

# Lab 2

## C Programming Basics

# Control Flow and Looping Statements

- if – else / if – else if – else  
(expression) ? Statement 1: Statement 2  
e.g. (a > b) ? a : b
- switch
- while / do – while
- for loops

# Type Casting

```
int      num_in = 5;
```

```
float    num1_out;
```

```
double   num2_out;
```

```
num_out = (float)num_in / 2;
```

```
num2_out = sqrt((double)num_in);
```

# Variable Size

- unsigned short

2 bytes = 16 bits =  $2^{16} - 1 = 65535$

- unsigned int

4 bytes = 32 bits =  $2^{32} - 1 = 4294967295$

- unsigned long

8 bytes = 64 bits =  $2^{64} - 1 = 18446744073709551615$

- It also depends on the particular machine(32 bits/64 bits)

Run ***./L2\_Ex1\_Types*** from blackboard to check

# Shift Operator

- Shift Right       $\gg$

$$4(D) \gg 2 = 1(D)$$

$$100(B) \gg 2 = 1(B)$$

- Shift Left       $\ll$

$$4(D) \ll 2 = 16(D)$$

$$100(B) \ll 2 = 10000(B)$$

# Bit Masking

- Masking bits to 1

10010101 10100101 OR  
11110000 11110000  
= 11110101 11110101

- Masking bits to 0

10010101 10100101 AND  
00001111 00001111  
= 00000101 00000101

- How to check the state of a individual bit?