**Holiday Task List**

1. Implement UI into a OpenGL program.
   1. Test in a standalone project first, then implement in the render prototype.
2. Discuss Font to use.
   1. Open License
   2. Readable
3. Merge MarkDev and EmmanuelDev Branch as they are converging.
4. Design a Gantt Chart
   1. Basic outline of project plan
5. Timestamps
   1. Split CSV into workable time sets
   2. Decide how to display these timestamps
6. Basic Modelling instead of simple dots to represent planes / airports.
7. Look into threading to improve load times
8. Investigate provided files / program to cross check our design
9. Consider UI survey (Late Project Task)
   1. Will only be do-able after main project functionality is implemented.