

int x, y, z;

the identifiers x, y, z will have type associated with that.

Definition \rightarrow Type Name ;

\downarrow ↗ ↗
 $D \rightarrow TN ;$

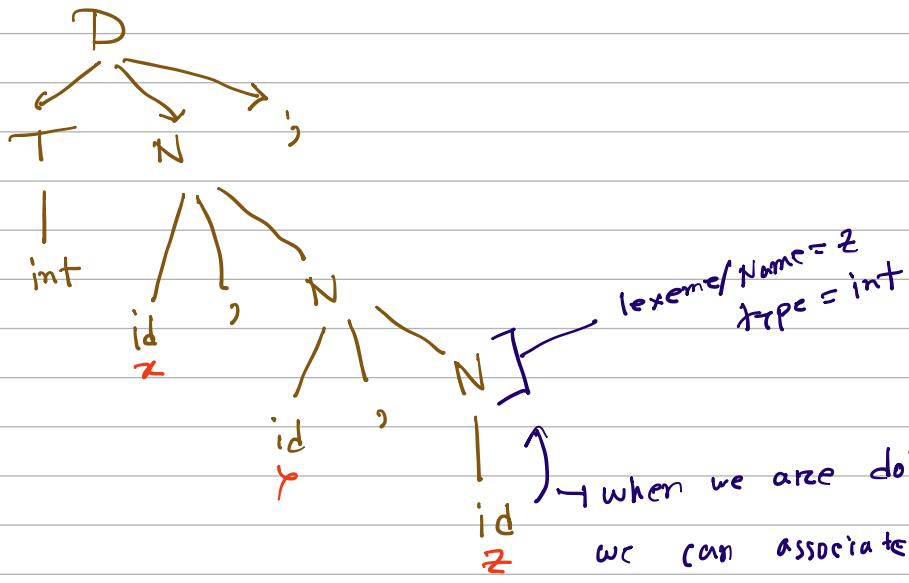
$T \rightarrow \text{int}$

$T \rightarrow \text{float}$

$N \rightarrow \text{id}, N$

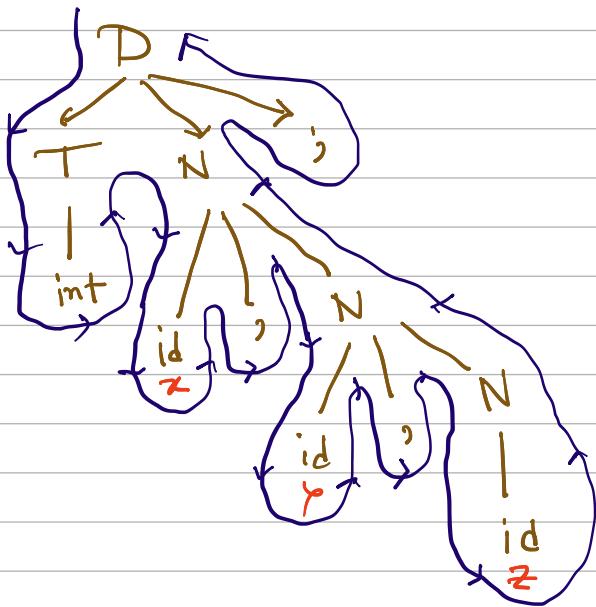
$N \rightarrow \text{id}$

Parse tree



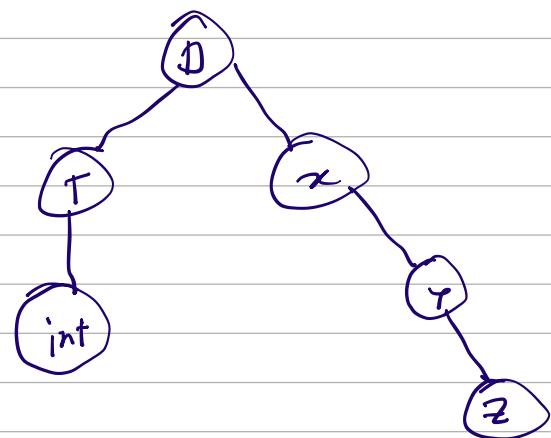
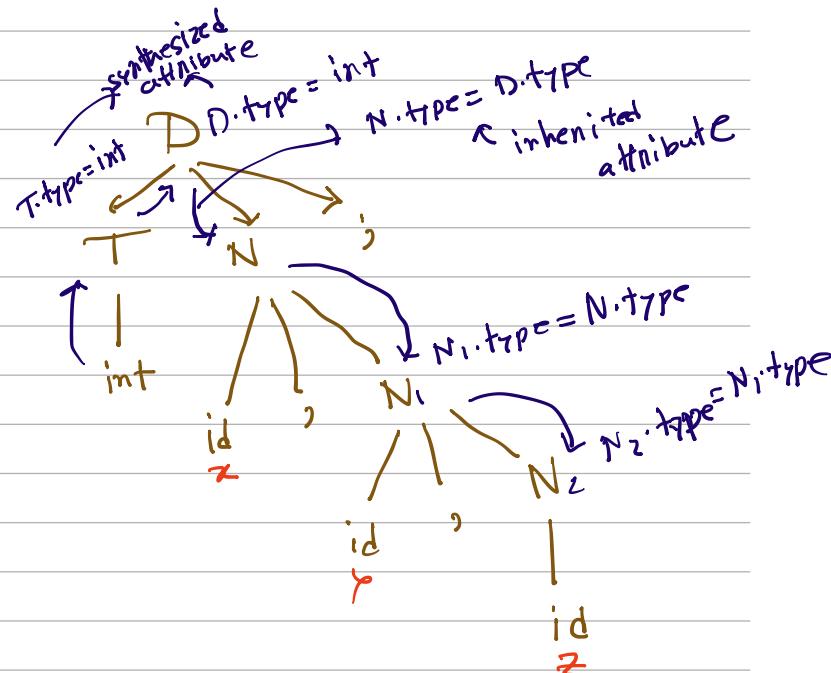
post order = left-right \rightarrow parent
traversal

we can construct a syntax tree and do a post order traversal.



Syntax tree

type comes before the variable names. This



the traversal will be on this tree not parse tree.

But in the parse tree we appointed $D.type$ after seeing T but we did not see N yet.

$$D \rightarrow T \cdot N ;$$

↑
int

$\left\{ \begin{array}{l} D.type = T.type \\ N.type = D.type \end{array} \right\}$

→ This one redundant

$$D \rightarrow T \quad \left\{ \begin{array}{l} D.type = T.type \\ N.type = D.type \end{array} \right\} \quad N; \quad \left\{ \begin{array}{l} D \rightarrow T \quad \{ N.type = T.type \} \\ N \end{array} \right\}$$

$$T \rightarrow \text{int} \quad \{ T.type = \text{int} \}$$

$$T \rightarrow \text{float} \quad \{ T.type = \text{float} \}$$

$$N \rightarrow \text{id}, \quad \{ N_1.type = N.type \} \quad N_1$$

$$N \rightarrow \text{id}$$

as if earlier child is
passing info to
later children

LR Parsing

Pass information for attribute computation:

- ① From children to parent → synthesized
 - ② From parent to children
 - ③ From earlier children of a parent to later children
- ↳ inherited attribute

For attribute grammar when we follow all three rules

the SDD rules are called L-attributed definitions

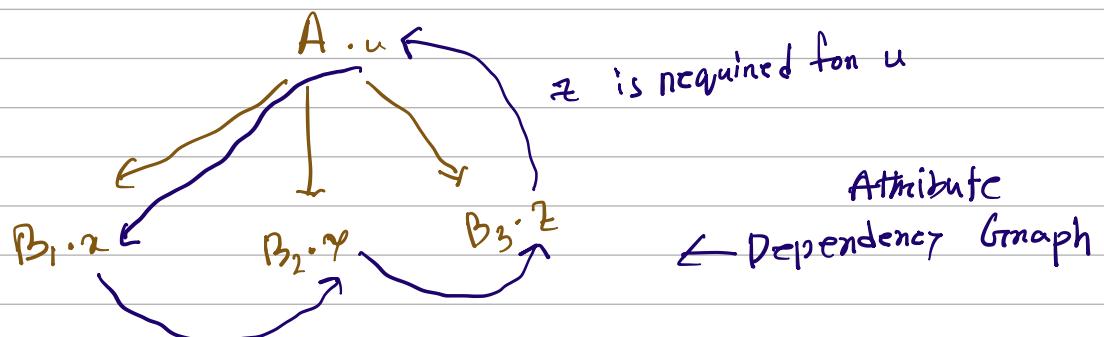
↳ left → going & passing
info left to right.

If the grammar follow only the first rule then
S-attributed definition.

When we either use S or L -attributed definition we can avoid circular dependencies.

What is entculon dependency?

A → B₁ B₂ B₃



but z needs T & y needs x but x needs u .

but without z we cannot have u .

Thus, we are stuck.

Automated tools cannot detect this circular dependency,

we need to draw & check if there's any.

Handling Array:

$D \rightarrow T \ id \ ;$

$T \rightarrow B \ C$

$B \rightarrow \text{int}$

$B \rightarrow \text{Float}$

$C \rightarrow E$

$C \rightarrow [\text{num}] C_1 \Rightarrow C \rightarrow [E] C_1$ } For dynamic array
Expression to calculate index

$\text{int } [10] [20] [5] \text{ array} ;$

