

Chapter V. Frequency Analysis of Discrete Systems

# Response of LTI systems to harmonic signals

- We consider an LTI system with h[n]
- ▶ Input signal = complex harmonic (exponential) signal  $x[n] = Ae^{j\omega_0 n}$
- Output signal = convolution

$$y[n] = \sum_{k=-\infty}^{\infty} h[k]x[n-k]$$
$$= \sum_{k=-\infty}^{\infty} h[k]e^{-j\omega_0 k}Ae^{j\omega_0 n}$$
$$= H(\omega_0) \cdot x[n]$$

lacksquare  $H(\omega_0)=$  Fourier transform of h[[n] evaluated for  $\omega=\omega_0$ 

### Eigen-function

- Complex exponential signals are eigen-functions (functii proprii) of LTI systems:
  - ightharpoonup output signal imes a (complex) constant
- $ightharpoonup H(\omega_0)$  is a constant that multiplies the input signal
  - Amplitude of input gets multiplies by  $|H(\omega_0)|$
  - lacktriangle Phase of input signal is added with  $\angle H(\omega_0)$
- Why are sin/cos/exp functions important?
  - ▶ If input signal = sum of complex exponential (= coses + sinuses),
  - since the system is linear,
  - then output = same sum of complex exponentials, each scaled with some coefficients

### Response to cosine and sine

- ► Cosine / sine = sum of two exponentials, via Euler
- ► System is linear and real =>
  - ightharpoonup amplitude is multiplied by  $|H(\omega_0)|$
  - ▶ phase increases by  $\angle H(\omega_0)$
- See proof at blackboard

### Frequency response

- Names
  - $\blacktriangleright$   $H(\omega) =$  frequency response of the system
  - $|H(\omega)|$  = amplitude response
  - $ightharpoonup \angle H(\omega) = \text{phase response}$
- ▶ Phase response might have jumps of  $2\pi$
- ▶ Stitching the pieces in a continuous function = phase unwrapping
  - Example: at blackboard
- ▶ Wrapped phase:  $\in [-\pi, \pi]$ , may have jumps of  $2\pi$
- Unwrapped phase: continuous function, may go outside interval

### Permanent and transient response

- ▶ The above harmonic signals start at  $n = -\infty$ , not at 0.
- ▶ What if the signal starts at some time n = 0?
- ► Total response = transient response + permanent response
  - ▶ transient response goes towards 0 as  $n \to \infty$
  - permanent response = the above
- ► So the above relations are valid only in **permanent regime** 
  - i.e. after the transient regime has passed
  - i.e. after the transient response has practically vanished
  - i.e. when the signal started very long ago (from  $n = -\infty$ )
- Example at blackboard

# Permanent response of LTI systems to periodic inputs

- Assume the input x[n] is periodic with period N
- ▶ Then it can be represented as a Fourier series:

$$x[n] = \sum_{k=0}^{N-1} c_k e^{j2\pi kn/N}$$

ightharpoonup Since the system is linear, the output to each component k is

$$c_k H\left(\frac{2\pi}{N}k\right) e^{j2\pi kn/N}$$

► So the total output is:

$$y[n] = \sum_{k=0}^{N-1} c_k H\left(\frac{2\pi}{N}k\right) e^{j2\pi kn/N}$$

▶ The output is still periodic, same period, same frequencies

# Response of LTI systems to non-periodic signals

▶ The output = input convolution with impulse response

$$y[n] = x[n] * h[n]$$

$$Y(\omega) = X(\omega) \cdot H(\omega)$$

- In polar form:
  - modulus get multiplied
  - phases get added
- ► The system attenuates/amplifies the input frequencies and changes their phases
- $ightharpoonup H(\omega) =$ the transfer function
- ightharpoonup H(z) =the system function
- $\blacktriangleright$   $H(\omega)=H(z=e^{j\omega})$  if unit circle is in CR

# Power spectral density

- ▶ The poles and zeros of  $S(\omega)$  come in pairs (z, 1/z) and (z, 1/z)

### Digital filters

- ► LTI systems are also known as **filters** because their transfer function shapes (*filters*) the frequencies of the input signals
- ▶ The transfer function can be found from H(z) and  $z = e^{j\omega}$
- ► Alternatively, the transfer function can be found by the **geometrical method** based on the locations of poles and zeros

#### Ideal filters

- Ideal low-pass filter: example at whiteboard
- ▶ Ideal band-pass filter: example at whiteboard
- Ideal high- pass filter: example at whiteboard
- ▶ Ideal band-stop filter: example at whiteboard
- ▶ Ideal all-pass filter (*changes the phase*): idem

### Linear-phase filters

Consider a constant filter with linear phase function:

$$H(\omega) = C \cdot e^{-j\omega n_0}$$

► The output signal is

$$Y(\omega) = X(\omega) \cdot C \cdot e^{-j\omega n_0}$$

$$y[n] = C \cdot x[n - n_0]$$

- ▶ Linear phase means **just a delaying** of the input signal
  - ► Fourier property:  $x[n-n_0] < --> X(\omega)e^{-j\omega n_0}$

### Group delay

- $\blacktriangleright$  = The time delay experienced by a component of frequency  $\omega$  when passing through the filter
- ► Group delay of the filter:

$$au_{\mathsf{g}}(\omega) = \frac{d\Theta(\omega)}{d\omega}$$

► Linear phase = constant group delay = all frequencies delayed the same = whole signal delayed

#### Filter distortions

- When a filter is non-ideal:
  - non-constant amplitude -> amplitude distortions
  - ▶ non-linear phase → phase distortions
- Phase distortions may be tolerated by certain applications
  - e.g. human ears are insensitive to phase distortions of sounds

#### Filter order

- ▶ The **order** of a filter = maximum degree in numerator or denominator of H(z)
  - ▶ i.e. largest power of z
- Any filter can be implemented, in general, with this number of unit delay blocks  $(z^{-1})$
- ► Higher order -> better filter transfer function
  - closer to ideal filter
  - more complex to implement
  - more delays (bad)
- Lower order
  - worse transfer function (not close to ideal)
  - simpler, cheaper
  - faster response

## Filter design by pole and zero placements

- Based on geometric method
- The gain coefficient must be found by separate condition
  - ▶ i.e. specify the desired magnitude response at one frequency
- Examples at blackboard

### Zero-phase transfer function

Normally,  $|H(\omega)|$  is strictly positive

$$|H(\omega)| \geq 0$$

- ▶ When  $H(\omega)$  the function passes through 0:
  - $\blacktriangleright |H(\omega)|$  remains positive
  - $\blacktriangleright$   $\angle H(\omega)$  has a jump of  $\pi$
- Zero-phase transfer function
  - $ightharpoonup H_R(\omega)=\pm |H(\omega)|$ , including the sign (can be positive or negative)
  - $ightharpoonup \Theta_R(\omega)$  doesn't have anymore the jumps of  $\pi$

$$H(\omega) = H_R(\omega)e^{j\Theta_R(\omega)}$$

- Everything else still applies
  - $\blacktriangleright$   $H_R(\omega)$  is even
  - $\triangleright \Theta_R(\omega)$  is odd

### 2018-2019 Exam

#### 2018-2019 Exam

▶ Skip next 3 slides (up to "Particular classes of filters")

### Linear-phase FIR filters

- Only FIR filters can have linear phase!
- ► IIR filters cannot have linear phase (no proof)

# Symmetry conditions for linear-phase FIR

- Let filter order be M
- ▶ The filter coefficients are  $h[0], \ldots h[M-1]$
- ► Linear-phase is guaranteed in two cases
- Positive symmetry

$$h[n] = h[M - 1 - n]$$

Negative symmetry (anti-symmetry)

$$h[n] = -h[M-1-n]$$

### Cases of linear-phase FIR

- ► Proofs at blackboard
- 1. Positive symmetry, M = odd
- 2. Positive symmetry, M = even
- 3. Negative symmetry, M = odd
- 4. Negative symmetry, M = even
- ▶ Check constraints for H(0) and  $H(\pi)$
- For what types of filters is each case appropriate?

#### Particular classes of filters

- Digital resonators
  - very selective band pass filters
  - poles very close to unit circle
  - ▶ may have zeros in 0 or at 1/-1
- Notch filters
  - have zeros exactly on unit circle
  - will completely reject certain frequencies
  - has additional poles to make the rejection band very narrow
- Comb filters
  - = periodic notch filters

### Digital oscillators

- Oscillator = a system which produces an output signal even in absence of input
- ► Has a pair of complex conjugate poles exactly on unit circle
- ► Example at blackboard

### Inverse filters

- Sometimes is necessary to undo a filtering
  - e.g. undo attenuation of a signal passed through a channel
- ▶ Inverse filter: has inverse system function:

$$H_I(z)=\frac{1}{H(z)}$$

- ▶ Problem: if H(z) has zeros outside unit circle,  $H_I(z)$  has poles outside unit circle -> unstable
- Examples at blackboard