



Robotics 1

Differential kinematics

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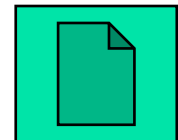


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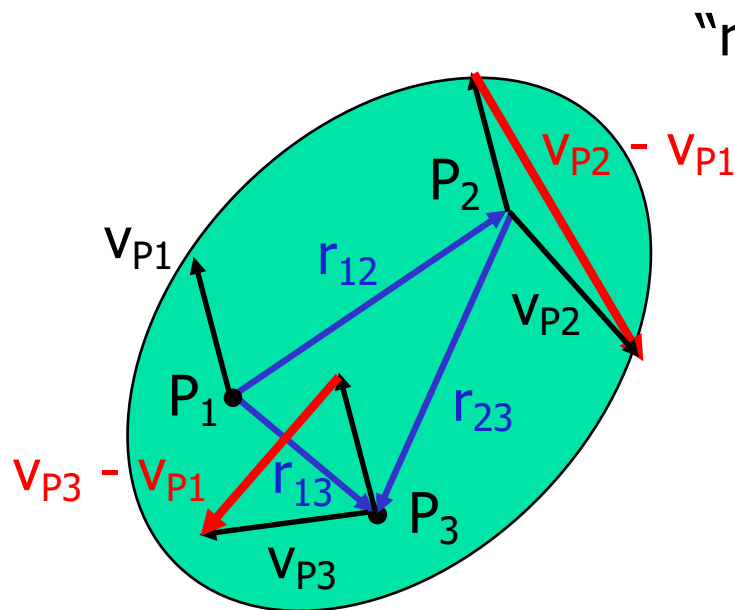
Differential kinematics

- “relations between motion (velocity) in joint space and motion (linear/angular velocity) in task space (e.g., Cartesian space)”
- **instantaneous** velocity mappings can be obtained through **time differentiation** of the direct kinematics **or** in a **geometric** way, directly at the differential level
 - different treatments arise for **rotational** quantities
 - establish the link between **angular velocity** and
 - time **derivative** of a **rotation matrix**
 - time **derivative** of the angles in a **minimal representation of orientation**





Angular velocity of a rigid body



“rigidity” constraint on distances among points:

$$\|r_{ij}\| = \text{constant}$$



$v_{P_i} - v_{P_j}$ orthogonal to r_{ij}

1

$$v_{P_2} - v_{P_1} = \omega_1 \times r_{12}$$

2

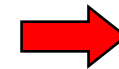
$$v_{P_3} - v_{P_1} = \omega_1 \times r_{13}$$

3

$$v_{P_3} - v_{P_2} = \omega_2 \times r_{23}$$

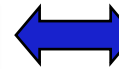
$\forall P_1, P_2, P_3$

$$2 - 1 = 3$$



$$\omega_1 = \omega_2 = \omega$$

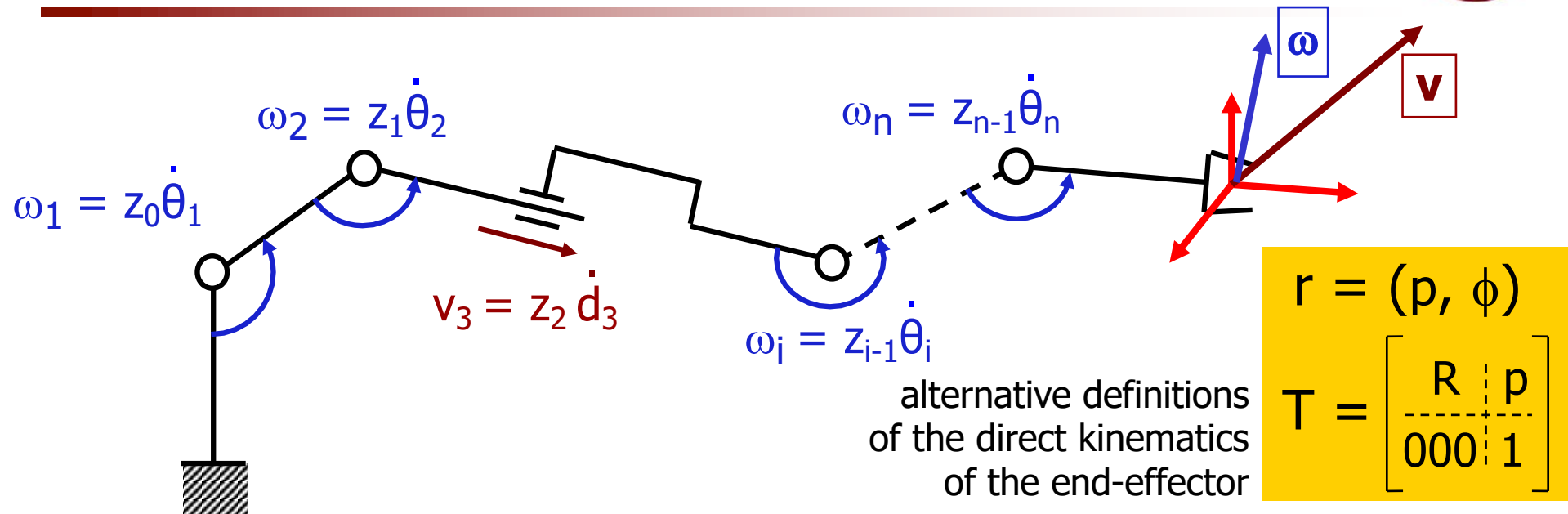
$$v_{P_j} = v_{P_i} + \omega \times r_{ij} = v_{P_i} + S(\omega) r_{ij}$$



$$\dot{r}_{ij} = \omega \times r_{ij}$$

- the angular velocity ω is associated to the **whole body** (**not** to a point)
- if $\exists P_1, P_2$ with $v_{P_1} = v_{P_2} = 0$: **pure rotation** (circular motion of all $P_j \notin$ line P_1P_2)
- $\omega = 0$: **pure translation** (**all** points have the same velocity v_P)

Linear and angular velocity of the robot end-effector



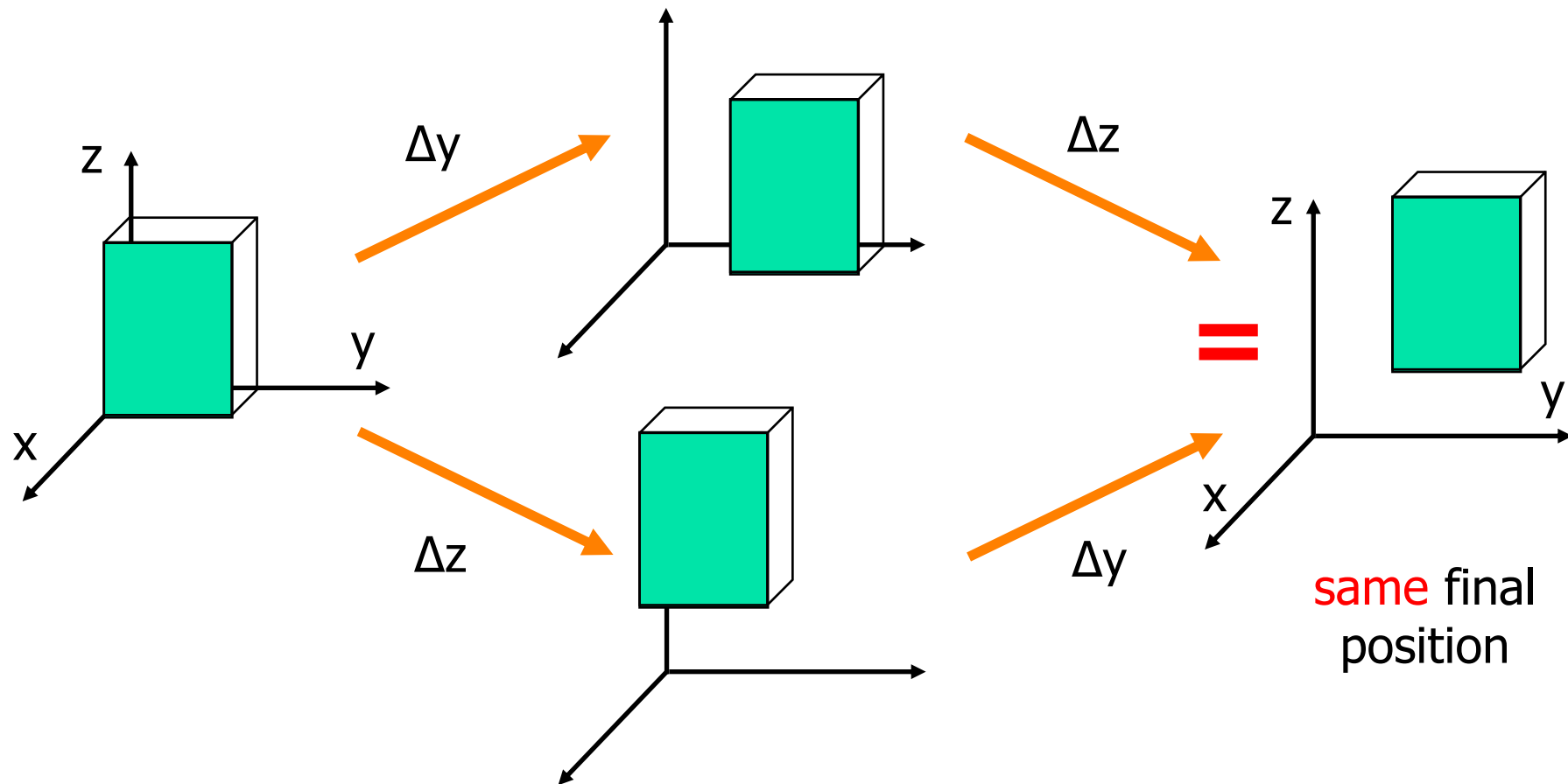
- v and ω are “vectors”, namely are elements of **vector spaces**
 - they can be obtained as the sum of single contributions (in any order)
 - such contributions will be given by the single joint velocities
- on the other hand, ϕ (and $\dot{\phi}$) is **not** an element of a vector space
 - a minimal representation of a **sequence** of two rotations is **not** obtained summing the corresponding minimal representations (accordingly, for their time derivatives)

in general, $\omega \neq \dot{\phi}$



Finite and infinitesimal translations

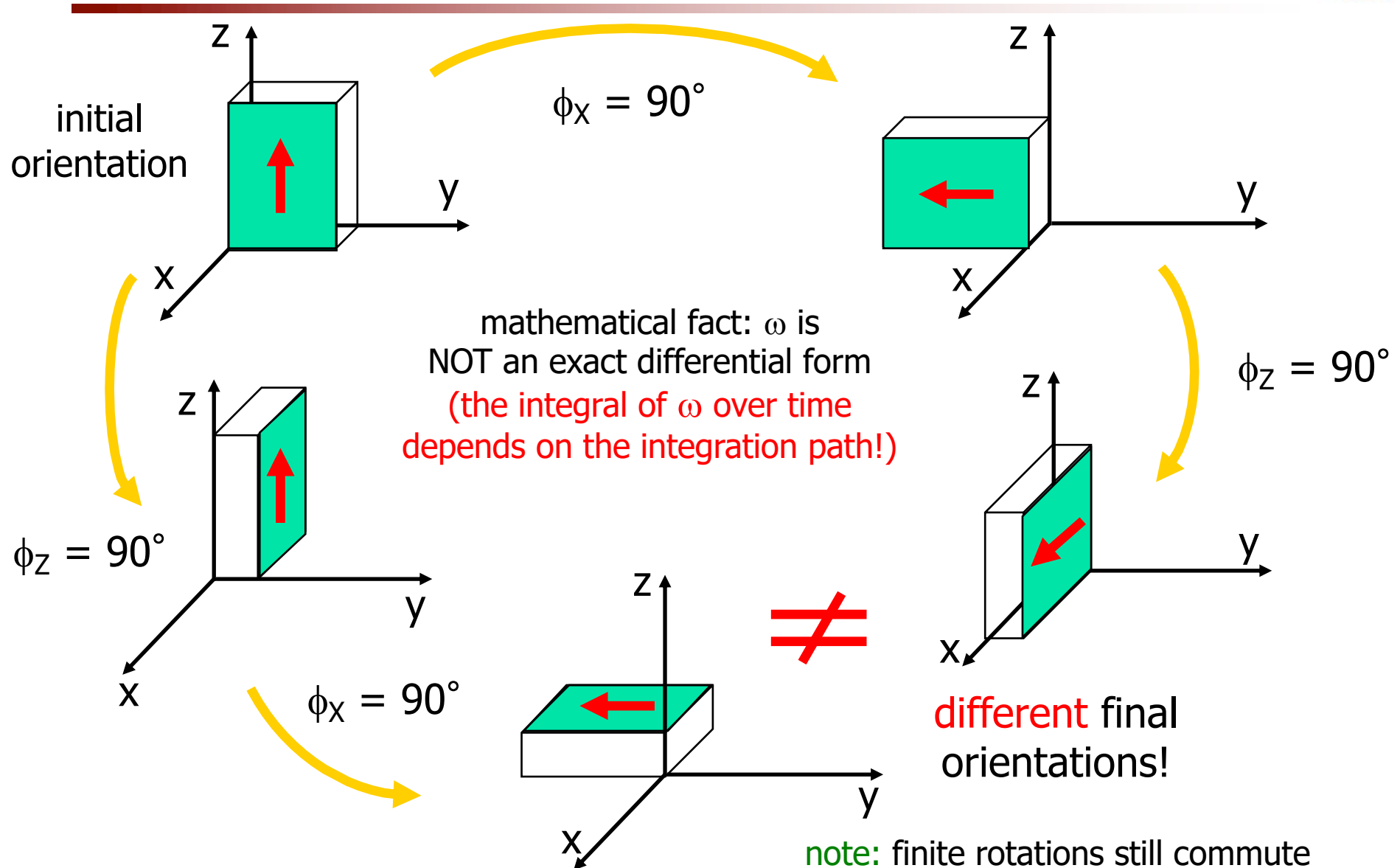
- finite $\Delta x, \Delta y, \Delta z$ or infinitesimal dx, dy, dz translations (linear displacements) always commute





Finite rotations do not commute

example





Infinitesimal rotations commute!

- infinitesimal **rotations** $d\phi_x, d\phi_y, d\phi_z$ around x, y, z axes

$$R_X(\phi_X) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \phi_X & -\sin \phi_X \\ 0 & \sin \phi_X & \cos \phi_X \end{bmatrix} \quad \Rightarrow \quad R_X(d\phi_X) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & -d\phi_X \\ 0 & d\phi_X & 1 \end{bmatrix}$$

$$R_Y(\phi_Y) = \begin{bmatrix} \cos \phi_Y & 0 & \sin \phi_Y \\ 0 & 1 & 0 \\ -\sin \phi_Y & 0 & \cos \phi_Y \end{bmatrix} \quad \Rightarrow \quad R_Y(d\phi_Y) = \begin{bmatrix} 1 & 0 & d\phi_Y \\ 0 & 1 & 0 \\ -d\phi_Y & 0 & 1 \end{bmatrix}$$

$$R_Z(\phi_Z) = \begin{bmatrix} \cos \phi_Z & -\sin \phi_Z & 0 \\ \sin \phi_Z & \cos \phi_Z & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad \Rightarrow \quad R_Z(d\phi_Z) = \begin{bmatrix} 1 & -d\phi_Z & 0 \\ d\phi_Z & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

- $R(d\phi) = R(d\phi_x, d\phi_y, d\phi_z) = \begin{bmatrix} 1 & -d\phi_z & d\phi_y \\ d\phi_z & 1 & -d\phi_x \\ -d\phi_y & d\phi_x & 1 \end{bmatrix}$ ← neglecting second- and third-order (infinitesimal) terms
 in **any** order
 $= I + S(d\phi)$



Time derivative of a rotation matrix

- let $R = R(t)$ be a rotation matrix, given as a function of time
- since $I = R(t)R^T(t)$, taking the time derivative of both sides yields

$$\begin{aligned} 0 &= d[R(t)R^T(t)]/dt = dR(t)/dt R^T(t) + R(t) dR^T(t)/dt \\ &= dR(t)/dt R^T(t) + [dR(t)/dt R^T(t)]^T \end{aligned}$$

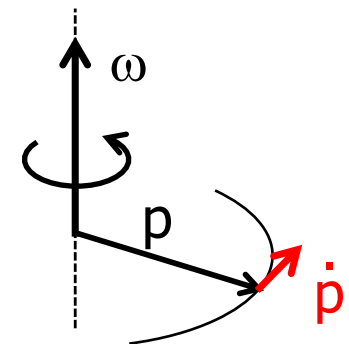
thus $dR(t)/dt R^T(t) = S(t)$ is a **skew-symmetric** matrix

- let $p(t) = R(t)p'$ a vector (with constant norm) rotated over time
- comparing

$$dp(t)/dt = dR(t)/dt p' = S(t)R(t)p' = S(t)p(t)$$

$$dp(t)/dt = \omega(t) \times p(t) = S(\omega(t))p(t)$$

we get $S = S(\omega)$



$$\boxed{\dot{R} = S(\omega) R} \quad \longleftrightarrow \quad \boxed{S(\omega) = \dot{R} R^T}$$



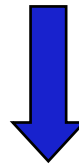
Example

Time derivative of an elementary rotation matrix

$$R_X(\phi(t)) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \phi(t) & -\sin \phi(t) \\ 0 & \sin \phi(t) & \cos \phi(t) \end{bmatrix}$$

$$\dot{R}_X(\phi) R_X^T(\phi) = \dot{\phi} \begin{bmatrix} 0 & 0 & 0 \\ 0 & -\sin \phi & -\cos \phi \\ 0 & \cos \phi & -\sin \phi \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \phi & \sin \phi \\ 0 & -\sin \phi & \cos \phi \end{bmatrix}$$

$$= \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & -\dot{\phi} \\ 0 & \dot{\phi} & 0 \end{bmatrix} = S(\omega)$$



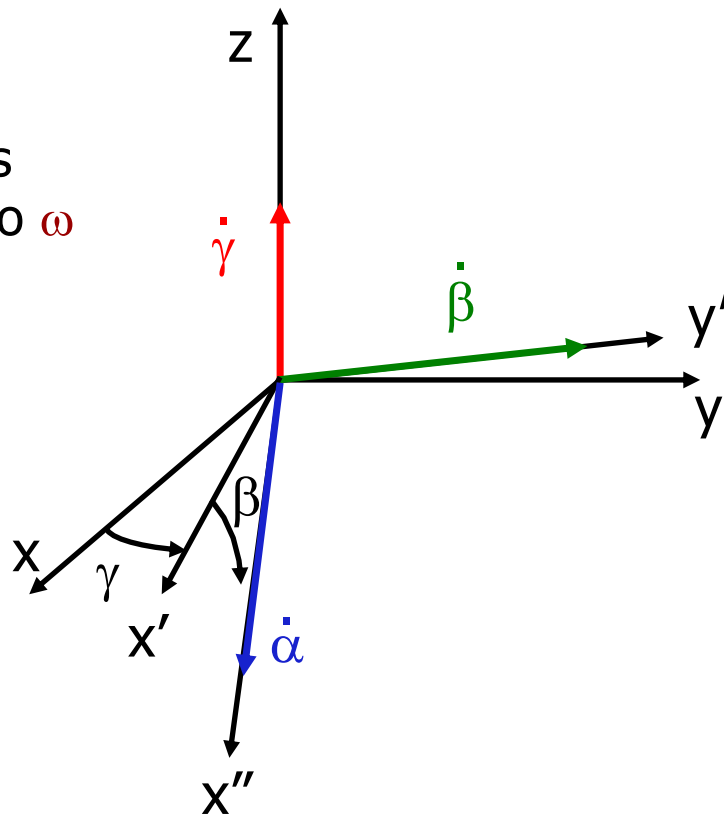
$$\omega = \begin{bmatrix} \dot{\phi} \\ 0 \\ 0 \end{bmatrix}$$



Time derivative of RPY angles and ω

$$R_{RPY}(\alpha_x, \beta_y, \gamma_z) = R_{ZYX''}(\gamma_z, \beta_y, \alpha_x)$$

the three contributions $\dot{\gamma}_z, \dot{\beta}_y, \dot{\alpha}_x$ to ω are simply summed as vectors



$$\omega = \overbrace{\begin{bmatrix} c\beta & c\gamma & -s\gamma & 0 \\ c\beta & s\gamma & c\gamma & 0 \\ -s\beta & 0 & 1 & 1 \end{bmatrix}}^{T_{RPY}(\beta, \gamma)} \begin{bmatrix} \dot{\alpha} \\ \dot{\beta} \\ \dot{\gamma} \end{bmatrix}$$

$\begin{matrix} \uparrow & \uparrow \\ \text{1st col in} & \text{2nd col in} \\ R_Z(\gamma_z)R_{Y'}(\beta_y) & R_Z(\gamma_z) \end{matrix}$

$\det T_{RPY}(\beta, \gamma) = c\beta = 0$
 for $\beta = \pm\pi/2$
 (singularity of the RPY representation)

similar treatment for the other 11 minimal representations...



Robot Jacobian matrices

- **analytical** Jacobian (obtained by **time differentiation**)

$$\mathbf{r} = \begin{bmatrix} \mathbf{p} \\ \phi \end{bmatrix} = \mathbf{f}_r(\mathbf{q}) \quad \rightarrow \quad \dot{\mathbf{r}} = \begin{bmatrix} \dot{\mathbf{p}} \\ \dot{\phi} \end{bmatrix} = \frac{\partial \mathbf{f}_r(\mathbf{q})}{\partial \mathbf{q}} \dot{\mathbf{q}} = \mathbf{J}_r(\mathbf{q}) \dot{\mathbf{q}}$$

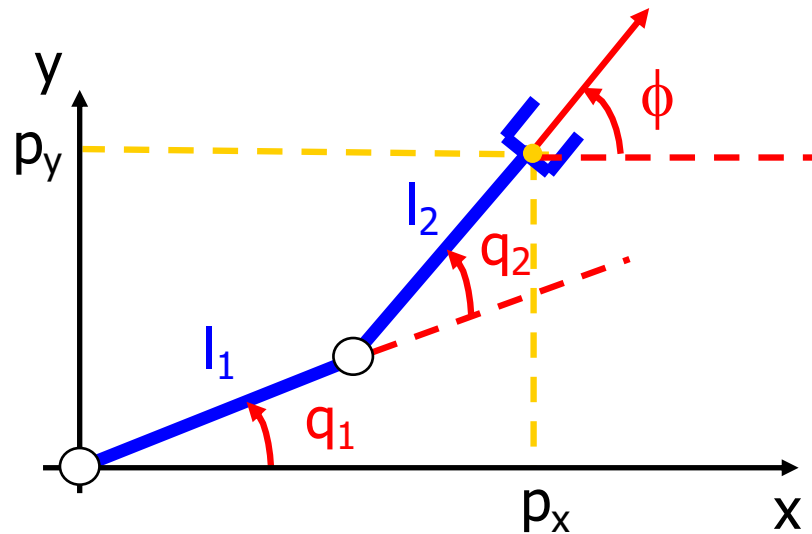
- **geometric** Jacobian (**no** derivatives)

$$\begin{bmatrix} \mathbf{v} \\ \omega \end{bmatrix} = \begin{bmatrix} \dot{\mathbf{p}} \\ \dot{\phi} \end{bmatrix} = \begin{bmatrix} \mathbf{J}_L(\mathbf{q}) \\ \mathbf{J}_A(\mathbf{q}) \end{bmatrix} \dot{\mathbf{q}} = \mathbf{J}(\mathbf{q}) \dot{\mathbf{q}}$$

- in both cases, the Jacobian matrix **depends** on the **(current) configuration** of the robot



Analytical Jacobian of planar 2R arm



direct kinematics

$$\mathbf{r} \begin{cases} p_x = l_1 c_1 + l_2 c_{12} \\ p_y = l_1 s_1 + l_2 s_{12} \\ \phi = q_1 + q_2 \end{cases}$$

$$\dot{p}_x = -l_1 s_1 \dot{q}_1 - l_2 s_{12} (\dot{q}_1 + \dot{q}_2)$$

$$\dot{p}_y = l_1 c_1 \dot{q}_1 + l_2 c_{12} (\dot{q}_1 + \dot{q}_2)$$

$$\dot{\phi} = \omega_z = \dot{q}_1 + \dot{q}_2$$

here, all rotations occur around the same fixed axis z (normal to the plane of motion)



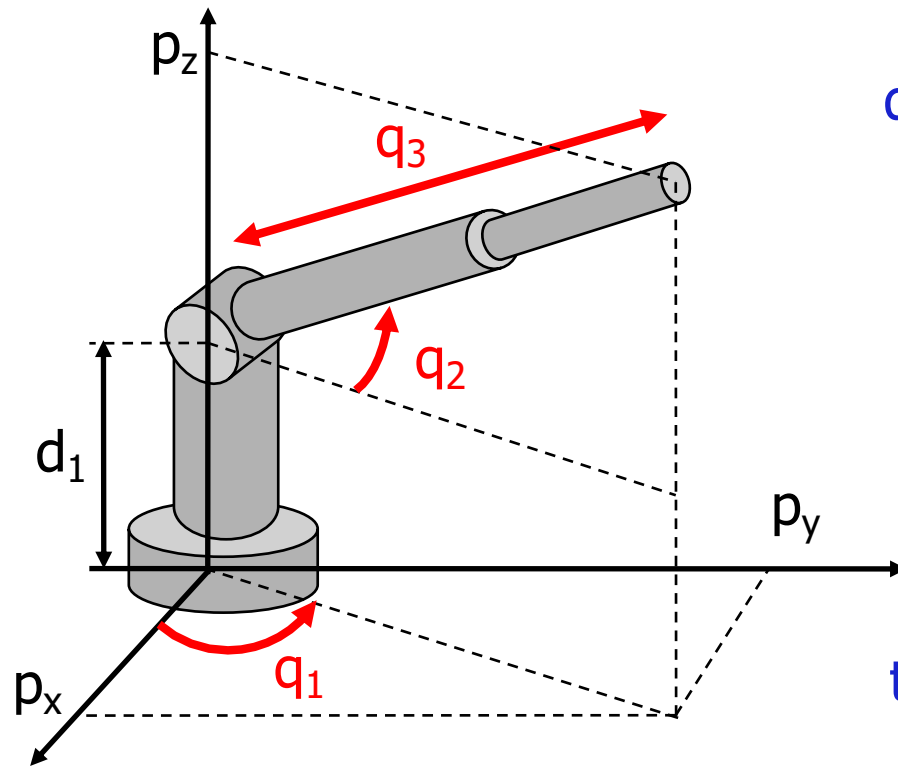
$\mathbf{J}_r(\mathbf{q}) =$

$$\begin{bmatrix} -l_1 s_1 - l_2 s_{12} & -l_2 s_{12} \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} \\ 1 & 1 \end{bmatrix}$$

given \mathbf{r} , this is a 3 x 2 matrix



Analytical Jacobian of polar robot



direct kinematics (here, $r = p$)

$$\left. \begin{aligned} p_x &= q_3 c_2 c_1 \\ p_y &= q_3 c_2 s_1 \\ p_z &= d_1 + q_3 s_2 \end{aligned} \right\} f_r(q)$$

taking the time derivative

$$v = \dot{p} = \underbrace{\begin{bmatrix} -q_3 c_2 s_1 & -q_3 s_2 c_1 & c_2 c_1 \\ q_3 c_2 c_1 & -q_3 s_2 s_1 & c_2 s_1 \\ 0 & q_3 c_2 & s_2 \end{bmatrix}}_{\frac{\partial f_r(q)}{\partial q}} \dot{q} = J_r(q) \dot{q}$$



Geometric Jacobian

always a **6 x n** matrix

end-effector
instantaneous
velocity

$$\begin{pmatrix} v_E \\ \omega_E \end{pmatrix} = \begin{pmatrix} J_L(q) \\ J_A(q) \end{pmatrix} \dot{q} = \begin{pmatrix} J_{L1}(q) & \dots & J_{Ln}(q) \\ J_{A1}(q) & \dots & J_{An}(q) \end{pmatrix} \begin{pmatrix} \dot{q}_1 \\ \vdots \\ \dot{q}_n \end{pmatrix}$$

superposition of effects

$$v_E = J_{L1}(q) \dot{q}_1 + \dots + J_{Ln}(q) \dot{q}_n$$

contribution to the **linear**
e-e velocity due to \dot{q}_1

$$\omega_E = J_{A1}(q) \dot{q}_1 + \dots + J_{An}(q) \dot{q}_n$$

contribution to the **angular**
e-e velocity due to \dot{q}_1

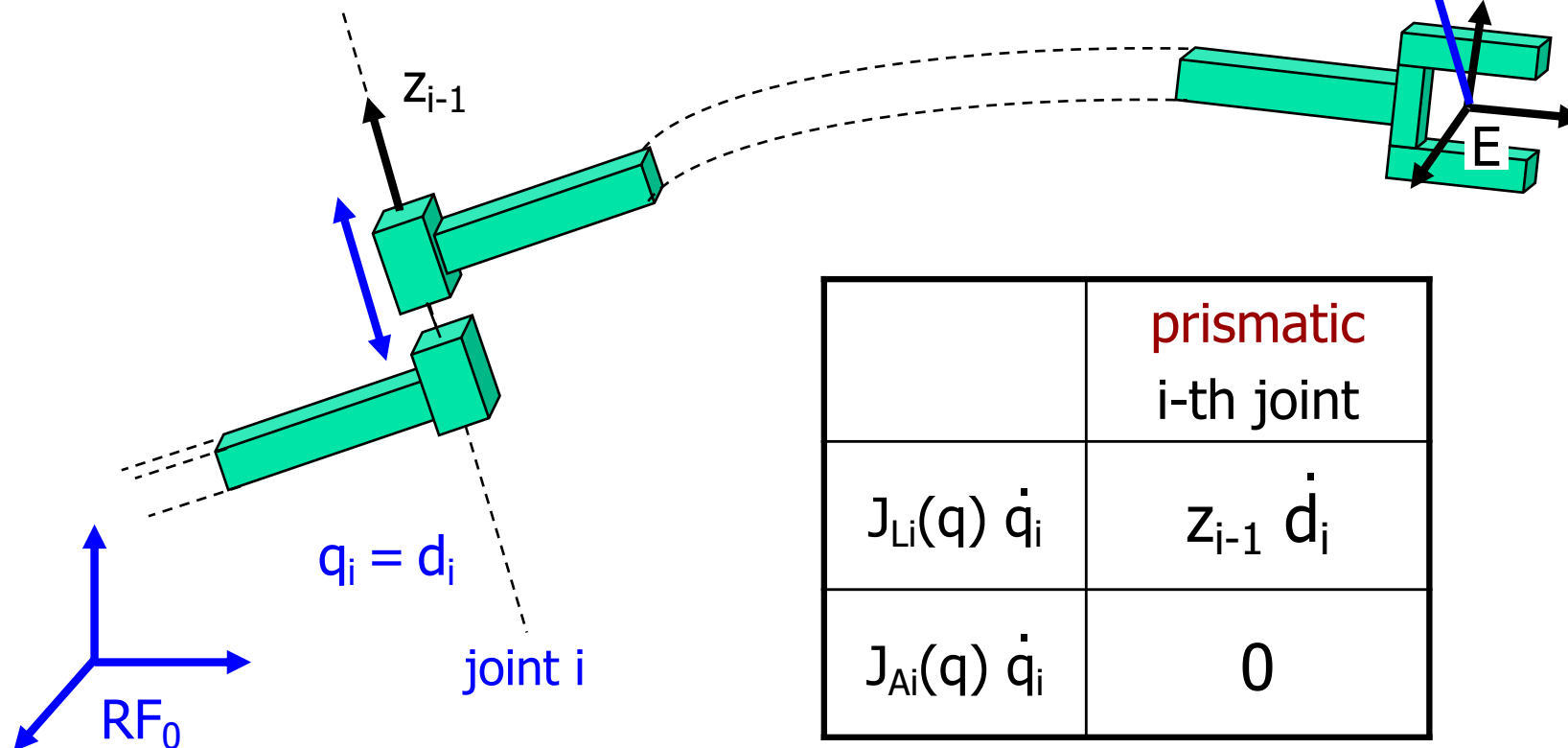
linear and angular velocity belong to
(linear) vector spaces in \mathbb{R}^3



Contribution of a prismatic joint

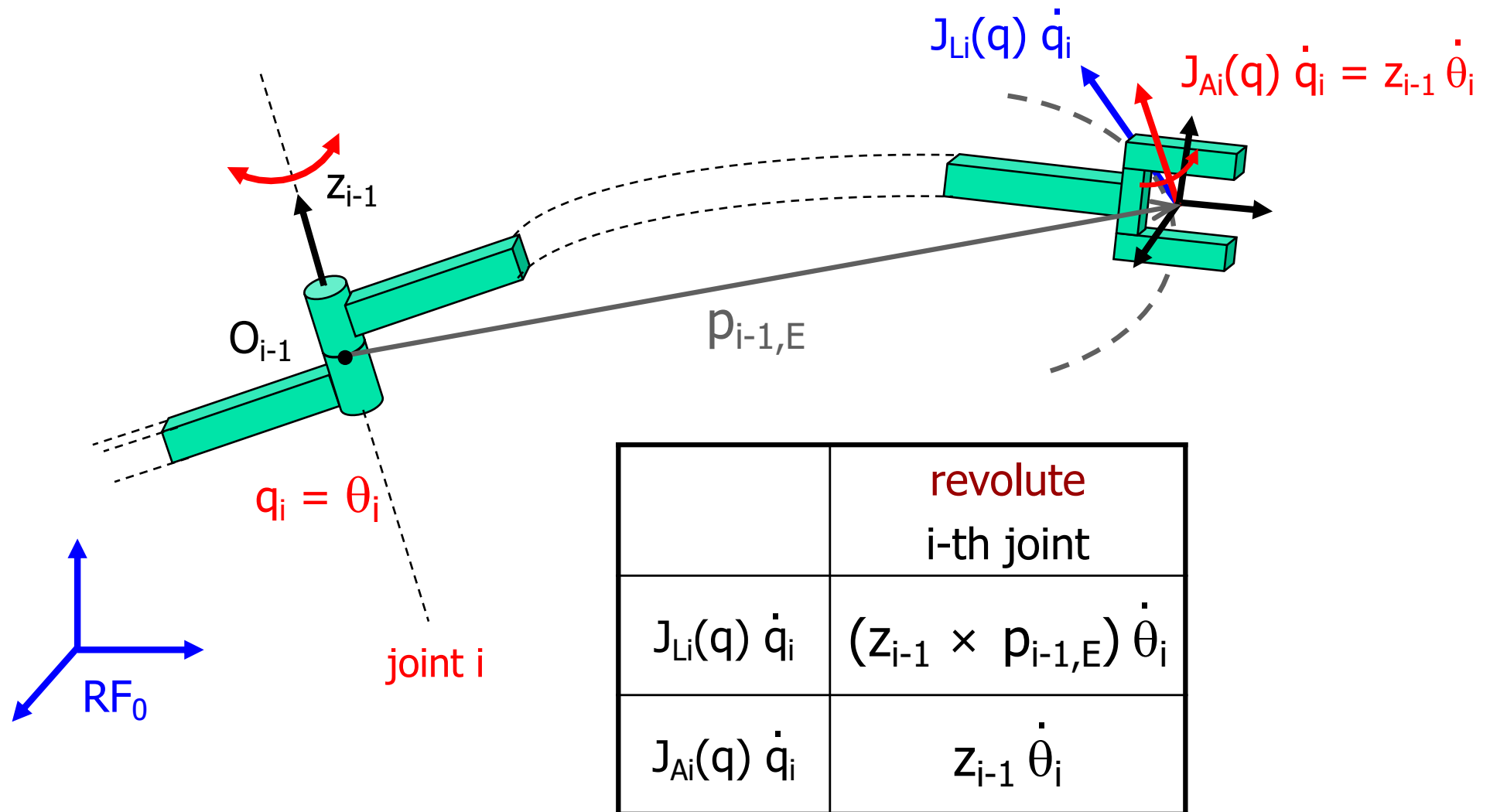
note: joints beyond the i -th one are considered to be "frozen", so that the distal part of the robot is a **single rigid body**

$$J_{Li}(q) \dot{q}_i = z_{i-1} \dot{d}_i$$





Contribution of a revolute joint





Expression of geometric Jacobian

$$\begin{pmatrix} \dot{\mathbf{p}}_{0,E} \\ \boldsymbol{\omega}_E \end{pmatrix} = \begin{pmatrix} \mathbf{v}_E \\ \boldsymbol{\omega}_E \end{pmatrix} = \begin{pmatrix} \mathbf{J}_L(\mathbf{q}) \\ \mathbf{J}_A(\mathbf{q}) \end{pmatrix} \dot{\mathbf{q}} = \begin{pmatrix} \mathbf{J}_{L1}(\mathbf{q}) & \dots & \mathbf{J}_{Ln}(\mathbf{q}) \\ \mathbf{J}_{A1}(\mathbf{q}) & \dots & \mathbf{J}_{An}(\mathbf{q}) \end{pmatrix} \begin{pmatrix} \dot{q}_1 \\ \vdots \\ \dot{q}_n \end{pmatrix}$$

	prismatic i-th joint	revolute i-th joint
$\mathbf{J}_{Li}(\mathbf{q})$	\mathbf{z}_{i-1}	$\mathbf{z}_{i-1} \times \mathbf{p}_{i-1,E}$
$\mathbf{J}_{Ai}(\mathbf{q})$	$\mathbf{0}$	\mathbf{z}_{i-1}

this can be also
computed as

$$= \frac{\partial \mathbf{p}_{0,E}}{\partial q_i}$$

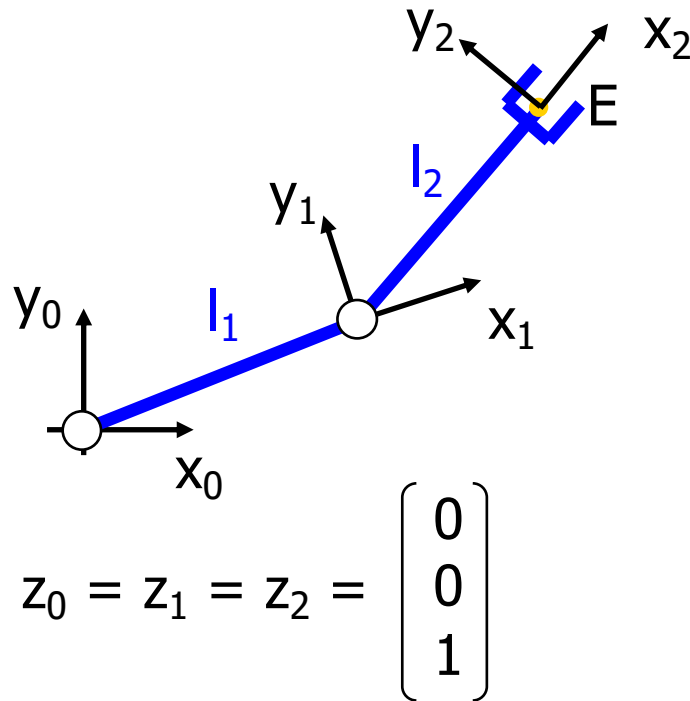
$$\mathbf{z}_{i-1} = {}^0\mathbf{R}_1(q_1) \dots {}^{i-2}\mathbf{R}_{i-1}(q_{i-1}) \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

$$\mathbf{p}_{i-1,E} = \mathbf{p}_{0,E}(q_1, \dots, q_n) - \mathbf{p}_{0,i-1}(q_1, \dots, q_{i-1})$$

all vectors should be
expressed in the same
reference frame
(here, the **base frame** \mathbf{RF}_0)



Example: planar 2R arm



DENAVIT-HARTENBERG table

joint	α_i	d_i	a_i	θ_i
1	0	0	l_1	q_1
2	0	0	l_2	q_2

$${}^0A_1 = \begin{bmatrix} c_1 & -s_1 & 0 & l_1 c_1 \\ s_1 & c_1 & 0 & l_1 s_1 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \leftarrow p_{0,1}$$

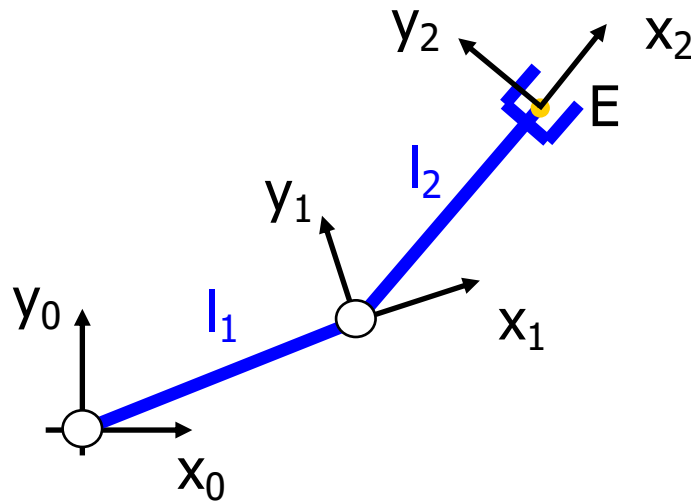
$$p_{1,E} = p_{0,E} - p_{0,1}$$

$$J = \begin{bmatrix} z_0 \times p_{0,E} & z_1 \times p_{1,E} \\ z_0 & z_1 \end{bmatrix}$$

$${}^0A_2 = \begin{bmatrix} c_{12} & -s_{12} & 0 & l_1 c_1 + l_2 c_{12} \\ s_{12} & c_{12} & 0 & l_1 s_1 + l_2 s_{12} \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \leftarrow p_{0,E}$$



Geometric Jacobian of planar 2R arm



note: the Jacobian is here a 6×2 matrix,
thus its **maximum rank** is **2**



at most 2 components of the linear/angular
end-effector velocity can be **independently** assigned

$$J = \begin{bmatrix} z_0 \times p_{0,E} & z_1 \times p_{1,E} \\ z_0 & z_1 \end{bmatrix}$$
$$= \begin{bmatrix} -l_1 s_1 - l_2 s_{12} & -l_2 s_{12} \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} \\ \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 0 & 0 \end{bmatrix} \\ 1 & 1 \end{bmatrix}$$

compare rows 1, 2, and 6
with the analytical Jacobian
in slide #12!

Transformations of the Jacobian matrix



Diagram illustrating the transformation of the Jacobian matrix for a robotic arm. The arm consists of several joints and links. The base is labeled RF_0 . A joint is labeled RF_i . A point on the arm is labeled O_j . The end effector is labeled O_n . A point E is shown relative to O_n with a vector r_{nE} .

a) we may choose $RF_B \Rightarrow RF_i(q)$

b) we may choose $E \Rightarrow O_j(q)$

the one just computed ...

$$\begin{bmatrix} {}^0V_n \\ {}^0\omega \end{bmatrix} = {}^0J_n(q) \dot{q}$$

$$\begin{bmatrix} {}^B V_E \\ {}^B \omega \end{bmatrix} = \begin{bmatrix} {}^B R_0 & 0 \\ 0 & {}^B R_0 \end{bmatrix} \begin{bmatrix} I & S({}^0 r_{En}) \\ 0 & I \end{bmatrix} \begin{bmatrix} {}^0V_n \\ {}^0\omega \end{bmatrix}$$

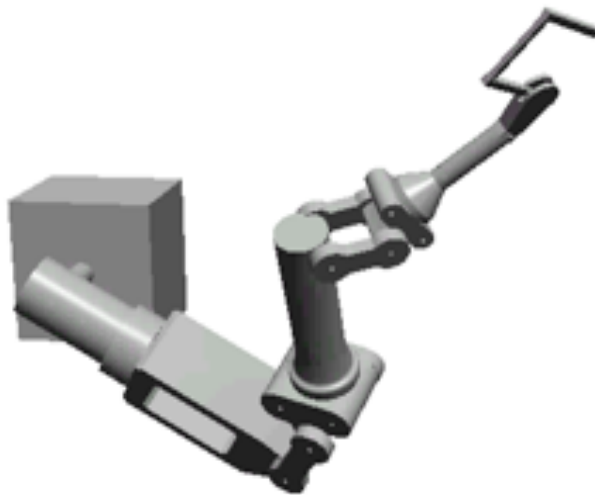
$$= \underbrace{\begin{bmatrix} {}^B R_0(q) & 0 \\ 0 & {}^B R_0(q) \end{bmatrix} \begin{bmatrix} I & S({}^0 r_{En}(q)) \\ 0 & I \end{bmatrix}}_{\text{never singular!}} {}^0J_n(q) \dot{q} = {}^B J_E(q) \dot{q}$$

$$V_E = V_n + \omega \times r_{nE}$$

$$= V_n + S(r_{En}) \omega$$

Example: Dexter robot

- 8R robot manipulator with transmissions by pulleys and steel cables (joints 3 to 8)
 - lightweight: only 15 kg in motion
 - motors located in second link
 - incremental encoders (homing)
 - **redundancy degree for e-e pose task: $n-m=2$**
 - compliant in the interaction with environment



i	a (mm)	d (mm)	α (rad)	range θ (deg)
0	0	0	$-\pi/2$	$[-12.56, 179.89]$
1	144	450	$-\pi/2$	$[-83, 84]$
2	0	0	$\pi/2$	$[7, 173]$
3	100	350	$\pi/2$	$[65, 295]$
4	0	0	$-\pi/2$	$[-174, -3]$
5	24	250	$-\pi/2$	$[57, 265]$
6	0	0	$-\pi/2$	$[-129.99, -45]$
7	100	0	π	$[-55.05, 30]$

Mid-frame Jacobian of Dexter robot

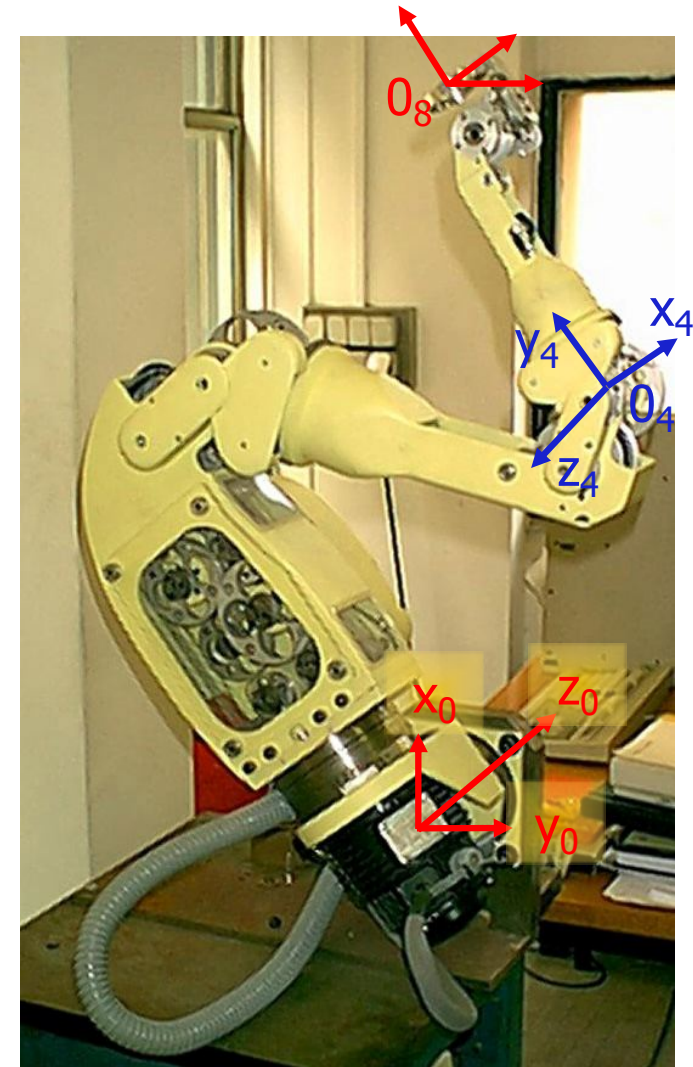
- geometric Jacobian ${}^0J_8(q)$ is very complex
- “mid-frame” Jacobian ${}^4J_4(q)$ is relatively simple!

$${}^4\dot{J}_4 = \begin{bmatrix} d_1 s_1 s_3 + d_3 s_3 c_2 s_1 - a_1 c_3 c_1 s_2 - d_1 c_3 c_1 c_2 - d_3 c_1 c_3 \\ -a_3 s_3 c_2 s_1 + a_3 c_3 c_1 + a_1 c_1 c_2 - d_1 c_1 s_2 \\ -d_3 c_3 c_2 s_1 - a_1 s_3 c_1 s_2 - d_1 s_3 c_1 c_2 - d_3 s_3 c_1 - d_1 s_1 c_3 + a_3 s_2 s_1 \\ -c_3 c_2 s_1 - s_3 c_1 \\ -s_2 s_1 \\ -s_3 c_2 s_1 + c_3 c_1 \end{bmatrix}$$

6 rows,
8 columns

$$\begin{bmatrix} a_1 s_3 + d_3 s_3 s_2 & d_3 c_3 & 0 & 0 & 0 \\ -a_3 s_3 s_2 & -a_3 c_3 & 0 & 0 & 0 \\ -a_1 c_3 - d_3 c_3 s_2 - a_3 c_2 & d_3 s_3 & -a_3 & 0 & 0 \\ -c_3 s_2 & s_3 & 0 & 0 & -s_4 \\ c_2 & 0 & 1 & 0 & c_4 \\ -s_3 s_2 & -c_3 & 0 & 1 & 0 \end{bmatrix}$$

$$\begin{bmatrix} -a_5 s_4 - d_5 c_5 c_4 & -a_5 s_5 c_4 c_6 + d_5 s_5 s_6 c_4 \\ -d_5 c_5 s_4 + a_5 c_4 & d_5 s_5 s_6 s_4 - a_5 s_5 s_4 c_6 \\ d_5 s_5 & -a_5 c_6 c_5 + d_5 c_5 s_6 \\ -c_4 s_5 & -c_4 c_5 s_6 + s_4 c_6 \\ -s_4 s_5 & -s_4 c_5 s_6 - c_4 c_6 \\ -c_5 & s_5 s_6 \end{bmatrix}$$





Summary of differential relations

$$\dot{\mathbf{p}} \rightleftarrows \mathbf{v} \quad \dot{\mathbf{p}} = \mathbf{v}$$

$$\dot{\mathbf{R}} \rightleftarrows \boldsymbol{\omega} \quad \dot{\mathbf{R}} = \mathbf{S}(\boldsymbol{\omega}) \mathbf{R} \quad \Longleftrightarrow \quad \text{for each column } \mathbf{r}_i \text{ of } \mathbf{R} \text{ (unit vector of a frame), it is}$$
$$\dot{\mathbf{r}}_i = \boldsymbol{\omega} \times \mathbf{r}_i$$

$$\dot{\boldsymbol{\phi}} \rightleftarrows \boldsymbol{\omega} \quad \boldsymbol{\omega} = \boldsymbol{\omega}_{\dot{\phi}_1} + \boldsymbol{\omega}_{\dot{\phi}_2} + \boldsymbol{\omega}_{\dot{\phi}_3} = \mathbf{a}_1 \dot{\phi}_1 + \mathbf{a}_2(\phi_1) \dot{\phi}_2 + \mathbf{a}_3(\phi_1, \phi_2) \dot{\phi}_3 = \mathbf{T}(\boldsymbol{\phi}) \dot{\boldsymbol{\phi}}$$

(moving) axes of definition for the sequence of rotations ϕ_i

$$\mathbf{r} = \begin{bmatrix} \mathbf{p} \\ \boldsymbol{\phi} \end{bmatrix} \quad \Rightarrow \quad \mathbf{J}(\mathbf{q}) = \begin{bmatrix} \mathbf{I} & \mathbf{0} \\ \mathbf{0} & \mathbf{T}(\boldsymbol{\phi}) \end{bmatrix} \mathbf{J}_{\mathbf{r}}(\mathbf{q}) \quad \Longleftrightarrow \quad \mathbf{J}_{\mathbf{r}}(\mathbf{q}) = \begin{bmatrix} \mathbf{I} & \mathbf{0} \\ \mathbf{0} & \mathbf{T}^{-1}(\boldsymbol{\phi}) \end{bmatrix} \mathbf{J}(\mathbf{q})$$

$\mathbf{T}(\boldsymbol{\phi})$ has always **a singularity** \Leftrightarrow singularity of the **specific** minimal **representation** of orientation

Acceleration relations (and beyond...)

Higher-order differential kinematics



- differential relations between motion in the joint space and motion in the task space can be established at the **second** order, **third** order, ...
- the analytical Jacobian always “weights” the **highest**-order derivative



velocity

$$\dot{\mathbf{r}} = \mathbf{J}_r(\mathbf{q}) \dot{\mathbf{q}}$$

matrix function $\mathbf{N}_2(\mathbf{q}, \dot{\mathbf{q}})$

acceleration

$$\ddot{\mathbf{r}} = \mathbf{J}_r(\mathbf{q}) \ddot{\mathbf{q}} + \dot{\mathbf{J}}_r(\mathbf{q}) \dot{\mathbf{q}}$$

jerk

$$\dddot{\mathbf{r}} = \mathbf{J}_r(\mathbf{q}) \dddot{\mathbf{q}} + 2 \dot{\mathbf{J}}_r(\mathbf{q}) \ddot{\mathbf{q}} + \ddot{\mathbf{J}}_r(\mathbf{q}) \dot{\mathbf{q}}$$

matrix function $\mathbf{N}_3(\mathbf{q}, \dot{\mathbf{q}}, \ddot{\mathbf{q}})$

snap

$$\ddddot{\mathbf{r}} = \mathbf{J}_r(\mathbf{q}) \ddddot{\mathbf{q}} + \dots$$

- the same holds true also for the geometric Jacobian $\mathbf{J}(\mathbf{q})$



Primer on linear algebra

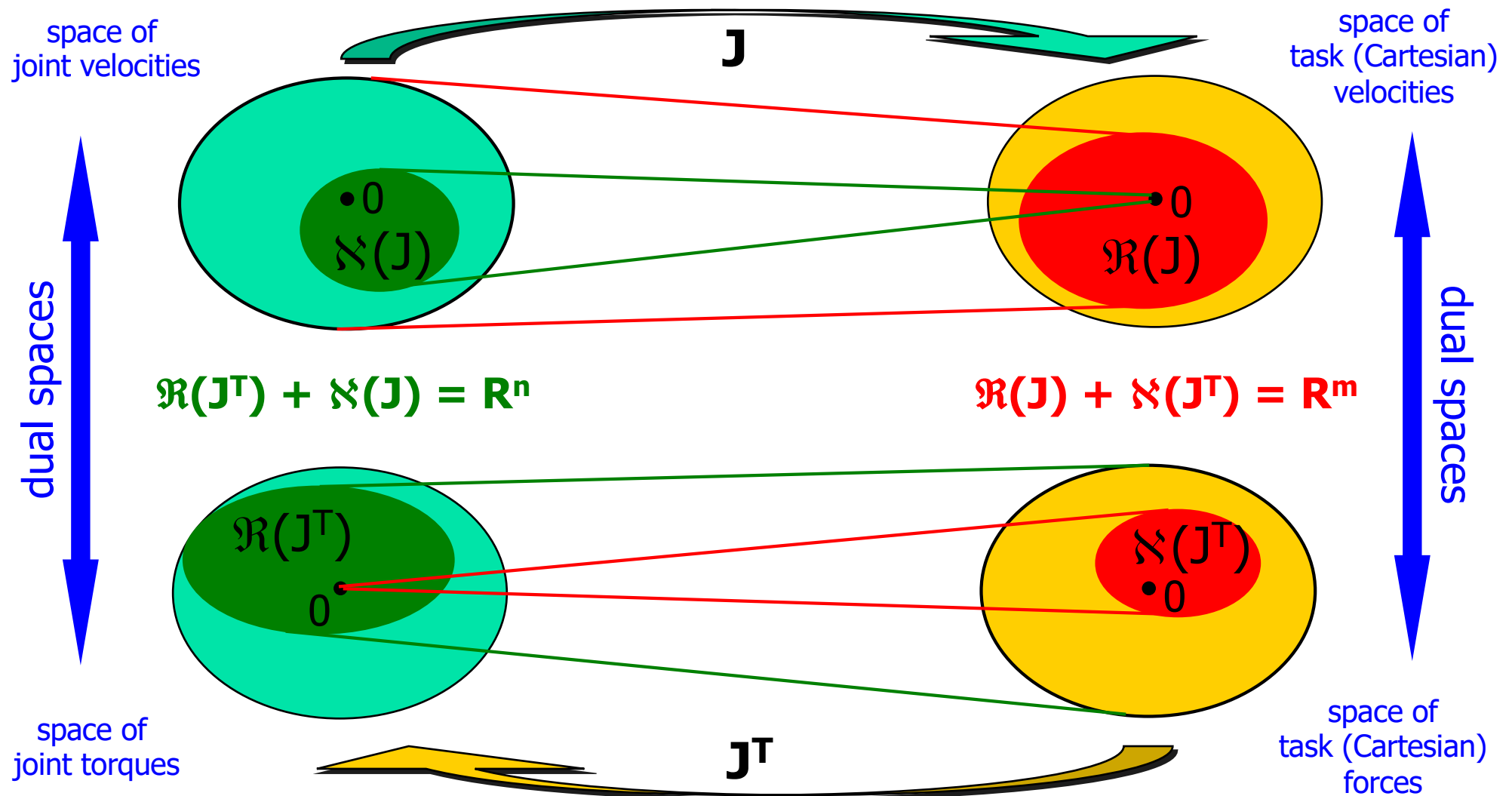
given a matrix J : $m \times n$ (m rows, n columns)

- **rank** $\rho(J) = \max \#$ of rows or columns that are linearly independent
 - $\rho(J) \leq \min(m, n)$ (if equality holds, J has “full rank”)
 - if $m = n$ and J has full rank, J is “non singular” and the inverse J^{-1} exists
 - $\rho(J) =$ dimension of the largest non singular square submatrix of J
- **range** $\mathfrak{R}(J) =$ vector subspace generated by all possible linear combinations of the columns of J ← also called “image” of J ←
$$\mathfrak{R}(J) = \{v \in \mathbb{R}^m : \exists \xi \in \mathbb{R}^n, v = J \xi\}$$
 - $\dim(\mathfrak{R}(J)) = \rho(J)$
- **kernel** $\mathfrak{N}(J) =$ vector subspace of all vectors $\xi \in \mathbb{R}^n$ such that $J \cdot \xi = 0$ ← also called “null space” of J ←
 - $\dim(\mathfrak{N}(J)) = n - \rho(J)$
- $\mathfrak{R}(J) + \mathfrak{N}(J^T) = \mathbb{R}^m$ e $\mathfrak{R}(J^T) + \mathfrak{N}(J) = \mathbb{R}^n$
 - sum of vector subspaces $V_1 + V_2 =$ vector space where any element v can be written as $v = v_1 + v_2$, with $v_1 \in V_1, v_2 \in V_2$
- all the above quantities/subspaces can be computed using, e.g., Matlab



Robot Jacobian

decomposition in linear subspaces and duality



(in a given configuration q)



Mobility analysis

- $\rho(J) = \rho(J(q))$, $\mathcal{R}(J) = \mathcal{R}(J(q))$, $\mathcal{N}(J^T) = \mathcal{N}(J^T(q))$ are **locally** defined, i.e., they depend on the **current configuration** q
- $\mathcal{R}(J(q))$ = subspace of all “generalized” velocities (with linear and/or angular components) that can be **instantaneously** realized by the robot end-effector when varying the joint velocities at the configuration q
- if $J(q)$ has **max rank** (typically = m) in the configuration q , the robot end-effector can be moved in any direction of the task space R^m
- if $\rho(J(q)) < m$, there exist directions in R^m along which the robot end-effector **cannot** move (instantaneously!)
 - these directions lie in $\mathcal{N}(J^T(q))$, namely the complement of $\mathcal{R}(J(q))$ to the task space R^m , which is of dimension $m - \rho(J(q))$
- when $\mathcal{N}(J(q)) \neq \{0\}$, there exist **non-zero** joint velocities that produce **zero** end-effector velocity (“**self motions**”)
 - this **always** happens for $m < n$, i.e., when the robot is redundant for the task

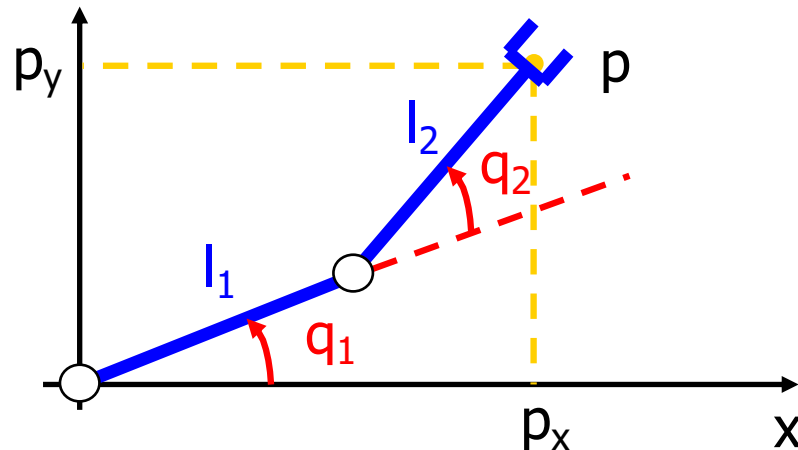


Kinematic singularities

- **configurations where the Jacobian loses rank**
 - ⇔ **loss of instantaneous mobility of the robot end-effector**
- for $m = n$, they correspond to Cartesian poses at which the number of solutions of the **inverse kinematics** problem **differs from the “generic” case**
- “in” a **singular configuration**, we **cannot** find a joint velocity that realizes a desired end-effector velocity in an **arbitrary** direction of the task space
- “close” to a singularity, **large joint velocities** may be needed to realize some (even small) velocity of the end-effector
- finding and analyzing in advance all singularities of a robot helps in **avoiding** them during **trajectory planning** and **motion control**
 - when $m = n$: find the configurations q such that **$\det J(q) = 0$**
 - when $m < n$: find the configurations q such that **all** $m \times m$ minors of J are singular (or, equivalently, such that **$\det [J(q) J^T(q)] = 0$**)
- finding all singular configurations of a robot with a **large** number of joints, or the **actual** “distance” from a singularity, is a **hard computational** task



Singularities of planar 2R arm



direct kinematics

$$p_x = l_1 c_1 + l_2 c_{12}$$

$$p_y = l_1 s_1 + l_2 s_{12}$$

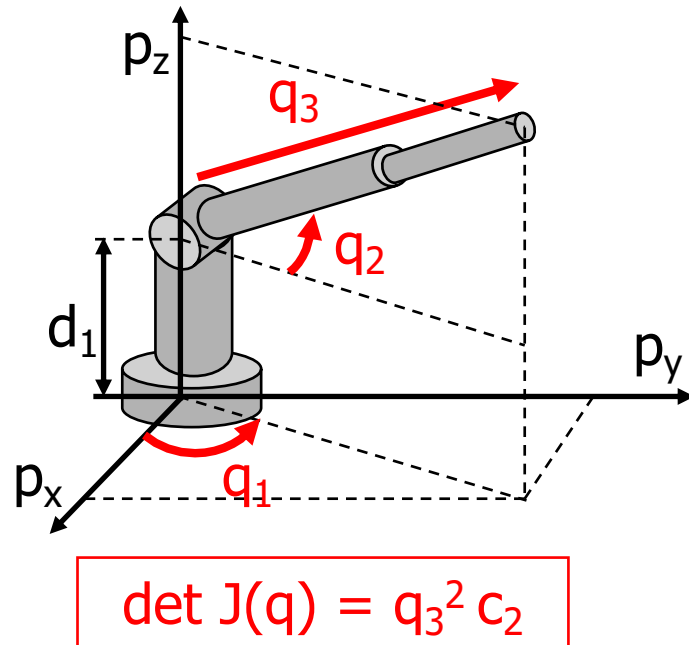
analytical Jacobian

$$\dot{p} = \begin{bmatrix} -l_1 s_1 - l_2 s_{12} & -l_2 s_{12} \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} \end{bmatrix} \dot{q} = J(q) \dot{q}$$

$$\det J(q) = l_1 l_2 s_2$$

- **singularities**: arm is stretched ($q_2 = 0$) or folded ($q_2 = \pi$)
- singular configurations correspond here to Cartesian points on the **boundary** of the workspace
- in many cases, these singularities **separate** regions in the joint space with **distinct** inverse kinematic solutions (e.g., “elbow up” or “down”)

Singularities of polar (RRP) arm



direct kinematics

$$p_x = q_3 c_2 c_1$$

$$p_y = q_3 c_2 s_1$$

$$p_z = d_1 + q_3 s_2$$

analytical Jacobian

$$\dot{p} = \begin{bmatrix} -q_3 s_1 c_2 & -q_3 c_1 s_2 & c_1 c_2 \\ q_3 c_1 c_2 & -q_3 s_1 s_2 & s_1 c_2 \\ 0 & q_3 c_2 & s_2 \end{bmatrix} \dot{q} = J(q) \dot{q}$$

■ singularities

- E-E is along the z axis ($q_2 = \pm \pi/2$): **simple** singularity \Rightarrow rank $J = 2$
- third link is fully retracted ($q_3 = 0$): **double** singularity \Rightarrow rank J drops to 1
- all singular configurations correspond here to Cartesian points **internal** to the workspace (supposing **no limits** for the prismatic joint)

Singularities of robots with spherical wrist



- $n = 6$, last three joints are **revolute** and their axes **intersect** at a point
- without loss of generality, we set $O_6 = W =$ **center of spherical wrist** (i.e., choose $d_6 = 0$ in the DH table)

$$J(q) = \begin{bmatrix} J_{11} & 0 \\ J_{21} & J_{22} \end{bmatrix}$$

- since $\det J(q_1, \dots, q_5) = \det J_{11} \cdot \det J_{22}$, there is a **decoupling** property
 - $\det J_{11}(q_1, \dots, q_3) = 0$ provides the **arm singularities**
 - $\det J_{22}(q_4, q_5) = 0$ provides the **wrist singularities**
- being $J_{22} = [z_3 \ z_4 \ z_5]$ (in the geometric Jacobian), wrist singularities correspond to when z_3, z_4 and z_5 become **linearly dependent vectors**
 - \Rightarrow when either $q_5 = 0$ or $q_5 = \pm\pi/2$
- inversion of J is simpler (block triangular structure)
- the determinant of J will **never** depend on q_1 : why?