Digital Signal Processing



Representation of discrete signals

A discrete signal can represented:

- graphically
- ▶ in table form
- ▶ as a vector: x[n] = [..., 0, 0, 1, 3, 4, 5, 0, ...], with an **arrow** indicating the origin of time (n = 0). If the arrow is missing, the origin of time is at the first element. The dots ... indicate that the value remains the same from that point onwards

Examples: blackboard

x[4] represents the value of the fourth sample in the signal x[n].

Basic signals

Some elementary signals are presented below.

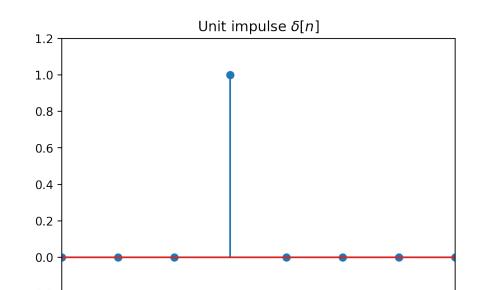
Unit impulse

Contains a single non-zero value of 1 located at time 0. It is denoted with $\delta[{\it n}].$

$$\delta[n] = \begin{cases} 1 & \text{if } n = 0 \\ 0 & \text{otherwise} \end{cases}.$$

Representation

[-3, 4, -0.2, 1.2]



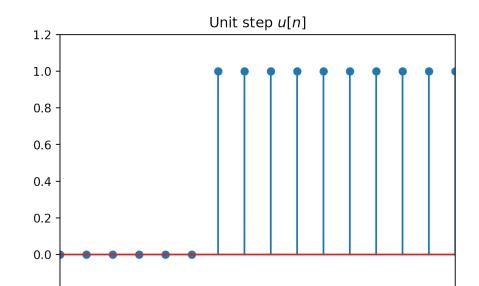
Unit step

▶ It is denoted with u[n].

$$u[n] = \begin{cases} 1 & \text{if } n \geq 0 \\ 0 & \text{otherwise} \end{cases}.$$

Representation

[-6, 9, -0.2, 1.2]



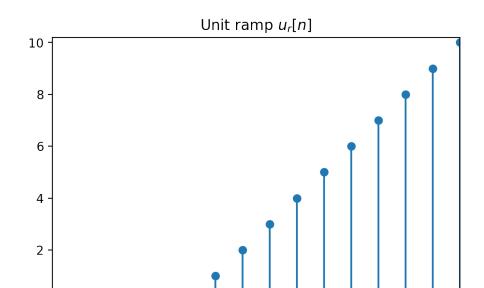
Unit ramp

It is denoted with $u_r[n]$.

$$u_r[n] = \begin{cases} n & \text{if } n \geq 0 \\ 0 & \text{otherwise} \end{cases}.$$

Representation

[-6, 9, 0, 10.2]



Exponential signal

It does not have a special notation. It is defined by:

$$x[n] = a^n$$
.

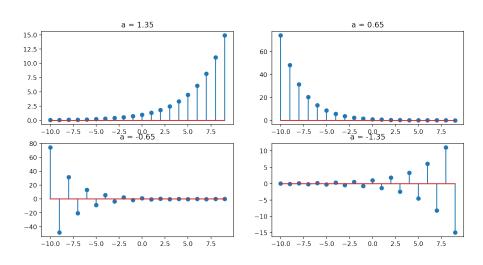
a can be a real or a complex number. Here we consider only the case when a is real.

Depending on the value of a, we have four possible cases:

- 1. $a \ge 1$
- 2. $0 \le a < 1$
- 3. -1 < a < 0
- 4. $a \le 1$

Representation

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Signals with finite energy

► The energy of a discrete signal is defined as

$$E = \sum_{n=-\infty}^{\infty} (x[n])^2.$$

- ▶ If *E* is finite, the signal is said to have finite energy.
- Examples: unit impulse has finite energy; unit step does not.

Signals with finite power

▶ The average power of a discrete signal is defined as

$$P = \lim_{N \to \infty} \frac{\sum_{n=-N}^{N} (x[n])^2}{2N+1}.$$

- ▶ In other words, the average power is the average energy per sample.
- ▶ If *P* is finite, the signal is said to have finite power.
- ▶ A signal with finite energy has finite power (P = 0 if the signal has infinite length). A signal with infinite energy can have finite or infinite power.
- **Example:** unit step has finite power $P = \frac{1}{2}$ (see proof at blackboard).

Periodic and non-periodic signals

▶ A signal is called **periodic** if its values repeat themselves after a certain time (known as **period**).

$$x[n] = x[n + N]), \forall t$$

- ▶ The **fundamental period** of a signal is the minimum value of *N*.
- Periodic signals have infinite energy, and finite power equal to the power of a single period.

Even and odd signals

► A signal is **even** if it satisfies the following symmetry:

$$x[n] = x[-n], \forall n.$$

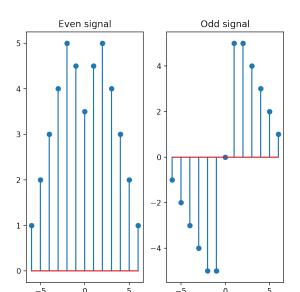
▶ A signal is **odd** if it satisfies the following anti-symmetry:

$$-x[n] = x[-n], \forall n.$$

► There exist signals which are neither even nor odd.

Even and odd signals: example

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Even and odd parts of a signal

Every signal can be written as the sum of an even signal and an odd signal:

$$x[n] = x_e[n] + x_o[n]$$

▶ The even and the odd parts of the signal can be found as follows:

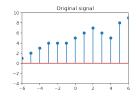
$$x_e[n] = \frac{x[n] + x[-n]}{2}.$$

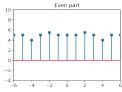
$$x_o[n] = \frac{x[n] - x[-n]}{2}.$$

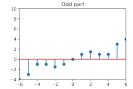
▶ Proof: check that $x_e[n]$ is even, $x_o[n]$ is odd, and their sum is x[n]

Even and odd parts: example

[-6, 6, -4, 10]







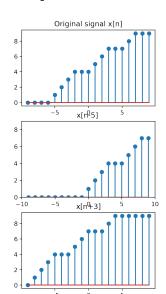
Basic operations - Time shifting

Time shifting:

- ▶ Let x[n] be a signal.
- ▶ The signal x[n-k] is x[n] delayed with k time units. Graphically, x[n-k] is shifted k units to the **right** compared to the original signal.
- ▶ The signal x[n+k] is x[n] anticipated with k time units. Graphically, x[n+k] is shifted k units to the left compared to the original signal.

Time shifting: representation

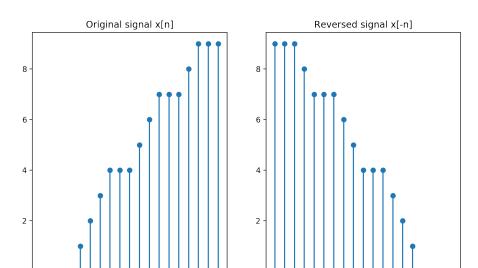
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Time reversal

Changing the variable n to -n produces a signal x[-n] which mirrors x[n].

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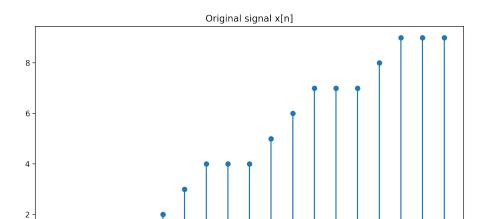


Subsampling

 $x_{M\downarrow}[n] = x[Mn]$ is a **subsampled** version of x[n] with a factor of M.

Only 1 sample out of M are kept from the original signal x[n], the rest are discarded.

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Interpolation

%matplotlib inline

Interpolation by a factor of L adds L of zeros between two samples in the original signal.

$$x_{L\uparrow} = egin{cases} x[rac{n}{L}] & ext{if } rac{n}{L} \in \mathbb{N} \ 0 & ext{otherwise} \end{cases}.$$

import matplotlib.pyplot as plt, numpy as np
x1 = [1, 2, 3, 4, 4]
x2 = [1, 0, 0, 2, 0, 0, 3, 0, 0, 4, 0, 0, 4, 0, 0,]
plt.figure(figsize=(3,4));
plt.stem(x1); plt.title ('Original signal x[n]')
plt.figure(figsize=(9,4));
plt.stem(x2); plt.title ('Interpolated signal by a factor or

Original signal x[n]

Mathematical operations

A signal x[n] can be **scaled** by a constant A, i.e. each sample is multipled by A.

$$y[n] = Ax[n].$$

Two signals $x_1[n]$ and $x_2[n]$ can be **summed** by summing the individual samples:

$$y[n] = x_1[n] + x_2[n]$$

Two signals $x_1[n]$ and $x_2[n]$ can be **multiplied** by multipling the individual samples:

$$y[n] = x_1[n] \cdot x_2[n]$$

Discrete systems

- ► A **system** is a device or algorithm which produces an **output signal** based on an **input signal**.
- ▶ We will only consiuder systems with a single input and a single output.
- ► Common notation: x[n] is the input, y[n] is the output, H is the system.

Discrete systems - notation

▶ The relation between the signals can be written as

$$y[n] = H[x[n]],$$

- ► Translates as "the system H applied to the input x[n] produces the output y[n]".
- ▶ It can also be represented as

$$x[n] \stackrel{H}{\to} y[n],$$

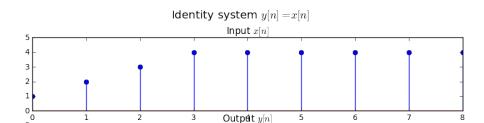
▶ Translates as "the input x[n] is transformed by the system H into y[n]".

Examples

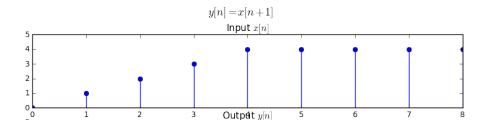
Examples:

- 1. y[n] = x[n] (the identity system)
- 2. y[n] = x[n-3]
- 3. y[n] = x[n+1]
- 4. $y[n] = \frac{1}{3}(x[n+1] + x[n] + x[n-1])$
- 5. $y[n] = \max(x[n+1], x[n], x[n-1])$
- 6. $y[n] = (x[n])^2 + \log_{10} x[n-1]$
- 7. $y[n] = \sum_{k=-\infty}^{n} x[k] = x[n] + x[n-1] + x[n-2] + ...$

```
%matplotlib inline
import matplotlib.pyplot as plt, numpy as np
x = [1, 2, 3, 4, 4, 4, 4, 4, 4, 4]
y = [0, 0, 0, 1, 2, 3, 4, 4, 4, 4, 4]
plt.figure(figsize=(10,4));
plt.subplot(2,1,1); plt.stem(x); plt.title ('Input $x[n]$');
plt.subplot(2,1,2); plt.stem(y); plt.title ('Output $y[n]$');
plt.suptitle('Identity system $y[n] = x[n]$', fontsize='x-lar
plt.gcf().subplots_adjust(top=0.85)
```



```
%matplotlib inline
import matplotlib.pyplot as plt, numpy as np
x = [0, 1, 2, 3, 4, 4, 4, 4, 4]
y = [1, 2, 3, 4, 4, 4, 4, 4, 4]
plt.figure(figsize=(10,4));
plt.subplot(2,1,1); plt.stem(x); plt.title ('Input $x[n]$');
plt.subplot(2,1,2); plt.stem(y); plt.title ('Output $y[n]$');
plt.suptitle('$y[n] = x[n+1]$', fontsize='x-large')
plt.gcf().subplots_adjust(top=0.85)
```



```
%matplotlib inline
import matplotlib.pyplot as plt, numpy as np
x = [0, 1, 2, 3, 4, 4, 4, 4, 4]
for i in range(len(x)):
    if i==0:
        y[i] = (x[i] + x[i+1])/3.0; # x[-1] does not exist
    elif i == len(x)-1:
        v[i] = (x[i-1] + x[i])/3.0; # x[len(x)] does not ea
    else:
       y[i] = (x[i-1] + x[i] + x[i+1])/3.0;
print 'x = ',x
print ('y = ['+', '.join(['\%.2f']*len(y))\%tuple(y)+']')
plt.figure(figsize=(10,4));
plt.subplot(2,1,1); plt.stem(x); plt.title ('Input $x[n]$');
plt.subplot(2,1,2); plt.stem(y); plt.title ('Output $y[n]$');
plt.suptitle('y[n] = (x[n+1] + x[n] + x[n-1])/3', fontsize=
plt.gcf().subplots adjust(top=0.85)
```

```
%matplotlib inline
import matplotlib.pyplot as plt, numpy as np
x = [0, 1, 2, 3, 4, 4, 4, 4, 4]
for i in range(len(x)):
    if i==0:
        y[i] = max(x[i], x[i+1]) # x[-1] does not exist in
    elif i == len(x)-1:
        v[i] = max(x[i-1], x[i]) # x[len(x)] does not exist
    else:
       v[i] = max(x[i-1], x[i], x[i+1])
print 'x = ',x
print ('y = ['+', '.join(['\%.2f']*len(y))\%tuple(y)+']')
plt.figure(figsize=(10,4));
plt.subplot(2,1,1); plt.stem(x); plt.title ('Input $x[n]$');
plt.subplot(2,1,2); plt.stem(y); plt.title ('Output $y[n]$');
plt.suptitle('y[n] = \max(x[n+1], x[n], x[n-1])', fontsize=
```

plt.gcf().subplots adjust(top=0.85)

II.4 Classification of discrete systems

Memoryless / systems with memory

A system is **memoryless** (or static) if the output at some time n depends only on the input from the same moment n. Otherwise, the system has memory (dynamic).

Examples:

- memoryless: $y[n] = (x[n])^3 + 5$
- with memory: $y[n] = (x[n])^3 + x[n-1]$

For systems with memory, if the output at time n y[n] depends only the current input and on the last N inputs, x[n-N], x[n-(N-1)], ...x[n], then the system has **memory N**. If N is finite, the system has **finite memory**; if $N = \infty$, the system has infinite memory.

Examples: - finite memory of order 4: y[n] = x[n] + x[n-2] + x[n-4] - infinite memory: $y[n] = \sum_{k=-\infty}^{n} x[k] = x[n] + x[n-1] + x[n-2] + ...$

Time-Invariant and Time-Variant systems

A relaxed system H is **time-invariant** if and only if

Impulse response of Linear Time-Invariant (LTI) systems

Notation: An LTI system (Linear Time-Invariant) is a system which is simultaneously linear and time-invariant.

LTI systems can be described via either (or both):

- 1. the **impulse response** h[n]
- 2. the difference equation

$$y[n] = -\sum_{k=1}^{N} a_k y[n-k] + -\sum_{k=1}^{M} b_k x[n-k]$$

= $-a_1 y[n-1] - a_2 y[n-2] - \dots - a_N y[n-N] + b_0 x[n] + b_1 x[n-k]$

The impulse response

The **impulse response** of a system is the output (response) of the system when the input signal is the impulse signal $\delta[n]$:

$$h[n] = H(\delta[n]).$$

The impulse response fully characterizes the system: based on h[n] we