**Сгенерированный код:**

///////////////////////////////////////////////////////////

// AssistentController.cs

// Implementation of the Class AssistentController

// Generated by Enterprise Architect

// Created on: 08-дек-2020 18:58:48

// Original author: Ilya

///////////////////////////////////////////////////////////

using System;

using System.Collections.Generic;

using System.Text;

using System.IO;

public class AssistentController : MainDBController {

public AssistentController(){

}

~AssistentController(){

}

public List<Car> GetCars(){

return null;

}

public void LogOut(){

}

public HttpResponse ProcRequest(){

return null;

}

public List<Car> Search(){

return null;

}

public void SellCar(){

}

}//end AssistentController

///////////////////////////////////////////////////////////

// BDController.cs

// Implementation of the Class BDController

// Generated by Enterprise Architect

// Created on: 08-дек-2020 18:58:48

// Original author: Ilya

///////////////////////////////////////////////////////////

using System;

using System.Collections.Generic;

using System.Text;

using System.IO;

public class BDController : DAOInterface {

private String password;

private String URL;

private String UserName;

public BDController(){

}

~BDController(){

}

public void Add(){

}

public void Delete(){

}

public void DeleteByID(){

}

public void GetByID(){

}

public void Save(){

}

public void Update(){

}

}//end BDController

///////////////////////////////////////////////////////////

// Car.cs

// Implementation of the Class Car

// Generated by Enterprise Architect

// Created on: 08-дек-2020 18:58:48

// Original author: Ilya

///////////////////////////////////////////////////////////

using System;

using System.Collections.Generic;

using System.Text;

using System.IO;

public class Car {

private int id;

private Model model;

private string name;

public Model m\_Model;

public Car(){

}

~Car(){

}

}//end Car

///////////////////////////////////////////////////////////

// Customer.cs

// Implementation of the Class Customer

// Generated by Enterprise Architect

// Created on: 08-дек-2020 18:58:48

// Original author: Ilya

///////////////////////////////////////////////////////////

using System;

using System.Collections.Generic;

using System.Text;

using System.IO;

public class Customer {

public String adress;

public int ID;

public String Login;

public Srting name;

/// <summary>

/// ame

/// </summary>

public String passwordHash;

public String secondName;

public Customer(){

}

~Customer(){

}

}//end Customer

///////////////////////////////////////////////////////////

// CustomerController.cs

// Implementation of the Class CustomerController

// Generated by Enterprise Architect

// Created on: 08-дек-2020 18:58:48

// Original author: Ilya

///////////////////////////////////////////////////////////

using System;

using System.Collections.Generic;

using System.Text;

using System.IO;

public class CustomerController : MainDBController {

private Customer customer;

private OrderController order;

public OrderController m\_OrderController;

public Customer m\_Customer;

public CustomerController(){

}

~CustomerController(){

}

public int AddToOrder(){

return 0;

}

public bool BuyCar(){

return false;

}

public void DeleteFromOrder(){

}

public void LogOut(){

}

public HttpResponse ProcRequest(){

return null;

}

}//end CustomerController

///////////////////////////////////////////////////////////

// DAOInterface.cs

// Implementation of the Interface DAOInterface

// Generated by Enterprise Architect

// Created on: 08-дек-2020 18:58:48

// Original author: Ilya

///////////////////////////////////////////////////////////

using System;

using System.Collections.Generic;

using System.Text;

using System.IO;

public interface DAOInterface {

void Add();

void Delete();

void DeleteByID();

void GetByID();

void Save();

void Update();

}//end DAOInterface

///////////////////////////////////////////////////////////

// DirectorController.cs

// Implementation of the Class DirectorController

// Generated by Enterprise Architect

// Created on: 08-дек-2020 18:58:48

// Original author: Ilya

///////////////////////////////////////////////////////////

using System;

using System.Collections.Generic;

using System.Text;

using System.IO;

public class DirectorController : MainDBController {

private PSTransactionController paymetController;

private PrinterController printerController;

private ReportController reportController;

public PSTransactionController m\_PSTransactionController;

public PrinterController m\_PrinterController;

public ReportController m\_ReportController;

public DirectorController(){

}

~DirectorController(){

}

public void LogOut(){

}

public HttpResponse ProcRequest(){

return null;

}

}//end DirectorController

///////////////////////////////////////////////////////////

// GuestController.cs

// Implementation of the Class GuestController

// Generated by Enterprise Architect

// Created on: 08-дек-2020 18:58:49

// Original author: Ilya

///////////////////////////////////////////////////////////

using System;

using System.Collections.Generic;

using System.Text;

using System.IO;

public class GuestController : MainDBController {

public GuestController(){

}

~GuestController(){

}

public void Login(){

}

public HttpResponse ProcRequest(){

return null;

}

public void Register(){

}

}//end GuestController

///////////////////////////////////////////////////////////

// MainDBController.cs

// Implementation of the Class MainDBController

// Generated by Enterprise Architect

// Created on: 08-дек-2020 18:58:49

// Original author: Ilya

///////////////////////////////////////////////////////////

using System;

using System.Collections.Generic;

using System.Text;

using System.IO;

public class MainDBController {

private DAOInterface DBRealisation;

public BDController m\_BDController;

public MainDBController(){

}

~MainDBController(){

}

public HttpResponse ProcRequest(){

return null;

}

}//end MainDBController

///////////////////////////////////////////////////////////

// Model.cs

// Implementation of the Class Model

// Generated by Enterprise Architect

// Created on: 08-дек-2020 18:58:49

// Original author: Ilya

///////////////////////////////////////////////////////////

using System;

using System.Collections.Generic;

using System.Text;

using System.IO;

public class Model {

private int description;

private int id;

public Model(){

}

~Model(){

}

}//end Model

///////////////////////////////////////////////////////////

// Order.cs

// Implementation of the Class Order

// Generated by Enterprise Architect

// Created on: 08-дек-2020 18:58:49

// Original author: Ilya

///////////////////////////////////////////////////////////

using System;

using System.Collections.Generic;

using System.Text;

using System.IO;

public class Order {

private List<Car> cars;

private int id;

private Customer user;

public Order(){

}

~Order(){

}

}//end Order

///////////////////////////////////////////////////////////

// OrderController.cs

// Implementation of the Class OrderController

// Generated by Enterprise Architect

// Created on: 08-дек-2020 18:58:49

// Original author: Ilya

///////////////////////////////////////////////////////////

using System;

using System.Collections.Generic;

using System.Text;

using System.IO;

public class OrderController {

private List<Car> cars;

public Car m\_Car;

public OrderController(){

}

~OrderController(){

}

public void Add(){

}

public void Delete(){

}

}//end OrderController

///////////////////////////////////////////////////////////

// OrdersManagerController.cs

// Implementation of the Class OrdersManagerController

// Generated by Enterprise Architect

// Created on: 08-дек-2020 18:58:49

// Original author: Ilya

///////////////////////////////////////////////////////////

using System;

using System.Collections.Generic;

using System.Text;

using System.IO;

public class OrdersManagerController : MainDBController {

public OrdersManagerController(){

}

~OrdersManagerController(){

}

public void ConfirmOrder(){

}

public void DeclineOrder(){

}

public void LogOut(){

}

public HttpResponse ProcRequest(){

return null;

}

}//end OrdersManagerController

///////////////////////////////////////////////////////////

// PaymentController.cs

// Implementation of the Class PaymentController

// Generated by Enterprise Architect

// Created on: 08-дек-2020 18:58:49

// Original author: Ilya

///////////////////////////////////////////////////////////

using System;

using System.Collections.Generic;

using System.Text;

using System.IO;

public class PaymentController {

public PaymentController(){

}

~PaymentController(){

}

public void GeneratePaymentReport(){

}

}//end PaymentController

///////////////////////////////////////////////////////////

// PrinterController.cs

// Implementation of the Class PrinterController

// Generated by Enterprise Architect

// Created on: 08-дек-2020 18:58:49

// Original author: Ilya

///////////////////////////////////////////////////////////

using System;

using System.Collections.Generic;

using System.Text;

using System.IO;

public class PrinterController {

public PrinterController(){

}

~PrinterController(){

}

public void PrintReport(){

}

}//end PrinterController

///////////////////////////////////////////////////////////

// Provider.cs

// Implementation of the Class Provider

// Generated by Enterprise Architect

// Created on: 08-дек-2020 18:58:49

// Original author: Ilya

///////////////////////////////////////////////////////////

using System;

using System.Collections.Generic;

using System.Text;

using System.IO;

public class Provider {

private int ID;

public String name;

public Provider(){

}

~Provider(){

}

}//end Provider

///////////////////////////////////////////////////////////

// ProviderController.cs

// Implementation of the Class ProviderController

// Generated by Enterprise Architect

// Created on: 08-дек-2020 18:58:49

// Original author: Ilya

///////////////////////////////////////////////////////////

using System;

using System.Collections.Generic;

using System.Text;

using System.IO;

public class ProviderController {

private Provider provider;

public Provider m\_Provider;

public ProviderController(){

}

~ProviderController(){

}

public void GetCars(){

}

}//end ProviderController

///////////////////////////////////////////////////////////

// PSTransactionController.cs

// Implementation of the Class PSTransactionController

// Generated by Enterprise Architect

// Created on: 08-дек-2020 18:58:49

// Original author: Ilya

///////////////////////////////////////////////////////////

using System;

using System.Collections.Generic;

using System.Text;

using System.IO;

public class PSTransactionController {

public PaymentController m\_PaymentController;

public PSTransactionController(){

}

~PSTransactionController(){

}

public void GetPaymentReport(){

}

}//end PSTransactionController

///////////////////////////////////////////////////////////

// ReportController.cs

// Implementation of the Class ReportController

// Generated by Enterprise Architect

// Created on: 08-дек-2020 18:58:49

// Original author: Ilya

///////////////////////////////////////////////////////////

using System;

using System.Collections.Generic;

using System.Text;

using System.IO;

public class ReportController {

public ReportController(){

}

~ReportController(){

}

public void GenersteReport(){

}

}//end ReportController

///////////////////////////////////////////////////////////

// Sale.cs

// Implementation of the Class Sale

// Generated by Enterprise Architect

// Created on: 08-дек-2020 18:58:49

// Original author: Ilya

///////////////////////////////////////////////////////////

using System;

using System.Collections.Generic;

using System.Text;

using System.IO;

public class Sale {

private int id;

private Order order;

public int status;

private Transaction transaction;

public Shop m\_Shop;

public Customer m\_Customer;

public Order m\_Order;

public Transacrion m\_Transacrion;

public Sale(){

}

~Sale(){

}

}//end Sale

///////////////////////////////////////////////////////////

// Shop.cs

// Implementation of the Class Shop

// Generated by Enterprise Architect

// Created on: 08-дек-2020 18:58:49

// Original author: Ilya

///////////////////////////////////////////////////////////

using System;

using System.Collections.Generic;

using System.Text;

using System.IO;

public class Shop {

public String adress;

public int amount;

private List<Car> cars;

private int id;

private List<Order> orders;

public int price;

private Provider provider;

public Car m\_Car;

public Order m\_Order;

public Provider m\_Provider;

public Shop(){

}

~Shop(){

}

}//end Shop

///////////////////////////////////////////////////////////

// StorageManagerController.cs

// Implementation of the Class StorageManagerController

// Generated by Enterprise Architect

// Created on: 08-дек-2020 18:58:49

// Original author: Ilya

///////////////////////////////////////////////////////////

using System;

using System.Collections.Generic;

using System.Text;

using System.IO;

public class StorageManagerController : MainDBController {

private ProviderController providerController;

public ProviderController m\_ProviderController;

public StorageManagerController(){

}

~StorageManagerController(){

}

public void AddToCatalog(){

}

public void AddToStorage(){

}

public void DeleteFromCatalog(){

}

public void DeleteFromStorage(){

}

public void LogOut(){

}

public Httpresponse ProcRequest(){

return null;

}

}//end StorageManagerController

///////////////////////////////////////////////////////////

// Transacrion.cs

// Implementation of the Class Transacrion

// Generated by Enterprise Architect

// Created on: 08-дек-2020 18:58:49

// Original author: Ilya

///////////////////////////////////////////////////////////

using System;

using System.Collections.Generic;

using System.Text;

using System.IO;

public class Transacrion {

public Date date;

private int id;

public double price;

public Transacrion(){

}

~Transacrion(){

}

}//end Transacrion