

# John Nguyen

B. Eng (Mechatronics)

Timezone:// GMT+8 (Australia)  
Email:// john@jtmn.dev  
Website:// jtmn.dev  
Telegram:// @nii236  
GitHub:// nii236  
LinkedIn:// johnnguyen236  
Calendly:// jtmn

CHIEF TECHNOLOGY OFFICER - SENIOR SOFTWARE ENGINEER - WEB3 DEVELOPER

Hi there!

I am a technical and strategic founder developer experienced in web3, software engineering and building startups over the past 10 years. **I operate at the senior software engineer to CTO level** depending on the size of the organisation, and am able to develop a company's "zero to one".

My web3 origin story started almost ten years ago, when I **bartered Bitcoin for malaria tablets** (in real life) while deployed in Ghana, West Africa in 2012 for a commissioning project at a gold mine.

**I founded and grew Ninja Syndicate into a large team of 50+ Web 3.0 builders in Australia**, who were focused on developing a platform for Metaverse Gaming. Ninja Syndicate's main product was Supremacy, a metaverse/gamefi product that tied MOBA style gaming with spectator sports, MMO, RTS and social elements.

With the invaluable help of others, I have:

- Launched a token sale **generating over 4.5M USD**.
- Founded two software companies **growing to 50+ staff**.
- Mentored/trained **15+ full stack software engineers**.
- Launched a GameFi product with **17k+ community**.
- Written smart contracts reaching a **TVL of \$500k USD**.
- Ran a tech business podcast **reaching 100+ episodes**.

My areas of interest are in software engineering, smart contract development, product ownership and business strategy. **I'm looking to contribute to cutting edge software projects** with cool problems to solve. I look forward to collaborating with a remote-first, technical and engaging team.

Thanks for your time!

John

## LINKS

CV/Resume: <https://jtmn.dev/>

Ninja Syndicate: <https://weareninja.com/>

Supremacy: <https://supremacy.game/>

GitHub: <https://github.com/nii236>

Twitter: <https://twitter.com/nii236>

# John Nguyen

B. Eng (Mechatronics)

Timezone:// GMT+8 (Australia)  
Email:// john@jtmn.dev  
Website:// jtmn.dev  
Telegram:// @nii236  
GitHub:// nii236  
LinkedIn:// johnnguyen236  
Calendly:// jtmn

## ABOUT ME

I am a technical and strategic founder developer experienced in web3, software engineering and building startups over the past 10 years.

I operate at the senior software engineer to CTO level depending on the size of the organisation, and am able to develop a company's "zero to one" product.

## SKILLS

Go • Solidity • TypeScript • React • Postgresql • TimescaleDB • PostGIS • AWS • Solidity • Foundry • Hardhat • Foundry • Webpack • Docker • InfluxDB • Nats

## PROJECTS

### XSYN PRICEFEED | Go

Indexer, scraper and API serving 100% on-chain sourced, chain-link based, grass fed price feeds, ERC20 transactions and ERC721 ownership changes.

### XSYN PASSPORT | Go

Web3 identity management, ERC20/721/1155 minting and transaction platform for bridging web2 and web3 games.

### SUPREMACY | Go

Metaverse and gamefi product that tied MOBA style gaming with spectator sports, MMO, RTS and social elements.

### WAIFU PROTOCOL | Solidity

PFP project with on-chain reservation, dynamic supply driven pricing and AI generated anime girls.

### MOMOBET | Solidity/Vue

On-chain arena betting using an open API with signature verification.

## ACHIEVEMENTS

With the invaluable help of others, I have:

- Launched a token sale generating over 4.5M USD.
- Founded two software companies growing to 50+ staff.
- Mentored/trained 15+ full stack software engineers.
- Launched a GameFi product with 17k+ community.
- Written smart contracts reaching a TVL of \$500k USD.
- Ran a tech business podcast reaching 100+ episodes.

## EXPERIENCE

### NINJA SYNDICATE | FOUNDER

Dec 2021 - Dec 2022

I **managed the product and direction of XSYN**, a developer platform for third party web3 game developers, and **Supremacy**, a multi-game and metaverse platform.

I was responsible for **writing supporting smart contracts** for Supremacy involving NFTs, ERC20 tokens, staking, and yield farming.

I **designed and implemented token bridges** and developed the strategy and roadmap for Supremacy.

I **acted as developer manager** and handled the operations and day to day planning for the technical teams.

I also **pitched and raised funds** for the various products we developed at Ninja.

### NINJA SOFTWARE | CHIEF TECHNOLOGY OFFICER

Jan 2017 - Dec 2021

I was responsible for the **design and implementation of horizontally scalable and loosely coupled services**.

I **managed and directed technical teams on several projects**, writing RFCs, and making company wide technical decisions.

I also **handled deployments, CI/CD and reliability engineering** for our applications on AWS using EB, EBS, EC2, and RDS.

### THE FRONTIER GROUP | SOFTWARE ENGINEER

### IMPRES | SENIOR CONTROL SYSTEMS ENGINEER

### LYCOPodium MINERALS | CONTROL SYSTEMS ENGINEER

### ABESQUE ENGINEERING | MECHANICAL ENGINEER

### BECHTEL CORPORATION | MECHANICAL ENGINEER

## SMART CONTRACTS

Pausable ERC20 tokens • Stakable ERC721 tokens • Achievements ERC1155 tokens • Deposit Locking ERC721 tokens • On-chain reservations • Supply Driven Pricing • Centralised Signature-based Withdrawals • Self-service Token Redemptions • Two Token Yield Farming • Community Funding System • Pre-game Outcomes Betting and Boosting

CHIEF TECHNOLOGY OFFICER - SENIOR SOFTWARE ENGINEER - WEB3 DEVELOPER