# Hamming Codes. Part II - Decoding

## Information Theory Lab 10

## **Objective**

Perform decoding of a data file encoded with the Hamming (8,4) SECDED (Single Error Correction - Double Error Detection) code, including both detection and correction (when possible) of errors.

#### Theoretical notions

#### **Encoding**

Hamming (8,4) SECDED encoding procedure operates on a block of 4 information bits (denoted as  $i_3, i_5, i_6, i_7$ ) and produces a block of 8 output bits:

$$\mathbf{c} = c_0 c_1 c_2 i_3 c_4 i_5 i_6 i_7$$

The bits denoted with c are parity bits (or control bits), and are computed as follows:

$$\begin{cases} c_0 = i_3 \oplus i_5 \oplus i_6 = c_1 \oplus c_2 \oplus i_3 \oplus c_4 \oplus i_5 \oplus i_6 \oplus i_7 \\ c_1 = i_3 \oplus i_5 \oplus i_7 \\ c_2 = i_3 \oplus i_6 \oplus i_7 \\ c_4 = i_5 \oplus i_6 \oplus i_7 \end{cases}$$

The coding is done for every group of 4 bits in the data.

In the C language, modulo-2 sum is done by the bitwise XOR operation (^).

#### **Decoding**

Considering the received 8-bit block

$$\mathbf{r} = r_0 r_1 r_2 r_3 r_4 r_5 r_6 r_7$$

decoding is done by computing the **syndrome**:

$$\begin{cases} z_0 &= r_0 \oplus r_1 \oplus r_2 \oplus r_3 \oplus r_4 \oplus r_5 \oplus r_6 \oplus r_7 \\ z_1 &= r_4 \oplus r_5 \oplus r_6 \oplus r_7 \\ z_2 &= r_2 \oplus r_3 \oplus r_6 \oplus r_7 \\ z_3 &= r_1 \oplus r_3 \oplus r_5 \oplus r_7 \end{cases}$$

The following cases may take place:

- $z_0 = z_1 = z_2 = z_3 = 0$ : no error
- $z_0 = 1$ : 1 error on position given by  $z_1 z_2 z_{3(10)}$
- $z_0 = 0$ , other  $z_i \neq 0$ : 2 errors on unknown positions

### **Exercises**

1. Write a C program that performs decoding of a data file previously with the encoded Hamming (8,4) SECDED code.

The program shall be called as follows:

HammingDecode.exe encoded.dat decoded.dat

- The arguments are:
  - encoded.dat: the input file, previously encoded
  - decoded.dat: the output decoded file
- The program should consist of the following steps:
  - declare two large vectors of unsigned char, for input and output bits
  - open the input file and read everything into the input vector
  - for every group of 8 bits from the input vector:
    - \* compute the syndrome bits  $z_0, z_1, z_2, z_3$
    - \* if one error is detected, fix the error (by toggling the erroneous bit) and display a message "Fixed 1 error\n"
    - \* if two errors are detected, display a message "Detected 2 errors, can't fix\n"
    - \* write the 4 information bits  $(i_3, i_5, i_6, i_7)$  in the output vector
    - \* advance and repeat
  - write the output vector to the output data file

- 2. Take one encoded file (use the program from the previous lab for encoding) and use the website hexed.it to introduce a few random errors, not more than 1 error per byte. Save the modified file and run the program on it. Check that the errors have been fixed and the decoded output is identical to the original file.
- 3. Take one encoded file (use the program from the previous lab for encoding) and use the website hexed.it to introduce also 2 errors in a single byte. Save the modified file and run the program on it. Check the output against the original file. Have all errors been fixed?

#### Program design

1. The bit operation macro definitions are available in bitmacros.h.

For quick access to a bit number i in a large array, use the following macros:

```
#define VECREAD_BIT(v,i) (READ_BIT((v[(i)/8]),(i)%8))
#define VECWRITE_BIT(v,i,val) (WRITE_BIT((v[(i)/8]),(i)%8, val))
#define VECTOGGLE_BIT(v,i) (TOGGLE_BIT((v[(i)/8]),(i)%8))
```

# **Final questions**

1. TBD