reopening) | | Partner's Lead | Declarer's Lead | Discarding | | | | | | | | |
| 1m-2m both majors | Suit: 1 st | Low=enc | Low=even | Low=enc | 2D Multi | | | | | | | |
| 1M-2M (oM+C), 1M-2NT (oM+D), | 2 nd | Low=even | SP | Low=even | | | | | | | | |
| 1M-3C both m nf, 1M-3M both m f | 3 rd | SP | | SP | | | | | | | | |
| VS. NT (vs. Strong/Weak; Reopening; Passed Hand) | NT: 1 st | Low=enc | Low=even | | | | | | | | | |
| Dble=PEN | 2 nd | Low=even | SP | | | | | | | | | |
| 2C both M | 3 rd | SP | | | | | | | | | | |
| 2D one M | Signals (Trumps): High-low can be | that we want a ruff | | | | | | | | | | |
| 2M M/m | Suit preference | | | | | | | | | | | |
| VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT-bids) | DOUBLES | | | | SPECIAL FORCING PASS SEQUENCES | | | | | | | |
| 2M-4m (5oM+m) also 3M-4m | TAKE-OUT DOUBLES (Style; Responses; Reopening) | | | | When forced to game Forcing pass | | | | | | | |
| 3m-4D Both M 3mi-4C omi+M | T/O doubles may be light with distribution | | | | | | | | | | | |
| 2D+3D MM, 2D-4C C+H, 2D-4D C+S | | | | | | | | | | | | |
| VS. ARTIFICIAL STRONG OPENINGS | | | | | | | | | | | | |
| Dble both M | | | | | | | | | | | | |
| NT both m | SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES | | | | IMPORTANT NOTES THAT DON'T FIT ELSEWHERE | | | | | | | |
| | No supp doubles | | | | | | | | | | | |
| OVER OPPONENTS' TAKE-OUT DOUBLE | | | | | | | | | | | | |
| Rdbl 10+, 1M-(Dble)-transfer | | | | | | | | | | | | |

| OPENING BID DESCRIPTIONS | | | | | | | |
|--|-------------|--------------|--------------|--------------------------------------|---|---|--|
| Opening | Tick if Art | Min No Cards | Neg Dbl Thru | Description | Responses | Subsequent Auction | Passed Hand Bidding Oppenents bid |
| 1♣ | | 3 | | If 3 (4333)(3433)(4423) 11-23 | 1D= 3+, 1M=4+ 1NT=NF 2C=GF, 2D=Multi, 2H=Bal inv, 2S=inv 5+C 2NT=Nat GF 3C=pre 3X=short 5+C PaG | 1C-(1X)-1NT-(2C= inv any (2D=GF) (3m=5+m inv) | |
| 1♦ | | 3 | | If 3 (4432) 11-23 | 1M=4+, 1NT=NF, 2C=GF C or D, 2D=Multi, 2H=Bal inv 2S=mixed raise 2 2NT=Nat GF 3C=inv 5+D, 3D=pre 3M=short 5+D PaG | Same as above 1D-1M; 2C 6D or 16+ 1D-1M; 2D 11-16 5D 4C | |
| 1♥ | | 5 | | 11+, (may be light 3-seat) | 1S=4+ 1NT=sf 2C=3+GF 2D=GF 2H=8-11 2S=Weak 6+, 2NT=10+ 4+H, 3C=Mixed, 3H=pre | 1H-1S; 1NT and 1H-1NT; 2C H+C or 16+ | Drury 2C= 3-c supp 8-11 2D= 4-c supp 8-11 |
| 1♠ | | 5 | | 11+, (may be light 3-seat) | 1NT=sf 2C=3+GF 2D=GF 2H=GF 2S=8-11 2NT=10+ 4+S, 3C=7-9 4+S, 3D/H=6+inv, 3S=pre | 1S-1NT; 2C S+C or 16+ | Drury 2C= 3-c supp 8-11 2D= 4-c supp 8-11 |
| 1NT | | | | 15-17 5-c M, 6-c m possible | 2C=stayman, 2D/H=Trf, 2S=6+C 2NT=6+D 3C=puppet, 3D=5-5m, 3M=short, 4C=H 4D=S | | |
| 2♣ | | | | 18-19 Bal/Any GF | 2D= Relay (other bids NF vs 18-19) 2NT=both m weak | | |
| 2♦ | | | | One Major weak/ 22-24 bal/ GF 5+D | New suit F1, 2NT=asking | 2D-(2NT)-3C= any min 3D=Max H, 3H=Max S | |
| 2♥ | | 5 | | 5+M 4+m(5-5 if vul) 5-10 | 2N=ask inv+ 3C=p/c 3D=M supp inv+ | 2H-(2NT)-3m=min 3H=6-5, 3S=C 3N=D | |
| 2♠ | | 5 | | 5+M 4+m(5-5 if vul) 5-10 | 2N=ask inv+ 3C=p/c 3D=M supp inv+ | As above | |
| 2NT | | | | 20-21 (5-cM, 6-c m possible) | 3C=Muppet stayman, 3D=5+H, 3H=5+S 3S=Minors, 4C=6+H slamtry 4D=6+S slamtry | 2N-(3C)-3D= one/both M 3H no M, 3S 5, 3N= 5+H | |
| 3♣ | 6(7) | | | | | | |
| 3♦ | 6(7) | | | | | | |
| 3♥ | 6(7) | | | | | | |
| 3♠ | 6(7) | | | | | | |
| 3NT | | | | Running Major | | | |
| 4♣ | | | | | | | |
| 4♦ | | | | | | | |
| 4♥ | | | | | | | |
| 4♠ | | | | | | | |
| 4NT | | | | | | | |
| 5♣ | | | | | | | |
| 5♦ | | | | | | | |
| 5♥ | | | | | | | |
| 5♠ | | | | | | | |
| 5NT | | | | | | | |
| HIGH LEVEL BIDDING | | | | | | | |
| 1430, Forcing pass when we forced to game. | | | | | | | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |

| DEFENSIVE AND COMPETITIVE BIDDING | | LEADS AND SIGNALS | | | WBF and SBF Convention Card | |  |  | | |
|--|--|--|---|--------------------------------|--|-----------------------------------|---|---|--|--|
| OVERCALLS (Style; Responses; 1/2 Level; Reopening) | | OPENING LEADS STYLE | | | | | | | | |
| Aggressive on 1-level. Sound on 2-level. New suit NAT F1. | | Lead | | In P suit | | | | | | |
| RESP to 1♦ O/C over 1m: 2♣=5+♥, 2♦=good raise, | | Suit | 3rd/LOW | 3rd/LOW | | | | | | |
| TRF RESP after (1x) 1M (DBL/1♦ TRF) from 1NT to 2M-1 | | NT | 1st/2nd/4th [see supp sheets B1] | 3rd/LOW | Category: | Blue | | | | |
| 2NT over 1M always 4+SUPP INV+ unless bid over a pass out seat 1M. JUMP CUE=mixed raise. | | Subseq. | 2nd/4th through declarer (see other) | 3rd/LOW | NCBO: | Sweden | | | | |
| | | Other: | After a suit has been touched (played or discarded), we lead 3rd/LOW through declarer | | Event: | ETC Open Madeira 2022 | | | | |
| | | | | | Players: | Marion Michelsen – Per-Ola Cullin | | | | |
| 1NT OVERCALL (2 nd /4 th Live; Responses; Reopening) | | LEADS | | | SYSTEM SUMMARY | | | | | |
| (1m) 1NT=15-18 SYS ON | | Lead | Vs. Suit | Vs. NT | GENERAL APPROACH AND STYLE | | | | | |
| (1M) 1NT=15-18 2♣=F2♦ to play or 4oM | | Ace | AKx(+) | AK(+) | Strong ♣ a lá Johan Ebenius and Daniel Auby | | | | | |
| R/O 11-14 over 1m and 11-16 over 1M | | King | AK, KQ(+), [AKx(+), see B2] | KQ(+), AKJ10(+)[AK(+), see B2] | 1♣ any 16+ (17+BAL) w/ highly ART RESP, nebulous 1+♦, | | | | | |
| (1x) p (1y) 1NT=16-18 NAT RESP, 2y=CUE | | Queen | Qx, QJ(+) | Qx, QJ(+), KQ109(+) | 1M 5+ (semi-F 1NT), Precision style 2♣, 2♦ Multi (no strong option), 2M 6+ 10-13, 2NT 5-5 minors 8-13. Aggressive wide | | | | | |
| (1Polish♣) p (1M) 1NT=5+♣ 4oM | | Jack | Jx, J10(+) | Jx, A/KJ10(+), J10(+) | ranging 1-level O/C. Sound 2-level O/C. Preempts could be | | | | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | 10 | A/KJ10(+), 109(+), 10x | H109(+), 109(+), 10x | garbage @ favorable. Very light R/O DBL w/ right shape. | | | | | |
| WJO or wide range 2-suited [see supp sheets D1] | | 9 | HT9(+), A/KJ9(+), 9x | H98(+), H9x, 9(+) | 1NT=15-16 VUL and 14-16 NV w/ frequent upgrades, but | | | | | |
| | | Hi-x | Sx, xxSxxx, HxSxxx | Sx, SSx, SSxx(+), HSx(+)[B1] | not w/o a good reason. | | | | | |
| | | Lo-x | xxS(x), xxxxS, HxS(x), HxxxS | xxxS, HxS, HxxS(+)[B1] | SPECIAL BIDS THAT MAY REQUIRE DEFENCE | | | | | |
| Reopen: 2NT=19-21 | | SIGNALS IN ORDER OF PRIORITY | | | | | | | | |
| DIRECT AND JUMP CUE (Style; Resp., reopening) | | Partner's Lead | | Declarer's Lead | Discarding | | 1M-2♣= ART GF | | | |
| [See supp sheets D1] | | Suit: 1 st | Low=ENC* | Low-High=Even | 2♦= Multi, 5-9 HCP w/ either M | | | | | |
| | | 2 nd | Low-high=Even* | S/P** | 2M= 10-13 HCP 6(7)M | | | | | |
| | | 3 rd | S/P | | 2NT= 8-13 HCP 5-5+ mm | | | | | |
| VS. NT (vs. Strong/Weak; Reopening; Passed Hand) | | NT: 1 st | As above * | Smith (High=like) | 1♠-2♥ and 1♥-2♦ shows approx. 8-14 HCP w/ SUPP | | | | | |
| 2♣=MM, could be (43)-5-1, 2♦=6(5)M or strong 5M-5m | | 2 nd | | S/P | 1♠-2♦= 3-14 HCP 5+♥ (if only 5, RESP will not pass 2♥) | | | | | |
| 2M=5+M 4+mi (vs strong) or constructive 6M (vs weak). | | 3 rd | | Low-High=E | | | | | | |
| Passed hand: DBL=MM, 2m=m+M, 2M=NAT; | | * Special rules apply to trick 1 on A/K lead [STD or S/P, see supp sheets B3] | | | | | | | | |
| @ favorable DBL=MAX, 2♣=MM, 2♦=♦+M, 2M=NAT | | ** In the trump suit, S/P is 1 st priority | | | | | | | | |
| VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT-bids) | | DOUBLES | | | SPECIAL FORCING PASS SEQUENCES | | | | | |
| 2NT=15-18, DBL=T/O, (2♦/♥/♠)-DBL-(pass/2M)-LEB | | TAKE-OUT DOUBLES (Style; Responses; Reopening) | | | 1X (DBL) RD = F2X (FG if 1♣) | | | | | |
| (2m) 3m=MM, (2/3M) 4m=5+m and 5+oM NF | | Light on ideal shape. Aggressive when balancing or R/O. Off shape OK | | | 1♣ (4NT+); 1♣ (1♥) pass=F1 | | | | | |
| (2M) 3M=mm, (3m) 4♣=M+om 4♦=MM | | if 16+ (14+ 4 th seat over 1X). Converting ♣ to ♦ does not show extra values. ADV CUE is FG over 1♦, otherwise F1. ADV DBL is RESP. | | | | | | | | |
| VS. ARTIFICIAL STRONG OPENINGS | | | | | (3X) – DBL – (5X): FP @ favorable | | | | | |
| On strong hands we usually pass at first | | ADV non jump 2NT is never NAT, ADV 3♥ over their 2♦ is always INV. | | | 1NT-(DBL)-RD and 1NT-(2X ART)-DBL = F2NT | | | | | |
| DBL=MM NT=mm | | SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES | | | IMPORTANT NOTES THAT DON'T FIT ELSEWHERE | | | | | |
| | | SUPP DBL and RD, not mandatory. INV DBL when there is no other INV bid. | | | In relay bidding we use ZZ-points and not HCP. | | | | | |
| OVER OPPONENTS' TAKE-OUT DOUBLE | | DBL of OPPT SUPP showing ART bid is T/O unless FG. | | | A=3 zz, K=2 zz, Q=1 zz, SING K=1 zz, SING Q=0 | | | | | |
| RD sets forcing pass to 2M, TRF over 1M – (X) | | (1X) – 1M – (DBL) – RD=10+, normally 2 card SUPP. | | | Psychics: Happens but pretty rare [see supp sheets G1] | | | | | |

| OPENING BID DESCRIPTIONS | | | | | | | |
|---|--------------|---------------|--------------|--|--|--|---|
| Opening | Tic k if Art | Min No Car ds | Neg Dbl Thru | Description | Responses | Subsequent Auction | Passed Hand Bidding |
| 1♣ | X | - | 4♦ | 17+BAL/16+ UNBAL any distribution, UNBAL 15 w/ 11ZZ is opened 1♣. ZZ: A=3zz K=2zz Q=1zz J=0zz | 1♦=0-4ZZ (maybe FG strength), 1♥=ART 5+ZZ no SPL, 1♠=as 2♣- w/ 5-7ZZ, 1NT=5+ZZ w/ 5+♥ w/o SPL or 5+♠ w/ SPL, 2♣=8+ZZ w/ 5+♦ any SPL or (4441) w/ 4♦, 2♦=8+ZZ w/ 5+♥ any SPL, 2♥=8+ZZ w/ 5+♠ two suiter w/o void or 4414, 2♣+=8+ZZ w/5c+♣ any SPL | 1♣-1♦; 1♥=16-19 5+♥ or 20+ any 1♣-1♥; 1NT+= same as 1♣-1NT+ by RESP but 9-13ZZ. Else 1 step by opener is ASK and 2+ steps NAT WK or wild distribution. | RESP may FG w/ 4ZZ. |
| 1♦ | X | 1 | 4♦ | a) 11-13 BAL (NV) (11)-14 BAL (VUL) b) 10-15 UNBAL w/ 5+♦ or (xx)45 c) 10-16 any 4441 | 2m=NAT FG, 2M=4-8(9) 6M, 3m=NAT G/T, 3M=NAT PRE | 1♦-2m; 2M (BAL w/ 4M) | 2m=NAT NF 2♥=5+♣, 4+♥, less than G/T |
| 1♥ | | 5 | 4♦ | 10-15 (5-10 ZZ) 5+ suit | 2♣=ART FG ASK, 2♦=Good Raise+ (8-14-ish), 2♣=5-9 6♦, 2NT=FG 10-15-ish w/ any SPL, 3m=NAT G/T, 3♥=WK | 1♥- 1♦; 2NT=G/T+ w/ SUPP | 2♣=Drury 2♦=NAT NF 2♣=G/T w/ 4+SUPP, any SPL 2NT=G/T w/ 4+SUPP w/o SPL 3m=SPL w/ 4+SUPP, 7-9 |
| 1♣ | | 5 | 4♥ | 10-15 (5-10 ZZ) 5+ suit | 2♣=FG relay, 2♦=6+♥ S/O or 5+♥ G/T+, 2♥=Good Raise+ (8-14-ish), 2NT=FG 10-15-ish w/ any SPL, 3m=NAT G/T, 3♥=WK but constructive 4+♣-raise. | 1♣-2♦: 2♥= may be 0♥ 1♣-1NT-2NT: good 6♦4m | 2♣=Drury 2♦/♥=NAT NF 2NT=G/T w/ 4+SUPP, any SPL 3X= SPL w/ 4+SUPP, 7-9 |
| 1NT | | - | 4♥ | NV=14-16 VUL=15-16 5M(332) within range normally always opened 1NT. Frequent upgrades, but not as frequent as most. | Stayman. 4-way TRF. 2♣ a) Range ASK b) 6+♣ any strength or c) WK 55mm. 3♣=ASK 5M 3♦=FG w/ both m, 3M=SPL w/ 3oM F4m, 4♣=55MM, 4red=TRF | | |
| 2♣ | X | 5 | 4♦ | 10-15(16) 6♣ or 5♣+4M | 2♦=ART G/T+ ASK, 2M=NAT NF, 2NT=G/T+ w/ ♣ SUPP 3♦♥♦=NAT FG w/ good 6+ suit | | |
| 2♦ | X | - | - | WK (4)5-9 w/ one M RESP expects 6 card M, but 5 cards M is allowed | 2NT=F1, 4♣=Asks opener to TRF to her suit, 4♦=Asks opener to bid her suit, 4♥=P/C | 2M-2NT; 3♣=any MAX, 3♦=MIN w/♥, 3♥=MIN w/♣ | |
| 2♥ | | 6 | - | 10-13 6+ suit | 2NT=G/T+, normally w/ 2+ SUPP | | |
| 2♦ | | 6 | - | 10-13 6+ suit | As above | | |
| 2NT | X | - | - | 8-13 5(+)-5(+) minors | 3♥=FG ask, 3♣=NAT FG, 4m=WK NV, constructive VUL | | |
| 3♣ | | 6 | - | Weak VUL: Solid style Favourable: Very aggressive, particularly 3 rd seat. | 3♦=Puppet to 3♥ 4♦= Optional Keycard | 3♣-3♦; 3♥- 3♣=FG w/ 5, 3NT=Suggestion, 4♣=G/T | |
| 3♦ | | 6 | - | As above | 4♣= Optional Keycard | | |
| 3♥ | | 6 | - | As above | 4♣= ART S/T w/ SUPP, 4♦= RKCB | | |
| 3♣ | | 6 | - | As above | 4♣= Optional Keycard, 4♦=Choice of 4♥/4♦ | | |
| 3NT | X | - | - | 1 st /2 nd Solid Major 3 rd /4 th To play | | | |
| 4♣ | | 6 | - | Weak | 4♦= Optional Keycard | | |
| 4♦ | | 6 | - | Weak | 5♣=Good raise | | |
| 4♥ | | 6 | - | Weak (We try very hard to open 4♥ on as many hands as reasonably possible) | 5m=asks for control in m | | |
| 4♦ | | 6 | - | Weak | | | |
| HIGH LEVEL BIDDING | | | | | | | |
| RKCB 1430, 3♣/NT-serious, 1 st and 2 nd round controls are bid up the line. Voidwood (03/14) if jump to five level uncontested. | | | | | | | |

Supplementary sheets

A) Conventions used

N/A

B) Leads and signals

B1 General principles when leading against NT

Against NT we lead 1st/2nd/4th according to the following principles. From an honor, the normal lead is 4th highest (3rd from Hxx). However, we can also lead 2nd from honors depending on the rest of the hand. Holding for example ♠A872 and ♥AJxx on lead, the ♠8 could be lead. From small cards, the normal lead is 1st or 2nd. However, according to the same principles as above, we can lead 4th from a bad suit if we have no particular interest in getting a shift or if we judge that it's more important to disguise our holding to declarer. In other words we play a sort of attitude, but not regarding the holding in the suit lead, but rather regarding our preference to have the suit continued by partner.

B2 Leading the K from AKx(+)

The normal lead from AKx(+) is the A for ATT. These are the exceptions:

- 1) When the opponents open 3NT, the A asks ATT for the K and the K asks ATT for the Q.
- 2) When the opponents are on the 5-level or when declarer has shown 10 cards in two suits in the bidding, the K asks for count.
- 3) When we have an undisclosed shortness in our hand, we can lead the K from AK to let partner know that our shift is a singleton. However, rule 2 takes precedence.

B3 Signaling at trick 1 on an A or K lead

On the A or K lead we play standard signals to trick 1 (low=discouraging or odd).

However, there are four exceptions to this rule.

- 1) If partner of the leader has shown a) five or more cards in the suit lead OR b) declarer is known to be short in the suit, we play:

middle=encouraging (neutral in a 1 b-situation)

low=S/P low

high=S/P high.

If, in a 1 b) situation, you only have two cards to choose from, high is S/P high or neutral, low is S/P low.

- 2) If dummy in a suit contract is short in the suit lead and they are not known to have 9+ trumps, we play standard ATT.

3) If dummy in a suit contract is short in the suit lead and they are known to have 9+ trumps, we play:

middle=encouraging/neutral

low=S/P low

high=S/P high

4) If dummy has a doubleton or a singleton, and there is an obvious shift, then we give a binary signal according to standard ATT; low=I can stand the obvious shift, high=I cannot stand the obvious shift. Rule 4 takes precedence to rule 2 and 3.

C) Bids that may require defense

N/A

D) Defensive and competitive bidding

D1 Showing 2-suiters

(1♣ 3+ or 4432)

2♣ ♠+♥

2◊ ♠+◊ NF

2M NAT weak

2NT ♥+◊

3♣ ♠+◊ NF

(1♣ 2+ including all balanced hands)

2♣ NAT

2◊ ♠+♥

2M NAT weak

2NT ♥+◊

3♣ NAT weak

(1♣ balanced or 16+)

2♣ NAT

2◊ ♠+♥

2M NAT weak

2NT ◊+♣

3♣ NAT weak

(1◊ 3+)

2◊ ♠+♥

2M NAT weak

2NT ♥+♣

3♣ NAT weak white against red, otherwise ♠+♣ NF

3◊ ♠+♣

(1◊ NAT or balanced)

2◊ NAT

2♥ ♠+♥ NF

2♠ NAT weak

2NT ♥+♣

3♣ NAT weak

3◊ ♠+♥

(1◊ either minor or balanced)

2◊ NAT

2♥ ♠+♥ NF

2♠ NAT weak

2NT ◇+♣

3♣ NAT weak

3◊ ♠+♥

(1♥)

2♥ ♠+♣

2♠ NAT weak

2NT ♠+◇

3♣ NAT weak white against red, otherwise ◇+♣ NF

3◊ NAT weak

3♡ ◇+♣

(1♠)

2♠ ♥+♣

2NT ♥+◇

3♣ NAT weak white against red, otherwise ◇+♣ NF

3◊ NAT weak

3♡ NAT weak

3♠ ◇+♣

E) Doubles

N/A

F) Back of card

N/A

G) Other

G1 Psychics

We do not psych often but it comes up every now and then. We have no agreement about when or how we psyche or not (i.e. no standardized positions). However the times it has happened it has usually been a fairly low gamble psych from our side. Usually we had somewhere to run, either long support for one of partner's suits or a long suit of our own.

H) Prepared defenses

N/A

| DEFENSIVE AND COMPETITIVE BIDDING | | LEADS AND SIGNALS | | | |  SVENSK BRIDGE |  |  | | | |
|---|--|--|--|--------------------------|---|---|---|---|--|--|--|
| OVERCALLS (Style; Responses; 1/2 Level; Reopening) | | OPENING LEADS STYLE | | | | SBF, WBF and EBL Convention Card | | | | | |
| Aggressive at 1-level, (4)5+ suit Responses: new suit F1 $2\spadesuit$ = good raise; $2\heartsuit$ = 5+H; 2M-1 = good hand, no fit 2NT = 4+ supp and 10+; Jump cue = about 6-9 4+ supp; Jump to new suit = fit-jump | | Suit | Lead | In Partner's Suit | | | | | | | |
| | | NT | Attitude | 3/5 or Attitude | | | | | | | |
| Subsequent | | 3/5 with attitude through dummy or in partner's suit 2/4 with attitude through declarer (not in partner's suit) * = Preemptive hand is declarer in shown suit | | | | Category: | Green | | | | |
| | | Other: | K ask for count against 5+level or preemptive declarer | | | | NCBO: | Sweden | | | |
| | | | | | | Event: | All | | | | |
| Sound on 2-level, (5)6+suit Responses: new suit F1; 2NT = nat NF; Jumps = fit-jump | | | | | | Players: | Mikael Rimstedt – Ola Rimstedt | | | | |
| 1NT OVERCALL (2 nd /4 th Live; Responses; Reopening) | | LEADS | | | | SYSTEM SUMMARY | | | | | |
| 15-18 sys on | | Lead | Vs. Suit | Vs. NT | GENERAL APPROACH AND STYLE | | | | | | |
| 4 th live 15-18 sys on | | Ace | AKQ+ AKx+ Ax | AKx+ Ax | Generally sound openings, preempts may be (very) light | | | | | | |
| Reopen: 11-14 (\clubsuit/\heartsuit) sys on or 11-16 (\heartsuit/\spadesuit) sys off | | King | KQJ+ KQT+ KQ+ AK | KQ+ Kx AKQx+ | $1\spadesuit$ = 12-14 / 13-16 / 15-17 bal or nat | | | | | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | Queen | QJT+ QJ9+ QJ+ | KQJx+ QJ+ Qx KQT9+ | $1\heartsuit$ = 11+ 4+♦ unbal / semi-bal (can be bal 3 rd /4 th seat) | | | | | | |
| Weak 6+ suit - (1♣ neb) $2\heartsuit$ = 5/5M; (1♦ neb) $2\heartsuit/3\heartsuit$ = 5/5M (1M) – 3♣ = 5/5 minors NF; (1M) – 3M = 5/5 minors strong | | Jack | JT9+ JT+ | HJT+ JTx+ Jx | 1M = 11+ 5+M | | | | | | |
| 2NT: vs 1♣/♦ = two lowest; vs 1♥/♠ = two highest | | 10 | HJT Tx | HJT+ T9x Tx | 1NT = 10-12(14) or 12-14 or 15-17 (depends on vul / pos) | | | | | | |
| Reopen: 2M 6+M 10-13; 2NT 19-21 bal sys on | | 9 | HH9+ KJ9+ 9x | H98+ or discouraging | 2♣ = Any FG or weak 5+♦ 5-10 | | | | | | |
| DIRECT AND JUMP CUE BIDS (Style; Responses) | | Hi-x | Xx xxXXXX | Xx XXXx XXXx H9XX HxxxXX | 2♦ = (17)18-19 bal | | | | | | |
| (1M) – 2M = 5-5 oM+♣ | | Lo-x | xxX xxXx xxxxX | Hxx H9xx HHxx H9xxx | 2M = Weak 5+M 5-10 | | | | | | |
| | | 2NT = 20-21 | | | | | | | | | |
| (1m) – 2m = 5-5 M's | | | Partner's Lead | Declarer's Lead | Discarding | SPECIAL BIDS THAT MAY REQUIRE DEFENCE | | | | | |
| (2M) – 3M = ♣+♦ | | Suit: 1 st | Low = enc | Low = even | Low = enc | 1NT opening = 10-12 / 12-14 / 15-17 depending on vul / pos | | | | | |
| (1m neb) – 2m = nat | | 2 nd | Low = even | Suit-pref | Low = even | 2♣ opening = Any FG or weak 5+♦ 5-10 | | | | | |
| VS. NT (vs. Strong/Weak; Reopening; Passed Hand) | | 3 rd | Suit-pref | | Suit-pref | 2♦ opening = (17)18-19 bal | | | | | |
| Dbl = strong; 2♣ = ♥+♣; 2♦ = a) (5)6+M b) strong 5M+5m; 2M = 5M 4+m; 2NT = ♣+♦; (Vs weak; 2NT/3m = 4M 5+m) | | NT: 1 st | Low = enc | Low = even | Low = enc | 1♣ - 2♦ = 6+M invitational | | | | | |
| (3m) – 4♣ = 5-5 om+M; 4♦ = 5-5M | | 2 nd | Low = even | Suit-pref | Low = even | 1♣ - 2♥ = 5+♦ 4♦ less than invitational | | | | | |
| By PH or 4th: dbl=6+♣/♦ or ♥+♣; 2m = m+higher; 2M = nat | | 3 rd | Suit-pref | | Suit-pref | 1♦ - 2♥ = 5+♣ 4♥ less than invitational | | | | | |
| VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT-bids) | | Other signals: Trump Suit-preference; suit-pref sometimes top-prioritized; 3-way signal* when a) singleton / void in dummy / declarer b) shown 5+suit * = Low or high card = suit-preference; Middle card = encouraging or neutral | | | | SPECIAL FORCING PASS SEQUENCES | | | | | |
| Dbl = T/O; (2M/3♦) – 4m = 5-5 m+oM | | | | | | In game force situations | | | | | |
| (3m) – 4♣ = 5-5 om+M; 4♦ = 5-5M | | | | | | After we dbl or rdbl for strength | | | | | |
| 2♦ multi: dbl = 13-15 bal/17+; 2NT – 16-19; 4m = 5-5 m+♦ | | DOUBLES | | | | IMPORTANT NOTES THAT DON'T FIT ELSEWHERE | | | | | |
| VS. ARTIFICIAL STRONG OPENINGS | | TAKE-OUT DOUBLES (Style; Responses; Reopening) | | | | Psychics: Occasionally | | | | | |
| Vs strong 1♣: dbl = good hand; 1X = Nat 1NT = ♣+♦ or ♥+♣; 2X = X or next two suits | | May be light with good distribution | | | | Not strict about hc ranges | | | | | |
| Vs strong 2♣/♦: dbl = ♥+♣; 2X = nat; 2NT = ♣+♦ | | Dbl is most of the time take-out | | | | 3rd hand openings may be light | | | | | |
| OVER OPPONENTS' TAKE-OUT DOUBLE | | SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES | | | | Often transfers in competition (See examples below); | | | | | |
| TRF after 1M – (dbl) starts with 1NT showing 5+suit | | Support r/dbls on the 1-level (Except 1♣ - 1♦ and 1♥ - 1♠) | | | | 1♣ (dbl/1♦) 1♦/dbl = 4+♥, 1♥ = 4+♣; 1m (1♥) dbl = 4+♣ | | | | | |
| Rdbl = strength | | Invitational doubles when no other bid available | | | | 1♣ (1♣) 2♣/♦/♥ = 5+♦/♥/♣; 1♦ (1♣) 2♣ = 5+♦; 2♥ = 5+♣ | | | | | |
| | | Non-lead directing dbls when a) bid the suit naturally b) supported the suit | | | | 1♥ (1♣) 2♣ = 5+♦; 2♦ = good ♥ raise; 2♣ = 5+♣ | | | | | |

| OPENING BID DESCRIPTIONS | | | | | Mikael Rimstedt & Ola Rimstedt – Sweden | | |
|--------------------------|-------------|--------------|--------------|--|--|--|--|
| Opening | Tick if Art | Min No Cards | Neg Dbl Thru | Description | Responses | Subsequent Auction | |
| 1♣ | X | 2 | 4♠ | a) (11)12-14 / 13-16 / 15-17 bal b) 11-23 nat | 1♦ = (3)4+♦, NOT 4♥/♣; 1M = 4+M F; 1NT = Nat INV; 2♣ = 5+♣ NF; 2♦ = 6+M INV opp bal; 2♥ = 5+♥ 4♣ NF; 2♣ = 6+♣ FG; 2NT = 5/4 m's less than inv; 3♣ = 6+♣ INV; 3♦/♥ = 6+♦/♣ a) preemptive b) FG solid suit; 3♠ = TRF to 3NT; 4m = good 4M bid, 4M = bad 4M bid | 1♣-1♦: 1M nat unbal; 1NT = 12-14 bal; 2NT = 6+♣ 16+ 1♣-1M: 1♣ = Nat unbal F1; 1NT = 12-14 bal; 2♣ = 5+♣ 11-15; 2♦ = Art 16+ not 3M; 2oM = Art 16+ w/ 3+M; 2M = 3-4M; 2NT = 6+♣ 16-18; 3♣ = Solid suit 13-15 | |
| 1♦ | | 4 | 4♠ | a) 5+♦ 11-23 (not 5♦(332)) b) 4♦(441) 11-23 1st/2nd always unbal / semi-bal 3rd/4th may be balanced | 1M = 4+M F1; 1NT = FG bal or ♣ or ♦; 2♣ = 5+♣ 4-11; 2♦ = 3+♦ 0-9; 2♥ = 5+♣ 4♥ 3-8; 2♠ = 6+♣ INV; 2NT = Nat 11-13; 3♣ = 4+♦ 9-12; 3♦ = 4+♦ 0-8; 3M = void SPL; 4m = good 4M bid; 4M = bad 4M bid | 1♦-1♥: 1♣=4+♣ F1; 1NT=3♥ 11-13; 2♣ = 4+♣ 11-15 / 16+ any 2♦=6+♦not3♥; 2♥=good 3♥/bad 4♥; 2♦=Art 16+w/ 3+♥ 2NT = 6+♦ 16+; 3♣ = 5/5 14-16; 3♦ = Solid suit 13-15 1♦-1♣: 1NT = 6+♦ or 4♥ 11-15; 2♣ = 4+♣ 11-15 / 16+ any 2♦=3♣ 11-13; 2♥=Art 16+w/ 3+♣; 2♦=good 3♣/bad 4♣ 2NT = 6+♦ 16+; 3♣ = 5/5 14-16; 3♦ = Solid suit 13-15 | |
| 1♥ | | 5 | 4♠ | 5+♥ (10)11-23 | 1♣ = 4+♣ F1; 1NT = Nat nf; 2♣ = FG bal or ♣ or ♥; 2♦ = FG 5+♦ unbal; 2♥ = normal raise; 2♠ = FG 6+♣ or 5/5 ♣+m; 2NT=3+♥ INV+; 3m=Nat INV; 3♥=3-7; 3♣=any void | 1M-1X: 2♣ = 4+♣ 11-14 or 15+ any; 2NT = 6+M 4m 15+; 3m = 5/5 14-16; 3♥ = 5/5 13-15; 3M=6+M mild inv 1M-2♣: Artifical responses | |
| 1♠ | | 5 | 4♥ | Same as above | Same as above (2♥ = 5+♥ FG) | Same as above | |
| 1NT | X | | 4♠ | 10-12(14) NV / V 1st/2 nd /(3 rd) 12-14 NV 1st/2nd/3rd 15-17 V and 4th | 2♣ = Stayman; 2♦ = 5+M INV+; 2M/3m NF; 2NT = FG m's 2♦/♥ = 5+♥/♣; 2♣ = range ask or ♣; 2NT = 5+♦; 3♣ = ask 5M 3♦ = 5-5M inv+; 3♥/♣ = 6+♣/♦ short ♦/♣; 4♣/♦ = TRF 4♥/♣ | 1NT-2♣: 2♦ = no 4M; 2M = 4+M 1NT-2♣/2NT: 3♣/♦ = min/max 1NT-3♣: 3♦ = no 5♥/♣; 3♥/♣ = 5♥/♣; 3NT 5♥ 4♣ | |
| 2♣ | X | 0 | | a) Weak (5)6+♦ (See 2M) b) 22+ bal c) Any FG | 2♦ = P/C; 2M = Nat F1; 2NT = INV+ relay; 3♣ = Nat F1; 3♦ = P/C; 3M = good 6+M forcing | 2♣-2♦: 2♥ = 5+♥ or 24+ bal; 2♣ = 5+♣; 2NT = 22-23 bal 3♣ = 5+♣ 4X; 3♦ = 5+♦ 4+♣ or 6+♦; 3M = 5+♦ 4M | |
| 2♦ | X | 2 | 4♠ | 18-19 bal 17-19 NV vs V 1st/2nd | 2♥ = ♣ or one-suiter S/T; 2♣ = ♥ or NT or 6+m short om; 2NT = ♣ or ♥ or bal S/T w/o M; 3♣ = Stayman; 3♦ = 5+♣ 4♥, 3M = short M w/ both m or one m; 3NT = 5-5M forcing; | 2♦-2♥: 2♣ = 2-3♣; 2NT = 4♣ 2♦-3♣: 3♦ = one or both M; 3♥ = 3♥ not 4♣; 3NT = not 3♥/4♣ 2♦-3NT: 4♣ = sets ♥; 4♦ = sets ♣; 4♥ = 2-2M | |
| 2♥ | | 5 | | White: 5+♥ 5-10 Red: 6+♥ 5-10 | 2♣ = 5+♣ F1; 2NT = INV+ asking; 3♣ = 5+♦ or to play 3♣; 3♦ = 5+♣; 3♥ = PRE; 3♠ = 6+♣ FG; 4♣ = opt. RKC | 2M-2NT (White): 3♣ = 5M; 3♦ = 6M not the worst 3M+ = Same as below | |
| 2♣ | | 5 | | White: 5+♣ 5-10 Red: 6+♣ 5-10 | 2NT = INV+ asking; 3♣ = 5+♦ or to play 3♥; 3♦ = 5+♥ INV+; 3♥ = 5+♣; 3♣ = PRE; 4♣ = opt. RKC, 4♦ = pick-a-M | 2M-2NT (Red): 3♣ = max; 3♦ = medium; 3M = the worst 3oM = nat; 3NT = good suit, no spl; 4X = void | |
| 2NT | | | 4♣ | 20-21 bal | 3♣ = puppet; 3♦/3♥ = TRF; 3♣ = ♣+♦; 4♣/♦/♥/♣ = 6+♥/♣/♦/♣ | 2NT-3♣: 3♦=one or both M; 3♥=no M; 3♣ = 5+♣; 3NT = 5+♥ | |
| 3X | (5)6 | | | Preemptive, v light NV vs V | 3♣-3♦ = pupp to 3♥; 3♦-3♥ = pupp to 3♣; 3M-4♦ = pick-a-M | | |
| 3NT | X | | | 1 st /2 nd solid M, no A/K | 4♣ = ask short; 4♦ = ask length; 4M = P/C | HIGH LEVEL BIDDING | |
| 4♣ | 6 | | | Preemptive | 4♦ = pick-a-major or S/T in ♣; 4M = to play; 4NT = to play | 1430 (5NT = odd + void, 6X = even + void), opt-RKC 01122 | |
| 4♦ | 6 | | | Preemptive | 4M = to play; 4NT = to play; 5♣ = S/T in ♦ | Non-srs 3♣/3NT/4m, last train, voidwood 0314, DOPI, DEPO | |
| 4♥ | 6 | | | Preemptive | 4♣ = to play; 4NT = RKC | Cue bids up the line 1 st or 2 nd | |
| 4♠ | 6 | | | Preemptive | 4NT = RKC | If not RKC 1430, 4NT 2-places to play and 5NT pick a slam | |
| 4NT | X | | | Specific ace asking | 5♣ = no Ace; 5♦/♥/♣ = that Ace; 5NT=♣ Ace; 6X = X+1 | When FP, pass and pull is S/T | |

DEFENSIVE AND COMPETITIVE BIDDING

Overcalls (style, responses, 1/2 level, reopening)

Natural, sound on 2-level, light on 1-level, 5(4)+cards, 8+PC, then:

- a) 2♣ is a cue bid w/o support (might have after 1♣ opening)
- b) 2 of their suit is a cue bid with support
- c) New suit on a 1 level is constructive, but not forcing

INT Overcall (2nd/4th live, responses, reopening)

2nd INT = 15-18PC (system ON)

- 4th: a) 15-17PC after 1♣, might be little weaker after 1♦
b) 12-16PC after 1♥/♦

Jump overcalls (style, responses, unusual NT)

Direct – weak

Reopen – constructive

[1x] – 2NT = two lowest

Direct and jump cue bids (style, response, reopen)

[1♣/♦] – 2♦ shows 5+♥, 5+♠

[1♥] – 2♥ shows 5+♠, 5+♣/♦

[1♠] – 2♠ shows 5+♥, 5+♣/♦

Versus 1NT (strong and weak)

a) strong: x = 5+m or 4+♥, 4+♠, 2♣ = 4+♣, 4+M

2♦ = 4+♦, 4+M, 2♥/♦ = nat, 5+♥/♦

2NT = minors or any strong, very constructive two-suiter

Reopen – the same

b) weak: x = 13+PC, 2♣ = 4+♥, 4+♠, 2♦ = 6(5)+♥/♦,
2♥/♦ = 5+♥/♦, 4+m

Reopen before pass – the same

Reopen after pass – same as after strong 1NT opening

Versus preempts (doubles, cue-bids, jumps, NT bids)

Jumps are constructive, 2/3NT is natural, x is takeout below 4♠

x over 4♠ or higher opening = points, rather pass then bid

Versus artificial, strong openings – 1♣ or 2♣

Versus 1♣ 16+PC: x = ♣+♠, or ♦+♥, 1♦ = ♣+♦, or ♥+♠, 1♥/♦
are natural (and then 1NT is a cue bid), 1NT = ♣+♥, or ♦+♠

Versus 1♣ polish or 2+: 2♦ shows 5+♥, 5+♠

Over opponent's takeout double

A lot of transfers after 1♣, 1♥, and 1♠ openings

Natural over other openings

LEADS AND SIGNALS

Opening leads style: 2nd/4th

| | Lead | In Partner's Suit |
|--------|------|-------------------|
| Suit | 2/4 | 2/4 |
| NT | 2/4 | 2/4 (3/5)* |
| Subseq | 2/4 | 2/4 |

Other: *in unsupported partner's suit we lead: 3/5, Xx, xxX, etc.

Versus NT contract king is a strong lead, asking either for unblock or a count

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|--------------------------|---------------------------|
| Ace | AK+ | Asks for an attitude |
| King | AK, KQ(+), K(x) | Strong |
| Queen | QJ(+); Q(x) | Asks for an attitude |
| Jack | J10(+), AJ10(+), KJ10(+) | Same |
| 10 | 10x, H10x, H109(+) | Same |
| 9 | H9x, 109+ | Pretty same, (maybe J98x) |
| Hi-X | HXX, HXXx(+), xXX+ | Same |
| Low-X | xX, HxxX | Pretty same (maybe 10xxX) |

Signals in order of priority:

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|----------------|-----------------|----------------|
| 1 | LOW = ENC | LOW = EVEN | S/P (standard) |
| Suit 2 | LOW = EVEN | S/P (standard) | LOW = EVEN |
| 3 | S/P (standard) | | |
| 1 | LOW = ENC | LOW = EVEN | S/P (standard) |
| NT 2 | LOW = EVEN | S/P (standard) | LOW = EVEN |
| 3 | S/P (standard) | | |

Signals (including Trumps): S/P in trumps

Smith's Echo: LOW = ENC

DOUBLES

Takeout doubles (style, responses, reopening)

Double = 11+PC (after Partner's pass, may be weaker with a good shape)

Special, artificial, and competitive doubles and redoubles

1♣ – [1♦] – x = 4+♥, (7)+PC 1♦ – [1♥] – x = 4+♠, (7)+PC

1♣ – [1♥] – x = 4+♠, (7)+PC

We play support, lighter, responsive, and card-showing doubles.

We do SOS, card-showing, and 1st class control redoubles.

1NT [pass] 2♦/♥ [x] Both redoubles show a good hand with 3+♥/♦

xx

2NT [pass] 3♦/♥ [x]

xx

WBF CONVENTION CARD

EVENT: 2022 Bermuda Bowl Qualification

PLAYERS: Piotr Gawryś - Michał Klukowski

SYSTEM SUMMARY

General approach and style:

POLISH CLUB

1♣ opening shows:

- a) 11-14PC, BAL or nat (4414, rarely 3415/4315)
- a) 15+PC, 5(4)+♣ (4 only if 4414)
- b) 18+PC, any shape

Then 1♦ shows one of those three types of hands:

- a) 0-6PC, any shape
- b) 7-10(11)PC, both minors
- c) 16+PC, BAL, neither 5 card minor, nor 4 card major

1NT = 15-17PC, BAL (little off-shape like 5M, 6m, 5431 possible)

2♣ = 11-14PC, 5+♣, 4M, or 6+♣

2♦ = 3-10PC, 6+♥/♦

2♥/♦ = 3-10PC, 5+♥/♦, 5(4)+m

A lot of transfers in competition, especially after our openings and preempts

Special bids that may require defence

As above

Special forcing pass sequences

When we are in a GF situation

Important notes

Psychics: rarely

| Opening | Art | No of cards | Neg dbl up to | | | | |
|---------|-----|-------------|---------------|--|--|---|--|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | PASSED HAND BIDDING |
| 1♣ | X | 0 | 4♥ | 11–14PC BAL, or 4441♦, 15+PC, 5(4)+♣, 18+PC, ANY | 1♦ = 0–6PC ANY, 7–11PC minor(s), or 16+PC, BAL | 1♣ – 1♦ – 1♥/♠ = NF, 3+, 12–14PC BAL, or strong 1♣ – 1♦ – 1NT = 18–19PC, BAL | |
| | | | | | 1♥/♠ = 4+♥/♠ 7+PC, 1NT = 7–10PC, no 4cdM, 2♣/2♦ = 5+GF, 2♥ = 5+♠, 4+♥, less than inv, 2♠ = GF, BAL, 3♣/♦ = 6+♣/♦, inv, 3♥ = 12–16PC, 4144, 3♣ = AKDxxxx in minor | 1♣ – 1♦ – 2NT = 21–23PC, BAL 1♣ – 1♥/♠ – 2♦ = GF, Relay, 18+PC, 3+♥/♠ 1♣ – 1♦/♥/♠ – 2♣ = 5+♣, 15+PC 1♣ – 1♥/♠ – 2♣ – 2♦ = GF, artificial | |
| 1♦ | | 4(+) | 4♥ | 11–17PC, 5+♦, or any 4♦441, 11–15PC, 4♦ 5♣ | 1NT = NF, nat, 2♣ = GF, nat, 2♦ = 10+PC, 4+♦, no 4M, 2♥ = 5+♠, 4+♥, less than inv, 2♣ = 5+♣, 4+♥, inv 3♣ = weak with ♦, or any strong splinter 3♦ = mixed raise | Double checkback | |
| 1♥ | | 5(+) | 4♣ | 11–17PC, 5+♥ | 1NT = NF, 2♣ = F1, semi nat, 2♦ = F1, nat, 2♣ = NF, weak, 2NT = GF, 4+♥, 3♣ = at least mixed raise, 3+♥, unbalanced, 3♦ = inv, 3+♥, balanced 3♣ = minisplinter, 3NT = ♠ short, 4♣/♦ = ♣/♦ short | Double checkback | Drury (2♦ shows interests) |
| 1♠ | | 5(+) | 4♥ | 11–17PC, 5+♠ | 1NT = NF, 2♣ = F1, semi nat, 2♦ = F1, nat, 2NT = GF, 4+♣, 3♣ = inv, 3+♣, unbalanced 3♦ = inv, 3+♣, balanced, 3♥ = nat, slamish 3NT = minisplinter, 4♣/♦/♥ = ♣/♦/♥ short | Double checkback | Drury (2♦ shows interests) |
| 1NT | | | 4♥ | 14+–17PC, can be little bit off-shape (5M, 6m, 54, stiff) | 2♣ = stayman, 2♦ = transfer to ♣, or inv, BAL, 2NT = transfer to ♦ or weak with both minors, 3♣/♦ = shortness, 3♥/♠ = shortness, min 5+4+♣♦, 4♣ = 5+♥ 5+♠, game or slam in a hand, 4♦/♥ = transfer to ♥/♠ | 1NT – 2♣ – 2♦ – 2♥ = NF, 4+♥, 4+♣, 3415, or 1444, 8–9PC 1NT – 2♣ – 2♥/♠ – 3♣ = GF, Relay 1NT – 2♣ – 2♥/♠ – 3♦/♥ = at least ♥/♠ game try | |
| 2♣ | X | 5(+) | 4♥ | 11–14PC, 5+♣ 4M, or 6+♣ | 2♦ = relay, 2♥/♠ = NF, nat, 2NT = puppet to 3♣, 3♣ = inv to 3NT, 3♦ = inv, nat, 3♥/♠ = inv, nat | 2♣ – 2NT – 3♣ – pass = preemptive, 3♦ = inv+, 5♥, 5♣, 3♥/♠ = GF, 5+♥/♠ 5+♦, 3NT = inv to 6NT, based on clubs | 2NT = invitational to 3NT 3♣ = normal raise |
| 2♦ | X | 0 | | 3–10PC, 6+♥/♦ on a 3rd hand might be 5+♥/♦ | 2♥/♦ – pass/correct, 2NT – relay, 3♣ - 5+♥/♦, GF, 3♦ - ♦ or ♦, GF, 3♥ - pass/correct, 4♣ - bid a transfer to your long suit, 4♦ - show your long suit naturally, 4♥/♦ - to play | 2♦ – 2♣ – 2NT – 3♣ = GF, nat 2♦ – 2♥ – 2♣ – 3♦ = inv, nat 2♦ – 2NT – 3♣ = any min 2♦ – 2NT – 3♦/♥ = max with ♥/♦ | |
| 2♥ | X | 5(+) | | 3–10PC, 5+♥ and 5(4)+♣/♦ | 2♣ = NF, nat, 2NT = Relay, 3♣ = pass/correct, 3♦ = inv to 4♥, better than through 2NT, 3♣ = GF | | |
| 2♠ | X | 5(+) | | 3–10PC, 5+♠ and 5(4)+♣/♦ | 2NT = Relay, 3♣ = pass/correct, 3♦ = inv to 4♣, better than through 2NT, 3♥ = nat, NF, but constructive | | |
| 2NT | | | 4♥ | 19+–21PC | 3♣ = puppet stayman, 3♦/♥ = transfers, 3♣ = minors, 4♣ = 5+♦, shows slam interests, 4♦/♥ = transfer to ♥/♦ | 2NT – 3♣ – 3♦ = at least one 4M, 3♥ = no4M, 3♣/NT = 5♣/♥ | |
| 3♣ | | 6(+) | | PRE, wide range NV | 3♦/♥/♠ = GF (F1), nat, 4♦ = Optional KeyCard | | |
| 3♦ | | 6(+) | | PRE, wide range NV | 3♥/♠ = GF (F1), 4♣ = Optional KeyCard | | |
| 3♥ | | 6(+) | | PRE, wide range NV | 3♣ = GF, 4♣ = Optional KeyCard | | |
| 3♣ | | 6(+) | | PRE, wide range NV | 4♣ = Optional Keycard | | |
| 3NT | X | | | 1 st /2 nd = Gambling, or 7M222 3 rd /4 th = just to play | 4♦ = asks for shortness, then 4♥/♦ = either 7♥/♦222, or short with a minor | 3NT – 4♦ – 5♣/♦ = suit and short in the other minor | |
| 4♣ | | 6(+) | | PRE, wide range NV | 4♦ = Blackwood, 4NT to play | | |
| 4♦ | | 6(+) | | PRE, wide range NV | 4NT = Blackwood | HIGH LEVEL BIDDING | |
| 4♥ | | 6(+) | | PRE, wide range NV | 4NT = Blackwood | Blackwood (usually 1–0–2), cue bids, splinters | |
| 4♣ | | 6(+) | | PRE, wide range NV | 4NT = Blackwood | Exclusion Blackwood (0–1–2), | |
| 4NT | X | | | Good hand on ♣ and ♦ (6–6) | 5♥ = Blackwood on ♣, 5♣ = Blackwood on ♦ | PEDO (pass = even, double = odd) | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style: Responses; 1 / 2 Level; Reopening) | | |
| Light overcalls on 1 level | | |
| (1♣)-1♠-(p)- 2♣=♥/2♦=fit/2♥=♦ | | |
| (1♦)-1♠-(p)- 2♣=♥/2♦=fit/2♥=♣ | | |
| (1♥)-1♠-(p)- 2♣=♦/2♦=fit/2♥=♣ | | |
| (1♦)-1♥-(p)- 2♣=fit/2♦=♦ | | |
| (1♦)-1♥-(p)- 2♣=fit/2♦=♣ | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 2 nd = 4(other)M + 5+(other)m, not after 3 rd seat opening | | |
| 4 th = 10-14 after 1m/ 12-16 after 1M | | |
| | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| weak | | |
| (1♣)-2NT = ♦+♥/(1♦)-2NT = ♣+♥/(1♥)-2NT = ♣+♦/(1♠)-2NT = ♣+♦ | | |
| Reopen: weak | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| (1♣)-2♣=nat /(1♣)-2♦=♥+♣/(1♦)-2♦=♥+♣/(1♥)-2♥=♦+♣/ | | |
| (1♠)-2♦=♦+♥/((1♦)-3♦=♣+♣/(1♥)-3♥=♣+♣/ (1♠)-3♣=♣+♦ | | |
| | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| X= pen with passed hand 5m + 4M | | |
| 2♣= ♥+♣ | | |
| 2♦=4S + 6+m | | |
| 2♥/♠= nat | | |
| 2NT = 4♥ + 6m | | |
| | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| Leaping michaels, X = TO, (2M)-3M=5otherM+5D | | |
| | | |
| | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ | | |
| Vs strong 1♣: x= ♥+♣ 1NT=♣+♦ (also after (1♣)-p-(1♦)) | | |
| | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| After 1M-(x) we play transfers | | |
| | | |

| LEADS AND SIGNALS | | |
|--|--------------------|--------------------|
| OPENING LEADS STYLE | | |
| | | |
| Suit | Lead | In Partner's Suit |
| Suit | 1/3/5 | 1/3/5 |
| NT | Attitude | 1/3/5 |
| Subseq | 2/4 | 2/4 |
| Other: KJ10 against suit the J, against 5+ level we lead rusinow but not in pd suit, through decl we play second from 10 or higher | | |
| | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AK(x) | AK(x) |
| King | AK/KQ(x) | KQ(x) |
| Queen | Qx/QJ(x) | Qx/QJ(x)/KQJx |
| Jack | Jx/J10(x)/KJ10(x) | Jx/J10(x)/KJ10(x) |
| 10 | 10x/109(x)/H109(x) | 10x/109(x)/H109(x) |
| 9 | 9x | 9x 9xx |
| Hi-X | xx | xxX/xXxx/xxXxx |
| Lo-X | xxX/xxXx/xxxxX | HxX,HxxX,HxxxX |
| SIGNALS IN ORDER OF PRIORITY | | |
| 1 | Partner's Lead | Declarer's Lead |
| 1 L-H= enc | Suit preference | L-H= enc |
| Suit 2 | Suit preference | L-H = even |
| 3 | L-H = even | Suit preference |
| 1 | L-H= enc | Suit preference |
| NT 2 | Suit preference | L-H = even |
| 3 | L-H = even | Suit preference |
| Signals (including Trumps): | | |
| Current count and standard smith (high from both means I like the lead) | | |
| We play a lot of suitpreference (standard)!Always standard on A or K | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| Almost every X is TO | | |
| | | |
| | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| Support x/xx | | |
| 1♣-(1♦)- X = 4/5 ♥ 1♥=4/5♣ 1♣=no M | | |
| 1♣-(1♥)- X=4/5♣ 1♣=0-3♣ | | |
| | | |
| | | |

| W B F CONVENTION CARD | | |
|---|--|--|
| CATEGORY: Open | | |
| NCBO: Madeira 2022 | | |
| PLAYERS: Sjoert Brink & Bas Drijver | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| 5 card M/5♦ (or any 4-4-4-1)/2+♣ | | |
| 2/1 GF but 1♣-2♦ = 8+HCP 5+♥ and 1♦-2♣ = relay could be inv ♦/NT | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 1 st seat fav. 1NT = 9-12 NV 12-14 V 15-17 3e seat fav 9-14 | | |
| 1NT overcall 4(other)M + 5+(other)m, not after 3 rd seat opening | | |
| 1m-2♦ = wk 6M | | |
| 1♣-2♦ = 8+ 5+♥ | | |
| 1♣-2♥ = GF 6+♦ | | |
| 2♣ = any GF | | |
| 3NT = strong 4♥/♣ opening | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| None | | |
| IMPORTANT NOTES | | |
| We play a lot of transfers in competition | | |
| PSYCHICS: rare | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|--|---|---|---------------------|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | PASSED HAND BIDDING |
| 1♣ | | 2 | 7♠ | a) 12-14 balanced 2+♣ b) 18-20 balanced 2+♣ c) 12+ unbalanced 4+♣ | 1♦=0-6 HCP any/8-11 HCP, 4+♦ no major/12+ HCP, 5+♦ possible 4 major/0-10 4-4M/ Bal hands used as relay 1♥/♠= nat possible 4+♦/INT = 6-10 bal/ 2♣= inverted minors/2♦ = wk♥ or ♠/2♥/♠= invitational ♥/♠ | 1♣-1♦-1♥= any 12-14 bal or ♣+♥ unbal/1♣-1♦-1♠=♣+♠ unbal/1♣-1♦-1NT = any 18-20 bal (5♦ pos)/1♣-1♥-1NT 4♠ pos | |
| 1♦ | | 4 | 7♠ | 5♦ (or 4-4-4-1) | 2♣=relay invite+/2♦=wk ♥ or ♠/2♥/♠= invitational ♥/♠ 2NT=0-6 ♦ | | |
| 1♥ | | 5 | | 5+ ♥ 10+HCP | 1NT= nf/2♣=GF relay/2NT=inv+ ♥/3♣=mixed/3♦=GF short somewhere/3♥=weak/3♠=6-8some void/3NT/4♣/4♦ void ♠/♣/♦/8-11 | 1M-1NT- 2♣ = any 15-17 or 5M 4+♣= 12-14 2NT = any GF no 5-5 unbal | Drury 2-way |
| 1♠ | | 5 | | 5+ ♠ 10+HCP | Same as over 1♥, except 2♦=8+♥ 2♥=GF 6+♦ 3♥=weak 3NT=6-8 some void | | Drury 2-way |
| INT | | | 4♠ | 15-17 bal. 5M possible Vul 1 st favourable 9-12 bal. NV 12-14 3e seat fav 9-14 | 2♣ stayman (doesn't promises 4M)/transfers could be 4+ 2♠ invite NT or minors or wk♦ 2NT asks wk xx 3♣ asks 5M 3♦ 4414 or 4441 3♥ 4144 3♣ 1444 | transferlebensohl | |
| | | | | | 2♣=any invite/2♦=any GF rest=to play after 9-12 | X to/ rest tp | |
| 2♣ | X | 4♠ | | Any GF hand | 2♦=relay suit is 5 card with 2/3 AKQ | 2♣-2♦-2M 4+ could be | |
| | | | | | | Longer ♣/♦ | |
| 2♦ | 5 | | | Weak 5+ 3-10 HCP | 2♥=relay 2♣/3♣=nf 2NT= asking | | |
| 2♥ | 5 | | | Weak 5+ 3-10 HCP | 2NT=asking 2♣/3♣/♦=nf nat | | |
| 2♠ | 5 | | | Weak 5+ 3-10 HCP | 2NT=asking 3♣/♦/♥ =nf nat | | |
| 2NT | | | | 20-22 bal | 3♣ asks distribution 3♦/♥ transfers 3♣=SI minors 4♣/♦/♥/♠=♥/♠/♣/♦ | | |
| 3♣ | 6 | | | Pre-emptive | 3♦=relay to 3♥ (wk ♥ or gf ♠ or doubt 3NT or both M)/3♥ GF /3♣ nf/4♣ nf/4♦=SI♣ | | |
| 3♦ | 6 | | | Pre-emptive | 3M= NF 4♣=inv+♦ | | |
| 3♥ | 6 | | | Pre-emptive | 3♣ = nf 4♣ any SI ♥; 4♦ COG | | |
| 3♠ | 6 | | | Pre-emptive | 4♣ any SI ♠; 4♦ COG 4♥ to play | | |
| 3NT | | | | Strong 4M opening | 4♣=SI 4♦= little SI 4♥/♠ P/C | | |
| 4♣ | 7 | | | Pre-emptive | | | |
| 4♦ | 7 | | | Pre-emptive | | | |
| 4♥ | 7 | | | To play | | | |
| 4♠ | 7 | | | To play | | | |
| 4NT | 6/5 | | | minors | | HIGH LEVEL BIDDING | |
| 5♣ | 7 | | | | | RKC blackwood (14/03) | |
| 5♦ | 7 | | | | | Mixed cues, Last Train, Serious NT | |
| 5♥/♠ | | | | | | Exclusion (03/14) | |
| | | | | | | Optional Blackwood for ♣/♦ | |

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses; 1 / 2 Level; Reopening)

1level: 8 – 18, can be GOOD 4-card suit

Responses: All 1/3NT bids = nat; 1-1/2-2 F1, 2/1 NF, TRF advances

Jump Q=4+ fit, 6+ – 9, mixed

Jumps in a new suit = natural + fit, F1

Balancing: natural, Jump suit = 12+ – 15, 6+ suit; Q = Michaels

INT OVERCALL (2nd/4th Live; Responses; Reopening)

(1x)-1NT=16–18, Syson/m, TRF/M. If Xed: XX=SOS, 2m/M=NAT

(1x)-P-(1y)-1NT= 16 - 18; BPH = unbid suits

Balancing: 1NT = 10+ – 14

(2♥/♦)-P-(P) – 2NT = 14 – 16. TRF, Q = Stayman

JUMP OVERCALLS (Style; Responses; Unusual NT)

Preemptive

2NT shows the two lowest unbid suits

(1♣)-2♦ = 5♥ + 5♦

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

(1♣/♦) – 2♦= majors // 3♣ = NAT

(1♥/♦) – 2♥/♦ = SOM + ♣ // 3♣ = 2 suiter Exclusion

(1M) – 3M = Asks for stopper

(1♣/♦) – P – (1♦/♥/♦) – 2♦/♥/♦ = NAT; 2♣/♦NT = unbid suits.

VS. NT (vs. Strong/Weak; Reopening; PH)

vs. Any MULTI-LANDY, X=4M/5+m

vs. WK: X=top range;

(1NT)–X–(P/XX) – ?: P = 6+ our hand; 2♣ = 0-6, no 5-c; 2x=0-6, 5+

(1NT)–P–(2x)– X = 14+, says nothing about x suit. Rest NATURAL

(1NT)–P–(P)– Same as in direct seat

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

vs.2♦ Multi: X =usually 13 -15 no M or STR 18+; 2NT=16-18

vs.2♥/♦ wk: X = TO (lebensohl); 2NT=16-18;

Leaping Michaels: (2♦/♥/♦) – 4♣/♦ = 5+♣/♦ + 5-card major, F1

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

vs.STR 1♣ = X = M's, 1NT =m's

OVER OPPONENTS' TAKEOUT DOUBLE

1♣ (X) TRF, 1♦ (X) NAT

1♥/♦–(X)–2♥/♦ = CONST; 1♥/♦–(X)–1NT bis 2♦/♦= TRF (1 under WK or STR), 2NT = fit 11+

XX = 10+ any distr.

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's Suit |
|--------|-----------------------------------|-----------------------------------|
| Suit | 3 rd / 5 th | 3 rd / 5 th |
| NT | 2 nd /4 th | 3 rd / 5 th |
| Subseq | Same | Same |

Other:

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|--------------------------|------------------------------------|
| Ace | Ax+, AK+ | AKx+, Axx |
| King | AK, Kx, KQ(+) | AKJT+ or KQT9+ |
| Queen | Qx, QJ(+) | KQ(+), QJ(x), Qx |
| Jack | Jx, J10(+) | Jx, J10(+) |
| 10 | 10x, 109x or H109x | 109x or H109x |
| 9 | 9x, KJ9(x) | 9xx 9x |
| Hi-X | Usually doubleton | 2 nd highest from xXxx+ |
| Lo-X | xxX, xxXx, xxxxX, xxxxXx | HxxX+ |

SIGNALS IN ORDER OF PRIORITY – STD count and attitude

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|---------------------|-----------------|-----------------|
| 1 | Low = odd | Suit preference | Suit preference |
| Suit 2 | High = E | Low = odd | Count |
| 3 | Suit preference | | High = E |
| 1 | Low = odd | Suit preference | Suit preference |
| NT 2 | High = E (over A/Q) | Low = odd | Count |
| 3 | Suit preference | | High = E |

STD carding, High E in NT over A & Q leads

S/P in trump suit, K ask count vs PRE or 5+ level contracts

We try to give the signal partner needs most

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

8+ HCP if (5440), 10+HCP if 4441, (17)18+ with a single suiter.

RESPONSES: 1NT=7-10; Q = F until NT or raise a suit

(1♥/♦) – Pass – (3♣/♦ Bergen) – X = TO vs. ♥/♦; PH PEN

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Most doubles of part-scores are for takeout

1♥/♦ – (P) – 1NT – (2x) – X = TO

(1x) – 1y – (Suit/Raise/1NT) – X = other suit(s) + tolerance for partner's suit

Responsive doubles though 7♥ over raises

(1♥/♦)–P–(1NT) –X = TO. If opener bids again X = penalty.

W B F CONVENTION CARD

CATEGORY: Green

NCBO: Switzerland

PLAYERS: Pierre Zimmermann

Fernando Piedra

June 2022 ♠♥♦♣

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

5-card majors, Better minor

2♣ = GF or BAL 22+, 2♦ = Multi, 2♥/♦ = WK 2 suiter

2NT = 20–21

1M 2♣ ART GF

1NT 15 – 17 (may have 5M/6m or a singleton)

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

1♣–(P/X/1♦)–1♦/♥ = 4+ ♥/♦; 1♣ = no 4M

2♦ = Multi

2M = 2 suiter with m WK

(1m) P (1NT) ? = like vs 1NT opening but X is good hand

3NT Gambling

Unusual vs. unusual: 1♥/♦–(2NT)–3♣ = OM GF, 3♦ Fit INV;

3M NF, 3NT Fit GF; 4m SPL

(1♣/♦)–2♦=majors; (1♥/♦)–2♥/♦=5OM+5m

(1♣/♦)–1♥/♦–(P/X)– 3♣/♦ = Fit GF

(1♣) 2♣ 11-15 5/4 M's

Many TRF sequences in contested auction and

in 4th seat contested bidding

(1♥) 2♥=5♣/5♣ – (1♥) 3♣ = 5♣/5♦

(1♣) 2♣= 5♥/5♣ – (1♣) 3♣ = 5♥/5♦

SPECIAL FORCING PASS SEQUENCES

Very often in competitive bidding (red against green) pass is forcing

IMPORTANT NOTES

PSYCHICS: We may open very light in 3rd position

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|--|---|---|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | PASSED HAND BIDDING |
| 1♣ | | 3 | 7♥ | 11+-21 | 1♦/♥=4+♥/♠; 1♠=no M; 2♦=♦ GF; 2♦=♣ INV+ | 1♣-1x-1y: 2♣=wk in ♦ or inv; 2♦=GF | |
| | | | | | 1NT=8-10; 2♥/♠ = 5♣/4+♥ WK/INV | 2NT+ = TRF | |
| | | | | | 2NT=11-12, 3♣ PRE 3♦♥=TRF INV 3♣=TRF 7+♦ | | |
| 1♦ | | 3 | 7♥ | 11+-21 | Inverted minors, 1NT 6-10, 3♣= mixed or GF + s/s 2♥/♠ = 5♣/♥ WK/INV, 3M SPL | Double check back | |
| 1♥ | | 5 | 7♥ | 11+-21, 1 st and 2 nd 5+ ♥ | 1NT=NAT; 2♣=GF NAT or BAL or FIT; 2♥=6-10; 2♣= WK; 2NT= INV+, 3m INV, 3♥ PRE | After 2/1 2M=catchcall; 2NT ask shape | Drury 2NT= fit + shortness |
| | | | | | 3 rd seat can be 4-card suit | | |
| 1♣ | | 5 | 7♥ | As above | As above | | As above |
| INT | | 7♥ | | 15-17 | 2♣=Sty; 2♦/♥/♠=TRF, 3♣=♦ WK or STR 3♦ = INV | 2♣:+2♥=WK both M 44+ | |
| | | | | | May have 5M / 6m or any | 3M = 9+HCP (13)(54); 4♣ M's 4♦/♥ = TRF | 2♣:+2♣=INV 5♣ |
| | | | | | Semi-BAL (singleton) | | 1NT – (X/2♣): System on, X=Stayman |
| 2♣ | √ | 0 | | GF or BAL 22+ | 2♦= relay, Others NAT Positive 2H, 2NT 5♣5♦ 8+ 3M 7+ no 2H | 2♣ 2♦ 2♥ Kokish 2♣ 2♦ 3M = 4M/5+♦ | |
| 2♦ | √ | 0 | | 4–10, 6(5) ♥/♠ | 2♥/2♣/3♦ = P/C; 2NT = Ask; 3m ART INV 3♣=INV; 4♣/♦ = TRF / Bid your suit. | 2♦-2NT-?: 3♣ any min 3♦/♥ max ♥/♠ 3NT max semi solid | 2♦-(X)-XX=Bid your suit 2M=NAT 6+ |
| | | | | | | | 2♦-(X)-Pass=♦ |
| | | | | | | | |
| 2♥ | | 5 | | 4–10, WK + m - nv 5/4 V 5/5 | 2NT ask | 3m = NAT min, 3♥/♠ = ♣/♦ max | |
| 2♣ | | 5 | | As above | As above | As above | |
| 2NT | | | | BAL 20–21 | 3♣ = St.; 3♦/♥/♠/4♣=TRF, 4♦ M's | 2NT – 3♦/♥ - 3♥/♠ = FIT | |
| | | | | | May have 5M or 6m | 2NT 3♣ 3NT 4♣=m NAT, 4♦=6♣4♦ 4M=5♦5♣ and shortness | |
| | | | | | | | |
| 3♣/♦ | | (6)7 | | 4–10, Preempt | | | Lead directing bids |
| 3♥/♣ | | (6)7 | | As above | | | |
| 3NT | √ | | | Gambling, solid ♣/♦ | 4♣ = P/C; 4♦ = ? shortness; 4♥/♠ = to play | | |
| 4♣/♦ | | (7)8 | | 4–10, Preempt | | | |
| 4♥/♣ | | 7+ | | Preempt, in 3 rd /4 th = to play | | | |
| 4NT | √ | | | 11+ cards in minors | | | |
| 5♣/♦ | | 8 | | Preempt | | | HIGH LEVEL BIDDING |
| 5♥/♣ | | 8 | | 11 tricks hand. | | | 4NT = RKCB 30/41/2 without Q/2+Q; we give also directly Kings if it's possible Cue = 1 st or 2 nd round control. Last train 5NT usually asks to pick a slam 4♣ may be TRF to RKCB If opps interfere over RKCB & we can play in 5 of our suit = DOPI (X=0, P=1); If we can't play in 5 of our suit = DEPO (X = even, P = odd); ROPI |

DEFANSİF VE KOMPETİTİF DEKLERELELER

OVERCALL(Stil; Cevaplar; 1/2 seviyesi; 4.pozisyon)

6-16 HCP Cue :F1

Yeni Renk: NF

1NT OVERCALL(2./4. Canlı; cevaplar; 4.pozisyon)

2Nd LANDY MULTY

4.TH Lanndy

SIÇRAMALI OVERCALLLAR (Stil; Unusual NT)

2.nd weak , max 10 HCP

4th middle hand , 6+ suit

DİREKT VE SIÇRAMALI CUE-BID STİLİ

Asking stoppper

NT'YE KARŞI (Kuvvetli ve Zayıf NT'ye)

2.den ceza

4.den 10-15 HCP

PRE-EMPTİVE AÇIŞLARA' KARŞI (konturlar;NT ler)

DBL: T/O, LEB

ARTİFİSYEL KUVVETLİ AÇIŞLARA KARŞI

RAKİBİN APEL KONTURU ÜZERİNE

XX: 9+HCP 1 dia x xx trx H

ATAKLAR VE SINYALLER

lead

| | | |
|--------|-------------------|--------------|
| | elead | Partner suit |
| Koz | 3..5. | same |
| NT | 2nd or 4th | 3th or 5 |
| Sonra | | |
| Başka: | udca roma discard | |

ATAKLAR

| Atak | Koza | NT'ye |
|-------|-----------------|-----------------|
| As | AK(+), Ax | Aynı |
| Rua | KQ(+) | KQ10(+), AKJ(+) |
| Dam | QJ(+),Qx | QJ10(+),Qx |
| Vale | J10(+), KJ10(+) | Aynı |
| 10 | 109(+), H109(+) | Aynı |
| 9 | H98(+),98x,9x | Aynı |
| Büyük | Sx, xxxSx, | Aynı |
| Küçük | XxS, xxxSx | Aynı |

ÖNCELİK SIRASINA GÖRE SINYALLER

| | Ortağın Atağına | Dekleranın | Discards |
|--------|-----------------|------------|----------|
| KOZ 1. | udca | udca | roma |
| 2. | Pref. | | |
| 3. | Sayı | | |
| NT 1. | Büyük apel | Büyük apel | Direkt |
| 2. | Pref. | | |
| 3. | Sayı | | |

Koza verilen sinyaller ve diğerleri:

KONTURLAR

APEL KONTURLARI (Stil; Cevaplar; 4. Poz.)

Klasik dağılımla 10+HCP

Cue:FG

x

ÖZEL,ARTİFİSYEL,VE KOMPETİTİF KONTURLAR

TÜRKİYE BRİÇ FEDERASYONU



KONVASİYON KARTI

Kategori: Yeşil-natürel

Bölge: TBF STANDART KONVANSİYON

Turnuva: KARTI

Oyuncular: BÜLENT ASLAN ÖMER CELAL UMUR

SİSTEM ÖZETİ

GENEL YAKLAŞIM VE STİL

5'li M

½ GAME for

2D MULTY 2H AND 2SP 55 WITH MINOR

1NT Açısı: 14+-17

1'e 2 Cevap: F1

DEFANS GEREKTİREN ÖZEL KONUŞMALAR

2♥,♠: WEAK 55

2♦: MULTY IF STRONG 20-21 BALANCED

3NT: Gamling, CLOSED MINOR

Lebensohl:

ÖZEL FORSİNG PASS SEKANLARI

DİĞER ÖZEL ANLAŞMALAR

OVER 1CL TRX 1 DİA AFTER OVERCALL TRX

PSİŞİKLER

RARELY

| AÇILIŞ | Artifisyal ise İsaretlevin | Min. Kart Sayısı | Neg. Kontur Sayısı: | TANIMLAMA | CEVAPLAR | SONRAKİ GELİŞMELER | PASTAN GELEN ELLERE GÖRE DEĞİŞİMLER |
|--------|----------------------------------|---------------------|---------------------------|--|--|--|--|
| 1♣/♦ | | 2 | - | 11-22 HCP | Trx over 1cl 1 dia if opps bids trx | | |
| 1♥/♠ | | 5 | - | 11-22 HCP Daha uzun minör olabilir | Splinter:11-15 2♣:GF, kısa olabilir 4. renk : GF | | |
| 1NT | | - | - | 14+-17 HCP balanced | 2♣: Stayman 2♦/♥: Jacoby 2♠: Trefle cl or limit ask 2nt: trx D or weak minors 3♣: puppet 3H/S sing with minors Gf 4♦/♥: Texas transfer 4NT: Kantitatif 4♣: majors | | |
| 2♣ | ✓ | - | - | 23+ HCP / 8,5 löveli el | 2♥:0-3 HCP 2x: 8+ HCP, 5+i renk 2NT: 8+ HCP, 5+ kör | | |
| 2♦ | ✓ | 10 | - | Multy or 20-21 2nt | 2NT: F1, rôle | | |
| 2♥ | 6 | - | | Weak 55 | 2nt: asking limit | 3cl 55 min with cl 3D min dia | 3h:max with cl 3S max with D |
| 2♠ | 6 | - | | Weak 55 | Renk tekrarı minimum el | | |
| 2NT | | - | - | 18-19 HCP balanced can be 5 card major | 3♣: Full Puppet 3♦/♥: Jacoby 3♠: trx to 3 NT 4♣: majors | | |
| 3♣ | 6/7 | - | | Nat weak | New suit :F1 | | |
| 3♦ | 6/7 | - | | Nat weak | Yeni renk:F1 | | |
| 3♥ | 6/7 | - | | Nat weak | Yeni renk:F1 | | |
| 3♠ | 6/7 | - | | Nat weak | Yeni renk:F1 | | |
| 3NT | 7 | - | | Closed minör | 4♣:P/C | | |
| 4♣ | 8+ | | | Nat weak | | ŞLEM KONUŞMALARI VE KONVANSİYONLARI | |
| 4♦ | 8+ | | | Nat weak | | RKCB(14-03) | |
| | | | | | | Pass = even keycard double or redouble : odd keycard | |

1NT DEVELOPMENTS (15-17 HCP)

Stayman, 4-Suit transfer 2sp limit asking or trx CL 2nt trx D or weak minors 3C= puppet asking 5 card M, 3D= Strong 5-5 m, 3M=(54)m & SingletonM

Smolen, 4C= majors 4d: H , 4H=S,

System ; over Dbl => System on

over 2C (Nat.or Capp) => System on

over 2C/2D(Majors) => Pass= Weak or penalty, Dbl= Cooperative, 2D/3C/3D=Weak
2H= C Inv.+, 2S= D Inv.+, 2NT= minors competitive,
3H/3S= (5+/4+) m& Spl.

over 2D(Multi) => Dbl=xfer H, 2H=xfer S, 2S=xfer C, 2Nt=xfer D

3C= Stayman, 3M= Spl., Pass and Dbl= Negative

over 2M (Nat or M+m) = Lebensohl

2NT DEVELOPMENTS (20-21 HCP)

Stayman, 3S= trx 3nt 3nt 5S 4H 4C= majors . 4dia=Trx H 4H=TRX S

3NT GAMBLING

4C = Pass or Correct , 4D= Ask Sngl

1CLUB OPENING (2+)

Xfer responses, after x-y-z => 2C= xfer to 2D for INV hands and 2D for GF hands
2NT= xfer to 3C for 5-5 GF hands or to play 3C

2C = Inverted GF, 2D= C Inv 2H= 4-7 5S 4+ H , 2 S=.8-11 5S 4+H ,
2NT= 10-12 HCP, 3NT= 13-15 HCP

Xfer responses after DBL, (note= RDBL 10+)

1 DIAMOND OPENING (4+)

Same as 1C opening,

2C= GF, 2D= Inv. raise GF, 2H= Majors weak 5SP 4+ h , 2S= majors 8-11 5S 4+h
3C= Inv. raise in D

Xfer responses after DBL, (note= RDBL shows H)

MAJOR OPENINGS

5 card Major, 2NT= 3/4 card raise INV, 3m= 6+ GI nat., 3H after 1S= 6+H GI
3S after 1H and 3NT after 1 S= 8-11 HCP & any SPL,
Standart SPL bids, 3NT after 1H =SPL S, 4H after 1S= SPL H
1NT= Semi Forcing, includes 3 card M raises with balanced hand

1H 1NT

2NT 18+ 3C=> ask, 3D=5-4 D, 3H=6+H , 3S=5H -4sp , 3NT=5h 4C

2S 15+ 5H/4S

1h 1 NT
3C 18+ 5+H/5+C
3D 18+ 5+H/5+D
3H 14+17 6+H
3S 12-15 + 6H/5S
3NT 16-19 6H/5SP

1S 1 NT
3C 18+ 5+S/5+C
3D 18+ 5+S/5+D
3H 18+ 5+S/5+H
3S 14+-17 6+S
3NT Closed spades happy for 3nt

after DBL
xfer responses
2NT = 3 or 4 card raise INV +

after overcall
Cuebid= 3-4 card raise GF
2NT = 3-4 card raise GI+
3NT= to play
weak jump shift, SPL at 4 level

After pass, 2C=Drury, 2NT= 4card raise GI with sing
After 1 NT overcall= Reverse dbl, 2C= C+OM, 2D= D+OM

2CLUB OPENING

2 D= Waiting
2H= Negative 0-3 points
2S= Spades positive 2NT= H positive

2C 2D
2NT 22-23HCP => Puppet Stayman,

2C 2D
2H 2S (ask)
2NT 24+ HCP

2DIAMOND = MULTI

2NT= Ask 3C= H min, 3D= S min, 3H= S max 3S= H max
3C = xfer 3 D then 3 H and 3 S GF nat.
3D = GI in openers M

3H = P/C
3S = GI S
4C = Ask to xfer M
4D= Bid your M

2HEARTS / 2 SPADES= 5/5 M&m weak

2NT= Ask 3C and 3D= Nat weak, 3H = C max, 3S= D max
3C= P/C
3D= xfer 3 H, GI+ in H
3H= GI in S after 2S opening

OTHERS

Weak Jump shifts
Weak Jump overcall
Negative, Responsive Doubles through 4 D
Support Dbl and Rdbl through 2 H
Maximal Dbl
After Suit overcall= New suit F1, Cue= Supp. 2NT after M o/c= 4card raise GI+, Jump
cue=Mix raise
After 1NT overcall= System on
After Opponents 1 NT Opening= Landy Multy 1th seat 4th seat 2cl majors others naturel
Roman Key Card = 1403
After opps opening= Two suit overcalls= Cue= Highest 2 suits, 3C= High and Low
, 2NT= Lowest
After Reverse = if reverse is with 2D= 2OM is weak
If reverse is with 2H= 2NT is weak

Xfer bids after 2NT rebid
Serious 3NT after M supports

3&5 against suit and 4th against NT

Upside down and Roma discard

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses; 1 / 2 Level; Reopening)

5 - 17 HCP, Cuebids: F1.

Jump fit: pre-emptive, to 1 level overcalls New suit: NF (6-16)

To 1 level overcalls : 2x qbid : support and 10 + points

: 3x : 4 card supp + 8-10

: 2nt : 4 card supp + inv.

: 3y: 9-11 natural inv.

: 1nt: 8-14

INT OVERCALL (2nd/4th Live; Responses; Reopening)

(14+) 15-17 HCP, responses same as 1nt opening

4th position: 10 - 14 HCP for minors, 2♣ : range ask, transfers

10 - 14 HCP for majors, 2♣ : range ask, transfers

2nt: 18-19

JUMP OVERCALLS (Style; Responses; Unusual NT)

2♥, 2♠ : weak –(unless red vs white and after partner pass)

1♣ - 2♣ : natural - 1♣ & 1♦ - 2♦ -- Majors

1 x - 4 ♣ : good hands with ♥ s; 1 x - 4 ♦ : ♣ s.

Reopen: 2x : 11-14 points, 6 - card suit – 3x : 11-14 points 7 card suit

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Micheal's cuebid

Jump cuebid asks for stopper

VS. NT (vs. Strong/Weak; Reopening; PH)

2♣ majors, 2♦ a weak major, 2♥ – 2♠ natural

DBL : penalty 15+ (include 4M and 5+ minor 13 + points)

2NT : CL or CL+Other, 3NT: 6-5 Minors, 3CL: D or D+Other

3D : H (good hand), 3H: SP (good hand), 3SP: 6-5 Majors

2 suited hand could be strong

4th position: 13+ (for passed hand dbl = 4-5 ♣ and 9 -11 points)

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

DBL: T/O, LEBENSOHL on doubles against weak two openings

3x Cue bid : asking for stopper.

After 2nt lebenshol : 3x: GF

No Lebenshol after reopening DBL

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ or 2NT

Similar as INT overcalls

1 and 2 level overcalls are natural, (except 2NT)

DBL : CL

OVER OPPONENTS' TAKEOUT DOUBLE

XX: 10+ HCP (with no supp.)

2NT: invite+

After 1Major DBL → 2x: Transfer, 3x= close to invitation

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's Suit |
|--------|-----------------------------------|-----------------------------------|
| Suit | 3 rd / 5 th | 3 rd / 5 th |
| NT | 2 nd / 4 th | 3 rd / 5 th |
| Subseq | Attitude | Attitude |

Other: Smith echo low encouning.(Nt)

Smith echo suit preference to trump, if possible(Suit)

LEADS

| | | |
|-------|-------------------|-----------------|
| Lead | Vs. Suit | Vs. NT |
| Ace | AK(+), Ax | Same |
| King | KQ(+) | KQ10(+), AKJ(+) |
| Queen | QJ(+), Qx | QJ10(+), KQ(+) |
| Jack | J10(+), Jx | Same |
| 10 | H109(+), 109, 10x | Same |
| 9 | 9x, | 9x, 9xx |
| Hi-X | Sx, xxxxS, | Sx, HxxSx, Hxx |
| Lo-X | xxS, xxxxS | Xxx, xXxx |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Hi/Lo: E | Discarding |
|--------|------------------|----------|--------------------|
| 1 | Hi: Count | | Hi : Encouraging |
| Suit 2 | Hi/lo: E | | |
| 3 | K wants count | | |
| 1 | A&D wants encou. | Hi/lo: E | |
| NT 2 | Hi:Count | | Low: discouraging. |
| | K wants Deblock | | |
| | A&D wants encou. | | |
| 3 | Hi/lo:E | | |

Signals Trumps: suit preference if possible

DOUBLES

DOUBLES TAKEOUT DOUBLES (Style; Responses; Reopening)

| DOUBLES | DOUBLES |
|---|---------|
| TAKEOUT DOUBLES (Style; Responses; Reopening) | |
| 10 + HCP with usual distribution | |

Cuebid: FG

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

NEG dbl thru 6 hearts

After 1♣ and 1♦ opening if overcalls at 1 level for dbl see next page.

2nt and strong 2♣ opening dbls : majors from 2nd and 4th places.

CONVENTION CARD



PLAYERS : ENVER KOKSOY

BORA BELGU

MP NO : 340308

340210

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

5 card MAJOR, weak 2 openings, 2/1

1NT: 15-17, 2NT: 20-21

1M / 2♣ : GF 0 + ♣, 1♥ / 2♦ : GF, 1♠ / 2♥ : ♦ s, GF

1CL -2CL GF (with 5 card supp.)

1D – 2CL Any GF (inc. 4 card Major)

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2♥, 2♠: weak, 6cards (8-10) except (red vs white)

3 NT : gambling solid minor

2♣ : Any Strong

2♦: Multi (1 long Major) (limits changes on vul or nonvul)

1 M – 2NT : some support hands, 6 - 14 points

1 M – 3 NT : support 8-10 no sing.

1 M – 3x natural 9-11 invitation

1 M – 4 M: blockative

Opps 2NT and strong 2♣ --- dbl : CL

1♣, 1♦ opening – to 3♣, 3♦, 3♥ overcalls : 3♣ Non forcing.

2♥ , 2♠ overcalls (weak or normal) : 3♣, 3♦, 3♥ Non-forcing

Drury only with 2♣ for 3rd and 4th place.

Support Dbl and Support Rdbl

SPECIAL FORCING PASS SEQUENCES

1 x – DBL – RDBL – forcing up to 2♣

IMPORTANT NOTES

PSYCHICS: rarely

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DB L THRU | | | | |
|---------|--------------------|-------------------|---------------|------------------------------|---|--|--|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1 ♣ | | 3 | 6 ♥ | (10) 12 - 22 HCP | 2-way cb ,inverted minor | 1♣ - 1♦ (could have 2 cards) 1♣ - 1♦ - 1♥/: 1 ♠ /1 NT natural | |
| 1 ♦ | | 3 | 6 ♥ | (10) 12 - 22 HCP | 2-way cb, 2CL: Any GF (no 5 card major) | | |
| 1 ♥ | | 5 | 6 ♥ | (10) 12 - 22 HCP | Splinter: 11-13, 2NT:support 6-14 (3-4 supp.) | | drury |
| | | | | May have rarely longer minor | 1nt semi-forcing (0-7 with fit, 5-11 without fit) 2CL: Any Gf, 2SP&3X: invitation, 2D: natural GF | 1H -2CL 2D&SP: nat, 2NT: CL | |
| 1 ♠ | | 5 | 6 ♥ | (10) 12 - 22 HCP | Splinter: 11-13. 2NT:support 6-14 (3-4 supp.) | 1sp -2CL 2D&H: nat, 2NT: CL | drury |
| | | | | May have rarely longer minor | Same as 1♥ | | |
| 1 NT | | - | - | (14)15-17 BAL or Semibal. | 2♣ : Stayman, 2♦ / ♥ : JACOBY xfers | | |
| | | | | | 2♠: ♣ 2NT:D 4♣ / ♦: SA texas xfer, 4♥/4♠: to play, 4NT: QUANT | | |
| 2 ♦ | ✓ | - | | Multi- 1 long major | 3cl: 5+H GF, 3D 5+SP GF | After 3cl – 3H means 2-3 H | |
| | | | | Limits change | 2NT asks suit and strength | After 3dl – 3SPmeans 2-3 SP | |
| 2 ♥ | 6 (5) | - | | Weak (8-10) hcp | 2sp : asks sing, 2NT&3x : tx | Opp vul vs nonvul- 0-8 points | |
| 2 ♠ | 6 (5) | - | | Weak (8-10) hcp | 2NT: asks sing, 3x: tx | Opp vul vs nonvul- 0-8 points | |
| 2NT | | - | - | 20 - 21 HCP BAL. | 3♣: stayman 3♦ / 3♥ : JACOBY XFER | | |
| 3 ♣ | | | | | 4♣/4♦ = slam inv. 4♥/4♠: slam with cl/d 4nt : quantitative. 5♣,5♦ : to play weak | | |
| 3 ♦ | 6-7 | - | | Preemptive | 4d: slam interest | Except we are on vul. And opponents non vul 3♣,3♦ openings can be aggressive. | 4nt: asking for Aces. |
| 3 ♥ | 6-7 | - | | Preemptive | 4cl: slam intrest | | |
| 3 ♠ | 6-7 | - | | Preemptive | 4x: asking control on this suit | | 4nt: asking for Aces 4nt: asking for Aces |
| | 6-7 | - | | Preemptive | 4x: asking control on this suit | | 4nt: asking for Aces 4nt: asking for Aces |
| 3 NT | ✓ | | | Solid Minor | 4♣:P/C 4♦: relay, want to play slam. | | 4nt: asking for Aces 4nt: asking for Aces |
| 4 ♣ | | | | | | | |
| 4 ♦ | ✓ | 7-9 | | weak | | | |
| 4 ♥ | ✓ | 7-9 | | weak | | | |
| 4 ♠ | 6 | | | Preemptive to play | | HIGH LEVEL BIDDING | |
| 4 NT | ✓ | | | 2 losers hand | Asking specific aces | RKCB (14 - 03) | |
| 5 ♣ | 7 | | | Preemptive to play | | | |
| 5 ♦ | 7 | | | Preemptive to play | | depo, repo, dopi, robi | |
| | | | | | | Responses to Exclusion : 0, 1, 2 1+1 , 2, 2+1 | |

SUPPLEMENTARY

page 1

1M – 2NT (8-11 balanced, support) Sequences:

| 1M – 2M (7 – 10 points support) Sequences: | 1x - 1M 2M - ? |
|---|--|
| <p>1♥ - 2♥ 2♠= any try bid hand 2N= asking range or shortness 3♣= 4+card slamish 3♦= 4+card slamish 3♥= block</p> <p>1♥ - 2♥ 2♠ - 3♣= showing features 3♦= showing features 3♥= sp features</p> <p>1♥ - 2♥ 2N - 3♣= ♣ accept 3♦= ♦ accept 3♥= ♠ accept</p> | <p>1♠ - 2♠ 2N= any try bid hand 3♣= 4+card slamish 3♦= 4+card slamish 3♥= 4+card slamish 3♠= block</p> <p>1♠ - 2♠ 2N – 3♣= showing features 3♦= showing features 3♥= showing features 3♠= general features-min</p> <p>1♠ - 2♠ 3♣ - 3♦ showing features- no CL supp. 3♥= showing features- no CL supp. 3♠= max supp. No CL supp</p> |
| | <p>1♣ - 1♥ 2♥ - 2♠= any try bid hand - 2N= asking range or shortness - 3♣= 4+card slamish - 3♦= 4+card slamish - 3♥= block</p> <p>1♣ - 1♥ 2♥ - 2N 3♣= showing features 3♦= showing features 3♥= no shortness, min. 3NT= balanced points, max 4♥= no shortness, max. 4x: sing.</p> <p>1♣ - 1♠ 2♠ - 2N= any try bid hand - 4+card slamish - 4+card slamish - 4+card slamish - 3♠: block</p> |

SUPPLEMENTARY

page 2

| 1♥ → 2 NT | 1♠ → 2 NT | 1♠ / 1♥ → 1N |
|---|---|---|
| <p>1♥-2NT 3♣= asks 3♦= Natural slamish 3♥= Natural slamish 3♠= splinter 4♣/4♦= Splinter</p> <p>1♥ - 2NT 3♣ - 3♦= 7-9 HCP, + Cards 3♥= 10-12 HCP, 3 cards. 3♠= 10-12 HCP, 4 cards. 3NT= 12-14 HCP, 4333 4x : 8-10 sing.</p> <p>1♥ - 2N 3♣ - 3♦ 3sp, 4x : singleton</p> <p>1♥ - 2N 3♦ - 3♥= good hand for slam, trump is ♥ 3♠= features 3N= balanced, other suit points 4♣= 4+♦, supp 4♦= 4+♦, good supp. 4♥= worse hand.</p> | <p>1♠ - 2N 3♣= Relay (may be 4+♣ reverse) 3♦= Natural slamish 3♥= Natural slamish 3♠= stop 4♣/4♦/4♥ = Splinter</p> <p>1♠ - 2N 3♣- 3♦= 7-9 HCP, + Cards 3♥= 10-12 HCP, 4 cards. 3♠= 10-12 HCP, 3 cards. 3NT= 12-14 HCP, 4333 4x : 8-10 sing.</p> <p>1♠ - 2N 3♣ - 3♦ 3sp, 4x : singleton</p> <p>1♠ - 2N 3♥ - 3♠= good hand for slam, trump is ♥ 3N= balanced, minor points 4♣= 4+♥, supp 4♦= 4+♥, good supp. 4♥= worse hand.</p> | <p>1♠ - 1N 2X =4+CARD (rarely 3) 4x= self splinter (with 8.5-9 tricks) 3NT= 6-7 Cards SP with 18-19 HCP (no 3 cards H)</p> |

| 1♥ → 2♣ | | 1♠ → 2♣ |
|--|---|--|
| <p>2♣= 0+ Cl any GF</p> <p>2♦ = natural 4+D 2♥ = balanced hands, or 13- (6331 or 6322) 2♠ = natural 4+SP 2NT= 4+Cl 3♣ = 5♥ 5♣, 13-15 HCP 3♦ = 5♥ 5♦, 13-15 HCP 3♥ = solid H 16+ HCP (semisolid) 3NT= solid H 13-15 HCP (semisolid) 4♥ = solid H 13- HCP (semisolid)</p> <p>1♥ - 2♣ 2♥ - 2NT (2♠) relay</p> <p>3♣ = sing Cl, 6331 3♦ = sing D, 6331 3♥ = 6-3-2-2 3♠ = sing SP, 6331 3NT = 5-3-3-2</p> <p>1♥ - 2♣ 2♦ - 2NT (2♠) relay, asks fragmant (relay could be changed on stoppers) 3♦ = 5-5 10-12 HCP</p> <p>Same as other suit rebids.</p> | <p>1♥ - 1♠ 1N= 12-14 2♣= natural 2♦= natural 2♥=natural 2♠= 3/4 ♠ fit 2N= 18-19 balanced or semi balanced 3♣= 5♥ 4♣+, GF 3♦= 5♥ 4♦+, GF 3♥= 6-7♥, 15-17 HCP , 3♠= natural 3N= 6cards♥ , 18+HCP 4♣/4♦= Splinter 16-19 HCP</p> | <p>2♣= 0+ Cl any GF</p> <p>2♦ = natural 4+D 2♥ = natural 4+H 2♠ = balanced hands, or 13- (6331 or 6322) 2NT= 4+Cl 3♣ = 5♠ 5♣, 13-15 HCP 3♦ = 5♠ 5♦, 13-15 HCP 3♥ = 5♠ 5♥, 13-15 HCP 3♠ = solid SP 16+ HCP (semisolid) 3NT= solid SP 13-15 HCP (semisolid) 4♠= solid SP 13- HCP (semisolid)</p> <p>1♠ - 2♣ 2♠ - 2NT relay</p> <p>3♣ = sing Cl, 6331 3♦ = sing D, 6331 3♥ = sing H, 6331 3♠ = 6-3-2-2 3NT = 5-3-3-2</p> <p>1♠ - 2♣ 2♦ - 2NT (2♥) relay, asks fragmant (relay could be changed on stoppers)</p> <p>1♠ - 2♣ 2♦ - 2NT (2♠) relay, asks fragmant (relay could be changed on stoppers) 3♦ = 5-5 10-12 HCP</p> <p>Same as other suit rebids.</p> |

1♥ - 1NT

2NT- 3♣ = (5+CL and 5+Other Suit) -8-10 HCP or D weak hand – TX to D

3D - 3♥ = 5 D – H supp.

3NT – 5 CL + 5 D

1♥ - 1NT

2NT- 3♥ = to play

4♥ = to play

1♥ - 1NT

3♣ - 3♦/3♥ = features. (asks other suit for NT)

4♣ = 4+ ♣ support

4♦ = 4+ ♣ good support

Same as other fragments.

1♥ - 1NT

2♥ - 2♠ = minors (55-65)

2NT = tx to Cl

3CL = tx to D

3D = tx to H with showing SP features

1♠- 1NT

2 ♥- 2NT = tx to Cl

3CL = tx to D

3D = tx to H

3H = min supp.

3Sp,4X = splinter with 5 card supp.

4H= good support

1♠ - 1NT

2NT- 3♣ = (5+CL and 5+Other Suit) -8-10 HCP or D weak hand – TX to D

3D - 3♥ = 5 D – 5CL

3NT – 5 CL + 5 D

1♠ - 1NT

2NT- 3♠ = to play

4♠ = to play

1♠ - 1NT

2NT- 3♦ = ♥S

1♠ - 1NT

3♣ - 3♦/3♥ = features. (asks other suit for NT)

4♣ = 4+ ♣ support

4♦ = 4+ ♣ good support

Same as other fragments.

1♠- 1NT

2♠ - 2NT = tx to Cl

3CL = tx to D

3D = tx to H

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses; 1 / 2 Level; Reopening)

5-17 HCP, Cuebids: F1.

Jump fit: pre-emptive, to 1 level overcalls New suit: NF

To 1 level overcalls : 2♣ : support and 10+ points (except 1♦)
: 2♦ : no support and opening hand.

2x- 2♥, 2♠ - pass - 3♣: support and 10 + points

3♦ : no support and 10+ points

INT OVERCALL (2nd/4th Live; Responses; Reopening)

(14+) 15-17 HCP, responses same as 1nt opening

4th position: 10 - 14 HCP for minors, 2♣ : range ask, transfers
10 - 17 HCP for majors, 2♣ : range ask, transfers

JUMP OVERCALLS (Style; Responses; Unusual NT)

2♥, 2♠ : weak

1♣ - 2♦ : asking for ♣ stopper

1 x - 4♣ : good ♥ s; 1 x - 4♦ : good ♦ s.

Reopen: 12-15 points, 6 - card suit

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Micheal's cuebid (1M - 3♣: other M and ♦s, 1M - 2M: OM + ♣

Jump cuebid asks for stopper

1♣ - 3♣ : ♣ + ♦

1♦ - 3♣ : ♣ + ♣

VS. NT (vs. Strong/Weak; Reopening; PH)

2♣ majors, 2♦ a weak major, 2♥ - 2♣ natural (opening hand)

DBL : penalty (include 4M and 5+ minor 13 + points)

2NT : 2-suiter strong

4th position: same (for passed hand dbl = 4-5 ♣ and 9 -11 points)

2♣ majors: can be very weak!! 2♦ asking : 2♥weak

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

DBL: T/O, LEBENSOHL on doubles against weak two openings

3x Cue bid : asking for stopper.

After 2nt lebenshol : 3♦ : 16-17 any medium hands.

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

Only we are on non-vulnerable 1♣ - 1♦ : ♦ s or nothing.

1nt : ♣ overcall.

2♣ : majors. To 2♣ and 2NT openings DBL : majors

OVER OPPONENTS' TAKEOUT DOUBLE

XX: 10+ HCP

2NT: invite+

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's Suit |
|--------|-----------------------------------|-----------------------------------|
| Suit | 3 rd / 5 th | 3 rd / 5 th |
| NT | 2 nd / 4 th | 3 rd / 5 th |
| Subseq | Attitude | Attitude |

Other: Smith echo low encoruing.(Nt)

Smith echo hi encoruing.(Suit)

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|---------------------|---------------------|
| Ace | AK(+), Ax | Same |
| King | KQ(+) | KQ10(+), AKJ(+) |
| Queen | QJ(+), Qx | QJ10(+), KQ(+) |
| Jack | J10(+), Jx | Same |
| 10 | H109(+), 109, 10x | Same |
| 9 | H98(+), 9x, 109x(+) | H98(+), 9x, 109x(+) |
| Hi-X | Sx, xxxxS, | Sx, HxxSx, Hxx |
| Lo-X | xxS, xxxxS | xXx, xXXXX |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|----------------|-----------------|--------------------|
| 1 | Hi: ENCRG | Hi/Lo: E | Hi : discouraging. |
| Suit 2 | Hi/lo: E | | |
| 3 | | | |
| 1 | | | |
| NT 2 | Lo:ENCRG | Hi/lo: E | Hi: discouraging. |
| 3 | Hi/lo:E | | |

Signals (including Trumps):

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

10 + HCP with usual distribution

Cuebid: FG

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

NEG dbl thru 6 hearts

After 1♣ and 1♦ opening if overcalls at 1 level for dbl see next page.

2nt and strong 2♣ opening dbls : majors from 2nd and 4th places.

CONVENTION CARD



PLAYERS : DOĞAN ÜZÜM ÖMER KIZILOK

MP NO : 060056 260111

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

5 card MAJOR, weak 2 openings, 2/1

1NT: 15-17, 2NT: 20-22

1M / 2♣ : GF 2 + ♣, 1♥ / 2♦ : GF, 1♠ / 2♥ : ♦ s, GF

1♣ / 2♦ : ♥ s 5 + HCP

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2♥, 2♠: weak, 6cards

3 NT : gambling solid minor

2♣ : 18 - 19 balanced

2♦: artificial GF

1 M – 3 NT : support, 7 - 9 points with any sing.

Opps 2NT and strong 2♣ --- dbl : majors. (2nd and 4th)

1♣ , 1♦ opening--to 3♣,3♦,3♥overcalls : 3♣ Non forcing.

2♥, 2♣ overcalls(weak or normal): 3♣, 3♦, 3♥ Non-forcing

Drury only with 2♣ for 3rd and 4th place.

Support Dbl and Support Pass.

1♣ - 1♦, 1♥, 1♠ (♦) : transfers. 1nt: natural

1♦,1♥,1♠ - 2♣ - 2♦: hearts, 2♦or2♠: other minor.5+points

1♥ - 2♦- 2♣: ♣s, 1♥ - 2♦ - 3♣ : ♣s 5+points

1♦-2♣-3♣ : singleton ♣FG (may be 4 major)

SPECIAL FORCING PASS SEQUENCES

1 x – DBL – RDBL – forcing up to 2♣

IMPORTANT NOTES

PSYCHICS:rarely

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|--|---|---|--|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 3 | 6♥ | (10) 12-22 HCP | 2-way cb, xyz,inverted minor 1♣ - 2♦one major . 0-5 points | 1♣-1♦-dbl : 4+ ♥s. 1 level is transfer. 1♣-1♦-1♥:4+ ♣s, 1♣-1♦-1♠ : no 4cards M | 1♣ - 1♦, 1♥, 1♠ (♦) : transfers. 1nt: natural |
| 1♦ | | 3 | 6♥ | (10) 12-22 HCP | 2-way cb, xyz,inverted minors | 1♦-1♥- dbl: 4+♦s, 1♣ : no 4cards ♣. | |
| 1♥ | | 5 | 6♥ | (10)12-22 HCP | Splinter:10-12 | | |
| | | | | May have longer minor | 1nt semi-forcing (0-7 with fit, 5-11 without fit) | Gazilli | |
| 1♠ | | 5 | 6♥ | (10)12-22 HCP | Splinter:10-12. 1♠-3♥ : splinter. | 1♠-2♦:hearts 5+ points. 1♠-2♥:diamonds GF | |
| | | | | May have longer minor | 1nt semi-forcing (0-7 with fit, 5-11 without fit) | Gazilli | |
| 1 NT | | - | - | 15-17 BAL | 2♣:Stayman, 2♦/♥: JACOBY xfers 2♣: either ♣s or balanced invite, 4♣/♦: SA texas xfer, 4♥/4♣: to play, 4NT: QUANT | 2NT: Minors weak or, Majors 5-5 8 – 11 points or, 4441 GF hands. | |
| 2♣ | ✓ | - | - | 18-19 balanced | 2♦,2♥: xfer, 2♣ relay for 2nt | Others same with 1nt opening. | |
| 2♦ | ✓ | - | | Artificial,GF any hand.(instead of 2♣ opening) | 2♥ : waiting, 2♣: 2 nd neg 2nt, 3♣, 3♦, 3♥ = all transfers, 8+ points | | |
| 2♥ | 6 (5) | - | | Weak (5-11) hcp | 2NT: F1, asking, new suit NF | Rebidding the suit shows minimum | |
| 2♠ | 6 (5) | - | | Weak(5-11) hcp | 2NT: F1, asking, new suit NF | Rebidding the suit shows minimum | |
| 2NT | | - | - | 20-22 HCP BAL. | 3♣:stayman 3♦/3♥:JACOBY XFER 4♣: ♦, 4 ♦=♥s, 4♥= ♠s, 4♣=♣s 4nt : quantitative. 5♣,5♦ : to play weak | 5NT : say your long color. 4+ (same 1nt opening) 6NT : invitation for grand slam.(same 1nt opening) | |
| 3♣ | 6 | - | | Preemptive | 3♦: asking range. | Except we are on vul. And opponents non vul 3♣,3♦ openings can be aggressive. | 4nt: asking for Aces. |
| 3♦ | 6 | - | | Preemptive | 3♥ : asking range. 3♠ response 3cards ♥ | | |
| 3♥ | 6 | - | | Preemptive | New suit F1 | | 4nt: asking for Aces |
| 3♠ | 6 | - | | Preemptive | New suit F1 | | 4nt: asking for Aces |
| 3NT | ✓ | | | Solid Minor | 4♣:P/C 4 ♦: relay, want to play slam. | | |
| 4♣ | ✓ | 6 | | Good 4♥ opener | 4 ♦: relay, want to play slam if has extras. | | |
| 4♦ | ✓ | 6 | | Good 4♣ opener | 4 ♥: relay, want to play slam if has extras. | | |
| 4♥ | | 6 | | Preemptive to play | | HIGH LEVEL BIDDING | |
| 4♠ | | 6 | | Preemptive to play | | RKCB (14 - 03) | |
| 4NT | ✓ | | | Minors | | | |
| 5♣ | | 7 | | Preemptive to play | | PERI (pass even rdbl 1), PEDI (pass even dbl 1) | |
| 5♦ | | 7 | | Preemptive to play | | Responses to Exclusion : 0, 1, 2 , 2 + Q, 3 | |

SUPPLEMENTARY

| | | |
|---|--|--|
| <p>1M → 1N → 2♣</p> <p>1♥ - 1N 2♣= a) Nat 3+♣, 12-15 HCP b) 16+ any hand, except 5-5 and 6M-4m(18+HCP) 2N= 5♥5m-18+ HCP or 6♥4m - 18+ HCP 3♣= 5♥5♣, 15-17 HCP 3♦= 5♥5♦, 15-17 HCP 3♥= 6♥, 15-17 HCP</p> <p>1♥ - 1N 2♣- 2♦= 8-11 HCP (without 3cards ♥) - 2♠= 3cards 5-7 sing ♥ - 2N= minors sing ♥ - 3♣= 6+♣, 5-7 HCP - 3♦= 6+♦, 5-7 HCP</p> | <p>1♥ - 1♠ 1N= 12-14 2♣= 6♥ or 16+ HCP any hand 2♦=15- 2♥= 5♥4+♣, 16- HCP 2♠= 3/4♠ fit 2N=6 - 4 or 5-5, GF 3♣=5♥5♣, 15-17 HCP 3♦=5♥5♦, 15-17 HCP 3♥=6♥, 15-17 HCP , no 3 cards ♠ 3♠=natural 3N= 4cards♠, 18+HCP 4♣/4♦=Splinter</p> | <p>1♠- 1N 2♣-2♥= 4+♥, 5-7 HCP - 2N=Minors, 5-7 HCP, shortness ♠, no 4 cards - 3♣= 6♣, 7 - HCP, shortness ♠</p> <p>1♥ - 1N 2♣- 2♦= 8-11 HCP 2♥= relay</p> <p>1♠- 1N 2♣- 2♦ 2♥- 2♠ =4+ ♥ - 2N = 4+♣4+♦ - 3♣= 6♣ - 3♦= 6♦ - 3♥= 5♣ - 3♠ = 5♦ - 3N = 5♥332</p> |
| | | |

1♠→2♦

1♠- 2♦= ♥ s (6+♥ 6+HCP or 5+♥ 10+HCP)
 2♥= Signoff
 2♠=Signoff
 2N=GF (16+HCP) 2+♥
 3♣/♦= Natural reverse
 3♥=♥ invitation
 3♠= ♠ invitation
 3N= 6+♠ s GF
 4♣/♦= Splinter

INT SEQUENCES

| | | |
|--|--|---|
| 1N - 2♣=stayman 2♦= 5+♥ 2♥= 5+♠ 2♠= a) asking range b) 6+♣ 2N= a) minors weak5+5+ b) 1444 / 4144, GF c) 5+♥-5+♠ GF (8-11) 3♣= 6+♦ 3♦=5♣+5+♦ GF 3♥=3154 / 3145, 9+HCP, GF 3♠=1354 / 1345, 9+HCp, GF 3N= to play 10-14 HCP 4♣= 6+♥ 4♦= 6+♠ 4♥= to play 4♠=to play 4N= 3334 / 3343, 15-16 HCP 1N- 2♠ 2N- 3♠=Minor stayman - 3N= 44 minor, 15-16 HCP | OVERCALL ON OPPONENT'S 1NT 1N - X= penalty (include 4M and longer minor 14+ points hands) - 2♣=Majors - 2♦=one major weak. - 2♥=Natürl, opening hand - 2♠= Natürl, opening hand - 2N=two suited strong. (3♣ p/c) - 3♣=6+♣4♠ - 3♦=6+♦ 4♠ - 3♥=Preemptive - 3♠=Preemptive 1♣ - 1N- 2♣= Majors 1♦ - 1N-P-P 2♣= good hand majors (16+ 4-3majors) 2♦=Minimum hand, majors 1♦ - 1N- 2NT (special invitation + hands) -P 3♣=relay | WEAK 2 MAJOR OPENINGS 2♥-2♠= non- forcing - 2N=relay, invitation+ - 3♣=non- forcing - 3♦=non- forcing - 3♥=to play - 3♠=♠ s, GF - 3N=to play - 4♣= natural forcing - 4♦= natural forcing 2M- 2N 3♣=any shortness 3♦=balanced, 8-10 3M=worse hand, good suit. 3 OM= 6-4 3N=AKJ, AQJ etc. Balanced 8-10 2M- 2N 3♣ - 3♦= Relay 3♥= OM short 3♠=♦ short 3N= ♣ short |
|--|--|---|

| 2♣ (18-19 BALANCED) | 2♣ (18-19 BALANCED) | 2♣ (18-19 BALANCED) |
|--|---|--|
| <p>2♣ - 2♦=♥ xfer - 2♥= ♠ xfer - 2♠= 2N' xfer - 2N= Minors weak - 3♣= 6+♦ xfer - 3♦= Minors, GF - 3♥= ♥ short, 31(54), GF - 3♠= ♠ short, 13(54), GF - 3N= to play - 4♣= ♥ xfer - 4♦= ♠xfer - 4♥= to play - 4♠= to play</p> <p>2♣- 2♠ 2N - 3♣= Stm 3♦= 6+♣,♦ or ♠ short! 3♥= 6+♣,♥ short 3♣= Minor stm 3N= to play 4♣= 6+♣ balanced</p> <p>2♣- 2♠ 2N- 3♠ 3N- 4♥=Natural 4♥, 1444/04(54)</p> <p>2♣- 2♠ 2N- 3♠ 3N- 4♣=Natural 4♣, 4144/40(54)</p> <p>2♣- 3♣ 3♦- 3♥ = 6+♦, ♥ short 3♣= 6+♦, ♠ shortness 3N= 6+♦, ♣shortness 4♣= 6+♦, ♣shortness 4♦= 6+♦, balanced</p> | <p>2♣ - 2♦ 2♥= 2/3♥ - 2N= a) 2-3 HCP 6♥ , b) balanced slamish 6♥</p> <p>3♣= 5♥4+♣ 3♦= 5♥4+♦ 3♥= 5+♥, F1(bid 3nt with 2 cards ♥) 3♣= splinter 4♣= splinter 4♦= splinter</p> <p>2♣ - 2♥ 2♣= 2/3♠ - 2N= a) 2-3 HCP 6'l1 ♠ b) balanced slamish 6'l1</p> <p>3♣= 5♣4+♣ 3♦= 5♣4+♦ 3♥= 5♣ 5♥, GF 3♣= 5+♣, F1, (bid 3nt with 2 cards) 4♣= splinter 4♦= splinter 4♥= splinter</p> <p>2♣ - 2♠ 2N - 3♣= Stm 3♦= no 4M</p> <p>3♥= 5♣4♥ 3♣=5♥4♣ 3N= to play</p> | <p>2♣ - 2♦ 2♥= 4M 5m 2N (relay) - 3♣=♣ - 3♦= ♦+♥ - 3♥= ♦+♠, short ♥ - 3♣=♦+♣, short ♣ - 3N=♣+♠, short ♦</p> <p>2♣ - 2♠ 2N - 3♣=♣ 3♦(relay) - 3♥= ♣+♥, short ♠ - 3♣=♣+♥, short ♦ - 3N=♣+ ♠, short ♥</p> <p>2♣ - 2♦ 2♥ - 2♠ 2NT - 3♦=♦+♥ 3♥ (relay) - 3♣= ♠ short - 3N=♣ short</p> |

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1/2 Level; Reopening)
 Natural 6-16, seldom 4-card, drury 2M-1 or very strong 2-suit
 new suit nf, , jump suit strong 1S – 2D tr-r H 1C(n)-1S – 2C F1
 1NT semi-force
 Simple raise (possible Hx)
 T/o dbl: 9 +HPC, classic shapes

1NT OVERCALL (2nd/4th Live, Responses, Reopening)

1NT: a) 5+minor 4+Major (exc. opening Suit)
 b) 19-20 bal
 c) 16+ tri-color (only 1M opened)

Reopen: balanced 15-17

1S 1NT (a) 1-4 or 2-5 MM

JUMP OVERCALLS (Style, Responses, Unusual NT)

Preemptive 6(5) at 2-nd level, 7(6) at 3-rd level

Constructive (we vuln vs. Not)

2NT = 5-5 15+ in highest unbid suits or weak 55 other suits

Reopen 2 NT=nat.. 18-20

DIRECT AND JUMP CUE BIDS (Style, Responses, Reopen)

Modified Michaels cue-bids: (1m)-2m: Both M weak/15+Om+M

(1M)-2M: other M + ♦ 5/5+ weak/ 15+ 5-5 with ♣

Jump cue- asks for stopper (FG or gambling)

VS. NT (vs. Strong / Weak, Reopening, PH)

vs. Strong: dbl= both M, 2m= NAT+M, 2M= NAT

Reop: dbl=5+M 2m=5NAT+4M 2♥= both M 2♣=weak ♣

vs. Weak: dbl=14+; 2♣ Both M/both m; 2♦1M; 2M 4+M 5+m

Reop: dbl=3+3+Majors 2x=NAT

VS PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)

vs. twos: dbl – T/O; 2NT= 4OM 5m OR 19-20 or 16+ 3-suiter

vs. 3x: dbl-bal(vs 3D t/o); 3NT= to play; LowMinor= T/O

Vs.2♦Multi, dbl-T/O like against 2♣ opening

2NT art 3H twosuiter 3S about stopper

VS. ARTIFICIAL STRONG OPENINGS

Vs. 1♣ DBL, 1x: = NAT, m.b. Lead direction; 2M,3x=PRE

1NT = 4+4+(♣♥ OR ♦♣);

2 ANY = 5+ OR 4-4 in next 2 suits

2NT = good two-suiter from 6-5 in any suits

OVER OPPONENTS' TAKEOUT DOUBLE

Transfers after 1M (DBL) 1NT, 2♣, 2♦, 2♥, 2M – weak raise

Rdbl: 11+ usually w/o fit; (P/H) 1m-dbl-1m nf

Jumps 3-4 in new suit=fit showing

LEADS AND SIGNALS

OPENING LEADS STYLE

| | Lead | In Partner's Suit |
|-------|---------------------------------------|-------------------------|
| Suit | 2-4th, Xxx, xX, S/P | Hi=from even; Low=odd |
| NT | 3rd/Low | same+(hi=even, low=odd) |
| Subse | S/P | S/P |

Other: Low from doubleton, Rusinov THRU declarer.

vs NT " K " ask unblock or count

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|------------------------------|----------------|
| Ace | A(....) | A(...) |
| King | AK(..) KQ(..) K(..) | Good suit |
| Queen | QJ ; QJx(+); Qx; AQJx | KQ(..) QJ(..) |
| Jack | J10; J10(+); Jx | |
| 10 | HJ109x(+); 10x; 109+ | |
| 9 | H109+ ; 9xx | |
| Hi-x | Sxx(+); HSx; | Sx,Sxx+ |
| Lo-x | xS ; xSxx(+); HxxS(+) | HxS+; HHxx(S)+ |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's | Discarding |
|------|--------------------|------------------|------------|
| Suit | 1 Lo=Encrg | S/P | S/P |
| | 2 S/P | Hi/Lo=Odd | |
| | 3 Hi/Lo=Odd | | |
| NT | 1 Lo=Encrg | S/P | S/P |
| | 2 S/P | Hi/Lo=Odd | |
| | 3 Hi/Lo=Odd | | |

Signals (including Trumps): **Lavinthal S/P(o=Hi;e=Low)**

Roman discards, secondary S/P in suit are inverted(o=Low)

DOUBLES

TAKEOUT DOUBLES (Style, Responses, Reopening)

9+ HPC; classic shape

1m(DBL)-1M-(2M)=NAT; 1M-(P)-1NT-(2X); DBL=T/O

1M – DBL – pass- neg 1-st step

Resp:

SPECIAL; ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES

1-st level - support

2-nd level negative non force

3-nd – many kinds

ANTI LEAD DBL: at 3rd level after partner weak twos, over SPL(in high)

DBL by PRE short in opponent suit

Rdbl –usually strong except in obvious SOS situations

2♦-x-xx= say 2♥ and then Pass

WBF Convention-Card

Category: **BLUE**

NCBO: **UKRAINE**

EVENT: All events

PLAYERS: **YULIY CHUMAK**

KONSTANTYN TRIFONOV

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

1♦= PRECISION (16+)

1♦= 11-15 prep (could be VOID if 4405), 5-card Major

2♦= 12-15, 6+♦

2♦= MULTI (only weak 6M)

2♥ = BOTH M (from 5♦4♥, vulnerable – from 44 both M not vul)

2♦/2NT= 4+♦/♥, 5+m

1NT Opening: Weak 13-15 HCP, bal. (vul) OR 11-12 (NOT vul)

2 over 1 responses: F1R/1M

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

2♦: MULTI (only weak 6M)

2♥: BOTH M (from 5♦4♥, vulnerable – from 44 both M not vul)

2♦: 4+♦ 5+m (vulnerable at least 4♦ 6m)

2NT: 4+♥ 5+m(vulnerable at least 4♥ 6m)

Gambling 3 NT (solid m, outside stopper)

SPECIAL FORCING PASS SEQUENCES

We invited to game and opps bid his game

Opps bid 5 in 1-st round (we bid)

IMPORTANT NOTES THAT DONT FIT ELSEWHERE

1M DBL 2M- usually weak 4-6, but 7-9 Hx in M possible

OPP 1♣/ if ♣<3 possible/ is treated as non showing suit: (1♣)-2♣ =NAT

If partner passed - preempts on the 3-nd hand can be random

PSYCHICS:

Rare

| OPENING | TICK IF ART | MIN NO. OF C | NEG X THRU | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | PASSED HAND BIDDING |
|---------|-------------|--------------|----------------------|-----------------------------------|---|--|---------------------|
| 1♣ | x | 0 | 2-3 | 16+ (14-15 possible evaluation) | 1♦: 0-7 NEG; 1♥: 8+pc, 4+♠; 1♣: 8+pc, BAL or 5+♣ 1NT: 8+pc, 5+♥; 2♣ 8+, 5+♦; 2♦: 4-7 6M; 2M 4-6 5M5m 2NT: 4-7 5-5MM; 4-6, 7 | 1♣ - 1♦ - 1♥: three way – a) natural, b) 16-17 bal c) 21+ After positive 8+, [R] have a second transfer | |
| 1♦ | x | 0 | 4S | 11-15, preparatory | 2♦/2♥/2♣: transfers; 2NT: weak 3-suiter without ♠ 1M response – NF; 2♣ - ART ASK for 4M | 1♦ 1M 1NT 2♣ Ask about M (1 step 0-1, 2st=2, 3st=3) | 5+PC |
| 1♥ | 5 | 4♣ | 11-15 5+ | | 2♣ 3m – PRE, 2♣ F1, ART 2♦ drury 2NT=minors | 1M 2♣ 2♦ : min OR 5M4m extras 1M 2♣ 2M : 6+M | 5+PC 4+ suit |
| 1♣ | 5 | 4♣ | 11-15 5+ | | 2♣ F1, ART 2♦ TRF ♥ 2♥ drury 3m PRE | | 5+PC 4+ suit |
| 1NT | | 4♣ | (13)14-15 {vuln} | | Stayman, transfers, 2♦=TRF ♥ OR bal FG | 1NT 2♦ 2♥ 2NT = balanced GF | |
| | | | | | | Second transfer | |
| 1NT | | 4♣ | 11-12(13) {not vuln} | | 2♣ stayman 2♦ Ask about <2> in M, 2M nat nf | | |
| 2♣ | 6 | | 11-15 6+♣ | | 2♦= TRF ♥; 2♥= TRF ♠; 2♣= BAL INV / TRF ♦, 2NT=ART, FG; 3♣= preemptive, 3♦/♥/♣= SPL | 2♣ - 2NT: 3♣ - no shortness, 3♦, 3♥, 3♣= shortness | |
| 2♦ | x | | 4-10, 6M | | 2♥ P/C (CONT over 2♣ show own ♥ INV+) 2♣ NAT, NF or ♥-supp; 2NT F1, ART; 3♣ INV 5♣4♦01♥ 3♦ INV 5♣4♦01♥; 3♥ P/C; 3♣ 6+♣ FG | 2♦-2NT: 3♣ 0-2♣; 3♦ 3+♣; 3M NAT, 33 in minors | |
| 2♥ | x | 4 | 4-10, 4+♥ 5(4)+ ♠ | | 2NT ART, F1 (INV M OR long minor) 3♣ ART, F1 (INV+ ♥-oriented) 3♦ ART, F1 (INV+ ♠-oriented) | 2♥-2NT: 3♣ 0-2♣; 3♦ 3+♣ 2♥-3♣: 3♦ =4♥; 3♥ =5♥, min; 3♣+ 5♥, extras 2♥-3♦: 3♥ =4♣; 3♣= 5♣, min; 3NT+ 5♣, extras | |
| 2♣ | x | 4 | 4-10, 4+ ♠ 6(5)+m | | 2NT ART, F1 (FG or sign-off in own minor); 3♣ P/C; 3♦ Ask about extra length in ♠; 3♥ NAT, NF | 2♣ - 2NT: 3♣=♦ ; 3♦ =♣ | |
| 2NT | x | | 4-10, 4+♥ 6(5)+m | | 3♣ P/C; 3♦ Ask about extra length in ♥; 3♣ NAT, NF | | |
| 3♣ | 6 | | | | 3M nf | | |
| 3♦ | 6 | | | | 3M nf | | |
| 3♥ | 6 | | | | 3S nf | | |
| 3♣ | 6 | | | | | | |
| 3NT | X | | | SOL minor usually +stopper | 4D quest about controls | | |
| 4♣ | 7 | | | PRE | | | |
| 4♦ | 7 | | | PRE | | | |
| 4♥ | 7 | | | PRE | | HIGH LEVEL BIDDING | |
| 4♣ | 7 | | | PRE | | AUTOBLACKWOOD; Spl; 5NT pick a slam | |
| 4NT | | | | 66minors PRE | | Cue-bids | |

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1 / 2 Level; Reopening)

General Style: 1-level=Aggressive; other level=Sound;

Resp: as on the opening bids

after our overcall – transfers

Raises=PRE; Fit showing jumps

Simple RAISE: may be doubleton honour SUPP

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

2nd POS: 2-suiter 4+M-5+m OR 4+♥ (after 1♦) OR 19-22

BAL

4th LIVE: 2-suiter (5-4) unbidded

VS 1♣(16+): 5+♥ 4+♣ OR 5+♦ 4+♦

Reop Pos: 15-17 BAL (may be without stopper)

JUMP OVERCALLS (Style; Responses; Unusual NT)

1-suiter: 6+, Natural, WEAK if NV. Resp: New suit=Forcing

2-suiter: 2NT 7-15PC 5-5 lower suit and other ubbid suit OR 16+PC 15PC 5-5 higher ubbid suits

Reopen: Natural. 5/6 losers; Strong

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

DIRECT CUE = 7-15PC 5-5 higher unbid suits OR 16+ 5-5 lower suit and other ubbid suit

Jump CUE=Strong 1-suiter without stopper in opps suit

VS. NT (vs. Strong/Weak; Reopening; PH)

vs.strong (15+HCP): dbl: 4+4 M's; 2♣ - 5♣+4+ M

2♦: 5+♦ & 4+M; 2♥/♠: 5+♥/♠ ; 2NT – 5+&6+ any; 3x - pre

vs.weak: dbl: 14+, 2♣: majors 4+; 2♦: 5+M; 2M: 4+M/5+m; 2NT: minors

Reopen: dbl: 5+M; 2♣ - 5♣+4+ M; 2♦: 5+♦ & 4+M;

2♥: 4+4 M's; 2♠ - 6+♠

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

DBL=take-out; after 3♣/♥/♠ - low minor; Leaping Michaels

Jump=Strong; LEB after (WK2x)-DBL-(P)

After 1-suit: 2NT=5+m/4+M, After 2-suit: 2NT=16-19HPC

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

Vs 1♣: 2♣ - 6+♣ or 5+♦ 5+♥; 2♦ - 6+♦ or 5+♠ 5+♥;

2♥: 6+♥ or 5+♠ 5+♣; 2♠: 6+♠ or 5+♦ 5+♣;

1NT: 4+♣ 5+♥ or 4+♦ 5+♣; DBL=5+♣. Vs 2♣: dbl – 5+♣

OVER OPPONENTS' TAKEOUT DOUBLE

RDBL=Strong; nat; after near NT to suit - transfers

LEADS AND SIGNALS

OPENING LEADS STYLE: COMBINE

| | | |
|--------|--|-------------------------|
| | Lead | In Partner's Suit |
| Suit | 2-4th , Xxx, xX, S/P | Hi=from even; Low=odd |
| NT | 3 rd , lowest from HHxx(+) | same+(hi=even, low=odd) |
| Subseq | S/P | S/P |
| Other: | Low from doubleton non-H; Rusinov THRU DCLR. | |

LEADS

| Lead | Vs. Suit | Vs. NT |
|-------|---------------------------|-------------------------|
| Ace | AK, Ax; | AKx(+);Ax |
| King | AKJ10(+),AKx(+); KQ(+);Kx | Good suit |
| Queen | QJ(+);Qx | KQ(..), QJ(..) |
| Jack | J10(+); Jx | J10(+); Jx |
| 10 | HJ109(+), 10(+). | HJ109(+), 10(+). |
| 9 | H109(+), 109x,9xx | H109(+), 9xx(+) |
| Hi-X | Xxx, xXxx, xXXXX | HxS(+),, Xxx (+) , , Sx |
| Lo-X | xX, HxxS | HHx(+);S |

SIGNALS IN ORDER OF PRIORITY

| | Partner's Lead | Declarer's Lead | Discarding |
|--------|----------------|-----------------|------------|
| 1 | LOW=ENCRG | S/P | S/P |
| Suit 2 | S/P | Hi/lo=Odd | Hi/lo=Odd |
| 3 | Hi/lo=Odd | | |
| 1 | same | same | same |
| NT 2 | same | same | same |
| 3 | same | | |

Signals (including Trumps): Count in a suit critical to partner (Hi = O)

Suit preference: odd - higher suit, even - lower (except 2-nd card each suit are inverted (odd=Low))

Smith (Leader=Low, Partner=High); Discarding: O – enc., ELO – Low suit

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

May be light with classic shape; Reopen: very light;

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Responsive DBL: After T/O DBL thru 4♥

Repeat same suit dble by Neg doubler = Take out

We base decisions to pass COMP DBLs on the Total Tricks Law

L/D, ANTI LEAD-DIRECTING DBL

W B F CONVENTION CARD

CATEGORY: Open

NCBO: Ukraine

PLAYERS:

KARLIKOV Petro - ZUBAN Vitalii

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

1♣: 2+, 11(10)-22

1♦: 4♦441♣ or 5+, 11(10)-21

1M: 5+. 11(10)-21

1NT resp. over 1M: SF, 5-12, 2 over 1 resp.: F1

1NT: 14(13)-16 HCP bal VUL, 11(10)-13 HCP bal NV

2♣: strong, 23+ bal or GF

Light 3rd hand openings, light lead directing bids/doubles

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2♣ Opening is GF

2♦ Opening = 5+♦ 5+M (4-10 HCP)

2♥ Opening = Weak ♥ 6+(5) (4-10 HCP)

2♠ Opening = Weak ♠ 6+(5) (4-10 HCP)

2NT Opening = 5+♣ 5+M (4-10 HCP)

3NT Opening = Gambling (solid m, outside stopper)

2NT Overcall = 7-15PC 5-5 lower suit and other unbid suit OR 16+PC 15PC 5-5 higher unbid suits

Michaels Cue-bids – 7-15PC 5-5 higher unbid suits OR 16+ 5-5 lower suit and other ubbid suit

1♣-1NT: 9-10 HCP NV, 12-13 HCP VUL

Fit showing jumps

VS. ARTIFICIAL 1♣: PASS: perhaps 16+; NT - 2-suiter 4+M-5+♣; 2♦ - 7-15PC 5♣&4+♥ OR 16+ 5+♦&5+M

2NT – 7-15PC 5+♦&5+M OR 16+PC 5♣&5+♥

VS. Precision 2♣: dbl – 2+ clubs; 2♦ = takeout dbl OR 4-4 M's.

SPECIAL FORCING PASS SEQUENCES

We invited to game and opps bid game

Opps bid 5 in 1-st round (we bid)

PSYCHICS: seldom

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG. DBL THRU | | | | |
|---------|--------------------|-------------------|---------------|---|--|---|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | PASSED HAND BIDDING |
| 1♣ | Yes | 2 | 7♥ | VUL: 11-13, 17-22 bal NV: 14-22 bal OR 11(10)-21, 4+♣ | 1♦: 0-7 any / 8-10 unbal no 4+M NV; 0-11 VUL 1NT: 9-12 NV, 12-13 VUL; 2♣: 11+ 5+♦, 2♦: 11+ 5+♣; 2M: 4-7 PC 6+; 3/4x: 6+/7+ 4-7PC; 2NT - GF no 4V, 5m | 1♣-1♦-1M: 3+; 1♣-1♦-1M-2NT: 7-10, 5-5m's 1♣-1♦-1M-3m: 8-10 6+m 1♣-1M-1NT-2♣: checkback; 1♣-1NT-2♦: GF | 1♣ - 2♣/♦: 8-10 6+ 1♣ - 2♥ - 8-9 5-5M's |
| 1♦ | | 4 | 7♥ | 11(10)-21, 4♦441♣ or 5+♦ | 1♥/♠-4+♥/♠ 5+HCP, 1NT - 7-11, 2♣/♦ - 4+♣/♦ 11+ HCP; 2♥/♠ - weak; 3♣: 4-7 6+; 3♦: 4-9 4+; 3♥: void spl, 3NT: ♦ spl | 1♣/♦-2♣/♦: then we show M stoppers 1♦-1M/1♣-1NT-2♣: checkback | 1♦ - 2♣: 8-10 6+ 1♦ - 2♦: 8-10 4+ 1♦ - 2♥ - 8-9 5-5 M's |
| 1♥ | | 5 | 7♦ | 11(10)--21 HCP | 1♣: 5+HCP 4+♣; 1NT: 5-12 SF; 2♣: 11+ 3+; 2♦: 11+ 5+ 2♥: 7-10; 2NT: 10+ 4+; 3♣: void spl; 3NT: ♦ spl | checkback; 1♥-1♣-2NT: 16+ F1; 1♥-1NT-2NT: 17-18 bal; 1♥-1NT-2♣: 17+any | 1♥ - 2♦ - 9-10 3+♥ |
| 1♠ | | 5 | 7♥ | 11(10)--21 HCP | 1NT: 5-12SF; 2♣: 11+ 2+; 2♦/♥: 11+ 5+; 2NT: 10+ 3m: 4-7 6+; 3♣: 4-7 4+; 3NT: void spl | 1♣-1NT-2♣: Gazzilli [2] 1♣-2♣-2♦: 5=♣, 3-♥ 11-13 OR 18+ | 1♥/♣ - 2♣/3♣/♦/♥: suit+fit 1♣ - 2♥ - 9-10 3+♣ |
| INT | | | 7♥ | 14(13)-16 VUL; 11-13 NV may be 5M/6m/single/5422 | 2♣=STAY 0+HCP; 2♦=JTB or 14+ BAL; 2♥-JTB; 3m=INV; 3M=5(4)+ ♣/5(4)+ ♦/1M | 1Nt-2♣-2♦-2♥: NF (P/C to 2♣) 1Nt-2♦-2♥-2♣ - 14+ BAL | |
| 2♣ | Yes | 0 | 7♥ | FG: 23+ BAL or 22+ any | 2♦: 0-4 or 3+CTRL; 2M: 5+ HCP 4+M; 3m: 5+ HCP 5+m | 2♣ - 2♦ - 2NT=22-24HCP,Bal.. | |
| 2♦ | Yes | 0 | 7♥ | 5-10 HCP 5+♦ 5+M | 2M: P/C; 2NT: relay 3♣: signoff; 3/4M: P/C | 2♦-2NT-3♦/♥: 5+♣ min/max; 3♣: 5+♥ min; 3♣ - 5+♥, 2=♣ max, 3NT - 5+♥, 2=♣ max; 4♣ - 5+♥, max, 2 singl | |
| 2♥ | | 6 | 7♥ | 5-10, 6(5)+♥ | 2NT - ask about singl, ♦: signoff; 3♣/♦ - 5+ Inv | 2♥-2NT?- 3♣ - singl ♦ o r ♠ | |
| 2♠ | | 6 | 7♥ | 5-10, 6(5)+♣ | 2NT - ask about singl, 3♣/♦ - 5+ Inv | 2♣-2NT?- 3x-Singl, 3♣=No singl min, 3NT - max No singl | |
| 2NT | Yes | | 7♥ | 5-10 HCP 5+♣5+M | 3♦ - ask , 3/4M: P/C | 2NT-3♦-3♥ - 5+♣; 3♣ - 5+♥, 2=♣, 3NT - 5+♥, 2=♦ max; 4♣ - 5+♥, max, 2 singl | |
| 3♣ | | 6 | | PRE aggressive 1st NV, 3rd free | | | |
| 3♦ | | 6 | | PRE aggressive 1st NV, 3rd free | | | |
| 3♥ | | 6 | | PRE aggressive 1st NV, 3rd free | | | |
| 3♠ | | 6 | | PRE aggressive 1st NV, 3rd free | | | |
| 3NT | Yes | | | full minor with stopper | 4♣ = P/C. 4♦ = ASKS SINGL. | 3NT-4♦-4♥/♦=SINGL ♥/♦; 4NT=NO SINGL; 5♣=SINGL ♦. | |
| 4♣ | | 7 | | PRE aggressive 1st NV, 3rd free | | | |
| 4♦ | | 7 | | PRE aggressive 1st NV, 3rd free | | | |
| 4♥ | | 7 | | | | | |
| 4♠ | | 7 | | | | | |
| 4NT | Yes | | | Minors 6+/5+ | | | HIGH LEVEL BIDDING |
| 5♣ | | | | | | Cue-bids – any class, | |
| 5♦ | | | | | | 5NT pick a slam or inv to 7 | |
| 5♥ | | | | | | 4m+1 – Turbo if slam try om minor | |
| 5♠ | | | | | | 4NT after cue on 4th level Turbo, nat INV if not | |

| DEFENSIVE AND COMPETITIVE BIDDING |
|--|
| OVERCALLS (Style; Responses; 1 / 2 Level; Reopening) |
| General Style: 1-level=Aggressive; other level=Sound; |
| Resp: as on the opening bids (See other side) except 2♣ on 1M |
| Raises=PRE; |
| |
| |
| INT OVERCALL (2 nd /4 th Live; Responses; Reopening) |
| After 1♦/1♦: 14.5-17.5 HCP Balanced; RESP=transfers |
| After 1♥/♦: a) 4♦/♥+5m+, b) 18-20 Bal., 1,5+ stop. |
| 4 th Live: other 2-suit. 4+4+ depend on vuln. (if nat.) |
| Reop.: 14-17 |
| JUMP OVERCALLS (Style; Responses; Unusual NT) |
| 6+, Natural, WEAK if NV. Resp: New suit=NF |
| |
| |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) |
| DIRECT CUE = 2-Suiter: MICHAELS |
| 2NT Overcall = 2-Suiter: Unusual |
| Jump CUE=Strong 1-suiter without stopper in opps suit |
| VS. NT (vs. Strong/Weak; Reopening; PH; Comp. bidding) |
| VS Strong: DBL - 4♦/5+m; 2♣: 4+♦4+♦; 2♦: 5+M; |
| 2M: 5+M/4+m; 2NT: 5+♦5+♦ |
| VS Weak (could be lower 15HPC): DBL - 13+; |
| 2♣: 4+♦4+♦; 2♦: 5+M; 2M: 4+M/5+m; 2NT: 5+♦5+♦ |
| Reopen: X=1-suitor or 5♥4♦ (from passed hand); |
| 2m/♦: 5+4+M, 2♣: 5+, 2NT: 5+♦5+♦ |
| Comp. bid.: after 1♥/♦ bids: like “Reopen” above; |
| w/o 1♥/♦ bids: like “VS Strong” |
| after part's opening: DBL - penalty |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) |
| DBL=take-out; CUE=5+5+; |
| Jump=Strong; LEB-Variation after (WK2x)-DBL-(P) |
| 2NT=15.5-18HPC |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♣ |
| Vs 1♦ (16+): DBL=4+♦, 1s=4+s; |
| 1NT=5+4+♦+♦ or 5+4+♦+♦; |
| 2♦/♦/♦/♦=6+♦/♦/♦/♦ or 5+4+♦+♦/♦+♦/♦+♦/♦+♦/♦+♦ |
| OVER OPPONENTS' TAKEOUT DOUBLE |
| RDBL=Strong (4♦+ after 1♦ - (Dbl) - Rdbl); |
| New Suit=NF; Fit showing jumps |
| Transfers over 1♦ and 1M (except 1♦ - (Dbl) - 1♦) |

| LEADS AND SIGNALS | | | |
|---|--|----------------------------------|------------|
| OPENING LEADS STYLE COMBINE | | | |
| | Lead | In Partner's Suit | |
| Suit | 2 nd /4 th | 3 rd /5 th | |
| NT | 3 rd /Low, top of weak suit | as above | |
| Subseq | 3 rd | 3 rd | |
| Other: Low from doubleton non-H; Rusinov THRU DCLR. | | | |
| LEADS | | | |
| Lead | Vs. Suit | Vs. NT | |
| Ace | AK, AKx(+), Ax(+) | AK, AKx(+), Ax(+) | |
| King | AKJ10(+), AKx(+), KQ(+) | AKJ10(+), KQ(J/109)x(+) | |
| Queen | QJ, QJ(+), Qx, AKQ | QJ, QJ(+), Qx, AKQ | |
| Jack | J10(+), J10, Jx | J10(+), J10, Jx | |
| 10 | HJ109(+), 10(+) | HJ109(+), 10(+) | |
| 9 | H109(+), 9xx(+) | H109(+), 9xx(+) | |
| Hi-X | HxxS(+), Sxx(+) | HxS(+), Sxx(+), Sx | |
| Lo-X | HxxS(+), | HHx(+), S, Sx | |
| SIGNALS IN ORDER OF PRIORITY | | | |
| | Partner's Lead | Declarer's Lead | Discarding |
| 1 | LOW=ENCRG | S/P | S/P |
| Suit 2 | S/P | Hi/lo=O | Hi/lo=O |
| 3 | Hi/lo=O | | |
| 1 | same | same | same |
| NT 2 | same | same | same |
| 3 | same | | |
| Signals (including Trumps): Smith (Leader=Low, Partner=High) | | | |
| Suit preference: odd - higher suit, even - lower (except 2-nd card each suit) | | | |
| Count in a suit critical to partner (Hi = O) | | | |
| DOUBLES | | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | | |
| Could be light with classic shape; Reopen: very light; | | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | | |
| Lightner | | | |
| Support DBL/REDBL | | | |
| Lead showing; Anti-lead showing (after own natural bid) | | | |
| DBL on Splinter:lower suit preference | | | |
| | | | |
| | | | |
| | | | |

| W B F CONVENTION CARD |
|--|
| CATEGORY: Red |
| NCBO: Ukraine |
| PLAYERS: |
| VOLODYMYR DRAGAN – BORYS SHUKHMEISTER |
| SYSTEM SUMMARY |
| GENERAL APPROACH AND STYLE: POLISH CLUB |
| BASED 3-WAY 1♦ |
| 1♦: 4+unbal |
| 5-card M (11-16 HCP) |
| 1NT resp: SF; |
| 2♦: 6+ either M, 4-11 HCP |
| 1NT opening: 14-16 HCP |
| 2 over 1 resp.: ART, F1 |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE |
| OB 2♦ 4-11 hcp 6+ either M (could be 5) |
| OB 2♥/♦ 4-11 hcp 5+5+♦+other/♦+minor |
| OB 2NT 4-11 hcp 5+5+ minors |
| 1-2 pos. OB gambling 3NT, side A/K at vuln. |
| Competetive 2NT = limit raise or better; Unusual NT |
| 2NT Overcall = 2-Suiter: Unusual NT |
| DIRECT CUE = 2-Suiter: MICHAELS |
| SPECIAL FORCING PASS SEQUENCES |
| (1x)-dbl-(redbl)-PASS=F; |
| (2/3x)-DBL-(5x)-PASS=F |
| PASS=F then we bid VUL game but opps are NV |
| IMPORTANT NOTES THAT DON'T FIT ELSEWHERE |
| The range of preemptive (4-11 HCP) artificial OB is vary |
| From weak (4-7 HCP) (could be 5+4+ distrib.) |
| to strong (8-11 HCP) depending on VUL |
| 3 rd pos. 4-13HCP, 4 th pos. 10-13 |
| 3 rd pos. OB 1♦/♦/ 2♣ could be weak, lead showing |
| PSYCHICS: |
| Rare |
| |
| |
| |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|----------------------------------|--|---|--|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | PASSED AND 3/4 HAND BIDDING |
| 1♣ | Yes | 0 | 4♠ | 11-13=(could be 5♦); 11+ 4414 | 1♦ -0-7 any or 7-11 w/o 4M. 1♥/♠ - 4+♥/♠ 7+ hcp | 1♣ - 1♦ - 2♦ art GF or 22-24 balanced | No checkbacks |
| | | | | 15+, 5♣+ | 2♣/♦ - F1 5+ ♣/♦, possible 4♥/♠ | 1♣ - 1♥/♠ - 2♦ art GF | |
| | | | | 17+ any | 1NT - inv.to 3NT; 2♥/♠ - 6+♥/♠ PRE; 2NT=FG, bal. | 1♣ - 1♥/♠ - 1♠/NT - 2♣/♦ - weak/str checkback | |
| 1♦ | | 4 | 4♠ | 11-16 unbal, could be 4♦5♣+ | 1♥/♠=6+HCP 4+; 1NT - NAT; 2♦=10+HCP4+ | 1♦ - 1M - 2NT = 6+♦, w/o 3M, 14-16hcp; then 3♣ = ART weak | |
| | | | | 5332 with good ♦ | 2♣=4+ F1; 2♥/♠= 6+ PRE; 3♦=PRE | 1♦ - 1M - 3♦ = 6+♦, 3 in M, 14-16hcp | |
| 1♥ | | 5 | 4♠ | 11-16 5+♥ | 1NT=7-12 Semi-F; 2♣ 1+ F1; 2♦ 5+ F1; 2NT = INV+(3)4card fit | 1♥ - 1♣ - 2NT/3♥ = (w/o / w 3♣, 14-16hcp) | 2 - good raise |
| | | | | | 3♣/♦=preemp. 6+♣/♦; 3♥ - PRE 3♣/NT/4♣/♦=SPL | | |
| 1♠ | | 5 | 4♥ | 11-16 5+♠ | Similar | | 2♥ - good raise |
| INT | | | 4♠ | 14-16, bal | 2♣ - ST; 2♦ - transfer or strong bal. (don't prom. ♥) | 1NT - 2♦/ - no 2 /♣ = spec. with 4♥/♠ | |
| | | | | Could be 5M332, 6m322, 5m422 | 2♥/NT - transfers 2♣ - transfer to ♣ or invit | 1NT - 2♦- any-1 st =strong.; 1NT - 2NT - 3♣=4♣ | |
| 2♣ | | 5 | 4♠ | 11-14 6+♣ OR 5+♣4M | 2♦=ART; 2♥/♠=NF; 2NT= relay to 3♣ (stop or inv+); 3♣=10-12HCP; | 2♣ - 2♦ - 2♥/♠/NT/3♣ - 2♣/3♦/3♣/3♦ - ask. | |
| | | | | | 3s=Nat Inv | | |
| 2♦ | Yes | 6 | 2♠ | 4-11 6+♥/♠ | 2NT=Relay, 3♣/♦=GF/inv fit in both M, 4♣/♦ - ask for transfer/M 2♥/♠/3♥/♦/4♥ - PASS/CORRECT (P/C) | 2♦ - 2NT - 3♣/3♦/3♥/3♣ - weak♥/♠/str♦/♥ | 3 rd pos.: 4-13HCP; 4 th pos.: 10-13HCP |
| | | | | | | | |
| 2♥ | | 5 | | 4-11 5+♥ 5(4)+any | 2NT= Relay; 3 - P/C; 3♦ - inv. To 4♥ | 2♥ - 2NT - 3♣/3♦/3♥/3♣ - ♣/♦/weak ♠/strong ♠ | 3 rd pos.: 4-13HCP; 4 th pos.: 10-13HCP |
| | | | | | | | |
| 2♠ | | 5 | | 4-11 5+♣ 5(4)+minor | Similar to 2♥ | | 3 rd pos.: 4-13HCP; 4 th pos.: 10-13HCP |
| | | | | | | | |
| 2NT | Yes | | | weak 5+♣-5+ ♦ | 3♣/3♦/4♣/4♦/5♣/5♦ - to play, 3♥ - ask. | | 3 rd pos.: 4-13HCP; 4 th pos.: 10-13HCP |
| | | | | | | | |
| 3♣ | | 6 | 4♠ | preempt, 3rd pos – random | new suit=F1 | | As above |
| 3♦ | | 6 | 4♠ | preempt, 3rd pos – random | new suit=F1 | | As above |
| 3♥ | | 7 | | preempt, 3rd pos – random | new suit = F1 | | As above |
| 3♠ | | 7 | | preempt, 3rd pos – random | new suit = F1 | | As above |
| 3NT | | | | 7+ solid suit, side A/K at vuln. | 4♦=forcing, other P/C | | 3-4 pos.: to play |
| 4♣ | | 7 | | | | | |
| 4♦ | | 7 | | | | | |
| 4♥ | | 7 | | | | | |
| 4♠ | | 7 | | | | | |
| 4NT | | | | | | | |
| 5♣ | | 7 | | | | | HIGH LEVEL BIDDING |
| 5♦ | | 7 | | | | | Cue-bids – any class, 4NT after cue on 4th level– Turbo, nat INV if not, excl. Bl. |
| 5♥ | | 8 | | | | | 5NT – pick a slam or inv to 7 |
| 5♠ | | 8 | | | | | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style: Responses; 1 / 2 Level; Reopening) | | |
| Sound 2 over 1 | | |
| Fit jumps | | |
| UCB, usually a 3-card raise | | |
| 2NT good raise after M overcall, with four cards | | |
| Cue is higher two suits. | | |
| Jump to 2NT the two lowest suits (5+-5+) any strength | | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 15-17(18), responses as after opening 1NT | | |
| Reopening: 11-14 over 1m, responses as over opening 1NT | | |
| Reopening: 11-16 over 1M, 2♦ is range ask | | |
| | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| 1-suited: about 5-9, usually 6-cards; usually 7 at three level VUL | | |
| 2NT lowest two unbid suits any strength but 19-21 BAL in 4th | | |
| | | |
| Reopen: Intermediate – six card suit; about 12-15 | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| 1x-3x asks for stop for NT showing any solid suit other than x | | |
| | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| 2♣ is 4♥ and longer other or 5+ ♥ about 9+ then 2NT asks | | |
| 2♦ is 4♦ and longer other or 5+ ♦ about 9+ then 2NT asks | | |
| 2♥ is 5♥ and 4+ m; then 2NT asks | | |
| 2NT is game-forcing two-suited or <10 with minors | | |
| | | |
| VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| DBL is T/O with 2NT puppet to 3C. 4m = 5m 5oM F in theory | | |
| Vs WK 3 DBL is T/O 4m 5m 5oM F, 3NT to play then 4♣ is Baron and 4♦ is transfer to M, 4M & 5m are slam tries | | |
| Vs 4 level openings x shows values | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♦ | | |
| Vs strong 1♦ vs Polish 1♦ or similar, P then DBL is 15-17 | | |
| DBL is ♥, 1♦ is ♣ DBL is 12-14 or 18+, 1♦ is one M | | |
| 1♥, 1♦, 1NT is two suited (CRO); 2 any is one or six of bid suit | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| RDBL is 9+; new suit is F1; jump in new suit is FIT; | | |
| Jump raise is about 2-5, 4-cards; 2NT is good raise | | |

| LEADS AND SIGNALS | | |
|---|------------------------|-----------------------------------|
| OPENING LEADS STYLE | | |
| | | |
| Suit | Lead | In Partner's Suit |
| Suit | A,2,4 | Low from xxx |
| NT | Strong K,10,9 | Low from xxx |
| Subseq | A,2,4 | Low from xxx |
| Other: K asks for CT, A or Q asks for ATT | | |
| Vs NT Q may be from weak KQ holding | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AK(x...) | AK(x...) |
| King | AK(x...) or KQ(J)(...) | KQJxx, KQ10xx, AKQxx , AKJxx |
| Queen | QJ(x...), Qx | QJ(10), KQx(...), KQJx |
| Jack | J10(x...), Jx | J10(9...) |
| 10 | 109(x...), 10x | A(or K)J10(x...) or 109(x...) |
| 9 | 98(x...), 9x | A,K or Q109(x...) or 98(x...). 9x |
| Hi-X | (x)x, x(x)x, x(x)xx | (x)x, x(x)x, x(x)xx |
| Lo-X | Hx(x), Hxx(x) | Hx(x), Hxx(x) |
| SIGNALS IN ORDER OF PRIORITY | | |
| 1 | Partner's Lead | Declarer's Lead |
| Suit 2 | HELD | HELO |
| | HELO | HELD |
| 3 | S/P | S/P |
| 1 | HELD | HELO |
| NT 2 | HELO | S/P |
| 3 | S/P | S/P |
| Signals (including Trumps): Smith Peters, Ace attitude, King Count | | |
| Trump Hi-lo shows interest in ruff or suit preference. Smith by both sides in NT (High by leader is switch; high by partner of leader is continue). | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| Takeout to 4♥ Higher doubles show values. | | |
| | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | |
| Game try DBLs | | |
| Co-operative DBLs | | |
| Rosenkrantz RDBLs showing Hx in partner's suit | | |
| RDBL of 3NT shows doubt | | |
| Redouble of 1NT shows a five-card suit by either opener or responder | | |

| W B F CONVENTION CARD | | |
|--|--|--|
| CATEGORY: Green | | |
| NCBO: Wales 2018 | | |
| COMPETITION: S Camrose 2022 | | |
| PLAYERS: Paul Lamford, Gary Jones | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| Acol with weak twos in ♦, ♥ and ♠ but Acol twos in 4 th | | |
| 4 card majors | | |
| Generally open lower of two 4 card suits | | |
| 2 over 1 responses 9+, F1R | | |
| 1NT opening 12-14. Sometimes upgraded. | | |
| Doubles up to 4♥ are takeout unless we have pre-empted | | |
| Drury 2♣ over 1M in 3 rd or 4 th position. Then 2♦ is MIN | | |
| After 1M in comp. sequences 2NT is INV with four card support and jump cue is mixed 4-card raise about 6-8 | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| (1NT)-DBL-(2♣ or 2♦)-PASS is F. after 2M pass is NF | | |
| If we bid a VUL game and NV oppo bid on, then pass is F | | |
| IMPORTANT NOTES | | |
| After 1NT rebid then 2♣ is puppet to 2♦, subsequent bids inv, 2♦ is GF checkback. | | |
| After 1NT-2♣(NT)-3♣(3♦) shows fit; 3x shows suit | | |
| After 1NT-2♣(NT)-2NT(♣) denies fit; then 3x shows suit | | |
| 2NT is usually two places to play in balancing auctions | | |
| Good-Bad 2NT in competitive situations | | |
| 1NT-p-4♣ is asking for aces | | |
| 1NT-p-4♦ is 5♣+5♥, game only | | |
| 1x-p-2y-p-3NT = 5x+4y, 15-19 hcp | | |
| 1x-1M-p-2NT = 4 card raise about 9-11 | | |
| 1x-2m-p-2NT = natural NF about 10-12 | | |
| 1m-p-1M-p-2M-p-2NT is forcing and asking | | |
| 1x-(2x)-higher cue = UCB | | |
| 1x-(2x)-lower cue = 5 other + tolerance for x | | |
| 3x-3NT-p-4♣ is Baron, 4♦ is Flint (transfer to hearts). | | |
| 4♥,4♣,5♣,5♦ are slam tries | | |
| PSYCHICS: Rare | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|----------------------------|--|--|---|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 3 | 4♣ | Natural 10+ | 2♣ is 9+, 2NT is 16+ BAL, splinters. 2M = NF | 4♣ is RKCB after 1♣-p-2♣ & similar | |
| | | 4 | 4♦ | Natural 10+ | 2♦ is 9+, 2NT is 16+ BAL, splinters, 2M = NF | 4♦ is RKCB after 1♦-p-2♦ & similar | |
| 1♥ | | 4 | 4♥ | Natural 10+ | 2NT is fit, FG; splinters (3NT is 1♠); 3m = INV | | |
| | | | | | 3♠ is fit + any void, 3NT asks | | |
| 1♠ | | 4 | 3♠ | Natural 10+ | 2NT is fit, FG; splinters; 3NT is fit + any void, 4♣ asks; 3m = INV | 1♣-1NT-3♣= ART, then 3♦ = 3/5♥. 3♥ = 4♥ 3♣ = 2♥, 3♣ 3NT = not 2♥, not 3♣ | |
| | | | | | | | |
| INT | | | 4♥ | 12-14 | 2♣ is Stayman (np) then 3m = 5-4 in minors 2♦/♥/♠/NT TFRS. 2♣-2♦-3♥ is 5♥+4♣ INV 2♣-2♦-3♣ is 5♥+4♣ F1 | 1NT-2♦-2♥-2♣ is Baron, then 2NT is no 5 card suit. Break TFR to M with doubleton. Break minor TFR without fit. After 1NT-2♣-2x then 3♣(♦) is both m, longer ♣(♦) | When 1NT is doubled, redouble is a 5-card suit and bids are that suit and a higher suit. Pass is NF |
| | | | | | 3♣, 3♦, 3♥ and 3♠ are singleton or void, 5431, 5440 or 4441, no 5 card major, GF. Must have 4 other M | Opener bids four card major, if not, 3NT with good stop in short suit, otherwise four of lower minor | After 1NT-(P)-2♣-(X)-Pass denies stop, then XX is Stayman |
| 2♣ | ✓ | | | G/F or 23/24 BAL | 2♦ relay; 2♦-2♥-2♣-2NT is 25+ BAL | As 2NT opener. 2♣-2♦-2NT (23-24) same | |
| 2♦ | | 5 | | 5-9 6(5) cards; strong 4th | 2NT asks then 3♣= bad bad ... 3♣= good good | If responder bids 3NT and then pulls | |
| 2♥ | | 5 | | 5-9 6(5) cards; strong 4th | 2NT asks then 3♣= bad bad ... 3♣= good good | that suggests saving | |
| 2♠ | | 5 | | 5-9 6(5) cards; strong 4th | 2NT asks then 3♣= bad bad ... 3♣= good good | | |
| 2NT | | | | 20-22 | 3♣ is 5 card Stayman; 3♦/♥ TFRS; 3♣ is minors; two under slam tries. After TFR next suit S-TRY. | After 3♣-3♦ is 4M or only 2♣ Then 3♥ is not 4♥. 3♣ is 4♥ not 4♣. 3M 5. 3NT is 3♣ not 4♥ | 2NT-3♣-3♦-3NT =4-4 majors game only; 4♣ S-TRY. |
| 3♣ | | 6 | | About 4-9 | New suit forcing | | |
| 3♦ | | 6 | | About 4-9 | New suit forcing | | |
| 3♥ | | 6 | | About 4-9 | New suit forcing | 4♣ asks for shortage, 4♦ is slam try | |
| 3♠ | | 6 | | About 4-9 | New suit forcing | 4♣ asks for shortage, 4♦ is slam try | |
| 3NT | | | | Gambling, solid minor | 4♣ P/C; 4♦ asks for singleton | After 4♦, 4♥ is 0/1 ♥, 4♣ is 0/1 ♣, 4NT is 7222, 5♣ is 0/1 ♦, 5♦ is 0/1 ♠ | |
| 4♣ | | 7 | | About 4-9 | | | |
| 4♦ | | 7 | | About 4-9 | | | |
| 4♥ | | 7 | | About 4-9 | Suit bid asks for control in steps | | |
| 4♠ | | 7 | | About 4-9 | Suit bid asks for control in steps | | |
| 4NT | | | | Bid suit with A | 5♣ is none, 5NT is two, 6♣ is A♣ | | |
| 5♣ | | 8 | | About 5-11 | | HIGH LEVEL BIDDING | |
| 5♦ | | 8 | | About 5-11 | | Josephine GSF when jump to 5NT | |
| 5♥ | | | | Missing AK♥ | | RKCB 5♣ is 1 or 4, 5♦ is 0 or 3, 5♥ 2 5♣ 2+Q; then 5NT asks for specific kings, six ace RCKB in some sequences | |
| 5♠ | | | | Missing AK♣ | | DOPI, ROPI after interference | |
| | | | | | | Exclusion RKCB (0 or 3, 1 or 4, 2, 2+Q) | |
| | | | | | | Minorwood with any jump to 4 minor when minor has been bid naturally | |
| | | | | | | or when 3NT is pulled to 4 minor or when a forcing 3m is raised to 4m or after 4SF | |

| DEFENSIVE AND COMPETITIVE BIDDING | | | WBF CONVENTION CARD | | |
|--|--|--|---|--|--|
| OVERCALLS (Style: Responses; 1 / 2 Level; Reopening) | | | CATEGORY : RED | | |
| 1 level overcalls can be as weak as 6+ HCP | | | PAUL DENNING AND RICHARD PLACKETT | | |
| 2 level overcalls usually 6 card suit or opening values if Vul. | | | WALES – OPEN | | |
| In response change of suit F1 by non-passed at 1L, F by non-passed at 2/3L if RHO passes. NF at 2/3L if RHO bids. TFRS after (1X)- 1M -(X). Fit jumps (some jumps SPL) Fit NJ at 3L if passed. Direct raises WK. Jump cue bid in LHO suit at 3 level below our suit = mixed raise.(c6-9 HCP) | | | SYSTEM SUMMARY | | |
| 2N 4+ card INV+ raise after 1M overcall 2N NAT after 1m overcall, and after any 2L overcall if RHO pass | | | GENERAL APPROACH AND STYLE | | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | | | 5 Card Majors. 14-16 NT. Prepared C (2+) with TRF responses | | |
| 2 nd 15-18 (responses as per 1NT opener) 10-15 in protective then 2C (R) (1x)-p-(1Y)-1N 17-20 (16-18 over TRF response to 1C showing M) .. then responses as to 1N opener | | | 2C GF or 23-4 Bal 2D 19-20 bal | | |
| In protective seat by passed hand 10-11 balanced | | | 2H/2S WK (Int 4 th) 2NT 21-22 Bal | | |
| In non-protective seat by passed hand unusual | | | 3NT opener strong 4M bid | | |
| JUMP OVERCALLS (Style; Responses ;Unusual NT) | | | Most 2/1 GF (except 2C over 1H/S ART) | | |
| WK 0-11 HCP 6+ suit – can be aggressive.. 2M can be 5 NV. Strength will vary as to position and vulnerability. | | | Opening, Responding and Pre-emptive style optionally aggressive | | |
| In response new suit F1 (NF if oppo x or bid) 2N enquiry 3N by passed hand invites save. (1X)-3C-(p)-3D is a puppet to 3H (1X)-3C-(P)-3S is NF | | | SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| Re-opening: c. 10-13 HCP with 6 card suit. 3H/3S over WK 2 strong NF if jump | | | 1C-1D. 1C-1H 1C-1S TRF 1C-2D MM WK | | |
| Jump 2NT 5+/5 lowest 2 other suits (19-21 in protective) | | | 1C-2H/2S/3D/3H/3S/4D 1D-2H 1D-2S and 1H-2S are Wk | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen | | | 1m-2m INV+ 4+ card raise 1M-3D INV 4+ card raise or min bal raise to game. 1M-3C and 1D-3D c5-9 HCP 4+Raise 1D-2N 1H-3H and 1S-3S 4+ card PRE raises | | |
| 1m -2m = 5+/5+ MM In response 2N R 3C inv in H 3D inv in S 4C GF in H 1M-2M= 5+/5+ oM + m. In response 2N R Cue BID GF in M 3D inv in M 3C/4C/4D P/C 4N Bid m 5C/5D NAT | | | 1C-1D-2S= nat or 6+C and 3H 1D-1H-2S = nat or 6+D and 3H | | |
| Jump cue asks for stop except 3C/3D over short (2-) 1C/1D natural SJO 4C over 1C and 4D over 1D/2D strong 4M bid. 4H over 1H/2H strong 4S bid 4S over 1S/2S strong mm | | | 1D-1M-1N and 1H-1S-1N 17+ ART any hand without 4+ card support | | |
| VS. NT (vs. Strong/Weak; Reopening;) | | | 1M-2C = GF C or GF BAL or INV with 2-3M. | | |
| 2C = MM 2D= H or S | | | Pass 1M-2C/2D = 3+card INV raise. pass 1M-2NT= 4+ card INV raise | | |
| 2H= hearts(5+) +m 2S= spades (5+) + m 2N= both minors or GF 2 suiter. 3C/3D Intermediate (PRE if NT 15-17 or better) 3H/3S PRE | | | Some TRF continuations after 1H-1N and 1S-1N | | |
| X PEN (either minor if by passed hand) | | | 2NT in competition often conventional | | |
| VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids) | | | Against 2 suited overcalls 5+/5 Lower Cue = 4 th Suit INV+ Higher Cue =Raise INV+. Pass then X = PENS | | |
| Doubles take-out .2N/3N natural. 4C/4D over 2M shows 5+/5+ m bid + oM | | | 1C/D- (1S)-2other m = H, 2H=other m | | |
| 3D over 2D 5+/5 MM 4C over 2D and 4D over 3C 5+/5+ m bid+ H | | | 2NT over a strong 2C or 2D opening shows MM or mm | | |
| Cue bid over 2H/S asks for stop Cue bid over 3C/3D 5+/5+MM. Cue over 3H/3S 5+/5+ other M+ m GF .4N over 4S opening 2 suited. 4N over 3M or 4H opening mm | | | Some TRF responses if opponents double 1C, 1D,1H or 1S and if opponents overcall 1C with 1D or 1H | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1C or 2C | | | If oppo overcall 1N over 1C bids mean same as if oppo opened 1N. After 1D-(1N)- 2C=5S after 1H-(1N)-2C = 5S | | |
| Against precision 1C X= Hearts(4+) plus m. 1D= spades(4+) plus m 1H/1S Nat. 1N=MM 2N=mm Jumps WK 5+suit 0+HCP After bid showing M min NT bid= game try. After 1C-p-1D x is D Same against 2C (all one level higher) except 2N=MM or mm . | | | Against polish club 1N= MM 2C= Nat. We pass originally with strong balanced hands. | | |
| OVER OPPONENTS' TAKEOUT DOUBLE Some TFR responses after 1C,1D 1H,1S open..2N good raise to 3L+. 2/3L Jumps after 1C WK. After 1D/1H/1S single jumps FIT double jumps below game shortage showing . | | | SPECIAL FORCING PASS SEQUENCES | | |
| | | | Pass forcing at red when one hand opens 1st 2nd or 4th in hands, the other shows INV.+ Values, and oppo bid above our game before we have had a chance to accept or turn down the invitation. | | |
| | | | PSYCHICS: Possible but Rare | | |
| | | | | | |

| OP | ART | CDS | NEG | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND |
|-----|-----|-------|-----|---|---|---|---|
| 1C | | 2 | 4S | Balanced 11-13 or Balanced 17-18 or 4+C 8-22 HCP Can have 2C or 5D if 11-13 Balanced Can have 2C if 17-18 Balanced Opening style can be aggressive. | 1D 4+H 1H 4+S 1S 4+D 1NT 4+C 6-10 HCP 2C 4+C Inv+ 2D WK 5+/5+ MM , 2H 2S WK 2N NAT INV no 4M 3C/4C PRE 3D/3H/3S/4D WK 4H/S NAT 1D/1H/1S responses can be light in HCP | After 1C-1H 1S= 11-13 BAL or min with 5+C and 2/3S. 1N=17-18 BAL 2S=min with 4S 2N= Good raise to 3+S. After 1C-1S 1N=11-13 Bal 2N=17-18 Bal. After 1C-1H-1S/1N 2C=PUP 2D, WK 5+D or any INV , 2D= GF (R) 2H/2S= WK 2N=PUP 3C WK or GF 5+C | 1C-(x) 1D=4+H 1H=4+S 1S=4+D 1C-(1D) x=4+H 1H=4+S 1S=4+C 1C-(1H) x=4S 1S=5+S 1C-(1S) 2D=H 2H=D 1C-(1N) 2C=MM 2D= H or S 2M = 5+M 4+m 2N= mm or GF 2 suiter. Jumps Fit if passed (some SPL). |
| 1D | | 4/5 | 4S | 5+D unless (4441) shape or occasionally in 3 rd 8-22 HCP Opening style can be aggressive | 1H/1S Nat F1 can be light in HCP, 1N 5-11 NF 2C C GF 2D INV+ 4+D, 2H/2S WK. 2N PRE with D 3C Nat INV 3D 4+D 6-9 HCP 4D PRE 3H/3S/4C SPL 4H/4S Nat | 1D-1M-1N = 17+ ART 1D-1M-2N = 4+M Inv+ After 1D-1S-1N-2C=PUP 2D=GF(R) 2M=WK After 1D-1M-2M 2N=(R) | Fit jumps (some SPL) After 1S overcall 2C=H 2H=C After 1N overcall 2C=5S |
| 1H | | 5(4) | 4S | 5+ card suit except occasionally 4 in 3 rd . 8-22 HCP Opening style can be aggressive | 1S 4+S F1 can be light in HCP. 1N 5-12 NF 2C GF C or BAL or INV with 2/3H 2D Nat GF 2S WK. 2N 4+H GF 3C 4+H c5-9 HCP 3D 4+H Inv or 11-12 HCP bal raise to 4H 3H PRE 3S any Void. 3N spade Singleton 4C 4D Singleton 4S NAT | 1H-1S-1N = 17+ ART. After 1H-1N 2C/2D TRF 2H= H+C NF 2N=16-18 5H 4+C After 1H-2C 2D= MIN 2H=GF 5H 2N=GF 6+ H 3H=GF 6+H S-SOL+ After 1H-3H 3N= S/T no SS After 1H-2N 3C (R)) 3D/3S = SPL 3H=min no SS 3N= C SPL 4C/4D = VOID 4H= S VOID | Fit Jumps (some SPL) After 1 or 2 level overall 2N 4+ H INV+ CUE= 3H INV+. If passed 2C/2D= 3+H INV (then 2H to play) 2N = 4+H INV 1H-(1N)-2C = 5S |
| 1S | | 5(4) | 4S | 5+ card suit except occasionally 4 in 3 rd 8-22 HCP Opening style can be aggressive | 1N 5-12 NF 2C GF C or BAL or INV with 2/3S 2D/2H Nat GF.2N 4+S GF 3H Nat Inv 3C 4+S c5-9 HCP 3D 4+S INV or 11-12 HCP bal raise to 4S 3S PRE 3N Any Void 4C/4D/4H Singleton | After 1S-1N 2C/2D/2H TRF 2S=S+C NF. 2N= 16=18 5S 4+C. After 1S-2C 2D=MIN 2S=GF 5S 2N=GF 6+S 3S=GF 6+S S=SOL+ After 1S-3S 3N= Slam try no SS 4C=SPL | Fit Jumps (some SPL) After overall 2N 4+ S INV+ CUE 3S INV+. If passed 2C/2D=3+S INV (then 2S to play) 2N= 4+S INV |
| 1N | | | 4S | 14-16 Balanced. Can upgrade or downgrade Hand may include a singleton K or A 1 st 2 nd 4 th . May include any singleton 3 rd . Can have 5 card M or 6 card m. | 2C (R) 2D/2H TRF 2S= C or Bal Inv (then 2N min 3C max) 2N= 6+D 3X= SPL (1N-3S guarantees 4H) 4C=MM 4D/4H=TRF 4S= Minor Suit Ask | 1N-2C-2D-3H = 5+/5+ MM inv 1N-2C-2D-3S = 5S 4H inv 1N-2C-2H-2S = 4S INV 1N-2C-2H-2N asks for 5 th H or 4S 1N-2S-3C-3D= NAT 1N-2S-3C-3M-SPL | 2L except 2C 2N/3C/3D/3H TFR 3S mm 4D/4H TFR 1N-(3C) 3D/H/S Tfr 1N-(3D)- 3H TR 3S 5H GF 1N-(3H)- X= 4 or 5S 3S= no 4S no Stop. 1N-(3S)-X = 4 or 5H. If 1N-(p)-2C-(X) pass= no stop |
| 2C | ✓ | 0 | 7H | GF Artificial or 23-24 Bal. | 2D (R) 2N/3C TFR 3D = 5+5+ MM 3H= 5+5+mm H SPL 3S = 5+5+mm S SPL | 2C-2D-2H is hearts or 25+ Bal.(2S asks) 2C-2D-3H/S = 4suit 5+ diamonds 2C-2D-3C-3D = 4M enquiry | 1 st DBL by responder 4+ (pass 0-3) Thereafter DBL PEN Pass F 3L Cue by responder SPL 3 suited |
| 2D | ✓ | 2 | 4S | 19-20 Bal. Can upgrade or downgrade can have 5 card M or 6 card m | 2H 5+S 2S (R) 2N/3C TFR 3D SPL 3H/3S SPL without 4oM 4C MM 4D/4H TRF 4S Minor suit ask | After 2D-2S-2N-3C= ENQ 3D=5+H 3H/3S = SPL with 4oM. 4C= C SPL 2D-2N-3C-3M = Natural | If 2D X showing D, RD by responder= 5+H After 2L intervention 2N/3C/3D/3H Tfr 3S mm.. DBL T/O by resp. up to 4S T/O by opener at 2/3L Pens at 4L. |
| 2H | | 5 | PEN | 1 st -3 rd WK 5+ Suit 0-11. Can be aggressive. 4 th 10-13 6 card suit | 2N (R) 2S/3C/3D F1 3S/4C/4D SPL 4S/5C/5D NAT | 2H-2N -3C= C SPL or 5H 3D= D SPL 3H= min 6H no C/D SPL 3S= max S SPL 3N=non-min no SS 4C/4D max void. | 2N (R) New suit NAT NF after X Fit jumps. Fit Non-Jump if 4m or passed |
| 2S | | 5 | PEN | 1 st -3 rd WK 5+ Suit 0-11. Can be aggressive 4 th 10-13 6 card suit | 2N (R) 4C/4D/4H SPL 5C/5D NAT 3C/3D/3H F1 | 2S-2N 3C= C SPL or 5S 3D=D SPL 3H=H SPL 3S= min no SPL 3N= non-min no SS 4L void. | 2N (R) New Suit Nat NF after X. Fit Jumps.Fit Non-Jump if 4m or Passed. |
| 2NT | | | 4S | 21-22 BAL. Can upgrade or downgrade | 3C (R) 3D/3H TFR 3S= mm 4C = H S/T 4D= S S/T 4H= C S/T 4S = D S/T | 2N-3C-3D = no 4H no 5S 3H= 4+H 3S= 5+S 3N= 44M. 2N-3C-3D-3S= 5+/5+ MM 2N-4C-4D = Last Train 2N-4H 4S= RKCB, 4N= Nat | New suit Nat GF.. X T/O by Non 2N bidder at 3/4 L T/O by 2N bidder at 3L but PEN at 4L |
| 3C | | 6(5) | PEN | 0-11 HCP 6+ suit. Can be aggressive (could be 5 1st + 3rd NV) | 3D PUP 3H F1 3S NF 4D RKCB C 4H/4S/5D Nat 3C-3D-3H 3S F3N Choice 4C F4D Nat F4M 5M 3+C | | 3 suit NF after x. Fit non-jump if Passed. 4D Fit non-jump after 3M |
| 3D | | 6 (5) | PEN | 0-11 HCP 6+ suit. Can be aggressive.(could be 5 1st + 3rd NV) | 3M F1 4C any S/T in diamonds 4H/4S/5C Nat | | 3 suit NF after x. Fit Non-Jump if Passed. 4C Fit non jump after X/3M |
| 3H | | 6 (5) | PEN | 0-11 HCP 6+ suit. Can be aggressive .(could be 5 1 ST and 3 rd NV) | 3S F1 4m cue bid 4S/5C/5D NAT | | 3S NF after x. Fit non-jump if Passed, 4m fit non- jump after X/3S |
| 3S | | 6 (5) | PEN | 0-11 HCP 6+ suit. Can be aggressive (could be 5 1 st and 3 rd NV) | 4m cue bid 4H/5C/5D natural | | Fit non-jump if passed. 4m fit non jump after X. |
| 3N | ✓ | | PEN | 8-9 playing tricks in M. | 4C asks to bid suit below M 4D S/T M 4M p/c 5m 2 losers 5M asks for solid suit 6M p/c | 3N-4C-4D-/4S/ = RKCB in H 3N-4D-4M- 4S/4N = RKCB in M | 4M p/c |
| 4C | | 6 | PEN | Pre-emptive | 4D S/T in C 4H/4S NAT 4N RKCB | | |
| 4D | | 6 | PEN | Pre-emptive | 5C S/T in D 4H/4S Nat 4N RKCB | | |
| 4H | | 6 | PEN | Pre-emptive | 5m 2 losers in suit 4S NAT | | |
| 4S | ✓ | 6 | PEN | Pre-emptive | 5C/5D/5H 2 losers in suit | | |
| 4N | | 7 | PEN | Pre-emptive | 5C= None 5N= 2 After intervention pass= none x=Ace | | |
| 5m | | | Pen | Pre-emptive | 5M cue 5N GSF | | |
| 5M | ✓ | | | Bid 6 with A or K of M and 7 with both | | | |
| 4S | | | | | | SLAM BIDDING | |
| 4N | | | | | | After M agreed at 3L with 8+ fit 3N S/T no SS (in comp 3N S/T only where 9+ fit). 4N RKCB (5C 1 or 4 5D 0 or 3 5H 2 or 5 no Trmp Q 5S 2 or 5 Tmp Q 5N+ void showing. | |
| 5m | | | | | | 4m RKCB if 3m forcing 4D RKCB where C agreed 4S RKCB where H agreed. Many jumps above game exclusion RKCB.(0/3 1/4). 5N mostly pick a slam occasionally GSF | |
| 5M | | | | | | After RKCB 1 st step Q ask 2 nd step specific K ask Other suit= ASK | |

| DEFENSIVE AND COMPETITIVE BIDDING | | |
|--|--|--|
| OVERCALLS (Style: Responses; 1 / 2 Level; Reopening) | | |
| Usually 5+ cards at 1 level and good 5+ cards at 2 level | | |
| Continuations: New suit = NF after 1 level overcall, F1 otherwise | | |
| Cue = value raise (normally exactly 3 cards of M) or very strong | | |
| 2NT after 1M = 4-card value raise; jumps & double jumps =suit + fit | | |
| Jump cue = fit + shortage in their suit | | |
| Overcalls can be weaker in reopening position | | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | | |
| 15-17 in direct seat, continue as after 1NT opening | | |
| 10-14 reopening after major, 11-14 reopening after minor | | |
| continuations as after 1NT opening | | |
| 1NT after (1x)-P-(1y) = takeout with preference for higher unbid suit | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | |
| Single jump = weak, 6+ card suit (usually 7+cards vul at 3 level) | | |
| Double jump = pre-empt. Jumps wider range facing a passed hand. | | |
| Continue as after weak opening 2NT=lowest suits 5+5+ weak/strong | | |
| Reopen: good 6+card suit 12-15, 2NT = 18-20 balanced | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | |
| Over 1m, 2m = 5+5+ MM weak or strong | | |
| Over 1M, 2M = 5+ 5+ oM & a minor weak or strong | | |
| Over 1M, 3M = stopper ask; over 1m, 3m = 5+ 5+ om +♦ wk/str | | |
| Over 1m, 4m = strong 4M overcall, 1♦, 4♦ = strong 4♦, then F pass | | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | | |
| 2♦ = both majors usually (54)+ | | |
| 2♦/♦/♣ = natural | | |
| 2NT = 5+ 5+ minors or 5+ 5+ Mm strong (forcing to 4m) | | |
| Double = penalty if their max is 16 or lower | | |
| Double = 5m + 4M if passed hand or if their max is 17 or higher | | |
| VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids) | | |
| Double TO to 4♦, values higher Cue of m = MM or strong 2 suits | | |
| Cue of M = other M + minor. Jumps to 4m weak, other jumps strong | | |
| 2NT=16-18 (2nd) 14-16 (4th) Jump cue of 4♦ = strong 4♦ overcall | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♦ | | |
| Dbl=♦, 1♦=♦, 1♦/♣/NT= 2 suits same colour/rank/odd | | |
| Weak jumps. After our Dbl/1♦, next bid = value raise | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | |
| Redouble = 9+ seeking penalty – most bids ignore double | | |
| Single raise = weak Jump raise = raise to 2.5 | | |
| 2NT = raise to 3+ level. Jumps & double jumps = suit shown + fit | | |

| LEADS AND SIGNALS | | |
|---|-----------------------------|-----------------------------|
| OPENING LEADS STYLE | | |
| | | |
| Suit | Lead | In Partner's Suit |
| Suit | K for count, 2nd (weak) 4th | 3rd & 5th TON from 4 if sup |
| NT | K unblock, 2nd (weak) 4th | 3rd & 5th |
| Subseq | | |
| Other: 3rd & 5th if leading through declarer; suit pref if leading trumps | | |
| K then switch against suit contract may be to singleton | | |
| LEADS | | |
| Lead | Vs. Suit | Vs. NT |
| Ace | AKx AKxx Ax Axx(x) | AKx AKxx AKJx |
| King | AK AKxxx(x) KQ(x) Kx | KQ109 KQJ9 AKJ10 + (x) |
| Queen | QJ(x)(x)(x) Qx | QJ(x) KQx(x) Qx AQJx(x) |
| Jack | J10(x) KJ10(x) Jx AJ10(x) | J10(x) KJ10(x) AJ10(x) Jx |
| 10 | A/K/Q109(x) 10x | A/K/Q109(x) 10x |
| 9 | 109x(x) 9x | 109x(x) 9x |
| Hi-X | xXx Xx | xXx Xx |
| Lo-X | HxX HxxX HxxXx(x) | HxX HxxX HxxXx(x) |
| SIGNALS IN ORDER OF PRIORITY | | |
| 1 | Partner's Lead | Declarer's Lead |
| 1 | High= encourage | High = even |
| Suit 2 | High = even | High = high suit |
| 3 | High = high suit | High = high suit |
| 1 | High= encourage | High T2= asks switch |
| NT 2 | High = even | High = even |
| 3 | High = high suit | High = high suit |
| Signals (including Trumps): in trumps: 1 high= high suit 2 hi-low for ruff | | |
| In suit on K lead: high=even. In NT on K lead unblock or high=even | | |
| In NT if partner leads own suit & dummy wins with J or lower: high=even | | |
| DOUBLES | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | |
| If minimum, tolerance for unbid major(s) and usually short in suit opened | | |
| If 18+ points, can be balanced or be single suited | | |
| In fourth seat, can be 9+ points | | |
| Cue bid in response by unpassed hand = forcing to suit agreement | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDBLS | | |
| Responsive doubles to 4♦; game try doubles, competitive doubles to 4♦. | | |
| After 1x-P-1y-1z/2w Dbl = 15+, can be 15-17 bal (with no stopper) | | |
| X of slam asks for unusual lead | | |
| Delayed X after opponents bid 3 suits asks partner to lead suit doubled | | |
| Over Multi 2nd seat Dbl =TO, 4m weak; in 4th seat X = 5 of suit or shortage | | |
| Dbl of Stayman/Transfer = either strong (dbl of 1NT) or the suit doubled | | |

| EBL CONVENTION CARD | | |
|---|--|--|
| CATEGORY: Green | | |
| NCBO: Wales | | |
| PLAYERS: Tony Ratcliff & Julian Pottage | | |
| EVENT (European Teams Championship 2022) | | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE | | |
| Benjamin Acol: 4-card majors, (11) 12-14 1NT, 2M weak | | |
| 2NT = 22-23, 2♦ = artificial near game or 20-21/26-27 balanced | | |
| 2◊ = artificial game force or 24-25/28-29+ balanced | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 3NT opening = solid minor 7+card suit little outside | | |
| 2♦ and 2◊ both strong and artificial | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| Not if we have bid only 1 suit, else at 4 level if only we vul | | |
| & always at 5 level | | |
| After we dbl 1NT for pen, first pass is forcing if partner is short | | |
| IMPORTANT NOTES | | |
| Overcalls can be lead directing | | |
| PSYCHICS: Rare | | |
| DOUBLES CONTINUED | | |
| If we X 1NT for pen, next X by either partner= TO, later X = pen | | |
| If they bid over our transfer, X = max & 3-card support | | |
| If they bid when we are FG, X= extras & no clear direction | | |
| If we stop with fit and they protect,X over = pen, X under =extras | | |
| If oppo open strong or show bal of power, X of art = lead direct | | |
| If oppo bidding weaker, X of art = TO of suit they have shown | | |
| If oppo make cue raise, X by opener = good hand & good suit | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|---------------------------------|--|---|--|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 4 | 4♥ | Natural – rule of 19 | 1NT=8-10; 2NT =16+ & 3+♣; 3NT=12/15 & 3+♣ | 1NT 15-17 2NT 18-19 Jump rev = short F1 | 1♣-(1◊)-X = 4◊, 1♣-(1♥)-X=4♣ |
| | | | | (3 rare) | 5+ or 3334 or 4414 2♣= 9+ F1 3♣ = 6-8 3◊/◊/♣ = splinter 4◊/♣ = Nat | After 1♣-2♣: 3♣ is nf, 2x=stopper, 2NT FG | Fit Jumps 5/4 F1, 1/2/3NT nat |
| 1◊ | | 4 | 4♥ | Natural – rule of 19 | 1NT=6-8; 2NT =16+ & 3+◊; 3NT=12/15 & 3+◊ | 2NT non-jump=15+ 1◊-2NT-3♣ =Baron | cue = value raise, jump raise = 2.5 |
| | | | | 5+ or 3343, (23)44, (14)44 | 2◊= 9+ F1 3◊= 6-8 3◊/♣/4♣ =splinter 4◊/♣= Nat | 1◊-1NT-2♣ F1 & 1◊-1NT-3♣ = 5/5 pre-empt | 1◊-(1♥)-X=4♣ and as after 1♣ |
| 1♥ | | 4 | 4◊ | Natural – rule of 19 | 2NT = game with 4◊+ or 16+ with 3◊ | 3NT over 2m=15-17&4◊ 1◊-3♣-3NT =? void | P-1◊-2NT = 3◊ & as after 1♣ |
| | | | | Can be 4441 or have 4(5)m/4♣ | 3♣= raise to 4+◊ &any void 3NT=raise with sing ♣ | 1◊-2N:3♣=enq, 3N=4♣(5,4) 4m=sing 13-14 | |
| 1♠ | | 4 | 4◊ | Natural – rule of 19 not 44(32) | 2NT = game 4+♣ or 16+ with 3♣, 3NT any void | 1♠-3NT-4♣ = asks for void & as after 1◊ | P-1♠-2NT = 3♣ & as after 1♣ |
| 1NT | | | 3♣ | (11)12-14 | 2♣ =Stay.; 2◊/◊=transfer 2♣=range? 2NT=minor(s) | 1NT-2♣-2◊: 2◊= ♦&♣ weak, 2♣ inv 5♣/4◊ | 2NT pupt 3♣:comp or inv or stop |
| | | | | Can have weak 5M | 3 bids shortage; 4♣ = Gerber | After 1NT-2NT-3♣: 3◊/♣ = sing, 55+minors | If X: XX=1 suit, 2♣/◊/◊= 2suits |
| 2♣ | ✓ | 0 | | 20-21/26-27 bal or 8/9 tricks | 2◊=relay, 2◊/♣ 5+&2TH +ve, 3♣=7+♣ incl A or K | Jump= 9 PT. 2♣-2◊-2NT then as 2NT opener | Pass by responder = relay |
| | | | | May be game if 2 suits incl ♥ | 2NT&3♣/◊/◊=6 cards trans with 2-3 top hons +ve | 2♣-2◊-2◊/♣: next bid= neg; suit jump short | Pass/NT=bal, X=◊+other, cue =A |
| 2◊ | ✓ | 0 | | 24-25/28-29+ bal or any FG | 2◊=relay, 2♣ 5+&2TH +ve, 3♣=7+♣ incl A or K | After 2◊-2◊-2♣: 3♣=neg ;2◊-2◊-2NT as 2N | Pass by responder = relay |
| | | | | | 2NT&3♣/◊/◊ 6 cards trans with 2-3 top 3 hons +ve | 2◊-2◊-3♣ : 3◊= neg/waiting with 4M; 3M=5 | Pass/NT=bal, X = TO cue =A |
| 2◊ | | 6 (5) | | Weak two | 2♣/3m = nat, inv, NF; 2NT=enq; 3◊=pre-empt | After 2◊-2NT: 3♣/◊=lower, suit poor/good; | After X: new suit rescue sign-off |
| | | | | Usually 5-9 (8-12 in 4th) | 3♣/4m=nat,FG; 4♣/5♣/5◊ EKCB | 3◊/♣=upper, suit poor/good; then suit =cue | XX= strong if x T/O, SOS if pen |
| 2♣ | | 6 (5) | | Weak two | 2NT=enq; 3◊/m nat, inv, NF ; 4◊ NAT | After 2♣-2NT: as 2◊-2NT; then suit = cue | As for 2◊ incl. jump to 4m = fit & jump in OM = fit only after X |
| | | | | Usually 5-9 (8-12 in 4th) | 4m=NAT,FG; 5♣/5◊/5◊ EKCB; 3♣=pre-empt | | |
| 2NT | | | | 22-23 balanced | 3♣=Stay for 5M; 3◊/◊=trans; 3♣=both m; | 2N-3♣: 3N=3♣&<4◊; 3◊=4M or <3♣ , then | If 3♣ X: XX=no stop, bid 5-card |
| | | | | Can have 5M or 6m | 4 any: nat, slam try; 5N=F1 Grand try | 3◊=<4◊, 3♣=4◊ &<4♣, 3N=4◊&4/5♣ weak | ... if opener P/3◊/3◊/XX, puppet |
| 3♣ | | 6/7 | | Pre-empt | 3any nat, F1; 4◊=agree ♣, 4M nat, 5◊/5M EKCB | 4NT by pre-emptor after 4◊ = good trumps | |
| 3◊ | | 6/7 | | Pre-empt | 3M nat F1; 4♣=agree ◊, 4M nat; 5♣/5M EKCB | 4NT by pre-emptor after 4♣ = good trumps | |
| 3◊ | | 6/7 | | Pre-empt | 3♣ nat F1, 4♣/◊= cue, 4♣ nat; 5♣/◊/♣ EKCB | | |
| 3♣ | | 6/7 | | Pre-empt | 4◊ nat, 4♣/◊= cue, 5♣/◊/◊ EKCB | | |
| 3NT | ✓ | | | Solid minor, little outside | 4◊ = enq for sing (then 5m=sing in other m) | | |
| 4♣ | | 7 | | Pre-empt | 4◊ = enq for sing, 4◊/♣ = Nat, 4NT = RKCB | HIGH LEVEL BIDDING | |
| | | | | Pre-empt | 4◊/♣ Nat, 4NT= RKCB, 5♣ = need ♣ control ** | 4NT: RKCB: 5♣ = 1 or 4*; 5◊ = 0 or 3 *; 5◊ = 2 or 5, not Q; 5♣ = 2 or 5, + Q | |
| | | | | Pre-empt | 4NT = RKCB, 4♣/5♣/5◊ = need control here ** | * If responder asks and opener has shown 15+ points, 5♣ = 0 or 3; 5◊ = 1 or 4 | |
| | | | | Pre-empt | 4NT= RKCB, 5♣/5◊/5◊ = need control here ** | 5NT= 1 key + useful void (uv); 6♣ = 2 keys + (uv); 6◊ = 3 keys + (uv) | |
| 4NT | ✓ | | | Specific ace ask | 5♣ = 0 5NT = 2; 5◊/◊/♣/6♣ = cue only ace | After 5♣/ 5◊ reply: relay asks for trump Q then 5 trumps denies (5NT if cheaper) | |
| 5♣ | | 8 | | Pre-empt | | 5NT from 4NT bidder is for specific kings then resp shows bid king or the other 2 | |
| | | | | Pre-empt | | If opponents bid after RKCB: Dble/ReX= 0 key, Pass = 1 key ie DOPI and RDOPI | |
| | | | | Asking for A K trumps | | Exclusion KCB jump in void above 4 trumps: Step 1=0 keys; then 1; then 2, no Q. | |
| | | | | Asking for A K trumps | | Repeat of void is for kings in the other side-suits (bid king; trump suit: no king) | |
| | | | | | ** then 5NT=2 top hon+1st, raise of ask= 1TH+1st other non-sign off = 2nd round control in asked suit | Double RKCB if we have known 8+fit in two suits, both kings count as key cards | |
| | | | | | | 5NT, no 4NT: GSF (trumps = worst) 6♣=1 of top 3, where room 6◊= A/Kxxxx | |
| | | | | | | 5NT = pick a slam (5 NT also pick a slam where final trump suit is in doubt) | |