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tech support **How can I use a Bluetooth ps3 controller with Linux?** (self.linux_gaming)

submitted 3 years ago by [DrecksVerwaltung](#)

I bought a BIG BEN PS3 Bluetooth controller today tom use with Linux.

It works when I use a cable with it, but blueman can't connect the controller.

When I use sixaxis, I does recognize the controller, but I can't use it with any game.

Does someone have an idea?

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[–] [ProfessorKaos64](#) 2 points 3 years ago*

Look into [Qtsixa](#) (GUI Front end for the sixad service). You can also find the manual there on that site. It works faily well for pairing. Be careful of the bluetooth adapter you choose as well. If I can dig up the link of known good BT chipsets, I'll post it. I make use of sixad for my retro gaming setup script to pair the controller.

In a terminal window, the process is generally:

```
sudo add-apt-repository ppa:falk-t-j/qtsixa
sudo apt-get update
sudo apt-get install qtsixa
sudo service sixad enable
sudo service sixad start
```

Plug in controller...

```
sudo sixpair
```

Unplug the controller, press the PS button firmly. Press and hold for 8 seconds or so to disconnect.

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- **Respect other users.** Heated discussions are fine, unwarranted insults are not. Remember you are talking to another human being.
- **Help people learn.** Remember all the help you

[–] [DrecksVerwaltung](#) [S] 1 point 3 years ago

Yes, that worked, but I tried it with CS:S, Dolphin and meat boy and I still only works if the controller is connect by a wire.

SuperTuxKart works for some reason.

IS there a way to emulate the controller or something?

Or map it to keyboard keys, so I can use it with an emulator?

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[–] [ProfessorKaos64](#) 1 point 3 years ago

If you paired the controller and the LED player 1 is lit, Dolphin should most certainly see it. Install jstest-gtk to just see what your controller is listed as, and if all the axis/buttons show up properly. I use Antimicro to make profiles for emulators or games that require adjustments. Once properly connected, you should see it in the controller section of Steam's settings. There you should be able to remap / configure the buttons if need be.

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[–] [DrecksVerwaltung](#) [S] 1 point 3 years ago

Dolphin works, now css still doesn't.

So I think CSS is broken,I think I file a bug tomorrow.

Thx For your help.

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[–] [hiisukun](#) 1 point 3 years ago

QJoyPad is the program I have installed that maps gamepad input to keystrokes. I have no idea if it will work with your setup, but it will not take you long to see if it will :)

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[–] [grandmastermoth](#) 3 points 3 years ago

Don't use QJoyPad, use this instead, it's its successor:

<https://github.com/Ryochan7/antimicro> It's very good...

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[–] [DrecksVerwaltung](#) [S] 1 point 3 years ago

Thx, I'll try when I get home

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got when you were learning and pass it on. Be patient and generous. Politely directing people to better sources of help is fine.

- **When asking for help, include as much information as you can.** Give us *details* to work with. Your specs, distro, drivers and software versions, logs and terminal output. The more you give us, the easier it is to help.
- **Devs and content producers.** If you've ported your game to Linux or created some GNU/Linux gaming related content (reviews, videos, articles) then, so long as you're willing to engage with the community, please post it here. If it's a link post, think about writing a comment to tell us more - the more you engage with us, the more we like it. We all need to support each other to help GNU/Linux gaming grow.
- **Spam will be deleted.** This means things like repetitious posting of similar content, low-effort posts/memes and misleading/exaggerated titles on link posts. We know spam when we see it, we will delete it.

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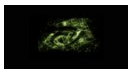
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