XIAOFENG GAO

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EDUCATION

University of California, Los Angeles, CA, USA

Ph.D. Candidate in Statistics

Fudan University, Shanghai, China

B.Eng. in Electronic Engineering

Sep. 2017 - Jun. 2022

Advisor: Song-Chun Zhu

Sep. 2013 - Jun. 2017

Overall GPA: 3.88/4.00; Ranking: 1/221

EXPERIENCE

Amazon

Jun. 2021 - Sep. 2021

Applied Scientist Intern

Supervisors: Qiaozi Gao, Gaurav Sukhatme, Govind Thattai

Present an embodied instruction following benchmark allowing an agent to actively ask questions Design and implement a pipeline to collect 50K task-relevant questions and answers on mTurk Propose a questioner-performer framework based on seq2seq and multi-modal Transformer Develop a reinforcement learning based algorithm to learn what questions to ask

Honda Research Institute USA

Jan. 2021 - Jun. 2021

Research Intern

Supervisors: Xingwei Wu, Teruhisa Misu

Study the effects of AR interface on drivers' object-wise situational awareness in autonomous vehicles Implement an AR-based user interface in a driving simulator based on Unreal Engine 4

Design a novel SAGAT protocol with temporal variations to measure the driver's situational awareness Analyze the effect of AR interface in different conditions, e.g. object types, locations and traffic density

Center for Vision, Cognition, Learning, and Autonomy, UCLA

Sep. 2017 - Present

Graduate Student Researcher

Advisor: Song-Chun Zhu

Research interest: Explainable AI, Embodied AI, Human-Robot Interaction, Human-Machine Interaction, Computational Cognitive Science, Autonomous Driving

PUBLICATIONS

- X. Gao, X. Wu, S. Ho, T. Misu, K. Akash. Effects of Augmented-Reality-Based Assisting Interface on Drivers' Object-wise Situational Awareness in Highly Autonomous Vehicles. *Under review*.
- L. Yuan, X. Gao, Z. Zheng, M. Edmonds, Y. Wu, F. Rossano, H. Lu, Y. Zhu, S.-C. Zhu. Two-way street: In-situ bidirectional human-robot value alignment with communicative learning. *Under review*.
- X. Gao, L. Yuan, T. Shu, H. Lu and S.-C. Zhu. Show Me What You Can Do: Capability Calibration on Reachable Workspace for Human-Robot Collaboration. *Under review*.
- Z. Nan, J. Jiang, X. Gao, S. Zhou, W. Zuo, W. Ping, N. Zheng. Predicting Task-driven Attention via Integrating Bottom-up Stimulus and Top-down Guidance. *IEEE Transactions on Image Processing*.
- X. Gao, R. Gong, Y. Zhao, S. Wang, T. Shu, and S.-C. Zhu. Joint Mind Modeling for Explanation Generation in Complex Human-Robot Collaborative Tasks. *International Conference on Robot and Human Interactive Communication (RO-MAN)*, 2020.
- X. Gao, R. Gong, T. Shu, X. Xie, S. Wang, and S.-C. Zhu. VRKitchen: an Interactive 3D Environment for Learning Real Life Cooking Tasks. *ICML Reinforcement Learning for Real Life Workshop*, 2019.
- T. Shu, X. Gao, M. S. Ryoo, and S.-C. Zhu. Learning Social Affordance Grammar from Videos: Transferring Human Interactions to Human-Robot Interactions. *IEEE International Conference on Robotics and Automation (ICRA)*, 2017. (Acceptance rate: 939/2289 = 41%)

SELECTED AWARDS & HONORS

Shanghai Outstanding Graduate, Shanghai Municipal Education Commission	Jun. 2017
Shanghai Government Scholarship, Shanghai Municipal Education Commission	Nov. 2016
First Prize, China Undergraduate Mathematical Modeling Contest	Nov. 2015

MEDIA COVERAGE

"VRKitchen: An interactive virtual environment to train and test AI agents" Mar. 2019 Covered by Ingrid Fadelli, Tech Xplore.

"Robots taught to work alongside humans by giving high fives"

Apr. 2017

Covered by Matt Reynolds, New Scientist.

PROFESSIONAL SERVICE

Journal Reviewer: UMUAI (2021)

Conference Reviewer: IROS (2019), IEEE VR (2020), ICRA (2020), HRI (2020) Student Reviewer: UCLA Computer Science Graduate Admission (2018, 2020)

TEACHING EXPERIENCE

UCLA STATS 10: Introduction to Statistical Reasoning

Fall 2018

Teaching Assistant

MENTORING

Ran (Steven) Gong (2018 - 2019; Currently Ph.D. student in Computer Science at UCLA) Phipson Lee (2018 - 2019; Master's in Human-Computer Interaction, Carnegie Mellon University) Ian Conceicao (2019 - 2020) Jingwu (Frost) Zhang (2019 - 2020)

TECHNICAL SKILLS

Programming Tensorflow, Pytorch, C/C++, MATLAB, Python, R Software & Tools Blender, Unreal Engine 4, Latex, ROS, SPSS, Qualtrics