

Complete Python Programming Handbook

1. Python Basics & Setup

- Python is high-level, interpreted, dynamically typed language.
- Install Python and verify using: `python --version`
- Run file using: `python file.py`
- Interpreter executes code line by line.

2. Variables & Data Types

- Variables store references to objects.
- `int`: Whole numbers
- `float`: Decimal numbers
- `str`: Text (immutable)
- `bool`: True/False
- `type()` checks data type.

Example – Variables

```
age = 25
name = 'Nikhil'
price = 99.99
is_active = True
```

3. Type Casting

- `int()`, `float()`, `str()`, `bool()`
- `input()` always returns string.

Example – Type Casting

```
age = int(input('Enter age: '))
```

4. Operators

- Arithmetic: + - * / // % **
- Comparison: == != > < >= <=
- Logical: and, or, not

5. Conditional Statements

- if, elif, else
- Indentation defines block.

Example – Condition

```
marks = 80
if marks >= 75:
    print('Distinction')
else:
    print('Pass')
```

6. Loops

- for loop (used for sequences)
- while loop (runs until condition false)
- break and continue

Example – Loop

```
for i in range(5):
    print(i)
```

7. Data Structures

- List (mutable)
- Tuple (immutable)
- Set (unique values)
- Dictionary (key-value pairs)

Example – List

```
numbers = [1,2,3]
numbers.append(4)
```

Example – Dictionary

```
person = {'name':'Nikhil', 'age':25}
print(person['name'])
```

8. Functions

- Defined using def keyword
- Parameters and return values
- Default arguments, *args, **kwargs

Example – Function

```
def add(a, b):
    return a + b
```

9. OOP (Object Oriented Programming)

- Class and Object
- __init__ constructor
- Inheritance
- Encapsulation

- Polymorphism

Example – OOP

```
class Person:
    def __init__(self, name):
        self.name = name
    def greet(self):
        print('Hello', self.name)
```

10. Exception Handling

- try, except, finally
- raise custom exceptions

Example – Exception

```
try:
    x = int(input())
except ValueError:
    print('Invalid input')
```

11. File Handling

- open(), read(), write()
- Use with statement

Example – File

```
with open('file.txt', 'w') as f:
    f.write('Hello')
```

12. Modules & Packages

- import module
- Create your own module (.py file)
- Use if `__name__ == '__main__'`

Example – Module

```
# mymodule.py
def greet():
    print('Hello')

# main.py
import mymodule
mymodule.greet()
```

13. Virtual Environments

- `python -m venv venv`
- Activate environment
- Install packages using pip

14. Advanced Topics

- Decorators
- Generators (yield)
- Iterators
- Lambda functions
- List comprehensions
- Multithreading basics
- Big-O complexity basics

15. Important Interview Questions

- Difference between list and tuple?
- Mutable vs immutable?

- • What is GIL?
- • Deep copy vs shallow copy?
- • Explain OOP concepts.
- • How Python manages memory?

16. Best Practices

- • Write clean readable code
- • Use meaningful variable names
- • Follow PEP8 style guide
- • Write modular code
- • Use Git for version control