# Digital Signal Processing

Chapter V. Digital filtering

## Response of LTI systems to harmonic signals

- ▶ We consider an LTI system with h[n]
- ▶ Input signal = complex harmonic (exponential) signal  $x[n] = Ae^{j\omega_0 n}$
- Output signal = convolution

$$y[n] = \sum_{k=-\infty}^{\infty} h[k]x[n-k]$$
$$= \sum_{k=-\infty}^{\infty} h[k]e^{-j\omega_0 k}Ae^{j\omega_0 n}$$
$$= H(\omega_0) \cdot x[n]$$

 $\blacktriangleright$   $H(\omega_0)=$  Fourier transform of h[n] evaluated for  $\omega=\omega_0$ 

### Response of LTI systems to harmonic signals

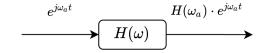


Figure 1: Output = a constant  $\times$  Input

▶  $H(\omega)$  = Fourier transform of h[n] evaluated for  $\omega$  = transfer function

### Eigen-function

- Complex exponential signals are eigen-functions (funcții proprii) of LTI systems:
  - ▶ output signal = input signal × a (complex) constant
- $\blacktriangleright$   $H(\omega_0)$  is a constant that multiplies the input signal
  - Amplitude of input gets multiplies by  $|H(\omega_0)|$
  - ▶ Phase of input signal is added with  $\angle H(\omega_0)$
- Why are sin/cos/exp functions important?
  - ▶ If input signal = sum of complex exponential (like coses + sinuses),
  - then output = same sum of complex exponentials, each scaled with some coefficients

## Response to cosine and sine

► Cosine / sine = sum of two exponentials, via Euler

$$\cos(\omega n) = \frac{e^{j\omega n} + e^{-j\omega t}}{2}$$
$$\sin(\omega n) = \cos(\omega n - \frac{\pi}{2})$$

- ► System is linear and real =>
  - ightharpoonup amplitude is multiplied by  $|H(\omega_0)|$
  - ▶ phase increases by  $\angle H(\omega_0)$
- See proof at blackboard

### Frequency response

- ► Naming:
  - $\vdash$   $H(\omega) =$  **frequency response** of the system
  - $ightharpoonup |H(\omega)| =$  amplitude response (or magnitude response)
  - $ightharpoonup \angle H(\omega) =$ phase response
- ▶ Magnitude response is non-negative:  $|H(\omega)| \ge 0$
- ▶ Phase response is an angle:  $\angle H(\omega) \in (-\pi, pi]$ 
  - Phase response may have jumps of  $2\pi$  (wrapped phase)
  - ▶ Stitching the pieces in a continuous function = phase *unwrapping*
  - Unwrapped phase: continuous function, may go outside interval  $(-\pi, pi]$
  - Example: at blackboard

### Permanent and transient response

- ▶ Warning:  $cos(\omega n)$  does not start at n = 0
- ▶ The above harmonic signals start at  $n = -\infty$ .
- $\blacktriangleright$  What's wrong if the signal starts at some time n?

### Permanent and transient response

- ▶ What if the signal starts at some time *n*?
- ► Total response = transient response + permanent response
  - transient response goes towards 0 as *n* increases
  - permanent response = what remains
- ▶ So the above relations are valid only in **permanent regime** 
  - i.e. after the transient regime has passed
  - ▶ i.e. after the transient response has practically vanished
  - ightharpoonup i.e. when the signal started very long ago (from  $n=-\infty$ )
  - ▶ i.e. when only the permanent response remains in the output signal
- Example at blackboard

## Permanent response of LTI systems to periodic inputs

- ightharpoonup Consider an input x[n] which is periodic with period N
- ▶ Then it can be represented as a Fourier series with coefficients  $c_k$ :

$$x[n] = \frac{1}{N} \sum_{k=0}^{N-1} c_k e^{j2\pi kn/N}$$

- Since the system is linear, each component k gets multiplied with  $H\left(\frac{2\pi}{N}k\right)$
- ► So the total output is:

$$y[n] = \frac{1}{N} \sum_{k=0}^{N-1} c_k H\left(\frac{2\pi}{N}k\right) e^{j2\pi kn/N}$$

The output is still periodic, same period, same frequencies

## Response of LTI systems to non-periodic signals

- ightharpoonup Consider a general input x[n] (not periodic)
- ► The output = input convolution with impulse response

$$y[n] = x[n] * h[n]$$

$$Y(\omega) = X(\omega) \cdot H(\omega)$$

lackbox Output spectrum imes Input spectrum imes Transfer function

# Response of LTI systems to non-periodic signals

▶ The transfer function  $H(\omega)$  "shapes" the spectrum

$$Y(\omega) = X(\omega) \cdot H(\omega)$$

- ▶ In polar form:
  - modulus is multiplied

$$|Y(\omega)| = |X(\omega)| \cdot |H(\omega)|$$

phases is added:

$$\angle Y(\omega) = \angle X(\omega) + \angle H(\omega)$$

### Response of LTI systems to non-periodic signals

- ► The system attenuates/amplifies the input frequencies and changes their phases
- $ightharpoonup H(\omega) =$ the transfer function
- $\vdash$  H(z) =the system function
- ►  $H(ω) = H(z = e^{jω})$  if unit circle is in CR

## Power spectral density

- ▶ The poles and zeros of  $S(\omega)$  come in pairs (z, 1/z and p, 1/p)

### Digital filters

- ► LTI systems are also known as **filters** because their transfer function shapes ("filters") the frequencies of the input signals
- ▶ The transfer function can be found from H(z) and  $z = e^{j\omega}$
- ► Alternatively, the transfer function can be found by the **geometrical method** based on the locations of poles and zeros

#### Ideal filters

- Draw at whiteboard the ideal transfer function of a:
  - low-pass filter
  - high-pass filter
  - band-pass filter
  - band-stop filter
  - ▶ all-pass filter (changes the phase)

### Filter order

- ▶ The **order** of a filter = maximum degree in numerator or denominator of H(z)
  - ightharpoonup i.e. largest power of z or  $z^{-1}$
- Any filter can be implemented, in general, with this number of unit delay blocks  $(z^{-1})$
- ► Higher order -> better filter transfer function
  - closer to ideal filter
  - more complex to implement
  - more delays (bad)
- Lower order
  - worse transfer function (not close to ideal)
  - simpler, cheaper
  - faster response

### Filter design by pole and zero placements

- Based on geometric method
- ▶ The gain coefficient must be found by separate condition
  - i.e. specify the desired magnitude response at one frequency
- ► Examples at blackboard

#### Filter distortions

- When a filter is non-ideal:
  - non-constant amplitude -> amplitude distortions
  - non-linear phase -> phase distortions
- ▶ Phase distortions may be tolerated by certain applications
  - e.g. human auditory system is largely insensitive to phase distortions of sounds

### Effect of system's phase

- ▶ What is the effect of system's phase response  $\angle H(\omega)$ ?
- ► Extra phase = delay
  - ▶ different frequencies are delayed differently
  - phase
- ► Linear-phase filter: delays all frequencies with the same amount of time
  - i.e. the whole signal is delayed, but otherwise not distorted
  - otherwise, we get distortions

### Linear-phase filters

- For a sinusoidal signal, extra phase of  $2\pi=$  delay of a period  $N=\frac{1}{f}$
- ▶ To ensure same delay for all frequencies (in time), the phase  $\angle H(\omega)$  must be proportional to the frequency
  - draw at blackboard
  - hence the name linear

## Linear-phase filters

Example: consider the following filter with **linear phase** function:

$$H(\omega) = C \cdot e^{-j\omega n_0}$$

► The output signal is

$$Y(\omega) = X(\omega) \cdot C \cdot e^{-j\omega n_0}$$

$$y[n] = C \cdot x[n - n_0]$$

- ▶ Linear phase means just a delaying of the input signal
  - Fourier property:  $x[n-n_0] < --> X(\omega)e^{-j\omega n_0}$

### Group delay

- Group delay = The time delay experienced by a component of frequency  $\omega$  when passing through the filter
  - ▶ as opposed to "phase delay" = the phase added by the filter
- ► **Group delay** of the filter:

$$au_{\mathsf{g}}(\omega) = rac{d\Theta(\omega)}{d\omega}$$

► Linear phase = constant group delay = all frequencies delayed the same = whole signal delayed

### Linear-phase FIR filters

What type of filters can have linear phase?

- ▶ IIR filters cannot have linear phase (no proof provided)
- Only FIR filters can have linear phase, and only if they satisfy some symmetry conditions

## Symmetry conditions for linear-phase FIR

- Let filter have an impulse response of length M (order is M-1)
- ▶ The filter coefficients are  $h[0], \ldots h[M-1]$
- ► Linear-phase is guaranteed in two cases
  - Positive symmetry

$$h[n] = h[M - 1 - n]$$

Negative symmetry (anti-symmetry)

$$h[n] = -h[M-1-n]$$

▶ The delay = the delay of the middle point of the symmetry

### Cases of linear-phase FIR

- Proofs at blackboard
- 1. Positive symmetry, M = odd
- 2. Positive symmetry, M = even
- 3. Negative symmetry, M = odd
- 4. Negative symmetry, M = even
- ▶ Check constraints for H(0) and  $H(\pi)$
- ▶ For what types of filters is each case appropriate?

### Zero-phase FIR filters

- ► Can we avoid delay altogether?
- ➤ **Zero-phase** filter = a particular type of linear-phase filter with zero delay
- ▶ For a zero-phase filter, the phase response  $\angle H(\omega) = 0$ 
  - ▶ (Group) delay = derivative of  $\angle H(\omega)$
  - ▶ delay  $0 \Leftrightarrow \text{flat } \angle H(\omega) \Leftrightarrow \angle H(\omega) = 0$
- ▶ Delay is  $0 \Leftrightarrow$  symmetry with respect to h[0]
  - the system cannot be causal

### Zero-phase FIR filters

- ► Zero-phase filters must be non-causal
  - left side of h[n] symmetrical to right side of h[n]
- ▶ For causal, we need to delay h[n] to be wholly on the right side => delay

### Particular classes of filters

- ▶ **Digital resonators** = very selective band pass filters
  - poles very close to unit circle
  - ▶ may have zeros in 0 or at 1/-1

#### Notch filters

- have zeros exactly on unit circle
- will completely reject certain frequencies
- has additional poles to make the rejection band very narrow

#### Comb filters

= periodic notch filters

### Digital oscillators

- Oscillator = a system which produces an output signal even in absence of input
- ► Has a pair of complex conjugate poles **exactly on unit circle**
- ► Example at blackboard

#### Inverse filters

- ► Sometimes is necessary to **undo** a filtering
  - e.g. undo attenuation of a signal passed through a channel
- ▶ Inverse filter: has inverse system function:

$$H_I(z) = \frac{1}{H(z)}$$

- ▶ Problem: if H(z) has zeros outside unit circle,  $H_I(z)$  has poles outside unit circle -> unstable
- Examples at blackboard