

Artificial Intelligence and Robotics

Interactive Graphics

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Abstract & Introduction

This project put forward a method for solving the tasks and process of building a simple 3D interactive graphics project using WebGL, HTML and Javascript. However, for creating the user interface, we have also used Bootstrap and CSS (stands for Cascading Style Sheets) in order to make our project look good. We describe below the solutions that we have implemented in order to solve the tasks.

Development

Results

Conclusion

References