# CSYE 7270 Building Virtual Environments Mobile Game

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#### Mobile Game

Counts towards assignment score

## **Mobile Game**

Develop a mobile version of a game. Adapt a non-mobile game to convert it to mobile (either Android or iOS)

# (100 Points) Develop a mobile version of a game

Convert an existing game to either Android or iOS.

## **Scoring Rubric**

100 points possible

Requirement	Points
Layout and use of screen space	40
Controls	40
Tests	10
Quality	10

### **Submission**

You will submit your assignment via BlackBoard.

Click the title of assignment (blackboard -> assignment -> <Title of Assignment>), to go to the submission page.

#### **Mobile Game Resources**

Search "Android game" or "iOS game" on SpringerLink (<a href="http://link.Springer.com/">http://link.Springer.com/</a>).

Textbooks are all available for free to NEU students via SpringerLink (<a href="http://link.Springer.com/">http://link.Springer.com/</a>). You must access SpringerLink from an NEU IP address to have full access and/or download these books.