

Student: _____

1) The following program:

```
int main()
{
    if (fork() > 0)
        sleep(100);
}
```

results in the creation of:

- a) an orphan process
- b) a zombie process
- c) a process that executes forever
- d) None of these

2) Predict output of below program:

```
#include <stdio.h>
#include <unistd.h>
int main()
{
    fork();
    fork() && fork() || fork();
    fork();

    printf("forked\n");
    return 0;
}
```

3) What will be the output of the following program?

```
#include <stdio.h>
#include <stdlib.h>

void fun(int *a)
{
    a = (int*)malloc(sizeof(int));
}

int main()
{
    int *p;
    fun(p);
    *p = 6;
    printf("%d\n", *p);
    return(0);
}
```

4) What is the difference between fork() and vfork()? What is going to happen if a child created by vfork() returns from main method normally, while parent tries to write to standard output after forking?

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5) Which of the following is true?

- a) `ptr = calloc(m, n)` is equivalent to following:
`ptr = malloc(m * n);`
- b) `ptr = calloc(m, n)` is equivalent to following:
`ptr = malloc(m * n); memset(ptr, 0, m * n);`
- c) `ptr = calloc(m, n)` is equivalent to following:
`ptr = malloc(m); memset(ptr, 0, m);`
- d) `ptr = calloc(m, n)` is equivalent to following:
`ptr = malloc(n); memset(ptr, 0, n);`

6) What is the difference between `_exit()` and `exit()`?

7) Where is the variable “x” going to be located in the memory area of the process?

```
int main()
{
    static int x = 5;
    ...
}
```

8) Describe functions `wait`, `waitpid` and `wait3/wait4`: