Nicolas Huynh

Junior Software Engineer

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Education

2018-2021 **42**, Paris.
Disruptive Software Engineering Program.

2013-2017 **Engineering school**, *HEI(Hautes Etudes d'Ingenieur)*, Lille.
General engineering school - Major: Mechanical Engineering.

2010-2012 **PCSI Preparatory school**, *HEI*, Lille.
Two-year intensive program preparing for Engineering school.

2010 **Baccalaureat Major: Mathematics**, *Lycee Edgar-Poe*, Paris.

Work experience

2017–2018 **Design for Escape Game**, *Freelance*, Paris.
Design and production of puzzles for escape game using 3D printing and laser cut.

2016 **EWP: Eleven Weeks Project**, *Fimatec*, Lille.
Research project on low energy recycling for data-centers.

2015 **Mechanical school projet**, Lille.
Group projet on designing an electrical tricycle (Choosing specifications, stability study).

Summer 2013 **Hediard**, Paris.
A 5-week internship on one of Hediard logistic sites: supply-chain, handling client orders, quality control.

Languages and computer skills

Core	C, Shell, Makefiles, Git, Docker
Basic	C++, Python, Javascript, Mathematica
CAD	Catia V5, SolidWorks, Onshape
Others	PCB design (Eagle), Arduino, Raspberry Pi, Laser-cut, 3D-printing
French	Native
English	Fluent (C1)

Miscellaneous

Participation to "24h de l'innovation (2015)", Finalist for the MDF2018 (Best dev of France)

Cooking, cycling (Paris-Utrecht during summer 2015)

Travel (Asia, Europe), snowboard and video games