

Programme	International Standard Program	Class	20BITV
Course Title	Application Programming Interfaces	Semester	2
Lecturer	Msc. Luong Tran Hy Hien	Year	2022 - 2023
Contact	hien.th.luong@nttu.edu.vn		
Verifier	Dr. Tran Son Hai		

LEARNING OUTCOME (LO)	Assessment 1	Assessment 2	Assessment 3
1. Produce a Software Design Document by analysing a business-related problem and deduce an appropriate solution including a set of initial requirements.	Install tool for Development	Document guide equirement (1)	Document guide requirement (2)
2. Use design and development methodologies with tools and techniques associated with the creation of a business application.	Control UI  Basic controls	Control UI (2) Menu controls, Dialog (MyNotepad)	Control UI (3) Advanced controls
3. Programming foundation for absolute with C#.	Win Application Mini game	Win Application Store - Function	Win Application Store - Report
4. Application development with ASP.NET.	X	Web MVC basic	Web MVC + Database

Session / Date	Learning Outcome (LO)	Teaching Content & Session Activities	Readings and Other Resources
1	LO1	Programming foundation:  • Conducting Code Reviews	Book <sup>1</sup> [1]

 $<sup>^{\</sup>rm 1}$  Olga Filipova, Rui Vilão (2018). Software Development From A to Z: A Deep Dive into all the Roles Involved in the Creation of Software. Apress.



Page 1 Page 1 Page 1 Page 2 Pa	d Other
Deadlines Introduction to Algorithms:  Foundations Sorting and Order Statistics Common Data Structures Graph Algorithms  Development methodologies: Roles, Responsibilities, and Methodologies User-Centered Design Agile Software development Frontend Development Backend Development Backend Development  Introducing C# Writing a C# program Variable and Expression Flow control Loop Array Functions  Productions  Book	ces
Foundations     Sorting and Order Statistics     Common Data Structures     Graph Algorithms  Development methodologies:     Roles, Responsibilities, and Methodologies     User-Centered Design     Agile Software development     Frontend Development     Backend Development     Backend Development     Writing a C# program     Variable and Expression     Flow control     Loop     Array     Functions	
Sorting and Order Statistics     Common Data Structures     Graph Algorithms  Development methodologies:     Roles, Responsibilities, and Methodologies     User-Centered Design     Agile Software development     Frontend Development     Backend Development     Backend Development      User-Centered Design     Agile Software development     Frontend Development     Backend Development     Backend Development      User-Centered Design     Agile Software development     Frontend Development     Backend Development     Book     Agile Software development     Backend Development     Book     Frontend Development     Book     Agile Software development     Book     Frontend Development     Book     Software development     Software developmen	
Common Data Structures  Graph Algorithms  Development methodologies:  Roles, Responsibilities, and Methodologies  User-Centered Design  Agile Software development  Frontend Development  Backend Development  Backend Development  Introducing C#  Writing a C# program  Variable and Expression  Flow control  Loop  Array  Functions	
Development methodologies:  Roles, Responsibilities, and Methodologies  User-Centered Design Agile Software development Frontend Development Backend Development  Backend Development  Introducing C# Writing a C# program Variable and Expression Flow control Loop Array Functions	
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Book  Roles, Responsibilities, and Methodologies  User-Centered Design Agile Software development Frontend Development Backend Development  Backend Development  Introducing C# Writing a C# program Variable and Expression Flow control Loop Array Functions	
Methodologies  User-Centered Design  Agile Software development  Frontend Development  Backend Development  Book  C# Development Fundamentals  Introducing C#  Writing a C# program  Variable and Expression  Flow control  Loop  Array  Functions	[1]
Agile Software development     Frontend Development     Backend Development  C# Development Fundamentals     Introducing C#     Writing a C# program     Variable and Expression     Flow control     Loop     Array     Functions  Rook	
• Frontend Development • Backend Development  3 LO3  C# Development Fundamentals • Introducing C# • Writing a C# program • Variable and Expression • Flow control • Loop • Array • Functions	
Backend Development  C# Development Fundamentals  Introducing C#  Writing a C# program  Variable and Expression  Flow control  Loop  Array  Functions	
C# Development Fundamentals  Introducing C#  Writing a C# program  Variable and Expression  Flow control  Loop  Array  Functions	
<ul> <li>C# Development Fundamentals</li> <li>Introducing C#</li> <li>Writing a C# program</li> <li>Variable and Expression</li> <li>Flow control</li> <li>Loop</li> <li>Array</li> <li>Functions</li> </ul>	
<ul> <li>Writing a C# program</li> <li>Variable and Expression</li> <li>Flow control</li> <li>Loop</li> <li>Array</li> <li>Functions</li> </ul>	1]
<ul> <li>Variable and Expression</li> <li>Flow control</li> <li>Loop</li> <li>Array</li> <li>Functions</li> </ul>	
• Flow control • Loop • Array • Functions	
• Loop • Array • Functions	
• Array • Functions	
• Functions	
A IO3	
4 LO3 C# Development Fundamentals Book	
	1]
(cont):	
List, Dictionary (Collection)	
Intro OOP	
Define Classes	
Inheritance	
Polymorphism	
5 LO4 C# Development Fundamentals Book	[1]
(cont):	
Generics	



Session / Date	Learning Outcome (LO)	Teaching Content & Session Activities	Readings and Other Resources
		<ul><li>Files</li><li>Debugging and Error Handling</li><li>LinQ</li></ul>	
6	LO4	C# Development Fundamentals (cont):  • Windows Programming • Basic Desktop Programming • Advanced Desktop Programming • Working with Database Sql Server	Book [1]
7	LO4	<ul> <li>(LINQ &amp; Entity framework)</li> <li>ASP.NET CORE Fundamentals</li> <li>Understand Asp.net Core</li> <li>Working with Models and Model Binding</li> <li>Editing Data with Razor Pages</li> <li>Building the User Interface</li> <li>Integrating Client-side JavaScript and CSS</li> </ul>	Book [1]
8	LO4	<ul> <li>ASP.NET CORE Fundamentals</li> <li>Working with Sql Server and Entity Framework Core</li> <li>Deploying Asp.net Core Web Application</li> </ul>	Book [1]
9	LO4	Building Web Application with Asp.net Core MVC      Setting up an MVC Application     Creating The List Page     Working with Real Data Using Entity Framework     Adding Navigation to Site     Improving the Views in the Application     Creating an Order Form     Adding Authentication	Book [1]
10	LO1-4	Final Exam	



Assessment's components	Types of assessments	Weight distribution	Special requirements
Continuous assessment	Attendance, groupwork(s), discussions.	20%	Including student's attendance and participation grades.  For student's participation grade, you can use a combination of group discussion, quick Q&A, short quiz (15'), etc.
Mid-term assessment	Assignment(s), Seminar(s).	30%	Grade has to be above 0. Otherwise, students will be disqualified for the final assessment(s).
Final assessment	Project(s).	50%	Grade has to be 4 or better to have earlier assessments' grades counted toward the overall grade. Otherwise, grade for the final assessment is the grade for the course.