

User Manual

1. To **compile**, type this into terminal `g++ -o scan scanning.cpp`.
2. Before running, ensure that the text file(s) you need are in the same folder as the `scanning.cpp` file and ensure there are no white spaces in text file. Now to **run** the program type `./scan <textfile.txt> <K>`, where you put the corresponding text file and specified K value. (An example is shown below)

```
g++ -o scan scanning.cpp
./scan customer1.txt 10
```

3. Below is the corresponding **output** of the example.

```
===== root scan results =====
successses      12
collisions      17
idle            6
total           35
efficiency      34.29%
time            350

===== leaf scan results =====
successses      12
collisions      0
idle           1012
total           1024
efficiency      1.17%
time           10240
```

Questions

1. Which of the customers has the most items? How many items do they have?
Customer 8 has 457 items.
2. When starting at the **leaf level** of the tree, which basket of goods takes the most time to scan? How many time slots does it require?
All baskets take the same time to scan, 10240ms. Time slots required is 1024.
3. When starting at the **root level** of the tree, which basket of goods takes the **most time** to scan? How many time slots does it require?
Customer 8's basket takes the most time to scan, 9970ms. Time slots required is 997.
4. When starting at the **root level** of the tree, which basket of goods takes the **least time** to scan? How many time slots are needed?
Customer 1' basket takes the least time to scan, 350ms. Time slots required is 35.
5. When starting at the **root level** of the tree, which basket of goods generates the **most collisions** during scanning? How many collisions occur?
Customer 8's basket has the most collisions; 498 collisions occur.
6. When starting at the root level of the tree, which basket of goods generates the **highest proportion of successful slots** (i.e., efficiency) during scanning?
Customer 8's basket has the best efficiency.

Summary

| Case | MAC Protocol | Success | Collision | Idle | Total (time slots) | Efficiency (%) | Time (ms) |
|------------|--------------|---------|-----------|------|--------------------|----------------|-----------|
| Customer1 | root | 12 | 17 | 6 | 35 | 34.29 | 350 |
| | leaf | 12 | 0 | 1012 | 1024 | 1.17 | 10240 |
| Customer2 | root | 50 | 70 | 21 | 141 | 35.46 | 1410 |
| | leaf | 50 | 0 | 974 | 1024 | 4.88 | 10240 |
| Customer3 | root | 132 | 164 | 33 | 329 | 40.12 | 3290 |
| | leaf | 132 | 0 | 892 | 1024 | 12.89 | 10240 |
| Customer4 | root | 150 | 191 | 42 | 383 | 39.16 | 3830 |
| | leaf | 150 | 0 | 874 | 1024 | 14.65 | 10240 |
| Customer5 | root | 177 | 225 | 49 | 451 | 39.25 | 4510 |
| | leaf | 177 | 0 | 847 | 1024 | 17.29 | 10240 |
| Customer6 | root | 329 | 378 | 50 | 757 | 43.46 | 7570 |
| | leaf | 329 | 0 | 695 | 1024 | 32.13 | 10240 |
| Customer7 | root | 441 | 484 | 44 | 969 | 45.51 | 9690 |
| | leaf | 441 | 0 | 583 | 1024 | 43.07 | 10240 |
| Customer8 | root | 457 | 498 | 42 | 997 | 45.84 | 9970 |
| | leaf | 457 | 0 | 567 | 1024 | 44.63 | 10240 |
| Customer9 | root | 433 | 478 | 46 | 957 | 45.25 | 9570 |
| | leaf | 433 | 0 | 591 | 1024 | 42.29 | 10240 |
| Customer10 | root | 371 | 421 | 51 | 843 | 44.01 | 8430 |
| | leaf | 371 | 0 | 653 | 1024 | 36.23 | 10240 |

Table 1. MAC Protocol Results from Program
*Time is estimated assuming each time slot is 10ms

Looking at the results summarized in Table 1, we can observe that scanning from the root gives more consistent results; as the number of items in baskets increase, the efficiency remains relatively the same compared to scanning by the leaf. Generally scanning from the leaf is only beneficial when there are many items in a customer's basket (around half of the total possible unique items is when the efficiency is comparable to scanning from the root). Scanning from the root is more beneficial when there is less items in the basket (about less than half).

When looking comparing collision and idle probes, we can see that root scanning generally has more collisions, while leaf scanning has more idle. For root scanning, collisions and total probes increase with the number of items in the basket, while leaf scanning will always have 0 collisions and 2^K total probes. This is why scanning from the leaf only beneficial when there are a lot of items in the basket: the ratio success/total increases proportionately since total stays constant.