DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS		W B F CONVENTION CARD

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)

Nat style

2 level sound

Reop. 1 level nat .2 level sound

1NT OVERCALL (2ⁿᵈ/4ᵗʰ Live; Responses; Reopening)

2°= 15 17 – resp. Trf - Stayman

4°=10-14

JUMP OVERCALLS (Style; Responses; Unusual NT)

medium up to top. values (10- 14) or two suiter (Ghestem)

Reopen: as 2°

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

1 ♣-2 ♣ nat. others jump cue: Ghestem

VS. NT (vs. Strong/Weak; Reopening;PH)

Versus str.nt=! either ♣ or 5-4 M—2 ♣=either ♦ or 5-5 M—2 ♦=1 M—2 ♥-2 ♠=two suiter with 1 m.—2 nt =two suiter m.

Versus weak nt !=13+ 2♣ Landy, others as above

Weak nt !>answers from 2nt up in trf; but 2 ♣=no 5 cards+ any

Reop. 1nt p-p-! >-2 ♣ no5 cards any other level 2 nat; from 2nt and up transfer bids

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

Nat- cue=two suiter –jump=two-suiter

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

Weak jumps

OVER OPPONENTS' TAKEOUT DOUBLE

!!=9 hcp+--new suit f1 round

See note 9

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	Highest from 3 small-2° or 4° others	same
NT	Attitude	Standard count
Subseq	Reverse count	
Other:		

LEADS

Lead	Vs. Suit	Vs. NT
Ace	A Kxx	AKxxx
King	AK KQxx	AKJ10x-KQJxx
Queen	QJxx	KQxxx-QJ10xx
Jack	J10xx-HJ10xx	J10xx-HJ10xx
10	109xx-H109xx	109xx-H109xx
9	9xx-H98xx	Like suit
Hi-X	smaller	
Lo-X	smaller	

SIGNALS IN ORDER OF PRIORITY

		Partner's Lead	Declarer's Lead	Discarding
	1	rev count	rev count	rev count
Suit	2	odd	odd	odd
	3			
	1			
NT	2	Same lavinthal		
	3			

Signals (including Trumps): rev count

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Nat style 2° seat-4°seat=!8-11 hcp or 15+--1nt=10-14-- 1 suit nat--ghestem

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

1x-1y-!-!!= top card.in y

W B F CONVENTION CARD

CATEGORY:

NCBO:

PLAYERS: Vanuzzi Marilina-Uggeri Paolo

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

5 cards major—1nt 15-17 possible 5 major

1♣ at least 2 cards ---- 1♦ 4+ cards

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2 ♣ gf.any or bal 24+---2 ♦ weak in one M or bal 22-23

2 ♥/♠ two suiter ♥/♠+minor 5+5 7-11

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES

PSYCHICS:rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		2		10 -21or bal.or nat	2 ♣fg-2 ♦weak in ♥ or ♠-2 ♥=5+ ♠ 4 ♥ 3-8 hcp-2 ♠ two suiter minor lim-2nt pre ♣-3 ♣ inv.	1 ♣-2 ♣ See note 10 —1 ♣2 ♦-2 ♥/2 ♠ pass or correct; 2 nt=rf.ask for points and distr.—1 ♣2 ♥-2nt=rf.—1 ♣2 ♠-2 nt=rf.	
1♦		4		10 21	2♣ fg 2 ♦ weak ♥ ♠ 2NT pre ♦/strong 3 ♦ inv		
						1 -♦2 ♣ see note 1 .others as 1 ♣	
1♥		5		10 21	2 ♣fg.r.-2 ♦or nat fg.or ♥supp.weak-2 ♥7-11hcp ♥supp. 2 ♠nat strong.2nt 4+ ♥ lim+ 3 ♣, ♦lim.3 pre	1 ♥ -2 ♣-2 ♦ min --1 ♥-2 ♦ see note 2 –1 ♥-2nt see note 3	
1♠		5		10 21	As above(2 ♥ either nat strong or weak ♠ supp.)	As above	
INT				15 17 any 5 cards	2 ♣nf. Stay-2 ♦-2 ♥-2 ♠-2nt trf.3 ♣ 3 ♦str.6 cards singl. M—3 ♥ 3 ♠=5-4m.singlM.4 ♣=gerber. 4 ♦bothM - 4♥/♠ nat.	See note 4	
2♣		0		Fg umbal or24 + bal	2 ♦ waiting; others until 3 ♦ 3 or more controls, 2♥=5 ♠, 2♠=5♥, 2NTa balanced, 3♣=5♦, 3 ♦=5 3♥=6♠(2topHon); 3♠=♥	See note 5	
2♦		0		Weak one suit major or 22 23 bal	2 ♥-2 ♠=pass.or correct—2 nt= Rf1 round—3 ♣ 3 ♦=nat f. 3 ♥-3 ♠= pass or correct. 4 ♣= ask suit in trf.-4 ♦=ask suit nat	See note 6	
2♥		5		7-11 with minor (5-5)	2 nt =R f 1 round other nat f 1 round	See note7	
2♠		5		7-11with minor (5-5)	As above	See note 7	
2NT				20-21 may 5 cards major	3 ♣=puppet stay. 3 ♦-3 ♥=trf—3 ♠=trf to 3 nt 3 nt = two suiter M	See note 8	
3♣		6		preemptive	New suit f.		
3♦		6		preemptive	As above		
3♥		6		preemptive	As above		
3♠		6		preemptive	As above		
3NT				gambling	4 ♣ pass or correct-		
4♣				Namyats ♥	4 ♦= R f. 4 ♥=to pass		
4♦				Namyats ♠	4 ♥=R f. 4 ♠= to pass		
4♥				nat			
4♠				nat			
4NT				Good 5 ♣ or ♦ 9/10 tricks		**HIGH LEVEL BIDDING**	
5X				nat		Turbo= nt is even nr. of aces—cue-kcb-Josephine. Exclusion Blackwood (0-1-2)	

Supplementary Sheet

Note 1) 1 ♦-2 ♣ GF

  2 ♦min>>>>>>>>>>>2 ♥=R >2 ♠=5 ♦+4

                2nt 12-14bal

                3 ♣=5 ♦+4 ♣

                3 ♦=6+ ♦

                3 ♥=4 ♦+4 ♣+ 4 ♥

                3 ♠=4 ♦+4 ♣+4 ♠

  2 ♥=three-suiter singl. ♣

  2 ♠=5 ♦+4M(15+)

  2nt=18-19 bal

  3 ♣=5 ♦+4 ♣(15+)

  3 ♦=6+ ♦ (15+)

  3 ♥-♠=three-suiter singl ♠/ ♥

1 ♦-2 ♣
2 ♦-2 ♥
2 ♠-2 nt   3 ♥=5-4-22
3 ♣=5 ♦+4 ♥>>>>>>>>3 ♦=R>>> 3 ♠=5-4-singl.hi
                         3nt=5-4-singl.low
3 ♦=6 ♦+4 ♠+1 singl.>>>3 ♥=R

3 ♥=6 ♦+4 ♥

3 ♠=6 ♦+4 ♠

3nt=5 ♦+4 ♠-2-2

Note2) 1 ♥-2 ♦= either nat f. or weak ♥ supp.---------1 ♠-2 ♥= either nat f. or weak supp in ♠

      2 ♥= up to 16 others medium/2NT strong   2 ♠=up to 16 others medium/2NT strong

Note 3) 1 ♥or ♠-2 nt=4 cards supp. from lim. to strong   Note4) int-2 ♣   1nt-2 ♣(both M opp.) != TO   1nt-2M(opp.) 2nt trf ♣

    3 ♣=slam inv.   2 ♦=noM>>>>>>>2 ♥ no f.   2 ♦=s.o. ♦   3 ♣=trf ♦

    3 ♦=game inv.   2 ♠ fR   2 ♥- ♠=stop   3 ♦/♥=trf

    3 ♥-♠=weak   2nt=5-4 m inv+   3 M(overcall): stayman

                                                        3 ♣=5-5m weak   3 other M= asks for stop

                                                        3 ♦=5-5m inv+   1nt-2 ♦(multi opp.) 2nt= trf ♣

                                                        3 ♥= strong with ♣   3 ♣=trf ♦

                                                         3 ♠= strong with ♦   3 ♦=trf ♥

                                                                    3 ♥=trf ♠

Note5) 2 ♣ - 2 ♦
2 ♥ = NAT or R → 2 ♠ R → 2SA = bal 26+
                3 ♣ = two-suiter 5♥+4x SLAM TRY → 3♦ R no fit ♥→3♥= 4♣; 3♠=4♦; 3SA =4 ♠;4 ♣/♦=5♥ 4♠ 4♣/♦
                                    3 ♥ = fit ♥ + ♣ → 3 ♠ = 4 ♦; 3SA = 4 ♠
                                    3 ♠ = fit ♥ + ♦ → 3SA = 4 ♠
                                    3SA = fit ♥ +♠
                                    Others = 4+ ♥ no 4 cards in other suit
                3 ♦ = 6 ♥→ 3 ♥ = 1 Honour → 3 ♠ asks → 3SA = 1 single H →3 ♠ R → 3NT bare H; cue Hx or Hxxx
                    3 ♠ = xx

3 ♥ = 5 ♥ + 4 ♣ no Slam try
3 ♠ = 5 ♥ + 4 ♦ no Slam try
3SA = 5 ♥ +4 ♠ no Slam try

2 ♠ = 5 cards -> 2SA aks -> 3 ♣ = see above

2SA = bal 24-25
3 ♣ = 5+ ♣ -> 3 ♦ R →3 ♥ = ♥; 3 ♠=♠; 3NT one suiter ♦
3 ♦ = 6 ♦ or 5 ♦ + 4♣ -> 3 ♥ R 3 ♠ = ♦ + ♣; 3NT one suiter ♦
3 ♥/♠= 5 ♦ + 4 ♥/♠

Note6) 2 ♦ -2 ♥ /2 ♠ =pass or correct

    2 nt=fR>>>>>>>>>>>3 ♣ =min ♥

                      3 ♦ =min ♠

                      3 ♥ = max ♠

                      3 ♠ = max ♥

                      3nt= solid suit any

                      4 ♣ =22-23 either 5m or 44m

                      4 ♦ =22 23 either 1 or 2 M

                      4 ♥ / ♠ =22 23 with 5 ♥ /5 ♠

                      4nt= 4m-3-3-3

        3 ♣ -3 ♦ =f nat

        3 ♥ -3 ♠ =pass or correct

        4 ♣ = ask suit in trf(4nt answer if strong bal)

        4 ♦ = ask suit direct(4nt if str. Bal)

Note7) 2 ♥ / ♠ - 2nt = ask R

Note8) 2nt-3 ♣ = modified Puppet>>>>>>>>>>>>>>>>>3 ♥ (no 4/5 M)>>>>3P = trf to 3 NT ; 3NT = 5 ♠ + 4 ♥

3 ♦ /♥ = trf>>>>>>>>>>>>>>>>>3 ♥ /♠ = no fit

3 ♠ =trf to 3 nt>>>>>>>>>>>>>4 ♣ =5 ♣ +4 ♦

                                     4 ♦ =5 ♦ +4 ♣

                                     4 ♥ /♠ =6+ ♣ / ♦ f

4 ♣ /♦ /♥ /♠ = ♥ /♠ /♣ /♦ solid

Note 9)   1 ♥ - DBL (opp)>>>>>>>>>>>>>   1NT = ♣ or lead ♣ + 3 cards fit

                                         2 ♣ = ♦ or lead ♦ + 3 cards fit

                                         2 ♦ = 8-11 fit ♥

                                         2 ♥ = 3-7 fit ♥

                                       2 NT= 4 cards fit inv and up

                                       3 ♣ /♦ = nat. inv.

      1 ♠ - DBL (opp)>>>>>>>>>>>>>   1NT = ♣ or lead ♣ + 3 cards fit

                                         2 ♣ = ♦ or lead ♦ + 3 cards fit

                                         2 ♦ = ♥ or lead ♥ + 3 cards fit

                                       2 ♥ = 8-11 fit ♠

                                       2 ♠ = 3-7 fit ♠

                                       2 NT= 4 cards fit inv and up

                                       3 ♣ /♦ = nat. inv.

Note 10) 1 ♣ - 2 ♣ GF >>>>>>>>>>>>>>>> 2 ♦ = 4 meanings: >>>>>>>> 2 ♥ R >>>> - 2 ♠ = ♣ + ♦ >>>> 2NT R >>> 3 ♣ (min. 5♣ + 4♦)>>> 3♦ R >>> 3 ♥ =2-2-5-4; 3 ♠ =1-3-4-5: 3NT=3-1-4-5

                     1) min/max ♣ + ♦   - 2NT = bal 12-14 >>> 3 ♣ R >>>> 3 ♦ (1 or 2 M) >>> PUPPET ; 3 ♥ = 4 ♥ +4; 3 ♠ = 4 ♠ +4♣ ; 3NT=4/5♣

                     2) 12-14 bal.   - 3 ♣ = 6 ♣ 11-14

                     3) min 4-4-4-1 singl. ♦   - 3 ♦ = 11-14 4-4-4-1 singl, ♦

                     4) min 6+ ♣

>>>>>>>>>>>>>>>>>>> 2 ♥ = 5/6 ♣ + 4 ♥ min/max >>>>> 2NT R >>>>>> 3 ♣ (min. 5♣ + 4♥)>>> 3♦ R >>>> 3 ♥ =2-4-2-5; 3 ♠ =1-4-3-5: 3NT=3-4-1-5

                                                    3 ♦ (min/max 6♣ + 4 ♥)>>>> 3 ♥ R >>>> 3 ♠ = max: 3NT = min

                                                    3 ♥ = max. 5♣ + 4♥ - 2 - 2

                                                    3 ♠ = max. 5♣ + 4♥ - singl. ♠

                                                    3NT = max. 5♣ + 4♥ - singl. ♦

>>>>>>>>>>>>>>>>>>> 2 ♠ = 5/6 ♣ + 4 ♠ min/max >>>>> 2NT R >>>>>> 3 ♣ (min. 5♣ + 4♠)>>> 3♦ R >>>> 3 ♥ = 4-2-2-5; 3 ♠ =4-1-3-5: 3NT=4-3-1-5

                                                    3 ♦ (min/max 6♣ + 4 ♠)>>>> 3 ♥ R >>>> 3 ♠ = max: 3NT = min

                                                    3 ♥ = max. 5♣ + 4♠ - 2 - 2

                                                    3 ♠ = max. 5♣ + 4♠ - singl. ♥

                                                    3NT = max. 5♣ + 4♠ - singl. ♦

>>>>>>>>>>>>>>>>>>> 2 NT= 18-19 bal >>>> 3 ♣ R >>>> 3 ♦ modified Puppet

                                                    3 ♥ = 4 ♣ + 4 ♥

                                                    3 ♠ = 4 ♣ + 4 ♠

                                                    3NT = No M

>>>>>>>>>>>>>>>>>>> 3♣ = max 6+ ♣

>>>>>>>>>>>>>>>>>>> 3♦ = max 4-4-4-1 singl. ♦

>>>>>>>>>>>>>>>>>>> 3 ♥ /♠ = 6+ ♣ + 5♥ /♠