

Implementing digital IIR filters in the lattice form

Lab 6, SDP

Objective

The students should become familiar with *lattice*-type realization structure used for implementing IIR filters.

Theoretical notions

Exercises

1. Consider the causal IIR system with poles and zeros, with the system function:

$$H(z) = \frac{1 + 2z^{-1} + 3z^{-2} + 2z^{-3}}{1 + \frac{2}{5}z^{-1} + \frac{7}{20}z^{-2} + \frac{1}{2}z^{-3}}$$

Find and draw the equivalent *lattice* structure for the IIR filter.

2. Consider the causal IIR system, with no zeros, with the following system function:

$$H(z) = \frac{1}{1 + \frac{2}{5}z^{-1} + \frac{7}{20}z^{-2} + \frac{1}{2}z^{-3}}$$

Find and draw the equivalent *lattice* structure for the IIR filter.

3. In the Matlab environment, use the `fdatool` tool to design one of the following filters:
 - a. A low-pass IIR filter of order 4, elliptic type, with cutoff frequency of 6kHz at a sampling frequency of 44.1kHz;

- b. A high-pass IIR filter of order 4, elliptic type, with cutoff frequency of 2.5kHz at a sampling frequency of 44.1kHz;
 - c. A band-pass IIR filter of order 4, elliptic type, with passband between 0.5kHz and 5.5kHz at a sampling frequency of 44.1kHz.
- 4. In the Simulink environment, implement the above filters in *lattice* form. Apply at the input an audio signal and play the output signal, as well as the original, for comparison. How does the filtered signal sound like, compared to the original?
- 5. Create an Octave function to filter an input signal \mathbf{x} with an IIR filter in lattice form, given the coefficients K and V :

```
y = filter_latc_iir(K, V, x)
```

Define variables $\mathbf{w1}$, $\mathbf{w2}$, ... to hold the values of the unit delays, and $\mathbf{w1_next}$, ... to hold the future values.

- Compute the current output value based on $\mathbf{w1}$, ... and the input
 - Compute the next values $\mathbf{w1_next}$, ... based on $\mathbf{w1}$, ... and the input
 - Update $\mathbf{w1}$, ... with the values in $\mathbf{w1_next}$, ... and iterate
- 6. Use the function above to filter an audio file.
 - a) Load the file using `audioread()`
 - b) Filter the signal using `filter_latc_iir()`, with the previously designed filter

Notes:

- Set the following parameters for the Simulink model, to enable a discrete simulation with fixed (auto) step:
 - Type: *Fixed-step*
 - Solver: *discrete (no continuous states)*
- You will need the blocks *Unit Delay*, *Sum* and *Gain*
- At the input put a *From Multimedia File* block, and at the output put a *To Audio Device* block
- At the output, before the *To Audio Device* block, put a *Manual Switch* block in order to be able to switch easily between the original signal and the filtered one
- For the *From Multimedia File* block, select an audio file (de ex. Kalimba.mp3 from My Documents) and update the following settings\$
 - choose *Sample-based*
 - *Samples per audio channel* = 1
 - “DataTypes/Audio output data type” = *double*

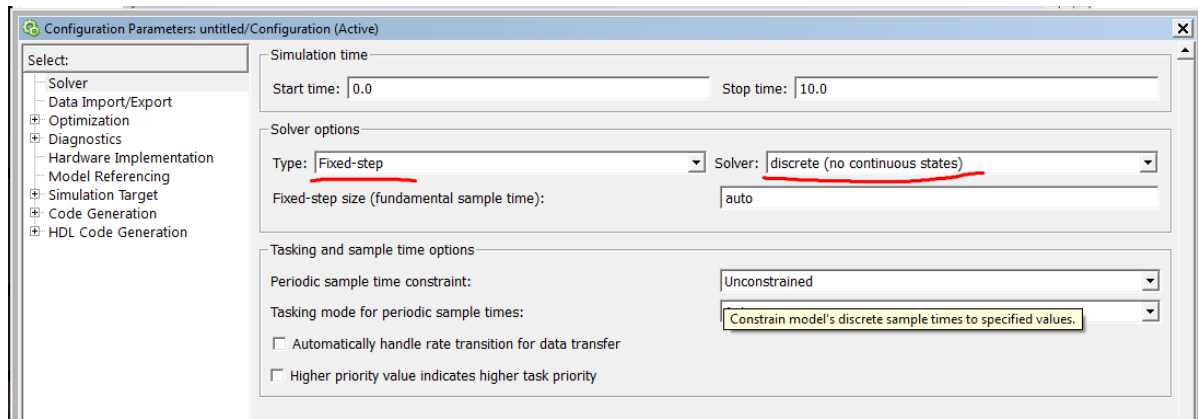
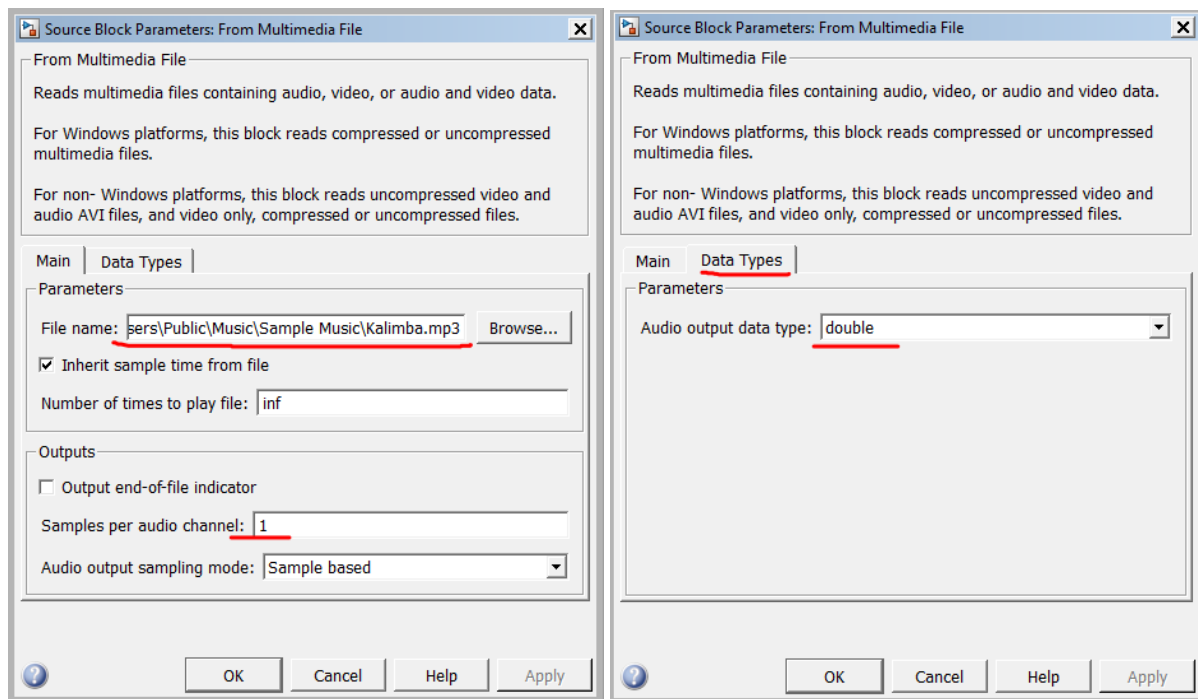


Figure 1: Model settings for discrete models



Final questions

1. TBD