

DEFENSIVE AND COMETITIVE BIDDING	LEADS AND SIGNALS			WBF Convention Card	
OVERCALLS(Style; Responses; 1/2level; Reopening)	OPENING LEADS STYLE				
1 Level = light,(8-15)HCP,5+(4) cards		Lead	In Partner's Suit		
2 Level = VUL - intermediate; NOT VUL - intermediate(light)	Suit	2nd/4th	same	Category:	BLUE
Responses : New suit = NF	NT	2nd/4th	same	Country:	Bulgaria
Jump raise = WK	Subseq	2nd/4th	same	Event:	All Events
Jump shift = SPL				Players:	Miriana Mitovska
Reopening: = light					Grorgi Karakolev
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS			SYSTEM SUMMARY	
Direct seat = (15-18)HCP, System on	Lead	Vs.Suit	Vs. NT	GENERAL APPROACH AND STYLE	
Balancing seat : 1NT = (10-14)HCP, Jump to 2NT = (18-20)HCP, System on	Ace	AK, Ax(+)	AKx, AKJx(+)	Precision club, 1cl = 16+ HCP or any good hand w/ min 14+ HCP, Fopening;	
Could be semi-balanced	King	AKx(+), KQx(+), AKJx(+)	same	1di = 0+ cards,(10-15)HCP no 5M; 1M = 5+ cards,(10-15)HCP; 1M - 1NT= F1	
Sandwich NT = NAT	Queen	QJx(+), KQTx(+)	same + AQJx(+),AQTxx	2NT = (20-21)HCP,could be semi-balanced (5M,6m,SGL H); PUP	
1NT(OPPT) - Pass - Pass - DBL = 11 + HCP	Jack	J10x(+), AJTx(+), KJTx(+),Jx	J10x,Jx	2cl = 5+cards w/ 4M or 6+cards, (10-15)HCP	
JUMP OVERCALLS(Style; Responses; Unusual NT)	T	T9x(+), Tx, HT9x(+)	same + AQT9(+)	Generally aggressive style; random PRE; Very light Openings,O/C,T/O DBL	
VUL = WK ; NV = very WK	9	H98x(+), H9x	same	1NT Openings:	1NT = (14-16)HCP,could be semi-balanced (5M,SGL H)
2NT = (5-5)+ ms	Hi-x	xSH, xSx	same	2NT Openings:	2NT = (20-21)HCP,could be semi-balanced (5M,SGL H)
Balancing seat = WK	Lo-x	xS, HxxS(+), xxxS	same	2 OVER 1 Response	FG; COMP 2/1=NF if not TRF or CUE
Leaping Michaels	SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
DIRECT and JUMP CUE BIDS ( Style; Responses; Reopening)		Partner's Lead	Declarer's Lead	Discarding	
1m - 2m = both Ms (if 3+m) or NAT (if m < 3cards)	Suit:1st	HI = ODD	HI = ODD	HI = ODD	1cl = STRONG
1M - 2M = Michaels	2nd	HI = HI Suit	HI = HI Suit	HI = HI Suit	1di = 0+ cards,(10-15)HCP no 5M
1m - 3m = 7+ SOL suit, asking for stopper(if 3+m) or PREEMPT(if m < 3cards)	3rd				2cl = 5+cards w/ 4M or 6+cards, (10-15)HCP
1M - 3M = 7+ SOL suit, asking for stopper	NT: 1st	HI = ODD	REV Smith	REV Smith	2di = 1 & 2 seat = 6+(5)M,(4-9)HCP or FG w/ NT,24+ HCP
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd	HI = HI Suit	HI = ODD	HI = ODD	= 3 & 4 seat = 5+ cards,(5 - 13) HCP
Direct Seat :2cl = both Ms,(4-4)+	3rd		HI = HI Suit	HI = HI Suit	2M = 1 & 2 seat = 5+ M w/ 5(4)+m,(4-10) HCP
2di = 1M; 2M = 5+M & 4+m; DBL = PEN					= 3 & 4 seat = 5+ cards,(5 - 13) HCP
Balancing seat :2cl = both Ms,(4-4)+					3NT = Gambling = 7cards SOL m, w/o outside stopper(A or K)
2di,He,Sp = NAT, DBL = 11+ HCP					
VS.PREEMPTS( Doubles; Cue-bids; Jumps; NT bids)	DOUBLES			SPECIAL FORCING PASS SEQUENCES	
T/O DBL thru 4sp	TAKEOUT DOUBLES(Style;Responses;Reopening)				
LEB 2NT RESP	Thru 4 sp				
4M - 4NT = (5-5)+	Light style				
3m - 4m = (5-5)+ Sp & other suit; 3m - 4om = (5-5)+ He & other minor					
2M - 4m = 5m & 5OM; 2M - 3M = Michaels					
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
vs.1cl(str) >DBL= both Ms, 1NT=ms	SUPP DBL thru 2he				
>2cl=NAT	RESP DBL thru 4di				
1cl - Pass - 1di - DBL = (44)+Ms; 1NT=2suits(55)+,exclusion 55 Ms	COMP DBL				
vs.2cl,di(str) - DBL= both Ms	MAX O/C DBL				
OVER OPPONET'S TAKE OUT DOUBLE	SOS RDBL				
New suit = NF; 1di - DBL = 1M = 4+cards F1	Lightner			Psychics:	Rare
1M - DBL > TRF, 2NT=4+cards SUPP INV+, 3M=WK, Jump shift = SPL	PEN DBL = O/C in FG; after RDBL; after opening 2di,he,sp,PRE,WJO				
> RDBL= implies no fit 10+ HCP and following DBL = PEN					

Miriana Mitovska - Georgi Karakolev (Bulgaria)							
Opening	Artificial	Min.cards	Neg DBL	Description	Responses	Subsequent Auction	Passed Hand Bidding
1cl	YES	0		STR, 16+ HCP	1di = (0-7)HCP; 1M,2m = 5+cards,8+ HCP, FG 1NT = BAL, FG; 2M = 6cards,(0-4)HCP 2NT = (55)+Ms,(5-7)HCP 3x = 4441, singleton, 8+ HCP, FG	1cl - 1di - 2M=5+cards,F1; Following: 3M=STR w/ SUPP; 3cl=NEG or (5-7)HCP w/ cl » after bid 3NT; 2NT=(5-7)HCP BAL; New suit = 5+cards,(5-7)HCP; 4M=3+ SUPP,WK 1cl - 1NT - 2NT=5+cl; 1cl - 1di - 2NT=(22-23)HCP,5M or 6m are possible,PUP STAY 1cl - O/C - DBL(RDBL)=(5-7)HCP any shape or 8+ HCP w/o other bid; Suit or NT = FG	
1di	YES	0	4he	(10-15)HCP, no 5M (11-13)HCP, BAL	1M = 4+cards,F1; 1NT = (7-11)HCP, could be UNBAL 2he = 5+sp&4+he,(3-9)HCP; 2sp=BAL INV or ms WK 2NT= 1m, WK; 3m = 6+m,INV 2m = 4+cards,FG; 3M = 6+cards,WK	1di-1M-1NT-2cl=Chekback; 1di-1he-2sp=any SPL,2NT=(R); 1di-1M-2NT=6+di good hand w/o 3cards in M; 1di-1M-3cl=(55)+m, (14-15)HCP; 1di-1M-3di=6+di good hand w/ 3cards in M 1di - 1sp - 2he = any SPL, 2NT=(R); SUPP DBL	1di - 1M - 1NT - 2cl = NAT
1he		5	4di	5+he, (10-15)HCP Could be 4cards in 3rd seat	1sp = 4+cards; 1NT = F1,(6-12)HCP; 2m = 4+cards,FG 2he = (7-10)HCP w/ 3+ SUPP; 3he = 4+ SUPP,WK 2NT = 9+ HCP w/ 4+ SUPP,INV+ ; 4NT = RKCB 2sp,3m = SPL,INV+ ; 4he = not promising any points	1he - 1NT - 2cl = 1+ cards; 1he - 1NT - 2di = 4+ cards; 1he - 2m - 2he = 6+ cards 1he - DBL - RDBL = 9+ HCP implied no fit; After RDBL every DBL are PEN 1he - DBL > 1NT,2cl = TRF to cl,di; > 2di = 3cards SUPP w/ 8+ HCP; > 1sp = 5+ cards,NF; >2sp = 5+sp,INV; > 2NT=4+ SUPP,INV+	1he - 1NT = NF 1he - 2cl = Drury
1sp		5	4he	5+sp, (10-15)HCP Could be 4cards in 3rd seat	same as above	1sp - 1NT - 2cl = 2+ cards 1sp - DBL - 2he =3cards SUPP w/ 8+ HCP same as above	1sp -1NT = NF 1sp - 2cl = Drury
1NT			4he	(14-16)HCP, BAL 5M or 6m are possible Could be semi - BAL Could be singleton H	2cl = STAY; 4 TRF 3cl = (54)+ms,PC; 3di =(55)+ms,FG 3M = 3cards,(54)ms,FG; 4m = TRF to 4M; 4M = NAT 4NT = INV,BAL	1NT- O/C - DBL = T/O,points; 1NT - 3Level O/C - DBL = T/O,points TRF Lebensohl 1NT - DBL(PEN;OPPT) - RDBL = 1m; 2di,he = TRF; 2cl = 2suits After TRF to m - New suit = short suit	
2cl		5	4he	5+cl w/ 4M or 6+cl,(10-15)HCP	2di = (R) ; 2M = 5+cards,NF 2NT = PUP to 3cl = WK w/ fit or any SPL, FG 3cl = 3+ SUPP,INV; 3M = 6+cards,INV; 3di = (55)+ Ms,INV 2M = P/C	2cl - 2NT - 3cl - New suit = SPL,FG 2cl - 2di - 2M - 2NT = TRF to 3cl = WK w/ fit or ST 2cl - 2di - 2M - 3cl = INV	
2di	YES	0		6+(5)M, (4-9)HCP or FG w/ BAL hand, 24+HCP 5+cards(5-14)HCP > 3 or 4seat	2NT = (R) ; 3m = NAT,NF 3he = P/C; 4cl = bid your suit TRF; 4di = bid your suit NAT	2di - 2NT - 3cl = Any MAX; 3di = min w/ he; 3he = min w/ sp 2di - 2NT - 3cl - 3di = (R) = 3he is sp, 3sp is he 2di - DBL - RDBL = flight w/ own suit; Pass = 5+ di; All rest = system on	
2M	YES	5		5+M w/ 4+m,(4-9)HCP 5+cards(5-14)HCP > 3 or 4seat	2NT = (R) = INV+; 3cl = P/C 3M = WK; 3di = INV in M	2M - 2NT > 3m = NAT,WK; >3he = cl,STR; >3sp = di,STR 2M - 2NT - 3m - 3M = ST; 2M - DBL > System on; 2M - O/C - DBL = PEN; 2M - DBL - RDBL = points(Following DBL is PEN	
2NT				(20-21)HCP,BAL 5M or 6m are possible Could be semi - BAL Could be singleton H	3cl = PUP STAY; 3di,he = TRF 3sp = (R) for ms 4m = 6+cards Om,FG; 4NT = INV,BAL	2NT - 3cl > 3di = 1 or 2 4th Ms; 3he = No 4 or 5 Ms; 3sp = 5cards; 3NT = 5 he 2NT - 3sp > 3NT = w/o 4ms; 4cl = 4+cl w/ doubleton di; 4di = 4+di w/ doubleton cl; > 4he = 4+cl w/ 3rd di; 4sp = 4+di w/ 3rd cl; 4NT = (44)ms	
3 in suit		6		WK, PRE Not VUL(1st or 3rd seat) = could be very light	New suit = NAT, FG DBL = PEN		
3NT	YES			Gambling = 7 cards SOL m, w/o outside stopper (A or K)	4cl = P/C; 4di = asking for a singleton; 4M = 6cards 5cl,6cl = P/C; 3NT - 4di - 5m = shortness in other m	<b>HIGH LEVEL BIDDING</b> Blackwood; CUE - BIDS; Pass forcing; Jump bid in other suit to 5 Level = RKCB w/ void, 1step= 0 A,2step =1 A, 3 = 2 A RKCB = 4130; After RESP > BID MIN Level = asking for Q trump; > 5NT = asking for specials K; > 6x = asking for 3rd control(Q or xx)	
4in suit		6		WK, PRE	DBL = PEN	RKCB > RESP 5NT = Even Keycards + Void RKCB > RESP 6in suit = Odd Keycards + Void Lightner = inquires a non-standard lead	

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS		WBF CONVENTION CARD	
OVERCALLS		OPENING LEADS STYLE			
1st level: 6-15			LEAD		
1D: 1M=F1, 1N=NF, 2C=fit, 2M=6 Inv, 2N=R, 3C=55MM Inv+		SUIT	3th/Low-Count style, STD from H		CategoryBlue
1M: 1S=F1, 1N=F1, NS=F1, 2Cue/N/3Cue=3/4/mixed, JS=Inv		NT	4th-Attitude style, STD from H		NCBOBULGARIA
2nd level: 9-16					EVENTAll Events
(1M)-2m: 2M=F1, 2N=R, JS=6 Inv		Smith - REV if bidding is unclear			PLAYERSNanev-Nikolova
(C/D)-2m: Bid=F1, 2N=R, Cue=Ask 4M		Trump lead - S/P or Count or nothing			
		LEADS		GENERAL APPROACH AND STYLE	
1NT OVERCALL			SUIT	NT	PRECISION CLUB
Live: 15-17, Sys on		ACE	Ax+, AK blank	for ATT	1C=16+/any good hand with tricks
Balance: 11-14, Sys on		KING	AK+, KQ+, Kx	UnBL or Count	1D=0+ cards up to 15
		QUEEN	QJ+	for ATT	1M=5+ cards up to 15
JUMP OVERCALLS		JACK	J10+, HJ10	J10+, HJ10	2C=5C4M/6+ up to 15
1m: 2D=MM's, 2N=om+H, 2M=PRE, 3om/M=PRE		10	109+, H109	109+, H109	1N=14-16
1M: 2N=OM+D, JS=PRE		9	9x	9x, 98x+	2N=19-20
DIRECT and JUMP CUE		SIGNALS IN ORDER OF PRIORITY		SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
1C: 2C=Nat, 3C=PRE			SUIT	NT	2D=6+M 3-10
1D: 2D=MM, 3D=6D 13-16		1	Low=Even	Low=Even	2H=MM's 3-10, 54MM or more
1M: 2M=OM+C, 3Cue=mm 14+		2	S/P	S/P	2S=55 Sp+m 3-10
Reop 2Cue=FG any hand		3	Low=Enc	Low=Enc	3N=Gambling
VS.NT					4N=mm's
DBL=PEN, 2C=MM, 2D="1M", 2M=54Mm, 2/3N=mm, 3/4x=PRE					
VS. PREEMPTS					Random PRE 1st pos
3m: 4Cue=MM					Light openings 1st pos - 9+hcp
3H: 4H=S+m, 4N=mm or D+S or 6S STR		DOUBLES		SPECIAL FORCING PASS SEQUENCES	
3S: 4S=H+C, 4N=mm or D+H or 6H STR		TAKE OUT DOUBLES		Hi level in FG: Pass=Forcing, DBL=STOP	
		Most low level DBLs are T/O or COMP		Low level in FG: Pass=No Short, DBL=Short	
VS. ARTIFICIAL STRONG OPENING		SPECIAL ARTIFICIAL DOUBLES/REDOUBLES		IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
1C: DBL=MM, 1/2N=mm		Lead directing DBL		LEB in COMP bidding	
2C/D: DBL=Suit, Cue=MM, 2N=mm		Support DBL/RDBL			
OVER OPPONENTS DOUBLE		RDBL usual is PEN or Short or A		PSICHICS	
1C: P=WK or no bid, RD=5-7, Bid=FG, JS=6 cards 5-7				Non convention leads and signals	
1D: RD=10+, 2C/D=NAT, NF, 2S=mm Inv, Next=Sys on				light openings in 3rd pos 7+ hcp	
1M: RD=10+, 1S=4+F1, 1N+=TRF, 2M=WK, Next=Sys on					
2C: RD=10+, 2D=NAT NF, Next=Sys on					

OPENING	ART	min	NEG	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND
1C	Y	0	4H	16+	1D=0-7, 1M=5+M 8+, 1N=11-15 BAL 2m=5+m 8+, 2H=8-10 BAL, 2S=4441 11+ 2N=16+BAL, 3x=4441 8-10, 3N=AKQxxxx	<u>1C-1D</u> 1H=ART, 1S/2m=NAT NF, 1N=17-18, 2H=5H4S NF, 2S=ART FG with S, 2N=21-22, 3C=mm NF 3D=MM FG, 3H=MM Inv, 3S=mm FG	Sys
1D	Y	0	4H	Precision style 10(9)-15	2m=FG, 2H=5S4H WK 2S=Inv "3N"/1m PRE 2N=mm PRE 3m=Inv 3M=PRE, 4m=PRE	<u>1D-1M-1N</u> 2C=ART Any Inv / SOFF m (PUP 2D) 2D=ART FG	<u>1D-1M-1N</u> 2C=5C+ 2D=5D+
1H	No	5	4H	10(9)-15	1N=F1, 2C=2+FG, 2D=5+ FG 2H=8-10, 2S=6S WK, 2N=Any SPL FG 3C=4fit Inv, 3D=mixed, 3H=PRE 3S=7S WK, 3N=SOFF 4m=6m5S, 4H=TP	<u>1H-1S-1N</u> 2C=Any Inv / SOFF m (PUP 2D) 2D=FG	2C=3Fit 9-10
1S	No	5	4H	10(9)-15	2D=5H SOFF+ 2H=5D FG 3H=6H Inv  Others=Same 1H	<u>1S-2D</u> 2N=3+H, 3H=4H min, 3N=4H max	2C=3Fit 9-10
1N	No	2	4H	14-16	2C=STAY 2D/H=TRF H/S, 2S/N=TRF C/D 3C=(54)MM Inv, 3D=Ask 5M 3H=55MM Inv, 3S=(54)mm FG 4C/D=TRF H/S, 4M/5m=SOFF 4N=QUANT	<u>1N-2C-2D</u> 2M=MM SOFF, 3M=4M5+OM 4C=MM ST, 4D=MM WK/SF 4M=6M+4OM SOFF <u>1N-2C-2M</u> 3OM=ST M, 3N=SOFF, 4x=SPL, 4S(over H)=Ex	Sys
2C	No	5	4H	6+C/54CM 10(9)-15	2D=R, 2M=5M NF, 2N=ART ask not FG 3C=WK, 3D=55MM Inv+, 3M=Inv 4D=Any SPL with Void, 4M=SOFF	<u>2C-2D</u> 2M=4M, 2N=6C max 3C=6C min, 3D/H/S=6C+4D/H/S FG 3N=7C good, max, FG	
2D	Y	0	2H	1/2seat - 6M 3-9 3/4seat - NAT	2/3/4H=p/c 2S=6S NF, 2NT=R 3m=6m F1, 3S=6S FG 4C=TRF suit, 4D=TRF 6+H, 4S=SOFF	<u>2D-2N</u> 3C=5M 3D/H=6H/S min 3S/N=6H/S FG	Bid=Nat+Fit
2H	Y	4	2S	1/2seat-54MM++, 3-9 3/4seat -NAT	2N=R 3m=NF 4m=Nat FG	<u>2H-2N</u> 3C=55 any 2D/H=5H4S/45 min, 2S/N=54/45 max	Bid=Nat+Fit
2S	No	5	2N	1/2seat-55 S+m, 3-9 3/4seat - NAT	2N=R, 3/4C=p/c, 3D=5+H, 3H=Inv S 4N=ask m, 5m=SOFF	<u>2M-2N</u> 3C/D=min, 3H/S=5C/D max	Bid=Nat+Fit
2N	No	2	4H	19-20	3C=PUP STAY 3D/H=TRF H/S 3S=54mm++, FG 4C/D=TRF H/S ST 4H/S=TRF C/D ST	<u>2N-3C</u> 3D=at least one 4M 3H=No M 3S=5S 3N=5H	
3x	No	6	3x	PRE	3C-4D=MM, Others 3x-NewSuit=F1 3x-4N=mini RKCB	<b>HIGH LEVEL BIDDING</b> CUE style: 1st&2nd round CTRL LIGHTNER: inquires a non-standard lead RKCB/ExRKCB/min RKCB Jump 5N=Pick up slam	
3NT	Y	7	4S	Gambling	4C=p/c, 5C=p/c		
4C/D	Y	7	4D/H	PRE	4N=mini KCB		
4M	No	7	4M		4S/5m=SOFF, 4N=mini KCB, 5M=ST		

System notes:

“2di=multi” defence

(2di = multi)

dbl- 13-15 bal or strong  
2he – 5+ 10-15 ( 2<sup>nd</sup> lvl overcall)  
2sp- 5+ 10-15 ( 2<sup>nd</sup> lvl overcall)  
2nt- 16-18 ( normal stayman)  
3cl/di- nat usually 6- 11-16 (3<sup>rd</sup> lvl overcall)  
3he/sp-14-16 6+ (more than simple overcall less than dbl+suit)  
3nt- to play, no interest in majors

(2di)-dbl-(pass=free)

pass- free  
2M/3m- nat 5+ cards 5-10 points( free bid)  
2nt- nat

(2di)-dbl-(pass=diamonds)

pass-penalty ( at least some diamonds)  
2M/3m- forced bid could be wk  
2nt- nat

(2di)-dbl-(2M=p/c)

dbl-T/o (dbl+suit=GF)  
2sp,3m-free bid(5 cards 7-11) NF  
2nt- nat  
3cue-nat NF (5+ 7-11)  
3sp over 2he- 5+ invite  
3nt- to play  
pass than dbl on 2sp- t/o over spades (promise 4 hearts)

(2di)-pass-(2he)

dbl- t/o hearts or strong (lebensohl)  
2sp- nat  
2nt- 16-18(standart stayman)  
3m- nat  
3he- nat ( 3<sup>rd</sup> lvl overcall)  
3sp- nat 6+ 14-16  
pass than dbl on 2sp- t/o over spades (lebensohl)

(2di)-pass-(2he)-pass-(pass)

dbl- T/o (leb)  
2sp- balancing overcall 7-11  
2nt-14-17 short spade, heart stopper  
3m- balancing 7-11 6 cards

(2di)-pass-(2he)-dbl

(2sp)-dbl=penalty based on your T/o dbl

(2di)-pass-(2he)-pass-(2sp)

pass-(pass)

dbl- T/o spades (1eb)

2nt- minors balancing

3m- 7-11 6 cards

3he- 7-11 6 cards

(2di)-pass-(3M)-

dbl- T/o

3sp-nat

3nt- nat

pass + dbl= T/O!

4M-nat

(2di)-2he-(pass)

2sp- cue fit good raise + (now 3he is min, others are positive)

2nt- nat

3m- nat GF

3he- wk invite

3sp- splinter

3nt- nat

4m- splinter

(2di)-2sp-(pass)

2nt-nat

3m- nat GF

3he- cue fit limit +

3sp-wk invite

3nt-nat

4m/he-splinter

(2di)-3cl-(pass)

3di-GF nat or try for 3nt with problem in one of the majors

3M- nat GF

3nt- nat

(2di)-3di-(pass)

3M- nat GF, can be 4 cards without stopper in other major

3nt- nat

<b>DEFENSIVE AND COMPETITIVE BIDDING</b>
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
1lvl = 8-15, 2nd lvl =10-15
2x= NF!
Reopening can be weaker
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
15-18 , system on
Reopening – 13-16 over 1M, 11-14 over 1m system on
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
preemptive
Jump to 2NT= lowest suits
Reopen: 13-16
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Direct cue = other M + minor , or majors over 1m
If opening do not promise 3 cards 2cue= nat
<b>VS. NT (vs. Strong/Weak; Reopening:PH)</b>
Dbl= points , 2cl= majors, 2di= 1 major, 2M= 5+ with a minor
Dbl against weak = 13+
PH – dbl = 8-10 3+3+ MM
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Dbl= take out, cue = 2 suiter, jump = constructive, NT= natural
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
Vs 1cl-dbl= majors 4+4+, 1NT= minors
Vs 2cl-dbl= clubs
(1cl)-pass(1di)-dbl=majors, 2cl)-pass(2di)-dbl=diamonds
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
1M-dbl – 1NT = good raise, 2nt= GF with fit, 3cl= mixed, 3di = invite with fit
1m-dbl-2nt= limit raise
1cl-(dbl)- 1x= trf

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4th	same	
NT	4th	same	
Subseq	same		
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK(x)	AK(xx)	
King	AKx	Strong	
Queen	Qjx, Qx	KQ(xx), QJx	
Jack	HJ10, Jx, J10x	HJ10, J10x, Jx	
10	H109, 109x, 10x	H109, 109x, 10x	
9	9x, H98(x)	9x, 98xx, H98(x)	
Hi-X	Xx	Xx	
Lo-X	Hxx+	Hxx+	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	low=even	low=even	Odd enc even SP
Suit 2	low=enc	SP	low=even
3	SP		
1	Low=even	Smith echo low enc	Odd enc even SP
NT 2	Low=enc	low=even	low=even
3		SP	
Signals (including Trumps): Reverse count and attitude, standard suit preference, reverse smith echo against nt.O/e first discard			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Can be wk with shape, reopening can be weaker with shape			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support dbl and rdbl, lightner			

<b>W B F CONVENTION CARD</b>
CATEGORY: green NCBO: Bulgaria PLAYERS: Diana Damianova – Viktor Aronov
<b>SYSTEM SUMMARY</b>
GENERAL APPROACH AND STYLE
2/1 GF
1cl=3+ - transfer responses
1nt=15-17
2cl=18-19 NT
2di=GF
2nt=20-22
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
2M-aggressive wk2
3nt- gambling
4nt-minors
<b>SPECIAL FORCING PASS SEQUENCES</b>
2/1, after rdbl showing strength
<b>IMPORTANT NOTES</b>
PSYCHICS:Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DIANA DAMIANOVA – VIKTOR ARONOV (BULGARIA)			
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	7he	10-21 natural	1di/he= 4+ he/sp, 1sp= NT or diamonds, 1nt= inv 4M possible, 2di=limit raise for clubs 2he= 5+sp4+he – up to 10 HCP	2sp= 5+ sp 4+ he invite 3cl= preemptive, 3M= preemptive, 4cl/di= trf	cue=limit or better
1♦		3		3 with 4432 10-21	3cl= limit raise, 2he= 5+sp4+he – up to 10 HCP	2sp= 5+ sp 4+ he invite, 3M= preemptive	
1♥		5	7he	10-21 natural	2sp= natural invite, 2NT= 12-15 with fit 3cl= 6-9 with 4 fit, 3di = 10-12 with fit 3+	3NT= 13-15 balanced with fit 3sp/4x= splinter 10-14	2cl=drury
1♠		5			3he=any splinter, other same		2cl=drury
INT			7he	(14)15-17 5M/6m sgl honor	Stayman, 4 transfers, 3cl=puppet, 3di= 55minors FG 4cl- majors 4di/he=trf	3M= short 54 minors FG	Transfers after 2x overcall
2♣	*	2	7he	18-19 bal , sgl honor/5M/6m	2di= 4+he, 2he= (4)5+sp, 2sp=puppet to 2nt 3cl=majors, 3di=4sp, 3he/sp =5sp/he bal	3nt/4cl= ST cl/di, 4di/he=trf	Transfers after 2x overcall
2♦	*		7he	GF	2he=relay, 2sp=any 6 card suit, 2nt+ = 2suiters		
2♥		(5)6	No	WK2 3-8 aggressive	2nt=R, new suit= NF		
2♠		(5)6	No	WK2 3-8 aggressive	2nt=R, new suit=NF		
2NT			7he	20-22 bal, sgl honor/5M/6m	3cl= puppet stayman/3di/he= transfer, 3sp= minors 4cl= majors, 4di/he = Slam try he/sp	3cl-3di= No 5M 3cl-3di-3nt= 44MM	
3♣		6	No	Preempt	4di= Slam try	4NT= RKCB	
3♦		6	No	same	4cl= Slam try		
3♥		6	No	same	4cl= Slam try		
3♠		6	No	same	4cl= Slam try		
3NT	*		No	Gambling	4cl= PC, 4di= ask sgl		
				Not too much outside, nat in 3/4	4NT= ask for 8th card , 5cl= PC		
4♣		(6)7	No	preempt			
4♦		(6)7	No	preempt			
4♥		(6)7	No	Can be stronger in ¾ position	4sp= natural, 4NT= RCKB		
4♠		(6)7	No				
4NT	*		No	Minors 6+5+			
5♣				Natural		HIGH LEVEL BIDDING	
5♦						DOPI/ROPI. RKCB 1403, 5NT= pick a slam, 5NT= all aces grand slam try after RKCB	



System notes:

“2di=multi” defence

(2di = multi)

dbl- 13-15 bal or strong  
2he – 5+ 10-15 ( 2<sup>nd</sup> lvl overcall)  
2sp- 5+ 10-15 ( 2<sup>nd</sup> lvl overcall)  
2nt- 16-18 ( normal stayman)  
3cl/di- nat usually 6- 11-16 (3<sup>rd</sup> lvl overcall)  
3he/sp-14-16 6+ (more than simple overcall less than dbl+suit)  
3nt- to play, no interest in majors

(2di)-dbl-(pass=free)

pass- free  
2M/3m- nat 5+ cards 5-10 points( free bid)  
2nt- nat

(2di)-dbl-(pass=diamonds)

pass-penalty ( at least some diamonds)  
2M/3m- forced bid could be wk  
2nt- nat

(2di)-dbl-(2M=p/c)

dbl-T/o (dbl+suit=GF)  
2sp,3m-free bid(5 cards 7-11) NF  
2nt- nat  
3cue-nat NF (5+ 7-11)  
3sp over 2he- 5+ invite  
3nt- to play  
pass than dbl on 2sp- t/o over spades (promise 4 hearts)

(2di)-pass-(2he)

dbl- t/o hearts or strong (lebensohl)  
2sp- nat  
2nt- 16-18(standart stayman)  
3m- nat  
3he- nat ( 3<sup>rd</sup> lvl overcall)  
3sp- nat 6+ 14-16  
pass than dbl on 2sp- t/o over spades (lebensohl)

(2di)-pass-(2he)-pass-(pass)

dbl- T/o (leb)  
2sp- balancing overcall 7-11  
2nt-14-17 short spade, heart stopper  
3m- balancing 7-11 6 cards

(2di)-pass-(2he)-dbl

(2sp)-dbl=penalty based on your T/o dbl

(2di)-pass-(2he)-pass-(2sp)

pass-(pass)

dbl- T/o spades (1eb)

2nt- minors balancing

3m- 7-11 6 cards

3he- 7-11 6 cards

(2di)-pass-(3M)-

dbl- T/o

3sp-nat

3nt- nat

pass + dbl= T/O!

4M-nat

(2di)-2he-(pass)

2sp- cue fit good raise + (now 3he is min, others are positive)

2nt- nat

3m- nat GF

3he- wk invite

3sp- splinter

3nt- nat

4m- splinter

(2di)-2sp-(pass)

2nt-nat

3m- nat GF

3he- cue fit limit +

3sp-wk invite

3nt-nat

4m/he-splinter

(2di)-3cl-(pass)

3di-GF nat or try for 3nt with problem in one of the majors

3M- nat GF

3nt- nat

(2di)-3di-(pass)

3M- nat GF, can be 4 cards without stopper in other major

3nt- nat