2021/3/24 计算方法exp1

用牛顿法求下列方程的根

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• $x^2 - e^x = 0$ • $xe^x - 1 = 0$

```
• \lg x + x - 2 = 0
In [1]:
         import math
         def f1(x):
            if (2*x-math. exp(x) == 0):
                return "error"
            else:
                return x-(x*x-math. exp(x))/(2*x-math. exp(x))
         def f2(x):
             if ((x+1)*math. exp(x) == 0):
                return "error"
             else:
                return x-(x*math. exp(x)-1)/((x+1)*math. exp(x))
         def f3(x):
            if (x <= 0):
                return "error"
             if (1/(x*math. log(10))+1 == 0):
                return "error"
            else:
                return x-(math. log(x)/math. log(10)+x-2)/(1/(x*math. log(10))+1)
In [2]:
         x = 1
         temp = 0
         temp = x
            x = f1(x)
            print(x)
        -1.3922111911773332
        -0.8350875293671394
        -0.7098340945745987
        -0.7034834042362847
        -0.703467422599462
        -0.7034674224983917
        -0.7034674224983917
         x = 1
         temp = 0
         temp = x
             x = f2(x)
            print(x)
        0.6839397205857212
        0.5774544771544498
        0.5672297377301171
        0.5671432965302959
        0.567143290409784
        0.5671432904097838
```

0.5671432904097838

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1.6972068934358862

1.7553795434500208

1.75557949700258

1.755579499261178

1.755579499261178

Result

```
• x^2 - e^x = 0 根为 -0.7034674224983917
```

• $xe^x - 1 = 0$ 根为 0.5671432904097838

• $\lg x + x - 2 = 0$ 根为 1.755579499261178

编写一个割线法的程序, 求解上述各方程

```
\bullet \quad x^2 - e^x = 0
```

• $xe^x - 1 = 0$

• $\lg x + x - 2 = 0$

```
In [5]:
             import math
             def f4(x1, x2):
                   if ((x1*x1-math. exp(x1))-(x2*x2-math. exp(x2)) == 0):
                        return x1
                   else:
                        return x1-(x1*x1-math. exp(x1))/((x1*x1-math. exp(x1))-(x2*x2-math. exp(x2)))*
             def f5(x1, x2):
                   if ((x1*math. exp(x1)-1)-(x2*math. exp(x2)-1) == 0):
                        return x1
                        return x1-(x1*math. exp(x1)-1)/((x1*math. exp(x1)-1)-(x2*math. exp(x2)-1))*(x1*math. exp(x2)-1)
             def f6(x1, x2):
                   if (x1 \le 0 \text{ or } x2 \le 0):
                        return "error"
                    \text{if } \left( \left( \text{math.} \, \log \left( x1 \right) / \text{math.} \, \log \left( 10 \right) + x1 - 2 \right) - \left( \text{math.} \, \log \left( x2 \right) / \text{math.} \, \log \left( 10 \right) + x2 - 2 \right) \; == \; 0 \right) : \\ 
                   else:
                         return x1-(math. log(x1)/math. log(10)+x1-2)/((math. log(x1)/math. log(10)+x1-2)
```

^{-1.3922111911773332}

^{-0. 20612751271406604}

^{-0. 5778333714634147}

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```
-0.7330842972939767
         -0.7019544393346077
         -0.7034498327184769
         -0.7034674330341212
         -0.7034674224983183
         -0.7034674224983917
         -0.7034674224983917
In [7]:
          x1 = 1
          x2 = 0
          while (abs(x2-x1)>0.00000000000000001):
              temp = x1
              x1 = f5(x1, x2)
              x2 = temp
              print(x1)
         0. 36787944117144233
         0.5033143321329856
         0.5786158630519874
         0.5665323438586994
         0.5671375717285394
         0.5671432932720224
         0.5671432904097705
         0.5671432904097838
         0.5671432904097838
In [8]:
          x1 = 1
          x2 = 0.5
          while (abs(x2-x1)>0.00000000000000001):
              temp = x1
              x1 = f6(x1, x2)
              x2 = temp
              print(x1)
         1.624196350581785
         1.7476883930575944
         1.7555181658929515
         1.755579471853784
         1.755579499261083
         1.7555794992611777
         1.\ 755579499261178
         1.755579499261178
```