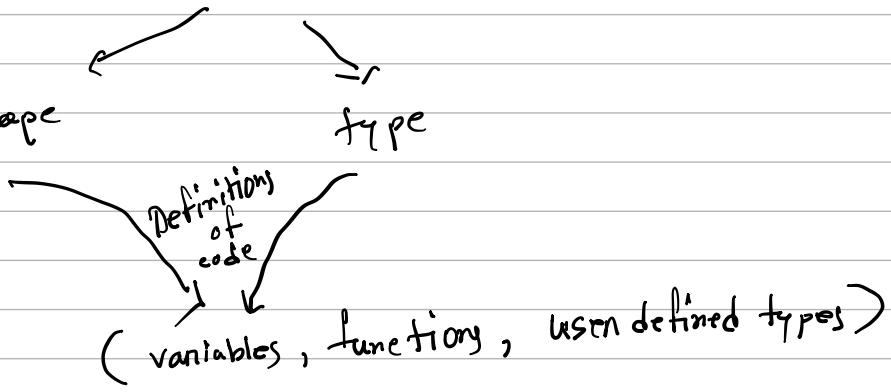
Semantic Analysis



These informations are used for finding meanings of code blocks, predominantly expressions in our program.

* Semantic analysis is done concurrently with syntax analysis and using an intermediate form of the program source code.

abstract syntax Tree (AST) } This is not a direct product of syntax analysis, we have to do it for doing semantic analysis.

A grammer accepts a program

=

There is a derivation from the start symbol to the sequence of tokens representing the program.

=

There is a parse tree representing the program.

AST is an augmented parse tree.

∴ We have to construct a parse tree, when we are doing syntax analysis so that we can augment it later.

* Along with the production rules of the grammar, write semantic rules in the form of small code blocks so that a parse tree can be constructed during syntax analysis.

↑ Syntax Directed Definitions (SDD)

Production Rules	Semantic Rules
$E \rightarrow E_1 + T$	{ E.node = newNode (+) E.node.children = [E_1.node, T.node]
$E \rightarrow T$	E.node = T.node
$T \rightarrow T_1 * F$	{ T.node = newNode (*) T.node.children = [T_1.node, F.node]
$T \rightarrow F$	T.node = F.node
$F \rightarrow id$	F.node = newLeafNode (id.lexeme)
$F \rightarrow (E)$	F.node = E.node

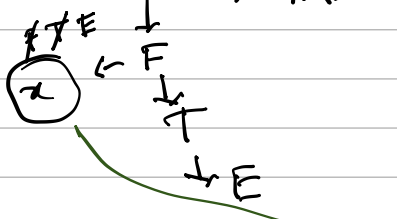
E_1 since we have to know which E

↳ we dont need to know there is parenthesis.

$(x+y)*z$

$(id + id) * id$

(id + → this means E not F

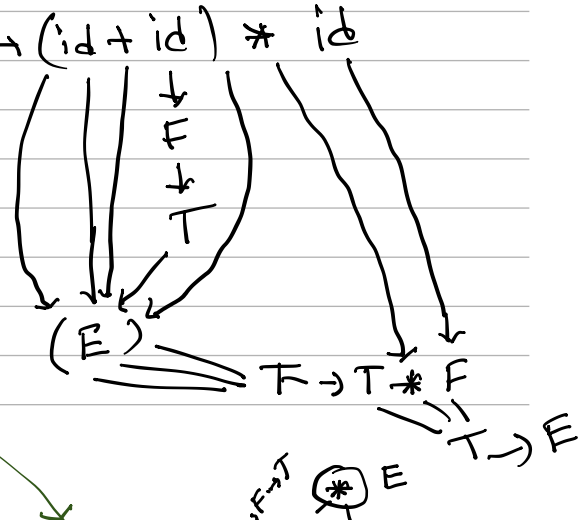


Stack of states

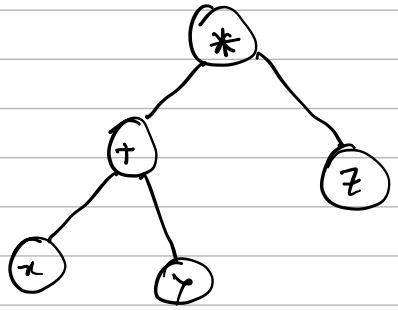
4 02 ...

Stack of nodes

F



∴ Syntax tree :



Abstract syntax tree is when we add more informations.

This construction is called Syntax Directed Translation. (SDT)

Bison Format:

$$E \rightarrow E, + \; T$$

$\$\$$ $\$1$ $\$2$ $\$3$ ← positional identifiers

$\$\$.node = newNode(+)$

$\$\$.node.children = [\$1.node, \$3.node]$

* attributes of nodes represents terminals and non terminals of the grammar. Since all information are represented as attributes that is why Production Rules & Semantic Rules are called Attribute Grammar.

* Attributes of syntax tree nodes.

↳ can be inherited from the parent node

↳ can be synthesized from the child node to the parent.

* Inherited attributes are done after the construction of syntax tree since we construct the syntax tree in Bottom-up approach.

∴ synthesized attribute can be done before.