# Thresholding-based decision with a single sample

## **Objective**

Simulate a binary constant-signal detection system based on thresholding, and characterize the system via the Receiver Operating Characteristic.

### Theoretical aspects

#### Decision with a single sample

Consider a binary message encoded with two constant levels 0 and A, affected by white noise. Taking a single sample of the signal we obtain a value r:

$$r = s + n$$
,

where s is the true signal value (0 or A), and n is the sample of noise.

The receiver decides what is the true signal by comparing the sample r with a threshold T, whose value depends on the specific decision criterion used:

- Maximum Likelihood
- · Minimum error probability
- etc.

For one decision, there can be **four outcomes**:

- correct rejection: signal is 0, detection is 0
- false alarm: signal is 0, detection is 1
- miss: signal is 1, detection is 0
- hit (correct detection): signal is 1, detection is 1

The Receiver Operating Characteristic (ROC) curve is the plot of the probability P(hit) against the probability P(false alarm), for all possible values of T.

#### Matlab snippets and code

#### Generating random binary data

In Matlab, we can generate a vector randomly filled with 0's and 1's in the following way:

- We use the function rand() to generate a vector with random floating point numbers between 0 and 1
- We compare the vector with some constant. The comparison result will be 0's and 1's, which are placed randomly.
- If we compare with 0.5, we get an equal amount of 0's and 1's (equal probability).
- ullet In general, if we compare with some threshold  $p\in[0,1]$  we get 0's and 1's with probability p and 1-p, respectively.

```
In [ ]: % Generate a random vector with 25\% 0's and 70\% 1's
v = rand(1,10000) > 0.25;
```

#### Counting values of 1 from a binary vector

If we have a vector containing only 0's and 1's, we can count the number of 1's by simply summing the vector.

```
In [ ]: % Count how many 1's are in the vector v generated above
count = sum(v);
```

### **Exercises**

- 1. Simulate threshold-based detection with a single sample, as follows:
  - Generate a vector of 100000 values 0 or A, with equal probability (consider A=5)
  - ullet Add over it a random noise with normal distribution  $\mathcal{N}(0,\sigma^2=1)$
  - ullet Pick a value of T between 0 and A, and compare each element with T to decide which sample is logical 0 or logical 1 (A)
  - Compare the decision result with the true original vector, and count how many correct detections and how may false alarms have been
  - Estimate P(hit) and P(false alarm) by dividing the above numbers to the size of the vector
- 1. Wrap the above code into a function <code>[phit, pfa] = myThreshDet(T)</code> that returns the two probabilities for a given <code>T</code>. Draw the ROC by running the function for 100 values of T uniformly spaced between 0 and A, and plotting the resulting vector <code>phit against pfa</code>.
- 1. Repeat the same simulation for two samples per bit:
  - ullet double the values of the starting vector, making two consecutive 0 or A values, e.g. [00AA00AAAA00AA...]
  - the decision now uses the average value of the two consecutive samples of a bit
  - plot the ROC and compare with the first one. Which is better?

# **Final questions**

- 1. Suppose we make we start with a vector with much fewer 1's than 0's. Should we increase or decrease the threshold T?
- 2. In a practical scenario, what could be a disadvantage of using 2 samples for detection, compared to just 1?