

# FORMAL VERIFICATION OF SOFTWARE

Formal Vindications SL & Universitat de Barcelona



UNIVERSITAT<sub>DE</sub>  
BARCELONA



# Conventional Software and its intrinsic problems

## Conventional software creation is not error-proof

| Code type                     | Average number of bugs for each 1000 lines of code |
|-------------------------------|--|
| Traditional/conventional code | 200  |
| Industry                      | 10-15  |
| Microsoft applications        | 0,5  |
| Shuttle industry              | 0,1  |

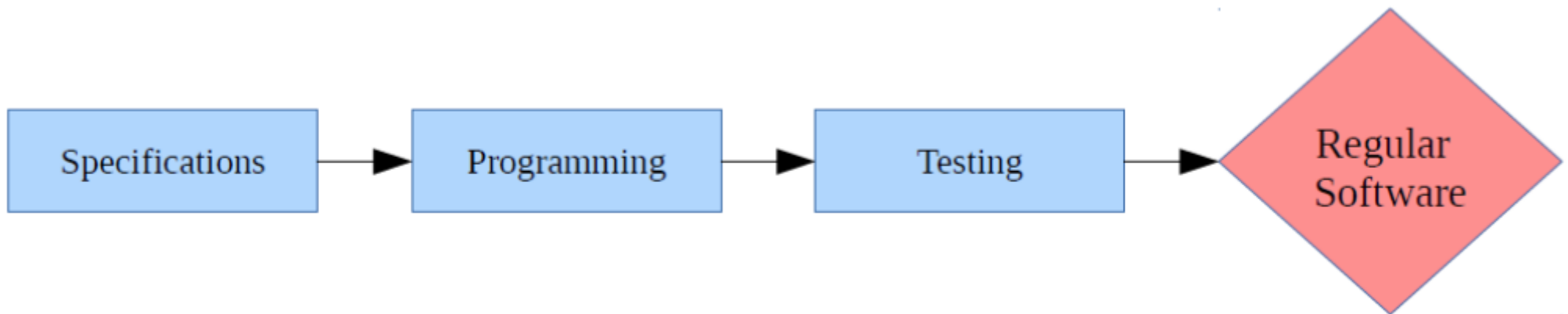
Source: Steve McConnell (2004). *Code Complete*. Microsoft Press, 2nd Ed.

# Social and Economic consequences

| <b>CONSEQUENCES</b>        | <b>LOSSES</b>  | <b>INJUSTICE</b>   | <b>TRAGEDIES</b>   |
|----------------------------|--|--|--|
| <b>TYPE OF SOFTWARE</b>    | <ul style="list-style-type: none"><li>• High value industrial software</li></ul>   | <ul style="list-style-type: none"><li>• Software involved in legal proceedings</li></ul>   | <ul style="list-style-type: none"><li>• Software applied to human-related high risk industry</li></ul>         |
| <b>DIRECT CONSEQUENCES</b> | <ul style="list-style-type: none"><li>• Expensive applications that fail</li></ul> | <ul style="list-style-type: none"><li>• Unfair application of laws</li></ul>   | <ul style="list-style-type: none"><li>• Physical destruction</li></ul>   |
| <b>EXAMPLES</b>            | <ul style="list-style-type: none"><li>• Pentium processors</li></ul>               | <ul style="list-style-type: none"><li>• European software for the control of goods transportation / DNA sequence software in USA</li></ul> | <ul style="list-style-type: none"><li>• Patriot anti-missiles system / Aersopacial program Arianne 5</li></ul> |

# Regular software and human mistakes

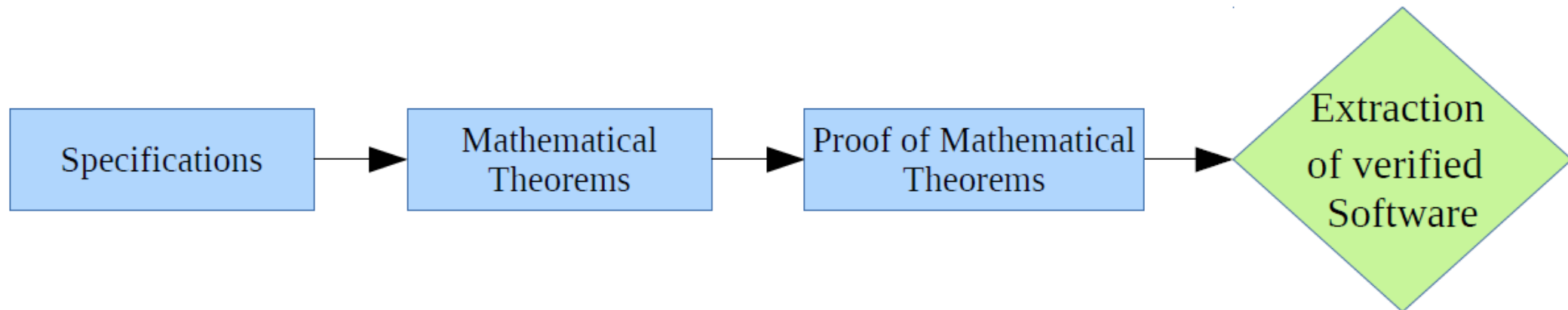
Regular software building process:



No matter how complex and accurate (**ex. DO-178-B protocol**) the process of building regular software is, in the end, **having internal bugs and code mistakes is a human issue**, an always open possibility.

# Verified software and mathematical precision

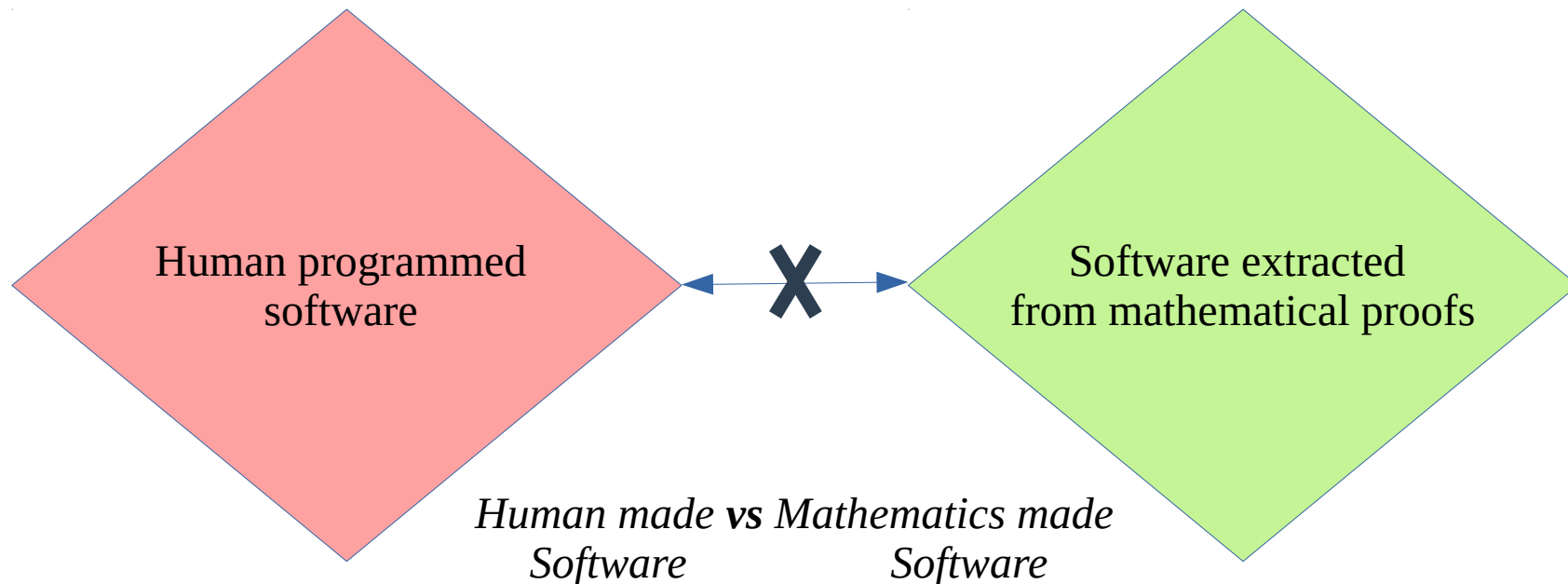
Verified software building process:



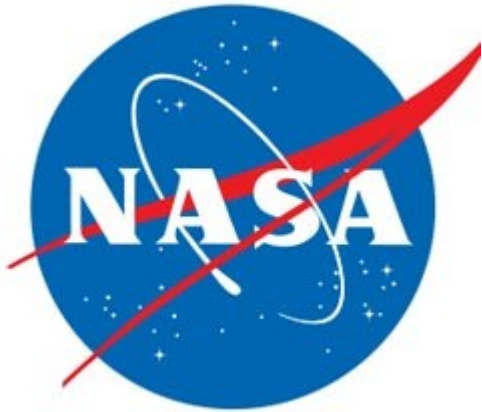
# Regular Software vs Verified Software

**In Formal Verification, the final code is not generated by humans, but by exact mathematical proofs.**

*Non-Reliable Code vs Error-Free Software*



# Who is applying Formal Verification?



*Many more private and public companies, developing both civilian and military applications, are starting to use formal verification every year...*



# In short, Formal Verification...

... is a highly specialized logical-mathematical technique to:

- **Extract Software** directly from **mathematical proofs**.
- **Have a certificate of Zero Error software.**

## In order to...

- 1) Avoid losing large amounts of money
- 2) Make highly reliable products
- 3) Avoid potential disasters and dangerous consequences for human life and nature.

*In short: Be ready for a software based society*