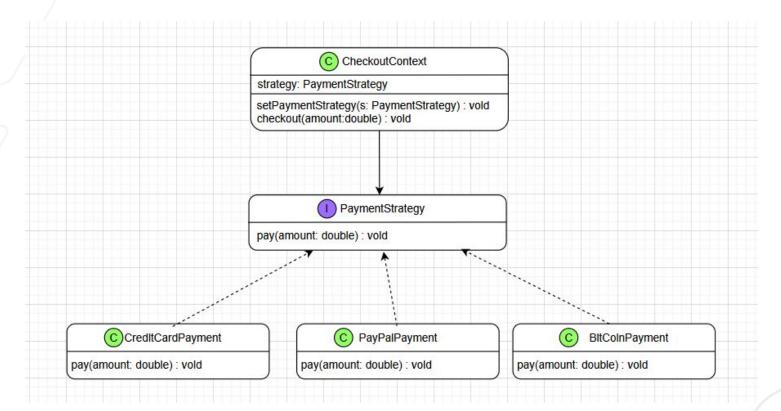
Second Team-Based Evaluation Part 2

Eyoel Gizaw, Nik Nandi, Pruthak Patel, Saron Tesemma, Dahir Yonis

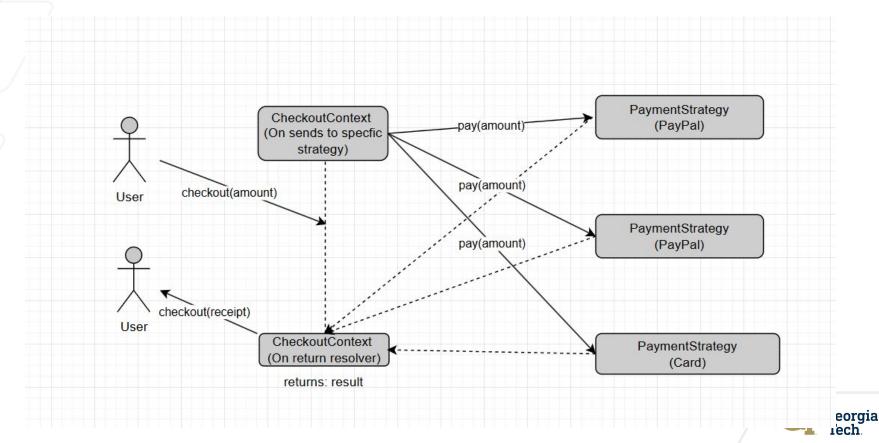


Strategy UML (draw.io) Design Class Diagram





Strategy UML (draw.io) Sequence Diagram



Strategy Java Code

```
public interface PaymentStrategy {
    void pay(double amount);
}
```

```
public class CreditCardPayment implements PaymentStrategy {
    @Override
    public void pay(double amount) {
        System.out.println("Paying $" + amount + " using Credit Card.");
    }
}
```

```
public class PayPalPayment implements PaymentStrategy {
    @Override
    public void pay(double amount) {
        System.out.println("Paying $" + amount + " using PayPal.");
    }
}
```



Strategy Java Code

```
> J Main.java > ...
                                                                        switch (choice) {
import java.util.Scanner;
                                                                               checkout.setPaymentStrategy(new CreditCardPayment());
                                                                               break;
public class Main {
Run main | Debug main | Run | Debug
                                                                               checkout.setPaymentStrategy(new PayPalPayment());
public static void main(String[] args) {
                                                                               break;
        CheckoutContext checkout = new CheckoutContext();
        Scanner scanner = new Scanner(System.in);
                                                                               checkout.setPaymentStrategy(new BitcoinPayment());
                                                                               break;
        System.out.println(x:"Select Payment Method:");
                                                                               System.out.println(x:"Invalid choice.");
        System.out.println(x:"1. Credit Card");
                                                                               return;
        System.out.println(x:"2. PayPal");
        System.out.println(x:"3. Bitcoin");
                                                                        checkout.checkout(amount);
        int choice = scanner.nextInt();
                                                                        scanner.close();
        System.out.print(s:"Enter amount: ");
        double amount = scanner.nextDouble();
```



Thank You!

