

- \* annotated parse tree
- \* Dependency graph

32 bit machine take 4 bytes to store int  
8 " " " float

$C \rightarrow \epsilon$  25 or 27 C no type and basic type (B)  
 (27 or 25) 27 or 25 t, w no value store also store  $C \rightarrow \epsilon$  25  
 27 or 25 C no expansion (27 or 25)

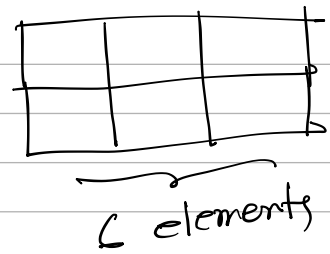
array (num.value,  $C_i.type$ )

↓  
index/  
element  
count

↳ gets from  
C in body

\* `int [2][3];`

2 rows  
3 columns

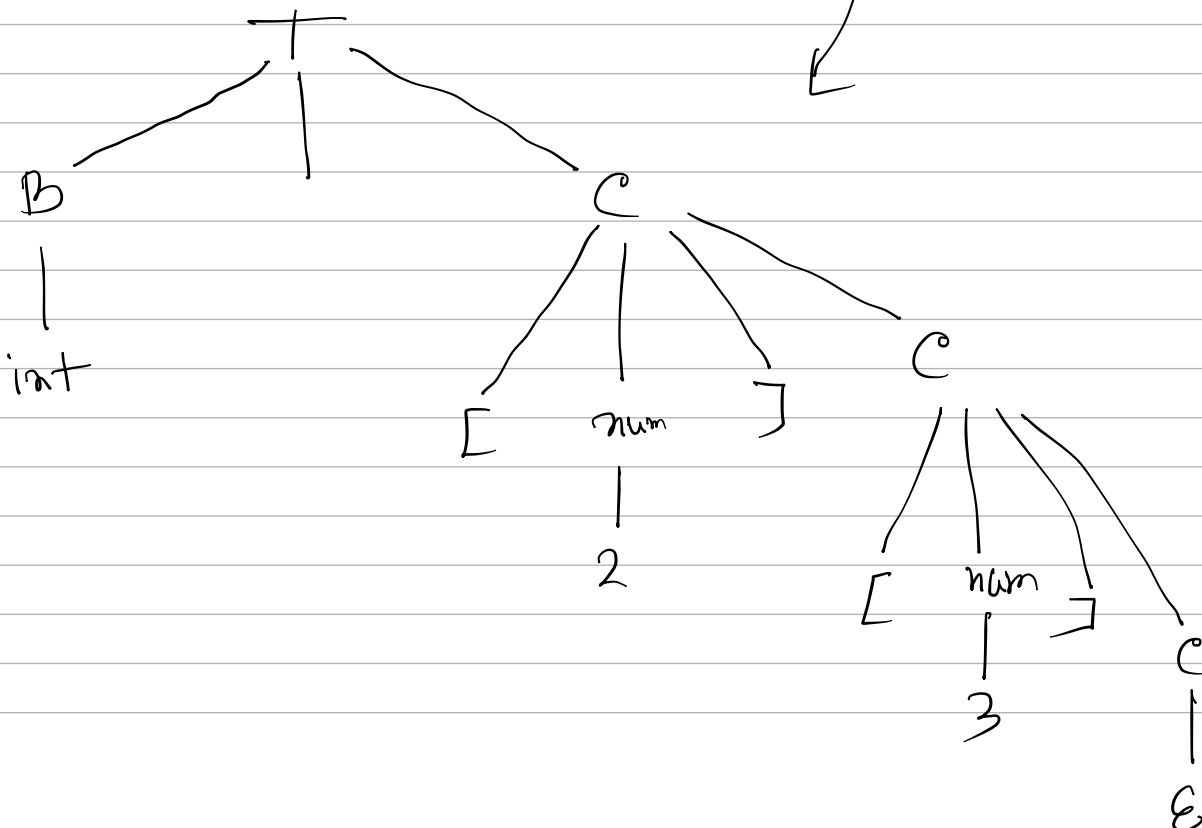


$\therefore 6 \times 4 = 24$  bytes needed.

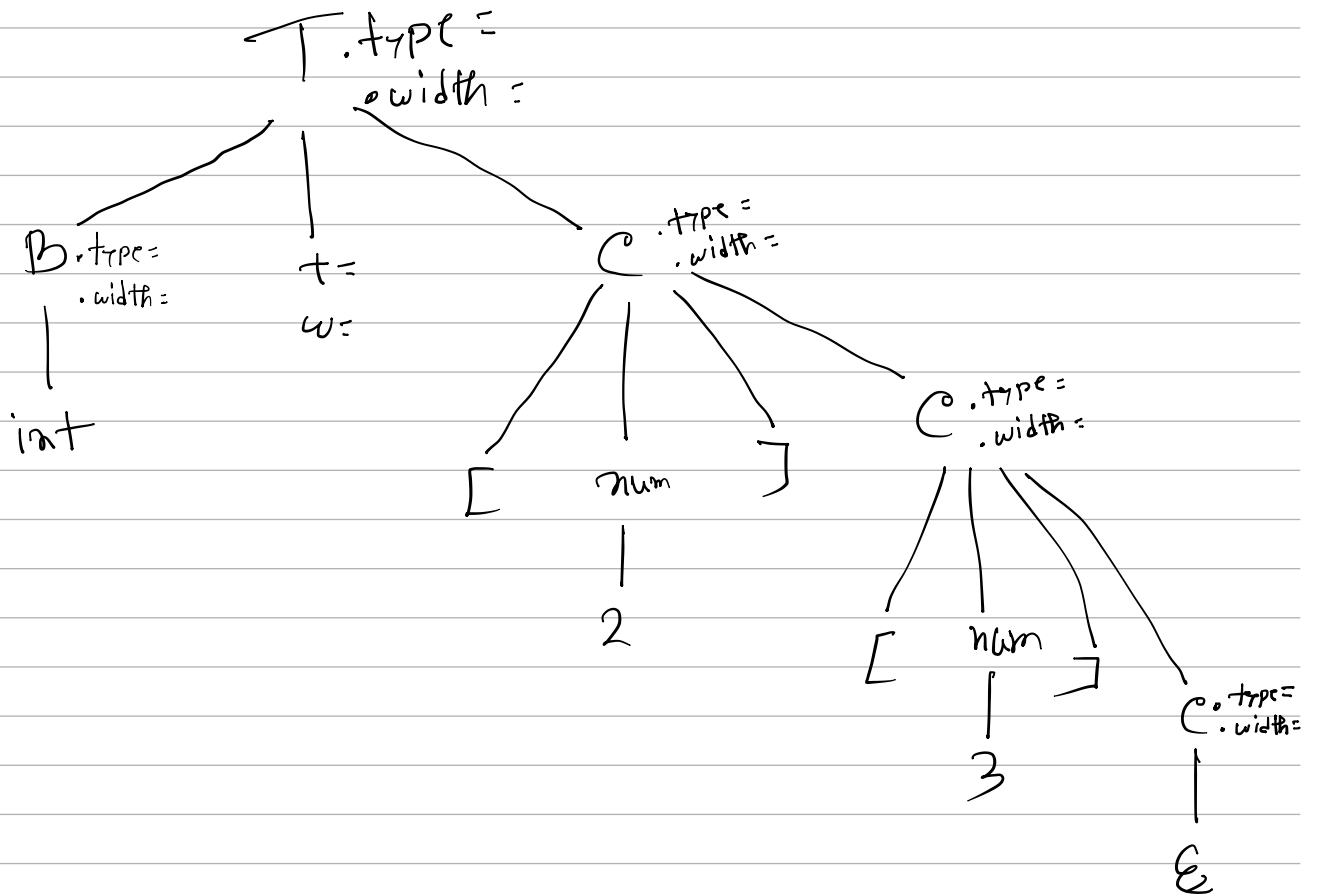
This is not S attributed since (array synthesis attribute (array synthesis))  
 " " " L " " (L to right and sibling go after array.)

\* `int [2][3]`

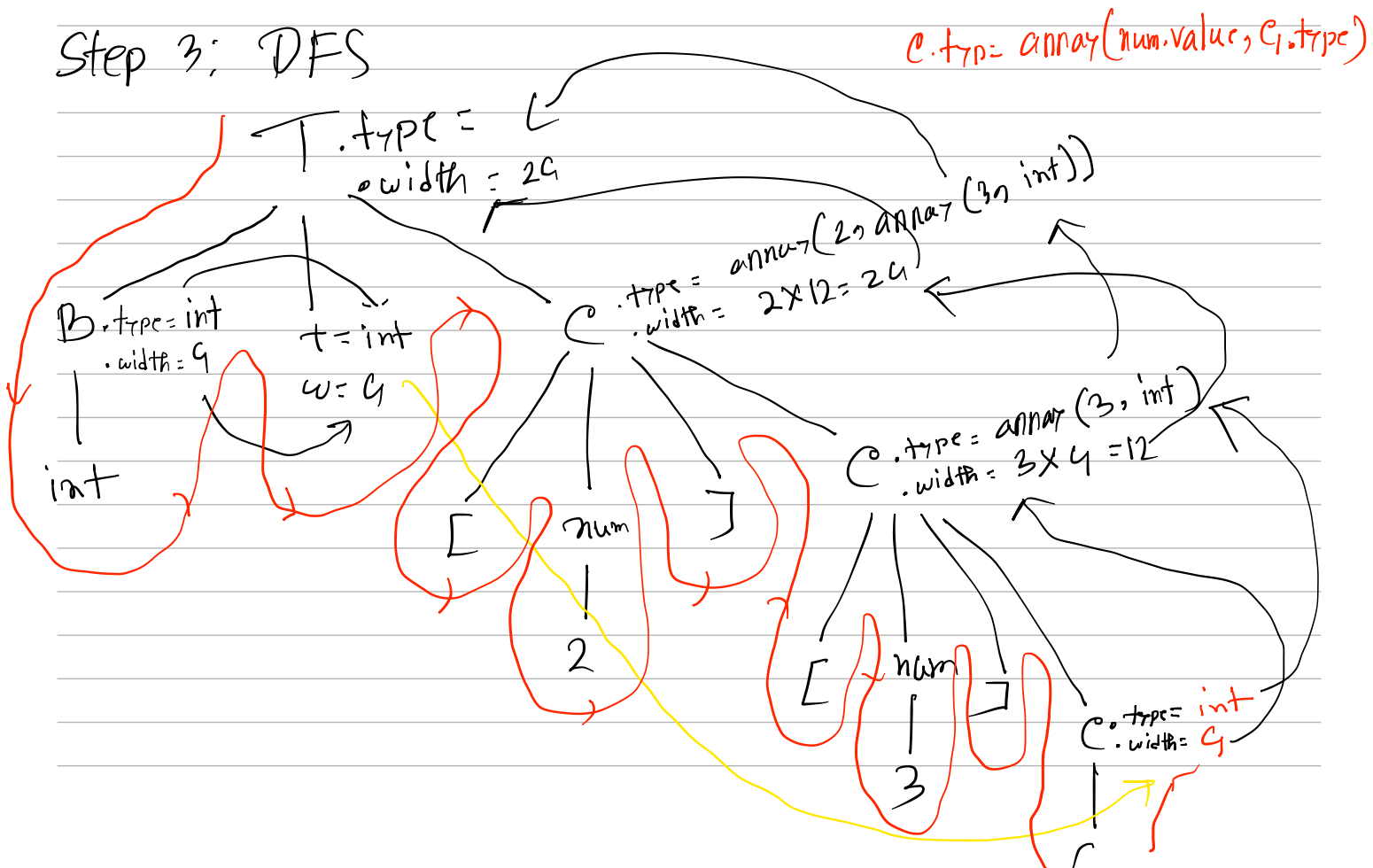
step 1: draw the tree



## Step 2: Attribute writing



## Step 3: DFS



dependency graph (ଅନୁପ୍ରାସନ ଗ୍ରାଫ) ଅନୁପ୍ରାସନ ଗ୍ରାଫ  
 arrow edge is always intersect and parallel,  
 — the edge (....) line 1 into 20.

\*  $T \rightarrow \text{record}\{ 'D' \}$

record is a structure which can store  
 declaration of multiple variables.

```
record {
    int a;
    float b;
}
```

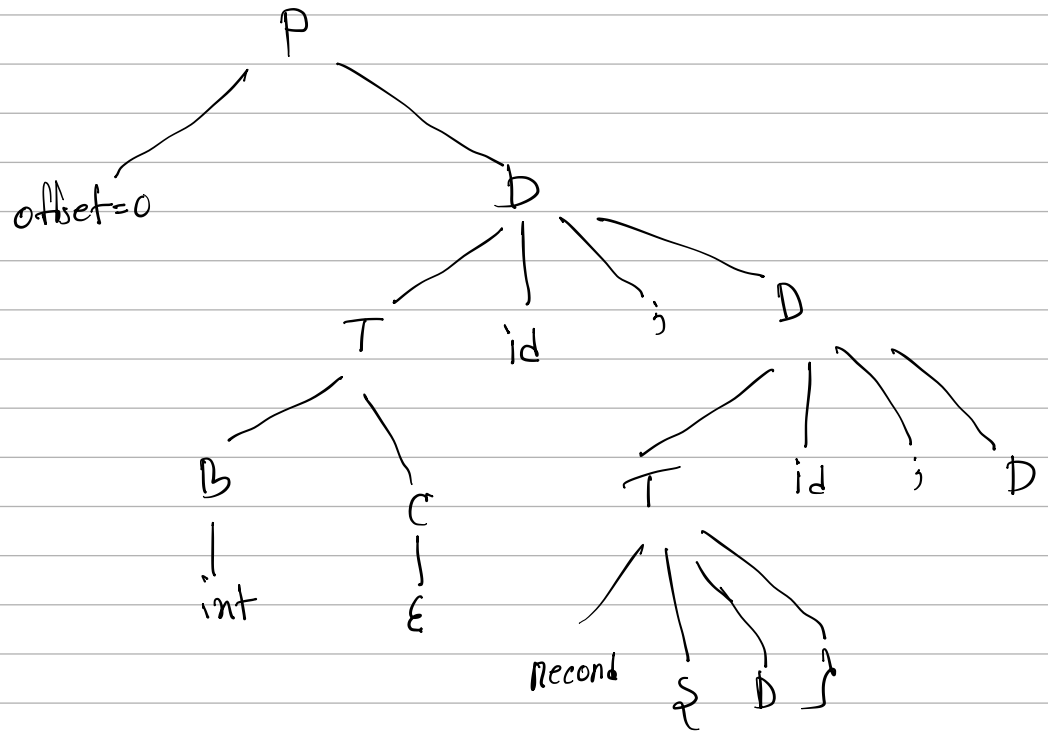
\* ସମସ୍ତ scope ଏ ଫରମ୍ ଅଫସେଟ୍ ଚେଞ୍ଜ୍ ୧୧ ଓ  
 ଉପର ଅଫସେଟ୍ ସ୍ଟାକ୍ ଏ ପୁସ୍ ୧୦,

$P \rightarrow \{ \text{offset} = 0; \} D$

$D \rightarrow T \text{ id}; \quad \{ \text{top.put}(\text{id.lexeme}, T.\text{type}, \text{offset});$   
 $\text{offset} = \text{offset} + T.\text{width}; \}$

$D_1 \leftarrow$  ଯଦି  $D$  ଏକ ସରଳ ଓ ଉପର ଅଫସେଟ୍ ଚେଞ୍ଜ୍  
 ତେବେ ଏହାକୁ ଲେଖା,

$D \rightarrow E$



int a ; float b ;

