

Digital Signal Processing

Chapter V. Digital filtering

Response of LTI systems to harmonic signals

- ▶ We consider an LTI system with $h[n]$

- ▶ Input signal = complex harmonic (exponential) signal $x[n] = Ae^{j\omega_0 n}$

- ▶ Output signal = convolution

$$e^{j\omega_0 n}$$

$$x[n-k] = A \cdot e^{j\omega_0(n-k)} = e^{-j\omega_0 k} \cdot A \cdot e^{j\omega_0 n}$$

$$\begin{aligned} y[n] &= \sum_{k=-\infty}^{\infty} h[k] \underbrace{x[n-k]}_{\substack{= e^{-j\omega_0 k} \cdot A \cdot e^{j\omega_0 n} \\ \text{H}(\omega_0) \cdot x[n]}} \\ &= \sum_{k=-\infty}^{\infty} \underbrace{h[k] e^{-j\omega_0 k}}_{H(\omega_0)} \underbrace{A e^{j\omega_0 n}}_{x[n]} \\ &= H(\omega_0) \cdot x[n] \end{aligned}$$

- ▶ $H(\omega_0)$ = Fourier transform of $h[n]$ evaluated for $\omega = \omega_0$

Response of LTI systems to harmonic signals

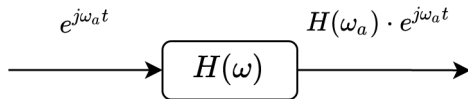


Figure 1: Output = a constant \times Input

- ▶ $H(\omega)$ = Fourier transform of $h[n]$ evaluated for $\omega =$ transfer
function
DTFT
discrete time
Fourier transform

Eigen-function

- ▶ Complex exponential signals are eigen-functions (funcții proprii) of LTI systems:
 - ▶ output signal = input signal \times a (complex) constant
- ▶ $H(\omega_0)$ is a constant that multiplies the input signal
 - ▶ Amplitude of input gets multiplied by $|H(\omega_0)|$
 - ▶ Phase of input signal is added with $\angle H(\omega_0)$
- ▶ Why are sin/cos/exp functions important?
 - ▶ If input signal = sum of complex exponential (like cosines + sines),
 - ▶ then output = same sum of complex exponentials, each scaled with some coefficients

$$\underbrace{H(\omega_0)}_{|H(\omega_0)| \cdot e^{j\angle H(\omega_0)}} \cdot e^{j\omega_0 n} = |H(\omega_0)| \cdot e^{j(\omega_0 n + \angle H(\omega_0))}$$

Response to cosine and sine

- Cosine / sine = sum of two exponentials, via Euler

$$\cos(\omega n) = \frac{e^{j\omega n} + e^{-j\omega n}}{2}$$

$$\frac{e^{j(\omega n - \pi/2)} + e^{-j(\omega n - \pi/2)}}{2} = \sin(\omega n) = \cos(\omega n - \frac{\pi}{2})$$

- System is linear and real =>

- amplitude is multiplied by $|H(\omega_0)|$
- phase increases by $\angle H(\omega_0)$

- See proof at blackboard

$$\begin{aligned}
 & \left(x[n] = A \cdot \cos(\omega_0 n + \varphi) \right) \xrightarrow{\quad} \boxed{H(\omega)} \xrightarrow{\quad} y[n] = \underbrace{A \cdot |H(\omega_0)|}_{\text{amplitude}} \cdot \underbrace{\cos(\omega_0 n + \varphi + \angle H(\omega_0))}_{\text{phase}} \\
 & x[n] = A \cdot \frac{e^{j(\omega_0 n + \varphi)} + e^{-j(\omega_0 n + \varphi)}}{2} \\
 & = \frac{A}{2} \left(e^{j(\omega_0 n + \varphi)} + e^{-j(\omega_0 n + \varphi)} \right) \\
 & y[n] = \frac{A}{2} \left(\underbrace{H(\omega_0)}_{|H(\omega_0)| e^{j\angle H(\omega_0)}} \cdot e^{j(\omega_0 n + \varphi)} + \underbrace{H(-\omega_0)}_{|H(\omega_0)| e^{-j\angle H(\omega_0)}} \cdot e^{-j(\omega_0 n + \varphi)} \right) \\
 & = \frac{A}{2} \cdot |H(\omega_0)| \cdot \frac{e^{j(\omega_0 n + \varphi + \angle H(\omega_0))} + e^{-j(\omega_0 n + \varphi + \angle H(\omega_0))}}{2}
 \end{aligned}$$

Frequency response

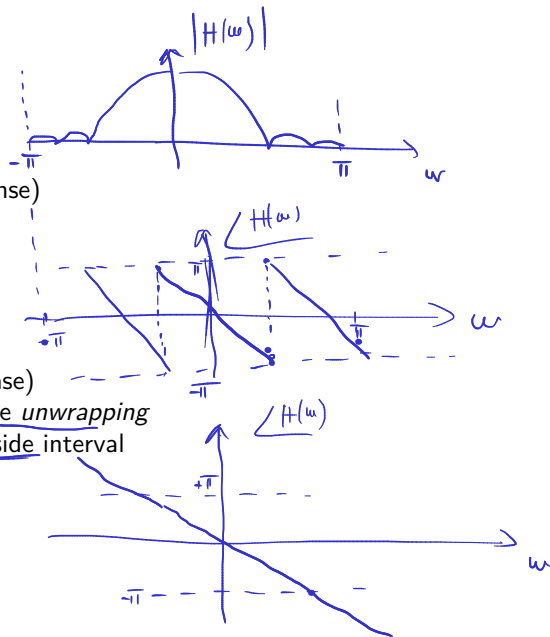
► Naming:

- $H(\omega)$ = **frequency response** of the system
- $|H(\omega)|$ = **amplitude response** (or **magnitude response**)
- $\angle H(\omega)$ = **phase response**

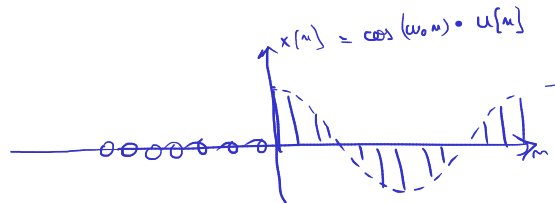
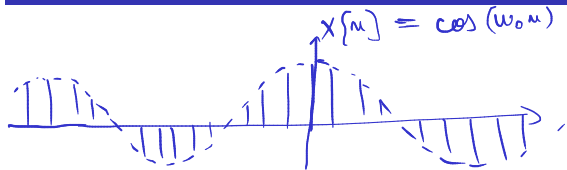
► Magnitude response is non-negative: $|H(\omega)| \geq 0$

► Phase response is an angle: $\angle H(\omega) \in (-\pi, \pi]$

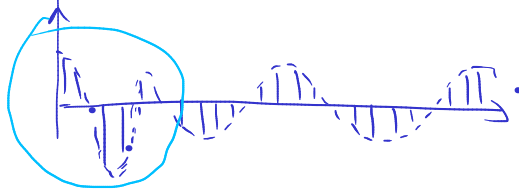
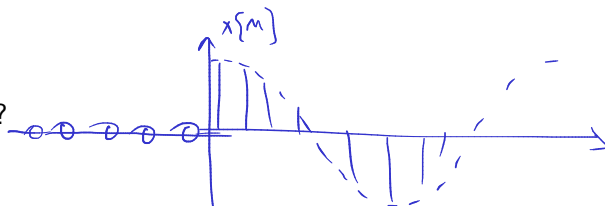
- Phase response may have jumps of 2π (wrapped phase)
- Stitching the pieces in a continuous function = **phase unwrapping**
- **Unwrapped phase**: continuous function, may go **outside interval** $(-\pi, \pi]$
- Example: at blackboard



Permanent and transient response

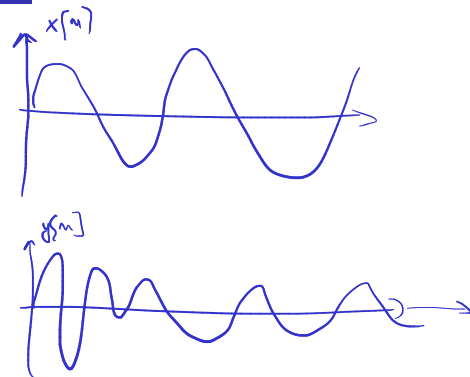


- ▶ Warning: $\cos(\omega n)$ does not start at $n = 0$
- ▶ The above harmonic signals start at $n = -\infty$.
- ▶ What's wrong if the signal starts at some time n ?



Permanent and transient response

- ▶ What if the signal starts at some time n ?
- ▶ Total response = transient response + permanent response
 - ▶ transient response goes towards 0 as n increases
 - ▶ permanent response = what remains
- ▶ So the above relations are valid only in **permanent regime**
 - ▶ i.e. after the transient regime has passed
 - ▶ i.e. after the transient response has practically vanished
 - ▶ i.e. when the signal started very long ago (from $n = -\infty$)
 - ▶ i.e. when only the permanent response remains in the output signal
- ▶ Example at blackboard



Permanent response of LTI systems to periodic inputs

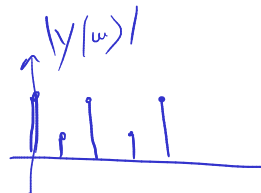
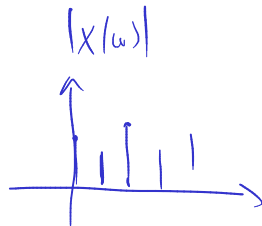
- ▶ Consider an input $x[n]$ which is periodic with period N
- ▶ Then it can be represented as a ~~Fourier series~~ ^{DFT} with coefficients c_k :

$$\underline{x[n]} = \frac{1}{N} \sum_{k=0}^{N-1} c_k e^{j2\pi kn/N}$$

- ▶ Since the system is linear, each component k gets multiplied with $H\left(\frac{2\pi}{N}k\right)$
- ▶ So the total output is:

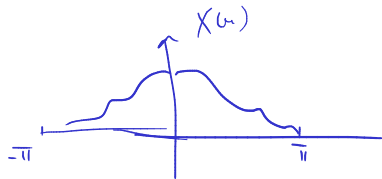
$$y[n] = \frac{1}{N} \sum_{k=0}^{N-1} c_k H\left(\frac{2\pi}{N}k\right) e^{j2\pi kn/N}$$

- ▶ The output is still periodic, same period, same frequencies



Response of LTI systems to non-periodic signals

- ▶ Consider a general input $x[n]$ (not periodic)
- ▶ The output = input convolution with impulse response



$$y[n] = x[n] * h[n]$$



$$Y(\omega) = X(\omega) \cdot H(\omega)$$

- ▶ Output spectrum = Input spectrum \times Transfer function

Response of LTI systems to non-periodic signals

- ▶ The transfer function $H(\omega)$ “shapes” the spectrum

$$Y(\omega) = X(\omega) \cdot H(\omega)$$

- ▶ In polar form:

- ▶ modulus is multiplied

$$|Y(\omega)| = |X(\omega)| \cdot |H(\omega)|$$

- ▶ ~~phases~~ is added:

$$\angle Y(\omega) = \angle X(\omega) + \angle H(\omega)$$

Response of LTI systems to non-periodic signals

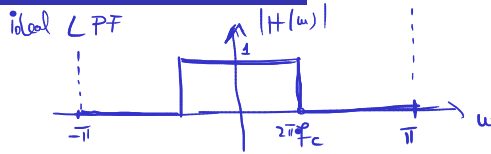
- ▶ The system **attenuates/amplifies** the input frequencies and **changes their phases**
- ▶ $H(\omega)$ = the transfer function
- ▶ $H(z)$ = the system function
- ▶ $H(\omega) = H(z = e^{j\omega})$ if unit circle is in CR

Power spectral density

- ▶ $S_{zz}(\omega) = |Y(\omega)|^2 = |H(\omega)|^2 \cdot S_{xx}(\Omega)$
- ▶ The poles and zeros of $S(\omega)$ come in pairs $(z, 1/z$ and $p, 1/p)$

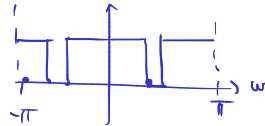
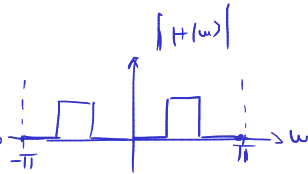
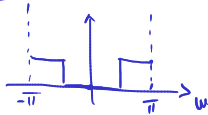
- ▶ LTI systems are also known as **filters** because their transfer function shapes (“filters”) the frequencies of the input signals
- ▶ The transfer function can be found from $H(z)$ and $z = e^{j\omega}$
- ▶ Alternatively, the transfer function can be found by the **geometrical method** based on the locations of poles and zeros

Ideal filters



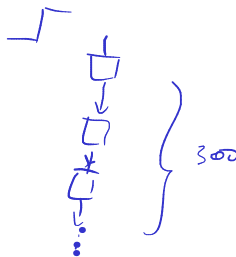
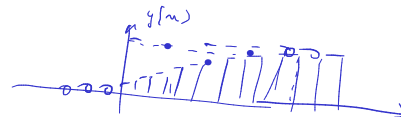
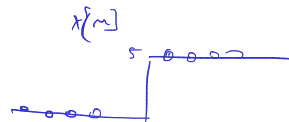
► Draw at whiteboard the ideal transfer function of a:

- low-pass filter
- high-pass filter
- band-pass filter
- band-stop filter
- all-pass filter (*changes the phase*)



Filter order

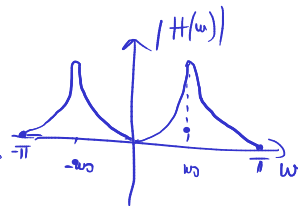
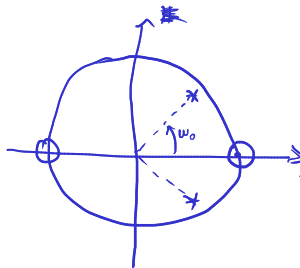
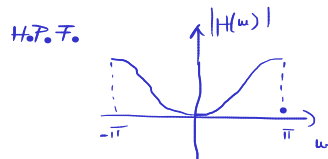
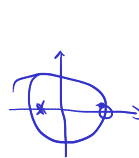
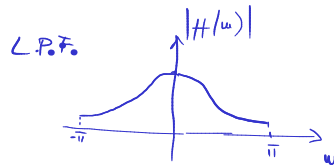
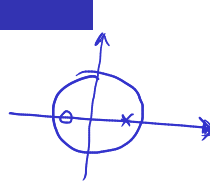
- ▶ The **order** of a filter = maximum degree in numerator or denominator of $H(z)$
 - ▶ i.e. largest power of z or z^{-1}
- ▶ Any filter can be implemented, in general, with this number of unit delay blocks (z^{-1})
- ▶ Higher order \rightarrow better filter transfer function
 - ▶ closer to ideal filter
 - ▶ more complex to implement
 - ▶ more delays (bad)
- ▶ Lower order
 - ▶ worse transfer function (not close to ideal)
 - ▶ simpler, cheaper
 - ▶ faster response



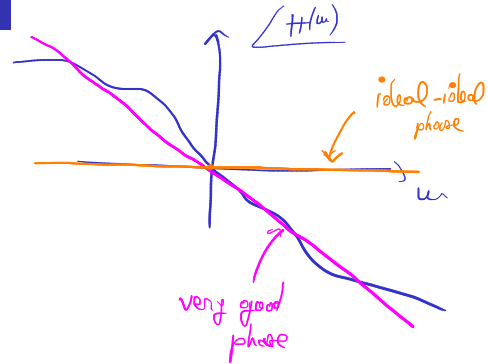
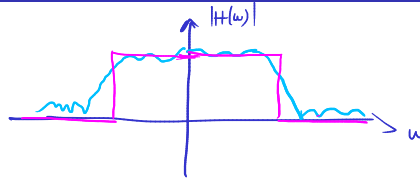
Filter design by pole and zero placements

$$H(z) = \frac{b_0 + b_1 z^{-1} + \dots}{1 + a_1 z^{-1} + \dots}$$

- ▶ Based on geometric method
- ▶ The gain coefficient must be found by separate condition
 - ▶ i.e. specify the desired magnitude response at one frequency
- ▶ Examples at blackboard



Filter distortions



- ▶ When a filter is non-ideal:
 - ▶ non-constant amplitude \rightarrow amplitude distortions
 - ▶ non-linear phase \rightarrow phase distortions
- ▶ Phase distortions may be tolerated by certain applications
 - ▶ e.g. human auditory system is largely insensitive to phase distortions of sounds

Effect of system's phase $\angle H(\omega)$

$$x[n] = \cos(\omega_0 n) \rightarrow \boxed{H(\omega)} \rightarrow y[n] = A \cdot \cos(\omega_0 n + \underbrace{\angle H(\omega_0)}_{\text{radians}})$$

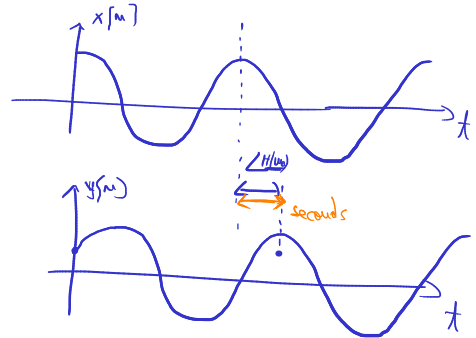
► What is the effect of system's phase response $\angle H(\omega)$?

► Extra phase = delay

- different frequencies are delayed differently
- phase

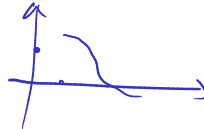
► **Linear-phase** filter: delays all frequencies with the same amount of time

- i.e. the whole signal is delayed, but otherwise not distorted
- otherwise, we get distortions

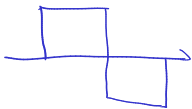


Example:

$$\cos(\omega_0 n) \quad \cos(\omega_0 n + \pi/2)$$



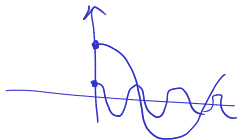
Linear-phase filters



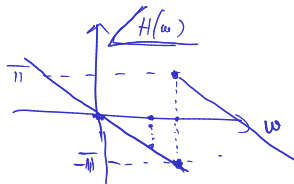
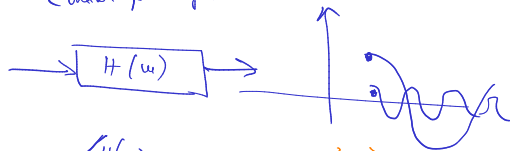
Delay 2π = delay of 1 period
 π = 1/2 period

- ▶ For a sinusoidal signal, extra phase of 2π = delay of a period $N = \frac{1}{f}$
- ▶ To ensure same ^{in seconds} delay for all frequencies (in time), the phase $\angle H(\omega)$ must be proportional to the frequency

- ▶ draw at blackboard
- ▶ hence the name **linear**



Linear-phase filter



same delay



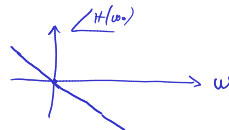
Linear-phase filters

$$H(\omega) = |H(\omega)| \cdot e^{j \angle H(\omega)}$$

- Example: consider the following filter with **linear phase** function:

$$H(\omega) = C \cdot e^{-j\omega n_0}$$

$\angle H(\omega) = -\omega n_0$



- The output signal is

$$Y(\omega) = X(\omega) \cdot \underbrace{C \cdot e^{-j\omega n_0}}_{H(\omega)}$$

$$X(\omega) \cdot e^{-j\omega n_0} \xleftrightarrow{\mathcal{F}} x[n - n_0]$$

$$y[n] = C \cdot x[n - n_0]$$

- Linear phase means **just a delaying** of the input signal

- Fourier property: $x[n - n_0] \longleftrightarrow X(\omega) e^{-j\omega n_0}$

$$\begin{aligned} x[n] &\xleftrightarrow{\mathcal{Z}} X(z) \\ x[n - k] &\xleftrightarrow{\mathcal{Z}} z^{-k} \cdot X(z) \\ z &= e^{j\omega} \\ x[n - k] &\xleftrightarrow{\mathcal{F}} e^{-j\omega k} \cdot X(\omega) \end{aligned}$$

Group delay

- ▶ Group delay = The time delay experienced by a component of frequency ω when passing through the filter
 - ▶ as opposed to “phase delay” = the phase added by the filter

- ▶ **Group delay** of the filter:

$$\tau_g(\omega) = \frac{d\Theta(\omega)}{d\omega}$$

- ▶ Linear phase = constant group delay = all frequencies delayed the same = whole signal delayed

Linear-phase FIR filters

$$\text{IIR} : H(z) = \frac{B(z)}{A(z)}$$

$$\text{FIR} : H(z) = \frac{B(z)}{1}$$

What type of filters can have linear phase?

- ▶ IIR filters cannot have linear phase (no proof provided)
- ▶ Only FIR filters can have linear phase, and only if they satisfy some symmetry conditions

Symmetry conditions for linear-phase FIR

$$H(z) = \underbrace{b_0 + b_1 z^{-1} + b_2 z^{-2} + \dots + b_{M-1} z^{-(M-1)}}_M$$

$$h[M] = \begin{Bmatrix} b_0 & b_1 & \dots & b_{M-1} \\ h[0] & h[1] & \dots & h[M-1] \end{Bmatrix}$$

- ▶ Let filter have an impulse response of length M (order is $M - 1$)
- ▶ The filter coefficients are $h[0], \dots, h[M - 1]$
- ▶ Linear-phase is guaranteed in two cases :

▶ Positive symmetry

$$h[n] = h[M - 1 - n]$$

▶ Negative symmetry (anti-symmetry)

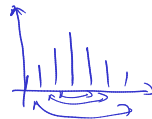
$$h[n] = \textcolor{red}{-} h[M - 1 - n]$$

- ▶ The delay = the delay of the middle point of the symmetry

$$h[M] = \{ \textcolor{orange}{1}, \textcolor{orange}{2}, \textcolor{orange}{3}, \textcolor{orange}{4}, \textcolor{orange}{3}, \textcolor{orange}{2}, \textcolor{orange}{1} \}$$

$$h[0] = h[M-1] \quad \text{first} = \text{last}$$

$$h[1] = h[M-1-1] \quad \text{second} = \text{second last}$$

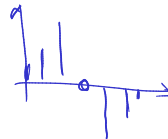


$$H(z) = \textcolor{magenta}{1} + \textcolor{magenta}{2}z^{-1} + \textcolor{magenta}{3}z^{-2} - \textcolor{magenta}{3}z^{-3} - \textcolor{magenta}{2}z^{-4} - \textcolor{magenta}{1}z^{-5}$$

$$h[0] = -h[5]$$

$$h[1] = -h[4]$$

$$h[2] = -h[3]$$



$$H(z) = 1 + 2z^{-1} + 3z^{-2} + \textcolor{blue}{0}z^{-3} - 3z^{-4} - 2z^{-5} - 1z^{-6}$$

Cases of linear-phase FIR

$$H^*(\omega) = \sum_{n=-\infty}^{\infty} h[n] e^{-j\omega n}$$

① Example: $h[n] = \{1, 2, 3, 4, 3, 2, 1, 0, \dots\}$

$$H(z) = 1 + 2z^{-1} + 3z^{-2} + 4z^{-3} + 3z^{-4} + 2z^{-5} + z^{-6}$$

$$\Rightarrow \boxed{z \rightarrow e^{j\omega}}$$

$$H(\omega) = 1 + 2e^{-j\omega} + 3e^{-2j\omega} + 4e^{-3j\omega} + 3e^{-4j\omega} + 2e^{-5j\omega} + 1e^{-6j\omega}$$

► Proofs at blackboard

- ① Positive symmetry, $M = \text{odd}$
- ② Positive symmetry, $M = \text{even}$
- ③ Negative symmetry, $M = \text{odd}$
- ④ Negative symmetry, $M = \text{even}$

► Check constraints for $H(0)$ and $H(\pi)$

► For what types of filters is each case appropriate?

$$= e^{-3j\omega} (e^{3j\omega} + 2e^{2j\omega} + 3e^{j\omega} + 4 + 3e^{-j\omega} + 2e^{-2j\omega} + 1e^{-3j\omega})$$

$3 \cdot 2 \cdot \cos \omega \in \mathbb{R}$

$2 \cdot 2 \cdot \cos(2\omega) \in \mathbb{R}$

$2 \cos(3\omega) \in \mathbb{R}$

$$= e^{-3j\omega} \cdot \text{Something} \in \mathbb{R}$$

$$\Rightarrow \angle H(\omega) = -3\omega$$



③:

Example: $h[n] = \{1, 2, 3, 0, -3, -2, 1, 0, \dots\}$

$$\Rightarrow \boxed{z \rightarrow e^{j\omega}}$$

$$H(\omega) = 1 + 2e^{-j\omega} + 3e^{-2j\omega} + 0 + (-3)e^{-3j\omega} + (-2)e^{-4j\omega} + 1e^{-5j\omega}$$

$$+ 3e^{-4j\omega} + 2e^{-5j\omega} + 1e^{-6j\omega}$$

$$H(\omega) = |H(\omega)| \cdot e^{j\angle H(\omega)}$$

$$= e^{-3j\omega} (e^{3j\omega} + 2e^{2j\omega} + 3e^{j\omega} - 3e^{-j\omega} - 2e^{-2j\omega} - 1e^{-3j\omega})$$

$$e^{jx} + e^{-jx} = 2 \cdot \cos x$$

Zero-phase FIR filters

- ▶ Can we avoid delay altogether?
- ▶ **Zero-phase** filter = a particular type of linear-phase filter with zero delay
- ▶ For a zero-phase filter, the phase response $\angle H(\omega) = 0$
 - ▶ (Group) delay = derivative of $\angle H(\omega)$
 - ▶ delay 0 \Leftrightarrow flat $\angle H(\omega) \Leftrightarrow \angle H(\omega) = 0$
- ▶ Delay is 0 \Leftrightarrow symmetry with respect to $h[0]$
 - ▶ the system cannot be causal



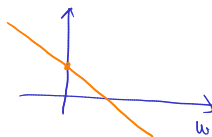
$$\begin{aligned}
 H(\omega) &= e^{-3j\omega} (2j \sin(3\omega) + 2 \cdot 2j \sin(2\omega) + 3 \cdot 2j \sin(\omega)) \\
 &= e^{-3j\omega} \cdot j \underbrace{(2 \sin(1) + 4 \sin(1) + 6 \sin(1))}_{\in \mathbb{R}} \\
 &= \underbrace{e^{-3j\omega + j\pi/2}}_{\angle H(\omega)} |H(\omega)|
 \end{aligned}$$

$$e^{j(-3\omega + \pi/2)}$$

$\angle H(\omega)$

\Rightarrow

$$\angle H(\omega) = -3\omega + \pi/2$$



!PREV.SLIDE!

$$\begin{aligned}
 e^{jx} - e^{-jx} &= 2j \sin(x) \\
 j &= e^{j\pi/2}
 \end{aligned}$$

Zero-phase FIR filters

- ▶ Zero-phase filters must be non-causal
 - ▶ left side of $h[n]$ symmetrical to right side of $h[n]$
- ▶ For causal, we need to delay $h[n]$ to be wholly on the right side => delay

Example

- ▶ Linear-phase filter (low-pass):

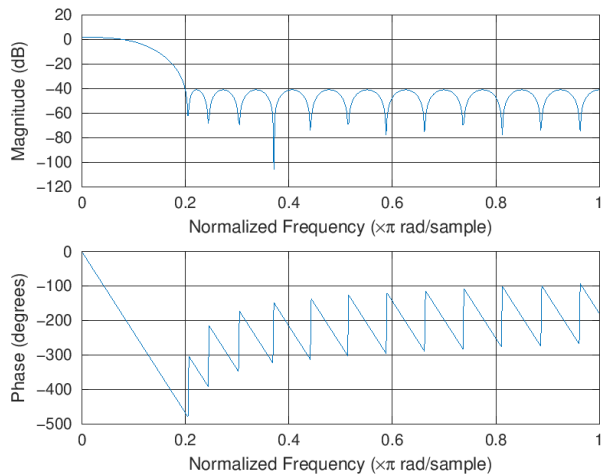


Figure 2: Transfer function of linear-phase filter

Example

- The impulse response (positive symmetry):

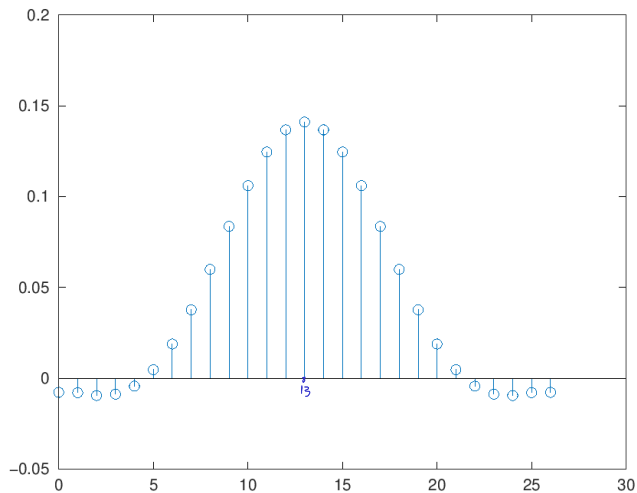
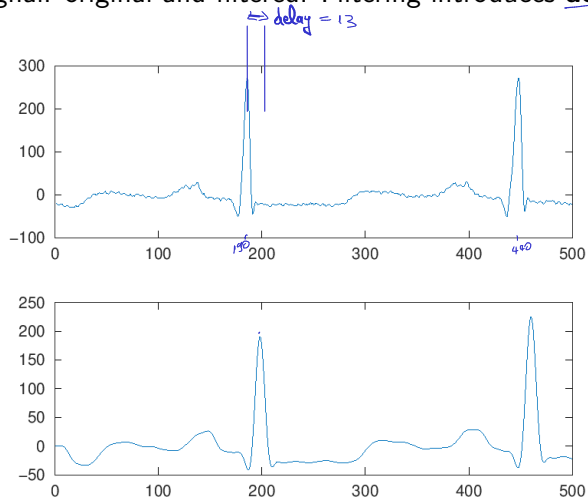


Figure 3: Impulse response of linear-phase filter

Example

- ▶ ECG signal: original and filtered. Filtering introduces delay



190 : 05
440 : 05

Figure 4: Delay introduced by filtering

Example

- Solution: zero-phase filter (positive symmetry, and centered in 0):
- But filter is **not causal** anymore

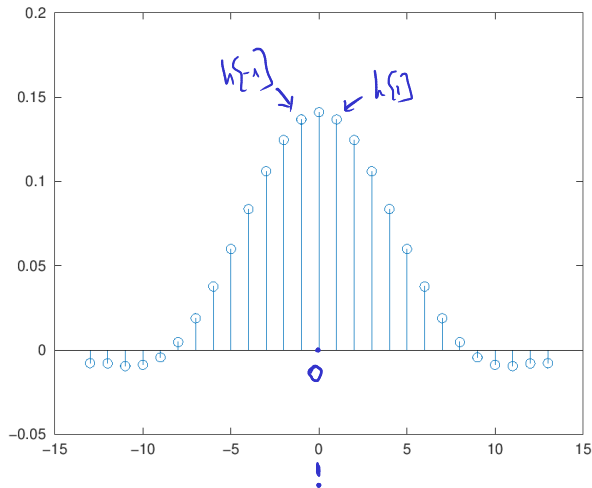


Figure 5: Impulse response of zero-phase filter

Causal system

Non-causal system

$$y[n] = x[n+1] + x[n] + x[n-1]$$

Example

- Filtering with zero-phase filter introduces **no delay**

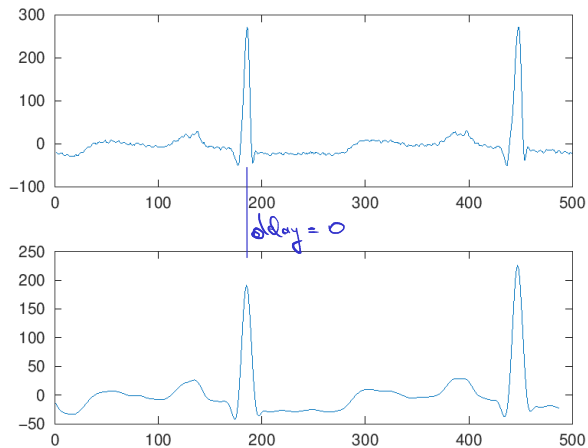
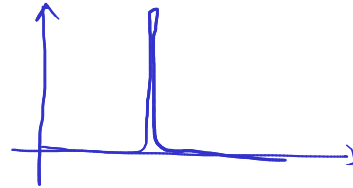


Figure 6: Zero-phase filter introduces no delay

Particular classes of filters

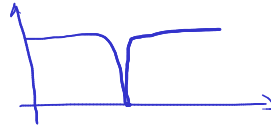
► **Digital resonators** = very selective band pass filters

- poles very close to unit circle
- may have zeros in 0 or at $1/-1$



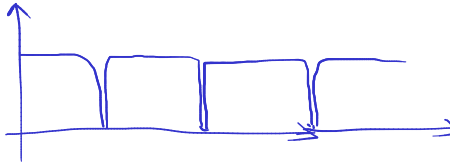
► **Notch filters**

- have zeros exactly on unit circle
- will completely reject certain frequencies
- has additional poles to make the rejection band very narrow



► **Comb filters**

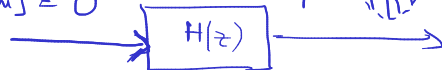
- = periodic notch filters



Digital oscillators

$$(x[n] = \delta[n])$$

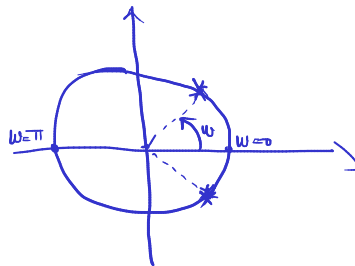
$$x[n] = 0$$



$$y[n] = A \cdot \sin(\omega n + \varphi)$$

A hand-drawn plot of a sinusoidal signal $y[n]$ over discrete time steps n . The signal oscillates between positive and negative values, with peaks and troughs marked by vertical lines.

- **Oscillator** = a system which produces an output signal even in absence of input
- Has a pair of complex conjugate poles **exactly on unit circle**
- Example at blackboard



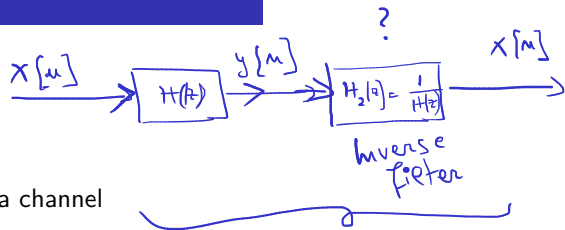
Inverse filters

inverse filter

- Sometimes is necessary to **undo** a filtering
 - e.g. undo attenuation of a signal passed through a channel
- Inverse filter: has inverse system function:

$$H_I(z) = \frac{1}{H(z)}$$

- Problem: if $H(z)$ has zeros outside unit circle, $H_I(z)$ has poles outside unit circle \rightarrow unstable
- Examples at blackboard



$$H(z) \cdot \frac{1}{H(z)} = 1$$

$$H(z) = \frac{z + 0.5}{z - 0.7}$$



$$H_I(z) = \frac{z - 0.7}{z + 0.5}$$

