**Nik Fenech**

**User Experience Designer**

I have expert-level skills in all UX methods, including; user research, usability testing, information architecture, and interaction design which I user to create Competitive Analyses,

Comparative Analyses, Card Sorts, Treejacks, Sitemaps, Personas as well as both Low and High-Fidelity Wireframes. In addition to this, I am a capable visual designer with a very strong background using the Adobe Creative Suite.

**Previous Experience**

**Many Hands Project - UX Lead**

As part of General Assembly’s course curriculum, worked closely with Many Hands to improve their e-commerce platform. The work included supplementary user and competitive research, usability testing and information architecture which resulted in a set of recommendation, including functional wireframes created in Axure.

A full account of the work done can be found on my portfolio website.

**Education**

**General Assembly - User Experience Design Immersive**

**June - Sept. 2015**

**Swinburne University - Bachelor’s Degree in Applied Graphic Design**

**Feb 2013 - Ongoing**