DEFENSIVE AND COMPETITIVE BIDDING		LEA	ADS AND SIGNALS		EBL CONVENTION CARD
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING	LEADS STYLE			
Style: NAT	<b>1</b>	Lead	In P	artner's Suit	CATEGORY: Green
Responses: 1/1 & 2/2 F1	Suit	3 <sup>rd</sup> /5th	3 <sup>rd</sup> /5		NCBO: BELGIUM
Jump: NAT + Fit, CUE=F	NT	ATT ( 3 <sup>rd</sup> /5 <sup>t</sup>			PLAYERS: Isabelle Dewasme & Bernard Dehaye
•	Subseq	ATT	AT		11
R/O: 7-15HCP	Other: 2 <sup>nd</sup> w	ith xxxx	•		11
Responses: CUE F1					11
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY
2 <sup>nd</sup> 15-18HCP: STAY,TRF	Lead	Vs. Suit	Vs.	NT	11
4th: 10-15HCP: STAY, TRF	Ace	AKx(x)	AK,	AKx, AKJx	GENERAL APPROACH AND STYLE: NAT
	King	AKxxx	AK(	Q)J10(x)	5(4)cards M, 4(3)cards ♦ except 2 with 15-17HCP 1st & 2nd BAI
	Queen	(K)QJ10(x)	(K)0	QJ10(x)	1NT: 9-11 1 <sup>st</sup> & 2 <sup>nd</sup> NV
	Jack	QJ(x),J109(	(x) QJ(x	x),J109(x)	12-14 in 1 <sup>st</sup> & 2 <sup>nd</sup> V/V
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	J10(x),1098	3(x) J10(	x),1098(x)	13-15 in 4 <sup>th</sup>
NAT WK	9	(H)9,98x	• •	),98x	15-17 in 1 <sup>st</sup> & 2 <sup>nd</sup> & 3 <sup>rd</sup> V/NV, in 3 <sup>rd</sup> if NV/NV
Unusual NT: 2 suiter's	Hi-X	Even	Eve		24: STR
	Lo-X	Odd	Odd		2♦: F1 or FG MM
	SIGNALS I	N ORDER OF P	PRIORITY	2♥/♠: WK	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		artner's Lead	Declarer's Lead	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2 suiter's: Highest & another 5+5+		TD count	STD count	First Italian discard	2*: FG or 23-24 BAL
2 suiter 3. Highest & another 5+5+		nall = ENC	S/P	STD count	2♦: F1 or MM STR
Responses: 2NT ®	3 S/		5/1	S/P	2 V A: WK M 6(5)
Responses. 2111 @		ΓD count	STD count	First italian discard	2 √ /*. WK W 0(5) 4 */ ♦: SOL ♥ / ♦
VC NT ( Change Nicely Decompine DII)		nall = ENC	S/P	STD count	4♣/▼. SOL ▼/♣
VS. NT (vs. Strong/Weak; Reopening;PH)	3 S/		3/P		
VS STR: $X= NAT, 2 = MM (4/3), 2 = M 5 + cards, 2 = Mm$				S/P	
		uding Trumps):			
VS WK: $X = NAT$ , $2 = MM$ , $2 = M5 + cards$ , $2 = Mm$		High cards both si	des		
	S/P				
			DOUBLES		
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT	DOUBLES (Sty	le; Responses; Reope	ening)	
VS $2 \checkmark / A$ : $4 . / \checkmark = 2$ suiter's $4 / \checkmark$ and M, CUE = mm		ept 2 suiter's			
VS 2♦ WK $\checkmark$ / $\spadesuit$ : X = 12-15HCP or 19+ BAL,2 $\checkmark$ / $\spadesuit$ = 16-18 S/S $\checkmark$ /	Responses: 0	CUE = F1, Jump =	= 8-10, 1NT = 7-10HC	CP CP	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24	R/O: 8+ Res	ponses: CUE = F	1		SPECIAL FORCING PASS SEQUENCES
VS 1 $\clubsuit$ STR: X = STR, 1 $\spadesuit$ = 5+ cards M, 1 $\checkmark$ / $\spadesuit$ /NT = 2 suiter's	SPECIAL,	ARTIFICIAL &	COMPETITIVE DE		
2X = NAT WK, 2NT = PRE, 3X = NAT S-SOL		Virtually unlimited			
, , , , , , , , , , , , , , , , , , , ,	Lightner aga				
OVER OPPONENTS' TAKEOUT DOUBLE					IMPORTANT NOTES
XX: 10HCP+	+				
Truscott (inverted on m)					PSYCHICS

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	CARDS CARDS  THRU	DESCRIPTION RESPONSES SUBSEQUENT ACTION COMPETITIVE & HAND BIDD					
1.*		2		11-22HCP	Walsh (♥/♠ can mask ♦), 3♣:WK	1♣ 1♦ 1NT can mask 4 cards M	XX: 10HCP+, PEN oriented		
					2 <b>*</b> F1 (5 <b>*</b> + 8+HCP) in 1 <sup>st</sup> & 2 <sup>nd</sup> V/V, 3 <sup>rd</sup> NV, 4 <sup>th</sup>	2♣/♦ CB			
					If 1♣ = STR NT 2NT=both minors				
1 ♦		4(3)	3♠	11-22HCP, 2+ cards if 15-17 BAL 1 <sup>st</sup> & 2 <sup>nd</sup> NV	2 ◆ F1 (5 ◆ + 8+HCP) in 1 <sup>st</sup> & 2 <sup>nd</sup> NV & V/V, 3 <sup>rd</sup> NV, 4 <sup>th</sup> , If 1 ◆ = STR NT 2NT=both minors	2  /	XX: 10HCP+, PEN oriented		
1♥		5(4)	3♠	10-22 HCP	2M fit 5-10 3 cards, 3M fit 4 cards weak	Over 2NT: 3♣ min with S/S, 3♦ min no S/S	On 3 <sup>rd</sup> /4 <sup>th</sup> opening: 2. Drury and		
					2NT fit FG, 3NT & 4m SPL	3♥ 15-19 no S/S, 3♠ 15-18 with S/S,	Jump: Nat + fit		
1♠		5(4)	4♥			3NT 18+ not BAL F to 5M			
INT			3♠	9-17 BAL dependind position	2♣ STAY WK+, 2♠ ®, 2♦/♥ TRF 4+cards	2♠/NT ® after STAY	2NT+ TRF, XX= WK 5+X		
					4♣= 5+5+ mm, 4♦= 5+5+ MM		2X  after  X = 4 + 4 + x		
					3x= WK on WKNT, 3x= STR FG		2♠/NT after X= 5+/5+		
2.	X	0		FG or 22-24 BAL	$2 ♦ @, 2 \checkmark / ♠ NAT, 2NT until 3 \checkmark = TRF$	NAT 4+ cards (2♥ can be BAL FG)	Pass= F1, X= PEN on level 2		
					3♠ until 4♦= TRF +1, 4♥/♠= NAT	Jumps= 2 or 3 suiters	X= T/O on level 3		
2♦	X	0		STR one suiter	2♥ ® may be NEG, 2♠ NAT	NAT	Pass= F1, X= PEN on level 2		
				STR MM or FG ♥/m	2NT until 3♥= TRF		X= T/O on level 3		
2♥		6(5)		WK	2NT®, new suit F1				
2 🌲		6(5)			2NT®, new suit F1				
2NT				(19) 20-22 BAL	3♣PUP, 3♦/♥ TRF, 3♠ mm 4♣=♦,4♦=♣,4♥=MM, 4♠=NAT				
3.		7(6)		PRE Light NV	New suit F1				
3♦		7(6)		PRE Light NV	New suit F1				
3♥		7(6)		PRE Light NV	New suit F1				
34		7(6)		PRE Light NV	New suit F1				
3NT	X			Gambling	4♦:F1 ask shortness, NAT				
3111	Λ			Gamoning	4 ♥:F1 ask shormess, NA1	<u> </u>			
<b>4</b> ♣	X	0		SOL ♥	4♦: F1				
4♦	X	0		SOL A	4♥: F1				
4♥				PRE					
4 <b>♠</b> 4NT				PRE					
				mm PRE		HICH LEVEL DI	IDDING		
5 <b>♣</b> 5 <b>♦</b>				PRE	+	RKCB			
J <b>▼</b>				TRE		BW Rosenkranz after relays (1NT opening)  Exclusion BW after SPL  DOPI after overcalls			