

Existential Tablut

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Introduction

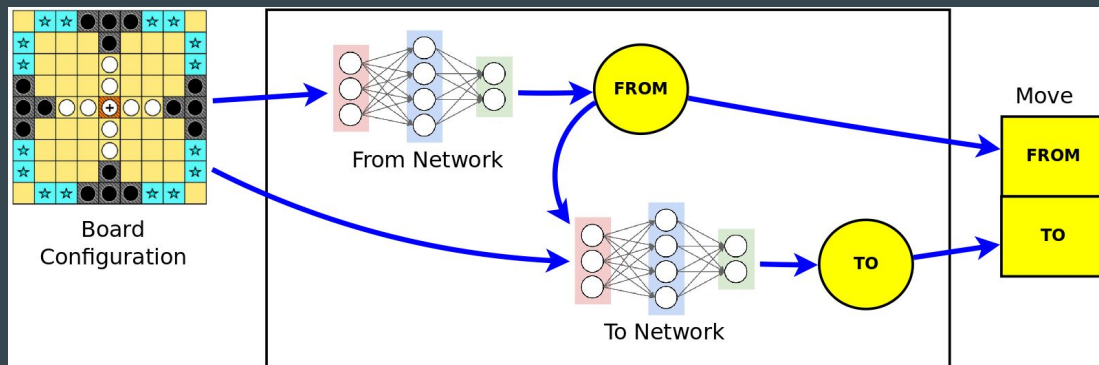
Introduction

- **Neuroevolution** algorithm
- Initial idea:
 - NNs trained to make **legal moves**
 - **Zero generation** based on those NNs
 - **Championship** to assign **fitness**
 - **Genetic algorithm** applied on networks' **weights**

Initial Neural Networks

Initial Neural Networks

- Represent the initial population of players
- Trained using 4M moves
- Every player composed by two neural networks



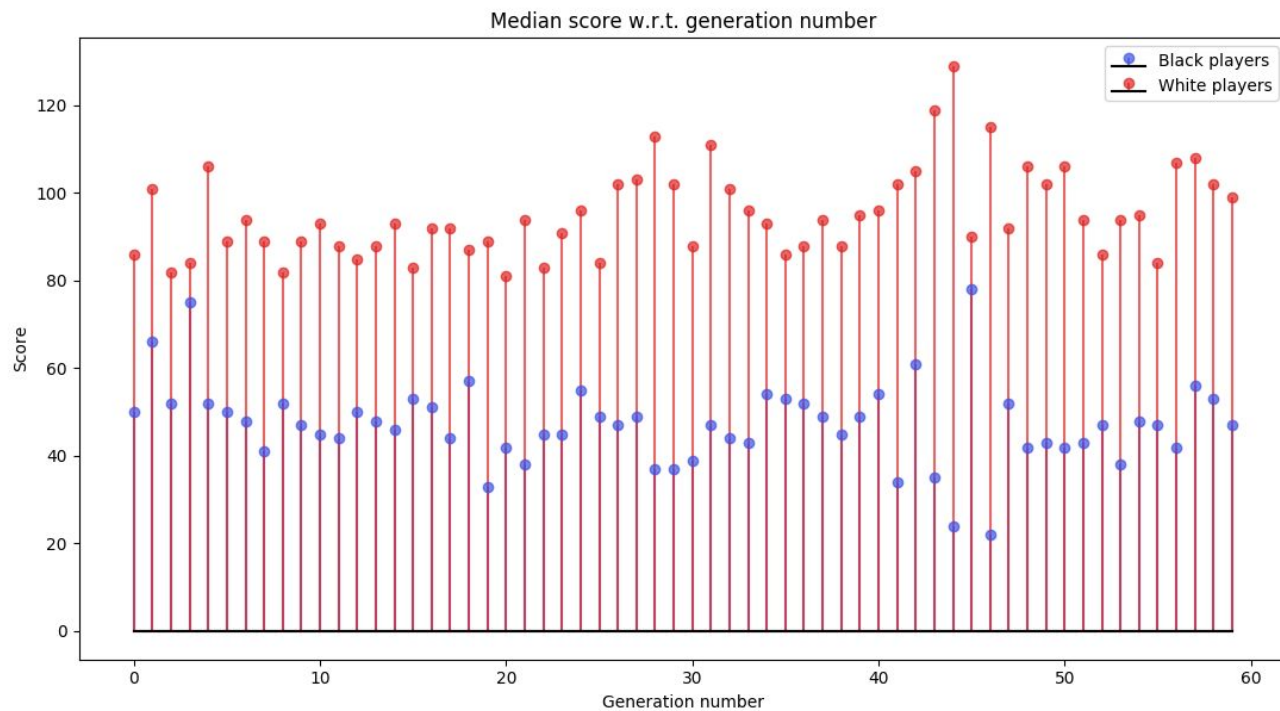
- **Purpose:** train players that don't break game rules
- **Result:** 99.5% legality for both players

Neuroevolution

Neuroevolution

- **Initial NNs + Mutation** → **Zero generation**
- After championship, NNs gain points for victories and draws which are **normalized** into a $[0, 1]$ range → **fitness**
- **Best individuals** are **cloned** into next generation
- **Selection proportional** to **fitness**
- **Crossover** between selected individuals
- **Mutation** on crossover results
- Mutated individuals inserted into next generation
- **Problems:**
 - genetic operators **compromised legality** of moves → necessity of a **checker**
 - NNs learned to **play less bad** than their opponents → necessity of a **baseline**

Networks vs Networks



Baseline, Checker, final result

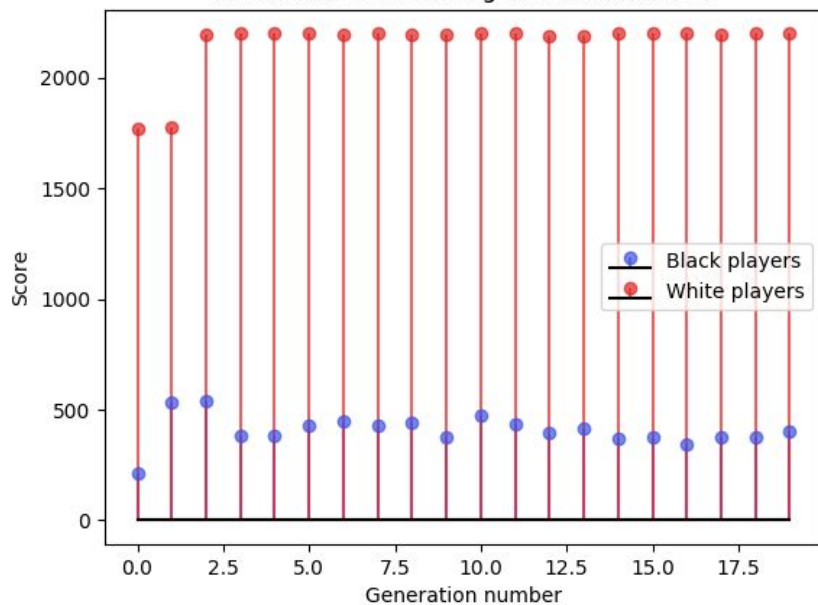
Baseline, Checker, final result

- **Checker**
 - **discard illegal moves** suggested by the NNs → **learning of best legal moves only** ✓
 - **significant complexity reduction** ✓
- **Baseline:**
 - **Min-Max** algorithm with max depth = 1: good heuristic and fast enough ✓
 - **Stronger** and more **stable opponent** → more effective learning ✓
 - **Overfitting** (i.e. greedy openings of black baseline) ✗
 - **Asymmetry** (black tougher task) → **different training time** ✗

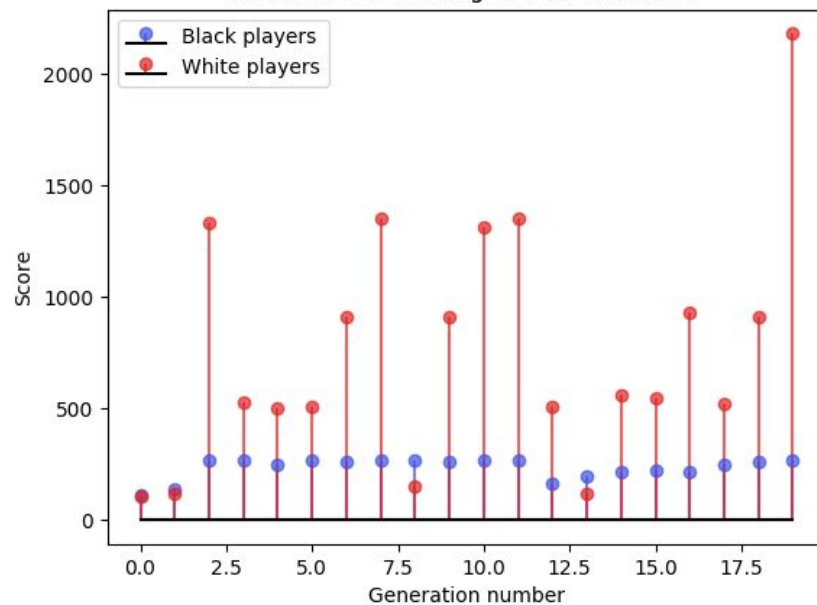
In the end: **final championship** between NNs capable of **beating the baseline**
Election of the best ones

Networks vs Baseline

Maximum score w.r.t. generation number

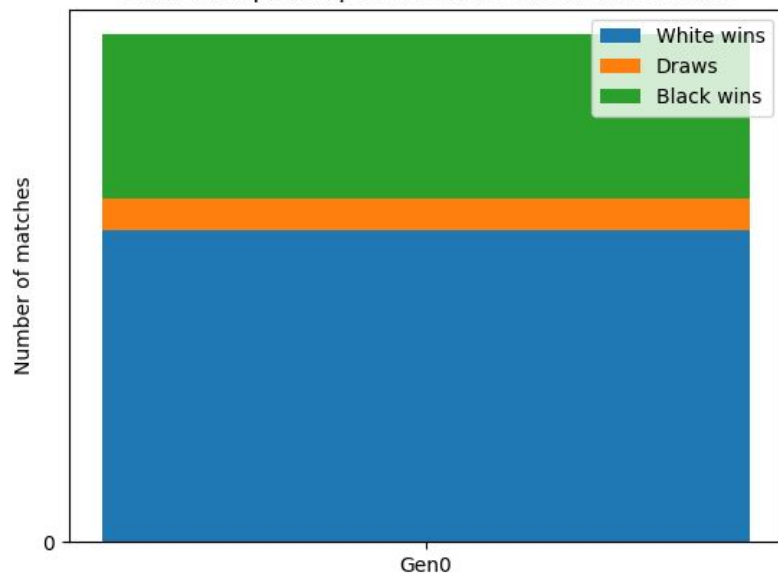


Median score w.r.t. generation number

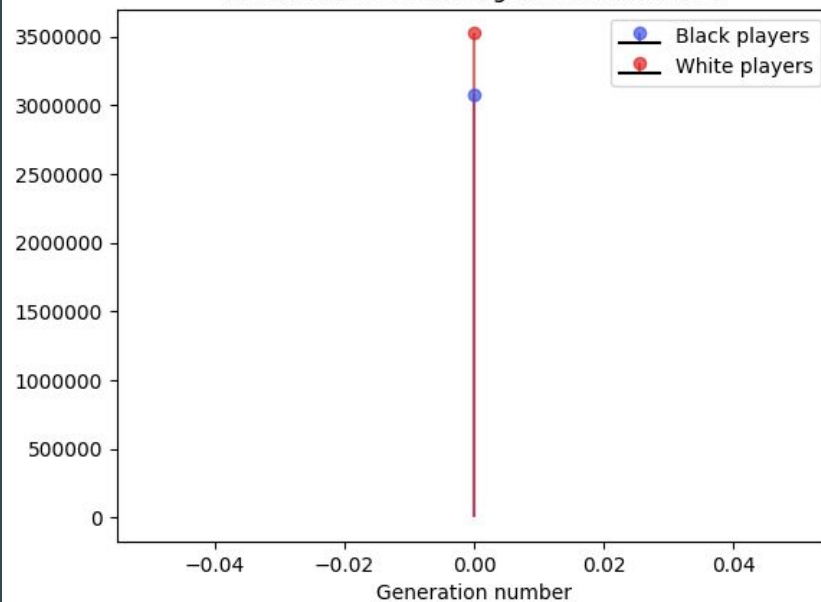


Final Championship

Final championship between best Neural Networks



Maximum score w.r.t. generation number



Thank you!