

# Exercises Week4

## DSP

1. Compute the convolution of the two sequences  $x_1 = \dots 0, 0, 1, 2, \underset{\uparrow}{1}, 3, 1, 4, 0, 0, \dots$  and  $x_2 = \dots 0, 0, 3, \underset{\uparrow}{2}, 1, 0, 0, \dots$ , in two ways:
  - a. in the time domain
  - b. using the sliding window transform
  - c. using polynomials (e.g. using the Z transform)
2. Compute the 2D convolution of the image

$$I = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 2 & 2 & 2 & 2 & 2 \\ 3 & 3 & 3 & 3 & 3 \end{bmatrix}$$

with the kernel image:

$$H = \begin{bmatrix} 0 & 1 & 0 \\ 1 & -4 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$

Note: the result must be the same shape as the input signal.